W5200E01-M3 User's Guide

Version 1.0

www.wiznet.co.kr

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1 Introduction

W5200E01-M3 is the evaluation board for testing iEthernet W5200 and prototyping development. W5200E01-M3 is composed of a STM32F103C8 based on ARM Cortex M3 CPU core, a W5200 which acts as Hardwired TCP/IP embedded Ethernet controller, and a FT232R which acts as USB-to-UART interface IC. W5200 has been proven in various fields to work as a fully hardwired TCP/IP implemented chip that processes various protocols such as TCP, UDP, IPv4, ICMP, ARP, IGMP, PPPoE, and etc.

Cortex-M3 can be used to test W5200's performance, and the surrounding peripherals can be used to implement various Ethernet Applications. The USB-to-UART interface IC in W5200E01-M3 can be used for UART communication. And the extension pin header (total of 40 pins) allows the user for easy connection and testing.

W5200E01-M3 can provide simple example codes based on ANSI C to implement various internet application programs based on W5200. W5200 can be used as a small embedded deice in Power down mode to save power consumption.

Main features;

- W5200 Hardwired TCP/IPcore.
- Cortex-M3.
- RJ-45 which is integrated transformer.
- USB-to-UART interface IC.
- 40 pin expanded header.
- 2 user LEDs, 2 Serial TX/RX LEDs ,1 POWER Indicate LED
- Mode S/W, Reset S/W
- Power source : USB BUS power (500mA), External VIN (5V)

2 Specification

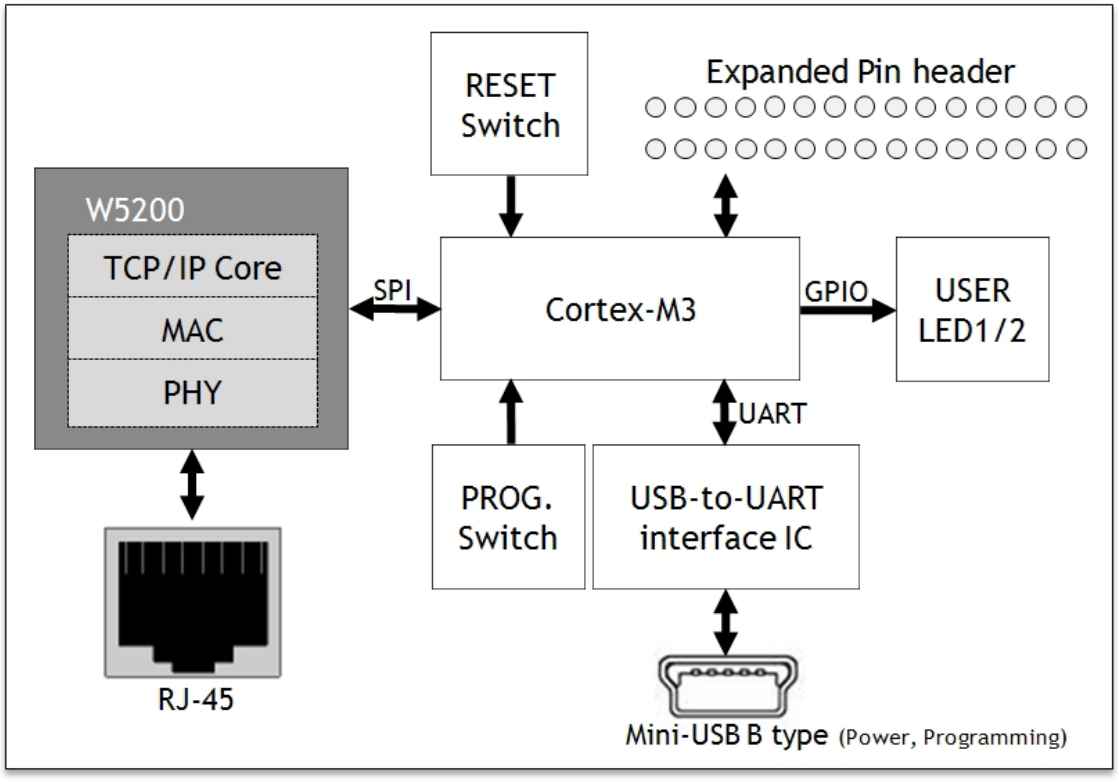
Table 1 List of Items Contained in the EVB

Item	Description	Remark
TCP/IP core	W5200	Hardwired TCP/IP core
MCU	Cortex-M3 MCU	STM32F103C8
USB-to-Serial Converter	On board USB-to-UART interface IC, USB bus power	FT232RQ
Ethernet	On board RJ-45 which is integrated transformer	-
LED	User LED 2Ea Serial Status LED 2Ea	-
Button	Reset Switch 1Ea Program Enable Switch 1Ea	-
Expansion Port	MCU port expansion - in 2.54mm Pitch Pin-Header Hole	-
PCB	28mm * 52mm Size	-

3 W5200E01-M3 Block Diagram

The Block diagram is shown below.

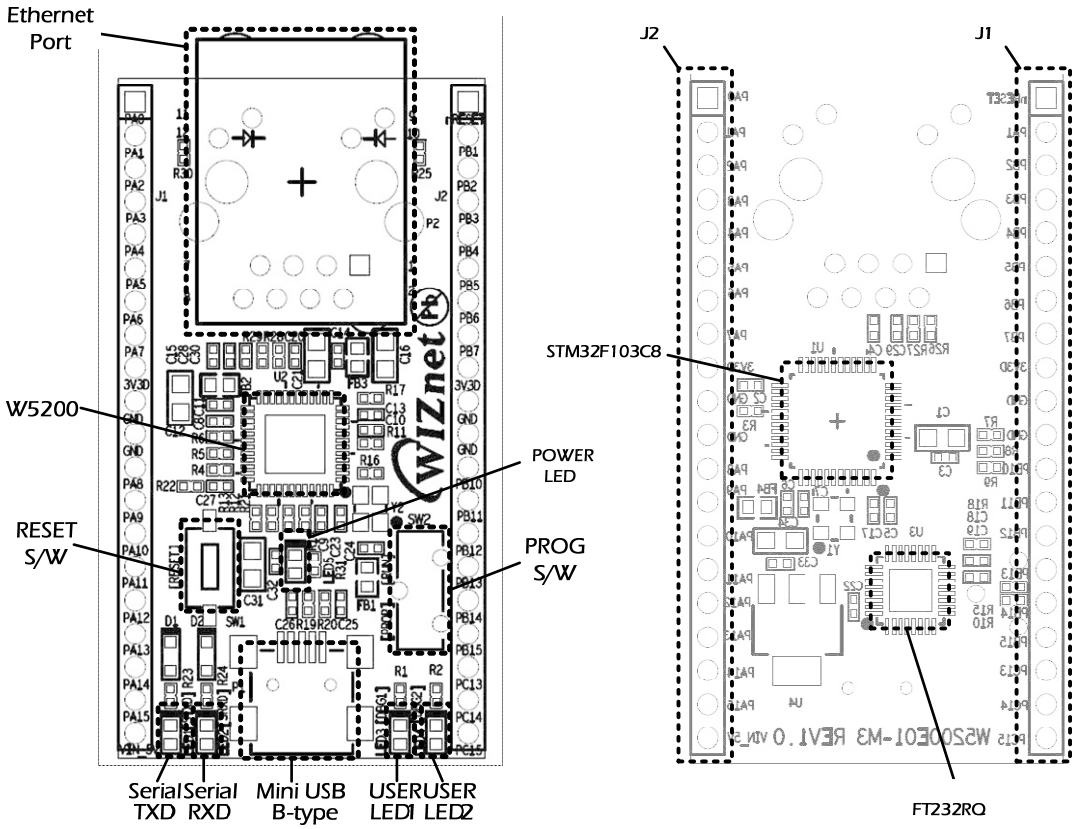
Figure 1 W5200E01-M3 Block Diagram



4 Hardware Layout

The layout of the W5200E01-M3 is shown below.

Figure 2 W5200E01-M3 Layout



(a) SILK TOP (b) SILK BOTTOM

Table 2 Hardware Description

Symbols	Description	Symbols	Description
W5200	Hardwired TCP/IP Core	STM32F103C8	Cortex-M3 MCU
RESET S/W	Reset Switch	User LED1 / User LED2	User LED 2Ea
PROG S/W	Enable Programming Switch - PROG: Program Enable - RUN: User APP. Enable	FT232RQ	USB-to-UART Interface IC
Ethernet Port	RJ-45 (integrated transformer)	POWER LED	POWER Indicate LED
Serial TXD / Serial RXD	Serial status LED 2Ea	J1 / J2	20 Pin 2.54mm Pitch Expanded Headers
Mini USB B-type	USB Connector		

5 Expansion Port Interface

The expansion port has 2.54mm Pitch Pin-Header Hole.

