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## 2/3-Port EtherCAT® Slave Controller with Integrated Ethernet PHYs

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### Highlights

- 2/3-port EtherCAT slave controller with 3 Fieldbus Memory Management Units (FMMUs) and 4 SyncManagers
- Interfaces to most 8/16-bit embedded controllers and 32-bit embedded controllers with an 8/16-bit bus
- Integrated Ethernet PHYs with HP Auto-MDIX
- Wake on LAN (WoL) support
- Low power mode allows systems to enter sleep mode until addressed by the Master
- Cable diagnostic support
- 1.8V to 3.3V variable voltage I/O
- Integrated 1.2V regulator for single 3.3V operation
- Low pin count and small body size package

### Target Applications

- Motor Motion Control
- Process/Factory Automation
- Communication Modules, Interface Cards
- Sensors
- Hydraulic & Pneumatic Valve Systems
- Operator Interfaces

### Key Benefits

- Integrated high-performance 100Mbps Ethernet transceivers
  - Compliant with IEEE 802.3/802.3u (Fast Ethernet)
  - 100BASE-FX support via external fiber transceiver
  - Loop-back modes
  - Automatic polarity detection and correction
  - HP Auto-MDIX
- EtherCAT slave controller
  - Supports 3 FMMUs
  - Supports 4 SyncManagers
  - Distributed clock support allows synchronization with other EtherCAT devices
  - 4K bytes of DPRAM
- 8/16-Bit Host Bus Interface
  - Indexed register or multiplexed bus
  - Allows local host to enter sleep mode until addressed by EtherCAT Master
  - SPI / Quad SPI support
- Digital I/O Mode for optimized system cost
- 3rd port for flexible network configurations
- Comprehensive power management features
  - 3 power-down levels
  - Wake on link status change (energy detect)
  - Magic packet wakeup, Wake on LAN (WoL), wake on broadcast, wake on perfect DA
  - Wakeup indicator event signal
- Power and I/O
  - Integrated power-on reset circuit
  - Latch-up performance exceeds 150mA per EIA/JESD78, Class II
  - JEDEC Class 3A ESD performance
  - Single 3.3V power supply (integrated 1.2V regulator)
- Additional Features
  - Multifunction GPIOs
  - Ability to use low cost 25MHz crystal for reduced BOM
- Packaging
  - Pb-free RoHS compliant 64-pin QFN or 64-pin TQFP-EP
- Available in commercial, industrial, and extended industrial\* temp. ranges

\*Extended temp. (105°C) is supported only in the 64-QFN with an external voltage regulator (internal regulator must be disabled) and 2.5V (typ) Ethernet magnetics.

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## 1.0 PREFACE

### 1.1 General Terms

TABLE 1-1: GENERAL TERMS

Term	Description
<b>10BASE-T</b>	10 Mbps Ethernet, IEEE 802.3 compliant
<b>100BASE-TX</b>	100 Mbps Fast Ethernet, IEEE802.3u compliant
<b>ADC</b>	Analog-to-Digital Converter
<b>ALR</b>	Address Logic Resolution
<b>AN</b>	Auto-Negotiation
<b>BLW</b>	Baseline Wander
<b>BM</b>	Buffer Manager - Part of the switch fabric
<b>BPDU</b>	Bridge Protocol Data Unit - Messages which carry the Spanning Tree Protocol information
<b>Byte</b>	8 bits
<b>CSMA/CD</b>	Carrier Sense Multiple Access/Collision Detect
<b>CSR</b>	Control and Status Registers
<b>CTR</b>	Counter
<b>DA</b>	Destination Address
<b>DWORD</b>	32 bits
<b>EPC</b>	EEPROM Controller
<b>FCS</b>	Frame Check Sequence - The extra checksum characters added to the end of an Ethernet frame, used for error detection and correction.
<b>FIFO</b>	First In First Out buffer
<b>FSM</b>	Finite State Machine
<b>GPIO</b>	General Purpose I/O
<b>Host</b>	External system (Includes processor, application software, etc.)
<b>IGMP</b>	Internet Group Management Protocol
<b>Inbound</b>	Refers to data input to the device from the host
<b>Level-Triggered Sticky Bit</b>	This type of status bit is set whenever the condition that it represents is asserted. The bit remains set until the condition is no longer true and the status bit is cleared by writing a zero.
<b>lsb</b>	Least Significant Bit
<b>LSB</b>	Least Significant Byte
<b>LVDS</b>	Low Voltage Differential Signaling
<b>MDI</b>	Medium Dependent Interface
<b>MDIX</b>	Media Independent Interface with Crossover
<b>MII</b>	Media Independent Interface
<b>MIIM</b>	Media Independent Interface Management
<b>MIL</b>	MAC Interface Layer
<b>MLD</b>	Multicast Listening Discovery
<b>MLT-3</b>	Multi-Level Transmission Encoding (3-Levels). A tri-level encoding method where a change in the logic level represents a code bit "1" and the logic output remaining at the same level represents a code bit "0".
<b>msb</b>	Most Significant Bit
<b>MSB</b>	Most Significant Byte

**TABLE 1-1: GENERAL TERMS (CONTINUED)**

Term	Description
<b>NRZI</b>	Non Return to Zero Inverted. This encoding method inverts the signal for a "1" and leaves the signal unchanged for a "0"
<b>N/A</b>	Not Applicable
<b>NC</b>	No Connect
<b>OUI</b>	Organizationally Unique Identifier
<b>Outbound</b>	Refers to data output from the device to the host
<b>PISO</b>	Parallel In Serial Out
<b>PLL</b>	Phase Locked Loop
<b>PTP</b>	Precision Time Protocol
<b>RESERVED</b>	Refers to a reserved bit field or address. Unless otherwise noted, reserved bits must always be zero for write operations. Unless otherwise noted, values are not guaranteed when reading reserved bits. Unless otherwise noted, do not read or write to reserved addresses.
<b>RTC</b>	Real-Time Clock
<b>SA</b>	Source Address
<b>SFD</b>	Start of Frame Delimiter - The 8-bit value indicating the end of the preamble of an Ethernet frame.
<b>SIPO</b>	Serial In Parallel Out
<b>SMI</b>	Serial Management Interface
<b>SQE</b>	Signal Quality Error (also known as "heartbeat")
<b>SSD</b>	Start of Stream Delimiter
<b>UDP</b>	User Datagram Protocol - A connectionless protocol run on top of IP networks
<b>UUID</b>	Universally Unique Identifier
<b>WORD</b>	16 bits

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## 1.2 Buffer Types

TABLE 1-2: BUFFER TYPES

Buffer Type	Description
IS	Schmitt-triggered input
VIS	Variable voltage Schmitt-triggered input
VO8	Variable voltage output with 8 mA sink and 8 mA source
VOD8	Variable voltage open-drain output with 8 mA sink
VO12	Variable voltage output with 12 mA sink and 12 mA source
VOD12	Variable voltage open-drain output with 12 mA sink
VOS12	Variable voltage open-source output with 12 mA source
VO16	Variable voltage output with 16 mA sink and 16 mA source
PU	50 $\mu$ A (typical) internal pull-up. Unless otherwise noted in the pin description, internal pull-ups are always enabled. Internal pull-up resistors prevent unconnected inputs from floating. Do not rely on internal resistors to drive signals external to the device. When connected to a load that must be pulled high, an external resistor must be added.
PD	50 $\mu$ A (typical) internal pull-down. Unless otherwise noted in the pin description, internal pull-downs are always enabled. Internal pull-down resistors prevent unconnected inputs from floating. Do not rely on internal resistors to drive signals external to the device. When connected to a load that must be pulled low, an external resistor must be added.
AI	Analog input
AIO	Analog bidirectional
ICLK	Crystal oscillator input pin
OCLK	Crystal oscillator output pin
ILVPECL	Low voltage PECL input pin
OLVPECL	Low voltage PECL output pin
P	Power pin

### 1.3 Register Nomenclature

**TABLE 1-3: REGISTER NOMENCLATURE**

Register Bit Type Notation	Register Bit Description
R	<b>Read:</b> A register or bit with this attribute can be read.
W	<b>Read:</b> A register or bit with this attribute can be written.
RO	<b>Read only:</b> Read only. Writes have no effect.
WO	<b>Write only:</b> If a register or bit is write-only, reads will return unspecified data.
WC	<b>Write One to Clear:</b> Writing a one clears the value. Writing a zero has no effect
WAC	<b>Write Anything to Clear:</b> Writing anything clears the value.
RC	<b>Read to Clear:</b> Contents is cleared after the read. Writes have no effect.
LL	<b>Latch Low:</b> Clear on read of register.
LH	<b>Latch High:</b> Clear on read of register.
SC	<b>Self-Clearing:</b> Contents are self-cleared after the being set. Writes of zero have no effect. Contents can be read.
SS	<b>Self-Setting:</b> Contents are self-setting after being cleared. Writes of one have no effect. Contents can be read.
RO/LH	<b>Read Only, Latch High:</b> Bits with this attribute will stay high until the bit is read. After it is read, the bit will either remain high if the high condition remains, or will go low if the high condition has been removed. If the bit has not been read, the bit will remain high regardless of a change to the high condition. This mode is used in some Ethernet PHY registers.
NASR	<b>Not Affected by Software Reset.</b> The state of NASR bits do not change on assertion of a software reset.
RESERVED	<b>Reserved Field:</b> Reserved fields must be written with zeros to ensure future compatibility. The value of reserved bits is not guaranteed on a read.

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## 2.0 GENERAL DESCRIPTION

The LAN9252 is a 2/3-port EtherCAT slave controller with dual integrated Ethernet PHYs which each contain a full-duplex 100BASE-TX transceiver and support 100Mbps (100BASE-TX) operation. The LAN9252 supports HP Auto-MDIX, allowing the use of direct connect or cross-over LAN cables. 100BASE-FX is supported via an external fiber transceiver.

The LAN9252 includes an EtherCAT slave controller with 4K bytes of Dual Port memory (DPRAM) and 3 Fieldbus Memory Management Units (FMMUs). Each FMMU performs the task of mapping logical addresses to physical addresses. The EtherCAT slave controller also includes 4 SyncManagers to allow the exchange of data between the EtherCAT master and the local application. Each SyncManager's direction and mode of operation is configured by the EtherCAT master. Two modes of operation are available: buffered mode or mailbox mode. In the buffered mode, both the local microcontroller and EtherCAT master can write to the device concurrently. The buffer within the LAN9252 will always contain the latest data. If newer data arrives before the old data can be read out, the old data will be dropped. In mailbox mode, access to the buffer by the local microcontroller and the EtherCAT master is performed using handshakes, guaranteeing that no data will be dropped.

Two user selectable host bus interface options are available:

- **Indexed register access**

This implementation provides three index/data register banks, each with independent Byte/WORD to DWORD conversion. Internal registers are accessed by first writing one of the three index registers, followed by reading or writing the corresponding data register. Three index/data register banks support up to 3 independent driver threads without access conflicts. Each thread can write its assigned index register without the issue of another thread overwriting it. Two 16-bit cycles or four 8-bit cycles are required within the same 32-bit index/data register - however, these access can be interleaved. Direct (non-indexed) read and write accesses are supported to the process data FIFOs. The direct FIFO access provides independent Byte/WORD to DWORD conversion, supporting interleaved accesses with the index/data registers.

- **Multiplexed address/data bus**

This implementation provides a multiplexed address and data bus with both single phase and dual phase address support. The address is loaded with an address strobe followed by data access using a read or write strobe. Two back to back 16-bit data cycles or 4 back to back 8-bit data cycles are required within the same 32-bit DWORD. These accesses must be sequential without any interleaved accesses to other registers. Burst read and write accesses are supported to the process data FIFOs by performing one address cycle followed by multiple read or write data cycles.

The HBI supports 8/16-bit operation with big, little, and mixed endian operations. Two process data RAM FIFOs interface the HBI to the EtherCAT slave controller and facilitate the transferring of process data information between the host CPU and the EtherCAT slave. A configurable host interrupt pin allows the device to inform the host CPU of any internal interrupts.

An SPI / Quad SPI slave controller provides a low pin count synchronous slave interface that facilitates communication between the device and a host system. The SPI / Quad SPI slave allows access to the System CSRs, internal FIFOs and memories. It supports single and multiple register read and write commands with incrementing, decrementing and static addressing. Single, Dual and Quad bit lanes are supported with a clock rate of up to 80 MHz.

The LAN9252 supports numerous power management and wakeup features. The LAN9252 can be placed in a reduced power mode and can be programmed to issue an external wake signal (IRQ) via several methods, including "Magic Packet", "Wake on LAN", wake on broadcast, wake on perfect DA, and "Link Status Change". This signal is ideal for triggering system power-up using remote Ethernet wakeup events. The device can be removed from the low power state via a host processor command or one of the wake events.

For simple digital modules without microcontrollers, the LAN9252 can also operate in Digital I/O Mode where 16 digital signals can be controlled or monitored by the EtherCAT master.

To enable star or tree network topologies, the device can be configured as a 3-port slave, providing an additional MII port. This port can be connected to an external PHY, forming a tap along the current daisy chain, or to another LAN9252 creating a 4-port solution. The MII port can point upstream (as Port 0) or downstream (as Port 2).

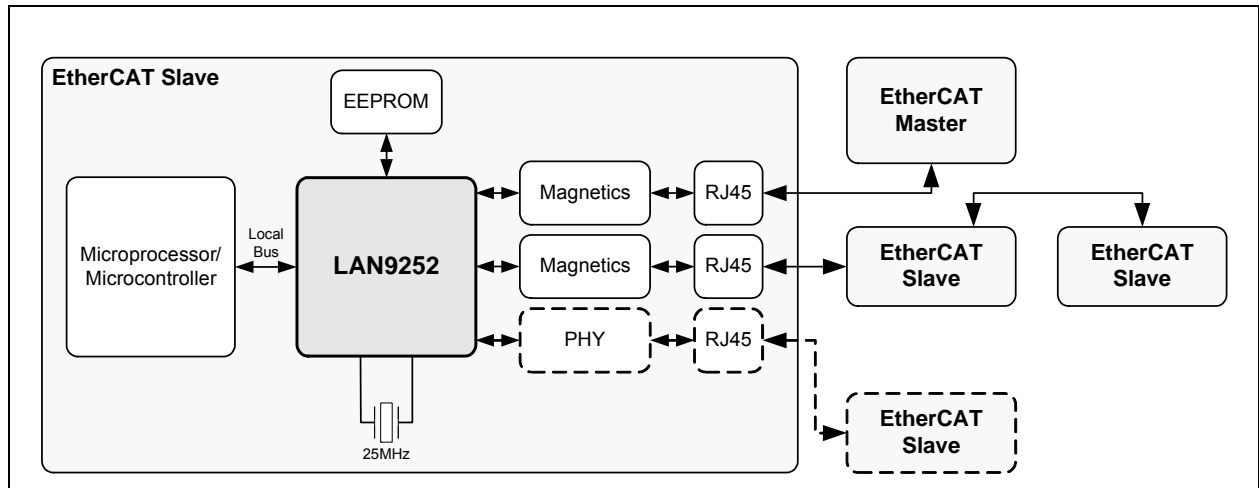
LED support consists of a standard RUN indicator and a LINK / Activity indicator per port. A 64-bit distributed clock is included to enable high-precision synchronization and to provide accurate information about the local timing of data acquisition.

The LAN9252 can be configured to operate via a single 3.3V supply utilizing an integrated 3.3V to 1.2V linear regulator. The linear regulator may be optionally disabled, allowing usage of a high efficiency external regulator for lower system power dissipation.

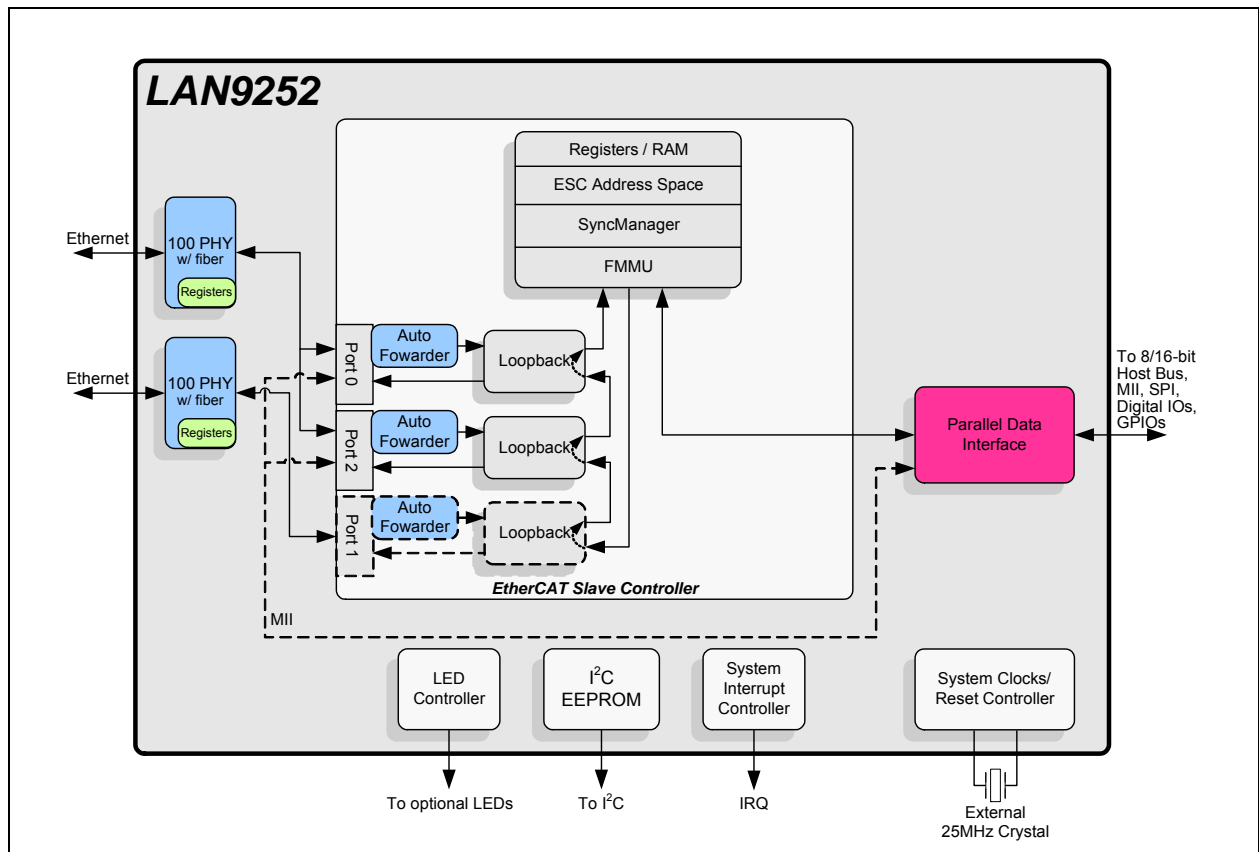


The LAN9252 is available in commercial, industrial, and extended industrial temperature ranges. [Figure 2-1](#) details a typical system application, while [Figure 2-2](#) provides an internal block diagram of the LAN9252.

**FIGURE 2-1: SYSTEM BLOCK DIAGRAM**



**FIGURE 2-2: INTERNAL BLOCK DIAGRAM**



The LAN9252 can operate in Microcontroller, Expansion, or Digital I/O mode:

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**Microcontroller Mode:** The LAN9252 communicates with the microcontroller through an SRAM-like slave interface. The simple, yet highly functional host bus interface provides a glue-less connection to most common 8 or 16-bit microprocessors and microcontrollers as well as 32-bit microprocessors with an 8 or 16-bit external bus.

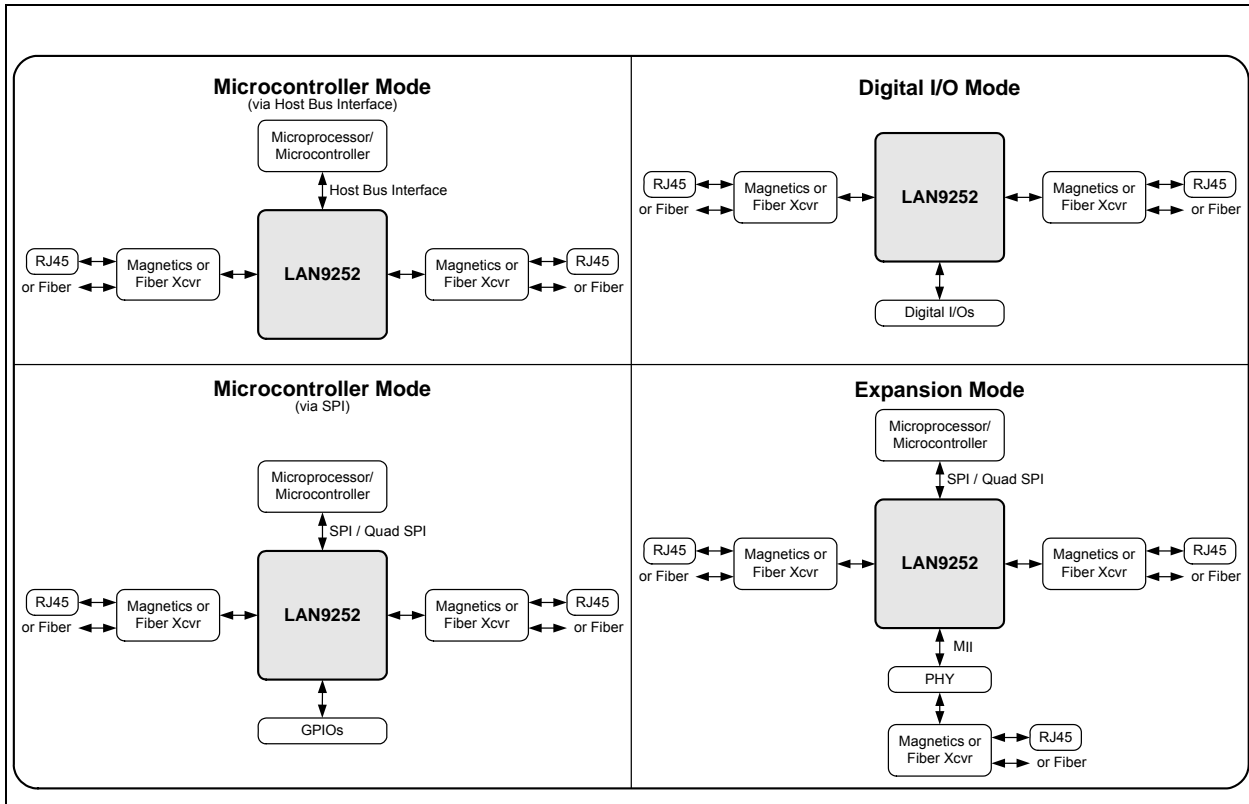
Alternatively, the device can be accessed via SPI or Quad SPI, while also providing up to 16 inputs or outputs for general purpose usage.

**Expansion Mode:** While the device is in SPI or Quad SPI mode, a third networking port can be enabled to provide an additional MII port. This port can be connected to an external PHY, to enable star or tree network topologies, or to another LAN9252 to create a four port solution. This port can be configured for the upstream or downstream direction.

**Digital I/O Mode:** For simple digital modules without microcontrollers, the LAN9252 can operate in Digital I/O Mode where 16 digital signals can be controlled or monitored by the EtherCAT master. Six control signals are also provided.

Figure 2-3 provides a system level overview of each mode of operation.

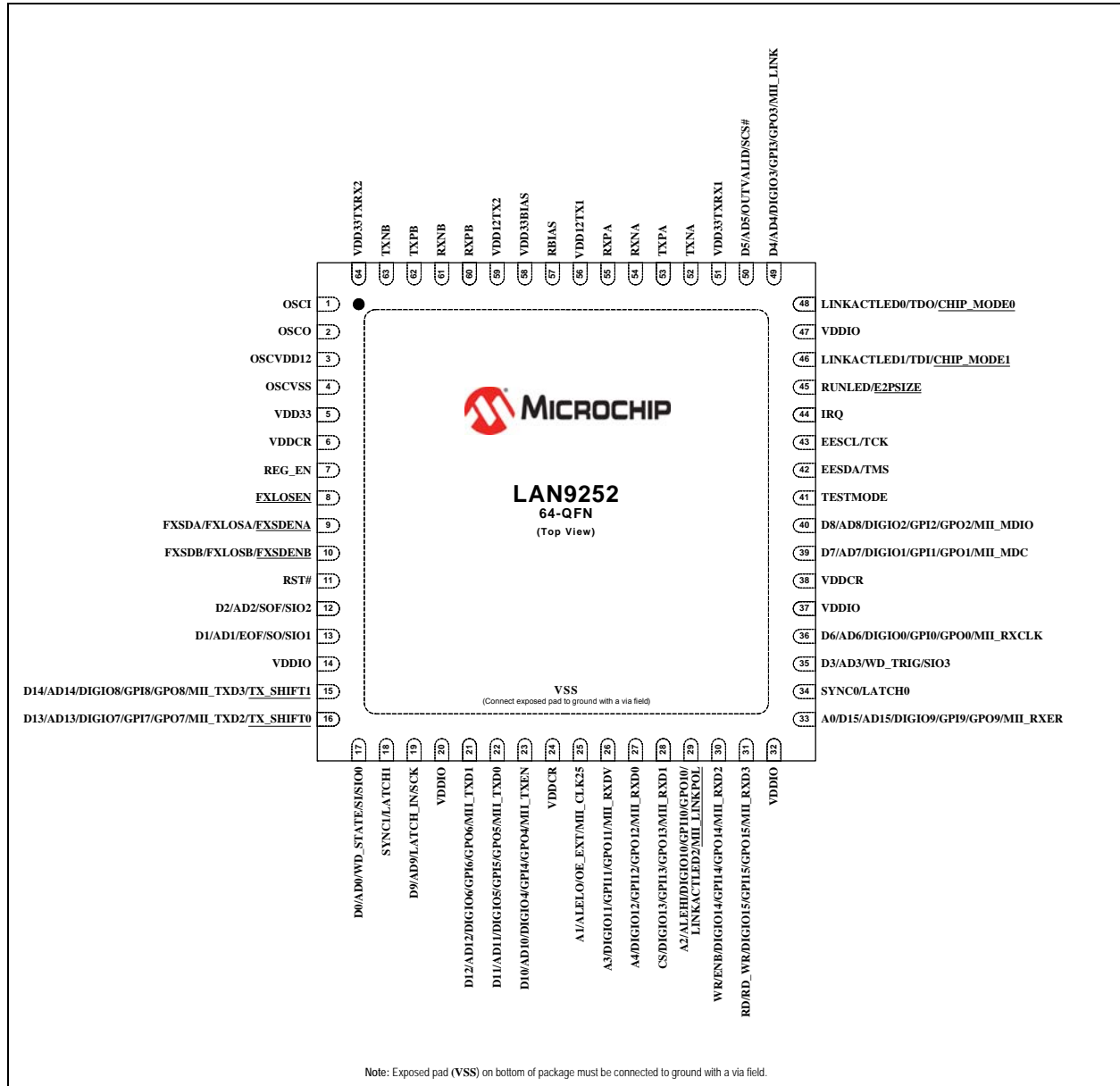
**FIGURE 2-3: MODES OF OPERATION**



## 3.0 PIN DESCRIPTIONS AND CONFIGURATION

### 3.1 64-QFN Pin Assignments

FIGURE 3-1: 64-QFN PIN ASSIGNMENTS (TOP VIEW)



**Note:** When a “#” is used at the end of the signal name, it indicates that the signal is active low. For example, RST# indicates that the reset signal is active low.

The buffer type for each signal is indicated in the “Buffer Type” column of the pin description tables in [Section 3.3, "Pin Descriptions"](#). A description of the buffer types is provided in [Section 1.2, "Buffer Types"](#).

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Table 3-1 details the 64-QFN package pin assignments in table format. As shown, select pin functions may change based on the device's mode of operation. For modes where a specific pin has no function, the table cell will be marked with “-”.

**TABLE 3-1: 64-QFN PACKAGE PIN ASSIGNMENTS**

Pin Number	HBI Indexed Mode Pin Name	HBI Multiplexed Mode Pin Name	Digital I/O Mode Pin Name	SPI with GPIO Mode Pin Name	SPI with MII Mode Pin Name
1	OSCI				
2	OSCO				
3	OSCVDD12				
4	OSCVSS				
5	VDD33				
6	VDDCR				
7	REG_EN				
8	<u>FXLOSEN</u>				
9	FXSDA/FXLOSA/ <u>FXSDENA</u>				
10	FXSDB/FXLOSB/ <u>FXSDENB</u>				
11	RST#				
12	D2	AD2	SOF	SIO2	
13	D1	AD1	EOF	SO/SIO1	
14	VDDIO				
15	D14	AD14	DIGIO8	GPI8/GPO8	<u>MII_TXD3/ TX_SHIFT1</u>
16	D13	AD13	DIGIO7	GPI7/GPO7	<u>MII_TXD2/ TX_SHIFT0</u>
17	D0	AD0	WD_STATE	SI/SIO0	
18	SYNC1/LATCH1				
19	D9	AD9	LATCH_IN	SCK	
20	VDDIO				
21	D12	AD12	DIGIO6	GPI6/GPO6	MII_TXD1
22	D11	AD11	DIGIO5	GPI5/GPO5	MII_TXD0
23	D10	AD10	DIGIO4	GPI4/GPO4	MII_TXEN
24	VDDCR				
25	A1	ALELO	OE_EXT	-	MII_CLK25
26	A3	-	DIGIO11	GPI11/GPO11	MII_RXDV
27	A4	-	DIGIO12	GPI12/GPO12	MII_RXD0
28	CS		DIGIO13	GPI13/GPO13	MII_RXD1
29	A2	ALEHI	DIGIO10	GPI10/GPO10	<u>LINKACTLED2/ MII_LINKPOL</u>
30	WR/ENB		DIGIO14	GPI14/GPO14	MII_RXD2

**TABLE 3-1: 64-QFN PACKAGE PIN ASSIGNMENTS (CONTINUED)**

Pin Number	HBI Indexed Mode Pin Name	HBI Multiplexed Mode Pin Name	Digital I/O Mode Pin Name	SPI with GPIO Mode Pin Name	SPI with MII Mode Pin Name
31	RD/RD_WR		DIGIO15	GPI15/GPO15	MII_RXD3
32	VDDIO				
33	A0/D15	AD15	DIGIO9	GPI9/GPO9	MII_RXER
34	SYNC0/LATCH0				
35	D3	AD3	WD_TRIG	SIO3	
36	D6	AD6	DIGIO0	GPI0/GPO0	MII_RXCLK
37	VDDIO				
38	VDDCR				
39	D7	AD7	DIGIO1	GPI1/GPO1	MII_MDC
40	D8	AD8	DIGIO2	GPI2/GPO2	MII_MDIO
41	TESTMODE				
42	EESDA/TMS				
43	EESCL/TCK				
44	IRQ				
45	RUNLED/ <u>E2PSIZE</u>				
46	LINKACTLED1/ <u>TDI/CHIP_MODE1</u>				
47	VDDIO				
48	LINKACTLED0/ <u>TDO/CHIP_MODE0</u>				
49	D4	AD4	DIGIO3	GPI3/GPO3	MII_LINK
50	D5	AD5	OUTVALID	SCS#	
51	VDD33TXRX1				
52	TXNA				
53	TXPA				
54	RXNA				
55	RXPB				
56	VDD12TX1				
57	RBIAS				
58	VDD33BIAS				
59	VDD12TX2				
60	RXPB				
61	RXNB				
62	TXPB				
63	TXNB				
64	VDD33TXRX2				
Exposed Pad	VSS				



Table 3-2 details the 64-TQFP-EP package pin assignments in table format. As shown, select pin functions may change based on the device's mode of operation. For modes where a specific pin has no function, the table cell will be marked with "-".

**TABLE 3-2: 64-TQFP-EP PACKAGE PIN ASSIGNMENTS**

Pin Number	HBI Indexed Mode Pin Name	HBI Multiplexed Mode Pin Name	Digital I/O Mode Pin Name	SPI with GPIO Mode Pin Name	SPI with MII Mode Pin Name
1	OSCI				
2	OSCO				
3	OSCVDD12				
4	OSCVSS				
5	VDD33				
6	VDDCR				
7	REG_EN				
8	<u>FXLOSEN</u>				
9	<u>FXSDA/FXLOSA/FXSDENA</u>				
10	<u>FXSDB/FXLOSB/FXSDENB</u>				
11	RST#				
12	D2	AD2	SOF	SIO2	
13	D1	AD1	EOF	SO/SIO1	
14	VDDIO				
15	D14	AD14	DIGIO8	GPI8/GPO8	<u>MII_TXD3/ TX_SHIFT1</u>
16	D13	AD13	DIGIO7	GPI7/GPO7	<u>MII_TXD2/ TX_SHIFT0</u>
17	D0	AD0	WD_STATE	SI/SIO0	
18	SYNC1/LATCH1				
19	D9	AD9	LATCH_IN	SCK	
20	VDDIO				
21	D12	AD12	DIGIO6	GPI6/GPO6	MII_TXD1
22	D11	AD11	DIGIO5	GPI5/GPO5	MII_TXD0
23	D10	AD10	DIGIO4	GPI4/GPO4	MII_TXEN
24	VDDCR				
25	A1	ALELO	OE_EXT	-	MII_CLK25
26	A3	-	DIGIO11	GPI11/GPO11	MII_RXDV
27	A4	-	DIGIO12	GPI12/GPO12	MII_RXD0
28	CS		DIGIO13	GPI13/GPO13	MII_RXD1
29	A2	ALEHI	DIGIO10	GPI10/GPO10	<u>LINKACTLED2/ MII_LINKPOL</u>
30	WR/ENB		DIGIO14	GPI14/GPO14	MII_RXD2

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TABLE 3-2: 64-TQFP-EP PACKAGE PIN ASSIGNMENTS (CONTINUED)

Pin Number	HBI Indexed Mode Pin Name	HBI Multiplexed Mode Pin Name	Digital I/O Mode Pin Name	SPI with GPIO Mode Pin Name	SPI with MII Mode Pin Name
31	RD/RD_WR		DIGIO15	GPI15/GPO15	MII_RXD3
32	VDDIO				
33	A0/D15	AD15	DIGIO9	GPI9/GPO9	MII_RXER
34	SYNC0/LATCH0				
35	D3	AD3	WD_TRIG	SIO3	
36	D6	AD6	DIGIO0	GPI0/GPO0	MII_RXCLK
37	VDDIO				
38	VDDCR				
39	D7	AD7	DIGIO1	GPI1/GPO1	MII_MDC
40	D8	AD8	DIGIO2	GPI2/GPO2	MII_MDIO
41	TESTMODE				
42	EESDA/TMS				
43	EESCL/TCK				
44	IRQ				
45	RUNLED/ <u>E2PSIZE</u>				
46	LINKACTLED1/ <u>TDI/CHIP MODE1</u>				
47	VDDIO				
48	LINKACTLED0/ <u>TDO/CHIP MODE0</u>				
49	D4	AD4	DIGIO3	GPI3/GPO3	MII_LINK
50	D5	AD5	OUTVALID	SCS#	
51	VDD33TXRX1				
52	TXNA				
53	TXPA				
54	RXNA				
55	RXPB				
56	VDD12TX1				
57	RBIAS				
58	VDD33BIAS				
59	VDD12TX2				
60	RXPB				
61	RXNB				
62	TXPB				
63	TXNB				
64	VDD33TXRX2				
Exposed Pad	VSS				



## 3.3 Pin Descriptions

This section contains descriptions of the various LAN9252 pins. The pin descriptions have been broken into functional groups as follows:

- [LAN Port A Pin Descriptions](#)
- [LAN Port B Pin Descriptions](#)
- [LAN Port A & B Power and Common Pin Descriptions](#)
- [EtherCAT MII Port & Configuration Strap Pin Descriptions](#)
- [Host Bus Pin Descriptions](#)
- [SPI/SQI Pin Descriptions](#)
- [EtherCAT Distributed Clock Pin Descriptions](#)
- [EtherCAT Digital I/O and GPIO Pin Descriptions](#)
- [EEPROM Pin Descriptions](#)
- [LED & Configuration Strap Pin Descriptions](#)
- [Miscellaneous Pin Descriptions](#)
- [JTAG Pin Descriptions](#)
- [Core and I/O Power Pin Descriptions](#)

**TABLE 3-3: LAN PORT A PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	Port A TP TX/RX Positive Channel 1	<b>TXPA</b>	AIO	Port A Twisted Pair Transmit/Receive Positive Channel 1. See <a href="#">Note 1</a>
	Port A FX TX Positive		OLVPECL	Port A Fiber Transmit Positive.
1	Port A TP TX/RX Negative Channel 1	<b>TXNA</b>	AIO	Port A Twisted Pair Transmit/Receive Negative Channel 1. See <a href="#">Note 1</a> .
	Port A FX TX Negative		OLVPECL	Port A Fiber Transmit Negative.
1	Port A TP TX/RX Positive Channel 2	<b>RXPA</b>	AIO	Port A Twisted Pair Transmit/Receive Positive Channel 2. See <a href="#">Note 1</a> .
	Port A FX RX Positive		AI	Port A Fiber Receive Positive.
1	Port A TP TX/RX Negative Channel 2	<b>RXNA</b>	AIO	Port A Twisted Pair Transmit/Receive Negative Channel 2. See <a href="#">Note 1</a> .
	Port A FX RX Negative		AI	Port A Fiber Receive Negative.

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**TABLE 3-3: LAN PORT A PIN DESCRIPTIONS (CONTINUED)**

Num Pins	Name	Symbol	Buffer Type	Description
1	Port A FX Signal Detect (SD)	<b>FXSDA</b>	ILVPECL	Port A Fiber Signal Detect. When FX-LOS mode is not selected, this pin functions as the Signal Detect input from the external transceiver. A level above 2 V (typ.) indicates valid signal.  When FX-LOS mode is selected, the input buffer is disabled.
	Port A FX Loss Of Signal (LOS)	<b>FXLOSA</b>	IS (PU)	Port A Fiber Loss of Signal. When FX-LOS mode is selected (via <a href="#">fx_los_strap_1</a> ), this pin functions as the Loss of Signal input from the external transceiver. A high indicates LOS while a low indicates valid signal.  When FX-LOS mode is not selected, the input buffer and pull-up are disabled.
	Port A FX-SD Enable Strap	<u><b>FXSDENA</b></u>	AI	Port A FX-SD Enable. When FX-LOS mode is not selected, this strap input selects between FX-SD and copper twisted pair mode. A level above 1 V (typ.) selects FX-SD.  When FX-LOS mode is selected, the input buffer is disabled.  See <a href="#">Note 2</a> .

**Note 1:** In copper mode, either channel 1 or 2 may function as the transmit pair while the other channel functions as the receive pair. The pin name symbols for the twisted pair pins apply to a normal connection. If HP Auto-MDIX is enabled and a reverse connection is detected or manually selected, the RX and TX pins will be swapped internally.

**Note 2:** Configuration strap pins are identified by an underlined symbol name. Configuration strap values are latched on power-on reset or **RST#** de-assertion. Refer to [Section 7.0, "Configuration Straps," on page 51](#) for more information.

**Note:** Port A is connected to the EtherCAT port 0 or 2.

**TABLE 3-4: LAN PORT B PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	Port B TP TX/RX Positive Channel 1	<b>TXPB</b>	AIO	Port B Twisted Pair Transmit/Receive Positive Channel 1. See <a href="#">Note 3</a>
	Port B FX TX Positive		OLVPECL	Port B Fiber Transmit Positive.
1	Port B TP TX/RX Negative Channel 1	<b>TXNB</b>	AIO	Port B Twisted Pair Transmit/Receive Negative Channel 1. See <a href="#">Note 3</a> .
	Port B FX TX Negative		OLVPECL	Port B Fiber Transmit Negative.

**TABLE 3-4: LAN PORT B PIN DESCRIPTIONS (CONTINUED)**

Num Pins	Name	Symbol	Buffer Type	Description
1	Port BTP TX/RX Positive Channel 2	<b>RXPB</b>	AIO	Port B Twisted Pair Transmit/Receive Positive Channel 2. See <a href="#">Note 3</a> .
	Port B FX RX Positive		AI	Port B Fiber Receive Positive.
1	Port B TP TX/RX Negative Channel 2	<b>RXNB</b>	AIO	Port B Twisted Pair Transmit/Receive Negative Channel 2. See <a href="#">Note 3</a> .
	Port B FX RX Negative		AI	Port B Fiber Receive Negative.
1	Port B FX Signal Detect (SD)	<b>FXSDB</b>	ILVPECL	Port B Fiber Signal Detect. When FX-LOS mode is not selected, this pin functions as the Signal Detect input from the external transceiver. A level above 2 V (typ.) indicates valid signal.  When FX-LOS mode is selected, the input buffer is disabled.
	Port B FX Loss Of Signal (LOS)	<b>FXLOSSB</b>	IS (PU)	Port B Fiber Loss of Signal. When FX-LOS mode is selected (via <a href="#">fx_los_strap_2</a> ), this pin functions as the Loss of Signal input from the external transceiver. A high indicates LOS while a low indicates valid signal.  When FX-LOS mode is not selected, the input buffer and pull-up are disabled.
	Port B FX-SD Enable Strap	<u><b>FXSDENB</b></u>	AI	Port B FX-SD Enable. When FX-LOS mode is not selected, this strap input selects between FX-SD and copper twisted pair mode. A level above 1 V (typ.) selects FX-SD.  When FX-LOS mode is selected, the input buffer is disabled.  See <a href="#">Note 4</a> .

**Note 3:** In copper mode, either channel 1 or 2 may function as the transmit pair while the other channel functions as the receive pair. The pin name symbols for the twisted pair pins apply to a normal connection. If HP Auto-MDIX is enabled and a reverse connection is detected or manually selected, the RX and TX pins will be swapped internally.

**Note 4:** Configuration strap pins are identified by an underlined symbol name. Configuration strap values are latched on power-on reset or RST# de-assertion. Refer to [Section 7.0, "Configuration Straps,"](#) on page 51 for more information.

**Note:** Port B is connected to EtherCAT port 1.

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**TABLE 3-5: LAN PORT A & B POWER AND COMMON PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	Bias Reference	<b>RBIAS</b>	AI	Used for internal bias circuits. Connect to an external 12.1 kΩ, 1% resistor to ground.  Refer to the device reference schematic for connection information.  <b>Note:</b> The nominal voltage is 1.2 V and the resistor will dissipate approximately 1 mW of power.
1	Port A and B FX-LOS Enable Strap	<b><u>FXLOSEN</u></b>	AI	Port A and B FX-LOS Enable. This 3 level strap input selects between FX-LOS and FX-SD / copper twisted pair mode.  A level below 1 V (typ.) selects FX-SD / copper twisted pair for ports A and B, further determined by <a href="#">FXSDENA</a> and <a href="#">FXSDENB</a> .  A level of 1.5 V selects FX-LOS for port A and FX-SD / copper twisted pair for port B, further determined by <a href="#">FXSDENB</a> .  A level above 2 V (typ.) selects FX-LOS for ports A and B.
1	+3.3 V Port A Analog Power Supply	<b>VDD33TXRX1</b>	P	See <a href="#">Note 5</a> .
1	+3.3 V Port B Analog Power Supply	<b>VDD33TXRX2</b>	P	See <a href="#">Note 5</a> .
1	+3.3 V Master Bias Power Supply	<b>VDD33BIAS</b>	P	See <a href="#">Note 5</a> .
1	Port A Transmitter +1.2 V Power Supply	<b>VDD12TX1</b>	P	This pin is supplied from either an external 1.2 V supply or from the device's internal regulator via the PCB. This pin must be tied to the <b>VDD12TX2</b> pin for proper operation.  See <a href="#">Note 5</a> .
1	Port B Transmitter +1.2 V Power Supply	<b>VDD12TX2</b>	P	This pin is supplied from either an external 1.2 V supply or from the device's internal regulator via the PCB. This pin must be tied to the <b>VDD12TX1</b> pin for proper operation.  See <a href="#">Note 5</a> .

**Note 5:** Refer to [Section 4.0, "Power Connections,"](#) on page 29, the device reference schematics, and the device LANCheck schematic checklist for additional connection information.

**TABLE 3-6: ETHERCAT MII PORT & CONFIGURATION STRAP PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	25 MHz Clock	<b>MII_CLK25</b>	VO12 <a href="#">Note 6</a>	This pin is a free-running 25 MHz clock that can be used as the clock input to the PHY.
4	Receive Data MII Port	<b>MII_RXD[3:0]</b>	VIS (PD)	These pins are the receive data from the external PHY.
1	Receive Data Valid MII Port	<b>MII_RXDV</b>	VIS (PD)	This pin is the receive data valid signal from the external PHY.
1	Receive Error MII Port	<b>MII_RXER</b>	VIS (PD)	This pin is the receive error signal from the external PHY.
1	Receive Clock MII Port	<b>MII_RXCLK</b>	VIS (PD)	This pin is the receive clock from the external PHY.
4	Transmit Data MII Port	<b>MII_TXD[3:0]</b>	VO8	These pins are the transmit data to the external PHY.
	MII Transmit Timing Shift Configuration Strap	<b><u>TX_SHIFT[1:0]</u></b>	VIS (PU) <a href="#">Note 7</a>	These straps configure the value of the external MII Bus TX timing shift hard-strap. See <a href="#">Note 8</a> .  <b>TX_SHIFT[1]</b> is on <b>MII_TXD[3]</b> and <b>TX_SHIFT[0]</b> is on <b>MII_TXD[2]</b> .
1	Transmit Data Enable MII Port	<b>MII_TXEN</b>	VO8	This pin is the transmit data enable signal to the external PHY.
1	Link Status MII Port	<b>MII_LINK</b>	VIS	This pin is the provided by the PHY to indicate that a 100 Mbit/s Full Duplex link is established. The polarity is configurable via the <a href="#">link_pol_strap_mii</a> strap.
1	SMI Clock	<b>MII_MDC</b>	VO8	This pin is the serial management clock to the external PHY.
1	SMI Data	<b>MII_MDIO</b>	VIS/VO8	This pin is the serial management interface data input/output to the external PHY.  <b>Note:</b> An external pull-up is required to ensure that the non-driven state of the MDIO signal is a logic one.

**Note 6:** A series terminating resistor is recommended for the best PCB signal integrity.

**Note 7:** An external supplemental pull-up may be needed, depending upon the input current loading of the external MAC/PHY device.

**Note 8:** Configuration strap pins are identified by an underlined symbol name. Configuration strap values are latched on power-on reset or **RST#** de-assertion. Refer to [Section 7.0, "Configuration Straps,"](#) on page 51 for more information.

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**TABLE 3-7: HOST BUS PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	Read	<b>RD</b>	VIS	This pin is the host bus read strobe. Normally active low, the polarity can be changed via the <a href="#">HBI Read, Read/Write Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).
	Read or Write	<b>RD_WR</b>	VIS	This pin is the host bus direction control. Used in conjunction with the <a href="#">ENB</a> pin, it indicates a read or write operation. The normal polarity is read when 1, write when 0 (R/nW) but can be changed via the <a href="#">HBI Read, Read/Write Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).
1	Write	<b>WR</b>	VIS	This pin is the host bus write strobe. Normally active low, the polarity can be changed via the <a href="#">HBI Write, Enable Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).
	Enable	<b>ENB</b>	VIS	This pin is the host bus data enable strobe. Used in conjunction with the <a href="#">RD_WR</a> pin it indicates the data phase of the operation. Normally active low, the polarity can be changed via the <a href="#">HBI Write, Enable Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).
1	Chip Select	<b>CS</b>	VIS	This pin is the host bus chip select and indicates that the device is selected for the current transfer. Normally active low, the polarity can be changed via the <a href="#">HBI Chip Select Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).
5	Address	<b>A[4:0]</b>	VIS	These pins provide the address for non-multiplexed address mode. In 16-bit data mode, bit 0 is not used.

**TABLE 3-7: HOST BUS PIN DESCRIPTIONS (CONTINUED)**

Num Pins	Name	Symbol	Buffer Type	Description
16	Data	D[15:0]	VIS/VO8	<p>These pins are the host bus data bus for non-multiplexed address mode.</p> <p>In 8-bit data mode, bits 15-8 are not used and their input and output drivers are disabled.</p>
	Address & Data	AD[15:0]	VIS/VO8	<p>These pins are the host bus address / data bus for multiplexed address mode.</p> <p>Bits 15-8 provide the upper byte of address for single phase multiplexed address mode.</p> <p>Bits 7-0 provide the lower byte of address for single phase multiplexed address mode and both bytes of address for dual phase multiplexed address mode.</p> <p>In 8-bit data dual phase multiplexed address mode, bits 15-8 are not used and their input and output drivers are disabled.</p>
1	Address Latch Enable High	ALEHI	VIS	<p>This pin indicates the address phase for multiplexed address modes. It is used to load the higher address byte in dual phase multiplexed address mode.</p> <p>Normally active low (address saved on rising edge), the polarity can be changed via the <a href="#">HBI ALE Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).</p>
1	Address Latch Enable Low	ALELO	VIS	<p>This pin indicates the address phase for multiplexed address modes. It is used to load both address bytes in single phase multiplexed address mode and the lower address byte in dual phase multiplexed address mode.</p> <p>Normally active low (address saved on rising edge), the polarity can be changed via the <a href="#">HBI ALE Polarity</a> bit of the <a href="#">PDI Configuration Register</a> (HBI Modes).</p>

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**TABLE 3-8: SPI/SQI PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	SPI/SQI Slave Chip Select	SCS#	VIS (PU)	This pin is the SPI/SQI slave chip select input. When low, the SPI/SQI slave is selected for SPI/SQI transfers. When high, the SPI/SQI serial data output(s) is(are) 3-stated.
1	SPI/SQI Slave Serial Clock	SCK	VIS (PU)	This pin is the SPI/SQI slave serial clock input.
4	SPI/SQI Slave Serial Data Input/Output	SIO[3:0]	VIS/VO8 (PU)	These pins are the SPI/SQI slave data input and output for multiple bit I/O.
	SPI Slave Serial Data Input	SI	VIS (PU)	This pin is the SPI slave serial data input. <b>SI</b> is shared with the <b>SIO0</b> pin.
	SPI Slave Serial Data Output	SO	VO8 (PU) Note 9	This pin is the SPI slave serial data output. <b>SO</b> is shared with the <b>SIO1</b> pin.

**Note 9:** Although this pin is an output for SPI instructions, it includes a pull-up since it is also SIO bit 1.

**TABLE 3-9: ETHERCAT DISTRIBUTED CLOCK PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
2	Sync	SYNC[1] SYNC[0]	VO8	These pins are the Distributed Clock Sync (OUT) or Latch (IN) signals. The direction is bitwise configurable.  <b>Note:</b> These signals are not driven (high impedance) until the EEPROM is loaded.
	Latch	LATCH[1] LATCH[0]	VIS	

**TABLE 3-10: ETHERCAT DIGITAL I/O AND GPIO PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
16	General Purpose Input	GPI[15:0]	VIS	These pins are the general purpose inputs and are directly mapped into the <b>General Purpose Inputs Register</b> . Consistency of the general purpose inputs is not provided.
	General Purpose Output	GPO[15:0]	VO8	These pins are the general purpose outputs and reflect the values of the <b>General Purpose Outputs Register</b> without watchdog protection.  <b>Note:</b> These signals are not driven (high impedance) until the EEPROM is loaded.
16	Digital I/O	DIGIO[15:0]	VIS/VO8	These pins are the input/output or bidirectional data.  <b>Note:</b> These signals are not driven (high impedance) until the EEPROM is loaded.
1	Output Valid	OUTVALID	VO8	This pin indicates that the outputs are valid and can be captured into external registers.  <b>Note:</b> The signal is not driven (high impedance) until the EEPROM is loaded.



**TABLE 3-10: ETHERCAT DIGITAL I/O AND GPIO PIN DESCRIPTIONS (CONTINUED)**

Num Pins	Name	Symbol	Buffer Type	Description
1	Latch In	LATCH_IN	VIS	This pin is the external data latch signal. The input data is sampled each time a rising edge of LATCH_IN is recognized.
1	Watchdog Trigger	WD_TRIG	VO8	This pin is the SyncManager Watchdog Trigger output. <b>Note:</b> The signal is not driven (high impedance) until the EEPROM is loaded.
1	Watchdog State	WD_STATE	VO8	This pin is the SyncManager Watchdog State output. A 0 indicates the watchdog has expired. <b>Note:</b> The signal is not driven (high impedance) until the EEPROM is loaded.
1	Start of Frame	SOF	VO8	This pin is the Start of Frame output and indicates the start of an Ethernet/EtherCAT frame. <b>Note:</b> The signal is not driven (high impedance) until the EEPROM is loaded.
1	End of Frame	EOF	VO8	This pin is the End of Frame output and indicates the end of an Ethernet/EtherCAT frame. <b>Note:</b> The signal is not driven (high impedance) until the EEPROM is loaded.
1	Output Enable	OE_EXT	VIS	This pin is the Output Enable input. When low, it clears the output data.

**TABLE 3-11: EEPROM PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	EEPROM I <sup>2</sup> C Serial Data Input/Output	EESDA	VIS/VOD8	When the device is accessing an external EEPROM this pin is the I <sup>2</sup> C serial data input/open-drain output. <b>Note:</b> This pin must be pulled-up by an external resistor at all times.
1	EEPROM I <sup>2</sup> C Serial Clock	EESCL	VOD8	When the device is accessing an external EEPROM this pin is the I <sup>2</sup> C clock open-drain output. <b>Note:</b> This pin must be pulled-up by an external resistor at all times.

**TABLE 3-12: LED & CONFIGURATION STRAP PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	Link/Activity LED Port 2	<b>LINKACTLED2</b>	VOD12/ VOS12	<p>This pin is the Link/Activity LED output (off=no link, on=link without activity, blinking=link and activity) for port 2.</p> <p>This pin is configured to be an open-drain/open-source output. The choice of open-drain vs. open-source as well as the polarity of this pin depends upon the strap value sampled at reset.</p> <p><b>Note:</b> Refer to <a href="#">Section 12.10, "LEDs,"</a> on <a href="#">page 208</a> to additional information.</p>
	MII Port Link Polarity Configuration Strap	<b><u>MII LINKPOL</u></b>	VIS (PU)	<p>This strap configures the polarity of the <b>MII_LINK</b> pin by setting the value of <b>link_pol_strap_mii</b>. See <a href="#">Note 10</a>.</p>
1	Run LED	<b>RUNLED</b>	VOD12/ VOS12	<p>This pin is the Run LED output and is controlled by the <b>AL Status Register</b>.</p> <p>This pin is configured to be open-drain/open-source output. The choice of open-drain vs. open-source as well as the polarity of this pin depends upon the strap value sampled at reset.</p> <p><b>Note:</b> Refer to <a href="#">Section 12.10, "LEDs,"</a> on <a href="#">page 208</a> to additional information.</p>
	EEPROM Size Configuration Strap	<b><u>E2PSIZE</u></b>	VIS (PU)	<p>This strap configures the value of the EEPROM size hard-strap. See <a href="#">Note 10</a>.</p> <p>A low selects 1K bits (128 x 8) through 16K bits (2K x 8).</p> <p>A high selects 32K bits (4K x 8) through 4Mbits (512K x 8).</p>
1	Link / Activity LED Port 1	<b>LINKACTLED1</b>	VOD12/ VOS12	<p>This pin is the Link/Activity LED output (off=no link, on=link without activity, blinking=link and activity) for port 1.</p> <p>This pin is configured to be open-drain/open-source output. The choice of open-drain vs. open-source as well as the polarity of this pin depends upon the strap value sampled at reset.</p> <p><b>Note:</b> Refer to <a href="#">Section 12.10, "LEDs,"</a> on <a href="#">page 208</a> to additional information.</p>
	Chip Mode Configuration Strap 1	<b><u>CHIP MODE1</u></b>	VIS (PU)	<p>This strap, along with <b>CHIP MODE0</b>, configures the value of the Chip Mode hard-strap. See <a href="#">Note 10</a>.</p>

**TABLE 3-12: LED & CONFIGURATION STRAP PIN DESCRIPTIONS (CONTINUED)**

Num Pins	Name	Symbol	Buffer Type	Description
1	Link / Activity LED Port 0	<b>LINKACTLED0</b>	VOD12/ VOS12	<p>This pin is the Link/Activity LED output (off=no link, on=link without activity, blinking=link and activity) for port 0.</p> <p>This pin is configured to be open-drain/open-source output. The choice of open-drain vs. open-source as well as the polarity of this pin depends upon the strap value sampled at reset.</p> <p><b>Note:</b> Refer to <a href="#">Section 12.10, "LEDs,"</a> on <a href="#">page 208</a> to additional information.</p>
	Chip Mode Configuration Strap 0	<b><u>CHIP_MODE0</u></b>	VIS (PU)	<p>This strap, along with <b>CHIP_MODE1</b>, configures the value of the Chip Mode hard-strap. See <a href="#">Note 10</a>.</p>

**Note 10:** Configuration strap pins are identified by an underlined symbol name. Configuration strap values are latched on power-on reset or RST# de-assertion. Refer to [Section 7.0, "Configuration Straps,"](#) on [page 51](#) for more information.

**TABLE 3-13: MISCELLANEOUS PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	Interrupt Output	<b>IRQ</b>	VO8/VOD8	<p>Interrupt request output. The polarity, source and buffer type of this signal is programmable via the <a href="#">Interrupt Configuration Register (IRQ_CFG)</a>. For more information, refer to <a href="#">Section 8.0, "System Interrupts,"</a> on <a href="#">page 53</a>.</p>
1	System Reset Input	<b>RST#</b>	VIS/VOD8 (PU)	<p>As an input, this active low signal allows external hardware to reset the device. The device also contains an internal power-on reset circuit. Thus this signal may be left unconnected if an external hardware reset is not needed. When used this signal must adhere to the reset timing requirements as detailed in the <a href="#">Section 18.0, "Operational Characteristics,"</a> on <a href="#">page 307</a>.</p> <p>As an output, this signal is driven low during POR or in response to an EtherCAT reset command sequence from the Master Controller or Host interface.</p>
1	Regulator Enable	<b>REG_EN</b>	AI	<p>When tied to 3.3 V, the internal 1.2 V regulators are enabled.</p>
1	Test Mode	<b>TESTMODE</b>	VIS (PD)	<p>This pin must be tied to VSS for proper operation.</p>
1	Crystal Input	<b>OSCI</b>	ICLK	<p>External 25 MHz crystal input. This signal can also be driven by a single-ended clock oscillator. When this method is used, <b>OSCO</b> should be left unconnected.</p>
1	Crystal Output	<b>OSCO</b>	OCLK	<p>External 25 MHz crystal output.</p>
1	Crystal +1.2 V Power Supply	<b>OSCVDD12</b>	P	<p>Supplied by the on-chip regulator unless configured for regulator off mode via <b>REG_EN</b>.</p>
1	Crystal Ground	<b>OSCVSS</b>	P	<p>Crystal ground.</p>

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**TABLE 3-14: JTAG PIN DESCRIPTIONS**

Num Pins	Name	Symbol	Buffer Type	Description
1	JTAG Test Mux Select	TMS	VIS	JTAG test mode select
1	JTAG Test Clock	TCK	VIS	JTAG test clock
1	JTAG Test Data Input	TDI	VIS	JTAG data input
1	JTAG Test Data Output	TDO	VO12	JTAG data output

**TABLE 3-15: CORE AND I/O POWER PIN DESCRIPTIONS**

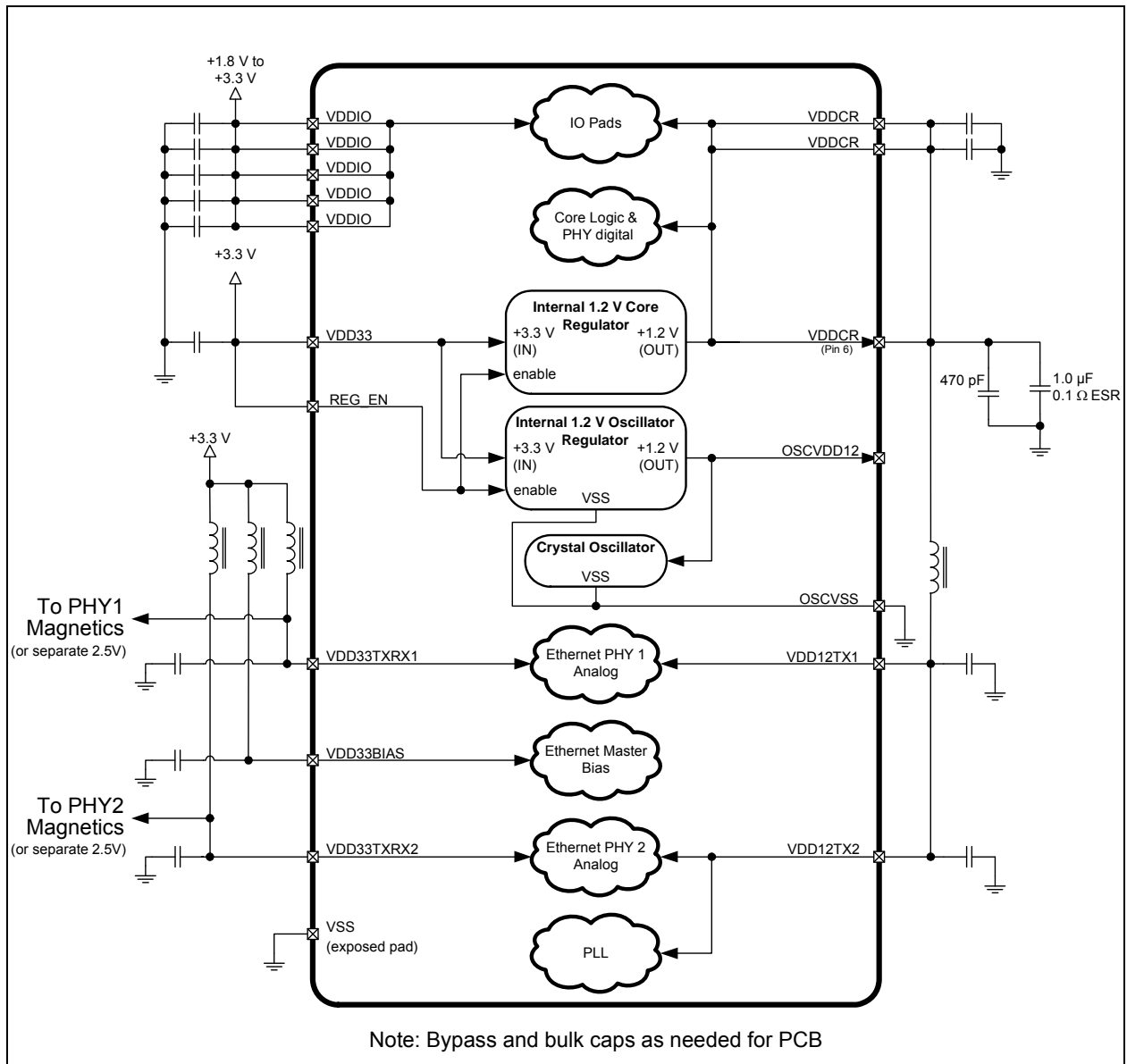
Num Pins	Name	Symbol	Buffer Type	Description
1	Regulator +3.3 V Power Supply	VDD33	P	+3.3 V power supply for internal regulators. See <a href="#">Note 11</a> . <b>Note:</b> +3.3 V must be supplied to this pin even if the internal regulators are disabled.
5	+1.8 V to +3.3 V Variable I/O Power	VDDIO	P	+1.8 V to +3.3 V variable I/O power. See <a href="#">Note 11</a> .
3	+1.2 V Digital Core Power Supply	VDDCR	P	Supplied by the on-chip regulator unless configured for regulator off mode via <a href="#">REG_EN</a> . 1 $\mu$ F and 470 pF decoupling capacitors in parallel to ground should be used on pin 6. See <a href="#">Note 11</a> .
1 pad	Ground	VSS	P	Common ground. This exposed pad must be connected to the ground plane with a via array.

**Note 11:** Refer to [Section 4.0, "Power Connections,"](#) on page 29, the device reference schematic, and the device LANCheck schematic checklist for additional connection information.

## 4.0 POWER CONNECTIONS

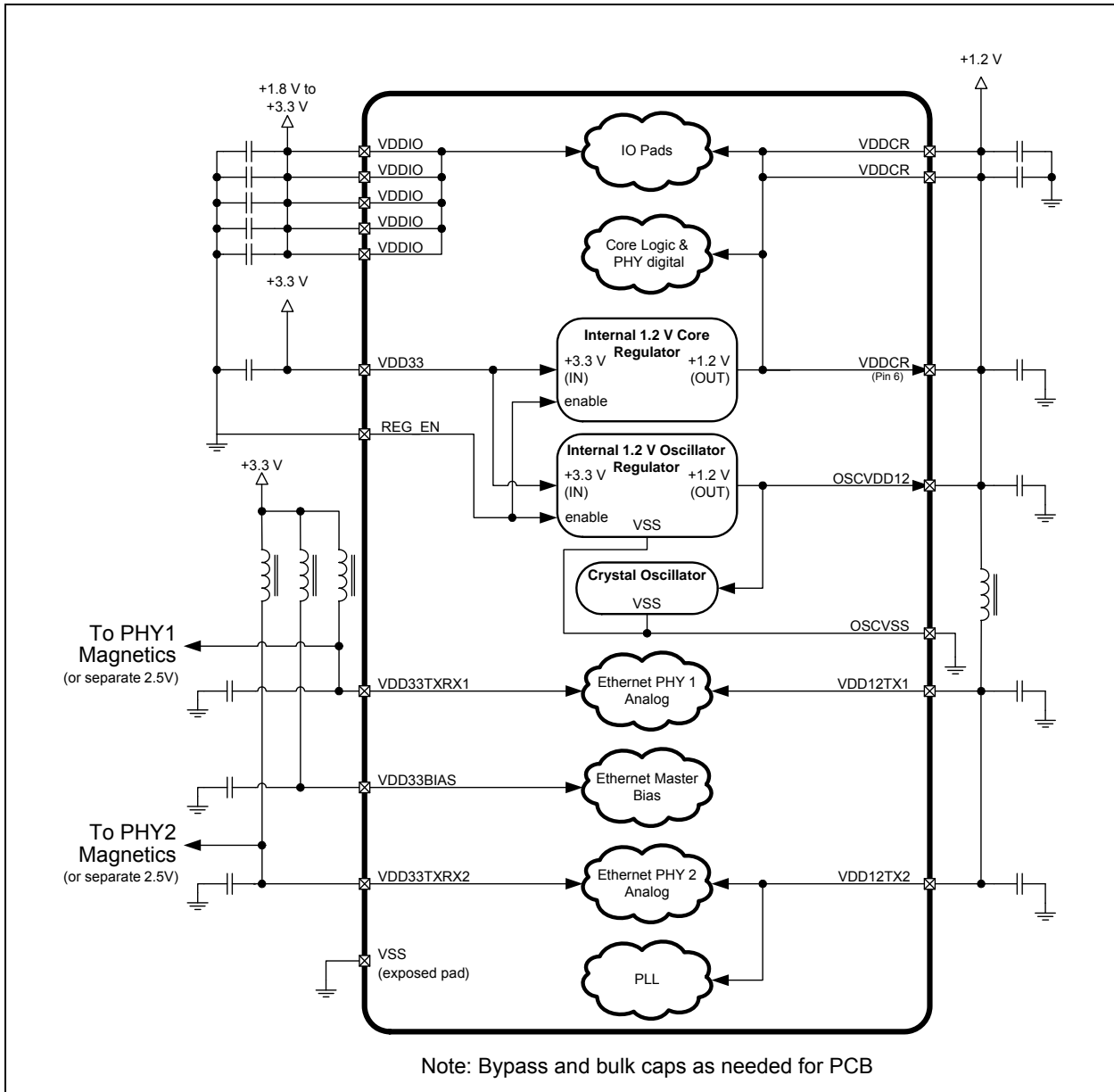
Figure 4-1 and Figure 4-2 illustrate the device power connections for regulator enabled and disabled cases, respectively. Refer to the device reference schematic and the device LANCheck schematic checklist for additional information. Section 4.1 provides additional information on the devices internal voltage regulators.

**FIGURE 4-1: POWER CONNECTIONS - REGULATORS ENABLED**



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FIGURE 4-2: POWER CONNECTIONS - REGULATORS DISABLED



## 4.1 Internal Voltage Regulators

The device contains two internal 1.2 V regulators:

- [1.2 V Core Regulator](#)
- [1.2 V Crystal Oscillator Regulator](#)

### 4.1.1 1.2 V CORE REGULATOR

The core regulator supplies 1.2 V volts to the main core digital logic, the I/O pads, and the PHYs' digital logic and can be used to supply the 1.2 V power to the PHY analog sections (via an external connection).

When the **REG\_EN** input pin is connected to 3.3 V, the core regulator is enabled and receives 3.3 V on the **VDD33** pin. A 1.0 uF 0.1  $\Omega$  ESR capacitor must be connected to the **VDDCR** pin associated with the regulator.

When the **REG\_EN** input pin is connected to **VSS**, the core regulator is disabled. However, 3.3 V must still be supplied to the **VDD33** pin. The 1.2 V core voltage must then be externally input into the **VDDCR** pins.

### 4.1.2 1.2 V CRYSTAL OSCILLATOR REGULATOR

The crystal oscillator regulator supplies 1.2 V volts to the crystal oscillator. When the **REG\_EN** input pin is connected to 3.3 V, the crystal oscillator regulator is enabled and receives 3.3 V on the **VDD33** pin. An external capacitor is not required.

When the **REG\_EN** input pin is connected to **VSS**, the crystal oscillator regulator is disabled. However, 3.3 V must still be supplied to the **VDD33** pin. The 1.2 V crystal oscillator voltage must then be externally input into the **OSCVDD12** pin.

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## 5.0 REGISTER MAP

This chapter details the device register map and summarizes the various directly addressable System Control and Status Registers (CSRs). Detailed descriptions of the System CSRs are provided in the chapters corresponding to their function. Additional indirectly addressable registers are available in the various sub-blocks of the device. These registers are also detailed in their corresponding chapters.

### **Directly Addressable Registers**

- [Section 12.13, "EtherCAT CSR and Process Data RAM Access Registers \(Directly Addressable\)," on page 214](#)
- [Section 5.1, "System Control and Status Registers," on page 34](#)

### **Indirectly Addressable Registers**

- [Section 11.2.16, "PHY Registers," on page 142](#)
- [Section 12.14, "EtherCAT Core CSR Registers \(Indirectly Addressable\)," on page 223](#)

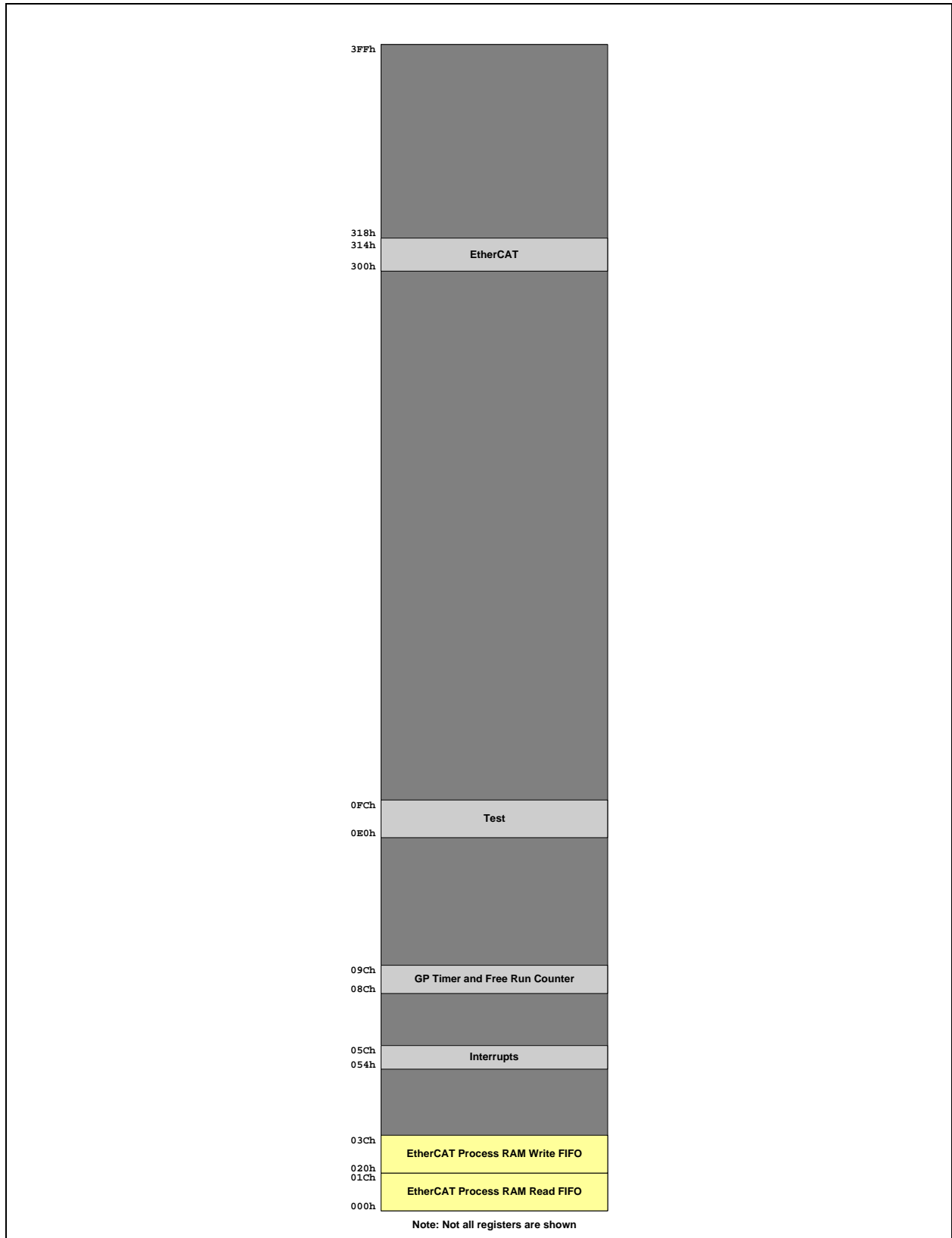
[Figure 5-1](#) contains an overall base register memory map of the device. This memory map is not drawn to scale, and should be used for general reference only. [Table 5-1](#) provides a summary of all directly addressable CSRs and their corresponding addresses.

**Note:** Register bit type definitions are provided in [Section 1.3, "Register Nomenclature," on page 7](#).

Not all device registers are memory mapped or directly addressable. For details on the accessibility of the various device registers, refer the register sub-sections listed above.



**FIGURE 5-1: REGISTER ADDRESS MAP**



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## 5.1 System Control and Status Registers

The System CSRs are directly addressable memory mapped registers with a base address offset range of 050h to 314h. These registers are addressable by the Host via the Host Bus Interface (HBI) or SPI/SQI. For more information on the various device modes and their corresponding address configurations, see [Section 2.0, "General Description," on page 8](#).

[Table 5-1](#) lists the System CSRs and their corresponding addresses in order. All system CSRs are reset to their default value on the assertion of a chip-level reset.

The System CSRs can be divided into the following sub-categories. Each of these sub-categories is located in the corresponding chapter and contains the System CSR descriptions of the associated registers. The register descriptions are categorized as follows:

- [Section 6.2.3, "Reset Registers," on page 42](#)
- [Section 6.3.5, "Power Management Registers," on page 47](#)
- [Section 8.3, "Interrupt Registers," on page 56](#)
- [Section 12.13, "EtherCAT CSR and Process Data RAM Access Registers \(Directly Addressable\)," on page 214](#)
- [Section 16.1, "Miscellaneous System Configuration & Status Registers," on page 301](#)

**Note:** Unlisted registers are reserved for future use.

**TABLE 5-1: SYSTEM CONTROL AND STATUS REGISTERS**

Address	Register Name (Symbol)
000h-01Ch	<a href="#">EtherCAT Process RAM Read Data FIFO (ECAT_PRAM_RD_DATA)</a>
020h-03Ch	<a href="#">EtherCAT Process RAM Write Data FIFO (ECAT_PRAM_WR_DATA)</a>
050h	<a href="#">Chip ID and Revision (ID_REV)</a>
054h	<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>
058h	<a href="#">Interrupt Status Register (INT_STS)</a>
05Ch	<a href="#">Interrupt Enable Register (INT_EN)</a>
064h	<a href="#">Byte Order Test Register (BYTE_TEST)</a>
074h	<a href="#">Hardware Configuration Register (HW_CFG)</a>
084h	<a href="#">Power Management Control Register (PMT_CTRL)</a>
08Ch	<a href="#">General Purpose Timer Configuration Register (GPT_CFG)</a>
090h	<a href="#">General Purpose Timer Count Register (GPT_CNT)</a>
09Ch	<a href="#">Free Running 25MHz Counter Register (FREE_RUN)</a>
<b>Reset Register</b>	
1F8h	<a href="#">Reset Control Register (RESET_CTL)</a>
<b>EtherCAT Registers</b>	
300h	<a href="#">EtherCAT CSR Interface Data Register (ECAT_CSR_DATA)</a>
304h	<a href="#">EtherCAT CSR Interface Command Register (ECAT_CSR_CMD)</a>
308h	<a href="#">EtherCAT Process RAM Read Address and Length Register (ECAT_PRAM_RD_ADDR_LEN)</a>
30Ch	<a href="#">EtherCAT Process RAM Read Command Register (ECAT_PRAM_RD_CMD)</a>
310h	<a href="#">EtherCAT Process RAM Write Address and Length Register (ECAT_PRAM_WR_ADDR_LEN)</a>
314h	<a href="#">EtherCAT Process RAM Write Command Register (ECAT_PRAM_WR_CMD)</a>

## 5.2 Special Restrictions on Back-to-Back Cycles

### 5.2.1 BACK-TO-BACK WRITE-READ CYCLES

It is important to note that there are specific restrictions on the timing of back-to-back host write-read operations. These restrictions concern reading registers after any write cycle that may affect the register. In all cases there is a delay between writing to a register and the new value becoming available to be read. In other cases, there is a delay between writing to a register and the subsequent side effect on other registers.

In order to prevent the host from reading stale data after a write operation, minimum wait periods have been established. These periods are specified in [Table 5-2](#). The host processor is required to wait the specified period of time after writing to the indicated register before reading the resource specified in the table. Note that the required wait period is dependent upon the register being read after the write.

Performing “dummy” reads of the [Byte Order Test Register \(BYTE\\_TEST\)](#) register is a convenient way to guarantee that the minimum write-to-read timing restriction is met. [Table 5-2](#) shows the number of dummy reads that are required before reading the register indicated. The number of BYTE\_TEST reads in this table is based on the minimum cycle timing of 45ns. For microprocessors with slower busses the number of reads may be reduced as long as the total time is equal to, or greater than the time specified in the table. Note that dummy reads of the BYTE\_TEST register are not required as long as the minimum time period is met.

Note that depending on the host interface mode in use, the basic host interface cycle may naturally provide sufficient time between writes and read. It is required of the system design and register access mechanisms to ensure the proper timing. For example, a write and read to the same register may occur faster than a write and read to different registers.

For 8 and 16-bit write cycles, the wait time for the back-to-back write-read operation applies only to the writing of the last BYTE or WORD of the register, which completes a single DWORD transfer.

For Indexed Address mode HBI operation, the wait time for the back-to-back write-read operation applies only to access to the internal registers and FIFOs. It does not apply to the Host Bus Interface Index Registers or the Host Bus Interface Configuration Register.

**TABLE 5-2: READ AFTER WRITE TIMING RULES**

After Writing...	wait for this many nanoseconds...	or Perform this many Reads of BYTE_TEST... (assuming T <sub>cyc</sub> of 45ns)	before reading...
any register	45	1	the same register or any other register affected by the write
<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>	60	2	<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>
<a href="#">Interrupt Enable Register (INT_EN)</a>	90	2	<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>
	60	2	<a href="#">Interrupt Status Register (INT_STS)</a>
<a href="#">Interrupt Status Register (INT_STS)</a>	180	4	<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>
	170	4	<a href="#">Interrupt Status Register (INT_STS)</a>
<a href="#">Power Management Control Register (PMT_CTRL)</a>	165	4	<a href="#">Power Management Control Register (PMT_CTRL)</a>
	170	4	<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>
	160	4	<a href="#">Interrupt Status Register (INT_STS)</a>

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**TABLE 5-2: READ AFTER WRITE TIMING RULES (CONTINUED)**

After Writing...	wait for this many nanoseconds...	or Perform this many Reads of BYTE_TEST... (assuming T <sub>cyc</sub> of 45ns)	before reading...
General Purpose Timer Configuration Register (GPT_CFG)	55	2	General Purpose Timer Configuration Register (GPT_CFG)
	170	4	General Purpose Timer Count Register (GPT_CNT)
EtherCAT Process RAM Write Data FIFO (ECAT_PRAM_WR_DATA)	50	2	EtherCAT Process RAM Write Command Register (ECAT_PRAM_WR_CMD)

## 5.2.2 BACK-TO-BACK READ CYCLES

There are also restrictions on specific back-to-back host read operations. These restrictions concern reading specific registers after reading a resource that has side effects. In many cases there is a delay between reading the device, and the subsequent indication of the expected change in the control and status register values.

In order to prevent the host from reading stale data on back-to-back reads, minimum wait periods have been established. These periods are specified in Table 5-3. The host processor is required to wait the specified period of time between read operations of specific combinations of resources. The wait period is dependent upon the combination of registers being read.

Performing “dummy” reads of the Byte Order Test Register (BYTE\_TEST) register is a convenient way to guarantee that the minimum wait time restriction is met. Table 5-3 below also shows the number of dummy reads that are required for back-to-back read operations. The number of BYTE\_TEST reads in this table is based on the minimum timing for T<sub>cyc</sub> (45ns). For microprocessors with slower busses the number of reads may be reduced as long as the total time is equal to, or greater than the time specified in the table. Dummy reads of the BYTE\_TEST register are not required as long as the minimum time period is met.

Note that depending on the host interface mode in use, the basic host interface cycle may naturally provide sufficient time between reads. It is required of the system design and register access mechanisms to ensure the proper timing. For example, multiple reads to the same register may occur faster than reads to different registers.

For 8 and 16-bit read cycles, the wait time for the back-to-back read operation is required only after the reading of the last BYTE or WORD of the register, which completes a single DWORD transfer. There is no wait requirement between the BYTE or WORD accesses within the DWORD transfer.

**TABLE 5-3: READ AFTER READ TIMING RULES**

After reading...	wait for this many nanoseconds...	or Perform this many Reads of BYTE_TEST... (assuming T <sub>cyc</sub> of 45ns)	before reading...
EtherCAT Process RAM Read Data FIFO (ECAT_PRAM_RD_DATA)	50	2	EtherCAT Process RAM Read Command Register (ECAT_PRAM_RD_CMD)

## 6.0 CLOCKS, RESETS, AND POWER MANAGEMENT

### 6.1 Clocks

The device provides generation of all system clocks as required by the various sub-modules of the device. The clocking sub-system is comprised of the following:

- [Crystal Oscillator](#)
- [PHY PLL](#)

#### 6.1.1 CRYSTAL OSCILLATOR

The device requires a fixed-frequency 25 MHz clock source for use by the internal clock oscillator and PLL. This is typically provided by attaching a 25 MHz crystal to the **OSCI** and **OSCO** pins as specified in [Section 18.7, "Clock Circuit," on page 320](#). Optionally, this clock can be provided by driving the **OSCI** input pin with a single-ended 25 MHz clock source. If a single-ended source is selected, the clock input must run continuously for normal device operation. Power savings modes allow for the oscillator or external clock input to be halted.

The crystal oscillator can be disabled as describe in [Section 6.3.4, "Chip Level Power Management," on page 45](#).

For system level verification, the crystal oscillator output can be enabled onto the **IRQ** pin. See [Section 8.2.7, "Clock Output Test Mode," on page 56](#).

Power for the crystal oscillator is provided by a dedicated regulator or separate input pin. See [Section 4.1.2, "1.2 V Crystal Oscillator Regulator," on page 31](#).

<b>Note:</b> Crystal specifications are provided in <a href="#">Table 18-12, "Crystal Specifications," on page 320</a> .
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#### 6.1.2 PHY PLL

The PHY module receives the 25 MHz reference clock and, in addition to its internal clock usage, outputs a main system clock that is used to derive device sub-system clocks.

The PHY PLL can be disabled as describe in [Section 6.3.4, "Chip Level Power Management," on page 45](#). The PHY PLL will be disabled only when requested *and* if the PHY ports are in a power down mode.

Power for PHY PLL is provided by an external input pin, usually sourced by the device's 1.2V core regulator. See [Section 4.0, "Power Connections," on page 29](#).

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## 6.2 Resets

The device provides multiple hardware and software reset sources, which allow varying levels of the device to be reset. All resets can be categorized into three reset types as described in the following sections:

- [Chip-Level Resets](#)
  - [Power-On Reset \(POR\)](#)
  - [RST# Pin Reset](#)
  - [EtherCAT System Reset](#)
- [Multi-Module Resets](#)
  - [DIGITAL RESET \(DIGITAL\\_RST\)](#)
- [Single-Module Resets](#)
  - [Port A PHY Reset](#)
  - [Port B PHY Reset](#)
  - [EtherCAT Controller Reset](#)

The device supports the use of configuration straps to allow automatic custom configurations of various device parameters. These configuration strap values are set upon de-assertion of all chip-level resets and can be used to easily set the default parameters of the chip at power-on or pin (RST#) reset. Refer to [Section 6.3, "Power Management," on page 43](#) for detailed information on the usage of these straps.

[Table 6-1](#) summarizes the effect of the various reset sources on the device. Refer to the following sections for detailed information on each of these reset types.

**TABLE 6-1: RESET SOURCES AND AFFECTED DEVICE FUNCTIONALITY**

Module/ Functionality	POR	RST# Pin	EtherCAT System Reset	Digital Reset	EtherCAT Module Reset
25 MHz Oscillator	(1)				
Voltage Regulators	(2)				
EtherCAT Core	X	X	X	X	X
PHY A	X	X	X		
PHY B	X	X	X		
PHY Common	(3)				
Voltage Supervision	(3)				
PLL	(3)				
SPI/SQI Slave	X	X	X	X	
Host Bus Interface	X	X	X	X	
Power Management	X	X	X	X	
General Purpose Timer	X	X	X	X	
Free Running Counter	X	X	X	X	
System CSR	X	X	X	X	
Config. Straps Latched	YES	YES	YES	NO(4)	
EEPROM Loader Run	YES	YES	YES	YES	YES
Tristate Output Pins(5)	YES	YES	YES		
RST# Pin Driven Low	YES		YES		
<b>Note</b> 1: POR is performed by the XTAL voltage regulator, not at the system level 2: POR is performed internal to the voltage regulators 3: POR is performed internal to the PHY 4: Strap inputs are not re-latched 5: Only those output pins that are used for straps					

## 6.2.1 CHIP-LEVEL RESETS

A chip-level reset event activates all internal resets, effectively resetting the entire device. A chip-level reset is initiated by assertion of any of the following input events:

- [Power-On Reset \(POR\)](#)
- [RST# Pin Reset](#)
- [EtherCAT System Reset](#)

Chip-level reset/configuration completion can be determined by first polling the [Byte Order Test Register \(BYTE\\_TEST\)](#). The returned data will be invalid until the Host interface resets are complete. Once the returned data is the correct byte ordering value, the Host interface resets have completed.

The completion of the entire chip-level reset must be determined by polling the READY bit of the [Hardware Configuration Register \(HW\\_CFG\)](#) or [Power Management Control Register \(PMT\\_CTRL\)](#) until it is set. When set, the READY bit indicates that the reset has completed and the device is ready to be accessed.

With the exception of the [Hardware Configuration Register \(HW\\_CFG\)](#), [Power Management Control Register \(PMT\\_CTRL\)](#), [Byte Order Test Register \(BYTE\\_TEST\)](#), and [Reset Control Register \(RESET\\_CTL\)](#), read access to any internal resources should not be done by S/W while the READY bit is cleared. Writes to any address are invalid until the READY bit is set.

A chip-level reset involves tuning of the variable output level pads, latching of configuration straps and generation of the master reset.

### **CONFIGURATION STRAPS LATCHING**

During POR, EtherCAT reset or **RST#** pin reset, the latches for the straps are open. Following the release of POR, EtherCAT reset or **RST#** pin reset, the latches for the straps are closed.

