



PIC32MK GENERAL PURPOSE AND MOTOR CONTROL (GP/MC) FAMILY

32-bit General Purpose and Motor Control Application MCUs with FPU and up to 1 MB Live-Update Flash, 256 KB SRAM, 4 KB EEPROM, and Op amps

Operating Conditions: 2.2V to 3.6V

- -40°C to +105°C, DC to 120 MHz
- -40°C to +125°C, DC to 80 MHz

Core: 120 MHz (up to 198 DMIPS)

- MIPS32[®] microAptiv[™] MCU core with Floating Point Unit
- microMIPS[™] mode for up to 40% smaller code size
- DSP-enhanced core:
 - Four 64-bit accumulators
 - Single-cycle MAC, saturating and fractional math
- Code-efficient (C and Assembly) architecture
- Two 32-bit core register files to reduce interrupt latency

Clock Management

- 8 MHz ±2% (FRC) internal oscillator -40°C to +85°C
- Programmable PLLs and oscillator clock sources:
 - HS and EC clock modes
- Secondary USB PLL
- 32 kHz Internal Low-power RC oscillator (LPRC)
- Independent external low-power 32 kHz crystal oscillator
- Fail-Safe Clock Monitor (FSCM)
- Independent Watchdog Timers (WDT) and Deadman Timer (DMT)
- Fast wake-up and start-up
- Four Fractional clock out (REFCLKO) modules

Power Management

- Low-power management modes (Deep Sleep, Sleep, and Idle)
- Integrated:
 - Power-on Reset (POR) and Brown-out Reset (BOR)
- On-board capacitorless regulator

Motor Control PWM

- Eight PWM pairs
- Six additional Single-Ended PWM modules
- Dead Time for rising and falling edges
- Dead-Time Compensation
- 8.33 ns PWM Resolution
- Clock Chopping for High-Frequency Operation
- PWM Support for:
 - DC/DC, AC/DC, inverters, PFC, lighting
 - BLDC, PMSM, ACIM, SRM motors
- Choice of six Fault and Current Limit Inputs
- Flexible Trigger Configuration for ADC Triggering

Motor Encoder Interface

- Six Quadrature Encoder Interface (QEI) modules:
 - Four inputs: Phase A, Phase B, Home, and Index

Audio/Graphics/Touch Interfaces

- External Graphics interfaces through PMP
- Up to six I²S audio data communication interfaces
- Up to six SPI audio control interfaces
- Programmable audio master clock:
 - Generation of fractional clock frequencies
 - Can be synchronized with USB clock
 - Can be tuned in run-time

Unique Features

- Permanent non-volatile 4-word unique device serial number

Direct Memory Access (DMA)

- Up to eight channels with automatic data size detection
- Programmable Cyclic Redundancy Check (CRC)
- Up to 64 KB transfers

Security Features

- Advanced Memory Protection:
 - Peripheral and memory region access control
 - Secure boot

Advanced Analog Features

- 12-bit ADC module:
 - 25.45 Msps 12-bit mode or 33.79 Msps 8-bit mode
 - 7 individual ADC modules
 - 3.75 Msps per S&H with dedicated DMA
 - Up to 42 analog inputs
- Flexible and independent ADC trigger sources
- Four Op amps and five Comparators
- Up to three 12-bit CDACs
- Internal temperature sensor ±2°C accuracy
- Capacitive Touch Divider (CVD)

Communication Interfaces

- Up to four CAN modules (with dedicated DMA channels):
 - 2.0B Active with DeviceNet[™] addressing support
- Up to six UART modules (up to 25 Mbps):
 - Supports LIN 1.2 and IrDA[®] protocols
- Six SPI/I²S modules (SPI 50 Mbps)
- Parallel Master Port (PMP)
- Up to two FS USB 2.0-compliant On-The-Go (OTG) controllers
- Peripheral Pin Select (PPS) to enable remappable pin functions

Timers/Output Compare/Input Capture/RTCC

- Up to 14 16-bit or one 16-bit and eight 32-bit timers/counters for GP and MC devices and six additional QEI 32-bit timers for MC devices
- 16 Output Compare (OC) modules
- 16 Input Capture (IC) modules
- PPS to enable function remap
- Real-Time Clock and Calendar (RTCC) module

Input/Output

- 5V-tolerant pins with up to 22 mA source/sink
- Selectable internal open drain, pull-ups, and pull-downs
- External interrupts on all I/O pins
- Five programmable edge/level-triggered interrupt pins

Qualification and Class B Support

- AEC-Q100 REVG (Grade 1 -40°C to +125°C) (planned)
- Class B Safety Library, IEC 60730 (planned)
- Back-up internal oscillator
- Clock monitor with back-up internal oscillator
- Global register locking

Debugger Development Support

- In-circuit and in-application programming
- 2-wire or 4-wire MIPS[®] Enhanced JTAG interface
- Unlimited software and 12 complex breakpoints
- IEEE 1149.2-compatible (JTAG) boundary scan
- Non-intrusive hardware-based instruction trace

Software and Tools Support

- C/C++ compiler with native DSP/fractional support
- MPLAB[®] Harmony Integrated Software Framework
- TCP/IP, USB, Graphics, and mTouch[™] middleware
- MFi, Android[™] and Bluetooth[®] audio frameworks
- RTOS Kernels: Express Logic ThreadX, FreeRTOS[™], OPENRTOS[®], Micrium[®] µC/OS[™], and SEGGER embOS[®]

PIC32MK GP/MC Family

Packages

| Type | QFN | | TQFP | | |
|--------------------|------------------------------------|--|------------------------------------|--|------------------------------------|
| Pin Count | 64 | | 64 | | 100 |
| I/O Pins (up to) | 48 (GP devices) 49 (MC devices) | | 48 (GP devices) 49 (MC devices) | | 77 (GP devices) 78 (MC devices) |
| Contact/Lead Pitch | 0.50 mm | | 0.50 mm | | 0.40 mm |
| Dimensions | 9x9x0.9 mm | | 10x10x1 mm | | 12x12x1 mm |

TABLE 1: PIC32MK GENERAL PURPOSE (GP) FAMILY FEATURES

| Device | Program Memory (KB) | Data Memory (KB) | EE Memory (KB) | Floating Point Unit (FPU) | Pins | Packages | Boot Flash Memory (KB) | Remappable Peripherals | | | | | DMA Channels (Programmable/Dedicated) | ADC (Channels) | Op amp/Comparator | USB 2.0 FS OTG | PMP | RTCC | REFCLK | CDAC | CTMU | I/O Pins | JTAG/ICSP | Trace | |
|-------------------|---------------------|------------------|----------------|---------------------------|------|-----------|------------------------|------------------------|---------------------------------------|------|----------------------|------------------------------------|---------------------------------------|----------------|-------------------|----------------|-----|------|--------|------|------|----------|-----------|-------|----------|
| | | | | | | | | Remappable Pins | Timers/Capture/Compare ⁽¹⁾ | UART | SPI/I ² S | External Interrupts ⁽²⁾ | | | | | | | | | | | | | CAN 2.0B |
| PIC32MK0512GPD064 | 512 | 128 | 4 | Y | 64 | TQFP, QFN | 16 | Y | 9/16/16 | 6 | 6 | 5 | — | 8/13 | 26 | 4/5 | 1 | Y | 1 | 4 | 3 | 1 | 48 | Y | Y |
| PIC32MK1024GPD064 | 1024 | 256 | 4 | Y | 64 | TQFP, QFN | 16 | Y | 9/16/16 | 6 | 6 | 5 | — | 8/13 | 42 | 4/5 | 2 | Y | 1 | 4 | 3 | 1 | 77 | Y | Y |
| PIC32MK0512GPD100 | 512 | 128 | 4 | Y | 100 | TQFP | 16 | Y | 9/16/16 | 6 | 6 | 5 | — | 8/13 | 42 | 4/5 | 2 | Y | 1 | 4 | 3 | 1 | 77 | Y | Y |
| PIC32MK1024GPD100 | 1024 | 256 | 4 | Y | 100 | TQFP | 16 | Y | 9/16/16 | 6 | 6 | 5 | — | 8/13 | 42 | 4/5 | 2 | Y | 1 | 4 | 3 | 1 | 77 | Y | Y |
| PIC32MK0512GPE064 | 512 | 128 | 4 | Y | 64 | TQFP, QFN | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 26 | 4/5 | 1 | Y | 1 | 4 | 3 | 1 | 48 | Y | Y |
| PIC32MK1024GPE064 | 1024 | 256 | 4 | Y | 64 | TQFP, QFN | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 26 | 4/5 | 1 | Y | 1 | 4 | 3 | 1 | 48 | Y | Y |
| PIC32MK0512GPE100 | 512 | 128 | 4 | Y | 100 | TQFP | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 42 | 4/5 | 2 | Y | 1 | 4 | 3 | 1 | 77 | Y | Y |
| PIC32MK1024GPE100 | 1024 | 256 | 4 | Y | 100 | TQFP | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 42 | 4/5 | 2 | Y | 1 | 4 | 3 | 1 | 77 | Y | Y |

Note 1: Eight out of nine timers are remappable.

Note 2: Four out of five external interrupts are remappable.

Legend: An '—' indicates this feature is not available for the listed device.

TABLE 2: PIC32MK MOTOR CONTROL (MC) FAMILY FEATURES

| Device | Program Memory (KB) | Data Memory (KB) | EE Memory (KB) | Floating Point Unit (FPU) | Pins | Packages | Boot Flash Memory (KB) | Remappable Peripherals | | | | | DMA Channels (Programmable/Dedicated) | ADC (Channels) | Op amp/Comparator | USB 2.0 FS OTG | PMP | QEI | MCPWM | RTCC | REFCLK | CDAC | CTMU | I/O Pins | JTAG/ICSP | Trace | |
|-------------------|---------------------|------------------|----------------|---------------------------|------|-----------|------------------------|------------------------|---------------------------------------|------|----------------------|------------------------------------|---------------------------------------|----------------|-------------------|----------------|-----|-----|-------|------|--------|------|------|----------|-----------|-------|----------|
| | | | | | | | | Remappable Pins | Timers/Capture/Compare ⁽¹⁾ | UART | SPI/I ² S | External Interrupts ⁽²⁾ | | | | | | | | | | | | | | | CAN 2.0B |
| PIC32MK0512MCF064 | 512 | 128 | 4 | Y | 64 | TQFP, QFN | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 27 | 4/5 | 1 | Y | 6 | 12 | 1 | 4 | 3 | 1 | 49 | Y | Y |
| PIC32MK1024MCF064 | 1024 | 256 | 4 | Y | 64 | TQFP, QFN | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 42 | 4/5 | 2 | Y | 6 | 12 | 1 | 4 | 3 | 1 | 78 | Y | Y |
| PIC32MK0512MCF100 | 512 | 128 | 4 | Y | 100 | TQFP | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 42 | 4/5 | 2 | Y | 6 | 12 | 1 | 4 | 3 | 1 | 78 | Y | Y |
| PIC32MK1024MCF100 | 1024 | 256 | 4 | Y | 100 | TQFP | 16 | Y | 9/16/16 | 6 | 6 | 5 | 4 | 8/13 | 42 | 4/5 | 2 | Y | 6 | 12 | 1 | 4 | 3 | 1 | 78 | Y | Y |

Note 1: Eight out of nine timers are remappable.

Note 2: Four out of five external interrupts are remappable.

Legend: An '—' indicates this feature is not available for the listed device.

PIC32MK GP/MC Family

Device Pin Tables

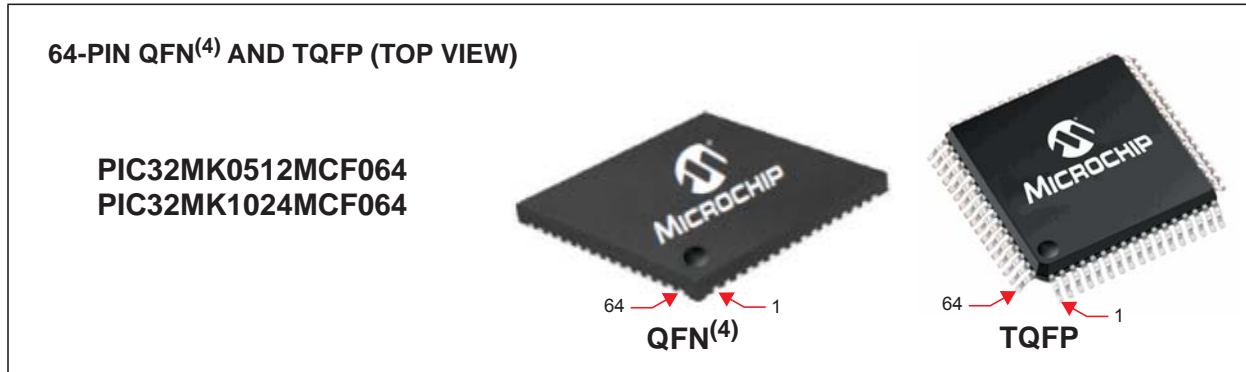
TABLE 3: PIN NAMES FOR 64-PIN GENERAL PURPOSE (GPD/GPE) DEVICES

| 64-PIN QFN ⁽⁴⁾ AND TQFP (TOP VIEW) | | | |
|---|--|-------|---|
| <p>PIC32MK0512GPD064 PIC32MK0512GPE064 PIC32MK1024GPD064 PIC32MK1024GPE064</p> | | | |
| Pin # | Full Pin Name | Pin # | Full Pin Name |
| 1 | TCK/RPA7/PMD5/RA7 | 33 | OA5IN+/CDAC1/AN24/C5IN1+/C5IN3-/RPA4/T1CK/RA4 |
| 2 | RPB14/VBUSON1/PMD6/RB14 | 34 | VBUS |
| 3 | RPB15/PMD7/RB15 | 35 | VUSB3V3 |
| 4 | AN19/RPG6/PMA5/RG6 | 36 | D1- |
| 5 | AN18/RPG7/PMA4/RG7 ⁽⁶⁾ | 37 | D1+ |
| 6 | AN17/RPG8/PMA3/RG8 ⁽⁷⁾ | 38 | VDD |
| 7 | MCLR | 39 | OSC1/CLKI/AN49/RPC12/RC12 |
| 8 | AN16/RPG9/PMA2/RG9 | 40 | OSC2/CLKO/RPC15/RC15 |
| 9 | VSS | 41 | VSS |
| 10 | VDD | 42 | VBAT ⁽⁸⁾ |
| 11 | AN10/RPA12/RA12 | 43 | PGED2/RPB5/USBID1/RB5 ⁽⁷⁾ |
| 12 | AN9/RPA11/RA11 | 44 | PGEC2/RPB6/SCK2/PMA15/RB6 ⁽⁶⁾ |
| 13 | OA2OUT/AN0/C2IN4-/C4IN3-/RPA0/RA0 | 45 | CDAC2/AN48/RPC10/PMA14/RC10 |
| 14 | OA2IN+/AN1/C2IN1+/RPA1/RA1 | 46 | OA5OUT/AN25/C5IN4-/RPB7/SCK1/INT0/RB7 |
| 15 | PGED3/VREF-/OA2IN-/AN2/C2IN1-/RPB0/CTED2/RB0 | 47 | SOSCI/RPC13 ⁽⁵⁾ /RC13 ⁽⁵⁾ |
| 16 | PGEC3/OA1OUT/VREF+/AN3/C1IN4-/C4IN2-/RPB1/CTED1/PMA6/RB1 | 48 | SOSCO/RPB8 ⁽⁵⁾ /RB8 ⁽⁵⁾ |
| 17 | PGEC1/OA1IN+/AN4/C1IN1+/C1IN3-/C2IN3-/RPB2/RB2 | 49 | TMS/OA5IN-/AN27/C5IN1-/RPB9/RB9 |
| 18 | PGED1/OA1IN-/AN5/CTCMP/C1IN1-/RTCC/RPB3/RB3 | 50 | TRCLK/RPC6/RC6 |
| 19 | AVDD | 51 | TRD0/RPC7/RC7 |
| 20 | AVSS | 52 | TRD1/RPC8/PMWR/RC8 |
| 21 | OA3OUT/AN6/C3IN4-/C4IN1+/C4IN4-/RPC0/RC0 | 53 | TRD2/RPD5/PMRD/RD5 |
| 22 | OA3IN-/AN7/C3IN1-/C4IN1-/RPC1/PMA7/RC1 | 54 | TRD3/RPD6/RD6 |
| 23 | OA3IN+/AN8/C3IN1+/C3IN3-/RPC2/PMA13/RC2 | 55 | RPC9/RC9 |
| 24 | AN11/C1IN2-/PMA12/RC11 | 56 | VSS |
| 25 | VSS | 57 | VDD |
| 26 | VDD | 58 | RPF0/RF0 |
| 27 | AN12/C2IN2-/C5IN2-/PMA11/RE12 ⁽⁷⁾ | 59 | RPF1/RF1 |
| 28 | AN13/C3IN2-/PMA10/RE13 ⁽⁶⁾ | 60 | RPB10/PMD0/RB10 |
| 29 | AN14/RPE14/PMA1/RE14 | 61 | RPB11/PMD1/RB11 |
| 30 | AN15/RPE15/PMA0/RE15 | 62 | RPB12/PMD2/RB12 |
| 31 | TDI/CDAC3/AN26/RPA8/PMA9/RA8 ⁽⁷⁾ | 63 | RPB13/CTPLS/PMD3/RB13 |
| 32 | RPB4/PMA8/RB4 ⁽⁶⁾ | 64 | TDO/PMD4/RA10 |

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and 13.3 "Peripheral Pin Select (PPS)" for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See 13.0 "I/O Ports" for more information.
 - 3: Shaded pins are 5V tolerant.
 - 4: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 5: Functions are restricted to input functions only and inputs will be slower than the standard inputs.
 - 6: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C master/slave clock, that is SCL.
 - 7: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C data I/O, that is, SDA.
 - 8: VBAT functionality is compromised, see errata for additional information. This pin should be connected to VDD.

PIC32MK GP/MC Family

TABLE 4: PIN NAMES FOR 64-PIN MOTOR CONTROL (MCF) DEVICES



| Pin # | Full Pin Name | Pin # | Full Pin Name |
|-------|---|-------|--|
| 1 | TCK/RPA7/PWM10H/PWM4L/PMPD5/RA7 | 33 | OA5IN+/DAC1/AN24/CVD24/C5IN1+/C5IN3-/RPA4/T1CK/T1G/RA4 |
| 2 | RPB14/PWM1H/VBUSON1/PMPD6/RB14 | 34 | VBUS |
| 3 | RPB15/PWM7H/PWM1L/PMPD7/RB15 | 35 | VUSB3V3 |
| 4 | AN19/CVD19/RPG6/PMPA5/RG6 | 36 | D- |
| 5 | AN18/CVD18/RPG7/PMPA4/RG7 ⁽⁶⁾ | 37 | D+ |
| 6 | AN17/CVD17/RPG8/PMPA3/RG8 ⁽⁷⁾ | 38 | VDD |
| 7 | MCLR | 39 | OSCI/CLKI/AN49/CVD49/PC12/RC12 |
| 8 | AN16/CVD16/RPG9/PMPA2/RG9 | 40 | OSCO/CLKO/PC15/RC15 |
| 9 | VSS | 41 | VSS |
| 10 | VDD | 42 | RD8 |
| 11 | AN10/CVD10/RPA12/RA12 | 43 | PGED2/RPB5/USBID1/RB5 ⁽⁷⁾ |
| 12 | AN9/CVD9/RPA11/USBOEN1/RA11 | 44 | PGEC2/RPB6/SCK2/PMPA15/RB6 ⁽⁶⁾ |
| 13 | OA2OUT-/ANO/C2IN4-/C4IN3-/RPA0/RA0 | 45 | DAC2/AN48/CVD48/PC10/PMPA14/PSPCS/RC10 |
| 14 | OA2IN+/AN1/C2IN1+/RPA1/RA1 | 46 | OA5OUT-/AN25/CVD25/C5IN4-/RPB7/SCK1/INT0/RB7 |
| 15 | PGED3/VREF-/OA2IN-/AN2/C2IN1-/RPB0/CTED2/RB0 | 47 | SOSCI/PC13 ⁽⁵⁾ /RC13 ⁽⁵⁾ |
| 16 | PGEC3/OA1OUT/VREF+/AN3/C1IN4-/C4IN2-/RPB1/CTED1/PMPA6/RB1 | 48 | SOSCO/RPB8 ⁽⁵⁾ /RB8 ⁽⁵⁾ |
| 17 | PGEC1/OA1IN+/AN4/C1IN1+/C1IN3-/C2IN3-/RPB2/RB2 | 49 | TMS/OA5IN-/AN27/CVD27/C5IN1-/RPB9/RB9 |
| 18 | PGED1/OA1IN-/AN5/CTCMP/C1IN1-/RTCC/RPB3/RB3 | 50 | TRCLK/PC6/PWM6H/RC6 |
| 19 | AVDD | 51 | TRD0/PC7/PWM12H/PWM6L/RC7 |
| 20 | AVSS | 52 | TRD1/PC8/PWM5H/PMPWR/PSPWR/RC8 |
| 21 | OA3OUT-/AN6/CVD6/C3IN4-/C4IN1+/C4IN4-/RPC0/RC0 | 53 | TRD2/RPD5/PWM12H/PMPRD/PSPRD/RD5 |
| 22 | OA3IN-/AN7/CVD7/C3IN1-/C4IN1-/RPC1/PMPA7/RC1 | 54 | TRD3/RPD6/PWM12L/RD6 |
| 23 | OA3IN+/AN8/CVD8/C3IN1+/C3IN3-/RPC2/FLT3/PMPA13/RC2 | 55 | RPC9/PWM11H/PWM5L/RC9 |
| 24 | AN11/CVD11/C1IN2-/FLT4/PMPA12/RC11 | 56 | VSS |
| 25 | VSS | 57 | VDD |
| 26 | VDD | 58 | RPF0/PWM11H/RF0 |
| 27 | AN12/CVD12/C2IN2-/C5IN2-/FLT5/PMPA11/RE12 ⁽⁷⁾ | 59 | RPF1/PWM11L/RF1 |
| 28 | AN13/CVD13/C3IN2-/FLT6/PMPA10/RE13 ⁽⁶⁾ | 60 | RPB10/PWM3H/PMPD0/RB10 |
| 29 | AN14/CVD14/RPE14/FLT7/PMPA1/PSPA1/RE14 | 61 | RPB11/PWM9H/PWM3L/PMPD1/RB11 |
| 30 | AN15/CVD15/RPE15/FLT8/PMPA0/PSPA0/RE15 | 62 | RPB12/PWM2H/PMPD2/RB12 |
| 31 | TDI/DAC3/AN26/CVD26/RPA8/PMPA9/RA8 ⁽⁷⁾ | 63 | RPB13/PWM8H/PWM2L/CTPLS/PMPD3/RB13 |
| 32 | FLT15/RPB4/PMPA8/RB4 ⁽⁶⁾ | 64 | TDO/PWM4H/PMPD4/RA10 |

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and 13.3 "Peripheral Pin Select (PPS)" for restrictions.
 - 2: Every I/O port pin (RAX-RGX) can be used as a change notification pin (CNAX-CNGX). See 13.0 "I/O Ports" for more information.
 - 3: Shaded pins are 5V tolerant.
 - 4: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 5: Functions are restricted to input functions only and inputs will be slower than standard inputs.
 - 6: The I²C Library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C master/slave clock. (i.e., SCL).
 - 7: The I²C Library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C data I/O. (i.e., SDA).

PIC32MK GP/MC Family

TABLE 5: PIN NAMES FOR 100-PIN GENERAL PURPOSE (GPD/GPE) DEVICES

| 100-PIN TQFP (TOP VIEW) | | 100-PIN TQFP (TOP VIEW) | |
|---|--|--|---|
| <p>PIC32MK0512GPD100 PIC32MK0512GPE100 PIC32MK1024GPD100 PIC32MK1024GPE100</p> | |  | |
| Pin # | Full Pin Name | Pin # | Full Pin Name |
| 1 | AN23/PMA23/RG15 | 36 | Vss |
| 2 | VDD | 37 | VDD |
| 3 | TCK/RPA7/PMD5/RA7 | 38 | AN35/RG11 |
| 4 | RPB14/VBUSON1/PMD6/RB14 | 39 | AN36/RF13 |
| 5 | RPB15/PMD7/RB15 | 40 | AN37/RF12 |
| 6 | RD1 | 41 ⁽⁶⁾ | AN12/C2IN2-/C5IN2-/PMA11/RE12 |
| 7 | RD2 | 42 ⁽⁵⁾ | AN13/C3IN2-/PMA10/RE13 |
| 8 | RPD3/RD3 | 43 | AN14/RPE14/PMA1/RE14 |
| 9 | RPD4/RD4 | 44 | AN15/RPE15/PMA0/RE15 |
| 10 | AN19/RPG6/VBUSON2/PMA5/RG6 | 45 | Vss |
| 11 | AN18/RPG7/1/PMA4/RG7 ⁽⁵⁾ | 46 | VDD |
| 12 | AN17/RPG8//PMA3/RG8 ⁽⁶⁾ | 47 | AN38/RD14 |
| 13 | MCLR | 48 | AN39/RD15 |
| 14 | AN16/RPG9/PMA2/RG9 | 49 | TDI/CDAC3/AN26/RPA8/PMA9/RA8 ⁽⁶⁾ |
| 15 | Vss | 50 | RPB4/PMA8/RB4 ⁽⁵⁾ |
| 16 | VDD | 51 | OA5IN+/CDAC1/AN24/C5IN1+/C5IN3-/RPA4/T1CK/RA4 |
| 17 | AN22/RG10 | 52 | AN40/RPE0/RE0 |
| 18 | AN21/RE8 | 53 | AN41/RPE1/RE1 |
| 19 | AN20/RE9 | 54 | VBUS1 |
| 20 | AN10/RPA12/RA12 | 55 | VUSB3V3 |
| 21 | AN9/RPA11/RA11 | 56 | D1- |
| 22 | OA2OUT/AN0/C2IN4-/C4IN3-/RPA0/RA0 | 57 | D1+ |
| 23 | OA2IN+/AN1/C2IN1+/RPA1/RA1 | 58 | VBUS2 |
| 24 | PGED3/OA2IN-/AN2/C2IN1-/RPB0/CTED2/RB0 | 59 | D2- |
| 25 | PGEC3/OA1OUT/AN3/C1IN4-/C4IN2-/RPB1/CTED1/RB1 | 60 | D2+ |
| 26 | PGEC1/OA1IN+/AN4/C1IN1+/C1IN3-/C2IN3-/RPB2/RB2 | 61 | AN45/RF5 |
| 27 | PGED1/OA1IN-/AN5/CTCMP/C1IN1-/RTCC/RPB3/RB3 | 62 | VDD |
| 28 | VREF-/AN33/PMA7/RF9 | 63 | OSC1/CLKI/AN49/RPC12/RC12 |
| 29 | VREF+/AN34/PMA6/RF10 | 64 | OSC2/CLKO/RPC15/RC15 |
| 30 | AVDD | 65 | Vss |
| 31 | AVss | 66 | AN46/RPA14/RA14 |
| 32 | OA3OUT/AN6/C3IN4-/C4IN1+/C4IN4-/RPC0/RC0 | 67 | AN47/RPA15/RA15 |
| 33 | OA3IN-/AN7/C3IN1-/C4IN1-/RPC1/RC1 | 68 | VBAT ⁽⁷⁾ |
| 34 | OA3IN+/AN8/C3IN1+/C3IN3-/RPC2/PMA13/RC2 | 69 | PGED2/RPB5/USBID1/RB5 ⁽⁶⁾ |
| 35 | AN11/C1IN2-/PMA12/RC11 | 70 | PGEC2/RPB6/SCK2/PMA15/RB6 ⁽⁵⁾ |

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and 13.3 “Peripheral Pin Select (PPS)” for restrictions.
 - 2: Every I/O port pin (RAX-RGX) can be used as a change notification pin (CNAX-CNGX). See 13.0 “I/O Ports” for more information.
 - 3: Shaded pins are 5V tolerant.
 - 4: Functions are restricted to input functions only and inputs will be slower than standard inputs.
 - 5: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C master/slave clock. (i.e., SCL).
 - 6: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C data I/O. (i.e., SDA).
 - 7: VBAT functionality is compromised, see errata for additional information. This pin should be connected to VDD.

PIC32MK GP/MC Family

TABLE 5: PIN NAMES FOR 100-PIN GENERAL PURPOSE (GPD/GPE) DEVICES (CONTINUED)

100-PIN TQFP (TOP VIEW)

**PIC32MK0512GPD100
 PIC32MK0512GPE100
 PIC32MK1024GPD100
 PIC32MK1024GPE100**



| Pin # | Full Pin Name | Pin # | Full Pin Name |
|-------|---|-------|-----------------------|
| 71 | CDAC2/AN48/RPC10/PMA14/RC10 | 86 | VDD |
| 72 | OA5OUT/AN25/C5IN4-/RPB7/SCK1/IINT0/RB7 | 87 | RPF0/PMD11/RF0 |
| 73 | SOSCI/RPC13 ⁽⁴⁾ /RC13 ⁽⁴⁾ | 88 | RPF1/PMD10/RF1 |
| 74 | SOSCO/RPB8 ⁽⁴⁾ /RB8 ⁽⁴⁾ | 89 | RPG1/PMD9/RG1 |
| 75 | Vss | 90 | RPG0/PMD8/RG0 |
| 76 | TMS/OA5IN-/AN27/C5IN1-/RPB9/RB9 | 91 | TRCLK/PMA18/RF6 |
| 77 | RPC6/USBID2/PMA16/RC6 | 92 | TRD3/PMA19/RF7 |
| 78 | RPC7/PMA17/RC7 | 93 | RPB10/PMD0/RB10 |
| 79 | PMD12/RD12 | 94 | RPB11/PMD1/RB11 |
| 80 | PMD13/RD13 | 95 | TRD2/PMA20/RG14 |
| 81 | RPC8/PMWR/RC8 | 96 | TRD1/RPG12/PMA21/RG12 |
| 82 | RPD5/PMRD/RD5 | 97 | TRD0/PMA22/RG13 |
| 83 | RPD6/PMD14/RD6 | 98 | RPB12/PMD2/RB12 |
| 84 | RPC9/PMD15/RC9 | 99 | RPB13/CTPLS/PMD3/RB13 |
| 85 | Vss | 100 | TDO/PMD4/RA10 |

- Note**
- 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and 13.3 “Peripheral Pin Select (PPS)” for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See 13.0 “I/O Ports” for more information.
 - 3: Shaded pins are 5V tolerant.
 - 4: Functions are restricted to input functions only and inputs will be slower than standard inputs.
 - 5: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C master/slave clock. (i.e., SCL).
 - 6: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C data I/O. (i.e., SDA).
 - 7: VBAT functionality is compromised, see errata for additional information. This pin should be connected to VDD.

PIC32MK GP/MC Family

TABLE 6: PIN NAMES FOR 100-PIN MOTOR CONTROL (MCF) DEVICES

| 100-PIN TQFP (TOP VIEW) | |  | |
|-------------------------|--|--|--|
| Pin # | Full Pin Name | Pin # | Full Pin Name |
| 1 | AN23/CVD23/PMPA23/RG15 | 36 | Vss |
| 2 | VDD | 37 | VDD |
| 3 | TCK/RPA7/PWM10H/PWM4L/PMPD5/RA7 | 38 | AN35/CVD35/RG11 |
| 4 | RPB14/PWM1H/VBUSON1/PMPD6/RB14 | 39 | AN36/CVD36/RF13 |
| 5 | RPB15/PWM7H/PWM1L/PMPD7/RB15 | 40 | AN37/CVD37/RF12 |
| 6 | PWM11H/PWM5L/RD1 | 41 | AN12/CVD12/C2IN2-/C5IN2-/FLT5/PMPA11/RE12 ⁽⁶⁾ |
| 7 | PWM5H/RD2 | 42 | AN13/CVD13/C3IN2-/FLT6/PMPA10/RE13 ⁽⁵⁾ |
| 8 | RPD3/PWM12H/PWM6L/RD3 | 43 | AN14/CVD14/RPE14/FLT7/PMPA1/PSPA1/RE14 |
| 9 | RPD4/PWM6H/RD4 | 44 | AN15/CVD15/RPE15/FLT8/PMPA0/PSPA0/RE15 |
| 10 | AN19/CVD19/RPG6/VBUSON2/PMPA5/RG6 | 45 | Vss |
| 11 | AN18/CVD18/RPG7/PMPA4/RG7 ⁽⁵⁾ | 46 | VDD |
| 12 | AN17/CVD17/RPG8/PMPA3/RG8 ⁽⁶⁾ | 47 | AN38/CVD38/RD14 |
| 13 | MCLR | 48 | AN39/CVD39/RD15 |
| 14 | AN16/CVD16/RPG9/PMPA2/RG9 | 49 | TDI/DAC3/AN26/CVD26/RPA8/PMPA9/RA8 ⁽⁶⁾ |
| 15 | Vss | 50 | FLT15/RPB4/PMPA8/RB4 ⁽⁵⁾ |
| 16 | VDD | 51 | OA5IN+/DAC1/AN24/CVD24/C5IN1+/C5IN3-/RPA4/T1CK/T1G/RA4 |
| 17 | AN22/CVD22/RG10 | 52 | AN40/CVD40/RPE0/RE0 |
| 18 | AN21/CVD21/RE8 | 53 | AN41/CVD41/RPE1/RE1 |
| 19 | AN20/CVD20/RE9 | 54 | VBus |
| 20 | AN10/CVD10/RPA12/USBOEN2/RA12 | 55 | VUSB3V3 |
| 21 | AN9/CVD9/RPA11/USBOEN1/RA11 | 56 | D1- |
| 22 | OA2OUT-/AN0/C2IN4-/C4IN3-/RPA0/RA0 | 57 | D1+ |
| 23 | OA2IN+/AN1/C2IN1+/RPA1/RA1 | 58 | VBus2 |
| 24 | PGED3/OA2IN-/AN2/C2IN1-/RPB0/CTED2/RB0 | 59 | D2- |
| 25 | PGEC3/OA1OUT/AN3/C1IN4-/C4IN2-/RPB1/CTED1/RB1 | 60 | D2+ |
| 26 | PGEC1/OA1IN+/AN4/C1IN1+/C1IN3-/C2IN3-/RPB2/RB2 | 61 | AN45/CVD45/RF5 |
| 27 | PGED1/OA1IN-/AN5/CTCMP/C1IN1-/RTCC/RPB3/RB3 | 62 | VDD |
| 28 | VREF-/AN33/CVD33/PMPA7/RF9 | 63 | OSCI/CLKI/AN49/CVD49/RPC12/RC12 |
| 29 | VREF+/AN34/CVD34/PMPA6/RF10 | 64 | OSCO/CLKO/RPC15/RC15 |
| 30 | AVDD | 65 | Vss |
| 31 | AVss | 66 | AN46/CVD46/RPA14/RA14 |
| 32 | OA3OUT-/AN6/CVD6/C3IN4-/C4IN1+/C4IN4-/RPC0/RC0 | 67 | AN47/CVD47/RPA15/RA15 |
| 33 | OA3IN-/AN7/CVD7/C3IN1-/C4IN1-/RPC1/RC1 | 68 | RD8 |
| 34 | OA3IN+/AN8/CVD8/C3IN1+/C3IN3-/RPC2/FLT3/PMPA13/RC2 | 69 | PGED2/RPB5/USBID1/RB5 ⁽⁶⁾ |
| 35 | AN11/CVD11/C1IN2-/FLT4/PMPA12/RC11 | 70 | PGEC2/RPB6/SCK2/PMPA15/RB6 ⁽⁵⁾ |

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and 13.3 “Peripheral Pin Select (PPS)” for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See 13.0 “I/O Ports” for more information.
 - 3: Shaded pins are 5V tolerant.
 - 4: Functions are restricted to input functions only and inputs will be slower than standard inputs.
 - 5: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C master/slave clock. (i.e., SCL).
 - 6: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C data I/O. (i.e., SDA).

PIC32MK GP/MC Family

TABLE 6: PIN NAMES FOR 100-PIN MOTOR CONTROL (MCF) DEVICES (CONTINUED)



| Pin # | Full Pin Name | Pin # | Full Pin Name |
|-------|--|-------|------------------------------------|
| 71 | DAC2/AN48/CVD48/RPC10/PMPA14/PSPCS/RC10 | 86 | VDD |
| 72 | OA5OUT/AN25/CVD25/C5IN4-/RPB7/SCK1/INT0/RB7 | 87 | RPF0/PWM11H/PMPD11/RF0 |
| 73 | SOSCI/RC13 ⁽⁴⁾ /RC13 ⁽⁴⁾ | 88 | RPF1/PWM11L/PMPD10/RF1 |
| 74 | SOSCO/RPB8 ⁽⁴⁾ /RB8 ⁽⁴⁾ | 89 | RPG1/PMPD9/RG1 |
| 75 | Vss | 90 | RPG0/PMPD8/RG0 |
| 76 | TMS/OA5IN-/AN27/CVD27/C5IN1-/RPB9/RB9 | 91 | TRCLK/PMPA18/RF6 |
| 77 | RPC6/USBID2/PMPA16/RC6 | 92 | TRD3/PMPA19/RF7 |
| 78 | RPC7/PMPA17/RC7 | 93 | RPB10/PWM3H/PMPD0/RB10 |
| 79 | PMPD12/RD12 | 94 | RPB11/PWM9H/PWM3L/PMPD1/RB11 |
| 80 | PMPD13/RD13 | 95 | TRD2/PMPA20/RG14 |
| 81 | RPC8/PMPWR/PSPWR/RC8 | 96 | TRD1/RPG12/PMPA21/RG12 |
| 82 | RPD5/PWM12H/PMPRD/PSPRD/RD5 | 97 | TRD0/PMPA22/RG13 |
| 83 | RPD6/PWM12L/PMPD14/RD6 | 98 | RPB12/PWM2H/PMPD2/RB12 |
| 84 | RPC9/PMPD15/RC9 | 99 | RPB13/PWM8H/PWM2L/CTPLS/PMPD3/RB13 |
| 85 | Vss | 100 | TDO/PWM4H/PMPD4/RA10 |

- Note**
- 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and 13.3 “Peripheral Pin Select (PPS)” for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See 13.0 “I/O Ports” for more information.
 - 3: Shaded pins are 5V tolerant.
 - 4: Functions are restricted to input functions only and inputs will be slower than standard inputs.
 - 5: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C master/slave clock. (i.e., SCL).
 - 6: The I²C library is available in MPLAB Harmony. For future hardware or silicon compatibility, it is recommended to use these pins for the I²C data I/O, (i.e., SDA).

PIC32MK GP/MC Family

Table of Content

| | | |
|------|--|-----|
| 1.0 | Device Overview | 13 |
| 2.0 | Guidelines for Getting Started with 32-bit MCUs..... | 35 |
| 3.0 | CPU..... | 47 |
| 4.0 | Memory Organization | 67 |
| 5.0 | Flash Program Memory..... | 91 |
| 6.0 | Data EEPROM | 103 |
| 7.0 | Resets | 109 |
| 8.0 | CPU Exceptions and Interrupt Controller | 117 |
| 9.0 | Oscillator Configuration | 161 |
| 10.0 | Prefetch Module | 181 |
| 11.0 | Direct Memory Access (DMA) Controller | 187 |
| 12.0 | USB On-The-Go (OTG)..... | 211 |
| 13.0 | I/O Ports | 237 |
| 14.0 | Timer1 | 273 |
| 15.0 | Timer2 Through Timer9..... | 279 |
| 16.0 | Deadman Timer (DMT) | 283 |
| 17.0 | Watchdog Timer (WDT) | 291 |
| 18.0 | Input Capture..... | 295 |
| 19.0 | Output Compare | 301 |
| 20.0 | Serial Peripheral Interface (SPI) and Inter-IC Sound (I ² S)..... | 309 |
| 21.0 | Inter-Integrated Circuit (I ² C)..... | 321 |
| 22.0 | Universal Asynchronous Receiver Transmitter (UART) | 323 |
| 23.0 | Parallel Master Port (PMP)..... | 337 |
| 24.0 | Real-Time Clock and Calendar (RTCC)..... | 351 |
| 25.0 | 12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)..... | 361 |
| 26.0 | Controller Area Network (CAN)..... | 437 |
| 27.0 | Op Amp/Comparator Module | 473 |
| 28.0 | Charge Time Measurement Unit (CTMU) | 491 |
| 29.0 | Control Digital-to-Analog Converter (CDAC)..... | 497 |
| 30.0 | Quadrature Encoder Interface (QEI) | 501 |
| 31.0 | Motor Control PWM Module..... | 519 |
| 32.0 | Power-Saving Features | 569 |
| 33.0 | Special Features | 585 |
| 34.0 | Instruction Set | 607 |
| 35.0 | Development Support..... | 609 |
| 36.0 | Electrical Characteristics | 613 |
| 37.0 | AC and DC Characteristics Graphs..... | 667 |
| 38.0 | Packaging Information..... | 669 |
| | The Microchip Web Site | 687 |
| | Customer Change Notification Service | 687 |
| | Customer Support | 687 |
| | Product Identification System | 688 |

PIC32MK GP/MC Family

TO OUR VALUED CUSTOMERS

It is our intention to provide our valued customers with the best documentation possible to ensure successful use of your Microchip products. To this end, we will continue to improve our publications to better suit your needs. Our publications will be refined and enhanced as new volumes and updates are introduced.

If you have any questions or comments regarding this publication, please contact the Marketing Communications Department via E-mail at docerrors@microchip.com. We welcome your feedback.

Most Current Data Sheet

To obtain the most up-to-date version of this data sheet, please register at our Worldwide Web site at:

<http://www.microchip.com>

You can determine the version of a data sheet by examining its literature number found on the bottom outside corner of any page. The last character of the literature number is the version number, (e.g., DS30000000A is version A of document DS30000000).

Errata

An errata sheet, describing minor operational differences from the data sheet and recommended workarounds, may exist for current devices. As device/documentation issues become known to us, we will publish an errata sheet. The errata will specify the revision of silicon and revision of document to which it applies.

To determine if an errata sheet exists for a particular device, please check with one of the following:

- Microchip's Worldwide Web site; <http://www.microchip.com>
- Your local Microchip sales office (see last page)

When contacting a sales office, please specify which device, revision of silicon and data sheet (include literature number) you are using.

Customer Notification System

Register on our web site at www.microchip.com to receive the most current information on all of our products.

Referenced Sources

This device data sheet is based on the following individual sections of the “PIC32 Family Reference Manual”. These documents should be considered as the general reference for the operation of a particular module or device feature.

Note: To access the following documents, refer to the *Documentation > Reference Manuals* section of the Microchip PIC32 web site: <http://www.microchip.com/pic32>.

- **Section 1. “Introduction”** (DS60001127)
- **Section 4. “Prefetch Cache Module”** (DS60001119)
- **Section 7. “Resets”** (DS60001118)
- **Section 8. “Interrupt Controller”** (DS60001108)
- **Section 9. “Watchdog, Deadman, and Power-up Timers”** (DS60001114)
- **Section 10. “Power-Saving Features”** (DS60001130)
- **Section 12. “I/O Ports”** (DS60001120)
- **Section 13. “Parallel Master Port (PMP)”** (DS60001128)
- **Section 14. “Timers”** (DS60001105)
- **Section 15. “Input Capture”** (DS60001122)
- **Section 16. “Output Compare”** (DS60001111)
- **Section 21. “Universal Asynchronous Receiver Transmitter (UART)”** (DS60001107)
- **Section 22. “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”** (DS60001344)
- **Section 23. “Serial Peripheral Interface (SPI)”** (DS60001106)
- **Section 27. “USB On-The-Go (OTG)”** (DS60001126)
- **Section 29. “Real-Time Clock and Calendar (RTCC)”** (DS60001125)
- **Section 31. “Direct Memory Access (DMA) Controller”** (DS60001117)
- **Section 32. “Configuration”** (DS60001124)
- **Section 33. “Programming and Diagnostics”** (DS60001129)
- **Section 34. “Controller Area Network (CAN)”** (DS60001154)
- **Section 37. “Charge Time Measurement Unit (CTMU)”** (DS60001167)
- **Section 39. “Op amp/Comparator”** (DS60001178)
- **Section 42. “Oscillators with Enhanced PLL”** (DS60001250)
- **Section 43. “Quadrature Encoder Interface (QEI)”** (DS60001346)
- **Section 44. “Motor Control PWM (MCPWM)”** (DS Number Pending)
- **Section 45. “Control Digital-to-Analog Converter (CDAC)”** (DS60001327)
- **Section 48. “Memory Organization and Permissions”** (DS60001214)
- **Section 50. “CPU for Devices with MIPS32® microAptiv™ and M-Class Cores”** (DS60001192)
- **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193)
- **Section 58. “Data EEPROM”** (DS60001341)

PIC32MK GP/MC Family

NOTES:

1.0 DEVICE OVERVIEW

Note: This data sheet summarizes the features of the PIC32MK GP/MC Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the documents listed in the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

This data sheet contains device-specific information for PIC32MK GP/MC devices.

Figure 1-1 illustrates a general block diagram of the core and peripheral modules in the PIC32MK GP/MC family of devices.

Table 1-20 through Table 1-21 list the pinout I/O descriptions for the pins shown in the device pin tables (see Table 3 and Table 5).

PIC32MK GP/MC Family

FIGURE 1-1: PIC32MK GP/MC FAMILY BLOCK DIAGRAM



Note: Not all features are available on all devices. Refer to the family feature tables (Table 1 and Table 2) for the list of available features by device.

PIC32MK GP/MC Family

TABLE 1-1: ADC1 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|-----------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| AN0 | 22 | 13 | I | Analog | Analog Input Channels |
| AN1 | 23 | 14 | I | Analog | |
| AN2 | 24 | 15 | I | Analog | |
| AN3 | 25 | 16 | I | Analog | |
| AN4 | 26 | 17 | I | Analog | |
| AN5 | 27 | 18 | I | Analog | |
| AN6 | 32 | 21 | I | Analog | |
| AN7 | 33 | 22 | I | Analog | |
| AN8 | 34 | 23 | I | Analog | |
| AN9 | 21 | 12 | I | Analog | |
| AN10 | 20 | 11 | I | Analog | |
| AN11 | 35 | 24 | I | Analog | |
| AN12 | 41 | 27 | I | Analog | |
| AN13 | 42 | 28 | I | Analog | |
| AN14 | 43 | 29 | I | Analog | |
| AN15 | 44 | 30 | I | Analog | |
| AN16 | 14 | 8 | I | Analog | |
| AN17 | 12 | 6 | I | Analog | |
| AN18 | 11 | 5 | I | Analog | |
| AN19 | 10 | 4 | I | Analog | |
| AN20 | 19 | — | I | Analog | |
| AN21 | 18 | — | I | Analog | |
| AN22 | 17 | — | I | Analog | |
| AN23 | 1 | — | I | Analog | |
| AN24 | 51 | 33 | I | Analog | |
| AN25 | 72 | 46 | I | Analog | |
| AN26 | 49 | 31 | I | Analog | |
| AN27 | 76 | 49 | I | Analog | |
| AN33 | 28 | — | I | Analog | |
| AN34 | 29 | — | I | Analog | |
| AN35 | 38 | — | I | Analog | |
| AN36 | 39 | — | I | Analog | |
| AN37 | 40 | — | I | Analog | |
| AN38 | 47 | — | I | Analog | |
| AN39 | 48 | — | I | Analog | |
| AN40 | 52 | — | I | Analog | |
| AN41 | 53 | — | I | Analog | |
| AN45 | 61 | — | I | Analog | |
| AN46 | 66 | — | I | Analog | |
| AN47 | 67 | — | I | Analog | |
| AN48 | 71 | 45 | I | Analog | |
| AN49 | 63 | 39 | I | Analog | |

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer

Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select

P = Power
 I = Input

PIC32MK GP/MC Family

TABLE 1-2: OSCILLATOR PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|--|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| CLKI | 63 | 39 | I | ST | External clock source input. Always associated with OSC1 pin function. |
| CLKO | 64 | 40 | O | CMOS | Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with OSC2 pin function. |
| OSC1 | 63 | 39 | I | ST/CMOS | Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise. |
| OSC2 | 64 | 40 | O | — | Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. |
| SOSCI | 73 | 47 | I | ST/CMOS | 32.768 kHz low-power oscillator crystal input; CMOS otherwise. |
| SOSCO | 74 | 48 | O | CMOS | 32.768 low-power oscillator crystal output. |
| REFCLKI | PPS | PPS | I | — | One of several alternate REFCLKOx user-selectable input clock sources. |
| REFCLKO1 | PPS | PPS | O | — | Reference Clock Generator Outputs 1-4 |
| REFCLKO2 | PPS | PPS | O | — | |
| REFCLKO3 | PPS | PPS | O | — | |
| REFCLKO4 | PPS | PPS | O | — | |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

TABLE 1-3: IC1 THROUGH IC16 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------------------|--------------|-----------------|----------|-------------|--------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Input Capture | | | | | |
| IC1 | PPS | PPS | I | ST | Input Capture Inputs 1-6 |
| IC2 | PPS | PPS | I | ST | |
| IC3 | PPS | PPS | I | ST | |
| IC4 | PPS | PPS | I | ST | |
| IC5 | PPS | PPS | I | ST | |
| IC6 | PPS | PPS | I | ST | |
| IC7 | PPS | PPS | I | ST | |
| IC8 | PPS | PPS | I | ST | |
| IC9 | PPS | PPS | I | ST | |
| IC10 | PPS | PPS | I | ST | |
| IC11 | PPS | PPS | I | ST | |
| IC12 | PPS | PPS | I | ST | |
| IC13 | PPS | PPS | I | ST | |
| IC14 | PPS | PPS | I | ST | |
| IC15 | PPS | PPS | I | ST | |
| IC16 | PPS | PPS | I | ST | |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-4: OC1 THROUGH OC16 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|-----------------------|--------------|-----------------|----------|-------------|------------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Output Compare | | | | | |
| OC1 | PPS | PPS | O | — | Output Compare Outputs 1-16 |
| OC2 | PPS | PPS | O | — | |
| OC3 | PPS | PPS | O | — | |
| OC4 | PPS | PPS | O | — | |
| OC5 | PPS | PPS | O | — | |
| OC6 | PPS | PPS | O | — | |
| OC7 | PPS | PPS | O | — | |
| OC8 | PPS | PPS | O | — | |
| OC9 | PPS | PPS | O | — | |
| OC10 | PPS | PPS | O | — | |
| OC11 | PPS | PPS | O | — | |
| OC12 | PPS | PPS | O | — | |
| OC13 | PPS | PPS | O | — | |
| OC14 | PPS | PPS | O | — | |
| OC15 | PPS | PPS | O | — | |
| OC16 | PPS | PPS | O | — | |
| OCFA | PPS | PPS | I | ST | Output Compare Fault A Input |
| OCFB | PPS | PPS | I | ST | Output Compare Fault B Input |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

TABLE 1-5: EXTERNAL INTERRUPTS PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------------------------|--------------|-----------------|----------|-------------|----------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| External Interrupts | | | | | |
| INT0 | 72 | 46 | I | ST | External Interrupt 0 |
| INT1 | PPS | PPS | I | ST | External Interrupt 1 |
| INT2 | PPS | PPS | I | ST | External Interrupt 2 |
| INT3 | PPS | PPS | I | ST | External Interrupt 3 |
| INT4 | PPS | PPS | I | ST | External Interrupt 4 |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-6: PORTA THROUGH PORTG PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|--------------|--------------|-----------------|----------|-------------|-----------------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| PORTA | | | | | |
| RA0 | 22 | 13 | I/O | ST | PORTA is a bidirectional I/O port |
| RA1 | 23 | 14 | I/O | ST | |
| RA4 | 51 | 33 | I/O | ST | |
| RA7 | 3 | 1 | I/O | ST | |
| RA8 | 49 | 31 | I/O | ST | |
| RA10 | 100 | 64 | I/O | ST | |
| RA11 | 21 | 12 | I/O | ST | |
| RA12 | 20 | 11 | I/O | ST | |
| RA14 | 66 | — | I/O | ST | |
| RA15 | 67 | — | I/O | ST | |
| PORTB | | | | | |
| RB0 | 24 | 15 | I/O | ST | PORTB is a bidirectional I/O port |
| RB1 | 25 | 16 | I/O | ST | |
| RB2 | 26 | 17 | I/O | ST | |
| RB3 | 27 | 18 | I/O | ST | |
| RB4 | 50 | 32 | I/O | ST | |
| RB5 | 69 | 43 | I/O | ST | |
| RB6 | 70 | 44 | I/O | ST | |
| RB7 | 72 | 46 | I/O | ST | |
| RB8 | 74 | 48 | I | ST | |
| RB9 | 76 | 49 | I/O | ST | |
| RB10 | 93 | 60 | I/O | ST | |
| RB11 | 94 | 61 | I/O | ST | |
| RB12 | 98 | 62 | I/O | ST | |
| RB13 | 99 | 63 | I/O | ST | |
| RB14 | 4 | 2 | I/O | ST | |
| RB15 | 5 | 3 | I/O | ST | |
| PORTC | | | | | |
| RC0 | 32 | 21 | I/O | ST | PORTC is a bidirectional I/O port |
| RC1 | 33 | 22 | I/O | ST | |
| RC2 | 34 | 23 | I/O | ST | |
| RC6 | 77 | 50 | I/O | ST | |
| RC7 | 78 | 51 | I/O | ST | |
| RC8 | 81 | 52 | I/O | ST | |
| RC9 | 84 | 55 | I/O | ST | |
| RC10 | 71 | 45 | I/O | ST | |
| RC11 | 35 | 24 | I/O | ST | |
| RC12 | 63 | 39 | I/O | ST | |
| RC13 | 73 | 47 | I | ST | |
| RC15 | 64 | 40 | I/O | ST | |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

- Note** 1: This function does not exist on 100-pin general purpose devices.
 2: This function does not exist on 64-pin general purpose devices.
 3: This function does not exist on any general purpose devices.

PIC32MK GP/MC Family

TABLE 1-6: PORTA THROUGH PORTG PINOUT I/O DESCRIPTIONS (CONTINUED)

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description | |
|--------------------|--------------|-----------------|----------|-------------|-----------------------------------|-----------------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | | |
| PORTD | | | | | | |
| RD1 | 6 | — | I/O | ST | PORTD is a bidirectional I/O port | |
| RD2 | 7 | — | I/O | ST | | |
| RD3 | 8 | — | I/O | ST | | |
| RD4 | 9 | — | I/O | ST | | |
| RD5 | 82 | 53 | I/O | ST | | |
| RD6 | 83 | 54 | I/O | ST | | |
| RD8 ⁽³⁾ | 68 | 42 | I/O | ST | | |
| RD12 | 79 | — | I/O | ST | | |
| RD13 | 80 | — | I/O | ST | | |
| RD14 | 47 | — | I/O | ST | | |
| RD15 | 48 | — | I/O | ST | | |
| PORTE | | | | | | |
| RE0 | 52 | — | I/O | ST | | PORTE is a bidirectional I/O port |
| RE1 | 53 | — | I/O | ST | | |
| RE8 | 18 | — | I/O | ST | | |
| RE9 | 19 | — | I/O | ST | | |
| RE12 | 41 | 27 | I/O | ST | | |
| RE13 | 42 | 28 | I/O | ST | | |
| RE14 | 43 | 29 | I/O | ST | | |
| RE15 | 44 | 30 | I/O | ST | | |
| PORTF | | | | | | |
| RF0 | 87 | 58 | I/O | ST | PORTF is a bidirectional I/O port | |
| RF1 | 88 | 59 | I/O | ST | | |
| RF5 | 61 | — | I/O | ST | | |
| RF6 | 91 | — | I/O | ST | | |
| RF7 | 92 | — | I/O | ST | | |
| RF9 | 28 | — | I/O | ST | | |
| RF10 | 29 | — | I/O | ST | | |
| RF12 | 40 | — | I/O | ST | | |
| RF13 | 39 | — | I/O | ST | | |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

- Note** 1: This function does not exist on 100-pin general purpose devices.
 2: This function does not exist on 64-pin general purpose devices.
 3: This function does not exist on any general purpose devices.

PIC32MK GP/MC Family

TABLE 1-6: PORTA THROUGH PORTG PINOUT I/O DESCRIPTIONS (CONTINUED)

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|--------------|--------------|-----------------|----------|-------------|-----------------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| PORTG | | | | | |
| RG0 | 90 | — | I/O | ST | PORTG is a bidirectional I/O port |
| RG1 | 89 | — | I/O | ST | |
| RG6 | 10 | 4 | I/O | ST | |
| RG7 | 11 | 5 | I/O | ST | |
| RG8 | 12 | 6 | I/O | ST | |
| RG9 | 14 | 8 | I/O | ST | |
| RG10 | 17 | — | I/O | ST | |
| RG11 | 38 | — | I/O | ST | |
| RG12 | 96 | — | I/O | ST | |
| RG13 | 97 | — | I/O | ST | |
| RG14 | 95 | — | I/O | ST | |
| RG15 | 1 | — | I/O | ST | |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

- Note** 1: This function does not exist on 100-pin general purpose devices.
 2: This function does not exist on 64-pin general purpose devices.
 3: This function does not exist on any general purpose devices.

