#### **General Description**

DARWIN is a new breed of low-power microcontrollers built to thrive in the rapidly evolving Internet of Things (IoT). They are smart, with the biggest memories in their class and a massively scalable memory architecture. They run forever, thanks to wearable-grade power technology. They are also tough enough to withstand the most advanced cyberattacks. DARWIN microcontrollers are designed to run any application imaginable—in places where you would not dream of sending other microcontrollers.

Generation UP microcontrollers are designed to handle the increasingly complex applications demanded by today's advanced battery-powered devices and wireless sensors. The MAX32650–MAX32652 are ultra-low power memory-scalable microcontrollers designed specifically for high-performance, battery-powered applications. They are based on Arm® Cortex®-M4 with FPU CPU with 3MB flash and 1MB SRAM. Memory scalability is supported with multiple memory-expansion interfaces, including a HyperBus™/Xccela™ DDR interface and two SPI execute in place (SPIX) interfaces. A secure digital interface supports external high-speed memory cards, including SD, SDIO, MMC, SDHC, and microSD™.

Power management features provide five low power modes for clock, peripheral, and voltage control. Individual SRAM banks of 32KB, 96KB, or 1024KB (full retention) can be retained with reduced power consumption. A SmartDMA performs complex background processing while the CPU is off to dramatically reduces overall power consumption.

The MAX32651 is a secure version with a trust protection unit (TPU) that provides a modular arithmetic accelerator (MAA) for fast ECDSA, an AES engine, TRNG, SHA-256 hash, and secure bootloader. A memory decryption integrity unit (MDIU) provides on-the-fly data decryption (plain or executable) stored in external flash.

The MAX32652 is a high-density, 0.35mm pitch, 140bump WLP package targeted for tiny form factor products that require high I/O counts.

#### **Applications**

- Sports Watches, Fitness Monitors
- Wearable Medical Patches, Portable Medical Devices
- Industrial Sensors, IoT

Arm and Cortex are registered trademarks of Arm Limited (or its subsidiaries) in the US and/or elsewhere.

HyperBus is a trademark of Spansion.

Xccela is a trademark of Micron Technology, Inc. MicroSD is a trademark of SD-3C, LLC.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Benefits and Features**

- Ultra-Efficient Microcontroller for Battery-Powered Applications
  - 120MHz Arm Cortex-M4 with FPU
  - SmartDMA Provides Background Memory Transfers
    with Programmable Data Processing
  - 120MHz High-Speed and 40MHz Low-Power Oscillators
  - 7.3728MHz Low-Power Oscillators
  - 32.768kHz and RTC Clock (Requires External Crystal)
  - 8kHz Always-On Ultra-Low Power Oscillator
  - 3MB Internal Flash, 1MB Internal SRAM
  - 104µW/MHz Executing from Cache at 1.1V
  - Five Low Power Modes: Active, Sleep, Background, Deep-Sleep, and Backup
  - 1.8V and 3.3V I/O with No Level Translators
  - Scalable Cached External Memory Interfaces:
  - 120MB/s HyperBus/Xccela DDR Interface
  - SPIXF/SPIXR for External Flash/RAM Expansion
  - 240Mbps SDHC/eMMC/SDIO/microSD Interface
- Optimal Peripheral Mix Provides Platform Scalability
  - 16-Channel DMA
  - Three SPI Master (60MHz)/Slave (48MHz)
  - One QuadSPI Master (60MHz)/Slave (48MHz)
  - Up to Three 4Mbaud UARTs with Flow Control
  - Two 1MHz I<sup>2</sup>C Master/Slave
  - I<sup>2</sup>S Slave

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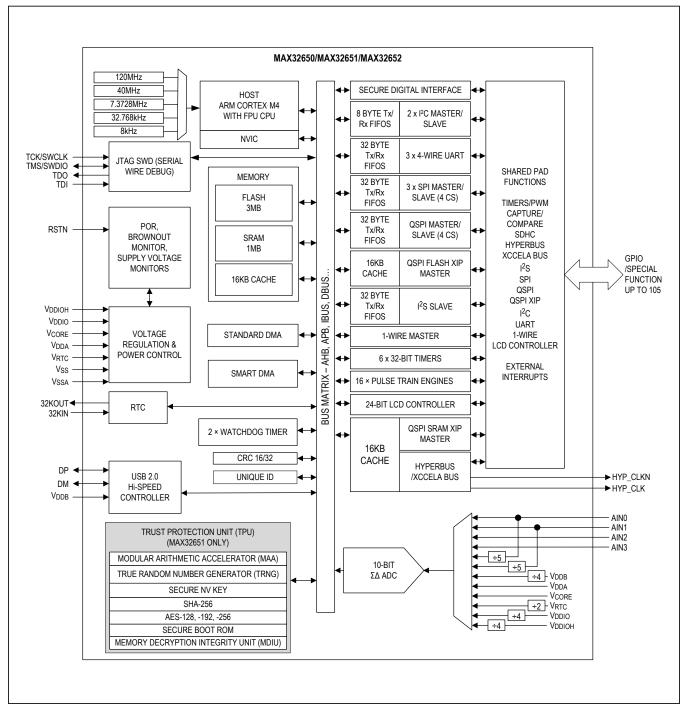
- Four-Channel 7.8ksps 10-Bit Delta-Sigma ADC
- USB 2.0 Hi-Speed Device Interface with PHY
- 16 Pulse Train Generators
- Six 32-Bit Timers with 8mA High Drive
- 1-Wire Master
- Trust Protection Unit (TPU) for IP/Data Security
  - Modular Arithmetic Accelerator (MAA), True Random Number Generator (TRNG)
  - Secure Nonvolatile Key Storage, SHA-256, AES-128/192/256
  - Memory Decryption Integrity Unit, Secure Boot ROM

Ordering Information appears at end of data sheet.



# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### Simplified Block Diagram



#### **Absolute Maximum Ratings**

(All voltages with respect to $V_{SS}$ , unle	ess otherwise noted.)
V <sub>CORE</sub>	0.3V to 1.21V
V <sub>DDA</sub>	0.3V to 1.98V
V <sub>DDIO</sub>	
V <sub>DDIOH</sub>	
V <sub>RTC</sub>	
RSTN, GPIO (V <sub>DDIO</sub> )	
GPIO (V <sub>DDIOH</sub> )	0.3V to V <sub>DDIOH</sub> + 0.5V
32KIN, 32KOUT	0.3V to V <sub>RTC</sub> + 0.2V
AIN[1:0]	-0.3V to 5.5V
AIN[3:2]	0.3V to V <sub>DDA</sub> + 0.2V
V <sub>DDB</sub>	-0.3V to 3.6V
DM, DP	-0.3V to 3.6V

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

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Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

#### **Package Information**

#### 140 WLP

PACKAGE CODE	W1404A4+1
Outline Number	<u>21-100219</u>
Land Pattern Number	Refer to Application Note 1891
Thermal Resistance, Four-Layer Board:	
Junction to Ambient $(\theta_{JA})$	35.13°C/W
Junction to Case $(\theta_{JC})$	N/A

#### **96 WLP**

PACKAGE CODE	W964A4+1
Outline Number	<u>21-100240</u>
Land Pattern Number	Refer to Application Note 1891
Thermal Resistance, Four-Layer Board:	
Junction to Ambient (0 <sub>JA</sub> )	33.61°C/W
Junction to Case $(\theta_{JC})$	N/A

#### **144 TQFP**

-	
PACKAGE CODE	C144+1
Outline Number	21-0087
Land Pattern Number	90-0144
Thermal Resistance, Four-Layer Board:	
Junction to Ambient ( $\theta_{JA}$ )	28°C/W
Junction to Case $(\theta_{JC})$	8°C/W

For the latest package outline information and land patterns (footprints), go to <u>www.maximintegrated.com/packages</u>. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to www.maximintegrated.com/thermal-tutorial.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Electrical Characteristics**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General Purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
POWER						•
Supply Voltage, Core	V <sub>CORE</sub>	f <sub>SYS CLK</sub> = 120MHz	0.99	1.1	1.21	V
Supply Voltage, Analog	V <sub>DDA</sub>		1.71	1.8	1.89	V
Supply Voltage, RTC	V <sub>RTC</sub>		1.71	1.8	1.89	V
Supply Voltage, GPIO	V <sub>DDIO</sub>		1.71	1.8	1.89	V
Supply Voltage, GPIO (High)	V <sub>DDIOH</sub>		1.71	1.8	3.6	V
		Monitors V <sub>CORE</sub>		0.835		
Power-Fail Reset Voltage	\/	Monitors V <sub>DDA</sub>		1.67		v
Power-Fail Reset vollage	V <sub>RST</sub>	Monitors V <sub>RTC</sub>		1.67		
		Monitors V <sub>DDIO</sub>		1.67		
Power-Fail Reset Voltage	V <sub>RST</sub>	Monitors V <sub>DDB</sub>		2.95		V
Power-Fail Reset Voltage	V <sub>RST</sub>	Monitors V <sub>DDIOH</sub>		1.67		V
		Monitors V <sub>CORE</sub>		0.594		
Power-On Reset Voltage	V <sub>POR</sub>	Monitors V <sub>DDA</sub>		1.52		
		Monitors V <sub>RTC</sub>		1.17		
RAM Data Retention Voltage	V <sub>DRV</sub>			0.81		V
V <sub>CORE</sub> Dynamic Current, Active Mode	ICORE_DACT	Total current into $V_{CORE}$ pins, $f_{SYS\_CLK}$ = 120MHz, $V_{CORE}$ = 1.1V, CPU in Active mode, executing from cache, inputs tied to $V_{SS}$ , $V_{DDIO}$ , or $V_{DDIOH}$ , outputs source/sink 0mA		95		µA/MHz
V <sub>CORE</sub> Fixed Current,		120MHz oscillator enabled, total current into $V_{CORE}$ pins, CPU in Active mode 0MHz execution, inputs tied to $V_{SS}$ , $V_{DDIO}$ , or $V_{DDIOH}$ , outputs source/sink 0mA		1020		
Active Mode	ICORE_FACT	7.3728MHz oscillator enabled, total current into $V_{CORE}$ pins, CPU in Active mode 0MHz execution, inputs tied to $V_{SS}$ , $V_{DDIO}$ , or $V_{DDIOH}$ , outputs source/sink 0mA		356		μA
V <sub>DDA</sub> Fixed Current, Active Mode	rrent, I <sub>DDA_FACT</sub>	120MHz oscillator enabled, total current into $V_{DDA}$ pins, CPU in Active mode 0MHz execution, inputs tied to $V_{SS}$ , $V_{DDIO}$ , or $V_{DDIOH}$ , outputs source/sink 0mA , $V_{CORE}$ and $V_{DDA}$ voltage monitors enabled		348		
		7.3728MHz oscillator enabled, total current into $V_{DDA}$ pins, CPU in Active mode 0MHz execution, inputs tied to $V_{SS}$ , $V_{DDIO}$ , or $V_{DDIOH}$ , outputs source/sink 0mA , $V_{CORE}$ and $V_{DDA}$ voltage monitors enabled		39		- μΑ

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Electrical Characteristics (continued)**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General Purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS		
V <sub>CORE</sub> Dynamic Current, Sleep Mode	ICORE_DSLP	Total current into $V_{\text{CORE}}$ pins, CPU in Sleep mode, standard DMA with two channels active		114		µA/MHz		
V <sub>CORE</sub> Fixed Current,		$f_{SYS\_CLK}$ = 120MHz, total current into V <sub>CORE</sub> pins, CPU in Sleep mode, standard DMA with two channels active		1020		μA		
Sleep Mode	ICORE_FSLP	$f_{SYS\_CLK}$ = 7.3728MHz, total current into V <sub>CORE</sub> pins, CPU in Sleep mode, standard DMA with two channels active		356		μΑ		
V <sub>DDA</sub> Fixed Current,		$f_{SYS\_CLK}$ = 120MHz, total current into V <sub>DDA</sub> pins, CPU in Sleep mode, Standard DMA with two channels active		348				
Sleep Mode	IDDA_FSLP	$f_{SYS\_CLK}$ = 7.3728MHz, total current into V <sub>DDA</sub> pins, CPU in Sleep mode, standard DMA with two channels active		49		μA		
V <sub>CORE</sub> Dynamic Current, Background Mode	ICORE_DBKG	$f_{SYS\_CLK}$ = 7.3728MHz, total current into V <sub>CORE</sub> pins, CPU in Deep-sleep mode, SmartDMA active		66		µA/MHz		
V <sub>CORE</sub> Fixed Current, Background Mode	ICORE_FBGD	7.3728MHz oscillator enabled, total current into $V_{CORE}$ pins, CPU in Deep-sleep mode, SmartDMA active		162		μΑ		
V <sub>CORE</sub> Fixed Current, Deep-Sleep Mode	ICORE_FDSL	Standby state with full data retention		70		μA		
V <sub>DDA</sub> Fixed Current, Deep-Sleep Mode	IDDA_FDSL	Standby state with full data retention, $V_{CORE}$ and $V_{DDA}$ voltage monitors enabled		132		nA		
V <sub>RTC</sub> Fixed Current, Deep-Sleep Mode	IDDRTC_FDSL	Standby state with full data retention, V <sub>RTC</sub> = 1.8V, RTC enabled		540		nA		
V <sub>CORE</sub> Fixed Current, Backup Mode	ICORE_FBKU	No SRAM retention (0KB)		30		nA		
V <sub>DDA</sub> Fixed Current, Backup Mode	IDDA_FBKU	V <sub>DDA</sub> voltage monitor enabled		132		nA		
		RTC enabled, retention regulator off		540				
V <sub>RTC</sub> Fixed Current, Backup Mode	IDDRTC_FBKU	RTC enabled, 32KB SRAM retained, retention regulator on		720		nA		
		RTC disabled, retention regulator off		156				
Sleep Mode Resume Time	tSLP_ON			575		ns		
Deep-Sleep Mode	to as and	Wake to 40MHz		9				
Resume Time	<sup>t</sup> DSL_ON	<sup>t</sup> DSL_ON Wake to 120MHz			18		μs	
Backup Mode Resume Time	<sup>t</sup> вки_ол			5		ms		