### **VARIABLE LEVEL I/O PAD TUNING**

Following the release of the EtherCAT, POR or **RST#** pin resets, a 1 uS pulse (active low), is sent into the VO tuning circuit. 2 uS later, the output pins are enabled. The 2 uS delay allows time for the variable output level pins to tune before enabling the outputs and also provides input hold time for strap pins that are shared with output pins.

### **MASTER RESET AND CLOCK GENERATION RESET**

Following the enabling of the output pins, the reset is synchronized to the main system clock to become the master reset. Master reset is used to generate the local resets and to reset the clocks generation.

#### 6.2.1.1 Power-On Reset (POR)

A power-on reset occurs whenever power is initially applied to the device or if the power is removed and reapplied to the device. This event resets all circuitry within the device. Configuration straps are latched and EEPROM loading is performed as a result of this reset. The POR is used to trigger the tuning of the Variable Level I/O Pads as well as a chip-level reset.

The POR can also be used as a system level reset. **RST#** becomes an open-drain output and is asserted for the POR time. Its purpose is to perform a complete reset of the EtherCAT slave and/or to hold an external PHY in reset while the EtherCAT core is in reset. As an open-drain output, RST is intended to be wired OR'd into the system reset.

**Note:** The Ethernet PHY should be connected to the **RST#** pin so that the PHY is held in reset until the EtherCAT Slave is ready. Otherwise, the far end Link Partner would detect valid link signals from the PHY and would "open" its port assuming that the local EtherCAT Slave was ready.

The **RST#** pin is not driven until all voltages are operational. External, system level solutions are necessary if the system needs to be held in reset during power ramp-up.

Following valid voltage levels, a POR reset typically takes approximately 21 ms.

#### 6.2.1.2 **RST#** Pin Reset

Driving the **RST#** input pin low initiates a chip-level reset. This event resets all circuitry within the device. Use of this reset input is optional, but when used, it must be driven for the period of time specified in [Section 18.6.3, "Reset and Configuration Strap Timing," on page 317](#). Configuration straps are latched, and EEPROM loading is performed as a result of this reset.

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A **RST#** pin reset typically takes approximately 760  $\mu$ s.

**Note:** The **RST#** pin is pulled-high internally. If unused, this signal can be left unconnected. Do not rely on internal pull-up resistors to drive signals external to the device.

Please refer to [Table 3-13, “Miscellaneous Pin Descriptions,” on page 27](#) for a description of the **RST#** pin.

## 6.2.1.3 EtherCAT System Reset

An EtherCAT system reset, initiated by a special sequence of three independent and consecutive frames/commands, is functionally identical to a **RST#** pin reset, except that during an EtherCAT system reset, the **RST#** pin becomes an open-drain output and is asserted for the minimum required time of 80 ms.

The **RST#** is an open-drain output intended to be wired OR'd into the system reset.

**Note:** The purpose of connecting the **RST#** pin into the system reset is to perform a complete reset of the EtherCAT slave. The EtherCAT master issues this reset in rare and extreme cases when the local microcontroller is seriously halted and can not be otherwise informed to reinitialize.

## 6.2.2 BLOCK-LEVEL RESETS

The block level resets contain an assortment of reset register bit inputs and generate resets for the various blocks. Block level resets can affect one or multiple modules.

### 6.2.2.1 Multi-Module Resets

Multi-module resets activate multiple internal resets, but do not reset the entire chip. Configuration straps are *not* latched upon multi-module resets. A multi-module reset is initiated by assertion of the following:

- [DIGITAL RESET \(DIGITAL\\_RST\)](#)

Multi-module reset/configuration completion can be determined by first polling the [Byte Order Test Register \(BYTE\\_TEST\)](#). The returned data will be invalid until the Host interface resets are complete. Once the returned data is the correct byte ordering value, the Host interface resets have completed.

The completion of the entire chip-level reset must be determined by polling the **READY** bit of the [Hardware Configuration Register \(HW\\_CFG\)](#) or [Power Management Control Register \(PMT\\_CTRL\)](#) until it is set. When set, the **READY** bit indicates that the reset has completed and the device is ready to be accessed.

With the exception of the [Hardware Configuration Register \(HW\\_CFG\)](#), [Power Management Control Register \(PMT\\_CTRL\)](#), [Byte Order Test Register \(BYTE\\_TEST\)](#), and [Reset Control Register \(RESET\\_CTL\)](#), read access to any internal resources should not be done by S/W while the **READY** bit is cleared. Writes to any address are invalid until the **READY** bit is set.

**Note:** The digital reset does not reset register bits designated as NASR.

### **DIGITAL RESET (DIGITAL\_RST)**

A digital reset is performed by setting the **DIGITAL\_RST** bit of the [Reset Control Register \(RESET\\_CTL\)](#). A digital reset will reset all device sub-modules except the Ethernet PHYs. EEPROM loading is performed following this reset. Configuration straps are *not* latched as a result of a digital reset.

A digital reset typically takes approximately 760  $\mu$ s.

### 6.2.2.2 Single-Module Resets

A single-module reset will reset only the specified module. Single-module resets do *not* latch the configuration straps. A single-module reset is initiated by assertion of the following:

- [Port A PHY Reset](#)
- [Port B PHY Reset](#)
- [EtherCAT Controller Reset](#)



## **Port A PHY Reset**

A Port A PHY reset is performed by setting the PHY\_A\_RST bit of the [Reset Control Register \(RESET\\_CTL\)](#) or the Soft Reset bit in the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). Upon completion of the Port A PHY reset, the PHY\_A\_RST and Soft Reset bits are automatically cleared. No other modules of the device are affected by this reset.

Port A PHY reset completion can be determined by polling the PHY\_A\_RST bit in the [Reset Control Register \(RESET\\_CTL\)](#) or the Soft Reset bit in the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) until it clears. Under normal conditions, the PHY\_A\_RST and Soft Reset bit will clear approximately 102 uS after the Port A PHY reset occurrence.

**Note:** When using the Soft Reset bit to reset the Port A PHY, register bits designated as NASR are not reset.

In addition to the methods above, the Port A PHY is automatically reset after returning from a PHY power-down mode. This reset differs in that the PHY power-down mode reset does not reload or reset any of the PHY registers. Refer to [Section 11.2.8, "PHY Power-Down Modes," on page 131](#) for additional information.

Refer to [Section 11.2.10, "Resets," on page 135](#) for additional information on Port A PHY resets.

If Port A PHY is in 100BASE-FX mode, it is reset when the Enhanced link detection function detects errors on port 0 (2 port mode or 3 port downstream mode) or on port 2 (3 port upstream mode).

## **Port B PHY Reset**

A Port B PHY reset is performed by setting the PHY\_B\_RST bit of the [Reset Control Register \(RESET\\_CTL\)](#) or the Soft Reset bit in the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). Upon completion of the Port B PHY reset, the PHY\_B\_RST and Soft Reset bits are automatically cleared. No other modules of the device are affected by this reset.

Port B PHY reset completion can be determined by polling the PHY\_B\_RST bit in the [Reset Control Register \(RESET\\_CTL\)](#) or the Soft Reset bit in the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) until it clears. Under normal conditions, the PHY\_B\_RST and Soft Reset bit will clear approximately 102 us after the Port B PHY reset occurrence.

**Note:** When using the Soft Reset bit to reset the Port B PHY, register bits designated as NASR are not reset.

In addition to the methods above, the Port B PHY is automatically reset after returning from a PHY power-down mode. This reset differs in that the PHY power-down mode reset does not reload or reset any of the PHY registers. Refer to [Section 11.2.8, "PHY Power-Down Modes," on page 131](#) for additional information.

Refer to [Section 11.2.10, "Resets," on page 135](#) for additional information on Port B PHY resets.

If Port B PHY is in 100BASE-FX mode, it is reset when the Enhanced link detection function detects errors on port 1.

## **EtherCAT Controller Reset**

A complete device and system reset can be initiated by either the EtherCAT master or by the local host by writing the value sequence of 0x52 ('R'), 0x45 ('E') and 0x53 ('S') into the [ESC Reset ECAT Register](#) (for the master) or the [ESC Reset PDI Register](#) (for the local host). This will trigger the reset described in [Section 6.2.1.3, "EtherCAT System Reset"](#).

A reset of just the EtherCAT Controller may be performed by setting the ETHERCAT\_RST bit in the [Reset Control Register \(RESET\\_CTL\)](#).

This will reset the EtherCAT Core and its registers. It will also reset the [EtherCAT CSR and Process Data RAM Access](#) logic described in [Section 12.11, on page 208](#) and will reset the registers described in [Section 12.13, "EtherCAT CSR and Process Data RAM Access Registers \(Directly Addressable\)," on page 214](#).

Since the EtherCAT module will reconfigure the device from the EEPROM, the Host interfaces will be disabled until reset is complete. Completion of the reset must be determined by using the methods described in [Section 9.4.2.2, on page 64](#) and [Section 9.5.3.2, on page 85](#) for HBI and [Section 10.2.1.1, on page 104](#) for SPI/SQI.

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## 6.2.3 RESET REGISTERS

### 6.2.3.1 Reset Control Register (RESET\_CTL)

Offset: 1F8h Size: 32 bits

This register contains software controlled resets.

**Note:** This register can be read while the device is in the reset or not ready / power savings states without leaving the host interface in an intermediate state. If the host interface is in a reset state, returned data may be invalid.

It is not necessary to read all four bytes of this register. DWORD access rules do not apply to this register.

Bits	Description	Type	Default
31:7	<b>RESERVED</b>	RO	-
6	<b>EtherCAT Reset (ETHERCAT_RST)</b> Setting this bit resets the EtherCAT core. When the EtherCAT core is released from reset, this bit is automatically cleared. All writes to this bit are ignored while this bit is set.	R/W SC	0b
5	<b>RESERVED</b>	RO	-
4	<b>RESERVED</b>	RO	-
3	<b>RESERVED</b>	RO	-
2	<b>Port B PHY Reset (PHY_B_RST)</b> Setting this bit resets the Port B PHY. The internal logic automatically holds the PHY reset for a minimum of 102uS. When the Port B PHY is released from reset, this bit is automatically cleared. All writes to this bit are ignored while this bit is set.	R/W SC	0b
1	<b>Port A PHY Reset (PHY_A_RST)</b> Setting this bit resets the Port A PHY. The internal logic automatically holds the PHY reset for a minimum of 102uS. When the Port A PHY is released from reset, this bit is automatically cleared. All writes to this bit are ignored while this bit is set.	R/W SC	0b
0	<b>Digital Reset (DIGITAL_RST)</b> Setting this bit resets the complete chip except the PLL, Port B PHY and Port A PHY. All system CSRs are reset except for any NASR type bits.  When the chip is released from reset, this bit is automatically cleared. All writes to this bit are ignored while this bit is set.	R/W SC	0b

## 6.3 Power Management

The device supports several block and chip level power management features as well as wake-up event detection and notification.

### 6.3.1 WAKE-UP EVENT DETECTION

#### 6.3.1.1 PHY A & B Energy Detect

Energy Detect Power Down mode reduces PHY power consumption. In energy-detect power-down mode, the PHY will resume from power-down when energy is seen on the cable (typically from link pulses) and set the ENERGYON interrupt bit in the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#).

Refer to [Section 11.2.8.2, "Energy Detect Power-Down," on page 131](#) for details on the operation and configuration of the PHY energy-detect power-down mode.

**Note:** If a carrier is present when Energy Detect Power Down is enabled, then detection will occur immediately.

If enabled, via the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#), the PHY will generate an interrupt. This interrupt is reflected in the [Interrupt Status Register \(INT\\_STS\)](#), bit 26 (PHY\_INT\_A) for PHY A and bit 27 (PHY\_INT\_B) for PHY B. The INT\_STS register bits will trigger the IRQ interrupt output pin if enabled, as described in [Section 8.2.1, "Ethernet PHY Interrupts," on page 54](#).

The energy-detect PHY interrupts will also set the appropriate [Energy-Detect / WoL Status Port A \(ED\\_WOL\\_STS\\_A\)](#) or [Energy-Detect / WoL Status Port B \(ED\\_WOL\\_STS\\_B\)](#) bit of the [Power Management Control Register \(PMT\\_CTRL\)](#). The [Energy-Detect / WoL Enable Port A \(ED\\_WOL\\_EN\\_A\)](#) and [Energy-Detect / WoL Enable Port B \(ED\\_WOL\\_EN\\_B\)](#) bits will enable the corresponding status bits as a PME event.

**Note:** Any PHY interrupt will set the above status bits. The Host should only enable the appropriate PHY interrupt source in the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#).

#### 6.3.1.2 PHY A & B Wake on LAN (WoL)

PHY A and B provide WoL event detection of Perfect DA, Broadcast, Magic Packet, and Wakeup frames.

When enabled, the PHY will detect WoL events and set the WoL interrupt bit in the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#). If enabled via the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#), the PHY will generate an interrupt. This interrupt is reflected in the [Interrupt Status Register \(INT\\_STS\)](#), bit 26 (PHY\_INT\_A) for PHY A and bit 27 (PHY\_INT\_B) for PHY B. The INT\_STS register bits will trigger the IRQ interrupt output pin if enabled, as described in [Section 8.2.1, "Ethernet PHY Interrupts," on page 54](#).

Refer to [Section 11.2.9, "Wake on LAN \(WoL\)," on page 132](#) for details on the operation and configuration of the PHY WoL.

The WoL PHY interrupts will also set the appropriate [Energy-Detect / WoL Status Port A \(ED\\_WOL\\_STS\\_A\)](#) or [Energy-Detect / WoL Status Port B \(ED\\_WOL\\_STS\\_B\)](#) bit of the [Power Management Control Register \(PMT\\_CTRL\)](#). The [Energy-Detect / WoL Enable Port A \(ED\\_WOL\\_EN\\_A\)](#) and [Energy-Detect / WoL Enable Port B \(ED\\_WOL\\_EN\\_B\)](#) bits enable the corresponding status bits as a PME event.

**Note:** Any PHY interrupt will set the above status bits. The Host should only enable the appropriate PHY interrupt source in the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#).

### 6.3.2 WAKE-UP (PME) NOTIFICATION

A simplified diagram of the logic that controls the PME interrupt can be seen in [Figure 6-1](#).

The PME module handles the latching of the PHY B [Energy-Detect / WoL Status Port B \(ED\\_WOL\\_STS\\_B\)](#) bit and the PHY A [Energy-Detect / WoL Status Port A \(ED\\_WOL\\_STS\\_A\)](#) bit in the [Power Management Control Register \(PMT\\_CTRL\)](#).

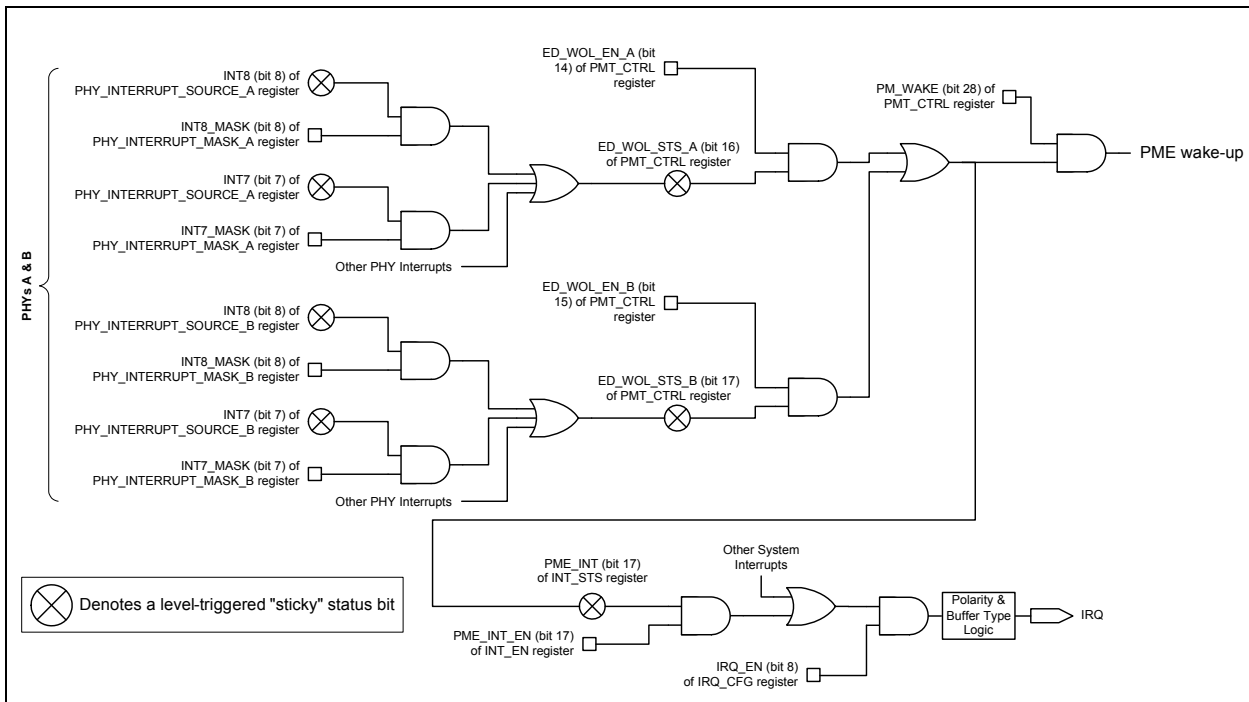
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This module also masks the status bits with the corresponding enable bits ([Energy-Detect / WoL Enable Port B \(ED\\_WOL\\_EN\\_B\)](#) and [Energy-Detect / WoL Enable Port A \(ED\\_WOL\\_EN\\_A\)](#)) and combines the results together to generate the [Power Management Interrupt Event \(PME\\_INT\)](#) status bit in the [Interrupt Status Register \(INT\\_STS\)](#). The [PME\\_INT](#) status bit is then masked with the [Power Management Event Interrupt Enable \(PME\\_INT\\_EN\)](#) bit and combined with the other interrupt sources to drive the [IRQ](#) output pin.

**Note:** The PME interrupt status bit (PME\_INT) in the INT\_STS register is set regardless of the setting of PME\_INT\_EN.

When the [PM\\_WAKE](#) bit of the [Power Management Control Register \(PMT\\_CTRL\)](#) is set, the PME event will automatically wake up the system in certain chip level power modes, as described in [Section 6.3.4.2, "Exiting Low Power Modes," on page 46.](#)

**FIGURE 6-1: PME INTERRUPT SIGNAL GENERATION**



## 6.3.3 BLOCK LEVEL POWER MANAGEMENT

The device supports software controlled clock disabling of various modules in order to reduce power consumption.

**Note:** Disabling individual blocks does not automatically reset the block, it only places it into a static non-operational state in order to reduce the power consumption of the device. If a block reset is not performed before re-enabling the block, then care must be taken to ensure that the block is in a state where it can be disabled and then re-enabled.

### 6.3.3.1 Disabling The EtherCAT Core

The entire EtherCAT Core may be disabled by setting the ECAT\_DIS bit in the [Power Management Control Register \(PMT\\_CTRL\)](#). As a safety precaution, in order for this bit to be set, it must be written as a 1 two consecutive times. A write of a 0 will reset the count.

### 6.3.3.2 PHY Power Down

A PHY may be placed into power-down as described in [Section 11.2.8, "PHY Power-Down Modes,"](#) on page 131.

### 6.3.3.3 LED Pins Power Down

All LED outputs may be disabled by setting the LED\_DIS bit in the [Power Management Control Register \(PMT\\_CTRL\)](#). Open-drain / open-source LEDs are un-driven. Push-pull LEDs are still driven but are set to their inactive state.

### 6.3.4 CHIP LEVEL POWER MANAGEMENT

The device supports power-down modes to allow applications to minimize power consumption.

Power is reduced by disabling the clocks as outlined in [Table 6-2, "Power Management States"](#). All configuration data is saved when in any power state. Register contents are not affected unless specifically indicated in the register description.

There is one normal operating power state, D0, and three power saving states: D1, D2 and D3. Although appropriate for various wake-up detection functions, the power states do not directly enable and are not enforced by these functions.

**D0:** Normal Mode - This is the normal mode of operation of this device. In this mode, all functionality is available. This mode is entered automatically on any chip-level reset (POR, RST# pin reset, EtherCAT system reset).

**D1:** System Clocks Disabled, XTAL, PLL and network clocks enabled - In this low power mode, all clocks derived from the PLL clock are disabled. The network clocks remain enabled if supplied by the PHYs or externally. The crystal oscillator and the PLL remain enabled. Exit from this mode may be done manually or automatically.

This mode could be used for PHY General Power Down mode, PHY WoL mode and PHY Energy Detect Power Down mode.

**D2:** System Clocks Disabled, PLL disable requested, XTAL enabled - In this low power mode, all clocks derived from the PLL clock are disabled. The PLL is allowed to be disabled (and will disable if both of the PHYs are in either Energy Detect or General Power Down). The network clocks remain enabled if supplied by the PHYs or externally. The crystal oscillator remains enabled. Exit from this mode may be done manually or automatically.

This mode is useful for PHY Energy Detect Power Down mode and PHY WoL mode. This mode could be used for PHY General Power Down mode.

**D3:** System Clocks Disabled, PLL disabled, XTAL disabled - In this low power mode, all clocks derived from the PLL clock are disabled. The PLL will be disabled. External network clocks are gated off. The crystal oscillator is disabled. Exit from this mode may be only be done manually.

This mode is useful for PHY General Power Down mode.

The Host must place the PHYs into General Power Down mode by setting the [Power Down \(PHY\\_PWR\\_DWN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) before setting this power state.

**TABLE 6-2: POWER MANAGEMENT STATES**

Clock Source	D0	D1	D2	D3
25 MHz Crystal Oscillator	ON	ON	ON	OFF
PLL	ON	ON	OFF(2)	OFF
system clocks (100 MHz, 50 MHz, 25 MHz and others)	ON	OFF	OFF	OFF
network clocks	available(1)	available(1)	available(1)	OFF(3)
<b>Note</b>	<b>1:</b> If supplied by the PHYs or externally <b>2:</b> PLL is requested to be turned off and will disable if both of the PHYs are in either Energy Detect or General Power Down <b>3:</b> PHY clocks are off, external clocks are gated off			

#### 6.3.4.1 Entering Low Power Modes

To enter any of the low power modes (D1 - D3) from normal mode (D0), follow these steps:

1. Write the PM\_MODE and PM\_WAKE fields in the [Power Management Control Register \(PMT\\_CTRL\)](#) to their desired values
2. Set the wake-up detection desired per [Section 6.3.1, "Wake-Up Event Detection"](#).
3. Set the appropriate wake-up notification per [Section 6.3.2, "Wake-Up \(PME\) Notification"](#).

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4. Ensure that the device is in a state where it can safely be placed into a low power mode (all packets transmitted, receivers disabled, packets processed / flushed, etc.)
5. Set the PM\_SLEEP\_EN bit in the [Power Management Control Register \(PMT\\_CTRL\)](#).

**Note:** The PM\_MODE field cannot be changed at the same time as the PM\_SLEEP\_EN bit is set and the PM\_SLEEP\_EN bit cannot be set at the same time that the PM\_MODE field is changed.

Upon entering any low power mode, the [Device Ready \(READY\)](#) bit in the [Hardware Configuration Register \(HW\\_CFG\)](#) and the [Power Management Control Register \(PMT\\_CTRL\)](#) is forced low.

**Note:** Upon entry into any of the power saving states the host interfaces are not functional.

## 6.3.4.2 Exiting Low Power Modes

Exiting from a low power mode can be done manually or automatically.

An automatic wake-up will occur based on the events described in [Section 6.3.2, "Wake-Up \(PME\) Notification"](#). Automatic wake-up is enabled with the [Power Management Wakeup \(PM\\_WAKE\)](#) bit in the [Power Management Control Register \(PMT\\_CTRL\)](#).

A manual wake-up is initiated by the host when:

- an HBI write (**CS** and **WR** or **CS**, **RD\_WR** and **ENB**) is performed to the device. Although all writes are ignored until the device has been woken and a read performed, the host should direct the write to the [Byte Order Test Register \(BYTE\\_TEST\)](#). Writes to any other addresses should not be attempted until the device is awake.
- an SPI/SQI cycle (**SCS#** low and **SCK** high) is performed to the device. Although all reads and writes are ignored until the device has been woken, the host should direct the use a read of the [Byte Order Test Register \(BYTE\\_TEST\)](#) to wake the device. Reads and writes to any other addresses should not be attempted until the device is awake.

To determine when the host interface is functional, the [Byte Order Test Register \(BYTE\\_TEST\)](#) should be polled. Once the correct pattern is read, the interface can be considered functional. At this point, the [Device Ready \(READY\)](#) bit in the [Hardware Configuration Register \(HW\\_CFG\)](#) or the [Power Management Control Register \(PMT\\_CTRL\)](#) can be polled to determine when the device is fully awake.

For both automatic and manual wake-up, the [Device Ready \(READY\)](#) bit will go high once the device is returned to power savings state D0 and the PLL has re-stabilized. The PM\_MODE and PM\_SLEEP\_EN fields in the [Power Management Control Register \(PMT\\_CTRL\)](#) will also clear at this point.

Under normal conditions, the device will wake-up within 2 ms.

## 6.3.5 POWER MANAGEMENT REGISTERS

### 6.3.5.1 Power Management Control Register (PMT\_CTRL)

Offset: **084h**      Size: 32 bits

This read-write register controls the power management features of the device. The ready state of the device be determined via the Device Ready (READY) bit of this register.

**Note:** This register can be read while the device is in the reset or not ready / power savings states without leaving the host interface in an intermediate state. If the host interface is in a reset state, returned data may be invalid.

It is not necessary to read all four bytes of this register. DWORD access rules do not apply to this register.

Bits	Description	Type	Default
31:29	<p><b>Power Management Mode (PM_MODE)</b> This register field determines the chip level power management mode that will be entered when the <a href="#">Power Management Sleep Enable (PM_SLEEP_EN)</a> bit is set.</p> <p><b>000: D0</b> <b>001: D1</b> <b>010: D2</b> <b>011: D3</b> <b>100: Reserved</b> <b>101: Reserved</b> <b>110: Reserved</b> <b>111: Reserved</b></p> <p>Writes to this field are ignored if <a href="#">Power Management Sleep Enable (PM_SLEEP_EN)</a> is also being written with a 1.</p> <p>This field is cleared when the device wakes up.</p>	R/W/SC	000b
28	<p><b>Power Management Sleep Enable (PM_SLEEP_EN)</b> Setting this bit enters the chip level power management mode specified with the <a href="#">Power Management Mode (PM_MODE)</a> field.</p> <p><b>0: Device is not in a low power sleep state</b> <b>1: Device is in a low power sleep state</b></p> <p>This bit can <u>not</u> be written at the same time as the PM_MODE register field. The PM_MODE field must be set, and then this bit must be set for proper device operation.</p> <p>Writes to this bit with a value of 1 are ignored if <a href="#">Power Management Mode (PM_MODE)</a> is being written with a new value.</p> <p><b>Note:</b> Although not prevented by H/W, this bit should not be written with a value of 1 while <a href="#">Power Management Mode (PM_MODE)</a> has a value of "D0".</p> <p>This field is cleared when the device wakes up.</p>	R/W/SC	0b

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Bits	Description	Type	Default
27	<p><b>Power Management Wakeup (PM_WAKE)</b> When set, this bit enables automatic wake-up based on PME events.</p> <p><b>0: Manual Wakeup only</b> <b>1: Auto Wakeup enabled</b></p>	R/W	0b
26	<p><b>LED Disable (LED_DIS)</b> This bit disables LED outputs. Open-drain / open-source LEDs are un-driven. Push-pull LEDs are still driven but are set to their inactive state.</p> <p><b>0: LEDs are enabled</b> <b>1: LEDs are disabled</b></p>	R/W	0b
25:22	<b>RESERVED</b>	RO	-
21	<p><b>EtherCAT Core Clock Disable (ECAT_DIS)</b> This bit disables the clocks for the EtherCAT core.</p> <p><b>0: Clocks are enabled</b> <b>1: Clocks are disabled</b></p> <p>In order for this bit to be set, it must be written as a 1 two consecutive times. A write of a 0 will reset the count.</p>	R/W	0b
20	<b>RESERVED</b>	RO	-
19:18	<b>RESERVED</b>	RO	-
17	<p><b>Energy-Detect / WoL Status Port B (ED_WOL_STS_B)</b> This bit indicates an energy detect or WoL event occurred on the Port B PHY.</p> <p>In order to clear this bit, it is required that the event in the PHY be cleared as well. The event sources are described in <a href="#">Section 6.3, "Power Management," on page 43</a>.</p>	R/WC	0b
16	<p><b>Energy-Detect / WoL Status Port A (ED_WOL_STS_A)</b> This bit indicates an energy detect or WoL event occurred on the Port A PHY.</p> <p>In order to clear this bit, it is required that the event in the PHY be cleared as well. The event sources are described in <a href="#">Section 6.3, "Power Management," on page 43</a>.</p>	R/WC	0b
15	<p><b>Energy-Detect / WoL Enable Port B (ED_WOL_EN_B)</b> When set, the PME_INT bit in the <a href="#">Interrupt Status Register (INT_STS)</a> will be asserted upon an energy-detect or WoL event from Port B.</p>	R/W	0b
14	<p><b>Energy-Detect / WoL Enable Port A (ED_WOL_EN_A)</b> When set, the PME_INT bit in the <a href="#">Interrupt Status Register (INT_STS)</a> will be asserted upon an energy-detect or WoL event from Port A.</p>	R/W	0b
13:10	<b>RESERVED</b>	RO	-
9	<b>RESERVED</b>	RO	-
8:7	<b>RESERVED</b>	RO	-
6:5	<b>RESERVED</b>	RO	-



Bits	Description	Type	Default
4	RESERVED	RO	-
3:1	RESERVED	RO	-
0	<p><b>Device Ready (READY)</b> When set, this bit indicates that the device is ready to be accessed. Upon power-up, RST# reset, return from power savings states, EtherCAT chip level or module level reset, or digital reset, the host processor may interrogate this field as an indication that the device has stabilized and is fully active.</p> <p>This rising edge of this bit will assert the <a href="#">Device Ready (READY)</a> bit in INT_STS and can cause an interrupt if enabled.</p> <p><b>Note:</b> With the exception of the HW_CFG, PMT_CTRL, BYTE_TEST, and RESET_CTL registers, read access to any internal resources is forbidden while the READY bit is cleared. Writes to any address are invalid until this bit is set.</p> <p><b>Note:</b> This bit is identical to bit 27 of the <a href="#">Hardware Configuration Register (HW_CFG)</a>.</p>	RO	0b

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## 6.4 Device Ready Operation

The device supports a Ready status register bit that indicates to the Host software when the device is fully ready for operation. This bit may be read via the [Power Management Control Register \(PMT\\_CTRL\)](#) or the [Hardware Configuration Register \(HW\\_CFG\)](#).

Following power-up reset, **RST#** reset, EtherCAT chip level reset or digital reset (see [Section 6.2, "Resets"](#)), the [Device Ready \(READY\)](#) bit indicates that the device has read, and is configured from, the contents of the EEPROM.

An EtherCAT reset via the [Reset Control Register \(RESET\\_CTL\)](#) will cause the EtherCAT core to reload from the EEPROM, temporarily causing the [Device Ready \(READY\)](#) to be low.

Entry into any power savings state (see [Section 6.3.4, "Chip Level Power Management"](#)) other than D0 will cause [Device Ready \(READY\)](#) to be low. Upon wake-up, the [Device Ready \(READY\)](#) bit will go high once the device is returned to power savings state D0 and the PLL has re-stabilized.

## 7.0 CONFIGURATION STRAPS

Configuration straps allow various features of the device to be automatically configured to user defined values. Hard-straps are latched upon Power-On Reset (POR), EtherCAT reset, or pin reset (**RST#**).

Configuration straps include internal resistors in order to prevent the signal from floating when unconnected. If a particular configuration strap is connected to a load, an external pull-up or pull-down resistor should be used to augment the internal resistor to ensure that it reaches the required voltage level prior to latching. The internal resistor can also be overridden by the addition of an external resistor.

**Note:** The system designer must guarantee that configuration strap pins meet the timing requirements specified in [Section 18.6.3, "Reset and Configuration Strap Timing"](#). If configuration strap pins are not at the correct voltage level prior to being latched, the device may capture incorrect strap values.

### 7.1 Hard-Straps

Hard-straps are latched upon Power-On Reset (POR), EtherCAT reset, or pin reset (**RST#**) only. These straps are used as either direct configuration values or as register defaults. [Table 7-1](#) provides a list of all hard-straps and their associated pin. These straps, along with their pin assignments are also fully defined in [Section 3.0, "Pin Descriptions and Configuration," on page 11](#).

**TABLE 7-1: HARD-STRAP CONFIGURATION STRAP DEFINITIONS**

Strap Name	Description	Pins
eeprom_size_strap	<p><b>EEPROM Size Strap:</b> Configures the EEPROM size range.</p> <p>A low selects 1K bits (128 x 8) through 16K bits (2K x 8).</p> <p>A high selects 32K bits (4K x 8) through 4Mbits (512K x 8).</p>	<u>E2PSIZE</u>
chip_mode_strap[1:0]	<p><b>EtherCAT Chip Mode Strap:</b> This strap determines the number of active ports and port types.</p> <p><b>00 = 2 port mode. Ports 0 and 1 are connected to internal PHYs A and B.</b></p> <p><b>01 = reserved</b></p> <p><b>10 = 3 port downstream mode. Ports 0 and 1 are connected to internal PHYs A and B. Port 2 is connected to the external MII pins.</b></p> <p><b>11 = 3 port upstream mode. Ports 2 and 1 are connected to internal PHYs A and B. Port 0 is connected to the external MII pins.</b></p>	<u>CHIP_MODE1</u> , <u>CHIP_MODE0</u>
link_pol_strap_mii	<p><b>EtherCAT MII Port Link Polarity Strap:</b> This strap determines the polarity of the MII_LINK pin.</p> <p><b>0 = MII_LINK low means a 100 Mbit/s Full Duplex link is established</b></p> <p><b>1= MII_LINK high means a 100 Mbit/s Full Duplex link is established</b></p>	<u>MII_LINKPOL</u>

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TABLE 7-1: HARD-STRAP CONFIGURATION STRAP DEFINITIONS (CONTINUED)

Strap Name	Description	Pins
tx_shift_strap[1:0]	<p><b>EtherCAT MII Port TX Timing Shift Strap:</b> These straps determine the value of the MII TX Timing Shift for the MII port.</p> <p><b>00 = 0ns</b>  <b>01 = 10ns</b>  <b>10 = 20ns</b>  <b>11 = 30ns</b></p>	<u>TX_SHIFT[1:0]</u>
fx_mode_strap_1	<p><b>PHY A FX Mode Strap:</b> Selects FX mode for PHY A.</p> <p>This strap is set high when <u>FXLOSEN</u> is above 1 V (typ.) or <u>FXSDENA</u> is above 1 V (typ.).</p>	<u>FXLOSEN</u> : <u>FXSDENA</u>
fx_mode_strap_2	<p><b>PHY B FX Mode Strap:</b> Selects FX mode for PHY B.</p> <p>This strap is set high when <u>FXLOSEN</u> is above 2 V (typ.) or <u>FXSDENB</u> is above 1 V (typ.).</p>	<u>FXLOSEN</u> : <u>FXSDENB</u>
fx_los_strap_1	<p><b>PHY A FX-LOS Select Strap:</b> Selects Loss of Signal mode for PHY A.</p> <p>This strap is set high when <u>FXLOSEN</u> is above 1 V (typ.).</p>	<u>FXLOSEN</u>
fx_los_strap_2	<p><b>PHY B FX-LOS Select Strap:</b> Selects Loss of Signal mode for PHY B.</p> <p>This strap is set high when <u>FXLOSEN</u> is above 2 V (typ.).</p>	<u>FXLOSEN</u>

## 8.0 SYSTEM INTERRUPTS

### 8.1 Functional Overview

This chapter describes the system interrupt structure of the device. The device provides a multi-tier programmable interrupt structure which is controlled by the System Interrupt Controller. The programmable system interrupts are generated internally by the various device sub-modules and can be configured to generate a single external host interrupt via the **IRQ** interrupt output pin. The programmable nature of the host interrupt provides the user with the ability to optimize performance dependent upon the application requirements. The **IRQ** interrupt buffer type, polarity and de-assertion interval are modifiable. The **IRQ** interrupt can be configured as an open-drain output to facilitate the sharing of interrupts with other devices. All internal interrupts are maskable and capable of triggering the **IRQ** interrupt.

### 8.2 Interrupt Sources

The device is capable of generating the following interrupt types:

- [Ethernet PHY Interrupts](#)
- [Power Management Interrupts](#)
- [General Purpose Timer Interrupt \(GPT\)](#)
- [EtherCAT Interrupt](#)
- [Software Interrupt \(General Purpose\)](#)
- [Device Ready Interrupt](#)
- [Clock Output Test Mode](#)

All interrupts are accessed and configured via registers arranged into a multi-tier, branch-like structure, as shown in [Figure 8-1](#). At the top level of the device interrupt structure are the [Interrupt Status Register \(INT\\_STS\)](#), [Interrupt Enable Register \(INT\\_EN\)](#) and [Interrupt Configuration Register \(IRQ\\_CFG\)](#).

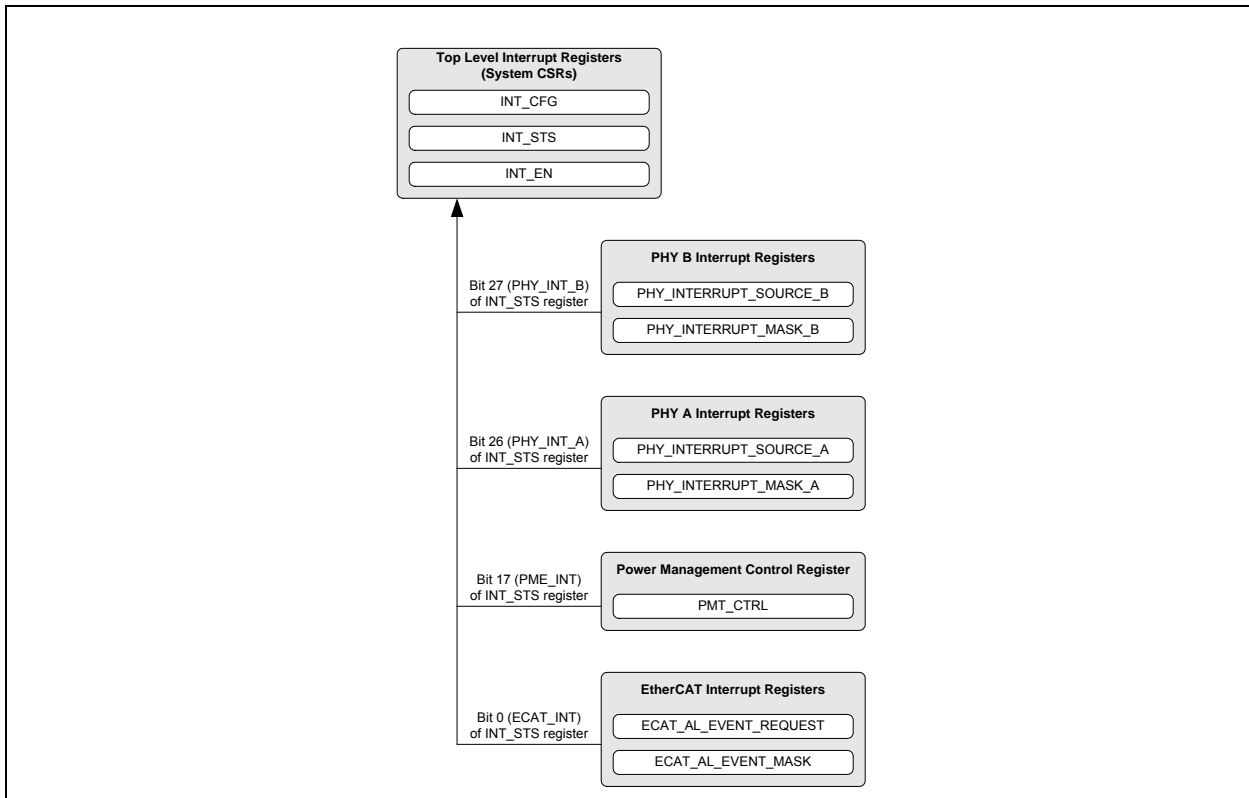
The [Interrupt Status Register \(INT\\_STS\)](#) and [Interrupt Enable Register \(INT\\_EN\)](#) aggregate and enable/disable all interrupts from the various device sub-modules, combining them together to create the **IRQ** interrupt. These registers provide direct interrupt access/configuration to the General Purpose Timer, software and device ready interrupts. These interrupts can be monitored, enabled/disabled and cleared, directly within these two registers. In addition, event indications are provided for the EtherCAT Slave, Power Management, and Ethernet PHY interrupts. These interrupts differ in that the interrupt sources are generated and cleared in other sub-block registers. The INT\_STS register does not provide details on what specific event within the sub-module caused the interrupt and requires the software to poll an additional sub-module interrupt register (as shown in [Figure 8-1](#)) to determine the exact interrupt source and clear it. For interrupts which involve multiple registers, only after the interrupt has been serviced and cleared at its source will it be cleared in the INT\_STS register.

The [Interrupt Configuration Register \(IRQ\\_CFG\)](#) is responsible for enabling/disabling the **IRQ** interrupt output pin as well as configuring its properties. The IRQ\_CFG register allows the modification of the **IRQ** pin buffer type, polarity and de-assertion interval. The de-assertion timer guarantees a minimum interrupt de-assertion period for the **IRQ** output and is programmable via the [Interrupt De-assertion Interval \(INT\\_DEAS\)](#) field of the [Interrupt Configuration Register](#)

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(IRQ\_CFG). A setting of all zeros disables the de-assertion timer. The de-assertion interval starts when the IRQ pin de-asserts, regardless of the reason.

**FIGURE 8-1: FUNCTIONAL INTERRUPT HIERARCHY**



The following sections detail each category of interrupts and their related registers. Refer to the corresponding function's chapter for bit-level definitions of all interrupt registers.

## 8.2.1 ETHERNET PHY INTERRUPTS

The Ethernet PHYs each provide a set of identical interrupt sources. The top-level **PHY A Interrupt Event (PHY\_INT\_A)** and **PHY B Interrupt Event (PHY\_INT\_B)** bits of the **Interrupt Status Register (INT\_STS)** provide indication that a PHY interrupt event occurred in the **PHY x Interrupt Source Flags Register (PHY\_INTERRUPT\_SOURCE\_x)**.

PHY interrupts are enabled/disabled via their respective **PHY x Interrupt Mask Register (PHY\_INTERRUPT\_MASK\_x)**. The source of a PHY interrupt can be determined and cleared via the **PHY x Interrupt Source Flags Register (PHY\_INTERRUPT\_SOURCE\_x)**. Unique interrupts are generated based on the following events:

- ENERGYON Activated
- Auto-Negotiation Complete
- Remote Fault Detected
- Link Down (Link Status Negated)
- Link Up (Link Status Asserted)
- Auto-Negotiation LP Acknowledge
- Parallel Detection Fault
- Auto-Negotiation Page Received
- Wake-on-LAN Event Detected

In order for an interrupt event to trigger the external **IRQ** interrupt pin, the desired PHY interrupt event must be enabled in the corresponding **PHY x Interrupt Mask Register (PHY\_INTERRUPT\_MASK\_x)**, the **PHY A Interrupt Event Enable (PHY\_INT\_A\_EN)** and/or **PHY B Interrupt Event Enable (PHY\_INT\_B\_EN)** bits of the **Interrupt Enable Register (INT\_EN)** must be set and the **IRQ** output must be enabled via the **IRQ Enable (IRQ\_EN)** bit of the **Interrupt Configuration Register (IRQ\_CFG)**.

For additional details on the Ethernet PHY interrupts, refer to [Section 11.2.7, "PHY Interrupts,"](#) on page 128.

## 8.2.2 POWER MANAGEMENT INTERRUPTS

Multiple Power Management Event interrupt sources are provided by the device. The top-level **Power Management Interrupt Event (PME\_INT)** bit of the **Interrupt Status Register (INT\_STS)** provides indication that a Power Management interrupt event occurred in the **Power Management Control Register (PMT\_CTRL)**.

The **Power Management Control Register (PMT\_CTRL)** provides enabling/disabling and status of all Power Management conditions. These include energy-detect on the PHYs and Wake-On-LAN (Perfect DA, Broadcast, Wake-up frame or Magic Packet) detection by PHYs A&B.

In order for a Power Management interrupt event to trigger the external **IRQ** interrupt pin, the desired Power Management interrupt event must be enabled in the **Power Management Control Register (PMT\_CTRL)**, the **Power Management Event Interrupt Enable (PME\_INT\_EN)** bit of the **Interrupt Enable Register (INT\_EN)** must be set and the **IRQ** output must be enabled via the **IRQ Enable (IRQ\_EN)** bit 8 of the **Interrupt Configuration Register (IRQ\_CFG)**.

The power management interrupts are only a portion of the power management features of the device. For additional details on power management, refer to [Section 6.3, "Power Management,"](#) on page 43.

## 8.2.3 GENERAL PURPOSE TIMER INTERRUPT

A **GP Timer (GPT\_INT)** interrupt is provided in the top-level **Interrupt Status Register (INT\_STS)** and **Interrupt Enable Register (INT\_EN)**. This interrupt is issued when the **General Purpose Timer Count Register (GPT\_CNT)** wraps past zero to FFFFh and is cleared when the **GP Timer (GPT\_INT)** bit of the **Interrupt Status Register (INT\_STS)** is written with 1.

In order for a General Purpose Timer interrupt event to trigger the external **IRQ** interrupt pin, the **GPT** must be enabled via the **General Purpose Timer Enable (TIMER\_EN)** bit in the **General Purpose Timer Configuration Register (GPT\_CFG)**, the **GP Timer Interrupt Enable (GPT\_INT\_EN)** bit of the **Interrupt Enable Register (INT\_EN)** must be set and the **IRQ** output must be enabled via the **IRQ Enable (IRQ\_EN)** bit of the **Interrupt Configuration Register (IRQ\_CFG)**.

For additional details on the General Purpose Timer, refer to [Section 15.1, "General Purpose Timer,"](#) on page 297.

## 8.2.4 ETHERCAT INTERRUPT

The top-level **EtherCAT Interrupt Event (ECAT\_INT)** of the **Interrupt Status Register (INT\_STS)** provides indication that an EtherCAT interrupt event occurred in the **AL Event Request Register**. The **AL Event Mask Register** provides enabling/disabling of all EtherCAT interrupt conditions. The **AL Event Request Register** provides the status of all EtherCAT interrupts.

In order for an EtherCAT interrupt event to trigger the external **IRQ** interrupt pin, the desired EtherCAT interrupt must be enabled in the **AL Event Mask Register**, the **EtherCAT Interrupt Event Enable (ECAT\_INT\_EN)** bit of the **Interrupt Enable Register (INT\_EN)** must be set and the **IRQ** output must be enabled via the **IRQ Enable (IRQ\_EN)** bit of the **Interrupt Configuration Register (IRQ\_CFG)**.

For additional details on the EtherCAT interrupts, refer to [Section 12.0, "EtherCAT,"](#) on page 196.

## 8.2.5 SOFTWARE INTERRUPT

A general purpose software interrupt is provided in the top level **Interrupt Status Register (INT\_STS)** and **Interrupt Enable Register (INT\_EN)**. The **Software Interrupt (SW\_INT)** bit of the **Interrupt Status Register (INT\_STS)** is generated when the **Software Interrupt Enable (SW\_INT\_EN)** bit of the **Interrupt Enable Register (INT\_EN)** changes from cleared to set (i.e. on the rising edge of the enable). This interrupt provides an easy way for software to generate an interrupt and is designed for general software usage.

In order for a Software interrupt event to trigger the external **IRQ** interrupt pin, the **IRQ** output must be enabled via the **IRQ Enable (IRQ\_EN)** bit of the **Interrupt Configuration Register (IRQ\_CFG)**.

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## 8.2.6 DEVICE READY INTERRUPT

A device ready interrupt is provided in the top-level [Interrupt Status Register \(INT\\_STS\)](#) and [Interrupt Enable Register \(INT\\_EN\)](#). The [Device Ready \(READY\)](#) bit of the [Interrupt Status Register \(INT\\_STS\)](#) indicates that the device is ready to be accessed after a power-up or reset condition. Writing a 1 to this bit in the [Interrupt Status Register \(INT\\_STS\)](#) will clear it.

In order for a device ready interrupt event to trigger the external **IRQ** interrupt pin, the [Device Ready Enable \(READY\\_EN\)](#) bit of the [Interrupt Enable Register \(INT\\_EN\)](#) must be set and the **IRQ** output must be enabled via the [IRQ Enable \(IRQ\\_EN\)](#) bit of the [Interrupt Configuration Register \(IRQ\\_CFG\)](#).

## 8.2.7 CLOCK OUTPUT TEST MODE

In order to facilitate system level debug, the crystal clock can be enabled onto the **IRQ** pin by setting the [IRQ Clock Select \(IRQ\\_CLK\\_SELECT\)](#) bit of the [Interrupt Configuration Register \(IRQ\\_CFG\)](#).

The **IRQ** pin should be set to a push-pull driver by using the [IRQ Buffer Type \(IRQ\\_TYPE\)](#) bit for the best result.

## 8.3 Interrupt Registers

This section details the directly addressable interrupt related System CSRs. These registers control, configure and monitor the **IRQ** interrupt output pin and the various device interrupt sources. For an overview of the entire directly addressable register map, refer to [Section 5.0, "Register Map," on page 32](#).

**Table 0.1 Interrupt Registers**

ADDRESS	REGISTER NAME (SYMBOL)
054h	<a href="#">Interrupt Configuration Register (IRQ_CFG)</a>
058h	<a href="#">Interrupt Status Register (INT_STS)</a>
05Ch	<a href="#">Interrupt Enable Register (INT_EN)</a>



## 8.3.1 INTERRUPT CONFIGURATION REGISTER (IRQ\_CFG)

Offset: **054h** Size: 32 bits

This read/write register configures and indicates the state of the IRQ signal.

Bits	Description	Type	Default
31:24	<p><b>Interrupt De-assertion Interval (INT_DEAS)</b> This field determines the Interrupt Request De-assertion Interval in multiples of 10 microseconds.</p> <p>Setting this field to zero causes the device to disable the INT_DEAS Interval, reset the interval counter and issue any pending interrupts. If a new, non-zero value is written to this field, any subsequent interrupts will obey the new setting.</p>	R/W	00h
23:15	<b>RESERVED</b>	RO	-
14	<p><b>Interrupt De-assertion Interval Clear (INT_DEAS_CLR)</b> Writing a 1 to this register clears the de-assertion counter in the Interrupt Controller, thus causing a new de-assertion interval to begin (regardless of whether or not the Interrupt Controller is currently in an active de-assertion interval).</p> <p><b>0: Normal operation</b> <b>1: Clear de-assertion counter</b></p>	R/W SC	0h
13	<p><b>Interrupt De-assertion Status (INT_DEAS_STS)</b> When set, this bit indicates that the interrupt controller is currently in a de-assertion interval and potential interrupts will not be sent to the IRQ pin. When this bit is clear, the interrupt controller is not currently in a de-assertion interval and interrupts will be sent to the IRQ pin.</p> <p><b>0: Interrupt controller not in de-assertion interval</b> <b>1: Interrupt controller in de-assertion interval</b></p>	RO	0b
12	<p><b>Master Interrupt (IRQ_INT)</b> This read-only bit indicates the state of the internal IRQ line, regardless of the setting of the IRQ_EN bit, or the state of the interrupt de-assertion function. When this bit is set, one of the enabled interrupts is currently active.</p> <p><b>0: No enabled interrupts active</b> <b>1: One or more enabled interrupts active</b></p>	RO	0b
11:9	<b>RESERVED</b>	RO	-
8	<p><b>IRQ Enable (IRQ_EN)</b> This bit controls the final interrupt output to the IRQ pin. When clear, the IRQ output is disabled and permanently de-asserted. This bit has no effect on any internal interrupt status bits.</p> <p><b>0: Disable output on IRQ pin</b> <b>1: Enable output on IRQ pin</b></p>	R/W	0b
7:5	<b>RESERVED</b>	RO	-

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Bits	Description	Type	Default
4	<b>IRQ Polarity (IRQ_POL)</b> When cleared, this bit enables the IRQ line to function as an active low output. When set, the IRQ output is active high. When the IRQ is configured as an open-drain output (via the IRQ_TYPE bit), this bit is ignored and the interrupt is always active low.  <b>0: IRQ active low output</b> <b>1: IRQ active high output</b>	R/W NASR <a href="#">Note 1</a>	0b
3:2	<b>RESERVED</b>	RO	-
1	<b>IRQ Clock Select (IRQ_CLK_SELECT)</b> When this bit is set, the crystal clock may be output on the IRQ pin. This is intended to be used for system debug purposes in order to observe the clock and not for any functional purpose.  <b>Note:</b> When using this bit, the IRQ pin should be set to a push-pull driver.	R/W	0b
0	<b>IRQ Buffer Type (IRQ_TYPE)</b> When this bit is cleared, the IRQ pin functions as an open-drain output for use in a wired-or interrupt configuration. When set, the IRQ is a push-pull driver.  <b>Note:</b> When configured as an open-drain output, the IRQ_POL bit is ignored and the interrupt output is always active low.  <b>0: IRQ pin open-drain output</b> <b>1: IRQ pin push-pull driver</b>	R/W NASR <a href="#">Note 1</a>	0b

**Note 1:** Register bits designated as NASR are not reset when the DIGITAL\_RST bit in the [Reset Control Register \(RESET\\_CTL\)](#) is set.

## 8.3.2 INTERRUPT STATUS REGISTER (INT\_STS)

Offset: 058h      Size: 32 bits

This register contains the current status of the generated interrupts. A value of 1 indicates the corresponding interrupt conditions have been met, while a value of 0 indicates the interrupt conditions have not been met. The bits of this register reflect the status of the interrupt source regardless of whether the source has been enabled as an interrupt in the [Interrupt Enable Register \(INT\\_EN\)](#). Where indicated as R/WC, writing a 1 to the corresponding bits acknowledges and clears the interrupt.

Bits	Description	Type	Default
31	<b>Software Interrupt (SW_INT)</b> This interrupt is generated when the <a href="#">Software Interrupt Enable (SW_INT_EN)</a> bit of the <a href="#">Interrupt Enable Register (INT_EN)</a> is set high. Writing a one clears this interrupt.	R/WC	0b
30	<b>Device Ready (READY)</b> This interrupt indicates that the device is ready to be accessed after a power-up or reset condition.	R/WC	0b
29	<b>RESERVED</b>	RO	-
28	<b>RESERVED</b>	RO	-
27	<b>PHY B Interrupt Event (PHY_INT_B)</b> This bit indicates an interrupt event from PHY B. The source of the interrupt can be determined by polling the <a href="#">PHY x Interrupt Source Flags Register (PHY_INTERRUPT_SOURCE_x)</a> .	RO	0b
26	<b>PHY A Interrupt Event (PHY_INT_A)</b> This bit indicates an interrupt event from PHY A. The source of the interrupt can be determined by polling the <a href="#">PHY x Interrupt Source Flags Register (PHY_INTERRUPT_SOURCE_x)</a> .	RO	0b
25:23	<b>RESERVED</b>	RO	-
22	<b>RESERVED</b>	RO	-
21:20	<b>RESERVED</b>	RO	-
19	<b>GP Timer (GPT_INT)</b> This interrupt is issued when the <a href="#">General Purpose Timer Count Register (GPT_CNT)</a> wraps past zero to FFFFh.	R/WC	0b
18	<b>RESERVED</b>	RO	-
17	<b>Power Management Interrupt Event (PME_INT)</b> This interrupt is issued when a Power Management Event is detected as configured in the <a href="#">Power Management Control Register (PMT_CTRL)</a> . Writing a '1' clears this bit. In order to clear this bit, all unmasked bits in the <a href="#">Power Management Control Register (PMT_CTRL)</a> must first be cleared. <b>Note:</b> The Interrupt De-assertion interval does not apply to the PME interrupt.	R/WC	0b
16:13	<b>RESERVED</b>	RO	-
12	<b>RESERVED</b>	RO	-

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Bits	Description	Type	Default
11:3	RESERVED	RO	-
2:1	RESERVED	RO	-
0	<b>EtherCAT Interrupt Event (ECAT_INT)</b> This bit indicates an EtherCAT interrupt event. The source of the interrupt can be determined by polling the <a href="#">AL Event Request Register</a> .	RO	0b

## 8.3.3 INTERRUPT ENABLE REGISTER (INT\_EN)

Offset: **05Ch** Size: 32 bits

This register contains the interrupt enables for the **IRQ** output pin. Writing 1 to any of the bits enables the corresponding interrupt as a source for **IRQ**. Bits in the [Interrupt Status Register \(INT\\_STS\)](#) register will still reflect the status of the interrupt source regardless of whether the source is enabled as an interrupt in this register (with the exception of [Software Interrupt Enable \(SW\\_INT\\_EN\)](#)). For descriptions of each interrupt, refer to the [Interrupt Status Register \(INT\\_STS\)](#) bits, which mimic the layout of this register.

Bits	Description	Type	Default
31	<b>Software Interrupt Enable (SW_INT_EN)</b>	R/W	0b
30	<b>Device Ready Enable (READY_EN)</b>	R/W	0b
29	RESERVED	RO	-
28	RESERVED	RO	-
27	<b>PHY B Interrupt Event Enable (PHY_INT_B_EN)</b>	R/W	0b
26	<b>PHY A Interrupt Event Enable (PHY_INT_A_EN)</b>	R/W	0b
25:23	RESERVED	RO	-
22	RESERVED	RO	-
21:20	RESERVED	RO	-
19	<b>GP Timer Interrupt Enable (GPT_INT_EN)</b>	R/W	0b
18	RESERVED	RO	-
17	<b>Power Management Event Interrupt Enable (PME_INT_EN)</b>	R/W	0b
16:13	RESERVED	RO	-
12	RESERVED	RO	-
11:3	RESERVED	RO	-
2:1	RESERVED	RO	-
0	<b>EtherCAT Interrupt Event Enable (ECAT_INT_EN)</b>	R/W	0b

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## 9.0 HOST BUS INTERFACE

### 9.1 Functional Overview

The Host Bus Interface (HBI) module provides a high-speed asynchronous slave interface that facilitates communication between the device and a host system. The HBI allows access to the System CSRs and internal FIFOs and memories and handles byte swapping based on the endianness select.

The following is an overview of the functions provided by the HBI:

- **Address bus input:** Two addressing modes are supported. These are a multiplexed address / data bus and a demultiplexed address bus with address index register accesses. The mode selection is done through a configuration input.
- **Selectable data bus width:** The host data bus width is selectable. 16 and 8-bit data modes are supported. This selection is done through a configuration input. The HBI performs BYTE and WORD to DWORD assembly on write data and keeps track of the BYTE / WORD count for reads. Individual BYTE access in 16-bit mode is not supported.
- **Selectable read / write control modes:** Two control modes are available. Separate read and write pins or an enable and direction pin. The mode selection is done through a configuration input.
- **Selectable control line polarity:** The polarity of the chip select, read / write and address latch signals is selectable through configuration inputs.
- **Dynamic Endianness control:** The HBI supports the selection of big and little endian host byte ordering based on the endianness signal. This highly flexible interface provides mixed endian access for registers and memory. Depending on the addressing mode of the device, this signal is either configuration register controlled or as part of the strobed address input.
- **Direct FIFO access:** A FIFO direct select signal directs all host write operations to the EtherCAT Process RAM Write Data FIFO (Multiplexed Address Mode only) and all host read operations from EtherCAT Process RAM Read Data FIFO (Multiplexed Address Mode only). This signal is strobed as part of the address input.

### 9.2 Read / Write Control Signals

The device supports two distinct read / write signal methods:

- read (**RD**) and write (**WR**) strobes are input on separate pins.
- read and write signals are decoded from an enable input (**ENB**) and a direction input (**RD\_WR**).

### 9.3 Control Line Polarity

The device supports polarity control on the following:

- chip select input (**CS**)
- read strobe (**RD**) / direction input (**RD\_WR**)
- write strobe (**WR**) / enable input (**ENB**)
- address latch control (**ALELO** and **ALEHI**)

### 9.4 Multiplexed Address / Data Mode

In Multiplexed Address / Data mode, the address, FIFO Direct Select and endianness select inputs are shared with the data bus. Two methods are supported, a single phase address, utilizing up to 16 address / data pins and a dual phase address, utilizing only the lower 8 data bits.

#### 9.4.1 ADDRESS LATCH CYCLES

##### 9.4.1.1 Single Phase Address Latching

In Single Phase mode, all address bits, the FIFO Direct Select signal and the endianness select are strobed into the device using the trailing edge of the **ALELO** signal. The address latch is implemented on all 16 address / data pins. In 8-bit data mode, where pins **AD[15:8]** are used exclusively for addressing, it is not necessary to drive these upper address lines with a valid address continually through read and write operations. However, this operation, referred to as Partial Address Multiplexing, is acceptable since the device will never drive these pins.

Qualification of the **ALELO** signal with the **CS** signal is selectable. When qualification is enabled, **CS** must be active during **ALELO** in order to strobe the address inputs. When qualification is not enabled, **CS** is a don't care during the address phase.

The address is retained for all future read and write operations. It is retained until either a reset event occurs or a new address is loaded. This allows multiple read and write requests to take place to the same address, without requiring multiple address latching operations.

#### 9.4.1.2 Dual Phase Address Latching

In Dual Phase mode, the lower 8 address bits are strobed into the device using the inactive going edge of the **ALELO** signal and the remaining upper address bits, the FIFO Direct Select signals and the endianness select are strobed into the device using the trailing edge of the **ALEHI** signal. The strobes can be in either order. In 8-bit data mode, pins **AD[15:8]** are not used. In 16-bit data mode, pins **D[15:8]** are used only for data.

Qualification of the **ALELO** and **ALEHI** signals with the **CS** signal is selectable. When qualification is enabled, **CS** must be active during **ALELO** and **ALEHI** in order to strobe the address inputs. When qualification is not enabled, **CS** is a don't care during the address phase.

The address is retained for all future read and write operations. It is retained until either a reset event occurs or a new address is loaded. This allows multiple read and write requests to take place to the same address, without requiring multiple address latching operations.

#### 9.4.1.3 Address Bit to Address / Data Pin Mapping

In 8-bit data mode, address bit 0 is multiplexed onto pin **AD[0]**, address bit 1 onto pin **AD[1]**, etc. The highest address bit is bit 9 and is multiplexed onto pin **AD[9]** (single phase) or **AD[1]** (dual phase). The address latched into the device is considered a **BYTE** address and covers 1K bytes (0 to 3FFh).

In 16-bit data mode, address bit 1 is multiplexed onto pin **AD[0]**, address bit 2 onto pin **AD[1]**, etc. The highest address bit is bit 9 and is multiplexed onto pin **AD[8]** (single phase) or **AD[0]** (dual phase). The address latched into the device is considered a **WORD** address and covers 512 words (0 to 1FFh).

When the address is sent to the rest of the device, it is converted to a **BYTE** address.

#### 9.4.1.4 Endianness Select to Address / Data Pin Mapping

The endianness select is included into the multiplexed address to allow the host system to dynamically select the endianness based on the memory address used. This allows for mixed endian access for registers and memory.

The endianness selection is multiplexed to the data pin one bit above the last address bit.

#### 9.4.1.5 FIFO Direct Select to Address / Data Pin Mapping

The FIFO Direct Select signal is included into the multiplexed address to allow the host system to address the EtherCAT Process RAM Data FIFOs as if they were a large flat address space.

The FIFO Direct Select signal is multiplexed to the data pin two bits above the last address bit.

### 9.4.2 DATA CYCLES

The host data bus can be 16 or 8-bits wide while all internal registers are 32 bits wide. The Host Bus Interface performs the conversion from **WORDS** or **BYTES** to **DWORD**, while in 8 or 16-bit data mode. Two or four contiguous accesses within the same **DWORD** are required in order to perform a write or read.

#### 9.4.2.1 Write Cycles

A write cycle occurs when **CS** and **WR** are active (or when **ENB** is active with **RD\_WR** indicating write). The host address and endianness were already captured during the address latch cycle.

On the trailing edge of the write cycle (either **WR** or **CS** or **ENB** going inactive), the host data is captured into registers in the HBI. Depending on the bus width, either a **WORD** or a **BYTE** is captured. For 8 or 16-bit data modes, this functions as the **DWORD** assembly with the affected **WORD** or **BYTE** determined by the lower address inputs. **BYTE** swapping is also done at this point based on the endianness.

#### **WRITES FOLLOWING INITIALIZATION**

Following device initialization, writes from the Host Bus are ignored until after a read cycle is performed.

#### **WRITES DURING AND FOLLOWING POWER MANAGEMENT**

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During and following any power management mode other than D0, writes from the Host Bus are ignored until after a read cycle is performed.

## 8 AND 16-BIT ACCESS

While in 8 or 16-bit data mode, the host is required to perform two or four, 16 or 8-bit writes to complete a single DWORD transfer. No ordering requirements exist. The host can access either the low or high WORD or BYTE first, as long as the other write(s) is(are) performed to the remaining WORD or BYTES.

**Note:** Writing the same WORD or BYTES in the same DWORD assemble cycle may cause undefined or undesirable operation. The HBI hardware does not protect against this operation.

A write BYTE / WORD counter keeps track of the number of writes. At the trailing edge of the write cycle, the counter is incremented. Once all writes occur, a 32-bit write is performed to the internal register.

The write BYTE / WORD counter is reset if the power management mode is set to anything other than D0.

### 9.4.2.2 Read Cycles

A read cycle occurs when CS and RD are active (or when ENB is active with RD\_WR indicating read). The host address and endianness were already captured during the address latch cycle.

At the beginning of the read cycle, the appropriate register is selected and its data is driven onto the data pins. Depending on the bus width, either a WORD or a BYTE is read. For 8 or 16-bit data modes, the returned BYTE or WORD is determined by the endianness and the lower address inputs.

## POLLING FOR INITIALIZATION COMPLETE

Before device initialization, the HBI will not return valid data. To determine when the HBI is functional, the [Byte Order Test Register \(BYTE\\_TEST\)](#) should be polled. Each poll should consist of an address latch cycle(s) and a data cycle. Once the correct pattern is read, the interface can be considered functional. At this point, the [Device Ready \(READY\)](#) bit in the [Hardware Configuration Register \(HW\\_CFG\)](#) can be polled to determine when the device is fully configured.

## READS DURING AND FOLLOWING POWER MANAGEMENT

During any power management mode other than D0, reads from the Host Bus are ignored. If the power management mode changes back to D0 during an active read cycle, the tail end of the read cycle is ignored. Internal registers are not affected and the state of the HBI does not change.

## 8 AND 16-BIT ACCESS

For certain register accesses, the host is required to perform two or four consecutive 16 or 8-bit reads to complete a single DWORD transfer. No ordering requirements exist. The host can access either the low or high WORD or BYTE first, as long as the other read(s) is(are) performed from the remaining WORD or BYTES.

**Note:** Reading the same WORD or BYTES from the same DWORD may cause undefined or undesirable operation. The HBI hardware does not protect against this operation. The HBI simply counts that four BYTES have been read.

A read BYTE / WORD counter keeps track of the number of reads. This counter is separate from the write counter above. At the trailing edge of the read cycle, the counter is incremented. On the last read for the DWORD, an internal read is performed to update any Change on Read CSRs.

The read BYTE / WORD counter is reset if the power management mode is set to anything other than D0.

## SPECIAL CSR HANDLING

### Live Bits

Any register bit that is updated by a H/W event is held at the beginning of the read cycle to prevent it from changing during the read cycle.

### Multiple BYTE / WORD Live Registers in 16 or 8-Bit Modes

Some registers have “live” fields or related fields that span across multiple BYTES or WORDs. For 16 and 8-bit data reads, it is possible for the value of these fields to change between host read cycles. In order to prevent reading intermediate values, these registers are locked when the first byte or word is read and unlocked when the last byte or word is read.

The registers are unlocked if the power management mode is set to anything other than D0.



### Change on Read Registers and FIFOs

FIFOs or “Change on Read” registers, are updated at the end of the read cycle.

For 16 and 8-bit modes, only one internal read cycle is indicated and occurs for the last byte or word.

### Change on Read Live Register Bits

As described above, registers with live bits are held starting at the beginning of the read cycle and those that have multiple bits that span across BYTES or WORDS are also locked for 16 and 8-bit accesses. Although a H/W event that occurs during the hold or lock time would still update the live bit(s), the live bit(s) will be affected (cleared, etc.) at the end of the read cycle and the H/W event would be lost.

In order to prevent this, the individual CSRs defer the H/W event update until after the read or multiple reads.

### Register Polling During Reset Or Initialization

Some registers support polling during reset or device initialization to determine when the device is accessible. For these registers, only one read may be performed without the need to read the other WORD or BYTES. The same BYTE or WORD of the register may be re-read repeatedly.

A register that is 16 or 8-bit readable or readable during reset or device initialization, is noted in its register description.

### 9.4.2.3 Host Endianness

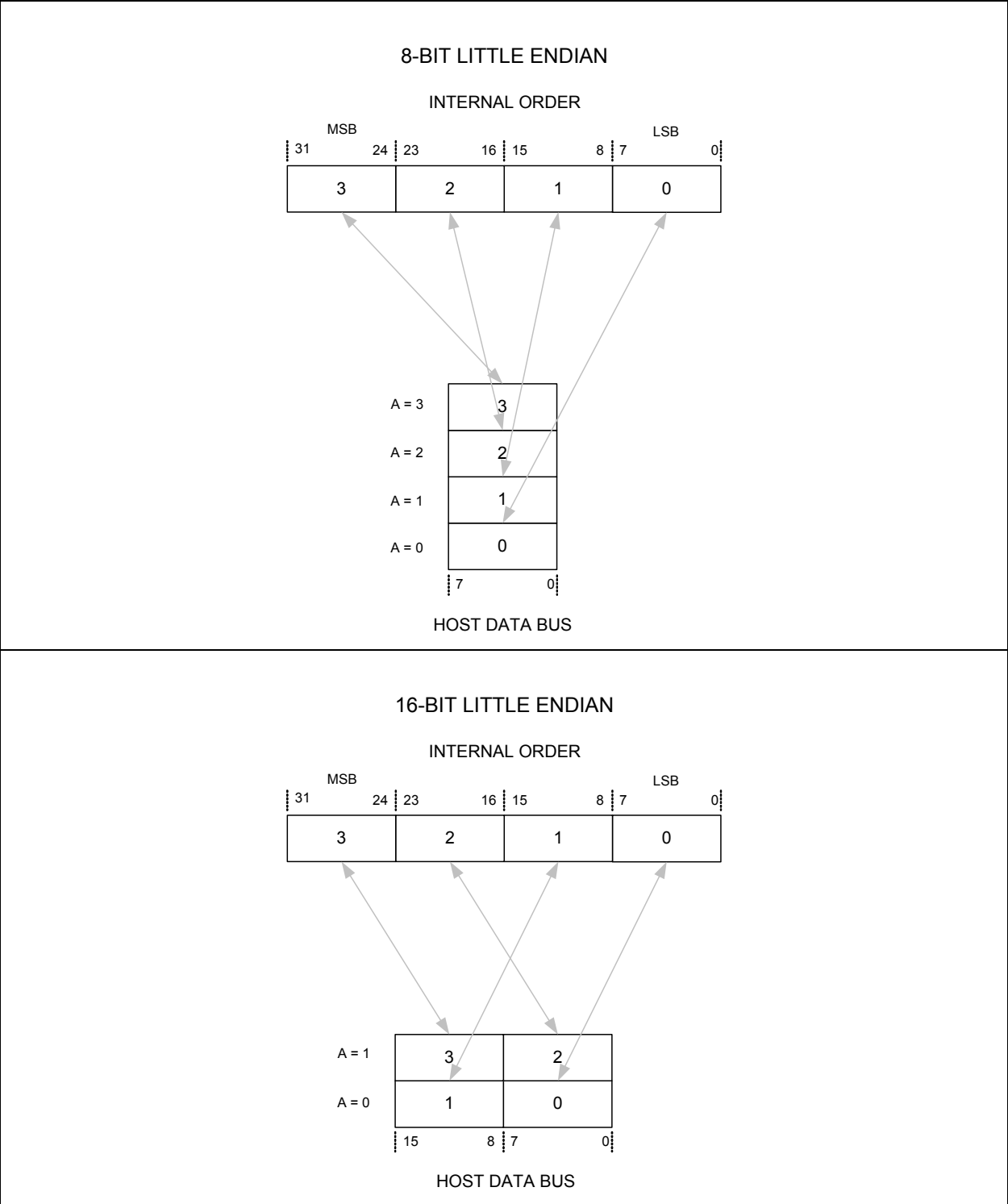
The device supports big and little endian host byte ordering based upon the endianness select that is latched during the address latch cycle. When the endianness select is low, host access is little endian and when high, host access is big endian. In a typical application the endianness select is connected to a high-order address line, making endian selection address-based. This highly flexible interface provides mixed endian access for registers and memory for both PIO and host DMA access.

All internal busses are 32-bit with little endian byte ordering. Logic within the Host Bus Interface re-orders bytes based on the appropriate endianness bit, and the state of the least significant address bits.

Data path operations for the supported endian configurations and data bus sizes are illustrated in [FIGURE 9-1: Little Endian Ordering on page 66](#) and [FIGURE 9-2: Big Endian Ordering on page 67](#).

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FIGURE 9-1: LITTLE ENDIAN ORDERING



**FIGURE 9-2: BIG ENDIAN ORDERING**



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## 9.4.3 ETHERCAT PROCESS RAM DATA FIFO ACCESS

### 9.4.3.1 FIFO Direct Select Access

A FIFO Direct Select signal is provided allows the host system to address the EtherCAT Process RAM Data FIFOs as if they were a large flat address space. When the FIFO Direct Select signal, which was latched during the address latch cycle, is active all host write operations are to the EtherCAT Process RAM Write Data FIFO and all host read operations are from EtherCAT Process RAM Read Data FIFO. Only the lower latched address signals are decoded in order to select the proper BYTE or WORD. All other address inputs are ignored in this mode. All other operations are the same (DWORD assembly, FIFO popping, etc.).

The endianness of FIFO Direct Select accesses is determined by the endianness select that was latched during the address latch cycle.

Burst access when reading EtherCAT Process RAM Read Data FIFO is not supported. However, since the FIFO Direct Select signal is retained until either a reset event occurs or a new address is loaded, multiple read or write requests can occur without requiring multiple address latching operations.

## 9.4.4 MULTIPLEXED ADDRESSING MODE FUNCTIONAL TIMING DIAGRAMS

The following timing diagrams illustrate example multiplexed addressing mode read and write cycles for various address/data configurations and bus sizes. These diagrams do not cover every supported host bus permutation, but are selected to detail the main configuration differences (bus size, dual/single phase address latching) within the multiplexed addressing mode of operation.

The following should be noted for the timing diagrams in this section:

- The diagrams in this section depict active-high **ALEHI/ALELO**, **CS**, **RD**, and **WR** signals. The polarities of these signals are selectable via the **HBI ALE Polarity**, **HBI Chip Select Polarity**, **HBI Read, Read/Write Polarity**, and **HBI Write, Enable Polarity** bits of the **PDI Configuration Register** (HBI Modes), respectively. Refer to [Section 9.3, "Control Line Polarity," on page 62](#) for additional details.
- The diagrams in this section depict little endian byte ordering. However, dynamic big and little endianness are supported via the endianness signal. Endianness changes only the order of the bytes involved, and not the overall timing requirements. Refer to [Section 9.4.1.4, "Endianness Select to Address / Data Pin Mapping," on page 63](#) for additional information.
- The diagrams in [Section 9.4.4.1, "Dual Phase Address Latching"](#) and [Section 9.4.4.2, "Single Phase Address Latching"](#) utilize **RD** and **WR** signals. Alternative **RD\_WR** and **ENB** signaling is also supported, as shown in [Section 9.4.4.3, "RD\\_WR / ENB Control Mode Examples"](#). The HBI read/write mode is selectable via the **HBI Read/Write Mode** bit of the **PDI Configuration Register** (HBI Modes). The polarities of the **RD\_WR** and **ENB** signals are selectable via the **HBI Read, Read/Write Polarity** and **HBI Write, Enable Polarity** bits of the **PDI Configuration Register** (HBI Modes).
- Qualification of the **ALELO** and/or **ALEHI** with the **CS** signal is selectable via the **HBI ALE Qualification** bit of the **PDI Configuration Register** (HBI Modes). Refer to [Section 9.4.1.1, "Single Phase Address Latching," on page 62](#) and [Section 9.4.1.2, "Dual Phase Address Latching," on page 63](#) for additional information.
- In dual phase address latching mode, the **ALEHI** and **ALELO** cycles can be in any order. Either or both **ALELO** and **ALEHI** cycles maybe skipped and the device retains the last latched address.
- In single phase address latching mode, the **ALELO** cycle maybe skipped and the device retains the last latched address.

**Note:** In 8 and 16-bit modes, the **ALELO** cycle is normally not skipped since sequential BYTES or WORDs are accessed in order to satisfy a complete DWORD cycle. However, there are registers for which a single BYTE or WORD access is allowed, in which case multiple accesses to these registers may be performed without the need to re-latch the repeated address.

- For 16 and 8-bit modes, consecutive address cycles must be within the same DWORD until the DWORD is completely accessed (with the register exceptions noted above). Although BYTES and WORDs can be accessed in any order, the diagrams in this section depict accessing the lower address BYTE or WORD first.

## 9.4.4.1 Dual Phase Address Latching

The figures in this section detail read and write operations in multiplexed addressing mode with dual phase address latching for 16 and 8-bit modes.

### 16-BIT READ

The address is latched sequentially from AD[7:0]. AD[15:8] is not used or driven for the address phase. A read on AD[15:0] follows. The cycle is repeated for the other 16-bits of the DWORD.

**FIGURE 9-3: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 16-BIT READ**



### 16-BIT READ WITH SUPPRESSED ALEHI

The address is latched sequentially from AD[7:0]. AD[15:8] is not used or driven for the address phase. A read on AD[15:0] follows. The lower address is then updated to access the opposite WORD.

**FIGURE 9-4: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 16-BIT READ WITHOUT ALEHI**

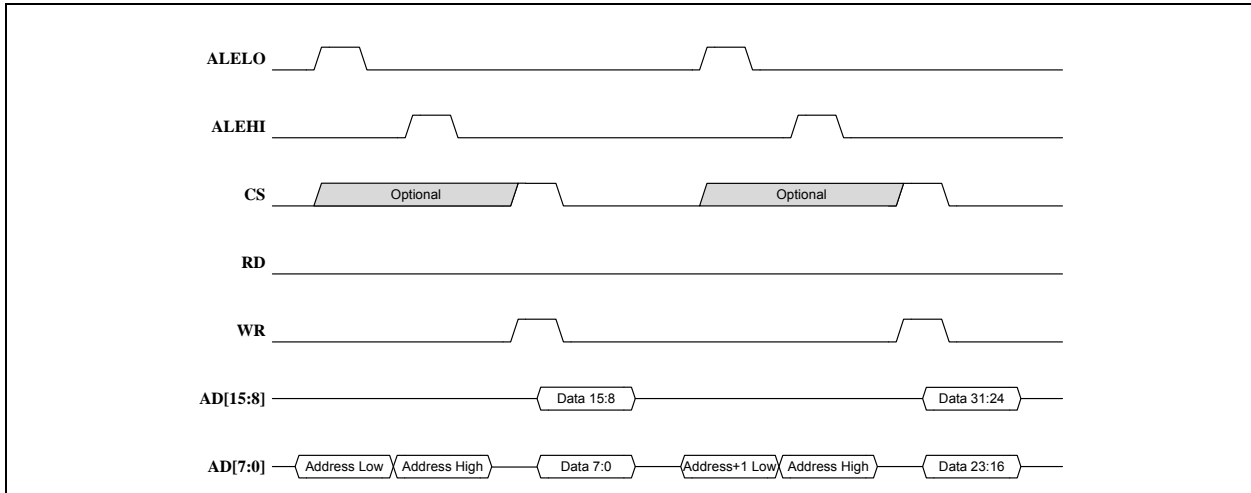


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## 16-BIT WRITE

The address is latched sequentially from **AD[7:0]**. **AD[15:8]** is not used or driven for the address phase. A write on **AD[15:0]** follows. The cycle is repeated for the other 16-bits of the DWORD.

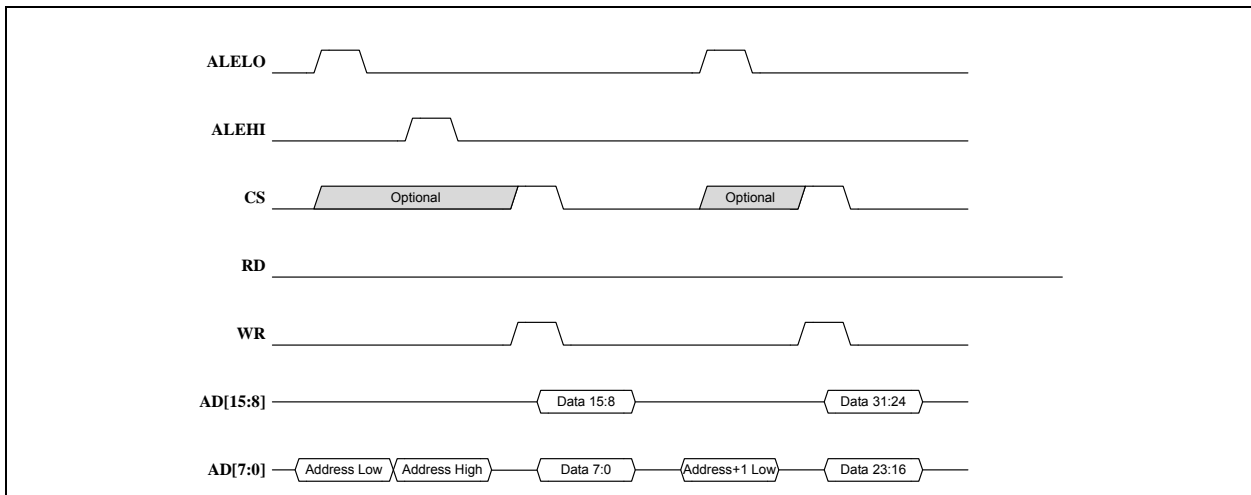
**FIGURE 9-5: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 16-BIT WRITE**



## 16-BIT WRITE WITH SUPPRESSED ALEHI

The address is latched sequentially from **AD[7:0]**. **AD[15:8]** is not used or driven for the address phase. A write on **AD[15:0]** follows. The lower address is then updated to access the opposite WORD.

**FIGURE 9-6: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 16-BIT WRITE WITHOUT ALEHI**

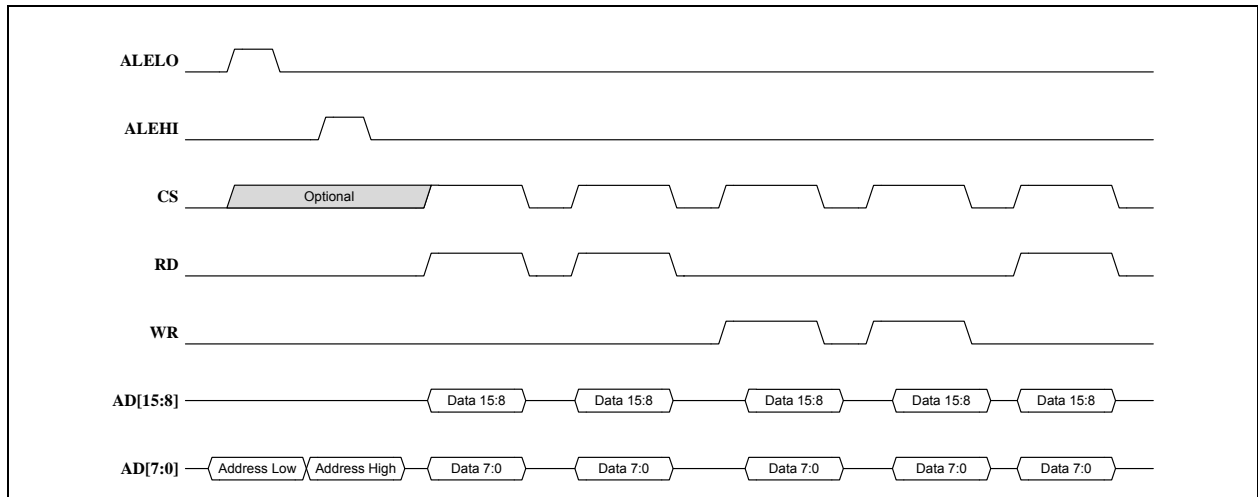


## 16-BIT READS AND WRITES TO CONSTANT ADDRESS

The address is latched sequentially from AD[7:0]. AD[15:8] is not used or driven for the address phase. A mix of reads and writes on AD[15:0] follows.

**Note:** Generally, two 16-bit reads to opposite WORDs of the same DWORD are required, with at least the lower address changing using ALELO. 16-bit reads and writes to the same WORD is a special case.

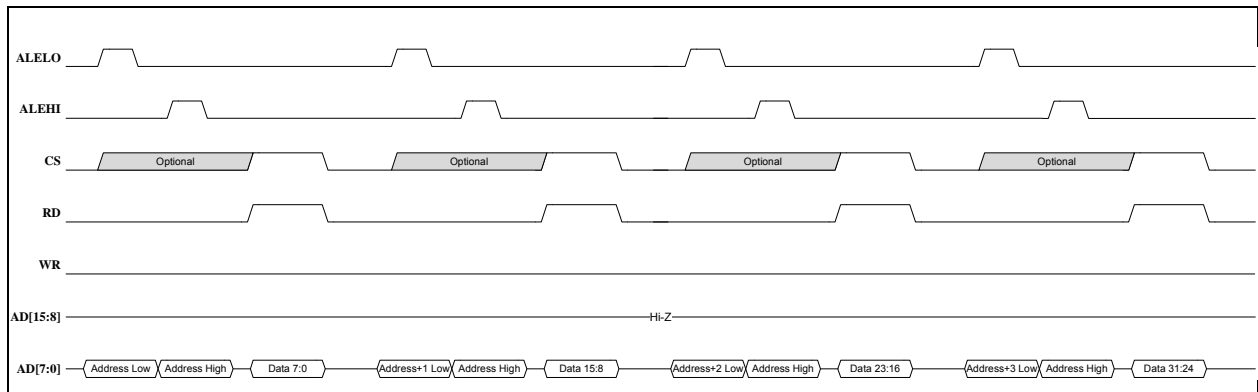
**FIGURE 9-7: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 16-BIT READS AND WRITES CONSTANT ADDRESS**



## 8-BIT READ

The address is latched sequentially from AD[7:0]. A read on AD[7:0] follows. AD[15:8] pins are not used or driven. The cycle is repeated for the other BYTES of the DWORD.

**FIGURE 9-8: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 8-BIT READS**



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## 8-BIT READ WITH SUPPRESSED ALEHI

The address is latched sequentially from AD[7:0]. A read on AD[7:0] follows. AD[15:8] pins are not used or driven. The lower address is then updated to access the other BYTES.

**FIGURE 9-9: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 8-BIT READS WITHOUT ALEHI**



## 8-BIT WRITE

The address is latched sequentially from AD[7:0]. A write on AD[7:0] follows. AD[15:8] pins are not used or driven. The cycle is repeated for the other BYTES of the DWORD.