Note.

1. Some of the expanded pin headers are shared by on board peripherals.
2. Refer to STM32F103C8's datasheet for more detailed information about alternative functions of pin header

Table 3 Expanded pin header

J1	Alternative Functions	Shared by	J2	Alternative Functions	Shared by
PA0	WKUP/UASRT2_CTS	LED3	nRESET	-	-
PA1	USART2_RTS/ADC12_IN1	LED4	PB1	ADC12_IN9/TIM3_CH4	-
PA2	USART2_TX/ADC12_IN2	-	PB2	-	BOOT1
PA3	USART2_RX/ADC12_IN3	-	PB3	-	-
PA4	SPI1_NSS/USART2_CK	nSS1	PB4	-	-
PA5	SPI1_SCK/ADC12_IN5	SCLK1	PB5	I2C1_SMBAI	-
PA6	SPI1_MISO/ADC12_IN6	MISO1	PB6	I2C1_SCL/TIM4_CH1	-
PA7	SPI1_MOSI/ADC12_IN7	MOSI1	PB7	I2C1_SDA/TIM4_CH2	-
3V3D	-	-	3V3D	-	-
GND	-	-	GND	-	-
GND	-	-	GND	-	-
PA8	USART1_CK/TIM1_CH1	TXD1	PB10	I2C2_SCL/USART3_TX	-
PA9	UART1_TX/TIM1_CH2	RXD1	PB11	I2C2_SDA/USAART3_RX	-
PA10	UART1_RX/TIM1_CH3	-	PB12	SPI2_NSS/I2C2_SMBAI	-
PA11	UART1_CTS/CANRX/	-	PB13	SPI2_SCK/USART3_CTS	-
PA12	UART1_RTS/CANTX	-	PB14	SPI2_MISO/USART3_RTS	-
PA13	-	-	PB15	SPI2_MISO/TIM1_CH3N	-
PA14	-	-	PC13	TAMPER-RTC	-
PA15	-	-	PC14	OSC32_IN	-
VIN_5V	External VIN (5V)	-	PC15	OSC32_OUT	-

6 Development environment

6.1 IDE

The IAR Embedded Workbench for ARM IDE is currently supported. (Other IDE tools for ARM IDE will be supported as like Keil.) The W5200E01-M3 software package is released the version of IAR Embedded Workbench for ARM 5.41. Refer to IAR's own documentation on how to use it. The W5200E01-M3 software package contains various examples for using W5200

6.2 Install Flash loader Demonstrator

Flash Loader demonstrator is used to program for W5200E01-M3.

Note:

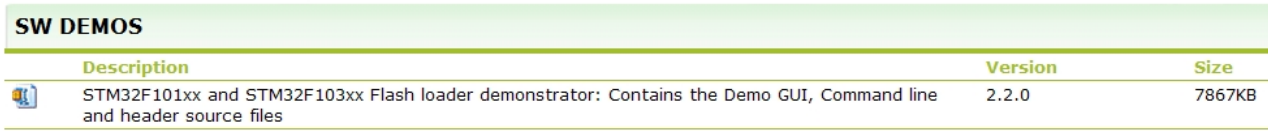
Refer to UM0462 User manual at www.st.com for more detailed information about STM32F103xx Flash Loader demonstrator

- Download: UM0462 Flash loader demonstrator

  http://www.st.com/internet/mcu/product/216817.jsp

  Click "Design Support" -> SW DEMOS (Bottom end of page)

Figure 3 Download Flash loader demonstrator



SW DEMOS

	Description	Version	Size
	STM32F101xx and STM32F103xx Flash loader demonstrator: Contains the Demo GUI, Command line and header source files	2.2.0	7867KB

6.3 USB-to-UART interface IC Driver

When the mini-USB is connect to USB-equipped Windows computer, the Device Manager will properly installed USB-to-Serial driver. If USB-to-Serial adaptor not works as expected, you can download the USB-to-Serial driver at www.ftdichip.com.

Note:

Refer to Installation Guides at www.fuducguo.com more detailed information about USB-to-Serial converter.

- Download Installation Guides:

  1. www.fidichip.com
  2. Click "Support->Documents-> Installation Guides"
  3. Download up to your operation system.

- Download Driver

1. www.fidichip.com
2. Click "Drivers->VCP Drivers"
3. Download up to your operation system.

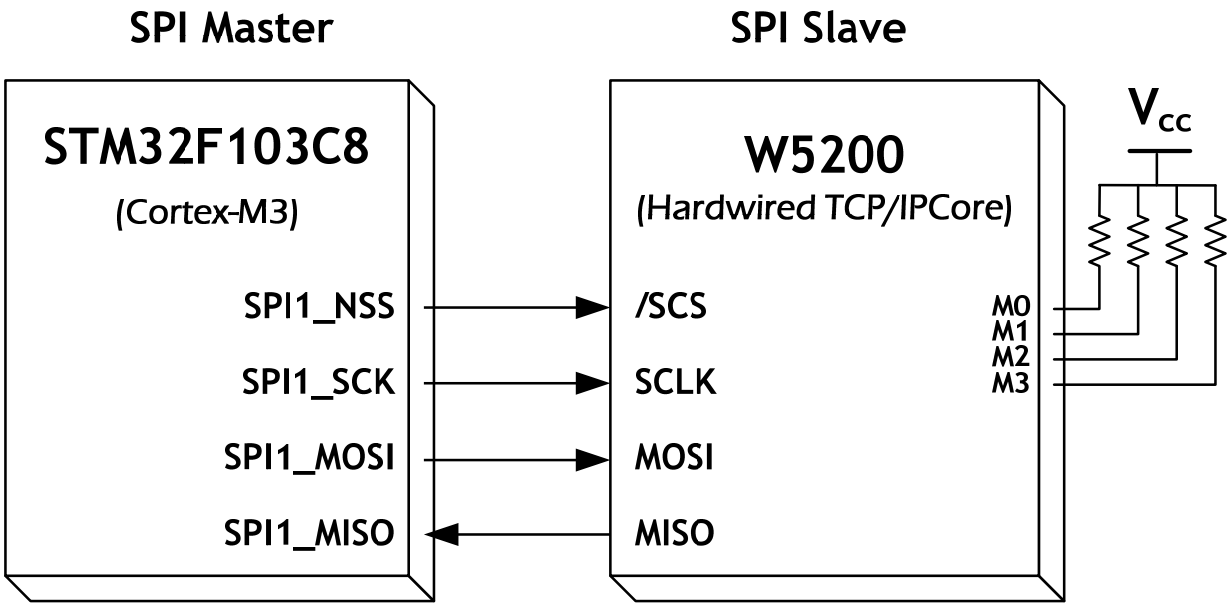
Figure 4 Currently Supported VCP Drivers (3MAR2010)

		Processor Architecture						
Operating System	Release Date	x86 (32-bit)	x64 (64-bit)	PPC	ARM	MIPSII	MIPSIV	SH4
Windows*	2011-02-28	2.08.12	2.08.12	-	-	-	-	-
Windows*	2010-08-11	2.08.02	2.08.02	-	-	-	-	-
Linux	2009-05-14	1.5.0	1.5.0	-	-	-	-	-
Mac OS X	2011-02-28	2.2.16	2.2.16	2.2.16	-	-	-	-
Windows CE 4.2-5.2**	2010-02-11	1.1.0.6	-	-	1.1.0.6	1.1.0.6	1.1.0.6	1.1.0.6
Windows CE 6.0	2010-02-11	1.1.0.6	-	-	1.1.0.6	1.1.0.6	1.1.0.6	1.1.0.6

7 W5200 SPI

The SPI Interface of ST23F103 with W5200 is shown below.

Figure 5 W5200 SPI Interface



A pseudo code for read/write with SPI is shown below. Check the W5200 documentation for SPI burst mode, and how to use it.