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Electrical Characteristics (continued)**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General-purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
USB						
USB Supply Voltage	V <sub>DDB</sub>		3.0	3.3	3.6	V
D+, D- Pin Capacitance	C <sub>IN_USB</sub>	Pin to V <sub>SS</sub>		8		pF
Driver Output Resistance	R <sub>DRV</sub>	Steady state drive		45 ±10%		Ω
USB/FULL SPEED						
Single-Ended Input High Voltage (DP, DM)	V <sub>IH_USB</sub>		2.0			V
Single-Ended Input Low Voltage (DP, DM)	V <sub>IL_USB</sub>				0.6	V
Output High Voltage (DP, DM)	V <sub>OH_USB</sub>	$R_{L}$ = 1.5 k $\Omega$ from DP and DM to V_{SS}, I_{OH} = -4mA	V <sub>DDB</sub> - 0.4		V <sub>DDB</sub>	V
Output Low Voltage (DP, DM)	V <sub>OL_USB</sub>	R <sub>L</sub> = 1.5 kΩ from DP to V <sub>DDB</sub> , I <sub>OL</sub> = 4mA	V <sub>SS</sub>		0.4	V
Differential Input Sensitivity	V <sub>DI</sub>	[DP to DM]	0.2			V
Common Mode Voltage Range	V <sub>CM</sub>	Includes V <sub>DI</sub> range	0.8		2.5	V
Transition Time (Rise/Fall) D+, D- (Note 11)	t <sub>RF</sub>	C <sub>L</sub> = 50pF	4		20	ns
Pullup Resistor on Upstream Ports	R <sub>PU</sub>		1.05	1.5	1.95	kΩ
USB/HI-SPEED						
Hi-Speed Data Signaling Common-Mode Voltage Range	V <sub>HSCM</sub>		-50		+500	mV
Hi-Speed Squelch	V <sub>HSSQ</sub>	Squelch detected		100		mV
Detection Threshold	VHSSQ	No squelch detected		200		IIIV
Hi-Speed Idle Level Output Voltage	V <sub>HSOI</sub>		-10		+10	mV
Hi-Speed Low Level Output Voltage	V <sub>HSOL</sub>		-10		+10	mV
Hi-Speed High Level Output Voltage	V <sub>HSOH</sub>			400 ± 40		mV
Chirp-J Output Voltage (Differential)	V <sub>CHIRPJ</sub>			900 ±200		mV
Chirp-K Output Voltage (Differential)	V <sub>CHIRPK</sub>			-700 ±200		mV

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Electrical Characteristics (continued)**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General Purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
CLOCKS	1				·	
System Clock Frequency	f <sub>SYS_CLK</sub>		0.256		120,000	kHz
System Clock Period	tsys_clk		1/	fsys_cl	.K	ns
High-Speed Oscillator Frequency	<sup>f</sup> HSCLK	Measured at +25°C, 120MHz		120 ±1		MHz
Low-Power Oscillator Frequency	<b>f</b> LPCLK			40		MHz
7MHz Oscillator Frequency	f7MCLK			7.3728		MHz
Nano-Ring Oscillator Frequency	f <sub>NANO</sub>			8		KHz
RTC Input Frequency	f <sub>32KIN</sub>	32kHz watch crystal, C <sub>L</sub> = 6pF, ESR < 70k $\Omega$		32.768		kHz
RTC Operating Current	IRTC_ACTSLP	Sleep or Active mode		0.39		μA
RTC Power Up Time	<sup>t</sup> RTC_ON			250		ms
GENERAL-PURPOSE I/O						
Input Low Voltage for All GPIO	VIL_VDDIO	V <sub>DDIO</sub> selected as I/O supply			0.3 × V <sub>DDIO</sub>	V
Input Low Voltage for All GPIO except P1.[21:18], P1.[16:11], P3.0	VIL_VDDIOH	V <sub>DDIOH</sub> selected as I/O supply			0.3 × V <sub>DDIOH</sub>	V
Input Low Voltage for RSTN	V <sub>IL_RSTN</sub>				0.3 × V <sub>DDIO</sub>	V
Input High Voltage for All GPIO	VIH_VDDIO	V <sub>DDIO</sub> selected as I/O supply	0.75 × V <sub>DDIO</sub>			V
Input High Voltage for All GPIO except P1.[21:18], P1.[16:11], P3.0	VIH_VDDIOH	V <sub>DDIOH</sub> selected as I/O supply	0.75 × V <sub>DDIOH</sub>			V
Input High Voltage for RSTN	V <sub>IH_RSTN</sub>		0.75 x V <sub>DDIO</sub>			V
		$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 00, I <sub>OL</sub> = 1mA		0.2	0.4	
Output Low Voltage for All	Value	$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 01, I <sub>OL</sub> = 2mA		0.2	0.4	V
GPIO	V <sub>OL_VDDIO</sub>	$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 10, I <sub>OL</sub> = 4mA		0.2	0.4	v
		$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 11, I <sub>OL</sub> = 8mA		0.2	0.4	

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Electrical Characteristics (continued)**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General-purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Output Low Voltage for All		$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 00, I <sub>OL</sub> = 1mA		0.2	0.4	
		$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 01, I <sub>OL</sub> = 2mA		0.2	0.4	V
GPIO except P1.[21:18], P1.[16:11], P3.0	VOL_VDDIOH	$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 10, I <sub>OL</sub> = 4mA		0.2	0.4	v
		$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 11, I <sub>OL</sub> = 8mA		0.2	0.4	
Combined I <sub>OL</sub> , All GPIO	IOL_TOTAL				48	mA
		$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 00, I <sub>OL</sub> = -1mA	V <sub>DDIO</sub> - 0.4			
Output High Voltage for	Management	$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 01, I <sub>OL</sub> = -2mA	V <sub>DDIO</sub> - 0.4			M
All GPIO	V <sub>OH_VDDIO</sub>	$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 10, I <sub>OL</sub> = -4mA	V <sub>DDIO</sub> - 0.4			
		$V_{DDIO}$ selected as I/O supply, $V_{DDIO}$ = 1.71V, DS[1:0] = 00, I <sub>OL</sub> = -8mA	V <sub>DDIO</sub> - 0.4			
	Vон_vddioн	$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 00, I <sub>OL</sub> = -1mA	V <sub>DDIOH</sub> - 0.4			- V
Output High Voltage for All GPIO except P1.[21:18],		$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 01, I <sub>OL</sub> = -2mA	V <sub>DDIOH</sub> - 0.4			
P1.[16:11], P3.0		$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 10, I <sub>OL</sub> = -8mA	V <sub>DDIOH</sub> - 0.4			
		$V_{DDIOH}$ selected as I/O supply, $V_{DDIOH}$ = 1.71V, DS[1:0] = 11, I <sub>OL</sub> = -8mA	V <sub>DDIOH</sub> - 0.4			
Combined I <sub>OH</sub> , All GPIO	IOH_TOTAL				-48	mA
Input Hysteresis (Schmitt)	VIHYS			300		mV
Input Leakage Current Low	IIL	$V_{DDIO}$ = 1.89V, $V_{DDIOH}$ = 3.6V, $V_{DDIOH}$ selected as I/O supply, $V_{IN}$ = 0V, internal pullup disabled	-1000		+1000	nA
	Iн	$V_{DDIO}$ = 1.89V, $V_{DDIOH}$ = 3.6V, $V_{DDIOH}$ selected as I/O supply, $V_{IN}$ = 3.6V, internal pulldown disabled	-1000		+1000	nA
Input Leakage Current High	I <sub>OFF</sub>	$V_{DDIO}$ = 0V, $V_{DDIOH}$ = 0V, $V_{DDIO}$ selected as I/O supply, $V_{IN}$ < 1.89V	-1		+1	
	I <sub>IH3V</sub>	$V_{DDIO} = V_{DDIOH} = 1.71V$ , $V_{DDIO}$ selected as I/O supply, $V_{IN} = 3.6V$	-2		+2	μA
Input Pullup Resistor TMS, TCK, TDI	R <sub>PU_T</sub>			25		kΩ
Input Pullup Resistor RSTN	R <sub>PU_R</sub>			1		MΩ

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Electrical Characteristics (continued)**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General-purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Input Pullup/Pulldown	R <sub>PU1</sub>	Normal resistance		25		kΩ
Resistor for All GPIO	R <sub>PU2</sub>	Highest resistance		1		MΩ
FLASH MEMORY						
Flash Erase Time	t <sub>M_ERASE</sub>	Mass erase		30		me
FIASIT ETASE TIME	<sup>t</sup> P_ERASE	Page erase		30		ms
Flash Programming Time Per Word	t <sub>PROG</sub>			60		μs
Flash Endurance			10			kcycles
Data Retention	t <sub>RET</sub>	T <sub>A</sub> = +85°C	10			years
ADC (DELTA-SIGMA)						
Resolution				10		Bits
ADC Clock Rate	<b>f</b> ACLK		0.1		8	MHz
ADC Clock Period	t <sub>ACLK</sub>			1/f <sub>ACLK</sub>		μs
		AIN[3:0], ADC_CHSEL = 0-3, ADC_REFSEL = 1	V <sub>SSA</sub> + 0.05		V <sub>BG</sub> /2	
Input Voltage Range	V <sub>AIN</sub>	AIN[3:0], ADC_CHSEL = 0-3, ADC_REFSEL = 0	V <sub>SSA</sub> + 0.05		$V_{BG}$	V
		AIN[1:0], ADC_CHSEL = 4-5, ADC_REFSEL = 0	V <sub>SSA</sub> + 0.05		5.5	
Input Impedance	R <sub>AIN</sub>	AIN[1:0], ADC_CHSEL = 4-5, ADC active		40		kΩ
Angles Innut Consoltance	0	Fixed capacitance to V <sub>SSA</sub>		1		pF
Analog Input Capacitance	C <sub>AIN</sub>	Dynamically switched capacitance		250		fF
Integral Nonlinearity	INL		-2		+2	LSb
Differential Nonlinearity	DNL		-1		+2	LSb
Offset Error	V <sub>OS</sub>			±1		LSb
Gain Error	GE			±2		LSb
ADC Active Current	I <sub>ADC</sub>	ADC active, reference buffer enabled, input buffer disabled		210		μA
ADC Setup Time	t <sub>ADC_SU</sub>	Any powerup of: ADC clock or ADC bias to CpuAdcStart			10	μs
ADC Output Latency	t <sub>ADC</sub>			1025		t <sub>ACLK</sub>
ADC Sample Rate	f <sub>ADC</sub>				7.8	ksps
	1	AIN0 or AIN1, ADC inactive or channel not selected		0.01		~ ^
ADC Input Leakage	IADC_LEAK	AIN2 or AIN3, ADC inactive or channel not selected		0.01		nA

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Electrical Characteristics (continued)**

(Limits are 100% tested at  $T_A = +25^{\circ}$ C and  $T_A = +105^{\circ}$ C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization. Specifications marked GBD are guaranteed by design and not production tested. Specifications to the minimum operating temperature are guaranteed by design and are not production tested. General-purpose I/O are only tested at  $T_A = +105^{\circ}$ C.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
AIN0/AIN1 Resistor Divider Error		ADC_CHSEL = 4 or 5, not including ADC offset/ gain error.		±2		LSb
Full-Scale Voltage	V <sub>FS</sub>	ADC code = 0x3FF		1.2		V
Bandgap Temperature Coefficient	V <sub>TEMPCO</sub>	From +25°C to +105°C		15		ppm