**FIGURE 9-10: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 8-BIT WRITE**

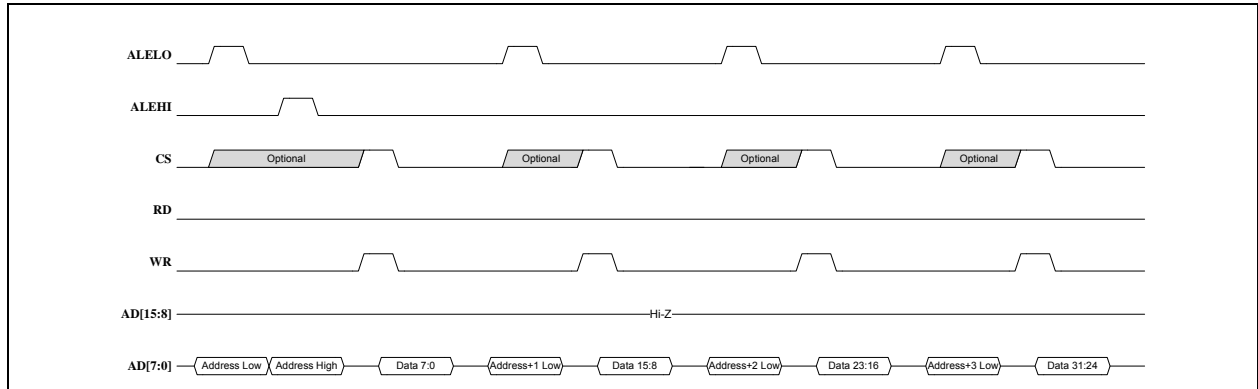




## 8-BIT WRITE WITH SUPPRESSED ALEHI

The address is latched sequentially from **AD[7:0]**. A write on **AD[7:0]** follows. **AD[15:8]** pins are not used or driven. The lower address is then updated to access the other BYTES.

**FIGURE 9-11: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 8-BIT WRITE WITHOUT ALEHI**

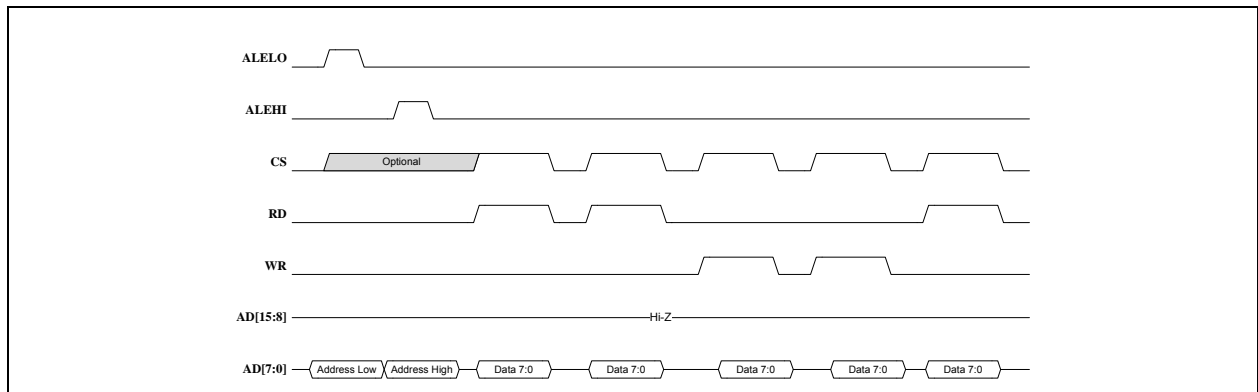


## 8-BIT READS AND WRITES TO CONSTANT ADDRESS

The address is latched sequentially from **AD[7:0]**. A mix of reads and writes on **AD[7:0]** follows. **AD[15:8]** pins are not used or driven.

**Note:** Generally, four 8-bit reads to opposite BYTES of the same DWORD are required, with at least the lower address changing using **ALELO**. 8-bit reads and writes to the same BYTE is a special case.

**FIGURE 9-12: MULTIPLEXED ADDRESSING WITH DUAL PHASE LATCHING - 8-BIT READS AND WRITES CONSTANT ADDRESS**



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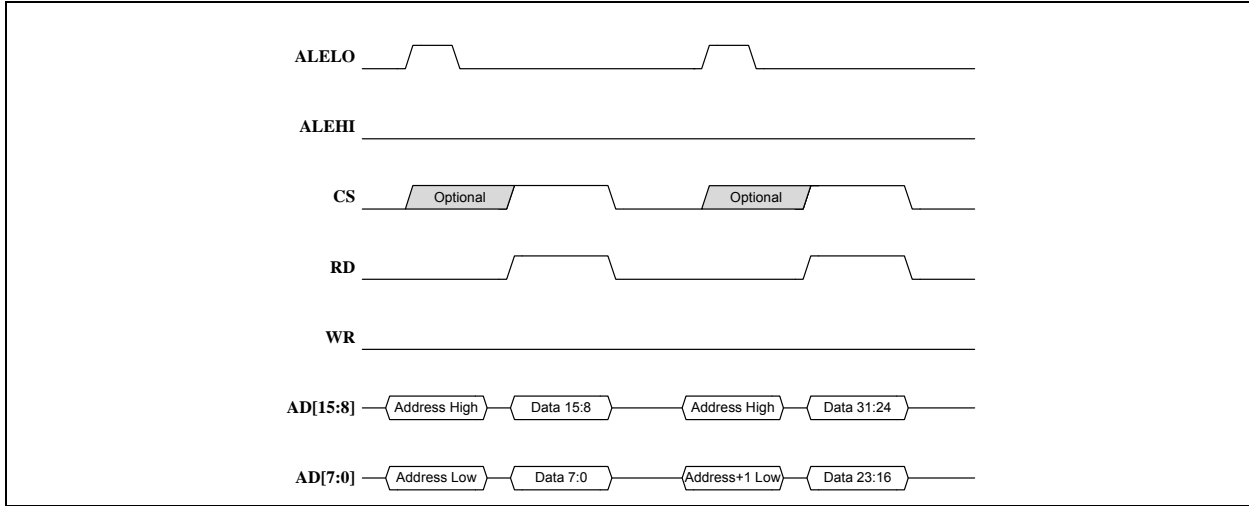
## 9.4.4.2 Single Phase Address Latching

The figures in this section detail multiplexed addressing mode with single phase addressing for 16 and 8-bit modes of operation.

### 16-BIT READ

The address is latched simultaneously from AD[7:0] and AD[15:8]. A read on AD[15:0] follows. The cycle is repeated for the other 16-bits of the DWORD.

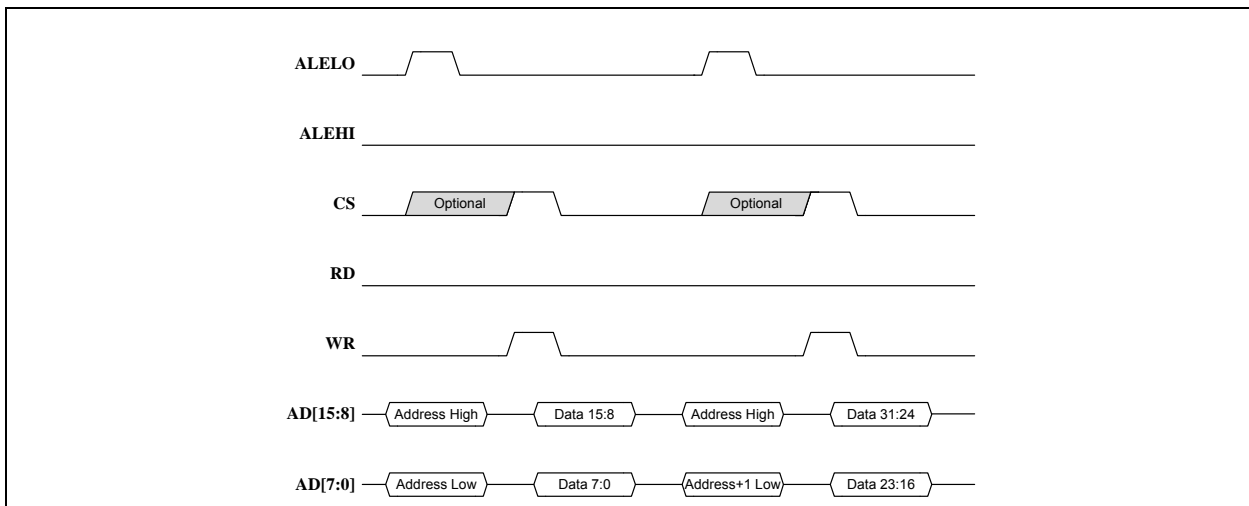
**FIGURE 9-13: MULTIPLEXED ADDRESSING WITH SINGLE PHASE LATCHING - 16-BIT READ**



### 16-BIT WRITE

The address is latched simultaneously from AD[7:0] and AD[15:8]. A write on AD[15:0] follows. The cycle is repeated for the other 16-bits of the DWORD.

**FIGURE 9-14: MULTIPLEXED ADDRESSING WITH SINGLE PHASE LATCHING - 16-BIT WRITE**

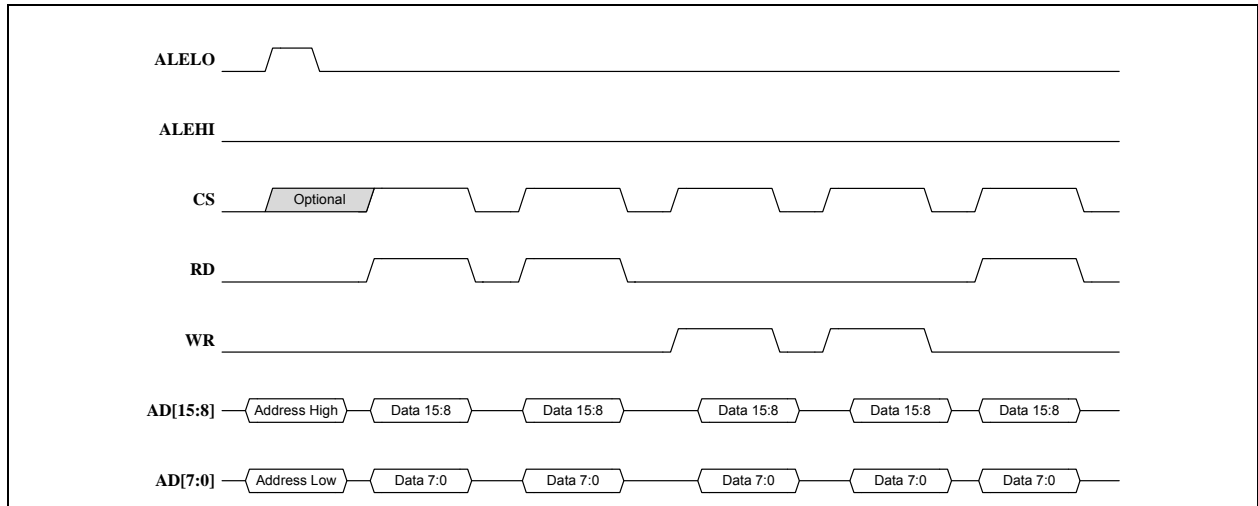


## 16-BIT READS AND WRITES TO CONSTANT ADDRESS

The address is latched simultaneously from AD[7:0] and AD[15:8]. A mix of reads and writes on AD[15:0] follows.

**Note:** Generally, two 16-bit reads to opposite WORDs of the same DWORD are required. 16-bit reads and writes to the same WORD is a special case.

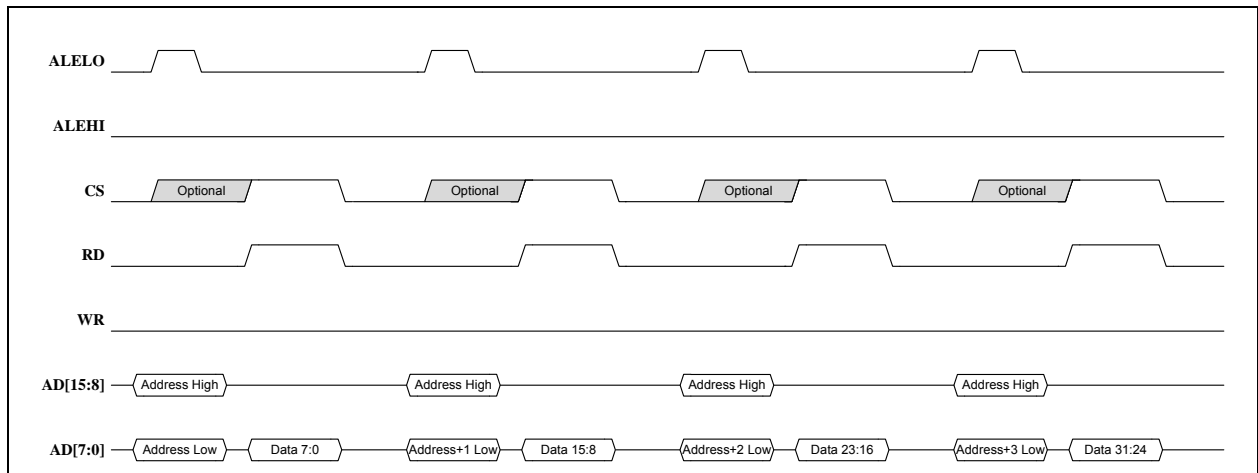
**FIGURE 9-15: MULTIPLEXED ADDRESSING WITH SINGLE PHASE LATCHING - 16-BIT READS AND WRITES CONSTANT ADDRESS**



## 8-BIT READ

The address is latched simultaneously from AD[7:0] and AD[15:8]. A read on AD[7:0] follows. AD[15:8] pins are not used or driven for the data phase as the host could potentially continue to drive the upper address on these signals. The cycle is repeated for the other BYTES of the DWORD.

**FIGURE 9-16: MULTIPLEXED ADDRESSING WITH SINGLE PHASE LATCHING - 8-BIT READ**

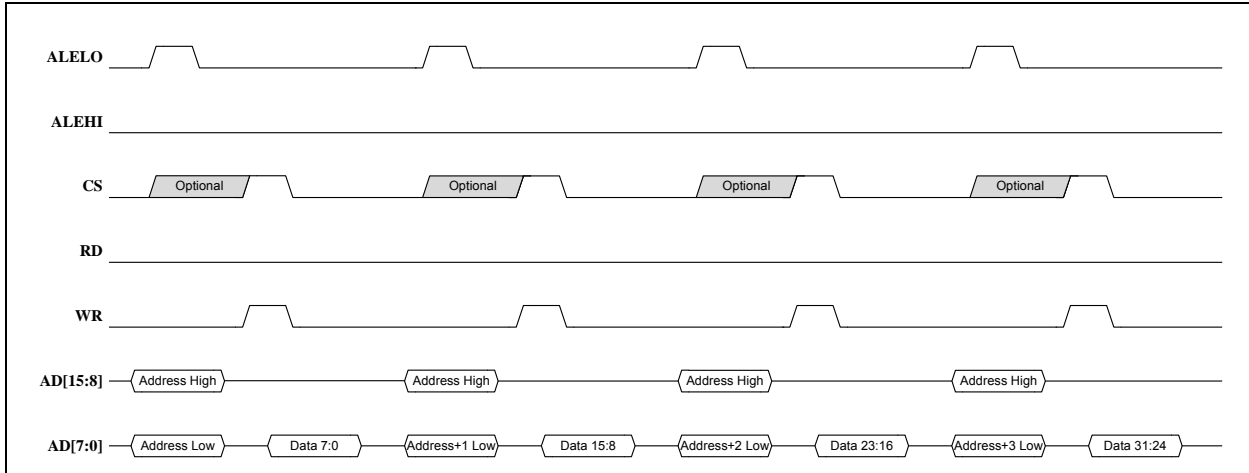


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## 8-BIT WRITE

The address is latched simultaneously from **AD[7:0]** and **AD[15:8]**. A write on **AD[7:0]** follows. **AD[15:8]** pins are not used or driven for the data phase as the host could potentially continue to drive the upper address on these signals. The cycle is repeated for the other BYTES of the DWORD.

**FIGURE 9-17: MULTIPLEXED ADDRESSING WITH SINGLE PHASE LATCHING - 8-BIT WRITE**



## 8-BIT READS AND WRITES TO CONSTANT ADDRESS

The address is latched simultaneously from **AD[7:0]** and **AD[15:8]**. A mix of reads and writes on **AD[7:0]** follows. **AD[15:8]** pins are not used or driven for the data phase as the host could potentially continue to drive the upper address on these signals.

**Note:** Generally, four 8-bit reads to opposite BYTEs of the same DWORD are required. 8-bit reads and writes to the same BYTE is a special case.

**FIGURE 9-18: MULTIPLEXED ADDRESSING WITH SINGLE PHASE LATCHING - 8-BIT READS AND WRITES CONSTANT ADDRESS**



## 9.4.4.3 RD\_WR / ENB Control Mode Examples

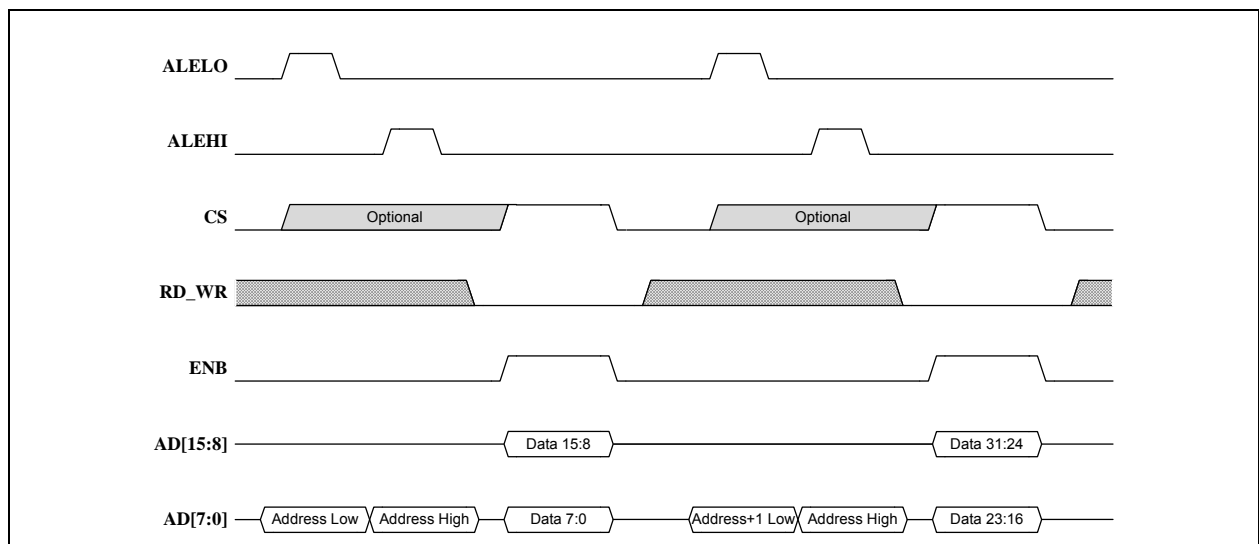
The figures in this section detail read and write operations utilizing the alternative **RD\_WR** and **ENB** signaling. The HBI read/write mode is selectable via the **HBI Read/Write Mode** bit of the **PDI Configuration Register** (HBI Modes).

**Note:** The examples in this section detail 16-bit mode with dual phase latching. However, the **RD\_WR** and **ENB** signaling can be used identically in all other multiplexed addressing modes of operation.

The examples in this section show the **ENB** signal active-high and the **RD\_WR** signal low for read and high for write. The polarities of the **RD\_WR** and **ENB** signals are selectable via the **HBI Read, Read/Write Polarity** and **HBI Write, Enable Polarity** bits of the **PDI Configuration Register** (HBI Modes).

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**FIGURE 9-19: MULTIPLEXED ADDRESSING RD\_WR / ENB CONTROL MODE EXAMPLE - 16-BIT READ**



**FIGURE 9-20: MULTIPLEXED ADDRESSING RD\_WR / ENB CONTROL MODE EXAMPLE - 16-BIT WRITE**





**TABLE 9-1: MULTIPLEXED ADDRESSING READ CYCLE TIMING VALUES**

Symbol	Description	Min	Typ	max	units
$t_{csale}$	CS Setup to ALELO, ALEHI Active <a href="#">Note 3</a> , <a href="#">Note 2</a>	0			ns
$t_{csrd}$	CS Setup to RD or ENB Active	0			ns
$t_{rdcs}$	CS Hold from RD or ENB Inactive	0			ns
$t_{wale}$	ALELO, ALEHI Pulse Width	10			ns
$t_{adrs}$	Address Setup to ALELO, ALEHI Inactive	10			ns
$t_{adrh}$	Address Hold from ALELO, ALEHI Inactive	5			ns
$t_{aleale}$	ALELO Inactive to ALEHI Active ALEHI Inactive to ALELO Active <a href="#">Note 1</a> , <a href="#">Note 2</a>	0			ns
$t_{alerd}$	ALELO, ALEHI Inactive to RD or ENB Active <a href="#">Note 2</a>	5			ns
$t_{rdwrs}$	RD_WR Setup to ENB Active <a href="#">Note 4</a>	5			ns
$t_{rdwrh}$	RD_WR Hold from ENB Inactive <a href="#">Note 4</a>	5			ns
$t_{rdon}$	RD or ENB to Data Buffer Turn On	0			ns
$t_{rddv}$	RD or ENB Active to Data Valid			30	ns
$t_{rddh}$	Data Output Hold Time from RD or ENB Inactive	0			ns
$t_{rddz}$	Data Buffer Turn Off Time from RD or ENB Inactive			9	ns
$t_{cson}$	CS to Data Buffer Turn On	0			ns
$t_{csdv}$	CS Active to Data Valid			30	ns
$t_{csdh}$	Data Output Hold Time from CS Inactive	0			ns
$t_{csdz}$	Data Buffer Turn Off Time from CS Inactive			9	ns
$t_{aledv}$	ALELO, ALEHI Inactive to Data Valid <a href="#">Note 2</a>			35	ns
$t_{rd}$	RD or ENB Active Time	32			ns
$t_{rdcyc}$	RD or ENB Cycle Time	45			ns
$t_{rdale}$	RD or ENB De-assertion Time before Address Phase	13			ns
$t_{rdrd}$	RD or ENB De-assertion Time before Next RD or ENB <a href="#">Note 5</a>	13			ns
$t_{rdwr}$	RD De-assertion Time before Next WR <a href="#">Note 5</a> , <a href="#">Note 6</a>	13			ns

**Note 1:** Dual Phase Addressing

**Note 2:** Depends on ALEHI / ALELO order.

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**Note 3:** ALELO and/or ALEHI qualified with the CS.

**Note 4:** RD\_WR and ENB signaling.

**Note 5:** No interposed address phase.

**Note 6:** RD and WR signaling.

**Note:** Timing values are with respect to an equivalent test load of 25 pF.

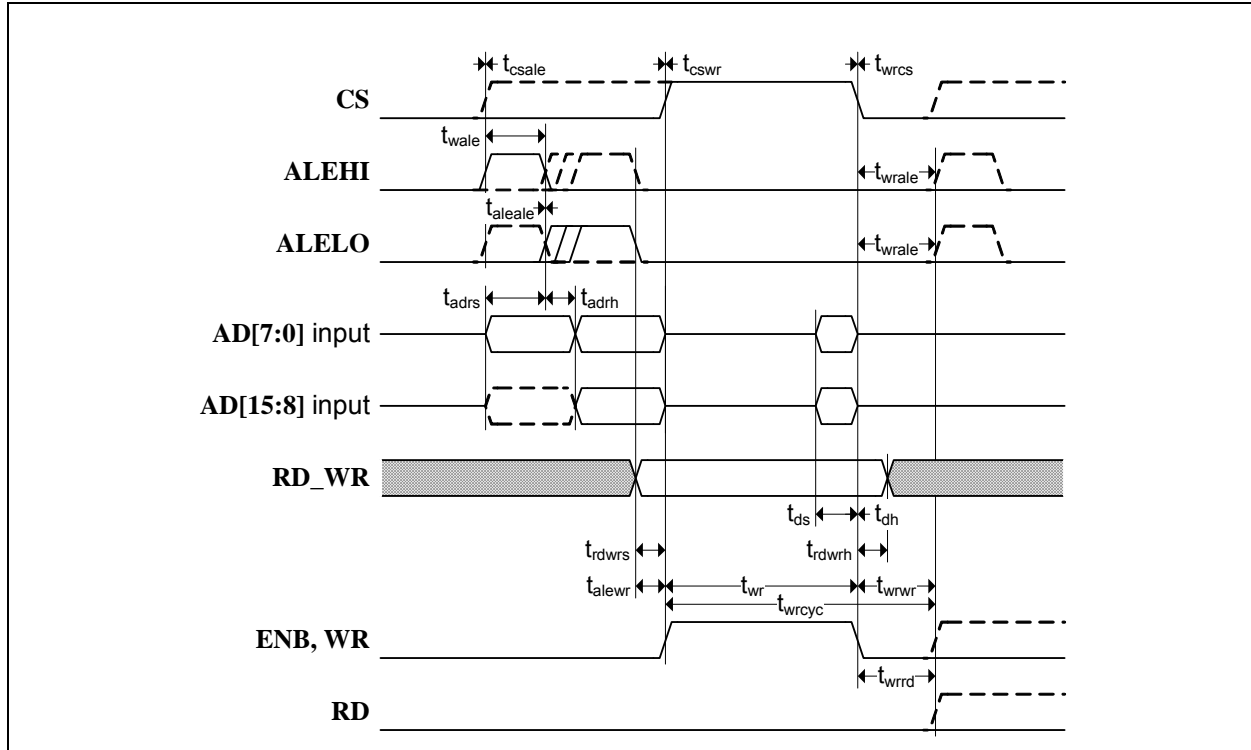
## 9.4.5.2 Write Timing Requirements

If RD and WR signaling is used, a host write cycle begins when WR is asserted with CS active. The cycle ends when WR is de-asserted. CS may be asserted and de-asserted along with WR but not during WR active.

Alternatively, if RD\_WR and ENB signaling is used, a host write cycle begins when ENB is asserted with CS active and RD\_WR indicating a write. The cycle ends when ENB is de-asserted. CS may be asserted and de-asserted along with ENB but not during ENB active.

Please refer to [Section 9.4.4, "Multiplexed Addressing Mode Functional Timing Diagrams,"](#) on page 68 for functional descriptions.

**FIGURE 9-22: MULTIPLEXED ADDRESSING WRITE CYCLE TIMING**





**TABLE 9-2: MULTIPLEXED ADDRESSING WRITE CYCLE TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{csale}$	CS Setup to ALELO, ALEHI Active <a href="#">Note 9</a> , <a href="#">Note 8</a>	0			ns
$t_{cswr}$	CS Setup to WR or ENB Active	0			ns
$t_{wracs}$	CS Hold from WR or ENB Inactive	0			ns
$t_{wale}$	ALELO, ALEHI Pulse Width	10			ns
$t_{adrs}$	Address Setup to ALELO, ALEHI Inactive	10			ns
$t_{adrh}$	Address Hold from ALELO, ALEHI Inactive	5			ns
$t_{aleale}$	ALELO Inactive to ALEHI Active ALEHI Inactive to ALELO Active <a href="#">Note 7</a> , <a href="#">Note 8</a>	0			ns
$t_{alewr}$	ALELO, ALEHI Inactive to WR or ENB Active <a href="#">Note 8</a>	5			ns
$t_{rdwrs}$	RD_WR Setup to ENB Active <a href="#">Note 10</a>	5			ns
$t_{rdwrh}$	RD_WR Hold from ENB Inactive <a href="#">Note 10</a>	5			ns
$t_{ds}$	Data Setup to WR or ENB Inactive	7			ns
$t_{dh}$	Data Hold from WR or ENB Inactive	0			ns
$t_{wr}$	WR or ENB Active Time	32			ns
$t_{wrcyc}$	WR or ENB Cycle Time	45			ns
$t_{wr ale}$	WR or ENB De-assertion Time before Address Phase	13			ns
$t_{wrwr}$	WR or ENB De-assertion Time before Next WR or ENB <a href="#">Note 11</a>	13			ns
$t_{wrrd}$	WR De-assertion Time before Next RD <a href="#">Note 11</a> , <a href="#">Note 12</a>	13			ns

**Note 7:** Dual Phase Addressing

**Note 8:** Depends on ALEHI / ALELO order.

**Note 9:** ALELO and/or ALEHI qualified with the CS.

**Note 10:** RD\_WR and ENB signaling.

**Note 11:** No interposed address phase.

**Note 12:** RD and WR signaling.

## 9.5 Indexed Address Mode

In Indexed Address mode, access to the internal registers and memory of the device are indirectly mapped using Index and Data registers. The desired internal address is written into the device at a particular offset. The value written is then used as the internal address when the associate Data register address is accessed. Three Index / Data register sets are provided allowing for multi-threaded operation without the concern of one thread corrupting the Index set by another thread. Endianness can be configured per Index / Data pair. Another Data register is provided for access to the FIFOs.

The host address register map is given below. In 8-bit data mode, the host address input (ADDR[4:0]) is a BYTE address. In 16-bit data mode, ADDR0 is not provided and the host address input (ADDR[4:1]) is a WORD address.

As discussed below in [Section 9.5.5.1, "Index Register Bypass FIFO Access"](#), the EtherCAT Process RAM Data FIFOs are accessed when reading or writing at address 18h-1Bh.

**TABLE 9-3: HOST BUS INTERFACE INDEXED ADDRESS MODE REGISTER MAP**

BYTE ADDRESS	SYMBOL	REGISTER NAME
00h-03h	HBI_IDX_0	Host Bus Interface Index Register 0
04h-07h	HBI_DATA_0	Host Bus Interface Data Register 0
08h-0Bh	HBI_IDX_1	Host Bus Interface Index Register 1
0Ch-0Fh	HBI_DATA_1	Host Bus Interface Data Register 1
10h-13h	HBI_IDX_2	Host Bus Interface Index Register 2
14h-17h	HBI_DATA_2	Host Bus Interface Data Register 2
18h-1Bh	PROCESS_RAM_FIFO	Process RAM Write Data FIFO Process RAM Read Data FIFO
1Ch-1Fh	HBI_CFG	Host Bus Interface Configuration Register

## 9.5.1 HOST BUS INTERFACE INDEX REGISTER

The Index registers are writable as WORDs or as BYTEs, depending upon the data mode. There is no concern about DWORD assembly rules when writing these registers. The Index registers are formatted as follows:

Bits	Description	Type	Default
31:16	<b>RESERVED</b>	RO	-
15:0	<b>Internal Address</b> The address used when the corresponding Data register is accessed.  <b>Note:</b> The internal address provided by each Index register is always considered to be a BYTE address.	R/W	1234h <a href="#">Note 13</a>

**Note 13:** The default may be used to help determine the endianness of the register.

## 9.5.2 HOST BUS INTERFACE CONFIGURATION REGISTER

The HBI Configuration register is used to specify the endianness of the interface. Endianness for each Index / Data pair and for FIFO accesses can be individually specified.

The endianness of this register is irrelevant since each byte is shadowed into 4 positions.

The HBI Configuration register is writable as WORDs or as BYTEs, depending upon the data mode. There is no concern about DWORD assembly rules when writing this register. The Configuration register is formatted as follows:

Bits	Description	Type	Default
31:28	<b>RESERVED</b>	RO	-
27	<b>FIFO Endianness Shadow 3</b> This bit is a shadow of bit 3.	R/W	0b
26	<b>Host Bus Interface Index / Data Register 2 Endianness Shadow 3</b> This bit is a shadow of bit 2.	R/W	0b
25	<b>Host Bus Interface Index / Data Register 1 Endianness Shadow 3</b> This bit is a shadow of bit 1.	R/W	0b
24	<b>Host Bus Interface Index / Data Register 0 Endianness Shadow 3</b> This bit is a shadow of bit 0.	R/W	0b
23:20	<b>RESERVED</b>	RO	-
19	<b>FIFO Endianness Shadow 2</b> This bit is a shadow of bit 3.	R/W	0b
18	<b>Host Bus Interface Index / Data Register 2 Endianness Shadow 2</b> This bit is a shadow of bit 2.	R/W	0b
17	<b>Host Bus Interface Index / Data Register 1 Endianness Shadow 2</b> This bit is a shadow of bit 1.	R/W	0b
16	<b>Host Bus Interface Index / Data Register 0 Endianness Shadow 2</b> This bit is a shadow of bit 0.	R/W	0b
15:12	<b>RESERVED</b>	RO	-
11	<b>FIFO Endianness Shadow 1</b> This bit is a shadow of bit 3.	R/W	0b
10	<b>Host Bus Interface Index / Data Register 2 Endianness Shadow 1</b> This bit is a shadow of bit 2.	R/W	0b

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Bits	Description	Type	Default
9	<b>Host Bus Interface Index / Data Register 1 Endianness Shadow 1</b> This bit is a shadow of bit 1.	R/W	0b
8	<b>Host Bus Interface Index / Data Register 0 Endianness Shadow 1</b> This bit is a shadow of bit 0.	R/W	0b
7:4	<b>RESERVED</b>	RO	-
3	<b>FIFO Endianness</b> This bit specifies the endianness of FIFO accesses when they are accessed by means other than the Index / Data Register method.  <b>0 = Little Endian</b> <b>1 = Big Endian</b>  <b>Note:</b> In order to avoid any ambiguity with the endianness of this register, bits 3, 11, 19 and 27 are shadowed. If any of these bits are set during a write, all of the bits will be set.	R/W	0b
2	<b>Host Bus Interface Index / Data Register 2 Endianness</b> This bit specifies the endianness of the Index and Data register set 2.  <b>0 = Little Endian</b> <b>1 = Big Endian</b>  <b>Note:</b> In order to avoid any ambiguity with the endianness of this register, bits 2, 10, 18 and 26 are shadowed. If any of these bits are set during a write, all of the bits will be set.	R/W	0b
1	<b>Host Bus Interface Index / Data Register 1 Endianness</b> This bit specifies the endianness of the Index and Data register set 1.  <b>0 = Little Endian</b> <b>1 = Big Endian</b>  <b>Note:</b> In order to avoid any ambiguity with the endianness of this register, bits 1, 9, 17 and 25 are shadowed. If any of these bits are set during a write, all of the bits will be set.	R/W	0b
0	<b>Host Bus Interface Index / Data Register 0 Endianness</b> This bit specifies the endianness of the Index and Data register set 0.  <b>0 = Little Endian</b> <b>1 = Big Endian</b>  <b>Note:</b> In order to avoid any ambiguity with the endianness of this register, bits 0, 8, 16 and 24 are shadowed. If any of these bits are set during a write, all of the bits will be set.	R/W	0b

## 9.5.3 INDEX AND CONFIGURATION REGISTER DATA ACCESS

The host data bus can be 16 or 8-bits wide. The HBI Index registers and the HBI Configuration register are 32-bits wide and are writable as WORDs or as BYTEs, depending upon the data mode. They do not have nor do they require WORDs or BYTEs to DWORD conversion.

### 9.5.3.1 Write Cycles

A write cycle occurs when CS and WR are active (or when ENB is active with RD\_WR indicating write).

On the trailing edge of the write cycle (either WR or CS or ENB going inactive), the host data is captured into the Configuration register or one for the Index registers.

Depending on the bus width, either a WORD or a BYTE is written. The affected WORD or BYTE is determined by the endianness of the register (specified in the [Host Bus Interface Configuration Register](#)) and the lower address inputs. Individual BYTE (in 16-bit data mode) access is not supported.

### WRITES FOLLOWING INITIALIZATION

Following device initialization, writes from the Host Bus are ignored until after a read cycle is performed.

### WRITES DURING AND FOLLOWING POWER MANAGEMENT

During and following any power management mode other than D0, writes from the Host Bus are ignored until after a read cycle is performed.

### 9.5.3.2 Read Cycles

A read cycle occurs when CS and RD are active (or when ENB is active with RD\_WR indicating read). The host address is used directly from the Host Bus.

At the beginning of the read cycle, the appropriate register is selected and its data is driven onto the data pins. Depending on the bus width, either a WORD or a BYTE is read. For 8 or 16-bit data modes, the returned BYTE or WORD is determined by the endianness of the register (specified in the [Host Bus Interface Configuration Register](#)) and the lower host address inputs.

## 9.5.4 INTERNAL REGISTER DATA ACCESS

The host data bus can be 16 or 8-bits wide while all internal registers are 32 bits wide. The Host Bus Interface performs the conversion from WORDs or BYTEs to DWORD, while in 8 or 16-bit data mode. Two or four accesses within the same DWORD are required in order to perform a write or read.

Each Data register, along with the FIFO direct address access, has a separate WORD or BYTE to DWORD conversion. Accesses may be mixed among these (and the HBI Index and Configuration registers) without concern of data corruption.

### 9.5.4.1 Write Cycles

A write cycle occurs when CS and WR are active (or when ENB is active with RD\_WR indicating write). The host address from the Host Bus selects the contents of one of the Index registers. The result of this operation is captured on the leading edge of the write cycle.

The host address inputs from the Host Bus are also captured on the leading edge of the write cycle. These are used to increment the appropriate write BYTE / WORD counter (for 8 or 16-bit data mode described below) as well as to select the correct DWORD assembly register.

On the trailing edge of the write cycle (either WR or CS or ENB going inactive), the host data is captured into one of the Data registers. Depending on the bus width, either a WORD or a BYTE is captured. For 8 or 16-bit data modes, this functions as the DWORD assembly with the affected WORD or BYTE determined by the lower host address inputs. BYTE swapping is also done at this point based on the endianness of the register (specified in the [Host Bus Interface Configuration Register](#)).

<b>Note:</b> There are separate write BYTE / WORD counters and DWORD assembly registers for each of the three Data Registers as well as for FIFO access.
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### WRITES FOLLOWING INITIALIZATION

Following device initialization, writes from the Host Bus are ignored until after a read cycle is performed.

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## WRITES DURING AND FOLLOWING POWER MANAGEMENT

During and following any power management mode other than D0, writes from the Host Bus are ignored until after a read cycle is performed.

### 8 AND 16-BIT ACCESS

While in 8 or 16-bit data mode, the host is required to perform two or four, 16 or 8-bit writes to complete a single DWORD transfer. No ordering requirements exist. The host can access either the low or high WORD or BYTE first, as long as the other write(s) is(are) performed to the remaining WORD or BYTES.

**Note:** Writing the same WORD or BYTES into the same DWORD may cause undefined or undesirable operation. The HBI hardware does not protect against this operation.

Accessing the same internal register using two Index / Data register pairs may cause undefined or undesirable operation. The HBI hardware does not protect against this operation.

Mixing reads and writes into the same Data register may cause undefined or undesirable operation. The HBI hardware does not protect against this operation.

A write BYTE / WORD counter keeps track of the number of writes. Each Data Register has its own BYTE / WORD counter. At the trailing edge of the write cycle, the appropriate counter (based on the captured host address from above) is incremented. Once all writes occur, a 32-bit write is performed to the internal register selected by the captured address from above. The data that is written is selected from one of the three DWORD assembly registers based on the captured host address from above.

All of the write BYTE / WORD counters are reset if the power management mode is set to anything other than D0.

#### 9.5.4.2 Read Cycles

A read cycle occurs when CS and RD are active (or when ENB is active with RD\_WR indicating read). The host address from the Host Bus selects the contents of one of the Index registers. The result of this operation is used to select the internal register to be read and also is captured on the leading edge of the read cycle.

The host address inputs from the Host Bus are also captured on the leading edge of the read cycle. These are used to increment the appropriate read BYTE / WORD counter (for 8 or 16-bit data mode described below).

At the beginning of the read cycle, the appropriate register is selected and its data is driven onto the data pins. Depending on the bus width, either a WORD or a BYTE is read. For 8 or 16-bit data modes, the returned BYTE or WORD is determined by the endianness of the Data register (specified in the [Host Bus Interface Configuration Register](#)) and the lower host address inputs.

**Note:** There are separate read BYTE / WORD counters for each of the three Data Registers as well as for FIFO access.

## POLLING FOR INITIALIZATION COMPLETE

Before device initialization, the HBI will not return valid data. To determine when the HBI is functional, first the Host Bus Interface Index Register 0 should be polled, then the [Byte Order Test Register \(BYTE\\_TEST\)](#) should be polled. Once the correct pattern is read, the interface can be considered functional. At this point, the [Device Ready \(READY\)](#) bit in the [Hardware Configuration Register \(HW\\_CFG\)](#) can be polled to determine when the device is fully configured.

## READS DURING AND FOLLOWING POWER MANAGEMENT

During any power management mode other than D0, reads from the Host Bus are ignored. If the power management mode changes back to D0 during an active read cycle, the tail end of the read cycle is ignored. Internal registers are not affected and the state of the HBI does not change.

## 8 AND 16-BIT ACCESS

For certain register accesses, the host is required to perform two or four consecutive 16 or 8-bit reads to complete a single DWORD transfer. No ordering requirements exist. The host can access either the low or high WORD or BYTE first, as long as the other read(s) is(are) performed from the remaining WORD or BYTES.

**Note:** Reading the same WORD or BYTES from the same DWORD may cause undefined or undesirable operation. The HBI hardware does not protect against this operation. The HBI simply counts that four BYTES have been read.

Accessing the same internal register using two Index / Data register pairs may cause undefined or undesirable operation. The HBI hardware does not protect against this operation.

Mixing reads and writes into the same Data register may cause undefined or undesirable operation. The HBI hardware does not protect against this operation.

A read BYTE / WORD counter keeps track of the number of reads. Each Data Register has its own BYTE / WORD counter. These counters are separate from the write counters above. At the trailing edge of the read cycle, the appropriate counter (based on the captured host address from above) is incremented. On the last read for the DWORD, an internal read is performed to update any Change on Read CSRs.

All of the read BYTE / WORD counters are reset if the power management mode is set to anything other than D0.

## SPECIAL CSR HANDLING

### Live Bits

Any register bit that is updated by a H/W event is held at the beginning of the read cycle to prevent it from changing during the read cycle.

### Multiple BYTE / WORD Live Registers in 16 or 8-Bit Modes

Some internal registers have fields or related fields that span across multiple BYTES or WORDS. For 16 and 8-bit data reads, it is possible that the value of these fields change between host read cycles. In order to prevent reading intermediate values, these registers are locked when the first byte or word is read and unlocked when the last byte or word is read.

The registers are unlocked if the power management mode is set to anything other than D0.

### Change on Read Registers and FIFOs

FIFOs or "Change on Read" registers, are updated at the end of the read cycle.

For 16 and 8-bit modes, only one internal read cycle is indicated and occurs for the last byte or word.

### Change on Read Live Register Bits

As described above, registers with live bits are held starting at the beginning of the read cycle and those that have multiple bits that span across BYTES or WORDS are also locked for 16 and 8-bit accesses. Although a H/W event that occurs during the hold or lock time would still update the live bit(s), the live bit(s) will be affected (cleared, etc.) at the end of the read cycle and the H/W event would be lost.

In order to prevent this, the individual CSRs defer the H/W event update until after the read or multiple reads.

### Registers Polling During Reset or Initialization

Some registers support polling during reset or device initialization to determine when the device is accessible. For these registers, only one read may be performed without the need to read the other WORD or BYTES. The same BYTE or WORD of the register may be re-read repeatedly.

A register that is 16 or 8-bit readable or readable during reset or device initialization, is noted in its register description.

### 9.5.4.3 Host Endianness

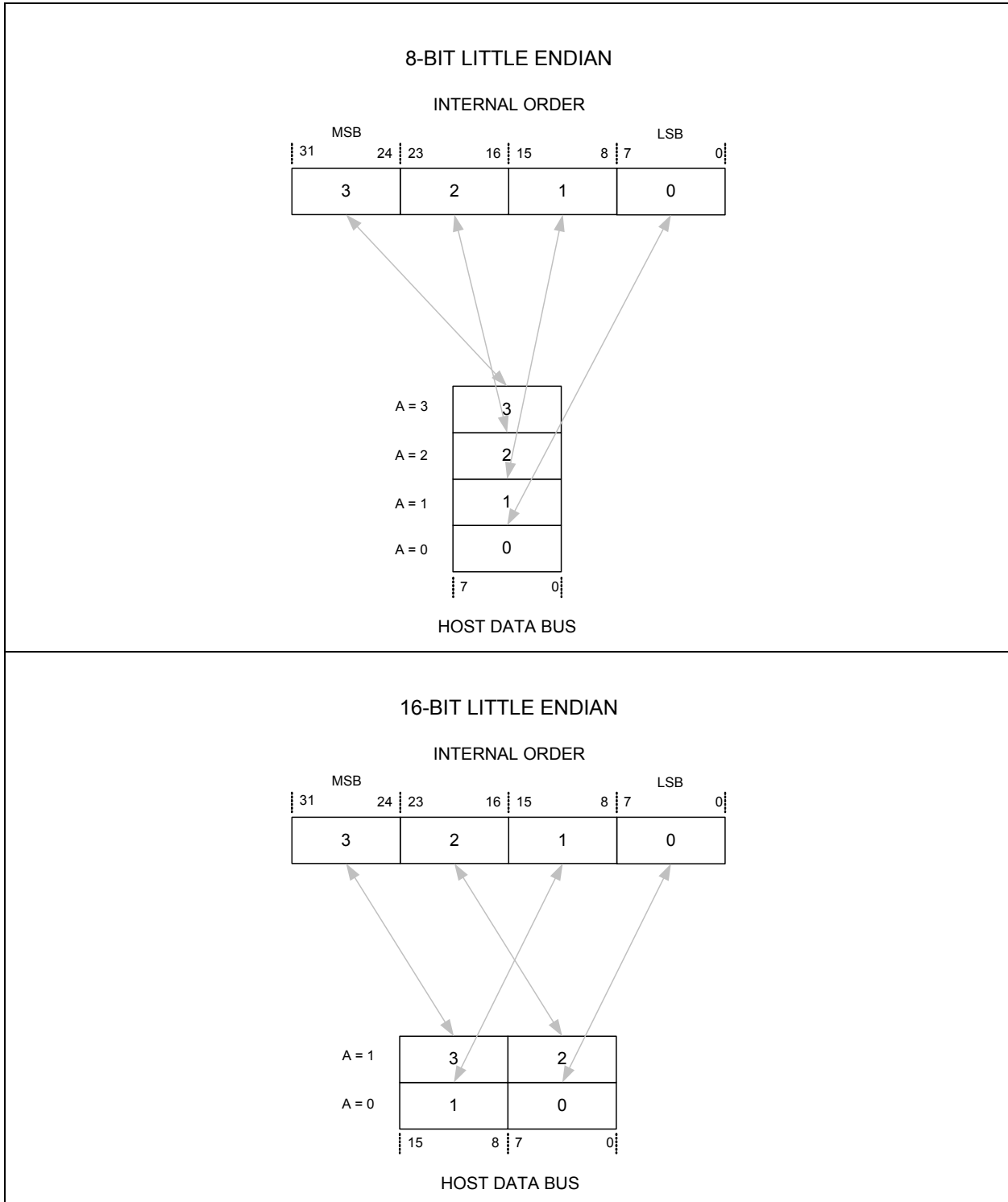
The device supports big and little endian host byte ordering based upon the endianness bits in the [Host Bus Interface Configuration Register](#). When the appropriate endianness bit is low, host access is little endian and when high, host access is big endian. Endianness is specified for each Index / Data pair and for FIFO Direct Select accesses.

All internal busses are 32-bit with little endian byte ordering. Logic within the Host Bus Interface re-orders bytes based on the appropriate endianness bit, and the state of the least significant address lines (ADDR[1:0]).

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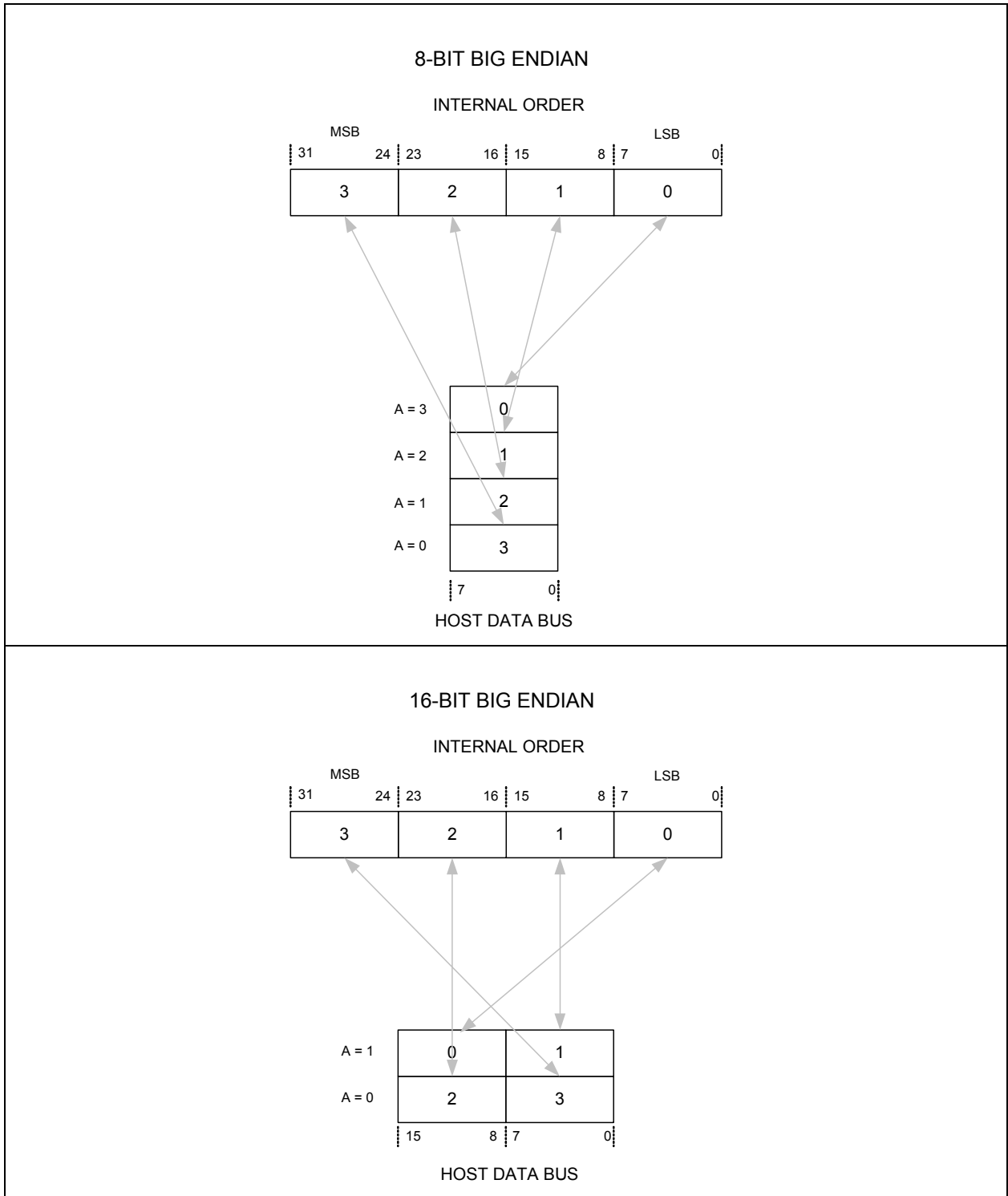
Data path operations for the supported endian configurations and data bus sizes are illustrated in [FIGURE 9-23: Little Endian Ordering on page 88](#) and [FIGURE 9-24: Big Endian Ordering on page 89](#).

**FIGURE 9-23: LITTLE ENDIAN ORDERING**





**FIGURE 9-24: BIG ENDIAN ORDERING**



## 9.5.5 ETHERCAT PROCESS RAM DATA FIFO ACCESS

### 9.5.5.1 Index Register Bypass FIFO Access

In addition to the indexed access, the Index Registers can be bypassed and the FIFOs accessed at address 18h-1Bh. At this address, host write operations are to the EtherCAT Process RAM Write Data FIFO and host read operations are from EtherCAT Process RAM Read Data FIFO. There is no associated Index Register.

The endianness of FIFO accesses using this method is specified by the [FIFO Endianness](#) bit in the [Host Bus Interface Configuration Register](#).

## 9.5.6 INDEXED ADDRESS MODE FUNCTIONAL TIMING DIAGRAMS

The following timing diagrams illustrate example indexed (non-multiplexed) addressing mode read and write cycles for various configurations and bus sizes. These diagrams do not cover every supported host bus permutation, but are selected to detail the main configuration differences (bus size, Configuration/Index/Data/FIFO-Direct cycles) within the indexed addressing mode of operation.

The following should be noted for the timing diagrams in this section:

- The diagrams in this section depict active-high **CS**, **RD**, and **WR** signals. The polarities of these signals are selectable via the [HBI Chip Select Polarity](#), [HBI Read, Read/Write Polarity](#), and [HBI Write, Enable Polarity](#) bits of the [PDI Configuration Register](#) (HBI Modes), respectively. Refer to [Section 9.3, "Control Line Polarity," on page 62](#) for additional details.
- The diagrams in this section depict little endian byte ordering. However, configurable big and little endianness are supported via the endianness bits in the [Host Bus Interface Configuration Register](#). Endianness changes only the order of the bytes involved, and not the overall timing requirements. Refer to [Section 9.5.4.3, "Host Endianness," on page 87](#) for additional information.
- The diagrams in this section utilize **RD** and **WR** signals. Alternative **RD\_WR** and **ENB** signaling is also supported, similar to the multiplexed example in [Section 9.4.4.3, "RD\\_WR / ENB Control Mode Examples"](#). The HBI read/write mode is selectable via the [HBI Read/Write Mode](#) bit of the [PDI Configuration Register](#) (HBI Modes). The polarities of the **RD\_WR** and **ENB** signals are selectable via the [HBI Read, Read/Write Polarity](#), and [HBI Write, Enable Polarity](#) bits of the [PDI Configuration Register](#) (HBI Modes).
- When accessing internal registers or FIFOs in 16 and 8-bit modes, consecutive address cycles must be within the same DWORD until the DWORD is completely accessed (some internal registers are excluded from this requirement). Although BYTES and WORDs can be accessed in any order, the diagrams in this section depict accessing the lower address BYTE or WORD first.

### 9.5.6.1 Configuration Register Data Access

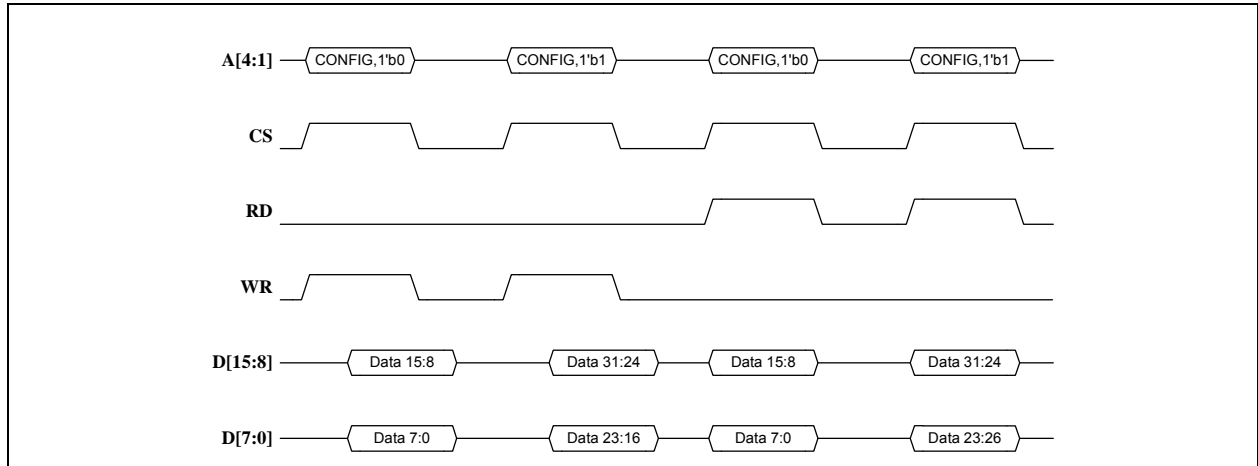
The figures in this section detail configuration register read and write operations in indexed address mode for 16 and 8-bit modes.

## 16-BIT READ AND WRITE

For writes, the address is set to access the lower WORD of the Configuration Register. Data on **D[15:0]** is written on the trailing edge of **WR**. The cycle repeats for the upper WORD of the Configuration Register, if desired by the host.

For reads, the address is set to access the lower WORD of the Configuration Register. Read data is driven on **D[15:0]** during **RD** active. The cycle repeats for the upper WORD of the Configuration Register, if desired by the host.

**FIGURE 9-25: INDEXED ADDRESSING CONFIGURATION REGISTER ACCESS - 16-BIT WRITE/READ**

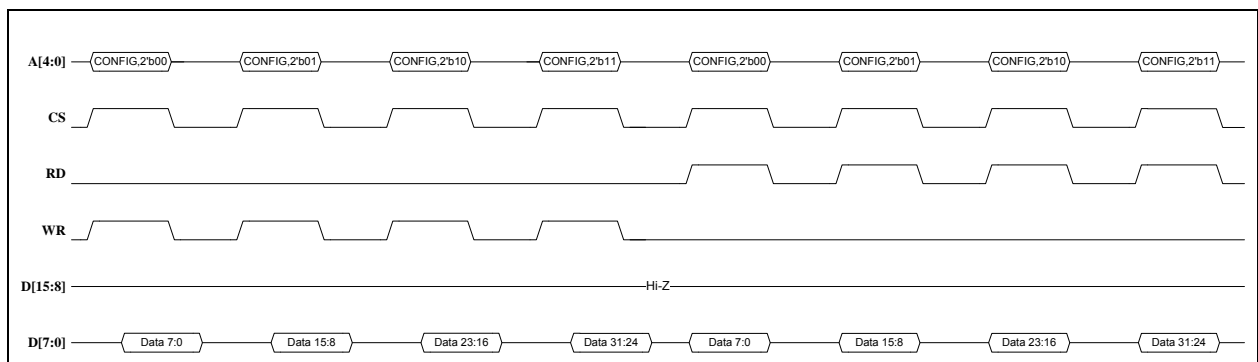


## 8-BIT READ AND WRITE

For writes, the address is set to access the lower BYTE of the Configuration Register. Data on **D[7:0]** is written on the trailing edge of **WR**. **D[15:8]** pins are not used or driven. The cycle repeats for the remaining BYTES of the Configuration Register, if desired by the host.

For reads, the address is set to access the lower BYTE of the Configuration Register. Read data is driven on **D[7:0]** during **RD** active. **D[15:8]** pins are not used or driven. The cycle repeats for the remaining BYTES of the Configuration Register, if desired by the host.

**FIGURE 9-26: INDEXED ADDRESSING CONFIGURATION REGISTER ACCESS - 8-BIT WRITE/READ**



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## 9.5.6.2 Index Register Data Access

The figures in this section detail index register read and write operations in indexed address mode for 16 and 8-bit modes.

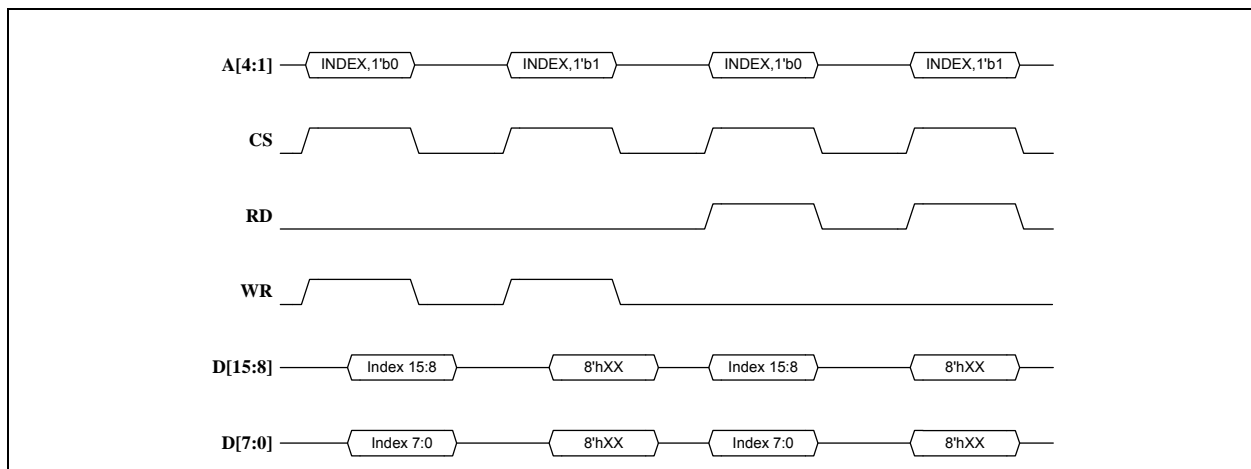
### 16-BIT READ AND WRITE

For writes, the address is set to access the lower WORD of one of the Index Registers. Data on **D[15:0]** is written on the trailing edge of **WR**. The cycle repeats for the upper WORD of the Index Register, if desired by the host.

For reads, the address is set to access the lower WORD of one of the Index Registers. Read data is driven on **D[15:0]** during **RD** active. The cycle repeats for the upper WORD of the Index Register, if desired by the host.

**Note:** The upper WORD of Index Registers is reserved and don't care. Therefore reads and writes to that WORD are not useful.

**FIGURE 9-27: INDEXED ADDRESSING INDEX REGISTER ACCESS - 16-BIT WRITE/READ**



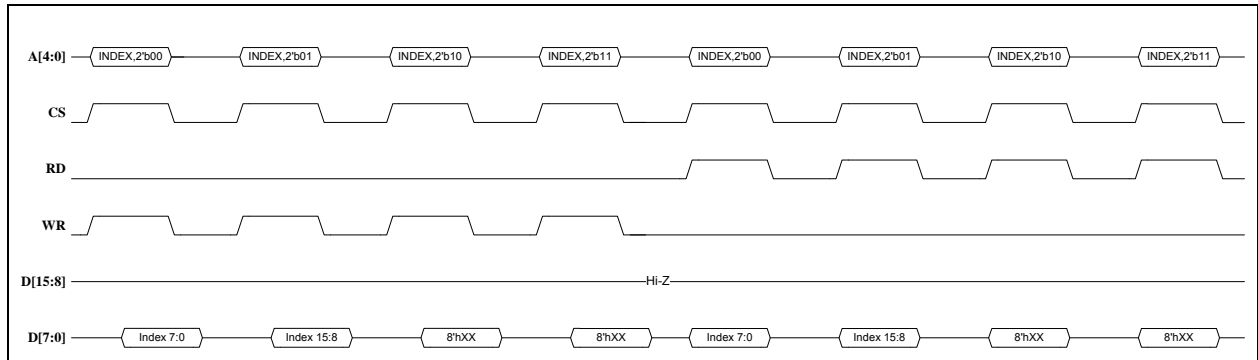
### 8-BIT READ AND WRITE

For writes, the address is set to access the lower BYTE of one of the Index Registers. Data on **D[7:0]** is written on the trailing edge of **WR**. **D[15:8]** pins are not used or driven. The cycle repeats for the remaining BYTES of the Index Register, if desired by the host.

For reads, the address is set to access the lower BYTE of one of the Index Registers. Read data is driven on **D[7:0]** during **RD** active. **D[15:8]** pins are not used or driven. The cycle repeats for the remaining BYTES of the Index Register, if desired by the host.

**Note:** The upper WORD of Index Registers is reserved and don't care. Therefore reads and writes to those BYTES are not useful.

**FIGURE 9-28: INDEXED ADDRESSING INDEX REGISTER ACCESS - 8-BIT WRITE/READ**



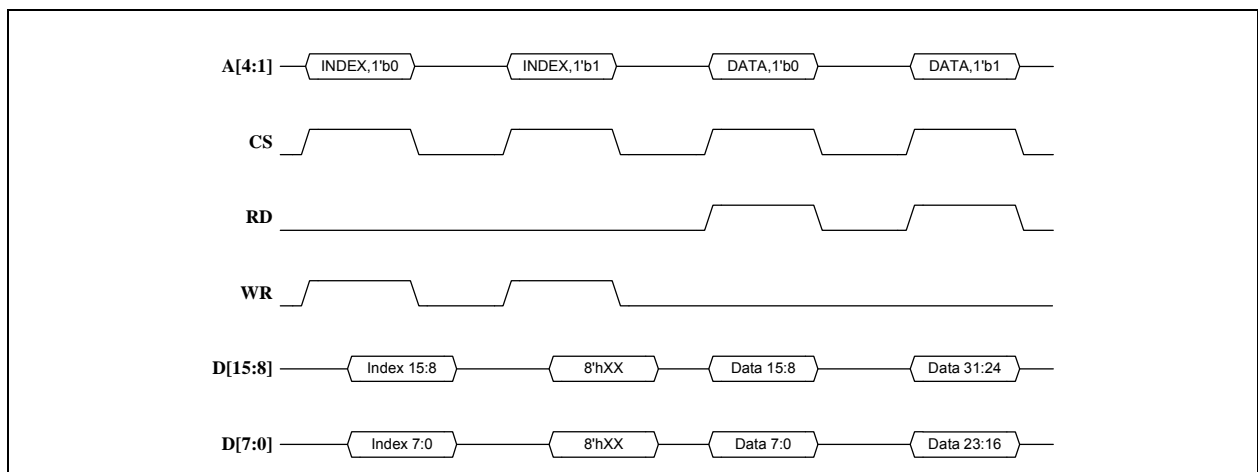
### 9.5.6.3 Internal Register Data Access

The figures in this section detail typical internal register data read and write cycles in indexed address mode for 16 and 8-bit modes. This includes an index register write followed by either a data read or write.

#### 16-BIT READ

One of the Index Registers is set as described above. The address is then set to access the lower WORD of the corresponding Data Register. Read data is driven on D[15:0] during RD active. The cycle repeats for the upper WORD of the Data Register.

**FIGURE 9-29: INDEXED ADDRESSING INTERNAL REGISTER DATA ACCESS - 16-BIT READ**

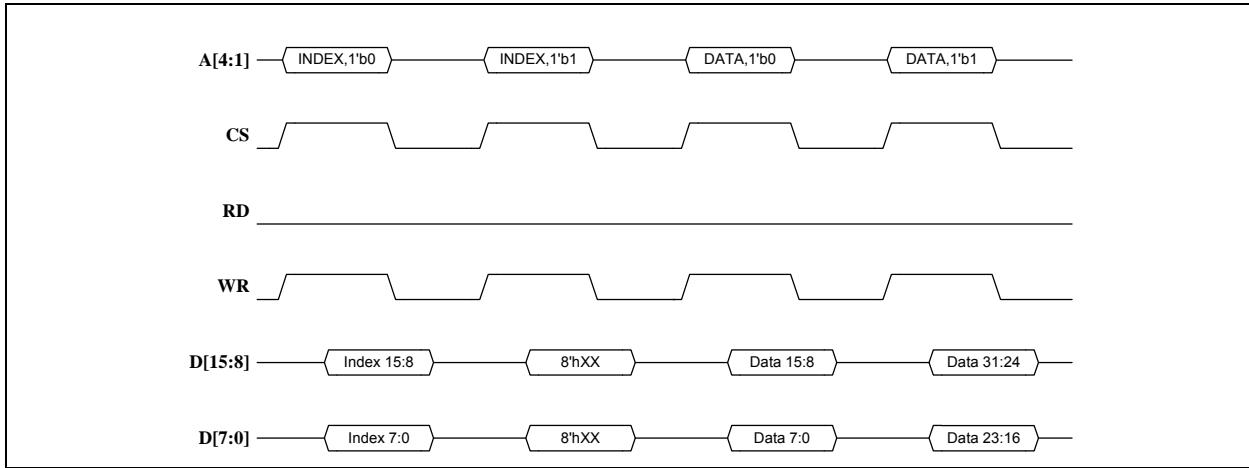


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## 16-BIT WRITE

One of the Index Registers is set as described above. The address is then set to access the corresponding Data Register. Data on **D[15:0]** is written on the trailing edge of **WR**. The cycle repeats for the upper WORD of the Data Register.

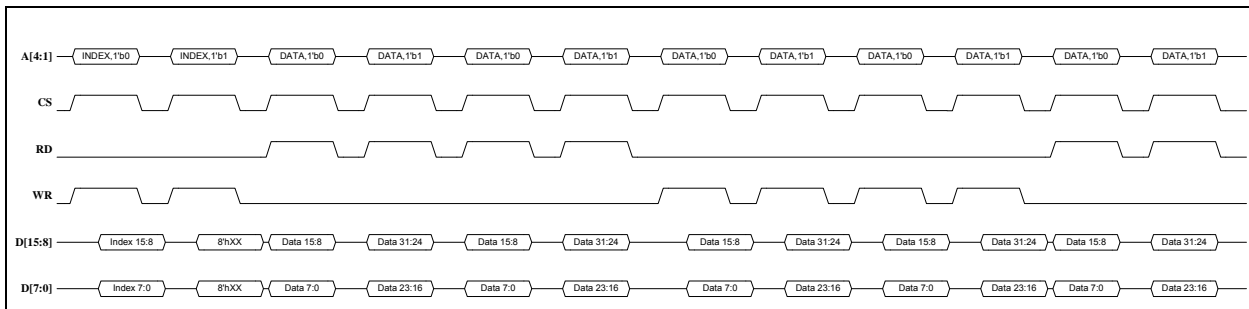
**FIGURE 9-30: INDEXED ADDRESSING INTERNAL REGISTER DATA ACCESS - 16-BIT WRITE**



## 16-BIT READS AND WRITES TO CONSTANT INTERNAL ADDRESS

One of the Index Registers is set as described above. A mix of reads and writes on **D[15:0]** follows, with each read or write consisting of an access to both the lower and upper WORDs of the corresponding Data Register.

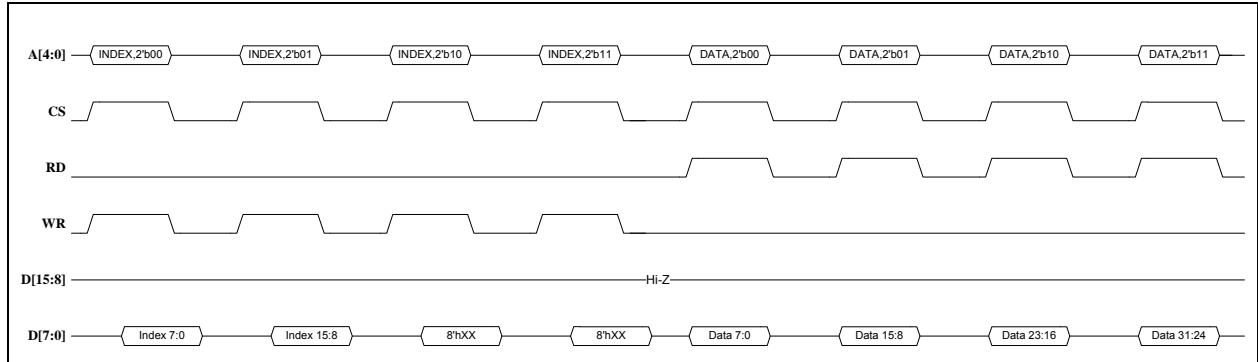
**FIGURE 9-31: INDEXED ADDRESSING INTERNAL REGISTER DATA ACCESS - 16-BIT READS/WRITES CONSTANT ADDRESS**



## 8-BIT READ

One of the Index Registers is set as described above. The address is then set to access the lower BYTE of the corresponding Data Register. Read data is driven on **D[7:0]** during **RD** active. **D[15:8]** pins are not used or driven. The cycle repeats for the remaining BYTES of the Data Register.

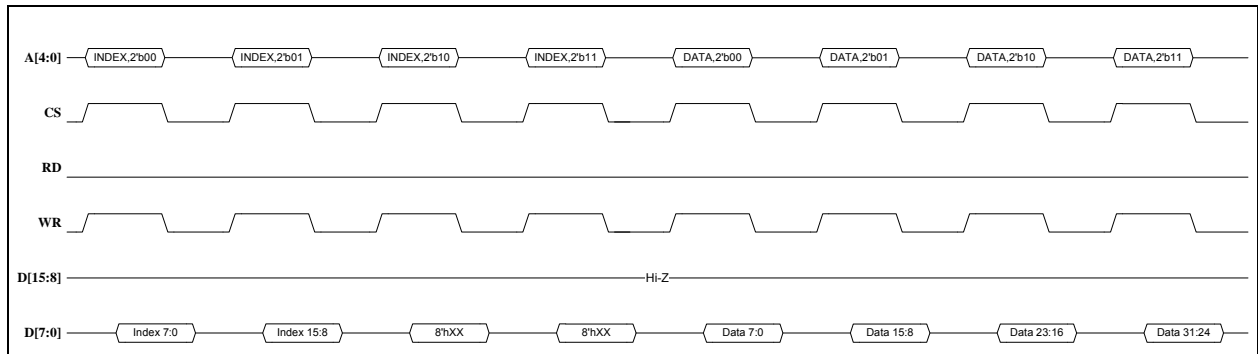
**FIGURE 9-32: INDEXED ADDRESSING INTERNAL REGISTER DATA ACCESS - 8-BIT READ**



## 8-BIT WRITE

One of the Index Registers is set as described above. The address is then set to access the corresponding Data Register. Data on **D[7:0]** is written on the trailing edge of **WR**. **D[15:8]** pins are not used or driven. The cycle repeats for the remaining BYTES of the Data Register.

**FIGURE 9-33: INDEXED ADDRESSING INTERNAL REGISTER DATA ACCESS - 8-BIT WRITE**

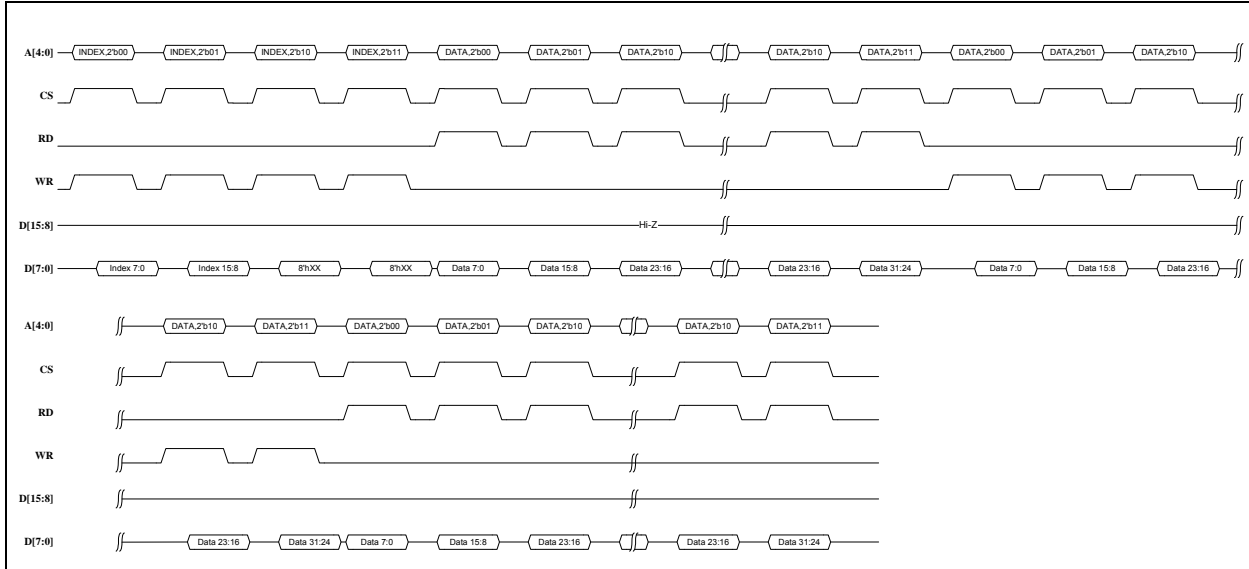


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## 8-BIT READS AND WRITES TO CONSTANT INTERNAL ADDRESS

One of the Index Registers is set as described above. A mix of reads and writes on **D[7:0]** follows, with each read or write consisting of an access to all four BYTES of the corresponding Data Register.

**FIGURE 9-34: INDEXED ADDRESSING INTERNAL REGISTER DATA ACCESS - 8-BIT READS/WRITES CONSTANT ADDRESS**



### 9.5.6.4 RD\_WR / ENB Control Mode Examples

The figures in this section detail read and write operations utilizing the alternative **RD\_WR** and **ENB** signaling. The HBI read/write mode is selectable via the **HBI Read/Write Mode** bit of the **PDI Configuration Register** (HBI Modes).

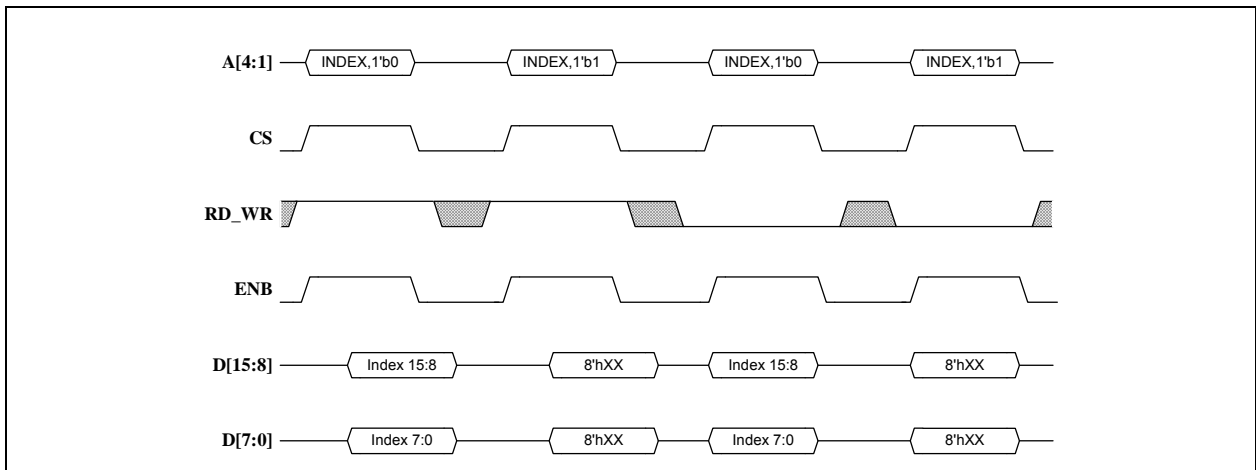
**Note:** The examples in this section detail 16-bit mode with access to an Index Register. However, the **RD\_WR** and **ENB** signaling can be used identically for all other accesses including FIFO Direct Select Access.

The examples in this section show the **ENB** signal active-high and the **RD\_WR** signal low for read and high for write. The polarities of the **RD\_WR** and **ENB** signals are selectable via the **HBI Read, Read/Write Polarity** and **HBI Write, Enable Polarity** bits of the **PDI Configuration Register** (HBI Modes).



## 16-BIT

**FIGURE 9-35: INDEXED ADDRESSING RD\_WR / ENB CONTROL MODE EXAMPLE - 16-BIT WRITE/READ**



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## 9.5.7 INDEXED ADDRESSING MODE TIMING REQUIREMENTS

The following figures and tables specify the timing requirements during Indexed Address mode. Since timing requirements are similar across the multitude of operations (e.g. 8 vs. 16-bit, Index vs. Configuration vs. Data registers, FIFO Direct Select), many timing requirements are illustrated in the same figures and do not necessarily represent any particular functional operation.

The following should be noted for the timing specifications in this section:

- The diagrams in this section depict active-high **CS**, **RD**, **WR**, **RD\_WR** and **ENB** signals. The polarities of these signals are selectable via the **HBI Chip Select Polarity**, **HBI Read**, **Read/Write Polarity**, and **HBI Write**, **Enable Polarity** bits of the **PDI Configuration Register** (HBI Modes), respectively. Refer to [Section 9.3, "Control Line Polarity," on page 62](#) for additional details.
- A read cycle maybe followed by followed by a write cycle or another read cycle. A write cycle maybe followed by followed by a read cycle or another write cycle. These are shown in dashed line.

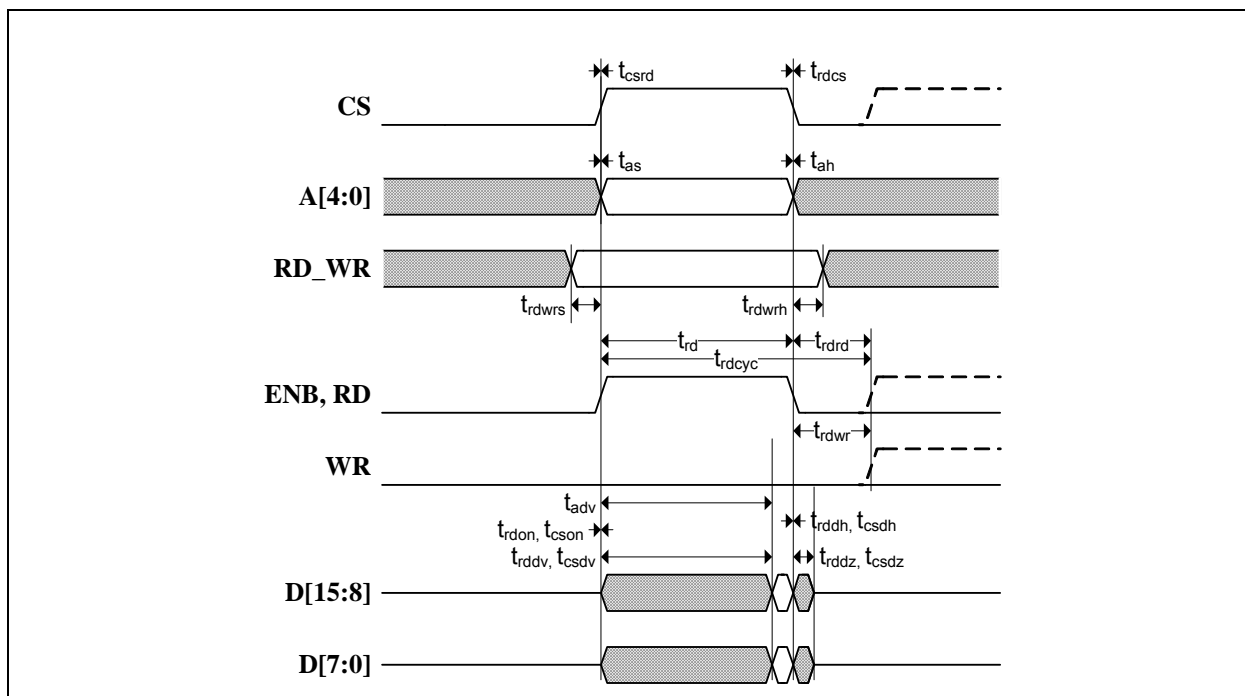
### 9.5.7.1 Read Timing Requirements

If **RD** and **WR** signaling is used, a host read cycle begins when **RD** is asserted with **CS** active. The cycle ends when **RD** is de-asserted. **CS** maybe asserted and de-asserted along with **RD** but not during **RD** active.

Alternatively, if **RD\_WR** and **ENB** signaling is used, a host read cycle begins when **ENB** is asserted with **CS** active and **RD\_WR** indicating a read. The cycle ends when **ENB** is de-asserted. **CS** maybe asserted and de-asserted along with **ENB** but not during **ENB** active.

Please refer to [Section 9.5.6, "Indexed Address Mode Functional Timing Diagrams," on page 90](#) for functional descriptions.

**FIGURE 9-36: INDEXED ADDRESSING READ CYCLE TIMING**



**TABLE 9-4: INDEXED ADDRESSING READ CYCLE TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{csrd}$	CS Setup to <b>RD</b> or <b>ENB</b> Active	0			ns
$t_{rdcs}$	CS Hold from <b>RD</b> or <b>ENB</b> Inactive	0			ns
$t_{as}$	Address Setup to <b>RD</b> or <b>ENB</b> Active	0			ns
$t_{ah}$	Address Hold from to <b>RD</b> or <b>ENB</b> Inactive	0			ns
$t_{rdwrs}$	<b>RD_WR</b> Setup to <b>ENB</b> Active <a href="#">Note 14</a>	5			ns
$t_{rdwrh}$	<b>RD_WR</b> Hold from <b>ENB</b> Inactive <a href="#">Note 14</a>	5			ns
$t_{rdon}$	<b>RD</b> or <b>ENB</b> to Data Buffer Turn On	0			ns
$t_{rddv}$	<b>RD</b> or <b>ENB</b> Active to Data Valid			30	ns
$t_{rddh}$	Data Output Hold Time from <b>RD</b> or <b>ENB</b> Inactive	0			ns
$t_{rddz}$	Data Buffer Turn Off Time from <b>RD</b> or <b>ENB</b> Inactive			9	ns
$t_{cson}$	CS to Data Buffer Turn On	0			ns
$t_{csdv}$	CS Active to Data Valid			30	ns
$t_{csdh}$	Data Output Hold Time from CS Inactive	0			ns
$t_{csdz}$	Data Buffer Turn Off Time from CS Inactive			9	ns
$t_{adv}$	Address to Data Valid			30	ns
$t_{rd}$	<b>RD</b> or <b>ENB</b> Active Time	32			ns
$t_{rdcyc}$	<b>RD</b> or <b>ENB</b> Cycle Time	45			ns
$t_{rdrd}$	<b>RD</b> or <b>ENB</b> De-assertion Time before Next <b>RD</b> or <b>ENB</b>	13			ns
$t_{rdwr}$	<b>RD</b> De-assertion Time before Next <b>WR</b> <a href="#">Note 15</a>	13			ns

**Note 14:** **RD\_WR** and **ENB** signaling.

**Note 15:** **RD** and **WR** signaling.

**Note:** Timing values are with respect to an equivalent test load of 25 pF.

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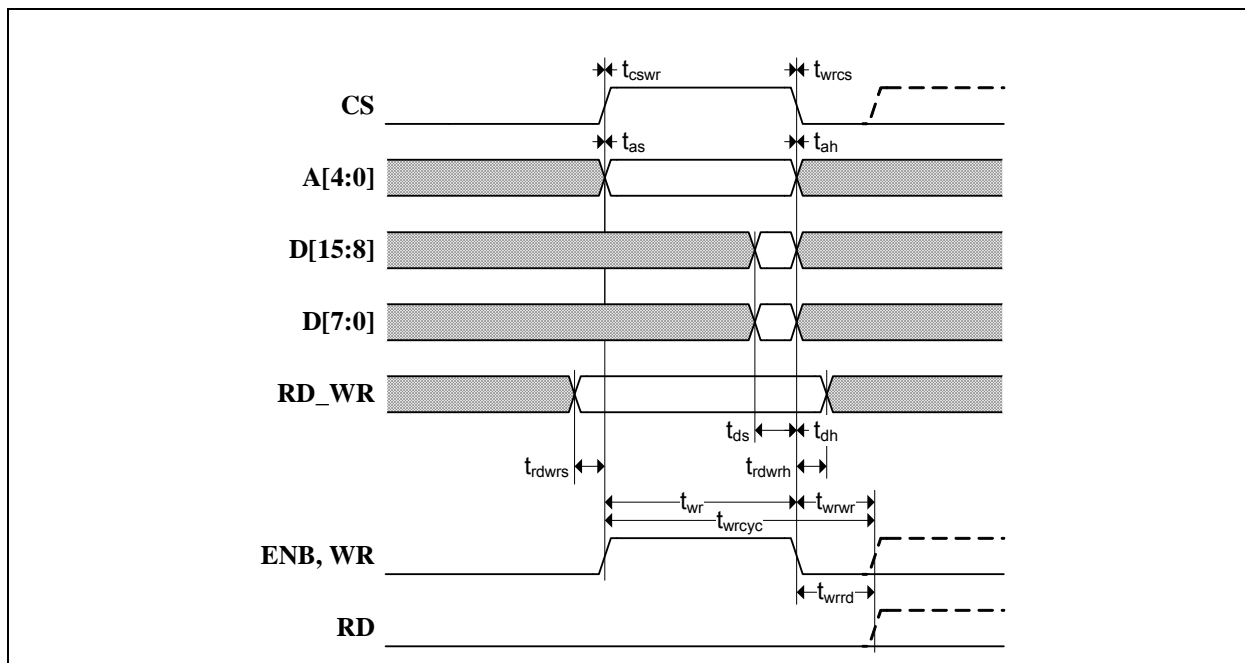
## 9.5.7.2 Write Timing Requirements

If **RD** and **WR** signaling is used, a host write cycle begins when **WR** is asserted with **CS** active. The cycle ends when **WR** is de-asserted. **CS** maybe asserted and de-asserted along with **WR** but not during **WR** active.

Alternatively, if **RD\_WR** and **ENB** signaling is used, a host write cycle begins when **ENB** is asserted with **CS** active and **RD\_WR** indicating a write. The cycle ends when **ENB** is de-asserted. **CS** maybe asserted and de-asserted along with **ENB** but not during **ENB** active.

Please refer to [Section 9.5.6, "Indexed Address Mode Functional Timing Diagrams,"](#) on page 90 for functional descriptions.