Code 1 Pseudo code for Read with SPI interface

```
#define data_read_command     0x00

uint16 addr;       //address : 16bits
int16 data_len;     //data_length :15bits
uint8 data_buf[];     // array for data
SpiSendData();     //send data from MCU to W5200
SpiRecvData();     //Receive data from W5200 to MCU

/* Pseudo Code for Read data of 8bit per packet */
{
ISR_DISABLE();     // Interrupt Service Routine disable
CSoff();     // CS=0, SPI start

//SpiSendData
SpiSendData(((addr+idx) & 0xFF00) >> 8);       //Address byte 1
SpiSendData((addr+idx) & 0x00FF);       //Address byte 2
// data write command + data length upper 7bits
SpiSendData((data_read_command | ((data_len & 0x7F00) >> 8)));
// data length bottom 8bits
SpiSendData((data_len & 0x00FF));

SpiSendData(0);       //dummy data
data_buf[idx] = SpiRecvData(idx);     //READ data

CSon();     // CS=1, SPI end
ISR_ENABLE();// Interrupt Service Routine disable
}
```

Code 2 Pseudo code for Write with SPI interface

```
#define data_write_command     0x80

uint16 addr;       //address : 16bits
int16 data_len;     //data_length :15bits
uint8 data_buf[];     // array for data
SpiSendData();     //send data from MCU to W5200
SpiRecvData();     //Receive data from W5200 to MCU

/* Pseudo Code for Read data of 8bit per packet */
{
SpiSendData();     //send data from MCU to W5200
ISR_DISABLE();       // Interrupt Service Routine disable
CSoff();     // CS=0, SPI start

SpiSendData(((addr+idx) & 0xFF00) >> 8);       //Address byte 1
SpiSendData((addr+idx) & 0x00FF);       //Address byte 2
// data write command + data length upper 7bits
SpiSendData((data_write_command | ((data_len & 0x7F00) >> 8)));
// data length bottom 8bits
SpiSendData((data_len & 0x00FF));
SpiSendData(data_buf[idx]);

CSon();     // CS=1, SPI end
IINCHIP_ISR_ENABLE();     // Interrupt Service Routine disable
}
```

8 W5200 Memory Map

Refer to W5200 Datasheet for more detail information.

Figure 6 W5200 Memory Map

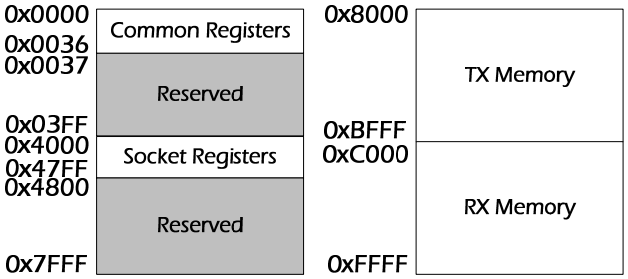


Table 4 W5200 Memory

Start Address	Register
0x0000	Mode (MR)
0x0001	Gateway Address (GAR[0-1])
0x0005	Subnet mask Address (SUBR[0-1])
0x0009	Source Hardware Address (SHAR[0-5])
0x000F	Source IP Address (SIPR[0-3])
0x0013	Reserved
0x0015	Interrupt (IR)
0x0016	Socket Interrupt Mask (IMR)
0x0017	Retry Time (RTR[0-1])
0x0019	Retry Count (RCR)
0x001A	Reserved
0x001C	Authentication Type in PPPoE (PATR[0-1])
0x001E	Authentication Algorithm in PPPoE (PPPALGO)
0x0020	Reserved
0x0028	PPP LCP Request Timer (PTIMER)
0x0029	PPP LCP Magic number (PMAGIC)
0x0030	Interrupt Low Level Timer (INTLEVEL[0-1])
0x0032	Reserved
0x0034	Socket Interrupt (IR2)
0x0035	PHY Status (PSTATUS)
0x0036	Interrupt Mask (IMR2)

Start Address	Register
0x4n00	Socketn Mode (Sn_MR)
0x4n01	Socketn Command (Sn_CR)
0x4n02	Socketn Interrupt (Sn_IR)
0x4n03	Socketn Status (Sn_SR)
0x4n04	Socketn Source Port (Sn_PORT[0-1])
0x4n06	Socketn Destination Hardware Address (Sn_DHAR[0-5])
0x4n0C	Socketn Destination IP Address (Sn_DIPR[0-3])
0x4n10	Socketn Destination Port (Sn_DPORT[0-1])
0x4n12	Socketn Maximum Segment Size (Sn_MSSR[0-1])
0x4n14	Socketn Protocol in IP Raw mode (Sn_PROTO)
0x4n15	Socketn IP TOS (Sn_TOS)
0x4n16	Socketn IP TTL (Sn_TTL)
0x4n17	Reserved
0x4n1E	Receive Memory Size (Sn_RXMEM_SIZE)
0x4n1F	Transmit Memory Size (Sn_TXMEM_SIZE)
0x4n20	Socketn TX Free Size (Sn_TX_FSR[0-1])
0x4n22	Socketn TX Read Pointer (Sn_TX_RD[0-1])
0x4n24	Socketn TX Write Pointer (Sn_TX_WR[0-1])
0x4n26	Socketn RX Received Size (Sn_RX_RSR[0-1])
0x4n28	Socketn RX Read Pointer (Sn_RX_RD[0-1])
0x4n2A	Socketn RX Write Pointer (Sn_RX_WR[0-1])
0x4n2C	Socket Interrupt Mask (Sn_IMR)
0x4n2D	Fragment Offset in IP header (Sn_FRAG[0-1])
0x4n2F 0x4n30	Reserved

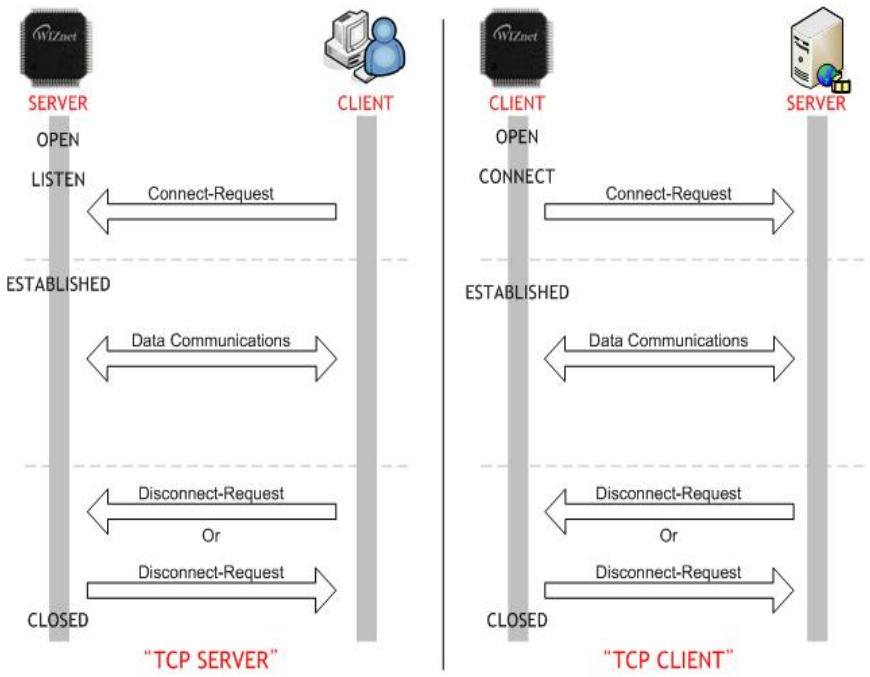
n is socket number (0, 1, 2, 3, 4, 5, 6, 7)

9 Reference Firmware

- The TCP (Transmission Control Protocol) RFC 793 of IETF
- TCP Server / Client Loopback

The TCP protocol of W5200 supports both server mode and client mode, user can select one and use for its application. The difference between server mode and client mode are shown below.