#### **Electrical Characteristics—SPI**

(Timing specifications are guaranteed by design and not production tested.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
MASTER MODE			·			
SPI Master Operating Frequency	fMCK	$f_{MCK(MAX)} = f_{SYS}_{CLK}/2$			60	MHz
SPI Master SCK Period	t <sub>MCK</sub>			1/f <sub>MCK</sub>		ns
SCK Output Pulse-Width High/Low	t <sub>MCH</sub> , t <sub>MCL</sub>		t <sub>MCK</sub> /2			ns
MOSI Output Hold Time After SCK Sample Edge	<sup>t</sup> мон		t <sub>MCK</sub> /2			ns
MOSI Output Valid to Sample Edge	t <sub>MOV</sub>		t <sub>MCK</sub> /2			ns
MISO Input Valid to SCK Sample Edge Setup	t <sub>MIS</sub>			5		ns
MISO Input to SCK Sample Edge Hold	t <sub>MIH</sub>			t <sub>MCK</sub> /2		ns
SLAVE MODE						
SPI Slave Operating Frequency	fsck				48	MHz
SPI Slave SCK Period	t <sub>SCK</sub>			1/f <sub>SCK</sub>		ns
SCK Input Pulse-Width High/Low	t <sub>SCH</sub> , t <sub>SCL</sub>			t <sub>SCK</sub> /2		
SSx Active to First Shift Edge	t <sub>SSE</sub>			10		ns
MOSI Input to SCK Sample Edge Rise/Fall Setup	tsis			5		ns
MOSI Input from SCK Sample Edge Transition Hold	t <sub>SIH</sub>			1		ns
MISO Output Valid After SCLK Shift Edge Transition	tsov			5		ns
SCK Inactive to SSx Inactive	t <sub>SSD</sub>			10		ns
SSx Inactive Time	t <sub>SSH</sub>			1/f <sub>SCK</sub>		μs

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

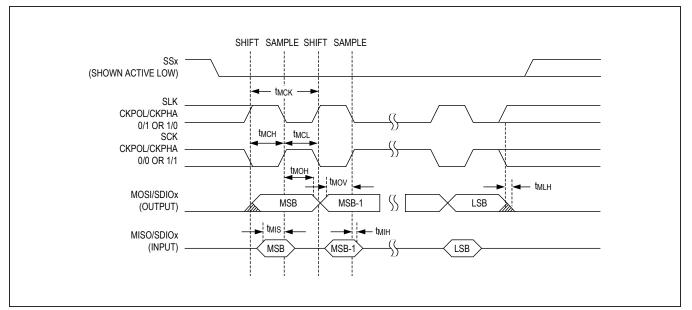


Figure 1. SPI Master Mode Timing Diagram

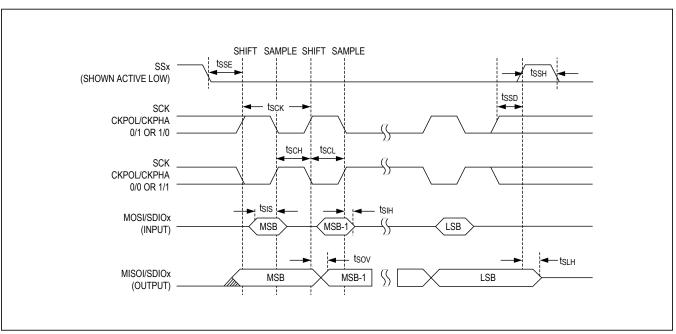


Figure 2. SPI Slave Mode Timing Diagram

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### Electrical Characteristics—I<sup>2</sup>C

(Timing specifications are guaranteed by design and not production tested.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
STANDARD MODE		· · · ·				
Output Fall Time	t <sub>OF</sub>	Standard mode, from V <sub>IH(MIN)</sub> to V <sub>IL(MAX)</sub>		150		ns
SCL Clock Frequency	f <sub>SCL</sub>		0		100	kHz
Low Period SCL Clock	t <sub>LOW</sub>		4.7			μs
High Time SCL Clock	thigh		4.0			μs
Setup Time for Repeated Start Condition	t <sub>SU;STA</sub>		4.7			μs
Hold Time for Repeated Start Condition	t <sub>HD;STA</sub>		4.0			μs
Data Setup Time	t <sub>SU;DAT</sub>			300		ns
Data Hold Time	t <sub>HD;DAT</sub>			10		ns
Rise Time for SDA and SCL	t <sub>R</sub>			800		ns
Fall Time for SDA and SCL	t <sub>F</sub>			200		ns
Setup Time for a Stop Condition	tsu;sto		4.0			μs
Bus Free Time Between a Stop and Start Condition	t <sub>BUS</sub>		4.7			μs
Data Valid Time	t <sub>VD;DAT</sub>		3.45			μs
Data Valid Acknowledge Time	t <sub>VD;ACK</sub>		3.45			μs
FAST MODE		· · · · · ·				·
Output Fall Time	t <sub>OF</sub>	From V <sub>IH(MIN)</sub> to V <sub>IL(MAX)</sub>		150		ns
Pulse Width Suppressed by Input Filter	t <sub>SP</sub>			75		ns
SCL Clock Frequency	f <sub>SCL</sub>		0		400	kHz
Low Period SCL Clock	t <sub>LOW</sub>		1.3			μs
High Time SCL Clock	t <sub>HIGH</sub>		0.6			μs
Setup Time for Repeated Start Condition	t <sub>SU;STA</sub>		0.6			μs
Hold Time for Repeated Start Condition	t <sub>HD;STA</sub>		0.6			μs
Data Setup Time	t <sub>SU;DAT</sub>			125		ns
Data Hold Time	t <sub>HD;DAT</sub>			10		ns
Rise Time for SDA and SCL	t <sub>R</sub>			30		ns
Fall Time for SDA and SCL	t <sub>F</sub>			30		ns
Setup Time for a Stop Condition	t <sub>SU;STO</sub>		0.6			μs
Bus Free Time Between a Stop and Start Condition	t <sub>BUS</sub>		1.3			μs
Data Valid Time	t <sub>VD;DAT</sub>		0.9			μs
Data Valid Acknowledge Time	t <sub>VD;ACK</sub>		0.9			μs

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### Electrical Characteristics—I<sup>2</sup>C (continued)

(Timing specifications are guaranteed by design and not production tested.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
FAST MODE PLUS						
Output Fall Time	t <sub>OF</sub>	From VIH(MIN) to VIL(MAX)		80		ns
Pulse Width Suppressed by Input Filter	t <sub>SP</sub>			75		ns
SCL Clock Frequency	f <sub>SCL</sub>		0		1000	kHz
Low Period SCL Clock	t <sub>LOW</sub>		0.5			μs
High Time SCL clock	t <sub>HIGH</sub>		0.26			μs
Setup Time for Repeated Start Condition	<sup>t</sup> SU;STA		0.26			μs
Hold Time for Repeated Start Condition	t <sub>HD;STA</sub>		0.26			μs
Data Setup Time	t <sub>SU;DAT</sub>			50		ns
Data Hold Time	t <sub>HD;DAT</sub>			10		ns
Rise Time for SDA and SCL	t <sub>R</sub>			50		ns
Fall Time for SDA and SCL	t <sub>F</sub>			30		ns
Setup Time for a Stop Condition	tsu;sto		0.26			μs
Bus Free Time Between a Stop and Start Condition	t <sub>BUS</sub>		0.5			μs
Data Valid Time	t <sub>VD;DAT</sub>		0.45			μs
Data Valid Acknowledge Time	t <sub>VD;ACK</sub>		0.45			μs

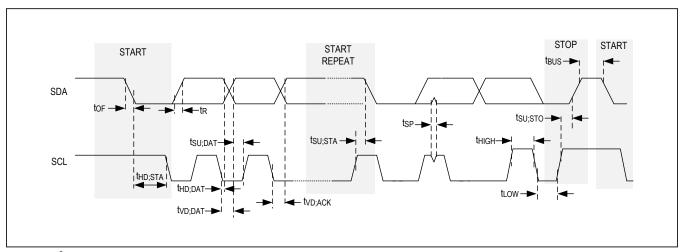


Figure 3. I<sup>2</sup>C Timing Diagram

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### Electrical Characteristics—I<sup>2</sup>C Slave

(Timing specifications are guaranteed by design and not production tested,  $T_A = -40^{\circ}C$  to  $+105^{\circ}C$ .)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Bit Clock Frequency	f <sub>BCLK</sub>	96kHz LRCLK frequency			3.072	MHz
BCLK High Time	<sup>t</sup> wbclkh			0.5		1/f <sub>BCLK</sub>
BCLK Low Time				0.5		1/f <sub>BCLK</sub>
LRCLK Setup Time	<sup>t</sup> LRCLK_BLCK			25		ns
Delay Time, BCLK to SD (Output) Valid	<sup>t</sup> BCLK_SDO			12		ns
Setup Time for SD (Input)	<sup>t</sup> su_sdi			6		ns
Hold Time SD (Input)	t <sub>HD_SDI</sub>			3		ns

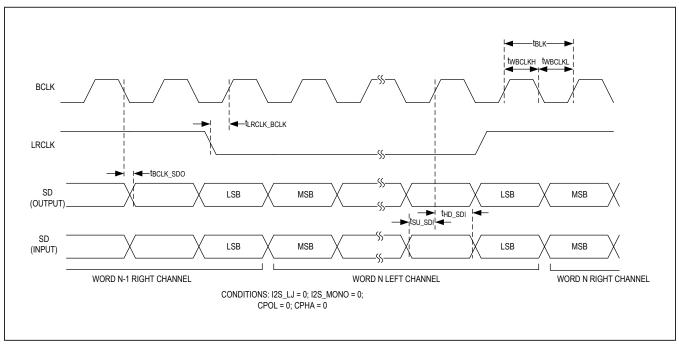


Figure 4. I<sup>2</sup>S Timing Diagram

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### Electrical Characteristics—SD/SDIO/SDHC/MMC

 $(T_A = -40^{\circ}C \text{ to } +105^{\circ}C)$ 

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Clock Frequency in Data Transfer Mode	fSDHC_CLK		0		f <sub>HSCLK</sub> /2	MHz
Clock Period	<sup>t</sup> CLK			1/f <sub>SDHC</sub> CLK		ns
Clock Low Time	twcL			7		ns
Clock High Time	tWCH			7		
Input Setup Time	t <sub>ISU</sub>			5		ns
Input Hold Time	tihld			1		ns
Output Valid Time	tovld			5		ns
Output Hold Time	tohld			6		ns

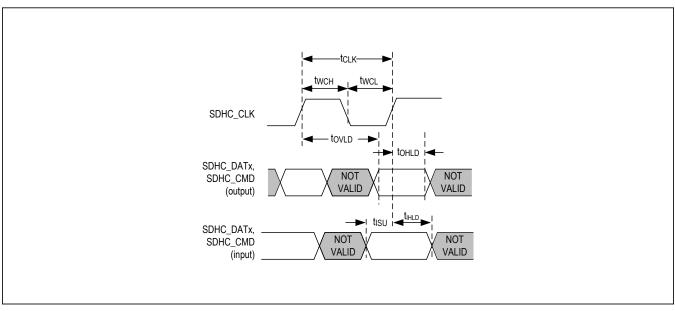


Figure 5. SD/SDIO/SDHC/MMC Timing Diagram

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Electrical Characteristics—HyperBus**

(Timing specifications are guaranteed by design and not production tested.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
HYP_CLK, HYP_CLKN Frequency	fhyp_clk				60	MHz
HYP_CLK, HYP_CLKN Period	<sup>t</sup> hyp_clk		1/f <sub>HYP</sub> _ CLK			ns
HYP_CLK, HYP_CLKN High Time	twнскн			7		ns
HYP_CLK, HYP_CLKN Low Time	<sup>t</sup> WHCKL			7		ns
CS Setup to RWDS	tcssu			6		ns
RWDS Setup to CK	t <sub>RWDS_CK</sub>			10		ns
Dx Output Setup	tosu			5		ns
Dx Output Hold	tон			3		ns
CS Hold After CK Falling Edge	<sup>t</sup> сsн			5		ns
CS High Between Transactions	t <sub>CHSI</sub>			15		ns
Dx Input Setup to RWDS	tisu			4		ns
Dx Input Hold	t <sub>IHD</sub>			2		ns

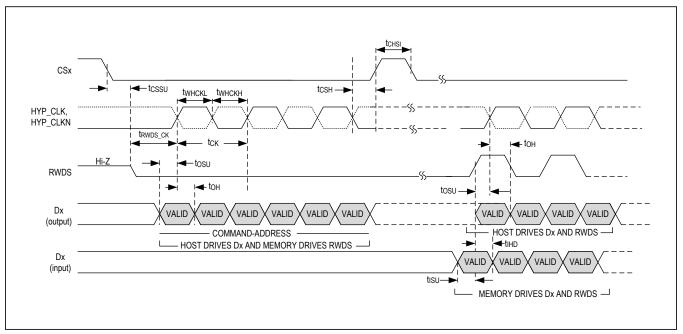


Figure 6. HyperBus/Xccela Bus Timing Diagram

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### **Electrical Characteristics—One Wire Master**