**FIGURE 9-37: INDEXED ADDRESSING WRITE CYCLE TIMING**



**TABLE 9-5: INDEXED ADDRESSING WRITE CYCLE TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{cswr}$	CS Setup to <b>WR</b> or <b>ENB</b> Active	0			ns
$t_{wrcs}$	CS Hold from <b>WR</b> or <b>ENB</b> Inactive	0			ns
$t_{as}$	Address Setup to <b>WR</b> or <b>ENB</b> Active	0			ns
$t_{ah}$	Address Hold from to <b>WR</b> or <b>ENB</b> Inactive	0			ns
$t_{rdws}$	<b>RD_WR</b> Setup to <b>ENB</b> Active <a href="#">Note 16</a>	5			ns
$t_{rdwrh}$	<b>RD_WR</b> Hold from <b>ENB</b> Inactive <a href="#">Note 16</a>	5			ns
$t_{ds}$	Data Setup to <b>WR</b> or <b>ENB</b> Inactive	7			ns
$t_{dh}$	Data Hold from <b>WR</b> or <b>ENB</b> Inactive	0			ns
$t_{wr}$	<b>WR</b> or <b>ENB</b> Active Time	32			ns

**TABLE 9-5: INDEXED ADDRESSING WRITE CYCLE TIMING VALUES (CONTINUED)**

Symbol	Description	Min	Typ	Max	Units
$t_{wrcyc}$	<b>WR</b> or <b>ENB</b> Cycle Time	45			ns
$t_{wrwr}$	<b>WR</b> or <b>ENB</b> De-assertion Time before Next <b>WR</b> or <b>ENB</b>	13			ns
$t_{wrrd}$	<b>WR</b> De-assertion Time before Next <b>RD</b> <a href="#">Note 17</a>	13			ns

**Note 16:** **RD\_WR** and **ENB** signaling.

**Note 17:** **RD** and **WR** signaling.

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## 10.0 SPI/SQI SLAVE

### 10.1 Functional Overview

The SPI/SQI Slave module provides a low pin count synchronous slave interface that facilitates communication between the device and a host system. The SPI/SQI Slave allows access to the System CSRs and internal FIFOs and memories. It supports single and multiple register read and write commands with incrementing, decrementing and static addressing. Single, Dual and Quad bit lanes are supported in SPI mode with a clock rate of up to 80 MHz. SQI mode always uses four bit lanes and also operates at up to 80 MHz.

The following is an overview of the functions provided by the SPI/SQI Slave:

- **Serial Read:** 4-wire (clock, select, data in and data out) reads at up to 30 MHz. Serial command, address and data. Single and multiple register reads with incrementing, decrementing or static addressing.
- **Fast Read:** 4-wire (clock, select, data in and data out) reads at up to 80 MHz. Serial command, address and data. Dummy byte(s) for first access. Single and multiple register reads with incrementing, decrementing or static addressing.
- **Dual / Quad Output Read:** 4 or 6-wire (clock, select, data in / out) reads at up to 80 MHz. Serial command and address, parallel data. Dummy byte(s) for first access. Single and multiple register reads with incrementing, decrementing or static addressing.
- **Dual / Quad I/O Read:** 4 or 6-wire (clock, select, data in / out) reads at up to 80 MHz. Serial command, parallel address and data. Dummy byte(s) for first access. Single and multiple register reads with incrementing, decrementing or static addressing.
- **SQI Read:** 6-wire (clock, select, data in / out) writes at up to 80 MHz. Parallel command, address and data. Dummy byte(s) for first access. Single and multiple register reads with incrementing, decrementing or static addressing.
- **Write:** 4-wire (clock, select, data in and data out) writes at up to 80 MHz. Serial command, address and data. Single and multiple register writes with incrementing, decrementing or static addressing.
- **Dual / Quad Data Write:** 4 or 6-wire (clock, select, data in / out) writes at up to 80 MHz. Serial command and address, parallel data. Single and multiple register writes with incrementing, decrementing or static addressing.
- **Dual / Quad Address / Data Write:** 4 or 6-wire (clock, select, data in / out) writes at up to 80 MHz. Serial command, parallel address and data. Single and multiple register writes with incrementing, decrementing or static addressing.
- **SQI Write:** 6-wire (clock, select, data in / out) writes at up to 80 MHz. Parallel command, address and data. Single and multiple register writes with incrementing, decrementing or static addressing.

### 10.2 SPI/SQI Slave Operation

Input data on the **SIO[3:0]** pins is sampled on the rising edge of the **SCK** input clock. Output data is sourced on the **SIO[3:0]** pins with the falling edge of the clock. The **SCK** input clock can be either an active high pulse or an active low pulse. When the **SCS#** chip select input is high, the **SIO[3:0]** inputs are ignored and the **SIO[3:0]** outputs are three-stated.

In SPI mode, the 8-bit instruction is started on the first rising edge of the input clock after **SCS#** goes active. The instruction is always input serially on **SI/SIO0**.

For read and write instructions, two address bytes follow the instruction byte. Depending on the instruction, the address bytes are input either serially, or 2 or 4 bits per clock. Although all registers are accessed as **DWORDS**, the address field is considered a byte address. Fourteen address bits specify the address. Bits 15 and 14 of the address field specifies that the address is auto-decremented (10b) or auto-incremented (01b) for continuous accesses.

For some read instructions, dummy byte cycles follow the address bytes. The device does not drive the outputs during the dummy byte cycles. The dummy byte(s) are input either serially, or 2 or 4 bits per clock.

For read and write instructions, one or more 32-bit data fields follow the dummy bytes (if present, else they follow the address bytes). The data is input either serially, or 2 or 4 bits per clock.

SQI mode is entered from SPI with the Enable Quad I/O (EQIO) instruction. Once in SQI mode, all further command, addresses, dummy bytes and data bytes are 4 bits per clock. SQI mode can be exited using the Reset Quad I/O (RSTQIO) instruction.

All instructions, addresses and data are transferred with the most-significant bit (msb) or di-bit (msd) or nibble (msn) first. Addresses are transferred with the most-significant byte (MSB) first. Data is transferred with the least-significant byte (LSB) first (little endian).

The SPI interface supports up to a 80 MHz input clock. Normal (non-high speed) reads instructions are limited to 30 MHz.

The SPI interface supports a minimum time of 50 ns between successive commands (a minimum SCS# inactive time of 50 ns).

The instructions supported in SPI mode are listed in [Table 10-1](#). SQI instructions are listed in [Table 10-2](#). Unsupported instructions are must not be used.

**TABLE 10-1: SPI INSTRUCTIONS**

Instruction	Description	Bit width <a href="#">Note 1</a>	Inst. code	Addr. Bytes	Dummy Bytes	Data bytes	Max Freq.
Configuration							
EQIO	Enable SQI	1-0-0	38h	0	0	0	80 MHz
RSTQIO	Reset SQI	1-0-0	FFh	0	0	0	80 MHz
Read							
READ	Read	1-1-1	03h	2	0	4 to ∞	30 MHz
FASTREAD	Read at higher speed	1-1-1	0Bh	2	1	4 to ∞	80 MHz
SDOR	SPI Dual Output Read	1-1-2	3Bh	2	1	4 to ∞	80 MHz
SDIOR	SPI Dual I/O Read	1-2-2	BBh	2	2	4 to ∞	80 MHz
SQOR	SPI Quad Output Read	1-1-4	6Bh	2	1	4 to ∞	80 MHz
SQIOR	SPI Quad I/O Read	1-4-4	EBh	2	4	4 to ∞	80 MHz
Write							
WRITE	Write	1-1-1	02h	2	0	4 to ∞	80 MHz
SDDW	SPI Dual Data Write	1-1-2	32h	2	0	4 to ∞	80 MHz
SDADW	SPI Dual Address / Data Write	1-2-2	B2h	2	0	4 to ∞	80 MHz
SQDW	SPI Quad Data Write	1-1-4	62h	2	0	4 to ∞	80 MHz
SQADW	SPI Quad Address / Data Write	1-4-4	E2h	2	0	4 to ∞	80 MHz

**Note 1:** The bit width format is: command bit width, address / dummy bit width, data bit width.

**TABLE 10-2: SQI INSTRUCTIONS**

Instruction	Description	Bit width Note 2	Inst. code	Addr. Bytes	Dummy Bytes	Data bytes	Max Freq.
Configuration							
RSTQIO	Reset SQI	4-0-0	FFh	0	0	0	80 MHz
Read							
FASTREAD	Read at higher speed	4-4-4	0Bh	2	3	4 to ∞	80 MHz
Write							
WRITE	Write	4-4-4	02h	2	0	4 to ∞	80 MHz

**Note 2:** The bit width format is: command bit width, address / dummy bit width, data bit width.

## 10.2.1 DEVICE INITIALIZATION

Until the device has been initialized to the point where the various configuration inputs are valid, the SPI/SQI interface does not respond to and is not affected by any external pin activity.

Once device initialization completes, the SPI/SQI interface will ignore the pins until a rising edge of SCS# is detected.

### 10.2.1.1 SPI/SQI Slave Read Polling for Initialization Complete

Before device initialization, the SPI/SQI interface will not return valid data. To determine when the SPI/SQI interface is functional, the [Byte Order Test Register \(BYTE\\_TEST\)](#) should be polled. Once the correct pattern is read, the interface can be considered functional. At this point, the [Device Ready \(READY\)](#) bit in the [Hardware Configuration Register \(HW\\_CFG\)](#) can be polled to determine when the device is fully configured.

**Note:** The Host should only use single register reads (one data cycle per SCS# low) while polling the BYTE\_TEST register.

## 10.2.2 ACCESS DURING AND FOLLOWING POWER MANAGEMENT

During any power management mode other than D0, reads and writes are ignored and the SPI/SQI interface does not respond to and is not affected by any external pin activity.

Once the power management mode changes back to D0, the SPI/SQI interface will ignore the pins until a rising edge of SCS# is detected.

To determine when the SPI/SQI interface is functional, the [Byte Order Test Register \(BYTE\\_TEST\)](#) should be polled. Once the correct pattern is read, the interface can be considered functional. At this point, the [Device Ready \(READY\)](#) bit in the [Hardware Configuration Register \(HW\\_CFG\)](#) can be polled to determine when the device is fully configured.

**Note:** The Host should only use single register reads (one data cycle per SCS# low) while polling the BYTE\_TEST register.

## 10.2.3 SPI CONFIGURATION COMMANDS

### 10.2.3.1 Enable SQI

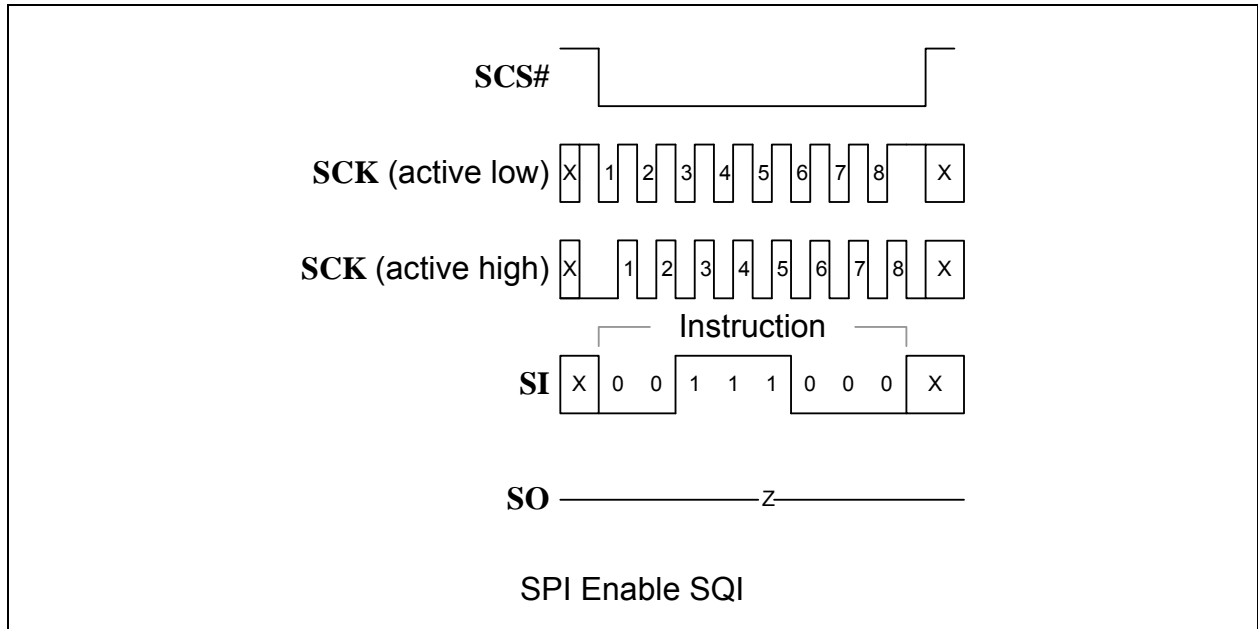
The [Enable SQI](#) instruction changes the mode of operation to SQI. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

The SPI slave interface is selected by first bringing SCS# active. The 8-bit [EQIO](#) instruction, **38h**, is input into the [SI/SIO\[0\]](#) pin one bit per clock. The SCS# input is brought inactive to conclude the cycle.



Figure 10-1 illustrates the Enable SQI instruction.

**FIGURE 10-1: ENABLE SQI**



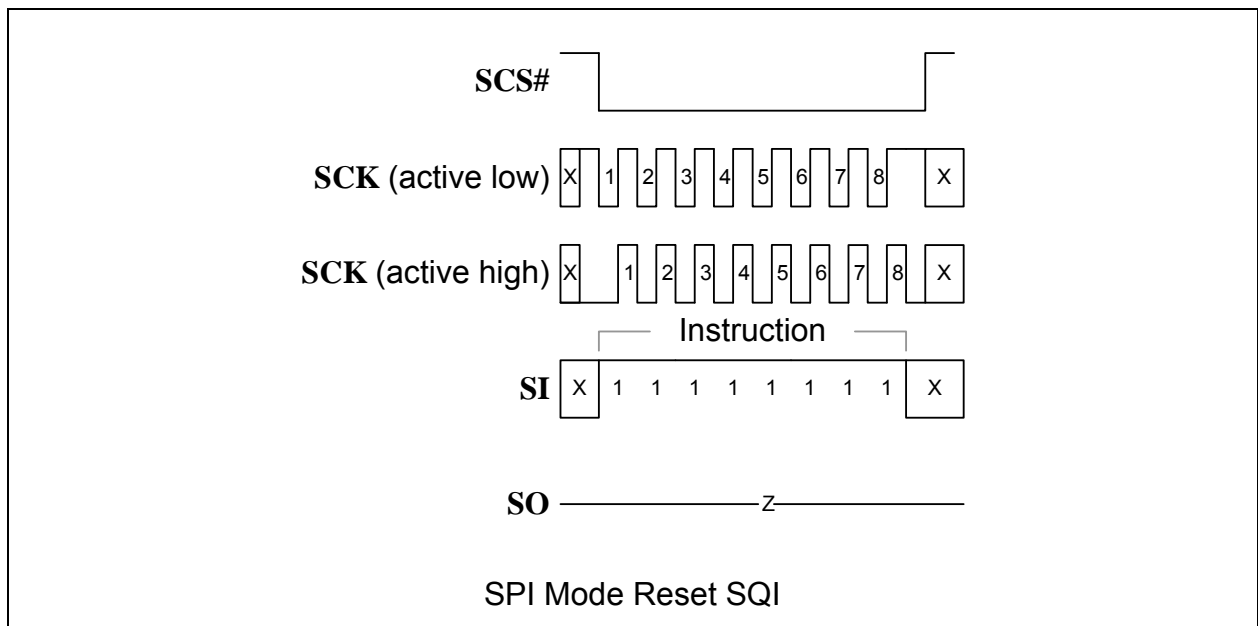
### 10.2.3.2 Reset SQI

The **Reset SQI** instruction changes the mode of operation to SPI. This instruction is supported in SPI and SQI bus protocols with clock frequencies up to **80 MHz**.

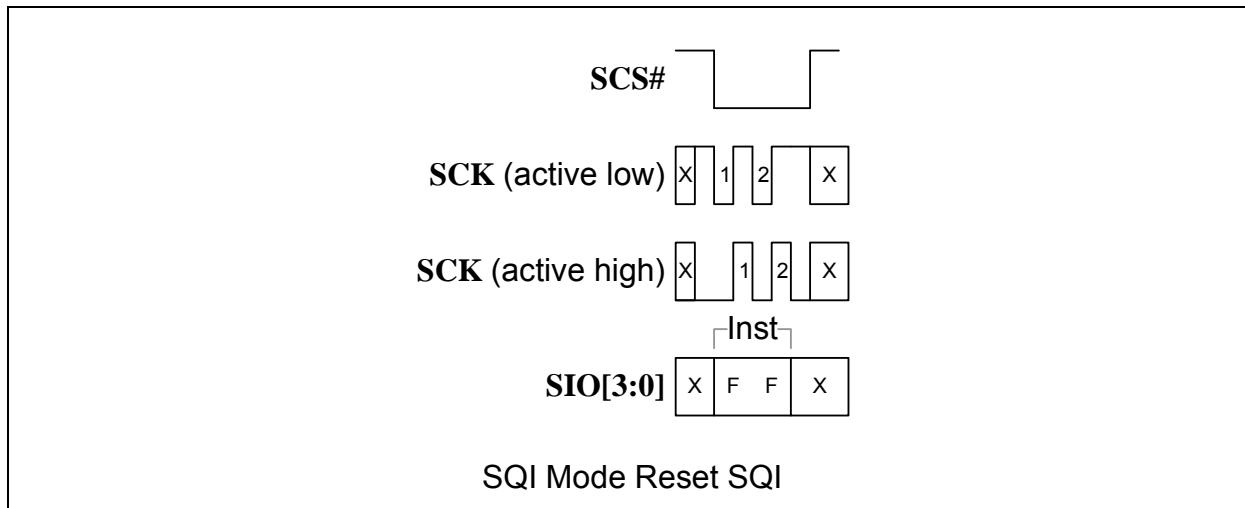
The SPI/SQI slave interface is selected by first bringing **SCS#** active. The 8-bit **RSTQIO** instruction, **FFh**, is input into the **SI/SIO[0]** pin, one bit per clock, in SPI mode and into the **SIO[3:0]** pins, four bits per clock, in SQI mode. The **SCS#** input is brought inactive to conclude the cycle.

Figure 10-2 illustrates the Reset SQI instruction for SPI mode. Figure 10-3 illustrates the Reset SQI instruction for SQI mode.

**FIGURE 10-2: SPI MODE RESET SQI**



**FIGURE 10-3: Sqi Mode Reset Sqi**



## 10.2.4 SPI READ COMMANDS

Various read commands are support by the SPI/Sqi slave. The following applies to all read commands.

### **MULTIPLE READS**

Additional reads, beyond the first, are performed by continuing the clock pulses while **SCS#** is active. The upper two bits of the address specify auto-incrementing (address[15:14]=01b) or auto-decrementing (address[15:14]=10b). The internal DWORD address is incremented, decremented, or maintained based on these bits. Maintaining a fixed internal address is useful for register polling.

### **SPECIAL CSR HANDLING**

#### *Live Bits*

Since data is read serially, the selected register's value is saved at the beginning of each 32-bit read to prevent the host from reading an intermediate value. The saving occurs multiple times in a multiple read sequence.

#### *Change on Read Registers and FIFOs*

Any register that is affected by a read operation (e.g. a clear on read bit or FIFO) is updated once the current data output shift has started. In the event that 32-bits are not read when the **SCS#** is returned high, the register is still affected and any prior data is lost.

#### *Change on Read Live Register Bits*

As described above, the current value from a register with live bits (as is the case of any register) is saved before the data is shifted out. Although a H/W event that occurs following the data capture would still update the live bit(s), the live bit(s) will be affected (cleared, etc.) once the output shift has started and the H/W event would be lost. In order to prevent this, the individual CSRs defer the H/W event update until after the read indication.

### 10.2.4.1 Read

The **Read** instruction inputs the instruction code and address bytes one bit per clock and outputs the data one bit per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **30 MHz**. This instruction is not supported in Sqi bus protocol.

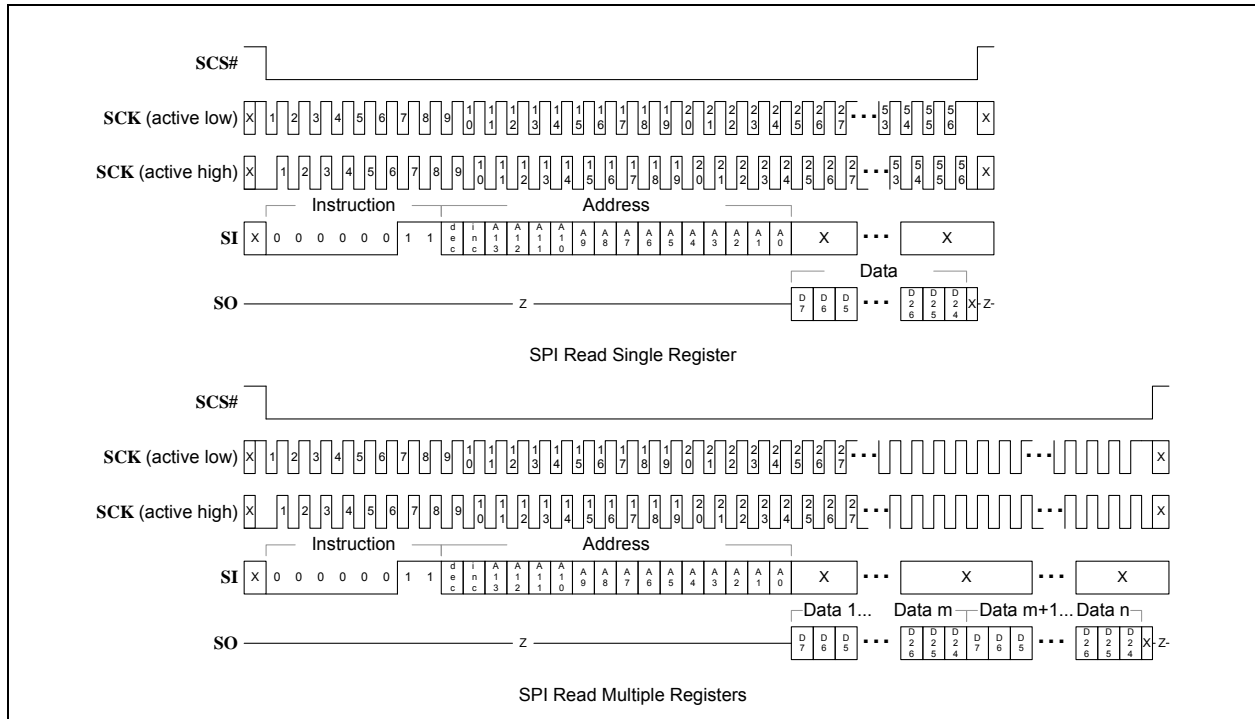
The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **READ** instruction, **03h**, is input into the **SI/SIO[0]** pin, followed by the two address bytes. The address bytes specify a BYTE address within the device.

On the falling clock edge following the rising edge of the last address bit, the **SO/SIO[1]** pin is driven starting with the msb of the LSB of the selected register. The remaining register bits are shifted out on subsequent falling clock edges.

The **SCS#** input is brought inactive to conclude the cycle. The **SO/SIO[1]** pin is three-stated at this time.

Figure 10-4 illustrates a typical single and multiple register read.

**FIGURE 10-4: SPI READ**



## 10.2.4.2 Fast Read

The [Read at higher speed](#) instruction inputs the instruction code and the address and dummy bytes one bit per clock and outputs the data one bit per clock. In SQI mode, the instruction code and the address and dummy bytes are input four bits per clock and the data is output four bits per clock. This instruction is supported in SPI and SQI bus protocols with clock frequencies up to **80 MHz**.

The SPI/SQI slave interface is selected by first bringing SCS# active. For SPI mode, the 8-bit [FASTREAD](#) instruction, [0Bh](#), is input into the SI/SIO[0] pin, followed by the two address bytes and **1** dummy byte. For SQI mode, the 8-bit [FASTREAD](#) instruction is input into the SIO[3:0] pins, followed by the two address bytes and **3** dummy bytes. The address bytes specify a BYTE address within the device.

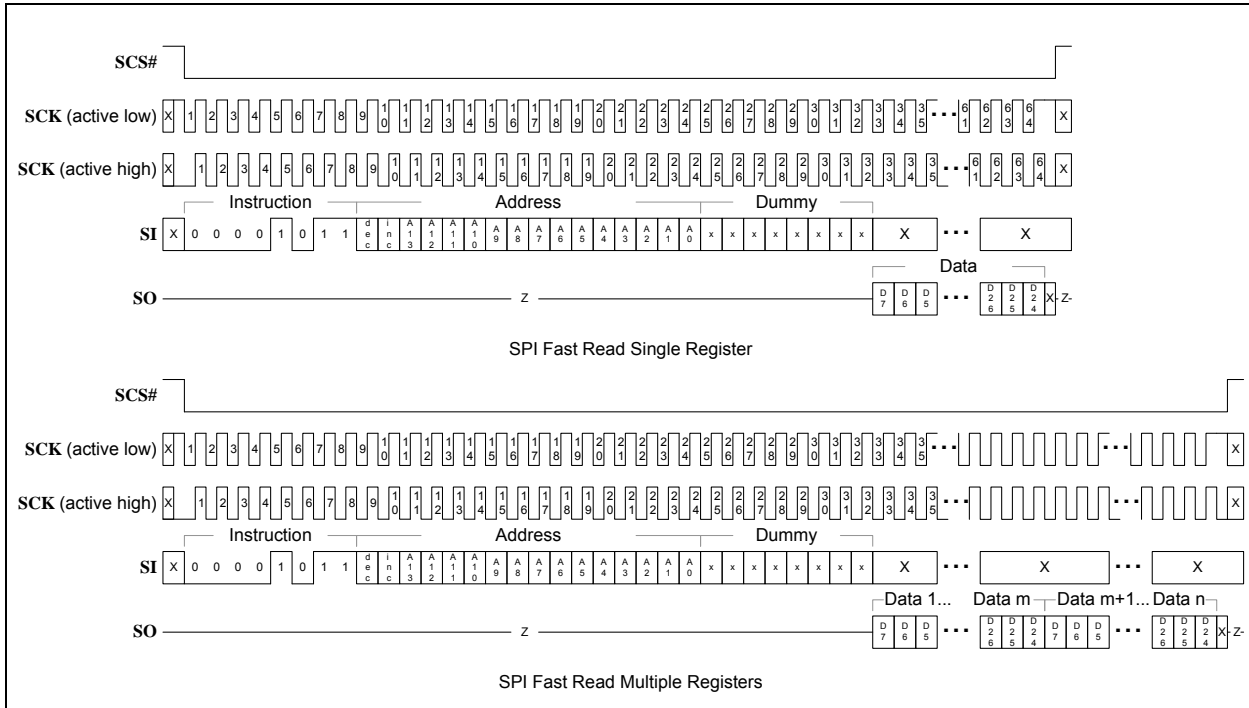
On the falling clock edge following the rising edge of the last dummy bit (or nibble), the SO/SIO[1] pin is driven starting with the msb of the LSB of the selected register. For SQI mode, SIO[3:0] are driven starting with the msn of the LSB of the selected register. The remaining register bits are shifted out on subsequent falling clock edges.

The SCS# input is brought inactive to conclude the cycle. The SO/SIO[3:0] pins are three-stated at this time.

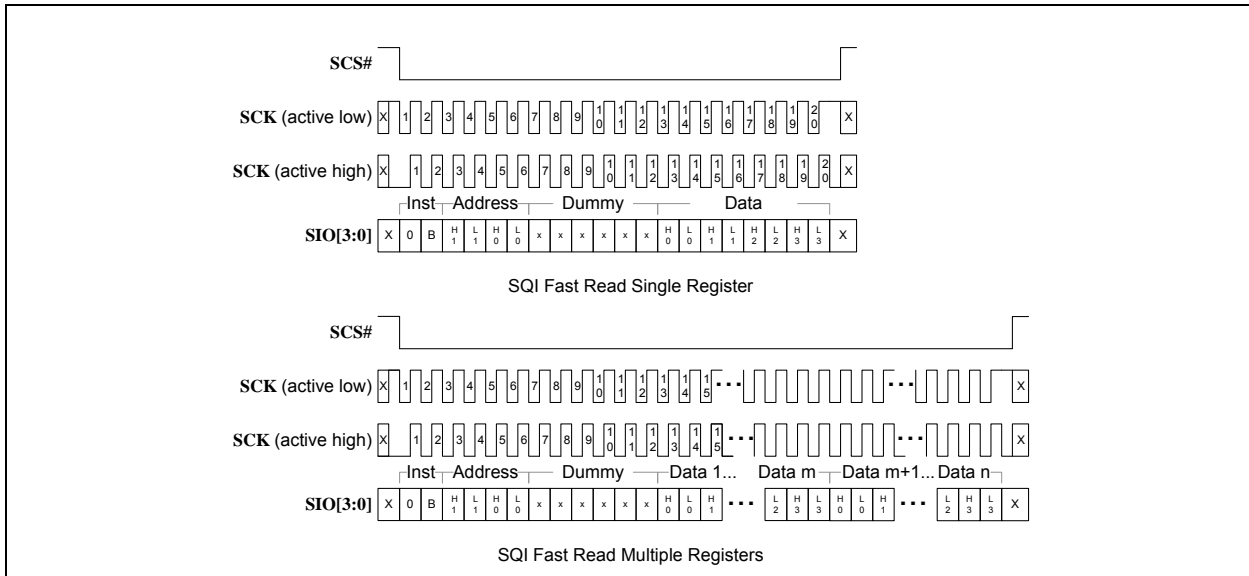
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Figure 10-5 illustrates a typical single and multiple register fast read for SPI mode. Figure 10-6 illustrates a typical single and multiple register fast read for SQI mode.

**FIGURE 10-5: SPI FAST READ**



**FIGURE 10-6: SQI FAST READ**



## 10.2.4.3 Dual Output Read

The **SPI Dual Output Read** instruction inputs the instruction code and the address and dummy bytes one bit per clock and outputs the data two bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

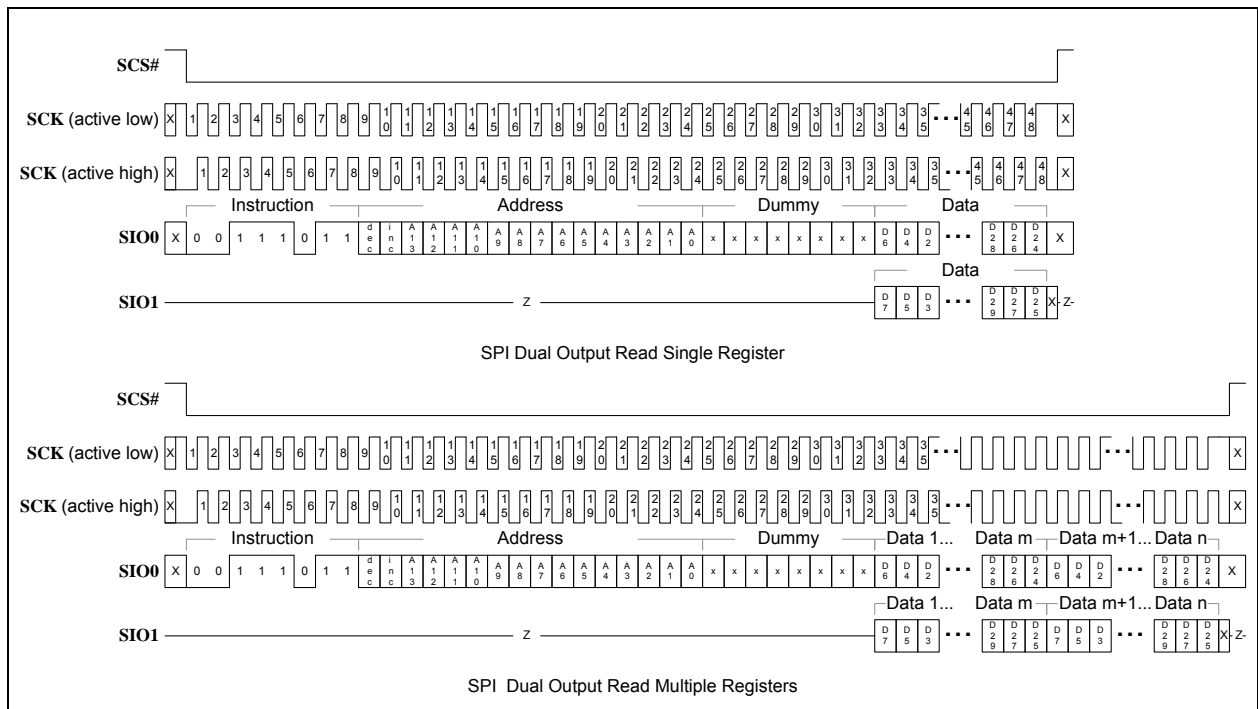
The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SDOR** instruction, **3Bh**, is input into the **SIO[0]** pin, followed by the two address bytes and **1** dummy byte. The address bytes specify a BYTE address within the device.

On the falling clock edge following the rising edge of the last dummy di-bit, the **SIO[1:0]** pins are driven starting with the msbs of the LSB of the selected register. The remaining register di-bits are shifted out on subsequent falling clock edges.

The **SCS#** input is brought inactive to conclude the cycle. The **SIO[1:0]** pins are three-stated at this time.

Figure 10-7 illustrates a typical single and multiple register dual output read.

**FIGURE 10-7: SPI DUAL OUTPUT READ**



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## 10.2.5 QUAD OUTPUT READ

The **SPI Quad Output Read** instruction inputs the instruction code and the address and dummy bytes one bit per clock and outputs the data four bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SQOR** instruction, **6Bh**, is input into the **SIO[0]** pin, followed by the two address bytes and **1** dummy byte. The address bytes specify a **BYTE** address within the device.

On the falling clock edge following the rising edge of the last dummy bit, the **SIO[3:0]** pins are driven starting with the msn of the LSB of the selected register. The remaining register nibbles are shifted out.

The **SCS#** input is brought inactive to conclude the cycle. The **SIO[3:0]** pins are three-stated at this time.

Figure 10-8 illustrates a typical single and multiple register quad output read.

**FIGURE 10-8: SPI QUAD OUTPUT READ**



## 10.2.5.1 Dual I/O Read

The **SPI Dual I/O Read** instruction inputs the instruction code one bit per clock and the address and dummy bytes two bits per clock and outputs the data two bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

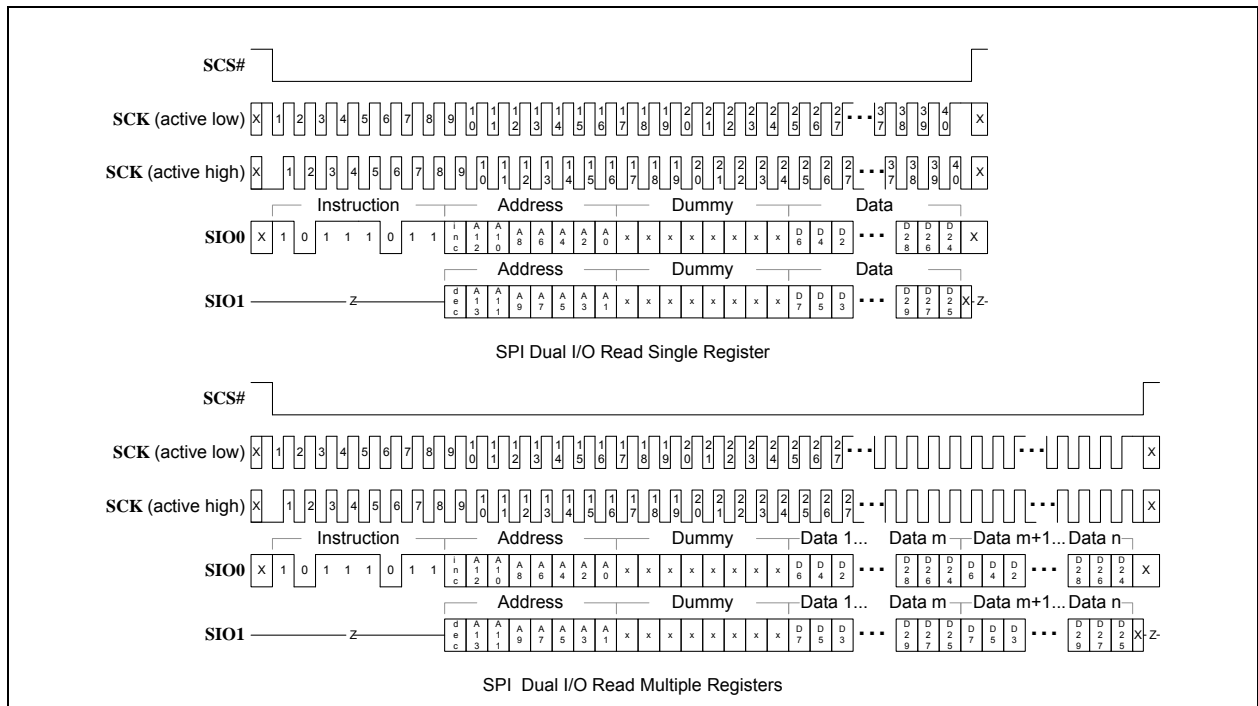
The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SDIOR** instruction, **BBh**, is input into the **SIO[0]** pin, followed by the two address bytes and **2** dummy bytes into the **SIO[1:0]** pins. The address bytes specify a BYTE address within the device.

On the falling clock edge following the rising edge of the last dummy di-bit, the **SIO[1:0]** pins are driven starting with the msbs of the LSB of the selected register. The remaining register di-bits are shifted out on subsequent falling clock edges.

The **SCS#** input is brought inactive to conclude the cycle. The **SIO[1:0]** pins are three-stated at this time.

Figure 10-9 illustrates a typical single and multiple register dual I/O read.

**FIGURE 10-9: SPI DUAL I/O READ**



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## 10.2.5.2 Quad I/O Read

The **SPI Quad I/O Read** instruction inputs the instruction code one bit per clock and the address and dummy bytes four bits per clock and outputs the data four bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

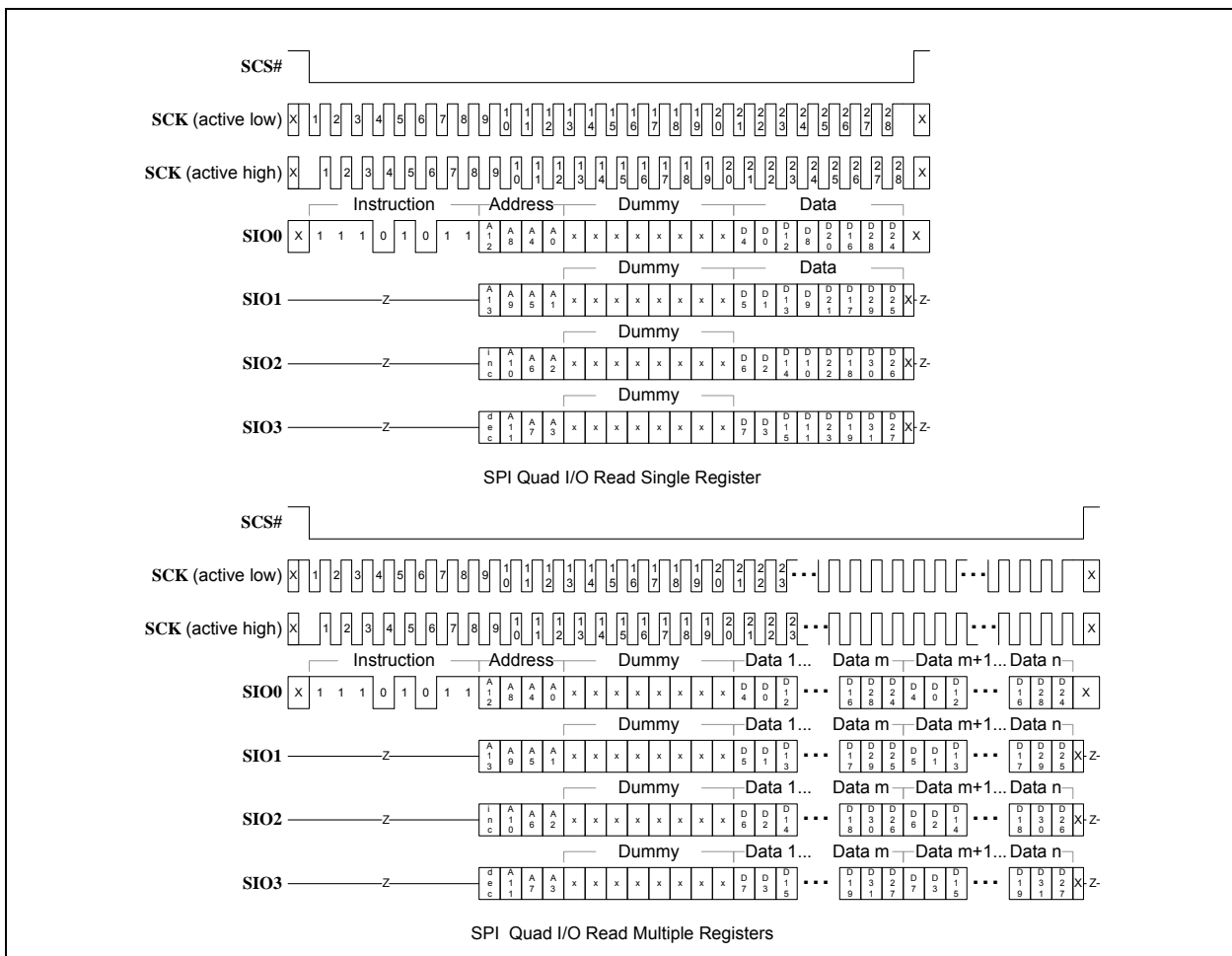
The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SQIOR** instruction, **EBh**, is input into the **SIO[0]** pin, followed by the two address bytes and **4** dummy bytes into the **SIO[3:0]** pins. The address bytes specify a **BYTE** address within the device.

On the falling clock edge following the rising edge of the last dummy nibble, the **SIO[3:0]** pins are driven starting with the msn of the LSB of the selected register. The remaining register nibbles are shifted out on subsequent falling clock edges.

The **SCS#** input is brought inactive to conclude the cycle. The **SIO[3:0]** pins are three-stated at this time.

Figure 10-10 illustrates a typical single and multiple register quad I/O read.

**FIGURE 10-10: SPI QUAD I/O READ**





## 10.2.6 SPI WRITE COMMANDS

Multiple write commands are supported by the SPI/SQI slave. The following applies to all write commands.

### MULTIPLE WRITES

Multiple reads are performed by continuing the clock pulses and input data while **SCS#** is active. The upper two bits of the address specify auto-incrementing (address[15:14]=01b) or auto-decrementing (address[15:14]=10b). The internal DWORD address is incremented, decremented, or maintained based on these bits. Maintaining a fixed internal address may be useful for register "bit-banging" or other repeated writes.

#### 10.2.6.1 Write

The **Write** instruction inputs the instruction code and address and data bytes one bit per clock. In SQI mode, the instruction code and the address and data bytes are input four bits per clock. This instruction is supported in SPI and SQI bus protocols with clock frequencies up to **80 MHz**.

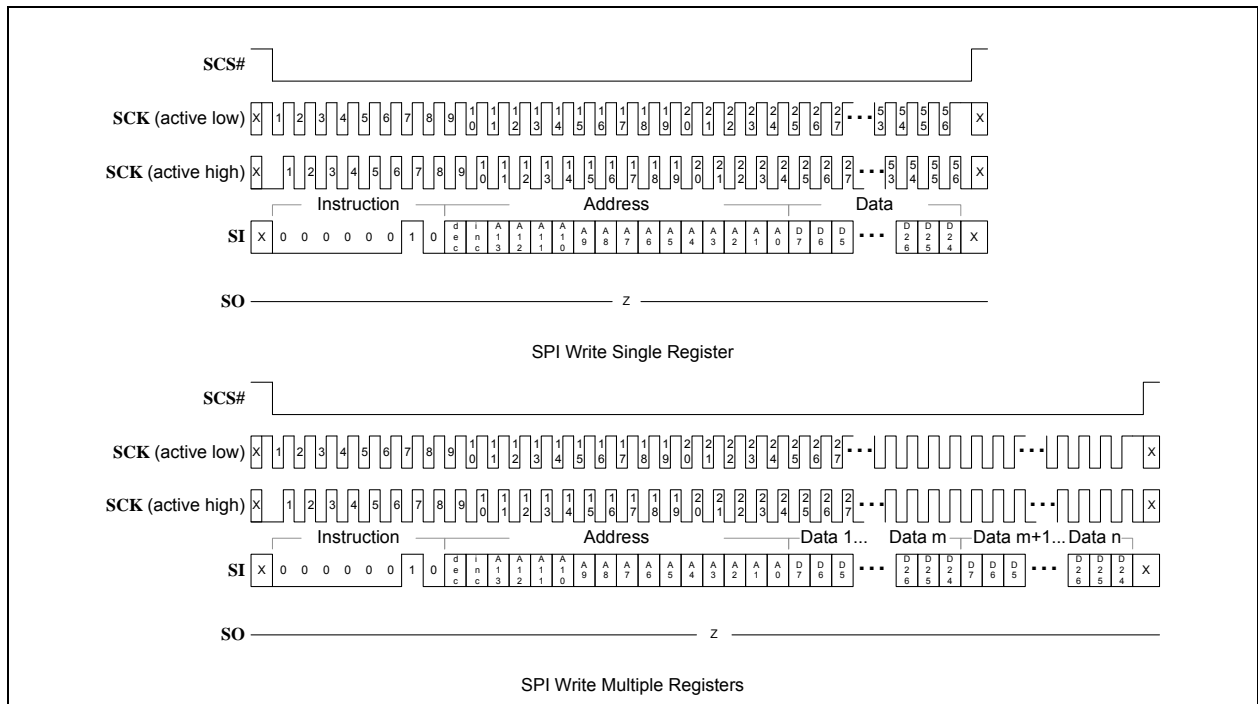
The SPI/SQI slave interface is selected by first bringing **SCS#** active. For SPI mode, the 8-bit **WRITE** instruction, **02h**, is input into the **SI/SIO[0]** pin, followed by the two address bytes. For SQI mode, the 8-bit **WRITE** instruction, **02h**, is input into the **SIO[3:0]** pins, followed by the two address bytes. The address bytes specify a BYTE address within the device.

The data follows the address bytes. For SPI mode, the data is input into the **SI/SIO[0]** pin starting with the msb of the LSB. For SQI mode the data is input nibble wide using **SIO[3:0]** starting with the msn of the LSB. The remaining bits/nibbles are shifted in on subsequent clock edges. The data write to the register occurs after the 32-bits are input. In the event that 32-bits are not written when the **SCS#** is returned high, the write is considered invalid and the register is not affected.

The **SCS#** input is brought inactive to conclude the cycle.

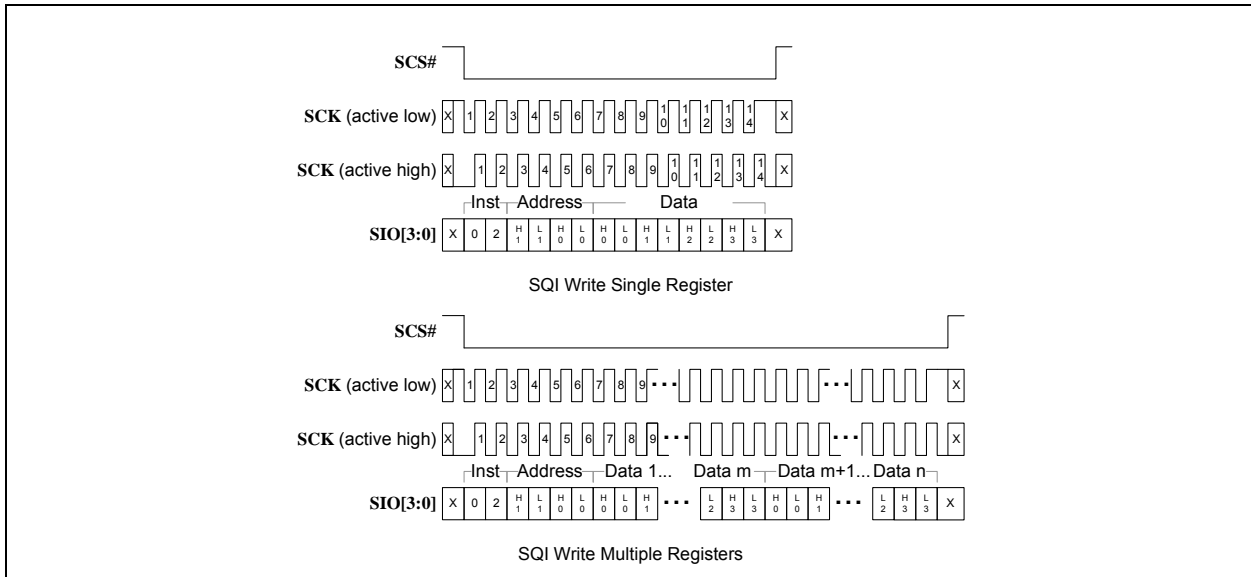
**Figure 10-11** illustrates a typical single and multiple register write for SPI mode. **Figure 10-12** illustrates a typical single and multiple register write for SQI mode.

**FIGURE 10-11: SPI WRITE**



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**FIGURE 10-12: SQUI WRITE**



## 10.2.6.2 Dual Data Write

The **SPI Dual Data Write** instruction inputs the instruction code and address bytes one bit per clock and inputs the data two bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SDDW** instruction, **32h**, is input into the **SIO[0]** pin, followed by the two address bytes. The address bytes specify a BYTE address within the device.

The data follows the address bytes. The data is input into the **SIO[1:0]** pins starting with the msbs of the LSB. The remaining di-bits are shifted in on subsequent clock edges. The data write to the register occurs after the 32-bits are input. In the event that 32-bits are not written when the **SCS#** is returned high, the write is considered invalid and the register is not affected.

The **SCS#** input is brought inactive to conclude the cycle.

Figure 10-13 illustrates a typical single and multiple register dual data write.

**FIGURE 10-13: SPI DUAL DATA WRITE**



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## 10.2.6.3 Quad Data Write

The **SPI Quad Data Write** instruction inputs the instruction code and address bytes one bit per clock and inputs the data four bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SQDW** instruction, **62h**, is input into the **SIO[0]** pin, followed by the two address bytes. The address bytes specify a BYTE address within the device.

The data follows the address bytes. The data is input into the **SIO[3:0]** pins starting with the msn of the LSB. The remaining nibbles are shifted in on subsequent clock edges. The data write to the register occurs after the 32-bits are input. In the event that 32-bits are not written when the **SCS#** is returned high, the write is considered invalid and the register is not affected.

The **SCS#** input is brought inactive to conclude the cycle.

Figure 10-14 illustrates a typical single and multiple register quad data write.

**FIGURE 10-14: SPI QUAD DATA WRITE**



## 10.2.6.4 Dual Address / Data Write

The **SPI Dual Address / Data Write** instruction inputs the instruction code one bit per clock and the address and data bytes two bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

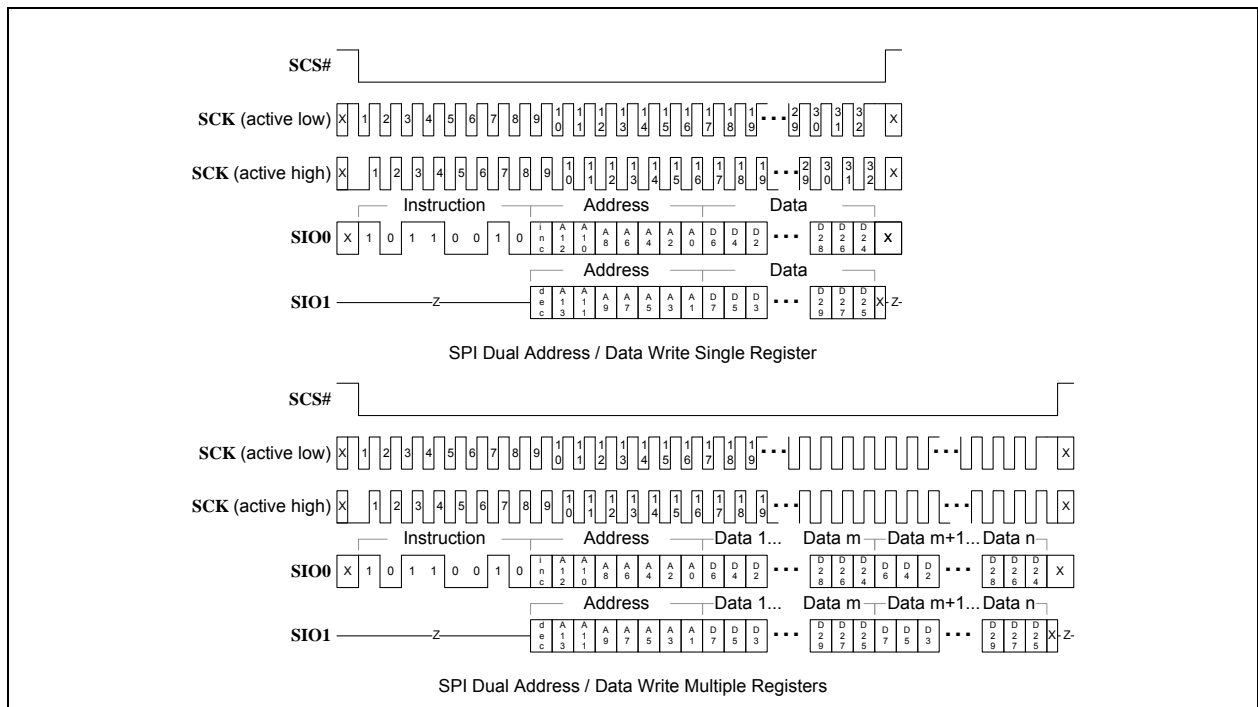
The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SDADW** instruction, **B2h**, is input into the **SIO[0]** pin, followed by the two address bytes into the **SIO[1:0]** pins. The address bytes specify a **BYTE** address within the device.

The data follows the address bytes. The data is input into the **SIO[1:0]** pins starting with the msbs of the LSB. The remaining di-bits are shifted in on subsequent clock edges. The data write to the register occurs after the 32-bits are input. In the event that 32-bits are not written when the **SCS#** is returned high, the write is considered invalid and the register is not affected.

The **SCS#** input is brought inactive to conclude the cycle.

Figure 10-15 illustrates a typical single and multiple register dual address / data write.

**FIGURE 10-15: SPI DUAL ADDRESS / DATA WRITE**



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## 10.2.6.5 Quad Address / Data Write

The **SPI Quad Address / Data Write** instruction inputs the instruction code one bit per clock and the address and data bytes four bits per clock. This instruction is supported in SPI bus protocol only with clock frequencies up to **80 MHz**. This instruction is not supported in SQI bus protocol.

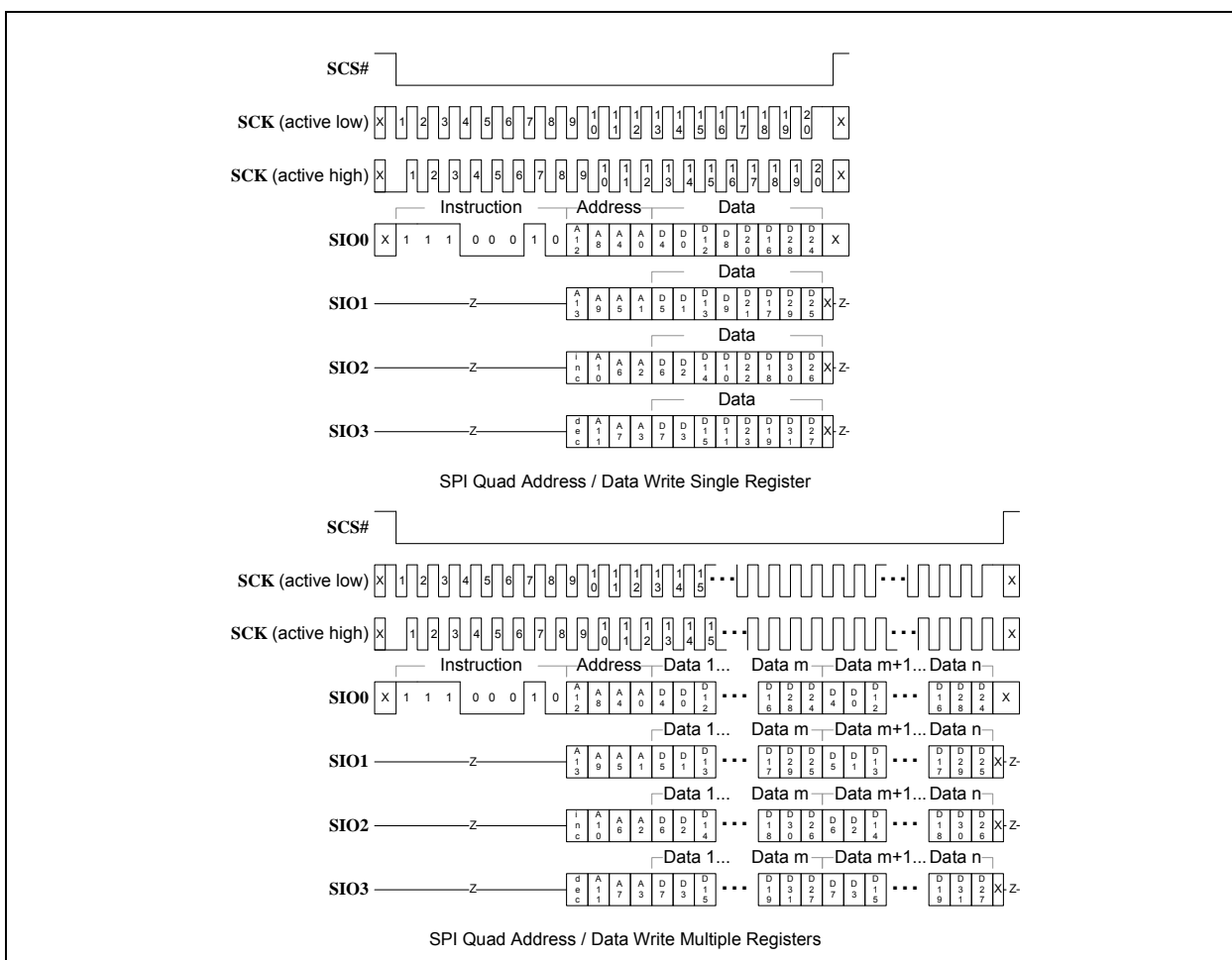
The SPI slave interface is selected by first bringing **SCS#** active. The 8-bit **SQADW** instruction, **E2h**, is input into the **SIO[0]** pin, followed by the two address bytes into the **SIO[3:0]** pins. The address bytes specify a BYTE address within the device.

The data follows the address bytes. The data is input into the **SIO[3:0]** pins starting with the msn of the LSB. The remaining nibbles are shifted in on subsequent clock edges. The data write to the register occurs after the 32-bits are input. In the event that 32-bits are not written when the **SCS#** is returned high, the write is considered invalid and the register is not affected.

The **SCS#** input is brought inactive to conclude the cycle.

Figure 10-16 illustrates a typical single and multiple register dual address / data write.

**FIGURE 10-16: SPI QUAD ADDRESS / DATA WRITE**



## 10.3 SPI/SQI Timing Requirements

FIGURE 10-17: SPI/SQI INPUT TIMING

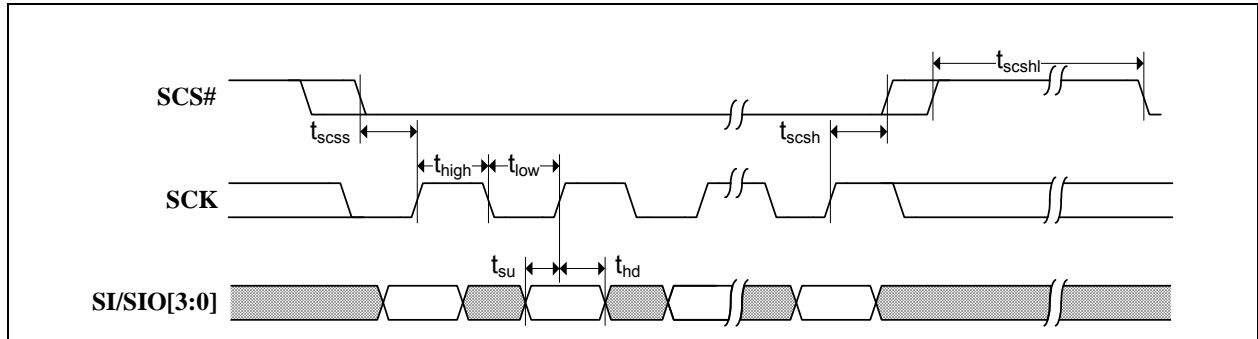


FIGURE 10-18: SPI/SQI OUTPUT TIMING

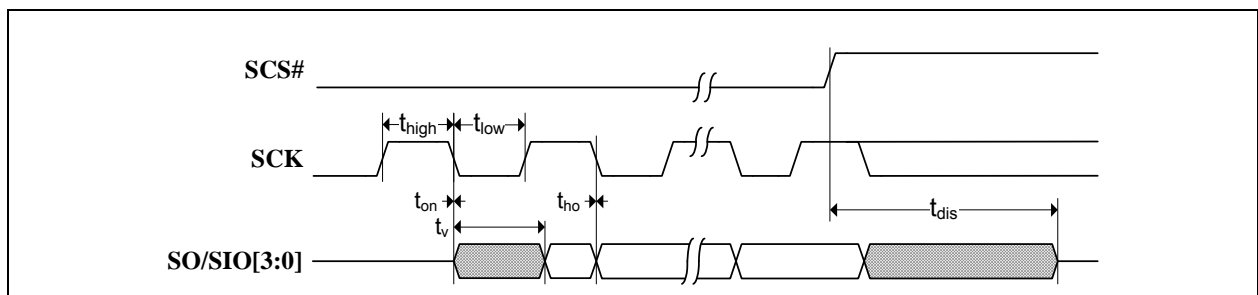


TABLE 10-3: SPI/SQI TIMING VALUES

Symbol	Description	Min	Typ	Max	Units
$f_{sck}$	SCK clock frequency <a href="#">Note 3</a>			30 / 80	MHz
$t_{high}$	SCK high time	5.5			ns
$t_{low}$	SCK low time	5.5			ns
$t_{scSS}$	SCS# setup time to SCK	5			ns
$t_{scsh}$	SCS# hold time from SCK	5			ns
$t_{scshl}$	SCS# inactive time	50			ns
$t_{su}$	Data input setup time to SCK	3			ns
$t_{hd}$	Data input hold time from SCK	4			ns
$t_{on}$	Data output turn on time from SCK	0			ns
$t_v$	Data output valid time from SCK <a href="#">Note 4</a> , <a href="#">Note 5</a>			11.0/9.0	ns
$t_{ho}$	Data output hold time from SCK	0			ns
$t_{dis}$	Data output disable time from SCS# inactive			20	ns

**Note 3:** The [Read](#) instruction is limited to 30 MHz maximum

**Note 4:** Depends on loading of 30 pF or 10 pF

**Note 5:** Depending on the clock frequency and pulse width, data may not be valid until following the next rising edge of SCK. The host SPI controller may need to delay the sampling of the data by either a fixed time or by using the falling edge of SCK.

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## 11.0 ETHERNET PHYS

### 11.1 Functional Overview

The device contains PHYs A and B.

The A and B PHYs are identical in functionality. PHY A connects to the EtherCAT Core port 0 or 2. PHY B connects to EtherCAT core port 1. These PHYs interface with their respective MAC via an internal MII interface.

The PHYs comply with the IEEE 802.3 Physical Layer for Twisted Pair Ethernet and can be configured for full duplex 100 Mbps (100BASE-TX / 100BASE-FX) Ethernet operation. All PHY registers follow the IEEE 802.3 (clause 22.2.4) specified MII management register set and are fully configurable.

#### 11.1.1 PHY ADDRESSING

The address for PHY A is set to 0 or 2, based on the device mode, and the address for PHY B is fixed to 1.

In addition, the addresses for PHY A and B can be changed via the [PHY Address \(PHYADD\)](#) field in the [PHY x Special Modes Register \(PHY\\_SPECIAL\\_MODES\\_x\)](#). For proper operation, the addresses for PHYs A and B must be unique. No check is performed to assure each PHY is set to a different address.

### 11.2 PHYs A & B

The device integrates two IEEE 802.3 PHY functions. The PHYs can be configured for either 100 Mbps copper (100BASE-TX) or 100 Mbps fiber (100BASE-FX) Ethernet operation and include Auto-Negotiation and HP Auto-MDIX.

**Note:** Because PHYs A and B are functionally identical, this section will describe them as the “PHY x”, or simply “PHY”. Wherever a lowercase “x” has been appended to a port or signal name, it can be replaced with “A” or “B” to indicate the PHY A or PHY B respectively. In some instances, a “1” or a “2” may be appropriate instead. All references to “PHY” in this section can be used interchangeably for both the PHYs A and B.

#### 11.2.1 FUNCTIONAL DESCRIPTION

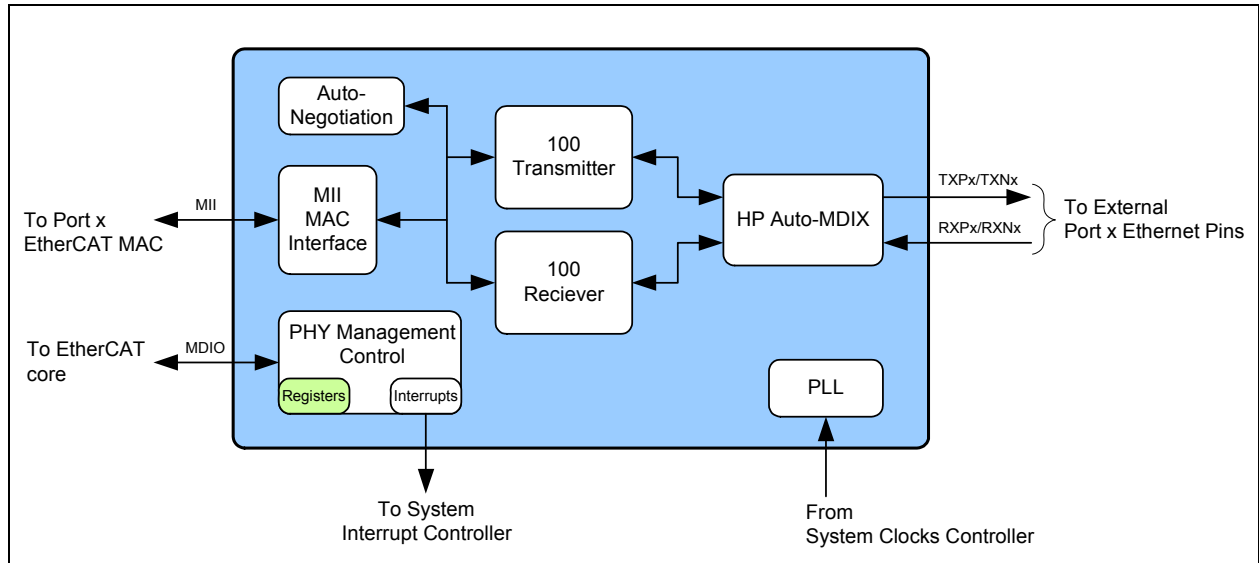
Functionally, each PHY can be divided into the following sections:

- [100BASE-TX Transmit](#) and [100BASE-TX Receive](#)
- [Auto-Negotiation](#)
- [HP Auto-MDIX](#)
- [PHY Management Control](#) and [PHY Interrupts](#)
- [PHY Power-Down Modes](#)
- [Wake on LAN \(WoL\)](#)
- [Resets](#)
- [Link Integrity Test](#)
- [Cable Diagnostics](#)
- [Loopback Operation](#)
- [100BASE-FX Far End Fault Indication](#)



A block diagram of the main components of each PHY can be seen in [Figure 11-1](#).

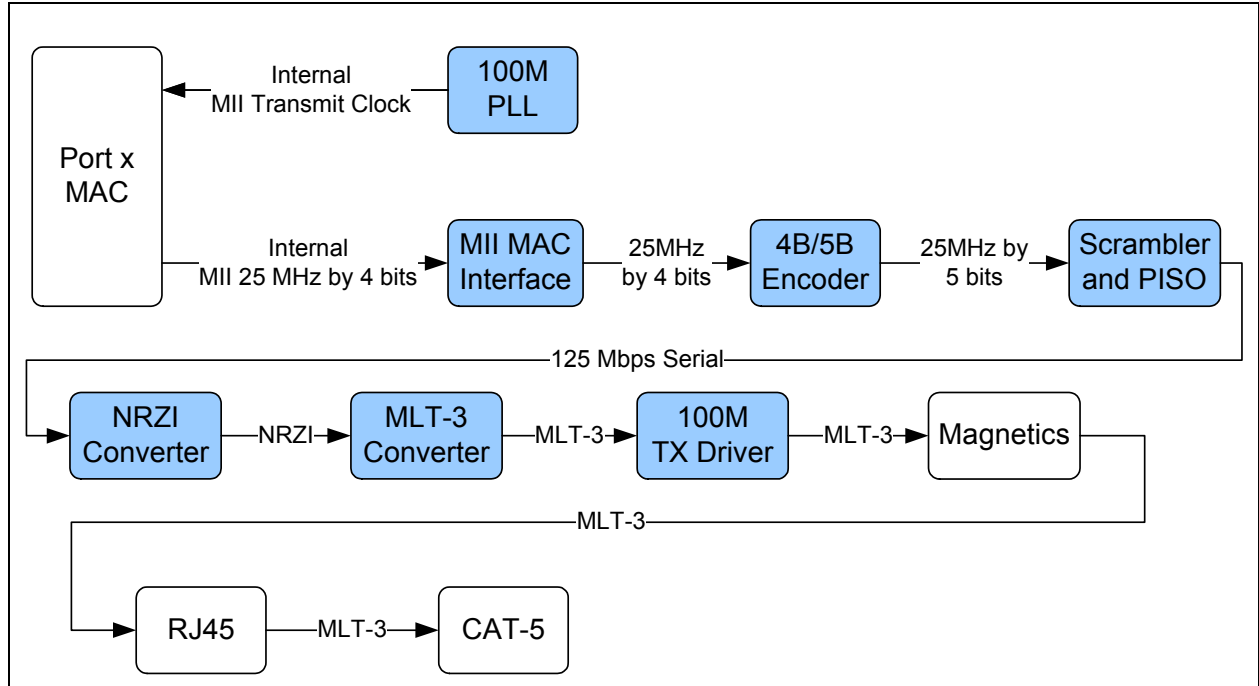
**FIGURE 11-1: PHY BLOCK DIAGRAM**



## 11.2.2 100BASE-TX TRANSMIT

The 100BASE-TX transmit data path is shown in [Figure 11-2](#). Shaded blocks are those which are internal to the PHY. Each major block is explained in the following sections.

**FIGURE 11-2: 100BASE-TX TRANSMIT DATA PATH**



### 11.2.2.1 100BASE-TX Transmit Data Across the Internal MII Interface

For a transmission, the EtherCAT Core MAC drives the transmit data onto the internal MII TXD bus and asserts the internal MII TXEN to indicate valid data. The data is in the form of 4-bit wide 25 MHz data.

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## 11.2.2.2 4B/5B Encoder

The transmit data passes from the MII block to the 4B/5B Encoder. This block encodes the data from 4-bit nibbles to 5-bit symbols (known as “code-groups”) according to [Table 11-1](#). Each 4-bit data-nibble is mapped to 16 of the 32 possible code-groups. The remaining 16 code-groups are either used for control information or are not valid.

The first 16 code-groups are referred to by the hexadecimal values of their corresponding data nibbles, 0 through F. The remaining code-groups are given letter designations with slashes on either side. For example, an IDLE code-group is /I/, a transmit error code-group is /H/, etc.

**TABLE 11-1: 4B/5B CODE TABLE**

Code Group	Sym	Receiver Interpretation			Transmitter Interpretation		
11110	0	0	0000	DATA	0	0000	DATA
01001	1	1	0001		1	0001	
10100	2	2	0010		2	0010	
10101	3	3	0011		3	0011	
01010	4	4	0100		4	0100	
01011	5	5	0101		5	0101	
01110	6	6	0110		6	0110	
01111	7	7	0111		7	0111	
10010	8	8	1000		8	1000	
10011	9	9	1001		9	1001	
10110	A	A	1010		A	1010	
10111	B	B	1011		B	1011	
11010	C	C	1100		C	1100	
11011	D	D	1101		D	1101	
11100	E	E	1110		E	1110	
11101	F	F	1111		F	1111	
11111	/I/	IDLE			Sent after /T/R/ until the MII Transmitter Enable signal (TXEN) is received		
11000	/J/	First nibble of SSD, translated to “0101” following IDLE, else MII Receive Error (RXER)			Sent for rising MII Transmitter Enable signal (TXEN)		
10001	/K/	Second nibble of SSD, translated to “0101” following J, else MII Receive Error (RXER)			Sent for rising MII Transmitter Enable signal (TXEN)		
01101	/T/	First nibble of ESD, causes de-assertion of CRS if followed by /R/, else assertion of MII Receive Error (RXER)			Sent for falling MII Transmitter Enable signal (TXEN)		
00111	/R/	Second nibble of ESD, causes de-assertion of CRS if following /T/, else assertion of MII Receive Error (RXER)			Sent for falling MII Transmitter Enable signal (TXEN)		
00100	/H/	Transmit Error Symbol			Sent for rising MII Transmit Error (TXER)		

**TABLE 11-1: 4B/5B CODE TABLE (CONTINUED)**

Code Group	Sym	Receiver Interpretation	Transmitter Interpretation
00110	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
11001	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
00000	/P/	INVALID	INVALID
00001	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
00010	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
00011	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
00101	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
01000	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
01100	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID
10000	/V/	INVALID, MII Receive Error (RXER) if during MII Receive Data Valid (RXDV)	INVALID

### 11.2.2.3 Scrambler and PISO

Repeated data patterns (especially the IDLE code-group) can have power spectral densities with large narrow-band peaks. Scrambling the data helps eliminate these peaks and spread the signal power more uniformly over the entire channel bandwidth. This uniform spectral density is required by FCC regulations to prevent excessive EMI from being radiated by the physical wiring.

The seed for the scrambler is generated from the PHY address, ensuring that each PHY will have its own scrambler sequence. For more information on PHY addressing, refer to [Section 11.1.1, "PHY Addressing"](#).

The scrambler also performs the Parallel In Serial Out conversion (PISO) of the data.

### 11.2.2.4 NRZI and MLT-3 Encoding

The scrambler block passes the 5-bit wide parallel data to the NRZI converter where it becomes a serial 125MHz NRZI data stream. The NRZI is then encoded to MLT-3. MLT-3 is a tri-level code where a change in the logic level represents a code bit "1" and the logic output remaining at the same level represents a code bit "0".

### 11.2.2.5 100M Transmit Driver

The MLT-3 data is then passed to the analog transmitter, which drives the differential MLT-3 signal on output pins TXP<sub>x</sub> and TXN<sub>x</sub>, to the twisted pair media across a 1:1 ratio isolation transformer. The transmitter drives into the 100 Ω impedance of the CAT-5 cable. Cable termination and impedance matching require external components.

### 11.2.2.6 100M Phase Lock Loop (PLL)

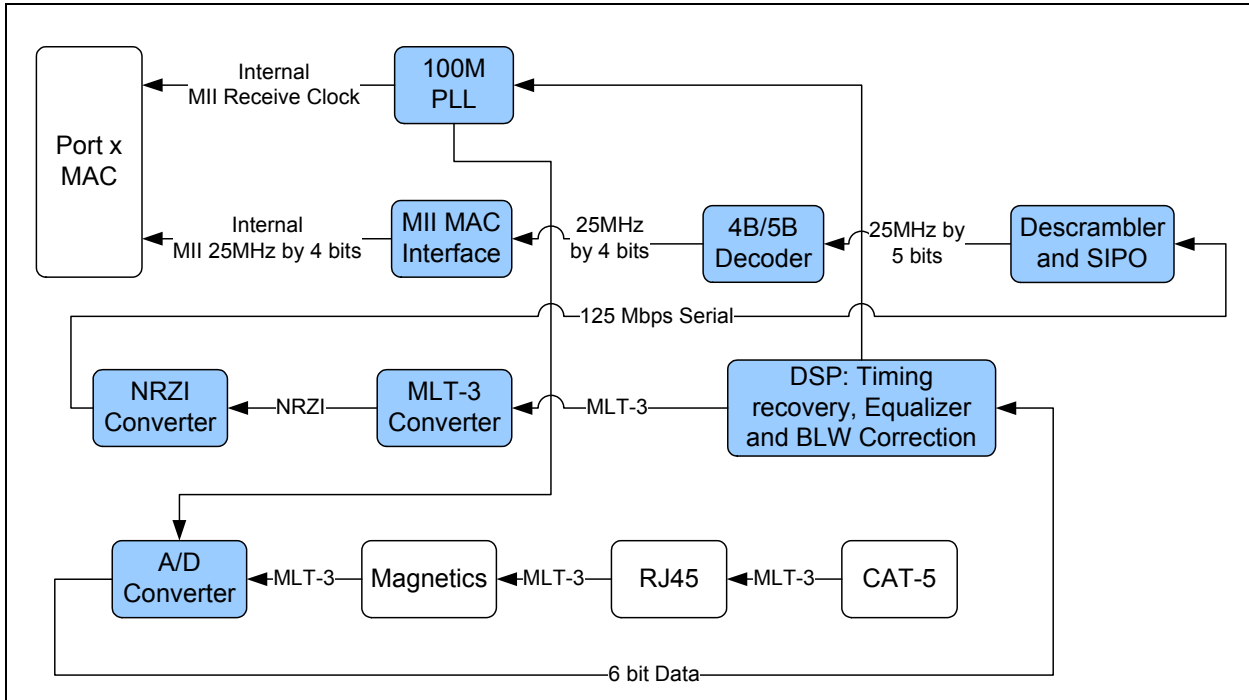
The 100M PLL locks onto the reference clock and generates the 125 MHz clock used to drive the 125 MHz logic and the 100BASE-TX Transmitter.

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## 11.2.3 100BASE-TX RECEIVE

The 100BASE-TX receive data path is shown in Figure 11-3. Shaded blocks are those which are internal to the PHY. Each major block is explained in the following sections.

**FIGURE 11-3: 100BASE-TX RECEIVE DATA PATH**



### 11.2.3.1 100M Receive Input

The MLT-3 data from the cable is fed into the PHY on inputs RXPx and RXNx via a 1:1 ratio transformer. The ADC samples the incoming differential signal at a rate of 125M samples per second. Using a 64-level quantizer, 6 digital bits are generated to represent each sample. The DSP adjusts the gain of the ADC according to the observed signal levels such that the full dynamic range of the ADC can be used.

### 11.2.3.2 Equalizer, BLW Correction and Clock/Data Recovery

The 6 bits from the ADC are fed into the DSP block. The equalizer in the DSP section compensates for phase and amplitude distortion caused by the physical channel consisting of magnetics, connectors, and CAT-5 cable. The equalizer can restore the signal for any good-quality CAT-5 cable between 1m and 100m.

If the DC content of the signal is such that the low-frequency components fall below the low frequency pole of the isolation transformer, then the droop characteristics of the transformer will become significant and Baseline Wander (BLW) on the received signal will result. To prevent corruption of the received data, the PHY corrects for BLW and can receive the ANSI X3.263-1995 FDDI TP-PMD defined “killer packet” with no bit errors.

The 100M PLL generates multiple phases of the 125MHz clock. A multiplexer, controlled by the timing unit of the DSP, selects the optimum phase for sampling the data. This is used as the received recovered clock. This clock is used to extract the serial data from the received signal.

### 11.2.3.3 NRZI and MLT-3 Decoding

The DSP generates the MLT-3 recovered levels that are fed to the MLT-3 converter. The MLT-3 is then converted to an NRZI data stream.

### 11.2.3.4 Descrambler

The descrambler performs an inverse function to the scrambler in the transmitter and also performs the Serial In Parallel Out (SIPO) conversion of the data.

During reception of IDLE (/I/) symbols, the descrambler synchronizes its descrambler key to the incoming stream. Once synchronization is achieved, the descrambler locks on this key and is able to descramble incoming data.

Special logic in the descrambler ensures synchronization with the remote transceiver by searching for IDLE symbols within a window of 4000 bytes (40 us). This window ensures that a maximum packet size of 1514 bytes, allowed by the IEEE 802.3 standard, can be received with no interference. If no IDLE-symbols are detected within this time-period, receive operation is aborted and the descrambler re-starts the synchronization process.

The de-scrambled signal is then aligned into 5-bit code-groups by recognizing the /J/K/ Start-of-Stream Delimiter (SSD) pair at the start of a packet. Once the code-word alignment is determined, it is stored and utilized until the next start of frame.

### 11.2.3.5 5B/4B Decoding

The 5-bit code-groups are translated into 4-bit data nibbles according to the 4B/5B table. The translated data is presented on the internal MII RXD[3:0] signal lines. The SSD, /J/K/, is translated to "0101 0101" as the first 2 nibbles of the MAC preamble. Reception of the SSD causes the transceiver to assert the receive data valid signal, indicating that valid data is available on the RXD bus. Successive valid code-groups are translated to data nibbles. Reception of either the End of Stream Delimiter (ESD) consisting of the /T/R/ symbols, or at least two /I/ symbols causes the transceiver to de-assert carrier sense and receive data valid signal.

**Note:** These symbols are not translated into data.

### 11.2.3.6 Receive Data Valid Signal

The internal MII's Receive Data Valid signal (RXDV) indicates that recovered and decoded nibbles are being presented on the RXD[3:0] outputs synchronous to RXCLK. RXDV becomes active after the /J/K/ delimiter has been recognized and RXD is aligned to nibble boundaries. It remains active until either the /T/R/ delimiter is recognized or link test indicates failure or SIGDET becomes false.

RXDV is asserted when the first nibble of translated /J/K/ is ready for transfer over the Media Independent Interface.

### 11.2.3.7 Receiver Errors

During a frame, unexpected code-groups are considered receive errors. Expected code groups are the DATA set (0 through F), and the /T/R/ (ESD) symbol pair. When a receive error occurs, the internal MII's RXER signal is asserted and arbitrary data is driven onto the internal MII's RXD[3:0] lines. Should an error be detected during the time that the /J/K/ delimiter is being decoded (bad SSD error), RXER is asserted true and the value 1110b is driven onto the RXD[3:0] lines. Note that the internal MII's data valid signal (RXDV) is not yet asserted when the bad SSD occurs.

### 11.2.3.8 100M Receive Data Across the Internal MII Interface

For reception, the 4-bit data nibbles are sent to the MII MAC Interface block. These data nibbles are clocked to the controller at a rate of 25 MHz. RXCLK is the output clock for the internal MII bus. It is recovered from the received data to clock the RXD bus. If there is no received signal, it is derived from the system reference clock.

## 11.2.4 AUTO-NEGOTIATION

The purpose of the Auto-Negotiation function is to automatically configure the transceiver to the optimum link parameters based on the capabilities of its link partner. Auto-Negotiation is a mechanism for exchanging configuration information between two link-partners and automatically selecting the highest performance mode of operation supported by both sides. Auto-Negotiation is fully defined in clause 28 of the IEEE 802.3 specification and is enabled by setting the [Auto-Negotiation Enable \(PHY\\_AN\)](#) of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#).

**Note:** Auto-Negotiation is not used for 100BASE-FX mode.

The advertised capabilities of the PHY are stored in the [PHY x Auto-Negotiation Advertisement Register \(PHY\\_AN\\_ADV\\_x\)](#). The PHY contains the ability to advertise 100BASE-TX and 10BASE-T in both full or half-duplex modes. Besides the connection speed, the PHY can advertise remote fault indication and symmetric or asymmetric pause flow control as defined in the IEEE 802.3 specification. The transceiver supports "Next Page" capability which is used to negotiate Energy Efficient Ethernet functionality as well as to support software controlled pages. Many of the default advertised capabilities of the PHY are determined via configuration straps as shown in [Section 11.2.16.5, "PHY x Auto-Negotiation Advertisement Register \(PHY\\_AN\\_ADV\\_x\)," on page 150](#). Refer to [Section 7.0, "Configuration Straps," on page 51](#) for additional details on how to use the device configuration straps.

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Once Auto-Negotiation has completed, information about the resolved link and the results of the negotiation process are reflected in the [Speed Indication](#) bits in the [PHY x Special Control/Status Register \(PHY\\_SPECIAL\\_CONTROL\\_STATUS\\_x\)](#), as well as the [PHY x Auto-Negotiation Link Partner Base Page Ability Register \(PHY\\_AN\\_LP\\_BASE\\_ABILITY\\_x\)](#). The Auto-Negotiation protocol is a purely physical layer activity and proceeds independently of the MAC controller.

The following blocks are activated during an Auto-Negotiation session:

- Auto-Negotiation (digital)
- 100M ADC (analog)
- 100M PLL (analog)
- 100M equalizer/BLW/clock recovery (DSP)
- 10M SQUELCH (analog)
- 10M PLL (analog)
- 10M Transmitter (analog)

When enabled, Auto-Negotiation is started by the occurrence of any of the following events:

- Power-On Reset (POR)
- Hardware reset (RST#)
- PHY Software reset (via [Reset Control Register \(RESET\\_CTL\)](#), or bit 15 of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#))
- PHY Power-down reset ([Section 11.2.8, "PHY Power-Down Modes," on page 131](#))
- PHY Link status down (bit 2 of the [PHY x Basic Status Register \(PHY\\_BASIC\\_STATUS\\_x\)](#) is cleared)
- Setting the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#), bit 9 high (auto-neg restart)
- [EtherCAT System Reset](#)

**Note:** Refer to [Section 6.2, "Resets," on page 38](#) for information on these and other system resets.

On detection of one of these events, the transceiver begins Auto-Negotiation by transmitting bursts of Fast Link Pulses (FLP). These are bursts of link pulses from the 10M TX Driver. They are shaped as Normal Link Pulses and can pass uncorrupted down CAT-3 or CAT-5 cable. A Fast Link Pulse Burst consists of up to 33 pulses. The 17 odd-numbered pulses, which are always present, frame the FLP burst. The 16 even-numbered pulses, which may be present or absent, contain the data word being transmitted. Presence of a data pulse represents a "1", while absence represents a "0".

The data transmitted by an FLP burst is known as a "Link Code Word." These are defined fully in IEEE 802.3 clause 28. In summary, the transceiver advertises 802.3 compliance in its selector field (the first 5 bits of the Link Code Word). It advertises its technology ability according to the bits set in the [PHY x Auto-Negotiation Advertisement Register \(PHY\\_AN\\_ADV\\_x\)](#).

There are 4 possible matches of the technology abilities. In the order of priority these are:

- 100M Full Duplex (Highest priority)
- 100M Half Duplex
- 10M Full Duplex
- 10M Half Duplex (Lowest priority)

If the full capabilities of the transceiver are advertised (100M, full-duplex), and if the link partner is capable of 10M and 100M, then Auto-Negotiation selects 100M as the highest performance mode. If the link partner is capable of half and full-duplex modes, then Auto-Negotiation selects full-duplex as the highest performance mode.

Once a capability match has been determined, the link code words are repeated with the acknowledge bit set. Any difference in the main content of the link code words at this time will cause Auto-Negotiation to re-start. Auto-Negotiation will also re-start if not all of the required FLP bursts are received.

Writing the [PHY x Auto-Negotiation Advertisement Register \(PHY\\_AN\\_ADV\\_x\)](#) bits [8:5] allows software control of the capabilities advertised by the transceiver. Writing the [PHY x Auto-Negotiation Advertisement Register \(PHY\\_AN\\_ADV\\_x\)](#) does not automatically re-start Auto-Negotiation. The [Restart Auto-Negotiation \(PHY\\_RST\\_AN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) must be set before the new abilities will be advertised. Auto-Negotiation can also be disabled via software by clearing the [Auto-Negotiation Enable \(PHY\\_AN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#).