Figure 7 TCP SERVER /CLIENT



9.1 W5200 Socket API

Table 5 W5200 Socket API

Function	Description	Example code

socket()	To create the SOCKET n (the n-1 th SOCKET), use the socket() function to set the SOCKET number, protocol, port number, and flag.	Method 1 : server mode
		/* sets Protocol Number */
		s = 0; // set SOCKET 0 (From 0 to 7)
		/* OPEN SOCKET 0 */
		socket(s, Sn_MR_TCP, port, mode);
		while(getSn_SR(s) != SOCK_INIT);

		Method 2 : client mode
		/* sets Protocol Number */
		s = 0; // set SOCKET 0
		/* sets port number */
		any_port = 1000;
		/* OPEN SOCKET 0 */
		socket(s, Sn_MR_TCP, any_port++, mode);
		while(getSn_SR(s) != SOCK_INIT);

listien()	The LISTEN step is only used during SERVER mode. After creating the SOCKETn, change the SOCKET to LISTEN status so that CLIENT can connect.	s = 0; // set SOCKET 0
		listen(s);

connect()	The CONNECT stage is used during CLIENT mode to connect to the SERVER.	s = 0; // set SOCKET 0
		serverip[4] = {192, 168, 1, 2}; // set server(destination) IP
		serverport = 0x5000; set server(destination) port
		connect(s, serverip, serverport);

send()	In the case of TCP protocol, the connection between the peer is already complete before sending data	/* Send data to connected peer. */
		// max_size_tx_buf must be smaller than the maximum size of the TX buffer
		s = 0; //set SOCKET 0
		* data_buf[max_size_tx_buf] = (uint8 *)0x7000; // set position of data buffer
		len = 1460; //set length is 1460 Byte
		send(s, (uint8 *)data_buf, len);

receive()	RECEIVE is similar in usage method to SEND, but it has a checking the Sn_RX_RSR(n).	/* Check received data */
		s = 0; //set SOCKET 0
		/*len indicates the received data size in the RX buffer. It must be smaller than the maximum size of the RX buffer */
		if ((len = getSn_RX_RSR(s)) > 0)
		/* Received data */
		//len is a length included the DATA packet.
		* data_buf[max_size_tx_buf] = (uint8 *)0x7000; // set position of data buffer
		len = recv(s, (uint8 *)data_buf, len);

disconnect()	The disconnect (n) is not used to just directly close the SOCKET. It is used to send a disconnect-request (FIN packet) to a peer and wait for a disconnect-reply (FIN/ACK packet)	s = 0; // set SOCKET 0
		disconnect(s);

close()	Unlike DISCONNECT, CLOSE directly changes the SOCKET to SOCK_CLOSED	s = 0; // set SOCKET 0
		close(s);

9.2 Firmware Structure

Table 6 Project Hierarchy

Directory	Files	Decryption
USER	main.c	W5200E01-M3 main function
	W5200.c, W5200.h	I/O functions for W5200
	socket.c, socket.h	Socket APIs for W5200
	loopback.c, loopback.h	TCP, UDP Loopback Apps implementation
	SPI2.c	STM32F103x SPI Interface initialization
	util.c, util.h	Utilities
	dhcp.c, dhcp.h	DHCP App implementation
	md5.c, md5.h	md5 hash algorithm implementation for PPPoE
	stm32f10x_it.c	Main Interrupt Service Routines
	system_stm32f10x.c	Cortex-M3 Device Peripheral Access Layer System
CMSIS	core_cm3.c	Cortex™ Microcontroller Software Interface Standard
EWARMv5.4	startup_stm32f10x_md.s	STM32F10x Medium Density Devices vector table
EWARMv5.4/ StdPeriph_Driver	misc.c	miscellaneous firmware functions
	stm32f10x_bkp.c	BKP firmware functions
	stm32f10x_flash.c	FLASH firmware functions
	stm32f10x_gpio.c	GPIO firmware functions
	stm32f10x_rcc.c	RCC firmware functions
	stm32f10x_spi.c	SPI firmware functions
	stm32f10x_tim.c	TIM firmware functions
	stm32f10xusart.c	USART firmware functions

9.3 Firmware Functions

Table 7 Functions in main.c

Function	Description
RCC_Configuration	Configure the system clocks
NVIC_Configuration	Nested Vectored Interrupt Controller configuration
GPIO_Configuration	Configure the General Purpose I/O Pin
Reset_W5200	W5200 Reset Function
UART1_Init	UART Interface Initialization
WIZ_SPI_Init	W5200 SPI Interface Initialization
Timer_Configuration	Timer Configuration
LED3_onoff/LED4_onoff	USER LED n Control Function
Set_network	Configure Network In formations for W5200
WIZ_Config	Configure Network In formations

Table 8 Key Variables for Network Configuration

Variable	Description	Example Code (Location: main.c)
MAC[6]	MAC address	MAC[6] = {0x00, 0x08, 0xDC, 0x01, 0x02, 0x03};
IP[4]	Local IP address	IP[4] = {192, 168, 11, 4};
GateWay[4]	Gateway address	GateWay[4] = {192, 168, 11, 1};
SubNet[4]	Sub	SubNet[4] = {255, 255, 255, 0};

- Note : MAC address should be defined even if DHCP mode.

Table 9 Functions in Loopback.c

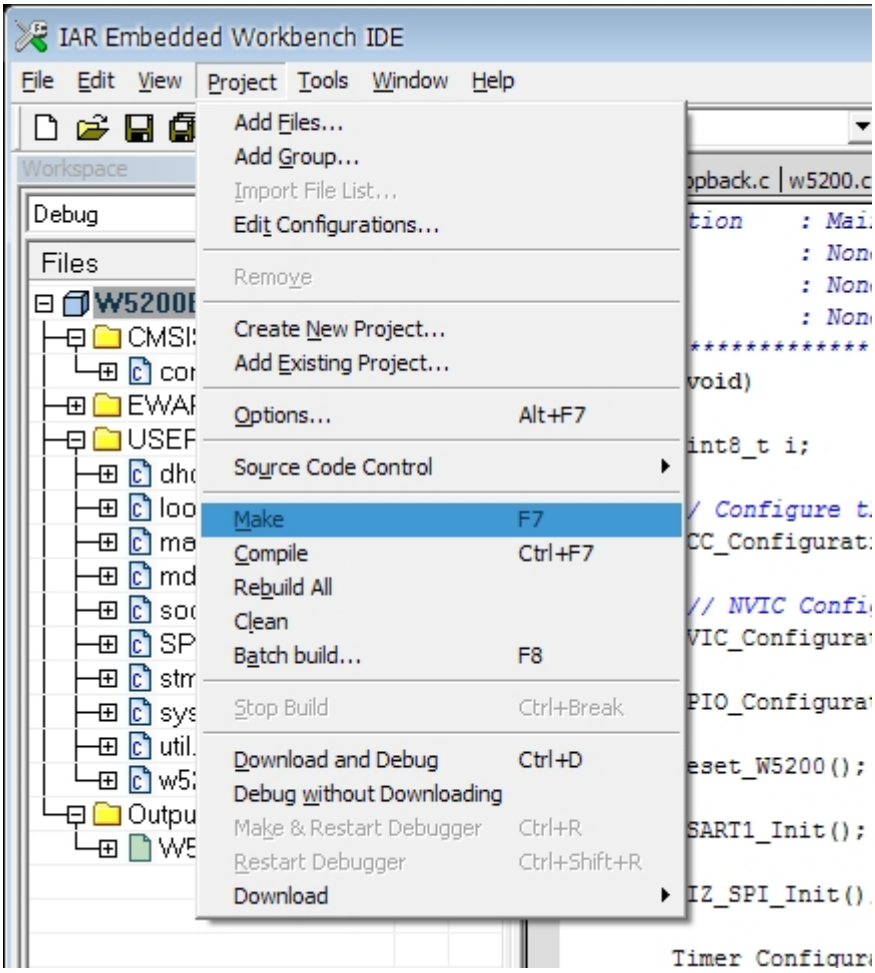
Function	Description	Example Code (Location: loopback.c)
loopback_tcps	TCP Loopback server mode	- ch : socket number [0-7] - port : source port loopback_tcps(uint8 ch, uint16 port)
loopback_tcpc	TCP Loopback client mode	- ch : socket number [0-7] -ChConfig.destip : Destination IP -ChConfig.port : Destination Port loopback_tcpc(uint8 ch, CHConfig_TypeDef* ChConfig)
loopback_udp	UDP (User Datagram Protocol) Loopback server mode	- ch : socket number [0-7] - port : source port loopback_udp(uint8 ch, uint16 port)