PIC32MK GP/MC Family

TABLE 1-7: UART1 THROUGH UART6 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|--|--------------|-----------------|----------|-------------|---------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Universal Asynchronous Receiver Transmitter 1 | | | | | |
| U1RX | PPS | PPS | I | ST | UART1 Receive |
| U1TX | PPS | PPS | O | — | UART1 Transmit |
| U1CTS | PPS | PPS | I | ST | UART1 Clear to Send |
| U1RTS | PPS | PPS | O | — | UART1 Ready to Send |
| Universal Asynchronous Receiver Transmitter 2 | | | | | |
| U2RX | PPS | PPS | I | ST | UART2 Receive |
| U2TX | PPS | PPS | O | — | UART2 Transmit |
| U2CTS | PPS | PPS | I | ST | UART2 Clear To Send |
| U2RTS | PPS | PPS | O | — | UART2 Ready To Send |
| Universal Asynchronous Receiver Transmitter 3 | | | | | |
| U3RX | PPS | PPS | I | ST | UART3 Receive |
| U3TX | PPS | PPS | O | — | UART3 Transmit |
| U3CTS | PPS | PPS | I | ST | UART3 Clear to Send |
| U3RTS | PPS | PPS | O | — | UART3 Ready to Send |
| Universal Asynchronous Receiver Transmitter 4 | | | | | |
| U4RX | PPS | PPS | I | ST | UART4 Receive |
| U4TX | PPS | PPS | O | — | UART4 Transmit |
| U4CTS | PPS | PPS | I | ST | UART4 Clear to Send |
| U4RTS | PPS | PPS | O | — | UART4 Ready to Send |
| Universal Asynchronous Receiver Transmitter 5 | | | | | |
| U5RX | PPS | PPS | I | ST | UART5 Receive |
| U5TX | PPS | PPS | O | — | UART5 Transmit |
| U5CTS | PPS | PPS | I | ST | UART5 Clear to Send |
| U5RTS | PPS | PPS | O | — | UART5 Ready to Send |
| Universal Asynchronous Receiver Transmitter 6 | | | | | |
| U6RX | PPS | PPS | I | ST | UART6 Receive |
| U6TX | PPS | PPS | O | — | UART6 Transmit |
| U6CTS | PPS | PPS | I | ST | UART6 Clear to Send |
| U6RTS | PPS | PPS | O | — | UART6 Ready to Send |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-8: SPI1 THROUGH SPI 6 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|--------------------------------------|--------------|-----------------|----------|-------------|---|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Serial Peripheral Interface 1 | | | | | |
| SCK1 | 72 | 46 | I/O | ST/CMOS | SPI1 Synchronous Serial Clock Input/Output |
| SDI1 | PPS | PPS | I | ST | SPI1 Data In |
| SDO1 | PPS | PPS | O | CMOS | SPI1 Data Out |
| SS1 | PPS | PPS | I/O | ST/CMOS | SPI1 Slave Synchronization Or Frame Pulse I/O |
| Serial Peripheral Interface 2 | | | | | |
| SCK2 | 70 | 44 | I/O | ST/CMOS | SPI2 Synchronous Serial Clock Input/output |
| SDI2 | PPS | PPS | I | ST | SPI2 Data In |
| SDO2 | PPS | PPS | O | CMOS | SPI2 Data Out |
| SS2 | PPS | PPS | I/O | ST/CMOS | SPI2 Slave Synchronization Or Frame Pulse I/O |
| Serial Peripheral Interface 3 | | | | | |
| SCK3 | PPS | PPS | I/O | ST/CMOS | SPI3 Synchronous Serial Clock Input/Output |
| SDI3 | PPS | PPS | I | ST | SPI3 Data In |
| SDO3 | PPS | PPS | O | CMOS | SPI3 Data Out |
| SS3 | PPS | PPS | I/O | ST/CMOS | SPI3 Slave Synchronization Or Frame Pulse I/O |
| Serial Peripheral Interface 4 | | | | | |
| SCK4 | PPS | PPS | I/O | ST/CMOS | SPI4 Synchronous Serial Clock Input/Output |
| SDI4 | PPS | PPS | I | ST | SPI4 Data In |
| SDO4 | PPS | PPS | O | CMOS | SPI4 Data Out |
| SS4 | PPS | PPS | I/O | ST/CMOS | SPI4 Slave Synchronization Or Frame Pulse I/O |
| Serial Peripheral Interface 5 | | | | | |
| SCK5 | PPS | PPS | I/O | ST/CMOS | SPI5 Synchronous Serial Clock Input/Output |
| SDI5 | PPS | PPS | I | ST | SPI5 Data In |
| SDO5 | PPS | PPS | O | CMOS | SPI5 Data Out |
| SS5 | PPS | PPS | I/O | ST/CMOS | SPI5 Slave Synchronization Or Frame Pulse I/O |
| Serial Peripheral Interface 6 | | | | | |
| SCK6 | PPS | PPS | I/O | ST/CMOS | SPI6 Synchronous Serial Clock Input/Output |
| SDI6 | PPS | PPS | I | ST | SPI6 Data In |
| SDO6 | PPS | PPS | O | CMOS | SPI6 Data Out |
| SS6 | PPS | PPS | I/O | ST/CMOS | SPI6 Slave Synchronization Or Frame Pulse I/O |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-9: TIMER1 THROUGH TIMER9 AND RTCC PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|-------------------------------------|--------------|-----------------|----------|-------------|---|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Timer1 through Timer9 | | | | | |
| T1CK | 51 | 33 | I | ST | Timer1 External Clock Input |
| T2CK | PPS | PPS | I | ST | Timer2 External Clock Input |
| T3CK | PPS | PPS | I | ST | Timer3 External Clock Input |
| T4CK | PPS | PPS | I | ST | Timer4 External Clock Input |
| T5CK | PPS | PPS | I | ST | Timer5 External Clock Input |
| T6CK | PPS | PPS | I | ST | Timer6 External Clock Input |
| T7CK | PPS | PPS | I | ST | Timer7 External Clock Input |
| T8CK | PPS | PPS | I | ST | Timer8 External Clock Input |
| T9CK | PPS | PPS | I | ST | Timer9 External Clock Input |
| Real-Time Clock and Calendar | | | | | |
| RTCC | 27 | 18 | O | — | Real-Time Clock Alarm/Seconds Output (not in VBAT power domain, requires VDD) |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-10: PMP PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|---|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| PMA0 | 44 | 30 | O | TTL/CMOS | Parallel Master Port Address (Demultiplexed Master mode) or Address/Data (Multiplexed Master modes) |
| PMA1 | 43 | 29 | O | TTL/CMOS | |
| PMA2 | 14 | 8 | O | TTL/CMOS | |
| PMA3 | 12 | 6 | O | TTL/CMOS | |
| PMA4 | 11 | 5 | O | TTL/CMOS | |
| PMA5 | 10 | 4 | O | TTL/CMOS | |
| PMA6 | 29 | 16 | O | TTL/CMOS | |
| PMA7 | 28 | 22 | O | TTL/CMOS | |
| PMA8 | 50 | 32 | O | TTL/CMOS | |
| PMA9 | 49 | 31 | O | TTL/CMOS | |
| PMA10 | 42 | 28 | O | TTL/CMOS | |
| PMA11 | 41 | 27 | O | TTL/CMOS | |
| PMA12 | 35 | 24 | O | TTL/CMOS | |
| PMA13 | 34 | 23 | O | TTL/CMOS | |
| PMA14 | 71 | 45 | O | TTL/CMOS | |
| PMA15 | 70 | 44 | O | TTL/CMOS | |
| PMA16 | 77 | — | O | TTL/CMOS | |
| PMA17 | 78 | — | O | TTL/CMOS | |
| PMA18 | 91 | — | O | TTL/CMOS | |
| PMA19 | 92 | — | O | TTL/CMOS | |
| PMA20 | 95 | — | O | TTL/CMOS | |
| PMA21 | 96 | — | O | TTL/CMOS | |
| PMA22 | 97 | — | O | TTL/CMOS | |
| PMA23 | 1 | — | O | TTL/CMOS | |
| PMCS1 | 71 | 45 | O | TTL/CMOS | Parallel Master Port Chip Select 1 for PMA(13:0) |
| PMCS2 | 70 | 44 | O | TTL/CMOS | Parallel Master Port Chip Select 2 for PMA(14:0) |
| PMPRD | 82 | 53 | O | TTL/CMOS | Parallel Master Port Read Strobe |
| PMWR | 81 | 52 | O | TTL/CMOS | Parallel Master Port Write Strobe |
| PMCS1A | 97 | — | O | TTL/CMOS | Parallel Master Port Chip Select 1 for PMA(21:0) |
| PMCS2A | 1 | — | O | TTL/CMOS | Parallel Master Port Chip Select 2 for PMA(22:0) |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-10: PMP PINOUT I/O DESCRIPTIONS (CONTINUED)

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|--|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| PMD0 | 93 | 60 | I/O | TTL/ST | Parallel Master Port Data (Demultiplexed Master mode) or Address/Data (Multiplexed Master modes) |
| PMD1 | 94 | 61 | I/O | TTL/ST | |
| PMD2 | 98 | 62 | I/O | TTL/ST | |
| PMD3 | 99 | 63 | I/O | TTL/ST | |
| PMD4 | 100 | 64 | I/O | TTL/ST | |
| PMD5 | 3 | 1 | I/O | TTL/ST | |
| PMD6 | 4 | 2 | I/O | TTL/ST | |
| PMD7 | 5 | 3 | I/O | TTL/ST | |
| PMD8 | 90 | — | I/O | TTL/ST | |
| PMD9 | 89 | — | I/O | TTL/ST | |
| PMD10 | 88 | — | I/O | TTL/ST | |
| PMD11 | 87 | — | I/O | TTL/ST | |
| PMD12 | 79 | — | I/O | TTL/ST | |
| PMD13 | 80 | — | I/O | TTL/ST | |
| PMD14 | 83 | — | I/O | TTL/ST | |
| PMD15 | 84 | — | I/O | TTL/ST | |
| PMALH | 43 | 29 | O | TTL/CMOS | Parallel Master Port Address Latch Enable High Byte (Multiplexed Master modes) |
| PMALL | 44 | 30 | O | — | Parallel Master Port Address Latch Enable Low Byte (Multiplexed Master modes) |

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer

Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select

P = Power
 I = Input

PIC32MK GP/MC Family

TABLE 1-11: COMPARATOR 1 THROUGH COMPARATOR 5 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|---------------------|--------------|-----------------|----------|-------------|---------------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Comparator 1 | | | | | |
| C1IN1+ | 26 | 17 | I | Analog | Comparator 1 Positive Input |
| C1IN1- | 27 | 18 | I | Analog | Comparator 1 Negative Input 1-4 |
| C1IN2- | 35 | 24 | I | Analog | |
| C1IN3- | 26 | 17 | I | Analog | |
| C1IN4- | 25 | 16 | I | Analog | |
| C1OUT | PPS | PPS | O | — | Comparator 1 Output |
| Comparator 2 | | | | | |
| C2IN1+ | 23 | 14 | I | Analog | Comparator 2 Positive Input |
| C2IN1- | 24 | 15 | I | Analog | Comparator 2 Negative Input 1-4 |
| C2IN2- | 41 | 27 | I | Analog | |
| C2IN3- | 26 | 17 | I | Analog | |
| C2IN4- | 22 | 13 | I | Analog | |
| C2OUT | PPS | PPS | O | — | Comparator 2 Output |
| Comparator 3 | | | | | |
| C3IN1+ | 34 | 23 | I | Analog | Comparator 3 Positive Input |
| C3IN1- | 33 | 22 | I | Analog | Comparator 3 Negative Input 1-4 |
| C3IN2- | 42 | 28 | I | Analog | |
| C3IN3- | 34 | 23 | I | Analog | |
| C3IN4- | 32 | 21 | I | Analog | |
| C3OUT | PPS | PPS | O | — | Comparator 3 Output |
| Comparator 4 | | | | | |
| C4IN1+ | 32 | 21 | I | Analog | Comparator 4 Positive Input |
| C4IN1- | 33 | 22 | I | Analog | Comparator 4 Negative Input 1-4 |
| C4IN2- | 25 | 16 | I | Analog | |
| C4IN3- | 22 | 13 | I | Analog | |
| C4IN4- | 32 | 21 | I | Analog | |
| C4OUT | PPS | PPS | O | — | Comparator 4 Output |
| Comparator 5 | | | | | |
| C5IN1+ | 51 | 33 | I | Analog | Comparator 5 Positive Input |
| C5IN1- | 76 | 49 | I | Analog | Comparator 5 Negative Input 1-4 |
| C5IN2- | 41 | 27 | I | Analog | |
| C5IN3- | 51 | 33 | I | Analog | |
| C5IN4- | 72 | 46 | I | Analog | |
| C1OUT | PPS | PPS | O | — | Comparator 5 Output |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-12: OP AMP 1 THROUGH OP AMP 3, AND OP AMP 5 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|-----------------|--------------|-----------------|----------|-------------|-------------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Op amp 1 | | | | | |
| OA1OUT | 25 | 16 | O | Analog | Op amp 1 Output |
| OA1IN+ | 26 | 17 | I | Analog | Op amp 1 Positive Input |
| OA1IN- | 27 | 18 | I | Analog | Op amp 1 Negative Input |
| Op amp 2 | | | | | |
| OA2OUT | 22 | 13 | O | Analog | Op amp 2 Output |
| OA2IN+ | 23 | 14 | I | Analog | Op amp 2 Positive Input |
| OA2IN- | 24 | 15 | I | Analog | Op amp 2 Negative Input |
| Op amp 3 | | | | | |
| OA3OUT | 32 | 21 | O | Analog | Op amp 3 Output |
| OA3IN+ | 34 | 23 | I | Analog | Op amp 3 Positive Input |
| OA3IN- | 33 | 22 | I | Analog | Op amp 3 Negative Input |
| Op amp 5 | | | | | |
| OA5OUT | 72 | 46 | O | Analog | Op amp 5 Output |
| OA5IN+ | 51 | 33 | I | Analog | Op amp 5 Positive Input |
| OA5IN- | 76 | 49 | I | Analog | Op amp 5 Negative Input |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

TABLE 1-13: CAN1 THROUGH CAN4 PINOUT I/O DESCRIPTIONS

| Pin Name (see Note 1) | Pin Number | | Pin Type | Buffer Type | Description |
|--------------------------|--------------|-----------------|----------|-------------|-----------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| C1TX | PPS | PPS | O | — | CAN1 Bus Transmit Pin |
| C1RX | PPS | PPS | I | ST | CAN1 Bus Receive Pin |
| C2TX | PPS | PPS | O | — | CAN2 Bus Transmit Pin |
| C2RX | PPS | PPS | I | ST | CAN2 Bus Receive Pin |
| C3TX | PPS | PPS | O | — | CAN3 Bus Transmit Pin |
| C3RX | PPS | PPS | I | ST | CAN3 Bus Receive Pin |
| C4TX | PPS | PPS | O | — | CAN4 Bus Transmit Pin |
| C4RX | PPS | PPS | I | ST | CAN4 Bus Receive Pin |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

Note 1: This function does not exist on PIC32MKXXXGPDXXX devices.

PIC32MK GP/MC Family

TABLE 1-14: USB1 AND USB2 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|---|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| VUSB3V3 | 55 | 35 | P | — | USB internal transceiver supply. This pin should be connected to VDD. |
| VBUS1 | 54 | 34 | I | Analog | USB1 Bus Power Monitor |
| VBUSON1 | 4 | 2 | O | CMOS | USB1 VBUS Power Control Output |
| VBUSON2 | 10 | — | O | CMOS | USB2 VBUS Power Control Output |
| D1+ | 57 | 37 | I/O | Analog | USB1 D+ |
| D1- | 56 | 36 | I/O | Analog | USB1 D- |
| USBID1 | 69 | 43 | I | ST | USB1 OTG ID Detect |
| VBUS2 | 58 | — | I | Analog | USB2 Bus Power Monitor |
| D2+ | 60 | — | I/O | Analog | USB2 D+ |
| D2- | 59 | — | I/O | Analog | USB2 D- |
| USBID2 | 77 | — | I | ST | USB2 OTG ID detect |

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer
 Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select
 P = Power
 I = Input

TABLE 1-15: CTMU PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|--|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| CTED1 | 25 | 16 | I | ST | CTMU External Edge Input 1 |
| CTED2 | 24 | 15 | I | ST | CTMU External Edge Input 2 |
| CTCMP | 27 | 18 | I | Analog | CTMU external capacitor input for pulse generation |
| CTPLS | PPS | PPS | O | CMOS | CTMU Pulse Generator Output |

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer
 Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select
 P = Power
 I = Input

TABLE 1-16: CDAC1 THROUGH CDAC3 PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|---------------------|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| CDAC1 | 51 | 33 | O | Analog | 12-bit CDAC1 output |
| CDAC2 | 71 | 45 | O | Analog | 12-bit CDAC2 output |
| CDAC3 | 49 | 31 | O | Analog | 12-bit CDAC3 output |

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer
 Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select
 P = Power
 I = Input

PIC32MK GP/MC Family

TABLE 1-17: MCPWM1 THROUGH MCPWM12 PINOUT I/O DESCRIPTIONS (MOTOR CONTROL DEVICES ONLY)

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|---|
| | 100-Pin TQFP | 64-Pin QFN/TQFP | | | |
| PWM1H | 4 | 2 | O | CMOS | MCPWM1 High Side Output |
| PWM1L | 5 | 3 | O | CMOS | MCPWM1 Low Side Output (Only if PWMAPIN1 (CFGCON<18>) = 0, default) |
| PWM2H | 98 | 62 | O | CMOS | MCPWM2 High Side Output |
| PWM2L | 99 | 63 | O | CMOS | MCPWM2 Low Side Output (Only if PWMAPIN2 (CFGCON<19>) = 0, default) |
| PWM3H | 93 | 60 | O | CMOS | MCPWM3 High Side Output |
| PWM3L | 94 | 61 | O | CMOS | MCPWM3 Low Side Output (Only if PWMAPIN3 (CFGCON<20>) = 0, default) |
| PWM4H | 100 | 64 | O | CMOS | MCPWM4 High Side Output |
| PWM4L | 3 | 1 | O | CMOS | MCPWM4 Low Side Output (Only if PWMAPIN4 (CFGCON<21>) = 0, default) |
| PWM5H | 7 | 52 | O | CMOS | MCPWM5 High Side Output |
| PWM5L | 6 | 55 | O | CMOS | MCPWM5 Low Side Output (Only if PWMAPIN5 (CFGCON<22>) = 0, default) |
| PWM6H | 9 | 50 | O | CMOS | MCPWM6 High Side Output |
| PWM6L | 8 | 51 | O | CMOS | MCPWM6 Low Side Output (Only if PWMAPIN6 (CFGCON<23>) = 0, default) |
| PWM7H | 5 | 3 | O | CMOS | If PWMAPIN1 (CFGCON<18>) = 1, PWM1L is replaced by PWM7H. |
| PWM8H | 99 | 63 | O | CMOS | If PWMAPIN2 (CFGCON<19>) = 1, PWM2L is replaced by PWM8H. |
| PWM9H | 94 | 61 | O | CMOS | If PWMAPIN3 (CFGCON<20>) = 1, PWM3L is replaced by PWM9H. |
| PWM10H | 3 | 1 | O | CMOS | If PWMAPIN4 (CFGCON<21>) = 1, PWM4L is replaced by PWM10H. |
| PWM11H | 87 | 55 | O | CMOS | MCPWM11 High Side Output |
| | 6 | 58 | O | CMOS | If PWMAPIN5 (CFGCON<22>) = 1, PWM5L is replaced by PWM11H. |
| PWM11L | 88 | 59 | O | CMOS | MCPWM11 Low Side Output |
| PWM12H | 82 | 51 | O | CMOS | MCPWM12 High Side Output |
| | 8 | 55 | O | CMOS | If PWMAPIN6 (CFGCON<23>) = 1, PWM6L is replaced by PWM12H. |
| PWM12L | 83 | 54 | O | CMOS | MCPWM12 Low Side Output |

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-Transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-18: MCPWM FAULT, CURRENT-LIMIT, AND DEAD TIME COMPENSATION PINOUT I/O DESCRIPTIONS (MOTOR CONTROL DEVICES ONLY)

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|----------|--------------|-----------------|----------|-------------|-------------------------|
| | 100-Pin TQFP | 64-Pin QFN/TQFP | | | |
| FLT1 | PPS | PPS | I | ST | PWM Fault Input Control |
| FLT2 | PPS | PPS | I | ST | |
| FLT3 | 34 | 23 | I | ST | |
| FLT4 | 35 | 24 | I | ST | |
| FLT5 | 41 | 27 | I | ST | |
| FLT6 | 42 | 28 | I | ST | |
| FLT7 | 43 | 29 | I | ST | |
| FLT8 | 44 | 30 | I | ST | |
| FLT15 | 50 | 32 | I | ST | |

Legend: CMOS = CMOS compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-Transistor Logic input buffer

Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select

P = Power
 I = Input

PIC32MK GP/MC Family

TABLE 1-19: QE1 THROUGH QE16 PINOUT I/O DESCRIPTIONS (MOTOR CONTROL DEVICES ONLY)

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|---------------------------------------|--------------|-----------------|----------|-------------|--|
| | 100-Pin TQFP | 64-Pin QFN/TQFP | | | |
| Quadrature Encoder Interface 1 | | | | | |
| QEA1 | PPS | PPS | I | ST | QE11 Phase A Input in QE1 mode |
| QEB1 | PPS | PPS | I | ST | QE11 Phase B Input in QE1 Mode. Auxiliary timer external clock/gate input in Timer mode. |
| INDX1 | PPS | PPS | I | ST | QE11 Index Pulse Input |
| HOME1 | PPS | PPS | I | ST | QE11 Position Counter Input Capture Trigger Control |
| QEICMP1 | PPS | PPS | O | CMOS | QE11 Capture Compare Match Output |
| Quadrature Encoder Interface 2 | | | | | |
| QEA2 | PPS | PPS | I | ST | QE12 Phase A Input in QE1 mode |
| QEB2 | PPS | PPS | I | ST | QE12 Phase B Input in QE1 Mode. Auxiliary timer external clock/gate input in Timer mode. |
| INDX2 | PPS | PPS | I | ST | QE12 Index Pulse Input |
| HOME2 | PPS | PPS | I | ST | QE12 Position Counter Input Capture Trigger Control |
| QEICMP2 | PPS | PPS | O | CMOS | QE12 Capture Compare Match Output |
| Quadrature Encoder Interface 3 | | | | | |
| QEA3 | PPS | PPS | I | ST | QE13 Phase A Input in QE1 mode |
| QEB3 | PPS | PPS | I | ST | QE13 Phase B Input in QE1 Mode. Auxiliary timer external clock/gate input in Timer mode. |
| INDX3 | PPS | PPS | I | ST | QE13 Index Pulse Input |
| HOME3 | PPS | PPS | I | ST | QE13 Position Counter Input Capture Trigger Control |
| QEICMP3 | PPS | PPS | O | CMOS | QE13 Capture Compare Match Output |
| Quadrature Encoder Interface 4 | | | | | |
| QEA4 | PPS | PPS | I | ST | QE14 Phase A Input in QE1 mode |
| QEB4 | PPS | PPS | I | ST | QE14 Phase B Input in QE1 Mode. Auxiliary timer external clock/gate input in Timer mode. |
| INDX4 | PPS | PPS | I | ST | QE14 Index Pulse Input |
| HOME4 | PPS | PPS | I | ST | QE14 Position Counter Input Capture Trigger Control |
| QEICMP4 | PPS | PPS | O | CMOS | QE14 Capture Compare Match Output |
| Quadrature Encoder Interface 5 | | | | | |
| QEA5 | PPS | PPS | I | ST | QAI5 Phase A Input in QE1 mode |
| QEB5 | PPS | PPS | I | ST | QAI5 Phase B Input in QE1 Mode. Auxiliary timer external clock/gate input in Timer mode. |
| INDX5 | PPS | PPS | I | ST | QAI5 Index Pulse Input |
| HOME5 | PPS | PPS | I | ST | QAI5 Position Counter Input Capture Trigger Control |
| QEICMP5 | PPS | PPS | O | CMOS | QAI5 Capture Compare Match Output |
| Quadrature Encoder Interface 6 | | | | | |
| QEA6 | PPS | PPS | I | ST | QE16 Phase A Input in QE1 mode |
| QEB6 | PPS | PPS | I | ST | QE16 Phase B Input in QE1 Mode. Auxiliary timer external clock/gate input in Timer mode. |
| INDX6 | PPS | PPS | I | ST | QE16 Index Pulse Input |
| HOME6 | PPS | PPS | I | ST | QE16 Position Counter Input Capture Trigger Control |
| QEICMP6 | PPS | PPS | O | CMOS | QE16 Capture Compare Match Output |

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = Transistor-Transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

TABLE 1-20: POWER, GROUND, AND VOLTAGE REFERENCE PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|--------------------------|------------------------|-----------------|----------|-------------|---|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| Power and Ground | | | | | |
| AVDD | 30 | 19 | P | P | Positive supply for analog modules. This pin must be connected at all times. |
| AVSS | 31 | 20 | P | P | Ground reference for analog modules. This pin must be connected at all times. |
| VDD | 2, 16, 37, 46, 62, 86 | 10, 26, 38, 57 | P | — | Positive supply for peripheral logic and I/O pins. This pin must be connected at all times. |
| VSS | 15, 36, 45, 65, 75, 85 | 9, 25, 41, 56 | P | — | Ground reference for logic, I/O pins, and USB. This pin must be connected at all times. |
| VBAT ⁽¹⁾ | 68 | 42 | P | P | Battery backup for selected peripherals; otherwise connect to VDD. |
| Voltage Reference | | | | | |
| VREF+ | 29 | 16 | I | Analog | Analog Voltage Reference (High) Input |
| VREF- | 28 | 15 | I | Analog | Analog Voltage Reference (Low) Input |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

Note 1: VBAT functionality is compromised, see errata for additional information. This pin should be connected to VDD.

PIC32MK GP/MC Family

TABLE 1-21: JTAG, TRACE, AND PROGRAMMING/DEBUGGING PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | Pin Type | Buffer Type | Description |
|------------------------------|--------------|-----------------|----------|-------------|---|
| | 100-pin TQFP | 64-pin QFN/TQFP | | | |
| JTAG | | | | | |
| TCK | 3 | 1 | I | ST | JTAG Test Clock Input Pin |
| TDI | 49 | 31 | I | ST | JTAG Test Data Input Pin |
| TDO | 100 | 64 | O | — | JTAG Test Data Output Pin |
| TMS | 76 | 49 | I | ST | JTAG Test Mode Select Pin |
| Trace | | | | | |
| TRCLK | 91 | 50 | O | CMOS | Trace Clock |
| TRD0 | 97 | 54 | O | CMOS | Trace Data bits 0-3 Trace support is available through the MPLAB® REAL ICE™ In-circuit Emulator. |
| TRD1 | 96 | 53 | O | CMOS | |
| TRD2 | 95 | 52 | O | CMOS | |
| TRD3 | 92 | 51 | O | CMOS | |
| Programming/Debugging | | | | | |
| PGED1 | 27 | 18 | I/O | ST | Data I/O pin for Programming/Debugging Communication Channel 1 |
| PGEC1 | 26 | 17 | I | ST | Clock input pin for Programming/Debugging Communication Channel 1 |
| PGED2 | 69 | 43 | I/O | ST | Data I/O pin for Programming/Debugging Communication Channel 2 |
| PGEC2 | 70 | 44 | I | ST | Clock input pin for Programming/Debugging Communication Channel 2 |
| PGED3 | 24 | 15 | I/O | ST | Data I/O pin for Programming/Debugging Communication Channel 3 |
| PGEC3 | 25 | 16 | I | ST | Clock input pin for Programming/Debugging Communication Channel 3 |
| MCLR | 13 | 7 | I | ST | Master Clear (Reset) input. This pin is an active-low Reset to the device. |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
 ST = Schmitt Trigger input with CMOS levels O = Output I = Input
 TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MK GP/MC Family

NOTES:

2.0 GUIDELINES FOR GETTING STARTED WITH 32-BIT MCUS

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the documents listed in the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

2.1 Basic Connection Requirements

Getting started with the PIC32MK GP/MC family of 32-bit Microcontrollers (MCUs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins (see [2.2 “Decoupling Capacitors”](#))
- All AVDD and AVSS pins, even if the ADC module is not used (see [2.2 “Decoupling Capacitors”](#))
- $\overline{\text{MCLR}}$ pin (see [2.3 “Master Clear \(MCLR\) Pin”](#))
- PGECx/PGEDx pins, used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see [2.4 “ICSP Pins”](#))
- OSC1 and OSC2 pins, when external oscillator source is used (see [2.7 “External Oscillator Pins”](#))

The following pins may be required:

VREF+/VREF- pins, used when external voltage reference for the ADC module is implemented.

Note: The AVDD and AVSS pins must be connected, regardless of ADC use and the ADC voltage reference source.

2.2 Decoupling Capacitors

The use of decoupling capacitors on power supply pins, such as VDD, VSS, AVDD and AVSS is required. See [Figure 2-1](#).

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** A value of 0.1 μF (100 nF), 10-20V is recommended. The capacitor should be a low Equivalent Series Resistance (low-ESR) capacitor and have resonance frequency in the range of 20 MHz and higher. It is further recommended that ceramic capacitors be used.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended that the capacitors be placed on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μF to 0.001 μF . Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1 μF in parallel with 0.001 μF .
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

PIC32MK GP/MC Family

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION



2.2.1 BULK CAPACITORS

The use of a bulk capacitor is recommended to improve power supply stability. Typical values range from 4.7 μF to 47 μF. This capacitor should be located as close to the device as possible.

2.3 Master Clear (MCLR) Pin

The MCLR pin provides two specific device functions:

- Device Reset
- Device programming and debugging

Pulling The MCLR pin low generates a device Reset. Figure 2-2 illustrates a typical MCLR circuit. During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (VIH and VIL) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as illustrated in Figure 2-2, it is recommended that the capacitor C, be isolated from the MCLR pin during programming and debugging operations.

Place the components illustrated in Figure 2-2 within one-quarter inch (6 mm) from the MCLR pin.

FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS



2.4 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For additional information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- “Using MPLAB® ICD 3” (poster) DS50001765
- “MPLAB® ICD 3 Design Advisory” DS50001764
- “MPLAB® REAL ICE™ In-Circuit Debugger User’s Guide” DS50001616
- “Using MPLAB® REAL ICE™ Emulator” (poster) DS50001749

2.5 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

2.6 Trace

When present on select pin counts, the trace pins can be connected to a hardware trace-enabled programmer to provide a compressed real-time instruction trace. When used for trace, the TRD3, TRD2, TRD1, TRD0 and TRCLK pins should be dedicated for this use. The trace hardware requires a 22 Ohm series resistor between the trace pins and the trace connector.

2.7 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 9.0 “Oscillator Configuration”** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in **Figure 2-3**.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



PIC32MK GP/MC Family

2.7.1 CRYSTAL OSCILLATOR DESIGN CONSIDERATION

The following example assumptions are used to calculate the Primary Oscillator loading capacitor values:

- C_{IN} = PIC32_OSC2_Pin Capacitance = 4 pF
- C_{OUT} = PIC32_OSC1_Pin Capacitance = 4 pF
- PCB stray capacitance (i.e., 12 mm length) = 2.5 pF
- C_1 and C_2 are the loading capacitors to use on your crystal circuit design to guarantee that the effective capacitance as seen by the crystal in circuit meets the crystal manufacturer specification

MFG Crystal Data Sheet CLOAD spec:

$$C_{LOAD} = \{ ([C_{in} + C_1] * [C_{OUT} + C_2]) / [C_{in} + C_1 + C_2 + C_{OUT}] \} + \text{oscillator PCB stray capacitance}$$

EXAMPLE 2-1: CRYSTAL LOAD CAPACITOR CALCULATION

Crystal manufacturer data sheet spec example: $C_{LOAD} = 15 \text{ pF}$

Therefore:

$$MFG \text{ CLOAD} = \{ ([C_{in} + C_1] * [C_{OUT} + C_2]) / [C_{in} + C_1 + C_2 + C_{OUT}] \} + \text{estimated oscillator PCB stray capacitance}$$

Assuming $C_1 = C_2$ and PIC32 $C_{in} = C_{out}$, the formula can be further simplified and restated to solve for C_1 and C_2 by:

$$C_1 = C_2 = ((2 * MFG \text{ Cload spec}) - C_{in} - (2 * PCB \text{ capacitance}))$$

$$= ((2 * 15) - 4 - (2 * 2.5 \text{ pF}))$$

$$= (30 - 4 - 5)$$

$$= 21 \text{ pF}$$

Therefore:

$C_1 = C_2 = 21 \text{ pF}$ is the correct loading capacitors to use on your crystal circuit design to guarantee that the effective capacitance as seen by the crystal in circuit in this example is 15 pF to meet the crystal manufacturer specification.

Tips to increase oscillator gain, (i.e., to increase peak-to-peak oscillator signal):

- Select an crystal oscillator with a lower XTAL manufacturing "ESR" rating.
- Add a parallel resistor across the crystal. The greater the resistor value the greater the gain.
- C_1 and C_2 values also affect the gain of the oscillator. The lower the values, the higher the gain.
- Likewise, C_2/C_1 ratio also affects gain. To increase the gain, make C_1 slightly smaller than C_2 , which will also help start-up performance.

Note: Do not add excessive gain such that the oscillator signal is clipped, flat on top of the sine wave. If so, you need to reduce the gain or add a series resistor, R_s , as shown in circuit "A" in Figure 2-4. Failure to do so will stress and age the crystal, which can result in an early failure. When measuring the oscillator signal you must use an active-powered scope probe with $\leq 1 \text{ pF}$ or the scope probe itself will unduly change the gain and peak-to-peak levels.

2.7.1.1 Additional Microchip References

- AN588 "PICmicro® Microcontroller Oscillator Design Guide"
- AN826 "Crystal Oscillator Basics and Crystal Selection for rfPIC™ and PICmicro® Devices"
- AN849 "Basic PICmicro® Oscillator Design"

FIGURE 2-4: PRIMARY CRYSTAL OSCILLATOR CIRCUIT RECOMMENDATIONS



Note: Refer to the "PIC32MK GP Family Silicon Errata and Data Sheet Clarification", which is available from the Microchip website (www.microchip.com) for the recommended R_s values versus crystal/frequency.

PIC32MK GP/MC Family

2.8 Unused I/Os

Unused I/O pins should not be allowed to float as inputs. They can be configured as outputs and driven to a logic-low state.

Alternatively, inputs can be reserved by connecting the pin to VSS through a 1k resistor and configuring the pin as an input.

2.9 Considerations When Interfacing to Remotely Powered Circuits

2.9.1 NON-5V TOLERANT INPUT PINS

A quick review of the absolute maximum rating section in **36.0 “Electrical Characteristics”** will indicate that the voltage on any non-5v tolerant pin may not exceed $V_{DD} + 0.3V$ unless the input current is limited to meet the respective injection current specifications defined by parameters DI60a, DI60b, and DI60c in **Table 36-10: “DC Characteristics: I/O Pin Input Injection current Specifications”**. **Figure 2-5** shows an example of a remote circuit using an independent power source, which is powered while connected to a PIC32 non-5V tolerant circuit that is not powered.

FIGURE 2-5: PIC32 NON-5V TOLERANT CIRCUIT EXAMPLE



PIC32MK GP/MC Family

Without proper signal isolation, on non-5V tolerant pins, the remote signal can actually power the PIC32 device through the high side ESD protection diodes. Besides violating the absolute maximum rating specification when VDD of the PIC32 device is restored and ramping up or ramping down, it can also negatively affect the internal Power-on Reset (POR) and Brown-out Reset (BOR) circuits, which can lead to improper initialization of internal PIC32 logic circuits. In these cases, it is recommended to implement digital or analog signal isolation as depicted in Figure 2-6, as appropriate. This is indicative of all industry microcontrollers and not just Microchip products.

TABLE 2-1: EXAMPLES OF DIGITAL/ANALOG ISOLATORS WITH OPTIONAL LEVEL TRANSLATION

| Example Digital/Analog Signal Isolation Circuits | Inductive Coupling | Capacitive Coupling | Opto Coupling | Analog/Digital Switch |
|--|--------------------|---------------------|---------------|-----------------------|
| ADuM7241 / 40 ARZ (1 Mbps) | X | — | — | — |
| ADuM7241 / 40 CRZ (25 Mbps) | X | — | — | — |
| ISO721 | — | X | — | — |
| LTV-829S (2 Channel) | — | — | X | — |
| LTV-849S (4 Channel) | — | — | X | — |
| FSA266 / NC7WB66 | — | — | — | X |

FIGURE 2-6: EXAMPLE DIGITAL/ANALOG SIGNAL ISOLATION CIRCUITS

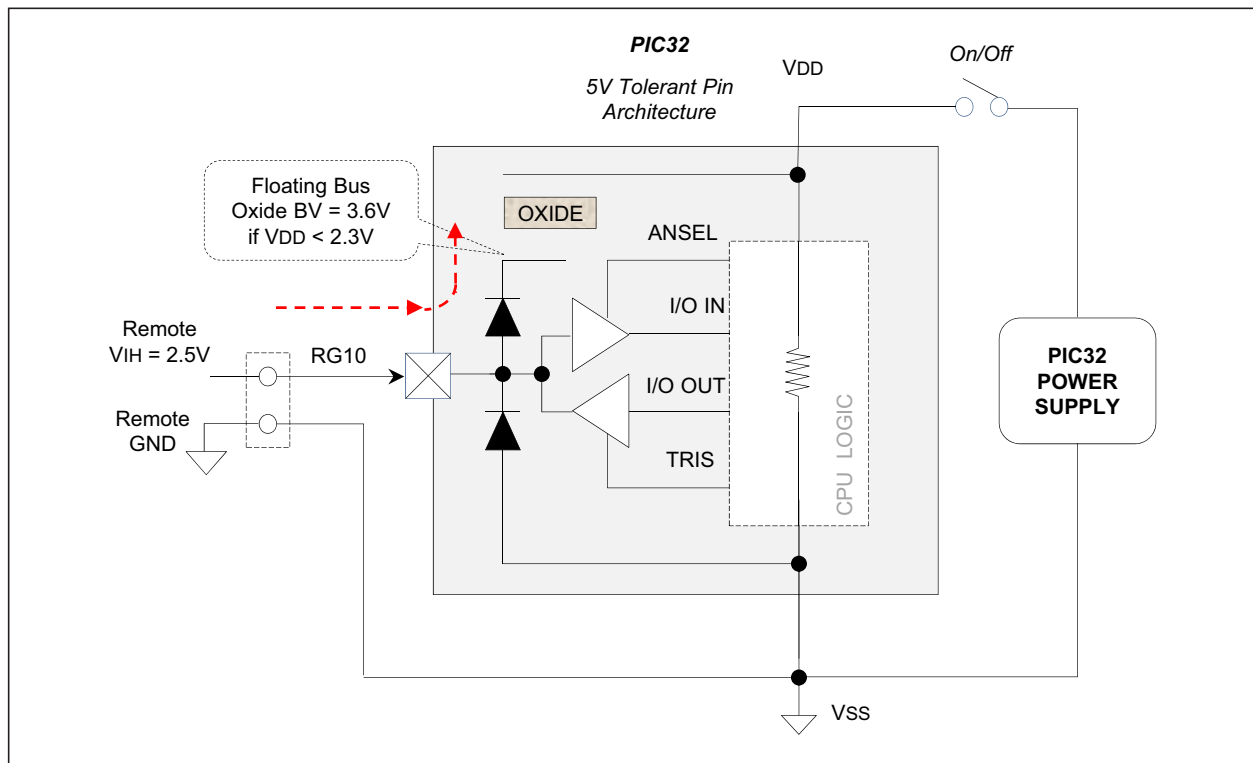


PIC32MK GP/MC Family

2.9.2 5V TOLERANT INPUT PINS

The internal high side diode on 5V tolerant pins are bussed to an internal floating node, rather than being connected to VDD, as shown in Figure 2-7. Voltages on these pins, if $V_{DD} < 2.3V$, should not exceed roughly 3.2V relative to VSS of the PIC32 device. Voltage of 3.6V or higher will violate the absolute maximum specification, and will stress the oxide layer separating the high side floating node, which impacts device reliability. If a remotely powered “digital-only” signal can be guaranteed to always be $\leq 3.2V$ relative to VSS on the PIC32 device side, a 5V tolerant pin could be used without the need for a digital isolator. This is assuming there is not a ground loop issue, logic ground of the two circuits not at the same absolute level, and a remote logic low input is not less than $V_{SS} - 0.3V$.

FIGURE 2-7: PIC32 5V TOLERANT PIN ARCHITECTURE EXAMPLE



PIC32MK GP/MC Family

2.10 Designing for High-Speed Peripherals

The PIC32MK GP/MC family devices have peripherals that operate at frequencies much higher than typical for an embedded environment. Table 2-2 lists the peripherals that produce high-speed signals on their external pins:

TABLE 2-2: PERIPHERALS THAT PRODUCE HS SIGNALS ON EXTERNAL PINS

| Peripheral | High-Speed Signal Pins | Maximum Speed on Signal Pin |
|----------------------|------------------------|-----------------------------|
| SPI/I ² S | SCKx, SDOx, SDIx | 50 MHz |
| REFCLKx | REFCLKx | 50 MHz |

Due to these high-speed signals, it is important to consider several factors when designing a product that uses these peripherals, as well as the PCB on which these components will be placed. Adhering to these recommendations will help achieve the following goals:

- Minimize the effects of electromagnetic interference to the proper operation of the product
- Ensure signals arrive at their intended destination at the same time
- Minimize crosstalk
- Maintain signal integrity
- Reduce system noise
- Minimize ground bounce and power sag

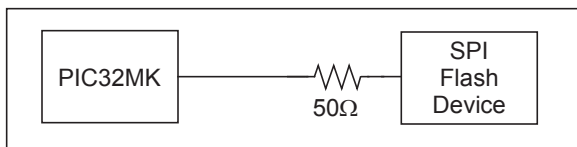
2.10.1 SYSTEM DESIGN

2.10.1.1 Impedance Matching

When selecting parts to place on high-speed buses, particularly the SPI bus and/or REFCLKx output(s), if the impedance of the peripheral device does not match the impedance of the pins on the PIC32MK GP/MC device to which it is connected, signal reflections could result, thereby degrading the quality of the signal.

If it is not possible to select a product that matches impedance, place a series resistor at the load to create the matching impedance. See Figure 2-8 for an example.

FIGURE 2-8: SERIES RESISTOR



2.10.1.2 PCB Layout Recommendations

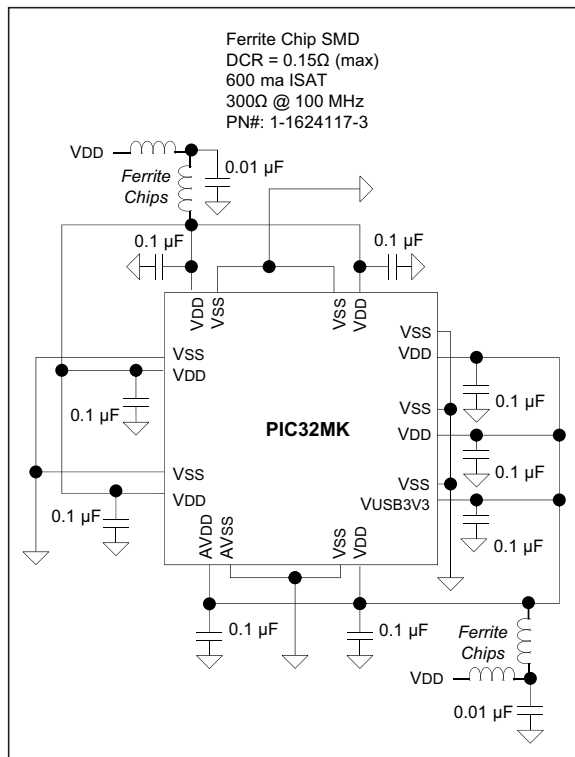
The following list contains recommendations that will help ensure the PCB layout will promote the goals previously listed.

- **Component Placement**
 - Place bypass capacitors as close to their component power and ground pins as possible, and place them on the same side of the PCB
 - Devices on the same bus that have larger setup times should be placed closer to the PIC32MK GP/MC device
- **Power and Ground**
 - Multi-layer PCBs will allow separate power and ground planes
 - Each ground pin should be connected to the ground plane individually
 - Place bypass capacitor vias as close to the pad as possible (preferably inside the pad)
 - If power and ground planes are not used, maximize width for power and ground traces
 - Use low-ESR, surface-mount bypass capacitors
- **Clocks and Oscillators**
 - Place crystals as close as possible to the PIC32MK GP/MC device OSC/SOSC pins
 - Do not route high-speed signals near the clock or oscillator
 - Avoid via usage and branches in clock lines (SCK)
 - Place termination resistors at the end of clock lines
- **Traces**
 - Higher-priority signals should have the shortest traces
 - Avoid long run lengths on parallel traces to reduce coupling
 - Make the clock traces as straight as possible
 - Use rounded turns rather than right-angle turns
 - Have traces on different layers intersect on right angles to minimize crosstalk
 - Maximize the distance between traces, preferably no less than three times the trace width
 - Power traces should be as short and as wide as possible
 - High-speed traces should be placed close to the ground plane

2.10.1.3 EMI/EMC/EFT (IEC 61000-4-4 and IEC 61000-4-2) Suppression Considerations

The use of LDO regulators is preferred to reduce overall system noise and provide a cleaner power source. However, when utilizing switching Buck/Boost regulators as the local power source for PIC32MK GP devices, as well as in electrically noisy environments or test conditions required for IEC 61000-4-4 and IEC 61000-4-2, users should evaluate the use of T-Filters (i.e., L-C-L) on the power pins, as shown in Figure 2-9. In addition to a more stable power source, use of this type of T-Filter can greatly reduce susceptibility to EMI sources and events.

FIGURE 2-9: EMI/EMC/EFT SUPPRESSION CIRCUIT



PIC32MK GP/MC Family

2.11 Typical Application Connection Examples

Examples of typical application connections are shown in Figure 2-10, Figure 2-11, and Figure 2-12.

FIGURE 2-10: CAPACITIVE TOUCH SENSING WITH GRAPHICS APPLICATION



FIGURE 2-11: AUDIO PLAYBACK APPLICATION



PIC32MK GP/MC Family

FIGURE 2-12: LOW-COST CONTROLLERLESS (LCC) GRAPHICS APPLICATION WITH PROJECTED CAPACITIVE TOUCH



PIC32MK GP/MC Family

NOTES:

3.0 CPU

Note 1: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 50. “CPU for Devices with MIPS32® microAptiv™ and M-Class Cores”** (DS60001192) of the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

2: The microAptiv™ CPU core resources are available at: www.imgtec.com.

The MIPS32® microAptiv™ MCU Core is the heart of the PIC32MK GP/MC family device processor. The CPU fetches instructions, decodes each instruction, fetches source operands, executes each instruction and writes the results of instruction execution to the proper destinations.

Key features include:

- 5-stage pipeline
- 32-bit address and data paths
- MIPS32 Enhanced Architecture (Release 5):
 - Multiply-accumulate and multiply-subtract instructions
 - Targeted multiply instruction
 - Zero/One detect instructions
 - WAIT instruction
 - Conditional move instructions (MOVN, MOVZ)
 - Vectored interrupts
 - Programmable exception vector base
 - Atomic interrupt enable/disable
 - GPR shadow registers to minimize latency for interrupt handlers
 - Bit field manipulation instructions
 - Virtual memory support
- microMIPS™ compatible instruction set:
 - Improves code size density over MIPS32, while maintaining MIPS32 performance.
 - Supports all MIPS32 instructions (except branch-likely instructions)
 - Fifteen additional 32-bit instructions and 39 16-bit instructions corresponding to commonly-used MIPS32 instructions
 - Stack pointer implicit in instruction
 - MIPS32 assembly and ABI compatible
- Autonomous Multiply/Divide Unit (MDU):
 - Maximum issue rate of one 32x32 multiply per clock
 - Early-in iterative divide. Minimum 12 and maximum 38 clock latency (dividend (rs) sign extension-dependent)
- Power Control:
 - Minimum frequency: 0 MHz
 - Low-Power mode (triggered by WAIT instruction)
 - Extensive use of local gated clocks
- EJTAG Debug and Instruction Trace:
 - Support for single stepping
 - Virtual instruction and data address/value breakpoints
 - Hardware breakpoint supports both address match and address range triggering.
 - Eight instruction and four data complex breakpoints
- iFlowtrace® version 2.0 support:
 - Real-time instruction program counter
 - Special events trace capability
 - Two performance counters with 34 user-selectable countable events
 - Disabled if the processor enters Debug mode
 - Program Counter sampling
- DSP ASE Extension:
 - Native fractional format data type operations
 - Register Single Instruction Multiple Data (SIMD) operations (add, subtract, multiply, shift)
 - GPR-based shift
 - Bit manipulation
 - Compare-Pick
 - DSP Control Access
 - Indexed-Load
 - Branch
 - Multiplication of complex operands
 - Variable bit insertion and extraction
 - Virtual circular buffers
 - Arithmetic saturation and overflow handling
 - Zero-cycle overhead saturation and rounding operations
- Floating Point Unit (FPU):
 - 1985 IEEE-754 compliant Floating Point Unit
 - Supports single and double precision datatypes
 - 2008 IEEE-754 compatibility control of NaN handling and Abs/Neg instructions
 - Runs at 1:1 core/FPU clock ratio

PIC32MK GP/MC Family

A block diagram of the PIC32MK GP/MC family processor core is shown in [Figure 3-1](#).

FIGURE 3-1: PIC32MK GP/MC FAMILY MICROPROCESSOR CORE BLOCK DIAGRAM



3.1 Architecture Overview

The MIPS32 microAptiv MCU core in the PIC32MK GP/MC family devices contains several logic blocks working together in parallel, providing an efficient high-performance computing engine. The following blocks are included with the core:

- Execution unit
- General Purpose Register (GPR)
- Multiply/Divide Unit (MDU)
- System control coprocessor (CP0)
- Floating Point Unit (FPU)
- Power Management
- microMIPS support
- Enhanced JTAG (EJTAG) controller

3.1.1 EXECUTION UNIT

The processor core execution unit implements a load/store architecture with single-cycle ALU operations (logical, shift, add, subtract) and an autonomous multiply/divide unit. The core contains thirty-two 32-bit General Purpose Registers (GPRs) used for integer operations and address calculation. One additional register file shadow sets (containing thirty-two registers) are added to minimize context switching overhead during interrupt/exception processing. The register file consists of two read ports and one write port and is fully bypassed to minimize operation latency in the pipeline.

The execution unit includes:

- 32-bit adder used for calculating the data address
- Address unit for calculating the next instruction address
- Logic for branch determination and branch target address calculation
- Load aligner
- Trap condition comparator
- Bypass multiplexers used to avoid stalls when executing instruction streams where data producing instructions are followed closely by consumers of their results

- Leading Zero/One detect unit for implementing the CLZ and CLO instructions
- Arithmetic Logic Unit (ALU) for performing arithmetic and bitwise logical operations
- Shifter and store aligner
- DSP ALU and logic block for performing DSP instructions, such as arithmetic/shift/compare operations

3.1.2 MULTIPLY/DIVIDE UNIT (MDU)

The processor core includes a Multiply/Divide Unit (MDU) that contains a separate pipeline for multiply and divide operations, and DSP ASE multiply instructions. This pipeline operates in parallel with the Integer Unit (IU) pipeline and does not stall when the IU pipeline stalls. This allows MDU operations to be partially masked by system stalls and/or other integer unit instructions.

The high-performance MDU consists of a 32x16 Booth recoded multiplier, a pair of result/accumulation registers (HI and LO), a divide state machine, and the necessary multiplexers and control logic. The first number shown ('32' of 32x16) represents the *rs* operand. The second number '16' of 32x16) represents the *rt* operand.

The MDU supports execution of one multiply or multiply-accumulate operation every clock cycle.

Divide operations are implemented with a simple 1-bit-per-clock iterative algorithm. An early-in detection checks the sign extension of the dividend (*rs*) operand. If *rs* is 8 bits wide, 23 iterations are skipped. For a 16-bit wide *rs*, 15 iterations are skipped and for a 24-bit wide *rs*, 7 iterations are skipped. Any attempt to issue a subsequent MDU instruction while a divide is still active causes an IU pipeline stall until the divide operation has completed.

Table 3-1 lists the repeat rate (peak issue rate of cycles until the operation can be reissued) and latency (number of cycles until a result is available) for the processor core multiply and divide instructions. The approximate latency and repeat rates are listed in terms of pipeline clocks.

TABLE 3-1: MIPS32® microAptiv™ MCU CORE HIGH-PERFORMANCE INTEGER MULTIPLY/DIVIDE UNIT LATENCIES AND REPEAT RATES

| Opcode | Operand Size (mul <i>rt</i>) (div <i>rs</i>) | Latency | Repeat Rate |
|---|--|---------|-------------|
| MULT/MULTU, MADD/MADDDU, MSUB/MSUBU (HI/LO destination) | 16 bits | 5 | 1 |
| | 32 bits | 5 | 1 |
| MUL (GPR destination) | 16 bits | 5 | 1 |
| | 32 bits | 5 | 1 |
| DIV/DIVU | 8 bits | 12/14 | 12/14 |
| | 16 bits | 20/22 | 20/22 |
| | 24 bits | 28/30 | 28/30 |
| | 32 bits | 36/38 | 36/38 |

PIC32MK GP/MC Family

The MIPS architecture defines that the result of a multiply or divide operation be placed in one of four pairs of HI and LO registers. Using the Move-From-HI (MFHI) and Move-From-LO (MFLO) instructions, these values can be transferred to the General Purpose Register file.

In addition to the HI/LO targeted operations, the MIPS32 architecture also defines a multiply instruction, MUL, which places the least significant results in the primary register file instead of the HI/LO register pair. By avoiding the explicit MFLO instruction required when using the LO register, and by supporting multiple destination registers, the throughput of multiply-intensive operations is increased.

Two other instructions, Multiply-Add (MADD) and Multiply-Subtract (MSUB), are used to perform the multiply-accumulate and multiply-subtract operations. The MADD instruction multiplies two numbers and then adds the product to the current contents of the HI and LO registers. Similarly, the MSUB instruction multiplies two operands and then subtracts the product from the HI and LO registers. The MADD and MSUB operations are commonly used in DSP algorithms.

The MDU also implements various shift instructions operating on the HI/LO register and multiply instructions as defined in the DSP ASE. The MDU supports all of the data types required for this purpose and includes three extra HI/LO registers as defined by the ASE.

TABLE 3-3: COPROCESSOR 0 REGISTERS

| Register Number | Register Name | Function |
|-----------------|---------------|---|
| 0-6 | Reserved | Reserved in the PIC32MK GP Family core. |
| 7 | HWREna | Enables access via the RDHWR instruction to selected hardware registers in Non-privileged mode. |
| 8 | BadVAddr | Reports the address for the most recent address-related exception. |
| | BadInstr | Reports the instruction that caused the most recent exception. |
| | BadInstrP | Reports the branch instruction if a delay slot caused the most recent exception. |
| 9 | Count | Processor cycle count. |
| 10 | Reserved | Reserved in the PIC32MK GP Family core. |
| 11 | Compare | Core timer interrupt control. |
| 12 | Status | Processor status and control. |
| | IntCtl | Interrupt control of vector spacing. |
| | SRSCtl | Shadow register set control. |
| | SRSMap | Shadow register mapping control. |
| | View_IPL | Allows the Priority Level to be read/written without extracting or inserting that bit from/to the Status register. |
| 13 | SRSMAP2 | Contains two 4-bit fields that provide the mapping from a vector number to the shadow set number to use when servicing such an interrupt. |
| | Cause | Describes the cause of the last exception. |
| | NestedExc | Contains the error and exception level status bit values that existed prior to the current exception. |
| 14 | View_RIPL | Enables read access to the RIPL bit that is available in the Cause register. |
| | EPC | Program counter at last exception. |
| | NestedEPC | Contains the exception program counter that existed prior to the current exception. |

Table 3-2 lists the latencies and repeat rates for the DSP multiply and dot-product operations. The approximate latencies and repeat rates are listed in terms of pipeline clocks.

TABLE 3-2: DSP-RELATED LATENCIES AND REPEAT RATES

| Op code | Latency | Repeat Rate |
|--|---------|-------------|
| Multiply and dot-product without saturation after accumulation | 5 | 1 |
| Multiply and dot-product with saturation after accumulation | 5 | 1 |
| Multiply without accumulation | 5 | 1 |

3.1.3 SYSTEM CONTROL COPROCESSOR (CP0)

In the MIPS architecture, CP0 is responsible for the virtual-to-physical address translation, the exception control system, the processor's diagnostics capability, the operating modes (Kernel, User and Debug) and whether interrupts are enabled or disabled. Configuration information, such as the presence of options like microMIPS is also available by accessing the CP0 registers, listed in Table 3-3.

PIC32MK GP/MC Family

TABLE 3-3: COPROCESSOR 0 REGISTERS (CONTINUED)

| Register Number | Register Name | Function |
|-----------------|----------------|--|
| 15 | PRID | Processor identification and revision |
| | Ebase | Exception base address of exception vectors. |
| | CDMMBase | Common device memory map base. |
| 16 | Config | Configuration register. |
| | Config1 | Configuration register 1. |
| | Config2 | Configuration register 2. |
| | Config3 | Configuration register 3. |
| | Config4 | Configuration register 4. |
| | Config5 | Configuration register 5. |
| | Config7 | Configuration register 7. |
| 17 | Reserved | Reserved in the PIC32MK GP Family core. |
| 18 | Reserved | Reserved in the PIC32MK GP Family core. |
| 19 | Reserved | Reserved in the PIC32MK GP Family core. |
| 20-22 | Reserved | Reserved in the PIC32MK GP Family core. |
| 23 | Debug | EJTAG debug register. |
| | TraceControl | EJTAG trace control. |
| | TraceControl2 | EJTAG trace control 2. |
| | UserTraceData1 | EJTAG user trace data 1 register. |
| | TraceBPC | EJTAG trace breakpoint register. |
| | Debug2 | Debug control/exception status 1. |
| 24 | DEPC | Program counter at last debug exception. |
| | UserTraceData2 | EJTAG user trace data 2 register. |
| 25 | PerfCtl0 | Performance counter 0 control. |
| | PerfCnt0 | Performance counter 0. |
| | PerfCtl1 | Performance counter 1 control. |
| | PerfCnt1 | Performance counter 1. |
| 26 | Reserved | Reserved in the PIC32MK GP Family core. |
| 27 | Reserved | Reserved in the PIC32MK GP Family core. |
| 28 | Reserved | Reserved in the PIC32MK GP Family core. |
| 29 | Reserved | Reserved in the PIC32MK GP Family core. |
| 30 | ErrorEPC | Program counter at last error exception. |
| 31 | DeSave | Debug exception save. |

PIC32MK GP/MC Family

3.1.4 FLOATING POINT UNIT (FPU)

The Floating Point Unit (FPU), Coprocessor (CP1), implements the MIPS Instruction Set Architecture for floating point computation. The implementation supports the ANSI/IEEE Standard 754 (IEEE for Binary Floating Point Arithmetic) for single- and double-precision data formats. The FPU can be programmed to have thirty-two 32-bit or 64-bit floating point registers used for floating point operations.

The performance is optimized for single precision formats. Most instructions have one FPU cycle throughput and four FPU cycle latency. The FPU implements the multiply-add (MADD) and multiply-sub (MSUB) instructions with intermediate rounding after the multiply function. The result is guaranteed to be the same as executing a MUL and an ADD instruction separately, but the instruction latency, instruction fetch, dispatch bandwidth, and the total number of register accesses are improved.

IEEE denormalized input operands and results are supported by hardware for some instructions. IEEE denormalized results are not supported by hardware in general, but a fast flush-to-zero mode is provided to optimize performance. The fast flush-to-zero mode is enabled through the FCCR register, and use of this mode is recommended for best performance when denormalized results are generated.

The FPU has a separate pipeline for floating point instruction execution. This pipeline operates in parallel with the integer core pipeline and does not stall when the integer pipeline stalls. This allows long-running FPU operations, such as divide or square root, to be partially masked by system stalls and/or other integer unit instructions. Arithmetic instructions are always dispatched and completed in order, but loads and stores can complete out of order. The exception model is “precise” at all times.

Table 3-4 contains the floating point instruction latencies and repeat rates for the processor core. In this table, 'Latency' refers to the number of FPU cycles necessary for the first instruction to produce the result needed by the second instruction. The “Repeat Rate” refers to the maximum rate at which an instruction can be executed per FPU cycle.

TABLE 3-4: FPU INSTRUCTION LATENCIES AND REPEAT RATES

| Op code | Latency (FPU Cycles) | Repeat Rate (FPU Cycles) |
|--|----------------------|--------------------------|
| ABS.[S,D], NEG.[S,D], ADD.[S,D], SUB.[S,D], C.cond.[S,D], MUL.S | 4 | 1 |
| MADD.S, MSUB.S, NMADD.S, NMSUB.S, CABS.cond.[S,D] | 4 | 1 |
| CVT.D.S, CVT.PS.PW, CVT.[S,D].[W,L] | 4 | 1 |
| CVT.S.D, CVT.[W,L].[S,D], CEIL.[W,L].[S,D], FLOOR.[W,L].[S,D], ROUND.[W,L].[S,D], TRUNC.[W,L].[S,D] | 4 | 1 |
| MOV.[S,D], MOVF.[S,D], MOVN.[S,D], MOVT.[S,D], MOVZ.[S,D] | 4 | 1 |
| MUL.D | 5 | 2 |
| MADD.D, MSUB.D, NMADD.D, NMSUB.D | 5 | 2 |
| RECIP.S | 13 | 10 |
| RECIP.D | 26 | 21 |
| RSQRT.S | 17 | 14 |
| RSQRT.D | 36 | 31 |
| DIV.S, SQRT.S | 17 | 14 |
| DIV.D, SQRT.D | 32 | 29 |
| MTC1, DMTC1, LWC1, LDC1, LDXC1, LUXC1, LWXC1 | 4 | 1 |
| MFC1, DMFC1, SWC1, SDC1, SDXC1, SUXC1, SWXC1 | 1 | 1 |

Legend: S = Single D = Double
W = Word L = Long word

The FPU implements a high-performance 7-stage pipeline:

- Decode, register read and unpack (FR stage)
- Multiply tree - double pumped for double (M1 stage)
- Multiply complete (M2 stage)
- Addition first step (A1 stage)
- Addition second and final step (A2 stage)
- Packing to IEEE format (FP stage)
- Register writeback (FW stage)

The FPU implements a bypass mechanism that allows the result of an operation to be forwarded directly to the instruction that needs it without having to write the result to the FPU register and then read it back.

Table 3-5 lists the Coprocessor 1 Registers for the FPU.

TABLE 3-5: FPU (CP1) REGISTERS

| Register Number | Register Name | Function |
|-----------------|---------------|---|
| 0 | FIR | Floating Point implementation register. Contains information that identifies the FPU. |
| 25 | FCCR | Floating Point condition codes register. |
| 26 | FEXR | Floating Point exceptions register. |
| 28 | FENR | Floating Point enables register. |
| 31 | FCSR | Floating Point Control and Status register. |

3.2 Power Management

The processor core offers a number of power management features, including low-power design, active power management and power-down modes of operation. The core is a static design that supports slowing or halting the clocks, which reduces system power consumption during Idle periods.

3.2.1 INSTRUCTION-CONTROLLED POWER MANAGEMENT

The mechanism for invoking Power-Down mode is through execution of the `WAIT` instruction. For more information on power management, see 32.0 “Power-Saving Features”.

3.2.2 LOCAL CLOCK GATING

The majority of the power consumed by the processor core is in the clock tree and clocking registers. The PIC32MK family makes extensive use of local gated-clocks to reduce this dynamic power consumption.

3.3 EJTAG Debug Support

The processor core provides for an Enhanced JTAG (EJTAG) interface for use in the software debug of application and kernel code. In addition to standard User mode and Kernel modes of operation, the processor core provides a Debug mode that is entered after a debug exception (derived from a hardware breakpoint, single-step exception, etc.) is taken and continues until a Debug Exception Return (`DERET`) instruction is executed. During this time, the processor executes the debug exception handler routine.

The EJTAG interface operates through the Test Access Port (TAP), a serial communication port used for transferring test data in and out of the core. In addition to the standard JTAG instructions, special instructions defined in the EJTAG specification specify which registers are selected and how they are used.

PIC32MK GP/MC Family

3.4 MIPS DSP ASE Extension

The MIPS DSP Application-Specific Extension Revision 2 is an extension to the MIPS32 architecture. This extension comprises new integer instructions and states that include new HI/LO accumulator register pairs and a DSP control register. This extension is crucial in a wide range of DSP, multimedia, and DSP-like algorithms covering Audio and Video processing applications. The extension supports native fractional format data type operations, register Single Instruction Multiple Data (SIMD) operations, such as add, subtract, multiply, and shift. In addition, the extension includes the following features that are essential in making DSP algorithms computationally efficient:

- Support for multiplication of complex operands
- Variable bit insertion and extraction
- Implementation and use of virtual circular buffers
- Arithmetic saturation and overflow handling support
- Zero cycle overhead saturation and rounding operations

3.5 microMIPS ISA

The processor core supports the microMIPS ISA, which contains all MIPS32 ISA instructions (except for branch-likely instructions) in a new 32-bit encoding scheme, with some of the commonly used instructions also available in 16-bit encoded format. This ISA improves code density through the additional 16-bit instructions while maintaining a performance similar to MIPS32 mode. In microMIPS mode, 16-bit or 32-bit instructions will be fetched and recoded to legacy MIPS32 instruction opcodes in the pipeline's I stage, so that the processor core can have the same microAptiv MPU microarchitecture. Because the microMIPS instruction stream can be intermixed with 16-bit halfword or 32-bit word size instructions on halfword or word boundaries, additional logic is in place to address the word misalignment issues, thus minimizing performance loss.

3.6 MIPS32[®] microAptiv[™] MCU Core Configuration

Register 3-1 through Register 3-5 show the default configuration of the MIPS32 microAptiv MCU core, which is included on the PIC32MK GP/MC family of devices.