## 11.2.4.1 Parallel Detection

If the device is connected to a device lacking the ability to Auto-Negotiate (i.e. no FLPs are detected), it is able to determine the speed of the link based on either 100M MLT-3 symbols or 10M Normal Link Pulses. In this case the link is presumed to be half-duplex per the IEEE 802.3 standard. This ability is known as “Parallel Detection.” This feature ensures interoperability with legacy link partners. If a link is formed via parallel detection, then the [Link Partner Auto-Negotiation Able](#) bit of the [PHY x Auto-Negotiation Expansion Register \(PHY\\_AN\\_EXP\\_x\)](#) is cleared to indicate that the link partner is not capable of Auto-Negotiation. If a fault occurs during parallel detection, the [Parallel Detection Fault](#) bit of the [PHY x Auto-Negotiation Expansion Register \(PHY\\_AN\\_EXP\\_x\)](#) is set.

The [PHY x Auto-Negotiation Link Partner Base Page Ability Register \(PHY\\_AN\\_LP\\_BASE\\_ABILITY\\_x\)](#) is used to store the Link Partner Ability information, which is coded in the received FLPs. If the link partner is not Auto-Negotiation capable, then this register is updated after completion of parallel detection to reflect the speed capability of the link partner.

## 11.2.4.2 Restarting Auto-Negotiation

Auto-Negotiation can be re-started at any time by setting the [Restart Auto-Negotiation \(PHY\\_RST\\_AN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). Auto-Negotiation will also re-start if the link is broken at any time. A broken link is caused by signal loss. This may occur because of a cable break, or because of an interruption in the signal transmitted by the Link Partner. Auto-Negotiation resumes in an attempt to determine the new link configuration.

If the management entity re-starts Auto-Negotiation by setting the [Restart Auto-Negotiation \(PHY\\_RST\\_AN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#), the device will respond by stopping all transmission/receiving operations. Once the internal `break_link_time` is completed in the Auto-Negotiation state-machine (approximately 1200ms), Auto-Negotiation will re-start. In this case, the link partner will have also dropped the link due to lack of a received signal, so it too will resume Auto-Negotiation.

## 11.2.4.3 Disabling Auto-Negotiation

Auto-Negotiation can be disabled by clearing the [Auto-Negotiation Enable \(PHY\\_AN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). The transceiver will then force its speed of operation to reflect the information in the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) ([Speed Select LSB \(PHY\\_SPEED\\_SEL\\_LSB\)](#) and [Duplex Mode \(PHY\\_DUPLEX\)](#)). These bits are ignored when Auto-Negotiation is enabled.

## 11.2.4.4 Half Vs. Full-Duplex

Half-duplex operation relies on the CSMA/CD (Carrier Sense Multiple Access / Collision Detect) protocol to handle network traffic and collisions. In this mode, the carrier sense signal, CRS, responds to both transmit and receive activity. If data is received while the transceiver is transmitting, a collision results.

In full-duplex mode, the transceiver is able to transmit and receive data simultaneously. In this mode, CRS responds only to receive activity. The CSMA/CD protocol does not apply and collision detection is disabled.

## 11.2.5 HP AUTO-MDIX

HP Auto-MDIX facilitates the use of CAT-3 (10 BASE-T) or CAT-5 (100 BASE-T) media UTP interconnect cable without consideration of interface wiring scheme. If a user plugs in either a direct connect LAN cable or a cross-over patch cable, as shown in [Figure 11-4](#), the transceiver is capable of configuring the TXPx/TXNx and RXPx/RXNx twisted pair pins for correct transceiver operation.

**Note:** Auto-MDIX is not used for 100BASE-FX mode.

The internal logic of the device detects the TX and RX pins of the connecting device. Since the RX and TX line pairs are interchangeable, special PCB design considerations are needed to accommodate the symmetrical magnetics and termination of an Auto-MDIX design.

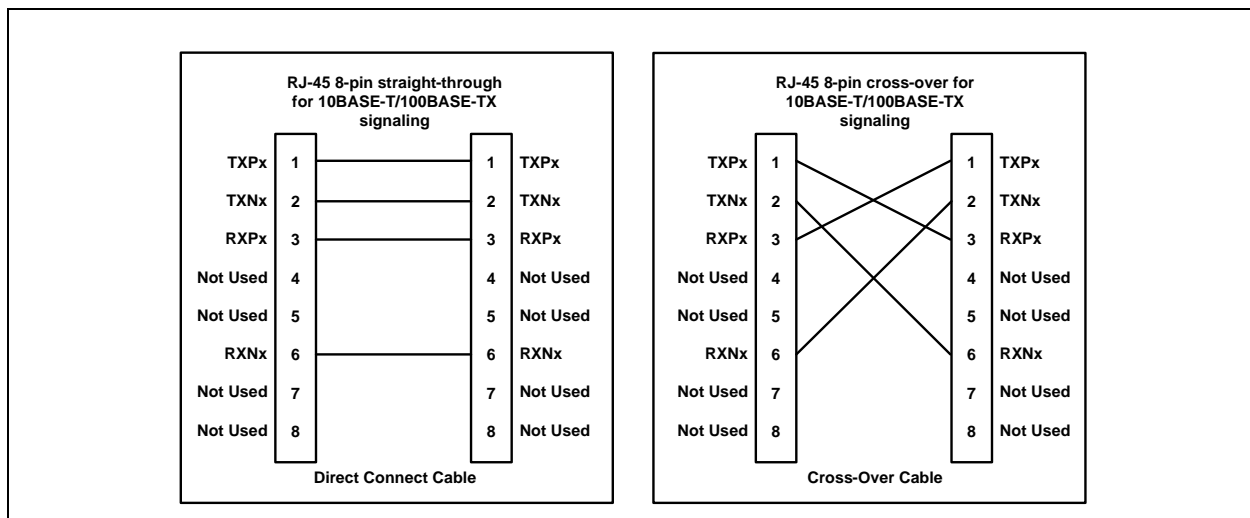
Software based control of the Auto-MDIX function may be performed using the [Auto-MDIX Control \(AMDIXCTRL\)](#) bit of the [PHY x Special Control/Status Indication Register \(PHY\\_SPECIAL\\_CONTROL\\_STAT\\_IND\\_x\)](#). When AMDIXCTRL is set to 1, the Auto-MDIX capability is determined by the [Auto-MDIX Enable \(AMDIXEN\)](#) and [Auto-MDIX State \(AMDIX-STATE\)](#) bits of the [PHY x Special Control/Status Indication Register \(PHY\\_SPECIAL\\_CONTROL\\_STAT\\_IND\\_x\)](#).

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**Note:** When operating in 10BASE-T or 100BASE-TX manual modes, the Auto-MDIX crossover time can be extended via the [Extend Manual 10/100 Auto-MDIX Crossover Time](#) bit of the [PHY x EDPD NLP / Crossover Time / EEE Configuration Register \(PHY\\_EDPD\\_CFG\\_x\)](#). Refer to [Section 11.2.16.12, on page 159](#) for additional information.

When Energy Detect Power-Down is enabled, the Auto-MDIX crossover time can be extended via the [EDPD Extend Crossover](#) bit of the [PHY x EDPD NLP / Crossover Time / EEE Configuration Register \(PHY\\_EDPD\\_CFG\\_x\)](#). Refer to [Section 11.2.16.12, on page 159](#) for additional information

**FIGURE 11-4: DIRECT CABLE CONNECTION VS. CROSS-OVER CABLE CONNECTION**



## 11.2.6 PHY MANAGEMENT CONTROL

The PHY Management Control block is responsible for the management functions of the PHY, including register access and interrupt generation. A Serial Management Interface (SMI) is used to support registers as required by the IEEE 802.3 (Clause 22), as well as the vendor specific registers allowed by the specification. The SMI interface consists of the MII Management Data (MDIO) signal and the MII Management Clock (MDC) signal. These signals allow access to all PHY registers. Refer to [Section 11.2.16, "PHY Registers," on page 142](#) for a list of all supported registers and register descriptions. Non-supported registers will be read as FFFFh.

## 11.2.7 PHY INTERRUPTS

The PHY contains the ability to generate various interrupt events. Reading the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#) shows the source of the interrupt. The [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#) enables or disables each PHY interrupt.

The PHY Management Control block aggregates the enabled interrupts status into an internal signal which is sent to the System Interrupt Controller and is reflected via the [PHY A Interrupt Event \(PHY\\_INT\\_A\)](#) and [PHY B Interrupt Event \(PHY\\_INT\\_B\)](#) bits of the [Interrupt Status Register \(INT\\_STS\)](#). For more information on the device interrupts, refer to [Section 8.0, "System Interrupts," on page 53](#).

The PHY interrupt system provides two modes, a Primary interrupt mode and an Alternative interrupt mode. Both modes will assert the internal interrupt signal sent to the System Interrupt Controller when the corresponding mask bit is set. These modes differ only in how they de-assert the internal interrupt signal. These modes are detailed in the following subsections.

**Note:** The Primary interrupt mode is the default interrupt mode after a power-up or hard reset. The Alternative interrupt mode requires setup after a power-up or hard reset.



## 11.2.7.1 Primary Interrupt Mode

The Primary interrupt mode is the default interrupt mode. The Primary interrupt mode is always selected after power-up or hard reset. In this mode, to enable an interrupt, set the corresponding mask bit in the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#) (see [Table 11-2](#)). When the event to assert an interrupt is true, the internal interrupt signal will be asserted. When the corresponding event to de-assert the interrupt is true, the internal interrupt signal will be de-asserted.

**TABLE 11-2: INTERRUPT MANAGEMENT TABLE**

Mask	Interrupt Source Flag		Interrupt Source		Event to Assert interrupt	Event to De-assert interrupt
30.9	29.9	Link Up	LINKSTAT See <a href="#">Note 1</a>	Link Status	Rising LINK-STAT	Falling LINKSAT or Reading register 29
30.8	29.8	Wake on LAN	WOL_INT See <a href="#">Note 2</a>	Enabled WOL event	Rising WOL_INT	Falling WOL_INT or Reading register 29
30.7	29.7	ENERGYON	17.1	ENERGYON	Rising 17.1 ( <a href="#">Note 3</a> )	Falling 17.1 or Reading register 29
30.6	29.6	Auto-Negotiation complete	1.5	Auto-Negotiate Complete	Rising 1.5	Falling 1.5 or Reading register 29
30.5	29.5	Remote Fault Detected	1.4	Remote Fault	Rising 1.4	Falling 1.4, or Reading register 1 or Reading register 29
30.4	29.4	Link Down	1.2	Link Status	Falling 1.2	Reading register 1 or Reading register 29
30.3	29.3	Auto-Negotiation LP Acknowledge	5.14	Acknowledge	Rising 5.14	Falling 5.14 or Reading register 29
30.2	29.2	Parallel Detection Fault	6.4	Parallel Detection Fault	Rising 6.4	Falling 6.4 or Reading register 6, or Reading register 29, or Re-Auto Negotiate or Link down
30.1	29.1	Auto-Negotiation Page Received	6.1	Page Received	Rising 6.1	Falling 6.1 or Reading register 6, or Reading register 29, or Re-Auto Negotiate, or Link down.

**Note 1:** LINKSTAT is the internal link status and is not directly available in any register bit.

**Note 2:** WOL\_INT is defined as bits 7:4 in the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) ANDed with bits 3:0 of the same register, with the resultant 4 bits OR'ed together.

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**Note 3:** If the mask bit is enabled and the internal interrupt signal has been de-asserted while ENERGYON is still high, the internal interrupt signal will assert for 256 ms, approximately one second after ENERGYON goes low when the Cable is unplugged. To prevent an unexpected assertion of the internal interrupt signal, the ENERGYON interrupt mask should always be cleared as part of the ENERGYON interrupt service routine.

**Note:** The Energy On (ENERGYON) bit in the PHY x Mode Control/Status Register (PHY\_MODE\_CONTROL\_STATUS\_x) is defaulted to a '1' at the start of the signal acquisition process, therefore the INT7 bit in the PHY x Interrupt Source Flags Register (PHY\_INTERRUPT\_SOURCE\_x) will also read as a '1' at power-up. If no signal is present, then both Energy On (ENERGYON) and INT7 will clear within a few milliseconds.

## 11.2.7.2 Alternate Interrupt Mode

The Alternate interrupt mode is enabled by setting the ALTINT bit of the PHY x Mode Control/Status Register (PHY\_MODE\_CONTROL\_STATUS\_x) to "1". In this mode, to enable an interrupt, set the corresponding bit of the in the PHY x Interrupt Mask Register (PHY\_INTERRUPT\_MASK\_x) (see Table 11-3). To clear an interrupt, clear the interrupt source and write a '1' to the corresponding Interrupt Source Flag. Writing a '1' to the Interrupt Source Flag will cause the state machine to check the Interrupt Source to determine if the Interrupt Source Flag should clear or stay as a '1'. If the condition to de-assert is true, then the Interrupt Source Flag is cleared and the internal interrupt signal is also de-asserted. If the condition to de-assert is false, then the Interrupt Source Flag remains set, and the internal interrupt signal remains asserted.

**TABLE 11-3: ALTERNATIVE INTERRUPT MODE MANAGEMENT TABLE**

Mask	Interrupt Source Flag		Interrupt Source		Event to Assert interrupt	Condition to De-assert	Bit to Clear interrupt
30.9	29.9	Link Up	LINKSTAT See Note 4	Link Status	Rising LINK-STAT	LINKSTAT low	29.9
30.8	29.8	Wake on LAN	WOL_INT See Note 5	Enabled WOL event	Rising WOL_INT	WOL_INT low	29.8
30.7	29.7	ENERGYON	17.1	ENERGYON	Rising 17.1	17.1 low	29.7
30.6	29.6	Auto-Negotiation complete	1.5	Auto-Negotiate Complete	Rising 1.5	1.5 low	29.6
30.5	29.5	Remote Fault Detected	1.4	Remote Fault	Rising 1.4	1.4 low	29.5
30.4	29.4	Link Down	1.2	Link Status	Falling 1.2	1.2 high	29.4
30.3	29.3	Auto-Negotiation LP Acknowledge	5.14	Acknowledge	Rising 5.14	5.14 low	29.3
30.2	29.2	Parallel Detection Fault	6.4	Parallel Detection Fault	Rising 6.4	6.4 low	29.2
30.1	29.1	Auto-Negotiation Page Received	6.1	Page Received	Rising 6.1	6.1 low	29.1

**Note 4:** LINKSTAT is the internal link status and is not directly available in any register bit.

**Note 5:** WOL\_INT is defined as bits 7:4 in the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) ANDed with bits 3:0 of the same register, with the resultant 4 bits OR'ed together.

**Note:** The [Energy On \(ENERGYON\)](#) bit in the [PHY x Mode Control/Status Register \(PHY\\_MODE\\_CONTROL\\_STATUS\\_x\)](#) is defaulted to a '1' at the start of the signal acquisition process, therefore the [INT7](#) bit in the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#) will also read as a '1' at power-up. If no signal is present, then both [Energy On \(ENERGYON\)](#) and [INT7](#) will clear within a few milliseconds.

### 11.2.8 PHY POWER-DOWN MODES

There are two PHY power-down modes: General Power-Down Mode and Energy Detect Power-Down Mode. These modes are described in the following subsections.

**Note:** For more information on the various power management features of the device, refer to [Section 6.3, "Power Management,"](#) on page 43.

The power-down modes of each PHY are controlled independently.

The PHY power-down modes do not reload or reset the PHY registers.

#### 11.2.8.1 General Power-Down

This power-down mode is controlled by the [Power Down \(PHY\\_PWR\\_DWN\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). In this mode the entire transceiver, except the PHY management control interface, is powered down. The transceiver will remain in this power-down state as long as the [Power Down \(PHY\\_PWR\\_DWN\)](#) bit is set. When the [Power Down \(PHY\\_PWR\\_DWN\)](#) bit is cleared, the transceiver powers up and is automatically reset.

#### 11.2.8.2 Energy Detect Power-Down

This power-down mode is enabled by setting the [Energy Detect Power-Down \(EDPWRDOWN\)](#) bit of the [PHY x Mode Control/Status Register \(PHY\\_MODE\\_CONTROL\\_STATUS\\_x\)](#). In this mode, when no energy is present on the line, the entire transceiver is powered down (except for the PHY management control interface, the SQUELCH circuit and the ENERGYON logic). The ENERGYON logic is used to detect the presence of valid energy from 100BASE-TX, 10BASE-T, or Auto-Negotiation signals.

In this mode, when the [Energy On \(ENERGYON\)](#) bit in the [PHY x Mode Control/Status Register \(PHY\\_MODE\\_CONTROL\\_STATUS\\_x\)](#) signal is low, the transceiver is powered down and nothing is transmitted. When energy is received, via link pulses or packets, the [Energy On \(ENERGYON\)](#) bit goes high, and the transceiver powers up. The transceiver automatically resets itself into the state prior to power-down, and asserts the [INT7](#) bit of the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#). The first and possibly second packet to activate ENERGYON may be lost.

When the [Energy Detect Power-Down \(EDPWRDOWN\)](#) bit of the [PHY x Mode Control/Status Register \(PHY\\_MODE\\_CONTROL\\_STATUS\\_x\)](#) is low, energy detect power-down is disabled.

When in EDPD mode, the device's NLP characteristics may be modified. The device can be configured to transmit NLPs in EDPD via the [EDPD TX NLP Enable](#) bit of the [PHY x EDPD NLP / Crossover Time / EEE Configuration Register \(PHY\\_EDPD\\_CFG\\_x\)](#). When enabled, the TX NLP time interval is configurable via the [EDPD TX NLP Interval Timer Select](#) field of the [PHY x EDPD NLP / Crossover Time / EEE Configuration Register \(PHY\\_EDPD\\_CFG\\_x\)](#). When in EDPD mode, the device can also be configured to wake on the reception of one or two NLPs. Setting the [EDPD RX Single NLP Wake Enable](#) bit of the [PHY x EDPD NLP / Crossover Time / EEE Configuration Register \(PHY\\_EDPD\\_CFG\\_x\)](#) will enable the device to wake on reception of a single NLP. If the [EDPD RX Single NLP Wake Enable](#) bit is cleared, the maximum interval for detecting reception of two NLPs to wake from EDPD is configurable via the [EDPD RX NLP Max Interval Detect Select](#) field of the [PHY x EDPD NLP / Crossover Time / EEE Configuration Register \(PHY\\_EDPD\\_CFG\\_x\)](#).

The energy detect power down feature is part of the broader power management features of the device and can be used to trigger the power management event or general interrupt request pin (**IRQ**). This is accomplished by enabling the energy detect power-down feature of the PHY as described above, and setting the corresponding energy detect enable (bit 14 for PHY A, bit 15 for PHY B) of the [Power Management Control Register \(PMT\\_CTRL\)](#). Refer to [Power Management](#) for additional information.

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## 11.2.9 WAKE ON LAN (WOL)

The PHY supports layer WoL event detection of Perfect DA, Broadcast, Magic Packet, and Wakeup frames.

Each type of supported wake event (Perfect DA, Broadcast, Magic Packet, or Wakeup frames) may be individually enabled via [Perfect DA Wakeup Enable \(PFDA\\_EN\)](#), [Broadcast Wakeup Enable \(BCST\\_EN\)](#), [Magic Packet Enable \(MPEN\)](#), and [Wakeup Frame Enable \(WUEN\)](#) bits of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#), respectively. The WoL event is indicated via the [INT8](#) bit of the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#).

The WoL feature is part of the broader power management features of the device and can be used to trigger the power management event or general interrupt request pin (**IRQ**). This is accomplished by enabling the WoL feature of the PHY as described above, and setting the corresponding WoL enable (bit 14 for PHY A, bit 15 for PHY B) of the [Power Management Control Register \(PMT\\_CTRL\)](#). Refer to [Section 6.3, "Power Management," on page 43](#) for additional information.

The [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) also provides a [WoL Configured](#) bit, which may be set by software after all WoL registers are configured. Because all WoL related registers are not affected by software resets, software can poll the [WoL Configured](#) bit to ensure all WoL registers are fully configured. This allows the software to skip reprogramming of the WoL registers after reboot due to a WoL event.

The following subsections detail each type of WoL event. For additional information on the main system interrupts, refer to [Section 8.0, "System Interrupts," on page 53](#).

### 11.2.9.1 Perfect DA (Destination Address) Detection

When enabled, the Perfect DA detection mode allows the detection of a frame with the destination address matching the address stored in the [PHY x MAC Receive Address A Register \(PHY\\_RX\\_ADDRA\\_x\)](#), [PHY x MAC Receive Address B Register \(PHY\\_RX\\_ADDRB\\_x\)](#), and [PHY x MAC Receive Address C Register \(PHY\\_RX\\_ADDR\\_C\\_x\)](#). The frame must also pass the FCS and packet length check.

As an example, the Host system must perform the following steps to enable the device to detect a Perfect DA WoL event:

1. Set the desired MAC address to cause the wake event in the [PHY x MAC Receive Address A Register \(PHY\\_RX\\_ADDRA\\_x\)](#), [PHY x MAC Receive Address B Register \(PHY\\_RX\\_ADDRB\\_x\)](#), and [PHY x MAC Receive Address C Register \(PHY\\_RX\\_ADDR\\_C\\_x\)](#).
2. Set the [Perfect DA Wakeup Enable \(PFDA\\_EN\)](#) bit of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) to enable Perfect DA detection.
3. Set bit 8 (WoL event indicator) in the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#) to enable WoL events.

When a match is triggered, bit 8 of the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#) will be set, and the [Perfect DA Frame Received \(PFDA\\_FR\)](#) bit of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) will be set.

### 11.2.9.2 Broadcast Detection

When enabled, the Broadcast detection mode allows the detection of a frame with the destination address value of FF FF FF FF FF. The frame must also pass the FCS and packet length check.

As an example, the Host system must perform the following steps to enable the device to detect a Broadcast WoL event:

1. Set the [Broadcast Wakeup Enable \(BCST\\_EN\)](#) bit of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) to enable Broadcast detection.
2. Set bit 8 (WoL event indicator) in the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#) to enable WoL events.

When a match is triggered, bit 8 of the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#) will be set, and the [Broadcast Frame Received \(BCAST\\_FR\)](#) bit of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) will be set.

### 11.2.9.3 Magic Packet Detection

When enabled, the Magic Packet detection mode allows the detection of a Magic Packet frame. A Magic Packet is a frame addressed to the device - either a unicast to the programmed address, or a broadcast - which contains the pattern 48'h FF\_FF\_FF\_FF\_FF\_FF after the destination and source address field, followed by 16 repetitions of the desired MAC address (loaded into the [PHY x MAC Receive Address A Register \(PHY\\_RX\\_ADDRA\\_x\)](#), [PHY x MAC Receive Address](#)

B Register (PHY\_RX\_ADDRB\_x), and PHY x MAC Receive Address C Register (PHY\_RX\_ADDR\_C\_x) without any breaks or interruptions. In case of a break in the 16 address repetitions, the logic scans for the 48'h FF\_FF\_FF\_FF\_FF\_FF pattern again in the incoming frame. The 16 repetitions may be anywhere in the frame but must be preceded by the synchronization stream. The frame must also pass the FCS check and packet length checking.

As an example, if the desired address is 00h 11h 22h 33h 44h 55h, then the logic scans for the following data sequence in an Ethernet frame:

```
Destination Address Source Address .....FF FF FF FF FF FF
00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55
00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55
00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55
00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55 00 11 22 33 44 55
...FCS
```

As an example, the Host system must perform the following steps to enable the device to detect a Magic Packet WoL event:

Set the desired MAC address to cause the wake event in the PHY x MAC Receive Address A Register (PHY\_RX\_ADDR\_A\_x), PHY x MAC Receive Address B Register (PHY\_RX\_ADDRB\_x), and PHY x MAC Receive Address C Register (PHY\_RX\_ADDR\_C\_x).

Set the Magic Packet Enable (MPEN) bit of the PHY x Wakeup Control and Status Register (PHY\_WUCSR\_x) to enable Magic Packet detection.

Set bit 8 (WoL event indicator) in the PHY x Interrupt Mask Register (PHY\_INTERRUPT\_MASK\_x) to enable WoL events.

When a match is triggered, bit 8 of the PHY x Interrupt Source Flags Register (PHY\_INTERRUPT\_SOURCE\_x) will be set, and the Magic Packet Received (MPR) bit of the PHY x Wakeup Control and Status Register (PHY\_WUCSR\_x) will be set.

## 11.2.9.4 Wakeup Frame Detection

When enabled, the Wakeup Frame detection mode allows the detection of a pre-programmed Wakeup Frame. Wakeup Frame detection provides a way for system designers to detect a customized pattern within a packet via a programmable wake-up frame filter. The filter has a 128-bit byte mask that indicates which bytes of the frame should be compared by the detection logic. A CRC-16 is calculated over these bytes. The result is then compared with the filter's respective CRC-16 to determine if a match exists. When a wake-up pattern is received, the Remote Wakeup Frame Received (WUFR) bit of the PHY x Wakeup Control and Status Register (PHY\_WUCSR\_x) is set.

If enabled, the filter can also include a comparison between the frame's destination address and the address specified in the PHY x MAC Receive Address A Register (PHY\_RX\_ADDR\_A\_x), PHY x MAC Receive Address B Register (PHY\_RX\_ADDRB\_x), and PHY x MAC Receive Address C Register (PHY\_RX\_ADDR\_C\_x). The specified address can be a unicast or a multicast. If address matching is enabled, only the programmed unicast or multicast address will be considered a match. Non-specific multicast addresses and the broadcast address can be separately enabled. The address matching results are logically OR'd (i.e., specific address match result OR any multicast result OR broadcast result).

Whether or not the filter is enabled and whether the destination address is checked is determined by configuring the PHY x Wakeup Filter Configuration Register A (PHY\_WUF\_CFGA\_x). Before enabling the filter, the application program must provide the detection logic with the sample frame and corresponding byte mask. This information is provided by writing the PHY x Wakeup Filter Configuration Register A (PHY\_WUF\_CFGA\_x), PHY x Wakeup Filter Configuration Register B (PHY\_WUF\_CFGB\_x), and PHY x Wakeup Filter Byte Mask Registers (PHY\_WUF\_MASK\_x). The starting offset within the frame and the expected CRC-16 for the filter is determined by the Filter Pattern Offset and Filter CRC-16 fields, respectively.

If remote wakeup mode is enabled, the remote wakeup function checks each frame against the filter and recognizes the frame as a remote wakeup frame if it passes the filter's address filtering and CRC value match.

The pattern offset defines the location of the first byte that should be checked in the frame. The byte mask is a 128-bit field that specifies whether or not each of the 128 contiguous bytes within the frame, beginning with the pattern offset, should be checked. If bit j in the byte mask is set, the detection logic checks the byte (pattern offset + j) in the frame, otherwise byte (pattern offset + j) is ignored.

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At the completion of the CRC-16 checking process, the CRC-16 calculated using the pattern offset and byte mask is compared to the expected CRC-16 value associated with the filter. If a match occurs, a remote wake-up event is signaled. The frame must also pass the FCS check and packet length checking.

Table 11-4 indicates the cases that produce a wake-up event. All other cases do not generate a wake-up event.

**TABLE 11-4: WAKEUP GENERATION CASES**

Filter Enabled	Frame Type	CRC Matches	Address Match Enabled	Any Mcast Enabled	Bcast Enabled	Frame Address Matches
Yes	Unicast	Yes	No	X	X	X
Yes	Unicast	Yes	Yes	X	X	Yes
Yes	Multicast	Yes	X	Yes	X	X
Yes	Multicast	Yes	Yes	No	X	Yes
Yes	Broadcast	Yes	X	X	Yes	X

As an example, the Host system must perform the following steps to enable the device to detect a Wakeup Frame WoL event:

**Declare Pattern:**

1. Update the [PHY x Wakeup Filter Byte Mask Registers \(PHY\\_WUF\\_MASK\\_x\)](#) to indicate the valid bytes to match.
2. Calculate the CRC-16 value of valid bytes offline and update the [PHY x Wakeup Filter Configuration Register B \(PHY\\_WUF\\_CFGB\\_x\)](#). CRC-16 is calculated as follows:

At the start of a frame, CRC-16 is initialized with the value FFFFh. CRC-16 is updated when the pattern offset and mask indicate the received byte is part of the checksum calculation. The following algorithm is used to update the CRC-16 at that time:

Let:

^ denote the exclusive or operator.

Data [7:0] be the received data byte to be included in the checksum.

CRC[15:0] contain the calculated CRC-16 checksum.

F0 ... F7 be intermediate results, calculated when a data byte is determined to be part of the CRC-16.

Calculate:

$$F0 = \text{CRC}[15] \wedge \text{Data}[0]$$

$$F1 = \text{CRC}[14] \wedge F0 \wedge \text{Data}[1]$$

$$F2 = \text{CRC}[13] \wedge F1 \wedge \text{Data}[2]$$

$$F3 = \text{CRC}[12] \wedge F2 \wedge \text{Data}[3]$$

$$F4 = \text{CRC}[11] \wedge F3 \wedge \text{Data}[4]$$

$$F5 = \text{CRC}[10] \wedge F4 \wedge \text{Data}[5]$$

$$F6 = \text{CRC}[09] \wedge F5 \wedge \text{Data}[6]$$

$$F7 = \text{CRC}[08] \wedge F6 \wedge \text{Data}[7]$$

The CRC-32 is updated as follows:

$$\text{CRC}[15] = \text{CRC}[7] \wedge F7$$

$$\text{CRC}[14] = \text{CRC}[6]$$

$$\text{CRC}[13] = \text{CRC}[5]$$

$$\text{CRC}[12] = \text{CRC}[4]$$

$$\text{CRC}[11] = \text{CRC}[3]$$

$CRC[10] = CRC[2]$   
 $CRC[9] = CRC[1] \wedge F0$   
 $CRC[8] = CRC[0] \wedge F1$   
 $CRC[7] = F0 \wedge F2$   
 $CRC[6] = F1 \wedge F3$   
 $CRC[5] = F2 \wedge F4$   
 $CRC[4] = F3 \wedge F5$   
 $CRC[3] = F4 \wedge F6$   
 $CRC[2] = F5 \wedge F7$   
 $CRC[1] = F6$   
 $CRC[0] = F7$

- Determine the offset pattern with offset 0 being the first byte of the destination address. Update the offset in the [Filter Pattern Offset field of the PHY x Wakeup Filter Configuration Register A \(PHY\\_WUF\\_CFGA\\_x\)](#).

#### **Determine Address Matching Conditions:**

- Determine the address matching scheme based on [Table 11-4](#) and update the [Filter Broadcast Enable](#), [Filter Any Multicast Enable](#), and [Address Match Enable](#) bits of the [PHY x Wakeup Filter Configuration Register A \(PHY\\_WUF\\_CFGA\\_x\)](#) accordingly.
- If necessary (see step 4), set the desired MAC address to cause the wake event in the [PHY x MAC Receive Address A Register \(PHY\\_RX\\_ADDRA\\_x\)](#), [PHY x MAC Receive Address B Register \(PHY\\_RX\\_ADDRB\\_x\)](#), and [PHY x MAC Receive Address C Register \(PHY\\_RX\\_ADDR\\_C\\_x\)](#).
- Set the [Filter Enable](#) bit of the [PHY x Wakeup Filter Configuration Register A \(PHY\\_WUF\\_CFGA\\_x\)](#) to enable the filter.

#### **Enable Wakeup Frame Detection:**

- Set the [Wakeup Frame Enable \(WUEN\)](#) bit of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) to enable Wakeup Frame detection.
- Set bit 8 (WoL event indicator) in the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#) to enable WoL events.

When a match is triggered, the [Remote Wakeup Frame Received \(WUFR\)](#) bit of the [PHY x Wakeup Control and Status Register \(PHY\\_WUCSR\\_x\)](#) will be set. To provide additional visibility to software, the [Filter Triggered](#) bit of the [PHY x Wakeup Filter Configuration Register A \(PHY\\_WUF\\_CFGA\\_x\)](#) will be set.

## 11.2.10 RESETS

In addition to the chip-level hardware reset (**RST#**), EtherCAT system reset, and Power-On Reset (POR), the PHY supports three block specific resets. These are discussed in the following sections. For detailed information on all device resets and the reset sequence refer to [Section 6.2, "Resets," on page 38](#).

**Note:** Only a hardware reset (**RST#**), Power-On Reset (POR) or EtherCAT system reset will automatically reload the configuration strap values into the PHY registers.

The [Digital Reset \(DIGITAL\\_RST\)](#) bit in the [Reset Control Register \(RESET\\_CTL\)](#) does not reset the PHYs.

For all other PHY resets, PHY registers will need to be manually configured via software.

### 11.2.10.1 PHY Software Reset via RESET\_CTL

The PHYs can be reset via the [Reset Control Register \(RESET\\_CTL\)](#). These bits are self clearing after approximately 102 us. This reset does not reload the configuration strap values into the PHY registers.

### 11.2.10.2 PHY Software Reset via PHY\_BASIC\_CTRL\_x

The PHY can also be reset by setting the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). This bit is self clearing and will return to 0 after the reset is complete. This reset does not reload the configuration strap values into the PHY registers.

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## 11.2.10.3 PHY Power-Down Reset

After the PHY has returned from a power-down state, a reset of the PHY is automatically generated. The PHY power-down modes do not reload or reset the PHY registers. Refer to [Section 11.2.8, "PHY Power-Down Modes," on page 131](#) for additional information.

## 11.2.11 LINK INTEGRITY TEST

The device performs the link integrity test as outlined in the IEEE 802.3u (clause 24-15) Link Monitor state diagram. The link status is multiplexed with the 10 Mbps link status to form the [Link Status](#) bit in the [PHY x Basic Status Register \(PHY\\_BASIC\\_STATUS\\_x\)](#) and to drive the LINK LED functions.

The DSP indicates a valid MLT-3 waveform present on the RXPx and RXNx signals as defined by the ANSI X3.263 TP-PMD standard, to the Link Monitor state-machine, using the internal DATA\_VALID signal. When DATA\_VALID is asserted, the control logic moves into a Link-Ready state and waits for an enable from the auto-negotiation block. When received, the Link-Up state is entered, and the Transmit and Receive logic blocks become active. Should auto-negotiation be disabled, the link integrity logic moves immediately to the Link-Up state when the DATA\_VALID is asserted.

To allow the line to stabilize, the link integrity logic will wait a minimum of 330 ms from the time DATA\_VALID is asserted until the Link-Ready state is entered. Should the DATA\_VALID input be negated at any time, this logic will immediately negate the Link signal and enter the Link-Down state.

## 11.2.12 CABLE DIAGNOSTICS

The PHYs provide cable diagnostics which allow for open/short and length detection of the Ethernet cable. The cable diagnostics consist of two primary modes of operation:

- [Time Domain Reflectometry \(TDR\) Cable Diagnostics](#)  
TDR cable diagnostics enable the detection of open or shorted cabling on the TX or RX pair, as well as cable length estimation to the open/short fault.
- [Matched Cable Diagnostics](#)  
Matched cable diagnostics enable cable length estimation on 100 Mbps-linked cables.

Refer to the following sub-sections for details on proper operation of each cable diagnostics mode.

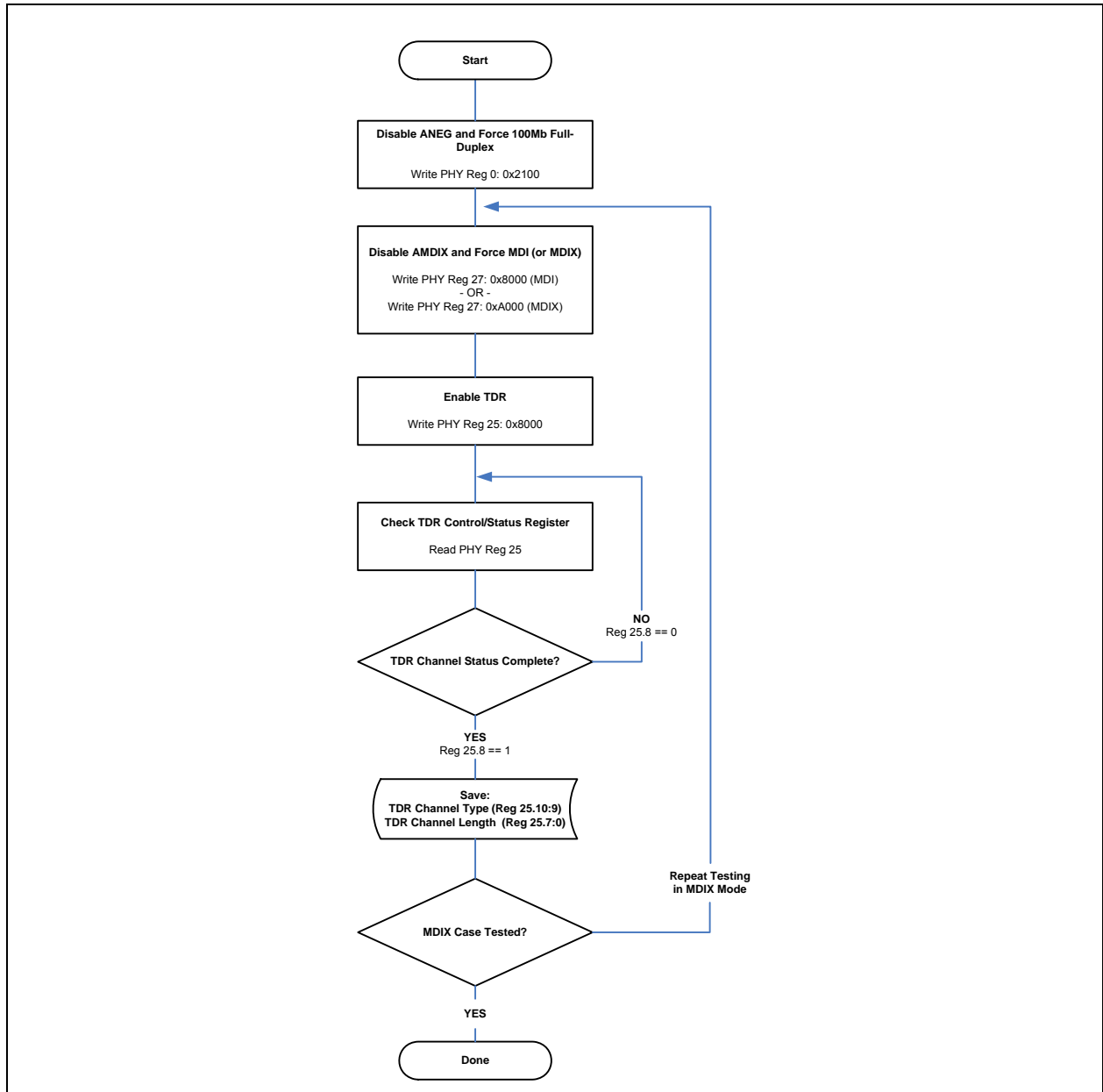
<b>Note:</b> Cable diagnostics are not used for 100BASE-FX mode.
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### 11.2.12.1 Time Domain Reflectometry (TDR) Cable Diagnostics

The PHYs provide TDR cable diagnostics which enable the detection of open or shorted cabling on the TX or RX pair, as well as cable length estimation to the open/short fault. To utilize the TDR cable diagnostics, Auto-MDIX and Auto Negotiation must be disabled, and the PHY must be forced to 100 Mbps full-duplex mode. These actions must be performed before setting the [TDR Enable](#) bit in the [PHY x TDR Control/Status Register \(PHY\\_TDR\\_CONTROL\\_STAT\\_x\)](#). With Auto-MDIX disabled, the TDR will test the TX or RX pair selected by register bit 27.13 ([Auto-MDIX State \(AMDIX-STATE\)](#)). Proper cable testing should include a test of each pair. TDR cable diagnostics is not appropriate for 100BASE-FX mode. When TDR testing is complete, prior register settings may be restored. [Figure 11-5](#) provides a flow diagram of proper TDR usage.



**FIGURE 11-5: TDR USAGE FLOW DIAGRAM**



The TDR operates by transmitting pulses on the selected twisted pair within the Ethernet cable (TX in MDI mode, RX in MDIX mode). If the pair being tested is open or shorted, the resulting impedance discontinuity results in a reflected signal that can be detected by the PHY. The PHY measures the time between the transmitted signal and received reflection and indicates the results in the **TDR Channel Length** field of the **PHY x TDR Control/Status Register (PHY\_TDR\_CONTROL\_STAT\_x)**. The **TDR Channel Length** field indicates the “electrical” length of the cable, and can be multiplied by the appropriate propagation constant in [Table 11-5](#) to determine the approximate physical distance to the fault.

**Note:** The TDR function is typically used when the link is inoperable. However, an active link will drop when operating the TDR.

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Since the TDR relies on the reflected signal of an improperly terminated cable, there are several factors that can affect the accuracy of the physical length estimate. These include:

1. **Cable Type (CAT 5, CAT5e, CAT6):** The electrical length of each cable type is slightly different due to the twists-per-meter of the internal signal pairs and differences in signal propagation speeds. If the cable type is known, the length estimate can be calculated more accurately by using the propagation constant appropriate for the cable type (see [Table 11-5](#)). In many real-world applications the cable type is unknown, or may be a mix of different cable types and lengths. In this case, use the propagation constant for the “unknown” cable type.
2. **TX and RX Pair:** For each cable type, the EIA standards specify different twist rates (twists-per-meter) for each signal pair within the Ethernet cable. This results in different measurements for the RX and TX pair.
3. **Actual Cable Length:** The difference between the estimated cable length and actual cable length grows as the physical cable length increases, with the most accurate results at less than approximately 100 m.
4. **Open/Short Case:** The Open and Shorted cases will return different TDR Channel Length values (electrical lengths) for the same physical distance to the fault. Compensation for this is achieved by using different propagation constants to calculate the physical length of the cable.

For the Open case, the estimated distance to the fault can be calculated as follows:

$$\text{Distance to Open fault in meters} \cong \text{TDR Channel Length} * P_{\text{OPEN}}$$

Where:  $P_{\text{OPEN}}$  is the propagation constant selected from [Table 11-5](#)

For the Shorted case, the estimated distance to the fault can be calculated as follows:

$$\text{Distance to Open fault in meters} \cong \text{TDR Channel Length} * P_{\text{SHORT}}$$

Where:  $P_{\text{SHORT}}$  is the propagation constant selected from [Table 11-5](#)

**TABLE 11-5: TDR PROPAGATION CONSTANTS**

TDR Propagation Constant	Cable Type			
	Unknown	CAT 6	CAT 5E	CAT 5
$P_{\text{OPEN}}$	0.769	0.745	0.76	0.85
$P_{\text{SHORT}}$	0.793	0.759	0.788	0.873

The typical cable length measurement margin of error for Open and Shorted cases is dependent on the selected cable type and the distance of the open/short from the device. [Table 11-6](#) and [Table 11-7](#) detail the typical measurement error for Open and Shorted cases, respectively.

**TABLE 11-6: TYPICAL MEASUREMENT ERROR FOR OPEN CABLE (+/- METERS)**

Physical Distance to Fault	Selected Propagation Constant			
	$P_{\text{OPEN}} =$ Unknown	$P_{\text{OPEN}} =$ CAT 6	$P_{\text{OPEN}} =$ CAT 5E	$P_{\text{OPEN}} =$ CAT 5
CAT 6 Cable, 0-100 m	9	6		
CAT 5E Cable, 0-100 m	5		5	
CAT 5 Cable, 0-100 m	13			3
CAT 6 Cable, 101-160 m	14	6		
CAT 5E Cable, 101-160 m	8		6	
CAT 5 Cable, 101-160 m	20			6

**TABLE 11-7: TYPICAL MEASUREMENT ERROR FOR SHORTED CABLE (+/- METERS)**

PHYSICAL DISTANCE TO FAULT	SELECTED PROPAGATION CONSTANT			
	P <sub>SHORT</sub> = Unknown	P <sub>SHORT</sub> = CAT 6	P <sub>SHORT</sub> = CAT 5E	P <sub>SHORT</sub> = CAT 5
CAT 6 Cable, 0-100 m	8	5		
CAT 5E Cable, 0-100 m	5		5	
CAT 5 Cable, 0-100 m	11			2
CAT 6 Cable, 101-160 m	14	6		
CAT 5E Cable, 101-160 m	7		6	
CAT 5 Cable, 101-160 m	11			3

### 11.2.12.2 Matched Cable Diagnostics

Matched cable diagnostics enable cable length estimation on 100 Mbps-linked cables of up to 120 meters. If there is an active 100 Mb link, the approximate distance to the link partner can be estimated using the [PHY x Cable Length Register \(PHY\\_CABLE\\_LEN\\_x\)](#). If the cable is properly terminated, but there is no active 100 Mb link (the link partner is disabled, nonfunctional, the link is at 10 Mb, etc.), the cable length cannot be estimated and the [PHY x Cable Length Register \(PHY\\_CABLE\\_LEN\\_x\)](#) should be ignored. The estimated distance to the link partner can be determined via the [Cable Length \(CBLN\)](#) field of the [PHY x Cable Length Register \(PHY\\_CABLE\\_LEN\\_x\)](#) using the lookup table provided in [Table 11-8](#). The typical cable length measurement margin of error for a matched cable case is +/- 20 m. The matched cable length margin of error is consistent for all cable types from 0 to 120 m.

**TABLE 11-8: MATCH CASE ESTIMATED CABLE LENGTH (CBLN) LOOKUP**

CBLN Field Value	Estimated Cable Length
0 - 3	0
4	6
5	17
6	27
7	38
8	49
9	59
10	70
11	81
12	91
13	102
14	113
15	123

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**Note:** For a properly terminated cable (Match case), there is no reflected signal. In this case, the [TDR Channel Length](#) field is invalid and should be ignored.

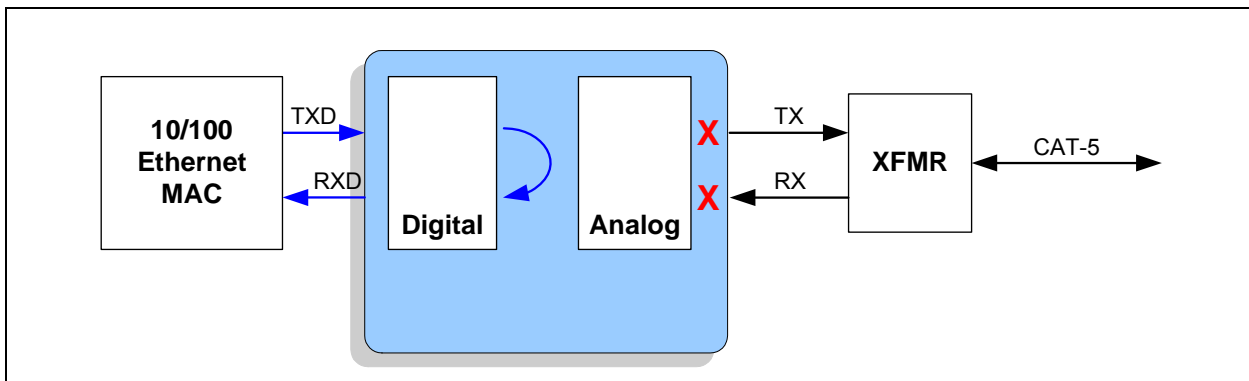
## 11.2.13 LOOPBACK OPERATION

The PHYs may be configured for near-end loopback and connector loopback. These loopback modes are detailed in the following subsections.

### 11.2.13.1 Near-end Loopback

Near-end loopback mode sends the digital transmit data back out the receive data signals for testing purposes, as indicated by the blue arrows in [Figure 11-6](#). The near-end loopback mode is enabled by setting the [Loopback \(PHY\\_LOOPBACK\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) to “1”. A large percentage of the digital circuitry is operational in near-end loopback mode because data is routed through the PCS and PMA layers into the PMD sublayer before it is looped back. The COL signal will be inactive in this mode, unless [Collision Test Mode \(PHY\\_COL\\_TEST\)](#) is enabled in the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#). The transmitters are powered down regardless of the state of the internal MII TXEN signal.

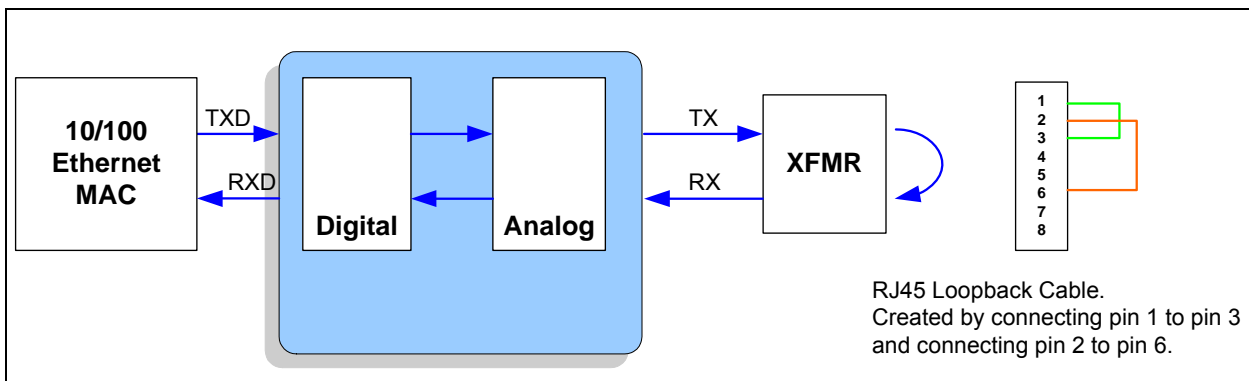
**FIGURE 11-6: NEAR-END LOOPBACK BLOCK DIAGRAM**



### 11.2.13.2 Connector Loopback

The device maintains reliable transmission over very short cables and can be tested in a connector loopback as shown in [Figure 11-7](#). An RJ45 loopback cable can be used to route the transmit signals from the output of the transformer back to the receiver inputs. The loopback works at both 10 and 100 Mbps.

**FIGURE 11-7: CONNECTION LOOPBACK BLOCK DIAGRAM**



## 11.2.14 100BASE-FX OPERATION

When set for 100BASE-FX operation, the scrambler and MTL-3 blocks are disabled and the analog RX and TX pins are changed to differential LVPECL pins and connect through external terminations to the external Fiber transceiver. The differential LVPECL pins support a signal voltage range compatible with SFF (LVPECL) and SFP (reduced LVPECL) type transceivers.

While in 100BASE-FX operation, the quality of the receive signal is provided by the external transceiver as either an open-drain, CMOS level, Loss of Signal (SFP) or a LVPECL Signal Detect (SFF).

### 11.2.14.1 100BASE-FX Far End Fault Indication

Since Auto-Negotiation is not specified for 100BASE-FX, its Remote Fault capability is unavailable. Instead, 100BASE-FX provides an optional Far-End Fault function.

When no signal is being received, the Far-End Fault feature transmits a special Far-End Fault Indication to its far-end peer. The Far-End Fault Indication is sent only when a physical error condition is sensed on the receive channel.

The Far-End Fault Indication is comprised of three or more repeating cycles, each of 84 ONEs followed by a single ZERO. This signal is sent in-band and is readily detectable but is constructed so as to not satisfy the 100BASE-X carrier sense criterion.

Far-End Fault is implemented through the Far-End Fault Generate, Far-End Fault Detect, and the Link Monitor processes. The Far-End Fault Generate process is responsible for sensing a receive channel failure (signal\_status=OFF) and transmitting the Far-End Fault Indication in response. The transmission of the Far-End Fault Indication may start or stop at any time depending only on signal\_status. The Far-End Fault Detect process continuously monitors the RX process for the Far-End Fault Indication. Detection of the Far-End Fault Indication disables the station by causing the Link Monitor process to de-assert link\_status, which in turn causes the station to source IDLEs.

Far-End Fault is enabled by default while in 100BASE-FX mode via the [Far End Fault Indication Enable \(FEFI\\_EN\)](#) of the [PHY x Special Control/Status Indication Register \(PHY\\_SPECIAL\\_CONTROL\\_STAT\\_IND\\_x\)](#).

### 11.2.14.2 100BASE-FX Enable and LOS/SD Selection

100BASE-FX operation is enabled by the use of the FX mode straps ([fx\\_mode\\_strap\\_1](#) and [fx\\_mode\\_strap\\_2](#)) and is reflected in the [100BASE-FX Mode \(FX\\_MODE\)](#) bit in the [PHY x Special Modes Register \(PHY\\_SPECIAL\\_MODES\\_x\)](#).

Loss of Signal mode is selected for both PHYs by the three level [FXLOSEN](#) strap input pin. The three levels correspond to Loss of Signal mode for a) neither PHY (less than 1 V (typ.)), b) PHY A (greater than 1 V (typ.) but less than 2 V (typ.)) or c) both PHYs (greater than 2 V (typ.)). It is not possible to select Loss of Signal mode for only PHY B.

If Loss of Signal mode is not selected, then Signal Detect mode is selected, independently, by the [FXSDENA](#) or [FXSDENB](#) strap input pin. When greater than 1 V (typ.), Signal Detect mode is enabled, when less than 1 V (typ.), copper twisted pair is enabled.

**Note:** The [FXSDENA](#) strap input pin is shared with the [FXSDA](#) pin and the [FXSDENB](#) strap input pin is shared with the [FXSDB](#) pin. As such, the LVPECL levels ensure that the input is greater than 1 V (typ.) and that Signal Detect mode is selected. When TP copper is desired, the Signal Detect input function is not required and the pin should be set to 0 V.

Care must be taken such that a non-powered or disabled transceiver does not load the Signal Detect input below the valid LVPECL level.

[Table 11-9](#) and [Table 11-10](#) summarize the selections.

**TABLE 11-9: 100BASE-FX LOS, SD AND TP COPPER SELECTION PHY A**

<a href="#">FXLOSEN</a>	<a href="#">FXSDENA</a>	PHY Mode
<1 V (typ.)	<1 V (typ.)	TP copper
	>1 V (typ.)	100BASE-FX Signal Detect
>1 V (typ.)	n/a	100BASE-FX LOS

**TABLE 11-10: 100BASE-FX LOS, SD AND TP COPPER SELECTION PHY B**

<b><u>FXLOSEN</u></b>	<b><u>FXSDENB</u></b>	<b>PHY Mode</b>
<1 V (typ.)	<1 V (typ.)	TP copper
	>1 V (typ.)	100BASE-FX Signal Detect
>2 V (typ.)	n/a	100BASE-FX LOS

## 11.2.15 REQUIRED ETHERNET MAGNETICS (100BASE-TX)

The magnetics selected for use with the device should be an Auto-MDIX style magnetic, which is widely available from several vendors. Please review the SMSC/Microchip Application note 8.13 “Suggested Magnetics” for the latest qualified and suggested magnetics. A list of vendors and part numbers are provided within the application note.

## 11.2.16 PHY REGISTERS

PHYs A and B are comparable in functionality and have an identical set of non-memory mapped registers. These registers are indirectly accessed through the [MII Management Control/Status Register](#), [PHY Address Register](#), [PHY Register Address Register](#), [PHY DATA Register](#), [MII Management ECAT Access State Register](#), and [MII Management ECAT Access State Register](#).

Because PHY A and B registers are functionally identical, their register descriptions have been consolidated. A lower-case “x” has been appended to the end of each PHY register name in this section, where “x” hold be replaced with “A” or “B” for the PHY A or PHY B registers respectively. In some instances, a “1” or a “2” may be appropriate instead.

A list of the MII serial accessible Control and Status registers and their corresponding register index numbers is included in [Table 11-11](#). Each individual PHY is assigned a unique PHY address as detailed in [Section 11.1.1, “PHY Addressing,” on page 120](#).

In addition to the MII serial accessible Control and Status registers, a set of indirectly accessible registers provides support for the *IEEE 802.3 Section 45.2 MDIO Manageable Device (MMD) Registers*. A list of these registers and their corresponding register index numbers is included in [Table 11-14](#).

### Control and Status Registers

[Table 11-11](#) provides a list of supported registers. Register details, including bit definitions, are provided in the following subsections.

Unless otherwise specified, reserved fields must be written with zeros if the register is written.

**TABLE 11-11: PHY A AND B MII SERIALY ACCESSIBLE CONTROL AND STATUS REGISTERS**

<b>Index</b>	<b>Register Name (SYMBOL)</b>	<b>Group</b>
0	<a href="#">PHY x Basic Control Register (PHY_BASIC_CONTROL_x)</a>	Basic
1	<a href="#">PHY x Basic Status Register (PHY_BASIC_STATUS_x)</a>	Basic
2	<a href="#">PHY x Identification MSB Register (PHY_ID_MSB_x)</a>	Extended
3	<a href="#">PHY x Identification LSB Register (PHY_ID_LSB_x)</a>	Extended
4	<a href="#">PHY x Auto-Negotiation Advertisement Register (PHY_AN_ADV_x)</a>	Extended
5	<a href="#">PHY x Auto-Negotiation Link Partner Base Page Ability Register (PHY_AN_LP_BASE_ABILITY_x)</a>	Extended
6	<a href="#">PHY x Auto-Negotiation Expansion Register (PHY_AN_EXP_x)</a>	Extended
7	<a href="#">PHY x Auto Negotiation Next Page TX Register (PHY_AN_NP_TX_x)</a>	Extended
8	<a href="#">PHY x Auto Negotiation Next Page RX Register (PHY_AN_NP_RX_x)</a>	Extended

**TABLE 11-11: PHY A AND B MII SERIALY ACCESSIBLE CONTROL AND STATUS REGISTERS**

Index	Register Name (SYMBOL)	Group
13	PHY x MMD Access Control Register (PHY_MMD_ACCESS)	Extended
14	PHY x MMD Access Address/Data Register (PHY_MMD_ADDR_DATA)	Extended
16	PHY x EDPD NLP / Crossover Time / EEE Configuration Register (PHY_EDPD_CFG_x)	Vendor-specific
17	PHY x Mode Control/Status Register (PHY_MODE_CONTROL_STATUS_x)	Vendor-specific
18	PHY x Special Modes Register (PHY_SPECIAL_MODES_x)	Vendor-specific
24	PHY x TDR Patterns/Delay Control Register (PHY_TDR_PAT_DELAY_x)	Vendor-specific
25	PHY x TDR Control/Status Register (PHY_TDR_CONTROL_STAT_x)	Vendor-specific
26	PHY x Symbol Error Counter Register	Vendor-specific
27	PHY x Special Control/Status Indication Register (PHY_SPECIAL_CONTROL_STAT_IND_x)	Vendor-specific
28	PHY x Cable Length Register (PHY_CABLE_LEN_x)	Vendor-specific
29	PHY x Interrupt Source Flags Register (PHY_INTERRUPT_SOURCE_x)	Vendor-specific
30	PHY x Interrupt Mask Register (PHY_INTERRUPT_MASK_x)	Vendor-specific
31	PHY x Special Control/Status Register (PHY_SPECIAL_CONTROL_STATUS_x)	Vendor-specific

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## 11.2.16.1 PHY x Basic Control Register (PHY\_BASIC\_CONTROL\_x)

Index (decimal): 0

Size: 16 bits

This read/write register is used to configure the PHY.

Bits	Description	Type	Default
15	<b>Soft Reset (PHY_SRST)</b> When set, this bit resets all the PHY registers to their default state, except those marked as NASR type. This bit is self clearing.  <b>0: Normal operation</b> <b>1: Reset</b>	R/W SC	0b
14	<b>Loopback (PHY_LOOPBACK)</b> This bit enables/disables the loopback mode. When enabled, transmissions are not sent to network. Instead, they are looped back into the PHY.  <b>0: Loopback mode disabled (normal operation)</b> <b>1: Loopback mode enabled</b>	R/W	0b
13	<b>Speed Select LSB (PHY_SPEED_SEL_LSB)</b> This bit is used to set the speed of the PHY when the <a href="#">Auto-Negotiation Enable (PHY_AN)</a> bit is disabled.  <b>0: 10 Mbps</b> <b>1: 100 Mbps</b>	R/W	1b
12	<b>Auto-Negotiation Enable (PHY_AN)</b> This bit enables/disables Auto-Negotiation. When enabled, the <a href="#">Speed Select LSB (PHY_SPEED_SEL_LSB)</a> and <a href="#">Duplex Mode (PHY_DUPLEX)</a> bits are overridden.  This bit is forced to a 0 if the <a href="#">100BASE-FX Mode (FX_MODE)</a> bit of the <a href="#">PHY x Special Modes Register (PHY_SPECIAL_MODES_x)</a> is a high.  <b>0: Auto-Negotiation disabled</b> <b>1: Auto-Negotiation enabled</b>	R/W	<a href="#">Note 6</a>
11	<b>Power Down (PHY_PWR_DWN)</b> This bit controls the power down mode of the PHY.  <b>0: Normal operation</b> <b>1: General power down mode</b>	R/W	0b
10	<b>RESERVED</b>	RO	-
9	<b>Restart Auto-Negotiation (PHY_RST_AN)</b> When set, this bit restarts the Auto-Negotiation process.  <b>0: Normal operation</b> <b>1: Auto-Negotiation restarted</b>	R/W SC	0b



Bits	Description	Type	Default
8	<b>Duplex Mode (PHY_DUPLEX)</b> This bit is used to set the duplex when the <a href="#">Auto-Negotiation Enable (PHY_AN)</a> bit is disabled.  <b>0: Half Duplex</b> <b>1: Full Duplex</b>	R/W	1b
7	<b>Collision Test Mode (PHY_COL_TEST)</b> This bit enables/disables the collision test mode of the PHY. When set, the collision signal is active during transmission. It is recommended that this feature be used only in loopback mode.  <b>0: Collision test mode disabled</b> <b>1: Collision test mode enabled</b>	R/W	0b
6:0	<b>RESERVED</b>	RO	-

**Note 6:** This field defaults to a 0 if in 100BASE-FX mode or to a 1 otherwise. EtherCAT always uses Auto-Negotiate, 100 Mbps, Full-Duplex.

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## 11.2.16.2 PHY x Basic Status Register (PHY\_BASIC\_STATUS\_x)

Index (decimal): 1

Size: 16 bits

This register is used to monitor the status of the PHY.

Bits	Description	Type	Default
15	<b>100BASE-T4</b> This bit displays the status of 100BASE-T4 compatibility.  <b>0: PHY not able to perform 100BASE-T4</b> <b>1: PHY able to perform 100BASE-T4</b>	RO	0b
14	<b>100BASE-X Full Duplex</b> This bit displays the status of 100BASE-X full duplex compatibility.  <b>0: PHY not able to perform 100BASE-X full duplex</b> <b>1: PHY able to perform 100BASE-X full duplex</b>	RO	1b
13	<b>100BASE-X Half Duplex</b> This bit displays the status of 100BASE-X half duplex compatibility.  <b>0: PHY not able to perform 100BASE-X half duplex</b> <b>1: PHY able to perform 100BASE-X half duplex</b>	RO	1b
12	<b>10BASE-T Full Duplex</b> This bit displays the status of 10BASE-T full duplex compatibility.  <b>0: PHY not able to perform 10BASE-T full duplex</b> <b>1: PHY able to perform 10BASE-T full duplex</b>	RO	1b
11	<b>10BASE-T Half Duplex (typ.)</b> This bit displays the status of 10BASE-T half duplex compatibility.  <b>0: PHY not able to perform 10BASE-T half duplex</b> <b>1: PHY able to perform 10BASE-T half duplex</b>	RO	1b
10	<b>100BASE-T2 Full Duplex</b> This bit displays the status of 100BASE-T2 full duplex compatibility.  <b>0: PHY not able to perform 100BASE-T2 full duplex</b> <b>1: PHY able to perform 100BASE-T2 full duplex</b>	RO	0b
9	<b>100BASE-T2 Half Duplex</b> This bit displays the status of 100BASE-T2 half duplex compatibility.  <b>0: PHY not able to perform 100BASE-T2 half duplex</b> <b>1: PHY able to perform 100BASE-T2 half duplex</b>	RO	0b
8	<b>Extended Status</b> This bit displays whether extended status information is in register 15 (per IEEE 802.3 clause 22.2.4).  <b>0: No extended status information in Register 15</b> <b>1: Extended status information in Register 15</b>	RO	0b

Bits	Description	Type	Default
7	<p><b>Unidirectional Ability</b> This bit indicates whether the PHY is able to transmit regardless of whether the PHY has determined that a valid link has been established.</p> <p><b>0: Can only transmit when a valid link has been established</b> <b>1: Can transmit regardless</b></p>	RO	0b
6	<p><b>MF Preamble Suppression</b> This bit indicates whether the PHY accepts management frames with the preamble suppressed.</p> <p><b>0: Management frames with preamble suppressed not accepted</b> <b>1: Management frames with preamble suppressed accepted</b></p>	RO	0b
5	<p><b>Auto-Negotiation Complete</b> This bit indicates the status of the Auto-Negotiation process.</p> <p><b>0: Auto-Negotiation process not completed</b> <b>1: Auto-Negotiation process completed</b></p>	RO	0b
4	<p><b>Remote Fault</b> This bit indicates if a remote fault condition has been detected.</p> <p><b>0: No remote fault condition detected</b> <b>1: Remote fault condition detected</b></p>	RO/LH	0b
3	<p><b>Auto-Negotiation Ability</b> This bit indicates the PHY's Auto-Negotiation ability.</p> <p><b>0: PHY is unable to perform Auto-Negotiation</b> <b>1: PHY is able to perform Auto-Negotiation</b></p>	RO	1b
2	<p><b>Link Status</b> This bit indicates the status of the link.</p> <p><b>0: Link is down</b> <b>1: Link is up</b></p>	RO/LL	0b
1	<p><b>Jabber Detect</b> This bit indicates the status of the jabber condition.</p> <p><b>0: No jabber condition detected</b> <b>1: Jabber condition detected</b></p>	RO/LH	0b
0	<p><b>Extended Capability</b> This bit indicates whether extended register capability is supported.</p> <p><b>0: Basic register set capabilities only</b> <b>1: Extended register set capabilities</b></p>	RO	1b

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## 11.2.16.3 PHY x Identification MSB Register (PHY\_ID\_MSB\_x)

Index (decimal): 2

Size: 16 bits

This read/write register contains the MSB of the Organizationally Unique Identifier (OUI) for the PHY. The LSB of the PHY OUI is contained in the [PHY x Identification LSB Register \(PHY\\_ID\\_LSB\\_x\)](#).

Bits	Description	Type	Default
15:0	<b>PHY ID</b> This field is assigned to the 3rd through 18th bits of the OUI, respectively (OUI = 00800Fh).	R/W	0007h

## 11.2.16.4 PHY x Identification LSB Register (PHY\_ID\_LSB\_x)

Index (decimal): 3                      Size: 16 bits

This read/write register contains the LSB of the Organizationally Unique Identifier (OUI) for the PHY. The MSB of the PHY OUI is contained in the [PHY x Identification MSB Register \(PHY\\_ID\\_MSB\\_x\)](#).

Bits	Description	Type	Default
15:10	<b>PHY ID</b> This field is assigned to the 19th through 24th bits of the PHY OUI, respectively. (OUI = 00800Fh).	R/W	C140h
9:4	<b>Model Number</b> This field contains the 6-bit manufacturer's model number of the PHY.	R/W	
3:0	<b>Revision Number</b> This field contain the 4-bit manufacturer's revision number of the PHY.	R/W	

**Note:** The default value of the Revision Number field may vary dependent on the silicon revision number.

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## 11.2.16.5 PHY x Auto-Negotiation Advertisement Register (PHY\_AN\_ADV\_x)

Index (decimal): 4

Size: 16 bits

This read/write register contains the advertised ability of the PHY and is used in the Auto-Negotiation process with the link partner.

Bits	Description	Type	Default
15	<b>Next Page</b> 0 = No next page ability 1 = Next page capable	R/W	0b
14	<b>RESERVED</b>	RO	-
13	<b>Remote Fault</b> This bit determines if remote fault indication will be advertised to the link partner. 0: Remote fault indication not advertised 1: Remote fault indication advertised	R/W	0b
12	<b>Extended Next Page</b> <b>Note:</b> This bit should be written as 0.	R/W	0b
11	<b>Asymmetric Pause</b> This bit determines the advertised asymmetric pause capability. 0: No Asymmetric PAUSE toward link partner advertised 1: Asymmetric PAUSE toward link partner advertised	R/W	0b
10	<b>Symmetric Pause</b> This bit determines the advertised symmetric pause capability. 0: No Symmetric PAUSE toward link partner advertised 1: Symmetric PAUSE toward link partner advertised	R/W	0b
9	<b>RESERVED</b>	RO	-
8	<b>100BASE-X Full Duplex</b> This bit determines the advertised 100BASE-X full duplex capability. 0: 100BASE-X full duplex ability not advertised 1: 100BASE-X full duplex ability advertised	R/W	1b
7	<b>100BASE-X Half Duplex</b> This bit determines the advertised 100BASE-X half duplex capability. 0: 100BASE-X half duplex ability not advertised 1: 100BASE-X half duplex ability advertised	R/W	0b
6	<b>10BASE-T Full Duplex</b> This bit determines the advertised 10BASE-T full duplex capability. 0: 10BASE-T full duplex ability not advertised 1: 10BASE-T full duplex ability advertised	R/W	0b

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Bits	Description	Type	Default
5	<b>10BASE-T Half Duplex</b> This bit determines the advertised 10BASE-T half duplex capability.  <b>0: 10BASE-T half duplex ability not advertised</b> <b>1: 10BASE-T half duplex ability advertised</b>	R/W	0b
4:0	<b>Selector Field</b> This field identifies the type of message being sent by Auto-Negotiation.  <b>00001: IEEE 802.3</b>	R/W	00001b

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## 11.2.16.6 PHY x Auto-Negotiation Link Partner Base Page Ability Register (PHY\_AN\_LP\_BASE\_ABILITY\_x)

Index (decimal): 5

Size: 16 bits

This read-only register contains the advertised ability of the link partner's PHY and is used in the Auto-Negotiation process between the link partner and the PHY.

Bits	Description	Type	Default
15	<b>Next Page</b> This bit indicates the link partner PHY page capability.  <b>0: Link partner PHY does not advertise next page capability</b> <b>1: Link partner PHY advertises next page capability</b>	RO	0b
14	<b>Acknowledge</b> This bit indicates whether the link code word has been received from the partner.  <b>0: Link code word not yet received from partner</b> <b>1: Link code word received from partner</b>	RO	0b
13	<b>Remote Fault</b> This bit indicates whether a remote fault has been detected.  <b>0: No remote fault</b> <b>1: Remote fault detected</b>	RO	0b
12	<b>Extended Next Page</b>  <b>0: Link partner PHY does not advertise extended next page capability</b> <b>1: Link partner PHY advertises extended next page capability</b>	RO	0b
11	<b>Asymmetric Pause</b> This bit indicates the link partner PHY asymmetric pause capability.  <b>0: No Asymmetric PAUSE toward link partner</b> <b>1: Asymmetric PAUSE toward link partner</b>	RO	0b
10	<b>Pause</b> This bit indicates the link partner PHY symmetric pause capability.  <b>0: No Symmetric PAUSE toward link partner</b> <b>1: Symmetric PAUSE toward link partner</b>	RO	0b
9	<b>100BASE-T4</b> This bit indicates the link partner PHY 100BASE-T4 capability.  <b>0: 100BASE-T4 ability not supported</b> <b>1: 100BASE-T4 ability supported</b>	RO	0b
8	<b>100BASE-X Full Duplex</b> This bit indicates the link partner PHY 100BASE-X full duplex capability.  <b>0: 100BASE-X full duplex ability not supported</b> <b>1: 100BASE-X full duplex ability supported</b>	RO	0b



Bits	Description	Type	Default
7	<b>100BASE-X Half Duplex</b> This bit indicates the link partner PHY 100BASE-X half duplex capability.  <b>0: 100BASE-X half duplex ability not supported</b> <b>1: 100BASE-X half duplex ability supported</b>	RO	0b
6	<b>10BASE-T Full Duplex</b> This bit indicates the link partner PHY 10BASE-T full duplex capability.  <b>0: 10BASE-T full duplex ability not supported</b> <b>1: 10BASE-T full duplex ability supported</b>	RO	0b
5	<b>10BASE-T Half Duplex</b> This bit indicates the link partner PHY 10BASE-T half duplex capability.  <b>0: 10BASE-T half duplex ability not supported</b> <b>1: 10BASE-T half duplex ability supported</b>	RO	0b
4:0	<b>Selector Field</b> This field identifies the type of message being sent by Auto-Negotiation.  <b>00001: IEEE 802.3</b>	RO	00001b

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## 11.2.16.7 PHY x Auto-Negotiation Expansion Register (PHY\_AN\_EXP\_x)

Index (decimal): 6

Size: 16 bits

This read/write register is used in the Auto-Negotiation process between the link partner and the PHY.

Bits	Description	Type	Default
15:7	<b>RESERVED</b>	RO	-
6	<b>Receive Next Page Location Able</b> 0 = Received next page storage location is not specified by bit 6.5 1 = Received next page storage location is specified by bit 6.5	RO	1b
5	<b>Received Next Page Storage Location</b> <b>0 = Link partner next pages are stored in the PHY x Auto-Negotiation Link Partner Base Page Ability Register (PHY_AN_LP_BASE_ABILITY_x) (PHY register 5)</b> <b>1 = Link partner next pages are stored in the PHY x Auto Negotiation Next Page RX Register (PHY_AN_NP_RX_x) (PHY register 8)</b>	RO	1b
4	<b>Parallel Detection Fault</b> This bit indicates whether a Parallel Detection Fault has been detected. <b>0: A fault hasn't been detected via the Parallel Detection function</b> <b>1: A fault has been detected via the Parallel Detection function</b>	RO/LH	0b
3	<b>Link Partner Next Page Able</b> This bit indicates whether the link partner has next page ability. <b>0: Link partner does not contain next page capability</b> <b>1: Link partner contains next page capability</b>	RO	0b
2	<b>Next Page Able</b> This bit indicates whether the local device has next page ability. <b>0: Local device does not contain next page capability</b> <b>1: Local device contains next page capability</b>	RO	1b
1	<b>Page Received</b> This bit indicates the reception of a new page. <b>0: A new page has not been received</b> <b>1: A new page has been received</b>	RO/LH	0b
0	<b>Link Partner Auto-Negotiation Able</b> This bit indicates the Auto-Negotiation ability of the link partner. <b>0: Link partner is not Auto-Negotiation able</b> <b>1: Link partner is Auto-Negotiation able</b>	RO	0b

## 11.2.16.8 PHY x Auto Negotiation Next Page TX Register (PHY\_AN\_NP\_TX\_x)

Index (In Decimal): 7

Size: 16 bits

Bits	Description	Type	Default
15	<b>Next Page</b> 0 = No next page ability 1 = Next page capable	R/W	0b
14	<b>RESERVED</b>	RO	-
13	<b>Message Page</b> 0 = Unformatted page 1 = Message page	R/W	1b
12	<b>Acknowledge 2</b> 0 = Device cannot comply with message. 1 = Device will comply with message.	R/W	0b
11	<b>Toggle</b> 0 = Previous value was HIGH. 1 = Previous value was LOW.	RO	0b
10:0	<b>Message Code</b> Message/Unformatted Code Field	R/W	000 0000 0001b

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## 11.2.16.9 PHY x Auto Negotiation Next Page RX Register (PHY\_AN\_NP\_RX\_x)

Index (In Decimal): 8

Size: 16 bits

BITS	DESCRIPTION	TYPE	DEFAULT
15	<b>Next Page</b> <b>0 = No next page ability</b> <b>1 = Next page capable</b>	RO	0b
14	<b>Acknowledge</b> <b>0 = Link code word not yet received from partner</b> <b>1 = Link code word received from partner</b>	RO	0b
13	<b>Message Page</b> <b>0 = Unformatted page</b> <b>1 = Message page</b>	RO	0b
12	<b>Acknowledge 2</b> <b>0 = Device cannot comply with message.</b> <b>1 = Device will comply with message.</b>	RO	0b
11	<b>Toggle</b> <b>0 = Previous value was HIGH.</b> <b>1 = Previous value was LOW.</b>	RO	0b
10:0	<b>Message Code</b> Message/Unformatted Code Field	RO	000 0000 0000b

## 11.2.16.10 PHY x MMD Access Control Register (PHY\_MMD\_ACCESS)

Index (In Decimal): 13

Size: 16 bits

This register in conjunction with the [PHY x MMD Access Address/Data Register \(PHY\\_MMD\\_ADDR\\_DATA\)](#) provides indirect access to the MDIO Manageable Device (MMD) registers. Refer to the [MDIO Manageable Device \(MMD\) Registers on page 175](#) for additional details.

Bits	Description	Type	Default
15:14	<b>MMD Function</b> This field is used to select the desired MMD function:  <b>00 = Address</b> <b>01 = Data, no post increment</b> <b>10 = RESERVED</b> <b>11 = RESERVED</b>	R/W	00b
13:5	<b>RESERVED</b>	RO	-
4:0	<b>MMD Device Address (DEVAD)</b> This field is used to select the desired MMD device address. (3 = PCS, 7 = auto-negotiation)	R/W	0h

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## 11.2.16.11 PHY x MMD Access Address/Data Register (PHY\_MMD\_ADDR\_DATA)

Index (In Decimal): 14

Size: 16 bits

This register in conjunction with the [PHY x MMD Access Control Register \(PHY\\_MMD\\_ACCESS\)](#) provides indirect access to the MDIO Manageable Device (MMD) registers. Refer to the [MDIO Manageable Device \(MMD\) Registers on page 175](#) for additional details.

Bits	Description	Type	Default
15:0	<b>MMD Register Address/Data</b> If the <a href="#">MMD Function</a> field of the <a href="#">PHY x MMD Access Control Register (PHY_MMD_ACCESS)</a> is "00", this field is used to indicate the MMD register address to read/write of the device specified in the <a href="#">MMD Device Address (DEVAD)</a> field. Otherwise, this register is used to read/write data from/to the previously specified MMD address.	R/W	0000h

## 11.2.16.12 PHY x EDPD NLP / Crossover Time / EEE Configuration Register (PHY\_EDPD\_CFG\_x)

Index (decimal): 16

Size: 16 bits

This register is used to Enable EEE functionality and control NLP pulse generation and the Auto-MDIX Crossover Time of the PHY.

Bits	Description	Type	Default
15	<p><b>EDPD TX NLP Enable</b> Enables the generation of a Normal Link Pulse (NLP) with a selectable interval while in Energy Detect Power-Down. 0=disabled, 1=enabled.</p> <p>The <a href="#">Energy Detect Power-Down (EDPWRDOWN)</a> bit in the <a href="#">PHY x Mode Control/Status Register (PHY_MODE_CONTROL_STATUS_x)</a> needs to be set in order to enter Energy Detect Power-Down mode and the PHY needs to be in the Energy Detect Power-Down state in order for this bit to generate the NLP.</p> <p>The <a href="#">EDPD TX NLP Independent Mode</a> bit of this register also needs to be set when setting this bit.</p>	R/W NASR <a href="#">Note 7</a>	0b
14:13	<p><b>EDPD TX NLP Interval Timer Select</b> Specifies how often a NLP is transmitted while in the Energy Detect Power-Down state.</p> <p><b>00b: 1 s</b> <b>01b: 768 ms</b> <b>10b: 512 ms</b> <b>11b: 256 ms</b></p>	R/W NASR <a href="#">Note 7</a>	00b
12	<p><b>EDPD RX Single NLP Wake Enable</b> When set, the PHY will wake upon the reception of a single Normal Link Pulse. When clear, the PHY requires two link pulses, within the interval specified below, in order to wake up.</p> <p>Single NLP Wake Mode is recommended when connecting to “Green” network devices.</p>	R/W NASR <a href="#">Note 7</a>	0b
11:10	<p><b>EDPD RX NLP Max Interval Detect Select</b> These bits specify the maximum time between two consecutive Normal Link Pulses in order for them to be considered a valid wake up signal.</p> <p><b>00b: 64 ms</b> <b>01b: 256 ms</b> <b>10b: 512 ms</b> <b>11b: 1 s</b></p>	R/W NASR <a href="#">Note 7</a>	00b
9:4	<b>RESERVED</b>	RO	-
3	<p><b>EDPD TX NLP Independent Mode</b> When set, each PHY port independently detects power down for purposes of the EDPD TX NLP function (via the <a href="#">EDPD TX NLP Enable</a> bit of this register). When cleared, both ports need to be in a power-down state in order to generate TX NLPs during energy detect power-down.</p> <p>Normally set this bit when setting <a href="#">EDPD TX NLP Enable</a>.</p>	R/W NASR <a href="#">Note 7</a>	0b

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Bits	Description	Type	Default
2	RESERVED	RO	-
1	<b>EDPD Extend Crossover</b> When in Energy Detect Power-Down (EDPD) mode ( <a href="#">Energy Detect Power-Down (EDPWRDOWN)</a> = 1), setting this bit to 1 extends the crossover time by 2976 ms.  <b>0 = Crossover time extension disabled</b> <b>1 = Crossover time extension enabled (2976 ms)</b>	R/W NASR <a href="#">Note 7</a>	0b
0	<b>Extend Manual 10/100 Auto-MDIX Crossover Time</b> When Auto-Negotiation is disabled, setting this bit extends the Auto-MDIX crossover time by 32 sample times (32 * 62 ms = 1984 ms). This allows the link to be established with a partner PHY that has Auto-Negotiation enabled.  When Auto-Negotiation is enabled, this bit has no affect.  It is recommended that this bit is set when disabling AN with Auto-MDIX enabled.	R/W NASR <a href="#">Note 7</a>	1b

**Note 7:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.



## 11.2.16.13 PHY x Mode Control/Status Register (PHY\_MODE\_CONTROL\_STATUS\_x)

Index (decimal): 17

Size: 16 bits

This read/write register is used to control and monitor various PHY configuration options.

Bits	Description	Type	Default
15:14	<b>RESERVED</b>	RO	-
13	<b>Energy Detect Power-Down (EDPWRDOWN)</b> This bit controls the Energy Detect Power-Down mode.  <b>0: Energy Detect Power-Down is disabled</b> <b>1: Energy Detect Power-Down is enabled</b>  <b>Note:</b> When in EDPD mode, the device's NLP characteristics can be modified via the <a href="#">PHY x EDPD NLP / Crossover Time / EEE Configuration Register (PHY_EDPD_CFG_x)</a> .	R/W	0b
12:7	<b>RESERVED</b>	RO	-
6	<b>ALTINT</b> Alternate Interrupt Mode: <b>0 = Primary interrupt system enabled (Default)</b> <b>1 = Alternate interrupt system enabled</b> Refer to <a href="#">Section 11.2.7, "PHY Interrupts," on page 128</a> for additional information.	R/W NASR <a href="#">Note 8</a>	0b
5:2	<b>RESERVED</b>	RO	-
1	<b>Energy On (ENERGYON)</b> Indicates whether energy is detected. This bit transitions to "0" if no valid energy is detected within 256 ms (1500 ms if auto-negotiation is enabled). It is reset to "1" by a hardware reset and by a software reset if auto-negotiation was enabled or will be enabled via strapping. Refer to <a href="#">Section 11.2.8.2, "Energy Detect Power-Down," on page 131</a> for additional information.	RO	1b
0	<b>RESERVED</b>	RO	-

**Note 8:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

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## 11.2.16.14 PHY x Special Modes Register (PHY\_SPECIAL\_MODES\_x)

Index (decimal): 18

Size: 16 bits

This read/write register is used to control the special modes of the PHY.

Bits	Description	Type	Default
15:11	<b>RESERVED</b>	RO	-
10	<b>100BASE-FX Mode (FX_MODE)</b> This bit enables 100BASE-FX Mode <b>Note:</b> FX_MODE cannot properly be changed with this bit. This bit must always be written with its current value. Device strapping must be used to set the desired mode.	R/W NASR <a href="#">Note 9</a>	<a href="#">Note 10</a>
9:8	<b>RESERVED</b>	RO	-
7:5	<b>PHY Mode (MODE[2:0])</b> This field controls the PHY mode of operation. Refer to <a href="#">Table 11-12</a> for a definition of each mode. <b>Note:</b> This field should be written with its read value.	R/W NASR <a href="#">Note 9</a>	<a href="#">Note 11</a>
4:0	<b>PHY Address (PHYADD)</b> The PHY Address field determines the MMI address to which the PHY will respond and is also used for initialization of the cipher (scrambler) key. Each PHY must have a unique address. Refer to <a href="#">Section 11.1.1, "PHY Addressing," on page 120</a> for additional information. <b>Note:</b> No check is performed to ensure that this address is unique from the other PHY addresses (PHY A, PHY B).	R/W NASR <a href="#">Note 9</a>	<a href="#">Note 12</a>

**Note 9:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

**Note 10:** The default value of this bit is determined by the Fiber Enable strap ([fx\\_mode\\_strap\\_1](#) for PHY A, [fx\\_mode\\_strap\\_2](#) for PHY B).

**Note 11:** This field defaults to 100b when in 100BASE-TX mode (since EtherCAT only uses Auto-Negotiate, 100 Mbps, Full-Duplex) or to 011b when in 100BASE-FX mode (since EtherCAT only uses 100 Mbps, Full-Duplex).

**Note 12:** The default value of this field is determined per [Section 11.1.1, "PHY Addressing," on page 120](#).

**TABLE 11-12: MODE[2:0] DEFINITIONS**

MODE[2:0]	Mode Definitions
000	10BASE-T Half Duplex. Auto-Negotiation disabled.
001	10BASE-T Full Duplex. Auto-Negotiation disabled.
010	100BASE-TX or 100BASE-FX Half Duplex. Auto-Negotiation disabled. CRS is active during Transmit & Receive.
011	100BASE-TX or 100BASE-FX Full Duplex. Auto-Negotiation disabled. CRS is active during Receive.

**TABLE 11-12: MODE[2:0] DEFINITIONS (CONTINUED)**

<b>MODE[2:0]</b>	<b>Mode Definitions</b>
100	100BASE-TX Full Duplex is advertised. Auto-Negotiation enabled. CRS is active during Receive.
101	RESERVED
110	Power Down mode.
111	All capable. Auto-Negotiation enabled.

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## 11.2.16.15 PHY x TDR Patterns/Delay Control Register (PHY\_TDR\_PAT\_DELAY\_x)

Index (In Decimal): 24

Size: 16 bits

Bits	Description	Type	Default
15	<b>TDR Delay In</b> <b>0 = Line break time is 2 ms.</b> <b>1 = The device uses TDR Line Break Counter to increase the line break time before starting TDR.</b>	R/W NASR <a href="#">Note 13</a>	1b
14:12	<b>TDR Line Break Counter</b> When <a href="#">TDR Delay In</a> is 1, this field specifies the increase in line break time in increments of 256 ms, up to 2 seconds.	R/W NASR <a href="#">Note 13</a>	001b
11:6	<b>TDR Pattern High</b> This field specifies the data pattern sent in TDR mode for the high cycle.	R/W NASR <a href="#">Note 13</a>	101110b
5:0	<b>TDR Pattern Low</b> This field specifies the data pattern sent in TDR mode for the low cycle.	R/W NASR <a href="#">Note 13</a>	011101b

**Note 13:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

## 11.2.16.16 PHY x TDR Control/Status Register (PHY\_TDR\_CONTROL\_STAT\_x)

Index (In Decimal): 25

Size: 16 bits

Bits	Description	Type	Default
15	<b>TDR Enable</b> <b>0 = TDR mode disabled</b> <b>1 = TDR mode enabled</b> <b>Note:</b> This bit self clears when TDR completes (TDR Channel Status goes high)	R/W NASR SC Note 14	0b
14	<b>TDR Analog to Digital Filter Enable</b> <b>0 = TDR analog to digital filter disabled</b> <b>1 = TDR analog to digital filter enabled (reduces noise spikes during TDR pulses)</b>	R/W NASR Note 14	0b
13:11	<b>RESERVED</b>	RO	-
10:9	<b>TDR Channel Cable Type</b> Indicates the cable type determined by the TDR test. <b>00 = Default</b> <b>01 = Shorted cable condition</b> <b>10 = Open cable condition</b> <b>11 = Match cable condition</b>	R/W NASR Note 14	00b
8	<b>TDR Channel Status</b> When high, this bit indicates that the TDR operation has completed. This bit will stay high until reset or the TDR operation is restarted (TDR Enable = 1)	R/W NASR Note 14	0b
7:0	<b>TDR Channel Length</b> This eight bit value indicates the TDR channel length during a short or open cable condition. Refer to <a href="#">Section 11.2.12.1, "Time Domain Reflectometry (TDR) Cable Diagnostics," on page 136</a> for additional information on the usage of this field. <b>Note:</b> This field is not valid during a match cable condition. The <a href="#">PHY x Cable Length Register (PHY_CABLE_LEN_x)</a> must be used to determine cable length during a non-open/short (match) condition. Refer to <a href="#">Section 11.2.12, "Cable Diagnostics," on page 136</a> for additional information.	R/W NASR Note 14	00h

**Note 14:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

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## 11.2.16.17 PHY x Symbol Error Counter Register

Index (In Decimal): 26

Size: 16 bits

Bits	Description	Type	Default
15:0	<p><b>Symbol Error Counter (SYM_ERR_CNT)</b> This 100BASE-TX receiver-based error counter increments when an invalid code symbol is received, including IDLE symbols. The counter is incremented only once per packet, even when the received packet contains more than one symbol error. This field counts up to 65,536 and rolls over to 0 if incremented beyond its maximum value.</p> <p><b>Note:</b> This register is cleared on reset, but is not cleared by reading the register. It does not increment in 10BASE-T mode.</p>	RO	0000h

## 11.2.16.18 PHY x Special Control/Status Indication Register (PHY\_SPECIAL\_CONTROL\_STAT\_IND\_x)

Index (decimal): 27

Size: 16 bits

This read/write register is used to control various options of the PHY.