(Timing specifications are guaranteed by design and not production tested.)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS	
Write 0 Low Time	4	Standard		60			
While O LOW Time	twoL	Overdrive		8		μs	
		Standard		6			
Write 1 Low Time	t <sub>W1L</sub>	Standard, Long Line mode		8		μs	
		Overdrive		1			
		Standard		70			
Presence Detect Sample	t <sub>MSP</sub>	Standard, Long Line mode		85		μs	
		Overdrive		9			
	t <sub>MSR</sub>	Standard		15			
Read Data Value		Standard, Long Line mode	24			μs	
		Overdrive		3			
		Standard		10			
Recovery Time	t <sub>REC0</sub>	Standard, Long Line mode		20		μs	
		Overdrive		4		]	
Deast Time Lligh	+	Standard	480				
Reset Time High	<sup>t</sup> rsth	Overdrive		58		μs	
Reset Time Low		Standard		600			
Reset TIME LOW	t <sub>RSTL</sub>	Overdrive		70		μs	
Time Slot	4	Standard 70			μs		
Time Slot	<sup>t</sup> SLOT	Overdrive		12	12		

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

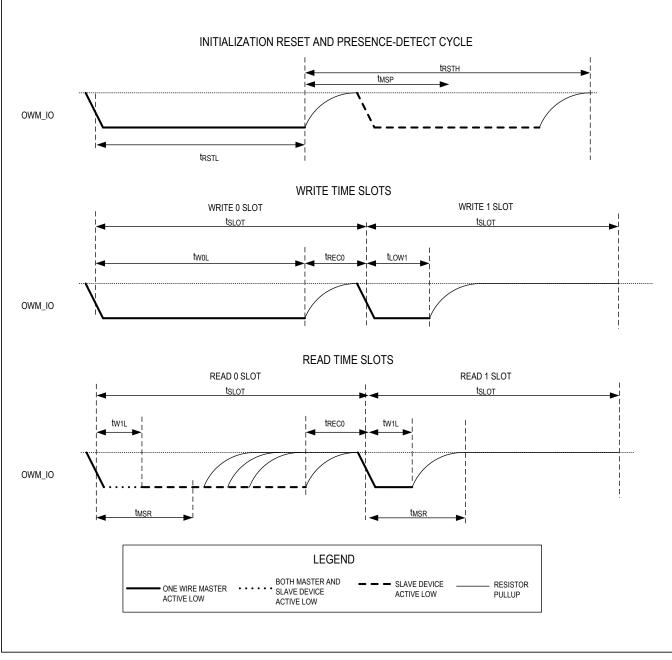
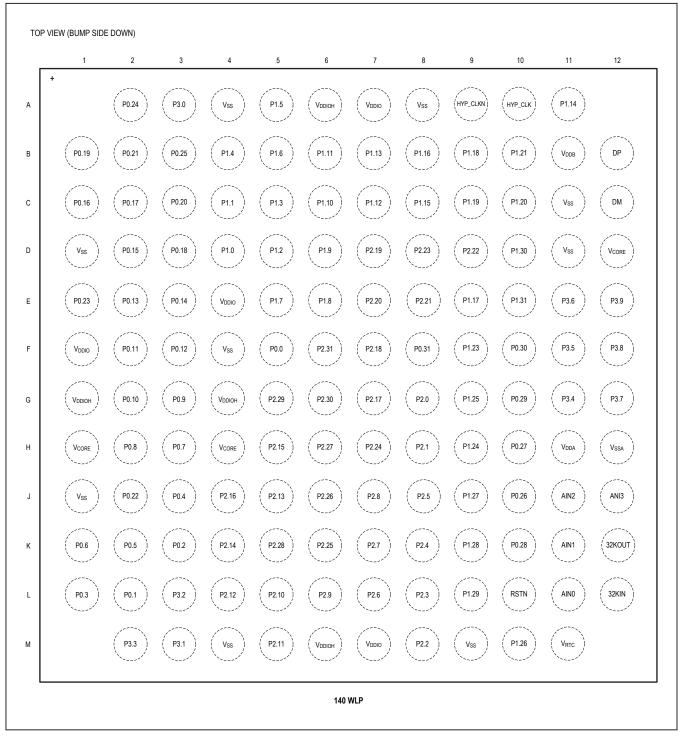


Figure 7. One-Wire Master Data Timing Diagram

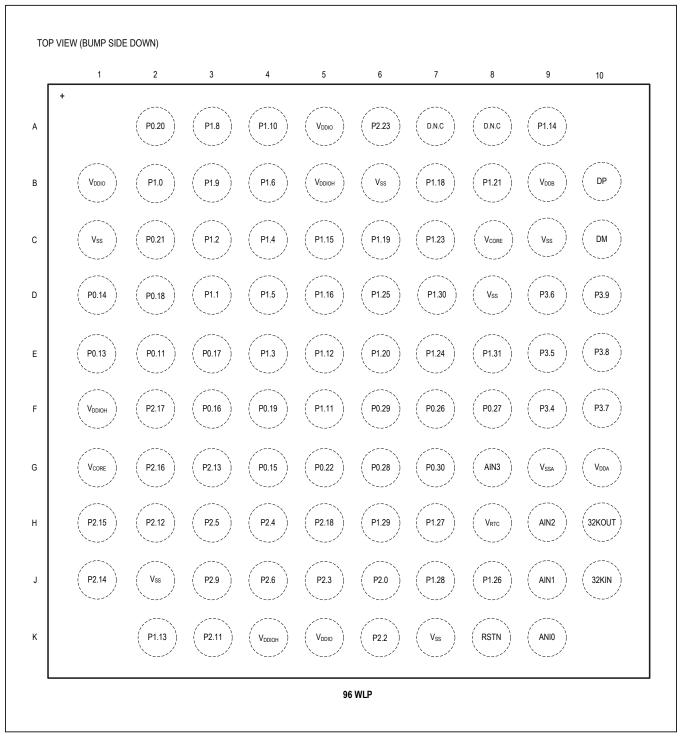
# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

# **Pin Configurations**



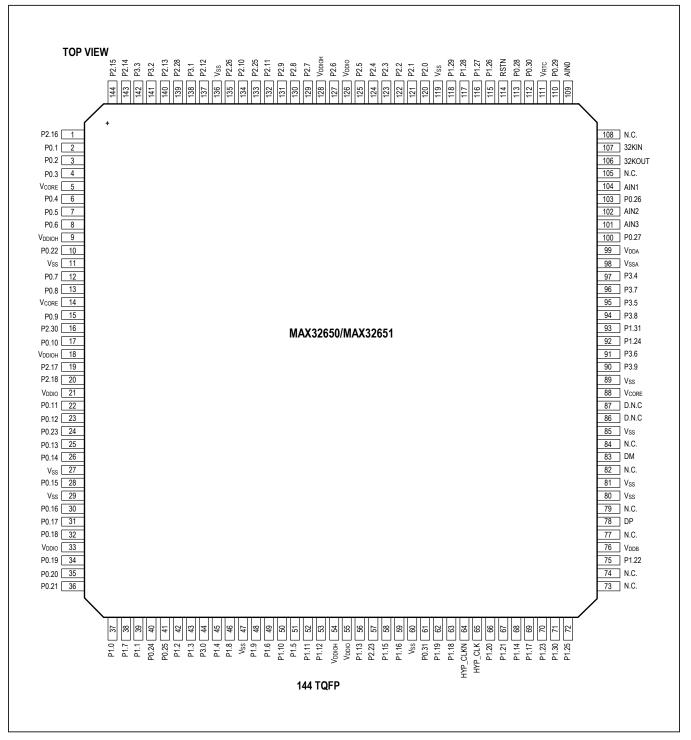
# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Pin Configurations (continued)**



# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Pin Configurations (continued)**



# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

## **Pin Description**

	PIN			
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION
POWER				1
H1, H4, D12	G1, C8	5, 14, 88	V <sub>CORE</sub>	Core Supply Voltage. This pin must be bypassed to $V_{SS}$ with a $1.0\mu F$ capacitor as close as possible to the package.
H11	G10	99	V <sub>DDA</sub>	1.8V Analog Supply Voltage. This pin must be bypassed to $V_{SSA}$ with 1.0µF and 0.01µF capacitors as close as possible to the package.
B11	B9	76	V <sub>DDB</sub>	USB Transceiver Supply Voltage. This pin must be bypassed to $V_{SS}$ with a 1.0µF capacitor as close as possible to the package.
A7	A5	21		GPIO Supply Voltage. This pin must be bypassed to $V_{SS}$ with 1.0µF and 0.01µF capacitors as close as possible to the package.
E4, F1	B1, K5	33, 55	V <sub>DDIO</sub>	GPIO Supply Voltage. This pin must be bypassed to $V_{SS}$ with a 1.0 $\mu F$ and a 0.01 $\mu F$ capacitor as close as possible to the package.
M7		126		GPIO Supply Voltage. This pin must be bypassed to $V_{SS}$ with 1.0µF and 0.01µF capacitors as close as possible to the package.
A6	B5	9	M	GPIO Supply Voltage, High. $V_{DDIOH} \ge V_{DDIO}$ . This pin must be bypassed to $V_{SS}$ with 1.0µF and 0.01µF capacitorx as close as possible to the package.
G1, G4, M6	F1, K4	18, 54, 128	V <sub>DDIOH</sub>	GPIO Supply Voltage, High. $V_{DDIOH} \ge V_{DDIO}$ . This pin must be bypassed to $V_{SS}$ with 1.0µF and 0.01µF capacitors as close as possible to the package.
M11	H8	111	V <sub>RTC</sub>	RTC Supply Voltage. This pin must be bypassed to $V_{SS}$ with a 1.0µF capacitor as close as possible to the package.
A4, A8, C11, D1, D11, F4, J1, M4, M9	B6, C1, C9, D8, K7, J2	11, 27, 29, 47, 60, 80, 81, 85, 89, 119, 136	V <sub>SS</sub>	Digital Ground
H12	G9	98	V <sub>SSA</sub>	Analog Ground
RESET				
L10	K8	114	RSTN	Hardware Power Reset (Active-Low) Input. The device remains in reset while this pin is in its active state. When the pin transitions to its inactive state, the device performs a POR reset (resetting all logic on all supplies except for real-time clock circuitry) and begins execution. This pin has an internal pullup to the $V_{DDIO}$ supply.
CLOCK				
L12	J10	107	32KIN	32kHz Crystal Oscillator Input. Connect a 32kHz crystal between 32KIN and 32KOUT for RTC operation. Optionally, an external clock source can be driven on 32KIN if the 32KOUT pin is left unconnected.
K12	H10	106	32KOUT	32kHz Crystal Oscillator Output
GPIO AND A		FUNCTIONS		
F5	_	_	P0.0	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L2	_	2	P0.1	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

PIN		PIN		PIN		PIN		
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION				
K3	_	3	P0.2	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
L1	_	4	P0.3	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
J3	_	6	P0.4	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See Table 3, Table 4 and Table 5 GPIO and Alternate Function Matrix tables for details.				
K2	_	7	P0.5	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
K1	_	8	P0.6	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See Table 3, Table 4 and Table 5 GPIO and Alternate Function Matrix tables for details.				
H3	_	12	P0.7	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
H2	_	13	P0.8	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
G3	_	15	P0.9	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
G2	_	17	P0.10	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
F2	E2	22	P0.11	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
F3	_	23	P0.12	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
E2	E1	25	P0.13	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See Table 3, Table 4 and Table 5 GPIO and Alternate Function Matrix tables for details.				
E3	D1	26	P0.14	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , Table 4 and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
D2	G4	28	P0.15	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				
C1	F3	30	P0.16	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.				

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

	PIN		PIN		PIN		
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION			
C2	E3	31	P0.17	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
D3	D2	32	P0.18	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
B1	F4	34	P0.19	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
C3	A2	35	P0.20	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
B2	C2	36	P0.21	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
J2	G5	10	P0.22	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
E1	_	24	P0.23	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
A2	_	40	P0.24	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
В3	_	41	P0.25	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
J10	F7	103	P0.26	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
H10	F8	100	P0.27	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
K10	G6	113	P0.28	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
G10	F6	110	P0.29	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
F10	G7	112	P0.30	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			
F8	_	61	P0.31	General-Purpose I/O, Port 0. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.			

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

	PIN			
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION
D4	B2	37	P1.0	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
C4	D3	39	P1.1	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
D5	C3	42	P1.2	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
C5	E4	43	P1.3	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B4	C4	45	P1.4	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
A5	D4	51	P1.5	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B5	B4	49	P1.6	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E5	_	38	P1.7	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E6	A3	46	P1.8	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
D6	В3	48	P1.9	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
C6	A4	50	P1.10	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B6	F5	52	P1.11	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
C7	E5	53	P1.12	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B7	K2	56	P1.13	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
A11	A9	68	P1.14	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

	PIN			
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION
C8	C5	58	P1.15	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B8	D5	59	P1.16	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E9	_	69	P1.17	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B9	B7	63	P1.18	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
C9	C6	62	P1.19	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
C10	E6	66	P1.20	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
B10	B8	67	P1.21	General-Purpose I/O, Port 1. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
	_	75	P1.22	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
F9	C7	70	P1.23	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
H9	E7	92	P1.24	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G9	D6	72	P1.25	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
M10	J8	115	P1.26	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
J9	H7	116	P1.27	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
K9	J7	117	P1.28	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>TTable 5</u> GPIO and Alternate Function Matrix tables for details.
L9	H6	118	P1.29	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

	PIN			
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION
D10	D7	71	P1.30	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E10	E8	93	P1.31	General-Purpose I/O, Port 1. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G8	J6	120	P2.0	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
H8	_	121	P2.1	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
M8	K6	122	P2.2	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L8	J5	123	P2.3	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
K8	H4	124	P2.4	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
J8	H3	125	P2.5	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L7	J4	127	P2.6	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
K7	_	129	P2.7	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
J7	_	130	P2.8	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L6	J3	131	P2.9	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L5	_	134	P2.10	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
M5	КЗ	132	P2.11	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L4	H2	137	P2.12	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.