REGISTER 3-1: CONFIG: CONFIGURATION REGISTER; CP0 REGISTER 16, SELECT 0

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | r-1 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | R-0 ISP |
| 23:16 | R-0 DSP | R-0 UDI | R-1 SB | R-0 MDU | U-0 — | R-1 MM<1:0> | R-0 | R-0 BM |
| 15:8 | R-0 BE | R-0 AT<1:0> | R-0 | R-0 | R-0 AR<2:0> | R-1 | R-0 U-0 | R-1 U-0 |
| 7:0 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | R/W-0 | — K0<2:0> | — |

| | | | |
|-------------------|------------------------------------|----------------------|------------------------------------|
| Legend: | r = Reserved bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| R = Readable bit | U = Unimplemented bit, read as '0' | '1' = Bit is set | '0' = Bit is cleared |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

- bit 31 **Reserved:** This bit is hardwired to '1' to indicate the presence of the Config1 register.
- bit 30-25 **Unimplemented:** Read as '0'
- bit 24 **ISP:** Instruction Scratch Pad RAM bit
0 = Instruction Scratch Pad RAM is not implemented
- bit 23 **DSP:** Data Scratch Pad RAM bit
0 = Data Scratch Pad RAM is not implemented
- bit 22 **UDI:** User-defined bit
0 = CorExtend User-Defined Instructions are not implemented
- bit 21 **SB:** SimpleBE bit
1 = Only Simple Byte Enables are allowed on the internal bus interface
- bit 20 **MDU:** Multiply/Divide Unit bit
0 = Fast, high-performance MDU
- bit 19 **Unimplemented:** Read as '0'
- bit 18-17 **MM<1:0>:** Merge Mode bits
10 = Merging is allowed
- bit 16 **BM:** Burst Mode bit
0 = Burst order is sequential
- bit 15 **BE:** Endian Mode bit
0 = Little-endian
- bit 14-13 **AT<1:0>:** Architecture Type bits
00 = MIPS32
- bit 12-10 **AR<2:0>:** Architecture Revision Level bits
001 = MIPS32 Release 2
- bit 9-3 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

REGISTER 3-1: CONFIG: CONFIGURATION REGISTER; CP0 REGISTER 16, SELECT 0

bit 2-0 **K0<2:0>**: Kseg0 Coherency Algorithm bits

- 000 = Reserved
- 001 = Reserved
- 010 = Instruction Pre-fetch Uncached (Default)
- 011 = Instruction Pre-fetch cached (Recommended)
- 100 = Reserved
-
-
-
- 111 = Reserved

PIC32MK GP/MC Family

REGISTER 3-2: CONFIG1: CONFIGURATION REGISTER 1; CP0 REGISTER 16, SELECT 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|--------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | r-1 — | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | U-0 — |
| MMUSIZE<5:0> | | | | | | | | |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | U-0 — | U-0 — | U-0 — | R-1 PC | R-1 WR | R-0 CA | R-1 EP | R-1 FP |

| | | | |
|-------------------|------------------|----------------------|------------------------------------|
| Legend: | r = Reserved bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| R = Readable bit | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |
| -n = Value at POR | | | |

bit 31 **Reserved:** This bit is hardwired to a '1' to indicate the presence of the Config2 register.

bit 30-25 **MMUSIZE<5:0>:** MMU Size bits

Note: This bit field is read as '0' decimal in the fixed table-based MMU core, as no TLB is present.

bit 24-5 **Unimplemented:** Read as '0'

bit 4 **PC:** Performance Counter bit

1 = The processor core contains Performance Counters

bit 3 **WR:** Watch Register Presence bit

1 = No Watch registers are present

bit 2 **CA:** Code Compression Implemented bit

0 = No MIPS16e[®] present

bit 1 **EP:** EJTAG Present bit

1 = Core implements EJTAG

bit 0 **FP:** Floating Point Unit bit

1 = Floating Point Unit is present

PIC32MK GP/MC Family

REGISTER 3-3: CONFIG3: CONFIGURATION REGISTER 3; CP0 REGISTER 16, SELECT 3

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|--------------------------------|------------------|----------------|----------------|----------------|----------------|---------------|----------------------------------|
| 31:24 | r-1 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | R-0 IPLW<1:0> | R-1 | R-0 | R-0 | R-0 | R-1 | R/W-y ISAONEXC ⁽¹⁾ |
| 15:8 | R-y ISA<1:0> ⁽¹⁾ | R-y | R-1 ULRI | R-1 RXI | R-1 DSP2P | R-1 DSPP | U-0 | R-1 ITL |
| 7:0 | U-0 — | R-1 VEIC | R-1 VINT | R-0 SP | R-1 CDMM | U-0 | U-0 | R-0 TL |

| | | |
|-------------------|------------------|--|
| Legend: | r = Reserved bit | y = Value set from Configuration bits on POR |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31 **Reserved:** This bit is hardwired as '1' to indicate the presence of the Config4 register
- bit 30-23 **Unimplemented:** Read as '0'
- bit 22-21 **IPLW<1:0>:** Width of the Status IPL and Cause RIPL bits
01 = IPL and RIPL bits are 8-bits in width
- bit 20-18 **MMAR<2:0>:** microMIPS Architecture Revision Level bits
000 = Release 1
- bit 17 **MCU:** MIPS® MCU™ ASE Implemented bit
1 = MCU ASE is implemented
- bit 16 **ISAONEXC:** ISA on Exception bit⁽¹⁾
1 = microMIPS is used on entrance to an exception vector
0 = MIPS32 ISA is used on entrance to an exception vector
- bit 15-14 **ISA<1:0>:** Instruction Set Availability bits⁽¹⁾
11 = Both MIPS32 and microMIPS are implemented; microMIPS is used when coming out of reset
10 = Both MIPS32 and microMIPS are implemented; MIPS32 ISA used when coming out of reset
- bit 13 **ULRI:** UserLocal Register Implemented bit
1 = UserLocal Coprocessor 0 register is implemented
- bit 12 **RXI:** RIE and XIE Implemented in PageGrain bit
1 = RIE and XIE bits are implemented
- bit 11 **DSP2P:** MIPS DSP ASE Revision 2 Presence bit
1 = DSP Revision 2 is present
- bit 10 **DSPP:** MIPS DSP ASE Presence bit
1 = DSP is present
- bit 9 **Unimplemented:** Read as '0'
- bit 8 **ITL:** Indicates that iFlowtrace® hardware is present
1 = The iFlowtrace® 2.0 hardware is implemented in the core
- bit 7 **Unimplemented:** Read as '0'
- bit 6 **VEIC:** External Vector Interrupt Controller bit
1 = Support for an external interrupt controller is implemented.
- bit 5 **VINT:** Vector Interrupt bit
1 = Vector interrupts are implemented
- bit 4 **SP:** Small Page bit
0 = 4 KB page size
- bit 3 **CDMM:** Common Device Memory Map bit
1 = CDMM is implemented
- bit 2-1 **Unimplemented:** Read as '0'
- bit 0 **TL:** Trace Logic bit
0 = Trace logic is not implemented

Note 1: These bits are set based on the value of the BOOTISA Configuration bit (DEVCFG0<6>).

PIC32MK GP/MC Family

REGISTER 3-4: CONFIG4: CONFIGURATION REGISTER 4; CP0 REGISTER 16, SELECT 4

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R-1 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | M | — | — | — | — | — | — | — |
| 23:16 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | KScr Exist<7:0> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | — | — |

| | |
|-------------------|------------------------------------|
| Legend: | r = Reserved |
| R = Readable bit | W = Writable bit |
| -n = Value at POR | U = Unimplemented bit, read as '0' |
| | '1' = Bit is set |
| | '0' = Bit is cleared |
| | x = Bit is unknown |

bit 31 **M:** Config5 Register Present bit
 1 = Config5 register is present
 0 = Config5 register is not present

bit 30-24 **Unimplemented:** Read as '0'

bit 23-16 **KScr Exist<7:0>:** Number of Scratch Registers Available to Kernel Mode bits

Indicates how many scratch registers are available to Kernel mode software within CP0 Register 31. Each bit represents a select for Coprocessor0 Register 31. Bit 16 represents Select 0. Bit 23 represents Select 7. If the bit is set, the associated scratch register is implemented and is available for Kernel mode software.

Note: These bits are read-only, and this field is all zeros on these products, as is read as '0'.

bit 15-0 **Reserved:** Read/write as '0'

PIC32MK GP/MC Family

REGISTER 3-5: CONFIG5: CONFIGURATION REGISTER 5; CP0 REGISTER 16, SELECT 5

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-1 |
| | — | — | — | — | — | — | — | NF |

| | |
|-------------------|--|
| Legend: | r = Reserved |
| R = Readable bit | W = Writable bit U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set '0' = Bit is cleared x = Bit is unknown |

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **NF:** Nested Fault bit

1 = Nested Fault feature is implemented

REGISTER 3-6: CONFIG7: CONFIGURATION REGISTER 7; CP0 REGISTER 16, SELECT 7

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R-1 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | W1I | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

| | |
|-------------------|--|
| Legend: | |
| R = Readable bit | W = Writable bit U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set '0' = Bit is cleared x = Bit is unknown |

bit 31 **W1I:** Wait IE Ignore bit

1 = Indicates that this processor will allow an interrupt to unblock a WAIT instruction

bit 30-0 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

REGISTER 3-7: FIR: FLOATING POINT IMPLEMENTATION REGISTER; CP1 REGISTER 0

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R-1 | U-0 | U-0 | U-0 | R-1 |
| | — | — | — | UFRP | — | — | — | FC |
| 23:16 | R-1 | R-1 | R-1 | R-1 | R-0 | R-0 | R-1 | R-1 |
| | HAS2008 | F64 | L | W | MIPS3D | PS | D | S |
| 15:8 | R-1 | R-0 | R-1 | R-0 | R-0 | R-1 | R-1 | R-1 |
| | PRID<7:0> | | | | | | | |
| 7:0 | R-x | R-x | R-x | R-x | R-x | R-x | R-x | R-x |
| | REVISION<7:0> | | | | | | | |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-29 **Unimplemented:** Read as '0'

bit 28 **UFRP:** User Mode FR Switching Instruction bit
 1 = User mode FR switching instructions are supported
 0 = User mode FR switching instructions are not supported

bit 27-25 **Unimplemented:** Read as '0'

bit 24 **FC:** Full Convert Ranges bit
 1 = Full convert ranges are implemented (all numbers can be converted to another type by the FPU)
 0 = Full convert ranges are not implemented

bit 23 **HAS008:** IEEE-754-2008 bit
 1 = MAC2008, ABS2008, NAN2008 bits exist within the FCSR register
 0 = MAC2009, ABS2008, and NAN2008 bits do not exist within the FCSR register

bit 22 **F64:** 64-bit FPU bit
 1 = This is a 64-bit FPU
 0 = This is not a 64-bit FPU

bit 21 **L:** Long Fixed Point Data Type bit
 1 = Long fixed point data types are implemented
 0 = Long fixed point data types are not implemented

bit 20 **W:** Word Fixed Point data type bit
 1 = Word fixed point data types are implemented
 0 = Word fixed point data types are not implemented

bit 19 **MIPS3D:** MIPS-3D ASE bit
 1 = MIPS-3D is implemented
 0 = MIPS-3D is not implemented

bit 18 **PS:** Paired Single Floating Point data bit
 1 = PS floating point is implemented
 0 = PS floating point is not implemented

bit 17 **D:** Double-precision floating point data bit
 1 = Double-precision floating point data types are implemented
 0 = Double-precision floating point data types are not implemented

bit 16 **S:** Single-precision Floating Point Data bit
 1 = Single-precision floating point data types are implemented
 0 = Single-precision floating point data types are not implemented

bit 15-8 **PRID<7:0>:** Processor Identification bits
 These bits allow software to distinguish between the various types of MIPS processors. For PIC32 devices with the MIPS32 microAptiv MCU core, this value is 0x9D.

bit 7-0 **REVISION<7:0>:** Processor Revision Identification bits
 These bits allow software to distinguish between one revision and another of the same processor type. This number is increased on major revisions of the processor core

PIC32MK GP/MC Family

REGISTER 3-8: FCCR: FLOATING POINT CONDITION CODES REGISTER; CP1 REGISTER 25

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | FCC<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **FCC<7:0>:** Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

PIC32MK GP/MC Family

REGISTER 3-9: FEXR: FLOATING POINT EXCEPTIONS STATUS REGISTER; CP1 REGISTER 26

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-x | R/W-x |
| | — | — | — | — | — | — | CAUSE<5:4> | |
| | | | | | | | E | V |
| 15:8 | R/W-x | R/W-x | R/W-x | U-0 | U-0 | U-0 | U-0 | U-0 |
| | CAUSE<3:0> | | | | — | — | — | — |
| | Z | O | U | I | | | | |
| 7:0 | U-0 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | U-0 | U-0 |
| | — | FLAGS<4:0> | | | | | — | — |
| | | V | Z | O | U | I | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-18 **Unimplemented:** Read as '0'

bit 17-12 **CAUSE<5:0>:** FPU Exception Cause bits

These bits indicated the exception conditions that arise during execution of an FPU arithmetic instruction.

bit 17 **E:** Unimplemented Operation bit

bit 16 **V:** Invalid Operation bit

bit 15 **Z:** Divide-by-Zero bit

bit 14 **O:** Overflow bit

bit 13 **U:** Underflow bit

bit 12 **I:** Inexact bit

bit 11-7 **Unimplemented:** Read as '0'

bit 6-2 **FLAGS<4:0>:** FPU Flags bits

These bits show any exception conditions that have occurred for completed instructions since the flag was last reset by software.

bit 6 **V:** Invalid Operation bit

bit 4 **Z:** Divide-by-Zero bit

bit 4 **O:** Overflow bit

bit 3 **U:** Underflow bit

bit 2 **I:** Inexact bit

bit 1-0 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

REGISTER 3-10: FENR: FLOATING POINT EXCEPTIONS AND MODES ENABLE REGISTER; CP1 REGISTER 28

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | R/W-x | R/W-x | R/W-x | R/W-x |
| | — | — | — | — | ENABLES<4:1> | | | |
| | | | | | V | Z | O | U |
| 7:0 | R/W-x | U-0 | U-0 | U-0 | U-0 | R-x | R/W-x | R/W-x |
| | ENABLES<0> | — | — | — | — | FS | RM<1:0> | |
| | I | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11-7 **ENABLES<4:0>:** FPU Exception Enable bits

These bits control whether or not a trap is taken when an IEEE exception condition occurs for any of the five conditions. The trap occurs when both an enable bit and its corresponding cause bit are set either during an FPU arithmetic operation or by moving a value to the FCSR or one of its alternative representations.

bit 11 **V:** Invalid Operation bit

bit 10 **Z:** Divide-by-Zero bit

bit 9 **O:** Overflow bit

bit 8 **U:** Underflow bit

bit 7 **I:** Inexact bit

bit 6-3 **Unimplemented:** Read as '0'

bit 2 **FS:** Flush to Zero control bit

1 = Denormal input operands are flushed to zero. Tiny results are flushed to either zero or the applied format's smallest normalized number (MinNorm) depending on the rounding mode settings.

0 = Denormal input operands result in an Unimplemented Operation exception.

bit 1-0 **RM<1:0>:** Rounding Mode control bits

11 = Round towards Minus Infinity ($-\infty$)

10 = Round towards Plus Infinity ($+\infty$)

01 = Round toward Zero (0)

00 = Round to Nearest

PIC32MK GP/MC Family

REGISTER 3-11: FCSR: FLOATING POINT CONTROL AND STATUS REGISTER; CP1 REGISTER 31

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | FCC<7:1> | | | | | | | FS |
| 23:16 | R/W-x | R/W-x | R/W-x | R-0 | R-1 | R-1 | R/W-x | R/W-x |
| | FCC<0> | FO | FN | MAC2008 | ABS2008 | NAN2008 | CAUSE<5:4> | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | CAUSE<3:0> | | | | ENABLES<4:1> | | | |
| | | | | | V | Z | O | U |
| 7:0 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | ENABLES<0> | FLAGS<4:0> | | | | | RM<1:0> | |
| | I | V | Z | O | U | I | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-25 **FCC<7:1>**: Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

bit 24 **FS**: Flush to Zero control bit

1 = Denormal input operands are flushed to zero. Tiny results are flushed to either zero or the applied format's smallest normalized number (MinNorm) depending on the rounding mode settings.

0 = Denormal input operands result in an Unimplemented Operation exception.

bit 23 **FCC<0>**: Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

bit 22 **FO**: Flush Override Control bit

1 = The intermediate result is kept in an internal format, which can be perceived as having the usual mantissa precision but with unlimited exponent precision and without forcing to a specific value or taking an exception.

0 = Handling of Tiny Result values depends on setting of the FS bit.

bit 21 **FN**: Flush to Nearest Control bit

1 = Final result is rounded to either zero or 2E_min (MinNorm), whichever is closest when in Round to Nearest (RN) rounding mode. For other rounding modes, a final result is given as if FS was set to 1.

0 = Handling of Tiny Result values depends on setting of the FS bit.

bit 20 **MAC2008**: Fused Multiply Add mode control bit

0 = Unfused multiply-add. Intermediary multiplication results are rounded to the destination format.

bit 19 **ABS2008**: Absolute value format control bit

1 = ABS.fmt and NEG.fmt instructions compliant with IEEE Standard 754-2008. The ABS and NEG functions accept QNAN inputs without trapping.

bit 18 **NAN2008**: NaN Encoding control bit

1 = Quiet and signaling NaN encodings recommended by the IEEE Standard 754-2008. A quiet NaN is encoded with the first bit of the fraction being 1 and a signaling NaN is encoded with the first bit of the fraction being 0.

bit 17-12 **CAUSE<5:0>**: FPU Exception Cause bits

These bits indicated the exception conditions that arise during execution of an FPU arithmetic instruction.

PIC32MK GP/MC Family

REGISTER 3-11: FCSR: FLOATING POINT CONTROL AND STATUS REGISTER; CP1 REGISTER 31

- bit 17 **E**: Unimplemented Operation bit
- bit 16 **V**: Invalid Operation bit
- bit 15 **Z**: Divide-by-Zero bit
- bit 14 **O**: Overflow bit
- bit 13 **U**: Underflow bit
- bit 12 **I**: Inexact bit
- bit 11-7 **ENABLES<4:0>**: FPU Exception Enable bits
These bits control whether or not a trap is taken when an IEEE exception condition occurs for any of the five conditions. The trap occurs when both an enable bit and its corresponding cause bit are set either during an FPU arithmetic operation or by moving a value to the FCSR or one of its alternative representations.
- bit 11 **V**: Invalid Operation bit
- bit 10 **Z**: Divide-by-Zero bit
- bit 9 **O**: Overflow bit
- bit 8 **U**: Underflow bit
- bit 7 **I**: Inexact bit
- bit 6-2 **FLAGS<4:0>**: FPU Flags bits
These bits show any exception conditions that have occurred for completed instructions since the flag was last reset by software.
- bit 6 **V**: Invalid Operation bit
- bit 5 **Z**: Divide-by-Zero bit
- bit 4 **O**: Overflow bit
- bit 3 **U**: Underflow bit
- bit 2 **I**: Inexact bit
- bit 1-0 **RM<1:0>**: Rounding Mode control bits
11 = Round towards Minus Infinity ($-\infty$)
10 = Round towards Plus Infinity ($+\infty$)
01 = Round toward Zero (0)
00 = Round to Nearest

4.0 MEMORY ORGANIZATION

Note: This data sheet summarizes the features of the PIC32MK GP/MC Family of devices. It is not intended to be a comprehensive reference source. For detailed information, refer to **Section 48. “Memory Organization and Permissions”** (DS60001214), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MK GP/MC microcontrollers provide 4 GB of unified virtual memory address space. All memory regions, including program, data memory, Special Function Registers (SFRs) and Configuration registers, reside in this address space at their respective unique addresses. The program and data memories can be optionally partitioned into user and kernel memories. In addition, PIC32MK GP/MC devices allow execution from data memory.

Key features include:

- 32-bit native data width
- Separate User (KUSEG) and Kernel (KSEG0/ KSEG1) mode address space
- Separate boot Flash memory for protected code
- Robust bus exception handling to intercept runaway code
- Read/write permission access to predefined memory regions

4.1 Memory Layout

PIC32MK GP/MC microcontrollers implement two address schemes: virtual and physical. All hardware resources, such as program memory, data memory and peripherals, are located at their respective physical addresses. Virtual addresses are exclusively used by the CPU to fetch and execute instructions as well as access peripherals. Physical addresses are used by bus master peripherals, such as DMA and the Flash controller, that access memory independently of the CPU.

The main memory maps for the PIC32MK GP/MC devices are illustrated in [Figure 4-1](#) through [Figure 4-2](#). [Figure 4-3](#) provides memory map information for boot Flash and boot alias. [Table 4-3](#) provides memory map information for SFRs.

PIC32MK GP/MC Family

FIGURE 4-1: MEMORY MAP FOR DEVICES WITH 512 KB PROGRAM MEMORY AND 128 KB RAM



PIC32MK GP/MC Family

FIGURE 4-2: MEMORY MAP FOR DEVICES WITH 1024 KB PROGRAM MEMORY AND 256 KB RAM



PIC32MK GP/MC Family

FIGURE 4-3: BOOT AND ALIAS MEMORY MAP



TABLE 4-1: SFR MEMORY MAP

| Peripheral | Virtual Address | |
|---------------|-----------------|--------------|
| | Base | Offset Start |
| CFG-PMD | 0xBF800000 | 0x0000 |
| CACHE | | 0x0800 |
| FC-NVM | | 0x0A00 |
| WDT | | 0x0C00 |
| DMT | | 0x0E00 |
| ICD | | 0x1000 |
| CRU | | 0x1200 |
| PPS | | 0x1400 |
| PLVD | | 0x1800 |
| EVIC | | 0xBF810000 |
| DMA | 0x1000 | |
| Timer1-Timer9 | 0xBF820000 | 0x0000 |
| IC1-IC9 | | 0x2000 |
| OC1-OC9 | | 0x4000 |
| I2C1-I2C2 | | 0x6000 |
| SPI1-SPI2 | | 0x7000 |
| UART1-UART2 | | 0x8000 |
| DATAEE | | 0x9000 |
| PWM1-PWM12 | | 0xA000 |
| QE1-QE16 | | 0xB200 |
| CMP | | 0xC000 |
| CDAC1 | 0xC200 | |
| CTMU | 0xD000 | |
| PMP | 0xE000 | |
| IC10-IC16 | 0xBF840000 | 0x3200 |
| OC10-OC16 | | 0x5200 |
| I2C3-I2C4 | | 0x6400 |
| SPI3-SPI6 | | 0x7400 |
| UART3-UART6 | | 0x8400 |
| CDAC2-CDAC3 | | 0xC400 |
| PORTA-PORTG | 0xBF860000 | 0x0000 |
| CAN1-CAN4 | 0xBF880000 | 0x0000 |
| ADC | | 0x7000 |
| USB1-USB2 | | 0x9000 |
| RTCC | 0xBF8C0000 | 0x0000 |
| Deep Sleep | | 0x0200 |
| SSX CTL | 0xBF8F0000 | 0x0000 |

Note 1: Refer to 4.2 “System Bus Arbitration” for important legal information.

4.1.1 BOOT FLASH SEQUENCE AND CONFIGURATION SPACES

Sequence space is used to identify which boot Flash is aliased by aliased regions. If the value programmed into the TSEQ<15:0> bits of the BF1SEQ word is equal to or greater than the value programmed into the TSEQ<15:0> bits of the BF2SEQ word, Boot Flash 1 is aliased by the lower boot alias region, and Boot Flash 2 is aliased by the upper boot alias region. If the TSEQ<15:0> bits of the BF2SEQ word is greater than the TSEQ<15:0> bits of the BF1SEQ word, the opposite is true (see [Table 4-2](#) and [Table 4-3](#) for BFxSEQ word memory locations).

Once boot Flash memories are aliased, configuration space located in the lower boot alias region is used as the basis for the Configuration words, DEVSIGN0, DEVCP0, and DEVCFGx. This means that the boot Flash region to be aliased by lower boot alias region memory must contain configuration values in the appropriate memory locations.

| |
|--|
| <p>Note: Use only Quad Word program operation (NVMOP<3:0> = 0010) when programming data into the sequence and configuration spaces.</p> |
|--|

TABLE 4-2: BOOT FLASH 1 SEQUENCE AND CONFIGURATION WORDS SUMMARY

| Virtual Address (BFC4_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Reset |
|-----------------------------|------------------|-----------|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 3FC0 | BF1DEVCFG3 | 31:0 | Note: See Table 33-1 for the bit descriptions. | | | | | | | | | | | | | | xxxx |
| 3FC4 | BF1DEVCFG2 | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FC8 | BF1DEVCFG1 | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FCC | BF1DEVCFG0 | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FDC | BF1DEVCP | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FEC | BF1DEVSIGN | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FF0 | BF1SEQ | 31:16 | | | | | | | | | | | | | | | CSEQ<15:0> |
| | | 15:0 | TSEQ<15:0> | | | | | | | | | | | xxxx | | | |

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

TABLE 4-3: BOOT FLASH 2 SEQUENCE AND CONFIGURATION WORDS SUMMARY

| Virtual Address (BFC6_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets |
|-----------------------------|------------------|-----------|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 3FC0 | BF2DEVCFG3 | 31:0 | Note: See Table 33-1 for the bit descriptions. | | | | | | | | | | | | | | xxxx |
| 3FC4 | BF2DEVCFG2 | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FC8 | BF2DEVCFG1 | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FCC | BF2DEVCFG0 | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FDC | BF2DEVCP | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FEC | BF2DEVSIGN | 31:0 | | | | | | | | | | | | | | | xxxx |
| 3FF0 | BF2SEQ | 31:16 | | | | | | | | | | | | | | | CSEQ<15:0> |
| | | 15:0 | TSEQ<15:0> | | | | | | | | | | | xxxx | | | |

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

PIC32MK GP/MC Family

REGISTER 4-1: BFXSEQ: BOOT FLASH 'x' SEQUENCE REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| CSEQ<15:8> | | | | | | | | |
| 23:16 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| CSEQ<7:0> | | | | | | | | |
| 15:8 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| TSEQ<15:8> | | | | | | | | |
| 7:0 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| TSEQ<7:0> | | | | | | | | |

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **CSEQ<15:0>**: Boot Flash Complement Sequence Number bits

bit 15-0 **TSEQ<15:0>**: Boot Flash True Sequence Number bits

PIC32MK GP/MC Family

4.2 System Bus Arbitration

Note: The System Bus interconnect implements one or more instantiations of the SonicsSX[®] interconnect from Sonics, Inc. This document contains materials that are (c) 2003-2015 Sonics, Inc., and that constitute proprietary information of Sonics, Inc. SonicsSX is a registered trademark of Sonics, Inc. All such materials and trademarks are used under license from Sonics, Inc.

As shown in the PIC32MK GP/MC Family Block Diagram (see Figure 1-1), there are multiple initiator modules (I1 through I13) in the system that can access various target modules (T1 through T14). Table 4-4 illustrates which initiator can access which target. The System Bus supports simultaneous access to targets by initiators, so long as the initiators are accessing different targets. The System Bus will perform arbitration, if multiple initiators attempt to access the same target.

TABLE 4-4: INITIATORS TO TARGETS ACCESS ASSOCIATION

| Target # | Initiator ID: | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |
|----------|--|--------|--------|----------|-----------|-------|----------|----------|------|------|------|------|------|------|
| | Name: | CPU IS | CPU ID | DMA Read | DMA Write | Flash | ICD JTAG | ADC Mem. | USB1 | USB2 | CAN1 | CAN2 | CAN3 | CAN4 |
| 1 | Program Flash | X | | X | | | | | | | | | | |
| 2 | Data | | X | | | | | | | | | | | |
| 3 | Peripheral Module | | | X | | | X | | X | X | X | X | X | X |
| 4 | RAM Bank 1 | X | X | X | X | X | X | X | X | X | X | X | X | X |
| 5 | RAM Bank 2 | X | X | X | X | X | X | X | X | X | X | X | X | X |
| 7 | Peripheral Bus 1: DMT, CVR, PPS Input, PPS Output, WDT | | | | | | X | | | | | | | |
| 8 | Peripheral Bus 2: Timer1-Timer9, I2C1-I2C2, SPI1-SPI2, UART1-UART2, CDAC1, OC1-OC9, IC1-IC9, PMP, Comparator 1- Comparator 5, Op amp 1-Op amp 4 PWM1-PWM12 QE11-QE16 | | X | X | X | | X | | | | | | | |
| 9 | Peripheral Bus 3: IC10-IC16, OC10-OC16, SPI3-SPI6, I2C3-I2C4, UART3-UART6, CDAC2-CDAC3 | | X | X | X | | X | | | | | | | |
| 10 | Peripheral Bus 4: PORTA-PORTG | | X | X | X | | X | | | | | | | |
| 11 | Peripheral Bus 5: USB1-USB2, CAN1-CAN4 ADC | | X | | | | X | | | | | | | |
| 14 | Peripheral Bus 6: DSCON, RTCC | | X | | | | X | | | | | | | |

The System Bus arbitration scheme implements a non-programmable, Least Recently Serviced (LRS) priority, which provides Quality Of Service (QOS) for most initiators. However, some initiators can use Fixed High Priority (HIGH) arbitration to guarantee their access to data.

The arbitration scheme for the available initiators is shown in [Table 4-5](#).

TABLE 4-5: INITIATOR ID AND QOS

| Name | ID | QOS |
|------------------|----|------|
| CPU-IS | 1 | LRS |
| CPU-DS | 2 | LRS |
| DMA Read | 3 | LRS |
| DMA Write | 4 | LRS |
| Flash Controller | 5 | HIGH |
| ICD-JTAG | 6 | LRS |
| ADC | 7 | LRS |
| USB1 | 8 | LRS |
| USB2 | 9 | LRS |
| CAN1 | 10 | LRS |
| CAN2 | 11 | LRS |
| CAN3 | 12 | LRS |
| CAN4 | 13 | LRS |

4.3 Permission Access and System Bus Registers

The System Bus on PIC32MK GP/MC family of microcontrollers provides access control capabilities for the transaction initiators on the System Bus.

The System Bus divides the entire memory space into fourteen target regions and permits access to each target by initiators through permission groups. Four Permission Groups (0 through 3) can be assigned to each initiator. Each permission group is independent of the others and can have exclusive or shared access to a region.

Using the CFGPG register (see [Register 33-8](#) in **33.0 “Special Features”**), Boot firmware can assign a permission group to each initiator, which can make requests on the System Bus.

The available targets and their regions, as well as the associated control registers to assign protection, are described and listed in [Table 4-6](#).

[Register 4-2](#) through [Register 4-10](#) are used for setting and controlling access permission groups and regions.

To change these registers, they must be unlocked in hardware. The register lock is controlled by the PGLOCK Configuration bit (CFGCON<11>). Setting the PGLOCK bit prevents writes to the control registers and clearing the PGLOCK bit allows writes.

To set or clear the PGLOCK bit, an unlock sequence must be executed. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

PIC32MK GP/MC Family

TABLE 4-6: SYSTEM BUS TARGETS AND ASSOCIATED PROTECTION REGISTERS

| Target Number | Target Description | SBTxREGy Register | | | | | SBTxRDy Register | | SBTxWRy Register | |
|---------------|--|-------------------|----------|------------------------|-------------|----------------|------------------|--|------------------|---|
| | | Name | Region | Physical Start Address | Region Size | Priority Level | Name | Read Permission (Group3, Group2, Group1, Group0) | Name | Write Permission (Group3, Group2, Group1, Group0) |
| 0 | System Bus | SBT0REG0 | Region 0 | 1F8F0000 | | 0 | SBT0RD0 | 1,1,1,1 | SBT0WR0 | 1,1,1,1 |
| | | SBT0REG1 | Region 1 | 1F8F8000 | 32 KB | 3 | SBT0RD1 | 0,0,0,1 | SBT0WR1 | 0,0,0,1 |
| 1 | Flash Memory (CPU Instruction) Program Flash Boot Flash Prefetch | SBT1REG0 | Region 0 | 1D000000 | | 0 | SBT1RD0 | 1,1,1,1 | SBT1WR0 | 0,0,0,0 |
| | | SBT1REG2 | Region 2 | 1FC04000 | 4 KB | 2 | SBT1RD2 | 0,0,0,1 | SBT1WR2 | 0,0,0,0 |
| | | SBT1REG3 | Region 3 | 1FC24000 | 4 KB | 2 | SBT1RD3 | 0,0,0,1 | SBT1WR3 | 0,0,0,0 |
| | | SBT1REG4 | Region 4 | 1FC44000 | 4 KB | 2 | SBT1RD4 | 0,0,0,1 | SBT1WR4 | 0,0,0,0 |
| | | SBT1REG5 | Region 5 | 1FC64000 | 4 KB | 2 | SBT1RD5 | 0,0,0,1 | SBT1WR5 | 0,0,0,0 |
| 2 | Flash Memory (CPU data) Program Flash | SBT2REG0 | Region 0 | 1D000000 | | 0 | SBT2RD0 | 1,1,1,1 | SBT2WR0 | 0,0,0,0 |
| | | SBT2REG2 | Region 2 | 1FC04000 | 4 KB | 2 | SBT2RD2 | 0,0,0,1 | SBT2WR2 | 0,0,0,0 |
| | | SBT2REG3 | Region 3 | 1FC24000 | 4 KB | 2 | SBT2RD3 | 0,0,0,1 | SBT2WR3 | 0,0,0,0 |
| | | SBT2REG4 | Region 4 | 1FC44000 | 4 KB | 2 | SBT2RD4 | 0,0,0,1 | SBT2WR4 | 0,0,0,0 |
| | | SBT2REG5 | Region 5 | 1FC64000 | 4 KB | 2 | SBT2RD5 | 0,0,0,1 | SBT2WR5 | 0,0,0,0 |
| 3 | Flash Memory (peripheral) Program Flash | SBT3REG0 | Region 0 | 1D000000 | | 0 | SBT3RD0 | 1,1,1,1 | SBT3WR0 | 0,0,0,0 |
| | | SBT3REG2 | Region 2 | 1FC04000 | 4 KB | 2 | SBT3RD2 | 0,0,0,1 | SBT3WR2 | 0,0,0,0 |
| | | SBT3REG3 | Region 3 | 1FC24000 | 4 KB | 2 | SBT3RD3 | 0,0,0,1 | SBT3WR3 | 0,0,0,0 |
| | | SBT3REG4 | Region 4 | 1FC44000 | 4 KB | 2 | SBT3RD4 | 0,0,0,1 | SBT3WR4 | 0,0,0,0 |
| | | SBT3REG5 | Region 5 | 1FC64000 | 4 KB | 2 | SBT3RD5 | 0,0,0,1 | SBT3WR5 | 0,0,0,0 |

Legend: R = Read; R/W = Read/Write; 'x' in a register name = 0-13; 'y' in a register name = 0-8.

TABLE 4-7: SYSTEM BUS REGISTER MAP

| Virtual Address (BFBF_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|-------|------------|-------|-------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0510 | SBFLAG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | T3PGV | T2PGV | T1PGV | T0PGV |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-8: SYSTEM BUS TARGET 0 REGISTER MAP

| Virtual Address (BFBF_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------|-----------|-------------|-------|-------|-------|-------------|-------|------|-----------|------|----------|------|------|--------|------------|------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 8020 | SBT0ELOG1 | 31:16 | MULTI | — | — | — | CODE<3:0> | | | | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | INITID<7:0> | | | | REGION<3:0> | | | | — | CMD<2:0> | | | | 0000 | | | |
| 8024 | SBT0ELOG2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | GROUP<1:0> | | | 0000 |
| 8028 | SBT0ECON | 31:16 | — | — | — | — | — | — | — | ERRP | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8030 | SBT0ECLRS | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 |
| 8038 | SBT0ECLRM | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 |
| 8040 | SBT0REG0 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | |
| 8050 | SBT0RD0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8058 | SBT0WR0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8060 | SBT0REG1 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | |
| 8070 | SBT0RD1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8078 | SBT0WR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to [Table 4-6](#) for the actual reset values.

TABLE 4-9: SYSTEM BUS TARGET 1 REGISTER MAP

| Virtual Address (BF8F_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|---------------|-----------|-------------|-------|-------|-------|-----------|-------|-------------|-----------|------|------|----------|------|--------|--------|------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 8420 | SBT1ELOG1 | 31:16 | MULTI | — | — | — | CODE<3:0> | | | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | INITID<7:0> | | | | | | REGION<3:0> | | | | CMD<2:0> | | | | 0000 | | |
| 8424 | SBT1ELOG2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | GROUP<1:0> | | 0000 |
| 8428 | SBT1ECON | 31:16 | — | — | — | — | — | — | ERRP | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8430 | SBT1ECLRS | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 |
| 8438 | SBT1ECLRM | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 |
| 8440 | SBT1REG0 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | |
| 8450 | SBT1RD0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8458 | SBT1WR0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8480 | SBT1REG2 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | |
| 8490 | SBT1RD2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8498 | SBT1WR2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 84A0 | SBT1REG3 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | |
| 84B0 | SBT1RD3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 84B8 | SBT1WR3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 84C0 | SBT1REG4 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | |
| 84D0 | SBT1RD4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 84D8 | SBT1WR4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 4-9: SYSTEM BUS TARGET 1 REGISTER MAP (CONTINUED)

| Virtual Address (BF8F_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------|-----------|------------|-------|-------|-------|-------|-------|------|-----------|------|------|------|------|------|--------|---------------|--------|--------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 84E0 | SBT1REG5 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | | PRI | — | SIZE<4:0> | | | | | — | — | — | xxxx | |
| 84F0 | SBT1RD5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 |
| 84F8 | SBT1WR5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to [Table 4-6](#) for the actual reset values.

TABLE 4-10: SYSTEM BUS TARGET 2 REGISTER MAP

| Virtual Address (BF8F_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------|-----------|-------------|-------|-------|-------|-------------|-------|-----------|------|------|----------|------|------|--------|------------|---------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 8820 | SBT2ELOG1 | 31:16 | MULTI | — | — | — | CODE<3:0> | | | | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | INITID<7:0> | | | | REGION<3:0> | | | | — | CMD<2:0> | | | | 0000 | | | |
| 8824 | SBT2ELOG2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | GROUP<1:0> | | | 0000 |
| 8828 | SBT2ECON | 31:16 | — | — | — | — | — | — | ERRP | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8830 | SBT2ECLRS | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 |
| 8838 | SBT2ECLRM | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 |
| 8840 | SBT2REG0 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | | |
| 8850 | SBT2RD0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8858 | SBT2WR0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8860 | SBT2REG1 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | | |
| 8870 | SBT2RD1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8878 | SBT2WR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8880 | SBT2REG2 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | | |
| 8890 | SBT2RD2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8898 | SBT2WR2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 4-11: SYSTEM BUS TARGET 3 REGISTER MAP

| Virtual Address (BF8F_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------|-----------|-------------|-------|-------|-------|-------------|-------|-----------|------|------|----------|------|------|--------|------------|---------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 8C20 | SBT3ELOG1 | 31:16 | MULTI | — | — | — | CODE<3:0> | | | | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | INITID<7:0> | | | | REGION<3:0> | | | | — | CMD<2:0> | | | | 0000 | | | |
| 8C24 | SBT3ELOG2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | GROUP<1:0> | | 0000 | |
| 8C28 | SBT3ECON | 31:16 | — | — | — | — | — | — | ERRP | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 8C30 | SBT3ECLRS | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 | |
| 8C38 | SBT3ECLRM | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CLEAR | 0000 | |
| 8C40 | SBT3REG0 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | | |
| 8C50 | SBT3RD0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8C58 | SBT3WR0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8C60 | SBT3REG1 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | | |
| 8C70 | SBT3RD1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8C78 | SBT3WR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8C80 | SBT3REG2 | 31:16 | BASE<21:6> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | BASE<5:0> | | | | PRI | — | SIZE<4:0> | | | | — | — | — | — | xxxx | | |
| 8C90 | SBT3RD2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |
| 8C98 | SBT3WR2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

PIC32MK GP/MC Family

REGISTER 4-2: SBFLAG: SYSTEM BUS STATUS FLAG REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 |
| | — | — | — | — | T3PGV | T2PGV | T1PGV | T0PGV |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 **T3PGV:T0PGV:** Target Permission Group Violation Status bits

Refer to [Table 4-6](#) for the list of available targets and their descriptions.

1 = Target is reporting a Permission Group (PG) violation

0 = Target is not reporting a PG violation

Note: All errors are cleared at the source (i.e., SBTxELOG1, SBTxELOG2, SBTxECLRS, or SBTxECLRM registers).

PIC32MK GP/MC Family

REGISTER 4-3: SBTxELOG1: SYSTEM BUS TARGET 'x' ERROR LOG REGISTER 1 (‘x’ = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0, C MULTI | U-0 — | U-0 — | U-0 — | R/W-0, C | R/W-0, C | R/W-0, C | R/W-0, C |
| | CODE<3:0> | | | | | | | |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | INITID<7:0> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | U-0 | R-0 | R-0 | R-0 |
| | REGION<3:0> | | | | — | CMD<2:0> | | |

| | |
|-------------------|------------------------------------|
| Legend: | C = Clearable bit |
| R = Readable bit | W = Writable bit |
| -n = Value at POR | U = Unimplemented bit, read as '0' |
| | '1' = Bit is set |
| | '0' = Bit is cleared |

bit 31 **MULTI:** Multiple Permission Violations Status bit

This bit is cleared by writing a '1'.

1 = Multiple errors have been detected

0 = No multiple errors have been detected

bit 30-28 **Unimplemented:** Read as '0'

bit 27-24 **CODE<3:0>:** Error Code bits

Indicates the type of error that was detected. These bits are cleared by writing a '1'.

1111 = Reserved

1101 = Reserved

.

.

.

0011 = Permission violation

0010 = Reserved

0001 = Reserved

0000 = No error

bit 23-16 **Unimplemented:** Read as '0'

bit 15-8 **INITID<7:0>:** Initiator ID of Requester bits

11111111 = Reserved

.

.

.

00001111 = Reserved

00001110 = Reserved

00001101 = CAN4

00001100 = CAN3

00001011 = CAN2

00001010 = CAN1

00001001 = USB2

00001000 = USB1

00000111 = ADC0-ADC5, ADC7

00000110 = Reserved

00000101 = Flash Controller

00000100 = DMA Read

00000011 = DMA Read

00000010 = CPU (CPUPRI (CFGCON<24>) = 1)

00000001 = CPU (CPUPRI (CFGCON<25>) = 0)

00000000 = Reserved

Note: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

PIC32MK GP/MC Family

REGISTER 4-3: SBTxELOG1: SYSTEM BUS TARGET 'x' ERROR LOG REGISTER 1 ('x' = 0-3) (CONTINUED)

- bit 7-4 **REGION<3:0>**: Requested Region Number bits
 1111 - 0000 = Target's region that reported a permission group violation
- bit 3 **Unimplemented**: Read as '0'
- bit 2-0 **CMD<2:0>**: Transaction Command of the Requester bits
 111 = Reserved
 110 = Reserved
 101 = Write (a non-posted write)
 100 = Reserved
 011 = Read (a locked read caused by a Read-Modify-Write transaction)
 010 = Read
 001 = Write
 000 = Idle

Note: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

PIC32MK GP/MC Family

REGISTER 4-4: SBTxELOG2: SYSTEM BUS TARGET 'x' ERROR LOG REGISTER 2 ('x' = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 | R-0 |
| | — | — | — | — | — | — | GROUP<1:0> | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-3 **Unimplemented:** Read as '0'
bit 1-0 **GROUP<1:0>:** Requested Permissions Group bits
11 = Reserved
10 = Reserved
01 = Group 1
00 = Group 0 (default group of CPU at Reset)

Note: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

REGISTER 4-5: SBTxECON: SYSTEM BUS TARGET 'x' ERROR CONTROL REGISTER ('x' = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 |
| | — | — | — | — | — | — | — | ERRP |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-25 **Unimplemented:** Read as '0'
bit 24 **ERRP:** Error Control bit
1 = Report protection group violation errors
0 = Do not report protection group violation errors
bit 23-0 **Unimplemented:** Read as '0'

Note: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

PIC32MK GP/MC Family

REGISTER 4-6: SBTxECLRS: SYSTEM BUS TARGET 'x' SINGLE ERROR CLEAR REGISTER ('x' = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | — | — | — | — | — | — | — | CLEAR |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **CLEAR:** Clear Single Error on Read bit

A single error as reported through SBTxELOG1 and SBTxELOG2 is cleared by a read of this register.

Note: Refer to Table 4-6 for the list of available targets and their descriptions.

REGISTER 4-7: SBTxECLRM: SYSTEM BUS TARGET 'x' MULTIPLE ERROR CLEAR REGISTER ('x' = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | — | — | — | — | — | — | — | CLEAR |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **CLEAR:** Clear Multiple Errors on Read bit

Multiple errors as reported through SBTxELOG1 and SBTxELOG2 is cleared by a read of this register.

Note: Refer to Table 4-6 for the list of available targets and their descriptions.

PIC32MK GP/MC Family

REGISTER 4-8: SBTxREGy: SYSTEM BUS TARGET 'x' REGION 'y' REGISTER ('x' = 0-3; 'y' = 0-2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W0 | R/W-0 | R/W0 | R/W-0 | R/W0 | R/W-0 | R/W0 | R/W-0 |
| | BASE<21:14> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BASE<13:6> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R-0 | U-0 |
| | BASE<5:0> | | | | | | PRI | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | SIZE<4:0> | | | | | — | — | — |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-10 **BASE<21:0>**: Region Base Address bits

bit 9 **PRI**: Region Priority Level bit

1 = Level 2

0 = Level 1

bit 8 **Unimplemented**: Read as '0'

bit 7-3 **SIZE<4:0>**: Region Size bits

Permissions for a region are only active if the SIZE is non-zero.

11111 = Region size = $2^{(SIZE-1)} \times 1024$ (bytes)

•

•

•

00001 = Region size = $2^{(SIZE-1)} \times 1024$ (bytes)

00000 = Region is not present

bit 2-0 **Unimplemented**: Read as '0'

Note 1: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

Note 2: For some target regions, certain bits in this register are read-only with preset values. See [Table 4-6](#) for more information.

PIC32MK GP/MC Family

REGISTER 4-9: SBTxRDy: SYSTEM BUS TARGET 'x' REGION 'y' READ PERMISSIONS REGISTER ('x' = 0-3; 'y' = 0-2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R-1 | R-1 | R-1 | R-1 |
| | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **GROUP3:** Group 3 Read Permissions bits

1 = Privilege Group 3 has read permission

0 = Privilege Group 3 does not have read permission

bit 2 **GROUP2:** Group 2 Read Permissions bits

1 = Privilege Group 2 has read permission

0 = Privilege Group 2 does not have read permission

bit 1 **GROUP1:** Group 1 Read Permissions bits

1 = Privilege Group 1 has read permission

0 = Privilege Group 1 does not have read permission

bit 0 **GROUP0:** Group 0 Read Permissions bits

1 = Privilege Group 0 has read permission

0 = Privilege Group 0 does not have read permission

Note 1: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

Note 2: For some target regions, certain bits in this register are read-only with preset values. See [Table 4-6](#) for more information.

PIC32MK GP/MC Family

REGISTER 4-10: SBTxWRy: SYSTEM BUS TARGET 'x' REGION 'y' WRITE PERMISSIONS REGISTER ('x' = 0-3; 'y' = 0-2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| | — | — | — | — | GROUP3 | GROUP2 | GROUP1 | GROUP0 |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared

- bit 31-4 **Unimplemented:** Read as '0'
- bit 3 **GROUP3:** Group 3 Write Permissions bits
1 = Privilege Group 3 has write permission
0 = Privilege Group 3 does not have write permission
- bit 2 **GROUP2:** Group 2 Write Permissions bits
1 = Privilege Group 2 has write permission
0 = Privilege Group 2 does not have write permission
- bit 1 **GROUP1:** Group 1 Write Permissions bits
1 = Privilege Group 1 has write permission
0 = Privilege Group 1 does not have write permission
- bit 0 **GROUP0:** Group 0 Write Permissions bits
1 = Privilege Group 0 has write permission
0 = Privilege Group 0 does not have write permission

Note 1: Refer to [Table 4-6](#) for the list of available targets and their descriptions.

Note 2: For some target regions, certain bits in this register are read-only with preset values. See [Table 4-6](#) for more information.

PIC32MK GP/MC Family

NOTES:

5.0 FLASH PROGRAM MEMORY

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MK GP/MC devices contain an internal Flash program memory for executing user code, which includes the following features:

- Two Flash banks for live update support
- Dual boot support
- Write protection for program and boot Flash

There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming (ICSP)

RTSP is performed by software executing from either Flash or RAM memory. For information about RTSP techniques, refer to **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193) in the *“PIC32 Family Reference Manual”*.

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the *“PIC32 Flash Programming Specification”* (DS60001145), which is available for download from the Microchip website.

Note: In PIC32MK GP/MC devices, the Flash page size is 1024 Instruction Words and the row size is 128 Instruction Words.

5.1 Flash Control Registers

TABLE 5-1: FLASH CONTROLLER REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------------|-----------|------------------|-------|--------|--------|-------|-------|-------------|-------|---------------|--------|-------------|-------|-------|------------|-------|------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 0A00 | NVMCON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | WR | WREN | WRERR | LVDERR | — | — | — | — | — | PFSWAP | BFSWAP | — | — | NVMOP<3:0> | | | 0000 | |
| 0A10 | NVMKEY | 31:16 | NVMKEY<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A20 | NVMADDR ⁽¹⁾ | 31:16 | NVMADDR<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A30 | NVMDATA0 | 31:16 | NVMDATA0<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A40 | NVMDATA1 | 31:16 | NVMDATA1<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A50 | NVMDATA2 | 31:16 | NVMDATA2<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A60 | NVMDATA3 | 31:16 | NVMDATA3<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A70 | NVMSRC ADDR | 31:16 | NVMSRCADDR<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 0A80 | NVMPWP ⁽¹⁾ | 31:16 | PWPLOCK | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | PWP<23:16> | 8000 |
| | | 15:0 | PWP<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 0A90 | NVMBWP ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LBWPLOCK | — | — | LBWP4 | LBWP3 | LBWP2 | LBWP1 | LBWP0 | UBWPLOCK | — | — | UBWP4 | UBWP3 | UBWP2 | UBWP1 | UBWP0 | 9FDF | |
| 0AA0 | NVMCON2 ⁽¹⁾ | 31:16 | ERSCNT<3:0> | | | — | — | — | — | — | — | — | LPRDWS<4:0> | | | | | 001F | | |
| | | 15:0 | LPRD | — | CREAD1 | VREAD1 | — | — | ERETRY<1:0> | | SWAPLOCK<1:0> | | — | — | — | — | — | — | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 5-1: NVMCON: PROGRAMMING CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------|-------------------------|----------------------|-----------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0, HC | R/W-0 | R-0, HS, HC | R-0, HS, HC | U-0 | U-0 | U-0 | U-0 |
| | WR ⁽¹⁾ | WREN ⁽¹⁾ | WRERR ⁽¹⁾ | LVDERR ⁽¹⁾ | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PFSWAP ⁽²⁾ | BFSWAP ^(2,3) | — | — | NVMOP<3:0> | | | |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **WR:** Write Control bit⁽¹⁾

This bit cannot be cleared and can be set only when WREN = 1 and the unlock sequence has been performed.

- 1 = Initiate a Flash operation
- 0 = Flash operation is complete or inactive

bit 14 **WREN:** Write Enable bit⁽¹⁾

- 1 = Enable writes to the WR bit and disables writes to the NVMOP<3:0> bits
- 0 = Disable writes to WR bit and enables writes to the NVMOP<3:0> bits

bit 13 **WRERR:** Write Error bit⁽¹⁾

This bit can be cleared only by setting the NVMOP<3:0> bits = 0000 and initiating a Flash operation.

- 1 = Program or erase sequence did not complete successfully
- 0 = Program or erase sequence completed normally

bit 12 **LVDERR:** Low-Voltage Detect Error bit⁽¹⁾

This bit can be cleared only by setting the NVMOP<3:0> bits = 0000 and initiating a Flash operation.

- 1 = Low-voltage detected (possible data corruption, if WRERR is set)
- 0 = Voltage level is acceptable for programming

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **PFSWAP:** Program Flash Bank Swap Control bit⁽²⁾

- 1 = Program Flash Bank 2 is mapped to the lower mapped region and Program Flash Bank 1 is mapped to the upper mapped region
- 0 = Program Flash Bank 1 is mapped to the lower mapped region and Program Flash Bank 2 is mapped to the upper mapped region

bit 6 **BFSWAP:** Boot Flash Bank Swap Control bit^(2,3)

- 1 = Boot Flash Bank 2 is mapped to the lower boot region and program Boot Flash Bank 1 is mapped to the upper boot region
- 0 = Boot Flash Bank 1 is mapped to the lower boot region and program Boot Flash Bank 2 is mapped to the upper boot region

bit 5-4 **Unimplemented:** Read as '0'

Note 1: These bits are only reset by a Power-on Reset (POR) and are not affected by other reset sources.

2: This bit can only be modified when the WREN bit = 0, the NVMKEY unlock sequence is satisfied, and the SWAPLOCK<1:0> bits (NVMCON2<7:6>) are cleared to '0'.

3: The BFSWAP value is determined by the values of the user-programmed Sequence Numbers in each boot panel.

PIC32MK GP/MC Family

REGISTER 5-1: NVMCON: PROGRAMMING CONTROL REGISTER (CONTINUED)

bit 3-0 **NVMOP<3:0>**: NVM Operation bits

These bits are only writable when WREN = 0.

1111 = Reserved

.

.

.

1000 = Reserved

0111 = Program erase operation: erase all of program Flash memory (all pages must be unprotected, PWP<23:0> = 0x000000)

0110 = Upper program Flash memory erase operation: erases only the upper mapped region of program Flash (all pages in that region must be unprotected)

0101 = Lower program Flash memory erase operation: erases only the lower mapped region of program Flash (all pages in that region must be unprotected)

0100 = Page erase operation: erases page selected by NVMADDR, if it is not write-protected

0011 = Row program operation: programs row selected by NVMADDR, if it is not write-protected

0010 = Quad Word (128-bit) program operation: programs the 128-bit Flash word selected by NVMADDR, if it is not write-protected

0001 = Word program operation: programs word selected by NVMADDR, if it is not write-protected

0000 = No operation

- Note 1:** These bits are only reset by a Power-on Reset (POR) and are not affected by other reset sources.
- 2:** This bit can only be modified when the WREN bit = 0, the NVMKEY unlock sequence is satisfied, and the SWAPLOCK<1:0> bits (NVMCON2<7:6>) are cleared to '0'.
- 3:** The BFSWAP value is determined by the values of the user-programmed Sequence Numbers in each boot panel.

PIC32MK GP/MC Family

REGISTER 5-2: NVMKEY: PROGRAMMING UNLOCK REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| NVMKEY<31:24> | | | | | | | | |
| 23:16 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| NVMKEY<23:16> | | | | | | | | |
| 15:8 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| NVMKEY<15:8> | | | | | | | | |
| 7:0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| NVMKEY<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **NVMKEY<31:0>**: Unlock Register bits
 These bits are write-only, and read as '0' on any read

Note: This register is used as part of the unlock sequence to prevent inadvertent writes to the PFM.

REGISTER 5-3: NVMADDR: FLASH ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-------------------------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMADDR<31:24> ⁽¹⁾ | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMADDR<23:16> ⁽¹⁾ | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMADDR<15:8> ⁽¹⁾ | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMADDR<7:0> ⁽¹⁾ | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **NVMADDR<31:0>**: Flash Address bits⁽¹⁾

| NVMOP<3:0> Selection | Flash Address Bits (NVMADDR<31:0>) |
|----------------------|--|
| Page Erase | Address identifies the page to erase (NVMADDR<13:0> are ignored). |
| Row Program | Address identifies the row to program (NVMADDR<11:0> are ignored). |
| Word Program | Address identifies the word to program (NVMADDR<1:0> are ignored). |
| Quad Word Program | Address identifies the quad word (128-bit) to program (NVMADDR<3:0> bits are ignored). |

Note 1: For all other NVMOP<3:0> bit settings, the Flash address is ignored. See the NVMCON register (Register 5-1) for additional information on these bits.

Note: The bits in this register are only reset by a POR and are not affected by other reset sources.

PIC32MK GP/MC Family

REGISTER 5-4: NVMDATAx: FLASH DATA REGISTER (x = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMDATA<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMDATA<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMDATA<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMDATA<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **NVMDATA<31:0>**: Flash Data bits
 Word Program: Writes NVMDATA0 to the target Flash address defined in NVMADDR
 Quad Word Program: Writes NVMDATA3:NVMDATA2:NVMDATA1:NVMDATA0 to the target Flash address defined in NVMADDR. NVMDATA0 contains the Least Significant Instruction Word.

Note: The bits in this register are only reset by a POR and are not affected by other reset sources.

REGISTER 5-5: NVMSRCADDR: SOURCE DATA ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-------------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMSRCADDR<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMSRCADDR<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMSRCADDR<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| NVMSRCADDR<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **NVMSRCADDR<31:0>**: Source Data Address bits
 The system physical address of the data to be programmed into the Flash when the NVMOP<3:0> bits (NVMCON<3:0>) are set to perform row programming.

Note: The bits in this register are only reset by a POR and are not affected by other reset sources.

PIC32MK GP/MC Family

REGISTER 5-6: NVMPWP: PROGRAM FLASH WRITE-PROTECT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-1 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | PWPUNLOCK | — | — | — | — | — | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PWP<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PWP<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PWP<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31 **PWPUNLOCK:** Program Flash Memory Page Write-protect Unlock bit

1 = Register is not locked and can be modified
0 = Register is locked and cannot be modified
This bit is only clearable and cannot be set except by any reset.

bit 30-24 **Unimplemented:** Read as '0'

bit 23-0 **PWP<23:0>:** Flash Program Write-protect (Page) Address bits

Physical memory below address 0x1Dxxxxxx is write protected, where 'xxxxxx' is specified by PWP<23:0>. When PWP<23:0> has a value of '0', write protection is disabled for the entire program Flash. If the specified address falls within the page, the entire page and all pages below the current page will be protected.

Note: The bits in this register are only writable when the NVMKEY unlock sequence is followed.

PIC32MK GP/MC Family

REGISTER 5-7: NVMBWP: FLASH BOOT (PAGE) WRITE-PROTECT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-1 | U-0 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| | LBWPUNLOCK | — | — | LBWP4 ⁽¹⁾ | LBWP3 ⁽¹⁾ | LBWP2 ⁽¹⁾ | LBWP1 ⁽¹⁾ | LBWP0 ⁽¹⁾ |
| 7:0 | R/W-1 | r-1 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| | UBWPUNLOCK | — | — | UBWP4 ⁽¹⁾ | UBWP3 ⁽¹⁾ | UBWP2 ⁽¹⁾ | UBWP1 ⁽¹⁾ | UBWP0 ⁽¹⁾ |

| | |
|-------------------|------------------------------------|
| Legend: | r = Reserved |
| R = Readable bit | W = Writable bit |
| -n = Value at POR | U = Unimplemented bit, read as '0' |
| | '1' = Bit is set |
| | '0' = Bit is cleared |
| | x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **LBWPUNLOCK:** Lower Boot Alias Write-protect Unlock bit

1 = LBWPx bits are not locked and can be modified

0 = LBWPx bits are locked and cannot be modified

This bit is only clearable and cannot be set except by any reset.

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **LBWP4:** Lower Boot Alias Page 4 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC10000 through 0x1FC13FFF enabled

0 = Write protection for physical address 0x01FC10000 through 0x1FC13FFF disabled

bit 11 **LBWP3:** Lower Boot Alias Page 3 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC0C000 through 0x1FC0FFFF enabled

0 = Write protection for physical address 0x01FC0C000 through 0x1FC0FFFF disabled

bit 10 **LBWP2:** Lower Boot Alias Page 2 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC08000 through 0x1FC0BFFF enabled

0 = Write protection for physical address 0x01FC08000 through 0x1FC0BFFF disabled

bit 9 **LBWP1:** Lower Boot Alias Page 1 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC04000 through 0x1FC07FFF enabled

0 = Write protection for physical address 0x01FC04000 through 0x1FC07FFF disabled

bit 8 **LBWP0:** Lower Boot Alias Page 0 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC00000 through 0x1FC03FFF enabled

0 = Write protection for physical address 0x01FC00000 through 0x1FC03FFF disabled

bit 7 **UBWPUNLOCK:** Upper Boot Alias Write-protect Unlock bit

1 = UBWPx bits are not locked and can be modified

0 = UBWPx bits are locked and cannot be modified

This bit is only user-clearable and cannot be set except by any reset.

bit 6 **Reserved:** This bit is reserved for use by development tools

bit 5 **Unimplemented:** Read as '0'

Note 1: These bits are only available when the NVMKEY unlock sequence is performed and the associated Lock bit (LBWPUNLOCK or UBWPUNLOCK) is set.

Note: The bits in this register are only writable when the NVMKEY unlock sequence is followed.

REGISTER 5-7: NVMBWP: FLASH BOOT (PAGE) WRITE-PROTECT REGISTER

- bit 4 **UBWP4:** Upper Boot Alias Page 4 Write-protect bit⁽¹⁾
1 = Write protection for physical address 0x01FC30000 through 0x1FC33FFF enabled
0 = Write protection for physical address 0x01FC30000 through 0x1FC33FFF disabled
- bit 3 **UBWP3:** Upper Boot Alias Page 3 Write-protect bit⁽¹⁾
1 = Write protection for physical address 0x01FC2C000 through 0x1FC2FFFF enabled
0 = Write protection for physical address 0x01FC2C000 through 0x1FC2FFFF disabled
- bit 2 **UBWP2:** Upper Boot Alias Page 2 Write-protect bit⁽¹⁾
1 = Write protection for physical address 0x01FC28000 through 0x1FC2BFFF enabled
0 = Write protection for physical address 0x01FC28000 through 0x1FC2BFFF disabled
- bit 1 **UBWP1:** Upper Boot Alias Page 1 Write-protect bit⁽¹⁾
1 = Write protection for physical address 0x01FC24000 through 0x1FC27FFF enabled
0 = Write protection for physical address 0x01FC24000 through 0x1FC27FFF disabled
- bit 0 **UBWP0:** Upper Boot Alias Page 0 Write-protect bit⁽¹⁾
1 = Write protection for physical address 0x01FC20000 through 0x1FC23FFF enabled
0 = Write protection for physical address 0x01FC20000 through 0x1FC23FFF disabled

Note 1: These bits are only available when the NVMKEY unlock sequence is performed and the associated Lock bit (LBWPULOCK or UBWPULOCK) is set.

| |
|---|
| Note: The bits in this register are only writable when the NVMKEY unlock sequence is followed. |
|---|

PIC32MK GP/MC Family

REGISTER 5-8: NVMCON2: FLASH PROGRAMMING CONTROL REGISTER 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------|----------------|-----------------------|----------------------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 |
| | ERSCNT<3:0> | | | | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | LPRDWS<4:0> ⁽¹⁾ | | | | |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | LPRD ⁽¹⁾ | — | CREAD1 ⁽¹⁾ | VREAD1 ⁽¹⁾ | — | — | ERETRY<1:0> | |
| 7:0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | SWAPLOCK<1:0> | | — | — | — | — | — | — |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-28 **ERSCNT<1:0>**: Erase Retry State Count bits

These bits can be used by software to track the erase retry state count in the event of a Master Clear or BOR. These bits are purely for software tracking purpose and are not used by hardware in any way.

bit 27-21 **Unimplemented**: Read as '0'

bit 20-16 **LPRDWS<4:0>**: Wait State bits⁽¹⁾

11111 = 31 Wait States (i.e 32 total System Clocks)

11110 = 30 Wait States (i.e 31 total System Clocks)

•
•
•

00010 = 2 Wait States (i.e. 3 total System Clocks)

00001 = 1 Wait State (i.e. 2 total System Clocks)

00000 = 0 Wait State (i.e. 1 total System Clock)

Note: When VREAD1 = 1, NVMWS only affects the panel containing NVMADDR. When LPRD = 1, LPRDWS affects all reads to all panels.

bit 15 **LPRD**: Low-Power Read Control bit⁽¹⁾

1 = Configures Flash for Low Power reads (increases access time).