Bits	Description	Type	Default
15	<b>Auto-MDIX Control (AMDIXCTRL)</b> This bit is responsible for determining the source of Auto-MDIX control for Port x.  <b>0: Port x Auto-MDIX enabled</b> <b>1: Port x Auto-MDIX determined by bits 14 and 13</b>	R/W NASR <a href="#">Note 15</a>	0b
14	<b>Auto-MDIX Enable (AMDIXEN)</b> When the AMDIXCTRL bit of this register is set, this bit is used in conjunction with the AMDIXSTATE bit to control the Port Auto-MDIX functionality as shown in <a href="#">Table 11-13</a> .  Auto-MDIX is not appropriate and should not be enabled for 100BASE-FX mode.	R/W NASR <a href="#">Note 15</a>	0b
13	<b>Auto-MDIX State (AMDIXSTATE)</b> When the AMDIXCTRL bit of this register is set, this bit is used in conjunction with the AMDIXEN bit to control the Port Auto-MDIX functionality as shown in <a href="#">Table 11-13</a> .	R/W NASR <a href="#">Note 15</a>	0b
12	<b>RESERVED</b>	RO	-
11	<b>SQE Test Disable (SQEOFF)</b> This bit controls the disabling of the SQE test (Heartbeat). SQE test is enabled by default.  <b>0: SQE test enabled</b> <b>1: SQE test disabled</b>	R/W NASR <a href="#">Note 15</a>	0b
10:6	<b>RESERVED</b>	RO	-
5	<b>Far End Fault Indication Enable (FEFI_EN)</b> This bit enables Far End Fault Generation and Detection. See <a href="#">Section 11.2.14.1, "100BASE-FX Far End Fault Indication,"</a> on page 141 for more information.	R/W	<a href="#">Note 16</a>
4	<b>10Base-T Polarity State (XPOL)</b> This bit shows the polarity state of the 10Base-T.  <b>0: Normal Polarity</b> <b>1: Reversed Polarity</b>	RO	0b
3:0	<b>RESERVED</b>	RO	-

**Note 15:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

**Note 16:** The default value of this bit is a 1 if in 100BASE-FX mode, otherwise the default is a 0.

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**TABLE 11-13: AUTO-MDIX ENABLE AND AUTO-MDIX STATE BIT FUNCTIONALITY**

<b>Auto-MDIX Enable</b>	<b>Auto-MDIX State</b>	<b>Mode</b>
0	0	Manual mode, no crossover
0	1	Manual mode, crossover
1	0	Auto-MDIX mode
1	1	RESERVED (do not use this state)



## 11.2.16.19 PHY x Cable Length Register (PHY\_CABLE\_LEN\_x)

Index (In Decimal): 28

Size: 16 bits

Bits	Description	Type	Default
15:12	<p><b>Cable Length (CBLN)</b>            This four bit value indicates the cable length. Refer to <a href="#">Section 11.2.12.2, "Matched Cable Diagnostics," on page 139</a> for additional information on the usage of this field.</p> <p><b>Note:</b> This field indicates cable length for 100BASE-TX linked devices that do not have an open/short on the cable. To determine the open/short status of the cable, the <a href="#">PHY x TDR Patterns/Delay Control Register (PHY_TDR_PAT_DELAY_x)</a> and <a href="#">PHY x TDR Control/Status Register (PHY_TDR_CONTROL_STAT_x)</a> must be used. Cable length is not supported for 10BASE-T links. Refer to <a href="#">Section 11.2.12, "Cable Diagnostics," on page 136</a> for additional information.</p>	RO	0000b
11:0	<b>RESERVED - Write as 10000000000b, ignore on read</b>	R/W	-

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## 11.2.16.20 PHY x Interrupt Source Flags Register (PHY\_INTERRUPT\_SOURCE\_x)

Index (decimal): 29

Size: 16 bits

This read-only register is used to determine to source of various PHY interrupts. All interrupt source bits in this register are read-only and latch high upon detection of the corresponding interrupt (if enabled). A read of this register clears the interrupts. These interrupts are enabled or masked via the [PHY x Interrupt Mask Register \(PHY\\_INTERRUPT\\_MASK\\_x\)](#).

Bits	Description	Type	Default
15:9	RESERVED	RO	-
9	<b>INT9</b> This interrupt source bit indicates a Link Up (link status asserted).  <b>0: Not source of interrupt</b> <b>1: Link Up (link status asserted)</b>	RO/LH	0b
8	<b>INT8</b>  <b>0: Not source of interrupt</b> <b>1: Wake on LAN (WoL) event detected</b>	RO/LH	0b
7	<b>INT7</b> This interrupt source bit indicates when the <a href="#">Energy On (ENERGYON)</a> bit of the <a href="#">PHY x Mode Control/Status Register (PHY_MODE_CONTROL_STATUS_x)</a> has been set.  <b>0: Not source of interrupt</b> <b>1: ENERGYON generated</b>	RO/LH	0b
6	<b>INT6</b> This interrupt source bit indicates Auto-Negotiation is complete.  <b>0: Not source of interrupt</b> <b>1: Auto-Negotiation complete</b>	RO/LH	0b
5	<b>INT5</b> This interrupt source bit indicates a remote fault has been detected.  <b>0: Not source of interrupt</b> <b>1: Remote fault detected</b>	RO/LH	0b
4	<b>INT4</b> This interrupt source bit indicates a Link Down (link status negated).  <b>0: Not source of interrupt</b> <b>1: Link Down (link status negated)</b>	RO/LH	0b
3	<b>INT3</b> This interrupt source bit indicates an Auto-Negotiation LP acknowledge.  <b>0: Not source of interrupt</b> <b>1: Auto-Negotiation LP acknowledge</b>	RO/LH	0b

Bits	Description	Type	Default
2	<b>INT2</b> This interrupt source bit indicates a Parallel Detection fault.  <b>0: Not source of interrupt</b> <b>1: Parallel Detection fault</b>	RO/LH	0b
1	<b>INT1</b> This interrupt source bit indicates an Auto-Negotiation page received.  <b>0: Not source of interrupt</b> <b>1: Auto-Negotiation page received</b>	RO/LH	0b
0	<b>RESERVED</b>	RO	-

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## 11.2.16.21 PHY x Interrupt Mask Register (PHY\_INTERRUPT\_MASK\_x)

Index (decimal): 30

Size: 16 bits

This read/write register is used to enable or mask the various PHY interrupts and is used in conjunction with the [PHY x Interrupt Source Flags Register \(PHY\\_INTERRUPT\\_SOURCE\\_x\)](#).

Bits	Description	Type	Default
15:10	<b>RESERVED</b>	RO	-
9	<b>INT9_MASK</b> This interrupt mask bit enables/masks the Link Up (link status asserted) interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
8	<b>INT8_MASK</b> This interrupt mask bit enables/masks the WoL interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
7	<b>INT7_MASK</b> This interrupt mask bit enables/masks the ENERGYON interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
6	<b>INT6_MASK</b> This interrupt mask bit enables/masks the Auto-Negotiation interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
5	<b>INT5_MASK</b> This interrupt mask bit enables/masks the remote fault interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
4	<b>INT4_MASK</b> This interrupt mask bit enables/masks the Link Down (link status negated) interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
3	<b>INT3_MASK</b> This interrupt mask bit enables/masks the Auto-Negotiation LP acknowledge interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b

Bits	Description	Type	Default
2	<b>INT2_MASK</b> This interrupt mask bit enables/masks the Parallel Detection fault interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
1	<b>INT1_MASK</b> This interrupt mask bit enables/masks the Auto-Negotiation page received interrupt.  <b>0: Interrupt source is masked</b> <b>1: Interrupt source is enabled</b>	R/W	0b
0	<b>RESERVED</b>	RO	-

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## 11.2.16.22 PHY x Special Control/Status Register (PHY\_SPECIAL\_CONTROL\_STATUS\_x)

Index (decimal): 31

Size: 16 bits

This read/write register is used to control and monitor various options of the PHY.

Bits	Description	Type	Default																		
15:13	<b>RESERVED</b>	RO	-																		
12	<b>Autodone</b> This bit indicates the status of the Auto-Negotiation on the PHY.  <b>0: Auto-Negotiation is not completed, is disabled, or is not active</b> <b>1: Auto-Negotiation is completed</b>	RO	0b																		
11:5	<b>RESERVED - Write as 0000010b, ignore on read</b>	R/W	0000010b																		
4:2	<b>Speed Indication</b> This field indicates the current PHY speed configuration. <table border="1" data-bbox="321 871 1079 1161"><thead><tr><th>STATE</th><th>DESCRIPTION</th></tr></thead><tbody><tr><td>000</td><td>RESERVED</td></tr><tr><td>001</td><td>10BASE-T Half-duplex</td></tr><tr><td>010</td><td>100BASE-TX Half-duplex</td></tr><tr><td>011</td><td>RESERVED</td></tr><tr><td>100</td><td>RESERVED</td></tr><tr><td>101</td><td>10BASE-T Full-duplex</td></tr><tr><td>110</td><td>100BASE-TX Full-duplex</td></tr><tr><td>111</td><td>RESERVED</td></tr></tbody></table>	STATE	DESCRIPTION	000	RESERVED	001	10BASE-T Half-duplex	010	100BASE-TX Half-duplex	011	RESERVED	100	RESERVED	101	10BASE-T Full-duplex	110	100BASE-TX Full-duplex	111	RESERVED	RO	XXXb
STATE	DESCRIPTION																				
000	RESERVED																				
001	10BASE-T Half-duplex																				
010	100BASE-TX Half-duplex																				
011	RESERVED																				
100	RESERVED																				
101	10BASE-T Full-duplex																				
110	100BASE-TX Full-duplex																				
111	RESERVED																				
1:0	<b>RESERVED</b>	RO	0b																		

## MDIO Manageable Device (MMD) Registers

The device MMD registers adhere to the *IEEE 802.3-2008 45.2 MDIO Interface Registers* specification. The MMD registers are not memory mapped. These registers are accessed indirectly via the [PHY x MMD Access Control Register \(PHY\\_MMD\\_ACCESS\)](#) and [PHY x MMD Access Address/Data Register \(PHY\\_MMD\\_ADDR\\_DATA\)](#). The supported MMD device addresses are 3 (PCS), 7 (Auto-Negotiation), and 30 (Vendor Specific). Table 11-14, "MMD Registers" details the supported registers within each MMD device.

**TABLE 11-14: MMD REGISTERS**

MMD DEVICE ADDRESS (IN DECIMAL)	INDEX (IN DECIMAL)	REGISTER NAME
3 (PCS)	5	PHY x PCS MMD Devices Present 1 Register (PHY_PCS_MMD_PRESENT1_x)
	6	PHY x PCS MMD Devices Present 2 Register (PHY_PCS_MMD_PRESENT2_x)
	32784	PHY x Wakeup Control and Status Register (PHY_WUCSR_x)
	32785	PHY x Wakeup Filter Configuration Register A (PHY_WUF_CFGA_x)
	32786	PHY x Wakeup Filter Configuration Register B (PHY_WUF_CFGB_x)
	32801	PHY x Wakeup Filter Byte Mask Registers (PHY_WUF_MASK_x)
	32802	
	32803	
	32804	
	32805	
	32806	
	32807	
	32808	
	32865	PHY x MAC Receive Address A Register (PHY_RX_ADDRA_x)
	32866	PHY x MAC Receive Address B Register (PHY_RX_ADDRB_x)
32867	PHY x MAC Receive Address C Register (PHY_RX_ADDR_C_x)	
7 (Auto-Negotiation)	5	PHY x Auto-Negotiation MMD Devices Present 1 Register (PHY_AN_MMD_PRESENT1_x)
	6	PHY x Auto-Negotiation MMD Devices Present 2 Register (PHY_AN_MMD_PRESENT2_x)

**TABLE 11-14: MMD REGISTERS (CONTINUED)**

MMD DEVICE ADDRESS (IN DECIMAL)	INDEX (IN DECIMAL)	REGISTER NAME
30 (Vendor Specific)	2	PHY x Vendor Specific MMD 1 Device ID 1 Register (PHY_VEND_SPEC_MMD1_DEVID1_x)
	3	PHY x Vendor Specific MMD 1 Device ID 2 Register (PHY_VEND_SPEC_MMD1_DEVID2_x)
	5	PHY x Vendor Specific MMD 1 Devices Present 1 Register (PHY_VEND_SPEC_MMD1_PRESENT1_x)
	6	PHY x Vendor Specific MMD 1 Devices Present 2 Register (PHY_VEND_SPEC_MMD1_PRESENT2_x)
	8	PHY x Vendor Specific MMD 1 Status Register (PHY_VEND_SPEC_MMD1_STAT_x)
	14	PHY x Vendor Specific MMD 1 Package ID 1 Register (PHY_VEND_SPEC_MMD1_PKG_ID1_x)
	15	PHY x Vendor Specific MMD 1 package ID 2 Register (PHY_VEND_SPEC_MMD1_PKG_ID2_x)

To read or write an MMD register, the following procedure must be observed:

1. Write the [PHY x MMD Access Control Register \(PHY\\_MMD\\_ACCESS\)](#) with 00b (address) for the [MMD Function](#) field and the desired MMD device (3 for PCS, 7 for Auto-Negotiation) for the [MMD Device Address \(DEVAD\)](#) field.
2. Write the [PHY x MMD Access Address/Data Register \(PHY\\_MMD\\_ADDR\\_DATA\)](#) with the 16-bit address of the desired MMD register to read/write within the previously selected MMD device (PCS or Auto-Negotiation).
3. Write the [PHY x MMD Access Control Register \(PHY\\_MMD\\_ACCESS\)](#) with 01b (data) for the [MMD Function](#) field and choose the previously selected MMD device (3 for PCS, 7 for Auto-Negotiation) for the [MMD Device Address \(DEVAD\)](#) field.
4. If reading, read the [PHY x MMD Access Address/Data Register \(PHY\\_MMD\\_ADDR\\_DATA\)](#), which contains the selected MMD register contents. If writing, write the [PHY x MMD Access Address/Data Register \(PHY\\_MMD\\_ADDR\\_DATA\)](#) with the register contents intended for the previously selected MMD register.

Unless otherwise specified, reserved fields must be written with zeros if the register is written.



## 11.2.16.23 PHY x PCS MMD Devices Present 1 Register (PHY\_PCS\_MMD\_PRESENT1\_x)

Index (In Decimal): 3.5

Size: 16 bits

Bits	Description	Type	Default
15:8	<b>RESERVED</b>	RO	-
7	<b>Auto-Negotiation Present</b>  0 = Auto-negotiation not present in package 1 = Auto-negotiation present in package	RO	1b
6	<b>TC Present</b>  0 = TC not present in package 1 = TC present in package	RO	0b
5	<b>DTE XS Present</b>  0 = DTE XS not present in package 1 = DTE XS present in package	RO	0b
4	<b>PHY XS Present</b>  0 = PHY XS not present in package 1 = PHY XS present in package	RO	0b
3	<b>PCS Present</b>  0 = PCS not present in package 1 = PCS present in package	RO	1b
2	<b>WIS Present</b>  0 = WIS not present in package 1 = WIS present in package	RO	0b
1	<b>PMD/PMA Present</b>  0 = PMD/PMA not present in package 1 = PMD/PMA present in package	RO	0b
0	<b>Clause 22 Registers Present</b>  0 = Clause 22 registers not present in package 1 = Clause 22 registers present in package	RO	0b

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## 11.2.16.24 PHY x PCS MMD Devices Present 2 Register (PHY\_PCS\_MMD\_PRESENT2\_x)

Index (In Decimal): 3.6

Size: 16 bits

Bits	Description	Type	Default
15	<b>Vendor Specific Device 2 Present</b> <b>0 = Vendor specific device 2 not present in package</b> <b>1 = Vendor specific device 2 present in package</b>	RO	0b
14	<b>Vendor Specific Device 1 Present</b> <b>0 = Vendor specific device 1 not present in package</b> <b>1 = Vendor specific device 1 present in package</b>	RO	1b
13	<b>Clause 22 Extension Present</b> <b>0 = Clause 22 extension not present in package</b> <b>1 = Clause 22 extension present in package</b>	RO	0b
12:0	<b>RESERVED</b>	RO	-

## 11.2.16.25 PHY x Wakeup Control and Status Register (PHY\_WUCSR\_x)

Index (In Decimal): 3.32784

Size: 16 bits

Bits	Description	Type	Default
15:9	<b>RESERVED</b>	RO	-
8	<p><b>WoL Configured</b> This bit may be set by software after the WoL registers are configured. This sticky bit (and all other WoL related register bits) is reset only via a power cycle or a pin reset, allowing software to skip programming of the WoL registers in response to a WoL event.</p> <p><b>Note:</b> Refer to <a href="#">Section 11.2.9, "Wake on LAN (WoL)," on page 132</a> for additional information.</p>	R/W/ NASR <a href="#">Note 17</a>	0b
7	<p><b>Perfect DA Frame Received (PFDA_FR)</b> The MAC sets this bit upon receiving a valid frame with a destination address that matches the physical address.</p>	R/WC/ NASR <a href="#">Note 17</a>	0b
6	<p><b>Remote Wakeup Frame Received (WUFR)</b> The MAC sets this bit upon receiving a valid remote Wakeup Frame.</p>	R/WC/ NASR <a href="#">Note 17</a>	0b
5	<p><b>Magic Packet Received (MPR)</b> The MAC sets this bit upon receiving a valid Magic Packet.</p>	R/WC/ NASR <a href="#">Note 17</a>	0b
4	<p><b>Broadcast Frame Received (BCAST_FR)</b> The MAC Sets this bit upon receiving a valid broadcast frame.</p>	R/WC/ NASR <a href="#">Note 17</a>	0b
3	<p><b>Perfect DA Wakeup Enable (PFDA_EN)</b> When set, remote wakeup mode is enabled and the MAC is capable of waking up on receipt of a frame with a destination address that matches the physical address of the device. The physical address is stored in the <a href="#">PHY x MAC Receive Address A Register (PHY_RX_ADDRA_x)</a>, <a href="#">PHY x MAC Receive Address B Register (PHY_RX_ADDRB_x)</a> and <a href="#">PHY x MAC Receive Address C Register (PHY_RX_ADDR_C_x)</a>.</p>	R/W/ NASR <a href="#">Note 17</a>	0b
2	<p><b>Wakeup Frame Enable (WUEN)</b> When set, remote wakeup mode is enabled and the MAC is capable of detecting Wakeup Frames as programmed in the Wakeup Filter.</p>	R/W/ NASR <a href="#">Note 17</a>	0b
1	<p><b>Magic Packet Enable (MPEN)</b> When set, Magic Packet wakeup mode is enabled.</p>	R/W/ NASR <a href="#">Note 17</a>	0b
0	<p><b>Broadcast Wakeup Enable (BCST_EN)</b> When set, remote wakeup mode is enabled and the MAC is capable of waking up from a broadcast frame.</p>	R/W/ NASR <a href="#">Note 17</a>	0b

**Note 17:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

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## 11.2.16.26 PHY x Wakeup Filter Configuration Register A (PHY\_WUF\_CFGA\_x)

Index (In Decimal): 3.32785

Size: 16 bits

Bits	Description	Type	Default
15	<b>Filter Enable</b> <b>0 = Filter disabled</b> <b>1 = Filter enabled</b>	R/W/ NASR <a href="#">Note 18</a>	0b
14	<b>Filter Triggered</b> <b>0 = Filter not triggered</b> <b>1 = Filter triggered</b>	R/WC/ NASR <a href="#">Note 18</a>	0b
13:11	<b>RESERVED</b>	RO	-
10	<b>Address Match Enable</b> When set, the destination address must match the programmed address. When cleared, any unicast packet is accepted. Refer to <a href="#">Section 11.2.9.4, "Wakeup Frame Detection,"</a> on page 133 for additional information.	R/W/ NASR <a href="#">Note 18</a>	0b
9	<b>Filter Any Multicast Enable</b> When set, any multicast packet other than a broadcast will cause an address match. Refer to <a href="#">Section 11.2.9.4, "Wakeup Frame Detection,"</a> on page 133 for additional information. <b>Note:</b> This bit has priority over bit 10 of this register.	R/W/ NASR <a href="#">Note 18</a>	0b
8	<b>Filter Broadcast Enable</b> When set, any broadcast frame will cause an address match. Refer to <a href="#">Section 11.2.9.4, "Wakeup Frame Detection,"</a> on page 133 for additional information. <b>Note:</b> This bit has priority over bit 10 of this register.	R/W/ NASR <a href="#">Note 18</a>	0b
7:0	<b>Filter Pattern Offset</b> Specifies the offset of the first byte in the frame on which CRC checking begins for Wakeup Frame recognition. Offset 0 is the first byte of the incoming frame's destination address.	R/W/ NASR <a href="#">Note 18</a>	00h

**Note 18:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

## 11.2.16.27 PHY x Wakeup Filter Configuration Register B (PHY\_WUF\_CFGB\_x)

Index (In Decimal): 3.32786

Size: 16 bits

Bits	Description	Type	Default
15:0	<b>Filter CRC-16</b> This field specifies the expected 16-bit CRC value for the filter that should be obtained by using the pattern offset and the byte mask programmed for the filter. This value is compared against the CRC calculated on the incoming frame, and a match indicates the reception of a Wakeup Frame.	R/W/ NASR <a href="#">Note 19</a>	0000h

**Note 19:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

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## 11.2.16.28 PHY x Wakeup Filter Byte Mask Registers (PHY\_WUF\_MASK\_x)

Index (In Decimal): 3.32801                      Size:                      16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [127:112]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32802                      Size:                      16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [111:96]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32803                      Size:                      16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [95:80]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32804                      Size:                      16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [79:64]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32805      Size: 16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [63:48]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32806      Size: 16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [47:32]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32807      Size: 16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [31:16]	R/W/ NASR <a href="#">Note 20</a>	0000h

Index (In Decimal): 3.32808      Size: 16 bits

Bits	Description	Type	Default
15:0	Wakeup Filter Byte Mask [15:0]	R/W/ NASR <a href="#">Note 20</a>	0000h

**Note 20:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

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## 11.2.16.29 PHY x MAC Receive Address A Register (PHY\_RX\_ADDRA\_x)

Index (In Decimal): 3.32865      Size: 16 bits

Bits	Description	Type	Default
15:0	Physical Address [47:32]	R/W/ NASR <a href="#">Note 21</a>	FFFFh

**Note 21:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.



## 11.2.16.30 PHY x MAC Receive Address B Register (PHY\_RX\_ADDRB\_x)

Index (In Decimal): 3.32866      Size: 16 bits

Bits	Description	Type	Default
15:0	Physical Address [31:16]	R/W/ NASR <a href="#">Note 22</a>	FFFFh

**Note 22:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

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## 11.2.16.31 PHY x MAC Receive Address C Register (PHY\_RX\_ADDRC\_x)

Index (In Decimal): 3.32867      Size: 16 bits

Bits	Description	Type	Default
15:0	Physical Address [15:0]	R/W/ NASR <a href="#">Note 23</a>	FFFFh

**Note 23:** Register bits designated as NASR are reset when the PHY Reset is generated via the [Reset Control Register \(RESET\\_CTL\)](#). The NASR designation is only applicable when the [Soft Reset \(PHY\\_SRST\)](#) bit of the [PHY x Basic Control Register \(PHY\\_BASIC\\_CONTROL\\_x\)](#) is set.

## 11.2.16.32 PHY x Auto-Negotiation MMD Devices Present 1 Register (PHY\_AN\_MMD\_PRESENT1\_x)

Index (In Decimal): 7.5

Size: 16 bits

Bits	Description	Type	Default
15:8	<b>RESERVED</b>	RO	-
7	<b>Auto-Negotiation Present</b>  0 = Auto-negotiation not present in package 1 = Auto-negotiation present in package	RO	1b
6	<b>TC Present</b>  0 = TC not present in package 1 = TC present in package	RO	0b
5	<b>DTE XS Present</b>  0 = DTE XS not present in package 1 = DTE XS present in package	RO	0b
4	<b>PHY XS Present</b>  0 = PHY XS not present in package 1 = PHY XS present in package	RO	0b
3	<b>PCS Present</b>  0 = PCS not present in package 1 = PCS present in package	RO	1b
2	<b>WIS Present</b>  0 = WIS not present in package 1 = WIS present in package	RO	0b
1	<b>PMD/PMA Present</b>  0 = PMD/PMA not present in package 1 = PMD/PMA present in package	RO	0b
0	<b>Clause 22 Registers Present</b>  0 = Clause 22 registers not present in package 1 = Clause 22 registers present in package	RO	0b

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## 11.2.16.33 PHY x Auto-Negotiation MMD Devices Present 2 Register (PHY\_AN\_MMD\_PRESENT2\_x)

Index (In Decimal): 7.6

Size: 16 bits

Bits	Description	Type	Default
15	<b>Vendor Specific Device 2 Present</b>  0 = Vendor specific device 2 not present in package 1 = Vendor specific device 2 present in package	RO	0b
14	<b>Vendor Specific Device 1 Present</b>  0 = Vendor specific device 1 not present in package 1 = Vendor specific device 1 present in package	RO	1b
13	<b>Clause 22 Extension Present</b>  0 = Clause 22 extension not present in package 1 = Clause 22 extension present in package	RO	0b
12:0	<b>RESERVED</b>	RO	-

## 11.2.16.34 PHY x Vendor Specific MMD 1 Device ID 1 Register (PHY\_VEND\_SPEC\_MMD1\_DEVID1\_x)

Index (In Decimal): 30.2

Size: 16 bits

Bits	Description	Type	Default
15:0	<b>RESERVED</b>	RO	0000h

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11.2.16.35 PHY x Vendor Specific MMD 1 Device ID 2 Register (PHY\_VEND\_SPEC\_MMD1\_DEVID2\_x)

Index (In Decimal): 30.3

Size: 16 bits

Bits	Description	Type	Default
15:0	RESERVED	RO	0000h

11.2.16.36 PHY x Vendor Specific MMD 1 Devices Present 1 Register  
(PHY\_VEND\_SPEC\_MMD1\_PRESENT1\_x)

Index (In Decimal): 30.5

Size: 16 bits

Bits	Description	Type	Default
15:8	<b>RESERVED</b>	RO	-
7	<b>Auto-Negotiation Present</b> <b>0 = Auto-negotiation not present in package</b> <b>1 = Auto-negotiation present in package</b>	RO	1b
6	<b>TC Present</b> <b>0 = TC not present in package</b> <b>1 = TC present in package</b>	RO	0b
5	<b>DTE XS Present</b> <b>0 = DTE XS not present in package</b> <b>1 = DTE XS present in package</b>	RO	0b
4	<b>PHY XS Present</b> <b>0 = PHY XS not present in package</b> <b>1 = PHY XS present in package</b>	RO	0b
3	<b>PCS Present</b> <b>0 = PCS not present in package</b> <b>1 = PCS present in package</b>	RO	1b
2	<b>WIS Present</b> <b>0 = WIS not present in package</b> <b>1 = WIS present in package</b>	RO	0b
1	<b>PMD/PMA Present</b> <b>0 = PMD/PMA not present in package</b> <b>1 = PMD/PMA present in package</b>	RO	0b
0	<b>Clause 22 Registers Present</b> <b>0 = Clause 22 registers not present in package</b> <b>1 = Clause 22 registers present in package</b>	RO	0b

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## 11.2.16.37 PHY x Vendor Specific MMD 1 Devices Present 2 Register (PHY\_VEND\_SPEC\_MMD1\_PRESENT2\_x)

Index (In Decimal): 30.6

Size: 16 bits

Bits	Description	Type	Default
15	<b>Vendor Specific Device 2 Present</b> <b>0 = Vendor specific device 2 not present in package</b> <b>1 = Vendor specific device 2 present in package</b>	RO	0b
14	<b>Vendor Specific Device 1 Present</b> <b>0 = Vendor specific device 1 not present in package</b> <b>1 = Vendor specific device 1 present in package</b>	RO	1b
13	<b>Clause 22 Extension Present</b> <b>0 = Clause 22 extension not present in package</b> <b>1 = Clause 22 extension present in package</b>	RO	0b
12:0	<b>RESERVED</b>	RO	-



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## 11.2.16.38 PHY x Vendor Specific MMD 1 Status Register (PHY\_VEND\_SPEC\_MMD1\_STAT\_x)

Index (In Decimal): 30.8

Size: 16 bits

Bits	Description	Type	Default
15:14	<b>Device Present</b> <b>00 = No device responding at this address</b> <b>01 = No device responding at this address</b> <b>10 = Device responding at this address</b> <b>11 = No device responding at this address</b>	RO	10b
13:0	<b>RESERVED</b>	RO	-

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## 11.2.16.39 PHY x Vendor Specific MMD 1 Package ID 1 Register (PHY\_VEND\_SPEC\_MMD1\_PKG\_ID1\_x)

Index (In Decimal): 30.14

Size: 16 bits

Bits	Description	Type	Default
15:0	RESERVED	RO	0000h

11.2.16.40 PHY x Vendor Specific MMD 1 package ID 2 Register  
(PHY\_VEND\_SPEC\_MMD1\_PKG\_ID2\_x)

Index (In Decimal): 30.15                      Size:                      16 bits

Bits	Description	Type	Default
15:0	RESERVED	RO	0000h

## 12.0 ETHERCAT

### 12.1 EtherCAT Functional Overview

The EtherCAT module implements a 3 port EtherCAT slave controller with 4K bytes of Dual Port memory (DPRAM), 4 SyncManagers, 3 Fieldbus Memory Management Units (FMMUs) and a 64-bit Distributed Clock.

Each port receives an Ethernet frame, performs frame checking and forwards it to the next port. Time stamps of received frames are generated when they are received. The Loop-back function of each port forwards Ethernet frames to the next logical port if there is either no link at a port, or if the port is not available, or if the loop is closed for that port. The Loop-back function of port 0 forwards the frames to the EtherCAT Processing Unit. The loop settings can be controlled by the EtherCAT master.

Packets are forwarded in the following order: Port 0->EtherCAT Processing Unit->Port 1->Port 2.

The EtherCAT Processing Unit (EPU) receives, analyses and processes the EtherCAT data stream. The main purpose of the EtherCAT Processing unit is to enable and coordinate access to the internal registers and the memory space of the ESC, which can be addressed both from the EtherCAT master and from the local application. Data exchange between master and slave application is comparable to a dual-ported memory (process memory), enhanced by special functions e.g. for consistency checking (SyncManager) and data mapping (FMMU).

Each FMMU performs the task of bitwise mapping of logical EtherCAT system addresses to physical addresses of the device.

SyncManagers are responsible for consistent data exchange and mailbox communication between EtherCAT master and slaves. Each SyncManager's direction and mode of operation is configured by the EtherCAT master. Two modes of operation are available: buffered mode or mailbox mode. In the buffered mode, both the local microcontroller and EtherCAT master can write to the device concurrently. The buffer within the LAN9252 will always contain the latest data. If newer data arrives before the old data can be read out, the old data will be dropped. In mailbox mode, access to the buffer by the local microcontroller and the EtherCAT master is performed using handshakes, guaranteeing that no data will be dropped.

Distributed Clocks (DC) allow for precisely synchronized generation of output signals and input sampling, as well as time stamp generation of events.

The EtherCAT chapter consists of the following main sections:

- [Section 12.2, "Distributed Clocks," on page 197](#)
- [Section 12.3, "PDI Selection and Configuration," on page 198](#)
- [Section 12.4, "Digital I/O PDI," on page 198](#)
- [Section 12.5, "Host Interface PDI," on page 200](#)
- [Section 12.6, "GPIOs," on page 201](#)
- [Section 12.7, "User RAM," on page 201](#)
- [Section 12.8, "EEPROM Configurable Registers," on page 201](#)
- [Section 12.9, "Port Interfaces," on page 202](#)
- [Section 12.10, "LEDs," on page 208](#)
- [Section 12.11, "EtherCAT CSR and Process Data RAM Access," on page 208](#)
- [Section 12.12, "EtherCAT Reset," on page 213](#)
- [Section 12.13, "EtherCAT CSR and Process Data RAM Access Registers \(Directly Addressable\)," on page 214](#)
- [Section 12.14, "EtherCAT Core CSR Registers \(Indirectly Addressable\)," on page 223](#)

Refer to [FIGURE 2-2: Internal Block Diagram on page 9](#) for an overview of the interconnection of the EtherCAT module within the device.

## 12.2 Distributed Clocks

The device supports 64-bit distributed clocks as detailed in the following sub-sections.

### 12.2.1 SYNC/LATCH PIN MULTIPLEXING

The EtherCAT Core provides two input pins (**LATCH0** and **LATCH1**) which are used for time stamping of external events. Both rising edge and falling edge time stamps are recorded. These pins are shared with the **SYNC0** and **SYNC1** output pins, respectively, which are used to indicate the occurrence of time events. The functions of the **SYNC0/LATCH0** and **SYNC1/LATCH1** pins are determined by the [SYNC0/LATCH0 Configuration](#) and [SYNC1/LATCH1 Configuration](#) bits of the [Sync/Latch PDI Configuration Register](#), respectively.

When set for **SYNC0/SYNC1** functionality, the output type (Push-Pull vs. Open Drain/Source) and output polarity are determined by the [SYNC0 Output Driver/Polarity](#) and [SYNC1 Output Driver/Polarity](#) bits of the [Sync/Latch PDI Configuration Register](#).

**Note:** The [Sync/Latch PDI Configuration Register](#) is initialized from the contents of EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

### 12.2.2 SYNC IRQ MAPPING

The **SYNC0** and **SYNC1** states can be mapped into the [State of DC SYNC0](#) and [State of DC SYNC1](#) bits of the [AL Event Request Register](#), respectively. The mapping of the **SYNC0** and **SYNC1** states is enabled by the [SYNC0 Map](#) and [SYNC1 Map](#) bits of the [Sync/Latch PDI Configuration Register](#), respectively.

**Note:** The [Sync/Latch PDI Configuration Register](#) is initialized from the contents of EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

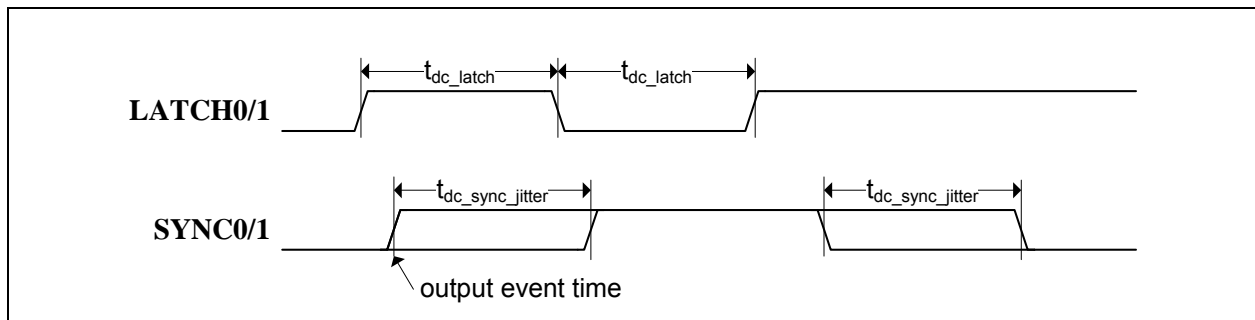
### 12.2.3 SYNC PULSE LENGTH

The **SYNC0** and **SYNC1** pulse length is controlled via the [Pulse Length of SyncSignals Register](#). The [Pulse Length of SyncSignals Register](#) is initialized from the contents of EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

### 12.2.4 SYNC/LATCH I/O TIMING REQUIREMENTS

This section specifies the **SYNC0/LATCH0** and **SYNC1/LATCH1** input and output timings.

**FIGURE 12-1: ETHERCAT SYNC/LATCH TIMING DIAGRAM**



**TABLE 12-1: ETHERCAT SYNC/LATCH TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{dc\_latch}$	Time between <b>LATCH0</b> or <b>LATCH1</b> events	15	-	-	ns
$t_{dc\_sync\_jitter}$	<b>SYNC0</b> or <b>SYNC1</b> output jitter	-	-	15	ns

## 12.3 PDI Selection and Configuration

The Process Data Interface (PDI) used by the device is indicated via the [PDI Control Register](#). The available PDIs are:

- **04h:** [Digital I/O PDI](#)
- **80h-8Dh:** [Host Interface PDI](#) (SPI, HBI Multiplexed/Indexed 1/2 Phase 8/16-bit)

**Note:** The [PDI Control Register](#) can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

The Host Interface PDI is used to support HBI and SPI modes, as described in [Section 14.0, "Chip Mode Configuration," on page 296](#).

The configuration of the enabled PDI is controlled via the [PDI Configuration Register](#) and [Extended PDI Configuration Register](#). The definition of these registers depends on the selected mode of operation. However, only one register set exists.

## 12.4 Digital I/O PDI

The Digital I/O PDI provides 16 configurable digital I/Os (**DIGIO[15:0]**) to be used for simple systems without a host controller. The [Digital I/O Output Data Register](#) is used to control the output values, while the [Digital I/O Input Data Register](#) is used to read the input values. Each 2-bit pair of the digital I/Os is configurable as an input or output. The direction is selected by the [Extended PDI Configuration Register](#), which is configured via EEPROM (Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information). The Digital I/Os can also be configured to bi-directional mode, where the outputs are driven and latched externally and then released so that the input data can be sampled. Bi-directional operation is selected via the [Unidirectional/Bidirectional Mode](#) bit of the [PDI Configuration Register](#). The [PDI Configuration Register](#) is initialized from the contents of EEPROM.

### 12.4.1 OUTPUT WATCHDOG BEHAVIOR

The watchdog control of the digital outputs can be configured to specify if the expiration of the SyncManager Watchdog will have an immediate effect on the I/O signals (output reset immediately after watchdog timeout) or if the effect is delayed until the next output event (output reset with next output event). The choice is determined by the [Watchdog Behavior](#) bit of the [PDI Configuration Register](#). The [PDI Configuration Register](#) is initialized from the contents of EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

### 12.4.2 OE\_EXT OUTPUT WATCHDOG BEHAVIOR

For external watchdog implementations, the **WD\_TRIG** (watchdog trigger) pin can be used. A pulse is generated if the SyncManager Watchdog is triggered. In this case, the internal SyncManager Watchdog should be disabled, and the external watchdog may use the **OE\_EXT** pin to reset the I/O signals if the watchdog is expired.

The [OUTVALID Mode](#) bit of the [PDI Configuration Register](#) controls if **WD\_TRIG** is mapped onto the **OUTVALID** pin. The [PDI Configuration Register](#) is initialized from the contents of EEPROM. Since there is a dedicated **WD\_TRIG** pin, this bit is normally set to 0 in the EEPROM.

### 12.4.3 INPUT DATA SAMPLING

Digital inputs can be configured to be sampled in four ways, at the start of each Ethernet frame, at the rising edge of the **LATCH\_IN** pin, at Distributed Clocks **SYNC0** events or at Distributed Clocks **SYNC1** events. The choice of sampling mode is determined by the [Input Data Sample Selection](#) bits of the [PDI Configuration Register](#). The [PDI Configuration Register](#) is initialized from the contents of EEPROM.

### 12.4.4 OUTPUT DATA UPDATING

Digital outputs can be configured to be update four ways, at the end of each Ethernet frame, with Distributed Clocks **SYNC0** events, with Distributed Clocks **SYNC1** events or at the end of an EtherCAT frame which triggered the Process Data Watchdog. The choice of sampling mode is determined by the [Output Data Sample Selection](#) bits of the [PDI Configuration Register](#). The [PDI Configuration Register](#) is initialized from the contents of EEPROM.

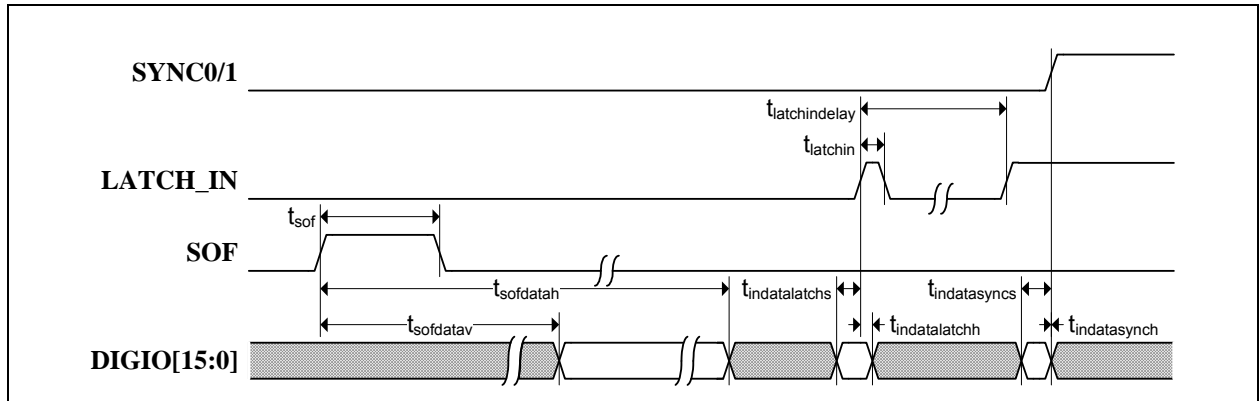
### 12.4.5 OUTVALID POLARITY

The output polarity of the **OUTVALID** pin is determined by the [OUTVALID Polarity](#) bit of the [PDI Configuration Register](#). The [PDI Configuration Register](#) is initialized from the contents of EEPROM.

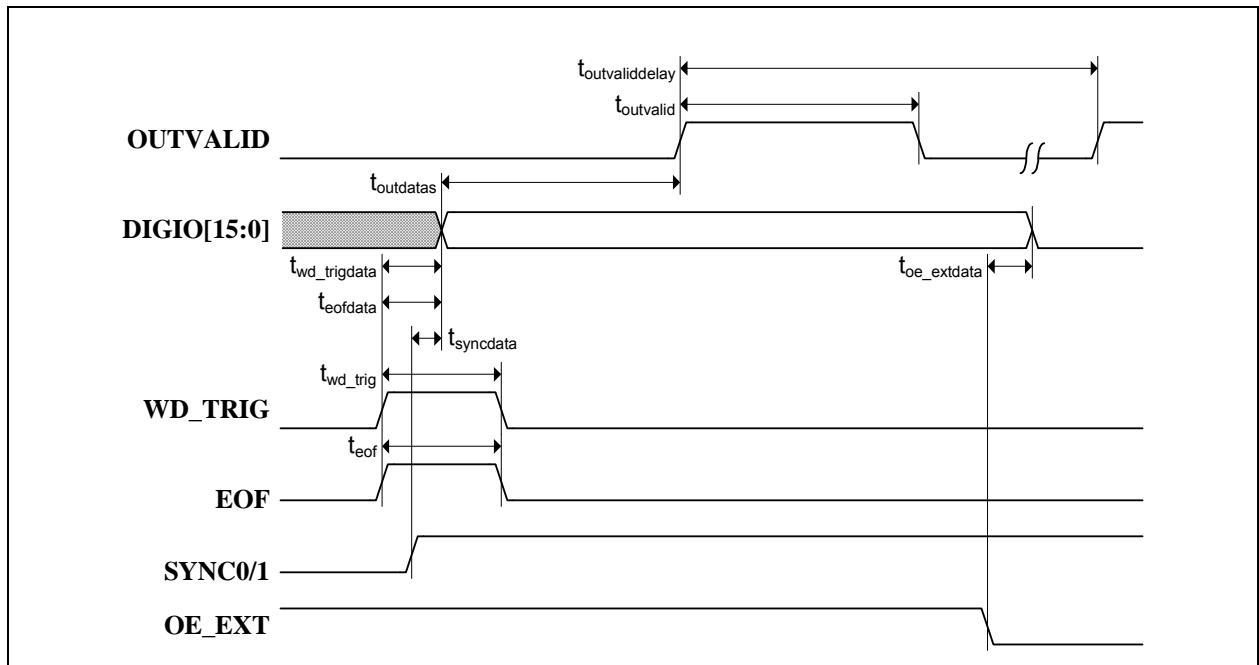
## 12.4.6 DIGITAL I/O TIMING REQUIREMENTS

This section specifies the **DIGIO[15:0]**, **LATCH\_IN** and **SOF** input and output timings.

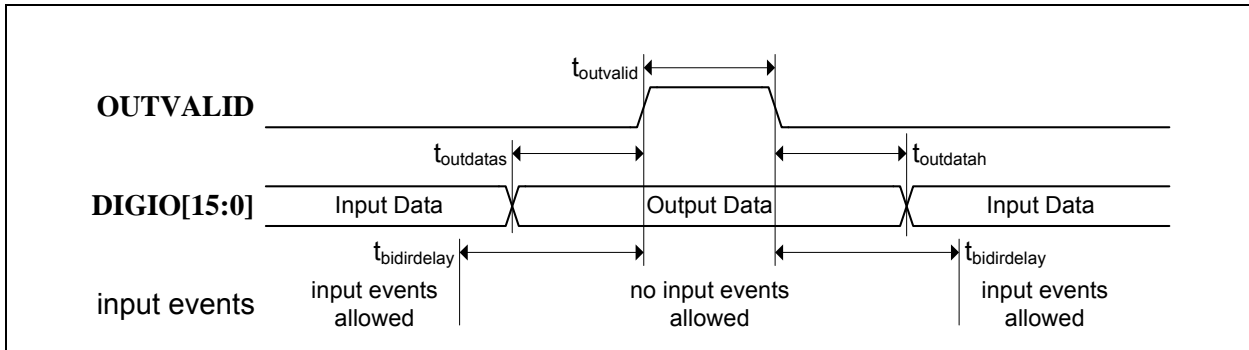
**FIGURE 12-2: ETHERCAT DIGITAL I/O INPUT TIMING DIAGRAM**



**FIGURE 12-3: ETHERCAT DIGITAL I/O OUTPUT TIMING DIAGRAM**



**FIGURE 12-4: ETHERCAT DIGITAL I/O BI-DIRECTIONAL TIMING DIAGRAM**



**TABLE 12-2: ETHERCAT DIGITAL I/O TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{indatasyncs}$	Input data setup to SYNC0/1 rising	10	-	-	ns
$t_{indatasynch}$	Input data hold from SYNC0/1 rising	0	-	-	ns
$t_{indatalatchs}$	Input data setup to LATCH_IN rising	8	-	-	ns
$t_{indatalatchh}$	Input data hold from LATCH_IN rising	4	-	-	ns
$t_{latchin}$	LATCH_IN high time	8	-	-	ns
$t_{latchindelay}$	time between consecutive input events	440	-	-	ns
$t_{sof}$	SOF high time	35	-	45	ns
$t_{sofdatav}$	Input data valid after SOF active, so that input data can be read in the same frame	-	-	1.2	$\mu$ s
$t_{sofdatah}$	Input data hold after SOF active, so that input data can be read in the same frame	1.6	-	-	$\mu$ s
$t_{outdatas}$	Output data setup to OUTVALID rising	65	-	-	ns
$t_{outdatah}$	Output data hold from OUTVALID falling	65	-	-	ns
$t_{outvalid}$	OUTVALID high time	75	-	85	ns
$t_{outvaliddelay}$	time between consecutive output events	320	-	-	ns
$t_{eof}$	EOF high time	35	-	45	ns
$t_{eofdata}$	Output data valid after EOF	-	-	35	ns
$t_{wd\_trig}$	WD_TRIG high time	35	-	45	ns
$t_{wd\_trigdata}$	Output data valid after WD_TRIG	-	-	35	ns
$t_{syncdata}$	Output data valid after SYNC0/1	-	-	25	ns
$t_{oe\_extdata}$	OE_EXT to data low	0	-	15	ns
$t_{bidirdelay}$	time between consecutive input or output events	440	-	-	ns

## 12.5 Host Interface PDI

The Host Interface PDI is used for systems with a host controller that use either a HBI or SPI chip-level host interface.

The values in the [PDI Configuration Register](#) and the [Extended PDI Configuration Register](#) reflect the value from EEPROM. The value in the [PDI Configuration Register](#) is used for Host Interface modes to configure the HBI. The value in the [Extended PDI Configuration Register](#) is used if GPIOs are enabled (SPI w/GPIO).

The [PDI Configuration Register](#) and [Extended PDI Configuration Register](#) are initialized from the contents of the EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.



## 12.6 GPIOs

The EtherCAT Core provides 16 General Purpose Inputs (**GPI[15:0]**) and 16 General Purpose Outputs (**GPO[15:0]**) The [General Purpose Output Register](#) is used to control the output value. The [General Purpose Input Register](#) is used to read the input value.

**Note:** When GPIOs are not available due to chip configuration, the [General Purpose Output Register](#) remains R/W, but has no effect. When GPIOs are not available due to chip configuration, the [General Purpose Input Register](#) will return zeros.

Each 2-bit pair is configurable as input, push-pull output or open-drain output. The direction and buffer type are determined by the [Extended PDI Configuration Register](#). Bits 7:0 control the direction of the pairs (bit 0 for GPIO[1:0], bit 1 for GPIO[3:2], etc.). A value of 1 selects the output direction. Bits 15:8 control the output type (bit 8 for GPIO[1:0], bit 9 for GPIO[3:2], etc.). A value of 1 selects the open-drain. The [Extended PDI Configuration Register](#) is initialized from the contents of the EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** The [Extended PDI Configuration Register](#) is also used for the Digital I/O PDI direction. However, GPIOs are not used during Digital I/O mode.

## 12.7 User RAM

A 128 byte user RAM is located at [0F80h-0FFFh](#). The default values within this RAM are undefined for all addresses.

## 12.8 EEPROM Configurable Registers

The following registers are configurable via EEPROM. Refer to the corresponding register definition for details on each bit function.

**Note:** Reserved bits must be written as 0 unless otherwise noted.

**TABLE 12-3: ETHERCAT CORE EEPROM CONFIGURABLE REGISTERS**

Register	Bits	EEPROM Word / [Bits]
<a href="#">PDI Control Register</a> (0140h)	[7:0] <a href="#">Process Data Interface</a>	0 / [7:0]
<a href="#">ESC Configuration Register</a> (0141h)	[7] (unused)	0 / [15]
	[6] <a href="#">Enhanced Link Port 2</a>	0 / [14]
	[5] <a href="#">Enhanced Link Port 1</a>	0 / [13]
	[4] <a href="#">Enhanced Link Port 0</a>	0 / [12]
	[3] <a href="#">Distributed Clocks Latch In Unit</a> <b>Note:</b> Bit 3 is NOT set by EEPROM	-
	[2] <a href="#">Distributed Clocks SYNC Out Unit</a> <b>Note:</b> Bit 2 is NOT set by EEPROM	-
	[1] <a href="#">Enhanced Link Detection All Ports</a>	0 / [9]
	[0] <a href="#">Device Emulation</a> (control of <a href="#">AL Status Register</a> )	0 / [8]

**TABLE 12-3: ETHERCAT CORE EEPROM CONFIGURABLE REGISTERS**

Register	Bits	EEPROM Word / [Bits]
PDI Configuration Register (0150h) Digital I/O Mode	[7:6] Output Data Sample Selection	1 / [7:6]
	[5:4] Input Data Sample Selection	1 / [5:4]
	[3] Watchdog Behavior	1 / [3]
	[2] Unidirectional/Bidirectional Mode	1 / [2]
	[1] OUTVALID Mode	1 / [1]
	[0] OUTVALID Polarity	1 / [0]
PDI Configuration Register (0150h) HBI Mode	[7] HBI ALE Qualification	1 / [7]
	[6] HBI Read/Write Mode	1 / [6]
	[5] HBI Chip Select Polarity	1 / [5]
	[4] HBI Read, Read/Write Polarity	1 / [4]
	[3] HBI Write, Enable Polarity	1 / [3]
	[2] HBI ALE Polarity	1 / [2]
	[1:0] RESERVED (unused)	1 / [1:0]
Sync/Latch PDI Configuration Register (0151h)	[7] SYNC1 Map	1 / [15]
	[6] SYNC1/LATCH1 Configuration	1 / [14]
	[5:4] SYNC1 Output Driver/Polarity	1 / [13:12]
	[3] SYNC0 Map	1 / [11]
	[2] SYNC0/LATCH0 Configuration	1 / [10]
[1:0] SYNC0 Output Driver/Polarity	1 / [9:8]	
Pulse Length of SyncSignals Register (0982h-0983h)	[15:0] Pulse length of SyncSignals	2 / [15:0]
Extended PDI Configuration Register (0152h-0153h) Digital I/O Mode	[15:8] RESERVED	3 / [15:8]
	[7:0] I/O 15-0 Direction	3 / [7:0]
Extended PDI Configuration Register (0152h-0153h) SPI Mode	[15:8] I/O 15-0 Buffer Type	3 / [15:8]
	[7:0] I/O 15-0 Direction	3 / [7:0]
Configured Station Alias Register (0012h-0013h)	[15:0] Configured Station Alias Address	4 / [15:0]
MII Management Control/Status Register (0510h-0511h)	[2] MI Link Detection	5 / [15]
ASIC Configuration Register (0142h-0143h)	[15] MI Link Detection	
	[14:8] RESERVED	5 / [14:8]
	[7] MI Write Gigabit Register 9 Enable	5 / [7]
	[6:0] RESERVED	5 / [6:0]
RESERVED Register (0144h-0145h)	[15:0] RESERVED	6 / [15:0]

## 12.9 Port Interfaces

### 12.9.1 PORTS 0 AND 2 (INTERNAL PHY A OR EXTERNAL MII)

Port 0 of the EtherCAT Slave is connected to internal PHY A when `chip_mode_strap[1:0]` is not equal to 11b (2 port mode or 3 port downstream mode). Port 0 is connected to the MII pins when `chip_mode_strap[1:0]` is equal to 11b (3 port upstream mode).

Port 2 of the EtherCAT Slave is connected to internal PHY A when `chip_mode_strap[1:0]` is equal to 11b (3 port upstream mode). Port 2 is connected to the MII pins when `chip_mode_strap[1:0]` is equal to 10b (3 port downstream mode).

## 12.9.1.1 EXTERNAL MII PHY CONNECTION

An external PHY is connected to the MII port as shown in [Figure 12-5](#). The clock source for the Ethernet PHY and the EtherCAT Slave must be the same. A 25 MHz output (**MII\_CLK25**) is provided to be used as the reference clock for the PHY. TX\_CLK from the PHY is not connected since the EtherCAT Slave does not incorporate a TX FIFO. The TX signals from the EtherCAT Slave may be delayed with respect to the CLK25 output by using TX shift compensation so that they align properly as if they were driven by the PHY's TX\_CLK. MII timing is described in [Section 12.9.7, "External PHY Timing"](#).

The Ethernet PHY should be connected to the EtherCAT Slave **RST#** pin so that the PHY is held in reset until the EtherCAT Slave is ready. Otherwise, the far end Link Partner would detect valid link signals from the PHY and would "open" its port assuming that the local EtherCAT Slave was ready.

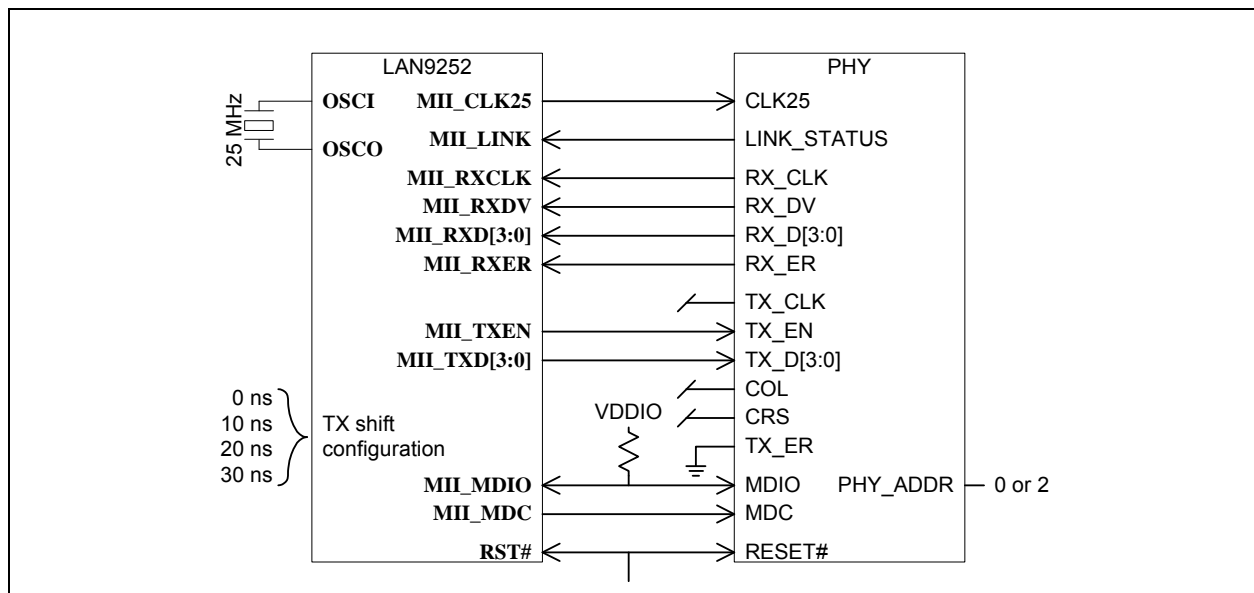
The **MII\_MDC** and **MII\_MDIO** signals are connected between the EtherCAT slave and the PHY. **MII\_MDIO** requires an external pull-up. The management address of the external PHY must be set to 0 when **chip\_mode\_strap[1:0]** is equal to 11b (3 port upstream mode) and to 2 when **chip\_mode\_strap[1:0]** is equal to 10b (3 port downstream mode).

LINK\_STATUS from the PHY is an LED output which indicates that a 100 Mbit/s, Full Duplex link is active. The polarity of the **MII\_LINK** input of the EtherCAT slave is configurable.

The COL and CRS outputs from the PHY are not connected since EtherCAT operates in full-duplex mode.

The TX\_ER input to the PHY is tied to system ground since the EtherCAT Slave never generates transmit errors.

**FIGURE 12-5: ETHERCAT EXTERNAL PHY CONNECTION**



## 12.9.1.2 BACK-TO-BACK CONNECTION

Two EtherCAT Slave devices can be connected using a back-to-back MII connection as shown in [Figure 12-6](#). One device is placed in 3 port upstream mode and the other in 3 port downstream mode.

The clock sources of each EtherCAT Slave may be different. The 25 MHz output (**MII\_CLK25**) is provided to be used as the **RX\_CLK** input to the other device. The TX signals from each EtherCAT Slave may be delayed with respect to the CLK25 output by using TX shift compensation so that they align properly to meet the RX timing requirement of the other device. Back-to-back MII timing is described in [Section 12.9.7, "External PHY Timing"](#).

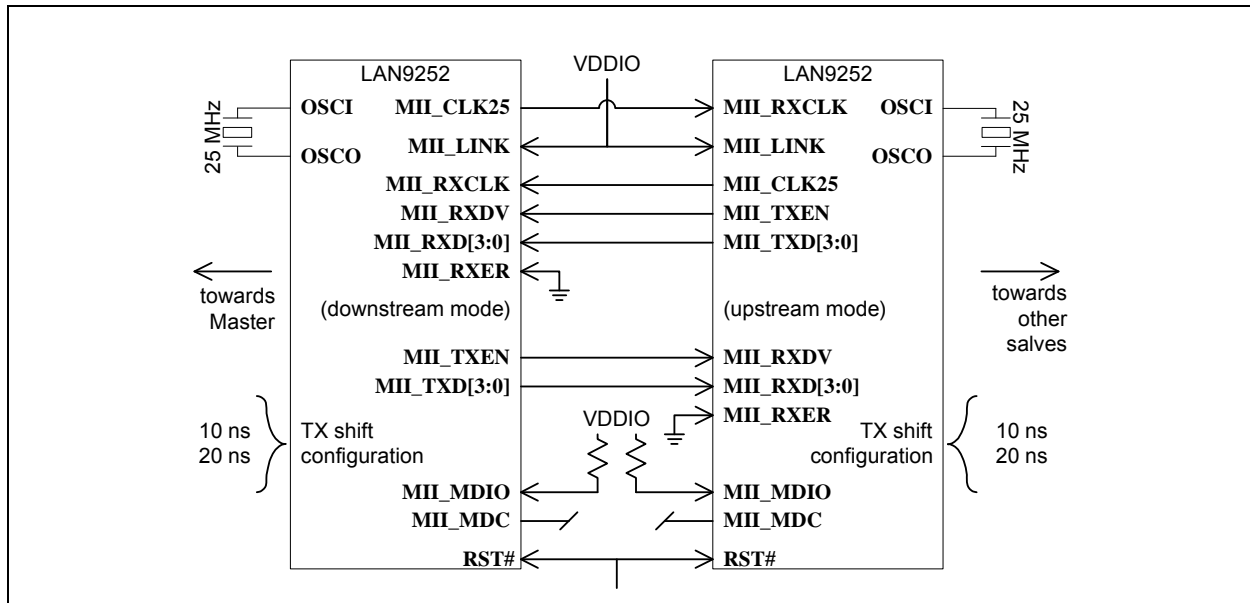
The **MII\_RXER** signals are not used since the EtherCAT Slaves never generate errors.

The **MII\_MDIO** and **MII\_MDC** signals are not used since neither device contains a PHY register set. The **MII\_MDIO** pins require (separate) pull-ups so that a high value is returned when PHY register reads are attempted.

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**MII\_LINK** may be tied active, if the two EtherCAT slaves are released from reset at about the same time. Otherwise, **MII\_LINK** can be used to indicate to the partner that the device is not ready.

**FIGURE 12-6: ETHERCAT BACK-TO-BACK MII CONNECTION**



## 12.9.1.3 2 PORT OPERATION

When configured for two port mode (`chip_mode_strap[1:0]` equal to 00b), port 2 is disabled. The port status is also shown in the [Port 2 Configuration](#) bits of the [Port Descriptor Register](#) and is set to a 01b (Not configured) when the device is configured for two port operation.

## 12.9.2 PORT 1 (INTERNAL PHY B)

Port 1 of the EtherCAT core is always connected to internal PHY B.

## 12.9.3 PHY CONFIGURATION

By default, the internal PHYs are configured for 100Mbps, full-duplex operation. Auto-Negotiation is enable for 100BASE-TX mode and disable for 100BASE-FX mode. The EtherCAT Core will also check and update the configuration if necessary.

By default, the external PHY is configured for 100Mbps, full-duplex operation with Auto-Negotiation enabled. The EtherCAT Core will check and update the configuration if necessary.

## 12.9.4 PHY LINK STATUS

The link status originates from the PHY's link signal (internal or external). The EtherCAT Core also checks the PHY status to determine a proper link. By cyclically polling the PHYs, it checks that Auto-negotiation registers are configure properly, if a link is established, if Auto-Negotiation has finished successfully and if the link partner also used Auto-Negotiation.

Link checking through the MII Management Interface (MI) is enabled via EEPROM and reflected in the [MII Management Control/Status Register](#).

**Note:** MI link detection is disabled until the device is successfully configured from the EEPROM.

The EEPROM setting for MI link detection is only taken at the first EEPROM loading after power-on or reset. Changing the EEPROM and manually reloading it will not affect the MI link detection enable status, even if the EEPROM could not be read initially.

As shown in [Table 12-3, "EtherCAT Core EEPROM Configurable Registers"](#), bit 7 of the [ASIC Configuration Register](#) is used to enable writes to PHY register 9 for PHYs which use this register per IEEE 802.3.

## 12.9.4.1 MI LINK DETECTION AND CONFIGURATION STATE MACHINE

The MI Link Detection and Configuration state machine operates as follows:

- Check that auto-negotiation is enabled
- Check that only 100BASE-X full-duplex is advertised
- Check that 1000BASE-T is not advertised
- Check that auto-negotiation is completed
- Check that link partner is 100BASE-X full-duplex
- Otherwise, set the registers as needed and restart auto-negotiation

## 12.9.5 ENHANCED LINK DETECTION

The EtherCAT Core supports the enhanced link detection feature with the enable is controlled by the EEPROM. With this, the EtherCAT Core will disconnect a link if at least 32 RX errors (RX\_ER) occur in a fixed interval of time (~10 us). Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

## 12.9.6 100BASE-FX SUPPORT

Since 100BASE-FX operation does not provide support for Auto-Negotiation, special consideration is required for MI and Enhanced link detection operation.

### **MII LINK DETECTION**

When any port is set for 100BASE-FX operation, MI link detection must be disabled by maintaining bit 2 of the MII Management Control/Status Register low.

### **ENHANCED LINK DETECTION**

Enhanced link detection may still be enabled. If enhanced link detection detects an error condition, it will still attempt to restart Auto-Negotiation. Since this would have no effect, the internal PHY is also reset.

A system that uses an external 100BASE-FX PHY must implement the logic described in the Enhanced FX Link Detection section of the Beckhoff PHY Selection guide to detect the restart Auto-Negotiation command and reset the external PHY and reset / disable the external transceiver.

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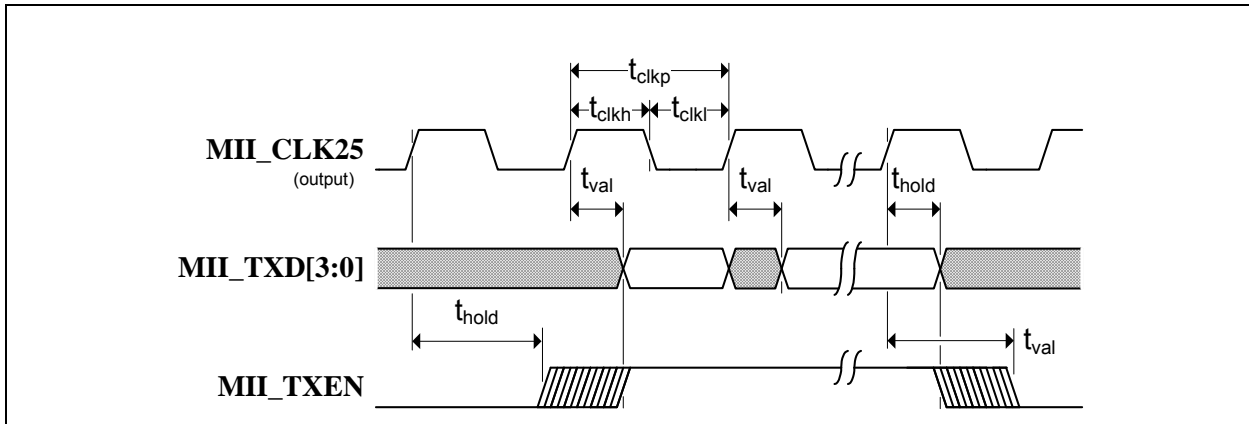
## 12.9.7 EXTERNAL PHY TIMING

Since the EtherCAT Core does not use the PHY transmit clock, proper timing must be ensured based on the common 25 MHz reference clock (which is output to the external PHY via the **MII\_CLK25** pin). To aid in this, the EtherCAT Core has the TX shift feature enabled. This feature can delay the generation of the transmit signals from the EtherCAT Core by 0ns, 10ns, 20ns or 30ns. This value is manually set using `tx_shift_strap[1:0]`.

### 12.9.7.1 MII Connection Timing

The MII interface TX and RX timing is as follows:

**FIGURE 12-7: MII TX TIMING**



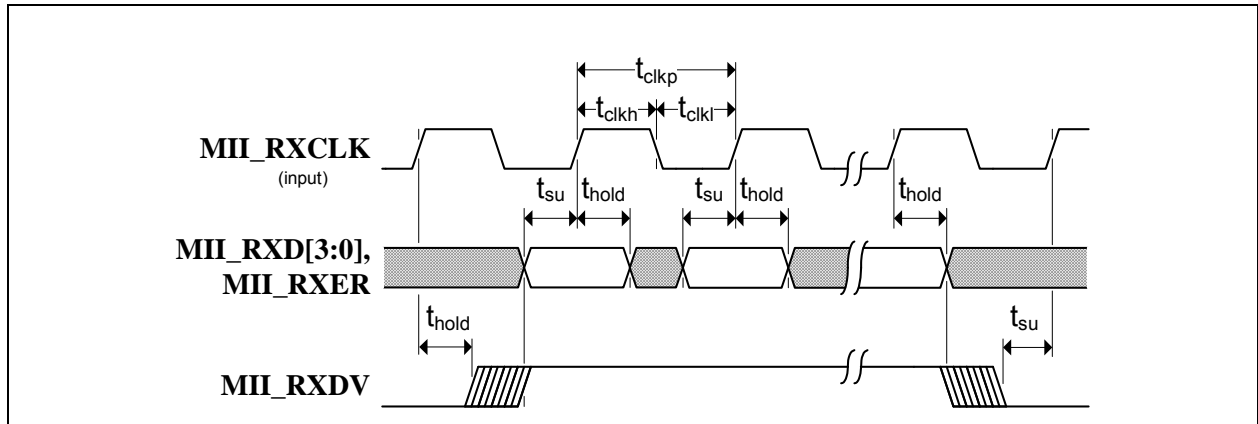
**TABLE 12-4: MII TX TIMING VALUES**

Symbol	Description	Min	Max	Units	Notes
$t_{clkp}$	<b>MII_CLK25</b> period	40	-	ns	
$t_{clkh}$	<b>MII_CLK25</b> high time	$t_{clkp} * 0.45$	$t_{clkp} * 0.55$	ns	
$t_{clkl}$	<b>MII_CLK25</b> low time	$t_{clkp} * 0.45$	$t_{clkp} * 0.55$	ns	
$t_{val}$	<b>MII_TXD[3:0]</b> , <b>MII_TXEN</b> output valid from rising edge of <b>MII_CLK25</b> <a href="#">Note 2</a>	-	10.0	ns	<a href="#">Note 1</a>
$t_{hold}$	<b>MII_TXD[3:0]</b> , <b>MII_TXEN</b> output hold from rising edge of <b>MII_CLK25</b> <a href="#">Note 2</a>	0	-	ns	<a href="#">Note 1</a>

**Note 1:** Timing is designed for a system load between 10 pF and 25 pF.

**Note 2:** Assumes TX shift value of 2, add 10 ns for each increment of TX shift (shift values of 3, 0, and 1 in order).

**FIGURE 12-8: MII RX TIMING**



**TABLE 12-5: MII RX TIMING VALUES**

Symbol	Description	Min	Max	Units	Notes
$t_{clkp}$	MII_RXCLK period	40	-	ns	
$t_{clkh}$	MII_RXCLK high time	$t_{clkp} * 0.4$	$t_{clkp} * 0.6$	ns	
$t_{clkl}$	MII_RXCLK low time	$t_{clkp} * 0.4$	$t_{clkp} * 0.6$	ns	
$t_{su}$	MII_RXD[3:0], MII_RXER, MII_RXDV setup time to rising edge of MII_RXCLK	5.0	-	ns	Note 3
$t_{hold}$	MII_RXD[3:0], MII_RXER, MII_RXDV hold time after rising edge of MII_RXCLK	6.0	-	ns	Note 3

**Note 3:** Timing is designed for a system load between 10 pF and 25 pF.

### 12.9.7.2 Back-to-Back MII Connection Timing

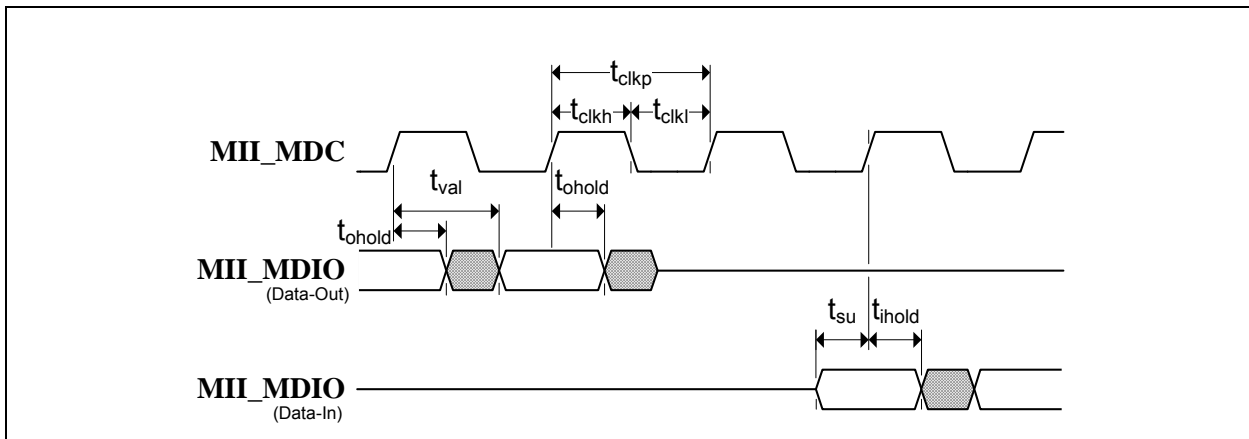
With the previously listed MII TX and RX timings, back-to-back connections should use a TX shift value of 3 or 0.

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## 12.9.7.3 Management Interface Timing

The MII\_MDIO and MII\_MDC timing is follows:

**FIGURE 12-9: MANAGEMENT ACCESS TIMING**



**TABLE 12-6: MANAGEMENT ACCESS TIMING VALUES**

Symbol	Description	Min	Max	Units	Notes
$t_{clkp}$	MII_MDC period	400	-	ns	
$t_{clkh}$	MII_MDC high time	180 (90%)	-	ns	
$t_{clkl}$	MII_MDC low time	180 (90%)	-	ns	
$t_{val}$	MII_MDIO output valid from rising edge of MII_MDC	-	250	ns	
$t_{ohold}$	MII_MDIO output hold from rising edge of MII_MDC	150	-	ns	
$t_{su}$	MII_MDIO input setup time to rising edge of MII_MDC	70	-	ns	
$t_{ihold}$	MII_MDIO input hold time after rising edge of MII_MDC	0	-	ns	

## 12.10 LEDs

The device includes one run LED (**RUNLED**) and a link / activity LED per port (**LINKACTLED[0:2]**). The LED pin polarity is determined based on the corresponding LED polarity strap. The pin outputs are open drain or open source.

**Note:** The LED pins for Port 0 and Port 2 are not swapped based on the chip mode.

The EtherCAT Core configuration provides for direct control of the RUN LED via the [RUN LED Override Register](#).

All LED outputs may be disabled (un-driven) by setting the LED\_DIS bit in the [Power Management Control Register \(PMT\\_CTRL\)](#).

## 12.11 EtherCAT CSR and Process Data RAM Access

The EtherCAT CSRs provide register level access to the various parameters of the EtherCAT Core. EtherCAT related registers can be classified into two main categories based upon their method of access: direct and indirect.

The directly accessible EtherCAT registers are part of the main system CSRs and are detailed in [Section 12.13, "EtherCAT CSR and Process Data RAM Access Registers \(Directly Addressable\)," on page 214](#). These registers provide data/command registers (for access to the indirect EtherCAT Core registers).

The indirectly accessible EtherCAT Core registers reside within the EtherCAT Core and must be accessed indirectly via the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#) and [EtherCAT CSR Interface Command Register \(ECAT\\_CSR\\_CMD\)](#). The indirectly accessible EtherCAT Core CSRs provide full access to the many configurable parameters of the EtherCAT Core. The indirectly accessible EtherCAT Core CSRs are accessed at address 0h through 0FFFh and are detailed in [Section 12.14, "EtherCAT Core CSR Registers \(Indirectly Addressable\)," on page 223](#).



The EtherCAT Core Process Data RAM can be accessed indirectly via the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#) and [EtherCAT CSR Interface Command Register \(ECAT\\_CSR\\_CMD\)](#), starting at 1000h. The EtherCAT Core Process Data RAM can also be accessed more efficiently using the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#) and [EtherCAT Process RAM Write Data FIFO \(ECAT\\_PRAM\\_WR\\_DATA\)](#). This method provides for multiple DWORDS to be transferred via a FIFO mechanism using a single command and fewer status reads.

## 12.11.1 ETHERCAT CSR READS

To perform a read of an individual EtherCAT Core register, the read cycle must be initiated by performing a single write to the [EtherCAT CSR Interface Command Register \(ECAT\\_CSR\\_CMD\)](#) with the [CSR Busy \(CSR\\_BUSY\)](#) bit set, the [CSR Address \(CSR\\_ADDR\)](#) field set to the desired register address, the [Read/Write \(R\\_nW\)](#) bit set and the [CSR Size \(CSR\\_SIZE\)](#) field set to the desired size.

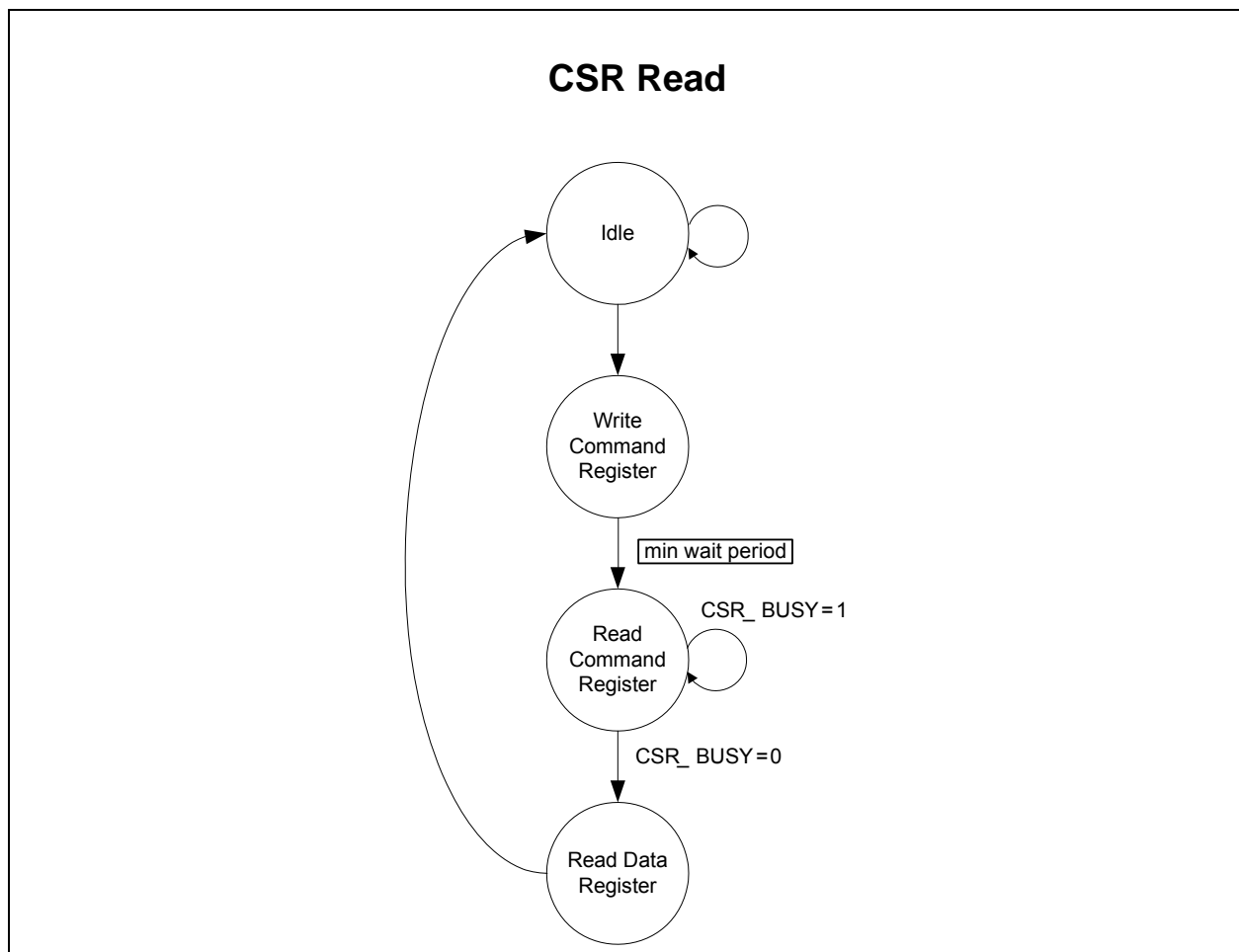
Valid data is available for reading when the [CSR Busy \(CSR\\_BUSY\)](#) bit is cleared, indicating that the data can be read from the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#).

Valid data is always aligned into the lowest bits of the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#).

**Note:** All bytes of the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#) are updated regardless of the value of [CSR Size \(CSR\\_SIZE\)](#).

Figure 12-10 illustrates the process required to perform a EtherCAT Core CSR read. Minimum wait periods are required where noted. The minimum wait periods as specified in [Table 5-2, "Read After Write Timing Rules," on page 35](#) are required where noted.

**FIGURE 12-10: ETHERCAT CSR READ ACCESS FLOW DIAGRAM**



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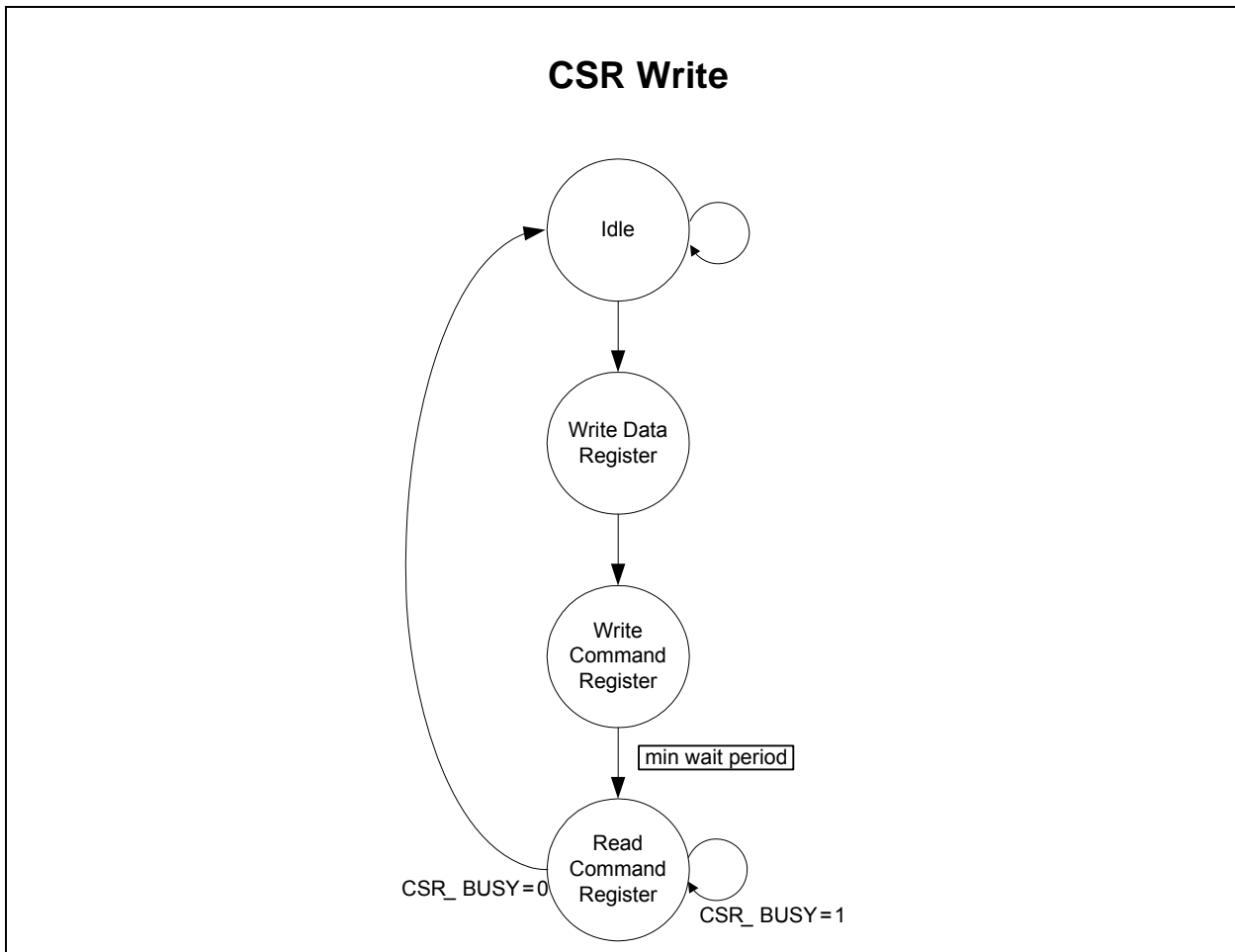
## 12.11.2 ETHERCAT CSR WRITES

To perform a write to an individual EtherCAT Core register, the desired data must first be written into the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#). Valid data is always aligned into the lowest bits of the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#).

The write cycle is initiated by performing a single write to the [EtherCAT CSR Interface Command Register \(ECAT\\_CSR\\_CMD\)](#) with the [CSR Busy \(CSR\\_BUSY\)](#) bit set, the [CSR Address \(CSR\\_ADDR\)](#) field set to the desired register address, the [Read/Write \(R\\_nW\)](#) bit cleared and the [CSR Size \(CSR\\_SIZE\)](#) field set to the desired size. The completion of the write cycle is indicated by the clearing of the [CSR Busy \(CSR\\_BUSY\)](#) bit.

[Figure 12-11](#) illustrates the process required to perform a EtherCAT Core CSR write. Minimum wait periods are required where noted. Minimum wait periods are required where noted. The minimum wait periods as specified in [Table 5-2, "Read After Write Timing Rules,"](#) on page 35 are required where noted.

**FIGURE 12-11: ETHERCAT CSR WRITE ACCESS FLOW DIAGRAM**



## 12.11.3 ETHERCAT PROCESS RAM READS

Process data is transferred from the EtherCAT Core through a 16 deep 32-bit wide FIFO. The FIFO has the base address of 00h, however, it is also accessible at seven additional contiguous memory locations. The Host may access the FIFO at any of these alias port locations, as they all function identically and contain the same data. This alias port addressing is implemented to allow hosts to burst through sequential addresses.

For HBI access, the Process RAM Read Data FIFO may also be accessed using FIFO Direct Selection mode. In this mode, the address input is ignored and all read accesses are directed to the Process RAM Read Data FIFO. See [Section 9.4.3.1, "FIFO Direct Select Access,"](#) on page 68.

To perform a read of the EtherCAT Process RAM, the read cycle is initiated by first writing the [EtherCAT Process RAM Read Address and Length Register \(ECAT\\_PRAM\\_RD\\_ADDR\\_LEN\)](#) with the starting byte address and length (in bytes) of the desired transfer followed by a write to the [EtherCAT Process RAM Read Command Register \(ECAT\\_PRAM\\_RD\\_CMD\)](#) with the [PRAM Read Busy \(PRAM\\_READ\\_BUSY\)](#) bit set.

**Note:** The starting byte address and length must be programmed with valid values such that all transfers are within the bounds of the Process RAM address range of 1000h to 1FFFh.

Valid data, as indicated by the [PRAM Read Data Available \(PRAM\\_READ\\_AVAIL\)](#) bit in the [EtherCAT Process RAM Read Command Register \(ECAT\\_PRAM\\_RD\\_CMD\)](#) is read from the FIFO through the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#). The [PRAM Read Data Available Count \(PRAM\\_READ\\_AVAIL\\_CNT\)](#) field indicates how many reads can be performed without needing to check the status again. Following the final read of the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#), the [PRAM Read Busy \(PRAM\\_READ\\_BUSY\)](#) self-clears.

**Note:** The final read of the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#) implies that all four bytes have been read, even if not all bytes are required.

As the data is transferred from the EtherCAT Core into the FIFO the [PRAM Read Length \(PRAM\\_READ\\_LEN\)](#) and [PRAM Read Address \(PRAM\\_READ\\_ADDR\)](#) are updated to show the progress.