9.4 Firmware Build and Upload

9.4.1 Build – IAR Embedded Workbench IDE

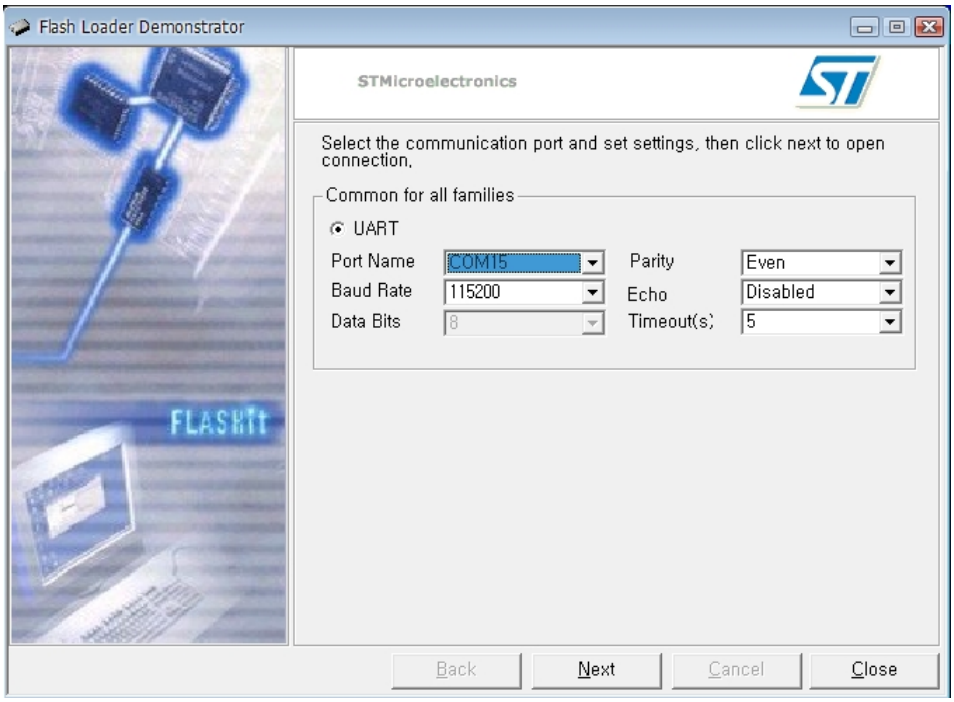
To build and link you project choose "Make" form the "Project" menu, or press F7.

Figure 8 Compile on IAR Embedded Workbench IDE



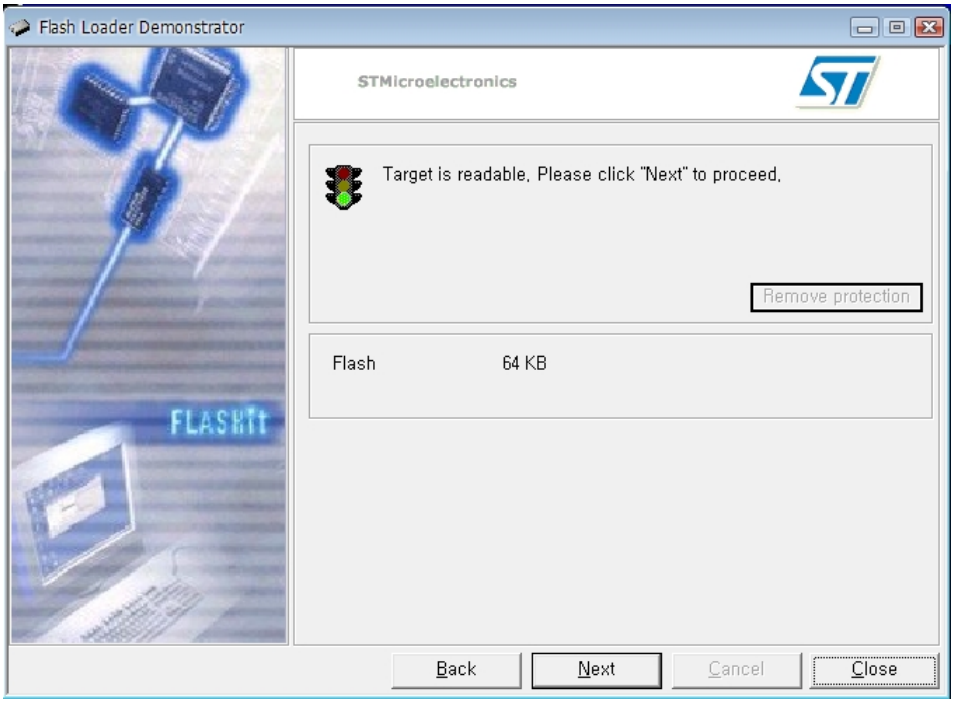
9.4.2 Upload – Flash Loader Demonstrator

Upload 1 Select the Communication port and set setting

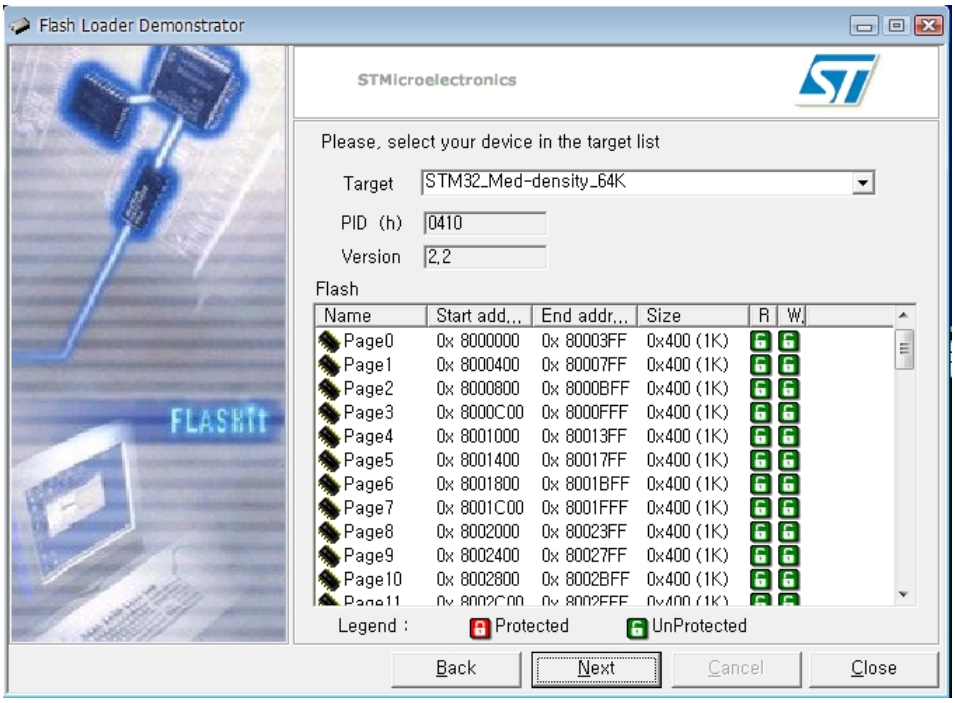


Note - PROG S/W should be selected 'PROG' to connect to W5200E01-M3 with PC.