0 = Configures Flash for Low Latency reads

When LPRD = 1, the LPRDWS<4:0> bits control the Flash wait states; otherwise, the PFMWS<2:0> bits control the Flash wait states.

bit 14 **Unimplemented**: Read as '0'

bit 13 **CREAD1**: Compare Read of Logic 1 bit⁽¹⁾

1 = Compare Read is enabled (only if VERIFYREAD1 = 1)

0 = Compare Read is disabled

Compare Read 1 causes all bits in a Flash Word to be evaluated during the read. If all bits are '1', the lowest Word in the Flash Word evaluates to 0x00000001, all other words are 0x00010000. If any bit is '0', the read evaluates to 0x00000000 for all Words in the Flash Word.

bit 12 **VREAD1**: Verify Read of Logic 1 Control bit⁽¹⁾

1 = Selects Erase Retry Procedure with Verify Read

0 = Selects Single Erase w/o Verify Read

When VREAD1 = 1, Flash wait state control is from the LPRDWS<4:0> bits for the panel containing NVMADDR.

Note 1: This bit can only be modified when the WREN bit = 0, and the NVMKEY unlock sequence is satisfied.

REGISTER 5-8: NVMCON2: FLASH PROGRAMMING CONTROL REGISTER 2 (CONTINUED)

bit 11-10 **Unimplemented:** Read as '0'

bit 9-8 **ERETRY<1:0>:** Erase Retry Control bits

11 = Erase strength for last retry cycle

10 = Erase strength for third retry cycle

01 = Erase strength for second retry cycle

00 = Erase strength for first retry cycle

The user application should start with '00' (first retry cycle) and move on to higher strength if the programming does not complete.

This bit is used only when VREAD1 = 1 and when VREAD1 = 1.

bit 7-6 **SWAPLOCK<1:0>:** Flash Memory Swap Lock Control bits

11 = PFSWAP and BFSWAP are not writable and SWAPLOCK is not writable

10 = PFSWAP and BFSWAP are not writable and SWAPLOCK is writable

01 = PFSWAP and BFSWAP are not writable and SWAPLOCK is writable

00 = PFSWAP and BFSWAP are writable and SWAPLOCK is writable

bit 5-0 **Unimplemented:** Read as '0'

Note 1: This bit can only be modified when the WREN bit = 0, and the NVMKEY unlock sequence is satisfied.

PIC32MK GP/MC Family

NOTES:

6.0 DATA EEPROM

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 58. “Data EEPROM”** (DS60001341), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Data EEPROM module provides the following features:

- 1K x 32-bit (4K x 8-bit) Emulated Data EEPROM using the 1K x 16 x 33-bit (66 KB)
- Register-based indirect access
- Register-based, non-memory mapped, SFR Program/Erase/Read interface
- Read:
 - Byte or Word read
 - Read start Control bit and read complete status flag
 - Read complete interrupt
- Program/Erase:
 - No user erase required prior to program
 - Hardware Word program verify

- Automatic page erase as part of wear-leveling scheme
- Hardware page erase verify
- Bulk and page erase
- Write complete and error interrupts
- Brown-out protection for all commands
- Concurrent Data EEPROM read with Program Flash read/write
- Endurance:
 - 160K program cycles per address location
 - Transparent wear-leveling scheme
 - No software overhead
 - Automatic page erase (once every 17 program write operations)
 - “Worn out” page detection and error flag
 - “Imminent Page Erase” prediction status flag to allow user to schedule wear leveling page erasure
- Low-power features:
 - Always in stand-by unless accessed
 - Power down in Sleep and/or Idle mode
 - Independent Data EEPROM Flash power down in Idle Control bit

6.1 Data EEPROM Flash

Table 6-1 provides the status of the data EEPROM Flash.

TABLE 6-1: DATA EEPROM FLASH

| Data EE Wait status CFGCON2<EEWS>= | PBCLK (FSYSCLK / PB2DIV<PBDIV>) |
|------------------------------------|---------------------------------|
| 0 | 0-39 MHz |
| 1 | 40-59 MHz |
| 2 | 60-79 MHz |
| 3 | 80-97 MHz |
| 4 | 98-117 MHz |
| 5 | 118-120 MHz |

- Note 1:** The Data EEPROM Flash must have its calibration trim bits reinitialized after each cold power-up before any attempted accesses. Refer to **Section 58. “Data EEPROM”** (DS60001341) of the *“PIC32 Family Reference Manual”* for additional information.
- 2:** Before any attempts to access the Data EEPROM module, the user application must configure the appropriate number of Wait states by configuring the CFGCON2 bit< EEWS> according to the above table.

6.2 Control Registers

TABLE 6-2: DATA EEPROM SFR SUMMARY

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|-----------------------|-----------|---------------|-------|-------|-------|-------|-------|------|------|------|------|----------|------|----------|------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 9000 | EECON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | RDY | SIDL | ABORT | — | — | — | — | RW | WREN | ERR<1:0> | ILW | CMD<2:0> | | | 0000 | |
| 9010 | EEKEY ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | EEKEY<15:0> | | | | | | | | | | | | | | | 0000 | |
| 9020 | EEADDR ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | EEADDR<11:0> | | | | | | | | | | | | | | | 0000 | |
| 9030 | EEDATA | 31:16 | EEDATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | EEDATA<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: — = unimplemented, read as '0'.

- Note 1:** This register has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 "CLR, SET, and INV Registers"](#) for more information.
- Note 2:** This register is a write-only register. Reads always result in '0'.
- Note 3:** Because the EEPROM word size is 32 bits, for reads and writes the last two bits (EEADDR<1:0>) must always be '0'.

PIC32MK GP/MC Family

REGISTER 6-1: EECON: EEPROM CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|---------------------|----------------|----------------|----------------|-------------------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0, HC | R-0 | R/W-0 | R/W-0, HC | U-0 | U-0 | U-0 | U-0 |
| | ON | RDY | SIDL | ABORT | — | — | — | — |
| 7:0 | R/W-0, HC | R/W-0 | R/W-0, HS, HC | R/W-0, HS, HC | R/W-0, HS | R/W-0 | R/W-0 | R/W-0 |
| | RW | WREN ⁽¹⁾ | ERR<1:0> | | ILW | CMD<2:0> ⁽¹⁾ | | |

| | | |
|-------------------|------------------------|------------------------------------|
| Legend: | HS = Hardware settable | HC = Hardware clearable |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Data EEPROM Power Control bit

1 = Data EEPROM is enabled

0 = Data EEPROM is disabled

Attempting to clear this bit will have no effect if the RW bit is set. In addition, this bit is not cleared during Sleep if the FSLEEP bit in the DEVCFG register is set.

bit 14 **RDY:** Data EEPROM Ready bit

1 = Data EEPROM is ready for access

0 = Data EEPROM is not ready for access

RDY is cleared by hardware whenever a POR or BOR event occurs. It is set by hardware when the ON bit = 1 and the power-up timer has expired.

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue operation when CPU enters in Idle mode

0 = Continue operation in Idle mode

bit 12 **ABORT:** Data EEPROM Abort Operation Control bit

1 = Set by software to abort the on-going write command as soon as possible

0 = Data EEPROM panel is ready/Normal operation

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **RW:** Start Command Execution Control bit

When WREN = 1:

1 = Start memory word program or erase command

0 = Cleared by hardware to indicate program or erase operation has completed

When WREN = 0:

1 = Start memory word read command

0 = Cleared by hardware to indicate read operation has completed

This bit cannot be set if the ON bit = 0, or if the ON bit = 1 and the power-up timer has not yet expired (i.e., EECON<RDY>=0). A BOR reset will indirectly clear this bit by forcing any executing command to terminate and to clear RW afterwards.

bit 6 **WREN:** Data EEPROM Write Enable Control bit⁽¹⁾

1 = Enables program or erase operations

0 = Disables program or erase of memory elements, and enables read operations

Note 1: This bit (or bits) cannot be modified when the RW bit = 1.

2: The Configuration Write command (CMD<2:0> = 100) must be executed after any power-up before the Data EEPROM is ready for use. Refer to **Example 58-1 “Data EEPROM Initialization Code”** in **Section 58. “Data EEPROM”** (DS60001341) for details.

PIC32MK GP/MC Family

REGISTER 6-1: EECON: EEPROM CONTROL REGISTER (CONTINUED)

- bit 5-4 **ERR<1:0>**: Data EEPROM Sequence Error Status bits
- 11 = A BOR event has occurred
 - 10 = An attempted execution of a read or write operation with an invalid write OR command with a misaligned address (EEADDR<1:0> ≠ 00)
 - 01 = A Bulk or Page Erase or a Word Program verify error has occurred
 - 00 = No error condition
- These bits can be cleared by software, or as the result of the successful execution of the next operation, or when the ON bit = 0. These bits may also be set by software (when the RW bit = 0) without affecting the operation of the module.
- bit 3 **ILW**: Data EEPROM Imminent Long Write Status bit
- 1 = The next write to the EEPROM address (held in the EEADDR register) will require more time (~ 20 ms) than usual
 - 0 = The next write to the EEPROM address (held in the EEADDR register) will be a normal write cycle
- This bit can be cleared by software, or as the result of a write to the EEADDR register. This bit is set by hardware after a write command.
- bit 2-0 **CMD<2:0>**: Data EEPROM Command Selection bits⁽¹⁾
- These bits are cleared only on a POR event.
- 111 = Reserved
 -
 -
 -
 - 100 = Configuration register Write command (WREN bit must be set)⁽²⁾
 - 011 = Data EEPROM memory Bulk Erase command (WREN bit must be set)
 - 010 = Data EEPROM memory Page Erase command (WREN bit must be set)
 - 001 = Word Write command (WREN bit must be set)
 - 000 = Word Read command (WREN bit must be clear)

- Note 1:** This bit (or bits) cannot be modified when the RW bit = 1.
- 2:** The Configuration Write command (CMD<2:0> = 100) must be executed after any power-up before the Data EEPROM is ready for use. Refer to **Example 58-1 “Data EEPROM Initialization Code”** in **Section 58. “Data EEPROM”** (DS60001341) for details.

PIC32MK GP/MC Family

REGISTER 6-2: EEKEY: EEPROM KEY REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| | EEKEY<15:8> | | | | | | | |
| 7:0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| | EEKEY<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **EEKEY<15:0>:** Data EEPROM Key bits

Writing the value 0xEDB7 followed by writing the value 0x1248 to this register will unlock the EECON register for write/erase operations. Reads have no effect on this register and return '0'.

Writing any other value will lock the EECON register.

REGISTER 6-3: EEADDR: EEPROM ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|----------------|----------------|----------------|-------------------------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | EEADDR<11:8> ^(1,2) | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EEADDR<7:0> ⁽¹⁾ | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared

bit 31-12 **Unimplemented:** Read as '0'

bit 11-0 **EEADDR<11:0>:** Data EEPROM Address bits⁽¹⁾

This register holds the address in the EEPROM memory upon which to operate. EEADDR<1:0> must always be '00' when the RW bit (EECON<7>) is set or an error will occur.

Note 1: The bits in this register cannot be modified when the RW bit (EECON<7>) = 1.

Note 2: EEDATA is organized in 32-bit words, not by byte, hence the EEADDR bit must always be 32-bit word address aligned. Check that EEADDR[1:0] = 0'b00 at the beginning of any command when the user sets EEEO to '1'. If the EEADDR[1:0] is not 0'b00, it will forcefully clear EEEO to '0' and will also set the EECON<ERR> to 0'b10.

PIC32MK GP/MC Family

REGISTER 6-4: EEDATA: EEPROM DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|------------------------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| EEDATA<31:24> ⁽¹⁾ | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| EEDATA<23:16> ⁽¹⁾ | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| EEDATA<15:8> ⁽¹⁾ | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| EEDATA<7:0> ⁽¹⁾ | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-0 **EEDATA<31:0>**: Data EEPROM Data bits⁽¹⁾

This register holds the data in the EEPROM memory to store during write operations, or the data from memory after a read operation.

Note 1: These bits cannot be modified when the RW bit (EECON<7>) = 1. In addition, reading this register, when the RW bit = 1 may not return valid data, as the read operation may not have completed.

7.0 RESETS

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 7. “Resets”** (DS60001118), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Reset module combines all Reset sources and controls the device Master Reset signal, SYSRST. The device Reset sources are as follows:

- Power-on Reset (POR)
- Master Clear Reset pin ($\overline{\text{MCLR}}$)
- Software Reset (SWR)
- Watchdog Timer Reset (WDTR)
- Brown-out Reset (BOR)
- Configuration Mismatch Reset (CMR)
- Deadman Timer Reset (DMTR)

A simplified block diagram of the Reset module is illustrated in [Figure 7-1](#).

FIGURE 7-1: SYSTEM RESET BLOCK DIAGRAM



7.1 Reset Control Registers

TABLE 7-1: RESETS REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------|-----------|-----------|---------|-------|-------|-------|-------|------|------|--------------|--------------|------|-------|------|------|-------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 1240 | RCON | 31:16 | PORIO | PORCORE | — | — | — | — | — | — | — | — | — | — | — | — | VBPOR | VBAT | 0000 |
| | | 15:0 | — | — | — | — | DPSLP | CMR | — | EXTR | SWR | DMTO | WDTO | SLEEP | IDLE | BOR | POR | 0000 | |
| 1250 | RSWRST | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | SWRST | 0000 |
| 1260 | RNMICON | 31:16 | — | — | — | — | — | — | DMTO | WDTO | SWNMI | — | — | — | GNMI | — | CF | WDTS | 0000 |
| | | 15:0 | NMI<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1270 | PWRCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | VREGRUN<1:0> | VREGSLP<1:0> | — | — | — | — | — | VREGS | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

PIC32MK GP/MC Family

REGISTER 7-1: RCON: RESET CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------------|--------------------|--------------------|
| 31:24 | R/W-0, HS | R/W-0, HS | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | PORIO | PORCORE | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-1, HS | R/W-1, HS |
| | — | — | — | — | — | — | VBPOR | VBAT |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0, HS | R/W-0, HS | U-0 |
| | — | — | — | — | — | DPSLP ⁽¹⁾ | CMR | — |
| 7:0 | R/W-0, HS | R/W-0, HS | R/W-0, HS | R/W-0, HS | R/W-0, HS | R/W-0, HS | R/W-1, HS | R/W-1, HS |
| | EXTR | SWR | DMTO | WDTO | SLEEP | IDLE | BOR ⁽²⁾ | POR ⁽²⁾ |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31 **PORIO:** I/O Voltage POR Flag bit
 1 = A Power-up Reset has occurred due to I/O Voltage
 0 = A Power-up Reset has not occurred due to I/O Voltage
Note: Set by hardware at detection of an I/O POR event. User software must clear this bit to view the next detection; however, writing a '1' to this bit does not cause a PORIO.
- bit 30 **PORCORE:** POR_CORE: Core Voltage POR Flag bit
 1 = A Power-up Reset has occurred due to Core Voltage
 0 = A Power-up Reset has not occurred due to Core Voltage
Note: Set by hardware at detection of a Core POR event. User software must clear this bit to view the next detection; however, writing a '1' to this bit does not cause a PORCORE.
- bit 29-18 **Unimplemented:** Read as '0'
- bit 17 **VBPOR:** VBPOR Mode Flag bit
 1 = A VBAT domain POR has occurred
 0 = A VBAT domain POR has not occurred
- bit 16 **VBAT:** VBAT Mode Flag bit
 1 = A POR exit from VBAT has occurred (a true POR must be established with the valid VBAT voltage on the VBAT pin)
 0 = A POR exit from VBAT has not occurred
- bit 15-11 **Unimplemented:** Read as '0'
- bit 10 **DPSLP:** Deep Sleep Mode Flag bit⁽¹⁾
 1 = Deep Sleep mode has occurred
 0 = Deep Sleep mode has not occurred
- bit 9 **CMR:** Configuration Mismatch Reset Flag bit
 1 = A Configuration Mismatch Reset has occurred
 0 = A Configuration Mismatch Reset has not occurred
- bit 8 **Unimplemented:** Read as '0'
- bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin Flag bit
 1 = Master Clear (pin) Reset has occurred
 0 = Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software Reset Flag bit
 1 = Software Reset was executed
 0 = Software Reset was not executed

Note 1: User software must clear this bit to view the next detection.

PIC32MK GP/MC Family

REGISTER 7-1: RCON: RESET CONTROL REGISTER

- bit 5 **DMTO:** Deadman Timer Time-out Flag bit
 1 = A DMT time-out has occurred
 0 = A DMT time-out has not occurred
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
 1 = WDT Time-out has occurred
 0 = WDT Time-out has not occurred
- bit 3 **SLEEP:** Wake From Sleep Flag bit
 1 = Device was in Sleep mode
 0 = Device was not in Sleep mode
- bit 2 **IDLE:** Wake From Idle Flag bit
 1 = Device was in Idle mode
 0 = Device was not in Idle mode
- bit 1 **BOR:** Brown-out Reset Flag bit⁽¹⁾
 1 = Brown-out Reset has occurred
 0 = Brown-out Reset has not occurred
- bit 0 **POR:** Power-on Reset Flag bit⁽¹⁾
 1 = Power-on Reset has occurred
 0 = Power-on Reset has not occurred

Note 1: User software must clear this bit to view the next detection.

PIC32MK GP/MC Family

REGISTER 7-2: RSWRST: SOFTWARE RESET REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | W-0, HC |
| | — | — | — | — | — | — | — | SWRST ^(1,2) |

| | |
|-------------------|--|
| Legend: | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set '0' = Bit is cleared x = Bit is unknown |

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **SWRST:** Software Reset Trigger bit^(1,2)

1 = Enable software Reset event

0 = No effect

Note 1: The system unlock sequence must be performed before the SWRST bit can be written. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

2: Once this bit is set, any read of the RSWRST register will cause a reset to occur.

PIC32MK GP/MC Family

REGISTER 7-3: RNMICON: NON-MASKABLE INTERRUPT (NMI) CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | DMTO | WDTO |
| 23:16 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 | U-0 | R/W-0, HS, HC | R/W-0 |
| | SWNMI | — | — | — | GNMI | — | CF | WDTS |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | NMICNT<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | NMICNT<7:0> | | | | | | | |

| | | |
|-------------------|---------------------|--|
| Legend: | HC = Hardware Clear | HS = Hardware Set |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-26 **Unimplemented:** Read as '0'

bit 25 **DMTO:** Deadman Timer Time-out Flag bit
 1 = DMT time-out has occurred and caused a NMI
 0 = DMT time-out has not occurred
 Setting this bit will cause a DMT NMI event, and NMICNT will begin counting.

bit 24 **WDTO:** Watchdog Timer Time-Out Flag bit
 1 = WDT time-out has occurred and caused a NMI
 0 = WDT time-out has not occurred
 Setting this bit will cause a WDT NMI event, and MNICNT will begin counting.

bit 23 **SWNMI:** Software NMI Trigger.
 1 = An NMI will be generated
 0 = An NMI will not be generated

bit 22-20 **Unimplemented:** Read as '0'

bit 19 **GNMI:** General NMI bit
 1 = A general NMI event has been detected or a user-initiated NMI event has occurred
 0 = A general NMI event has not been detected
 Setting GNMI to a '1' causes a user-initiated NMI event. This bit is also set by writing 0x4E to the NMIKEY<7:0> (INTCON<31:24>) bits.

bit 18 **Unimplemented:** Read as '0'

bit 17 **CF:** Clock Fail Detect bit
 1 = FSCM has detected clock failure and caused an NMI
 0 = FSCM has not detected clock failure

Note: On a clock fail event if enabled by the DEVCFG1<FCKSM>, this bit and the OSCCON<CF> will be set. The user software must clear both the bits inside the CF NMI before attempting to exit the ISR. Software or hardware settings of this bit will cause a CF NMI event, but will not cause a clock switch to the FRC. On a successful user software clock switch if implemented, hardware will clear this bit but not the OSCCON<CF>. The OSCCON<CF> must be clear by software using the OSCCON register unlock procedure. Unlike the RNMICON<CF>, software or hardware settings of the OSCCON<CF> will cause a CF NMI event and an automatic clock switch to the FRC provided the DEVCFG1<FCKSM> = 0b11.

Note 1: When a Watchdog Timer NMI event (when not in Sleep mode) or a Deadman Timer NMI event is triggered the NMICNT will start decrementing. When NMICNT reaches zero, the device is Reset. This NMI reset counter is only applicable to these two specific NMI events.

Note: The system unlock sequence must be performed before the SWRST bit is written. Refer to the **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

REGISTER 7-3: RNMICON: NON-MASKABLE INTERRUPT (NMI) CONTROL REGISTER

- bit 16 **WDTS:** Watchdog Timer Time-out in Sleep Mode Flag bit
1 = WDT time-out has occurred during Sleep mode and caused a wake-up from sleep
0 = WDT time-out has not occurred during Sleep mode
Setting this bit will cause a WDT NMI.
- bit 15-0 **NMICNT<15:0>:** NMI Reset Counter Value bits
These bits specify the reload value used by the NMI reset counter.
11111111-00000001 = Number of SYSCLK cycles before a device Reset occurs⁽¹⁾
00000000 = No delay between NMI assertion and device Reset event

Note 1: When a Watchdog Timer NMI event (when not in Sleep mode) or a Deadman Timer NMI event is triggered the NMICNT will start decrementing. When NMICNT reaches zero, the device is Reset. This NMI reset counter is only applicable to these two specific NMI events.

| |
|---|
| <p>Note: The system unlock sequence must be performed before the SWRST bit is written. Refer to the Section 42. "Oscillators with Enhanced PLL" (DS60001250) in the <i>"PIC32 Family Reference Manual"</i> for details.</p> |
|---|

PIC32MK GP/MC Family

REGISTER 7-4: PWRCON: POWER CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 |
| | — | — | — | — | — | — | — | VREGS |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **VREGS:** Internal Voltage Regulator Stand-by Enable bit

1 = Voltage regulator will remain active during Sleep

0 = Voltage regulator will go to Stand-by mode during Sleep

8.0 CPU EXCEPTIONS AND INTERRUPT CONTROLLER

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Interrupt Controller”** (DS60001108) and **Section 50. “CPU for Devices with MIPS32® microAptiv™ and M-Class Cores”** (DS60001192), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MK GP/MC devices generate interrupt requests in response to interrupt events from peripheral modules. The Interrupt Controller module exists outside of the CPU and prioritizes the interrupt events before presenting them to the CPU.

The CPU handles interrupt events as part of the exception handling mechanism, which is described in **8.1 “CPU Exceptions”**.

The Interrupt Controller module includes the following features:

- Up to 216 interrupt sources and vectors with dedicated programmable offsets, eliminating the need for redirection
- Single and multi-vector mode operations
- Five external interrupts with edge polarity control
- Interrupt proximity timer
- Seven user-selectable priority levels for each vector
- Four user-selectable subpriority levels within each priority
- Two shadow register sets that can be used for any priority level, eliminating software context switch and reducing interrupt latency
- Software can generate any interrupt

Table 8-1 provides Interrupt Service routine (ISR) latency information.

TABLE 8-1: ISR LATENCY INFORMATION

| Condition | Compiler Automatic Run-time | | | | | | User/MPLAB® Harmony Responsibility | Comment |
|---|--------------------------------|---------------------------|-------------------------|-------------------------|--------------------------------|------------------------------|---|---|
| | CP0 REGISTER 16, SELECT 0 <K0> | PERCHEEN bit (CHECON<26>) | DCHEEN bit (CHECON<25>) | ICHEEN bit (CHECON<24>) | PREFEN<1:0> bits (CHECON<5:4>) | PFMWS <2:0> bits CHECON<2:0> | User source file ISR declaration/invocation. Note: The user is responsible for the ISR declaration for the fastest ISR latency response. | Interrupt Latency (SYSCLK Cycles) (Time from interrupt event to first user source code instruction execution inside ISR). |
| Reset Values | 0'b010 | 0'b1 | 0'b1 | 0'b1 | 0'b00 | 0'b111 | <pre>void __ISR(<Vector Number n>, ipl17auto)ISR(void) { // "n" = Vector Number, see data sheet // User ISR code }</pre> | 257 |
| Recommended user optimized CPU and ISR Latency Settings (2) | 0'b011 | 0'b1 | 0'b1 | 0'b1 | 0'b01 | 0'b011 | <pre>void __attribute__((interrupt(iplXauto), at_vector(n), aligned(16))) isr () { // "n"=Vector Number, see data sheet // "X"=IPL 1-7 // User ISR code }</pre> | 43 + (7 – IPL) (Latency per interrupt) |

- Note 1:** The CPU ISR latency can cause unexpected behavior in high data rate peripherals when a high repetitive rate of CPU interrupts. For example, it is possible that if multiple interrupt sources occur simultaneously, or if a high-speed peripheral like ADC occurs faster than the CPU can read the results from the first original interrupt, then that data may be overwritten by the second interrupt. If the possibility exists in user application that the CPU servicing requirements are less than the combined sum of all possible overlapping interrupt rate specified above, then to avoid buffer overflows or data overwrites it is recommended to use the DMA to service the data and buffer instead of the CPU.
- 2:** For the best optimized CPU and ISR performance, to complete the optimization, the user application should define ISRs that use the “at vector” attribute as shown in table 8-1. In addition, if the ADC combined sum throughput rate of all the ADC modules in use is greater than (SYSCLK/43) = 2.8 Msps, it is recommended to use the ADC CPU early interrupt generation defined in the ADCxTIME and ADCEIENx registers. This will reduce the probability of the ADC results being overwritten by the next conversion before the CPU can read the previous ADC result if not using the DMA for ADC. Do not use the early interrupts if using the ADC in DMA mode.

Figure 8-1 shows the block diagram for the Interrupt Controller and CPU exceptions.

FIGURE 8-1: CPU EXCEPTIONS AND INTERRUPT CONTROLLER MODULE BLOCK DIAGRAM



8.1 CPU Exceptions

CPU coprocessor 0 contains the logic for identifying and managing exceptions. Exceptions can be caused by a variety of sources, including boundary cases in data, external events or program errors. [Table 8-2](#) lists the exception types in order of priority.

TABLE 8-2: MIPS32® microAptiv™ MCU CORE EXCEPTION TYPES

| Exception Type (In Order of Priority) | Description | Branches to | Status Bits Set | Debug Bits Set | EXCCODE | XC32 Function Name |
|---|--|---------------------------------|--------------------|-------------------|-----------------|---------------------------------|
| Highest Priority | | | | | | |
| Reset | Assertion \overline{MCLR} or a Power-on Reset (POR). | 0xBFC0_0000 | BEV, ERL | — | — | _on_reset |
| Soft Reset | Assertion of a software Reset. | 0xBFC0_0000 | BEV, SR, ERL | — | — | _on_reset |
| DSS | EJTAG debug single step. | 0xBFC0_0480 | — | DSS | — | — |
| DINT | EJTAG debug interrupt. Caused by the assertion of the external EJ_DINT input or by setting the EjtagBrk bit in the ECR register. | 0xBFC0_0480 | — | DINT | — | — |
| NMI | Assertion of NMI signal. | 0xBFC0_0000 | BEV, NMI, ERL | — | — | _nmi_handler |
| Interrupt | Assertion of unmasked hardware or software interrupt signal. | See Table 8-3 . | IPL<2:0> | — | 0x00 | See Table 8-3 . |
| Deferred Watch | Deferred watch (unmasked by $K DM=>!(K DM)$ transition). | EBASE+0x180 | WP, EXL | — | 0x17 | _general_exception_handler |
| DIB | EJTAG debug hardware instruction break matched. | 0xBFC0_0480 | — | DIB | — | — |
| WATCH | A reference to an address that is in one of the Watch registers (fetch). | EBASE+0x180 | EXL | — | 0x17 | _general_exception_handler |
| AdEL | Fetch address alignment error. Fetch reference to protected address. | EBASE+0x180 | EXL | — | 0x04 | _general_exception_handler |
| IBE | Instruction fetch bus error. | EBASE+0x180 | EXL | — | 0x06 | _general_exception_handler |
| Instruction Validity Exceptions | An instruction could not be completed because it was not allowed to access the required resources (Coprocessor Unusable) or was illegal (Reserved Instruction). If both exceptions occur on the same instruction, the Coprocessor Unusable Exception takes priority over the Reserved Instruction Exception. | EBASE+0x180 | EXL | — | 0x0A or 0x0B | _general_exception_handler |

TABLE 8-2: MIPS32® microActiv™ MCU CORE EXCEPTION TYPES (CONTINUED)

| Exception Type (In Order of Priority) | Description | Branches to | Status Bits Set | Debug Bits Set | EXCCODE | XC32 Function Name |
|---|--|-------------|--------------------|---|-----------|----------------------------|
| Execute Exception | An instruction-based exception occurred: Integer overflow, trap, system call, breakpoint, floating point, or DSP ASE state disabled exception. | EBASE+0x180 | EXL | — | 0x08-0x0C | _general_exception_handler |
| Tr | Execution of a trap (when trap condition is true). | EBASE+0x180 | EXL | — | 0x0D | _general_exception_handler |
| DDBL/DDBS | EJTAG Data Address Break (address only) or EJTAG data value break on store (address + value). | 0xBFC0_0480 | — | DDBL or DDBS | — | — |
| WATCH | A reference to an address that is in one of the Watch registers (data). | EBASE+0x180 | EXL | — | 0x17 | _general_exception_handler |
| AdEL | Load address alignment error. User mode load reference to kernel address. | EBASE+0x180 | EXL | — | 0x04 | _general_exception_handler |
| AdES | Store address alignment error. User mode store to kernel address. | EBASE+0x180 | EXL | — | 0x05 | _general_exception_handler |
| DBE | Load or store bus error. | EBASE+0x180 | EXL | — | 0x07 | _general_exception_handler |
| DDBL | EJTAG data hardware breakpoint matched in load data compare. | 0xBFC0_0480 | — | DDBL | — | — |
| CBrk | EJTAG complex breakpoint. | 0xBFC0_0480 | — | DIBIMPR, DDBLIMPR, and/or DDBSIMPR | — | — |
| Lowest Priority | | | | | | |

8.2 Interrupts

The PIC32MK GP/MC family uses variable offsets for vector spacing. This allows the interrupt vector spacing to be configured according to application needs. A unique interrupt vector offset can be set for each vector using its associated OFFx register.

For details on the Variable Offset feature, refer to 8.5.2 “Variable Offset” in Section 8. “Interrupt Controller” (DS60001108) of the “PIC32 Family Reference Manual”.

Table 8-3 provides the Interrupt IRQ, vector and bit location information.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---------------------------------|-------------------------------|-------|--------------|------------------------|----------|-------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| Highest Natural Order Priority | | | | | | | | |
| Core Timer Interrupt | _CORE_TIMER_VECTOR | 0 | OFF000<17:1> | IFS0<0> | IEC0<0> | IPC0<4:2> | IPC0<1:0> | No |
| Core Software Interrupt 0 | _CORE_SOFTWARE_0_VECTOR | 1 | OFF001<17:1> | IFS0<1> | IEC0<1> | IPC0<12:10> | IPC0<9:8> | No |
| Core Software Interrupt 1 | _CORE_SOFTWARE_1_VECTOR | 2 | OFF002<17:1> | IFS0<2> | IEC0<2> | IPC0<20:18> | IPC0<17:16> | No |
| External Interrupt 0 | _EXTERNAL_0_VECTOR | 3 | OFF003<17:1> | IFS0<3> | IEC0<3> | IPC0<28:26> | IPC0<25:24> | No |
| Timer1 | _TIMER_1_VECTOR | 4 | OFF004<17:1> | IFS0<4> | IEC0<4> | IPC1<4:2> | IPC1<1:0> | No |
| Input Capture 1 Error | _INPUT_CAPTURE_1_ERROR_VECTOR | 5 | OFF005<17:1> | IFS0<5> | IEC0<5> | IPC1<12:10> | IPC1<9:8> | Yes |
| Input Capture 1 | _INPUT_CAPTURE_1_VECTOR | 6 | OFF006<17:1> | IFS0<6> | IEC0<6> | IPC1<20:18> | IPC1<17:16> | Yes |
| Output Compare 1 | _OUTPUT_COMPARE_1_VECTOR | 7 | OFF007<17:1> | IFS0<7> | IEC0<7> | IPC1<28:26> | IPC1<25:24> | No |
| External Interrupt 1 | _EXTERNAL_1_VECTOR | 8 | OFF008<17:1> | IFS0<8> | IEC0<8> | IPC2<4:2> | IPC2<1:0> | No |
| Timer2 | _TIMER_2_VECTOR | 9 | OFF009<17:1> | IFS0<9> | IEC0<9> | IPC2<12:10> | IPC2<9:8> | No |
| Input Capture 2 Error | _INPUT_CAPTURE_2_ERROR_VECTOR | 10 | OFF010<17:1> | IFS0<10> | IEC0<10> | IPC2<20:18> | IPC2<17:16> | Yes |
| Input Capture 2 | _INPUT_CAPTURE_2_VECTOR | 11 | OFF011<17:1> | IFS0<11> | IEC0<11> | IPC2<28:26> | IPC2<25:24> | Yes |
| Output Compare 2 | _OUTPUT_COMPARE_2_VECTOR | 12 | OFF012<17:1> | IFS0<12> | IEC0<12> | IPC3<4:2> | IPC3<1:0> | No |
| External Interrupt 2 | _EXTERNAL_2_VECTOR | 13 | OFF013<17:1> | IFS0<13> | IEC0<13> | IPC3<12:10> | IPC3<9:8> | No |
| Timer3 | _TIMER_3_VECTOR | 14 | OFF014<17:1> | IFS0<14> | IEC0<14> | IPC3<20:18> | IPC3<17:16> | No |
| Input Capture 3 Error | _INPUT_CAPTURE_3_ERROR_VECTOR | 15 | OFF015<17:1> | IFS0<15> | IEC0<15> | IPC3<28:26> | IPC3<25:24> | Yes |
| Input Capture 3 | _INPUT_CAPTURE_3_VECTOR | 16 | OFF016<17:1> | IFS0<16> | IEC0<16> | IPC4<4:2> | IPC4<1:0> | Yes |
| Output Compare 3 | _OUTPUT_COMPARE_3_VECTOR | 17 | OFF017<17:1> | IFS0<17> | IEC0<17> | IPC4<12:10> | IPC4<9:8> | No |
| External Interrupt 3 | _EXTERNAL_3_VECTOR | 18 | OFF018<17:1> | IFS0<18> | IEC0<18> | IPC4<20:18> | IPC4<17:16> | No |
| Timer4 | _TIMER_4_VECTOR | 19 | OFF019<17:1> | IFS0<19> | IEC0<19> | IPC4<28:26> | IPC4<25:24> | No |
| Input Capture 4 Error | _INPUT_CAPTURE_4_ERROR_VECTOR | 20 | OFF020<17:1> | IFS0<20> | IEC0<20> | IPC5<4:2> | IPC5<1:0> | Yes |
| Input Capture 4 | _INPUT_CAPTURE_4_VECTOR | 21 | OFF021<17:1> | IFS0<21> | IEC0<21> | IPC5<12:10> | IPC5<9:8> | Yes |
| Output Compare 4 | _OUTPUT_COMPARE_4_VECTOR | 22 | OFF022<17:1> | IFS0<22> | IEC0<22> | IPC5<20:18> | IPC5<17:16> | No |
| External Interrupt 4 | _EXTERNAL_4_VECTOR | 23 | OFF023<17:1> | IFS0<23> | IEC0<23> | IPC5<28:26> | IPC5<25:24> | No |

Note 1: Not all interrupt sources are available on all devices. See TABLE 1: “PIC32MK General Purpose (GP) Family Features” for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---------------------------------|-------------------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| Timer5 | _TIMER_5_VECTOR | 24 | OFF024<17:1> | IFS0<24> | IEC0<24> | IPC6<4:2> | IPC6<1:0> | No |
| Input Capture 5 Error | _INPUT_CAPTURE_5_ERROR_VECTOR | 25 | OFF025<17:1> | IFS0<25> | IEC0<25> | IPC6<12:10> | IPC6<9:8> | Yes |
| Input Capture 5 | _INPUT_CAPTURE_5_VECTOR | 26 | OFF026<17:1> | IFS0<26> | IEC0<26> | IPC6<20:18> | IPC6<17:16> | Yes |
| Output Compare 5 | _OUTPUT_COMPARE_5_VECTOR | 27 | OFF027<17:1> | IFS0<27> | IEC0<27> | IPC6<28:26> | IPC6<25:24> | No |
| Reserved | — | 28 | — | — | — | — | — | — |
| Reserved | — | 29 | — | — | — | — | — | — |
| Real Time Clock | _RTCC_VECTOR | 30 | OFF030<17:1> | IFS0<30> | IEC0<30> | IPC7<20:18> | IPC7<17:16> | Yes |
| Flash Control Event | _FLASH_CONTROL_VECTOR | 31 | OFF031<17:1> | IFS0<31> | IEC0<31> | IPC7<28:26> | IPC7<25:24> | No |
| Comparator 1 Interrupt | _COMPARATOR_1_VECTOR | 32 | OFF032<17:1> | IFS1<0> | IEC1<0> | IPC8<4:2> | IPC8<1:0> | No |
| Comparator 2 Interrupt | _COMPARATOR_2_VECTOR | 33 | OFF033<17:1> | IFS1<1> | IEC1<1> | IPC8<12:10> | IPC8<9:8> | Yes |
| USB1 Interrupts | _USB_1_VECTOR | 34 | OFF034<17:1> | IFS1<2> | IEC1<2> | IPC8<20:18> | IPC8<17:16> | Yes |
| SPI1 Fault | _SPI1_FAULT_VECTOR | 35 | OFF035<17:1> | IFS1<3> | IEC1<3> | IPC8<28:26> | IPC8<25:24> | No |
| SPI1 Receive Done | _SPI1_RX_VECTOR | 36 | OFF036<17:1> | IFS1<4> | IEC1<4> | IPC9<4:2> | IPC9<1:0> | No |
| SPI1 Transfer Done | _SPI1_TX_VECTOR | 37 | OFF037<17:1> | IFS1<5> | IEC1<5> | IPC9<12:10> | IPC9<9:8> | Yes |
| UART1 Fault | _UART1_FAULT_VECTOR | 38 | OFF038<17:1> | IFS1<6> | IEC1<6> | IPC9<20:18> | IPC9<17:16> | Yes |
| UART1 Receive Done | _UART1_RX_VECTOR | 39 | OFF039<17:1> | IFS1<7> | IEC1<7> | IPC9<28:26> | IPC9<25:24> | No |
| UART1 Transfer Done | _UART1_TX_VECTOR | 40 | OFF040<17:1> | IFS1<8> | IEC1<8> | IPC10<4:2> | IPC10<1:0> | No |
| Reserved | — | 41 | — | — | — | — | — | — |
| Reserved | — | 42 | — | — | — | — | — | — |
| Reserved | — | 43 | — | — | — | — | — | — |
| PORTA Input Change Interrupt | _CHANGE_NOTICE_A_VECTOR | 44 | OFF044<17:1> | IFS1<12> | IEC1<12> | IPC11<4:2> | IPC11<1:0> | Yes |
| PORTB Input Change Interrupt | _CHANGE_NOTICE_B_VECTOR | 45 | OFF045<17:1> | IFS1<13> | IEC1<13> | IPC11<12:10> | IPC11<9:8> | Yes |
| PORTC Input Change Interrupt | _CHANGE_NOTICE_C_VECTOR | 46 | OFF046<17:1> | IFS1<14> | IEC1<14> | IPC11<20:18> | IPC11<17:16> | Yes |
| PORTD Input Change Interrupt | _CHANGE_NOTICE_D_VECTOR | 47 | OFF047<17:1> | IFS1<15> | IEC1<15> | IPC11<28:26> | IPC11<25:24> | Yes |
| PORTE Input Change Interrupt | _CHANGE_NOTICE_E_VECTOR | 48 | OFF048<17:1> | IFS1<16> | IEC1<16> | IPC12<4:2> | IPC12<1:0> | Yes |
| PORTF Input Change Interrupt | _CHANGE_NOTICE_F_VECTOR | 49 | OFF049<17:1> | IFS1<17> | IEC1<17> | IPC12<12:10> | IPC12<9:8> | Yes |
| PORTG Input Change Interrupt | _CHANGE_NOTICE_G_VECTOR | 50 | OFF050<17:1> | IFS1<18> | IEC1<18> | IPC12<20:18> | IPC12<17:16> | Yes |
| Parallel Master Port | _PMP_VECTOR | 51 | OFF051<17:1> | IFS1<19> | IEC1<19> | IPC12<28:26> | IPC12<25:24> | Yes |
| Parallel Master Port Error | _PMP_ERROR_VECTOR | 52 | OFF052<17:1> | IFS1<20> | IEC1<20> | IPC13<4:2> | IPC13<1:0> | Yes |

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MK General Purpose (GP) Family Features”** for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---------------------------------|-------------------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| SPI2 Fault | _SPI2_FAULT_VECTOR | 53 | OFF053<17:1> | IFS1<21> | IEC1<21> | IPC13<12:10> | IPC13<9:8> | Yes |
| SPI2 Receive Done | _SPI2_RX_VECTOR | 54 | OFF054<17:1> | IFS1<22> | IEC1<22> | IPC13<20:18> | IPC13<17:16> | Yes |
| SPI2 Transfer Done | _SPI2_TX_VECTOR | 55 | OFF055<17:1> | IFS1<23> | IEC1<23> | IPC13<28:26> | IPC13<25:24> | Yes |
| UART2 Fault | _UART2_FAULT_VECTOR | 56 | OFF056<17:1> | IFS1<24> | IEC1<24> | IPC14<4:2> | IPC14<1:0> | Yes |
| UART2 Receive Done | _UART2_RX_VECTOR | 57 | OFF057<17:1> | IFS1<25> | IEC1<25> | IPC14<12:10> | IPC14<9:8> | Yes |
| UART2 Transfer Done | _UART2_TX_VECTOR | 58 | OFF058<17:1> | IFS1<26> | IEC1<26> | IPC14<20:18> | IPC14<17:16> | Yes |
| Reserved | — | 59 | — | — | — | — | — | — |
| Reserved | — | 60 | — | — | — | — | — | — |
| Reserved | — | 61 | — | — | — | — | — | — |
| UART3 Fault | _UART3_FAULT_VECTOR | 62 | OFF062<17:1> | IFS1<30> | IEC1<30> | IPC15<20:18> | IPC15<17:16> | Yes |
| UART3 Receive Done | _UART3_RX_VECTOR | 63 | OFF063<17:1> | IFS1<31> | IEC1<31> | IPC15<28:26> | IPC15<25:24> | Yes |
| UART3 Transfer Done | _UART3_TX_VECTOR | 64 | OFF064<17:1> | IFS2<0> | IEC2<0> | IPC16<4:2> | IPC16<1:0> | Yes |
| UART4 Fault | _UART4_FAULT_VECTOR | 65 | OFF065<17:1> | IFS2<1> | IEC2<1> | IPC16<12:10> | IPC16<9:8> | Yes |
| UART4 Receive Done | _UART4_RX_VECTOR | 66 | OFF066<17:1> | IFS2<2> | IEC2<2> | IPC16<20:18> | IPC16<17:16> | Yes |
| UART4 Transfer Done | _UART4_TX_VECTOR | 67 | OFF067<17:1> | IFS2<3> | IEC2<3> | IPC16<28:26> | IPC16<25:24> | Yes |
| UART5 Fault | _UART5_FAULT_VECTOR | 68 | OFF068<17:1> | IFS2<4> | IEC2<4> | IPC17<4:2> | IPC17<1:0> | Yes |
| UART5 Receive Done | _UART5_RX_VECTOR | 69 | OFF069<17:1> | IFS2<5> | IEC2<5> | IPC17<12:10> | IPC17<9:8> | Yes |
| UART5 Transfer Done | _UART5_TX_VECTOR | 70 | OFF070<17:1> | IFS2<6> | IEC2<6> | IPC17<20:18> | IPC17<17:16> | Yes |
| CTMU Interrupt | _CTMU_VECTOR | 71 | OFF071<17:1> | IFS2<7> | IEC2<7> | IPC17<28:26> | IPC17<25:24> | Yes |
| DMA Channel 0 | _DMA0_VECTOR | 72 | OFF072<17:1> | IFS2<8> | IEC2<8> | IPC18<4:2> | IPC18<1:0> | Yes |
| DMA Channel 1 | _DMA1_VECTOR | 73 | OFF073<17:1> | IFS2<9> | IEC2<9> | IPC18<12:10> | IPC18<9:8> | Yes |
| DMA Channel 2 | _DMA2_VECTOR | 74 | OFF074<17:1> | IFS2<10> | IEC2<10> | IPC18<20:18> | IPC18<17:16> | Yes |
| DMA Channel 3 | _DMA3_VECTOR | 75 | OFF075<17:1> | IFS2<11> | IEC2<11> | IPC18<28:26> | IPC18<25:24> | Yes |
| Timer6 | _TIMER_6_VECTOR | 76 | OFF076<17:1> | IFS2<12> | IEC2<12> | IPC19<4:2> | IPC19<1:0> | Yes |
| Input Capture 6 Error | _INPUT_CAPTURE_6_ERROR_VECTOR | 77 | OFF077<17:1> | IFS2<13> | IEC2<13> | IPC19<12:10> | IPC19<9:8> | Yes |
| Input Capture 6 | _INPUT_CAPTURE_6_VECTOR | 78 | OFF078<17:1> | IFS2<14> | IEC2<14> | IPC19<20:18> | IPC19<17:16> | Yes |
| Output Compare 6 | _OUTPUT_COMPARE_6_VECTOR | 79 | OFF079<17:1> | IFS2<15> | IEC2<15> | IPC19<28:26> | IPC19<25:24> | Yes |
| Timer7 | _TIMER_7_VECTOR | 80 | OFF080<17:1> | IFS2<16> | IEC2<16> | IPC20<4:2> | IPC20<1:0> | Yes |
| Input Capture 7 Error | _INPUT_CAPTURE_7_ERROR_VECTOR | 81 | OFF081<17:1> | IFS2<17> | IEC2<17> | IPC20<12:10> | IPC20<9:8> | Yes |
| Input Capture 7 | _INPUT_CAPTURE_7_VECTOR | 82 | OFF082<17:1> | IFS2<18> | IEC2<18> | IPC20<20:18> | IPC20<17:16> | Yes |
| Output Compare 7 | _OUTPUT_COMPARE_7_VECTOR | 83 | OFF083<17:1> | IFS2<19> | IEC2<19> | IPC20<28:26> | IPC20<25:24> | Yes |

Note 1: Not all interrupt sources are available on all devices. See TABLE 1: “PIC32MK General Purpose (GP) Family Features” for the list of available peripherals.

2: This interrupt source is not available on 64-pin devices.

3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---------------------------------|-------------------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| Timer8 | _TIMER_8_VECTOR | 84 | OFF084<17:1> | IFS2<20> | IEC2<20> | IPC21<4:2> | IPC21<1:0> | Yes |
| Input Capture 8 Error | _INPUT_CAPTURE_8_ERROR_VECTOR | 85 | OFF085<17:1> | IFS2<21> | IEC2<21> | IPC21<12:10> | IPC21<9:8> | Yes |
| Input Capture 8 | _INPUT_CAPTURE_8_VECTOR | 86 | OFF086<17:1> | IFS2<22> | IEC2<22> | IPC21<20:18> | IPC21<17:16> | Yes |
| Output Compare 8 | _OUTPUT_COMPARE_8_VECTOR | 87 | OFF087<17:1> | IFS2<23> | IEC2<23> | IPC21<28:26> | IPC21<25:24> | Yes |
| Timer9 | _TIMER_9_VECTOR | 88 | OFF088<17:1> | IFS2<24> | IEC2<24> | IPC22<4:2> | IPC22<1:0> | Yes |
| Input Capture 9 Error | _INPUT_CAPTURE_9_ERROR_VECTOR | 89 | OFF089<17:1> | IFS2<25> | IEC2<25> | IPC22<12:10> | IPC22<9:8> | Yes |
| Input Capture 9 | _INPUT_CAPTURE_9_VECTOR | 90 | OFF090<17:1> | IFS2<26> | IEC2<26> | IPC22<20:18> | IPC22<17:16> | Yes |
| Output Compare 9 | _OUTPUT_COMPARE_9_VECTOR | 91 | OFF091<17:1> | IFS2<27> | IEC2<27> | IPC22<28:26> | IPC22<25:24> | Yes |
| ADC Global Interrupt | _ADC_VECTOR | 92 | OFF092<17:1> | IFS2<28> | IEC2<28> | IPC23<4:2> | IPC23<1:0> | Yes |
| Reserved | — | 93 | — | — | — | — | — | — |
| ADC Digital Comparator 1 | _ADC_DC1_VECTOR | 94 | OFF094<17:1> | IFS2<30> | IEC2<30> | IPC23<20:18> | IPC23<17:16> | Yes |
| ADC Digital Comparator 2 | _ADC_DC2_VECTOR | 95 | OFF095<17:1> | IFS2<31> | IEC2<31> | IPC23<28:26> | IPC23<25:24> | Yes |
| ADC Digital Filter 1 | _ADC_DF1_VECTOR | 96 | OFF096<17:1> | IFS3<0> | IEC3<0> | IPC24<4:2> | IPC24<1:0> | Yes |
| ADC Digital Filter 2 | _ADC_DF2_VECTOR | 97 | OFF097<17:1> | IFS3<1> | IEC3<1> | IPC24<12:10> | IPC24<9:8> | Yes |
| ADC Digital Filter 3 | _ADC_DF3_VECTOR | 98 | OFF098<17:1> | IFS3<2> | IEC3<2> | IPC24<20:18> | IPC24<17:16> | Yes |
| ADC Digital Filter 4 | _ADC_DF4_VECTOR | 99 | OFF099<17:1> | IFS3<3> | IEC3<3> | IPC24<28:26> | IPC24<25:24> | Yes |
| ADC Fault | _ADC_FAULT_VECTOR | 100 | OFF100<17:1> | IFS3<4> | IEC3<4> | IPC25<4:2> | IPC25<1:0> | Yes |
| ADC End of Scan | _ADC_EOS_VECTOR | 101 | OFF101<17:1> | IFS3<5> | IEC3<5> | IPC25<12:10> | IPC25<9:8> | Yes |
| ADC Ready | _ADC_ARDY_VECTOR | 102 | OFF102<17:1> | IFS3<6> | IEC3<6> | IPC25<20:18> | IPC25<17:16> | Yes |
| ADC Update Ready After Suspend | _ADC_URDY_VECTOR | 103 | OFF103<17:1> | IFS3<7> | IEC3<7> | IPC25<28:26> | IPC25<25:24> | Yes |
| ADC First Class Channels DMA | _ADC_DMA_VECTOR | 104 | OFF104<17:1> | IFS3<8> | IEC3<8> | IPC26<4:2> | IPC26<1:0> | No |
| ADC Early Group Interrupt | _ADC_EARLY_VECTOR | 105 | OFF105<17:1> | IFS3<9> | IEC3<9> | IPC26<12:10> | IPC26<9:8> | Yes |
| ADC Data 0 | _ADC_DATA0_VECTOR | 106 | OFF106<17:1> | IFS3<10> | IEC3<10> | IPC26<20:18> | IPC26<17:16> | Yes |
| ADC Data 1 | _ADC_DATA1_VECTOR | 107 | OFF107<17:1> | IFS3<11> | IEC3<11> | IPC26<28:26> | IPC26<25:24> | Yes |
| ADC Data 2 | _ADC_DATA2_VECTOR | 108 | OFF108<17:1> | IFS3<12> | IEC3<12> | IPC26<4:2> | IPC27<1:0> | Yes |
| ADC Data 3 | _ADC_DATA3_VECTOR | 109 | OFF109<17:1> | IFS3<13> | IEC3<13> | IPC27<12:10> | IPC27<9:8> | Yes |
| ADC Data 4 | _ADC_DATA4_VECTOR | 110 | OFF110<17:1> | IFS3<14> | IEC3<14> | IPC27<20:18> | IPC27<17:16> | Yes |
| ADC Data 5 | _ADC_DATA5_VECTOR | 111 | OFF111<17:1> | IFS3<15> | IEC3<15> | IPC27<28:26> | IPC27<25:24> | Yes |
| ADC Data 6 | _ADC_DATA6_VECTOR | 112 | OFF112<17:1> | IFS3<16> | IEC3<16> | IPC28<4:2> | IPC28<1:0> | Yes |
| ADC Data 7 | _ADC_DATA7_VECTOR | 113 | OFF113<17:1> | IFS3<17> | IEC3<17> | IPC28<12:10> | IPC28<9:8> | Yes |
| ADC Data 8 | _ADC_DATA8_VECTOR | 114 | OFF114<17:1> | IFS3<18> | IEC3<18> | IPC28<20:18> | IPC28<17:16> | Yes |

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MK General Purpose (GP) Family Features”** for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---------------------------------|--------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| ADC Data 9 | _ADC_DATA9_VECTOR | 115 | OFF115<17:1> | IFS3<19> | IEC3<19> | IPC28<28:26> | IPC28<25:24> | Yes |
| ADC Data 10 | _ADC_DATA10_VECTOR | 116 | OFF116<17:1> | IFS3<20> | IEC3<20> | IPC29<4:2> | IPC29<1:0> | Yes |
| ADC Data 11 | _ADC_DATA11_VECTOR | 117 | OFF117<17:1> | IFS3<21> | IEC3<21> | IPC29<12:10> | IPC29<9:8> | Yes |
| ADC Data 12 | _ADC_DATA12_VECTOR | 118 | OFF118<17:1> | IFS3<22> | IEC3<22> | IPC29<20:18> | IPC29<17:16> | Yes |
| ADC Data 13 | _ADC_DATA13_VECTOR | 119 | OFF119<17:1> | IFS3<23> | IEC3<23> | IPC29<28:26> | IPC29<25:24> | Yes |
| ADC Data 14 | _ADC_DATA14_VECTOR | 120 | OFF120<17:1> | IFS3<24> | IEC3<24> | IPC30<4:2> | IPC30<1:0> | Yes |
| ADC Data 15 | _ADC_DATA15_VECTOR | 121 | OFF121<17:1> | IFS3<25> | IEC3<25> | IPC30<12:10> | IPC30<9:8> | Yes |
| ADC Data 16 | _ADC_DATA16_VECTOR | 122 | OFF122<17:1> | IFS3<26> | IEC3<26> | IPC30<20:18> | IPC30<17:16> | Yes |
| ADC Data 17 | _ADC_DATA17_VECTOR | 123 | OFF123<17:1> | IFS3<27> | IEC3<27> | IPC30<28:26> | IPC30<25:24> | Yes |
| ADC Data 18 | _ADC_DATA18_VECTOR | 124 | OFF124<17:1> | IFS3<28> | IEC3<28> | IPC31<4:2> | IPC31<1:0> | Yes |
| ADC Data 19 | _ADC_DATA19_VECTOR | 125 | OFF125<17:1> | IFS3<29> | IEC3<29> | IPC31<12:10> | IPC31<9:8> | Yes |
| ADC Data 20 | _ADC_DATA20_VECTOR | 126 | OFF126<17:1> | IFS3<30> | IEC3<30> | IPC31<20:18> | IPC31<17:16> | Yes |
| ADC Data 21 | _ADC_DATA21_VECTOR | 127 | OFF127<17:1> | IFS3<31> | IEC3<31> | IPC31<28:26> | IPC31<25:24> | Yes |
| ADC Data 22 | _ADC_DATA22_VECTOR | 128 | OFF128<17:1> | IFS4<0> | IEC4<0> | IPC32<4:2> | IPC32<1:0> | Yes |
| ADC Data 23 | _ADC_DATA23_VECTOR | 129 | OFF129<17:1> | IFS4<1> | IEC4<1> | IPC32<12:10> | IPC32<9:8> | Yes |
| ADC Data 24 | _ADC_DATA24_VECTOR | 130 | OFF130<17:1> | IFS4<2> | IEC4<2> | IPC32<20:18> | IPC32<17:16> | Yes |
| ADC Data 25 | _ADC_DATA25_VECTOR | 131 | OFF131<17:1> | IFS4<3> | IEC4<3> | IPC32<28:26> | IPC32<25:24> | Yes |
| ADC Data 26 | _ADC_DATA26_VECTOR | 132 | OFF132<17:1> | IFS4<4> | IEC4<4> | IPC33<4:2> | IPC33<1:0> | Yes |
| ADC Data 27 | _ADC_DATA27_VECTOR | 133 | OFF133<17:1> | IFS4<5> | IEC4<5> | IPC33<12:10> | IPC33<9:8> | Yes |
| Reserved | — | 134 | — | — | — | — | — | — |
| Reserved | — | 135 | — | — | — | — | — | — |
| Reserved | — | 136 | — | — | — | — | — | — |
| Reserved | — | 137 | — | — | — | — | — | — |
| Reserved | — | 138 | — | — | — | — | — | — |
| ADC Data 33 | _ADC_DATA33_VECTOR | 139 | OFF139<17:1> | IFS4<11> | IEC4<11> | IPC34<28:26> | IPC34<25:24> | Yes |
| ADC Data 34 | _ADC_DATA34_VECTOR | 140 | OFF140<17:1> | IFS4<12> | IEC4<12> | IPC35<4:2> | IPC35<1:0> | Yes |
| ADC Data 35 | _ADC_DATA35_VECTOR | 141 | OFF141<17:1> | IFS4<13> | IEC4<13> | IPC35<12:10> | IPC35<9:8> | Yes |
| ADC Data 36 | _ADC_DATA36_VECTOR | 142 | OFF142<17:1> | IFS4<14> | IEC4<14> | IPC35<20:18> | IPC35<17:16> | Yes |
| ADC Data 37 | _ADC_DATA37_VECTOR | 143 | OFF143<17:1> | IFS4<15> | IEC4<15> | IPC35<28:26> | IPC35<25:24> | Yes |
| ADC Data 38 | _ADC_DATA38_VECTOR | 144 | OFF144<17:1> | IFS4<16> | IEC4<16> | IPC36<4:2> | IPC36<1:0> | Yes |
| ADC Data 39 | _ADC_DATA39_VECTOR | 145 | OFF145<17:1> | IFS4<17> | IEC4<17> | IPC36<12:10> | IPC36<9:8> | Yes |

Note 1: Not all interrupt sources are available on all devices. See TABLE 1: “PIC32MK General Purpose (GP) Family Features” for the list of available peripherals.

2: This interrupt source is not available on 64-pin devices.

3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---|----------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| ADC Data 40 | _ADC_DATA40_VECTOR | 146 | OFF146<17:1> | IFS4<18> | IEC4<18> | IPC36<20:18> | IPC36<17:16> | Yes |
| ADC Data 41 | _ADC_DATA41_VECTOR | 147 | OFF147<17:1> | IFS4<19> | IEC4<19> | IPC36<28:26> | IPC36<25:24> | Yes |
| Reserved | — | 148 | — | — | — | — | — | — |
| Reserved | — | 149 | — | — | — | — | — | — |
| Reserved | — | 150 | — | — | — | — | — | — |
| ADC Data 45 | _ADC_DATA45_VECTOR | 151 | OFF151<17:1> | IFS4<23> | IEC4<23> | IPC37<28:26> | IPC37<25:24> | Yes |
| ADC Data 46 | _ADC_DATA46_VECTOR | 152 | OFF152<17:1> | IFS4<24> | IEC4<24> | IPC38<4:2> | IPC38<1:0> | Yes |
| ADC Data 47 | _ADC_DATA47_VECTOR | 153 | OFF153<17:1> | IFS4<25> | IEC4<25> | IPC38<12:10> | IPC38<9:8> | Yes |
| ADC Data 48 | _ADC_DATA48_VECTOR | 154 | OFF154<17:1> | IFS4<26> | IEC4<26> | IPC38<20:18> | IPC38<17:16> | Yes |
| ADC Data 49 | _ADC_DATA49_VECTOR | 155 | OFF155<17:1> | IFS4<27> | IEC4<27> | IPC38<28:26> | IPC38<25:24> | Yes |
| ADC Data 50 | _ADC_DATA50_VECTOR | 156 | OFF156<17:1> | IFS4<28> | IEC4<28> | IPC39<4:2> | IPC39<1:0> | Yes |
| ADC Data 51 | _ADC_DATA51_VECTOR | 157 | OFF157<17:1> | IFS4<29> | IEC4<29> | IPC39<12:10> | IPC39<9:8> | Yes |
| ADC Data 52 | _ADC_DATA52_VECTOR | 158 | OFF158<17:1> | IFS4<30> | IEC4<30> | IPC39<20:18> | IPC39<17:16> | Yes |
| ADC Data 53 | _ADC_DATA53_VECTOR | 159 | OFF159<17:1> | IFS4<31> | IEC4<31> | IPC39<28:26> | IPC39<25:24> | Yes |
| Comparator 3 Interrupt | _COMPARATOR_3_VECTOR | 160 | OFF160<17:1> | IFS5<0> | IEC5<0> | IPC40<4:2> | IPC40<1:0> | Yes |
| Comparator 4 Interrupt | _COMPARATOR_4_VECTOR | 161 | OFF161<17:1> | IFS5<1> | IEC5<1> | IPC40<12:10> | IPC40<9:8> | Yes |
| Comparator 5 Interrupt | _COMPARATOR_5_VECTOR | 162 | OFF162<17:1> | IFS5<2> | IEC5<2> | IPC40<20:18> | IPC40<17:16> | Yes |
| Reserved | — | 163 | — | — | — | — | — | — |
| UART6 Fault | _UART6_FAULT_VECTOR | 164 | OFF164<17:1> | IFS5<4> | IEC5<4> | IPC41<4:2> | IPC41<1:0> | Yes |
| UART6 Receive Done | _UART6_RX_VECTOR | 165 | OFF165<17:1> | IFS5<5> | IEC5<5> | IPC41<12:10> | IPC41<9:8> | Yes |
| UART6 Transfer Done | _UART6_TX_VECTOR | 166 | OFF166<17:1> | IFS5<6> | IEC5<6> | IPC41<20:18> | IPC41<17:16> | Yes |
| CAN1 Global Interrupt | _CAN1_VECTOR | 167 | OFF167<17:1> | IFS5<7> | IEC5<7> | IPC41<28:26> | IPC41<25:24> | Yes |
| CAN2 Global Interrupt | _CAN2_VECTOR | 168 | OFF168<17:1> | IFS5<8> | IEC5<8> | IPC42<4:2> | IPC42<1:0> | Yes |
| QE11 Interrupt | _QE11_VECTOR | 169 | OFF169<17:1> | IFS5<9> | IEC5<9> | IPC42<12:10> | IPC42<9:8> | Yes |
| QE12 Interrupt | _QE12_VECTOR | 170 | OFF170<17:1> | IFS5<10> | IEC5<10> | IPC42<20:18> | IPC42<17:16> | Yes |
| PWM Primary Event | _PWM_PRI_VECTOR | 171 | OFF171<17:1> | IFS5<11> | IEC5<11> | IPC42<28:26> | IPC42<25:24> | Yes |
| PWM Sec Event | _PWM_SEC_VECTOR | 172 | OFF172<17:1> | IFS5<12> | IEC5<12> | IPC43<4:2> | IPC43<1:0> | Yes |
| PWM1 Combined Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM1_VECTOR | 173 | OFF173<17:1> | IFS5<13> | IEC5<13> | IPC43<12:10> | IPC43<9:8> | Yes |
| PWM2 Combined Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM2_VECTOR | 174 | OFF174<17:1> | IFS5<14> | IEC5<14> | IPC43<20:18> | IPC43<17:16> | Yes |

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: "PIC32MK General Purpose (GP) Family Features"** for the list of available peripherals.