Based on the starting address, the valid bytes in the first FIFO read are as follows:

**TABLE 12-7: ETHERCAT PROCESS RAM VALID FIRST READ BYTES**

Starting Address[1:0]	
00b	bytes 3, 2, 1 and 0
01b	bytes 3, 2 and 1
10b	bytes 3 and 2
11b	byte 3

Based on the starting address and length, the valid bytes in the last FIFO read are as follows:

**TABLE 12-8: ETHERCAT PROCESS RAM VALID LAST READ BYTES**

Starting Address[1:0]	Starting Length[1:0]			
	01b (e.g. 5, 9, etc.)	10b (e.g. 6, 10, etc.)	11b (e.g. 7, 11, etc.)	00b (e.g. 8, 12, etc.)
00b	byte 0	bytes 1 and 0	bytes 2, 1 and 0	bytes 3, 2, 1 and 0
01b	bytes 1 and 0	bytes 2, 1 and 0	bytes 3, 2, 1 and 0	byte 0
10b	bytes 2, 1 and 0	bytes 3, 2, 1 and 0	byte 0	bytes 1 and 0
11b	bytes 3, 2, 1 and 0	byte 0	bytes 1 and 0	bytes 2, 1 and 0

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If the initial length is 4 bytes or less and all bytes fit into one read, the valid bytes in the only FIFO read are as follows:

**TABLE 12-9: ETHERCAT PROCESS RAM VALID BYTES ONE READ**

Starting Address[1:0]	Starting Length			
	4	1	2	3
00b	bytes 3, 2, 1 and 0	byte 0	bytes 1 and 0	bytes 2, 1 and 0
01b	na	byte 1	bytes 2 and 1	bytes 3, 2 and 1
10b	na	byte 2	bytes 3 and 2	na
11b	na	byte 3	na	na

## 12.11.3.1 Aborting a Read

If necessary, a read command can be aborted by setting the [PRAM Read Abort \(PRAM\\_READ\\_ABORT\)](#) bit in the [EtherCAT Process RAM Read Command Register \(ECAT\\_PRAM\\_RD\\_CMD\)](#).

## 12.11.4 ETHERCAT PROCESS RAM WRITES

Process data is transferred to the EtherCAT Core through a 16 deep 32-bit wide FIFO. The FIFO has the base address of 20h, however, it is also accessible at seven additional contiguous memory locations. The Host may access the FIFO at any of these alias port locations, as they all function identically and contain the same data. This alias port addressing is implemented to allow hosts to burst through sequential addresses.

For HBI access, the Process RAM Write Data FIFO may also be accessed using FIFO Direct Selection mode. In this mode, the address input is ignored and all write accesses are directed to the Process RAM Write Data FIFO. See [Section 9.4.3.1, "FIFO Direct Select Access,"](#) on page 68.

To perform a write to the EtherCAT Process RAM, the write cycle is initiated by first writing the [EtherCAT Process RAM Write Address and Length Register \(ECAT\\_PRAM\\_WR\\_ADDR\\_LEN\)](#) with the starting byte address and length (in bytes) of the desired transfer followed by a write to the [EtherCAT Process RAM Write Command Register \(ECAT\\_PRAM\\_WR\\_CMD\)](#) with the [PRAM Write Busy \(PRAM\\_WRITE\\_BUSY\)](#) bit set.

**Note:** The starting byte address and length must be programmed with valid values such that all transfers are within the bounds of the Process RAM address range of 1000h to 1FFFh.

Data is transferred into the EtherCAT Core through a 16 deep 32-bit wide FIFO. The host may write data to the FIFO through the [EtherCAT Process RAM Write Data FIFO \(ECAT\\_PRAM\\_WR\\_DATA\)](#) when space is available as indicated by the [PRAM Write Space Available \(PRAM\\_WRITE\\_AVAIL\)](#) bit in the [EtherCAT Process RAM Write Command Register \(ECAT\\_PRAM\\_WR\\_CMD\)](#). The [PRAM Write Space Available Count \(PRAM\\_WRITE\\_AVAIL\\_CNT\)](#) field indicates how many writes can be performed without needing to check the status again. Following the final write of the data into the EtherCAT Core, the [PRAM Write Busy \(PRAM\\_WRITE\\_BUSY\)](#) self-clears.

**Note:** The final write of the [EtherCAT Process RAM Write Data FIFO \(ECAT\\_PRAM\\_WR\\_DATA\)](#) implies that all four bytes have been written, even if not all bytes are required.

As the data is transferred to the EtherCAT Core from the FIFO the [PRAM Write Length \(PRAM\\_WRITE\\_LEN\)](#) and [PRAM Write Address \(PRAM\\_WRITE\\_ADDR\)](#) are updated to show the progress.

Based on the starting address, the valid bytes in the first FIFO write are as follows:

**TABLE 12-10: ETHERCAT PROCESS RAM VALID FIRST WRITE BYTES**

Starting Address[1:0]	
00b	bytes 3, 2, 1 and 0
01b	bytes 3, 2 and 1
10b	bytes 3 and 2
11b	byte 3

Based on the starting address and length, the valid bytes in the last FIFO write are as follows:

**TABLE 12-11: ETHERCAT PROCESS RAM VALID LAST WRITE BYTES**

Starting address[1:0]	Starting Length[1:0]			
	01b (e.g. 5, 9, etc.)	10b (e.g. 6, 10, etc.)	11b (e.g. 7, 11, etc.)	00b (e.g. 8, 12, etc.)
00b	byte 0	bytes 1 and 0	bytes 2, 1 and 0	bytes 3, 2, 1 and 0
01b	bytes 1 and 0	bytes 2, 1 and 0	bytes 3, 2, 1 and 0	byte 0
10b	bytes 2, 1 and 0	bytes 3, 2, 1 and 0	byte 0	bytes 1 and 0
11b	bytes 3, 2, 1 and 0	byte 0	bytes 1 and 0	bytes 2, 1 and 0

If the initial length is 4 bytes or less and all bytes fit into one write, the valid bytes in the only FIFO write are as follows:

**TABLE 12-12: ETHERCAT PROCESS RAM VALID BYTES ONE WRITE**

starting address[1:0]	Starting Length			
	4	1	2	3
00b	bytes 3, 2, 1 and 0	byte 0	bytes 1 and 0	bytes 2, 1 and 0
01b	na	byte 1	bytes 2 and 1	bytes 3, 2 and 1
10b	na	byte 2	bytes 3 and 2	na
11b	na	byte 3	na	na

#### 12.11.4.1 Aborting a Write

If necessary, a write command can be aborted by setting the [PRAM Write Abort \(PRAM\\_WRITE\\_ABORT\)](#) bit in the [EtherCAT Process RAM Write Command Register \(ECAT\\_PRAM\\_WR\\_CMD\)](#).

## 12.12 EtherCAT Reset

After writing 0x52 (R), 0x45 (E) and 0x53 (S) into the [ESC Reset ECAT Register](#) with 3 consecutive frames or after writing 0x52 (R), 0x45 (E) and 0x53 (S) into the [ESC Reset PDI Register](#) with 3 consecutive writes, a device reset (and optional system reset) will occur, as defined in [Section 6.2.1.3, "EtherCAT System Reset," on page 40](#).

**Note:** It is likely that the last frame of the sequence will not return to the master (depending on the topology), because the links to and from the slave which is reset will go down.

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## 12.13 EtherCAT CSR and Process Data RAM Access Registers (Directly Addressable)

This section details the directly addressable System CSRs, outside of the EtherCAT Core, which are related to the EtherCAT Core. For information on how to access EtherCAT registers, refer to [Section 12.11, "EtherCAT CSR and Process Data RAM Access,"](#) on page 208. The EtherCAT Core registers are detailed in [Section 12.14, "EtherCAT Core CSR Registers \(Indirectly Addressable\),"](#) on page 223.

**TABLE 12-13: ETHERCAT PROCESS RAM AND CSR ACCESS REGISTERS**

Address	Register Name (Symbol)
000h-01Ch	EtherCAT Process RAM Read Data FIFO (ECAT_PRAM_RD_DATA)
020h-03Ch	EtherCAT Process RAM Write Data FIFO (ECAT_PRAM_WR_DATA)
300h	EtherCAT CSR Interface Data Register (ECAT_CSR_DATA)
304h	EtherCAT CSR Interface Command Register (ECAT_CSR_CMD)
308h	EtherCAT Process RAM Read Address and Length Register (ECAT_PRAM_RD_ADDR_LEN)
30Ch	EtherCAT Process RAM Read Command Register (ECAT_PRAM_RD_CMD)
310h	EtherCAT Process RAM Write Address and Length Register (ECAT_PRAM_WR_ADDR_LEN)
314h	EtherCAT Process RAM Write Command Register (ECAT_PRAM_WR_CMD)

## 12.13.1 ETHERCAT PROCESS RAM READ DATA FIFO (ECAT\_PRAM\_RD\_DATA)

Offset: 000h-01Ch      Size: 32 bits

This read only register is used in conjunction with the [EtherCAT Process RAM Read Command Register \(ECAT\\_PRAM\\_RD\\_CMD\)](#) and the [EtherCAT Process RAM Read Address and Length Register \(ECAT\\_PRAM\\_RD\\_ADDR\\_LEN\)](#) to perform read operations of the EtherCAT Core Process RAM.

Data read from this register is only valid if the [PRAM Read Data Available \(PRAM\\_READ\\_AVAIL\)](#) bit in the [EtherCAT Process RAM Read Command Register \(ECAT\\_PRAM\\_RD\\_CMD\)](#) is a 1. The host should not read this register unless there is valid data available.

Bits	Description	Type	Default
31:0	<b>EtherCAT Process RAM Read Data (PRAM_RD_DATA)</b> This field contains the value read from the EtherCAT Core Process RAM. <b>Note:</b> Some bytes maybe invalid based on the starting address and transfer length.	RO	-

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## 12.13.2 ETHERCAT PROCESS RAM WRITE DATA FIFO (ECAT\_PRAM\_WR\_DATA)

Offset: [020h-03Ch](#) Size: 32 bits

This write only register is used in conjunction with the [EtherCAT Process RAM Write Command Register \(ECAT\\_PRAM\\_WR\\_CMD\)](#) and the [EtherCAT Process RAM Write Address and Length Register \(ECAT\\_PRAM\\_WR\\_ADDR\\_LEN\)](#) to perform write operations to the EtherCAT Core Process RAM.

The host should not write this register unless there is available space as indicated by the [PRAM Write Space Available \(PRAM\\_WRITE\\_AVAIL\)](#) bit in the [EtherCAT Process RAM Write Command Register \(ECAT\\_PRAM\\_WR\\_CMD\)](#).

Bits	Description	Type	Default
31:0	<b>EtherCAT Process RAM Write Data (PRAM_WR_DATA)</b> This field contains the value written to the EtherCAT Core Process RAM. <b>Note:</b> Some bytes maybe invalid based on the starting address and transfer length.	WO	-



## 12.13.3 ETHERCAT CSR INTERFACE DATA REGISTER (ECAT\_CSR\_DATA)

Offset: 300h      Size: 32 bits

This read/write register is used in conjunction with the [EtherCAT CSR Interface Command Register \(ECAT\\_CSR\\_CMD\)](#) to perform read and write operations with the EtherCAT Core CSRs.

Bits	Description	Type	Default
31:0	<p><b>EtherCAT CSR Data (CSR_DATA)</b>            This field contains the value read from or written to the EtherCAT Core CSR. The EtherCAT Core CSR is selected via the <a href="#">CSR Address (CSR_ADDR)</a> bits of the <a href="#">EtherCAT CSR Interface Command Register (ECAT_CSR_CMD)</a>.</p> <p>Valid data is always written to or read from the lower bits of this field. The H/W handles any required byte alignment.</p> <p>Upon a read, the value returned depends on the <a href="#">Read/Write (R_nW)</a> bit in the <a href="#">EtherCAT CSR Interface Command Register (ECAT_CSR_CMD)</a>. If <a href="#">Read/Write (R_nW)</a> is set, the data is from the EtherCAT Core. If <a href="#">Read/Write (R_nW)</a> is cleared, the data is the value that was last written into this register.</p>	R/W	00000000h

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## 12.13.4 ETHERCAT CSR INTERFACE COMMAND REGISTER (ECAT\_CSR\_CMD)

Offset: 304h Size: 32 bits

This read/write register is used in conjunction with the [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#) to perform read and write operations with the EtherCAT Core CSRs.

Bits	Description	Type	Default
31	<b>CSR Busy (CSR_BUSY)</b> When a 1 is written to this bit, the read or write operation (as determined by the R_nW bit) is performed to the specified EtherCAT Core CSR in <a href="#">CSR Address (CSR_ADDR)</a> .  This bit will remain set until the operation is complete, at which time the bit will self-clear. In the case of a read, the clearing of this bit indicates to the Host that valid data can be read from the <a href="#">EtherCAT CSR Interface Data Register (ECAT_CSR_DATA)</a> .  Writing a 0 to this bit has no affect.  The host should not modify the ETHERCAT_CSR_CMD and ETHERCAT_CSR_DATA registers unless this bit is a 0.	R/W SC	0b
30	<b>Read/Write (R_nW)</b> This bit determines whether a read or write operation is performed by the Host to the specified EtherCAT Core CSR.  <b>0: Write</b> <b>1: Read</b>	R/W	0b
29:19	<b>RESERVED</b>	RO	-
18:16	<b>CSR Size (CSR_SIZE)</b> This field specifies the size of the EtherCAT Core CSR in bytes.  Valid values are 1, 2 and 4. The host should not use invalid values. <a href="#">Note 4</a> .	R/W	0h
15:0	<b>CSR Address (CSR_ADDR)</b> This field selects the EtherCAT Core CSR that will be accessed with a read or write operation. This is a byte address which is the format used to specify the offsets of the EtherCAT Core CSRs. <a href="#">Note 4</a> .	R/W	00h

**Note 4:** WORD and DWORD accesses must be aligned on the proper address boundary according to the following table.

**TABLE 12-14: ETHERCAT CSR ADDRESS VS. SIZE**

CSR_SIZE[2:0]	CSR_ADDR[1:0]
1	00b, 01b, 10b, 11b
2	00b, 10b
4	00b

## 12.13.5 ETHERCAT PROCESS RAM READ ADDRESS AND LENGTH REGISTER (ECAT\_PRAM\_RD\_ADDR\_LEN)

Offset: 308h                      Size: 32 bits

This read/write register is used in conjunction with the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#) and the [EtherCAT Process RAM Read Command Register \(ECAT\\_PRAM\\_RD\\_CMD\)](#) to perform read operations from the EtherCAT Core Process RAM.

**Note:** The starting byte address and length must be programmed with valid values such that all transfers are within the bounds of the Process RAM address range of 1000h to 1FFFh.

Bits	Description	Type	Default
31:16	<p><b>PRAM Read Length (PRAM_READ_LEN)</b> This field indicates the number of bytes to be read from the EtherCAT Core Process RAM. It is decremented as data is read from the EtherCAT Core and placed into the FIFO.</p> <p>The host should not modify this field unless the <a href="#">PRAM Read Busy (PRAM_READ_BUSY)</a> bit is a low.</p>	R/W	0000h
15:0	<p><b>PRAM Read Address (PRAM_READ_ADDR)</b> This field indicates the EtherCAT Core byte address to be read. It is incremented as data is read from the EtherCAT Core and placed into the FIFO.</p> <p><b>Note:</b> The Process RAM starts at address 1000h.</p> <p>The host should not modify this field unless the <a href="#">PRAM Read Busy (PRAM_READ_BUSY)</a> bit is a 0.</p>	R/W	0000h

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## 12.13.6 ETHERCAT PROCESS RAM READ COMMAND REGISTER (ECAT\_PRAM\_RD\_CMD)

Offset: 30Ch Size: 32 bits

This read/write register is used in conjunction with the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#) and the [EtherCAT Process RAM Read Address and Length Register \(ECAT\\_PRAM\\_RD\\_ADDR\\_LEN\)](#) to perform read operations from the EtherCAT Core Process RAM.

Bits	Description	Type	Default
31	<b>PRAM Read Busy (PRAM_READ_BUSY)</b> When a 1 is written to this bit, the read operation is started beginning at the EtherCAT Core Process RAM location specified in <a href="#">PRAM Read Address (PRAM_READ_ADDR)</a> for the length specified in <a href="#">PRAM Read Length (PRAM_READ_LEN)</a> . This bit will remain set until the entire read operation is complete, at which time the bit will self-clear.  Writing a 0 to this bit has no affect.	R/W SC	0b
30	<b>PRAM Read Abort (PRAM_READ_ABORT)</b> Writing a 1 to this bit will cause the read operation in process to be canceled. The <a href="#">PRAM Read Busy (PRAM_READ_BUSY)</a> will be cleared and the Read Data FIFO, along with the status bits, will be reset. This bit will self-clear.  Writing a 0 to this bit has no affect.	R/W SC	0b
29:13	<b>RESERVED</b>	RO	-
12:8	<b>PRAM Read Data Available Count (PRAM_READ_AVAIL_CNT)</b> This field indicates the number of times that the <a href="#">EtherCAT Process RAM Read Data FIFO (ECAT_PRAM_RD_DATA)</a> can be read without further need to check the status.  This field increments as data is read from the EtherCAT Core and placed into the FIFO. This field is decremented when the a entire DWORD of data is read from the <a href="#">EtherCAT Process RAM Read Data FIFO (ECAT_PRAM_RD_DATA)</a> .	RO	00000b
7:1	<b>RESERVED</b>	RO	-
0	<b>PRAM Read Data Available (PRAM_READ_AVAIL)</b> This field indicates that the <a href="#">EtherCAT Process RAM Read Data FIFO (ECAT_PRAM_RD_DATA)</a> has valid data to be read.	RO	0b

## 12.13.7 ETHERCAT PROCESS RAM WRITE ADDRESS AND LENGTH REGISTER (ECAT\_PRAM\_WR\_ADDR\_LEN)

Offset: 310h                      Size: 32 bits

This read/write register is used in conjunction with the [EtherCAT Process RAM Write Data FIFO \(ECAT\\_PRAM\\_WR\\_DATA\)](#) and the [EtherCAT Process RAM Write Command Register \(ECAT\\_PRAM\\_WR\\_CMD\)](#) to perform write operations to the EtherCAT Core Process RAM.

**Note:** The starting byte address and length must be programmed with valid values such that all transfers are within the bounds of the Process RAM address range of 1000h to 1FFFh.

Bits	Description	Type	Default
31:16	<p><b>PRAM Write Length (PRAM_WRITE_LEN)</b> This field indicates the number of bytes to be written to the EtherCAT Core Process RAM. It is decremented as data is written to the EtherCAT Core from the FIFO.</p> <p>The host should not modify this field unless the <a href="#">PRAM Write Busy (PRAM_WRITE_BUSY)</a> bit is a low.</p>	R/W	0000h
15:0	<p><b>PRAM Write Address (PRAM_WRITE_ADDR)</b> This field indicates the EtherCAT Core byte address to be written. It is incremented as data is written to the EtherCAT Core from the FIFO.</p> <p><b>Note:</b> The Process RAM starts at address 1000h.</p> <p>The host should not modify this field unless the <a href="#">PRAM Write Busy (PRAM_WRITE_BUSY)</a> bit is a 0.</p>	R/W	0000h

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## 12.13.8 ETHERCAT PROCESS RAM WRITE COMMAND REGISTER (ECAT\_PRAM\_WR\_CMD)

Offset: 314h Size: 32 bits

This read/write register is used in conjunction with the [EtherCAT Process RAM Write Data FIFO \(ECAT\\_PRAM\\_WR\\_DATA\)](#) and the [EtherCAT Process RAM Write Address and Length Register \(ECAT\\_PRAM\\_WR\\_ADDR\\_LEN\)](#) to perform write operations to the EtherCAT Core Process RAM.

Bits	Description	Type	Default
31	<b>PRAM Write Busy (PRAM_WRITE_BUSY)</b> When a 1 is written to this bit, the write operation is started beginning at the EtherCAT Core Process RAM location specified in <a href="#">PRAM Write Address (PRAM_WRITE_ADDR)</a> for the length specified in <a href="#">PRAM Write Length (PRAM_WRITE_LEN)</a> . This bit will remain set until the entire write operation is complete, at which time the bit will self-clear.  Writing a 0 to this bit has no affect.	R/W SC	0b
30	<b>PRAM Write Abort (PRAM_WRITE_ABORT)</b> Writing a 1 to this bit will cause the write operation in process to be canceled. The <a href="#">PRAM Write Busy (PRAM_WRITE_BUSY)</a> will be cleared and the Write Data FIFO, along with the status bits, will be reset. This bit will self-clear.  Writing a 0 to this bit has no affect.	R/W SC	0b
29:13	<b>RESERVED</b>	RO	-
12:8	<b>PRAM Write Space Available Count (PRAM_WRITE_AVAIL_CNT)</b> This field indicates the number of times that the <a href="#">EtherCAT Process RAM Write Data FIFO (ECAT_PRAM_WR_DATA)</a> can be written without further need to check the status.  This field is decremented when the a entire DWORD of data is written into the <a href="#">EtherCAT Process RAM Write Data FIFO (ECAT_PRAM_WR_DATA)</a> . This field increments as data is read from the FIFO and placed into the EtherCAT Core.	RO	10000b
7:1	<b>RESERVED</b>	RO	-
0	<b>PRAM Write Space Available (PRAM_WRITE_AVAIL)</b> This field indicates that the <a href="#">EtherCAT Process RAM Write Data FIFO (ECAT_PRAM_WR_DATA)</a> has available space for data to be written.	RO	1b

## 12.14 EtherCAT Core CSR Registers (Indirectly Addressable)

This section details the indirectly addressable EtherCAT Core CSRs, which are accessed via the directly addressable [EtherCAT CSR Interface Data Register \(ECAT\\_CSR\\_DATA\)](#) and [EtherCAT CSR Interface Command Register \(ECAT\\_CSR\\_CMD\)](#). For information on how to access EtherCAT registers, refer to [Section 12.11, "EtherCAT CSR and Process Data RAM Access," on page 208](#). The directly addressable EtherCAT registers are detailed in [Section 12.13, "EtherCAT CSR and Process Data RAM Access Registers \(Directly Addressable\)," on page 214](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

The read/write behavior of specific EtherCAT Core register bits may differ depending on how the register is accessed. Each EtherCAT Core register includes "ECAT Type" and "PDI Type" columns, which provide the bit/field type for register accesses via an EtherCAT Master Node or Process Data Interface (SPI / Host Bus), respectively.

**TABLE 12-15: ETHERCAT CORE CSR REGISTERS**

Address	Register Name (Symbol)
<b>ESC Information</b>	
0000h	<a href="#">Type Register</a>
0001h	<a href="#">Revision Register</a>
0002h-0003h	<a href="#">Build Register</a>
0004h	<a href="#">FMMUs Supported Register</a>
0005h	<a href="#">SyncManagers Supported Register</a>
0006h	<a href="#">RAM Size Register</a>
0007h	<a href="#">Port Descriptor Register</a>
0008h-0009h	<a href="#">ESC Features Supported Register</a>
<b>Station Address</b>	
0010h-0011h	<a href="#">Configured Station Register</a>
0012h-0013h	<a href="#">Configured Station Alias Register</a>
<b>Write Protection</b>	
0020h	<a href="#">Write Register Enable Register</a>
0021h	<a href="#">Write Register Protection Register</a>
0030h	<a href="#">ESC Write Register Enable Register</a>
0031h	<a href="#">ESC Write Register Protection Register</a>
<b>Data Link Layer</b>	
0040h	<a href="#">ESC Reset ECAT Register</a>
0041h	<a href="#">ESC Reset PDI Register</a>
0100h-0103h	<a href="#">ESC DL Control Register</a>
0108h-0109h	<a href="#">Physical Read/Write Offset Register</a>
0110h-0111h	<a href="#">ESC DL Status Register</a>
<b>Application Layer</b>	
0120h-0121h	<a href="#">AL Control Register</a>
0130h-0131h	<a href="#">AL Status Register</a>
0134h-0135h	<a href="#">AL Status Code Register</a>
0138h	<a href="#">RUN LED Override Register</a>
0139h	Reserved
<b>PDI (Process Data Interface)</b>	
0140h	<a href="#">PDI Control Register</a>

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**TABLE 12-15: ETHERCAT CORE CSR REGISTERS**

Address	Register Name (Symbol)
0141h	ESC Configuration Register
0142h-0143h	ASIC Configuration Register
0144h-0145h	RESERVED Register
0150h	PDI Configuration Register
0151h	Sync/Latch PDI Configuration Register
0152h-0153h	Extended PDI Configuration Register
<b>Interrupts</b>	
0200h-0201h	ECAT Event Mask Register
0204h-0207h	AL Event Mask Register
0210h-0211h	ECAT Event Request Register
0220h-0223h	AL Event Request Register
<b>Error Counters</b>	
0300h-0307h	RX Error Counter Registers
0308h-030Bh	Forwarded RX Error Counter Registers
030Ch	ECAT Processing Unit Error Counter Register
030Dh	PDI Error Counter Register
030Eh	PDI Error Code Register
0310h-0313h	Lost Link Counter Registers
<b>Watchdogs</b>	
0400h-0401h	Watchdog Divider Register
0410h-0411h	Watchdog Time PDI Register
0420h-0421h	Watchdog Time Process Data Register
0440h-0441h	Watchdog Status Process Data Register
0442h	Watchdog Counter Process Data Register
0443h	Watchdog Counter PDI Register
<b>EEPROM Interface</b>	
0500h	EEPROM Configuration Register
0501h	EEPROM PDI Access State Register
0502h-0503h	EEPROM Control/Status Register
0504h-0507h	EEPROM Address Register
0508h-050Bh	EEPROM Data Register
<b>MII Management Interface</b>	
0510h-0511h	MII Management Control/Status Register
0512h	PHY Address Register
0513h	PHY Register Address Register
0514h-0515h	PHY DATA Register
0516h	MII Management ECAT Access State Register
0517h	MII Management PDI Access State Register
0518h-051Bh	PHY Port Status Registers
<b>0600h-062Fh</b>	<b>FMMU[2:0] Registers (3x16 bytes)</b>
+0h-3h	FMMUx Logical Start Address Register
+4h-5h	FMMUx Length Register
+6h	FMMUx Logical Start Bit Register
+7h	FMMUx Logical Stop Bit Register



**TABLE 12-15: ETHERCAT CORE CSR REGISTERS**

Address	Register Name (Symbol)
+8h-9h	FMMUx Physical Start Address Register
+Ah	FMMUx Physical Start Bit Register
+Bh	FMMUx Type Register
+Ch	FMMUx Activate Register
+Dh-Fh	FMMUx Reserved Register
0630h-06FFh	Reserved
<b>0800h-081Fh</b>	<b>SyncManager[3:0] Registers (4x8 bytes)</b>
+0h-1h	SyncManager x Physical Start Address Register
+2h-3h	SyncManager x Length Register
+4h	SyncManager x Control Register
+5h	SyncManager x Status Register
+6h	SyncManager x Activate Register
+7h	SyncManager x PDI Control Register
0820h-087Fh	Reserved
<b>0900h-09FFh</b>	<b>Distributed Clocks (DC)</b>
<b>Distributed Clocks - Receive Times</b>	
0900h-0903h	Receive Time Port 0 Register
0904h-0907h	Receive Time Port 1 Register
0908h-090Bh	Receive Time Port 2 Register
090Ch-090Fh	Reserved
<b>Distributed Clocks - Time Loop Control Unit</b>	
0910h-0917h	System Time Register
0918h-091Fh	Receive Time ECAT Processing Unit Register
0920h-0927h	System Time Offset Register
0928h-092Bh	System Time Delay Register
092Ch-092Fh	System Time Difference Register
0930h-0931h	Speed Counter Start Register
0932h-0933h	Speed Counter Diff Register
0934h	System Time Difference Filter Depth Register
0935h	Speed Counter Filter Depth Register
<b>Distributed Clocks - Cyclic Unit Control</b>	
0980h	Cyclic Unit Control Register
<b>Distributed Clocks - SYNC Out Unit</b>	
0981h	Activation Register
0982h-0983h	Pulse Length of SyncSignals Register
0984h	Activation Status Register
098Eh	SYNC0 Status Register
098Fh	SYNC1 Status Register
0990h-0997h	Start Time Cyclic Operation Register
0998h-099Fh	Next SYNC1 Pulse Register
09A0h-09A3h	SYNC0 Cycle Time Register
09A4h-09A7h	SYNC1 Cycle Time Register
<b>Distributed Clocks - Latch In Unit</b>	
09A8h	LATCH0 Control Register

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**TABLE 12-15: ETHERCAT CORE CSR REGISTERS**

Address	Register Name (Symbol)
09A9h	<a href="#">LATCH1 Control Register</a>
09AEh	<a href="#">LATCH0 Status Register</a>
09AFh	<a href="#">LATCH1 Status Register</a>
09B0h-09B7h	<a href="#">LATCH0 Time Positive Edge Register</a>
09B8h-09BFh	<a href="#">LATCH0 Time Negative Edge Register</a>
09C0h-09C7h	<a href="#">LATCH1 Time Positive Edge Register</a>
09C8h-09CFh	<a href="#">LATCH1 Time Negative Edge Register</a>
<b>Distributed Clocks - SyncManager Event Times</b>	
09F0h-09F3h	<a href="#">EtherCAT Buffer Change Event Time Register</a>
09F8h-09FBh	<a href="#">PDI Buffer Start Time Event Register</a>
09FCh-09FFh	<a href="#">PDI Buffer Change Event Time Register</a>
<b>ESC Specific</b>	
0E00h-0E07h	<a href="#">Product ID Register</a>
0E08h-0E0Fh	<a href="#">Vendor ID Register</a>
<b>Digital Input/Output</b>	
0F00h-0F01h	<a href="#">Digital I/O Output Data Register</a>
0F10h-0F11h	<a href="#">General Purpose Output Register</a>
0F18h-0F19h	<a href="#">General Purpose Input Register</a>
<b>User RAM</b>	
0F80h-0FFFh	<a href="#">User RAM</a>
<b>Process Data RAM</b>	
1000h-1001h	<a href="#">Digital I/O Input Data Register</a>
1000h-1FFFh	<a href="#">Process Data RAM</a>

## 12.14.1 TYPE REGISTER

Offset: 0000h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>EtherCAT Controller Type</b> C0h = Microchip.	RO	RO	C0h

## 12.14.2 REVISION REGISTER

Offset: 0001h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>EtherCAT Controller Revision</b>	RO	RO	02h

## 12.14.3 BUILD REGISTER

Offset: 0002h-0003h      Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>EtherCAT Controller Build</b> [7:4] = minor version [3:0] = Maintenance version	RO	RO	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.4 FMMUS SUPPORTED REGISTER

Offset: 0004h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Supported FMMUs</b> This field details the number of supported FMMU channels (or entities) of the EtherCAT slave controller. The device provides 3.	RO	RO	03h

## 12.14.5 SYNCMANAGERS SUPPORTED REGISTER

Offset: 0005h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Supported SyncManagers</b> This field details the number of supported SyncManager channels (or entities) of the EtherCAT slave controller. The device provides 4.	RO	RO	04h

## 12.14.6 RAM SIZE REGISTER

Offset: 0006h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Process Data RAM Size</b> This field details the process data RAM size included in the EtherCAT slave controller. The device provides 4KB.	RO	RO	04h

## 12.14.7 PORT DESCRIPTOR REGISTER

Offset: 0007h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:6	<b>Port 3 Configuration</b> This field details the Port 3 configuration. <b>00:</b> Not implemented <b>01:</b> Not configured <b>10:</b> EBUS <b>11:</b> MII/RMII	RO	RO	00b
5:4	<b>Port 2 Configuration</b> This field details the Port 2 configuration. <b>00:</b> Not implemented <b>01:</b> Not configured <b>10:</b> EBUS <b>11:</b> MII/RMII	RO	RO	11b (3-port operation)  01b (2-port operation)  See Section 14.0 "Chip Mode Configuration"
3:2	<b>Port 1 Configuration</b> This field details the Port 1 configuration. <b>00:</b> Not implemented <b>01:</b> Not configured <b>10:</b> EBUS <b>11:</b> MII/RMII	RO	RO	11b
1:0	<b>Port 0 Configuration</b> This field details the Port 0 configuration. <b>00:</b> Not implemented <b>01:</b> Not configured <b>10:</b> EBUS <b>11:</b> MII/RMII	RO	RO	11b

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## 12.14.8 ESC FEATURES SUPPORTED REGISTER

Offset: 0008h-0009h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:12	<b>RESERVED</b>	RO	RO	0h
11	<b>Fixed FMMU/SyncManager Configuration</b> 0: Variable configuration 1: Fixed configuration	RO	RO	0b
10	<b>EtherCAT Read/Write Command Support</b> 0: Supported 1: Not supported	RO	RO	0b
9	<b>EtherCAT LRW Command Support</b> 0: Supported 1: Not supported	RO	RO	0b
8	<b>Enhanced DC SYNC Activation</b> 0: Not available 1: Available  <b>Note:</b> This feature refers to the <a href="#">Activation Register</a> and <a href="#">Activation Status Register</a>	RO	RO	1b
7	<b>Separate Handling of FCS Errors</b> 0: Not supported 1: Supported, frame with wrong FCS and additional nibble will be counted separately in Forwarded RX Counter	RO	RO	1b
6	<b>Enhanced Link Detection MII</b> 0: Not available 1: Available	RO	RO	1b
5	<b>Enhanced Link Detection EBUS</b> 0: Not available 1: Available	RO	RO	0b
4	<b>Low Jitter EBUS</b> 0: Not available, standard jitter 1: Available, jitter minimized	RO	RO	0b
3	<b>Distributed Clocks (width)</b> 0: 32-bit 1: 64-bit	RO	RO	1b
2	<b>Distributed Clock</b> 0: Not available 1: Available	RO	RO	1b
1	<b>RESERVED</b>	RO	RO	0b
0	<b>FMMU Operation</b> 0: Bit oriented 1: Byte oriented	RO	RO	0b

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.9 CONFIGURED STATION REGISTER

Offset: [0010h-0011h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Configured Station Address</b> This field contains the address used for node addressing (FPxx commands)	R/W	RO	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.10 CONFIGURED STATION ALIAS REGISTER

Offset: [0012h-0013h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Configured Station Alias Address</b> This field contains the alias address used for node addressing (FPxx commands). The use of this alias is activated by the <a href="#">Station Alias</a> bit of the <a href="#">ESC DL Control Register</a> . <b>Note:</b> EEPROM value is only taken over at first EEPROM load after lower-on reset.	RO	R/W	0000h <a href="#">Note 5</a>

**Note 5:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.11 WRITE REGISTER ENABLE REGISTER

Offset: [0020h](#) Size: 8 bits

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Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write 0.	RO	RO	0000000b
0	<b>Write Register Enable</b> If write protection is enabled, this register must be written in the same Ethernet frame (value is a don't care) before other writes to this station are allowed. Write protection is still active after this frame (if the <a href="#">Write Register Protection Register</a> is not changed)	R/W	RO	0b



## 12.14.12 WRITE REGISTER PROTECTION REGISTER

Offset: 0021h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write 0.	RO	RO	0000000b
0	<b>Write Register Protection</b> 0: Protection disabled 1: Protection enabled  <b>Note:</b> Registers 0000h-0F0Fh are write protected, except for 0030h.	R/W	RO	0b

## 12.14.13 ESC WRITE REGISTER ENABLE REGISTER

Offset: 0030h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write 0.	RO	RO	0000000b
0	<b>ESC Write Register Enable</b> If ESC write protection is enabled, this register must be written in the same Ethernet frame (value is a don't care) before other writes to this station are allowed. ESC write protection is still active after this frame (if the <a href="#">ESC Write Register Protection Register</a> is not changed)	R/W	RO	0b

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## 12.14.14 ESC WRITE REGISTER PROTECTION REGISTER

Offset: 0031h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write 0.	RO	RO	0000000b
0	<b>ESC Write Register Protection</b> <b>0:</b> Protection disabled <b>1:</b> Protection enabled <b>Note:</b> All areas are write protected, except for 0030h.	R/W	RO	0b

## 12.14.15 ESC RESET ECAT REGISTER

Offset: 0040h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
<b>Write</b>				
7:0	<b>ESC Reset ECAT</b> A reset is asserted after writing 52h ("R"), 45h ("E"), and 53h ("S") in this register with 3 consecutive commands.	R/W	RO	00h
<b>Read</b>				
7:2	<b>RESERVED</b>	RO	RO	000000b
1:0	<b>Reset Procedure Progress</b> <b>01:</b> After writing 52h <b>10:</b> After writing 45h (if 52h previously written) <b>00:</b> Else	R/W	RO	00b

## 12.14.16 ESC RESET PDI REGISTER

Offset: 0041h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
<b>Write</b>				
7:0	<b>ESC Reset PDI</b> A reset is asserted after writing 52h ("R"), 45h ("E"), and 53h ("S") in this register with 3 consecutive commands.	RO	R/W	00h
<b>Read</b>				
7:2	<b>RESERVED</b>	RO	RO	000000b
1:0	<b>Reset Procedure Progress</b> <b>01:</b> After writing 52h <b>10:</b> After writing 45h (if 52h previously written) <b>00:</b> Else	RO	R/W	00b

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## 12.14.17 ESC DL CONTROL REGISTER

Offset: 0100h-0103h Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default																											
31:25	<b>RESERVED</b> Write 0.	RO	RO	0000000b																											
24	<b>Station Alias</b> <b>0:</b> Ignore station alias <b>1:</b> Alias can be used for all configured address command types (FPRD, FPWR, etc.)	R/W	RO	0b																											
23:20	<b>RESERVED</b> Write 0.	RO	RO	0000b																											
19	<b>EBUS Low Jitter</b> <b>0:</b> Normal jitter <b>1:</b> Reduced jitter	R/W	RO	0b																											
18:16	<b>RX FIFO Size/RX Delay Reduction</b> (ESC delays start of forwarding until FIFO is at least half full) See <a href="#">Note 6</a> .  <table style="margin-left: 20px;"> <thead> <tr> <th></th> <th><u>EBUS</u></th> <th><u>MII</u></th> </tr> </thead> <tbody> <tr> <td><b>000:</b></td> <td>-50 ns</td> <td>-40 ns</td> </tr> <tr> <td><b>001:</b></td> <td>-40 ns</td> <td>-40 ns</td> </tr> <tr> <td><b>010:</b></td> <td>-30 ns</td> <td>-40 ns</td> </tr> <tr> <td><b>011:</b></td> <td>-20 ns</td> <td>-40 ns</td> </tr> <tr> <td><b>100:</b></td> <td>-10 ns</td> <td>No change</td> </tr> <tr> <td><b>101:</b></td> <td>No change</td> <td>No change</td> </tr> <tr> <td><b>110:</b></td> <td>No change</td> <td>No change</td> </tr> <tr> <td><b>111:</b></td> <td>Default</td> <td>Default</td> </tr> </tbody> </table>		<u>EBUS</u>	<u>MII</u>	<b>000:</b>	-50 ns	-40 ns	<b>001:</b>	-40 ns	-40 ns	<b>010:</b>	-30 ns	-40 ns	<b>011:</b>	-20 ns	-40 ns	<b>100:</b>	-10 ns	No change	<b>101:</b>	No change	No change	<b>110:</b>	No change	No change	<b>111:</b>	Default	Default	R/W	RO	111b
	<u>EBUS</u>	<u>MII</u>																													
<b>000:</b>	-50 ns	-40 ns																													
<b>001:</b>	-40 ns	-40 ns																													
<b>010:</b>	-30 ns	-40 ns																													
<b>011:</b>	-20 ns	-40 ns																													
<b>100:</b>	-10 ns	No change																													
<b>101:</b>	No change	No change																													
<b>110:</b>	No change	No change																													
<b>111:</b>	Default	Default																													
15:14	<b>RESERVED</b> Write 0.	RO	RO	00b																											
13:12	<b>Loop Port 2</b> <b>00:</b> Auto. <b>01:</b> Auto Close. <b>10:</b> Open. <b>11:</b> Closed.	R/W <a href="#">Note 7</a>	RO	00b																											
11:10	<b>Loop Port 1</b> <b>00:</b> Auto. <b>01:</b> Auto Close. <b>10:</b> Open. <b>11:</b> Closed.	R/W <a href="#">Note 7</a>	RO	00b																											
9:8	<b>Loop Port 0</b> <b>00:</b> Auto. <b>01:</b> Auto Close. <b>10:</b> Open. <b>11:</b> Closed.	R/W <a href="#">Note 7</a>	RO	00b																											
7:2	<b>RESERVED</b> Write 0.	RO	RO	000000b																											

Bits	Description	ECAT Type	PDI Type	Default
1	<b>Temporary Use of Register 0101h Settings</b> 0: Permanent Use 1: Temporarily use for ~1 s, then revert to previous settings.	R/W	RO	0b
0	<b>Forwarding Rule</b> 0: EtherCAT frames are processed, Non-EtherCAT frames are forwarded without processing 1: EtherCAT frame are processed, Non-EtherCAT frames are destroyed.  The source MAC address is changed for every frame (SOURCE_MAC[1] is set to 1 - locally administered address) regardless of the forwarding rule.	R/W	RO	1b

**Note 6:** The possibility of RX FIFO Size reduction depends on the clock source accuracy of the ESC and of every connected EtherCAT/Ethernet device (master, slave, etc.). RX FIFO Size of 111b is sufficient for 100ppm accuracy, RX FIFO Size 000b is possible with 25ppm accuracy (frame size of 1518/1522 Byte).

**Note 7:** Loop configuration changes are delayed until the end of a currently received or transmitted frame at the port.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.18 PHYSICAL READ/WRITE OFFSET REGISTER

Offset: [0108h-0109h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Physical Read/Write Offset</b> Offset of R/W commands (FPRW, APRW) between Read address and Write address. RD_ADR - ADR and WR_ADR = ADR + R/W-offset.	R/W	RO	0b

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.19 ESC DL STATUS REGISTER

Offset: 0110h-0111h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:14	<b>RESERVED</b>	RO	RO	00b
13	<b>Communication on Port 2</b> 0: No stable communication 1: Communication established	RO	RO	0b
12	<b>Loop Port 2</b> 0: Open. 1: Closed.	RO	RO	0b
11	<b>Communication on Port 1</b> 0: No stable communication 1: Communication established	RO	RO	0b
10	<b>Loop Port 1</b> 0: Open. 1: Closed.	RO	RO	0b
9	<b>Communication on Port 0</b> 0: No stable communication 1: Communication established	RO	RO	0b
8	<b>Loop Port 0</b> 0: Open. 1: Closed.	RO	RO	0b
7	<b>RESERVED</b>	RO	RO	0b
6	<b>Physical Link on Port 2</b> 0: No link 1: Link detected	RO	RO	0b
5	<b>Physical Link on Port 1</b> 0: No link 1: Link detected	RO	RO	0b
4	<b>Physical Link on Port 0</b> 0: No link 1: Link detected	RO	RO	0b
3	<b>RESERVED</b>	RO	RO	0b
2	<b>Enhanced Link Detection</b> 0: Deactivated for all ports 1: Activated for at least one port <b>Note:</b> EEPROM value is only taken over at first EEPROM load after power-on reset.	RO	RO	0b (until first EEPROM load, then EEPROM ADR 0000h bit 9 or 0000h[15:12])
1	<b>PDI Watchdog Status</b> 0: Watchdog expired 1: Watchdog reloaded	RO	RO	0b

Bits	Description	ECAT Type	PDI Type	Default
0	<b>PDI Operational/EEPROM Loaded Correctly</b> 0: EEPROM not loaded, PDI not operational (no access to Process Data RAM) 1: EEPROM loaded correctly, PDI operational (access to Process Data RAM)	RO	RO	0b

**Note:** Reading this register from ECAT clears the [DL Status Event](#) bit in the [ECAT Event Request Register](#).

For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.20 AL CONTROL REGISTER

Offset: [0120h-0121h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:5	<b>RESERVED</b> Write as 0.	R/W <a href="#">Note 8</a>	R/WC	000h
4	<b>Error Ind Ack</b> 0: No Ack of Error Ind in AL status register 1: Ack of Error Ind in AL status register	R/W <a href="#">Note 8</a>	R/WC	0b
3:0	<b>Initiate State Transition of Device State Machine</b> 1h: Request Init State 2h: Request Pre-Operational State 3h: Request Bootstrap State 4h: Request Safe-Operational State 8h: Request Operational State	R/W <a href="#">Note 8</a>	R/WC	1h

**Note 8:** This register behaves like a mailbox if Device Emulation is off ([Device Emulation](#) bit of [ESC Configuration Register](#) is 0). The PDI must read this register after ECAT has written it. Otherwise, ECAT can not write again to this register. After rest, this register can be written by ECAT. Regarding mailbox functionality, both registers 0120h and 0121h are equivalent, e.g., reading 0121h is sufficient to make this register writable again. If Device Emulation is on, this register can always be written and its contents are copied to the [AL Status Register](#). Reading this register from PDI clears all Event Requests (register 0220h bit 0).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.21 AL STATUS REGISTER

Offset: 0130h-0131h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:5	<b>RESERVED</b> Write as 0.	RO	R/W <a href="#">Note 9</a>	000h
4	<b>Error Ind</b> <b>0:</b> Device is in state as requested or Flag cleared by command <b>1:</b> Device has not entered requested state or changed state as a result of a local action	RO	R/W <a href="#">Note 9</a>	0b
3:0	<b>Actual State of the Device State Machine</b> <b>1h:</b> Init State <b>2h:</b> Pre-Operational State <b>3h:</b> Bootstrap State <b>4h:</b> Safe-Operational State <b>8h:</b> Operational State	RO	R/W <a href="#">Note 9</a>	1h

**Note 9:** This register is only writable if Device Emulation is off ([Device Emulation](#) bit of [ESC Configuration Register](#) is 0). Otherwise, this register will reflect the [AL Control Register](#) values. Reading this register from ECAT clears the [AL Status Event](#) bit in the [ECAT Event Request Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.22 AL STATUS CODE REGISTER

Offset: 0134h-0135h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>AL Status Code</b>	RO	R/W	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.



## 12.14.23 RUN LED OVERRIDE REGISTER

Offset: 0138h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default												
7:5	<b>RESERVED</b> Write 0.	R/W	R/W	000b												
4	<b>RUN Override</b> 0: Override disabled 1: Override enabled	R/W	R/W	0b												
3:0	<b>RUN LED Code</b>  <table style="margin-left: 20px; border: none;"> <thead> <tr> <th style="text-align: left; padding-right: 20px;">Code</th> <th style="text-align: left;">FSM State</th> </tr> </thead> <tbody> <tr> <td>0h: Off</td> <td>1 - Init</td> </tr> <tr> <td>1h-Ch: Flash 1x-12x</td> <td>4 - SafeOp 1x</td> </tr> <tr> <td>Dh: Blinking</td> <td>2 - PreOp</td> </tr> <tr> <td>Eh: Flickering</td> <td>3 - Bootstrap</td> </tr> <tr> <td>Fh: On</td> <td>8 - Op</td> </tr> </tbody> </table>	Code	FSM State	0h: Off	1 - Init	1h-Ch: Flash 1x-12x	4 - SafeOp 1x	Dh: Blinking	2 - PreOp	Eh: Flickering	3 - Bootstrap	Fh: On	8 - Op	R/W	R/W	0h
Code	FSM State															
0h: Off	1 - Init															
1h-Ch: Flash 1x-12x	4 - SafeOp 1x															
Dh: Blinking	2 - PreOp															
Eh: Flickering	3 - Bootstrap															
Fh: On	8 - Op															

**Note:** Changes to [AL Status Register](#) with valid values will disable RUN Override (bit 4 = 0). The value read in this register always reflects the current LED output.

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## 12.14.24 PDI CONTROL REGISTER

Offset: [0140h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Process Data Interface</b> <b>04h:</b> Digital I/O <b>80h:</b> SPI <b>88h:</b> HBI Multiplexed 1 Phase 8-bit <b>89h:</b> HBI Multiplexed 1 Phase 16-bit <b>8Ah:</b> HBI Multiplexed 2 Phase 8-bit <b>8Bh:</b> HBI Multiplexed 2 Phase 16-bit <b>8Ch:</b> HBI Indexed 8-bit <b>8Dh:</b> HBI Indexed 16-bit <b>Others:</b> RESERVED	RO	RO	00h <a href="#">Note 10</a>

**Note 10:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

## 12.14.25 ESC CONFIGURATION REGISTER

Offset: 0141h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7	RESERVED	RO	RO	0b
6	<b>Enhanced Link Port 2</b> 0: Disabled (if bit 1 = 0) 1: Enabled	RO	RO	0b <a href="#">Note 11</a>
5	<b>Enhanced Link Port 1</b> 0: Disabled (if bit 1 = 0) 1: Enabled	RO	RO	0b <a href="#">Note 11</a>
4	<b>Enhanced Link Port 0</b> 0: Disabled (if bit 1 = 0) 1: Enabled	RO	RO	0b <a href="#">Note 11</a>
3	<b>Distributed Clocks Latch In Unit</b> 0: Disabled (power saving) 1: Enabled  <b>Note:</b> This bit has no affect.	RO	RO	0b
2	<b>Distributed Clocks SYNC Out Unit</b> 0: Disabled (power saving) 1: Enabled  <b>Note:</b> This bit has no affect.	RO	RO	0b
1	<b>Enhanced Link Detection All Ports</b> 0: Disabled (if bits [7:4] = 0) 1: Enabled all ports	RO	RO	0b <a href="#">Note 11</a>
0	<b>Device Emulation</b> (control of <a href="#">AL Status Register</a> ) 0: <a href="#">AL Status Register</a> must be set by PDI 1: <a href="#">AL Status Register</a> set to value written to <a href="#">AL Control Register</a>  <b>Note:</b> The value programmed should be 1 for Digital I/O mode and 0 for applications with a host controller.	RO	RO	0b <a href="#">Note 11</a>

**Note 11:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers,"](#) on page 201 for additional information.

**Note:** This register is initialized from the contents of the EEPROM. The EEPROM settings for Enhanced Link detection (bits 6,5,4,1) are only taken at the first EEPROM loading after power-on reset. Changing the EEPROM and manually reloading it will not affect the Enhanced link detection enable status, even if the EEPROM could not be read initially.

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## 12.14.26 ASIC CONFIGURATION REGISTER

Offset: 0142h-0143h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15	<b>MI Link Detection</b> (Link configuration, link detection, registers <a href="#">PHY Port Status Registers</a> ) 0: Not available 1: MI Link Detection Active	RO	RO	0b <a href="#">Note 12</a>
14:6	<b>RESERVED</b>	RO	RO	0000000b <a href="#">Note 12</a>
7	<b>MI Write Gigabit Register 9 Enable</b> Enables writes to PHY register 9 for PHYs which use this register per IEEE 802.3 0: MI writes to Gigabit register 9 disabled 1: MI writes to Gigabit register 9 enabled	RO	RO	0b <a href="#">Note 12</a>
6:0	<b>RESERVED</b>	RO	RO	0000000b <a href="#">Note 12</a>

**Note 12:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.27 RESERVED REGISTER

Offset: 0144h-0145h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>RESERVED</b>	RO	RO	0000h <a href="#">Note 13</a>

**Note 13:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.28 PDI CONFIGURATION REGISTER

Offset: **0150h** Size: 8 bits

The bit definitions of this register are dependent on the selected PDI mode ([Process Data Interface](#) field in the [PDI Control Register](#)): Digital I/O Mode or HBI Modes.

### PDI Configuration Register: Digital I/O Mode

Bits	Description	ECAT Type	PDI Type	Default
7:6	<b>Output Data Sample Selection</b> <b>00:</b> End of Frame <b>01:</b> RESERVED <b>10:</b> DC SYNC0 event <b>11:</b> DC SYNC1 event  <b>Note:</b> If <a href="#">OUTVALID Mode</a> = 1, output DATA is updated at Process Data Watchdog trigger event ( <a href="#">Output Data Sample Selection</a> bit ignored)	RO	RO	00b <a href="#">Note 14</a>
5:4	<b>Input Data Sample Selection</b> <b>00:</b> End of Frame <b>01:</b> Rising edge of LATCH_IN <b>10:</b> DC SYNC0 event <b>11:</b> DC SYNC1 event	RO	RO	00b <a href="#">Note 14</a>
3	<b>Watchdog Behavior</b> <b>0:</b> Outputs are reset immediately after watchdog expires <b>1:</b> Outputs are reset with next output event that follows watchdog expiration	RO	RO	0b <a href="#">Note 14</a>
2	<b>Unidirectional/Bidirectional Mode</b> <b>0:</b> Unidirectional Mode: input/output direction of pins configured individually <b>1:</b> Bidirectional Mode: all I/O pins are bidirectional, direction configuration is ignored	RO	RO	0b <a href="#">Note 14</a>
1	<b>OUTVALID Mode</b> <b>0:</b> Output event signaling <b>1:</b> Process Data Watchdog trigger (WD_TRIG) signaling on OUTVALID. Output data is updated if watchdog is triggered. Overrides <a href="#">Output Data Sample Selection</a> bit.	RO	RO	0b <a href="#">Note 14</a>
0	<b>OUTVALID Polarity</b> <b>0:</b> Active high <b>1:</b> Active low	RO	RO	0b <a href="#">Note 14</a>

**Note 14:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers,"](#) on page 201 for additional information.

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## PDI Configuration Register: HBI Modes

Bits	Description	ECAT Type	PDI Type	Default
7	<b>HBI ALE Qualification</b> Configures the HBI interface to qualify the <b>ALEHI</b> and <b>ALELO</b> signals with the CS signal. <b>0:</b> Address input is latched with <b>ALEHI</b> and <b>ALELO</b> <b>1:</b> Address input is latched with <b>ALEHI</b> and <b>ALELO</b> only when CS is active.	RO	RO	0b <a href="#">Note 15</a>
6	<b>HBI Read/Write Mode</b> Configures the HBI interface for separate read and write signals or direction and enable signals. <b>0:</b> Read and Write <b>1:</b> Direction and Enable	RO	RO	0b <a href="#">Note 15</a>
5	<b>HBI Chip Select Polarity</b> Configures the polarity of the HBI interface chip select signal. <b>0:</b> Active Low <b>1:</b> Active High	RO	RO	0b <a href="#">Note 15</a>
4	<b>HBI Read, Read/Write Polarity</b> Configures the polarity of the HBI interface read signal. <b>0:</b> Active Low Read <b>1:</b> Active High Read  Configures the polarity of the HBI interface read/write signal. <b>0:</b> Read when 1, write when 0 (R/nW) <b>1:</b> Write when 1, read when 0 (W/nR)	RO	RO	0b <a href="#">Note 15</a>
3	<b>HBI Write, Enable Polarity</b> Configures the polarity of the HBI interface write signal. <b>0:</b> Active Low Write <b>1:</b> Active High Write  Configures the polarity of the HBI interface read/write signal. <b>0:</b> Active Low Enable <b>1:</b> Active High Enable	RO	RO	0b <a href="#">Note 15</a>
2	<b>HBI ALE Polarity</b> Configures the polarity of the HBI interface <b>ALEHI</b> and <b>ALELO</b> signals. <b>0:</b> Active Low Strobe (Address saved on rising edge) <b>1:</b> Active High Strobe (Address saved on falling edge)	RO	RO	0b <a href="#">Note 15</a>
1:0	<b>RESERVED</b>	RO	RO	00b <a href="#">Note 15</a>

**Note 15:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers,"](#) on page 201 for additional information.

## 12.14.29 SYNC/LATCH PDI CONFIGURATION REGISTER

Offset: 0151h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7	<b>SYNC1 Map</b> SYNC1 mapped to AL Event Request Register (0220h bit 3) 0: Disabled 1: Enabled	RO	RO	0b <a href="#">Note 16</a>
6	<b>SYNC1/LATCH1 Configuration</b> 0: LATCH1 Input 1: SYNC1 Output	RO	RO	0b <a href="#">Note 16</a>
5:4	<b>SYNC1 Output Driver/Polarity</b> 00: Push-Pull Active Low 01: Open Drain (Active Low) 10: Push-Pull Active High 11: Open Source (Active High)	RO	RO	00b <a href="#">Note 16</a>
3	<b>SYNC0 Map</b> SYNC0 mapped to AL Event Request Register (0220h bit 2) 0: Disabled 1: Enabled	RO	RO	0b <a href="#">Note 16</a>
2	<b>SYNC0/LATCH0 Configuration</b> 0: LATCH0 Input 1: SYNC0 Output	RO	RO	0b <a href="#">Note 16</a>
1:0	<b>SYNC0 Output Driver/Polarity</b> 00: Push-Pull Active Low 01: Open Drain (Active Low) 10: Push-Pull Active High 11: Open Source (Active High)	RO	RO	00b <a href="#">Note 16</a>

**Note 16:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers,"](#) on page 201 for additional information.

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## 12.14.30 EXTENDED PDI CONFIGURATION REGISTER

Offset: [0152h-0153h](#) Size: 16 bits

The bit definitions of this register are dependent on the selected PDI mode ([Process Data Interface](#) field in the [PDI Control Register](#)): Digital I/O Mode or SPI Mode.

### Extended PDI Configuration Register: Digital I/O Mode

Bits	Description	ECAT Type	PDI Type	Default
15:8	<b>RESERVED</b>	RO	RO	0000h
7	<b>I/O[15:14] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
6	<b>I/O[13:12] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
5	<b>I/O[11:10] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
4	<b>I/O[9:8] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
3	<b>I/O[7:6] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
2	<b>I/O[5:4] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
1	<b>I/O[3:2] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>
0	<b>I/O[1:0] Direction</b> 0: Input 1: Output <b>Note:</b> Reserved in bidirectional mode (0b).	RO	RO	0b <a href="#">Note 17</a>

**Note 17:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.



## PDI Configuration Register: SPI Mode

Bits	Description	ECAT Type	PDI Type	Default
15	<b>I/O[15:14] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
14	<b>I/O[13:12] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
13	<b>I/O[11:10] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
12	<b>I/O[9:8] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
11	<b>I/O[7:6] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
10	<b>I/O[5:4] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
9	<b>I/O[3:2] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
8	<b>I/O[1:0] Buffer Type</b> 0: Push-Pull 1: Open Drain	RO	RO	0b <a href="#">Note 18</a>
7	<b>I/O[15:14] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>
6	<b>I/O[13:12] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>
5	<b>I/O[11:10] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>
4	<b>I/O[9:8] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>
3	<b>I/O[7:6] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>
2	<b>I/O[5:4] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>
1	<b>I/O[3:2] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>

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Bits	Description	ECAT Type	PDI Type	Default
0	<b>I/O[1:0] Direction</b> 0: Input 1: Output	RO	RO	0b <a href="#">Note 18</a>

**Note 18:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.31 ECAT EVENT MASK REGISTER

Offset: [0200h-0201h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>ECAT Event Mask</b> ECAT event masking of the ECAT Event Request register Events for mapping into the ECAT event fields of EtherCAT frames. 0: Corresponding ECAT Event Request register bit is not mapped 1: Corresponding ECAT Event Request register bit is mapped	R/W	RO	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.32 AL EVENT MASK REGISTER

Offset: [0204h-0207h](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	<b>AL Event Mask</b> AL event masking of the AL Event Request register Events for mapping to the PDI IRQ signal. 0: Corresponding AL Event Request register bit is not mapped 1: Corresponding AL Event Request register bit is mapped	RO	R/W	00FFFF0Fh

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.33 ECAT EVENT REQUEST REGISTER

Offset: [0210h-0211h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:8	<b>RESERVED</b>	RO	RO	00h
7	<b>SyncManager Status Mirror</b> This bit mirrors the value of the SyncManager Channel 3 Status. <b>0:</b> No Sync Channel 3 Event <b>1:</b> Sync Channel 3 Event Pending	RO	RO	0b
6	<b>SyncManager Status Mirror</b> This bit mirrors the value of the SyncManager Channel 2 Status. <b>0:</b> No Sync Channel 2 Event <b>1:</b> Sync Channel 2 Event Pending	RO	RO	0b
5	<b>SyncManager Status Mirror</b> This bit mirrors the value of the SyncManager Channel 1 Status. <b>0:</b> No Sync Channel 1 Event <b>1:</b> Sync Channel 1 Event Pending	RO	RO	0b
4	<b>SyncManager Status Mirror</b> This bit mirrors the value of the SyncManager Channel 0 Status. <b>0:</b> No Sync Channel 0 Event <b>1:</b> Sync Channel 0 Event Pending	RO	RO	0b
3	<b>AL Status Event</b> <b>0:</b> No change in AL Status <b>1:</b> AL Status Change  <b>Note:</b> This bit is cleared by reading the <a href="#">AL Status Register</a> from ECAT.	RO	RO	0b
2	<b>DL Status Event</b> <b>0:</b> No change in DL Status <b>1:</b> DL Status Change  <b>Note:</b> This bit is cleared by reading the <a href="#">ESC DL Status Register</a> from ECAT.	RO	RO	0b
1	<b>RESERVED</b>	RO	RO	0b
0	<b>DC Latch Event</b> <b>0:</b> No change on DC Latch Inputs <b>1:</b> At least one change on DC Latch Inputs  <b>Note:</b> This bit is cleared by reading the DC Latch event times from ECAT for ECAT controlled Latch Units, so that the <a href="#">LATCH0 Status Register/LATCH1 Status Register</a> indicates no event.	RO	RO	0b

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.34 AL EVENT REQUEST REGISTER

Offset: 0220h-0223h Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:12	<b>RESERVED</b>	RO	RO	000h
11	<b>SyncManager 3 Interrupts</b> (SyncManager register offset 5h, bit 0 or 1) <b>0:</b> No SyncManager 3 Interrupt <b>1:</b> SyncManager 3 Interrupt pending	RO	RO	0b
10	<b>SyncManager 2 Interrupts</b> (SyncManager register offset 5h, bit 0 or 1) <b>0:</b> No SyncManager 2 Interrupt <b>1:</b> SyncManager 2 Interrupt pending	RO	RO	0b
9	<b>SyncManager 1 Interrupts</b> (SyncManager register offset 5h, bit 0 or 1) <b>0:</b> No SyncManager 1 Interrupt <b>1:</b> SyncManager 1 Interrupt	RO	RO	0b
8	<b>SyncManager 0 Interrupts</b> (SyncManager register offset 5h, bit 0 or 1) <b>0:</b> No SyncManager 0 Interrupt <b>1:</b> SyncManager 0 Interrupt pending	RO	RO	0b
7	<b>RESERVED</b>	RO	RO	0b
6	<b>Watchdog Process Data</b> <b>0:</b> Has not expired <b>1:</b> Has expired  <b>Note:</b> This bit is cleared by reading the <a href="#">Watchdog Status Process Data Register</a> .	RO	RO	0b
5	<b>EEPROM Emulation</b> <b>0:</b> No command pending <b>1:</b> EEPROM command pending  <b>Note:</b> This bit is cleared by acknowledging the command in <a href="#">EEPROM Control/Status Register</a> from PDI.	RO	RO	0b
4	<b>SyncManager x Activation Register Changed</b> ( <a href="#">SyncManager x Activate Register</a> ) <b>0:</b> No change in any SyncManager <b>1:</b> At least one SyncManager changed  <b>Note:</b> This bit is cleared by reading the corresponding <a href="#">SyncManager x Activate Register</a> from PDI.	RO	RO	0b
3	<b>State of DC SYNC1</b> (If <a href="#">Sync/Latch PDI Configuration Register</a> bit 7 = 1)  <b>Note:</b> Bit is cleared by reading SYNC1 status 0x098F.	RO	RO	0b
2	<b>State of DC SYNC0</b> (If <a href="#">Sync/Latch PDI Configuration Register</a> bit 3 = 1)  <b>Note:</b> Bit is cleared by reading SYNC0 status 0x098E.	RO	RO	0b

Bits	Description	ECAT Type	PDI Type	Default
1	<b>DC Latch Event</b> <b>0:</b> No change on DC Latch Inputs <b>1:</b> At least one change on DC Latch Inputs <b>Note:</b> This bit is cleared by reading the DC Latch event times from PDI for PDI controlled Latch Units, so that the <a href="#">LATCH0 Status Register/LATCH1 Status Register</a> indicates no event.	RO	RO	0b
0	<b>AL Control Event</b> <b>0:</b> No <a href="#">AL Control Register</a> change <b>1:</b> <a href="#">AL Control Register</a> has been written (AL control event is only generated if PDI emulation is turned off ( <a href="#">ESC Configuration Register</a> bit 8 = 0)). <b>Note:</b> This bit is cleared by reading the <a href="#">AL Control Register</a> from PDI.	RO	RO	0b

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.35 RX ERROR COUNTER REGISTERS

Offset: [0300h-0307h](#) Size: 16 bits  
Port 0: 0300h-0301h  
Port 1: 0302h-0303h  
Port 2: 0304h-0305h  
Port 3: 0306h-0307h

There are 4 16-bit RX Error Counter registers, each with unique address offsets as shown above. The variable “x” is used in the following bit descriptions to represent ports 0-3.

Bits	Description	ECAT Type	PDI Type	Default
15:8	<b>Port x RX Error Counter</b> Counting is stopped when FFh is reached. This is coupled directly to RX ERR of the MII/EBUS interfaces.	R/WC	RO	00h
7:0	<b>Port x Invalid Frame Counter</b> Counting is stopped when FFh is reached.	R/WC	RO	

**Note:** This register is cleared if any one of the [RX Error Counter Registers](#) is written.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

**Note:** Port 3 is not used.

## 12.14.36 FORWARDED RX ERROR COUNTER REGISTERS

Offset: [0308h-030Bh](#) Size: 8 bits  
 Port 0: 0308h  
 Port 1: 0309h  
 Port 2: 030Ah  
 Port 3: 030Bh

There are 4 8-bit Forwarded RX Error Counter registers, each with unique address offsets as shown above. The variable “x” is used in the following bit descriptions to represent ports 0-3.

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Port x Forwarded RX Error Counter</b> Counting is stopped when FFh is reached. This is coupled directly to RX ERR of the MII/EBUS interfaces.	R/WC	RO	00h

**Note:** This register is cleared if any one of the [RX Error Counter Registers](#) is written.

**Note:** Port 3 is not used.

## 12.14.37 ECAT PROCESSING UNIT ERROR COUNTER REGISTER

Offset: [030Ch](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>ECAT Processing Unit Error Counter</b> Counting is stopped when FFh is reached. This field counts the errors of frames passing the Processing Unit (e.g., FCS error or datagram structure error).	R/WC	RO	00h

## 12.14.38 PDI ERROR COUNTER REGISTER

Offset: [030Dh](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>PDI Error Counter</b> Counting is stopped when FFh is reached. This field counts if a PDI access has an interface error.	R/WC	RO	00h

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## 12.14.39 PDI ERROR CODE REGISTER

Offset: [030Eh](#) Size: 8 bits

The bit definitions of this register are dependent on the selected PDI mode ([Process Data Interface](#) field in the [PDI Control Register](#)): SPI Mode or HBI Modes.

**Note:** This register is cleared when the [PDI Error Counter Register](#) is written.

### PDI Error Codes: SPI Mode

Bits	Description	ECAT Type	PDI Type	Default
7:0	RESERVED	RO	RO	00h

### PDI Error Codes: HBI Modes

Bits	Description	ECAT Type	PDI Type	Default
7:0	RESERVED	RO	RO	00h



## 12.14.40 LOST LINK COUNTER REGISTERS

Offset: [0310h-0313h](#) Size: 8 bits  
 Port 0: 0310h  
 Port 1: 0311h  
 Port 2: 0312h  
 Port 3: 0313h

There are 4 8-bit Lost Link Counter registers, each with unique address offsets as shown above. The variable “x” is used in the following bit descriptions to represent ports 0-3.

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Port x Lost Link Counter</b> Counting is stopped when FFh is reached. This counter only counts if port loop is Auto or Auto-Close.  <b>Note:</b> Only lost links at open ports are counted.	R/WC	RO	00h

**Note:** This register is cleared if any one of the [Lost Link Counter Registers](#) is written.

**Note:** Port 3 is not used.

## 12.14.41 WATCHDOG DIVIDER REGISTER

Offset: [0400h-0401h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Watchdog Divider</b> Number of 25MHz ticks (minus 2) that represents the basic watchdog increment. (default value is 100 us = 2498)	R/W	RO	09C2h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.42 WATCHDOG TIME PDI REGISTER

Offset: [0410h-0411h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Watchdog Time PDI</b> Number of basic watchdog increments. (default value with <a href="#">Watchdog Divider</a> of 100 us results in 100 ms watchdog.)	R/W	RO	03E8h

**Note:** The watchdog is disabled if [Watchdog Time PDI](#) is set to 0000h. Watchdog is restarted with every PDI access.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.43 WATCHDOG TIME PROCESS DATA REGISTER

Offset: [0420h-0421h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Watchdog Time Process Data</b> Number of basic watchdog increments. (default value with <a href="#">Watchdog Divider</a> of 100 us results in 100 ms watchdog.)	R/W	RO	03E8h

**Note:** There is one watchdog for all SyncManagers. The watchdog is disabled if [Watchdog Time PDI](#) is set to 0000h. The watchdog is restarted with every write access to the SyncManagers with the [Watchdog Trigger Enable](#) bit set.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.44 WATCHDOG STATUS PROCESS DATA REGISTER

Offset: [0440h-0441h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:1	RESERVED	RO	RO	0000h
0	<b>Watchdog Status of Process Data</b> (triggered by SyncManagers) <b>0:</b> Watchdog Process Data expired <b>1:</b> Watchdog Process Data is active or disabled	RO	RO	0b

**Note:** Reading this register clears the [Watchdog Process Data](#) bit of the [AL Event Request Register](#).

**Note:** The Watchdog Status for the PDI can be read in the [PDI Watchdog Status](#) bit of the [ESC DL Status Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.45 WATCHDOG COUNTER PROCESS DATA REGISTER

Offset: [0442h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Watchdog Counter Process Data</b> Counting is stopped when FFh is reached. Counts if Process Data Watchdog expires. This field is cleared if one of the Watchdog counters ( <a href="#">0442h-0443h</a> ) is written.	R/WC	RO	00h

## 12.14.46 WATCHDOG COUNTER PDI REGISTER

Offset: [0443h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:0	<b>Watchdog PDI Counter</b> Counting is stopped when FFh is reached. Counts if PDI Watchdog expires. This field is cleared if one of the Watchdog counters ( <a href="#">0442h-0443h</a> ) is written.	R/WC	RO	00h

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## 12.14.47 EEPROM CONFIGURATION REGISTER

Offset: [0500h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:2	<b>RESERVED</b> Write 0.	RO	RO	000000b
1	<b>Force ECAT Access</b> <b>0:</b> Do not change <b>1:</b> Reset	R/W	RO	0b
0	<b>PDI EEPROM Control</b> <b>0:</b> No <b>1:</b> Yes (PDI has EEPROM control)	R/W	RO	0b

**Note:** EtherCAT controls the SII EEPROM interface if the [PDI EEPROM Control](#) bit of the [EEPROM Configuration Register](#) is 0 and the [Access to EEPROM](#) bit of the [EEPROM PDI Access State Register](#) is 0. Otherwise, PDI controls the EEPROM interface.

## 12.14.48 EEPROM PDI ACCESS STATE REGISTER

Offset: [0501h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write 0.	RO	RO	0000000b
0	<b>Access to EEPROM</b> 0: Do not change 1: Reset	RO	R/W <a href="#">Note 19</a>	0b

**Note 19:** Write access only possible if the [PDI EEPROM Control](#) bit of the [EEPROM Configuration Register](#) is 1 and [Force ECAT Access](#) bit is 0.

**Note:** EtherCAT controls the SII EEPROM interface if the [PDI EEPROM Control](#) bit of the [EEPROM Configuration Register](#) is 0 and the [Access to EEPROM](#) bit of the [EEPROM PDI Access State Register](#) is 0. Otherwise, PDI controls the EEPROM interface.

## 12.14.49 EEPROM CONTROL/STATUS REGISTER

Offset: [0502h-0503h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15	<b>Busy</b> 0: EEPROM interface is idle 1: EEPROM interface is busy	RO	RO	0b
14	<b>Error Write Enable</b> 0: No error 1: Write Command without Write enable (See <a href="#">Note 20</a> )	RO	RO	0b
13	<b>Error Acknowledge/Command</b> 0: No error 1: Missing EEPROM acknowledge or invalid command (See <a href="#">Note 20</a> ) <b>Note:</b> EEPROM emulation only: PDI writes 1 if a temporary failure has occurred.	RO	R/[W] <a href="#">Note 21</a>	0b
12	<b>EEPROM Loading Status</b> 0: EEPROM loaded, device information okay 1: EEPROM not loaded, device information not available (EEPROM loading in-progress or finished with a failure)	RO	RO	0b
11	<b>Checksum Error in ESC Configuration Area</b> 0: Checksum okay 1: Checksum error	RO	R/[W] <a href="#">Note 21</a>	0b

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Bits	Description	ECAT Type	PDI Type	Default
10:8	<b>Command Register</b> Write: Initiate command Read: Currently executed command <b>000</b> : No command/EEPROM idle (clear error bits) <b>001</b> : Read <b>010</b> : Write <b>100</b> : Reload <b>Others</b> : RESERVED / invalid commands (no not issue) (See <a href="#">Note 22</a> )	R/W	R/[W] <a href="#">Note 21</a>	000b
7	<b>Selected EEPROM Algorithm</b> <b>0</b> : 1 address byte (1Kbit - 16Kbit EEPROMs) <b>1</b> : 2 address bytes (32Kbit - 4Mbit EEPROMs)	RO	RO	<a href="#">Note 23</a>
6	<b>Supported Number of EEPROM Bytes</b> <b>0</b> : 4 Bytes <b>1</b> : 8 Bytes	RO	RO	0b
5	<b>EEPROM Emulation</b> <b>0</b> : Normal operation (I <sup>2</sup> C interface used) <b>1</b> : PDI emulates EEPROM (I <sup>2</sup> C not used)  <b>Note:</b> Must be written as 0.	RO	RO	0b
4:1	<b>RESERVED</b>	RO	RO	0b
0	<b>ECAT Write Enable</b> <b>0</b> : Write requests are disabled <b>1</b> : Write requests are enabled (See <a href="#">Note 24</a> )	R/W	RO	0b

**Note 20:** Error bits are cleared by writing “000” (or any valid command) to [Command Register](#) bits.

**Note 21:** Write access is possible if EEPROM interface is busy ([Busy](#) bit = 1). PDI acknowledges pending commands by writing a 1 into the corresponding command register bits 10:8. Errors can be indicated by writing a 1 into the error bits (11 and 13). Acknowledging clears bit 5 of the [AL Event Request Register](#).

**Note 22:** The [Command Register](#) bits are self clearing after the command is executed (EEPROM Busy ends). Writing “000” to the [Command Register](#) bits will also clear the error bits 14:13. The [Command Register](#) bits are ignored if the [Error Acknowledge/Command](#) is pending.

**Note 23:** The default of this bit is dependent on the [eprom\\_size\\_strap](#).

**Note 24:** The [ECAT Write Enable](#) bit is self clearing at the SOF of the next frame.

**Note:** EtherCAT controls the SII EEPROM interface if the [PDI EEPROM Control](#) bit of the [EEPROM Configuration Register](#) is 0 and the [Access to EEPROM](#) bit of the [EEPROM PDI Access State Register](#) is 0. Otherwise, PDI controls the EEPROM interface.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.50 EEPROM ADDRESS REGISTER

Offset: [0504h-0507h](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	<b>EEPROM Address</b> Bit 0: First word (16-bit) Bit 1: Second word ..... <b>Note:</b> Actually used EEPROM address bits: [9:0]: EEPROM size up to 16Kbit [17:0]: EEPROM size 32Kbit - 4Mbit [31:0]: EEPROM Emulation	R/W	R/W	00000000h

**Note:** Write access depends upon the assignment of the EEPROM interface (ECAT/PDI). Write access is generally blocked if the EEPROM interface is busy ([Busy](#) bit of [EEPROM Control/Status Register](#) = 1)

**Note:** EtherCAT controls the SII EEPROM interface if the [PDI EEPROM Control](#) bit of the [EEPROM Configuration Register](#) is 0 and the [Access to EEPROM](#) bit of the [EEPROM PDI Access State Register](#) is 0. Otherwise, PDI controls the EEPROM interface.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.51 EEPROM DATA REGISTER

Offset: [0508h-050Bh](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:16	<b>EEPROM Read Data</b> Data to be read from EEPROM, higher bytes	RO	RO	0000h
15:0	<b>EEPROM Read/Write Data</b> Data to be read from EEPROM, lower bytes or data to be written to EEPROM.	R/W	R/W	0000h

**Note:** Write access depends upon the assignment of the EEPROM interface (ECAT/PDI). Write access is generally blocked if the EEPROM interface is busy ([Busy](#) bit of [EEPROM Control/Status Register](#) = 1)

**Note:** EtherCAT controls the SII EEPROM interface if the [PDI EEPROM Control](#) bit of the [EEPROM Configuration Register](#) is 0 and the [Access to EEPROM](#) bit of the [EEPROM PDI Access State Register](#) is 0. Otherwise, PDI controls the EEPROM interface.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.52 MII MANAGEMENT CONTROL/STATUS REGISTER

Offset: 0510h-0511h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15	<b>Busy</b> 0: MI control state machine is idle 1: MI control state machine is active	RO	RO	0b
14	<b>Command Error</b> 0: Last command was successful 1: Invalid command or write command without write enable <b>Note:</b> Cleared with a valid command or by writing "00" to <a href="#">Command Register</a> .	RO	RO	0b
13	<b>Read Error</b> 0: No read error 1: Read error occurred (PHY or register bit available) <b>Note:</b> Cleared by writing this register.	R/W <a href="#">Note 25</a>	R/W <a href="#">Note 25</a>	0b
12:10	<b>RESERVED</b>	RO	RO	0b
9:8	<b>Command Register</b> Write: Initiate command. Read: Currently executed command See <a href="#">Note 26</a> .  Commands: 00: No command / MI Idle (clear error bits) 01: Read 10: Write 11: RESERVED (do not issue)	R/W <a href="#">Note 25</a>	R/W <a href="#">Note 25</a>	00b
7:3	<b>PHY Address Offset</b>	RO	RO	00000b
2	<b>MI Link Detection</b> (Link configuration, link detection, registers <a href="#">PHY Port Status Registers</a> ) 0: Not available 1: MI Link Detection Active	RO	RO	0b <a href="#">Note 27</a>
1	<b>Management Interface Control</b> 0: ECAT control only 1: MPDI control possible ( <a href="#">MII Management ECAT Access State Register</a> and <a href="#">MII Management PDI Access State Register</a> )	RO	RO	1b
0	<b>Write Enable</b> 0: Write Disabled 1: Write Enabled <b>Note:</b> This bit is always 1 if PDI has MI control. (See <a href="#">Note 28</a> )	R/W <a href="#">Note 25</a>	RO	0b

**Note 25:** Write access depends upon the assignment of the MI interface (ECAT/PDI). Write access is generally blocked if the MII interface is busy ([Busy](#) bit of [MII Management Control/Status Register](#) = 1)



**Note 26:** Command Register bits (9:8) are self-clearing after the command is executed (Busy ends). Writing “00” to the Command Register bits will also clear the error bits 14:13 of this register. The Command Register bits (9:8) are cleared after the command is executed.

**Note 27:** The default value of this field can be configured via EEPROM. This bit will be 0 and MI link detection disabled until the device is successfully configured from EEPROM. The EEPROM setting for MI link detection is only taken at the first EEPROM loading after power-on reset. Changing the EEPROM and manually reloading it will not affect the MI link detection enable status, even if the EEPROM could not be read initially. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note 28:** Write enable bit 0 is self-clearing at the SOF of the next frame (or end of the PDI access).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.53 PHY ADDRESS REGISTER

Offset: [0512h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:5	<b>RESERVED</b> Write 0.	RO	RO	000b
4:0	<b>PHY Address</b>	R/W <a href="#">Note 29</a>	R/W <a href="#">Note 29</a>	00000b

**Note 29:** Write access depends upon the assignment of the MI interface (ECAT/PDI). Write access is generally blocked if the MII interface is busy ([Busy bit of MII Management Control/Status Register](#) = 1)

## 12.14.54 PHY REGISTER ADDRESS REGISTER

Offset: [0513h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:5	<b>RESERVED</b> Write 0.	RO	RO	000b
4:0	<b>Address of PHY Register to be Read/Written</b>	R/W <a href="#">Note 30</a>	R/W <a href="#">Note 30</a>	00000b

**Note 30:** Write access depends upon the assignment of the MI interface (ECAT/PDI). Write access is generally blocked if the MII interface is busy ([Busy bit of MII Management Control/Status Register](#) = 1)

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## 12.14.55 PHY DATA REGISTER

Offset: [0514h-0515h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>PHY Read/Write Data</b>	R/W <a href="#">Note 31</a>	R/W <a href="#">Note 31</a>	0000h

**Note 31:** Write access depends upon the assignment of the MI interface (ECAT/PDI). Write access is generally blocked if the MII interface is busy ([Busy](#) bit of [MII Management Control/Status Register](#) = 1)

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.56 MII MANAGEMENT ECAT ACCESS STATE REGISTER

Offset: [0516h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write 0.	RO	RO	0000000b
0	<b>Access to MII Management (ECAT)</b> <b>0:</b> ECAT enables PDI takeover of MII management control <b>1:</b> ECAT claims exclusive access to MII management	R/W <a href="#">Note 32</a>	RO	0b

**Note 32:** Write access only possible if the [Access to MII Management \(PDI\)](#) bit of the [MII Management PDI Access State Register](#) is 0.

## 12.14.57 MII MANAGEMENT PDI ACCESS STATE REGISTER

Offset: 0517h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:2	<b>RESERVED</b> Write 0.	RO	RO	000000b
1	<b>Force PDI Access State</b> 0: Do not change <a href="#">Access to MII Management (PDI)</a> bit 1: Reset <a href="#">Access to MII Management (PDI)</a> bit	R/W	RO	0b
0	<b>Access to MII Management (PDI)</b> 0: ECAT has access to MII management 1: PDI has access to MII management	RO	R/W <a href="#">Note 33</a>	0b

**Note 33:** Write access to the [Access to MII Management \(PDI\)](#) bit of this register is only possible if the [Force PDI Access State](#) bit of this register is 0 and the [Access to MII Management \(ECAT\)](#) bit of the [MII Management ECAT Access State Register](#) is 0.

## 12.14.58 PHY PORT STATUS REGISTERS

Offset: 0518h-051Bh Size: 8 bits  
 Port 0: 0518h  
 Port 1: 0519h  
 Port 2: 051Ah  
 Port 3: 051Bh

There are 4 8-bit PHY Port Status registers, each with unique address offsets as shown above. The variable “x” is used in the following bit descriptions to represent ports 0-3.

Bits	Description	ECAT Type	PDI Type	Default
7:6	<b>RESERVED</b> Write as 0.	RO	RO	00b
5	<b>Port x Lost Link Counter</b> 0: No Update 1: PHY Configuration was Updated  <b>Note:</b> Cleared by writing any value to at least one of the <a href="#">PHY Port Status Registers</a> .	R/W <a href="#">Note 34</a>	R/W <a href="#">Note 34</a>	0b
4	<b>Port x Link Partner Error</b> 0: No Error Detected 1: Link Partner Error	RO	RO	0b
3	<b>Port x Read Error</b> 0: No Read Error Detected 1: Read Error has Occurred  <b>Note:</b> Cleared by writing any value to at least one of the <a href="#">PHY Port Status Registers</a> .	R/W <a href="#">Note 34</a>	R/W <a href="#">Note 34</a>	0b

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Bits	Description	ECAT Type	PDI Type	Default
2	<b>Port x Link Status Error</b> 0: No Error 1: Link Error, Link Inhibited	RO	RO	0b
1	<b>Port x Link Status</b> (100 Mbit/s, Full-Duplex, Auto-negotiation) 0: No Link 1: Link Detected	RO	RO	0b
0	<b>Port x Physical Link</b> (PHY Status Register 1.2) 0: No Physical Link 1: Physical Link Detected	RO	RO	0b

**Note 34:** Write access depends upon the assignment of the MI interface (ECAT/PDI).

**Note:** Port 3 is not used.

## 12.14.59 FMMU[2:0] REGISTERS

The device includes 3 FMMUs. Each FMMU is described in 16 Bytes, starting at 0600h. [Table 12-16](#) details the base address for each FMMU. The subsequent FMMU registers will be referenced as an offset from these various base addresses. The variable “x” is used in the following descriptions to represent FMMUs 0 through 2.

**TABLE 12-16: FMMU X BASE ADDRESSES**

FMMU	Base Address
0	0600h
1	0610h
2	0620h

### 12.14.59.1 FMMUx Logical Start Address Register

Offset: FMMUx Base Address +0h-3h      Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	<b>Logical Start Address</b> Logical start address within the EtherCAT address space.	R/W	RO	00000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.59.2 FMMUx Length Register

Offset: FMMUx Base Address +4h-5h      Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Length</b> Offset from the first logical FMMU byte to the last FMMU Byte + 1 (e.g., if two bytes are used, then this parameter shall contain 2).	R/W	RO	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.59.3 FMMUx Logical Start Bit Register

Offset: FMMUx Base Address +6h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:3	<b>RESERVED</b> Write as 0.	RO	RO	00000b
2:0	<b>Logical Start Bit</b> Logical starting bit that shall be mapped (bits are counted from least significant bit (0) to most significant bit (7)).	R/W	RO	000b

## 12.14.59.4 FMMUx Logical Stop Bit Register

Offset: FMMUx Base Address +7h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:3	<b>RESERVED</b> Write as 0.	RO	RO	00000b
2:0	<b>Logical Stop Bit</b> Last logical bit that shall be mapped (bits are counted from least significant bit (0) to most significant bit (7)).	R/W	RO	000b

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## 12.14.59.5 FMMUx Physical Start Address Register

Offset: FMMUx Base Address +8h-9h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Physical Start Address</b> (Mapped to logical start address)	R/W	RO	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.59.6 FMMUx Physical Start Bit Register

Offset: FMMUx Base Address +Ah Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:3	<b>RESERVED</b> Write as 0.	RO	RO	00000b
2:0	<b>Physical Start Bit</b> Physical starting bit as target of logical start bit mapping (bits are counted from least significant bit (0) to most significant bit (7)).	R/W	RO	000b

## 12.14.59.7 FMMUx Type Register

Offset: FMMUx Base Address +Bh Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:2	<b>RESERVED</b> Write as 0.	RO	RO	000000b
1	<b>Write Access Mapping</b> 0: Ignore mapping for write accesses 1: Use mapping for write accesses	R/W	RO	0b
0	<b>Read Access Mapping</b> 0: Ignore mapping for read accesses 1: Use mapping for read accesses	R/W	RO	0b

## 12.14.59.8 FMMUx Activate Register

Offset: FMMUx Base Address +Ch      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b> Write as 0.	RO	RO	0000000b
0	<b>FMMU Activation</b> 0: FMMUx Deactivated 1: FMMUx Activated. FMMUx checks logical addressed blocks to be mapped according to the configured mapping.	R/W	RO	0b

## 12.14.59.9 FMMUx Reserved Register

Offset: FMMUx Base Address +Dh-Fh      Size: 24 bits

Bits	Description	ECAT Type	PDI Type	Default
23:0	<b>RESERVED</b> Write as 0.	RO	RO	000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.60 SYNCMANAGER[3:0] REGISTERS

The device includes 4 SyncManagers. Each SyncManager is described in 8 Bytes, starting at 0800h. [Table 12-17](#) details the base address for each SyncManager. The subsequent SyncManager registers will be referenced as an offset from these various base addresses. The variable “x” is used in the following descriptions to represent SyncManagers 0 through 3.

**TABLE 12-17: SYNCMANAGER X BASE ADDRESSES**

SyncManager	Base Address
0	0800h
1	0808h
2	0810h
3	0818h

### 12.14.60.1 SyncManager x Physical Start Address Register

Offset: SyncManager x Base Address +0h-1h      Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Physical Start Address</b> Specifies the first byte that will be handled by SyncManager x.	R/W <a href="#">Note 35</a>	RO	0000h

**Note 35:** This register can only be written if the corresponding SyncManager is disabled via the [SyncManager Enable/Disable](#) bit of the [SyncManager x Activate Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

### 12.14.60.2 SyncManager x Length Register

Offset: SyncManager x Base Address +2h-3h      Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Length</b> Number of bytes assigned to SyncManager x. (This field shall be greater than 1, otherwise the SyncManager is not activated. If set to 1, only Watchdog Trigger is generated, if configured.)	R/W <a href="#">Note 36</a>	RO	0000h

**Note 36:** This register can only be written if SyncManager x is disabled via the [SyncManager Enable/Disable](#) bit of the [SyncManager x Activate Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.