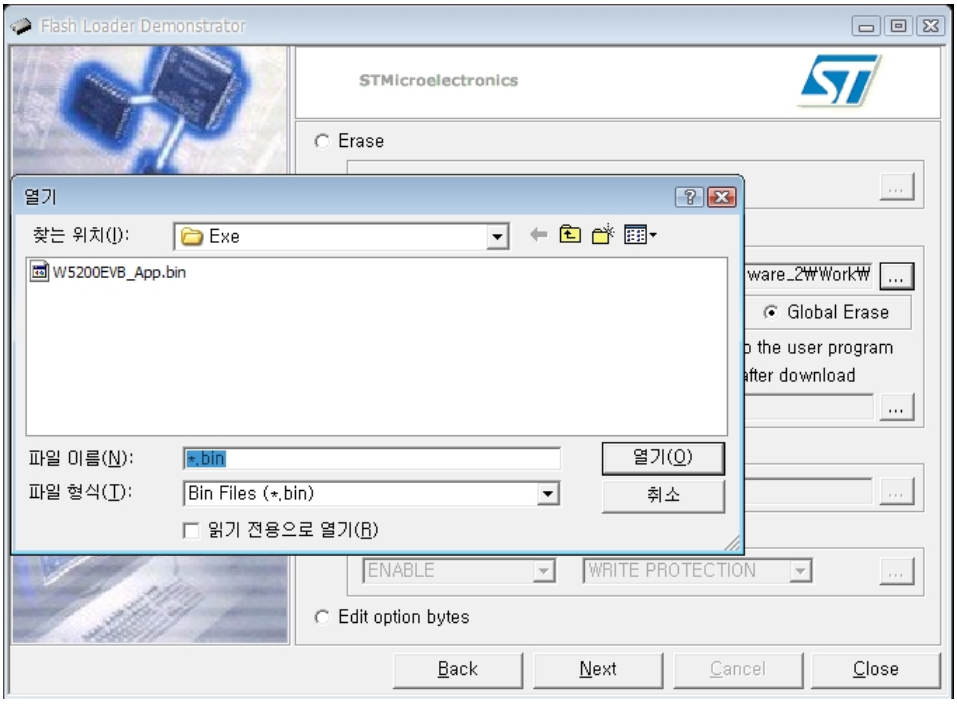
Upload 2 Check target readable



Upload 3 Select device in the target

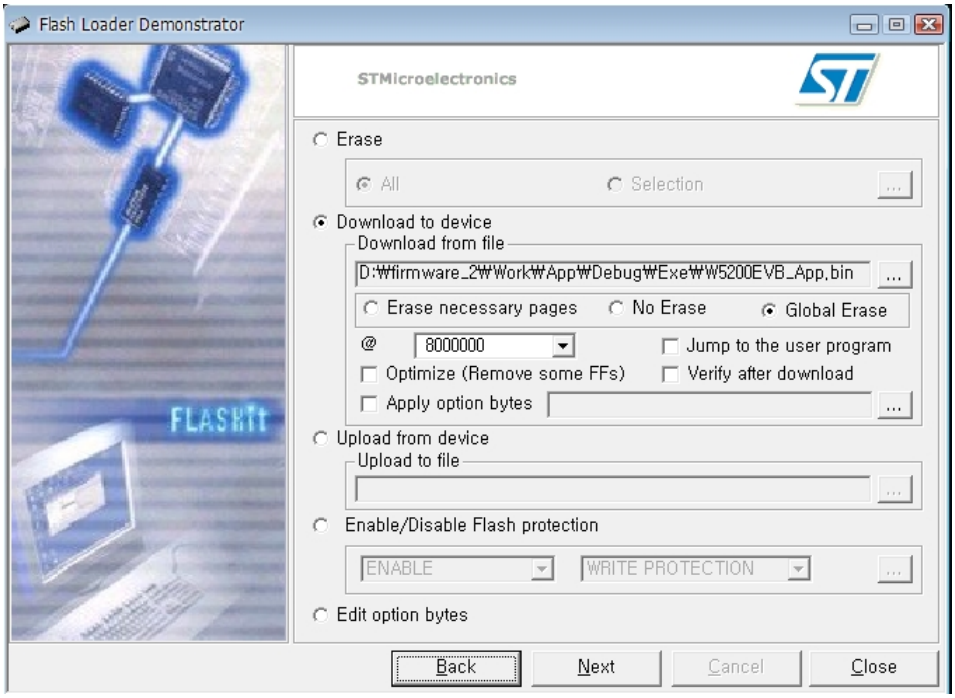


Upload 4 Choose Binary image file in work project

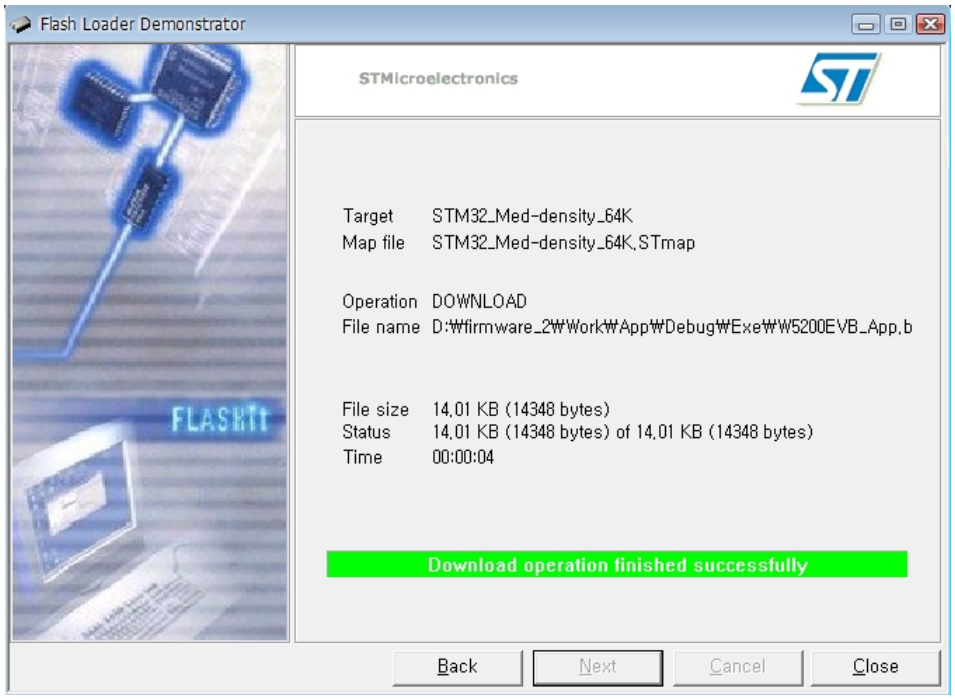


Note - Binary image file's location: ...\Work\App\Debug\Exe in project directory

Upload 5 Select "@0x08000000" in memory address list



Upload 6 Select "Next" to upload the binary image file

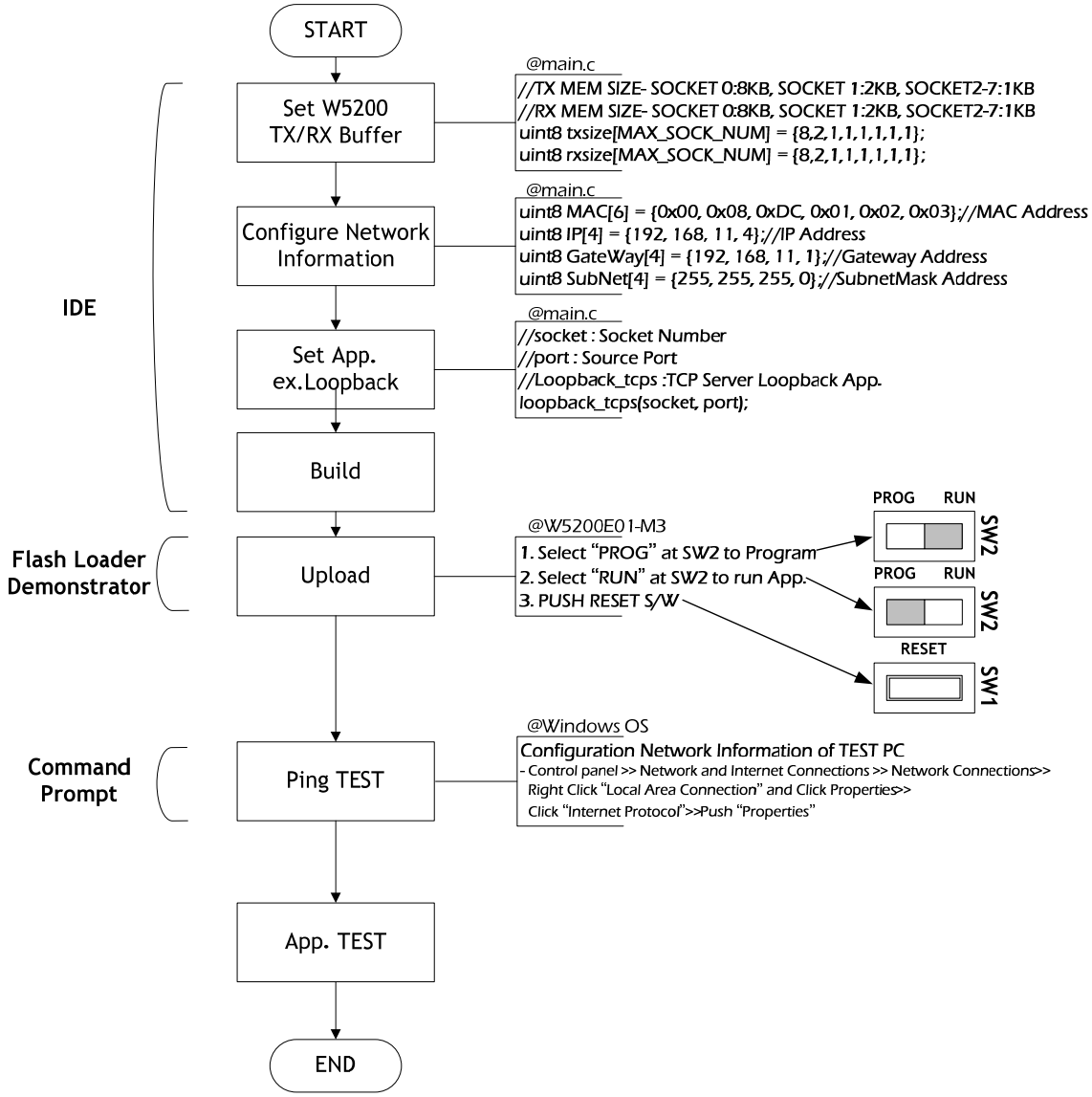


Note - After finishing 'Download', PROG S/W should be selected 'RUN' to run User APP.