2: This interrupt source is not available on 64-pin devices.

3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---|--------------------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| PWM3 Combined Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM3_VECTOR | 175 | OFF175<17:1> | IFS5<15> | IEC5<15> | IPC43<28:26> | IPC43<25:24> | Yes |
| PWM4 Combined Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM4_VECTOR | 176 | OFF176<17:1> | IFS5<16> | IEC5<16> | IPC44<4:2> | IPC44<1:0> | Yes |
| PWM5 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM5_VECTOR | 177 | OFF177<17:1> | IFS5<17> | IEC5<17> | IPC44<12:10> | IPC44<9:8> | Yes |
| PWM6 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM6_VECTOR | 178 | OFF178<17:1> | IFS5<18> | IEC5<18> | IPC44<20:18> | IPC44<17:16> | Yes |
| Reserved | — | 179 | — | — | — | — | — | — |
| Reserved | — | 180 | — | — | — | — | — | — |
| Reserved | — | 181 | — | — | — | — | — | — |
| DMA Channel 4 | _DMA4_VECTOR | 182 | OFF182<17:1> | IFS5<22> | IEC5<22> | IPC45<20:18> | IPC45<17:16> | Yes |
| DMA Channel 5 | _DMA5_VECTOR | 183 | OFF183<17:1> | IFS5<23> | IEC5<23> | IPC45<28:26> | IPC45<25:24> | Yes |
| DMA Channel 6 | _DMA6_VECTOR | 184 | OFF184<17:1> | IFS5<24> | IEC5<24> | IPC46<4:2> | IPC46<1:0> | Yes |
| DMA Channel 7 | _DMA7_VECTOR | 185 | OFF185<17:1> | IFS5<25> | IEC5<25> | IPC46<12:10> | IPC46<9:8> | Yes |
| Data EEPROM Global Interrupt | _DATA_EE_VECTOR | 186 | OFF186<17:1> | IFS5<26> | IEC5<26> | IPC46<20:18> | IPC46<17:16> | Yes |
| CAN3 Global Interrupt | _CAN3_VECTOR | 187 | OFF187<17:1> | IFS5<27> | IEC5<27> | IPC46<28:26> | IPC46<25:24> | Yes |
| CAN4 Global Interrupt | _CAN4_VECTOR | 188 | OFF188<17:1> | IFS5<28> | IEC5<28> | IPC47<4:2> | IPC47<1:0> | Yes |
| QE13 Interrupt | _QE12_VECTOR | 189 | OFF189<17:1> | IFS5<29> | IEC5<29> | IPC47<12:10> | IPC47<9:8> | Yes |
| QE14 Interrupt | _QE13_VECTOR | 190 | OFF190<17:1> | IFS5<30> | IEC5<30> | IPC47<20:18> | IPC47<17:16> | Yes |
| QE15 Interrupt | _QE15_VECTOR | 191 | OFF191<17:1> | IFS5<31> | IEC5<31> | IPC47<28:26> | IPC47<25:24> | Yes |
| QE16 Interrupt | _QE16_VECTOR | 192 | OFF192<17:1> | IFS6<0> | IEC6<0> | IPC48<4:2> | IPC48<1:0> | Yes |
| Reserved | — | 193 | — | — | — | — | — | — |
| Reserved | — | 194 | — | — | — | — | — | — |
| Reserved | — | 195 | — | — | — | — | — | — |
| Reserved | — | 196 | — | — | — | — | — | — |
| Input Capture 10 Error | _INPUT_CAPTURE_10_ERROR_VECTOR | 197 | OFF197<17:1> | IFS6<5> | IEC6<5> | IPC49<12:10> | IPC49<9:8> | Yes |
| Input Capture 10 | _INPUT_CAPTURE_10_VECTOR | 198 | OFF198<17:1> | IFS6<6> | IE6<6> | IPC49<20:18> | IPC49<17:16> | Yes |
| Output Compare 10 | _OUTPUT_COMPARE_10_VECTOR | 199 | OFF199<17:1> | IFS6<7> | IEC6<7> | IPC49<28:26> | IPC49<25:24> | Yes |
| Input Capture 11 Error | _INPUT_CAPTURE_11_ERROR_VECTOR | 200 | OFF200<17:1> | IFS6<8> | IEC6<8> | IPC50<4:2> | IPC50<1:0> | Yes |
| Input Capture 11 | _INPUT_CAPTURE_11_VECTOR | 201 | OFF201<17:1> | IFS6<9> | IEC6<9> | IPC50<12:10> | IPC50<9:8> | Yes |

Note 1: Not all interrupt sources are available on all devices. See TABLE 1: “PIC32MK General Purpose (GP) Family Features” for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---------------------------------|--------------------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| Output Compare 11 | _OUTPUT_COMPARE_11_VECTOR | 202 | OFF202<17:1> | IFS6<10> | IEC6<10> | IPC50<20:18> | IPC50<17:16> | Yes |
| Input Capture 12 Error | _INPUT_CAPTURE_12_ERROR_VECTOR | 203 | OFF203<17:1> | IFS6<11> | IEC6<11> | IPC50<28:26> | IPC50<25:24> | Yes |
| Input Capture 12 | _INPUT_CAPTURE_12_VECTOR | 204 | OFF204<17:1> | IFS6<12> | IEC6<12> | IPC51<4:2> | IPC51<1:0> | Yes |
| Output Compare 12 | _OUTPUT_COMPARE_12_VECTOR | 205 | OFF205<17:1> | IFS6<13> | IEC6<13> | IPC51<12:10> | IPC51<9:8> | Yes |
| Input Capture 13 Error | _INPUT_CAPTURE_13_ERROR_VECTOR | 206 | OFF206<17:1> | IFS6<14> | IEC6<14> | IPC51<20:18> | IPC51<17:16> | Yes |
| Input Capture 13 | _INPUT_CAPTURE_13_VECTOR | 207 | OFF207<17:1> | IFS6<15> | IEC6<15> | IPC51<28:26> | IPC51<25:24> | Yes |
| Output Compare 13 | _OUTPUT_COMPARE_13_VECTOR | 208 | OFF208<17:1> | IFS6<16> | IEC6<16> | IPC52<4:2> | IPC52<1:0> | Yes |
| Input Capture 14 Error | _INPUT_CAPTURE_14_ERROR_VECTOR | 209 | OFF209<17:1> | IFS6<17> | IEC6<17> | IPC52<12:10> | IPC52<9:8> | Yes |
| Input Capture 14 | _INPUT_CAPTURE_14_VECTOR | 210 | OFF210<17:1> | IFS6<18> | IEC6<18> | IPC52<20:18> | IPC52<17:16> | Yes |
| Output Compare 14 | _OUTPUT_COMPARE_14_VECTOR | 211 | OFF211<17:1> | IFS6<19> | IEC6<19> | IPC52<28:26> | IPC52<25:24> | Yes |
| Input Capture 15 Error | _INPUT_CAPTURE_15_ERROR_VECTOR | 212 | OFF212<17:1> | IFS6<20> | IEC6<20> | IPC53<4:2> | IPC53<1:0> | Yes |
| Input Capture 15 | _INPUT_CAPTURE_15_VECTOR | 213 | OFF213<17:1> | IFS6<21> | IEC6<21> | IPC53<12:10> | IPC53<9:8> | Yes |
| Output Compare 15 | _OUTPUT_COMPARE_15_VECTOR | 214 | OFF214<17:1> | IFS6<22> | IEC6<22> | IPC53<20:18> | IPC53<17:16> | Yes |
| Input Capture 16 Error | _INPUT_CAPTURE_16_ERROR_VECTOR | 215 | OFF215<17:1> | IFS6<23> | IEC6<23> | IPC53<28:26> | IPC53<25:24> | Yes |
| Input Capture 16 | _INPUT_CAPTURE_16_VECTOR | 216 | OFF216<17:1> | IFS6<24> | IEC6<24> | IPC54<4:2> | IPC54<1:0> | Yes |
| Output Compare 16 | _OUTPUT_COMPARE_16_VECTOR | 217 | OFF217<17:1> | IFS6<25> | IEC6<25> | IPC54<12:10> | IPC54<9:8> | Yes |
| SPI3 Fault | _SPI3_FAULT_VECTOR | 218 | OFF218<17:1> | IFS6<26> | IEC6<26> | IPC54<20:18> | IPC54<17:16> | Yes |
| SPI3 Receive Done | _SPI3_RX_VECTOR | 219 | OFF219<17:1> | IFS6<27> | IEC6<27> | IPC54<28:26> | IPC54<25:24> | Yes |
| SPI3 Transfer Done | _SPI3_TX_VECTOR | 220 | OFF220<17:1> | IFS6<28> | IEC6<28> | IPC55<4:2> | IPC55<1:0> | Yes |
| SPI4 Fault | _SPI4_FAULT_VECTOR | 221 | OFF221<17:1> | IFS6<29> | IEC6<29> | IPC55<12:10> | IPC55<9:8> | Yes |
| SPI4 Receive Done | _SPI4_RX_VECTOR | 222 | OFF222<17:1> | IFS6<30> | IEC6<30> | IPC55<20:18> | IPC55<17:16> | Yes |
| SPI4 Transfer Done | _SPI4_TX_VECTOR | 223 | OFF223<17:1> | IFS6<31> | IEC6<31> | IPC55<28:26> | IPC55<25:24> | Yes |
| SPI5 Fault | _SPI5_FAULT_VECTOR | 224 | OFF224<17:1> | IFS7<0> | IEC7<0> | IPC56<4:2> | IPC56<1:0> | Yes |
| SPI5 Receive Done | _SPI5_RX_VECTOR | 225 | OFF225<17:1> | IFS7<1> | IEC7<1> | IPC56<12:10> | IPC56<9:8> | Yes |
| SPI5 Transfer Done | _SPI5_TX_VECTOR | 226 | OFF226<17:1> | IFS7<2> | IEC7<2> | IPC56<20:18> | IPC56<17:16> | Yes |
| SPI6 Fault | _SPI6_FAULT_VECTOR | 227 | OFF227<17:1> | IFS7<3> | IEC7<3> | IPC56<28:26> | IPC56<25:24> | Yes |
| SPI6 Receive Done | _SPI6_RX_VECTOR | 228 | OFF228<17:1> | IFS7<4> | IEC7<4> | IPC57<4:2> | IPC57<1:0> | Yes |
| SPI6 Transfer Done | _SPI6_TX_VECTOR | 229 | OFF229<17:1> | IFS7<5> | IEC7<5> | IPC57<12:10> | IPC57<9:8> | Yes |
| System Bus Protection Violation | _SYSTEM_BUS_PROTECTION_VECTOR | 230 | OFF230<17:1> | IFS7<6> | IEC7<6> | IPC57<20:18> | IPC57<17:16> | Yes |
| Reserved | — | 231 | — | — | — | — | — | — |
| Reserved | — | 232 | — | — | — | — | — | — |

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MK General Purpose (GP) Family Features”** for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

| Interrupt Source ⁽¹⁾ | XC32 Vector Name | IRQ # | Vector # | Interrupt Bit Location | | | | Persistent Interrupt |
|---|------------------------------|-------|--------------|------------------------|----------|--------------|--------------|----------------------|
| | | | | Flag | Enable | Priority | Sub-priority | |
| Reserved | — | 233 | — | — | — | — | — | — |
| Reserved | — | 234 | — | — | — | — | — | — |
| Reserved | — | 235 | — | — | — | — | — | — |
| Reserved | — | 236 | — | — | — | — | — | — |
| Reserved | — | 237 | — | — | — | — | — | — |
| PWM7 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM7_VECTOR | 238 | OFF238<17:1> | IFS7<14> | IEC7<14> | IPC59<20:18> | IPC59<17:16> | Yes |
| PWM8 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM8_VECTOR | 239 | OFF239<17:1> | IFS7<15> | IEC7<15> | IPC59<28:26> | IPC59<25:24> | Yes |
| PWM9 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM9_VECTOR | 240 | OFF240<17:1> | IFS7<16> | IEC7<16> | IPC60<4:2> | IPC60<1:0> | Yes |
| PWM10 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM10_VECTOR | 241 | OFF241<17:1> | IFS7<17> | IEC7<17> | IPC60<12:10> | IPC60<9:8> | Yes |
| PWM11 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM11_VECTOR | 242 | OFF242<17:1> | IFS7<18> | IEC7<18> | IPC60<20:18> | IPC60<17:16> | Yes |
| PWM12 Interrupt (Period, Fault, Trigger, Current-Limit) | _PWM12_VECTOR | 243 | OFF243<17:1> | IFS7<19> | IEC7<19> | IPC60<28:26> | IPC60<25:24> | Yes |
| USB2 Combined Interrupt ⁽²⁾ | _USB_2_VECTOR | 244 | OFF244<17:1> | IFS7<20> | IEC7<20> | IPC61<4:2> | IPC61<1:0> | Yes |
| ADC Digital Comparator 3 | _ADC_DC3_VECTOR | 245 | OFF245<17:1> | IFS7<21> | IEC7<21> | IPC61<12:10> | IPC61<9:8> | Yes |
| ADC Digital Comparator 4 | _ADC_DC4_VECTOR | 246 | OFF246<17:1> | IFS7<22> | IEC7<22> | IPC61<20:18> | IPC61<17:16> | Yes |
| Reserved | — | 247 | — | — | — | — | — | — |
| Reserved | — | 248 | — | — | — | — | — | — |
| Reserved | — | 249 | — | — | — | — | — | — |
| Reserved | — | 250 | — | — | — | — | — | — |
| Reserved | — | 251 | — | — | — | — | — | — |
| Reserved | — | 252 | — | — | — | — | — | — |
| Reserved | — | 253 | — | — | — | — | — | — |
| Core Performance Counter Interrupt | _CORE_PERF_COUNT_VECTOR | 254 | OFF254<17:1> | IFS7<30> | IEC7<30> | IPC63<20:18> | IPC63<17:16> | — |
| Fast Debug Channel Interrupt | _CORE_FAST_DEBUG_CHAN_VECTOR | 255 | OFF255<17:1> | IFS7<31> | IEC7<31> | IPC63<28:26> | IPC63<25:24> | — |
| Lowest Natural Order Priority | | | | | | | | |

Note 1: Not all interrupt sources are available on all devices. See TABLE 1: “PIC32MK General Purpose (GP) Family Features” for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

8.3 Interrupt Control Registers

TABLE 8-4: INTERRUPT REGISTER MAP

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | | |
|-----------------------------|---------------------------------|-----------|---------------|----------|----------|-----------------------|-----------------------|------------|----------|-----------------------|-----------------------|-----------|----------|-----------------------|-------------|----------|------------|----------|----------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | |
| 0000 | INTCON | 31:16 | SWNMIKEY<7:0> | | | | | | | | | | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | MVEC | — | TPC<2:0> | | | | — | — | — | INT4EP | INT3EP | INT2EP | INT1EP | INT0EP | 0000 |
| 0010 | PRISS | 31:16 | PRI7SS<3:0> | | | | PRI6SS<3:0> | | | | PRI5SS<3:0> | | | | PRI4SS<3:0> | | | | 0000 | |
| | | 15:0 | PRI3SS<3:0> | | | | PRI2SS<3:0> | | | | PRI1SS<3:0> | | | | — | — | — | — | SS0 | 0000 |
| 0020 | INTSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | SRIPL<2:0> | | | | SIRQ<7:0> | | | | 0000 | | | | |
| 0030 | IPTMR | 31:16 | IPTMR<31:0> | | | | | | | | | | | | | | 0000 | | | |
| | | 15:0 | | | | | | | | | | | | | | | 0000 | | | |
| 0040 | IFS0 ⁽⁷⁾ | 31:16 | FCEIF | RTCCIF | — | — | OC5IF | IC5IF | IC5EIF | T5IF | INT4IF | OC4IF | IC4IF | IC4EIF | T4IF | INT3IF | OC3IF | IC3IF | 0000 | |
| | | 15:0 | IC3EIF | T3IF | INT2IF | OC2IF | IC2IF | IC2EIF | T2IF | INT1IF | OC1IF | IC1IF | IC1EIF | T1IF | INT0IF | CS1IF | CS0IF | CTIF | 0000 | |
| 0050 | IFS1 ⁽⁷⁾ | 31:16 | U3RXIF | U3EIF | — | — | — | U2TXIF | U2RXIF | U2EIF | SPI2TXIF | SPI2RXIF | SPI2EIF | PMPEIF | PMPIF | CNGIF | CNFIF | CNEIF | 0000 | |
| | | 15:0 | CNDIF | CNCIF | CNBIF | CNAIF | — | — | — | U1TXIF | U1RXIF | U1EIF | SPI1TXIF | SPI1RXIF | SPI1EIF | USB1IF | CMP2IF | CMP1IF | 0000 | |
| 0060 | IFS2 ⁽⁷⁾ | 31:16 | AD1DC2IF | AD1DC1IF | — | AD1IF | OC9IF | IC9IF | IC9EIF | T9IF | OC8IF | IC8IF | IC8EIF | T8IF | OC7IF | IC7IF | IC7EIF | T7IF | 0000 | |
| | | 15:0 | OC6IF | IC6IF | IC6EIF | T6IF | DMA3IF | DMA2IF | DMA1IF | DMA0IF | CTMUJIF | U5TXIF | U5RXIF | U5EIF | U4TXIF | U4RXIF | U4EIF | U3TXIF | 0000 | |
| 0070 | IFS3 ⁽⁷⁾ | 31:16 | AD1D21IF | AD1D20IF | AD1D19IF | AD1D18IF | AD1D17IF | AD1D16IF | AD1D15IF | AD1D14IF | AD1D13IF | AD1D12IF | AD1D11IF | AD1D10IF | AD1D9IF | AD1D8IF | AD1D7IF | AD1D6IF | 0000 | |
| | | 15:0 | AD1D5IF | AD1D4IF | AD1D3IF | AD1D2IF | AD1D1IF | AD1D0IF | AD1G1IF | AD1FCBTIF | AD1RSIF | AD1ARIF | AD1EOSIF | AD1F1IF | AD1DF4IF | AD1DF3IF | AD1DF2IF | AD1DF1IF | 0000 | |
| 0080 | IFS4 ⁽⁷⁾ | 31:16 | AD1D53IF | AD1D52IF | AD1D51IF | AD1D50IF | AD1D49IF | AD1D48IF | AD1D47IF | AD1D46IF | AD1D45IF | — | — | — | AD1D41IF | AD1D40IF | AD1D39IF | AD1D38IF | 0000 | |
| | | 15:0 | AD1D37IF | AD1D36IF | AD1D35IF | AD1D34IF | AD1D33IF | — | — | — | — | — | — | AD1D27IF | AD1D26IF | AD1D25IF | AD1D24IF | AD1D23IF | AD1D22IF | 0000 |
| 0090 | IFS5 ⁽⁷⁾ | 31:16 | QE15IF | QE14IF | QE13IF | CAN4IF ⁽³⁾ | CAN3IF ⁽³⁾ | DATAEEIF | DMA7IF | DMA6IF | DMA5IF | DMA4IF | — | — | — | PWM6IF | PWM5IF | PWM4IF | 0000 | |
| | | 15:0 | PWM3IF | PWM2IF | PWM1IF | PWM SEVTIF | PWM PEVTIF | QE12IF | QE11IF | CAN2IF ⁽³⁾ | CAN1IF ⁽³⁾ | U6TXIF | U6RXIF | U6EIF | — | CMP5IF | CMP4IF | CMP3IF | 0000 | |
| 00A0 | IFS6 ⁽⁷⁾ | 31:16 | SPI4TXIF | SPI4RXIF | SPI4EIF | SPI3TXIF | SPI3RXIF | SPI3EIF | OC16IF | IC16IF | IC16EIF | OC15IF | IC15IF | IC15EIF | OC14IF | C14IF | IC14EIF | OC13IF | 0000 | |
| | | 15:0 | IC13IF | IC13EIF | OC12IF | IC12IF | IC12EIF | OC11IF | IC11IF | IC11EIF | OC10IF | IC10IF | IC10EIF | — | — | — | — | QE16IF | 0000 | |
| 00B0 | IFS7 ⁽⁷⁾ | 31:16 | — | CPCIF | — | — | — | — | — | — | — | AD1DC4IF | AD1DC3IF | USB2IF ⁽²⁾ | PWM12IF | PWM11IF | PWM10IF | PWM9IF | 0000 | |
| | | 15:0 | PWM8IF | PWM7IF | — | — | — | — | — | — | — | — | SBIF | SPI6TXIF | SPI6RXIF | SPI6EIF | SPI5TXIF | SPI5RXIF | SPI5EIF | 0000 |
| 00C0 | IEC0 | 31:16 | FCEIE | RTCCIE | — | — | OC5IE | IC5IE | IC5EIE | T5IE | INT4IE | OC4IE | IC4IE | IC4EIE | T4IE | INT3IE | OC3IE | IC3IE | 0000 | |
| | | 15:0 | IC3EIE | T3IE | INT2IE | OC2IE | IC2IE | IC2EIE | T2IE | INT1IE | OC1IE | IC1IE | IC1EIE | T1IE | INT0IE | CS1IE | CS0IE | CTIE | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - This bit is not available on 64-pin devices.
 - This bit is not available on devices without a CAN module.
 - This bit is not available on 100-pin devices.
 - Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------------------|-----------|----------|----------|----------|-----------------------|-----------------------|----------|-------------|-----------------------|-----------------------|----------|----------|-----------------------|-------------|----------|-------------|----------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 00D0 | IEC1 | 31:16 | U3RXIE | U3EIE | — | — | — | U2TXIE | U2RXIE | U2EIE | SPI2TXIE | SPI2RXIE | SPI2EIE | PMPEIE | PMPIE | CNGIE | CNFIE | CNEIE | 0000 |
| | | 15:0 | CNDIE | CNCIE | CNBIE | CNAIE | — | — | — | — | U1TXIE | U1RXIE | U1EIE | SPI1TXIE | SPI1RXIE | SPI1EIE | USB1IE | CMP2IE | CMP1IE |
| 00E0 | IEC2 | 31:16 | AD1DC2IE | AD1DC1IE | — | AD1IE | OC9IE | IC9IE | IC9EIE | T9IE | OC8IE | IC8IE | IC8EIE | T8IE | OC7IE | IC7IE | IC7EIE | T7IE | 0000 |
| | | 15:0 | OC6IE | IC6IE | IC6EIE | T6IE | DMA3IE | DMA2IE | DMA1IE | DMA0IE | CTMUIE | U5TXIE | U5RXIE | U5EIE | U4TXIE | U4RXIE | U4EIE | U3TXIE | 0000 |
| 00F0 | IEC3 | 31:16 | AD1D21IE | AD1D20IE | AD1D19IE | AD1D18IE | AD1D17IE | AD1D16IE | AD1D15IE | AD1D14IE | AD1D13IE | AD1D12IE | AD1D11IE | AD1D10IE | AD1D09IE | AD1D08IE | AD1D07IE | AD1D06IE | 0000 |
| | | 15:0 | AD1D05IE | AD1D04IE | AD1D03IE | AD1D02IE | AD1D01IE | AD1D00IE | AD1G1IE | AD1FCBTIE | AD1RSIE | AD1ARIE | AD1EOSIE | AD1F1IE | AD1DF4IE | AD1DF3IE | AD1DF2IE | AD1DF1IE | 0000 |
| 0100 | IEC4 | 31:16 | AD1D53IE | AD1D52IE | AD1D51IE | AD1D50IE | AD1D49IE | AD1D48IE | AD1D47IE | AD1D46IE | AD1D45IE | — | — | — | AD1D41IE | AD1D40IE | AD1D39IE | AD1D38IE | 0000 |
| | | 15:0 | AD1D37IE | AD1D36IE | AD1D35IE | AD1D34IE | AD1D33IE | — | — | — | — | — | AD1D27IE | AD1D26IE | AD1D25IE | AD1D24IE | AD1D23IE | AD1D22IE | 0000 |
| 0110 | IEC5 | 31:16 | QE15IE | QE14IE | QE13IE | CAN4IE ⁽³⁾ | CAN3IE ⁽³⁾ | DATAEEIE | DMA7IE | DMA6IE | DMA5IE | DMA4IE | — | — | — | PWM6IE | PWM5IE | PWM4IE | 0000 |
| | | 15:0 | PWM3IE | PWM2IE | PWM1IE | PWM SEVTIE | PWM PEVTIE | QE12IE | QE11IE | CAN2IE ⁽³⁾ | CAN1IE ⁽³⁾ | U6TXIE | U6RXIE | U6EIE | — | CMP5IE | CMP4IE | CMP3IE | 0000 |
| 0120 | IEC6 | 31:16 | SPI4TXIE | SPI4RXIE | SPI4EIE | SPI3TXIE | SPI3RXIE | SPI3EIE | OC16IE | IC16IE | IC16EIE | OC15IE | IC15IE | IC15EIE | OC14IE | C14IE | IC14EIE | OC13IE | 0000 |
| | | 15:0 | IC13IE | IC13EIE | OC12IE | IC12IE | IC12EIE | OC11IE | IC11IE | IC11EIE | OC10IE | IC10IE | IC10EIE | — | — | — | — | QE16IE | 0000 |
| 0130 | IEC7 | 31:16 | — | CPCIE | — | — | — | — | — | — | — | AD1DC4IE | AD1DC3IE | USB2IE ⁽²⁾ | PWM12IE | PWM11IE | PWM10IE | PWM9IE | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | SPI6RXIE | SPI6EIE | SPI5TXIE | SPI5RXIE | SPI5EIE | 0000 |
| 0140 | IPC0 | 31:16 | — | — | — | — | INT0IP<2:0> | — | INT0IS<1:0> | — | — | — | — | — | CS1IP<2:0> | — | CS1IS<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | CS0IP<2:0> | — | CS0IS<1:0> | — | — | — | — | — | CTIP<2:0> | — | CTIS<1:0> | — | 0000 |
| 0150 | IPC1 | 31:16 | — | — | — | — | OC11P<2:0> | — | OC11S<1:0> | — | — | — | — | — | IC11P<2:0> | — | IC11S<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | IC1EIP<2:0> | — | IC1EIS<1:0> | — | — | — | — | — | T1IP<2:0> | — | T1IS<1:0> | — | 0000 |
| 0160 | IPC2 | 31:16 | — | — | — | — | IC2IP<2:0> | — | IC2IS<1:0> | — | — | — | — | — | IC2EIP<2:0> | — | IC2EIS<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | T2IP<2:0> | — | T2IS<1:0> | — | — | — | — | — | INT1IP<2:0> | — | INT1IS<1:0> | — | 0000 |
| 0170 | IPC3 | 31:16 | — | — | — | — | IC3EIP<2:0> | — | IC3EIS<1:0> | — | — | — | — | — | T3IP<2:0> | — | T3IS<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | INT2IP<2:0> | — | INT2IS<1:0> | — | — | — | — | — | OC2IP<2:0> | — | OC2IS<1:0> | — | 0000 |
| 0180 | IPC4 | 31:16 | — | — | — | — | T4IP<2:0> | — | T4IS<1:0> | — | — | — | — | — | INT3IP<2:0> | — | INT3IS<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | OC3IP<2:0> | — | OC3IS<1:0> | — | — | — | — | — | IC3IP<2:0> | — | IC3IS<1:0> | — | 0000 |
| 0190 | IPC5 | 31:16 | — | — | — | — | INT4IP<2:0> | — | INT4IS<1:0> | — | — | — | — | — | OC4IP<2:0> | — | OC4IS<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | IC4IP<2:0> | — | IC4IS<1:0> | — | — | — | — | — | IC4EIP<2:0> | — | IC4EIS<1:0> | — | 0000 |
| 01A0 | IPC6 | 31:16 | — | — | — | — | OC5IP<2:0> | — | OC5IS<1:0> | — | — | — | — | — | IC5IP<2:0> | — | IC5IS<1:0> | — | 0000 |
| | | 15:0 | — | — | — | — | IC5EIP<2:0> | — | IC5EIS<1:0> | — | — | — | — | — | T5IP<2:0> | — | T5IS<1:0> | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | | |
|-----------------------------|---------------------------------|-----------|-------|-------|-------|---------------|-------|-------|---------------|------|------|------|------|-------------|---------------|------|-------------|---------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | |
| 01B0 | IPC7 | 31:16 | — | — | — | FCEIP<2:0> | | | FCEIS<1:0> | | | — | — | — | RTCCIP<2:0> | | | RTCCIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 01C0 | IPC8 | 31:16 | — | — | — | SPI1EIP<2:0> | | | SPI1EIS<1:0> | | | — | — | — | USB1IP<2:0> | | | USB1IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | CMP2IP<2:0> | | | CMP2IS<1:0> | | | — | — | — | CMP1IP<2:0> | | | CMP1IS<1:0> | | 0000 |
| 01D0 | IPC9 | 31:16 | — | — | — | U1RXIP<2:0> | | | U1RXIS<1:0> | | | — | — | — | U1EIP<2:0> | | | U1EIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | SPI1TXIP<2:0> | | | SPI1TXIS<1:0> | | | — | — | — | SPI1RXIP<2:0> | | | SPI1RXIS<1:0> | | 0000 |
| 01E0 | IPC10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | U1TXIP<2:0> | | | U1TXIS<1:0> | | 0000 | |
| 01F0 | IPC11 | 31:16 | — | — | — | CNDIP<2:0> | | | CNDIS<1:0> | | | — | — | — | CNCIP<2:0> | | | CNCIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | CNBIP<2:0> | | | CNBIS<1:0> | | | — | — | — | CNAIP<2:0> | | | CNAIS<1:0> | | 0000 |
| 0200 | IPC12 | 31:16 | — | — | — | PMPIP<2:0> | | | PMPIS<1:0> | | | — | — | — | CNGIP<2:0> | | | CNGIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | CNFIP<2:0> | | | CNFIS<1:0> | | | — | — | — | CNEIP<2:0> | | | CNEIS<1:0> | | 0000 |
| 0210 | IPC13 | 31:16 | — | — | — | SPI2TXIP<2:0> | | | SPI2TXIS<1:0> | | | — | — | — | SPI2RXIP<2:0> | | | SPI2RXIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | SPI2EIP<2:0> | | | SPI2EIS<1:0> | | | — | — | — | PMPEIP<2:0> | | | PMPEIS<1:0> | | 0000 |
| 0220 | IPC14 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | |
| | | 15:0 | — | — | — | U2RXIP<2:0> | | | U2RXIS<1:0> | | | — | — | — | U2EIP<2:0> | | | U2EIS<1:0> | | 0000 |
| 0230 | IPC15 | 31:16 | — | — | — | U3RXIP<2:0> | | | U3RXIS<1:0> | | | — | — | — | U3EIP<2:0> | | | U3EIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 0240 | IPC16 | 31:16 | — | — | — | U4TXIP<2:0> | | | U4TXIS<1:0> | | | — | — | — | U4RXIP<2:0> | | | U4RXIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | U4EIP<2:0> | | | U4EIS<1:0> | | | — | — | — | U3TXIP<2:0> | | | U3TXIS<1:0> | | 0000 |
| 0250 | IPC17 | 31:16 | — | — | — | CTMUIP<2:0> | | | CTMUIS<1:0> | | | — | — | — | U5TXIP<2:0> | | | U5TXIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | U5RXIP<2:0> | | | U5RXIS<1:0> | | | — | — | — | U5EIP<2:0> | | | U5EIS<1:0> | | 0000 |
| 0260 | IPC18 | 31:16 | — | — | — | DMA3IP<2:0> | | | DMA3IS<1:0> | | | — | — | — | DMA2IP<2:0> | | | DMA2IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | DMA1IP<2:0> | | | DMA1IS<1:0> | | | — | — | — | DMA0IP<2:0> | | | DMA0IS<1:0> | | 0000 |
| 0270 | IPC19 | 31:16 | — | — | — | OC6IP<2:0> | | | OC6IS<1:0> | | | — | — | — | IC6IP<2:0> | | | IC6IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | IC6EIP<2:0> | | | IC6EIS<1:0> | | | — | — | — | T6IP<2:0> | | | T6IS<1:0> | | 0000 |
| 0280 | IPC20 | 31:16 | — | — | — | OC7IP<2:0> | | | OC7IS<1:0> | | | — | — | — | IC7IP<2:0> | | | IC7IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | IC7EIP<2:0> | | | IC7EIS<1:0> | | | — | — | — | T7IP<2:0> | | | T7IS<1:0> | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets | | | |
|-----------------------------|---------------------------------|-----------|-------|-------|-------|---------------|-------|-------|------|---------------|------|------------|------|----------------|------|------------|------|----------------|------------|------|--|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | | | | |
| 0290 | IPC21 | 31:16 | — | — | — | OC8IP<2:0> | | | | OC8IS<1:0> | | | | IC8IP<2:0> | | | | IC8IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | IC8EIP<2:0> | | | | IC8EIS<1:0> | | | | T8IP<2:0> | | | | T8IS<1:0> | | | | 0000 |
| 02A0 | IPC22 | 31:16 | — | — | — | OC9IP<2:0> | | | | OC9IS<1:0> | | | | IC9IP<2:0> | | | | IC9IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | IC9EIP<2:0> | | | | IC9EIS<1:0> | | | | T9IP<2:0> | | | | T9IS<1:0> | | | | 0000 |
| 02B0 | IPC23 | 31:16 | — | — | — | AD1DC2IP<2:0> | | | | AD1DC2IS<1:0> | | | | AD1DC1IP<2:0> | | | | AD1DC1IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | AD1IP<2:0> | | | | AD1IS<1:0> | | | | 0000 | | |
| 02C0 | IPC24 | 31:16 | — | — | — | AD1DF4IP<2:0> | | | | AD1DF4IS<1:0> | | | | AD1DF3IP<2:0> | | | | AD1DF3IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1DF2IP<2:0> | | | | AD1DF2IS<1:0> | | | | AD1DF1IP<2:0> | | | | AD1DF1IS<1:0> | | | | 0000 |
| 02D0 | IPC25 | 31:16 | — | — | — | AD1RSIP<2:0> | | | | AD1RSIS<1:0> | | | | AD1ARIP<2:0> | | | | AD1ARIS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1EOSIP<2:0> | | | | AD1EOSIS<1:0> | | | | AD1F1IP<2:0> | | | | AD1F1IS<1:0> | | | | 0000 |
| 02E0 | IPC26 | 31:16 | — | — | — | AD1D01IP<2:0> | | | | AD1D01IS<1:0> | | | | AD1D00IP<2:0> | | | | AD1D00IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1G1IP<2:0> | | | | AD1G1IS<1:0> | | | | AD1FCBTIP<2:0> | | | | AD1FCBTIS<1:0> | | | | 0000 |
| 02F0 | IPC27 | 31:16 | — | — | — | AD1D05IP<2:0> | | | | AD1D05IS<1:0> | | | | AD1D04IP<2:0> | | | | AD1D04IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1D03IP<2:0> | | | | AD1D03IS<1:0> | | | | AD1D02IP<2:0> | | | | AD1D02IS<1:0> | | | | 0000 |
| 0300 | IPC28 | 31:16 | — | — | — | AD1D09IP<2:0> | | | | AD1D09IS<1:0> | | | | AD1D08IP<2:0> | | | | AD1D08IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1D07IP<2:0> | | | | AD1D07IS<1:0> | | | | AD1D06IP<2:0> | | | | AD1D06IS<1:0> | | | | 0000 |
| 0310 | IPC29 | 31:16 | — | — | — | AD1D13IP<2:0> | | | | AD1D13IS<1:0> | | | | AD1D12IP<2:0> | | | | AD1D12IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1D11IP<2:0> | | | | AD1D11IS<1:0> | | | | AD1D10IP<2:0> | | | | AD1D10IS<1:0> | | | | 0000 |
| 0320 | IPC30 | 31:16 | — | — | — | AD1D17IP<2:0> | | | | AD1D17IS<1:0> | | | | AD1D16IP<2:0> | | | | AD1D16IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1D15IP<2:0> | | | | AD1D15IS<1:0> | | | | AD1D14IP<2:0> | | | | AD1D14IS<1:0> | | | | 0000 |
| 0330 | IPC31 | 31:16 | — | — | — | AD1D21IP<2:0> | | | | AD1D21IS<1:0> | | | | AD1D20IP<2:0> | | | | AD1D20IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1D19IP<2:0> | | | | AD1D19IS<1:0> | | | | AD1D18IP<2:0> | | | | AD1D18IS<1:0> | | | | 0000 |
| 0340 | IPC32 | 31:16 | — | — | — | AD1D25IP<2:0> | | | | AD1D25IS<1:0> | | | | AD1D24IP<2:0> | | | | AD1D24IS<1:0> | | | | 0000 |
| | | 15:0 | — | — | — | AD1D23IP<2:0> | | | | AD1D23IS<1:0> | | | | AD1D22IP<2:0> | | | | AD1D22IS<1:0> | | | | 0000 |
| 0350 | IPC33 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | — | — | — | AD1D27IP<2:0> | | | | AD1D27IS<1:0> | | | | AD1D26IP<2:0> | | | | AD1D26IS<1:0> | | | | 0000 |
| 0360 | IPC34 | 31:16 | — | — | — | AD1D33IP<2:0> | | | | AD1D33IS<1:0> | | | | — | | | | — | | | | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|-------|-------|-------|-------|----------------------------|-------|------|------|------|------|------|------|----------------------------|------|------|----------------------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 0370 | IPC35 | 31:16 | — | — | — | — | AD1D37IP<2:0> | — | — | — | — | — | — | — | AD1D36IP<2:0> | — | — | AD1D36IS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | AD1D35IP<2:0> | — | — | — | — | — | — | — | AD1D34IP<2:0> | — | — | AD1D34IS<1:0> | 0000 | |
| 0380 | IPC36 | 31:16 | — | — | — | — | AD1D41IP<2:0> | — | — | — | — | — | — | — | AD1D40IP<2:0> | — | — | AD1D40IS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | AD1D39IP<2:0> | — | — | — | — | — | — | — | AD1D38IP<2:0> | — | — | AD1D38IS<1:0> | 0000 | |
| 0390 | IPC37 | 31:16 | — | — | — | — | AD1D45IP<2:0> | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 03A0 | IPC38 | 31:16 | — | — | — | — | AD1D49IP<2:0> | — | — | — | — | — | — | — | AD1D48IP<2:0> | — | — | AD1D48IS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | AD1D47IP<2:0> | — | — | — | — | — | — | — | AD1D46IP<2:0> | — | — | AD1D46IS<1:0> | 0000 | |
| 03B0 | IPC39 | 31:16 | — | — | — | — | AD1D53IP<2:0> | — | — | — | — | — | — | — | AD1D52IP<2:0> | — | — | AD1D52IS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | AD1D51IP<2:0> | — | — | — | — | — | — | — | AD1D50IP<2:0> | — | — | AD1D50IS<1:0> | 0000 | |
| 03C0 | IPC40 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CMP5IP<2:0> | — | — | CMP5IS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | CMP4IP<2:0> | — | — | — | — | — | — | — | CMP3IP<2:0> | — | — | CMP3IS<1:0> | 0000 | |
| 03D0 | IPC41 | 31:16 | — | — | — | — | CAN1IP<2:0> ⁽³⁾ | — | — | — | — | — | — | — | CAN1IS<1:0> ⁽³⁾ | — | — | U6TXIP<2:0> | U6TXIS<1:0> | 0000 |
| | | 15:0 | — | — | — | — | U6RXIP<2:0> | — | — | — | — | — | — | — | U6EIP<2:0> | — | — | U6EIS<1:0> | 0000 | |
| 03E0 | IPC42 | 31:16 | — | — | — | — | PWMPEVTIP<2:0> | — | — | — | — | — | — | — | QEI2IP<2:0> | — | — | QEI2SIP<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | QEI1IP<2:0> | — | — | — | — | — | — | — | CAN2IP<2:0> ⁽³⁾ | — | — | CAN2IS<1:0> ⁽³⁾ | 0000 | |
| 03F0 | IPC43 | 31:16 | — | — | — | — | PWM3IP<2:0> | — | — | — | — | — | — | — | PWM2IP<2:0> | — | — | PWM2SIP<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | PWM1IP<2:0> | — | — | — | — | — | — | — | PWMSEVTIP<2:0> | — | — | PWMSEVTSIP<1:0> | 0000 | |
| 0400 | IPC44 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | PWM6IP<2:0> | — | — | PWM6SIP<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | PWM5IP<2:0> | — | — | — | — | — | — | — | PWM4IP<2:0> | — | — | PWM4SIP<1:0> | 0000 | |
| 0410 | IPC45 | 31:16 | — | — | — | — | DMA5IP<2:0> | — | — | — | — | — | — | — | DMA4IP<2:0> | — | — | DMA4IS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 0420 | IPC46 | 31:16 | — | — | — | — | CAN3IP<2:0> ⁽³⁾ | — | — | — | — | — | — | — | DATAEIP<2:0> | — | — | DATAEIS<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | DMA7IP<2:0> | — | — | — | — | — | — | — | DMA6IP<2:0> | — | — | DMA6IS<1:0> | 0000 | |
| 0430 | IPC47 | 31:16 | — | — | — | — | QEI5IP<2:0> | — | — | — | — | — | — | — | QEI4IP<2:0> | — | — | QEI4SIP<1:0> | 0000 | |
| | | 15:0 | — | — | — | — | QEI3IP<2:0> | — | — | — | — | — | — | — | CAN4IP<2:0> ⁽³⁾ | — | — | CAN4IS<1:0> ⁽³⁾ | 0000 | |
| 0440 | IPC48 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEI6IP<2:0> | — | — | QEI6SIP<1:0> | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|---------------|-------|-------|---------------|------|------|------|------|------|----------------------------|-----------|-------------|----------------------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | |
| 0450 | IPC49 | 31:16 | — | — | — | OC10IP<2:0> | | | OC10IS<1:0> | | | — | — | — | IC10IP<2:0> | | | IC10IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | IC10EIP<2:0> | | | IC10EIS<1:0> | | | — | — | — | — | — | — | — | — | 0000 |
| 0460 | IPC50 | 31:16 | — | — | — | IC12EIP<2:0> | | | IC12EIS<1:0> | | | — | — | — | OC11IP<2:0> | | | OC11IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | IC11IP<2:0> | | | IC11IS<1:0> | | | — | — | — | IC11EIP<2:0> | | | IC11EIS<1:0> | | 0000 |
| 0470 | IPC51 | 31:16 | — | — | — | IC13IP<2:0> | | | IC13IS<1:0> | | | — | — | — | IC13EIP<2:0> | | | IC13EIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | OC12IP<2:0> | | | OC12IS<1:0> | | | — | — | — | IC12IP<2:0> | | | IC12IS<1:0> | | 0000 |
| 0480 | IPC52 | 31:16 | — | — | — | OC14IP<2:0> | | | OC14IS<1:0> | | | — | — | — | C14IP<2:0> | | | C14IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | IC14EIP<2:0> | | | IC14EIS<1:0> | | | — | — | — | OC13IP<2:0> | | | OC13IS<1:0> | | 0000 |
| 0490 | IPC53 | 31:16 | — | — | — | IC16EIP<2:0> | | | IC16EIS<1:0> | | | — | — | — | OC15IP<2:0> | | | OC15IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | IC15IP<2:0> | | | IC15IS<1:0> | | | — | — | — | IC15EIP<2:0> | | | IC15EIS<1:0> | | 0000 |
| 04A0 | IPC54 | 31:16 | — | — | — | SPI3RXIP<2:0> | | | SPI3RXIS<1:0> | | | — | — | — | SPI3EIP<2:0> | | | SPI3EIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | OC16IP<2:0> | | | OC16IS<1:0> | | | — | — | — | IC16IP<2:0> | | | IC16IS<1:0> | | 0000 |
| 04B0 | IPC55 | 31:16 | — | — | — | SPI4TXIP<2:0> | | | SPI4TXIS<1:0> | | | — | — | — | SPI4RXIP<2:0> | | | SPI4RXIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | SPI4EIP<2:0> | | | SPI4EIS<1:0> | | | — | — | — | SPI3TXIP<2:0> | | | SPI3TXIS<1:0> | | 0000 |
| 04C0 | IPC56 | 31:16 | — | — | — | SPI6EIP<2:0> | | | SPI6EIS<1:0> | | | — | — | — | SPI5TXIP<2:0> | | | SPI5TXIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | SPI5RXIP<2:0> | | | SPI5RXIS<1:0> | | | — | — | — | SPI5EIP<2:0> | | | SPI5EIS<1:0> | | 0000 |
| 04D0 | IPC57 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | SBIP<2:0> | | SBIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | SPI6TXIP<2:0> | | | SPI6TXIS<1:0> | | | — | — | — | SPI6RXIP<2:0> | | | SPI6RXIS<1:0> | | 0000 |
| 0510 | IPC61 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | AD1DC4IP<2:0> | | | AD1DC4IS<1:0> | | 0000 |
| | | 15:0 | — | — | — | AD1DC3IP<2:0> | | | AD1DC3IS<1:0> | | | — | — | — | USB2IP<2:0> ⁽²⁾ | | | USB2IS<1:0> ⁽²⁾ | | 0000 |
| 0530 | IPC63 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CPCIP<2:0> | | | CPCIS<1:0> | | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0540 | OFF000 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | | 0000 | |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | | |
| 0544 | OFF001 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | | 0000 | |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | | |
| 0548 | OFF002 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | | 0000 | |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | | |

Legend: × = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 054C | OFF003 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0550 | OFF004 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0554 | OFF005 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0558 | OFF006 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 055C | OFF007 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0560 | OFF008 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0564 | OFF009 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0568 | OFF010 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 056C | OFF011 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0570 | OFF012 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0574 | OFF013 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0578 | OFF014 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 057C | OFF015 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0580 | OFF016 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0584 | OFF017 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0588 | OFF018 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 058C | OFF019 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0590 | OFF020 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0594 | OFF021 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0598 | OFF022 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 059C | OFF023 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05A0 | OFF024 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05A4 | OFF025 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05A8 | OFF026 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05AC | OFF027 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05B8 | OFF030 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05BC | OFF031 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05C0 | OFF032 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 05C4 | OFF033 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05C8 | OFF034 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05CC | OFF035 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05D0 | OFF036 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05D4 | OFF037 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05D8 | OFF038 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05DC | OFF039 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05E0 | OFF040 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05E4 | OFF041 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05E8 | OFF042 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05EC | OFF043 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05F0 | OFF044 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05F8 | OFF046 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 05FC | OFF047 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0600 | OFF048 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0604 | OFF049 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0608 | OFF050 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 060C | OFF051 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0610 | OFF052 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0614 | OFF053 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0618 | OFF054 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 061C | OFF055 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0620 | OFF056 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0624 | OFF057 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 062C | OFF059 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0630 | OFF060 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0634 | OFF061 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0638 | OFF062 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 063C | OFF063 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0640 | OFF064 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0644 | OFF065 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0648 | OFF066 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 064C | OFF067 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0650 | OFF068 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0654 | OFF069 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0658 | OFF070 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 065C | OFF071 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0660 | OFF072 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0664 | OFF073 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0668 | OFF074 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 066C | OFF075 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0670 | OFF076 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0674 | OFF077 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0678 | OFF078 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 067C | OFF079 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0680 | OFF080 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0684 | OFF081 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0688 | OFF082 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 068C | OFF083 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0690 | OFF084 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0694 | OFF085 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0698 | OFF086 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 069C | OFF087 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06A0 | OFF088 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06A4 | OFF089 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06A8 | OFF090 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 06AC | OFF091 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06B0 | OFF092 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06B8 | OFF094 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06BC | OFF095 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06C0 | OFF096 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06C4 | OFF097 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06C8 | OFF098 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06CC | OFF099 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06D0 | OFF100 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06D4 | OFF101 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06D8 | OFF102 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06DC | OFF103 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06E0 | OFF104 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06E4 | OFF105 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 06E8 | OFF106 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06EC | OFF107 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06F4 | OFF109 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06F8 | OFF110 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 06FC | OFF111 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0700 | OFF112 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0704 | OFF113 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0708 | OFF114 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 070C | OFF115 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0710 | OFF116 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0714 | OFF117 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0718 | OFF118 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 071C | OFF119 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0720 | OFF120 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0724 | OFF121 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0728 | OFF122 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 072C | OFF123 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0730 | OFF124 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0734 | OFF125 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0738 | OFF126 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 073C | OFF127 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0740 | OFF128 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0744 | OFF129 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0748 | OFF130 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 074C | OFF131 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0750 | OFF132 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0754 | OFF133 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 076C | OFF139 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0770 | OFF140 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0774 | OFF141 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0778 | OFF142 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 077C | OFF143 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0780 | OFF144 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0784 | OFF145 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0788 | OFF146 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 078C | OFF147 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0790 | OFF148 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0794 | OFF149 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0798 | OFF150 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 079C | OFF151 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07A0 | OFF152 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07A4 | OFF153 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 07A8 | OFF154 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07AC | OFF155 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07B0 | OFF156 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07B4 | OFF157 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07B8 | OFF158 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07BC | OFF159 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07C0 | OFF160 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07C4 | OFF161 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07C8 | OFF162 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07D0 | OFF164 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07D4 | OFF165 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07D8 | OFF166 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07DC | OFF167 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 07E0 | OFF168 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 080C | OFF179 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0810 | OFF180 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0814 | OFF181 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0818 | OFF182 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 081C | OFF183 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0820 | OFF184 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0824 | OFF185 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0828 | OFF186 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 082C | OFF187 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0830 | OFF188 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0848 | OFF194 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 084C | OFF195 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0850 | OFF196 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0854 | OFF197 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 |
| 0858 | OFF198 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 085C | OFF199 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0860 | OFF200 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0864 | OFF201 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0868 | OFF202 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 086C | OFF203 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0870 | OFF204 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0874 | OFF205 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0878 | OFF206 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 087C | OFF207 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0880 | OFF208 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0884 | OFF209 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 0888 | OFF210 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |
| 088C | OFF211 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 0890 | OFF212 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0894 | OFF213 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0898 | OFF214 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 089C | OFF215 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08A0 | OFF216 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08A4 | OFF217 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08A8 | OFF218 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08AC | OFF219 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08B0 | OFF220 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08B4 | OFF221 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08B8 | OFF222 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08BC | OFF223 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08C0 | OFF224 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08C4 | OFF225 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

| Virtual Address (BF81 #) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|-------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 08C8 | OFF226 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08CC | OFF227 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08D0 | OFF228 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08D4 | OFF229 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 08D8 | OFF230 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0910 | OFF244 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0914 | OFF245 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0918 | OFF246 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |
| 0938 | OFF254 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | VOFF<17:16> | 0000 |
| | | 15:0 | VOFF<15:1> | | | | | | | | | | | | | | — | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
 - 2: This bit is not available on 64-pin devices.
 - 3: This bit is not available on devices without a CAN module.
 - 4: This bit is not available on 100-pin devices.
 - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
 - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
 - 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, hence they must be cleared if they are set by user software after an IFSx user bit interrogation.

PIC32MK GP/MC Family

REGISTER 8-1: INTCON: INTERRUPT CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | NMIKEY<7:0> | | | | | | | |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | MVEC | — | TPC<2:0> | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | INT4EP | INT3EP | INT2EP | INT1EP | INT0EP |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-24 **NMIKEY<7:0>**: Software Generated NMI Key Register bits
 Software NMI event when the correct key (4Eh) is written.
 Software NMI event not generated when any other value (not the key) is written.

bit 23-13 **Unimplemented**: Read as '0'

bit 12 **MVEC**: Multi Vector Configuration bit
 1 = Interrupt controller configured for multi vectored mode
 0 = Interrupt controller configured for single vectored mode

bit 11 **Unimplemented**: Read as '0'

bit 10-8 **TPC<2:0>**: Interrupt Proximity Timer Control bits
 111 = Interrupts of group priority 7 or lower start the Interrupt Proximity timer
 110 = Interrupts of group priority 6 or lower start the Interrupt Proximity timer
 101 = Interrupts of group priority 5 or lower start the Interrupt Proximity timer
 100 = Interrupts of group priority 4 or lower start the Interrupt Proximity timer
 011 = Interrupts of group priority 3 or lower start the Interrupt Proximity timer
 010 = Interrupts of group priority 2 or lower start the Interrupt Proximity timer
 001 = Interrupts of group priority 1 start the Interrupt Proximity timer
 000 = Disables Interrupt Proximity timer

bit 7-5 **Unimplemented**: Read as '0'

bit 4 **INT4EP**: External Interrupt 4 Edge Polarity Control bit
 1 = Rising edge
 0 = Falling edge

bit 3 **INT3EP**: External Interrupt 3 Edge Polarity Control bit
 1 = Rising edge
 0 = Falling edge

bit 2 **INT2EP**: External Interrupt 2 Edge Polarity Control bit
 1 = Rising edge
 0 = Falling edge

bit 1 **INT1EP**: External Interrupt 1 Edge Polarity Control bit
 1 = Rising edge
 0 = Falling edge

bit 0 **INT0EP**: External Interrupt 0 Edge Polarity Control bit
 1 = Rising edge
 0 = Falling edge

PIC32MK GP/MC Family

REGISTER 8-2: PRIS: PRIORITY SHADOW SELECT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|----------------|----------------|----------------|----------------------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PRI7SS<3:0> ⁽¹⁾ | | | | PRI6SS<3:0> ⁽¹⁾ | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PRI5SS<3:0> ⁽¹⁾ | | | | PRI4SS<3:0> ⁽¹⁾ | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PRI3SS<3:0> | | | | PRI2SS<3:0> ⁽¹⁾ | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 |
| | PRI1SS<3:0> ⁽¹⁾ | | | | — | — | — | SS0 |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-28 **PRI7SS<3:0>**: Interrupt with Priority Level 7 Shadow Set bits⁽¹⁾

1111 = Reserved

•
•
•

0010 = Reserved

0001 = Interrupt with a priority level of 7 uses Shadow Set 1

0000 = Interrupt with a priority level of 7 uses Shadow Set 0 (default)

bit 27-24 **PRI6SS<3:0>**: Interrupt with Priority Level 6 Shadow Set bits⁽¹⁾

1111 = Reserved

•
•
•

0010 = Reserved

0001 = Interrupt with a priority level of 6 uses Shadow Set 1

0000 = Interrupt with a priority level of 6 uses Shadow Set 0 (default)

bit 23-20 **PRI5SS<3:0>**: Interrupt with Priority Level 5 Shadow Set bits⁽¹⁾

1111 = Reserved

•
•
•

0010 = Reserved

0001 = Interrupt with a priority level of 5 uses Shadow Set 1

0000 = Interrupt with a priority level of 5 uses Shadow Set 0 (default)

bit 19-16 **PRI4SS<3:0>**: Interrupt with Priority Level 4 Shadow Set bits⁽¹⁾

1111 = Reserved

•
•
•

0010 = Reserved

0001 = Interrupt with a priority level of 4 uses Shadow Set 1

0000 = Interrupt with a priority level of 4 uses Shadow Set 0 (default)

Note 1: These bits are ignored if the MVEC bit (INTCON<12>) = 0.

PIC32MK GP/MC Family

REGISTER 8-2: PRIS: PRIORITY SHADOW SELECT REGISTER (CONTINUED)

- bit 15-12 **PRI3SS<3:0>**: Interrupt with Priority Level 3 Shadow Set bits⁽¹⁾
- 1111 = Reserved
 - .
 - .
 - 0010 = Reserved
 - 0001 = Interrupt with a priority level of 3 uses Shadow Set 1
 - 0000 = Interrupt with a priority level of 3 uses Shadow Set 0 (default)
- bit 11-8 **PRI2SS<3:0>**: Interrupt with Priority Level 2 Shadow Set bits⁽¹⁾
- 1111 = Reserved
 - .
 - .
 - 0010 = Reserved
 - 0001 = Interrupt with a priority level of 2 uses Shadow Set 1
 - 0000 = Interrupt with a priority level of 2 uses Shadow Set 0 (default)
- bit 7-4 **PRI1SS<3:0>**: Interrupt with Priority Level 1 Shadow Set bits⁽¹⁾
- 1111 = Reserved
 - .
 - .
 - 0010 = Reserved
 - 0001 = Interrupt with a priority level of 1 uses Shadow Set 1
 - 0000 = Interrupt with a priority level of 1 uses Shadow Set 0 (default)
- bit 3-1 **Unimplemented**: Read as '0'
- bit 0 **SS0**: Single Vector Shadow Register Set bit
- 1 = Single vector is presented with a shadow set
 - 0 = Single vector is not presented with a shadow set

Note 1: These bits are ignored if the MVEC bit (INTCON<12>) = 0.

PIC32MK GP/MC Family

REGISTER 8-3: INTSTAT: INTERRUPT STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 |
| | — | — | — | — | — | SRIPL<2:0> | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | SIRQ<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-11 **Unimplemented:** Read as '0'
- bit 10-8 **SRIPL<2:0>:** Requested Priority Level bits for Single Vector Mode bits
 111-000 = The priority level of the latest interrupt presented to the CPU
- bit 7-6 **Unimplemented:** Read as '0'
- bit 7-0 **SIRQ<7:0>:** Last Interrupt Request Serviced Status bits
 11111111-00000000 = The last interrupt request number serviced by the CPU

REGISTER 8-4: IPTMR: INTERRUPT PROXIMITY TIMER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IPTMR<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IPTMR<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IPTMR<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IPTMR<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-0 **IPTMR<31:0>:** Interrupt Proximity Timer Reload bits
 Used by the Interrupt Proximity Timer as a reload value when the Interrupt Proximity timer is triggered by an interrupt event.

PIC32MK GP/MC Family

REGISTER 8-5: IFSx: INTERRUPT FLAG STATUS REGISTER 'x' ('x' = 0-7)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IFS31 | IFS30 | IFS29 | IFS28 | IFS27 | IFS26 | IFS25 | IFS24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IFS23 | IFS22 | IFS21 | IFS20 | IFS19 | IFS18 | IFS17 | IFS16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IFS15 | IFS14 | IFS13 | IFS12 | IFS11 | IFS10 | IFS9 | IFS8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IFS7 | IFS6 | IFS5 | IFS4 | IFS3 | IFS2 | IFS1 | IFS0 |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-0 **IFS31-IFS0**: Interrupt Flag Status bits
1 = Interrupt request has occurred
0 = No interrupt request has occurred

Note: This register represents a generic definition of the IFSx register. Refer to [Table 8-3](#) for the exact bit definitions.

REGISTER 8-6: IECx: INTERRUPT ENABLE CONTROL REGISTER 'x' ('x' = 0-7)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IEC31 | IEC30 | IEC29 | IEC28 | IEC27 | IEC26 | IEC25 | IEC24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IEC23 | IEC22 | IEC21 | IEC20 | IEC19 | IEC18 | IEC17 | IEC16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IEC15 | IEC14 | IEC13 | IEC12 | IEC11 | IEC10 | IEC9 | IEC8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | IEC7 | IEC6 | IEC5 | IEC4 | IEC3 | IEC2 | IEC1 | IEC0 |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-0 **IEC31-IEC0**: Interrupt Enable bits
1 = Interrupt is enabled
0 = Interrupt is disabled

Note: This register represents a generic definition of the IECx register. Refer to [Table 8-3](#) for the exact bit definitions.

PIC32MK GP/MC Family

REGISTER 8-7: IPCx: INTERRUPT PRIORITY CONTROL REGISTER 'x' ('x' = 0-63)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | IP3<2:0> | | | IS3<1:0> | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | IP2<2:0> | | | IS2<1:0> | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | IP1<2:0> | | | IS1<1:0> | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | IP0<2:0> | | | IS0<1:0> | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-26 **IP3<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

·
·
·

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 25-24 **IS3<1:0>:** Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 23-21 **Unimplemented:** Read as '0'

bit 20-18 **IP2<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

·
·
·

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 17-16 **IS2<1:0>:** Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 15-13 **Unimplemented:** Read as '0'

Note: This register represents a generic definition of the IPCx register. Refer to [Table 8-3](#) for the exact bit definitions.

PIC32MK GP/MC Family

REGISTER 8-7: IPCx: INTERRUPT PRIORITY CONTROL REGISTER 'x' ('x' = 0-63) (CONTINUED)

bit 12-10 **IP1<2:0>**: Interrupt Priority bits

111 = Interrupt priority is 7

.

.

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 9-8 **IS1<1:0>**: Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 7-5 **Unimplemented**: Read as '0'

bit 4-2 **IP0<2:0>**: Interrupt Priority bits

111 = Interrupt priority is 7

.

.

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 1-0 **IS0<1:0>**: Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

Note: This register represents a generic definition of the IPCx register. Refer to [Table 8-3](#) for the exact bit definitions.

PIC32MK GP/MC Family

REGISTER 8-8: OFFx: INTERRUPT VECTOR ADDRESS OFFSET REGISTER (x = 0-190)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | VOFF<17:16> | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | VOFF<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 |
| | VOFF<7:1> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 17-1 **VOFF<17:1>:** Interrupt Vector 'x' Address Offset bits

bit 0 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

NOTES:

9.0 OSCILLATOR CONFIGURATION

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

The PIC32MK GP/MC oscillator system has the following modules and features:

- Five external and internal oscillator options as clock sources
- On-Chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-Chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shut-down with dedicated FRC
- Dedicated On-Chip PLL for USB modules
- Flexible reference clock output
- Multiple clock branches for peripherals for better performance flexibility

A block diagram of the oscillator system is provided in [Figure 9-1](#). The clock distribution is shown in [Table 9-1](#).

FIGURE 9-1: PIC32MK GP/MC FAMILY OSCILLATOR DIAGRAM



- Note**
- 1: Refer to 2.0 "Guidelines for Getting Started with 32-bit MCUs" for recommended external crystal component values and restrictions.
 - 2: The internal POSC feedback resistor, RF, is typically in the range of 2 to 10 M.
 - 3: The maximum PBCLK6 clock rate to the peripherals in the VBAT power domain is 30 MHz. This is not the power-up default and must be configured by the user before attempting any access to those peripherals.
 - 4: The shaded region indicates peripherals contained and powered from VBAT on devices that support battery operation from the VBAT pin.
 - 5: Refer to Table 36-16 in 36.0 "Electrical Characteristics" for PBCLK6 frequency limitations.