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PIN				
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION
J5	G3	140	P2.13	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
K4	J1	143	P2.14	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
H5	H1	144	P2.15	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
J4	G2	1	P2.16	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G7	F2	19	P2.17	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and Table 5 GPIO and Alternate Function Matrix tables for details.
F7	H5	20	P2.18	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
D7	_	_	P2.19	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and Table 5 GPIO and Alternate Function Matrix tables for details.
E7	_	_	P2.20	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E8	_	_	P2.21	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
D9	_	_	P2.22	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
D8	A6	57	P2.23	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
H7	_	_	P2.24	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
K6	_	133	P2.25	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
J6	_	135	P2.26	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
H6	_		P2.27	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

PIN				
140 WLP	WLP 96 WLP 144 TQFP	NAME	FUNCTION	
K5	_	139	P2.28	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G5	_	_	P2.29	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G6	_	16	P2.30	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
F6	_	_	P2.31	General-Purpose I/O, Port 2. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
A3	_	44	P3.0	General-Purpose I/O, Port 3. Most port pins have multiple special functions. This pin is connected to $V_{DDIO}$ only. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
M3	_	138	P3.1	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
L3	_	141	P3.2	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
M2	_	142	P3.3	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G11	F9	97	P3.4	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
F11	E9	95	P3.5	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E11	D9	91	P3.6	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
G12	F10	96	P3.7	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
F12	E10	94	P3.8	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.
E12	D10	90	P3.9	General-Purpose I/O, Port 3. Most port pins have multiple special functions. See <u>Table 3</u> , <u>Table 4</u> and <u>Table 5</u> GPIO and Alternate Function Matrix tables for details.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

PIN				
140 WLP	96 WLP	144 TQFP	NAME	FUNCTION
ANALOG IN	IPUT PINS			
L11	K9	109	AIN0	ADC Input 0. 5V-tolerant input.
K11	J9	104	AIN1	ADC Input 1. 5V-tolerant input.
J11	H9	102	AIN2	ADC Input 2
J12	G8	101	AIN3	ADC Input 3
HYPERBUS	CLOCKS			
A10	—	65	HYP_CLK	HyperBus Positive Clock
A9	—	64	HYP_CLKN	HyperBus Negative Clock
USB				
C12	C10	83	DM	USB DM Signal. This bidirectional pin carries the negative differential data or single-ended data. This pin is weakly pulled high internally when the USB is disabled.
B12	B10	78	DP	USB DP Signal. This bidirectional pin carries the positive differential data or single-ended data. This pin is weakly pulled high internally when the USB is disabled.
NO CONNE	СТ			
_	A7, A8	_	D.N.C.	Do Not Connect. Internally connected. Do not make any electrical connection to this pin, including power supply grounds.
	_	86		Do Not Connect. Internally connected. Do not make any electrical connection to this pin, including power supply grounds.
		87		Do Not Connect. Internally connected. Do not make any electrical connection to this pin, including power supply grounds.
		73, 74, 77, 79, 82, 84, 105, 108	N.C.	No Connection. Not internally connected.

#### **Detailed Description**

The MAX32650–MAX32652 are low-power, mixed signal microcontrollers based on the Arm Cortex-M4 with FPU CPU, operating at a maximum frequency of 120MHz. The devices feature five powerful and flexible power modes. A SmartDMA performs complex background processing on data being transferred, from simple arithmetic to multiply/ accumulate, while the CPU is off. This function dramatically reduces overall power consumption compared to conventional solutions. This allows, for example, an external display to be refreshed while most of the chip is powered off. Built-in dynamic clock gating and firmware-controlled power gating allows the user to optimize power for the specific application.

Application code executes from an onboard 3MB program flash memory, with 1MB SRAM available for general application use. A 16KB cache improves execution throughput. Additionally, a SPI execute in place (XIP) external memory interface allows application code and data (up to 128MB) to be accessed from an external SPI flash and/or SRAM memory device.

A 10-bit delta-sigma ADC is provided with a multiplexer front end for four external input channels (two of which are 5V tolerant) and six internal power supply monitoring channels. Dedicated divided supply input channels allow direct monitoring of internal power supply voltages by the ADC. Built-in limit monitors allow converted input samples to be compared against user-configurable high and low limits, with an option to trigger an interrupt and wake the CPU from a low power mode if attention is required.

A wide variety of communications and interface peripherals are provided, including a Hi-Speed USB 2.0 device interface, three master/slave SPI interfaces, one QuadSPI master/slave interface, three UART interfaces with flow control support, two master/slave I<sup>2</sup>C interfaces, and a I<sup>2</sup>S bidirectional slave interface. A Cypress Spansion HyperBus interface and a Xccela Bus interface provides support for HyperFLASH, HyperRAM, and Xccela PSRAM operating up to 120MB/s throughput with access up to 512MB. A SD/SDIO/MMC interface running up to 60MB/s supporting media file storage. A 24-bit TFT LCD controller provides color and monochrome display support.

The MAX32651 is a secure version of the MAX32650. It provides a trust protection unit (TPU) with encryption

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and advanced security features. These features include a modular arithmetic accelerator (MAA) for fast ECDSA and RSA-4096 computation. A hardware AES engine uses 128/192/256-bit keys. A memory decryption integrity unit (MDIU) provides on-the-fly code or data decryption stored in external flash. A hardware TRNG and a hardware SHA-256 HASH function are also provided. A secure bootloader authenticates applications before they are allowed to execute and update firmware with confidentiality.

The MAX32652 is a high-density, 0.35mm pitch, 140-bump WLP targeted for tiny form factor products that require high I/O counts.

#### Arm Cortex-M4 with FPU

The Arm Cortex-M4 with FPU combines high-efficiency signal processing functionality with flexible low-power operating modes. The features of this implementation of the familiar Arm Cortex-M4 architecture include:

- Floating point unit (FPU)
- Memory protection unit
- Multilayer, 32-bit AHB matrix
- Full debug support level
  - Debug access port (DAP)
  - Breakpoints
  - · Flash patch
  - · Halting debug
  - · Development and debug interface
- NVIC support
  - Programmable IRQ generation for each interrupt source
  - · Unique vectors for each interrupt channel
  - 8 programmable priority levels support nesting and preemption
  - · External GPIO interrupts grouped by GPIO port
- DSP supports single instruction multiple data (SIMD) path DSP extensions, providing:
  - 4 parallel 8-bit add/sub
  - 2 parallel 16-bit add/sub
  - 2 parallel MACs
  - 32- or 64-bit accumulate
  - · Signed, unsigned, data with or without saturation

#### Memory

#### **Internal Flash Memory**

3MB of internal flash memory provides nonvolatile storage of program and data memory.

Flash can be expanded through the SPIXF flash serial interface backed by 16KB of cache. The SPIXF flash interface can address an additional 128MB.

#### Internal SRAM

The internal 1MB SRAM provides low-power retention of application information in all power modes except shutdown. The SRAM can be divided into granular banks that create a flexible SRAM retention architecture. This data retention feature is optional and configurable. This granularity allows the application to minimize its power consumption by only retaining the most essential data.

SRAM can be expanded through the SPIXR SRAM serial interface backed by 16KB of cache. The SPIXR SRAM interface can address an additional 512MB.

#### **Secure Digital Interface**

The secure digital interface (SDI) provides high-speed, high-density data storage capability for media files and large long-term data logs. This interface supports eMMC, SD, SDHC, and SDXC memory devices up to 4GB at transfer rates up to 30MB/s. The 7-pin interface (4 data, 1 clock, 1 command, 1 write-protect) supports the following specifications:

- SD Host Controller Standard Specification Version 3.00
- SDIO Card Specification Version 3.0
- SD Memory Card Specification Version 3.01
- SD Memory Card Security Specification Version 1.01
- MMC Specification Version 4.51

#### Spansion HyperBus/Xccela Bus

The Spansion HyperBus/Xccela bus interface provides access to external Cypress Spansion HyperBus and Xccela bus memory products both SRAM and/or flash. This interface provides a means of high-speed execution from external SRAM or flash allowing system expansion when internal memory resources are insufficient. Up to 8MB SRAM or 512MB flash at a speed of up to 60MHz or 120MBps is supported. It is a high-speed low-pin count interface that is memory-mapped into the CPU memory space making access to this external memory as easy as

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accessing on-chip RAM. Data is transferred over a highspeed, 8-bit bus. Slave memory devices are selected with two chip selects. HyperBus transfers are clocked using a differential clock while Xccela bus transfers use a singleended clock. This interface supports 1.8V operation only.

Features of the HyperBus/Xccela bus interface include:

- Master/slave system
- 120MBps maximum data transfer rate
- Double data rate (DDR): two data transfers per clock cycle
- Transparent bus operation to the processor
- 16KB write-through cache
- Two chip selects for two memory ports
  - Each port supports memories up to 512MB
- Addresses two external memories, one at a time
- Interfaces to HyperFlash, HyperRAM, and Xccela PSRAM
- Zero wait state burst mode operation
- Low-power Half Sleep mode
  - Puts the external memory device into low power mode while retaining memory contents
- Configurable timing parameters

#### **Clocking Scheme**

The high-frequency oscillator operates at a maximum frequency of 120MHz.

Optionally, 4 other oscillators can be selected depending upon power needs:

- 40MHz low-power oscillator
- 8kHz nano-ring oscillator
- 32.768kHz oscillator (external crystal required)
- 7.3728MHz oscillator

This clock is the primary clock source for the digital logic and peripherals. Select the 7.3728MHz internal oscillator to optimize active power consumption. Using the 7.3727MHz oscillator allows UART communications to meet a  $\pm 2\%$  baud rate tolerance.

Wakeup is possible from either the 7.3728MHz internal oscillator or the high-frequency oscillator. The device exits power-on reset using the the 40MHz oscillator.

An external 32.768kHz timebase is required when using the RTC.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

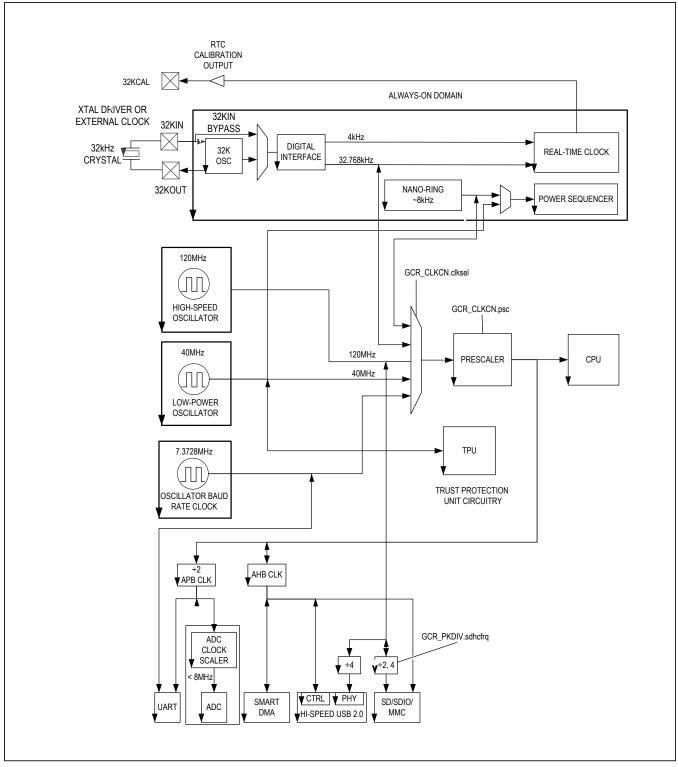


Figure 8. Clocking Scheme Diagram

#### **General-Purpose I/O and Special Function Pins**

Most general-purpose I/O (GPIO) pins share both a firmware-controlled I/O function and one or more special function signals associated with peripheral modules. Pins can be individually enabled for GPIO or peripheral special function use. Configuring a pin as a special function usually supersedes its use as a firmware-controlled I/O. Though this multiplexing between peripheral and GPIO functions is usually static, it can also be done dynamically. The electrical characteristics of a GPIO pin are identical whether the pin is configured as an I/O or special function, except where explicitly noted in the electrical characteristics tables.

In GPIO mode, pins are logically divided into ports of 32 pins. Each pin of a port has an interrupt function that can be independently enabled, and configured as a level- or edge-sensitive interrupt. All GPIOs of a given port share the same interrupt vector. Some packages do not have all of the GPIOs available.

When configured as GPIO, the following features are provided. The features can be independently enabled or disabled on a per-pin basis.