10 Application Demonstration

10.1 Flow of Demonstration

Figure 9 Flow Chat of Demonstration



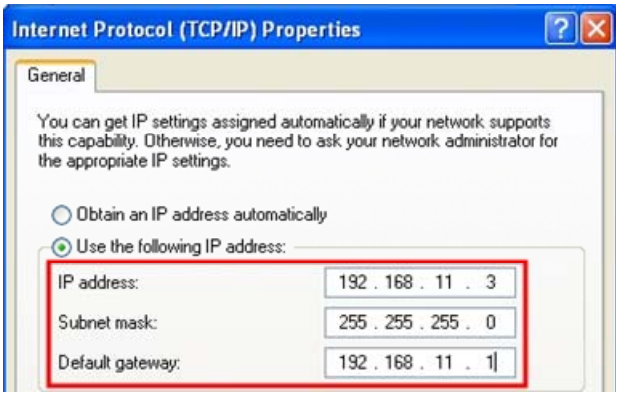
10.2 Ping TEST

A ping test determines whether your test PC can communicate with the W5200E01-M3 over the network.

10.2.1 Network configuration for TEST PC

1. Access the "Start" menu and click "Control Panel."
2. Click "Network Connections"
3. Right-click the name of your network in the list of available networks. Select "Properties."
4. Navigate to the "General" tab. Scroll down through the list of connection types and locate the "Internet Protocol (TCP/IP)" entry.
5. Right-click the entry and select "Properties."
6. Co figurate IP address, subnet mask and Default gateway as follow figure.

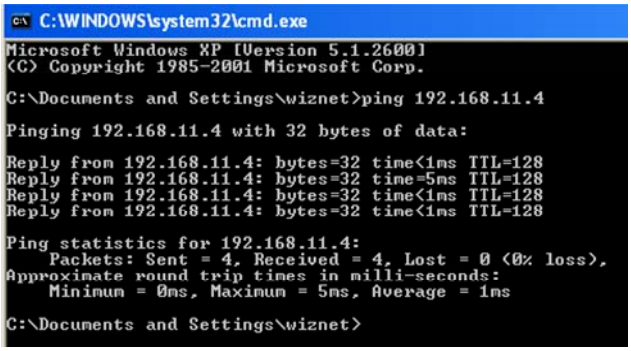
Figure 10 Internet Protocol Properties



10.2.2 Ping Test at Command Prompt

1. Access the " Start" in the menu, click "Run".
2. Enter "cmd" in the "Open:" field,
3. Type "ping 192.168.11.4" (W5200E01-M3 IP address) in Command Prompt window

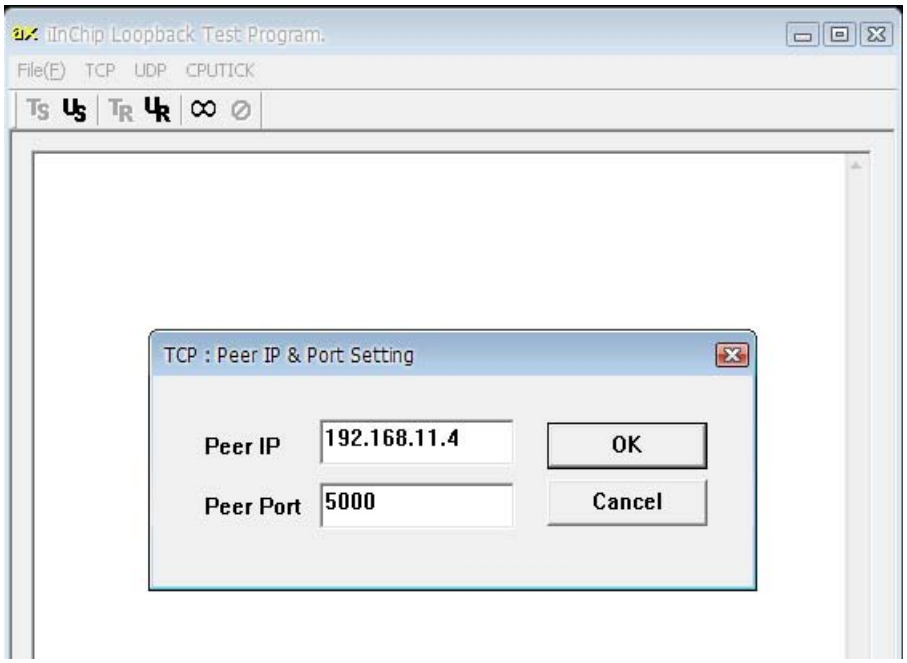
Figure 11 Ping Test at Command Prompt



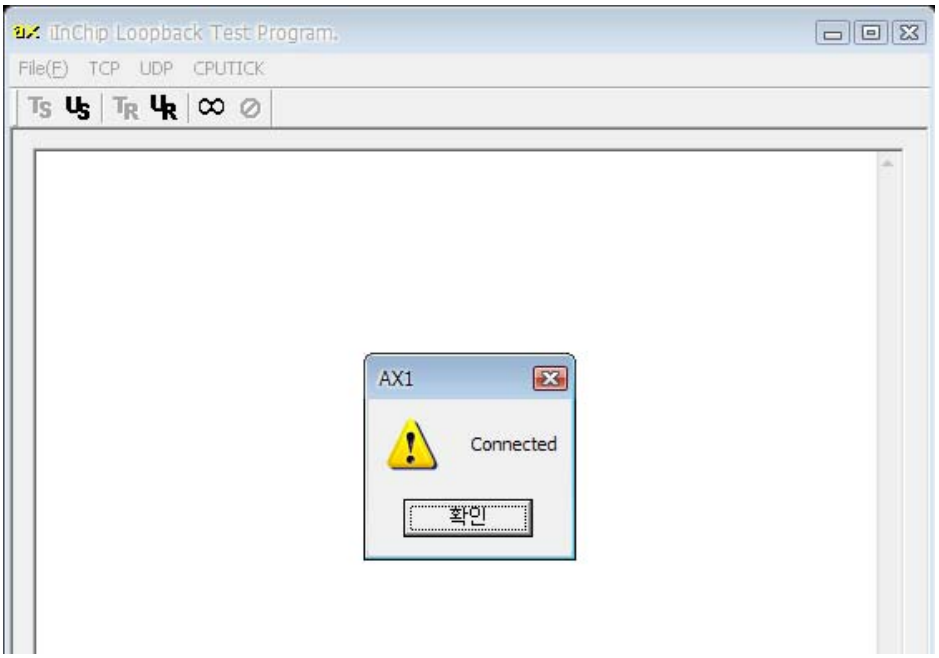
10.3 App. TEST – Loopback TEST

- AX1 : Loopback test program
- Download URL : http://www.wiznet.co.kr/UpLoad_Files/ReferenceFiles/AX1.zip
  - AX1.zip : AXInstallV3.1.exe, AX1 Manual V3.1.pdf