PIC32MK GP/MC Family

TABLE 9-1: SYSTEM AND PERIPHERAL CLOCK DISTRIBUTION

| Peripheral | Clock Source | | | | | | | | | | | | | | | | | | |
|-----------------------|--------------|------|------|------|--------|------|------|-----------------------|--------|--------|--------|--------|--------|--------|----------|----------|----------|----------|--|
| | FRC | LPRC | SOSC | POSC | SYSCLK | SPLL | UPLL | PBCLK1 ⁽¹⁾ | PBCLK2 | PBCLK3 | PBCLK4 | PBCLK5 | PBCLK6 | PBCLK7 | REFCLK01 | REFCLK02 | REFCLK03 | REFCLK04 | |
| ADC1-ADC7 | | | | | | | | | | | | X | | | | | | X | |
| CAN1-CAN4 | | | | | | | | | | | | X | | | | | | | |
| CFG PMD | | | | | | | | X | | | | | | | | | | | |
| CLKO | | | | | | | | X | | | | | | | | | | | |
| Comparator 1-5 | | | | | | | | | X | | | | | | | | | | |
| CPU | X | X | X | X | | X | X | | | | | | | X | | | | | |
| CRU | | | | | | | | X | | | | | | | | | | | |
| CTMU | | | | | | | | | X | | | | | | | | | | |
| CDAC1 | | | | | | | | | X | | | | | | | | | | |
| CDAC2-CDAC3 | | | | | | | | | | X | | | | | | | | | |
| DATAEE | X | | | | | | | | X | | | | | | | | | | |
| DMA | | | | | X | | | | | | | | | | | | | | |
| DMT | | | | | | | | X | | | | | | | | | | | |
| DSCTRL ⁽⁵⁾ | | X | | | | | | | | | | | X | | | | | | |
| EVIC | | | | | X | | | | | | | | | | | | | | |
| Flash | X | | | | | | | X | | | | | | X | | | | | |
| Input Capture 10-16 | | | | | | | | | | X | | | | | | | | | |
| Input Capture 1-9 | | | | | | | | | X | | | | | | | | | | |
| ICD | | | | | | | | X | | | | | | | | | | | |
| Output Compare 10-16 | | | | | | | | | | X | | | | | | | | | |
| Output Compare 1-9 | | | | | | | | | X | | | | | | | | | | |
| Op amp 1-3, 5 | | | | | | | | | X | | | | | | | | | | |
| PMP | | | | | | | | | X | | | | | | | | | | |
| PORTA-PORTG | | | | | | | | | | | X | | | | | | | | |
| PPS | | | | | | | | X | | | | | | | X | X | X | X | |
| RTCC | | X | X | | | | | | | | | | X | | | | | | |
| SPI1-SPI2 | | | | | | | | | X | | | | | | X | | | | |
| SPI3-SPI6 | | | | | | | | | | X | | | | | X | | | | |
| SSX Control | | | | | X | | | | | | | | | | | | | | |
| Timer1 | | X | X | | | | | | X | | | | | | | | | | |
| Timer2-Timer9 | | | | | | | | | X | | | | | | | | | | |
| UART1-UART2 | X | | | | X | | | | X | | | | | | X | | | | |
| UART3-UART6 | X | | | | X | | | | | X | | | | | X | | | | |
| USB1-USB2 | X | | | X | | | X | | | | | X | | | | | | | |
| WDT | | X | | | | | | X | | | | | | | | | X | | |

- Note**
- 1: PBCLK1 is used by system modules and cannot be turned off.
 - 2: SYSCLK/PBCLK5 is used to fetch data from/to the Flash Controller, while the FRC clock is used for programming.
 - 3: Special Function Register (SFR) access only.
 - 4: Timer1 only.
 - 5: DSCTRL is the Deep Sleep Control Block.

PIC32MK GP/MC Family

9.1 Fail-Safe Clock Monitor (FSCM)

The PIC32MK GP/MC oscillator system includes a Fail-safe Clock Monitor (FSCM). The FSCM monitors the SYSCLK for continuous operation. If it detects that the SYSCLK has failed, it switches the SYSCLK over to the FRC oscillator and triggers a NMI. When the NMI is executed, software can attempt to restart the main oscillator or shut down the system.

In Sleep mode both the SYSCLK and the FSCM halt, which prevents FSCM detection.

9.2 Oscillator Control Registers

TABLE 9-2: OSCILLATOR CONFIGURATION REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets ⁽¹⁾ | | |
|-----------------------------|---------------|-----------|-------------|-----------|-------|-------|-------|-------|---------|--------|------|------|----------|------|------|------|------|---------------------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 1200 | OSCCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0xx0 |
| | | 15:0 | — | COSC<2:0> | | | | — | — | — | — | — | — | — | — | — | — | — | — | — |
| 1210 | OSCTUN | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | TUN<5:0> | | | | | 0020 | | |
| 1220 | SPLLCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0xxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0xxx |
| 1230 | UPLLCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0xxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0x0x |
| 1280 | REFO1CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | OE | RSLP | — | DIVSWEN | ACTIVE | — | — | — | — | — | — | — | — | — | 0000 |
| 1290 | REFO1TRIM | 31:16 | ROTRIM<8:0> | | | | | | | | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 12A0 | REFO2CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | OE | RSLP | — | DIVSWEN | ACTIVE | — | — | — | — | — | — | — | — | — | 0000 |
| 12B0 | REFO2TRIM | 31:16 | ROTRIM<8:0> | | | | | | | | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 12C0 | REFO3CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | OE | RSLP | — | DIVSWEN | ACTIVE | — | — | — | — | — | — | — | — | — | 0000 |
| 12D0 | REFO3TRIM | 31:16 | ROTRIM<8:0> | | | | | | | | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 12E0 | REFO4CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | OE | RSLP | — | DIVSWEN | ACTIVE | — | — | — | — | — | — | — | — | — | 0000 |
| 12F0 | REFO4TRIM | 31:16 | ROTRIM<8:0> | | | | | | | | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1300 | PB1DIV | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 8801 |
| 1310 | PB2DIV | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 8801 |
| 1320 | PB3DIV | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 8801 |
| 1330 | PB4DIV | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 8801 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Reset values are dependent on the DEVCFGx Configuration bits and the type of reset.
 - 2: Refer to Table 36-16 in 36.0 "Electrical Characteristics" for PBCLK6 frequency limitations.
 - 3: The PB7DIV register is read-only.

TABLE 9-2: OSCILLATOR CONFIGURATION REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|-----------------------|-----------|-------|-------|-------|-------|----------|-------------|------|---------|---------|------------|---------|-------------|------|---------|------|--------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 1340 | PB5DIV | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | — | — | PBDIVRDY | — | — | — | — | PBDIV<6:0> | | | | | | 8801 | |
| 1350 | PB6DIV ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ON | — | — | — | PBDIVRDY | — | — | — | — | PBDIV<6:0> | | | | | | 8801 | |
| 1360 | PB7DIV ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ON | — | — | — | PBDIVRDY | — | — | — | — | PBDIV<6:0> | | | | | | 8800 | |
| 1380 | SLEWCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | SYSDIV<3:0> | | | | 0000 | |
| | | 15:0 | — | — | — | — | — | SLWDIV<2:0> | | | — | — | — | — | UPEN | DNEN | BUSY | 0000 | |
| 1390 | CLKSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | UPLLRDY | SPLLRDY | — | LPRCRDY | SOSCRDY | — | POSCRDY | — | FRCRDY | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Reset values are dependent on the DEVCFGx Configuration bits and the type of reset.
 - 2: Refer to Table 36-16 in 36.0 "Electrical Characteristics" for PBCLK6 frequency limitations.
 - 3: The PB7DIV register is read-only.

PIC32MK GP/MC Family

REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | FRCDIV<2:0> | | |
| 23:16 | R/W-0 | U-0 | R/W-y | U-0 | U-0 | U-0 | U-0 | U-0 |
| | DRMEN | — | SLP2SPD | — | — | — | — | — |
| 15:8 | U-0 | R-0 | R-0 | R-0 | U-0 | R/W-y | R/W-y | R/W-y |
| | — | COSC<2:0> | | | — | NOSC<2:0> | | |
| 7:0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0, HS | R/W-0 | R/W-y | R/W-y |
| | CLKLOCK | — | — | SLPEN | CF | UFRGEN | SOSCEN | OSWEN ⁽¹⁾ |

| | | |
|-------------------|--|------------------------------------|
| Legend: | y = Value set from Configuration bits on POR | HS = Hardware Set |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-27 **Unimplemented:** Read as '0'

bit 26-24 **FRCDIV<2:0>:** Internal Fast RC (FRC) Oscillator Clock Divider bits

- 111 = FRC divided by 256
- 110 = FRC divided by 64
- 101 = FRC divided by 32
- 100 = FRC divided by 16
- 011 = FRC divided by 8
- 010 = FRC divided by 4
- 001 = FRC divided by 2
- 000 = FRC divided by 1 (default setting)

bit 23 **DRMEN:** Dream Mode Enable bit

- 1 = Dream mode is enabled
- 0 = Dream mode is disabled

bit 22 **Unimplemented:** Read as '0'

bit 21 **SLP2SPD:** Sleep Two-speed Start-up Control bit

- 1 = Use FRC as SYSCLK until the selected clock is ready
- 0 = Use the selected clock directly

bit 20-15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits

- 111 = Reserved
- 110 = Reserved
- 101 = Internal Low-Power RC (LPRC) Oscillator
- 100 = Secondary Oscillator (Sosc)
- 011 = USB PLL (UPLL) input clock and divider are set by UPLLCON
- 010 = Primary Oscillator (Posc) (HS or EC)
- 001 = System PLL (SPLL) input clock and divider set by SPLLCON
- 000 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (FRCDIV) supports FRN/N, where N is 1, 2, 4, 8, 16, 32, 64, and 256

bit 11 **Unimplemented:** Read as '0'

Note 1: The reset value for this bit depends on the setting of the IESO bit (DEVCFG1<7>). When IESO = 1, the reset value is '1'. When IESO = 0, the reset value is '0'.

Note: Writes to this register require an unlock sequence. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

PIC32MK GP/MC Family

REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER

bit 10-8 **NOSC<2:0>**: New Oscillator Selection bits

111 = Reserved

110 = Reserved

101 = Internal Low-Power RC (LPRC) Oscillator

100 = Secondary Oscillator (Sosc)

011 = USB PLL (UPLL) input clock and divider are set by UPLLCON

010 = Primary Oscillator (Posc) (HS or EC)

001 = System PLL (SPLL) input clock and divider set by SPLLCON

000 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (FRCDIV) supports FRN/N, where N is 1, 2, 4, 8, 16, 32, 64, and 256

On Reset, these bits are set to the value of the FNOSC<2:0> Configuration bits (DEVCFG1<2:0>).

bit 7 **CLKLOCK**: Clock Selection Lock Enable bit

1 = Clock and PLL selections are locked

0 = Clock and PLL selections are not locked and may be modified

bit 6-5 **Unimplemented**: Read as '0'

bit 4 **SLPEN**: Sleep Mode Enable bit

1 = Device will enter Sleep mode when a WAIT instruction is executed

0 = Device will enter Idle mode when a WAIT instruction is executed

bit 3 **CF**: Clock Fail Detect bit

1 = FSCM has detected a clock failure

0 = No clock failure has been detected

Note: On a clock fail event if enabled by the DEVCFG1<FCKSM>=0b11, this bit and the RNMICON<CF> bit will be set. The user software must clear both the bits inside the CF NMI before attempting to exit the ISR. Software or hardware settings of the OSCCON<CF> will cause a CF NMI event and an automatic clock switch to the FRC provided the DEVCFG1<FCKSM>=0b11. Unlike the OSCCON<CF>, software or hardware settings of the RNMICON<CF> will cause a CF NMI event but will not cause a clock switch to the FRC. After a Clock Fail event, a successful user software clock switch if implemented, hardware will automatically clear the RNMICON<CF> but not the OSCCON<CF>. The OSCCON<CF> must be cleared by software using the OSCCON register unlock procedure.

bit 2 **UFRGEN**: USB FRC Sleep Clock Enable bit

1 = FRC is the USB input clock for wake from Sleep mode

0 = USB input clock is determined by the UPOSCEN bit (UPLLCON<29>)

bit 1 **SOSCEN**: Secondary Oscillator (Sosc) Enable bit

1 = Enable Secondary Oscillator

0 = Disable Secondary Oscillator

bit 0 **OSWEN**: Oscillator Switch Enable bit⁽¹⁾

1 = Initiate an oscillator switch to selection specified by NOSC<2:0> bits

0 = Oscillator switch is complete

Note 1: The reset value for this bit depends on the setting of the IESO bit (DEVCFG1<7>). When IESO = 1, the reset value is '1'. When IESO = 0, the reset value is '0'.

Note: Writes to this register require an unlock sequence. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

PIC32MK GP/MC Family

REGISTER 9-2: OSCTUN: FRC TUNING REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|-------------------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | R-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | R-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | TUN<5:0> ⁽¹⁾ | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** FRC Oscillator Tuning bits⁽¹⁾

111111 = +1.453%

•

•

•

100000 = 0.000% (Nominal Center Frequency, default)

•

•

000000 = -1.500%

Note 1: OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step size is an approximation, and is neither characterized nor tested.

Note: Writes to this register require an unlock sequence. Refer to the **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

PIC32MK GP/MC Family

REGISTER 9-3: SPLLCON: SYSTEM PLL CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-y | R/W-y | R/W-y |
| | — | — | — | — | — | PLLODIV<2:0> | | |
| 23:16 | U-0 | R/W-y | R/W-y | R/W-y | R/W-y | R/W-y | R/W-y | R/W-y |
| | — | PLLMULT<6:0> | | | | | | |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-y | R/W-y | R/W-y |
| | — | PLLIDIV<2:0> | | | | | | |
| 7:0 | R/W-y | U-0 | U-0 | U-0 | U-0 | R/W-y | R/W-y | R/W-y |
| | PLLICK | — | — | — | — | PLLRANGE<2:0> | | |

| | |
|-------------------|--|
| Legend: | y = Value set from Configuration bits on POR |
| R = Readable bit | W = Writable bit U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set '0' = Bit is cleared x = Bit is unknown |

bit 31-27 **Unimplemented:** Read as '0'

bit 26-24 **PLLODIV<2:0>:** System PLL Output Clock Divider bits

- 111 = Reserved
- 110 = Reserved
- 101 = PLL Divide by 32
- 100 = PLL Divide by 16
- 011 = PLL Divide by 8
- 010 = PLL Divide by 4
- 001 = PLL Divide by 2
- 000 = Reserved

The default setting is specified by the FPLLODIV<2:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

bit 23 **Unimplemented:** Read as '0'

bit 22-16 **PLLMULT<6:0>:** System PLL Multiplier bits

- 1111111 = Multiply by 128
- 1111110 = Multiply by 127
- 1111101 = Multiply by 126
- 1111100 = Multiply by 125
- .
- .
- .
- 0000000 = Multiply by 1

The default setting is specified by the FPLLMULT<6:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

bit 15-11 **Unimplemented:** Read as '0'

- Note 1:** Writes to this register require an unlock sequence. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.
- 2:** Writes to this register are not allowed if the SPLLC is selected as a clock source (COSCC<2:0> = 001).
- 3:** While the PLL is active, and if updating the PLL bits in the OSCCON register at run-time, the user application must remain within the following limits at all times for all nodes in the PLL clock tree. Therefore, the order in which the PLL values may be modified, (i.e., PLLODIV, PLLMULT, PLLIDIV) becomes important. Failure to maintain PLL nodes within min/max ranges may result in unstable PLL and system behavior.
- Output and input to PLLIDIV block (i.e., FPLLI) 5MHz to 64 MHz (min/max at all times)
 - VCO output, (i.e., FVCO) 350 MHz to 700MHz (min/max at all times)
 - Output of PLLODIV, (i.e., FPLL) 10 MHz to 120 MHz (min/max at all times)

REGISTER 9-3: SPLLCON: SYSTEM PLL CONTROL REGISTER

bit 10-8 **PLLIDIV<2:0>**: System PLL Input Clock Divider bits

- 111 = Divide by 8
- 110 = Divide by 7
- 101 = Divide by 6
- 100 = Divide by 5
- 011 = Divide by 4
- 010 = Divide by 3
- 001 = Divide by 2
- 000 = Divide by 1

The default setting is specified by the FPLLIDIV<2:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information. If the PLLICK is set for FRC, this setting is ignored by the PLL and the divider is set to Divide-by-1.

bit 7 **PLLICK**: System PLL Input Clock Source bit

- 1 = FRC is selected as the input to the System PLL
- 0 = Posc is selected as the input to the System PLL

The POR default is specified by the FPLLICK Configuration bit in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

bit 6-3 **Unimplemented**: Read as ‘0’

bit 2-0 **PLLRANGE<2:0>**: System PLL Frequency Range Selection bits

- 111 = Reserved
- 110 = 54-64 MHz
- 101 = 34-64 MHz
- 100 = 21-42 MHz
- 011 = 13-26 MHz
- 010 = 8-16 MHz
- 001 = 5-10 MHz
- 000 = Bypass

Use the highest filter range that covers the input freq to the VCO multiplier block that corresponds to the PLLIDIV output freq to minimize PLL system jitter (see [Figure 9-1](#)). For example, Crystal = 20 MHz, PLLIDIV<2:0> = 0b1; therefore, the filter input frequency is equal to 10 MHz and UPLLRANGE<2:0> = 0b010. The default setting is specified by the FPLLRNG<2:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

Note 1: Writes to this register require an unlock sequence. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

2: Writes to this register are not allowed if the SPLL is selected as a clock source (COSC<2:0> = 001).

3: While the PLL is active, and if updating the PLL bits in the OSCCON register at run-time, the user application must remain within the following limits at all times for all nodes in the PLL clock tree. Therefore, the order in which the PLL values may be modified, (i.e., PLLDIV, PLLMULT, PLLDIV) becomes important. Failure to maintain PLL nodes within min/max ranges may result in unstable PLL and system behavior.

- Output and input to PLLDIV block (i.e., FPLLI) 5MHz to 64 MHz (min/max at all times)
- VCO output, (i.e., FVCO) 350 MHz to 700MHz (min/max at all times)
- Output of PLLDIV, (i.e., FPLL) 10 MHz to 120 MHz (min/max at all times)

PIC32MK GP/MC Family

REGISTER 9-4: UPLLCON: USB PLL CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | UPOSCEN | — | — | PLLODIV<2:0> | | |
| 23:16 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | PLLMULT<6:0> | | | | | | |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | PLLIDIV<2:0> | | | | | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | PLLRANGE<2:0> | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29 **UPOSCEN:** Output Enable bit
 1 = USB input clock is Posc
 0 = USB input clock is UPLL

bit 28-27 **Unimplemented:** Read as '0'

bit 26-24 **PLLODIV<2:0>:** System PLL Output Clock Divider bits

- 111 = Reserved
- 110 = Reserved
- 101 = PLL Divide by 32
- 100 = PLL Divide by 16
- 011 = PLL Divide by 8
- 010 = PLL Divide by 4
- 001 = PLL Divide by 2
- 000 = Reserved

The default setting is specified by the FPLLODIV<2:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

bit 23 **Unimplemented:** Read as '0'

Note 1: Writes to this register require an unlock sequence. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

2: Writes to this register are not allowed if the UPLL is selected as a clock source (COSC<2:0> = 001).

3: While the PLL is active, and if updating the PLL bits in the OSCCON register at run-time, the user application must remain within the following limits at all times for all nodes in the PLL clock tree. Therefore, the order in which the PLL values may be modified, (i.e., PLLODIV, PLLMULT, PLLIDIV) becomes important. Failure to maintain PLL nodes within min/max ranges may result in unstable PLL and system behavior.

- Output and input to PLLIDIV block (i.e., FPLLI) 5MHz to 64 MHz (min/max at all times)
- VCO output, (i.e., FVCO) 350 MHz to 700MHz (min/max at all times)
- Output of PLLODIV, (i.e., FPLL) 10 MHz to 120 MHz (min/max at all times)

REGISTER 9-4: UPLLCON: USB PLL CONTROL REGISTER

bit 22-16 **PLLMULT<6:0>**: System PLL Multiplier Output Clock Divider bits

11111111 = Multiply by 128
11111110 = Multiply by 127
11111101 = Multiply by 126
.
.
.
0000010 = Multiply by 3
0000001 = Multiply by 2
0000000 = Multiply by 1

The default setting is specified by the FPLLMULT<6:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

bit 15-11 **Unimplemented**: Read as ‘0’

bit 10-8 **PLLIDIV<2:0>**: System PLL Input Clock Divider bits

111 = Divide by 8
110 = Divide by 7
101 = Divide by 6
100 = Divide by 5
011 = Divide by 4
010 = Divide by 3
001 = Divide by 2
000 = Divide by 1

The default setting is specified by the FPLLIDIV<2:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information. If the PLLICK is set for FRC, this setting is ignored by the PLL and the divider is set to Divide-by-1.

bit 7-3 **Unimplemented**: Read as ‘0’

bit 2-0 **PLLRANGE<2:0>**: System PLL Frequency Range Selection bits

111 = Reserved
110 = 54-90 MHz
101 = 34-68 MHz
100 = 21-42 MHz
011 = 13-26 MHz
010 = 8-16 MHz
001 = 5-10 MHz
000 = Bypass

Use the highest filter range that covers the input freq to the VCO multiplier block that corresponds to the PLLIDIV output freq to minimize PLL system jitter (see [Figure 9-1](#)). For example, Crystal = 20 MHz, PLLIDIV<2:0> = 0b1; therefore, the filter input frequency is equal to 10 MHz and UPLLRANGE<2:0> = 0b010. The default setting is specified by the FPLLRNG<2:0> Configuration bits in the DEVCFG2 register. Refer to [Register 33-5](#) in **33.0 “Special Features”** for information.

Note 1: Writes to this register require an unlock sequence. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

2: Writes to this register are not allowed if the UPLL is selected as a clock source (COSC<2:0> = 001).

3: While the PLL is active, and if updating the PLL bits in the OSCCON register at run-time, the user application must remain within the following limits at all times for all nodes in the PLL clock tree. Therefore, the order in which the PLL values may be modified, (i.e., PLLDIV, PLLMULT, PLLDIV) becomes important. Failure to maintain PLL nodes within min/max ranges may result in unstable PLL and system behavior.

- Output and input to PLLIDIV block (i.e., FPLLI) 5MHz to 64 MHz (min/max at all times)
- VCO output, (i.e., FVCO) 350 MHz to 700MHz (min/max at all times)
- Output of PLLDIV, (i.e., FPLL) 10 MHz to 120 MHz (min/max at all times)

PIC32MK GP/MC Family

REGISTER 9-5: REFO_xCON: REFERENCE OSCILLATOR CONTROL REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------------|----------------|----------------|----------------|---------------------|----------------|---------------|-----------------------|
| 31:24 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | RODIV<14:8> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | RODIV<7:0> | | | | | | | |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0, HC | R-0, HS, HC |
| | ON ⁽¹⁾ | — | SIDL | OE | RSLP ⁽²⁾ | — | DIVSWEN | ACTIVE ⁽¹⁾ |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ROSEL<3:0> ⁽³⁾ | | | | | | | |

| | | |
|-------------------|-----------------------|--|
| Legend: | HC = Hardware Cleared | HS = Hardware Set |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31 **Unimplemented:** Read as '0'
- bit 30-16 **RODIV<14:0>** Reference Clock Divider bits
The value selects the reference clock divider bits (see [Figure 9-1](#) for details). A value of '0' selects no divider.
- bit 15 **ON:** Output Enable bit⁽¹⁾
1 = Reference Oscillator Module enabled
0 = Reference Oscillator Module disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SIDL:** Peripheral Stop in Idle Mode bit
1 = Discontinue module operation when the device enters Idle mode
0 = Continue module operation in Idle mode
- bit 12 **OE:** Reference Clock Output Enable bit
1 = Reference clock is driven out on REFCLKOx pin
0 = Reference clock is not driven out on REFCLKOx pin
- bit 11 **RSLP:** Reference Oscillator Module Run in Sleep bit⁽²⁾
1 = Reference Oscillator Module output continues to run in Sleep
0 = Reference Oscillator Module output is disabled in Sleep
- bit 10 **Unimplemented:** Read as '0'
- bit 9 **DIVSWEN:** Divider Switch Enable bit
1 = Divider switch is in progress
0 = Divider switch is complete
- bit 8 **ACTIVE:** Reference Clock Request Status bit⁽¹⁾
1 = Reference clock request is active
0 = Reference clock request is not active
- bit 7-4 **Unimplemented:** Read as '0'

- Note 1:** Do not write to this register when the ON bit is not equal to the ACTIVE bit.
- Note 2:** This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.
- Note 3:** The ROSEL<3:0> bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.

REGISTER 9-5: REFO_xCON: REFERENCE OSCILLATOR CONTROL REGISTER ('x' = 1-4)

bit 3-0 **ROSEL<3:0>**: Reference Clock Source Select bits⁽³⁾

1111 = Reserved

•

•

•

1001 = Reserved

1000 = REFCLKI

0111 = SPLL

0110 = UPLL

0101 = SOSC

0100 = LPRC

0011 = FRC

0010 = POSC

0001 = PBCLK1

0000 = SYSCLK

- Note 1:** Do not write to this register when the ON bit is not equal to the ACTIVE bit.
- 2:** This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.
- 3:** The ROSEL<3:0> bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.

PIC32MK GP/MC Family

REGISTER 9-6: REFOxTRIM: REFERENCE OSCILLATOR TRIM REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ROTRIM<8:1> | | | | | | | |
| 23:16 | R/W-0 | R-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | ROTRIM<0> | — | — | — | — | — | — | — |
| 15:8 | U-0 | R-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-23 **ROTRIM<8:0>**: Reference Oscillator Trim bits

111111111 = 511/512 divisor added to RODIV value
 111111110 = 510/512 divisor added to RODIV value
 .
 .
 .
 100000000 = 256/512 divisor added to RODIV value
 .
 .
 .
 000000010 = 2/512 divisor added to RODIV value
 000000001 = 1/512 divisor added to RODIV value
 000000000 = 0 divisor added to RODIV value

bit 22-0 **Unimplemented**: Read as '0'

Note 1: While the ON bit (REFOxCON<15>) is '1', writes to this register do not take effect until the DIVSWEN bit is also set to '1'.

2: Do not write to this register when the ON bit (REFOxCON<15>) is not equal to the ACTIVE bit (REFOxCON<8>).

3: Specified values in this register do not take effect if RODIV<14:0> (REFOxCON<30:16>) = 0.

4: REFCLKOx Frequency = ((Selected Source Clock / 2) * (N + (M / 512)))

where, Selected source clock = ROSEL, N = RODIV<14:0>, and M = ROTRIM<8:0>.

If the value of REFCLKOx Frequency is not a whole integer value, the output clock will have jitter as it will cause the REFCLKOx circuit to clock cycle steal to produce an average frequency equivalent to the user application's desired frequency. The amount of jitter, (i.e., clock cycle steals), become less as the fractional remainder value becomes closer to a whole number and is greatest at any value plus 0.5.

PIC32MK GP/MC Family

REGISTER 9-7: PBxDIV: PERIPHERAL BUS 'x' CLOCK DIVISOR CONTROL REGISTER ('x' = 1-7)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|----------------|----------------|----------------|----------------|----------------|---------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-1 | U-0 | U-0 | U-0 | R-1 | U-0 | U-0 | U-0 |
| | ON ⁽¹⁾ | — | — | — | PBDIVRDY | — | — | — |
| 7:0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-1 ⁽²⁾ |
| | — | PBDIV<6:0> | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Peripheral Bus 'x' Output Clock Enable bit⁽¹⁾

1 = Output clock is enabled

0 = Output clock is disabled

bit 14-12 **Unimplemented:** Read as '0'

bit 11 **PBDIVRDY:** Peripheral Bus 'x' Clock Divisor Ready bit

1 = Clock divisor logic is not switching divisors and the PBxDIV<6:0> bits may be written

0 = Clock divisor logic is currently switching values and the PBxDIV<6:0> bits cannot be written

bit 10-7 **Unimplemented:** Read as '0'

bit 6-0 **PBDIV<6:0>:** Peripheral Bus 'x' Clock Divisor Control bits

11111111 = PBCLKx is SYSCLK divided by 128

11111110 = PBCLKx is SYSCLK divided by 127

•
•
•

0000011 = PBCLKx is SYSCLK divided by 4 (default value for x = 6)

0000010 = PBCLKx is SYSCLK divided by 3

0000001 = PBCLKx is SYSCLK divided by 2 (default value for x < 6)

0000000 = PBCLKx is SYSCLK divided by 1 (default value for x = 7)

Note 1: The clock for Peripheral Bus 1 and Peripheral Bus 7 cannot be turned off. Therefore, the ON bit in the PB1DIV register and the PB7DIV register cannot be written as a '0'.

2: The default value for CPU clock PB7DIV Lsb = 0, where PB7CLK = SYSCLK (PB7DIV is read-only).

Note: Writes to this register require an unlock sequence. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

PIC32MK GP/MC Family

REGISTER 9-8: SLEWCON: OSCILLATOR SLEW CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | SYSDIV<3:0> ⁽¹⁾ | | | |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | SLWDIV<2:0> | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-1 | R/W-0 | R-0, HS, HC |
| | — | — | — | — | — | UPEN | DNEN | BUSY |

| | | |
|-------------------|-----------------------|--|
| Legend: | HC = Hardware Cleared | HS = Hardware Set |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-20 **Unimplemented:** Read as '0'

bit 19-16 **SYSDIV<3:0>:** System Clock Divide Control bits⁽¹⁾

1111 = SYSCLK is divided by 16

1110 = SYSCLK is divided by 15

⋮

⋮

0010 = SYSCLK is divided by 3

0001 = SYSCLK is divided by 2

0000 = SYSCLK is not divided

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **SLWDIV<2:0>:** Slew Divisor Steps Control bits

These bits control the maximum division steps used when slewing during a frequency change.

111 = Steps are divide by 128, 64, 32, 16, 8, 4, 2, and then no divisor

110 = Steps are divide by 64, 32, 16, 8, 4, 2, and then no divisor

101 = Steps are divide by 32, 16, 8, 4, 2, and then no divisor

100 = Steps are divide by 16, 8, 4, 2, and then no divisor

011 = Steps are divide by 8, 4, 2, and then no divisor

010 = Steps are divide by 4, 2, and then no divisor

001 = Steps are divide by 2, and then no divisor

000 = No divisor is used during slewing

The steps apply in reverse order (i.e., 2, 4, 8, etc.) during a downward frequency change.

bit 7-3 **Unimplemented:** Read as '0'

bit 2 **UPEN:** Upward Slew Enable bit

1 = Slewing enabled for switching to a higher frequency

0 = Slewing disabled for switching to a higher frequency

bit 1 **DNEN:** Downward Slew Enable bit

1 = Slewing enabled for switching to a lower frequency

0 = Slewing disabled for switching to a lower frequency

bit 0 **BUSY:** Clock Switching Slewing Active Status bit

1 = Clock frequency is being actively slewed to the new frequency

0 = Clock switch has reached its final value

Note 1: The SYSDIV<3:0> bit settings are ignored if both UPEN and DNEN = 0, and SYSCLK will be divided by 1.

PIC32MK GP/MC Family

REGISTER 9-9: CLKSTAT: OSCILLATOR CLOCK STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | — | — | — | — | — | — | — | UPLLRDY |
| 7:0 | R-0 | U-0 | R-0 | R-0 | U-0 | R-0 | U-0 | R-0 |
| | SPLLRDY | — | LPRCRDY | SOSCRDY | — | POSCRDY | — | FRCRDY |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-9 **Unimplemented:** Read as '0'
- bit 8 **UPLLRDY:** USB PLL (UPLL) Ready Status bit
1 = UPLL is ready
0 = UPLL is not ready
- bit 7 **SPLLRDY:** System PLL (SPLL) Ready Status bit
1 = SPLL is ready
0 = SPLL is not ready
- bit 5 **LPRCRDY:** Low-Power RC (LPRC) Oscillator Ready Status bit
1 = LPRC is stable and ready
0 = LPRC is disabled or not operating
- bit 4 **SOSCRDY:** Secondary Oscillator (Sosc) Ready Status bit
1 = Sosc is stable and ready
0 = Sosc is disabled or not operating
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **POSCRDY:** Primary Oscillator (Posc) Ready Status bit
1 = Posc is stable and ready
0 = Posc is disabled or not operating
- bit 1 **Unimplemented:** Read as '0'
- bit 0 **FRCRDY:** Fast RC (FRC) Oscillator Ready Status bit
1 = FRC is stable and ready
0 = FRC is disabled for not operating

PIC32MK GP/MC Family

NOTES:

10.0 PREFETCH MODULE

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 4. “Prefetch Cache Module”** (DS60001119), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Prefetch module is a performance enhancing module that is included in the PIC32MK GP/MC family of devices. When running at high-clock rates, Wait states must be inserted into Program Flash Memory (PFM) read transactions to meet the access time of the PFM. Wait states can be hidden to the core by prefetching and storing instructions in a temporary holding area that the CPU can access quickly. Although the data path to the CPU is 32 bits wide, the data path to the PFM is 128 bits wide. This wide data path provides the same bandwidth to the CPU as a 32-bit path running at four times the frequency.

The Prefetch module holds a subset of PFM in temporary holding spaces known as lines. Each line contains a tag and data field. Normally, the lines hold a copy of what is currently in memory to make instructions or data available to the CPU without Flash Wait states.

10.1 Prefetch Cache Features

- 36x16 byte fully-associative lines
- 16 lines for CPU instructions
- Four lines for CPU data
- Four lines for peripheral data
- 16-byte parallel memory fetch
- Configurable predictive prefetch

A simplified block diagram of the Prefetch module is shown in [Figure 10-1](#).

FIGURE 10-1: PREFETCH MODULE BLOCK DIAGRAM



10.2 Prefetch Control Registers

TABLE 10-1: PREFETCH REGISTER MAP

| Virtual Address (BF80_#) | Register Name(r) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|--------------------------|------------------|-----------|---------------|-------|-------|-----------|-------|----------|--------|----------|------|-----------|-------------|---------|------|------------|---------|---------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0800 | CHECON | 31:16 | — | — | — | — | — | PERCHEEN | DCHEEN | ICHEEN | — | PERCHEINV | DCHEINV | ICHEINV | — | PERCHECOH | DCHECOH | ICHECOH | 0700 |
| | | 15:0 | — | — | — | CHEPERFEN | — | — | — | PFMAWSEN | — | — | PREFEN<1:0> | | | PFMWS<2:0> | | | 0107 |
| 0820 | CHEHIT | 31:16 | CHEHIT<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | CHEHIT<15:0> | | | | | | | | | | | | | | | | 0000 |
| 0830 | CHEMIS | 31:16 | CHEMIS<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | CHEMIS<15:0> | | | | | | | | | | | | | | | | 0000 |

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 10-1: CHECON: CACHE MODULE CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|--------------------------|------------------------|------------------------|----------------|--------------------------|------------------------|------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-1 | R/W-1 | R/W-1 |
| | — | — | — | — | — | PERCHEEN | DCHEEN | ICHEEN |
| 23:16 | U-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | PERCHEINV ⁽¹⁾ | DCHEINV ⁽¹⁾ | ICHEINV ⁽¹⁾ | — | PERCHECOH ⁽²⁾ | DCHECOH ⁽²⁾ | ICHECOH ⁽²⁾ |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 |
| | — | — | — | CHEPERFEN | — | — | — | PFMAWSEN |
| 7:0 | U-0 | U-0 | R/W-0 | R/W-0 | U-0 | R/W-1 | R/W-1 | R/W-1 |
| | — | — | PREFEN<1:0> | | — | PFMWS<2:0> | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-27 **Unimplemented:** Read as '0'
- bit 26 **PERCHEEN:** Peripheral Cache Enable bit
 1 = Peripheral cache is enabled
 0 = Peripheral cache is disabled
- bit 25 **DCHEEN:** Data Cache Enable bit
 1 = Data cache is enabled
 0 = Data cache is disabled
- bit 24 **ICHEEN:** Instruction Cache Enable bit
 1 = Instruction cache is enabled
 0 = Instruction cache is disabled
- bit 23 **Unimplemented:** Read as '0'
- bit 22 **PERCHEINV:** Peripheral Cache Invalidate bit⁽¹⁾
 1 = Force invalidate cache/invalidate busy
 0 = Cache Invalidation follows CHECOH/invalid complete
- bit 21 **DCHEINV:** Data Cache Invalidate bit⁽¹⁾
 1 = Force invalidate cache/invalidate busy
 0 = Cache Invalidation follows CHECOH/invalid complete
- bit 20 **ICHEINV:** Instruction Cache Invalidate bit⁽¹⁾
 1 = Force invalidate cache/invalidate busy
 0 = Cache Invalidation follows CHECOH/invalid complete
- bit 19 **Unimplemented:** Read as '0'
- bit 18 **PERCHECOH:** Peripheral Auto-cache Coherency Control bit⁽²⁾
 1 = Automatically invalidate cache on a programming event
 0 = Do not automatically invalidate cache on a programming event

- Note 1:** Hardware automatically clears this bit when cache invalidate completes. Bits may clear at different times.
Note 2: The PERCHECOH, DCHECOH, and ICHECOH bits must be stable before initiation of programming to ensure correct invalidation of data.

PIC32MK GP/MC Family

REGISTER 10-1: CHECON: CACHE MODULE CONTROL REGISTER (CONTINUED)

- bit 17 **DCHECOH:** Data Auto-cache Coherency Control bit⁽²⁾
 1 = Automatically invalidate cache on a programming event
 0 = Do not automatically invalidate cache on a programming event
- bit 16 **ICHECOH:** Instruction Auto-cache Coherency Control bit⁽²⁾
 1 = Automatically invalidate cache on a programming event
 0 = Do not automatically invalidate cache on a programming event
- bit 15-13 **Unimplemented:** Read as '0'
- bit 12 **CHEPERFEN:** Cache Performance Counters Enable bit
 1 = Performance counters are enabled
 0 = Performance counters are disabled
- bit 11-9 **Unimplemented:** Read as '0'
- bit 8 **PFWAWSEN:** PFM Address Wait State Enable bit
 1 = Add one more Wait State to flash address setup (suggested for higher system clock frequencies)
 0 = Add no Wait States to the flash address setup (suggested for lower system clock frequencies to achieve higher performance)
- When this bit is set to '1', total Flash wait states are PFMWS plus PFWAWSEN.
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-4 **PREFEN<1:0>:** Predictive Prefetch Enable bits
 11 = Disable predictive prefetch
 10 = Disable predictive prefetch
 01 = Enable predictive prefetch for CPU instructions only
 00 = Disable predictive prefetch
- bit 3 **Unimplemented:** Read as '0'
- bit 2-0 **PFMWS<2:0>:** PFM Access Time Defined in Terms of SYSCLK Wait States bits
 111 = Seven Wait states
 •
 •
 •
 010 = Two Wait states
 001 = One Wait state
 000 = Zero Wait states

| Required Flash Wait States | SYSCLK (MHz) |
|----------------------------|---------------------------|
| 1 - Wait State | 0 < SYSCLK ≤ 60 MHz |
| 2 - Wait State | 60 MHz < SYSCLK ≤ 80 MHz |
| 3 - Wait State | 80 MHz < SYSCLK ≤ 120 MHz |

- Note 1:** Hardware automatically clears this bit when cache invalidate completes. Bits may clear at different times.
- 2:** The PERCHECOH, DCHECOH, and ICHECOH bits must be stable before initiation of programming to ensure correct invalidation of data.

PIC32MK GP/MC Family

REGISTER 10-2: CHEHIT: CACHE HIT STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHEHIT<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHEHIT<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHEHIT<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHEHIT<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEHIT<31:0>**: Instruction Cache Hit Count bits

When the CHEPERFEN bit (CHECON<12>) = 1, the CHEHIT<31:0> bits increment each time the processor issues an instruction fetch or load that hits the prefetch cache from a cacheable region. Non-cacheable accesses do not modify this value.

The CHEHIT<31:0> bits are reset on a '0' to '1' transition of the CHEPERFEN bit.

PIC32MK GP/MC Family

REGISTER 10-3: CHEMIS: CACHE MISS STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| CHEMIS<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| CHEMIS<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| CHEMIS<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| CHEMIS<7:0> | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEMIS<31:0>**: Instruction Cache Miss Count bits

When the CHEPERFEN bit (CHECON<12>) = 1, the CHEMIS<31:0> bits increment each time the processor issues an instruction fetch or load that hits the prefetch cache from a cacheable region. Non-cacheable accesses do not modify this value.

The CHEMIS<31:0> bits are reset on a '0' to '1' transition of the CHEPERFEN bit.

11.0 DIRECT MEMORY ACCESS (DMA) CONTROLLER

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 31. “Direct Memory Access (DMA) Controller”** (DS60001117), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Direct Memory Access (DMA) Controller is a bus master module useful for data transfers between different devices without CPU intervention. The source and destination of a DMA transfer can be any of the memory mapped modules existent in the device such as SPI, UART, PMP, etc., or memory itself.

Following are some of the key features of the DMA Controller module:

- Eight identical channels, each featuring:
 - Auto-increment source and destination address registers
 - Source and destination pointers
 - Memory-to-memory and memory-to-peripheral transfers
- Automatic word-size detection:
 - Transfer granularity, down to byte level
 - Bytes need not be word-aligned at source and destination

- Fixed priority channel arbitration
- Flexible DMA channel operating modes:
 - Manual (software) or automatic (interrupt) DMA requests
 - One-Shot or Auto-Repeat Block Transfer modes
 - Channel-to-channel chaining
- Flexible DMA requests:
 - A DMA request can be selected from any of the peripheral interrupt sources
 - Each channel can select any (appropriate) observable interrupt as its DMA request source
 - A DMA transfer abort can be selected from any of the peripheral interrupt sources
 - Up to 2-byte Pattern (data) match transfer termination
- Multiple DMA channel status interrupts:
 - DMA channel block transfer complete
 - Source empty or half empty
 - Destination full or half full
 - DMA transfer aborted due to an external event
 - Invalid DMA address generated
- DMA debug support features:
 - Most recent error address accessed by a DMA channel
 - Most recent DMA channel to transfer data
- CRC Generation module:
 - CRC module can be assigned to any of the available channels
 - CRC module is highly configurable

FIGURE 11-1: DMA BLOCK DIAGRAM



11.1 DMA Control Registers

TABLE 11-1: DMA GLOBAL REGISTER MAP

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------------------|-----------|---------------|-------|-------|---------|---------|-------|------|------|------|------|------|------|------|------------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 1000 | DMACON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | — | SUSPEND | DMABUSY | — | — | — | — | — | — | — | — | — | — | — |
| 1010 | DMASTAT | 31:16 | RDWR | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | DMACH<2:0> | | 0000 |
| 1020 | DMAADDR | 31:16 | DMAADDR<31:0> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DMAADDR<31:0> | | | | | | | | | | | | | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 11-2: DMA CRC REGISTER MAP

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------------------|-----------|----------------|-------|-----------|-----------|-------|-------|------|-------|--------|--------|------|------|------------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 1030 | DCRCCON | 31:16 | — | — | BYTO<1:0> | | WBO | — | — | BITO | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | PLEN<4:0> | | | | CRCEN | CRCAPP | CRCTYP | — | — | CRCCH<2:0> | | | 0000 |
| 1040 | DCRCDATA | 31:16 | DCRCDATA<31:0> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DCRCDATA<31:0> | | | | | | | | | | | | | | | 0000 |
| 1050 | DCRCXOR | 31:16 | DCRCXOR<31:0> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DCRCXOR<31:0> | | | | | | | | | | | | | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|--------------|-------|----------|-------|----------|-------|------|--------|--------|--------|--------|--------|--------|--------|------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 1060 | DCH0CON | 31:16 | CHPIGN<7:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | | 0000 |
| 1070 | DCH0ECON | 31:16 | CHAIRQ<7:0> | | | | | | | | | | | | | | | 00FF | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | | | | | | | | | FF00 | |
| 1080 | DCH0INT | 31:16 | — | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 |
| 1090 | DCH0SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 10A0 | DCH0DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 10B0 | DCH0SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 10C0 | DCH0DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 10D0 | DCH0SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 10E0 | DCH0DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 10F0 | DCH0CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1100 | DCH0CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1110 | DCH0DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1120 | DCH1CON | 31:16 | CHPIGN<7:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | | 0000 |
| 1130 | DCH1ECON | 31:16 | CHAIRQ<7:0> | | | | | | | | | | | | | | | 00FF | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | | | | | | | | | FF00 | |
| 1140 | DCH1INT | 31:16 | — | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 |
| 1150 | DCH1SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 1160 | DCH1DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

| Virtual Address (BF01_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------------------|-----------|--------------|-------|----------|-------|----------|-------|------|-------------|--------|--------|--------|--------|--------|--------|------------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 1170 | DCH1SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | | 0000 |
| 1180 | DCH1DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | | 0000 |
| 1190 | DCH1SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | | 0000 |
| 11A0 | DCH1DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | | 0000 |
| 11B0 | DCH1CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | | 0000 |
| 11C0 | DCH1CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | | 0000 |
| 11D0 | DCH1DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | | 0000 |
| 11E0 | DCH2CON | 31:16 | CHPIGN<7:0> | | | | | | | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | 0000 | |
| 11F0 | DCH2ECON | 31:16 | — | — | — | — | — | — | — | CHAIRQ<7:0> | | | | | | | | 00FF | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — | FF00 | |
| 1200 | DCH2INT | 31:16 | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 | |
| 1210 | DCH2SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | CHSSA<31:0> | | | | | | | | | | | | | | | | 0000 |
| 1220 | DCH2DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | CHDSA<31:0> | | | | | | | | | | | | | | | | 0000 |
| 1230 | DCH2SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | | 0000 |
| 1240 | DCH2DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | | 0000 |
| 1250 | DCH2SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | | 0000 |
| 1260 | DCH2DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | | 0000 |
| 1270 | DCH2CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

| Virtual Address (BF01_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | | | |
|-----------------------------|---------------------------------|-----------|--------------|-------|----------|-------|----------|-------|------|-------------|--------|--------|--------|--------|--------|--------|------------|------------|------|---|---|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | | | |
| 1280 | DCH2CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1290 | DCH2DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 12A0 | DCH3CON | 31:16 | CHPIGN<7:0> | | | | | | | | | | | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | 0000 | | | | |
| 12B0 | DCH3ECON | 31:16 | — | — | — | — | — | — | — | CHAIRQ<7:0> | | | | | | | | 00FF | | | | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — | FF00 | | | | |
| 12C0 | DCH3INT | 31:16 | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 | | | | |
| | | 15:0 | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 | | | | |
| 12D0 | DCH3SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | | | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | | | |
| 12E0 | DCH3DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | | | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | | | |
| 12F0 | DCH3SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1300 | DCH3DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1310 | DCH3SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1320 | DCH3DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1330 | DCH3CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1340 | DCH3CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1350 | DCH3DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | | |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | 0000 | | | | |
| 1360 | DCH4CON | 31:16 | CHPIGN<7:0> | | | | | | | | | | | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | 0000 | | | | |
| 1370 | DCH4ECON | 31:16 | — | — | — | — | — | — | — | CHAIRQ<7:0> | | | | | | | | 00FF | | | | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — | FF00 | | | | |
| 1380 | DCH4INT | 31:16 | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 | | | | |
| | | 15:0 | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 | | | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

| Virtual Address (BF01_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------------------------|-----------|--------------|-------|----------|-------|----------|-------|------|------|--------|-------------|--------|--------|--------|--------|--------|------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 1390 | DCH4SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 13A0 | DCH4DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 13B0 | DCH4SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 13C0 | DCH4DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 13D0 | DCH4SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 13E0 | DCH4DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 13F0 | DCH4CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 1400 | DCH4CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 1410 | DCH4DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 1420 | DCH5CON | 31:16 | CHPIGN<7:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | 0000 | |
| 1430 | DCH5ECON | 31:16 | — | — | — | — | — | — | — | — | — | CHAIRQ<7:0> | | | | | | 00FF | | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — | FF00 | |
| 1440 | DCH5INT | 31:16 | — | — | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 |
| 1450 | DCH5SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 1460 | DCH5DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 1470 | DCH5SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 1480 | DCH5DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 1490 | DCH5SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | 0000 | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

| Virtual Address (BF01_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|--------------|-------|----------|-------|----------|-------|------|--------|--------|--------|--------|--------|--------|--------|------------|------------|--------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 14A0 | DCH5DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 14B0 | DCH5CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 14C0 | DCH5CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 14D0 | DCH5DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | 0000 | |
| 14E0 | DCH6CON | 31:16 | CHPIGN<7:0> | | | | | | | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | 0000 | |
| 14F0 | DCH6ECON | 31:16 | CHAIRQ<7:0> | | | | | | | — | — | — | — | — | — | — | — | 00FF | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — | FF00 | |
| 1500 | DCH6INT | 31:16 | — | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF |
| 1510 | DCH6SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CHSSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| 1520 | DCH6DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CHDSA<31:0> | | | | | | | | | | | | | | | 0000 | |
| 1530 | DCH6SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1540 | DCH6DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1550 | DCH6SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1560 | DCH6DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1570 | DCH6CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1580 | DCH6CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1590 | DCH6DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | 0000 | |
| 15A0 | DCH7CON | 31:16 | CHPIGN<7:0> | | | | | | | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CHBUSY | — | CHPIGNEN | — | CHPATLEN | — | — | CHCHNS | CHEN | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

| Virtual Address (BF81_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|--------------|-------|-------|-------|-------|-------|------|------|--------|-------------|--------|--------|--------|--------|--------|--------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | | |
| 15B0 | DCH7ECON | 31:16 | — | — | — | — | — | — | — | — | — | CHAIRQ<7:0> | | | | | | | 00FF | |
| | | 15:0 | CHSIRQ<7:0> | | | | | | | | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — | FF00 | |
| 15C0 | DCH7INT | 31:16 | — | — | — | — | — | — | — | — | — | CHSDIE | CHSHIE | CHDDIE | CHDHIE | CHBCIE | CHCCIE | CHTAIE | CHERIE | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHSDIF | CHSHIF | CHDDIF | CHDHIF | CHBCIF | CHCCIF | CHTAIF | CHERIF | 0000 |
| 15D0 | DCH7SSA | 31:16 | CHSSA<31:0> | | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CHSSA<31:0> | | | | | | | | | | | | | | | | 0000 | |
| 15E0 | DCH7DSA | 31:16 | CHDSA<31:0> | | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CHDSA<31:0> | | | | | | | | | | | | | | | | 0000 | |
| 15F0 | DCH7SSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSSIZ<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 1600 | DCH7DSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDSIZ<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 1610 | DCH7SPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHSPTR<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 1620 | DCH7DPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHDPTR<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 1630 | DCH7CSIZ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCSIZ<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 1640 | DCH7CPTR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHCPTR<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 1650 | DCH7DAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHPDAT<15:0> | | | | | | | | | | | | | | | | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 11-1: DMACON: DMA CONTROLLER CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | ON | — | — | SUSPEND ⁽¹⁾ | DMABUSY | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** DMA On bit

1 = DMA module is enabled
0 = DMA module is disabled

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **SUSPEND:** DMA Suspend bit⁽¹⁾

1 = DMA transfers are suspended to allow CPU uninterrupted access to data bus
0 = DMA operates normally

bit 11 **DMABUSY:** DMA Module Busy bit

1 = DMA module is active and is transferring data
0 = DMA module is disabled and not actively transferring data

bit 10-0 **Unimplemented:** Read as '0'

Note 1: If the user application clears this bit, it may take a number of cycles before the DMA module completes the current transaction and responds to this request. The user application should poll the BUSY bit to verify that the request has been honored.

PIC32MK GP/MC Family

REGISTER 11-2: DMASTAT: DMA STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | RDWR | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 |
| | — | — | — | — | — | DMACH<2:0> | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31 **RDWR**: Read/Write Status bit

1 = Last DMA bus access when an error was detected was a read
0 = Last DMA bus access when an error was detected was a write

bit 30-3 **Unimplemented**: Read as '0'

bit 2-0 **DMACH<2:0>**: DMA Channel bits

These bits contain the value of the most recent active DMA channel when an error was detected.

Note: The DMASTAT register will be cleared when its contents are read. If more than one errors at the same time, the read transaction will be recorded. Additional transfers that occur later with an error will not update this register until it has been read or cleared.

REGISTER 11-3: DMAADDR: DMA ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DMAADDR<31:24> | | | | | | | |
| 23:16 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DMAADDR<23:16> | | | | | | | |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DMAADDR<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DMAADDR<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-0 **DMAADDR<31:0>**: DMA Module Address bits

These bits contain the address of the most recent DMA access when an error was detected.

Note: The DMAADDR register will be cleared when its contents are read. If more than one errors at the same time, the read transaction will be recorded. Additional transfers that occur later with an error will not update this register until it has been read or cleared.

PIC32MK GP/MC Family

REGISTER 11-4: DCRCCON: DMA CRC CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|-----------------------|----------------|------------------------------|--------------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 |
| | — | — | BYTO<1:0> | | WBO ⁽¹⁾ | — | — | BITO |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | PLEN<4:0> ^(1,2,3) | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | CRCEN | CRCAPP ⁽¹⁾ | CRCTYP | — | — | CRCCH<2:0> | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29-28 **BYTO<1:0>**: CRC Byte Order Selection bits

11 = Endian byte swap on half-word boundaries (i.e., source half-word order with reverse source byte order per half-word)

10 = Swap half-words on word boundaries (i.e., reverse source half-word order with source byte order per half-word)

01 = Endian byte swap on word boundaries (i.e., reverse source byte order)

00 = No swapping (i.e., source byte order)

bit 27 **WBO**: CRC Write Byte Order Selection bit⁽¹⁾

1 = Source data is written to the destination re-ordered as defined by BYTO<1:0>

0 = Source data is written to the destination unaltered

bit 26-25 **Unimplemented:** Read as '0'

bit 24 **BITO**: CRC Bit Order Selection bit

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

1 = The IP header checksum is calculated Least Significant bit (LSb) first (i.e., reflected)

0 = The IP header checksum is calculated Most Significant bit (MSb) first (i.e., not reflected)

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

1 = The LFSR CRC is calculated Least Significant bit first (i.e., reflected)

0 = The LFSR CRC is calculated Most Significant bit first (i.e., not reflected)

bit 23-13 **Unimplemented:** Read as '0'

bit 12-8 **PLEN<4:0>**: Polynomial Length bits^(1,2,3)

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

These bits are unused.

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

Denotes the length of the polynomial – 1.

bit 7 **CRCEN**: CRC Enable bit

1 = CRC module is enabled and channel transfers are routed through the CRC module

0 = CRC module is disabled and channel transfers proceed normally

Note 1: When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

2: The maximum CRC length supported by the DMA module is 32.

3: This bit is unused when CRCTYP is equal to '1'.

PIC32MK GP/MC Family

REGISTER 11-4: DCRCCON: DMA CRC CONTROL REGISTER (CONTINUED)

bit 6 **CRCAPP:** CRC Append Mode bit⁽¹⁾

1 = The DMA transfers data from the source into the CRC but NOT to the destination. When a block transfer completes the DMA writes the calculated CRC value to the location given by CHxDSA

0 = The DMA transfers data from the source through the CRC obeying WBO as it writes the data to the destination

bit 5 **CRCTYP:** CRC Type Selection bit

1 = The CRC module will calculate an IP header checksum

0 = The CRC module will calculate a LFSR CRC

bit 4-3 **Unimplemented:** Read as '0'

bit 2-0 **CRCCH<2:0>:** CRC Channel Select bits

111 = CRC is assigned to Channel 7

110 = CRC is assigned to Channel 6

101 = CRC is assigned to Channel 5

100 = CRC is assigned to Channel 4

011 = CRC is assigned to Channel 3

010 = CRC is assigned to Channel 2

001 = CRC is assigned to Channel 1

000 = CRC is assigned to Channel 0

Note 1: When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

2: The maximum CRC length supported by the DMA module is 32.

3: This bit is unused when CRCTYP is equal to '1'.

PIC32MK GP/MC Family

REGISTER 11-5: DCRCDATA: DMA CRC DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCDATA<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCDATA<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCDATA<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCDATA<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **DCRCDATA<31:0>**: CRC Data Register bits

Writing to this register will seed the CRC generator. Reading from this register will return the current value of the CRC. Bits greater than PLEN will return '0' on any read.

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

Only the lower 16 bits contain IP header checksum information. The upper 16 bits are always '0'. Data written to this register is converted and read back in 1's complement form (i.e., current IP header checksum value).

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

Bits greater than PLEN will return '0' on any read.

REGISTER 11-6: DCRCXOR: DMA CRCXOR ENABLE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCXOR<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCXOR<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCXOR<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DCRCXOR<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **DCRCXOR<31:0>**: CRC XOR Register bits

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

This register is unused.

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

1 = Enable the XOR input to the Shift register

0 = Disable the XOR input to the Shift register; data is shifted in directly from the previous stage in the register

PIC32MK GP/MC Family

REGISTER 11-7: DCHxCON: DMA CHANNEL 'x' CONTROL REGISTER ('x' = 0-7)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-------------|---------------------|----------------|----------------|----------------|----------------|----------------|---------------|-----------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| CHPIGN<7:0> | | | | | | | | |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | U-0 | R/W-0 | U-0 | U-0 | R/W-0 |
| | CHBUSY | — | CHIPGNEN | — | CHPATLEN | — | — | CHCHNS ⁽¹⁾ |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R-0 | R/W-0 | R/W-0 |
| | CHEN ⁽²⁾ | CHAED | CHCHN | CHAEN | — | CHEDET | CHPRI<1:0> | |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-24 **CHPIGN<7:0>**: Channel Register Data bits

Pattern Terminate mode:

Any byte matching these bits during a pattern match may be ignored during the pattern match determination when the CHIPGNEN bit is set. If a byte is read that is identical to this data byte, the pattern match logic will treat it as a "don't care" when the pattern matching logic is enabled and the CHIPGNEN bit is set.

bit 23-16 **Unimplemented**: Read as '0'

bit 15 **CHBUSY**: Channel Busy bit

1 = Channel is active or has been enabled
0 = Channel is inactive or has been disabled

bit 14 **Unimplemented**: Read as '0'

bit 13 **CHIPGNEN**: Enable Pattern Ignore Byte bit

1 = Treat any byte that matches the CHPIGN<7:0> bits as a "don't care" when pattern matching is enabled
0 = Disable this feature

bit 12 **Unimplemented**: Read as '0'

bit 11 **CHPATLEN**: Pattern Length bit

1 = 2 byte length
0 = 1 byte length

bit 10-9 **Unimplemented**: Read as '0'

bit 8 **CHCHNS**: Chain Channel Selection bit⁽¹⁾

1 = Chain to channel lower in natural priority (CH1 will be enabled by CH2 transfer complete)
0 = Chain to channel higher in natural priority (CH1 will be enabled by CH0 transfer complete)

bit 7 **CHEN**: Channel Enable bit⁽²⁾

1 = Channel is enabled
0 = Channel is disabled

bit 6 **CHAED**: Channel Allow Events If Disabled bit

1 = Channel start/abort events will be registered, even if the channel is disabled
0 = Channel start/abort events will be ignored if the channel is disabled

bit 5 **CHCHN**: Channel Chain Enable bit

1 = Allow channel to be chained
0 = Do not allow channel to be chained

Note 1: The chain selection bit takes effect when chaining is enabled (i.e., CHCHN = 1).

Note 2: When the channel is suspended by clearing this bit, the user application should poll the CHBUSY bit (if available on the device variant) to see when the channel is suspended, as it may take some clock cycles to complete a current transaction before the channel is suspended.

REGISTER 11-7: DCHxCON: DMA CHANNEL 'x' CONTROL REGISTER ('x' = 0-7) (CONTINUED)

- bit 4 **CHAEN:** Channel Automatic Enable bit
 1 = Channel is continuously enabled, and not automatically disabled after a block transfer is complete
 0 = Channel is disabled on block transfer complete
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **CHEDET:** Channel Event Detected bit
 1 = An event has been detected
 0 = No events have been detected
- bit 1-0 **CHPRI<1:0>:** Channel Priority bits
 11 = Channel has priority 3 (highest)
 10 = Channel has priority 2
 01 = Channel has priority 1
 00 = Channel has priority 0

- Note 1:** The chain selection bit takes effect when chaining is enabled (i.e., CHCHN = 1).
- 2:** When the channel is suspended by clearing this bit, the user application should poll the CHBUSY bit (if available on the device variant) to see when the channel is suspended, as it may take some clock cycles to complete a current transaction before the channel is suspended.

PIC32MK GP/MC Family

REGISTER 11-8: DCHxECON: DMA CHANNEL x EVENT CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| | CHAIRQ<7:0> ⁽¹⁾ | | | | | | | |
| 15:8 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-1 |
| | CHSIRQ<7:0> ⁽¹⁾ | | | | | | | |
| 7:0 | S-0 | S-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | CFORCE | CABORT | PATEN | SIRQEN | AIRQEN | — | — | — |

| | |
|-------------------|------------------------------------|
| Legend: | S = Settable bit |
| R = Readable bit | W = Writable bit |
| -n = Value at POR | '1' = Bit is set |
| | U = Unimplemented bit, read as '0' |
| | '0' = Bit is cleared |
| | x = Bit is unknown |

bit 31-24 **Unimplemented:** Read as '0'

bit 23-16 **CHAIRQ<7:0>**: Channel Transfer Abort IRQ bits⁽¹⁾

11111111 = Interrupt 255 will abort any transfers in progress and set CHAIF flag

•
•
•

00000001 = Interrupt 1 will abort any transfers in progress and set CHAIF flag

00000000 = Interrupt 0 will abort any transfers in progress and set CHAIF flag

bit 15-8 **CHSIRQ<7:0>**: Channel Transfer Start IRQ bits⁽¹⁾

11111111 = Interrupt 255 will initiate a DMA transfer

•
•
•

00000001 = Interrupt 1 will initiate a DMA transfer

00000000 = Interrupt 0 will initiate a DMA transfer

bit 7 **CFORCE**: DMA Forced Transfer bit

1 = A DMA transfer is forced to begin when this bit is written to a '1'

0 = This bit always reads '0'

bit 6 **CABORT**: DMA Abort Transfer bit

1 = A DMA transfer is aborted when this bit is written to a '1'

0 = This bit always reads '0'

bit 5 **PATEN**: Channel Pattern Match Abort Enable bit

1 = Abort transfer and clear CHEN on pattern match

0 = Pattern match is disabled

bit 4 **SIRQEN**: Channel Start IRQ Enable bit

1 = Start channel cell transfer if an interrupt matching CHSIRQ occurs

0 = Interrupt number CHSIRQ is ignored and does not start a transfer

bit 3 **AIRQEN**: Channel Abort IRQ Enable bit

1 = Channel transfer is aborted if an interrupt matching CHAIRQ occurs

0 = Interrupt number CHAIRQ is ignored and does not terminate a transfer

bit 2-0 **Unimplemented:** Read as '0'

Note 1: See Table 8-3: "Interrupt IRQ, Vector and Bit Location" for the list of available interrupt IRQ sources.