## 12.14.60.3 SyncManager x Control Register

Offset: SyncManager x Base Address +4h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7	<b>RESERVED</b> Write as 0.	RO	RO	0b
6	<b>Watchdog Trigger Enable</b> 0: Disabled 1: Enabled	R/W <a href="#">Note 37</a>	RO	0b
5	<b>Interrupt in PDI Event Request Register</b> 0: Disabled 1: Enabled	R/W <a href="#">Note 37</a>	RO	0b
4	<b>Interrupt in ECAT Event Request Register</b> 0: Disabled 1: Enabled	R/W <a href="#">Note 37</a>	RO	0b
3:2	<b>Direction</b> 00: Read: ECAT read access, PDI write access 01: Write: ECAT write access, PDI read access 10: RESERVED 11: RESERVED	R/W <a href="#">Note 37</a>	RO	00b
1:0	<b>Operation Mode</b> 00: Buffered (3 buffer mode) 01: RESERVED 10: Mailbox (single buffer mode) 11: RESERVED	R/W <a href="#">Note 37</a>	RO	00b

**Note 37:** This register can only be written if SyncManager x is disabled via the [SyncManager Enable/Disable](#) bit of the [SyncManager x Activate Register](#).

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## 12.14.60.4 SyncManager x Status Register

Offset: SyncManager x Base Address +5h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7	<b>Write Buffer in Use</b> (opened)	RO	RO	0b
6	<b>Read Buffer in Use</b> (opened)	RO	RO	0b
5:4	<b>Buffer Status (Last Written Buffer)</b>  <b>Buffered Mode:</b> <b>00:</b> 1. buffer <b>01:</b> 2. buffer <b>10:</b> 3. buffer <b>11:</b> No buffer written  <b>Mailbox Mode:</b> RESERVED	RO	RO	11b
3	<b>Mailbox Status</b>  <b>Mailbox Mode:</b> <b>0:</b> Mailbox Empty <b>1:</b> Mailbox Full  <b>Buffered Mode:</b> RESERVED	RO	RO	0b
2	<b>RESERVED</b> Write as 0.	RO	RO	0b
1	<b>Interrupt Read</b> <b>0:</b> Interrupt cleared after first byte of buffer was written <b>1:</b> Interrupt after buffer was completely and successfully read	RO	RO	0b
0	<b>Interrupt Write</b> <b>0:</b> Interrupt cleared after first byte of buffer was read <b>1:</b> Interrupt after buffer was completely and successfully written	RO	RO	0b

## 12.14.60.5 SyncManager x Activate Register

Offset: SyncManager x Base Address +6h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7	<b>Latch Event PDI</b> 0: No 1: Generate latch events if PDI issues a buffer exchange or if PDI accesses buffer start address.	R/W	RO	0b
6	<b>Latch Event ECAT</b> 0: No 1: Generate latch event if EtherCAT master issues a buffer exchange.	R/W	RO	0b
5:2	<b>RESERVED</b> Write as 0.	RO	RO	0000b
1	<b>Repeat Request</b> A toggle of Repeat Request indicates that a mailbox retry is needed (primarily used in conjunction with ECAT Read Mailbox)	R/W	RO	0b
0	<b>SyncManager Enable/Disable</b> 0: Disable: Access to memory without SyncManager control 1: Enable: SyncManager is active and controls memory area set in configuration.	R/W	RO	0b

**Note:** Reading this register from PDI in all SyncManagers which have changed activation clears the “[SyncManager x Activation Register Changed](#)” bit in the [AL Event Request Register](#).

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## 12.14.60.6 SyncManager x PDI Control Register

Offset: SyncManager x Base Address +7h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:2	<b>RESERVED</b> Write as 0.	RO	RO	000000b
1	<b>Repeat Ack</b> If this is set to the same value as <a href="#">Repeat Request</a> , the PDI acknowledges the execution of a previous set repeat request.	RO	R/W	0b
0	<b>Deactivate SyncManager x</b>  <b>Read:</b> 0: Normal operation, SyncManager x activated 1: SyncManager x deactivated and reset SyncManager x locks access to memory area  <b>Write:</b> 0: Activate SyncManager 1: Request SyncManager Deactivation	RO	R/W	0b

## 12.14.61 RECEIVE TIME PORT 0 REGISTER

Offset: 0900h-0903h Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	<u>Write:</u> A write access to register 0900h with BWR, APWR (any address) or FPWR (configured address) latches the local time of the beginning of the receive frame (start first bit of preamble) at each port. <u>Read:</u> Local time of the beginning of the last receive frame containing a write access to this register. <b>Note:</b> The time stamps cannot be read in the same frame in which this register was written.	R/W	RO	Undefined

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.62 RECEIVE TIME PORT 1 REGISTER

Offset: [0904h-0907h](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	Local time of the beginning of a frame (start first bit of preamble) received at port 1 containing a BWR/APWR or FPWR to the <a href="#">Receive Time Port 0 Register</a> .	RO	RO	Undefined

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.63 RECEIVE TIME PORT 2 REGISTER

Offset: [0908h-090Bh](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	Local time of the beginning of a frame (start first bit of preamble) received at port 2 containing a BWR/APWR or FPWR to the <a href="#">Receive Time Port 0 Register</a> .	RO	RO	Undefined

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.64 SYSTEM TIME REGISTER

Offset: 0910h-0917h Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	<u>ECAT Read Access:</u> Local copy of the System Time when the frame passed the reference clock (i.e., including System Time Delay). Time latched at beginning of the frame (Ethernet SOF delimiter). <u>PDI Read Access:</u> Local copy of the System Time. Time latched when reading first byte (0910h).	RO	RO	00000000h 00000000h
31:0	<u>Write Access:</u> Written value will be compared with the local copy of the system time. The result is an input to the time control loop. <b>Note:</b> Written value will be compared at the end of the frame with the latched (SOF) local copy of the system time if at least the first byte (0910h) was written.	W Note 38	RO	00000000h

**Note 38:** When writing via ECAT, the control loop is triggered to process the new value.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.65 RECEIVE TIME ECAT PROCESSING UNIT REGISTER

Offset: 0918h-091Fh Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	Local time of the beginning of a frame (start first bit of preamble) received at the ECAT Processing Unit containing a write access to <a href="#">Receive Time Port 0 Register</a> (0900h). <b>Note:</b> If port 0 is open, this register reflects the <a href="#">Receive Time Port 0 Register</a> as a 64-bit value.	RO	RO	00000000h 00000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.66 SYSTEM TIME OFFSET REGISTER

Offset: [0920h-0927h](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	Difference between local time and System Time. Offset is added to local time. Local time of the beginning of a frame (start first bit of preamble) received at the ECAT Processing Unit containing a write access to <a href="#">Receive Time Port 0 Register</a> (0900h).  <b>Note:</b> If port 0 is open, this register reflects the <a href="#">Receive Time Port 0 Register</a> as a 64-bit value.	R/W	RO	00000000h 00000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.67 SYSTEM TIME DELAY REGISTER

Offset: [0928h-092Bh](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	Delay between Reference Clock and the ESC.	R/W	RO	00000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.68 SYSTEM TIME DIFFERENCE REGISTER

Offset: [092Ch-092Fh](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31	<b>0:</b> Local copy of System Time greater than or equal to received System Time <b>1:</b> Local copy of System Time smaller than received System Time	RO	RO	0b
30:0	Mean difference between local copy of System Time and received System Time values.	RO	RO	00000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.69 SPEED COUNTER START REGISTER

Offset: 0930h-0931h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15	<b>RESERVED</b> Write as 0.	RO	RO	0b
14:0	Bandwidth for adjustment of local copy of System Time (larger values -> smaller bandwidth and smoother adjustment). A write access resets the <a href="#">System Time Difference Register</a> and <a href="#">Speed Counter Diff Register</a> . Valid range: 0080h-3FFFh.	R/W	RO	1000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.70 SPEED COUNTER DIFF REGISTER

Offset: 0932h-0933h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	Representation of the deviation between local clock period and Reference Clock's clock period (representation: two's complement). Valid Range: +/-( <a href="#">Speed Counter Start Register</a> -7Fh).	RO	RO	0000h

**Note:** The clock deviation after System Time Difference has settled at a low value can be calculated as follows:  
$$\text{Deviation} = \text{Speed Counter Diff} / 5(\text{Speed Counter Start} + \text{Speed Counter Diff} + 2)(\text{Speed Counter Start} - \text{Speed Counter Diff} + 2)$$

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.



## 12.14.71 SYSTEM TIME DIFFERENCE FILTER DEPTH REGISTER

Offset: 0934h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:4	<b>RESERVED</b>	RO	RO	0h
3:0	Filter depth for averaging the received System Time deviation. <b>Note:</b> A write access resets the <a href="#">System Time Difference Register</a> .	R/W	RO	4h

## 12.14.72 SPEED COUNTER FILTER DEPTH REGISTER

Offset: 0935h      Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:4	<b>RESERVED</b>	RO	RO	0h
3:0	Filter depth for averaging the clock period deviation. <b>Note:</b> A write access resets the internal speed counter filter.	R/W	RO	Ch

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## 12.14.73 CYCLIC UNIT CONTROL REGISTER

Offset: 0980h Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:6	<b>RESERVED</b> Write as 0.	RO	RO	00b
5	<b>Latch In Unit 1</b> <b>0:</b> ECAT Controlled <b>1:</b> PDI Controlled <b>Note:</b> Latch interrupt is routed to ECAT/PDI depending on this setting.	R/W	RO	0b
4	<b>Latch In Unit 0</b> <b>0:</b> ECAT Controlled <b>1:</b> PDI Controlled <b>Note:</b> Always 1 (PDI controlled) is System Time is PDI controlled. Latch interrupt is routed to ECAT/PDI depending on this setting.	R/W	RO	0b
3:1	<b>RESERVED</b> Write as 0.	RO	RO	000b
0	<b>Sync Out Unit Control</b> <b>0:</b> ECAT Controlled <b>1:</b> PDI Controlled	R/W	RO	0b

## 12.14.74 ACTIVATION REGISTER

Offset: **0981h** Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7	<b>SyncSignal Debug Pulse (Vasili Bit)</b> 0: Deactivated 1: Immediately generate a single debug ping on SYNC0 and SYNC1 according to bits 2 and 1 of this register.	R/W	R/W	0b
6	<b>Near Future Configuration (approx.)</b> 0: 1/2 DC width future ( $2^{31}$ ns or $2^{63}$ ns) 1: 2.1 sec future ( $2^{31}$ ns)	R/W	R/W	0b
5	<b>Start Time Plausibility Check</b> 0: Disabled. SyncSignal generation if Start Time is reached. 1: Immediate SyncSignal generation if Start Time is outside <a href="#">Near Future Configuration (approx.)</a> .	R/W	R/W	0b
4	<b>Extension of Start Time Cyclic Operation (Start Time Cyclic Operation Register)</b> 0: No extension 1: Extend 32-bit written Start Time to 64-bit	R/W	R/W	0b
3	<b>Auto-activation</b> (By writing <a href="#">Start Time Cyclic Operation Register</a> ) 0: Disabled 1: Auto-activation enabled. <a href="#">Sync Out Unit Activation</a> is set automatically after Start Time is written.	R/W	R/W	0b
2	<b>SYNC1 Generation</b> 0: Deactivated 1: SYNC1 pulse is generated	R/W	R/W	0b
1	<b>SYNC0 Generation</b> 0: Deactivated 1: SYNC0 pulse is generated	R/W	R/W	0b
0	<b>Sync Out Unit Activation</b> 0: Deactivated 1: Activated  <b>Note:</b> Write 1 after Start Time is written	R/W	R/W	0b

**Note:** Writes to this register depend on the [Sync Out Unit Control](#) bit of the [Cyclic Unit Control Register](#).

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## 12.14.75 PULSE LENGTH OF SYNC SIGNALS REGISTER

Offset: [0982h-0983h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Pulse length of SyncSignals</b> (in units of 10ns) A value of 0 is used for Acknowledge Mode: SyncSignal will be cleared by reading the <a href="#">SYNC0 Status Register/SYNC1 Status Register</a> .	RO	RO	0000h <a href="#">Note 39</a>

**Note 39:** The default value of this field can be configured via EEPROM. Refer to [Section 12.8, "EEPROM Configurable Registers," on page 201](#) for additional information.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.76 ACTIVATION STATUS REGISTER

Offset: [0984h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:3	<b>RESERVED</b>	RO	RO	00000b
2	Start Time Cyclic Operation ( <a href="#">Start Time Cyclic Operation Register</a> ) plausibility check result when Sync Out Unit was activated. <b>0:</b> Start Time was within near future <b>1:</b> Start Time was out of near future	RO	RO	0b
1	<b>SYNC1 Activation State</b> <b>0:</b> First SYNC1 pulse is not pending <b>1:</b> First SYNC1 pulse is pending	RO	RO	0b
0	<b>SYNC0 Activation State</b> <b>0:</b> First SYNC0 pulse is not pending <b>1:</b> First SYNC0 pulse is pending	RO	RO	0b

## 12.14.77 SYNC0 STATUS REGISTER

Offset: [098Eh](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b>	RO	RO	0000000b
0	<b>SYNC0 State for Acknowledge Mode</b> SYNC0, in Acknowledge Mode, is cleared by reading this register from PDI. Use only in Acknowledge Mode.	RO	RO	0b

## 12.14.78 SYNC1 STATUS REGISTER

Offset: [098Fh](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:1	<b>RESERVED</b>	RO	RO	0000000b
0	<b>SYNC1 State for Acknowledge Mode</b> SYNC1, in Acknowledge Mode, is cleared by reading this register from PDI. Use only in Acknowledge Mode.	RO	RO	0b

## 12.14.79 START TIME CYCLIC OPERATION REGISTER

Offset: [0990h-0997h](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	Write: Start time (System Time) of cyclic operation in ns. Read: System time of next SYNC0 pulse in ns.	R/W	R/W	00000000h 00000000h

**Note:** Writes to this register depend on the [Sync Out Unit Control](#) bit of the [Cyclic Unit Control Register](#). It is only writable if [Sync Out Unit Control](#) is 0.

**Note:** When the [Auto-activation](#) bit of the [Activation Register](#) is 1: The upper 32 bits are automatically extended if only the lower 32 bits are written within one frame.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.80 NEXT SYNC1 PULSE REGISTER

Offset: [0998h-099Fh](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	System time of next SYNC1 pulse in ns.	RO	RO	00000000h 00000000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.81 SYNC0 CYCLE TIME REGISTER

Offset: [09A0h-09A3h](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	Time between two consecutive SYNC0 pulses in ns. A value of 0 indicates Single shot mode - generate only one SYNC0 pulse.	R/W	R/W	00000000h

**Note:** Writes to this register depend on the [Sync Out Unit Control](#) bit of the [Cyclic Unit Control Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.82 SYNC1 CYCLE TIME REGISTER

Offset: [09A4h-09A7h](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	Time between SYNC1 pulses and SYNC0 pulse in ns.	R/W	R/W	00000000h

**Note:** Writes to this register depend on the [Sync Out Unit Control](#) bit of the [Cyclic Unit Control Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.83 LATCH0 CONTROL REGISTER

Offset: [09A8h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:2	<b>RESERVED</b> Write as 0.	RO	RO	000000b
1	<b>LATCH0 Negative Edge</b> 0: Continuous Latch active 1: Single Event (only first event active)	R/W	R/W	0b
0	<b>LATCH0 Positive Edge</b> 0: Continuous Latch active 1: Single Event (only first event active)	R/W	R/W	0b

**Note:** Writes to this register depend on the [Latch In Unit 0](#) bit of the [Cyclic Unit Control Register](#).

## 12.14.84 LATCH1 CONTROL REGISTER

Offset: [09A9h](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:2	<b>RESERVED</b> Write as 0.	RO	RO	000000b
1	<b>LATCH1 Negative Edge</b> 0: Continuous Latch active 1: Single Event (only first event active)	R/W	R/W	0b
0	<b>LATCH1 Positive Edge</b> 0: Continuous Latch active 1: Single Event (only first event active)	R/W	R/W	0b

**Note:** Writes to this register depend on the [Latch In Unit 1](#) bit of the [Cyclic Unit Control Register](#).

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## 12.14.85 LATCH0 STATUS REGISTER

Offset: [09AEh](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:3	<b>RESERVED</b> Write as 0.	RO	RO	00000b
2	<b>LATCH0 Pin State</b>	RO	RO	0b
1	<b>Event LATCH0 Negative Edge</b> 0: Negative edge not detected or continuous mode 1: Negative edge detected in single event mode only. <b>Note:</b> Flag cleared by reading the <a href="#">LATCH0 Time Negative Edge Register</a> .	RO	RO	0b
0	<b>Event LATCH0 Positive Edge</b> 0: Positive edge not detected or continuous mode 1: Positive edge detected in single event mode only. <b>Note:</b> Flag cleared by reading the <a href="#">LATCH0 Time Positive Edge Register</a> .	RO	RO	0b

## 12.14.86 LATCH1 STATUS REGISTER

Offset: [09AFh](#) Size: 8 bits

Bits	Description	ECAT Type	PDI Type	Default
7:3	<b>RESERVED</b> Write as 0.	RO	RO	00000b
2	<b>LATCH1 Pin State</b>	RO	RO	0b
1	<b>Event LATCH1 Negative Edge</b> 0: Negative edge not detected or continuous mode 1: Negative edge detected in single event mode only. <b>Note:</b> Flag cleared by reading the <a href="#">LATCH1 Time Negative Edge Register</a> .	RO	RO	0b
0	<b>Event LATCH1 Positive Edge</b> 0: Positive edge not detected or continuous mode 1: Positive edge detected in single event mode only. <b>Note:</b> Flag cleared by reading the <a href="#">LATCH1 Time Positive Edge Register</a> .	RO	RO	0b



## 12.14.87 LATCH0 TIME POSITIVE EDGE REGISTER

Offset: [09B0h-09B7h](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	This register captures the System Time at the positive edge of the LATCH0 signal. <b>Note:</b> Reading this register clears the <a href="#">Event LATCH0 Positive Edge</a> bit of the <a href="#">LATCH0 Status Register</a>	RO	RO	00000000h 00000000h

**Note:** Register bits [63:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value. Clearing the [Event LATCH0 Positive Edge](#) bit of the [LATCH0 Status Register](#) depends upon setting of the [Latch In Unit 0](#) bit of the [Cyclic Unit Control Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.88 LATCH0 TIME NEGATIVE EDGE REGISTER

Offset: [09B8h-09BFh](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	This register captures the System Time at the negative edge of the LACTH0 signal. <b>Note:</b> Reading this register clears the <a href="#">Event LATCH0 Negative Edge</a> bit of the <a href="#">LATCH0 Status Register</a>	RO	RO	00000000h 00000000h

**Note:** Register bits [63:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value. Clearing the [Event LATCH0 Negative Edge](#) bit of the [LATCH0 Status Register](#) depends upon setting of the [Latch In Unit 0](#) bit of the [Cyclic Unit Control Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.89 LATCH1 TIME POSITIVE EDGE REGISTER

Offset: [09C0h-09C7h](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	This register captures the System Time at the positive edge of the LATCH1 signal. <b>Note:</b> Reading this register clears the <a href="#">Event LATCH1 Positive Edge</a> bit of the <a href="#">LATCH1 Status Register</a>	RO	RO	00000000h 00000000h

**Note:** Register bits [63:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value. Clearing the [Event LATCH1 Positive Edge](#) bit of the [LATCH1 Status Register](#) depends upon setting of the [Latch In Unit 1](#) bit of the [Cyclic Unit Control Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.90 LATCH1 TIME NEGATIVE EDGE REGISTER

Offset: [09C8h-09CFh](#) Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	This register captures the System Time at the negative edge of the LATCH1 signal. <b>Note:</b> Reading this register clears the <a href="#">Event LATCH1 Negative Edge</a> bit of the <a href="#">LATCH1 Status Register</a>	RO	RO	00000000h 00000000h

**Note:** Register bits [63:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value. Clearing the [Event LATCH1 Negative Edge](#) bit of the [LATCH1 Status Register](#) depends upon setting of the [Latch In Unit 1](#) bit of the [Cyclic Unit Control Register](#).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.91 ETHERCAT BUFFER CHANGE EVENT TIME REGISTER

Offset: [09F0h-09F3h](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	This register captures the local time of the beginning of the frame which causes at least one SyncManager to assert an ECAT event.	RO	RO	00000000h

**Note:** Register bits [31:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.92 PDI BUFFER START TIME EVENT REGISTER

Offset: [09F8h-09FBh](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	This register captures the local time when at least one SyncManager asserts a PDI buffer start event.	RO	RO	00000000h

**Note:** Register bits [31:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.93 PDI BUFFER CHANGE EVENT TIME REGISTER

Offset: [09FCh-09FFh](#) Size: 32 bits

Bits	Description	ECAT Type	PDI Type	Default
31:0	This register captures the local time when at least one SyncManager asserts a PDI buffer change event.	RO	RO	00000000h

**Note:** Register bits [31:8] are internally latched (ECAT/PDI independently) when bits [7:0] are read, which guarantees reading a consistent value.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.94 PRODUCT ID REGISTER

Offset: 0E00h-0E07h Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:0	Product ID	RO	RO	0000h 00ssh 9252h rrrrh Note 40

**Note 40:** The value of “*ss*” is 0, 0, [link\\_pol\\_strap\\_mii](#), [tx\\_shift\\_strap\[1:0\]](#), [eeprom\\_size\\_strap](#), [chip\\_mode\\_strap\[1:0\]](#). The value of “*rrrr*” is the current silicon revision.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.95 VENDOR ID REGISTER

Offset: 0E08h-0E0Fh Size: 64 bits

Bits	Description	ECAT Type	PDI Type	Default
63:32	RESERVED	RO	RO	00000000h
31:0	Vendor ID	RO	RO	000004D8h (Microchip)

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.96 DIGITAL I/O OUTPUT DATA REGISTER

Offset: 0F00h-0F01h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	Output Data	R/W	RO	0000h

**Note:** This register is bit-writable (using logical addressing).

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.97 GENERAL PURPOSE OUTPUT REGISTER

Offset: 0F10h-0F11h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	General Purpose Output Data	R/W	R/W	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.98 GENERAL PURPOSE INPUT REGISTER

Offset: 0F18h-0F19h Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	General Purpose Input Data	RO	RO	0000h

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.99 USER RAM

Offset: 0F80h-0FFFh Size: 128 Bytes

Bits	Description	ECAT Type	PDI Type	Default
-	User RAM (128 Bytes)	R/W	R/W	Undefined

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

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## 12.14.100 DIGITAL I/O INPUT DATA REGISTER

Offset: [1000h-1001h](#) Size: 16 bits

Bits	Description	ECAT Type	PDI Type	Default
15:0	<b>Input Data</b>	R/W	R/W	Undefined

**Note:** This register is part of the Process RAM address space. The Process RAM is also directly addressable via the [EtherCAT Process RAM Read Data FIFO \(ECAT\\_PRAM\\_RD\\_DATA\)](#) and [EtherCAT Process RAM Write Data FIFO \(ECAT\\_PRAM\\_WR\\_DATA\)](#).

**Note:** Process Data RAM is only accessible if EEPROM was correctly loaded ([PDI Operational/EEPROM Loaded Correctly](#) bit of [ESC DL Status Register](#) = 1)

**Note:** Digital I/O Input Data is written into the Process Data RAM at these addresses if a Digital I/O PDI with inputs is configured.

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

## 12.14.101 PROCESS DATA RAM

Offset: [1000h-1FFFh](#) Size: 4 KBytes

Bits	Description	ECAT Type	PDI Type	Default
-	<b>Process Data RAM (4 KBytes)</b>	R/W	R/W	Undefined

**Note:** Process Data RAM is only accessible if EEPROM was correctly loaded ([PDI Operational/EEPROM Loaded Correctly](#) bit of [ESC DL Status Register](#) = 1)

**Note:** For EtherCAT Core CSR registers longer than one byte, the LSB has the lowest address and the MSB the highest address.

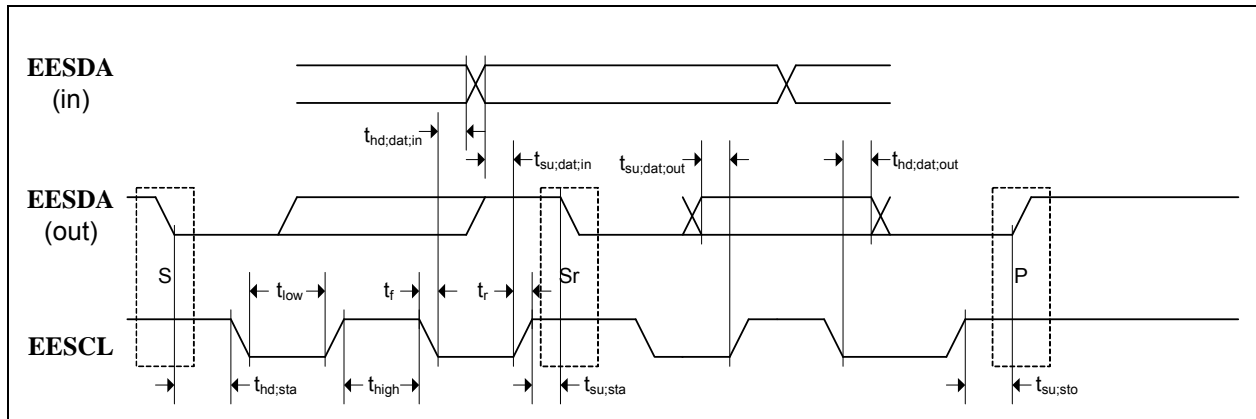
## 13.0 EEPROM INTERFACE

The device contains an I<sup>2</sup>C master controller, which uses the EESCL and EESDA pins. EESCL and EESDA require an external pull-up resistor. Both 1 byte and 2 byte addressed EEPROMs are supported. The size is determined by the [eeprom\\_size\\_strap](#).

### 13.1 I<sup>2</sup>C Interface Timing Requirements

This section specifies the I<sup>2</sup>C master interface input and output timings. The I<sup>2</sup>C master interface runs in fast-mode with a rate of 148.8 kHz.

**FIGURE 13-1: I<sup>2</sup>C MASTER TIMING DIAGRAM**



**TABLE 13-1: I<sup>2</sup>C MASTER TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$f_{scl}$	EESCL clock frequency	-	148.8	-	kHz
$t_{high}$	EESCL high time	3.0	-	-	$\mu$ s
$t_{low}$	EESCL low time	3.0	-	-	$\mu$ s
$t_r$	Rise time of EESDA and EESCL		-	300	ns
$t_f$	Fall time of EESDA and EESCL		-	300	ns
$t_{su,sta}$	Setup time (provided to slave) of EESCL high before EESDA output falling for repeated start condition	1000 Note 41	-	-	ns
$t_{hd,sta}$	Hold time (provided to slave) of EESCL after EESDA output falling for start or repeated start condition	1000 Note 41	-	-	ns
$t_{su,dat,in}$	Setup time (from slave) EESDA input before EESCL rising	200 Note 42	-	-	ns
$t_{hd,dat,in}$	Hold time (from slave) of EESDA input after EESCL falling	0	-	-	ns
$t_{su,dat,out}$	Setup time (provided to slave) EESDA output before EESCL rising	400 Note 42	-	-	ns
$t_{hd,dat,out}$	Hold time (provided to slave) of EESDA output after EESCL falling	400 Note 42	-	-	ns
$t_{su,sto}$	Setup time (provided to slave) of EESCL high before EESDA output rising for stop condition	1000 Note 41	-	-	ns

**Note 41:** These values provide 400 ns of margin compared to the I<sup>2</sup>C fast-mode specification.

**Note 42:** These values provide ~2100 ns of margin compared to the I<sup>2</sup>C fast-mode specification.

**Note 43:** These values provide 300 ns of setup margin and 400 ns of hold margin compared to the I<sup>2</sup>C fast-mode specification.

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## 14.0 CHIP MODE CONFIGURATION

The mode of the chip is controlled by the [chip\\_mode\\_strap\[1:0\]](#) (**CHIP\_MODE1/CHIP\_MODE0**) hard-strap as follows:

**TABLE 14-1: CHIP MODE SELECTION**

CHIP_MODE[1:0]	Mode
00	2 port mode. Port 0 = PHY A, Port 1 = PHY B
01	RESERVED
10	3 port downstream mode. Port 0 = PHY A, Port 1 = PHY B, Port 2 = MII
11	3 port upstream mode. Port 0 = MII, Port 1 = PHY B, Port 2 = PHY A

Once the mode of the chip is selected, the Process Data Interface (PDI) in use is selected by the PDI Control Register (0x0140). The valid choices are as follows:

**TABLE 14-2: PDI MODE SELECTION**

PDI_SELECT	PDI MODE
0x04	DIG I/O
0x80	SPI
0x88	HBI Multiplexed 1 Phase 8-bit
0x89	HBI Multiplexed 1 Phase 16-bit
0x8A	HBI Multiplexed 2 Phase 8-bit
0x8B	HBI Multiplexed 2 Phase 16-bit
0x8C	HBI Indexed 8-bit
0x8D	HBI Indexed 16-bit
others	RESERVED

**Note:** The mode of the chip as selected by the [chip\\_mode\\_strap\[1:0\]](#) hard-strap is not affected by the PDI selection.

**Note:** Due to pin sharing, when the device is in 3 port mode, the only usable interface is SPI.

### 14.1 HBI Sub-Configuration

The PDI Configuration Register (0x0150) is used for the HBI configuration straps as shown in [Table 12-3, "EtherCAT Core EEPROM Configurable Registers"](#).

The PDI Configuration Register (0x0150) is initialized from the contents of the EEPROM.



## 15.0 GENERAL PURPOSE TIMER & FREE-RUNNING CLOCK

This chapter details the General Purpose Timer (GPT) and the Free-Running Clock.

### 15.1 General Purpose Timer

The device provides a 16-bit programmable General Purpose Timer that can be used to generate periodic system interrupts. The resolution of this timer is 100  $\mu$ s.

The GPT loads the [General Purpose Timer Count Register \(GPT\\_CNT\)](#) with the value in the [General Purpose Timer Pre-Load \(GPT\\_LOAD\)](#) field of the [General Purpose Timer Configuration Register \(GPT\\_CFG\)](#) when the [General Purpose Timer Enable \(TIMER\\_EN\)](#) bit of the [General Purpose Timer Configuration Register \(GPT\\_CFG\)](#) is asserted (1). On a chip-level reset or when the [General Purpose Timer Enable \(TIMER\\_EN\)](#) bit changes from asserted (1) to de-asserted (0), the [General Purpose Timer Pre-Load \(GPT\\_LOAD\)](#) field is initialized to FFFFh. The [General Purpose Timer Count Register \(GPT\\_CNT\)](#) is also initialized to FFFFh on reset.

Once enabled, the GPT counts down until it reaches 0000h. At 0000h, the counter wraps around to FFFFh, asserts the [GP Timer \(GPT\\_INT\)](#) interrupt status bit in the [Interrupt Status Register \(INT\\_STS\)](#), asserts the IRQ interrupt (if [GP Timer Interrupt Enable \(GPT\\_INT\\_EN\)](#) is set in the [Interrupt Enable Register \(INT\\_EN\)](#)) and continues counting. [GP Timer \(GPT\\_INT\)](#) is a sticky bit. Once this bit is asserted, it can only be cleared by writing a 1 to the bit. Refer to [Section 8.2.3, "General Purpose Timer Interrupt," on page 55](#) for additional information on the GPT interrupt.

Software can write a pre-load value into the [General Purpose Timer Pre-Load \(GPT\\_LOAD\)](#) field at any time (e.g., before or after the [General Purpose Timer Enable \(TIMER\\_EN\)](#) bit is asserted). The [General Purpose Timer Count Register \(GPT\\_CNT\)](#) will immediately be set to the new value and continue to count down (if enabled) from that value.

### 15.2 Free-Running Clock

The Free-Running Clock (FRC) is a simple 32-bit up-counter that operates from a fixed 25 MHz clock. The current FRC value can be read via the [Free Running 25MHz Counter Register \(FREE\\_RUN\)](#). On assertion of a chip-level reset, this counter is cleared to zero. On de-assertion of a reset, the counter is incremented once for every 25 MHz clock cycle. When the maximum count has been reached, the counter rolls over to zeros. The FRC does not generate interrupts.

**Note:** The free running counter can take up to 160 ns to clear after a reset event.

### 15.3 General Purpose Timer and Free-Running Clock Registers

This section details the directly addressable general purpose timer and free-running clock related System CSRs. For an overview of the entire directly addressable register map, refer to [Section 5.0, "Register Map," on page 32](#).

**TABLE 15-1: MISCELLANEOUS REGISTERS**

ADDRESS	Register Name (SYMBOL)
08Ch	<a href="#">General Purpose Timer Configuration Register (GPT_CFG)</a>
090h	<a href="#">General Purpose Timer Count Register (GPT_CNT)</a>
09Ch	<a href="#">Free Running 25MHz Counter Register (FREE_RUN)</a>

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## 15.3.1 GENERAL PURPOSE TIMER CONFIGURATION REGISTER (GPT\_CFG)

Offset: 08Ch Size: 32 bits

This read/write register configures the device's General Purpose Timer (GPT). The GPT can be configured to generate host interrupts at the interval defined in this register. The current value of the GPT can be monitored via the [General Purpose Timer Count Register \(GPT\\_CNT\)](#). Refer to [Section 15.1, "General Purpose Timer," on page 297](#) for additional information.

Bits	Description	Type	Default
31:30	RESERVED	RO	-
29	<b>General Purpose Timer Enable (TIMER_EN)</b> This bit enables the GPT. When set, the GPT enters the run state. When cleared, the GPT is halted. On the 1 to 0 transition of this bit, the GPT_LOAD field of this register will be preset to FFFFh.  <b>0: GPT Disabled</b> <b>1: GPT Enabled</b>	R/W	0b
28:16	RESERVED	RO	-
15:0	<b>General Purpose Timer Pre-Load (GPT_LOAD)</b> This value is pre-loaded into the GPT. This is the starting value of the GPT. The timer will begin decrementing from this value when enabled.	R/W	FFFFh

## 15.3.2 GENERAL PURPOSE TIMER COUNT REGISTER (GPT\_CNT)

Offset: 090h      Size: 32 bits

This read-only register reflects the current general purpose timer (GPT) value. The register should be used in conjunction with the [General Purpose Timer Configuration Register \(GPT\\_CFG\)](#) to configure and monitor the GPT. Refer to [Section 15.1, "General Purpose Timer," on page 297](#) for additional information.

Bits	Description	Type	Default
31:16	RESERVED	RO	-
15:0	<b>General Purpose Timer Current Count (GPT_CNT)</b> This 16-bit field represents the current value of the GPT.	RO	FFFFh

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## 15.3.3 FREE RUNNING 25MHZ COUNTER REGISTER (FREE\_RUN)

Offset: 09Ch      Size: 32 bits

This read-only register reflects the current value of the free-running 25MHz counter. Refer to [Section 15.2, "Free-Running Clock," on page 297](#) for additional information.

Bits	Description	Type	Default
31:0	<b>Free Running Counter (FR_CNT)</b> This field reflects the current value of the free-running 32-bit counter. At reset, the counter starts at zero and is incremented by one every 25 MHz cycle. When the maximum count has been reached, the counter will rollover to zero and continue counting. <b>Note:</b> The free running counter can take up to 160nS to clear after a reset event.	RO	00000000h

## 16.0 MISCELLANEOUS

This chapter describes miscellaneous functions and registers that are present in the device.

### 16.1 Miscellaneous System Configuration & Status Registers

This section details the remainder of the directly addressable System CSRs. These registers allow for monitoring and configuration of various device functions such as the Chip ID/revision, byte order testing, and hardware configuration.

For an overview of the entire directly addressable register map, refer to [Section 5.0, "Register Map," on page 32](#).

**TABLE 16-1: MISCELLANEOUS REGISTERS**

ADDRESS	Register Name (SYMBOL)
050h	Chip ID and Revision (ID_REV)
064h	Byte Order Test Register (BYTE_TEST)
074h	Hardware Configuration Register (HW_CFG)

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## 16.1.1 CHIP ID AND REVISION (ID\_REV)

Offset: 050h      Size: 32 bits

This read-only register contains the ID and Revision fields for the device.

Bits	Description	Type	Default
31:16	<b>Chip ID</b> This field indicates the chip ID.	RO	9252
15:0	<b>Chip Revision</b> This field indicates the design revision.	RO	<a href="#">Note 1</a>

**Note 1:** Default value is dependent on device revision.

## 16.1.2 BYTE ORDER TEST REGISTER (BYTE\_TEST)

Offset: 064h                      Size: 32 bits

This read-only register can be used to determine the byte ordering of the current configuration. Byte ordering is a function of the host data bus width and endianness. Refer to [Section 9.0, "Host Bus Interface," on page 62](#) for additional information on byte ordering.

The BYTE\_TEST register can optionally be used as a dummy read register when assuring minimum write-to-read or read-to-read timing. Refer to [Section 9.0, "Host Bus Interface," on page 62](#) for additional information.

For host interfaces that are disabled during the reset state, the BYTE\_TEST register can be used to determine when the device has exited the reset state.

**Note:** This register can be read while the device is in the reset or not ready / power savings states without leaving the host interface in an intermediate state. If the host interface is in a reset state, returned data may be invalid. However, during reset, the returned data will not match the normal valid data pattern.

**Note:** It is not necessary to read all four BYTES of this register. DWORD access rules do not apply to this register.

Bits	Description	Type	Default
31:0	<b>Byte Test (BYTE_TEST)</b> This field reflects the current byte ordering	RO	87654321h

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## 16.1.3 HARDWARE CONFIGURATION REGISTER (HW\_CFG)

Offset: 074h Size: 32 bits

This register allows the configuration of various hardware features.

**Note:** This register can be read while the device is in the reset or not ready / power savings states without leaving the host interface in an intermediate state. If the host interface is in a reset state, returned data may be invalid.

**Note:** It is not necessary to read all four BYTES of this register. DWORD access rules do not apply to this register.

Bits	Description	Type	Default
31:28	RESERVED	RO	-
27	<b>Device Ready (READY)</b> When set, this bit indicates that the device is ready to be accessed. Upon power-up, RST# reset, return from power savings states, EtherCAT chip level or module level reset, or digital reset, the host processor may interrogate this field as an indication that the device has stabilized and is fully active.  This rising edge of this bit will assert the <a href="#">Device Ready (READY)</a> bit in the <a href="#">Interrupt Status Register (INT_STS)</a> and can cause an interrupt if enabled. <b>Note:</b> With the exception of the HW_CFG, PMT_CTRL, BYTE_TEST, and RESET_CTL registers, read access to any internal resources is forbidden while the READY bit is cleared. Writes to any address are invalid until this bit is set. <b>Note:</b> This bit is identical to bit 0 of the <a href="#">Power Management Control Register (PMT_CTRL)</a> .	RO	0b
26	RESERVED	RO	-
25	RESERVED	RO	-
24:22	RESERVED	RO	-
21:16	RESERVED	RO	-
15:14	RESERVED	RO	-
13:12	RESERVED	RO	-
11:0	RESERVED	RO	-



## 17.0 JTAG

### 17.1 JTAG

A IEEE 1149.1 compliant TAP Controller supports boundary scan and various test modes.

The device includes an integrated JTAG boundary-scan test port for board-level testing. The interface consists of four pins (**TDO**, **TDI**, **TCK** and **TMS**) and includes a state machine, data register array, and an instruction register. The JTAG pins are described in [Table 3-14, “JTAG Pin Descriptions,” on page 28](#). The JTAG interface conforms to the IEEE Standard 1149.1 - 2001 *Standard Test Access Port (TAP) and Boundary-Scan Architecture*.

All input and output data is synchronous to the **TCK** test clock input. TAP input signals **TMS** and **TDI** are clocked into the test logic on the rising edge of **TCK**, while the output signal **TDO** is clocked on the falling edge.

JTAG pins are multiplexed with the GPIO/LED and EEPROM pins. The JTAG functionality is selected when the **TEST-MODE** pin is asserted.

The implemented IEEE 1149.1 instructions and their op codes are shown in [Table 17-1](#).

**TABLE 17-1: IEEE 1149.1 OP CODES**

INSTRUCTION	OP CODE	COMMENT
BYPASS 0	16'h0000	Mandatory Instruction
BYPASS 1	16'hFFFF	Mandatory Instruction
SAMPLE/PRELOAD	16'hFFF8	Mandatory Instruction
EXTEST	16'hFFE8	Mandatory Instruction
CLAMP	16'hFFEf	Optional Instruction
ID_CODE	16'hFFFE	Optional Instruction
HIGHZ	16'hFFCF	Optional Instruction
INT_DR_SEL	16'hFFFD	Private Instruction

**Note:** The JTAG device ID is 00101445h

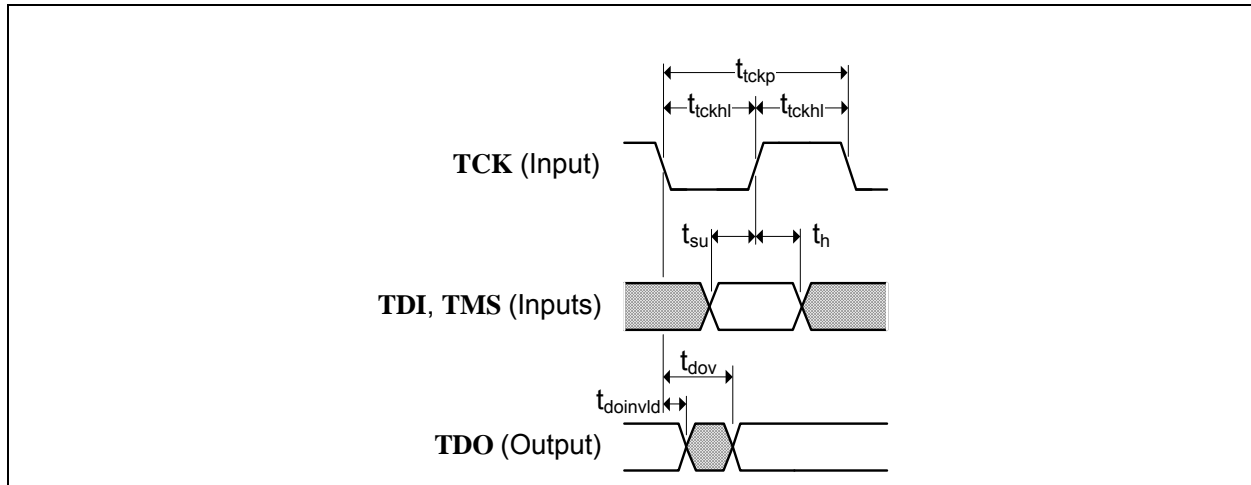
**Note:** All digital I/O pins support IEEE 1149.1 operation. Analog pins and the **OSCI** / **OSCO** pins do not support IEEE 1149.1 operation.

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## 17.1.1 JTAG TIMING REQUIREMENTS

This section specifies the JTAG timing of the device.

**FIGURE 17-1: JTAG TIMING**



**TABLE 17-2: JTAG TIMING VALUES**

Symbol	Description	Min	Max	Units	Notes
$t_{tckp}$	TCK clock period	40		ns	
$t_{tckhl}$	TCK clock high/low time	$t_{tckp} * 0.4$	$t_{tckp} * 0.6$	ns	
$t_{su}$	TDI, TMS setup to TCK rising edge	5		ns	
$t_h$	TDI, TMS hold from TCK rising edge	5		ns	
$t_{dov}$	TDO output valid from TCK falling edge		15	ns	
$t_{doinvld}$	TDO output invalid from TCK falling edge	0		ns	

**Note:** Timing values are with respect to an equivalent test load of 25 pF.

## 18.0 OPERATIONAL CHARACTERISTICS

### 18.1 Absolute Maximum Ratings\*

Supply Voltage (VDD12TX1, VDD12TX2, OSCVDD12, VDDCR) (Note 1)	0 V to +1.5 V
Supply Voltage (VDD33TXRX1, VDD33TXRX2, VDD33BIAS, VDD33, VDDIO) (Note 1)	0 V to +3.6 V
Ethernet Magnetics Supply Voltage	-0.5 V to +3.6 V
Positive voltage on input signal pins, with respect to ground (Note 2)	VDDIO + 2.0 V
Negative voltage on input signal pins, with respect to ground (Note 3)	-0.5 V
Positive voltage on OSCI, with respect to ground	+3.6 V
Storage Temperature	-55°C to +150°C
Junction Temperature	+150°C
Lead Temperature Range	Refer to JEDEC Spec. J-STD-020
HBM ESD Performance	JEDEC Class 3A

**Note 1:** When powering this device from laboratory or system power supplies, it is important that the absolute maximum ratings not be exceeded or device failure can result. Some power supplies exhibit voltage spikes on their outputs when AC power is switched on or off. In addition, voltage transients on the AC power line may appear on the DC output. If this possibility exists, it is suggested to use a clamp circuit.

**Note 2:** This rating does not apply to the following pins: OSCI, RBIAS

**Note 3:** This rating does not apply to the following pins: RBIAS

\*Stresses exceeding those listed in this section could cause permanent damage to the device. This is a stress rating only. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at any condition exceeding those indicated in Section 18.2, "Operating Conditions\*\*", Section 18.5, "DC Specifications", or any other applicable section of this specification is not implied. Note, device signals are NOT 5 volt tolerant.

### 18.2 Operating Conditions\*\*

Supply Voltage (VDD12TX1, VDD12TX2, OSCVDD12, VDDCR)	+1.14 V to +1.26 V
Analog Port Supply Voltage (VDD33TXRX1, VDD33TXRX2, VDD33BIAS, VDD33)	+3.0 V to +3.6 V
I/O Supply Voltage (VDDIO) (Note 1)	+1.62 V to +3.6 V
Ethernet Magnetics Supply Voltage	+2.25 V to +3.6 V
Ambient Operating Temperature in Still Air (T <sub>A</sub> )	Note 4

**Note 4:** 0°C to +70°C for commercial version, -40°C to +85°C for industrial version, -40°C to +105°C for extended industrial version.

Extended industrial temperature range is supported with the following restrictions:

- 64-QFN package: External regulator required (Internal regulator disabled)
- and 2.5 V (typ) Ethernet magnetics voltage.

\*\*Proper operation of the device is guaranteed only within the ranges specified in this section. After the device has completed power-up, VDDIO and the magnetics power supply must maintain their voltage level with ±10%. Varying the voltage greater than ±10% after the device has completed power-up can cause errors in device operation.

**Note:** Do not drive input signals without power supplied to the device.

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## 18.3 Package Thermal Specifications

**TABLE 18-1: 64-PIN QFN PACKAGE THERMAL PARAMETERS**

Parameter	Symbol	Value	Units	Comments
Thermal Resistance Junction to Ambient	$\Theta_{JA}$	23.6	°C/W	Measured in still air
Thermal Resistance Junction to Bottom of Case	$\Psi_{JT}$	0.1	°C/W	Measured in still air
Thermal Resistance Junction to Top of Case	$\Theta_{JC}$	1.8	°C/W	Airflow 1 m/s

**TABLE 18-2: 64-PIN TQFP-EP PACKAGE THERMAL PARAMETERS**

Parameter	Symbol	Value	Units	Comments
Thermal Resistance Junction to Ambient	$\Theta_{JA}$	29.0	°C/W	Measured in still air
Thermal Resistance Junction to Bottom of Case	$\Psi_{JT}$	0.3	°C/W	Measured in still air
Thermal Resistance Junction to Top of Case	$\Theta_{JC}$	12.8	°C/W	Airflow 1 m/s

**Note:** Thermal parameters are measured or estimated for devices in a multi-layer 2S2P PCB per JESD51.

**TABLE 18-3: MAXIMUM POWER DISSIPATION**

Mode	Maximum Power (mW)
Internal Regulator Disabled, 2.5 V Ethernet Magnetics	568
Internal Regulator Disabled, 3.3 V Ethernet Magnetics	640
Internal Regulator Enabled, 2.5 V Ethernet Magnetics	749
Internal Regulator Enabled, 3.3 V Ethernet Magnetics	821

## 18.4 Current Consumption and Power Consumption

This section details the device's typical supply current consumption and power dissipation for 100BASE-TX and power management modes of operation with the internal regulator enabled and disabled.

### 18.4.1 INTERNAL REGULATOR DISABLED

**TABLE 18-4: CURRENT CONSUMPTION AND POWER DISSIPATION (REGS. DISABLED)**

		3.3 V Device Current (mA) (A) Note 5, Note 7	1.2 V Device Current (mA) (B) Note 6, Note 7	TX Magnetics Current (mA) (C) Note 8	Device Power with 2.5 V Magnetics (mW) Note 9, Note 10	Device Power with 3.3 V Magnetics (mW) Note 9, Note 11
Reset ( <b>RST#</b> )	Typ.	23.6	28.3	0.0	112	112
D0, 100BASE-TX with Traffic	Typ.	58.7	51.0	82.0	461	526
D0, 100BASE-TX Idle	Typ.	63.4	49.9	82.0	475	540
D0, PHY Energy Detect Power Down (both PHYs)	Typ.	7.9	30.8	0.0	64	63
D0, PHY General Power Down (both PHYs)	Typ.	1.5	30.6	0.0	42	42
D1, 100BASE-TX Idle	Typ.	63.4	37.5	82.0	460	525
D1, PHY Energy Detect Power Down (both PHYs)	Typ.	7.8	17.6	0.0	47	47
D1, PHY General Power Down (both PHYs)	Typ.	1.5	17.7	0.0	27	27
D2, 100BASE-TX Idle	Typ.	63.4	37.5	82.0	460	525
D2, PHY Energy Detect Power Down (both PHYs)	Typ.	7.8	6.3	0.0	34	34
D2, PHY General Power Down (both PHYs)	Typ.	1.5	6.1	0.0	13	13
D3, PHY General Power Down (both PHYs)	Typ.	1.5	2.7	0.0	9	9

**Note 5:** [VDD33TXRX1](#), [VDD33TXRX2](#), [VDD33BIAS](#), [VDD33](#), [VDDIO](#)

**Note 6:** [VDD12TX1](#), [VDD12TX2](#), [OSCVDD12](#), [VDDCR](#)

**Note 7:** Current measurements do not include power applied to the magnetics or the optional external LEDs.

**Note 8:** The Ethernet component current is independent of the supply rail voltage (2.5V or 3.3V) of the transformer. Two copper TP operation is assumed. Current is half if one PHY is using 100BASE-FX mode. Current is zero if both PHYs are using 100BASE-FX mode.

**Note 9:** This includes the power dissipated by the transmitter by way of the current through the transformer.

**Note 10:**  $3.3*(A) + 1.2*(B) + (2.5)*(C)$  @ Typ

**Note 11:**  $3.3*(A) + 1.2*(B) + (3.3)*(C)$  @ Typ

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## 18.4.2 INTERNAL REGULATOR ENABLED

**TABLE 18-5: CURRENT CONSUMPTION AND POWER DISSIPATION (REGS. ENABLED)**

		3.3 V Device Current (mA) (A) Note 12, Note 13, Note 14	TX Magnetics Current (mA) (C) Note 15	Device Power with 2.5 V Magnetics (mW) Note 16, Note 17	Device Power with 3.3 V Magnetics (mW) Note 16, Note 18
Reset (RST#)	Typ.	51.2	0.0	169	169
D0, 100BASE-TX with Traffic	Typ.	112.0	82.0	576	642
D0, 100BASE-TX Idle	Typ.	113.5	82.0	580	646
D0, PHY Energy Detect Power Down (both PHYs)	Typ.	39.7	0.0	132	132
D0, PHY General Power Down (both PHYs)	Typ.	33.0	0.0	109	109
D1, 100BASE-TX Idle	Typ.	100.5	82.0	537	603
D1, PHY Energy Detect Power Down (both PHYs)	Typ.	26.0	0.0	86	86
D1, PHY General Power Down (both PHYs)	Typ.	19.4	0.0	65	65
D2, 100BASE-TX Idle	Typ.	100.5	82.0	537	603
D2, PHY Energy Detect Power Down (both PHYs)	Typ.	14.8	0.0	49	49
D2, PHY General Power Down (both PHYs)	Typ.	7.8	0.0	26	26
D3, PHY General Power Down (both PHYs)	Typ.	4.3	0.0	15	15

**Note 12:** VDD33TXRX1, VDD33TXRX2, VDD33BIAS, VDD33, VDDIO

**Note 13:** VDD12TX1 and VDD12TX2, are driven by the internal regulator via the PCB. The current is accounted for via VDD33.

**Note 14:** Current measurements do not include power applied to the magnetics or the optional external LEDs.

**Note 15:** The Ethernet component current is independent of the supply rail voltage (2.5V or 3.3V) of the transformer. Two copper TP operation is assumed. Current is half if one PHY is using 100BASE-FX mode. Current is zero if both PHYs are using 100BASE-FX mode.

**Note 16:** This includes the power dissipated by the transmitter by way of the current through the transformer.

**Note 17:**  $3.3*(A) + (2.5)*(C)$  @ Typ

**Note 18:**  $3.3*(A) + (3.3)*(C)$  @ Typ

## 18.5 DC Specifications

**TABLE 18-6: NON-VARIABLE I/O DC ELECTRICAL CHARACTERISTICS**

Parameter	Symbol	Min	Typ	Max	Units	Notes
<b>IS Type Input Buffer</b>						
Low Input Level	$V_{ILI}$	-0.3		0.8	V	
High Input Level	$V_{IHI}$	2.0		3.6	V	
Schmitt Trigger Hysteresis ( $V_{IHT} - V_{ILT}$ )	$V_{HYS}$	121		151	mV	
Input Leakage ( $V_{IN} = VSS$ or $VDD33$ )	$I_{IH}$	-10		10	$\mu A$	Note 19
Input Capacitance	$C_{IN}$			3	pF	
Pull-Up Impedance ( $V_{IN} = VSS$ )	$R_{DPU}$	6		8.9	$K\Omega$	
Pull-Down Impedance ( $V_{IN} = VDD33$ )	$R_{DPD}$	52		79	$K\Omega$	
<b>AI Type Input Buffer (FXSDENA/FXSDENB)</b>						
Low Input Level	$V_{IL}$	-0.3		0.8	V	
High Input Level	$V_{IH}$	1.2		$VDD33+0.3$	V	
<b>AI Type Input Buffer (RXPA/RXNA/RXPB/RXNB)</b>						
Differential Input Level	$V_{IN-DIFF}$	0.1		$VDD33TXRXx$	V	
Common Mode Voltage	$V_{CM}$	1.0	$VDD33TXRXx-1.3$		V	
Input Capacitance	$C_{IN}$			5	pF	
<b>AI Type Input Buffer (FXLOSEN Input)</b>						
State A Threshold	$V_{THA}$	-0.3		0.8	V	
State B Threshold	$V_{THB}$	1.2		1.7	V	
State C Threshold	$V_{THC}$	2.3		$VDD33+0.3$	V	
<b>ICLK Type Input Buffer (OSCI Input)</b>						
Low Input Level	$V_{ILI}$	-0.3		0.35	V	Note 20
High Input Level	$V_{IHI}$	$OSCVDD12-0.35$		3.6	V	
Input Leakage	$I_{ILCK}$	-10		10	$\mu A$	

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**TABLE 18-6: NON-VARIABLE I/O DC ELECTRICAL CHARACTERISTICS (CONTINUED)**

Parameter	Symbol	Min	Typ	Max	Units	Notes
<b>ILVPECL Input Buffer</b>						
Low Input Level	$V_{IL-VDD33TXRXx}$	$VDD33TXRXx+0.3$		-1.48	V	Note 21
High Input Level	$V_{IH-VDD33TXRXx}$	-1.14		0.3	V	Note 21
<b>OLVPECL Output Buffer</b>						
Low Output Level	$V_{OL}$			$VDD33TXRXx-1.62$	V	
High Output Level	$V_{OH}$	$VDD33TXRXx-1.025$			V	
Peak-to-Peak Differential (SFF mode)	$V_{DIFF-SFF}$	1.2	1.6	2.0	V	
Peak-to-Peak Differential (SFP mode)	$V_{DIFF-SFP}$	0.6	0.8	1.0	V	
Common Mode Voltage	$V_{CM}$	1.0	$VDD33TXRXx-1.3$		V	
Offset Voltage	$V_{OFFSET}$		40		mV	Note 22
Load Capacitance	$C_{LOAD}$			10	pF	

**Note 19:** This specification applies to all inputs and tri-stated bi-directional pins. Internal pull-down and pull-up resistors add +/- 50  $\mu$ A per-pin (typical).

**Note 20:** OSCI can optionally be driven from a 25 MHz singled-ended clock oscillator.

**Note 21:** LVPECL compatible.

**Note 22:**  $V_{OFFSET}$  is a function of the external resistor network configuration. The listed value is recommended to prevent issues due to crosstalk.



**TABLE 18-7: VARIABLE I/O DC ELECTRICAL CHARACTERISTICS**

Parameter	Symbol	Min	1.8 V Typ	3.3 V Typ	Max	Units	Notes
<b>VIS Type Input Buffer</b>							
Low Input Level	$V_{ILI}$	-0.3				V	
High Input Level	$V_{IHI}$				3.6	V	
Negative-Going Threshold	$V_{ILT}$	0.64	0.83	1.41	1.76	V	Schmitt trigger
Positive-Going Threshold	$V_{IHT}$	0.81	0.99	1.65	1.90	V	Schmitt trigger
Schmitt Trigger Hysteresis ( $V_{IHT} - V_{ILT}$ )	$V_{HYS}$	102	158	138	288	mV	
Input Leakage ( $V_{IN} = VSS$ or $VDDIO$ )	$I_{IH}$	-10			10	$\mu A$	Note 23
Input Capacitance	$C_{IN}$				2	pF	
Pull-Up Impedance ( $V_{IN} = VSS$ )	$R_{DPU}$	54	68	82		K $\Omega$	
Pull-Up Current ( $V_{IN} = VSS$ )	$I_{DPU}$	20	27	67		$\mu A$	
Pull-Down Impedance ( $V_{IN} = VDD33$ )	$R_{DPD}$	54	68	85		K $\Omega$	
Pull-Down Current ( $V_{IN} = VDD33$ )	$I_{DPD}$	19	26	66		$\mu A$	
<b>VO8 Type Buffers</b>							
Low Output Level	$V_{OL}$				0.4	V	$I_{OL} = 8$ mA
High Output Level	$V_{OH}$	$VDDIO - 0.4$				V	$I_{OH} = -8$ mA
<b>VOD8 Type Buffer</b>							
Low Output Level	$V_{OL}$				0.4	V	$I_{OL} = 8$ mA
<b>VO12 Type Buffers</b>							
Low Output Level	$V_{OL}$				0.4	V	$I_{OL} = 12$ mA
High Output Level	$V_{OH}$	$VDDIO - 0.4$				V	$I_{OH} = -12$ mA
<b>VOD12 Type Buffer</b>							
Low Output Level	$V_{OL}$				0.4	V	$I_{OL} = 12$ mA
<b>VOS12 Type Buffers</b>							
High Output Level	$V_{OH}$	$VDDIO - 0.4$				V	$I_{OH} = -12$ mA
<b>VO16 Type Buffers</b>							
Low Output Level	$V_{OL}$				0.4	V	$I_{OL} = 16$ mA
High Output Level	$V_{OH}$	$VDDIO - 0.4$				V	$I_{OH} = -16$ mA

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**Note 23:** This specification applies to all inputs and tri-stated bi-directional pins. Internal pull-down and pull-up resistors add  $\pm 50 \mu\text{A}$  per-pin (typical).

**TABLE 18-8: 100BASE-TX TRANSCEIVER CHARACTERISTICS**

Parameter	Symbol	Min	Typ	Max	Units	Notes
Peak Differential Output Voltage High	$V_{PPH}$	950	-	1050	mVpk	<a href="#">Note 24</a>
Peak Differential Output Voltage Low	$V_{PPL}$	-950	-	-1050	mVpk	<a href="#">Note 24</a>
Signal Amplitude Symmetry	$V_{SS}$	98	-	102	%	<a href="#">Note 24</a>
Signal Rise and Fall Time	$T_{RF}$	3.0	-	5.0	ns	<a href="#">Note 24</a>
Rise and Fall Symmetry	$T_{RFS}$	-	-	0.5	ns	<a href="#">Note 24</a>
Duty Cycle Distortion	$D_{CD}$	35	50	65	%	<a href="#">Note 25</a>
Overshoot and Undershoot	$V_{OS}$	-	-	5	%	
Jitter	-	-	-	1.4	ns	<a href="#">Note 26</a>

**Note 24:** Measured at line side of transformer, line replaced by  $100 \Omega$  (+/- 1%) resistor.

**Note 25:** Offset from 16 ns pulse width at 50% of pulse peak.

**Note 26:** Measured differentially.

## 18.6 AC Specifications

This section details the various AC timing specifications of the device.

**Note:** The I<sup>2</sup>C timing adheres to the NXP *I<sup>2</sup>C-Bus Specification*. Refer to the NXP *I<sup>2</sup>C-Bus Specification* for detailed I<sup>2</sup>C timing information.

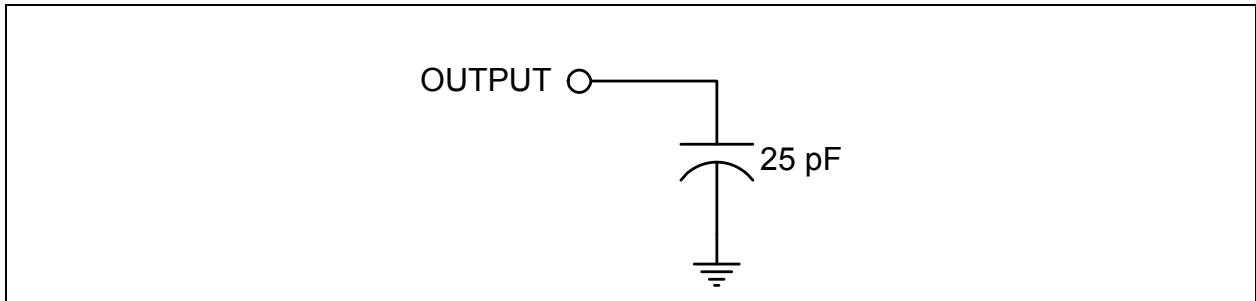
**Note:** The MII/SMI timing adheres to the *IEEE 802.3 Specification*.

**Note:** The RMII timing adheres to the RMII Consortium *RMII Specification R1.2*.

### 18.6.1 EQUIVALENT TEST LOAD

Output timing specifications assume the 25 pF equivalent test load, unless otherwise noted, as illustrated in [Figure 18-1](#).

**FIGURE 18-1: OUTPUT EQUIVALENT TEST LOAD**



# LAN9252

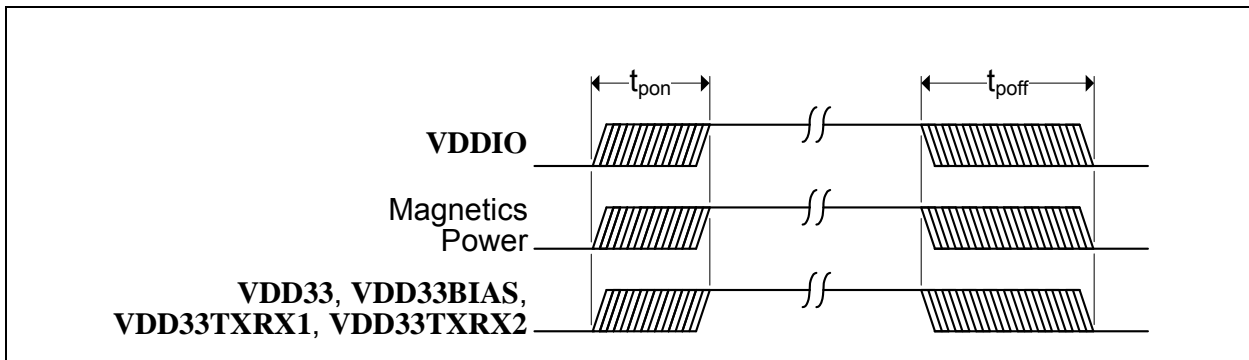
## 18.6.2 POWER SEQUENCING TIMING

These diagrams illustrates the device power sequencing requirements. The **VDDIO**, **VDD33**, **VDD33TXRX1**, **VDD33TXRX2**, **VDD33BIAS** and magnetics power supplies must all reach operational levels within the specified time period  $t_{pon}$ . When operating with the internal regulators disabled, **VDDCR**, **OSCVDD12**, **VDD12TX1** and **VDD12TX2** are also included into this requirement.

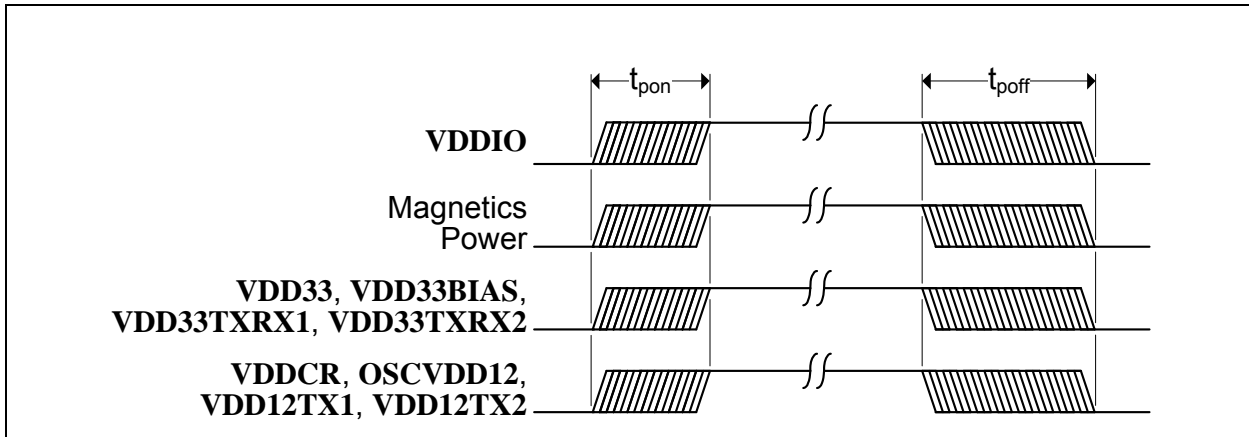
In addition, once the **VDDIO** power supply reaches 1.0 V, it must reach 80% of its operating voltage level (1.44 V when operating at 1.8 V, 2.0 V when operating at 2.5 V, 2.64 V when operating at 3.3 V) within an additional 15ms. This requirement can be safely ignored if using an external reset as shown in [Section 18.6.3, "Reset and Configuration Strap Timing"](#).

Device power supplies can turn off in any order provided they all reach 0 volts within the specified time period  $t_{poff}$ .

**FIGURE 18-2: POWER SEQUENCE TIMING - INTERNAL REGULATORS**



**FIGURE 18-3: POWER SEQUENCE TIMING - EXTERNAL REGULATORS**



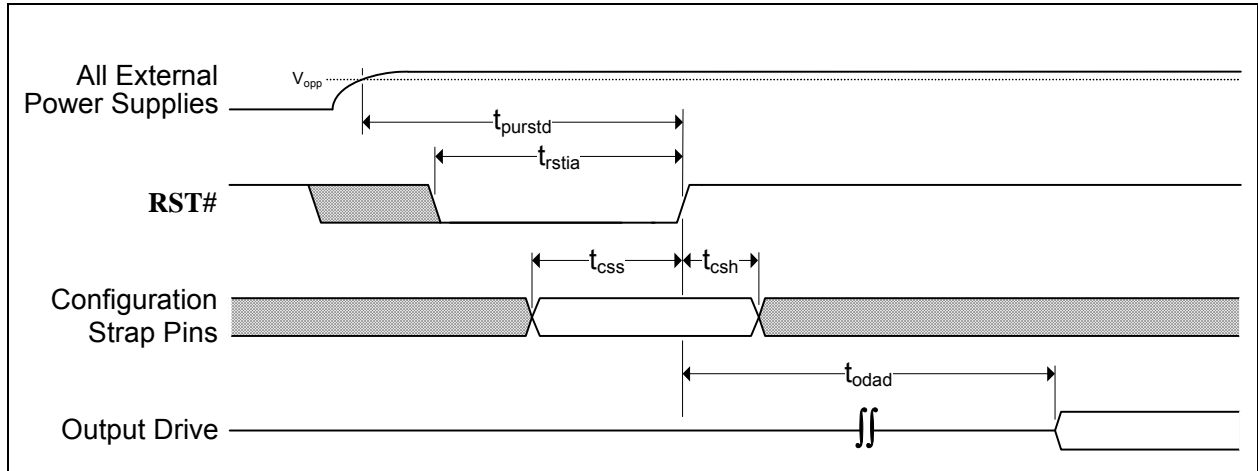
**TABLE 18-9: POWER SEQUENCING TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{pon}$	Power supply turn on time	-	-	50	ms
$t_{poff}$	Power supply turn off time	-	-	500	ms

## 18.6.3 RESET AND CONFIGURATION STRAP TIMING

This diagram illustrates the RST# pin timing requirements and its relation to the configuration strap pins and output drive. Assertion of RST# is not a requirement. However, if used, it must be asserted for the minimum period specified. The RST# pin can be asserted at any time, but must not be deasserted until  $t_{purstd}$  after all external power supplies have reached operational levels. Refer to [Section 6.2, "Resets,"](#) on page 38 for additional information.

**FIGURE 18-4: RST# PIN CONFIGURATION STRAP LATCHING TIMING**



**TABLE 18-10: RST# PIN CONFIGURATION STRAP LATCHING TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{purstd}$	External power supplies at operational level to RST# deassertion	25			ms
$t_{rstia}$	RST# input assertion time	200	-	-	$\mu$ s
$t_{css}$	Configuration strap pins setup to RST# deassertion	200	-	-	ns
$t_{csh}$	Configuration strap pins hold after RST# deassertion	10	-	-	ns
$t_{odad}$	Output drive after deassertion	3	-	-	us

**Note:** The clock input must be stable prior to RST# deassertion.

**Note:** Device configuration straps are latched as a result of RST# assertion. Refer to [Section 6.2.1, "Chip-Level Resets,"](#) on page 39 for details.

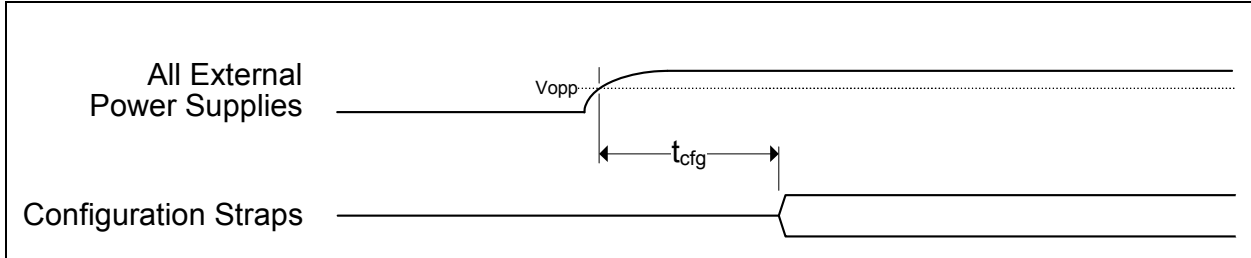
**Note:** Configuration strap latching and output drive timings shown assume that the Power-On reset has finished first otherwise the timings in [Section 18.6.4, "Power-On and Configuration Strap Timing"](#) apply.

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## 18.6.4 POWER-ON AND CONFIGURATION STRAP TIMING

This diagram illustrates the configuration strap valid timing requirements in relation to power-on. In order for valid configuration strap values to be read at power-on, the following timing requirements must be met.

**FIGURE 18-5: POWER-ON CONFIGURATION STRAP LATCHING TIMING**



**TABLE 18-11: POWER-ON CONFIGURATION STRAP LATCHING TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{cfg}$	Configuration strap valid time	-	-	15	ms

**Note:** Configuration straps must only be pulled high or low. Configuration straps must not be driven as inputs.

Device configuration straps are also latched as a result of RST# assertion. Refer to [Section 18.6.3, "Reset and Configuration Strap Timing"](#) and [Section 6.2.1, "Chip-Level Resets,"](#) on page 39 for additional details.

## 18.6.5 HOST BUS INTERFACE I/O TIMING

Timing specifications for the Host Bus Interface are given in [Section 9.4.5, "Multiplexed Addressing Mode Timing Requirements," on page 78](#) and [Section 9.5.7, "Indexed Addressing Mode Timing Requirements," on page 98](#).

## 18.6.6 SPI/SQI SLAVE INTERFACE I/O TIMING

Timing specifications for the SPI/SQI Slave Bus Interface are given in [Section 10.3, "SPI/SQI Timing Requirements," on page 119](#).

## 18.6.7 I<sup>2</sup>C EEPROM I/O TIMING

Timing specifications for I<sup>2</sup>C EEPROM access are given in [Section 13.1, "I2C Interface Timing Requirements," on page 295](#).

## 18.6.8 ETHERCAT MII PORT MANAGEMENT ACCESS I/O TIMING

Timing specifications for the MII Port Management access are given in [Section 12.9.7, "External PHY Timing," on page 206](#).

## 18.6.9 MII I/O TIMING

Timing specifications for the MII Port interface are given in [Section 12.9.7, "External PHY Timing," on page 206](#).

## 18.6.10 JTAG TIMING

Timing specifications for the JTAG interface are given in [Table 17.1.1, "JTAG Timing Requirements," on page 306](#).

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## 18.7 Clock Circuit

The device can accept either a 25 MHz crystal or a 25 MHz single-ended clock oscillator ( $\pm 50$  ppm) input. If the single-ended clock oscillator method is implemented, **OSCO** should be left unconnected and **OSCI** should be driven with a clock signal that adheres to the specifications outlined throughout [Section 18.0, "Operational Characteristics"](#). See [Table 18-12](#) for the recommended crystal specifications.

**TABLE 18-12: CRYSTAL SPECIFICATIONS**

PARAMETER	SYMBOL	MIN	NOM	MAX	UNITS	NOTES
Crystal Cut	AT, typ					
Crystal Oscillation Mode	Fundamental Mode					
Crystal Calibration Mode	Parallel Resonant Mode					
Frequency	$F_{fund}$	-	25.000	-	MHz	
802.3 Frequency Tolerance at 25°C	$F_{tol}$	-	-	$\pm 40$	ppm	<a href="#">Note 27</a>
802.3 Frequency Stability Over Temp	$F_{temp}$	-	-	$\pm 40$	ppm	<a href="#">Note 27</a>
802.3 Frequency Deviation Over Time	$F_{age}$	-	$\pm 3$ to 5	-	ppm	<a href="#">Note 28</a>
802.3 Total Allowable PPM Budget		-	-	$\pm 50$	ppm	<a href="#">Note 29</a>
EtherCAT Frequency Tolerance at 25°C	$F_{tol}$	-	-	$\pm 15$	ppm	<a href="#">Note 30</a>
EtherCAT Frequency Stability Over Temp	$F_{temp}$	-	-	$\pm 15$	ppm	<a href="#">Note 30</a>
EtherCAT Frequency Deviation Over Time	$F_{age}$	-	$\pm 3$ to 5	-	ppm	<a href="#">Note 28</a>
EtherCAT Total Allowable PPM Budget		-	-	$\pm 25$	ppm	<a href="#">Note 31</a>
Shunt Capacitance	$C_O$	-	-	7	pF	
Load Capacitance	$C_L$	-	-	18	pF	
Drive Level	$P_W$	300 <a href="#">Note 32</a>	-	-	$\mu W$	
Equivalent Series Resistance	$R_1$	-	-	100	$\Omega$	
Operating Temperature Range		<a href="#">Note 33</a>	-	<a href="#">Note 34</a>	°C	
OSCI Pin Capacitance		-	3 typ	-	pF	<a href="#">Note 35</a>
OSCO Pin Capacitance		-	3 typ	-	pF	<a href="#">Note 35</a>

**Note 27:** The maximum allowable values for frequency tolerance and frequency stability are application dependent. Since any particular application must meet the IEEE  $\pm 50$  ppm Total PPM Budget, the combination of these two values must be approximately  $\pm 45$  ppm (allowing for aging).

**Note 28:** Frequency Deviation Over Time is also referred to as Aging.

**Note 29:** The total deviation for 100BASE-TX is  $\pm 50$  ppm.

**Note 30:** The maximum allowable values for frequency tolerance and frequency stability are application dependent. Since any particular application must meet the EtherCAT  $\pm 25$  ppm Total PPM Budget, the combination of these two values must be approximately  $\pm 15$  ppm (allowing for aging).



**Note 31:** The total deviation for EtherCAT is  $\pm 25$  ppm.

**Note 32:** The minimum drive level requirement  $P_W$  is reduced to 100  $\mu$ W with the addition of a 500  $\Omega$  series resistor, if  $C_O \leq 5$  pF,  $C_L \leq 12$  pF and  $R1 \leq 80 \Omega$

**Note 33:** 0  $^{\circ}$ C for commercial version, -40  $^{\circ}$ C for industrial and extended industrial versions

**Note 34:** +70  $^{\circ}$ C for commercial version, +85  $^{\circ}$ C for industrial version, +105  $^{\circ}$ C for extended industrial version

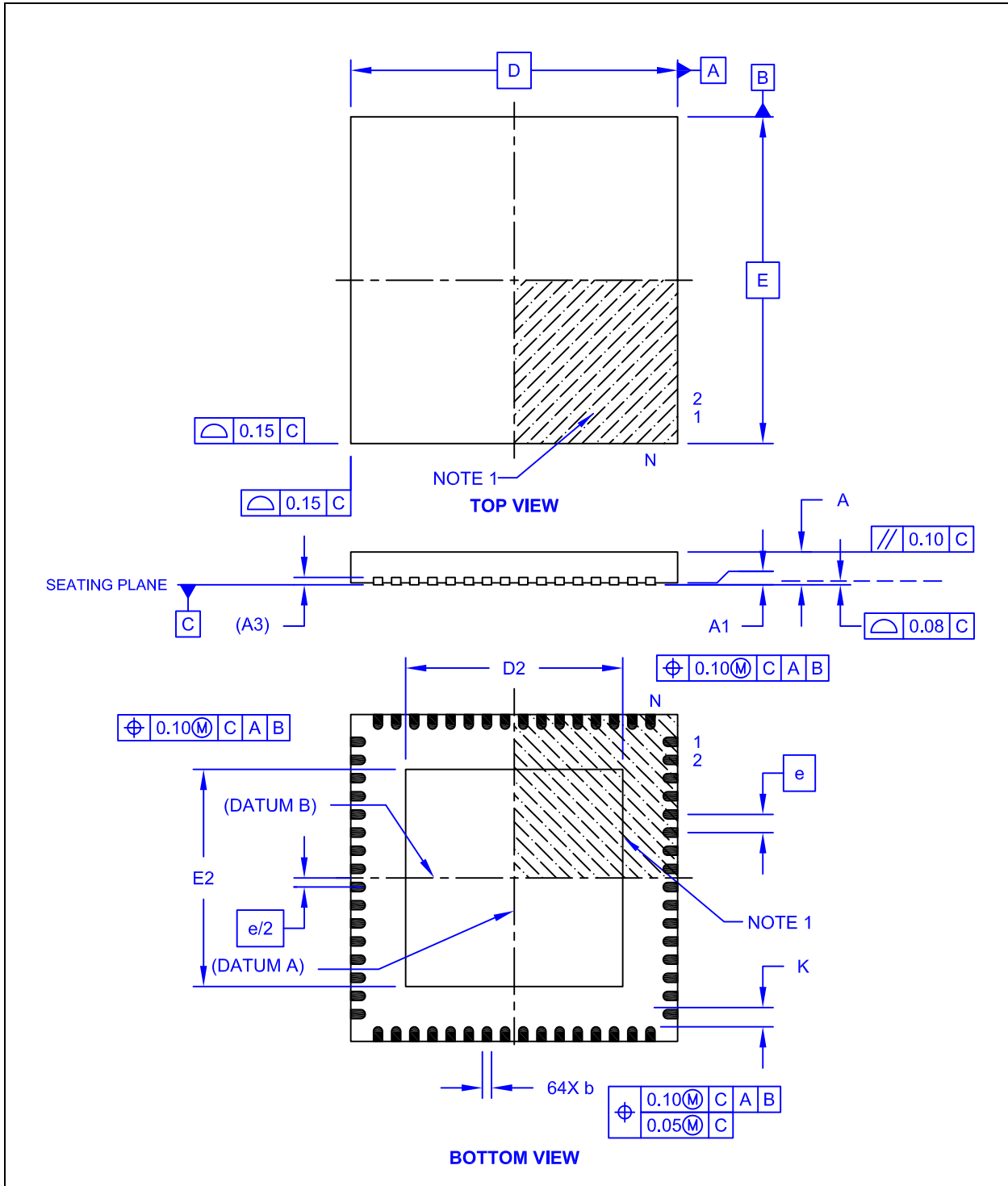
**Note 35:** This number includes the pad, the bond wire and the lead frame. PCB capacitance is not included in this value. The **OSCI** pin, **OSCO** pin and PCB capacitance values are required to accurately calculate the value of the two external load capacitors. The total load capacitance must be equivalent to what the crystal expects to see in the circuit so that the crystal oscillator will operate at 25.000 MHz.

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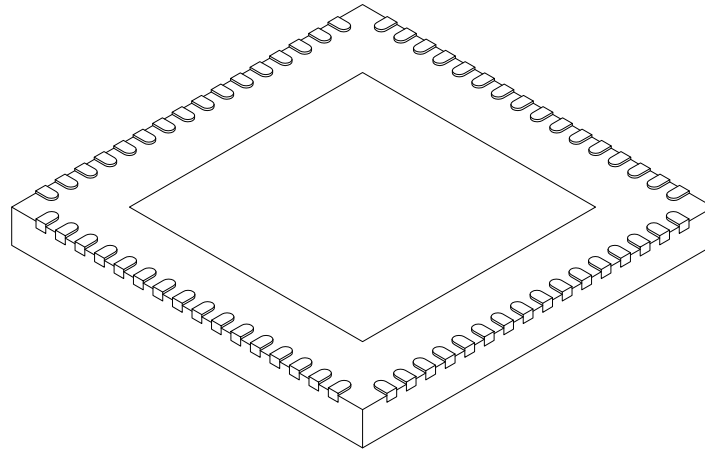
## 19.0 PACKAGE OUTLINES

### 19.1 64-QFN

FIGURE 19-1: 64-QFN PACKAGE



**FIGURE 19-2: 64-QFN PACKAGE DIMENSIONS**



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	64		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	9.00 BSC		
Exposed Pad Width	E2	5.90	6.00	6.10
Overall Length	D	9.00 BSC		
Exposed Pad Length	D2	5.90	6.00	6.10
Contact Width	b	0.18	0.25	0.30
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.90	1.10	-

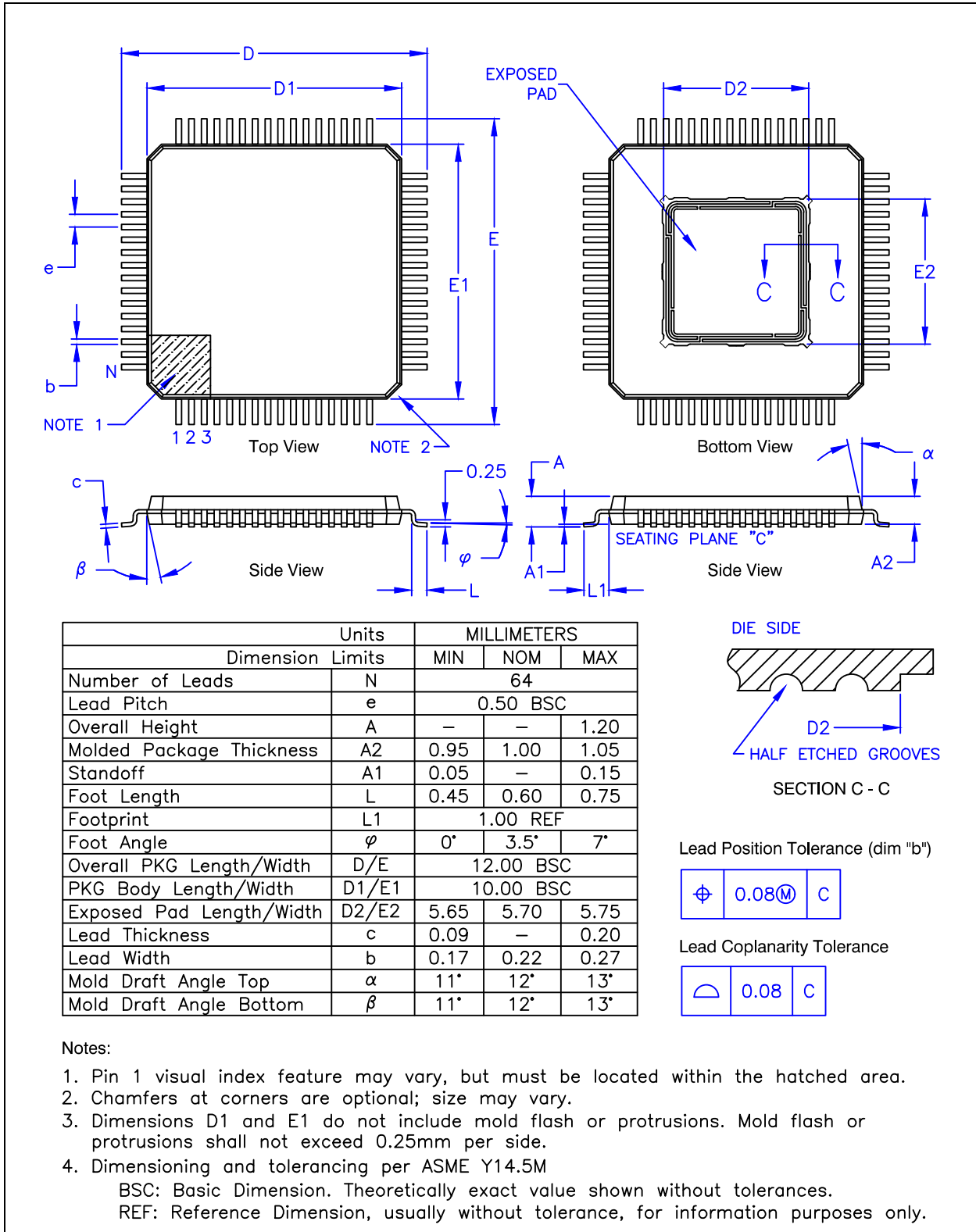
**Notes:**

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.  
 BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
 REF: Reference Dimension, usually without tolerance, for information purposes only.

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## 19.2 64-TQFP-EP

FIGURE 19-3: 64-TQFP-EP PACKAGE



## 20.0 REVISION HISTORY

TABLE 20-1: REVISION HISTORY

Revision Level	Section/Figure/Entry	Correction
DS00001909A (04-08-15)		Initial Release

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<u>PART NO.</u>	[X]	[X]	/	XX	
Device	Tape and Reel Option	Temperature Range		Package	
<b>Device:</b>	LAN9252				
<b>Tape and Reel Option:</b>	Blank	= Standard packaging (tray)			
	T	= Tape and Reel (Note 1)			
<b>Temperature Range:</b>	Blank	= 0°C to +70°C	(Commercial)		
	I	= -40°C to +85°C	(Industrial)		
	V	= -40°C to +105°C	(Extended Industrial) (Note 2)		
<b>Package:</b>	ML	= 64-pin QFN			
	PT	= 64-pin TQFP-EP			

**Examples:**

a) LAN9252/ML  
Standard Packaging (Tray),  
Commercial Temperature,  
64-pin QFN

b) LAN9252TI/PT  
Tape and Reel  
Industrial Temperature,  
64-pin TQFP-EP

**Note 1:** Tape and Reel identifier only appears in the catalog part number description. This identifier is used for ordering purposes and is not printed on the device package. Check with your Microchip Sales Office for package availability with the Tape and Reel option.

**Note 2:** Extended industrial temp. support (105°C) in the 64-QFN only

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