- Configurable as input, output, bidirectional, or high impedance
- Optional internal pullup resistor or internal pulldown resistor when configured as input
- Exit from low-power modes on rising or falling edge
- Selectable standard- or high-drive modes

The MAX32650/MAX32651/MAX32652 provides up to 105 GPIO (140 WLP), 97 GPIO (144 TQFP), and 67 GPIO (96 WLP).

GPIOs, which have any HyperBus alternate functionality (P1.[21:18], P1.[16:11], P3.0), can only be used with the  $V_{DDIO}$  supply, whether used as a GPIO or any alternate function.

#### **Standard DMA Controller**

The standard DMA (direct memory access) controller provides a means to off-load the CPU for memory/peripheral data transfer leading to a more power-efficient system. It allows automatic one-way data transfer between two entities. These entities can be either memories or peripherals. The transfers are done without using CPU resources. The following transfer modes are supported:

- 16 channel
- Peripheral to data memory
- Data memory to peripheral
- Data memory to data memory
- Event support

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All DMA transactions consist of an AHB burst read into the DMA FIFO followed immediately by an AHB burst write from the FIFO.

#### SmartDMA Controller

The SmartDMA controller provides low-power memory/ peripheral access control that can run data collection tasks and perform complex background processing on data being transferred, from simple arithmetic to multiply/accumulate, while the CPU is off, significantly reducing power consumption (Background mode). The SmartDMA controller allows peripherals on the AHB to access main system memory (SRAM) independent of the CPU. It is configured through the APB and can configure itself through the AHB-to-APB bridge. The SmartDMA engine runs code from system SRAM. If desired, custom SmartDMA algorithms supporting data post-processing can be developed by the user.

Key features:

- Dedicated 32-bit controller with general-purpose timer
- APB read access to the SmartDMA registers
- Configurable start IP address
- Selects 32 interrupts from peripherals from a total of 80 available interrupts to initiate DMA operations
- Global enable (SDMA\_EN) keeps SmartDMA in reset except APB interface
- Synchronous interrupt output to CPU

#### Analog-to-Digital Converter

The 10-bit delta-sigma ADC provides an integrated reference generator and a single-ended input multiplexer. The multiplexer selects an input channel from either the external analog input signals (AIN0, AIN1, AIN2, and AIN3) or the internal power supply inputs. AIN0 and AIN1 are 5V tolerant, making them suitable for monitoring batteries. An internal 1.22V bandgap or the V<sub>DDA</sub> analog supply can be chosen as the ADC reference.

An optional feature allows samples captured by the ADC to be automatically compared against user-programmable high and low limits. Up to four channel limit pairs can be configured in this way. The comparison allows the ADC to trigger an interrupt (and potentially wake the CPU from a low-power sleep mode) when a captured sample goes outside the preprogrammed limit range. Since this comparison is performed directly by the sample limit monitors, it can be performed even while the main CPU is suspended in a low power mode.

The ADC measures:

- AIN[3:2] (up to 3.3V)
- AIN[1:0] (up to 5.5V)
- V<sub>CORE</sub>
- V<sub>DD18</sub>
- V<sub>DDB</sub>
- V<sub>RTC</sub>
- V<sub>DDIO</sub>
- VDDIOH

#### **Power Management**

#### **Power Management Unit**

The power management unit (PMU) provides high-performance operation while minimizing power consumption. It exercises intelligent, precise control of power distribution to the CPU and peripheral circuitry.

The PMU provides the following features:

- User-configurable system clock
- Automatic enabling and disabling of crystal oscillators based on power mode
- Multiple clock domains
- Fast wakeup of powered-down peripherals when activity detected

#### Active Mode

In this mode, the CPU is executing application code, and all digital and analog peripherals are available on demand. Dynamic clocking disables peripherals not in use, providing the optimal mix of high performance and low power consumption.

#### Sleep Mode

This mode allows for low power consumption, but a faster wakeup because the clocks can optionally be enabled. The CPU is asleep, peripherals are on, and the standard and SmartDMA blocks are available for optional use. The GPIO or any active peripheral interrupt can be configured to interrupt and cause transition to the Active mode.

#### **Background Mode**

This mode is suitable for running the SmartDMA engine to collect and move data from enabled peripherals. The CPU is in its Deep-sleep mode. Memory retention is configurable. The SmartDMA engine can access the SPI,

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UARTS, I<sup>2</sup>C, 1-Wire, timers, pulse train engines, and the secure digital interface as well as SRAM. The transition from Background to Active mode is faster than the transition from Backup mode because system initialization is not required. There are four sources from which Background mode can be exited to return to Active mode: RTC interrupt, GPIO interrupt, USB interrupt, or RSTN assertion.

#### **Deep-Sleep Mode**

This mode corresponds to the Arm Cortex-M4 with FPU Deep-sleep mode. In this mode, the register settings and all volatile memory is preserved. The GPIO pins retain their state in this mode. The transition from Deep-sleep to Active mode is faster than the transition from Backup mode because system initialization is not required.

The high-speed oscillator that generates the 120MHz system clock can be shut down to provide additional power savings over Sleep or Background modes.

There are four sources from which Background mode can be exited to return to Active mode: RTC interrupt, GPIO interrupt, USB interrupt, or RSTN assertion.

#### **Backup Mode**

This mode places the CPU in a static, low-power state that supports a fast wake-up to Active mode feature. In Backup mode, all of the SRAM can be retained with restrictions depending upon which supply is used to support this mode. Data retention in this mode can be maintained using only the V<sub>CORE</sub> or V<sub>RTC</sub> supplies. Optionally, the V<sub>CORE</sub> voltage input can be turned off at its source and an internal retention regulator can be enabled to power the state so that the V<sub>RTC</sub> voltage input is all that is required for mode operation including the RTC.

If the V<sub>RTC</sub> supply is used, then either 32KB or 96KB of SRAM can be retained and all GPIO can be retained. If the V<sub>CORE</sub> supply is subsequently turned on then the power mode will wake to the Active state.

If the  $V_{CORE}$  supply is used, then either 32KB, 96KB, or 1024KB of SRAM can be retained and all GPIO can be retained.

There are four sources from which Background mode can be exited to return to Active mode: RTC interrupt, GPIO interrupt, USB interrupt, or RSTN assertion.

#### **Real-Time Clock**

A real-time clock (RTC) keeps the time of day in absolute seconds. The 32-bit seconds register can count up to approximately 136 years and be translated to calendar format by application software.

The RTC provides a time-of-day alarm that can be programmed to any future value between 1 second and 12 days. When configured for long intervals, the time-of-day alarm can be used as a power-saving timer, allowing the device to remain in an extremely low-power mode but still awaken periodically to perform assigned tasks. A second independent 32-bit 1/256 subsecond alarm can be programmed between 244 $\mu$ s and 256 seconds. Both can be configured as recurring alarms. When enabled, either alarm can cause an interrupt or wake the device from most low power modes.

The time base is generated by a 32.768kHz crystal or an external clock source that must meet the electrical/timing requirements in the *Electrical Characteristics* table.

The RTC calibration feature provides the ability for user software to compensate for minor variations in the RTC oscillator, crystal, temperature, and board layout. Enabling the 32KCAL alternate function outputs a timing signal derived from the RTC. External hardware can measure the frequency and adjust the RTC frequency in increments of  $\pm$ 127ppm with 1ppm resolution. Under most circumstances, the oscillator does not require any calibration.

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#### **CRC Module**

A cyclic redundancy check (CRC) hardware module provides fast calculations and data integrity checks by application software. The CRC module supports the following polynomials:

- CRC-16-CCITT
- CRC-32 (X<sup>32</sup> + X<sup>26</sup> + X<sup>23</sup> + X<sup>22</sup> + X<sup>16</sup> + X<sup>12</sup> + X<sup>11</sup> + X<sup>10</sup> + X<sup>8</sup> + X<sup>7</sup> + X<sup>5</sup> + X<sup>4</sup> + X<sup>2</sup> + X + 1)

#### **Programmable Timers**

#### 32-Bit Timer/Counter/PWM (TMR)

General-purpose, 32-bit timers provide timing, capture/ compare, or generation of pulse-width modulated (PWM) signals with minimal software interaction. Each of the 32-bit timers can also be split into two 16-bit timers.

The timer provides the following features:

- 32-bit up/down autoreload
- Programmable prescaler
- PWM output generation
- Capture, compare, and capture/compare capability
- External pin multiplexed with GPIO for timer input, clock gating or capture
- Timer output pin
- Configurable as 2 × 16-bit general-purpose timers
- Timer interrupt

The MAX32650–MAX32652 provides six instances of the general-purpose 32-bit timer (TMR0–TMR5).

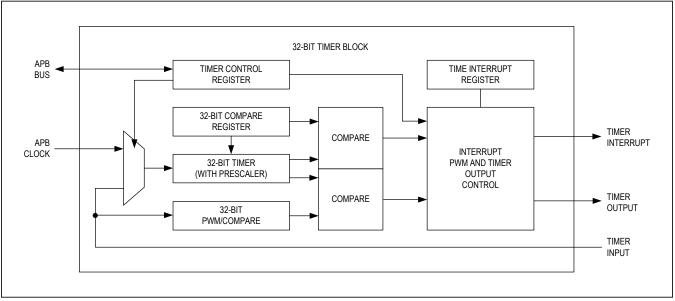


Figure 9. 32-Bit Timer

#### **Pulse Train Engine (PT)**

Multiple, independent pulse train generators can provide either a square wave or a repeating pattern from 2 to 32 bits in length. Any single pulse train generator or any desired group of pulse train generators can be synchronized at the bit level allowing for multibit patterns. Each pulse train generator is independently configurable.

The pulse train generators provide the following features:

- Independently enabled
- Safe enable and disable for pulse trains without bit banding
- Multiple pin configurations allow for flexible layout
- Pulse trains can be started/synchronized independently or as a group
- Frequency of each enabled pulse train generator is also set separately, based on a divide down (divide by 2, divide by 4, divide by 8, and so on) of the input pulse train module clock
- Multiple repetition options
  - Single shot (nonrepeating pattern of 2 to 32 bits)
  - Pattern repeats user-configurable number of times or indefinitely
  - Termination of one pulse train loop count can restart one or more other pulse trains

The pulse train engine feature is an alternate function associated with a GPIO pin. In most cases, enabling the pulse train engine function supersedes the GPIO function.

The MAX32650–MAX32652 provide up to 16 instances of the pulse train engine peripheral (PT[15:0]).

#### **Serial Peripherals**

#### **Serial Peripheral Interface**

The serial peripheral interface (SPI) is a highly configurable, flexible, and efficient synchronous interface between multiple SPI devices on a single bus. The bus uses a single clock signal and multiple data signals, and one or more slave select lines to address only the intended

### Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

target device. The SPI operates independently and requires minimal processor overhead.

The provided SPI peripherals can operate in either slave or master mode and provide the following features:

- SPI modes 0, 1, 2, 3 for single-bit communication
- 3- or 4-wire mode for single-bit slave device communication
- Full-duplex operation in single-bit, 4-wire mode
- Dual and quad data modes supported
- Multiple slave select lines on some instances
- Multimaster mode fault detection
- Programmable interface timing
- Programmable SCK frequency and duty cycle
- 32-byte transmit and receive FIFOs
- Slave select assertion and deassertion timing with respect to leading/trailing SCK edge

The MAX32650–MAX32652 provide four instances of the SPI peripheral (SPI0, SPI1 and SPI2, SPI3) in accordance with the specifications shown in Table 1:

#### I<sup>2</sup>S Interface

The I<sup>2</sup>S interface is a bidirectional, three-wire serial bus that provides serial communications for codecs and audio amplifiers compliant with the I<sup>2</sup>S Bus Specification, June 5, 1996. It provides the following features:

- 5, 1996. It provides the following reatu
- Slave mode operation
- Normal and left-justified data alignment
- 16-bit audio transfer
- Wakeup on FIFO status (full/empty/threshold)
- Interrupts generated for FIFO status
- Receiver FIFO depth of 32 bytes
- Transmitter FIFO depth of 32 bytes

The MAX32650–MAX32652 provide one instance of the I<sup>2</sup>S peripheral that is multiplexed with the SPI2 peripheral.

INSTANCE	DATA	SLAV	'E SELECT L	INES	MAXIMUM FREQUENCY	MAXIMUM FREQUENCY	
INSTANCE	DAIA	144 TQFP	140 WLP	96 WLP	(MASTER MODE) (MHz)	(SLAVE MODE) (MHz)	
SPI0	3-wire, 4-wire	1	1	0	60	48	
SPI1	3-wire, 4-wire	4	4	4	60	48	
SPI2	3-wire, 4-wire	4	4	3	60	48	
SPI3	3-wire, 4-wire, dual, or quad data support	4	4	4	60	48	

#### **Table 1. SPI Configuration Options**

#### **USB** Controller

The integrated USB device controller is compliant with the Hi-Speed (480Mbps) USB 2.0 specification. The integrated USB physical interface (PHY) reduces board space and system cost. An integrated voltage regulator enables smart switching between the main supply and  $V_{DDB}$  when connected to a USB host controller.