PIC32MK GP/MC Family

REGISTER 11-9: DCHxINT: DMA CHANNEL x INTERRUPT CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | R/W-0 CHSDIE | R/W-0 CHSHIE | R/W-0 CHDDIE | R/W-0 CHDHIE | R/W-0 CHBCIE | R/W-0 CHCCIE | R/W-0 CHTAIE | R/W-0 CHERIE |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R/W-0 CHSDIF | R/W-0 CHSHIF | R/W-0 CHDDIF | R/W-0 CHDHIF | R/W-0 CHBCIF | R/W-0 CHCCIF | R/W-0 CHTAIF | R/W-0 CHERIF |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23 **CHSDIE:** Channel Source Done Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 22 **CHSHIE:** Channel Source Half Empty Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 21 **CHDDIE:** Channel Destination Done Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 20 **CHDHIE:** Channel Destination Half Full Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 19 **CHBCIE:** Channel Block Transfer Complete Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 18 **CHCCIE:** Channel Cell Transfer Complete Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 17 **CHTAIE:** Channel Transfer Abort Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 16 **CHERIE:** Channel Address Error Interrupt Enable bit

1 = Interrupt is enabled
0 = Interrupt is disabled

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **CHSDIF:** Channel Source Done Interrupt Flag bit

1 = Channel Source Pointer has reached end of source (CHSPTR = CHSSIZ)
0 = No interrupt is pending

bit 6 **CHSHIF:** Channel Source Half Empty Interrupt Flag bit

1 = Channel Source Pointer has reached midpoint of source (CHSPTR = CHSSIZ/2)
0 = No interrupt is pending

PIC32MK GP/MC Family

REGISTER 11-9: DCHxINT: DMA CHANNEL x INTERRUPT CONTROL REGISTER (CONTINUED)

- bit 5 **CHDDIF**: Channel Destination Done Interrupt Flag bit
 1 = Channel Destination Pointer has reached end of destination (CHDPTR = CHDSIZ)
 0 = No interrupt is pending
- bit 4 **CHDHIF**: Channel Destination Half Full Interrupt Flag bit
 1 = Channel Destination Pointer has reached midpoint of destination (CHDPTR = CHDSIZ/2)
 0 = No interrupt is pending
- bit 3 **CHBCIF**: Channel Block Transfer Complete Interrupt Flag bit
 1 = A block transfer has been completed (the larger of CHSSIZ/CHDSIZ bytes has been transferred), or a
 pattern match event occurs
 0 = No interrupt is pending
- bit 2 **CHCCIF**: Channel Cell Transfer Complete Interrupt Flag bit
 1 = A cell transfer has been completed (CHCSIZ bytes have been transferred)
 0 = No interrupt is pending
- bit 1 **CHTAIF**: Channel Transfer Abort Interrupt Flag bit
 1 = An interrupt matching CHAIRQ has been detected and the DMA transfer has been aborted
 0 = No interrupt is pending
- bit 0 **CHERIF**: Channel Address Error Interrupt Flag bit
 1 = A channel address error has been detected
 Either the source or the destination address is invalid.
 0 = No interrupt is pending

PIC32MK GP/MC Family

REGISTER 11-10: DCHxSSA: DMA CHANNEL x SOURCE START ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHSSA<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHSSA<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHSSA<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHSSA<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-0 **CHSSA<31:0>**: Channel Source Start Address bits
Channel source start address.

Note: This must be the physical address of the source.

REGISTER 11-11: DCHxDSEA: DMA CHANNEL x DESTINATION START ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHDSA<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHDSA<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHDSA<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHDSA<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-0 **CHDSA<31:0>**: Channel Destination Start Address bits
Channel destination start address.

Note: This must be the physical address of the destination.

PIC32MK GP/MC Family

REGISTER 11-12: DCHxSSIZ: DMA CHANNEL x SOURCE SIZE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHSSIZ<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHSSIZ<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'
 bit 15-0 **CHSSIZ<15:0>:** Channel Source Size bits
 1111111111111111 = 65,535 byte source size
 .
 .
 0000000000000010 = 2 byte source size
 0000000000000001 = 1 byte source size
 0000000000000000 = 65,536 byte source size

REGISTER 11-13: DCHxDSIZ: DMA CHANNEL x DESTINATION SIZE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHDSIZ<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHDSIZ<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'
 bit 15-0 **CHDSIZ<15:0>:** Channel Destination Size bits
 1111111111111111 = 65,535 byte destination size
 .
 .
 0000000000000010 = 2 byte destination size
 0000000000000001 = 1 byte destination size
 0000000000000000 = 65,536 byte destination size

PIC32MK GP/MC Family

REGISTER 11-14: DCHxSPTR: DMA CHANNEL x SOURCE POINTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHSPTR<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHSPTR<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'
 bit 15-0 **CHSPTR<15:0>**: Channel Source Pointer bits
 1111111111111111 = Points to byte 65,535 of the source
 .
 .
 .
 0000000000000001 = Points to byte 1 of the source
 0000000000000000 = Points to byte 0 of the source

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

REGISTER 11-15: DCHxDPTR: DMA CHANNEL x DESTINATION POINTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHDPTR<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHDPTR<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'
 bit 15-0 **CHDPTR<15:0>**: Channel Destination Pointer bits
 1111111111111111 = Points to byte 65,535 of the destination
 .
 .
 .
 0000000000000001 = Points to byte 1 of the destination
 0000000000000000 = Points to byte 0 of the destination

PIC32MK GP/MC Family

REGISTER 11-16: DCHxCSIZ: DMA CHANNEL x CELL-SIZE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHCSIZ<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHCSIZ<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCSIZ<15:0>:** Channel Cell-Size bits

1111111111111111 = 65,535 bytes transferred on an event

·
·
·

0000000000000010 = 2 bytes transferred on an event

0000000000000001 = 1 byte transferred on an event

0000000000000000 = 65,536 bytes transferred on an event

REGISTER 11-17: DCHxCPTR: DMA CHANNEL x CELL POINTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHCPTR<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHCPTR<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<15:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event

·
·
·

0000000000000001 = 1 byte has been transferred since the last event

0000000000000000 = 0 bytes have been transferred since the last event

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

PIC32MK GP/MC Family

REGISTER 11-18: DCH_xDAT: DMA CHANNEL x PATTERN DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHPDAT<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHPDAT<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHPDAT<15:0>:** Channel Data Register bits

Pattern Terminate mode:

Data to be matched must be stored in this register to allow terminate on match.

All other modes:

Unused.

PIC32MK GP/MC Family

NOTES:

12.0 USB ON-THE-GO (OTG)

Note: This data sheet summarizes the features of the PIC32MK GP/MC Family family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 27. “USB On-The-Go (OTG)”** (DS60001126), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Universal Serial Bus (USB) module contains analog and digital components to provide a USB 2.0 full-speed and low-speed embedded host, full-speed device or OTG implementation with a minimum of external components. This module in Host mode is intended for use as an embedded host and therefore does not implement a UHCI or OHCI controller.

The USB module consists of the clock generator, the USB voltage comparators, the transceiver, the Serial Interface Engine (SIE), a dedicated USB DMA controller, pull-up and pull-down resistors, and the register interface. A block diagram of the PIC32MK USB OTG module is presented in [Figure 12-1](#).

The clock generator provides the 48 MHz clock required for USB full-speed and low-speed communication. The voltage comparators monitor the voltage on the VBUS pin to determine the state of the bus. The transceiver provides the analog translation between the USB bus and the digital logic. The SIE is a state machine that transfers data to and from the endpoint buffers and generates the hardware protocol for data transfers. The USB DMA controller transfers data between the data buffers in RAM and the SIE. The integrated pull-up and pull-down resistors eliminate the need for external signaling components. The register interface allows the CPU to configure and communicate with the module.

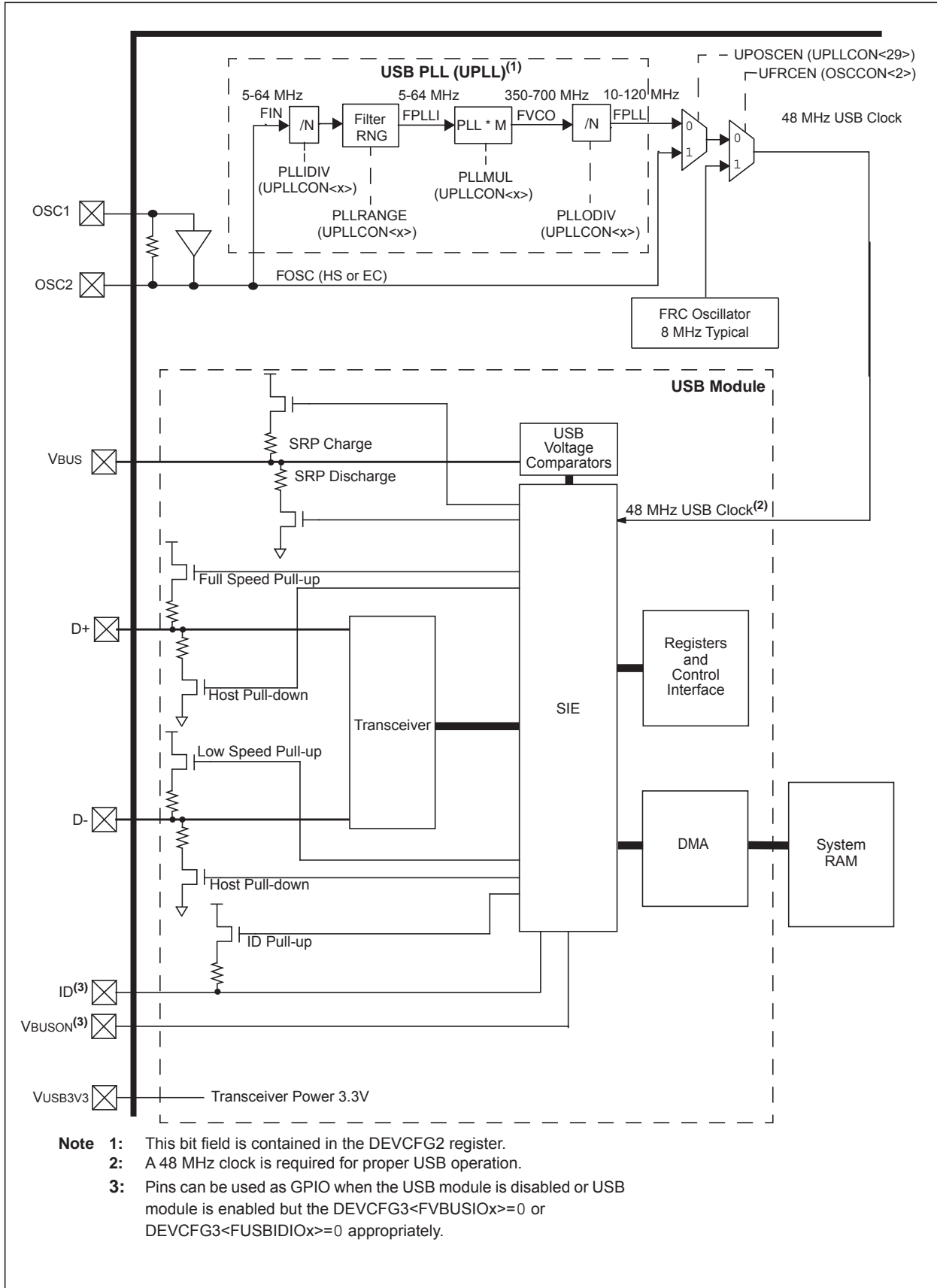
The PIC32MK USB module includes the following features:

- USB full-speed support for host and device
- Low-speed host support
- USB OTG support
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- Transaction handshaking performed by hardware
- Endpoint buffering anywhere in system RAM
- Integrated DMA to access system RAM and Flash

Note: The implementation and use of the USB specifications, and other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc. (also referred to as USB-IF). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

PIC32MK GP/MC Family

FIGURE 12-1: USB INTERFACE DIAGRAM



12.1 Control Registers

TABLE 12-1: USB1 AND USB2 REGISTER MAP

| Virtual Address (BF88_#) | Register Name(r) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|--------------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------------------------|---------------|----------|----------|---------|----------|----------|------------|----------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 9040 | U1OTGIR ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | IDIF | T1MSECIF | LSTATEIF | ACTVIF | SESVDIF | SESENDIF | — | VBUSVDIF | 0000 |
| 9050 | U1OTGIE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | IDIE | T1MSECIE | LSTATEIE | ACTVIE | SESVDIE | SESENDIE | — | VBUSVDIE | 0000 |
| 9060 | U1OTGSTAT ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | ID | — | LSTATE | — | SESVD | SESEND | — | VBUSVD | 0000 |
| 9070 | U1OTGCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | DPPULUP | DMPULUP | DPPULDWN | DMPULDWN | VBUSON | OTGEN | VBUSCHG | VBUSDIS | 0000 |
| 9080 | U1PWRC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | UACTPND ⁽⁴⁾ | — | — | USLPGRD | USBBUSY | — | USUSPEND | USBPWR | 0000 |
| 9200 | U1IR ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | STALLIF | ATTACHIF | RESUMEIF | IDLEIF | TRNIF | SOFIF | UERRIF | URSTIF | DETACHIF |
| 9210 | U1IE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | STALLIE | ATTACHIE | RESUMEIE | IDLEIE | TRNIE | SOFIE | UERRIE | URSTIE | DETACHIE |
| 9220 | U1EIR ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BTSEF | BMXEF | DMAEF | BTOEF | DFN8EF | CRC16EF | CRC5EF | EOFEF | PIDEF |
| 9230 | U1EIE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BTSEE | BMXEE | DMAEE | BTOEE | DFN8EE | CRC16EE | CRC5EE | EOFEE | PIDEE |
| 9240 | U1STAT ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | ENDPT<3:0> | | | DIR | PPBI | — | — | — |
| 9250 | U1CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | JSTATE | SE0 | PKTDIS | USBRST | HOSTEN | RESUME | PPBRST | USBEN | 0000 |
| 15:0 | — | — | — | — | — | — | — | — | — | — | TOKBUSY | — | — | | | | | — | — |
| 9260 | U1ADDR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | LSPDEN | DEVADDR<6:0> | | | | | | | — |
| 9270 | U1BDTP1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | BDTPTRL<15:9> | | | | | | | — |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

TABLE 12-1: USB1 AND USB2 REGISTER MAP (CONTINUED)

| Virtual Address (BF98.#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|-------|-------|-------|-------|-------|-------|------|----------------|-----------|------|----------|---------|-----------|---------|--------|------------|----------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 9280 | U1FRML ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | FRML<7:0> | | | | | | | | 0000 |
| 9290 | U1FRMH ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | FRMH<2:0> | | | | 0000 |
| 92A0 | U1TOK | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | PID<3:0> | | | | EP<3:0> | | | | 0000 | |
| 92B0 | U1SOF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNT<7:0> | | | | | | | | 0000 | |
| 92C0 | U1BDTP2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | BDTPTRH<23:16> | | | | | | | | 0000 | |
| 92D0 | U1BDTP3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | BDTPTRU<31:24> | | | | | | | | 0000 | |
| 92E0 | U1CNFG1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | UTEYE | UOEMON | — | USBSIDL | LSDEV | — | — | — | — | UASUSPND |
| 9300 | U1EP0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | LSPD | RETRYDIS | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9310 | U1EP1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9320 | U1EP2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9330 | U1EP3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9340 | U1EP4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9350 | U1EP5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9360 | U1EP6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9370 | U1EP7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |
| 9380 | U1EP8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See [13.2 "CLR, SET, and INV Registers"](#) for more information.
- 2:** This register does not have associated SET and INV registers.
- 3:** This register does not have associated CLR, SET and INV registers.
- 4:** Reset value for this bit is undefined.

TABLE 12-1: USB1 AND USB2 REGISTER MAP (CONTINUED)

| Virtual Address (BF98.#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|----------|--------|--------|------------|--------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 9390 | U1EP9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| 93A0 | U1EP10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| 93B0 | U1EP11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| 93C0 | U1EP12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| 93D0 | U1EP13 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| 93E0 | U1EP14 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| 93F0 | U1EP15 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A040 | U2OTGIR ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| A050 | U2OTGIE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| A060 | U2OTGSTAT ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| A070 | U2OTGCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| A080 | U2PWRC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| A200 | U2IR ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| A210 | U2IE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See [13.2 "CLR, SET, and INV Registers"](#) for more information.
- 2:** This register does not have associated SET and INV registers.
- 3:** This register does not have associated CLR, SET and INV registers.
- 4:** Reset value for this bit is undefined.

TABLE 12-1: USB1 AND USB2 REGISTER MAP (CONTINUED)

| Virtual Address (BF88.#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|------------------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|----------------|--------------|-------------------|----------|---------|-----------|-----------------|----------------|--------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A220 | U2EIR ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BTSEF | BMXEF | DMAEF | BTOEF | DFN8EF | CRC16EF | CRC5EF EOFEF | PIDEF | 0000 0000 |
| A230 | U2EIE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BTSEE | BMXEE | DMAEE | BTOEE | DFN8EE | CRC16EE | CRC5EE EOFEE | PIDEE | 0000 0000 |
| A240 | U2STAT ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | ENDPT<3:0> | | | | DIR | PPBI | — | — | 0000 |
| A250 | U2CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | JSTATE | SE0 | PKTDIS TOKBUSY | USBRST | HOSTEN | RESUME | PPBRST | USBEN SOFEN | 0000 0000 |
| A260 | U2ADDR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | LSPDEN | DEVADDR<6:0> | | | | | | | — |
| A270 | U2BDTP1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BDTPTRL<15:9> | | | | | | | — | — |
| A280 | U2FRML ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | FRML<7:0> | | | | | | | — | — |
| A290 | U2FRMH ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | FRMH<2:0> | | | 0000 |
| A2A0 | U2TOK | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | PID<3:0> | | | | EP<3:0> | | | | 0000 |
| A2B0 | U2SOF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | CNT<7:0> | | | | | | | — | — |
| A2C0 | U2BDTP2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BDTPTRH<23:16> | | | | | | | — | — |
| A2D0 | U2BDTP3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BDTPTRU<31:24> | | | | | | | — | — |
| A2E0 | U2CNFG1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | UTEYE | UOEMON | — | USBSIDL | LSDEV | — | — | — | UASUSPND |
| A300 | U2EP0 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | LSPD | RETRYDIS | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

TABLE 12-1: USB1 AND USB2 REGISTER MAP (CONTINUED)

| Virtual Address (BF88.#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|----------|--------|--------|------------|--------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A310 | U2EP1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A320 | U2EP2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A330 | U2EP3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A340 | U2EP4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A350 | U2EP5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A360 | U2EP6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A370 | U2EP7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A380 | U2EP8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A390 | U2EP9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A3A0 | U2EP10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A3B0 | U2EP11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A3C0 | U2EP12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A3D0 | U2EP13 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A3E0 | U2EP14 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |
| A3F0 | U2EP15 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSHK |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See [13.2 "CLR, SET, and INV Registers"](#) for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

PIC32MK GP/MC Family

REGISTER 12-1: UxOTGIR: USB OTG INTERRUPT STATUS REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | U-0 | R/WC-0, HS |
| | IDIF | T1MSECIF | LSTATEIF | ACTVIF | SESVDIF | SESENDIF | — | VBUSVDIF |

| | | |
|-------------------|-------------------------|--|
| Legend: | WC = Write '1' to clear | HS = Hardware Settable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIF:** ID State Change Indicator bit
 1 = Change in ID state is detected
 0 = No change in ID state is detected

bit 6 **T1MSECIF:** 1 Millisecond Timer bit
 1 = 1 millisecond timer has expired
 0 = 1 millisecond timer has not expired

bit 5 **LSTATEIF:** Line State Stable Indicator bit
 1 = USB line state has been stable for 1millisecond, but different from last time
 0 = USB line state has not been stable for 1 millisecond

bit 4 **ACTVIF:** Bus Activity Indicator bit
 1 = Activity on the D+, D-, ID or VBUS pins has caused the device to wake-up
 0 = Activity has not been detected

bit 3 **SESVDIF:** Session Valid Change Indicator bit
 1 = VBUS voltage has dropped below the session end level
 0 = VBUS voltage has not dropped below the session end level

bit 2 **SESENDIF:** B-Device VBUS Change Indicator bit
 1 = A change on the session end input was detected
 0 = No change on the session end input was detected

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIF:** A-Device VBUS Change Indicator bit
 1 = Change on the session valid input is detected
 0 = No change on the session valid input is detected

PIC32MK GP/MC Family

REGISTER 12-2: UxOTGIE: USB OTG INTERRUPT ENABLE REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 |
| | IDIE | T1MSECIE | LSTATEIE | ACTVIE | SESVIE | SESENDIE | — | VBUSVDIE |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIE:** ID Interrupt Enable bit

1 = ID interrupt is enabled

0 = ID interrupt is disabled

bit 6 **T1MSECIE:** 1 Millisecond Timer Interrupt Enable bit

1 = 1 millisecond timer interrupt is enabled

0 = 1 millisecond timer interrupt is disabled

bit 5 **LSTATEIE:** Line State Interrupt Enable bit

1 = Line state interrupt is enabled

0 = Line state interrupt is disabled

bit 4 **ACTVIE:** Bus Activity Interrupt Enable bit

1 = ACTIVITY interrupt is enabled

0 = ACTIVITY interrupt is disabled

bit 3 **SESVIE:** Session Valid Interrupt Enable bit

1 = Session valid interrupt is enabled

0 = Session valid interrupt is disabled

bit 2 **SESENDIE:** B-Session End Interrupt Enable bit

1 = B-session end interrupt is enabled

0 = B-session end interrupt is disabled

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIE:** A-VBUS Valid Interrupt Enable bit

1 = A-VBUS valid interrupt is enabled

0 = A-VBUS valid interrupt is disabled

PIC32MK GP/MC Family

REGISTER 12-3: UxOTGSTAT: USB OTG STATUS REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R-0 | U-0 | R-0 | U-0 | R-0 | R-0 | U-0 | R-0 |
| | ID | — | LSTATE | — | SESVD | SESEND | — | VBUSVD |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **ID:** ID Pin State Indicator bit

- 1 = No cable is attached or a Type-B cable has been plugged into the USB receptacle
- 0 = A Type-A cable has been plugged into the USB receptacle

bit 6 **Unimplemented:** Read as '0'

bit 5 **LSTATE:** Line State Stable Indicator bit

- 1 = USB line state (SE0 (UxCON<6>) and JSTATE (UxCON<7>)) has been stable for the previous 1 ms
- 0 = USB line state (SE0 and JSTATE) has not been stable for the previous 1 ms

bit 4 **Unimplemented:** Read as '0'

bit 3 **SESVD:** Session Valid Indicator bit

- 1 = VBUS voltage is above Session Valid on the A or B device
- 0 = VBUS voltage is below Session Valid on the A or B device

bit 2 **SESEND:** B-Device Session End Indicator bit

- 1 = VBUS voltage is below Session Valid on the B device
- 0 = VBUS voltage is above Session Valid on the B device

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVD:** A-Device VBUS Valid Indicator bit

- 1 = VBUS voltage is above Session Valid on the A device
- 0 = VBUS voltage is below Session Valid on the A device

PIC32MK GP/MC Family

REGISTER 12-4: UxOTGCON: USB OTG CONTROL REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------|------------------|-------------------|-------------------|-----------------|----------------|------------------|------------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R/W-0 DPPULUP | R/W-0 DMPULUP | R/W-0 DPPULDWN | R/W-0 DMPULDWN | R/W-0 VBUSON | R/W-0 OTGEN | R/W-0 VBUSCHG | R/W-0 VBUSDIS |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **DPPULUP:** D+ Pull-Up Enable bit

1 = D+ data line pull-up resistor is enabled

0 = D+ data line pull-up resistor is disabled

bit 6 **DMPULUP:** D- Pull-Up Enable bit

1 = D- data line pull-up resistor is enabled

0 = D- data line pull-up resistor is disabled

bit 5 **DPPULDWN:** D+ Pull-Down Enable bit

1 = D+ data line pull-down resistor is enabled

0 = D+ data line pull-down resistor is disabled

bit 4 **DMPULDWN:** D- Pull-Down Enable bit

1 = D- data line pull-down resistor is enabled

0 = D- data line pull-down resistor is disabled

bit 3 **VBUSON:** VBUS Power-on bit

1 = VBUS line is powered

0 = VBUS line is not powered

bit 2 **OTGEN:** OTG Functionality Enable bit

1 = DPPULUP, DMPULUP, DPPULDWN and DMPULDWN bits are under software control

0 = DPPULUP, DMPULUP, DPPULDWN and DMPULDWN bits are under USB hardware control

bit 1 **VBUSCHG:** VBUS Charge Enable bit

1 = VBUS line is charged through a pull-up resistor

0 = VBUS line is not charged through a resistor

bit 0 **VBUSDIS:** VBUS Discharge Enable bit

1 = VBUS line is discharged through a pull-down resistor

0 = VBUS line is not discharged through a resistor

PIC32MK GP/MC Family

REGISTER 12-5: UxPWRC: USB POWER CONTROL REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|------------------|---------------------------------|----------------|-------------------|-----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R-0 UACTPND | U-0 — | U-0 — | R/W-0 USLPGRD | R/W-0 USBBUSY ⁽¹⁾ | U-0 — | R/W-0 USUSPEND | R/W-0 USBPWR |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UACTPND:** USB Activity Pending bit

- 1 = USB hardware has detected a change in link status; however, an interrupt is pending and has not yet been generated. Software should not put the device into Sleep mode.
- 0 = An interrupt is not pending

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **USLPGRD:** USB Sleep Entry Guard bit

- 1 = Sleep entry is blocked if USB bus activity is detected or if a notification is pending
- 0 = USB module does not block Sleep entry

bit 3 **USBBUSY:** USB Module Busy bit⁽¹⁾

- 1 = USB module is active or disabled, but not ready to be enabled
- 0 = USB module is not active and is ready to be enabled

Note: When USBPWR = 0 and USBBUSY = 1, status from all other registers is invalid and writes to all USB module registers produce undefined results.

bit 2 **Unimplemented:** Read as '0'

bit 1 **USUSPEND:** USB Suspend Mode bit

- 1 = USB module is placed in Suspend mode
(The 48 MHz USB clock will be gated off. The transceiver is placed in a low-power state.)
- 0 = USB module operates normally

bit 0 **USBPWR:** USB Operation Enable bit

- 1 = USB module is turned on
- 0 = USB module is disabled
(Outputs held inactive, device pins not used by USB, analog features are shut down to reduce power consumption.)

PIC32MK GP/MC Family

REGISTER 12-6: UxIR: USB INTERRUPT REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|-------------------------|-------------------------|----------------|----------------------|----------------|-----------------------|--|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R-0 | R/WC-0, HS |
| | STALLIF | ATTACHIF ⁽¹⁾ | RESUMEIF ⁽²⁾ | IDLEIF | TRNIF ⁽³⁾ | SOFIF | UERRIF ⁽⁴⁾ | URSTIF ⁽⁵⁾ DETACHIF ⁽⁶⁾ |

| | | |
|-------------------|-------------------------|--|
| Legend: | WC = Write '1' to clear | HS = Hardware Settable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIF:** STALL Handshake Interrupt bit

1 = In Host mode, a STALL handshake was received during the handshake phase of the transaction
 In Device mode, a STALL handshake was transmitted during the handshake phase of the transaction

0 = STALL handshake has not been sent

bit 6 **ATTACHIF:** Peripheral Attach Interrupt bit⁽¹⁾

1 = Peripheral attachment was detected by the USB module
 0 = Peripheral attachment was not detected

bit 5 **RESUMEIF:** Resume Interrupt bit⁽²⁾

1 = K-State is observed on the D+ or D- pin for 2.5 μ s
 0 = K-State is not observed

bit 4 **IDLEIF:** Idle Detect Interrupt bit

1 = Idle condition detected (constant Idle state of 3 ms or more)
 0 = No Idle condition detected

bit 3 **TRNIF:** Token Processing Complete Interrupt bit⁽³⁾

1 = Processing of current token is complete; a read of the UxSTAT register will provide endpoint information
 0 = Processing of current token not complete

bit 2 **SOFIF:** SOF Token Interrupt bit

1 = SOF token received by the peripheral or the SOF threshold reached by the host
 0 = SOF token was not received nor threshold reached

bit 1 **UERRIF:** USB Error Condition Interrupt bit⁽⁴⁾

1 = Unmasked error condition has occurred
 0 = Unmasked error condition has not occurred

bit 0 **URSTIF:** USB Reset Interrupt bit (Device mode)⁽⁵⁾

1 = Valid USB Reset has occurred
 0 = No USB Reset has occurred

bit 0 **DETACHIF:** USB Detach Interrupt bit (Host mode)⁽⁶⁾

1 = Peripheral detachment was detected by the USB module
 0 = Peripheral detachment was not detected

Note 1: This bit is valid only if the HOSTEN bit is set (see [Register 12-11](#)), there is no activity on the USB for 2.5 μ s, and the current bus state is not SE0.

2: When not in Suspend mode, this interrupt should be disabled.

3: Clearing this bit will cause the STAT FIFO to advance.

4: Only error conditions enabled through the UxEIE register will set this bit.

5: Device mode.

6: Host mode.

PIC32MK GP/MC Family

REGISTER 12-7: UxIE: USB INTERRUPT ENABLE REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|-----------------------|-------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | STALLIE | ATTACHIE | RESUMEIE | IDLEIE | TRNIE | SOFIE | UERRIE ⁽¹⁾ | URSTIE ⁽²⁾ |
| | | | | | | | | DETACHIE ⁽³⁾ |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIE:** STALL Handshake Interrupt Enable bit

- 1 = STALL interrupt is enabled
- 0 = STALL interrupt is disabled

bit 6 **ATTACHIE:** ATTACH Interrupt Enable bit

- 1 = ATTACH interrupt is enabled
- 0 = ATTACH interrupt is disabled

bit 5 **RESUMEIE:** RESUME Interrupt Enable bit

- 1 = RESUME interrupt is enabled
- 0 = RESUME interrupt is disabled

bit 4 **IDLEIE:** Idle Detect Interrupt Enable bit

- 1 = Idle interrupt is enabled
- 0 = Idle interrupt is disabled

bit 3 **TRNIE:** Token Processing Complete Interrupt Enable bit

- 1 = TRNIF interrupt is enabled
- 0 = TRNIF interrupt is disabled

bit 2 **SOFIE:** SOF Token Interrupt Enable bit

- 1 = SOFIF interrupt is enabled
- 0 = SOFIF interrupt is disabled

bit 1 **UERRIE:** USB Error Interrupt Enable bit⁽¹⁾

- 1 = USB Error interrupt is enabled
- 0 = USB Error interrupt is disabled

bit 0 **URSTIE:** USB Reset Interrupt Enable bit⁽²⁾

- 1 = URSTIF interrupt is enabled
- 0 = URSTIF interrupt is disabled

DETACHIE: USB Detach Interrupt Enable bit⁽³⁾

- 1 = DATTCHIF interrupt is enabled
- 0 = DATTCHIF interrupt is disabled

Note 1: For an interrupt to propagate USBIF, the UERRIE bit (UxIE<1>) must be set.

2: Device mode.

3: Host mode.

PIC32MK GP/MC Family

REGISTER 12-8: U_xEIR: USB ERROR INTERRUPT STATUS REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------------|----------------------|----------------|----------------|---|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS |
| | BTSEF | BMXEF | DMAEF ⁽¹⁾ | BTOEF ⁽²⁾ | DFN8EF | CRC16EF | CRC5EF ⁽⁴⁾ EOFEF ^(3,5) | PIDEF |

| | | |
|-------------------|-------------------------|--|
| Legend: | WC = Write '1' to clear | HS = Hardware Settable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEF:** Bit Stuff Error Flag bit
 1 = Packet rejected due to bit stuff error
 0 = Packet accepted

bit 6 **BMXEF:** Bus Matrix Error Flag bit
 1 = The base address, of the BDT, or the address of an individual buffer pointed to by a BDT entry, is invalid.
 0 = No address error

bit 5 **DMAEF:** DMA Error Flag bit⁽¹⁾
 1 = USB DMA error condition detected
 0 = No DMA error

bit 4 **BTOEF:** Bus Turnaround Time-Out Error Flag bit⁽²⁾
 1 = Bus turnaround time-out has occurred
 0 = No bus turnaround time-out

bit 3 **DFN8EF:** Data Field Size Error Flag bit
 1 = Data field received is not an integral number of bytes
 0 = Data field received is an integral number of bytes

bit 2 **CRC16EF:** CRC16 Failure Flag bit
 1 = Data packet rejected due to CRC16 error
 0 = Data packet accepted

Note 1: This type of error occurs when the module's request for the DMA bus is not granted in time to service the module's demand for memory, resulting in an overflow or underflow condition, and/or the allocated buffer size is not sufficient to store the received data packet causing it to be truncated.

2: This type of error occurs when more than 16-bit-times of Idle from the previous End-of-Packet (EOP) has elapsed.

3: This type of error occurs when the module is transmitting or receiving data and the SOF counter has reached zero.

4: Device mode.

5: Host mode.

PIC32MK GP/MC Family

REGISTER 12-8: UxEIR: USB ERROR INTERRUPT STATUS REGISTER ('x' = 1 AND 2)

bit 1 **CRC5EF:** CRC5 Host Error Flag bit⁽⁴⁾
1 = Token packet rejected due to CRC5 error
0 = Token packet accepted

EOFEF: EOF Error Flag bit^(3,5)
1 = EOF error condition detected
0 = No EOF error condition

bit 0 **PIDEF:** PID Check Failure Flag bit
1 = PID check failed
0 = PID check passed

- Note 1:** This type of error occurs when the module's request for the DMA bus is not granted in time to service the module's demand for memory, resulting in an overflow or underflow condition, and/or the allocated buffer size is not sufficient to store the received data packet causing it to be truncated.
- 2:** This type of error occurs when more than 16-bit-times of Idle from the previous End-of-Packet (EOP) has elapsed.
- 3:** This type of error occurs when the module is transmitting or receiving data and the SOF counter has reached zero.
- 4:** Device mode.
- 5:** Host mode.

PIC32MK GP/MC Family

REGISTER 12-9: U_xEIE: USB ERROR INTERRUPT ENABLE REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|-----------------|------------------|--|----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R/W-0 BTSEE | R/W-0 BMXEE | R/W-0 DMAEE | R/W-0 BTOEE | R/W-0 DFN8EE | R/W-0 CRC16EE | R/W-0 CRC5EE ⁽¹⁾ EOFEE ⁽²⁾ | R/W-0 PIDEE |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-8 **Unimplemented:** Read as '0'
- bit 7 **BTSEE:** Bit Stuff Error Interrupt Enable bit
 1 = BTSEF interrupt is enabled
 0 = BTSEF interrupt is disabled
- bit 6 **BMXEE:** Bus Matrix Error Interrupt Enable bit
 1 = BMXEF interrupt is enabled
 0 = BMXEF interrupt is disabled
- bit 5 **DMAEE:** DMA Error Interrupt Enable bit
 1 = DMAEF interrupt is enabled
 0 = DMAEF interrupt is disabled
- bit 4 **BTOEE:** Bus Turnaround Time-out Error Interrupt Enable bit
 1 = BTOEF interrupt is enabled
 0 = BTOEF interrupt is disabled
- bit 3 **DFN8EE:** Data Field Size Error Interrupt Enable bit
 1 = DFN8EF interrupt is enabled
 0 = DFN8EF interrupt is disabled
- bit 2 **CRC16EE:** CRC16 Failure Interrupt Enable bit
 1 = CRC16EF interrupt is enabled
 0 = CRC16EF interrupt is disabled
- bit 1 **CRC5EE:** CRC5 Host Error Interrupt Enable bit⁽¹⁾
 1 = CRC5EF interrupt is enabled
 0 = CRC5EF interrupt is disabled
EOFEE: EOF Error Interrupt Enable bit⁽²⁾
 1 = EOF interrupt is enabled
 0 = EOF interrupt is disabled
- bit 0 **PIDEE:** PID Check Failure Interrupt Enable bit
 1 = PIDEF interrupt is enabled
 0 = PIDEF interrupt is disabled

Note 1: Device mode.
Note 2: Host mode.

Note: For an interrupt to propagate USBIF, the UERRIE bit (UxIE<1>) must be set.

PIC32MK GP/MC Family

REGISTER 12-10: UxSTAT: USB STATUS REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R-x | R-x | R-x | R-x | R-x | R-x | U-0 | U-0 |
| | ENDPT<3:0> | | | | DIR | PPBI | — | — |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-4 **ENDPT<3:0>:** Encoded Number of Last Endpoint Activity bits
(Represents the number of the BDT, updated by the last USB transfer.)

1111 = Endpoint 15

1110 = Endpoint 14

.

.

.

0001 = Endpoint 1

0000 = Endpoint 0

bit 3 **DIR:** Last BD Direction Indicator bit

1 = Last transaction was a transmit transfer (TX)

0 = Last transaction was a receive transfer (RX)

bit 2 **PPBI:** Ping-Pong BD Pointer Indicator bit

1 = The last transaction was to the ODD BD bank

0 = The last transaction was to the EVEN BD bank

bit 1-0 **Unimplemented:** Read as '0'

Note: The UxSTAT register is a window into a 4-byte FIFO maintained by the USB module. UxSTAT value is only valid when the TRNIF bit (UxIR<3>) is active. Clearing the TRNIF bit advances the FIFO. Data in register is invalid when the TRNIF bit = 0.

PIC32MK GP/MC Family

REGISTER 12-11: UxCON: USB CONTROL REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|---|-----------------------|-----------------------|-----------------------|---------------|--|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R-x | R-x | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | JSTATE | SE0 | PKTDIS ⁽⁴⁾ TOKBUSY ^(1,5) | USBRST ⁽⁵⁾ | HOSTEN ⁽²⁾ | RESUME ⁽³⁾ | PPBRST | USBEN ⁽⁴⁾ SOFEN ⁽⁵⁾ |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **JSTATE:** Live Differential Receiver JSTATE flag bit
1 = JSTATE detected on the USB
0 = No JSTATE detected

bit 6 **SE0:** Live Single-Ended Zero flag bit
1 = Single Ended Zero detected on the USB
0 = No Single Ended Zero detected

bit 5 **PKTDIS:** Packet Transfer Disable bit⁽⁴⁾
1 = Token and packet processing disabled (set upon SETUP token received)
0 = Token and packet processing enabled

TOKBUSY: Token Busy Indicator bit^(1,5)
1 = Token being executed by the USB module
0 = No token being executed

bit 4 **USBRST:** Module Reset bit⁽⁵⁾
1 = USB reset is generated
0 = USB reset is terminated

bit 3 **HOSTEN:** Host Mode Enable bit⁽²⁾
1 = USB host capability is enabled
0 = USB host capability is disabled

bit 2 **RESUME:** RESUME Signaling Enable bit⁽³⁾
1 = RESUME signaling is activated
0 = RESUME signaling is disabled

- Note 1:** Software is required to check this bit before issuing another token command to the UxTOK register (see [Register 12-15](#)).
- 2:** All host control logic is reset any time that the value of this bit is toggled.
- 3:** Software must set the RESUME bit for 10 ms if the part is a function, or for 25 ms if the part is a host, and then clear it to enable remote wake-up. In Host mode, the USB module will append a low-speed EOP to the RESUME signaling when this bit is cleared.
- 4:** Device mode.
- 5:** Host mode.

PIC32MK GP/MC Family

REGISTER 12-11: UxCON: USB CONTROL REGISTER ('x' = 1 AND 2) (CONTINUED)

- bit 1 **PPBRST:** Ping-Pong Buffers Reset bit
1 = Reset all Even/Odd buffer pointers to the EVEN BD banks
0 = Even/Odd buffer pointers not being Reset
- bit 0 **USBEN:** USB Module Enable bit⁽⁴⁾
1 = USB module and supporting circuitry is enabled
0 = USB module and supporting circuitry is disabled
- SOFEN:** SOF Enable bit⁽⁵⁾
1 = SOF token sent every 1 ms
0 = SOF token disabled

- Note 1:** Software is required to check this bit before issuing another token command to the UxTOK register (see [Register 12-15](#)).
- 2:** All host control logic is reset any time that the value of this bit is toggled.
- 3:** Software must set the RESUME bit for 10 ms if the part is a function, or for 25 ms if the part is a host, and then clear it to enable remote wake-up. In Host mode, the USB module will append a low-speed EOP to the RESUME signaling when this bit is cleared.
- 4:** Device mode.
- 5:** Host mode.

PIC32MK GP/MC Family

REGISTER 12-12: UxADDR: USB ADDRESS REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | LSPDEN | DEVADDR<6:0> | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPDEN:** Low Speed Enable Indicator bit
1 = Next token command to be executed at Low Speed
0 = Next token command to be executed at Full Speed

bit 6-0 **DEVADDR<6:0>:** 7-bit USB Device Address bits

REGISTER 12-13: UxFRML: USB FRAME NUMBER LOW REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | FRML<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **FRML<7:0>:** The 11-bit Frame Number Lower bits
The register bits are updated with the current frame number whenever a SOF TOKEN is received.

PIC32MK GP/MC Family

REGISTER 12-14: U_xFRMH: USB FRAME NUMBER HIGH REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 |
| | — | — | — | — | — | FRMH<2:0> | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-3 **Unimplemented:** Read as '0'

bit 2-0 **FRMH<2:0>:** The Upper 3 bits of the Frame Numbers bits
 The register bits are updated with the current frame number whenever a SOF TOKEN is received.

REGISTER 12-15: U_xTOK: USB TOKEN REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PID<3:0> ⁽¹⁾ | | | | EP<3:0> | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-4 **PID<3:0>:** Token Type Indicator bits⁽¹⁾
 0001 = OUT (TX) token type transaction
 1001 = IN (RX) token type transaction
 1101 = SETUP (TX) token type transaction
Note: All other values are reserved and must not be used.

bit 3-0 **EP<3:0>:** Token Command Endpoint Address bits
 The four bit value must specify a valid endpoint.

Note 1: All other values are reserved and must not be used.

PIC32MK GP/MC Family

REGISTER 12-16: UxSOF: USB SOF THRESHOLD REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CNT<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **CNT<7:0>:** SOF Threshold Value bits

Typical values of the threshold are:

01001010 = 64-byte packet
00101010 = 32-byte packet
00011010 = 16-byte packet
00010010 = 8-byte packet

REGISTER 12-17: UxBDTP1: USB BDT PAGE 1 REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 |
| | BDTPTRL<15:9> | | | | | | | — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-1 **BDTPTRL<15:9>:** BDT Base Address bits

This 7-bit value provides address bits 15 through 9 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

bit 0 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

REGISTER 12-18: UxBDTP2: USB BDT PAGE 2 REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BDTPTRH<23:16> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRH<23:16>:** BDT Base Address bits

This 8-bit value provides address bits 23 through 16 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

REGISTER 12-19: UxBDTP3: USB BDT PAGE 3 REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BDTPTRU<31:24> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRU<31:24>:** BDT Base Address bits

This 8-bit value provides address bits 31 through 24 of the BDT base address, defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

PIC32MK GP/MC Family

REGISTER 12-20: UxCNFG1: USB CONFIGURATION 1 REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 |
| | UTEYE | UOEMON | — | USBSIDL | LSDEV | — | — | UASUSPND |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UTEYE:** USB Eye-Pattern Test Enable bit

- 1 = Eye-Pattern Test is enabled
- 0 = Eye-Pattern Test is disabled

bit 6 **UOEMON:** USB \overline{OE} Monitor Enable bit

- 1 = OE signal is active; it indicates intervals during which the D+/D- lines are driving
- 0 = OE signal is inactive

bit 5 **Unimplemented:** Read as '0'

bit 4 **USBSIDL:** Stop in Idle Mode bit

- 1 = Discontinue module operation when device enters Idle mode
- 0 = Continue module operation in Idle mode

bit 3 **LSDEV:** Low-Speed Device Enable bit

- 1 = USB module to operate in Low-Speed Device mode
- 0 = USB module to operate in OTG, Host, or Full-Speed Device mode

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **UASUSPND:** Automatic Suspend Enable bit

- 1 = USB module automatically suspends upon entry to Sleep mode. See the USUSPEND bit (UxPWRC<1>) in [Register 12-5](#).
- 0 = USB module does not automatically suspend upon entry to Sleep mode. Software must use the USUSPEND bit (UxPWRC<1>) to suspend the module, including the USB 48 MHz clock

PIC32MK GP/MC Family

REGISTER 12-21: UxEP0-UxEP15: USB ENDPOINT CONTROL REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | LSPD | RETRYDIS | — | EPCONDIS | EPRXEN | EPTXEN | EPSTALL | EPHSK |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPD:** Low-Speed Direct Connection Enable bit (Host mode and UxEP0 only)
 1 = Direct connection to a low-speed device is enabled
 0 = Direct connection to a low-speed device is disabled; hub required with PRE_PID

bit 6 **RETRYDIS:** Retry Disable bit (Host mode and UxEP0 only)
 1 = Retry NAKed transactions is disabled
 0 = Retry NAKed transactions is enabled; retry done in hardware

bit 5 **Unimplemented:** Read as '0'

bit 4 **EPCONDIS:** Bidirectional Endpoint Control bit
If EPTXEN = 1 and EPRXEN = 1:
 1 = Disable Endpoint n from Control transfers; only TX and RX transfers allowed
 0 = Enable Endpoint n for Control (SETUP) transfers; TX and RX transfers also allowed
 Otherwise, this bit is ignored.

bit 3 **EPRXEN:** Endpoint Receive Enable bit
 1 = Endpoint n receive is enabled
 0 = Endpoint n receive is disabled

bit 2 **EPTXEN:** Endpoint Transmit Enable bit
 1 = Endpoint n transmit is enabled
 0 = Endpoint n transmit is disabled

bit 1 **EPSTALL:** Endpoint Stall Status bit
 1 = Endpoint n was stalled
 0 = Endpoint n was not stalled

bit 0 **EPHSK:** Endpoint Handshake Enable bit
 1 = Endpoint Handshake is enabled
 0 = Endpoint Handshake is disabled (typically used for isochronous endpoints)

13.0 I/O PORTS

Note: This data sheet summarizes the features of the PIC32MK GP/MC Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 12. “I/O Ports”** (DS60001120), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

General purpose I/O pins are the simplest of peripherals. They allow the PIC32MK GP/MC family device to monitor and control other devices. To add flexibility and functionality, some pins are multiplexed

with alternate function(s). These functions depend on which peripheral features are on the device. In general, when a peripheral is functioning, that pin may not be used as a general purpose I/O pin.

The following are key features of the I/O ports:

- Individual output pin open-drain enable/disable
- Individual input pin weak pull-up and pull-down
- Monitor selective inputs and generate interrupt when change in pin state is detected
- Operation during Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers

Figure 13-1 illustrates a block diagram of a typical multiplexed I/O port.

FIGURE 13-1: BLOCK DIAGRAM OF A TYPICAL MULTIPLEXED PORT STRUCTURE



PIC32MK GP/MC Family

13.1 Parallel I/O (PIO) Ports

All port pins have ten registers directly associated with their operation as digital I/O. The data direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a '1', then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the latch (LATx) read the latch. Writes to the latch write the latch. Reads from the port (PORTx) read the port pins, while writes to the port pins write the latch.

13.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORTx, LATx, and TRISx registers for data control, some port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than VDD (e.g., 5V) on any desired 5V-tolerant pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum V_{IH} specification.

Refer to the pin name tables ([Table 3](#) and [Table 5](#)) for the available pins and their functionality.

13.1.2 CONFIGURING ANALOG AND DIGITAL PORT PINS

The ANSELx register controls the operation of the analog port pins. The port pins that are to function as analog inputs must have their corresponding ANSEL and TRIS bits set. In order to use port pins for I/O functionality with digital modules, such as Timers, UARTs, etc., the corresponding ANSELx bit must be cleared.

The ANSELx register has a default value of 0xFFFF; therefore, all pins that share analog functions are analog (not digital) by default.

If the TRIS bit is cleared (output) while the ANSELx bit is set, the digital output level (VOH or VOL) is converted by an analog peripheral, such as the ADC module or Comparator module.

When the PORT register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

13.1.3 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically this instruction would be an NOP.

13.1.4 INPUT CHANGE NOTIFICATION

The input change notification function of the I/O ports allows the PIC32MK GP/MC devices to generate interrupt requests to the processor in response to a change-of-state on selected input pins. This feature can detect input change-of-states even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a change-of-state.

Five control registers are associated with the CN functionality of each I/O port. The CNENx and CNNEx registers contain the CN interrupt enable control bits for each of the input pins. Setting these bits enables a CN interrupt for the corresponding pins. The CNENx register enables a mismatch CN interrupt condition when the EDGEDETECT bit (CNCONx<11>) is not set. When the EDGEDETECT bit is set, the CNNEx register controls the negative edge while the CNENx register controls the positive edge.

The CNSTATx and CNFx registers indicate the status of change notice based on the setting of the EDGEDETECT bit. If the EDGEDETECT bit is set to '0', the CNSTATx register indicates whether a change occurred on the corresponding pin since the last read of the PORTx bit. If the EDGEDETECT bit is set to '1', the CNFx register indicates whether a change has occurred and through the CNNEx and CNENx registers the edge type of the change that occurred is also indicated.

Each I/O pin also has a weak pull-up and a weak pull-down connected to it. The pull-ups act as a current source or sink source connected to the pin, and eliminate the need for external resistors when push-button or keypad devices are connected. The pull-ups and pull-downs are enabled separately using the CNPUx and the CNPDx registers, which contain the control bits for each of the pins. Setting any of the control bits enables the weak pull-ups and/or pull-downs for the corresponding pins.

Note: Pull-ups and pull-downs on change notification pins should always be disabled when the port pin is configured as a digital output.

An additional control register (CNCONx) is shown in [Register 13-3](#).

13.2 CLR, SET, and INV Registers

Every I/O module register has a corresponding CLR (clear), SET (set) and INV (invert) register designed to provide fast atomic bit manipulations. As the name of the register implies, a value written to a SET, CLR or INV register effectively performs the implied operation, but only on the corresponding base register and only bits specified as '1' are modified. Bits specified as '0' are not modified.

Reading SET, CLR and INV registers returns undefined values. To see the affects of a write operation to a SET, CLR or INV register, the base register must be read.

13.3 Peripheral Pin Select (PPS)

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin-count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient workarounds in application code or a complete redesign may be the only option.

PPS configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The PPS configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to these I/O pins. PPS is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

13.3.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the PPS feature include the designation “RPn” in their full pin designation, where “RP” designates a remappable peripheral and “n” is the remappable port number.

13.3.2 AVAILABLE PERIPHERALS

The peripherals managed by the PPS are all digital-only peripherals. These include general serial communications (UART, SPI, and CAN), general purpose timer clock inputs, timer-related peripherals (input capture and output compare), interrupt-on-change inputs, and reference clocks (input and output).

In comparison, some digital-only peripheral modules are never included in the PPS feature. This is because the peripheral’s function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. A similar requirement excludes all modules with analog inputs, such as the Analog-to-Digital Converter (ADC).

A key difference between remappable and non-remappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals

are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin. Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

13.3.3 CONTROLLING PPS

PPS features are controlled through two sets of SFRs: one to map peripheral inputs, and one to map outputs. Because they are separately controlled, a particular peripheral’s input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

13.3.4 INPUT MAPPING

The inputs of the PPS options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The *[pin name]*R registers, where *[pin name]* refers to the peripheral pins listed in [Table 13-1](#), are used to configure peripheral input mapping (see [Register 13-1](#)). Each register contains sets of 4 bit fields. Programming these bit fields with an appropriate value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field is shown in [Table 13-1](#).

[Figure 13-2](#) illustrates the remappable pin selection for the U1RX input.

PIC32MK GP/MC Family

FIGURE 13-2: REMAPPABLE INPUT EXAMPLE FOR U1RX



PIC32MK GP/MC Family

TABLE 13-1: INPUT PIN SELECTION

| Peripheral Pin | [pin name]R SFR | [pin name]R bits | [pin name]R Value to RPN Pin Selection |
|----------------|-----------------|------------------|--|
| INT4 | INT4R<3:0> | INT4R | 0000 = RPA0 |
| T2CK | T2CKR<3:0> | T2CKR | 0001 = RPB3 |
| T6CK | T6CKR<3:0> | T6CKR | |
| IC4 | IC4R<3:0> | IC4R | 0010 = RPB4 |
| IC7 | IC7R<3:0> | IC7R | 0011 = RPB15 |
| IC12 | IC12R<3:0> | IC12R | |
| IC15 | IC15R<3:0> | IC15R | 0100 = RPB7 |
| U3RX | U3RXR<3:0> | U3RXR | 0101 = RPC7 |
| U4CTS | U4CTSR<3:0> | U4CTSR | |
| U6RX | U6RXR<3:0> | U6RXR | 0110 = RPC0 |
| SDI1 | SDI1R<3:0> | SDI1R | 0111 = Reserved |
| SDI3 | SDI3R<3:0> | SDI3R | |
| SCK4 | SCK4R<3:0> | SCK4R | 1000 = RPA11 |
| SDI5 | SDI5R<3:0> | SDI5R | 1001 = RPD5 |
| SS6 | SS6R<3:0> | SS6R | |
| QEA1 | QEA1R<3:0> | QEA1R | 1010 = RPG6 |
| HOME2 | HOME2R<3:0> | HOME2R | 1011 = RPF1 |
| QAEA3 | QAEA3R<3:0> | QEA3R | |
| HOME4 | HOME4R<3:0> | HOME4R | 1100 = RPE0 ⁽¹⁾ |
| QEA5 | QEA5R<3:0> | QEA5R | 1101 = RPA15 ⁽¹⁾ |
| HOME6 | HOME6R<3:0> | HOME6R | |
| FLT1 | FLT1R<3:0> | FLT1R | 1110 = Reserved |
| C3RX | C3RXR<3:0> | C3RXR | |
| REFCLKI | REFIR <3:0> | REFIR | 1111 = Reserved |

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

TABLE 13-1: INPUT PIN SELECTION (CONTINUED)

| Peripheral Pin | [pin name]R SFR | [pin name]R bits | [pin name]R Value to RPN Pin Selection |
|--------------------|-----------------|------------------|--|
| INT3 | INT3R<3:0> | INT3R | 0000 = RPA1 |
| T3CK | T3CKR<3:0> | T3CKR | 0001 = RPB5 |
| T7CK | T7CKR<3:0> | T7CKR | 0010 = RPB1 |
| IC3 | IC3R<3:0> | IC3R | 0011 = RPB11 |
| IC8 | IC8R<3:0> | IC8R | 0100 = RPB8 |
| IC11 | IC11R<3:0> | IC11R | 0101 = RPA8 |
| IC16 | IC16R<3:0> | IC16R | 0110 = RPC8 |
| $\overline{U1CTS}$ | U1CTSR<3:0> | U1CTSR | 0111 = RPB12 |
| U2RX | U2RXR<3:0> | U2RXR | 1000 = RPA12 |
| $\overline{U5CTS}$ | U5CTSR<3:0> | U5CTSR | 1001 = RPD6 |
| SDI2 | SDI2R<3:0> | SDI2R | 1010 = RPB7 |
| SDI4 | SDI4R<3:0> | SDI4R | 1011 = RPB0 ⁽¹⁾ |
| SCK6 | SCK6R<3:0> | SCK6R | 1100 = RPE1 ⁽¹⁾ |
| QEB1 | QEB1R<3:0> | QEB1R | 1101 = RPA14 ⁽¹⁾ |
| INDX2 | INDX2R<3:0> | INDX2R | 1110 = Reserved |
| QEB3 | QEB3R<3:0> | QEB3R | 1111 = Reserved |
| INDX4 | INDX4R<3:0> | INDX4R | |
| QEB5 | QEB5R<3:0> | QEB5R | |
| INDX6 | INDX6R<3:0> | INDX6R | |
| C2RX | C2RXR<3:0> | C2RXR | |

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

TABLE 13-1: INPUT PIN SELECTION (CONTINUED)

| Peripheral Pin | [pin name]R SFR | [pin name]R bits | [pin name]R Value to RPN Pin Selection |
|--------------------|-----------------|------------------|--|
| INT2 | INT2R<3:0> | INT2R | 0000 = RPB6 |
| T4CK | T4CKR<3:0> | T4CKR | 0001 = RPC15 |
| T8CK | T8CKR<3:0> | T8CKR | 0010 = RPA4 |
| IC1 | IC1R<3:0> | IC1R | 0011 = RPB13 |
| IC5 | IC5R<3:0> | IC5R | 0100 = RPB2 |
| IC9 | IC9R<3:0> | IC9R | 0101 = RPC6 |
| IC13 | IC13R<3:0> | IC13R | 0110 = RPC1 |
| U1RX | U1RXR<3:0> | U1RXR | 0111 = RPA7 |
| $\overline{U2CTS}$ | U2CTSR<3:0> | U2CTSR | 1000 = RPE14 |
| U5RX | U5RXR<3:0> | U5RXR | 1001 = RPC13 |
| $\overline{SS1}$ | SS1R<3:0> | SS1R | 1010 = RPG8 |
| $\overline{SS3}$ | SS3R<3:0> | SS3R | 1011 = Reserved |
| $\overline{SS4}$ | SS4R<3:0> | SS4R | 1100 = RPF0 |
| $\overline{SS5}$ | SS5R<3:0> | SS5R | 1101 = RPD4 ⁽¹⁾ |
| INDX1 | INDX1R<3:0> | INDX1R | 1110 = Reserved |
| QEB2 | QEB2R<3:0> | QEB2R | 1111 = Reserved |
| INDX3 | INDX3R<3:0> | INDX3R | |
| QEB4 | QEB4R<3:0> | QEB4R | |
| INDX5 | INDX5R<3:0> | INDXR5 | |
| QEB6 | QEB6R<3:0> | QEB6R | |
| C1RX | C1RXR<3:0> | C1RXR | |
| OCFB | OCFBR<3:0> | OCFBR | |

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

TABLE 13-1: INPUT PIN SELECTION (CONTINUED)

| Peripheral Pin | [pin name]R SFR | [pin name]R bits | [pin name]R Value to RPN Pin Selection |
|--------------------|-----------------|------------------|--|
| INT1 | INT1R<3:0> | INT1R | 0000 = RPB14 |
| T5CK | T5CKR<3:0> | T5CKR | 0001 = RPC12 |
| T9CK | T9CKR<3:0> | T9CKR | 0010 = RPB0 |
| IC2 | IC2R<3:0> | IC2R | 0011 = RPB10 |
| IC6 | IC6R<3:0> | IC6R | 0100 = RPB9 |
| IC10 | IC10R<3:0> | IC10R | 0101 = RPC9 |
| IC14 | IC14R<3:0> | IC14R | 0110 = RPC2 |
| $\overline{U3CTS}$ | U3CTSR<3:0> | U3CTSR | 0111 = Reserved |
| $\overline{U4RX}$ | U4RXR<3:0> | U4RXR | 1000 = RPE15 |
| $\overline{U6CTS}$ | U6CTSR<3:0> | U6CTSR | 1001 = RPC10 |
| $\overline{SS2}$ | SS2R<3:0> | SS2R | 1010 = RPG9 |
| SCK3 | SCK3R<3:0> | SCK3R | 1011 = RPG12 ⁽¹⁾ |
| SCK5 | SCK5R<3:0> | SCK5R | 1100 = RPG1 ⁽¹⁾ |
| SDI6 | SDI6R<3:0> | SDI6R | 1101 = RPD3 ⁽¹⁾ |
| HOME1 | HOME1R<3:0> | HOME1R | 1110 = Reserved |
| QEA2 | QEA2R<3:0> | QEA2R | 1111 = Reserved |
| HOME3 | HOME3R<3:0> | HOME3R | |
| QEA4 | QEA4R<3:0> | QEA4R | |
| HOME5 | HOME5R<3:0> | HOME5R | |
| QEA6 | QEA6R<3:0> | QEA6R | |
| C4RX | C4RXR<3:0> | C4RXR | |
| OCFA | OCFAR<3:0> | OCFAR | |

Note 1: This selection is not available on 64-pin devices.

13.3.5 OUTPUT MAPPING

In contrast to inputs, the outputs of the PPS options are mapped on the basis of the pin. In this case, a control register associated with a particular pin dictates the peripheral output to be mapped. The RPNR registers (Register 13-2) are used to control output mapping. Like the $[pin\ name]R$ registers, each register contains sets of 4 bit fields. The value of the bit field corresponds to one of the peripherals, and that peripheral's output is mapped to the pin (see Table 13-2 and Figure 13-3).

A null output is associated with the output register reset value of '0'. This is done to ensure that remappable outputs remain disconnected from all output pins by default.

FIGURE 13-3: EXAMPLE OF MULTIPLEXING OF REMAPPABLE OUTPUT FOR RPF0



13.3.6 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. The PIC32MK GP/MC devices include two features to prevent alterations to the peripheral map:

- Control register lock sequence
- Configuration bit select lock

13.3.6.1 Control Register Lock

Under normal operation, writes to the RPNR and $[pin\ name]R$ registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK Configuration bit (CFGCON<13>). Setting the IOLOCK bit prevents writes to the control registers and clearing the IOLOCK bit allows writes.

To set or clear the IOLOCK bit, an unlock sequence must be executed. Refer to the **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

13.3.6.2 Configuration Bit Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the RPNR and $[pin\ name]R$ registers. The IOL1WAY Configuration bit (DEVCFG3<29>) blocks the IOLOCK bit from being cleared after it has been set once. If the IOLOCK bit remains set, the register unlock procedure does not execute, and the PPS control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session.