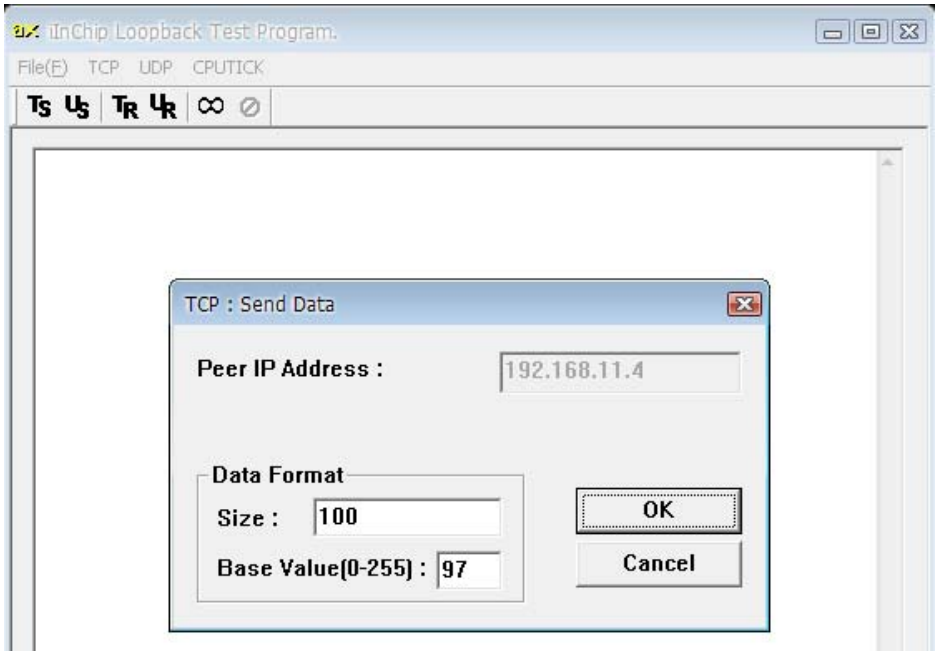
Run 1 Input W5200E01-M3 IP and Port



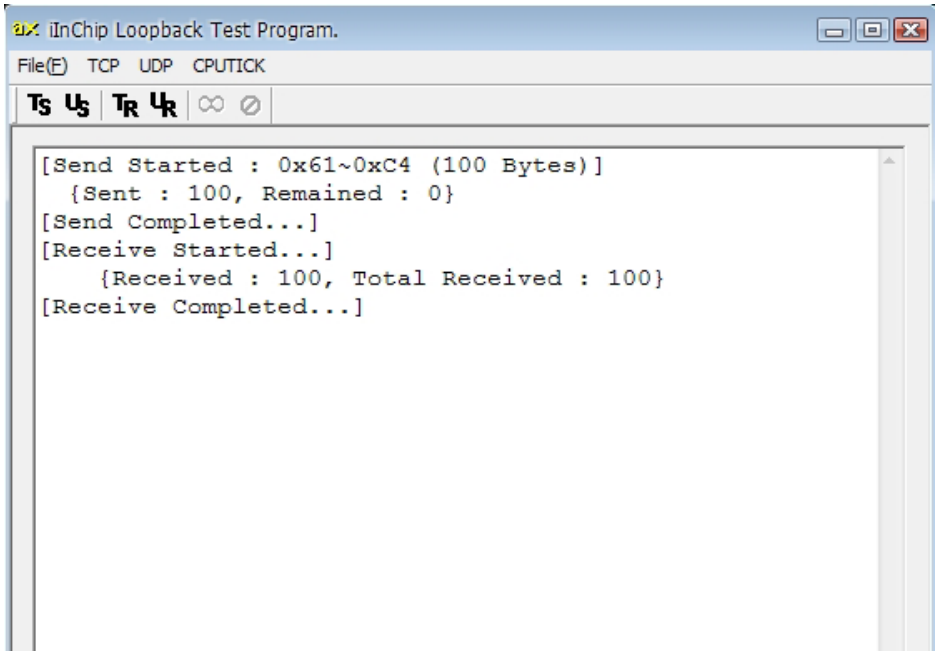
Run 2 Check "Connected" message



Run 3 Set Data format; size and base Value

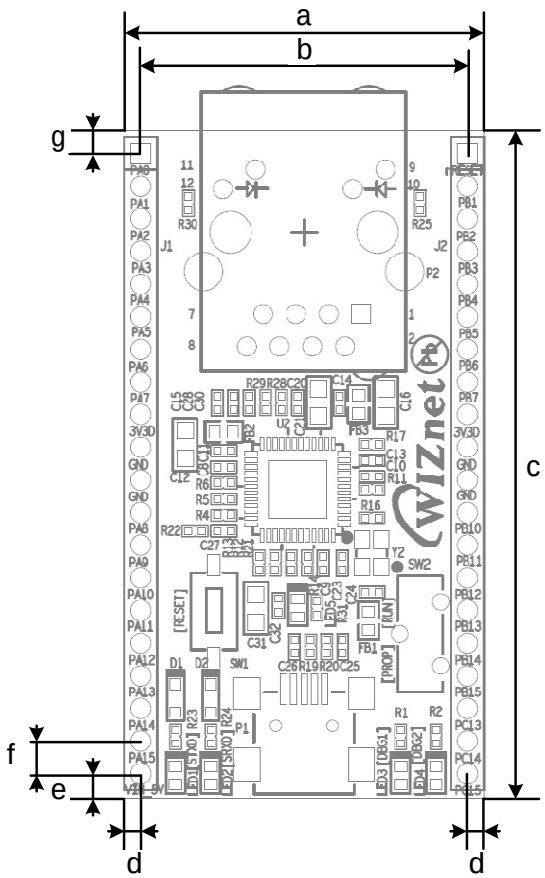


Run 4 Check the status message in dialog window



11 Physical Specification

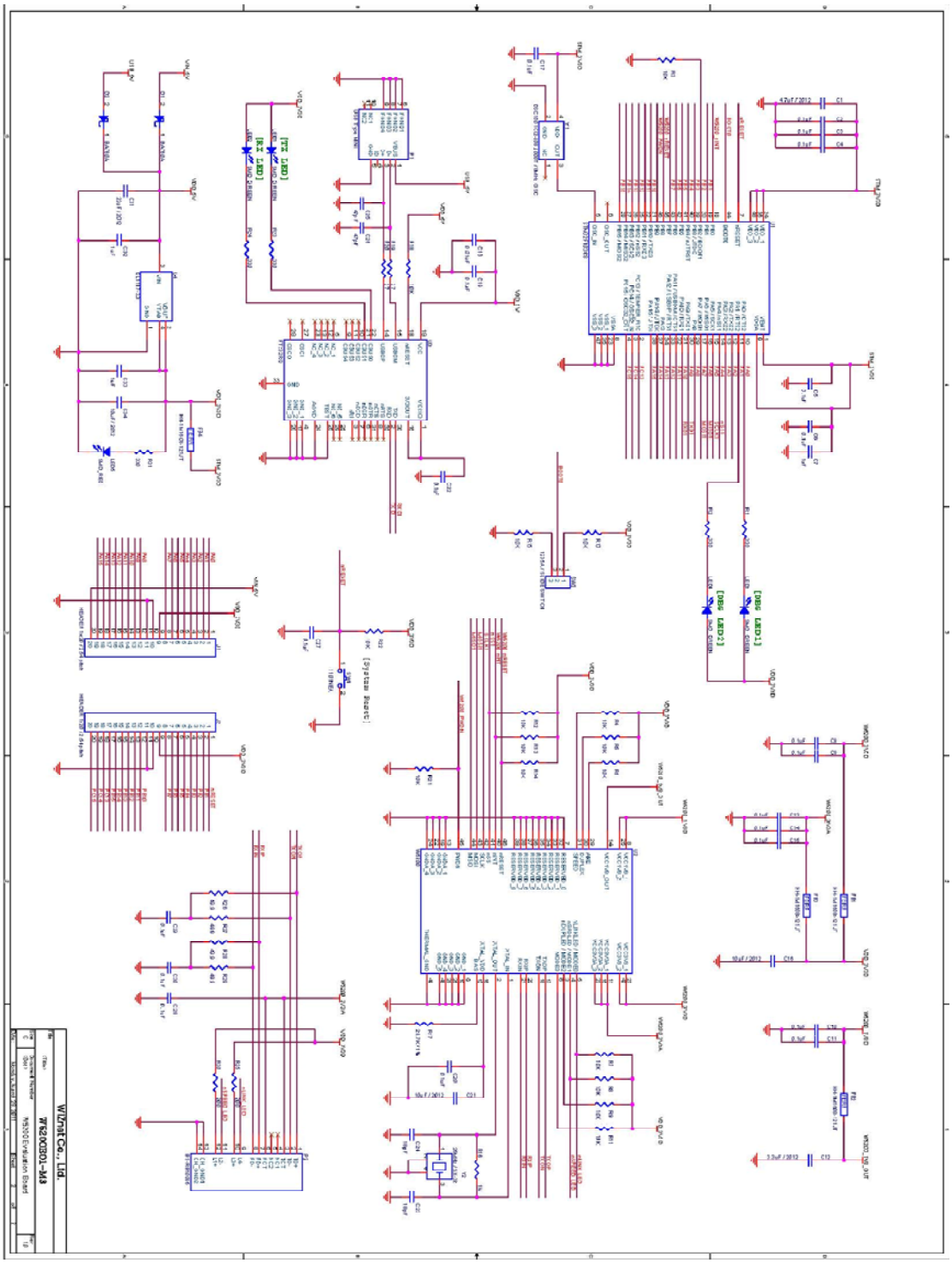
Figure 12 W5200E01-M3 Board Dimension



Symbols	Dimensions (mm)
a	28.00
b	25.40
c	52.00
d	1.30
e	1.87
f	2.54
g	1.87

12 Schematic

W5200E01-M3 Schematic can be downloading at WIZnet Homepage, www.wiznet.co.kr.



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