- Supports DMA for the endpoint buffers. A total of 12 endpoint buffers are supported with configurable selection of IN or OUT in addition to endpoint 0.
- · Isochronous, bulk, interrupt, and control transfers
- Automatic packet splitting and combining
- FIFOs up to 4096 bytes deep
- Double packet buffering
- USB 2.0 test mode support

#### I<sup>2</sup>C Interface

The I<sup>2</sup>C interface is a bidirectional, two-wire serial bus that provides a medium-speed communications network. It can operate as a one-to-one, one-to-many or many-to-many communications medium. Two I<sup>2</sup>C master/slave interface to a wide variety of I<sup>2</sup>C-compatible peripherals. These engines support standard mode, fast mode, and fast mode plus I<sup>2</sup>C speeds. It provides the following features:

- Master or slave mode operation
- Supports standard 7-bit addressing or 10-bit addressing
- RESTART condition
- Interactive Receive mode
- Tx FIFO preloading
- Support for clock stretching to allow slower slave devices to operate on higher speed busses
- Multiple transfer rates
  - Standard mode: 100kbps
  - Fast mode: 400kbps
  - Fast mode plus: 1000kbps
- Internal filter to reject noise spikes
- Receiver FIFO depth of 8 bytes
- Transmitter FIFO depth of 8 bytes

The MAX32650–MAX32652 provide two instances of the I<sup>2</sup>C peripheral (I2C0 and I2C1).

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#### UART

The universal asynchronous receiver-transmitter (UART) interface supports full-duplex asynchronous communication with optional hardware flow control (HFC) modes to prevent data overruns. If HFC mode is enabled on a given port, the system uses two extra pins to implement the industry standard request to send (RTS) and clear to send (CTS) flow control signaling. Each UART is individually programmable.

- 2-wire interface or 4-wire interface with flow control
- 32-byte send/receive FIFO
- Full-duplex operation for asynchronous data transfers
- Interrupts available for frame error, parity error, CTS, Rx FIFO overrun and FIFO full/partially full conditions
- · Automatic parity and frame error detection
- Independent baud-rate generator
- Programmable 9th bit parity support
- Multidrop support
- Start/stop bit support
- Hardware flow control using RTS/CTS
- Baud rate generation with ±2% optionally utilizing the 7.3727MHz relaxation oscillator
- Maximum baud rate 4000kB
- Two DMA channels can be connected (read and write FIFOs)
- Programmable word size (5 bits to 8 bits)

The MAX32650–MAX32652 provide three instances of the UART peripheral (UART0, UART1, and UART2) according to the specifications in Table 2.

#### Serial Peripheral Interface Execute in Place (SPIX) Master

There are two SPI execute-in-place master interfaces. One for SRAM (SPIXR) and one for flash (SPIXF) with dedicated slave selects. This feature allows the CPU to transparently execute instructions stored in an external SPI memory device. Instructions fetched through the SPI master are cached like instructions fetched from internal program memory. The SPI SRAM master provides writeback capability. These two SPI execute in place master interfaces can also be used to access large amounts of external static data that would otherwise reside in internal data memory.

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INSTANCE		MAXIMUM BAUD		
INSTANCE	144 TQFP	140 WLP	96 WLP	RATE (KB)
UART0	YES	YES	NO	4000
UART1	YES	YES	YES	4000
UART2	YES	YES	NO	4000

### **Table 2. UART Configuration Options**

#### **1-Wire Master**

Maxim's 1-wire bus consists of a single line to provide both power and data communications and a ground return. The bus supports a serial, multidrop communication protocol between a master and one or more slave devices with the minimum amount of interconnection.

Maxim's 1-wire bus consists of one signal that carries data and also supplies power to the slave devices, and a ground return. The bus master communicates serially with one or more slave devices through the bidirectional, multidrop 1-Wire bus. The single contact serial interface is ideal for communication networks requiring minimal interconnection.

The provided 1-Wire master supports the following features:

- Single contact for control and operation
- Unique factory identifier for any 1-Wire device
- Multiple device capability on a single line

The MAX32650–MAX32652 1-Wire master supports both the standard (15.6kbps) and overdrive (110kbps) speeds.

#### 24-Bit Color TFT Controller

The 24-bit color TFT controller is controlled by the CPU through the APB and fed graphic data through the AHB. The controller supports the following display types:

- Active matrix TFT panels with up to 24-bit bus interface
- Single/dual-panel monochrome STN panels (4-bit and 8-bit bus interface)
- Single/dual-panel color STN panels, 8-bit bus interface
- TFT panels up to 24bpp, direct 8:8:8 RGB
- Color STN panels up to 16bpp, direct 5:5:5 with one bit not being used
- Mono STN panels up to 4bpp, pelletized, 16 gray scales selected from 16

The controller can be programmed to operate a wide range of panel resolutions (including, but not limited to the following settings):

- 320 x 200, 320 x 240,
- 640 x 200, 640 x 240, 640 x 480
- 800 x 600
- 1024 x 768
- 2048 x 2048
- 4096 x 4096

#### Debug and Development Interface (SWD/JTAG)

Special versions of the device are available with a serial wire debug or JTAG interface that is used only during application development and debugging. The interface is used for code loading, ICE debug activities, and control of boundary scan activities.

#### Trust Protection Unit (MAX32651 Only)

#### **True Random Number Generator**

Random numbers are a vital part of a secure application, providing random numbers that can be used for cryptographic seeds or strong encryption keys to ensure data privacy.

Software can use random numbers to trigger asynchronous events that result in nondeterministic behavior. This is helpful in thwarting replay attacks or key search approaches. An effective true random number generator (TRNG) must be continuously updated by a high-entropy source.

The provided TRNG is continuously driven by a physicallyunpredictable entropy source. It generates a 128-bit true random number in 128 system clock cycles.

The TRNG can support the system-level validation of many security standards such as FIPS 140-2, PCI-PED, and Common Criteria. Contact Maxim for details of compliance with specific standards.

#### MAA

The provided high-speed, hardware-based modulo arithmetic accelerator (MAA) performs mathematical computations that support strong cryptographic algorithms. These include:

- 2048-bit DSA
- 4096-bit RSA
- Elliptic curve public key infrastructure

#### AES

The dedicated hardware-based AES engine supports the following algorithms:

- AES-128
- AES-192
- AES-256

The AES keys are automatically generated by the engine and stored in dedicated flash to protect against tampering. Key generation and storage is transparent to the user.

#### SHA-256

SHA-256 is a cryptographic hash function part of the SHA-2 family of algorithms. It authenticates user data and verifies its integrity. It is used for digital signatures.

The device provides a hardware SHA-256 engine for fast computation of 256-bit digests.

#### **Memory Decryption Integrity Unit**

The external SPI flash can optionally be encrypted for additional security. Data can be transparently encrypted when it is loaded and decrypted on-the-fly. Encryption keys are stored in the always-on domain and preserved as long as  $V_{RTC}$  is present.

#### Secure Bootloader

The secure bootloader provides a secure, authenticated communication channel with a system host. The secure communication protocol (SCP) allows the programming of internal and external memory.

The secure bootloader provides the following features:

- Life cycle management
- Authentications using ECDSA P-256, with 256-bit ECC key pairs and SHA-256 secure hash function
- Preprogrammed Maxim manufacturer root key (MRK)
- Programmable customer root key (CRK)
- Support for 2048- or 4096-bit RSA digital signature

### Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

#### Additional Documentation and Technical Support

Designers must have the following documents to use all the features of this device:

- This data sheet, which contains electrical/timing specifications, package information, and pin descriptions
- The corresponding revision-specific errata sheet
- The corresponding user guide, which contains detailed information and programming guidelines for core features and peripherals

### **Applications Information**

#### **GPIO and Alternate Function Matrix, 140 WLP**

# Table 3. GPIO and Alternate FunctionMatrix, 140 WLP

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P0.0	PT3	SPIXF_SDIO2**
P0.1	SPIXR_SDIO0**	—
P0.2	SPIXR_SDIO2**	—
P0.3	SPIXR_SCK**	—
P0.4	SPIXR_SDIO3**	—
P0.5	SPIXR_SDIO1**	—
P0.6	SPIXR_SS0**	—
P0.7	SPIXF_SS0**	—
P0.8	SPIXF_SCK**	—
P0.9	SPIXF_SDIO1**	—
P0.10	SPIXF_SDIO0**	—
P0.11	SPIXF_SDIO2**	—
P0.12	SPIXF_SDIO3**	—
P0.13	SPI3_SS1	CLCD_G0
P0.14	SPI3_SS2	CLCD_G1
P0.15	SPI3_SDIO3	CLCD_G2
P0.16	SPI3_SCK	CLCD_G3
P0.17	SPI3_SDIO2	CLCD_G4
P0.18	SPI3_SS3	CLCD_G5
P0.19	SPI3_SS0	CLCD_G6
P0.20	SPI3_SDIO1	CLCD_G7
P0.21	SPI3_SDIO0	—
P0.22	SPI0_SS0	CLCD_VDEN
P0.23	PT15	CLCD_CLK

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### Table 3. GPIO and Alternate Function Matrix, 140 WLP (continued)

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P0.24	RXEV	CLCD_HSYNC
P0.25	TXEV	CLCD_B0
P0.26	TDI	TDI
P0.27	TDO	TDO
P0.28	TMS (SWDIO)††	TMS (SWDIO)††
P0.29	TCK (SWDCLK)††	TCK (SWDCLK)††
P0.30	—	CLCD_B0
P0.31	32KCAL	SDHC_CDN
P1.0	SDHC_CMD	SPIXF_SDIO3**
P1.1	SDHC_DAT2	SPIXF_SDIO1**
P1.2	SDHC_WP	SPIXF_SS0**
P1.3	SDHC_DAT3	CLCD_CLK
P1.4	SDHC_DAT0	SPIXF_SDIO0**
P1.5	SDHC_CLK	SPIXF_SCK**
P1.6	SDHC_DAT1	PT0
P1.7	UART2_CTS	PT1
P1.8	UART2_RTS	PT2
P1.9	UART2_RX	PT3
P1.10	UART2_TX	PT4
P1.11	HYP_CS0N	SPIXR_SDIO0**
P1.12	HYP_D0	SPIXR_SDIO1**
P1.13	HYP_D4	SPIXR_SS0**
P1.14	HYP_RWDS	PT5
P1.15	HYP_D1	SPIXR_SDIO2**
P1.16	HYP_D5	SPIXR_SCK**
P1.17	PT9	—
P1.18	HYP_D6	PT6
P1.19	HYP_D2	PT7
P1.20	HYP_D3	CLCD_HSYNC
P1.21	HYP_D7	PT8
P1.22*	—	_
P1.23	SPI1_SS0	CLCD_B1
P1.24	SPI1_SS2	CLCD_B2
P1.25	SPI1_SS1	CLCD_B3
P1.26	SPI1_SCK	CLCD_B4
P1.27	SPI1_SS3	CLCD_B5
P1.28	SPI1_MISO	CLCD_B6
P1.29	SPI1_MOSI	CLCD_B7

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P1.30	OWM_PUPEN	CLCD_R0
P1.31	OWM_IO	CLCD_R1
P2.0	SPI2_SS2	PT9
P2.1	SPI2_SS1	PT10
P2.2	SPI2_SCK (I2S_BCLK)†	CLCD_LEND
P2.3	SPI2_MISO (I2S_SDI)†	CLCD_PWREN
P2.4	SPI2_MOSI (I2S_SDO)†	_
P2.5	SPI2_SS0 (I2S_LRCLK)†	PT11
P2.6	SPI2_SS3	CLCD_VSYNC
P2.7	I2C0_SDA	—
P2.8	I2C0_SCL	—
P2.9	UART0_CTS	PT12
P2.10	UART0_RTS	PT14
P2.11	UART0_RX	PT13
P2.12	UART0_TX	PT15
P2.13	UART1_CTS	CLCD_R2
P2.14	UART1_RX	CLCD_R3
P2.15	UART1_RTS	CLCD_R4
P2.16	UART1_TX	CLCD_R5
P2.17	I2C1_SDA	CLCD_R6
P2.18	I2C1_SCL	CLCD_R7
P2.19	PT4	—
P2.20	PT5	—
P2.21	PT7	—
P2.22	PT8	—
P2.23	PT6	SPIXR_SDIO3**
P2.24	PT10	—
P2.25	PT11	—
P2.26	PT12	—
P2.27	PT13	—
P2.28	PT14	
P2.29	PT0	—
P2.30	PT1	—
P2.31	PT2	_
P3.0	PDOWN	HYP_CS1N
P3.1	SPI0_MISO	
P3.2	SPI0_MOSI	—
P3.3	SPI0_SCK	_

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### Table 3. GPIO and Alternate Function Matrix, 140 WLP (continued)

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P3.4	TMR0	—
P3.5	TMR2	—
P3.6	TMR4	—

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P3.7	TMR1	—
P3.8	TMR3	_
P3.9	TMR5	_

\*GPIO not pinned out.

\*\*This signal can be mapped to more than one GPIO, but there is only one instance of this peripheral. †I2S\_BCLK, I2S\_LRCLK, I2S\_SDI, and I2S\_SDO when enabled. ††Single-wire debug when enabled.

**GPIO and Alternate Function Matrix, 96 WLP** 

### Table 4. GPIO and Alternate Function Matrix, 96 WLP

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2	GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P0.0*	—	_	P0.27	TDO	_
P0.1*	—	_	P0.28	TMS (SWDIO)††	_
P0.2*	_	_	P0.29	TCK (SWDCLK)††	_
P0.3*	_	_	P0.30		CLCD_B0
P0.4*	—	_	P0.31*	_	_
P0.5*	_	_	P1.0	SDHC_CMD	SPIXF_SDIO3**
P0.6*	_	_	P1.1	SDHC_DAT2	SPIXF_SDIO1**
P0.7*	_	_	P1.2	SDHC_WP	SPIXF_SS0**
P0.8*	—	_	P1.3	SDHC_DAT3	CLCD_CLK
P0.9*	_	_	P1.4	SDHC_DAT0	SPIXF_SDIO0**
P0.10*	—	_	P1.5	SDHC_CLK	SPIXF_SCK**
P0.11	SPIXF_SDIO2**	P0.11	P1.6	SDHC_DAT1	PT0
P0.12*	_	_	P1.7*		_
P0.13	SPI3_SS1	CLCD_G0	P1.8	UART2_RTS	PT2
P0.14	SPI3_SS2	CLCD_G1	P1.9	UART2_RX	PT3
P0.15	SPI3_SDIO3	CLCD_G2	P1.10	UART2_TX	PT4
P0.16	SPI3_SCK	CLCD_G3	P1.11		SPIXR_SDIO0**
P0.17	SPI3_SDIO2	CLCD_G4	P1.12	—	SPIXR_SDIO1**
P0.18	SPI3_SS3	CLCD_G5	P1.13		SPIXR_SS0**
P0.19	SPI3_SS0	CLCD_G6	P1.14	—	PT5
P0.20	SPI3_SDIO1	CLCD_G7	P1.15	_	SPIXR_SDIO2**
P0.21	SPI3_SDIO0		P1.16		SPIXR_SCK**
P0.22	SPI0_SS0	CLCD_VDEN	P1.17*	_	—
P0.23*	—	_	P1.18		PT6
P0.24*	—	_	P1.19	_	PT7
P0.25*	_	_	P1.20	—	CLCD_HSYNC
P0.26	TDI	_	P1.21		PT8

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### Table 4. GPIO and Alternate Function Matrix, 96 WLP (continued)

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2	GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P1.22*	_	_	P2.15	UART1_RTS	CLCD_R4
P1.23	SPI1_SS0	CLCD_B1	P2.16	UART1_TX	CLCD_R5
P1.24	SPI1_SS2	CLCD_B2	P2.17	I2C1_SDA	CLCD_R6
P1.25	SPI1_SS1	CLCD_B3	P2.18	I2C1_SCL	CLCD_R7
P1.26	SPI1_SCK	CLCD_B4	P2.19*	_	_
P1.27	SPI1_SS3	CLCD_B5	P2.20*	_	_
P1.28	SPI1_MISO	CLCD_B6	P2.21*	—	_
P1.29	SPI1_MOSI	CLCD_B7	P2.22*	_	_
P1.30	OWM_PUPEN	CLCD_R0	P2.23	PT6	SPIXR_SDIO3**
P1.31	OWM_IO	CLCD_R1	P2.24*	_	_
P2.0	SPI2_SS2	PT9	P2.25*	—	_
P2.1*	_	_	P2.26*	_	_
P2.2	SPI2_SCK (I2S- BCLK)†	CLCD_LEND	P2.27*	_	
P2.3	SPI2_MISO (I2S-SDI)†	CLCD_PWREN	P2.28*	—	
F 2.5	SPI2_MOSI (I2S-		P2.29*	—	
P2.4	SDO)†	—	P2.30*	—	-
P2.5	SPI2_SS0 (I2S_LR- CLK)†	PT11	P2.31* P3.0*		
P2.6	SPI2_SS3	CLCD_VSYNC	P3.1*	—	—
P2.7*	_	_	P3.2*	—	—
P2.8*	_	_	P3.3*	—	_
P2.9	UARTO_CTS	PT12	P3.4	TMR0	-
P2.10*	_		P3.5	TMR2	_
P2.11	UART0_RX	PT13	P3.6	TMR4	-
P2.12	UARTO_TX	PT15	P3.7	TMR1	
P2.12	UART1_CTS	CLCD_R2	P3.8	TMR3	
P2.14	UART1_RX	CLCD_R3	P3.9	TMR5	

\*GPIO not pinned out.

\*\*This signal can be mapped to more than one GPIO, but there is only one instance of this peripheral.

†I2S\_BCLK, I2S\_LRCLK, I2S\_SDI, I2S\_SDO when enabled.

*††Single-wire debug when enabled.* 

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **GPIO and Alternate Function Matrix, 144 TQFP**

### Table 5. GPIO and Alternate Function Matrix, 144 TQFP

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P0.0*	—	—
P0.1	SPIXR_SDIO0**	—
P0.2	SPIXR_SDIO2**	—
P0.3	SPIXR_SCK**	—
P0.4	SPIXR_SDIO3**	—
P0.5	SPIXR_SDIO1**	—
P0.6	SPIXR_SS0**	—
P0.7	SPIXF_SS0**	—
P0.8	SPIXF_SCK**	—
P0.9	SPIXF_SDIO1**	—
P0.10	SPIXF_SDIO0**	—
P0.11	SPIXF_SDIO2**	—
P0.12	SPIXF_SDIO3**	—
P0.13	SPI3_SS1	CLCD_G0
P0.14	SPI3_SS2	CLCD_G1
P0.15	SPI3_SDIO3	CLCD_G2
P0.16	SPI3_SCK	CLCD_G3
P0.17	SPI3_SDIO2	CLCD_G4
P0.18	SPI3_SS3	CLCD_G5
P0.19	SPI3_SS0	CLCD_G6
P0.20	SPI3_SDIO1	CLCD_G7
P0.21	SPI3_SDIO0	—
P0.22	SPI0_SS0	CLCD_VDEN
P0.23	PT15	CLCD_CLK
P0.24	RXEV	CLCD_HSYNC
P0.25	TXEV	CLCD_B0
P0.26	TDI	—
P0.27	TDO	—
P0.28	TMS (SWDIO)†††	_
P0.29	TCK (SWDCLK)†††	
P0.30	—	CLCD_B0
P0.31	32KCAL	SDHC_CDN
P1.0	SDHC_CMD	SPIXF_SDIO3**
P1.1	SDHC_DAT2	SPIXF_SDIO1**

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P1.2	SDHC_WP	SPIXF_SS0**
P1.3	SDHC_DAT3	CLCD_CLK
P1.4	SDHC_DAT0	SPIXF_SDIO0**
P1.5	SDHC_CLK	SPIXF_SCK**
P1.6	SDHC_DAT1	PT0
P1.7	UART2_CTS	PT1
P1.8	UART2_RTS	PT2
P1.9	UART2_RX	PT3
P1.10	UART2_TX	PT4
P1.11	HYP_CS0N	SPIXR_SDIO0**
P1.12	HYP_D0	SPIXR_SDIO1**
P1.13	HYP_D4	SPIXR_SS0**
P1.14	HYP_RWDS	PT5
P1.15	HYP_D1	SPIXR_SDIO2**
P1.16	HYP_D5	SPIXR_SCK**
P1.17	PT9	_
P1.18	HYP_D6	PT6
P1.19	HYP_D2	PT7
P1.20	HYP_D3	CLCD_HSYNC
P1.21	HYP_D7	PT8
P1.22	—	—
P1.23	SPI1_SS0	CLCD_B1
P1.24	SPI1_SS2	CLCD_B2
P1.25	SPI1_SS1	CLCD_B3
P1.26	SPI1_SCK	CLCD_B4
P1.27	SPI1_SS3	CLCD_B5
P1.28	SPI1_MISO	CLCD_B6
P1.29	SPI1_MOSI	CLCD_B7
P1.30	OWM_PUPEN	CLCD_R0
P1.31	OWM_IO	CLCD_R1
P2.0	SPI2_SS2	PT9
P2.1	SPI2_SS1	PT10
P2.2	SPI2_SCK (I2S-BCLK)†	CLCD_LEND

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### Table 5. GPIO and Alternate Function Matrix, 144 TQFP (continued)

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P2.3	SPI2_MISO (I2S-SDI)†	CLCD_PWREN
P2.4	SPI2_MOSI (I2S-SDO)†	_
P2.5	SPI2_SS0 (I2S_LR- CLK)†	PT11
P2.6	SPI2_SS3	CLCD_VSYNC
P2.7	I2C0_SDA	—
P2.8	I2C0_SCL	—
P2.9	UART0_CTS	PT12
P2.10	UART0_RTS	PT14
P2.11	UART0_RX	PT13
P2.12	UART0_TX	PT15
P2.13	UART1_CTS	CLCD_R2
P2.14	UART1_RX	CLCD_R3
P2.15	UART1_RTS	CLCD_R4
P2.16	UART1_TX	CLCD_R5
P2.17	I2C1_SDA	CLCD_R6
P2.18	I2C1_SCL	CLCD_R7
P2.19*	—	_
P2.20*	_	—
P2.21*	_	—

GPIO	ALTERNATE FUNCTION 1	ALTERNATE FUNCTION 2
P2.22*	_	—
P2.23	PT6	SPIXR_SDIO3**
P2.24*	—	—
P2.25	PT11	—
P2.26	PT12	—
P2.27*	—	—
P2.28	PT14	—
P2.29*	_	_
P2.30	PT1	—
P2.31*	—	—
P3.0	PDOWN	HYP_CS1N
P3.1	SPI0_MISO	—
P3.2	SPI0_MOSI	—
P3.3	SPI0_SCK	—
P3.4	TMR0	—
P3.5	TMR2	—
P3.6	TMR4	—
P3.7	TMR1	_
P3.8	TMR3	—
P3.9	TMR5	_

\*GPIO not pinned out.

\*\*This signal can be mapped to more than one GPIO, but there is only one instance of this peripheral. †I2S\_BCLK, I2S\_LRCLK, I2S\_SDI, I2S\_SDO when enabled.

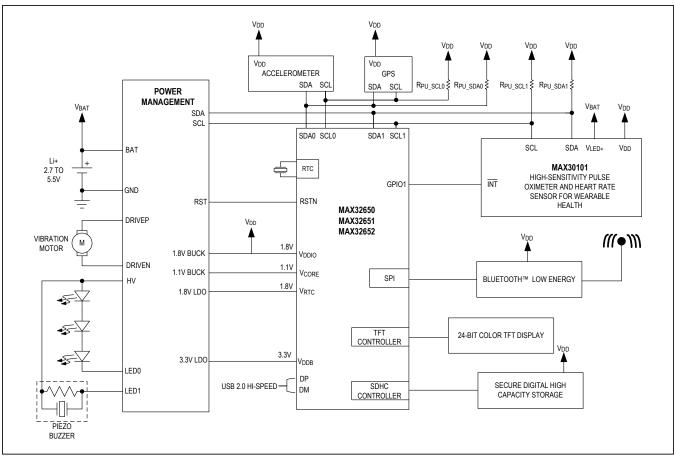
*††PBM Interface signal when enabled.* 

*†††Single-wire debug when enabled.* 

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Typical Application Circuit**

Pulse Oximeter and Heart Rate Monitor with BLE and GPS Location



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### **Ordering Information**

PART	TRUST PROTECTION UNIT WITH SECURE BOOTLOADER	PIN-PACKAGE	
MAX32650GWQ+*	No	96 WLP (0.4mm pitch)	
MAX32650GWQ+T*	No	96 WLP (0.4mm pitch)	
MAX32650GCE+*	No	144 TQFP	
MAX32651GWQ+	Yes	96 WLP (0.4mm pitch)	

PART	TRUST PROTECTION UNIT WITH SECURE BOOTLOADER	PIN-PACKAGE	
MAX32651GWQ+T	Yes	96 WLP (0.4mm pitch)	
MAX32651GCE+*	Yes	144 TQFP	
MAX32652GWE+	No	140 WLP (0.35mm pitch)	
MAX32652GWE+T	No	140 WLP (0.35mm pitch)	

+Denotes a lead(Pb)-free/RoHS-compliant package.

T = Tape and reel.

\*Future product—contact factory for availability.

# Ultra-Low-Power Arm Cortex-M4 with FPU-Based Microcontroller (MCU) with 3MB Flash and 1MB SRAM

### **Revision History**

REVISION NUMBER	REVISION DATE	DESCRIPTION	PAGES CHANGED
0	12/17	Initial release	—
1	3/18	Updated General Description and Benefits and Features sections	1
2	10/18	Updated title, Absolute Maximum Ratings, Debug and Development Interface (SWD/ JTAG), and Ordering Information sections	1, 2, 39, 46
3	12/18 Updated <i>Debug and Development Interface (SWD/JTAG)</i> section and <i>Ordering</i> Information		39, 46

For pricing, delivery, and ordering information, please contact Maxim Direct at 1-888-629-4642, or visit Maxim Integrated's website at www.maximintegrated.com.

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