PIC32MK GP/MC Family

TABLE 13-2: OUTPUT PIN SELECTION

| RPn Port Pin | RPnR SFR | RPnR bits | RPnR Value to Peripheral Selection |
|----------------------|-----------------------|----------------------------|---|
| RPA0 | RPA0R | RPA0R<4:0> | 00000 = Off |
| RPB3 | RPB3R | RPB3R<4:0> | 00001 = U1TX 00010 = U2RTS 00011 = SDO1 |
| RPB4 | RPB4R | RPB4R<4:0> | 00100 = SDO2 00101 = OCl |
| RPB15 | RPB15R | RPB15R<4:0> | 00110 = OC7 00111 = C2OUT |
| RPB7 | RPB7R | RPB7R<4:0> | 01000 = C4OUT 01001 = OC13 |
| RPC7 | RPC7R | RPC7R<4:0> | 01010 = Reserved 01011 = U5RTS |
| RPC0 | RPC0R | RPC0R<4:0> | 01100 = C1TX 01101 = Reserved |
| RPA11 | RPA11R | RPA11R<4:0> | 01110 = SDO3 01111 = SCK4 |
| RPD5 | RPD5R | RPD5R<4:0> | 10000 = SDO5 10001 = SS6 |
| RPG6 | RPG6R | RPG6R<4:0> | 10010 = REFCLKO4 10011 = Reserved |
| RPF1 | RPF1R | RPF1R<4:0> | 10100 = QEICMP1 10101 = QEICMP5 |
| RPE0 ⁽¹⁾ | RPE0R ⁽¹⁾ | RPE0R<4:0> ⁽¹⁾ | 10110 = Reserved |
| RPA15 ⁽¹⁾ | RPA15R ⁽¹⁾ | RPA15R<4:0> ⁽¹⁾ | . . . 11111 = Reserved |

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

TABLE 13-2: OUTPUT PIN SELECTION (CONTINUED)

| RPn Port Pin | RPnR SFR | RPnR bits | RPnR Value to Peripheral Selection |
|----------------------|-----------------------|----------------------------|------------------------------------|
| RPA1 | RPA1R | RPA1R<4:0> | 00000 = Off |
| RPB5 | RPB5R | RPB5R<4:0> | 00001 = U3RTS |
| RPB1 | RPB1R | RPB1R<4:0> | 00010 = U4TX |
| RPB11 | RPB11R | RPB11R<4:0> | 00011 = SDO1 |
| RPA8 | RPA8R | RPA8R<4:0> | 00100 = SDO2 |
| RPC8 | RPC8R | RPC8R<4:0> | 00101 = OC2 |
| RPB12 | RPB12R | RPB12R<4:0> | 00110 = OC8 |
| RPA12 | RPA12R | RPA12R<4:0> | 00111 = C3OUT |
| RPD6 | RPD6R | RPD6R<4:0> | 01000 = OC9 |
| RPG7 | RPG7R | RPG7R<4:0> | 01001 = OC12 |
| RPG0 ⁽¹⁾ | RPG0R ⁽¹⁾ | RPG0R<4:0> ⁽¹⁾ | 01010 = OC16 |
| RPE1 ⁽¹⁾ | RPE1R ⁽¹⁾ | RPE1R<4:0> ⁽¹⁾ | 01011 = U6RTS |
| RPA14 ⁽¹⁾ | RPA14R ⁽¹⁾ | RPA14R<4:0> ⁽¹⁾ | 01100 = C4TX |
| | | | 01101 = Reserved |
| | | | 01110 = SDO3 |
| | | | 01111 = SDO4 |
| | | | 10000 = SDO5 |
| | | | 10001 = SCK6 |
| | | | 10010 = REFCLKO3 |
| | | | 10011 = Reserved |
| | | | 10100 = QEICMP2 |
| | | | 10101 = QEICMP6 |
| | | | 10110 = Reserved |
| | | | . |
| | | | . |
| | | | . |
| | | | 11111 = Reserved |

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

TABLE 13-2: OUTPUT PIN SELECTION (CONTINUED)

| RPn Port Pin | RPnR SFR | RPnR bits | RPnR Value to Peripheral Selection |
|---------------------|----------------------|---------------------------|---|
| RPB6 | RPB6R | RPB6R<4:0> | 00000 = Off |
| RPC15 | RPC15R | RPC15R<4:0> | 00001 = U3TX 00010 = U4RTS 00011 = SS1 |
| RPA4 | RPA4R | RPA4R<4:0> | 00100 = Reserved 00101 = OC4 00110 = OC5 00111 = REFCLKO1 |
| RPB13 | RPB13R | RPB13R<4:0> | 01000 = C5OUT 01001 = OC10 01010 = OC14 01011 = U6TX |
| RPB2 | RPB2R | RPB2R<4:0> | 01100 = C3TX 01101 = Reserved 01110 = SS3 01111 = SS4 |
| RPC6 | RPC6R | RPC6R<4:0> | 10000 = SS5 10001 = SDO6 10010 = REFCLKO2 10011 = Reserved |
| RPC1 | RPC1R | RPC1R<4:0> | 10100 = QEICMP3 10101 = Reserved |
| RPA7 | RPA7R | RPA7R<4:0> | . |
| RPE14 | RPE14R | RPE14R<4:0> | . |
| RPG8 | RPG8R | RPG8R<4:0> | . |
| RPF0 | RPF0R | RPF0R<4:0> | . |
| RPD4 ⁽¹⁾ | RPD4R ⁽¹⁾ | RPD4R<4:0> ⁽¹⁾ | 11111 = Reserved |

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

TABLE 13-2: OUTPUT PIN SELECTION (CONTINUED)

| RPn Port Pin | RPnR SFR | RPnR bits | RPnR Value to Peripheral Selection |
|----------------------|-----------------------|---------------------------|---|
| RPB14 | RPB14R | RPB14R<4:0> | 00000 = Off |
| RPC12 | RPC12R | RPC12R<4:0> | 00001 = U1RTS 00010 = U2TX 00011 = Reserved |
| RPB0 | RPB0R | RPB0R<4:0> | 00100 = SS2 00101 = OC3 |
| RPB10 | RPB10R | RPB10R<4:0> | 00110 = OC6 00111 = C1OUT |
| RPB9 | RPB9R | RPB9R<4:0> | 01000 = Reserved 01001 = OC11 |
| RPC9 | RPC9R | RPC9R<4:0> | 01010 = OC15 01011 = U5TX |
| RPC2 | RPC2R | RPC2R<4:0> | 01100 = C2TX 01101 = Reserved |
| RPE15 | RPE15R | RPE15R<4:0> | 01110 = SCK3 01111 = SDO4 |
| RPC10 | RPC10R | RPC10R<4:0> | 10000 = SCK5 10001 = SDO6 |
| RPG9 | RPG9R | RPG9R<4:0> | 10010 = CTPLS 10011 = Reserved |
| RPG12 ⁽¹⁾ | RPG12R ⁽¹⁾ | RPG12R<4:0> | 10100 = QEICMP4 10101 = Reserved |
| RPG1 ⁽¹⁾ | RPG1R ⁽¹⁾ | RPG1R<4:0> ⁽¹⁾ | . |
| RPD3 ⁽¹⁾ | RPD3R ⁽¹⁾ | RPD3R<4:0> ⁽¹⁾ | . |
| | | | . |
| | | | 11111 = Reserved |

Note 1: This selection is not available on 64-pin devices.

13.4 I/O Ports Control Registers

TABLE 13-3: PORTA REGISTER MAP FOR 100-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------------------|-----------|---------------|---------------|-------|---------------|----------------|---------------|------|--------------|--------------|------|------|--------------|-------|------|--------------|--------------|---------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0000 | ANSELA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ANSA15 | ANSA14 | — | ANSA12 | ANSA11 | — | — | ANSA8 | — | — | — | — | ANSA4 | — | — | ANSA1 | ANSA0 |
| 0010 | TRISA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISA15 | TRISA14 | — | TRISA12 | TRISA11 | TRISA10 | — | TRISA8 | TRISA7 | — | — | TRISA4 | — | — | TRISA1 | TRISA0 | DD93 |
| 0020 | PORTA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RA15 | RA14 | — | RA12 | RA11 | RA10 | — | RA8 | RA7 | — | — | RA4 | — | — | RA1 | RA0 | xxxx |
| 0030 | LATA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATA15 | LATA14 | — | LATA12 | LATA11 | LATA10 | — | LATA8 | LATA7 | — | — | LATA4 | — | — | LATA1 | LATA0 | xxxx |
| 0040 | ODCA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCA15 | ODCA14 | — | ODCA12 | ODCA11 | ODCA10 | — | ODCA8 | ODCA7 | — | — | ODCA4 | — | — | ODCA1 | ODCA0 | 0000 |
| 0050 | CNPUA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUA15 | CNPUA14 | — | CNPUA12 | CNPUA11 | CNPUA10 | — | CNPUA8 | CNPUA7 | — | — | CNPUA4 | — | — | CNPUA1 | CNPUA0 | 0000 |
| 0060 | CNPDA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDA15 | CNPDA14 | — | CNPDA12 | CNPDA11 | CNPDA10 | — | CNPDA8 | CNPDA7 | — | — | CNPDA4 | — | — | CNPDA1 | CNPDA0 | 0000 |
| 0070 | CNCONA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0080 | CNENA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNIEA15 | CNIEA14 | — | CNIEA12 | CNIEA11 | CNIEA10 | — | CNIEA8 | CNIEA7 | — | — | CNIEA4 | — | — | CNIEA1 | CNIEA0 | 0000 |
| 0090 | CNSTATA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CN STATA15 | CN STATA14 | — | CN STATA12 | CN STATA11 | CN STATA10 | — | CN STATA8 | CN STATA7 | — | — | CN STATA4 | — | — | CN STATA1 | CN STATA0 | 0000 |
| 00A0 | CNNEA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNEA15 | CNNEA14 | — | CNNEA12 | CNNEA11 | CNNEA10 | — | CNNEA8 | CNNEA7 | — | — | CNNEA4 | — | — | CNNEA1 | CNNEA0 | 0000 |
| 00B0 | CNFA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFA15 | CNFA14 | — | CNFA12 | CNFA11 | CNFA10 | — | CNFA8 | CNFA7 | — | — | CNFA4 | — | — | CNFA1 | CNFA0 | 0000 |
| 00C0 | SRCON0A | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | SR0A10 | — | SR0A8 | SR0A7 | — | — | — | — | — | — | — | 0000 |
| 00D0 | SRCON1A | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | SR1A10 | — | SR1A8 | SR1A7 | — | — | — | — | — | — | — | 0000 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 13-4: PORTA REGISTER MAP FOR 64-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|------------------------------|-----------|-------|-------|-------|---------------|----------------|---------------|------|--------------|--------------|------|------|------|--------------|------|------|--------------|--------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0000 | ANSELA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | ANSA12 | ANSA11 | — | — | ANSA8 | — | — | — | — | ANSA4 | — | — | ANSA1 | ANSA0 |
| 0010 | TRISA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | TRISA12 | TRISA11 | TRISA10 | — | TRISA8 | TRISA7 | — | — | — | TRISA4 | — | — | TRISA1 | TRISA0 |
| 0020 | PORTA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | RA12 | RA11 | RA10 | — | RA8 | RA7 | — | — | — | RA4 | — | — | RA1 | RA0 |
| 0030 | LATA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | LATA12 | LATA11 | LATA10 | — | LATA8 | LATA7 | — | — | — | LATA4 | — | — | LATA1 | LATA0 |
| 0040 | ODCA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | ODCA12 | ODCA11 | ODCA10 | — | ODCA8 | ODCA7 | — | — | — | ODCA4 | — | — | ODCA1 | ODCA0 |
| 0050 | CNPUA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | CNPUA12 | CNPUA11 | CNPUA10 | — | CNPUA8 | CNPUA7 | — | — | — | CNPUA4 | — | — | CNPUA1 | CNPUA0 |
| 0060 | CNPDA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | CNPDA12 | CNPDA11 | CNPDA10 | — | CNPDA8 | CNPDA7 | — | — | — | CNPDA4 | — | — | CNPDA1 | CNPDA0 |
| 0070 | CNCONA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | — |
| 0080 | CNENA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | CNIEA12 | CNIEA11 | CNIEA10 | — | CNIEA8 | CNIEA7 | — | — | — | CNIEA4 | — | — | CNIEA1 | CNIEA0 |
| 0090 | CNSTATA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | CN STATA12 | CN STATA11 | CN STATA10 | — | CN STATA8 | CN STATA7 | — | — | — | CN STATA4 | — | — | CN STATA1 | CN STATA0 |
| 00A0 | CNNEA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | CNNEA12 | CNNEA11 | CNNEA10 | — | CNNEA8 | CNNEA7 | — | — | — | CNNEA4 | — | — | CNNEA1 | CNNEA0 |
| 00B0 | CNFA | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | CNFA12 | CNFA11 | CNFA10 | — | CNFA8 | CNFA7 | — | — | — | CNFA4 | — | — | CNFA1 | CNFA0 |
| 00C0 | SRCON0A | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | SR0A10 | — | SR0A8 | SR0A7 | — | — | — | — | — | — | — | — |
| 00D0 | SRCON1A | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | SR1A10 | — | SR1A8 | SR1A7 | — | — | — | — | — | — | — | — |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 13-5: PORTB REGISTER MAP FOR 64-PIN AND 100-PIN DEVICES

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|---------------|---------------|---------------|---------------|----------------|---------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|---------------|-------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | | |
| 0100 | ANSELB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | ANSB9 | — | ANSB7 | — | — | — | — | ANSB3 | ANSB2 | ANSB1 | ANSB0 |
| 0110 | TRISB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISB15 | TRISB14 | TRISB13 | TRISB12 | TRISB11 | TRISB10 | TRISB9 | TRISB8 | TRISB7 | TRISB6 | TRISB5 | TRISB4 | TRISB3 | TRISB2 | TRISB1 | TRISB0 | FFFF | |
| 0120 | PORTB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RB15 | RB14 | RB13 | RB12 | RB11 | RB10 | RB9 | RB8 | RB7 | RB6 | RB5 | RB4 | RB3 | RB2 | RB1 | RB0 | xxxx | |
| 0130 | LATB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATB15 | LATB14 | LATB13 | LATB12 | LATB11 | LATB10 | LATB9 | LATB8 | LATB7 | LATB6 | LATB5 | LATB4 | LATB3 | LATB2 | LATB1 | LATB0 | xxxx | |
| 0140 | ODCB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCB15 | ODCB14 | ODCB13 | ODCB12 | ODCB11 | ODCB10 | ODCB9 | ODCB8 | ODCB7 | ODCB6 | ODCB5 | ODCB4 | ODCB3 | ODCB2 | ODCB1 | ODCB0 | 0000 | |
| 0150 | CNPUB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUB15 | CNPUB14 | CNPUB13 | CNPUB12 | CNPUB11 | CNPUB10 | CNPUB9 | CNPUB8 | CNPUB7 | CNPUB6 | CNPUB5 | CNPUB4 | CNPUB3 | CNPUB2 | CNPUB1 | CNPUB0 | 0000 | |
| 0160 | CNPDB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDB15 | CNPDB14 | CNPDB13 | CNPDB12 | CNPDB11 | CNPDB10 | CNPDB9 | CNPDB8 | CNPDB7 | CNPDB6 | CNPDB5 | CNPDB4 | CNPDB3 | CNPDB2 | CNPDB1 | CNPDB0 | 0000 | |
| 0170 | CNCONB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0180 | CNENB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNIEB15 | CNIEB14 | CNIEB13 | CNIEB12 | CNIEB11 | CNIEB10 | CNIEB9 | CNIEB8 | CNIEB7 | CNIEB6 | CNIEB5 | CNIEB4 | CNIEB3 | CNIEB2 | CNIEB1 | CNIEB0 | 0000 | |
| 0190 | CNSTATB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CN STATB15 | CN STATB14 | CN STATB13 | CN STATB12 | CN STATB11 | CN STATB10 | CN STATB9 | CN STATB8 | CN STATB7 | CN STATB6 | CN STATB5 | CN STATB4 | CN STATB3 | CN STATB2 | CN STATB1 | CN STATB0 | 0000 | |
| 01A0 | CNNEB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNEB15 | CNNEB14 | CNNEB13 | CNNEB12 | CNNEB11 | CNNEB10 | CNNEB9 | CNNEB8 | CNNEB7 | CNNEB6 | CNNEB5 | CNNEB4 | CNNEB3 | CNNEB2 | CNNEB1 | CNNEB0 | 0000 | |
| 01B0 | CNFB | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFB15 | CNFB14 | CNFB13 | CNFB12 | CNFB11 | CNFB10 | CNFB9 | CNFB8 | CNFB7 | CNFB6 | CNFB5 | CNFB4 | CNFB3 | CNFB2 | CNFB1 | CNFB0 | 0000 | |
| 01C0 | SRCON0B | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR0B15 | SR0B14 | SR0B13 | SR0B12 | SR0B11 | SR0B10 | — | — | SR0B7 | SR0B6 | — | SR0B4 | — | — | — | — | — | 0000 |
| 01D0 | SRCON1B | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR1B15 | SR1B14 | SR1B13 | SR1B12 | SR1B11 | SR1B10 | — | — | SR1B7 | SR1B6 | — | SR1B4 | — | — | — | — | — | 0000 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 13-6: PORTC REGISTER MAP FOR 64-PIN AND 100-PIN DEVICES

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|---------------|---------------|---------------|---------------|----------------|---------------|--------------|--------------|--------------|--------------|------|------|------|--------------|--------------|---------------|-------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0200 | ANSEL | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | ANSC12 | ANSC11 | ANSC10 | — | — | — | — | — | — | — | — | ANSC2 | ANSC1 | ANSC0 |
| 0210 | TRISC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISC15 | TRISC14 | TRISC13 | TRISC12 | TRISC11 | TRISC10 | TRIS92 | TRISC8 | TRISC7 | TRISC6 | — | — | — | TRISC2 | TRISC1 | TRISC0 | FFC7 |
| 0220 | PORTC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RC15 | RC14 | RC13 | RC12 | RC11 | RC10 | RC9 | RC8 | RC7 | RC6 | — | — | — | RC2 | RC1 | RC0 | xxxx |
| 0230 | LATC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATC15 | LATC14 | LATC13 | LATC12 | LATC11 | LATC10 | LATC9 | LATC8 | LATC7 | LATC6 | — | — | — | LATC2 | LATC1 | LATC0 | xxxx |
| 0240 | ODCC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCC15 | ODCC14 | ODCC13 | ODCC12 | ODCC11 | ODCC10 | ODCC9 | ODCC8 | ODCC7 | ODCC6 | — | — | — | ODCC2 | ODCC1 | ODCC0 | 0000 |
| 0250 | CNPUC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUC15 | CNPUC14 | CNPUC13 | CNPUC12 | CNPUC11 | CNPUC10 | CNPUC9 | CNPUC8 | CNPUC7 | CNPUC6 | — | — | — | CNPUC2 | CNPUC1 | CNPUC0 | 0000 |
| 0260 | CNPDC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDC15 | CNPDC14 | CNPDC13 | CNPDC12 | CNPDC11 | CNPDC10 | CNPDC9 | CNPDC8 | CNPDC7 | CNPDC6 | — | — | — | CNPDC2 | CNPDC1 | CNPDC0 | 0000 |
| 0270 | CNCONC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0280 | CNENC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNIEC15 | CNIEC14 | CNIEC13 | CNIEC12 | CNIEC11 | CNIEC10 | CNIEC9 | CNIEC8 | CNIEC7 | CNIEC7 | — | — | — | CNIEC2 | CNIEC1 | CNIEC0 | 0000 |
| 0290 | CNSTATC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CN STATC15 | CN STATC14 | CN STATC13 | CN STATC12 | CN STATC11 | CN STATC10 | CN STATC9 | CN STATC8 | CN STATC7 | CN STATC6 | — | — | — | CN STATC2 | CN STATC1 | CN STATC0 | 0000 |
| 02A0 | CNNEC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNEC15 | CNNEC14 | CNNEC13 | CNNEC12 | CNNEC11 | CNNEC10 | CNNEC9 | CNNEC8 | CNNEC7 | CNNEC6 | — | — | — | CNNEC2 | CNNEC1 | CNNEC0 | 0000 |
| 02B0 | CNFC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFC15 | CNFC14 | CNFC13 | CNFC12 | CNFC11 | CNFC10 | CNFC9 | CNFC8 | CNFC7 | CNFC6 | — | — | — | CNFC2 | CNFC1 | CNFC0 | 0000 |
| 02C0 | SRCON0C | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR0C15 | — | — | — | SR0C11 | — | SR0C9 | SR0C8 | SR0C7 | SR0C6 | — | — | — | — | — | — | 0000 |
| 02D0 | SRCON1C | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR1C15 | — | — | — | SR1C11 | — | SR1C9 | SR1C8 | SR1C7 | SR1C6 | — | — | — | — | — | — | 0000 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 13-7: PORTD REGISTER MAP FOR 100-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|---------------|---------------|---------------|---------------|----------------|-------|------|-----------------------------|------|--------------|--------------|--------------|--------------|--------------|--------------|---------------|-------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0300 | ANSELD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ANSD15 | ANSD14 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | C000 |
| 0310 | TRISD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISD15 | TRISD14 | TRISD13 | TRISD12 | — | — | — | TRISD8 ⁽²⁾ | — | TRISD6 | TRISD5 | TRISD4 | TRISD3 | TRISD2 | TRISD1 | — | 1F1FE |
| 0320 | PORTD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RD15 | RD14 | RD13 | RD12 | — | — | — | RD8 ⁽²⁾ | — | RD6 | RD5 | RD4 | RD3 | RD2 | RD1 | — | xxxxx |
| 0330 | LATD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATD15 | LATD14 | LATD13 | LATD12 | — | — | — | LATD8 ⁽²⁾ | — | LATD6 | LATD5 | LATD4 | LATD3 | LATD2 | LATD1 | — | xxxxx |
| 0340 | ODCD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCD15 | ODCD14 | ODCD13 | ODCD12 | — | — | — | ODCD8 ⁽²⁾ | — | ODCD6 | ODCD5 | ODCD4 | ODCD3 | ODCD2 | ODCD1 | — | 0000 |
| 0350 | CNPUD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUD15 | CNPUD14 | CNPUD13 | CNPUD12 | — | — | — | CNPUD8 ⁽²⁾ | — | CNPUD6 | CNPUD5 | CNPUD4 | CNPUD3 | CNPUD2 | CNPUD1 | — | 0000 |
| 0360 | CNPDD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDD15 | CNPDD14 | CNPDD13 | CNPDD12 | — | — | — | CNPDD8 ⁽²⁾ | — | CNPDD6 | CNPDD5 | CNPDD4 | CNPDD3 | CNPDD2 | CNPDD1 | — | 0000 |
| 0370 | CNCOND | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0380 | CNEND | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNIED15 | CNIED14 | CNIED13 | CNIED12 | — | — | — | CNIED8 ⁽²⁾ | — | CNIED6 | CNIED5 | CNIED4 | CNIED3 | CNIED2 | CNIED1 | — | 0000 |
| 0390 | CNSTATD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNS TATD15 | CN STATD14 | CN STATD13 | CN STATD12 | — | — | — | CN STATD8 ⁽²⁾ | — | CN STATD6 | CN STATD5 | CN STATD4 | CN STATD3 | CN STATD2 | CN STATD1 | — | 0000 |
| 03A0 | CNNED | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNED15 | CNNED14 | CNNED13 | CNNED12 | — | — | — | CNNED8 ⁽²⁾ | — | CNNED6 | CNNED5 | CNNED4 | CNNED3 | CNNED2 | CNNED1 | — | 0000 |
| 03B0 | CNFD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFD15 | CNFD14 | CNFD13 | CNFD12 | — | — | — | CNFD8 ⁽²⁾ | — | CNFD6 | CNFD5 | CNFD4 | CNFD3 | CNFD2 | CNFD1 | — | 0000 |
| 03C0 | SRCON0D | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | SR0D8 ⁽²⁾ | — | SR0D6 | SR0D5 | SR0D4 | SR0D3 | SR0D2 | SR0D1 | — | 0000 |
| 03D0 | SRCON1D | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | SR1D8 ⁽²⁾ | — | SR1D6 | SR1D5 | SR1D4 | SR1D3 | SR1D2 | SR1D1 | — | 0000 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

- Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.
- 2:** This bit is not available on general purpose devices.

TABLE 13-8: PORTD REGISTER MAP FOR 64-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------|-----------|-------|-------|-------|-------|----------------|-------|------|-----------------------------|------|--------------|--------------|------|------|------|------|------|---------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0310 | TRISD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | TRISD8 ⁽²⁾ | — | TRISD6 | TRISD5 | — | — | — | — | — | — |
| 0320 | PORTD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | RD8 ⁽²⁾ | — | RD6 | RD5 | — | — | — | — | — | — |
| 0330 | LATD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | LATD8 ⁽²⁾ | — | LATD6 | LATD5 | — | — | — | — | — | — |
| 0340 | ODCD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | ODCD8 ⁽²⁾ | — | ODCD6 | ODCD5 | — | — | — | — | — | — |
| 0350 | CNPUD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNPUD8 ⁽²⁾ | — | CNPUD6 | CNPUD5 | — | — | — | — | — | — |
| 0360 | CNPDD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNPDD8 ⁽²⁾ | — | CNPDD6 | CNPDD5 | — | — | — | — | — | — |
| 0370 | CNCOND | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | — |
| 0380 | CNEND | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNIED8 ⁽²⁾ | — | CNIED6 | CNIED5 | — | — | — | — | — | — |
| 0390 | CNSTATD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CN STATD8 ⁽²⁾ | — | CN STATD6 | CN STATD5 | — | — | — | — | — | — |
| 03A0 | CNNED | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNNED8 ⁽²⁾ | — | CNNED6 | CNNED5 | — | — | — | — | — | — |
| 03B0 | CNFD | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNFD8 ⁽²⁾ | — | CNFD6 | CNFD5 | — | — | — | — | — | — |
| 03C0 | SRCON0D | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | SR0D8 ⁽²⁾ | — | SR0D6 | SR0D5 | — | — | — | — | — | — |
| 03D0 | SRCON1D | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | SR1D8 ⁽²⁾ | — | SR1D6 | SR1D5 | — | — | — | — | — | — |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

- Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.
- 2:** This bit is not available on general purpose devices.

TABLE 13-9: PORTE REGISTER MAP FOR 100-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|---------------|---------------|---------------|---------------|----------------|-------|--------------|--------------|------|------|------|------|------|------|------|---------------|--------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0400 | ANSELE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ANSE15 | ANSE14 | ANSE13 | ANSE12 | — | — | ANSE9 | ANSE8 | — | — | — | — | — | — | — | ANSE1 | ANSE0 |
| 0410 | TRISE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISE15 | TRISE14 | TRISE13 | TRISE12 | — | — | TRISE9 | TRISE8 | — | — | — | — | — | — | — | TRISE1 | TRISE0 |
| 0420 | PORTE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RE15 | RE14 | RE13 | RE12 | — | — | RE9 | RE8 | — | — | — | — | — | — | — | RE1 | RE0 |
| 0440 | LATE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATE15 | LATE14 | LATE13 | LATE12 | — | — | LATE9 | LATE8 | — | — | — | — | — | — | — | LATE1 | LATE0 |
| 0440 | ODCE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCE15 | ODCE14 | ODCE13 | ODCE12 | — | — | ODCE9 | ODCE8 | — | — | — | — | — | — | — | ODCE1 | ODCE0 |
| 0450 | CNPUE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUE15 | CNPUE14 | CNPUE13 | CNPUE12 | — | — | CNPUE9 | CNPUE8 | — | — | — | — | — | — | — | CNPUE1 | CNPUE0 |
| 0460 | CNPDE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDE15 | CNPDE14 | CNPDE13 | CNPDE12 | — | — | CNPDE9 | CNPDE8 | — | — | — | — | — | — | — | CNPDE1 | CNPDE0 |
| 0470 | CNCONE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | — |
| 0480 | CNENE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | CNIEE9 | CNIEE8 | — | — | — | — | — | — | — | CNIEE1 | CNIEE0 |
| 0490 | CNSTATE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CN STATE15 | CN STATE14 | CN STATE13 | CN STATE12 | — | — | CN STATE9 | CN STATE8 | — | — | — | — | — | — | — | CN STATE1 | CN STATE0 |
| 04A0 | CNNEE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNEE15 | CNNEE14 | CNNEE13 | CNNEE12 | — | — | CNNEE9 | CNNEE8 | — | — | — | — | — | — | — | CNNEE1 | CNNEE0 |
| 04B0 | CNFE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFE15 | CNFE14 | CNFE13 | CNFE12 | — | — | CNFE9 | CNFE8 | — | — | — | — | — | — | — | CNFE1 | CNFE0 |
| 04C0 | SRCON0E | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR0E15 | SR0E14 | SR0E13 | SR0E12 | — | — | — | — | — | — | — | — | — | — | — | — | — |
| 04D0 | SRCON1E | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR1E15 | SR1E14 | SR1E13 | SR1E12 | — | — | — | — | — | — | — | — | — | — | — | — | — |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 13-10: PORTE REGISTER MAP FOR 64-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|---------------|---------------|---------------|---------------|----------------|-------|------|------|------|------|------|------|------|------|------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0400 | ANSELE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ANSE15 | ANSE14 | ANSE13 | ANSE12 | — | — | — | — | — | — | — | — | — | — | — | — | F000 |
| 0410 | TRISE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISE15 | TRISE14 | TRISE13 | TRISE12 | — | — | — | — | — | — | — | — | — | — | — | — | F000 |
| 0420 | PORTE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RE15 | RE14 | RE13 | RE12 | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| 0440 | LATE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATE15 | LATE14 | LATE13 | LATE12 | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| 0440 | ODCE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCE15 | ODCE14 | ODCE13 | ODCE12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0450 | CNPUE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUE15 | CNPUE14 | CNPUE13 | CNPUE12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0460 | CNPDE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDE15 | CNPDE14 | CNPDE13 | CNPDE12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0470 | CNCONE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0480 | CNENE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0490 | CNSTATE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CN STATE15 | CN STATE14 | CN STATE13 | CN STATE12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 04A0 | CNNEE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNEE15 | CNNEE14 | CNNEE13 | CNNEE12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 04B0 | CNFE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFE15 | CNFE14 | CNFE13 | CNFE12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 04C0 | SRCON0E | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR0E15 | SR0E14 | SR0E13 | SR0E12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 04D0 | SRCON1E | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SR1E15 | SR1E14 | SR1E13 | SR1E12 | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 13-11: PORTF REGISTER MAP FOR 100-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|-------|-------|---------------|---------------|----------------|---------------|--------------|------|--------------|--------------|--------------|------|------|------|--------------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0500 | ANSELF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | ANSF13 | ANSF12 | — | ANSF10 | ANSF9 | — | — | — | ANSF5 | — | — | — | — | — | — |
| 0510 | TRISF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | TRISF13 | TRISF12 | — | TRISF10 | TRISF9 | — | TRISF7 | TRISF6 | TRISF5 | — | — | — | TRISF1 | TRISF0 | 36E3 |
| 0520 | PORTF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | RF13 | RF12 | — | RF10 | RF9 | — | RF7 | RF6 | RF5 | — | — | — | RF1 | RF0 | xxxx |
| 0530 | LATF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | LATF13 | LATF12 | — | LATF10 | LATF9 | — | LATF7 | LATF6 | LATF5 | — | — | — | LATF1 | LATF0 | xxxx |
| 0540 | ODCF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | ODCF13 | ODCF12 | — | ODCF10 | ODCF9 | — | ODCF7 | ODCF6 | ODCF5 | — | — | — | ODCF1 | ODCF0 | 0000 |
| 0550 | CNPUF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | CNPUF13 | CNPUF12 | — | CNPUF10 | CNPUF9 | — | CNPUF7 | CNPUF6 | CNPUF5 | — | — | — | CNPUF1 | CNPUF0 | 0000 |
| 0560 | CNPDF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | CNPDF13 | CNPDF12 | — | CNPDF10 | CNPDF9 | — | CNPDF7 | CNPDF6 | CNPDF5 | — | — | — | CNPDF1 | CNPDF0 | 0000 |
| 0570 | CNCONF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 0580 | CNENF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | CNIEF13 | CNIEF12 | — | CNIEF10 | CNIEF9 | — | CNIEF7 | CNIEF6 | CNIEF5 | — | — | — | CNIEF1 | CNIEF0 | 0000 |
| 0590 | CNSTATF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | CN STATF13 | CN STATF12 | — | CN STATF10 | CN STATF9 | — | CN STATF7 | CN STATF6 | CN STATF5 | — | — | — | CN STATF1 | CN STATF0 | 0000 |
| 05A0 | CNNEF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | CNNEF13 | CNNEF12 | — | CNNEF10 | CNNEF9 | — | CNNEE7 | CNNEF6 | CNNEF5 | — | — | — | CNNEF1 | CNNEF0 | 0000 |
| 05B0 | CNFF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | CNFF13 | CNFF12 | — | CNFF10 | CNFF9 | — | CNFE7 | CNFF6 | CNFF5 | — | — | — | CNFF1 | CNFF0 | 0000 |
| 05C0 | SRCON0F | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | SR0F1 | SR0F0 | 0000 |
| 05D0 | SRCON1F | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | SR1F1 | SR1F0 | 0000 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 13-12: PORTF REGISTER MAP FOR 64-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------|-----------|-------|-------|-------|-------|----------------|-------|------|------|------|------|------|------|------|------|------|--------------|---------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0510 | TRISF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | TRISF1 | TRISF0 |
| 0520 | PORTF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RF1 | RF0 |
| 0530 | LATF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | LATF1 | LATF0 |
| 0540 | ODCF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | ODCF1 | ODCF0 |
| 0550 | CNPUF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CNPUF1 | CNPUF0 |
| 0560 | CNPDF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CNPDF1 | CNPDF0 |
| 0570 | CNCONF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDGE DETECT | — | — | — | — | — | — | — | — | — | — | — | — |
| 0580 | CNENF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CNIEF1 | CNIEF0 |
| 0590 | CNSTATF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CN STATF1 | CN STATF0 |
| 05A0 | CNEEF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CNEEF1 | CNEEF0 |
| 05B0 | CNFF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | CNFF1 | CNFF0 |
| 05C0 | SRCON0F | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | SR0F1 | SR0F0 |
| 05D0 | SRCON1F | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | SR1F1 | SR1F0 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 13-13: PORTG REGISTER MAP FOR 100-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|---------------------|-----------|---------------|---------------|---------------|---------------|----------------|---------------|--------------|--------------|--------------|--------------|-------|------|------|------|------|--------------|---------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0600 | ANSELG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ANSG15 | — | — | — | — | ANSG11 | ANSG10 | ANSG9 | ANSG8 | ANSG7 | ANSG6 | — | — | — | — | — | — |
| 0610 | TRISG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRISG15 | TRISG14 | TRISG13 | TRISG12 | TRISG11 | TRISG10 | TRISG9 | TRISG8 | TRISG7 | TRISG6 | — | — | — | — | — | TRISG1 | TRISG0 |
| 0620 | PORTG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RG15 | RG14 | RG13 | RG12 | RG11 | RG10 | RG9 | RG8 | RG7 | RG6 | — | — | — | — | — | RG1 | RG0 |
| 0630 | LATG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LATG15 | LATG14 | LATG13 | LATG12 | LATG11 | LATG10 | LATG9 | LATG8 | LATG7 | LATG6 | — | — | — | — | — | LATG1 | LATG0 |
| 0640 | ODCG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ODCG15 | ODCG14 | ODCG13 | ODCG12 | ODCG11 | ODCG10 | ODCG9 | ODCG8 | ODCG7 | ODCG6 | — | — | — | — | — | ODCG1 | ODCG0 |
| 0650 | CNPUG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPUG15 | CNPUG14 | CNPUG13 | CNPUG12 | CNPUG11 | CNPUG10 | CNPUG9 | CNPUG8 | CNPUG7 | CNPUG6 | — | — | — | — | — | CNPUG1 | CNPUG0 |
| 0660 | CNPDG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNPDG15 | CNPDG14 | CNPDG13 | CNPDG12 | CNPDG11 | CNPDG10 | CNPDG9 | CNPDG8 | CNPDG7 | CNPDG6 | — | — | — | — | — | CNPDG1 | CNPDG0 |
| 0670 | CNCONG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | EDFE DETECT | — | — | — | — | — | — | — | — | — | — | — | — |
| 0680 | CNENG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNIEG15 | CNIEG14 | CNIEG13 | CNIEG12 | CNIEG11 | CNIEG10 | CNIEG9 | CNIEG8 | CNIEG7 | CNIEG6 | — | — | — | — | — | CNIEG1 | CNIEG0 |
| 0690 | CNSTATG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CN STATG15 | CN STATG14 | CN STATG13 | CN STATG12 | CN STATG11 | CN STATG10 | CN STATG9 | CN STATG8 | CN STATG7 | CN STATG6 | — | — | — | — | — | CN STATG1 | CN STATG0 |
| 06A0 | CNNEG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNNEG15 | CNNEG14 | CNNEG13 | CNNEG12 | CNNEG11 | CNNEG10 | CNNEG9 | CNNEG8 | CNNEG7 | CNNEG6 | — | — | — | — | — | CNNEG1 | CNNEG0 |
| 06B0 | CNFG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CNFG15 | CNFG14 | CNFG13 | CNFG12 | CNFG11 | CNFG10 | CNFG9 | CNFG8 | CNFG7 | CNFG6 | — | — | — | — | — | CNFG1 | CNFG0 |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 13-14: PORTG REGISTER MAP FOR 64-PIN DEVICES ONLY

| Virtual Address (BF86_#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|-------|-------|-------|-------|-------|-------|------|--------------|--------------|--------------|--------------|------|------|------|------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0600 | ANSELG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | ANSG9 | ANSG8 | ANSG7 | ANSG6 | — | — | — | — | — | — |
| 0610 | TRISG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | TRISG9 | TRISG8 | TRISG7 | TRISG6 | — | — | — | — | — | — |
| 0620 | PORTG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | RG9 | RG8 | RG7 | RG6 | — | — | — | — | — | — |
| 0630 | LATG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | LATG9 | LATG8 | LATG7 | LATG6 | — | — | — | — | — | — |
| 0640 | ODCG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | ODCG9 | ODCG8 | ODCG7 | ODCG6 | — | — | — | — | — | — |
| 0650 | CNPUG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNPUG9 | CNPUG8 | CNPUG7 | CNPUG6 | — | — | — | — | — | — |
| 0660 | CNPDG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNPDG9 | CNPDG8 | CNPDG7 | CNPDG6 | — | — | — | — | — | — |
| 0670 | CNCONG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| 0680 | CNENG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNIEG9 | CNIEG8 | CNIEG7 | CNIEG6 | — | — | — | — | — | — |
| 0690 | CNSTATG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CN STATG9 | CN STATG8 | CN STATG7 | CN STATG6 | — | — | — | — | — | — |
| 06A0 | CNNEG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNNEG9 | CNNEG8 | CNNEG7 | CNNEG6 | — | — | — | — | — | — |
| 06B0 | CNFG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | CNFG9 | CNFG8 | CNFG7 | CNFG6 | — | — | — | — | — | — |

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------------|------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 1404 | INT1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INT1R<3:0> | | | 0000 | |
| 1408 | INT2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INT2R<3:0> | | | 0000 | |
| 140C | INT3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INT3R<3:0> | | | 0000 | |
| 1410 | INT4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INT4R<3:0> | | | 0000 | |
| 1418 | T2CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T2CKR<3:0> | | | 0000 | |
| 141C | T3CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T3CKR<3:0> | | | 0000 | |
| 1420 | T4CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T4CKR<3:0> | | | 0000 | |
| 1424 | T5CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T5CKR<3:0> | | | 0000 | |
| 1428 | T6CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T6CKR<3:0> | | | 0000 | |
| 142C | T7CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T7CKR<3:0> | | | 0000 | |
| 1430 | T8CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T8CKR<3:0> | | | 0000 | |
| 1434 | T9CKR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | T9CKR<3:0> | | | 0000 | |
| 1438 | IC1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC1R<3:0> | | | 0000 | |
| 143C | IC2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC2R<3:0> | | | 0000 | |
| 1440 | IC3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC3R<3:0> | | | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is not available on devices without a CAN module.
 - 3: This register is only available on PIC32MKXXXGPEXXX devices.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|-----------------------------|------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|-------------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 1444 | IC4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC4R<3:0> | | | 0000 |
| 1448 | IC5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC5R<3:0> | | | 0000 |
| 144C | IC6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC6R<3:0> | | | 0000 |
| 1450 | IC7R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC7R<3:0> | | | 0000 |
| 1454 | IC8R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC8R<3:0> | | | 0000 |
| 1458 | IC9R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC9R<3:0> | | | 0000 |
| 145C | OCFAR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | OCFAR<3:0> | | | 0000 |
| 1460 | OCFBR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | OCFBR<3:0> | | | 0000 |
| 1464 | U1RXR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U1RXR<3:0> | | | 0000 |
| 1468 | U1CTSR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U1CTSR<3:0> | | | 0000 |
| 146C | U2RXR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U2RXR<3:0> | | | 0000 |
| 1470 | U2CTSR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U2CTSR<3:0> | | | 0000 |
| 1474 | U3RXR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U3RXR<3:0> | | | 0000 |
| 1478 | U3CTSR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U3CTSR<3:0> | | | 0000 |
| 147C | U4RXR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | U4RXR<3:0> | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is not available on devices without a CAN module.
 - 3: This register is only available on PIC32MKXXXGPEXXX devices.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|-------------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 1480 | U4CTSR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | U4CTSR<3:0> | | | 0000 |
| 1484 | U5RXR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | U5RXR<3:0> | | | 0000 |
| 1488 | U5CTSR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | U5CTSR<3:0> | | | 0000 |
| 148C | U6RXR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | U6RXR<3:0> | | | 0000 |
| 1490 | U6CTSR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | U6CTSR<3:0> | | | 0000 |
| 1498 | SDI1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SDI1R<3:0> | | | 0000 |
| 149C | SS1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SS1R<3:0> | | | 0000 |
| 14A4 | SDI2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SDI2R<3:0> | | | 0000 |
| 14A8 | SS2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SS2R<3:0> | | | 0000 |
| 14AC | SCK3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SCK3R<3:0> | | | 0000 |
| 14B0 | SDI3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SDI3R<3:0> | | | 0000 |
| 14B4 | SS3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SS3R<3:0> | | | 0000 |
| 14B8 | SCK4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SCK4R<3:0> | | | 0000 |
| 14BC | SDI4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SDI4R<3:0> | | | 0000 |
| 14C0 | SS4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SS4R<3:0> | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is not available on devices without a CAN module.
 - 3: This register is only available on PIC32MKXXXGPEXXX devices.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|-----------------------------|----------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|-------------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 14C4 | C1RXR ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | C1RXR<3:0> | | | 0000 |
| 14C8 | C2RXR ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | C2RXR<3:0> | | | 0000 |
| 14CC | REFIR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | REFIR<3:0> | | | 0000 |
| 14D0 | QEA1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEA1R<3:0> | | | 0000 |
| 14D4 | QEB1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEB1R<3:0> | | | 0000 |
| 14D8 | INDX1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INDX1R<3:0> | | | 0000 |
| 14DC | HOME1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | HOME1R<3:0> | | | 0000 |
| 14E0 | QEA2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEA2R<3:0> | | | 0000 |
| 14E4 | QEB2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEB2R<3:0> | | | 0000 |
| 14E8 | INDX2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INDX2R<3:0> | | | 0000 |
| 14EC | HOME2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | HOME2R<3:0> | | | 0000 |
| 14F0 | FLT1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | FLT1R<3:0> | | | 0000 |
| 14F4 | FLT2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | FLT2R<3:0> | | | 0000 |
| 14F8 | IC10R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC10R<3:0> | | | 0000 |
| 14FC | IC11R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | IC11R<3:0> | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is not available on devices without a CAN module.
 - 3: This register is only available on PIC32MKXXXGPEXXX devices.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|----------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 1500 | IC12R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | IC12R<3:0> | | | 0000 |
| 1504 | IC13R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | IC13R<3:0> | | | 0000 |
| 1508 | IC14R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | IC14R<3:0> | | | 0000 |
| 150C | IC15R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | IC15R<3:0> | | | 0000 |
| 1510 | IC16R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | IC16R<3:0> | | | 0000 |
| 1514 | SCK5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SCK5R<3:0> | | | |
| 1518 | SDI5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SDI5R<3:0> | | | 0000 |
| 151C | SS5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SS5R<3:0> | | | 0000 |
| 1520 | SCK6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SCK6R<3:0> | | | |
| 1524 | SDI6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SDI6R<3:0> | | | 0000 |
| 1528 | SS6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | SS6R<3:0> | | | 0000 |
| 152C | C3RXR ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | C3RXR<3:0> | | | 0000 |
| 1530 | C4RXR ⁽³⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | C4RXR<3:0> | | | 0000 |
| 1534 | QEA3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | QEA3R<3:0> | | | 0000 |
| 1538 | QEB3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | QEB3R<3:0> | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is not available on devices without a CAN module.
 - 3: This register is only available on PIC32MKXXXGPEXXX devices.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|-------------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 |
| 153C | INDX3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INDX3R<3:0> | | | 0000 |
| 1540 | HOME3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | HOME3R<3:0> | | | 0000 |
| 1544 | QEA4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEA4R<3:0> | | | 0000 |
| 1548 | QEB4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEB4R<3:0> | | | 0000 |
| 154C | INDX4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INDX4R<3:0> | | | 0000 |
| 1550 | HOME4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | HOME4R<3:0> | | | 0000 |
| 1554 | QEA5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEA5R<3:0> | | | 0000 |
| 1558 | QEB5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEB5R<3:0> | | | 0000 |
| 155C | INDX5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INDX5R<3:0> | | | 0000 |
| 1560 | HOME5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | HOME5R<3:0> | | | 0000 |
| 1564 | QEA6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEA6R<3:0> | | | 0000 |
| 1568 | QEB6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | QEB6R<3:0> | | | 0000 |
| 156C | INDX6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | INDX6R<3:0> | | | 0000 |
| 1570 | HOME6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | HOME6R<3:0> | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is not available on devices without a CAN module.
 - 3: This register is only available on PIC32MKXXXGPEXXX devices.

TABLE 13-16: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP

| Virtual Address (BF60..#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|---------------------------|---------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|------|-------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 1600 | RPA0R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA0R<4:0> |
| 1604 | RPA1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA1R<4:0> |
| 1608 | RPA2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA2R<4:0> |
| 160C | RPA3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA3R<4:0> |
| 1610 | RPA4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA4R<4:0> |
| 161C | RPA7R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA7R<4:0> |
| 1620 | RPA8R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA8R<4:0> |
| 162C | RPA11R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA11R<4:0> |
| 1630 | RPA12R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA12R<4:0> |
| 1638 | RPA14R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA14R<4:0> |
| 163C | RPA15R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPA15R<4:0> |
| 1640 | RPB0R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB0R<4:0> |
| 1644 | RPB1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB1R<4:0> |
| 1648 | RPB2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB2R<4:0> |
| 164C | RPB3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB3R<4:0> |
| 1650 | RPB4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB4R<4:0> |
| 1654 | RPB5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB5R<4:0> |
| 1658 | RPB6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB6R<4:0> |
| 165C | RPB7R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPB7R<4:0> |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 13-16: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|--------------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 1664 | RPB9R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1668 | RPB10R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 166C | RPB11R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1670 | RPB12R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1674 | RPB13R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1678 | RPB14R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 167C | RPB15R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1680 | RPC0R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1684 | RPC1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1688 | RPC2R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1690 | RPC4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 1698 | RPC6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 169C | RPC7R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 16A0 | RPC8R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 16A4 | RPC9R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 16A8 | RPC10R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 16B0 | RPC12R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 16BC | RPC15R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 16CC | RPD3R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 13-16: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------------|-------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 16D0 | RPD4R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPD4R<4:0> |
| 16D4 | RPD5R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPD5R<4:0> |
| 16D8 | RPD6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPD6R<4:0> |
| 1700 | RPE0R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPE0R<4:0> |
| 1704 | RPE1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPE1R<4:0> |
| 1738 | RPE14R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPF14R<4:0> |
| 173C | RPE15R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPE15R<4:0> |
| 1740 | RPF0R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPF0R<4:0> |
| 1744 | RPF1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPF1R<4:0> |
| 1780 | RPG0R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG0R<4:0> |
| 1784 | RPG1R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG1R<4:0> |
| 1798 | RPG6R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG6R<4:0> |
| 179C | RPG7R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG7R<4:0> |
| 17A0 | RPG8R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG8R<4:0> |
| 17A4 | RPG9R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG9R<4:0> |
| 17B0 | RPG12R | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | RPG12R<4:0> |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

PIC32MK GP/MC Family

REGISTER 13-1: [pin name]R: PERIPHERAL PIN SELECT INPUT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|------------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | [pin name]R<3:0> | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 **[pin name]R<3:0>**: Peripheral Pin Select Input bits

Where [pin name] refers to the pins that are used to configure peripheral input mapping. See [Table 13-1](#) for input pin selection values.

Note: Register values can only be changed if the IOLOCK Configuration bit (CFGCON<13>) = 0.

REGISTER 13-2: RPnR: PERIPHERAL PIN SELECT OUTPUT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | RPnR<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-5 **Unimplemented:** Read as '0'

bit 4-0 **RPnR<4:0>**: Peripheral Pin Select Output bits

See [Table 13-2](#) for output pin selection values.

Note: Register values can only be changed if the IOLOCK Configuration bit (CFGCON<13>) = 0.

PIC32MK GP/MC Family

REGISTER 13-3: CNCONx: CHANGE NOTICE CONTROL FOR PORTx REGISTER (x = A – G)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | U-0 | R/W-0 | r-0 | U-0 | U-0 |
| | ON | — | SIDL | — | EDGEDETECT | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Change Notice (CN) Control ON bit
1 = CN is enabled
0 = CN is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit
1 = CPU Idle mode halts CN operation
0 = CPU Idle mode does not affect CN operation

bit 12 **Unimplemented:** Read as '0'

bit 11 **EDGEDETECT:** Edge Detection Type Control bit
1 = Detects any edge on the pin (CNx is used for the CN event)
0 = Detects any edge on the pin (CNSTATx is used for the CN event)

bit 10 **Reserved:** Always write '0'

bit 9-0 **Unimplemented:** Read as '0'

14.0 TIMER1

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. “Timers”** (DS60001105), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MK GP/MC devices feature one synchronous/asynchronous 16-bit timer that can operate as a free-running interval timer for various timing applications and counting external events. This timer can also be used with the low-power Secondary Oscillator (Sosc) for real-time clock applications.

The following modes are supported by Timer1:

- Synchronous Internal Timer
- Synchronous Internal Gated Timer
- Synchronous External Timer
- Asynchronous External Timer

14.1 Additional Supported Features

- Selectable clock prescaler
- Timer operation during Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers
- Asynchronous mode can be used with the Sosc to function as a real-time clock
- ADC event trigger

14.2 Timer1 Usage Model Guidelines

14.2.1 EXTERNAL CLOCK MODE OPERATION

When the Timer is operating with an external clock mode with the TCS bit ($TxCON<1>$) = 1, the mode bits of the TxCON register must be initialized using a separate Write operation from that used to enable the Timer. Specifically, the TCS, TSYNC, etc. bits must be written first, and then the ON bit ($TxCON<15>$) must be set in a subsequent write.

Once the ON bit is set, any writes to the TxCON register may cause erroneous counter operation.

Note: The ON bit should be clear when updates are made to any other bits in the TxCON register.

14.2.2 ASYNCHRONOUS MODE OPERATION

When writing the ON bit when the Timer is configured in Asynchronous mode or in an external clock mode with the prescaler enabled, the act of setting the ON bit does not take effect until two rising edges of the external clock input have occurred.

14.2.3 ASYNCHRONOUS MODE OPERATION WITH A PENDING TMRx REGISTER WRITE

When the Timer is configured in Asynchronous mode and the Timer is attempting to write to the TMRx register while a previous write is awaiting synchronization, the value written to the timer can become corrupted.

To ensure that writes will not cause the TMRx value to become corrupted, the TWDIS bit ($TxCON<12>$), when set, will ignore a write to the TMRx register when a previous write to the TMRx register is awaiting synchronization into the Asynchronous Timer Clock domain.

The TWIP bit ($TxCON<11>$) indicates when write synchronization is complete, and it is safe to write another value to the timer.

14.2.4 PRx REGISTER WRITES

Writing to the PRx register while the Timer is active, may cause erratic operation.

PIC32MK GP/MC Family

FIGURE 14-1: TIMER1 BLOCK DIAGRAM



14.3 Timer1 Control Register

TABLE 14-1: TIMER1 REGISTER MAP

| Virtual Address (BF82_#) | Register Name(*) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|--------------------------|------------------|-----------|------------|-------|-------|-------|-------|-------|-----------|-------|------|------------|------|-------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 0000 | T1CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | TWDIS | TWIP | — | TECS<1:0> | TGATE | — | TCKPS<1:0> | — | TSYNC | TCS | — | — | 0000 |
| 0010 | TMR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR1<15:0> | | | | | | | | | | | | | | | 0000 |
| 0020 | PR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PR1<15:0> | | | | | | | | | | | | | | | FFFF |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 14-1: T1CON: TYPE A TIMER CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R-0 | U-0 | R/W-0 | R/W-0 |
| | ON | — | SIDL | TWDIS | TWIP | — | TECS<1:0> | |
| 7:0 | R/W-0 | U-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | U-0 |
| | TGATE | — | TCKPS<1:0> | | — | TSYNC | TCS | — |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Timer On bit

1 = Timer is enabled

0 = Timer is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue operation when device enters Idle mode

0 = Continue operation even in Idle mode

bit 12 **TWDIS:** Asynchronous Timer Write Disable bit

1 = Writes to TMR1 are ignored until pending write operation completes

0 = Back-to-back writes are enabled (Legacy Asynchronous Timer functionality)

bit 11 **TWIP:** Asynchronous Timer Write in Progress bit

In Asynchronous Timer mode:

1 = Asynchronous write to TMR1 register in progress

0 = Asynchronous write to TMR1 register complete

In Synchronous Timer mode:

This bit is read as '0'.

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **TECS<1:0>:** Timer1 External Clock Selection bits

11 = Reserved

10 = External clock comes from the LPRC

01 = External clock comes from the T1CK pin

00 = External clock comes from the Sosc

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit

When TCS = 1:

This bit is ignored.

When TCS = 0:

1 = Gated time accumulation is enabled

0 = Gated time accumulation is disabled

bit 6 **Unimplemented:** Read as '0'

REGISTER 14-1: T1CON: TYPE A TIMER CONTROL REGISTER (CONTINUED)

- bit 5-4 **TCKPS<1:0>**: Timer Input Clock Prescale Select bits
11 = 1:256 prescale value
10 = 1:64 prescale value
01 = 1:8 prescale value
00 = 1:1 prescale value
- bit 3 **Unimplemented**: Read as '0'
- bit 2 **TSYNC**: Timer External Clock Input Synchronization Selection bit
When TCS = 1:
1 = External clock input is synchronized
0 = External clock input is not synchronized
When TCS = 0:
This bit is ignored.
- bit 1 **TCS**: Timer Clock Source Select bit
1 = External clock is defined by the TECS<1:0> bits
0 = Internal peripheral clock
- bit 0 **Unimplemented**: Read as '0'

PIC32MK GP/MC Family

NOTES:

15.0 TIMER2 THROUGH TIMER9

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. “Timers”** (DS60001105), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32MK GP/MC family of devices features eight native synchronous/asynchronous 16/32-bit timers (default 16-bit mode) that can operate as free-running interval timers for various timing applications and counting external events.

15.1 Features

The following are key features of the timers:

- External 16/32-bit Counter Input mode
- Asynchronous external clock with/without selectable prescaler
- Synchronous internal clock with/without selectable prescaler
- External gate control (External pulse width measurement)
- Automatic timer synchronization control
- Operation in Idle mode
- Interrupt on a period register match or falling edge of external gate signal
- Time base for Input Capture and/or Output Compare modules

FIGURE 15-1: TIMER2 THROUGH TIMER9 BLOCK DIAGRAM (16/32-BIT)



15.2 Timer2-Timer9 Control Registers

TABLE 15-1: TIMER2 THROUGH TIMER9 REGISTER MAP

| Virtual Address (BF82_#) | Register Name (*) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|--------------------------|-------------------|-----------|-------------|-------|-------|-------|-------|-------|------|------|-------|------------|------|------|------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0200 | T2CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | | T32 | — | TCS | — | 0000 |
| 0210 | TMR2 | 31:16 | TMR2<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | TMR2<15:0> | | | | | | | | | | | | | | | | 0000 |
| 0220 | PR2 | 31:16 | PR2<31:16> | | | | | | | | | | | | | | | | FFFF |
| | | 15:0 | PR2<15:0> | | | | | | | | | | | | | | | | FFFF |
| 0400 | T3CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | | T32 | — | TCS | — | 0000 |
| 0410 | TMR3 | 31:16 | TMR3<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | TMR3<15:0> | | | | | | | | | | | | | | | | 0000 |
| 0420 | PR3 | 31:16 | PR3<31:16> | | | | | | | | | | | | | | | | FFFF |
| | | 15:0 | PR3<15:0> | | | | | | | | | | | | | | | | FFFF |
| 0600 | T4CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | | T32 | — | TCS | — | 0000 |
| 0610 | TMR4 | 31:16 | TMR4<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | TMR4<15:0> | | | | | | | | | | | | | | | | 0000 |
| 0620 | PR4 | 31:16 | PR4<31:16> | | | | | | | | | | | | | | | | FFFF |
| | | 15:0 | PR4<15:0> | | | | | | | | | | | | | | | | FFFF |
| 0800 | T5CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | | T32 | — | TCS | — | 0000 |
| 0810 | TMR5 | 31:16 | TMR5<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | TMR5<15:0> | | | | | | | | | | | | | | | | 0000 |
| 0820 | PR5 | 31:16 | PR5<31:16> | | | | | | | | | | | | | | | | FFFF |
| | | 15:0 | PR5<15:0> | | | | | | | | | | | | | | | | FFFF |
| 0A00 | T6CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | | T32 | — | TCS | — | 0000 |
| 0A10 | TMR6 | 31:16 | TMR6<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | TMR6<15:0> | | | | | | | | | | | | | | | | 0000 |
| 0A20 | PR6 | 31:16 | PR6<31:16> | | | | | | | | | | | | | | | | FFFF |
| | | 15:0 | PR6<15:0> | | | | | | | | | | | | | | | | FFFF |
| 0C00 | T7CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | | T32 | — | TCS | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 15-1: TIMER2 THROUGH TIMER9 REGISTER MAP (CONTINUED)

| Virtual Address (BF82.#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|-------------|-------|-------|-------|-------|-------|------|------|------|-------|------------|------|------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 |
| 0C10 | TMR7 | 31:16 | TMR7<31:16> | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | TMR7<15:0> | | | | | | | | | | | | | | 0000 | |
| 0C20 | PR7 | 31:16 | PR7<31:16> | | | | | | | | | | | | | | FFFF | |
| | | 15:0 | PR7<15:0> | | | | | | | | | | | | | | FFFF | |
| 0E00 | T8CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | T32 | — | TCS | — |
| 0E10 | TMR8 | 31:16 | TMR8<31:16> | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | TMR8<15:0> | | | | | | | | | | | | | | 0000 | |
| 0E20 | PR8 | 31:16 | PR8<31:16> | | | | | | | | | | | | | | FFFF | |
| | | 15:0 | PR8<15:0> | | | | | | | | | | | | | | FFFF | |
| 1000 | T9CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | SYNC | TGATE | TCKPS<2:0> | | T32 | — | TCS | — |
| 1010 | TMR9 | 31:16 | TMR9<31:16> | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | TMR9<15:0> | | | | | | | | | | | | | | 0000 | |
| 1020 | PR9 | 31:16 | PR9<31:16> | | | | | | | | | | | | | | FFFF | |
| | | 15:0 | PR9<15:0> | | | | | | | | | | | | | | FFFF | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 15-1: TxCON: TYPE B TIMER CONTROL REGISTER ('x' = 2-9)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | R/W-0 ON | U-0 — | R/W-0 SIDL | U-0 — | U-0 — | U-0 — | U-0 — | R/W-0 SYNC |
| | R/W-0 TGATE | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | U-0 |
| 7:0 | | TCKPS<2:0> | | | T32 | — | TCS | — |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Timer On bit
 1 = Module is enabled
 0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
 1 = Discontinue operation when device enters Idle mode
 0 = Continue operation even in Idle mode

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **SYNC:** TMRx Synchronized Timer Start/Stop Enable bit
 1 = TMRx synchronized timer start/stop is enabled
 0 = TMRx synchronized timer start/stop is disabled

Note: Setting this bit chains all timers whose corresponding SYNC bit is also set such that when the TON bit of all corresponding timers is set, the timers are enabled simultaneously. If any timers in the group are disabled, they are all disabled simultaneously.

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit

When TCS = 1:

This bit is ignored and is read as '0'.

When TCS = 0:

1 = Gated time accumulation is enabled
 0 = Gated time accumulation is disabled

bit 6-4 **TCKPS<2:0>:** Timer Input Clock Prescale Select bits

111 = 1:256 prescale value
 110 = 1:64 prescale value
 101 = 1:32 prescale value
 100 = 1:16 prescale value
 011 = 1:8 prescale value
 010 = 1:4 prescale value
 001 = 1:2 prescale value
 000 = 1:1 prescale value

bit 3 **T32:** 32-Bit Timer Mode Select bit

1 = 32-bit Timer mode
 0 = 16-bit Timer mode

bit 2 **Unimplemented:** Read as '0'

bit 1 **TCS:** Timer Clock Source Select bit

1 = External clock from TxCK pin
 0 = Internal peripheral clock

bit 0 **Unimplemented:** Read as '0'

16.0 DEADMAN TIMER (DMT)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. “Watchdog, Deadman, and Power-up Timers”** (DS60001114), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The primary function of the Deadman Timer (DMT) is to reset the processor in the event of a software malfunction. The DMT is a free-running instruction fetch timer, which is clocked whenever an instruction fetch occurs until a count match occurs. Instructions are not fetched when the processor is in Sleep mode.

The DMT consists of a 32-bit counter with a time-out count match value as specified by the DMTCNT<3:0> bits in the DEVCFG1 Configuration register.

A Deadman Timer is typically used in mission critical and safety critical applications, where any single failure of the software functionality and sequencing must be detected.

Figure 16-1 shows a block diagram of the Deadman Timer module.

FIGURE 16-1: DEADMAN TIMER BLOCK DIAGRAM



16.1 Deadman Timer Control Registers

TABLE 16-1: DEADMAN TIMER REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------|-----------|---------------|-------|-------|-------|-------|-------|------|------|------------|------|----------|------|------|------|------|------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 0E00 | DMTCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ON | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 0E10 | DMTPRECLR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | STEP1<7:0> | | | | | | | | | — | — | — | — | — | — | — | 0000 | |
| 0E20 | DMCLR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | STEP2<7:0> | | | | | | | — | — | — |
| 0E30 | DMTSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | BAD1 | BAD2 | DMTEVENT | — | — | — | — | — | WINOPN | 0000 |
| 0E40 | DMTCNT | 31:16 | COUNTER<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | COUNTER<31:0> | | | | | | | | | | | | | | | 0000 | | |
| 0E60 | DMTPSCNT | 31:16 | PSCNT<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | PSCNT<31:0> | | | | | | | | | | | | | | | 0000 | | |
| 0E70 | DMTPSINTV | 31:16 | PSINTV<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | PSINTV<31:0> | | | | | | | | | | | | | | | 0000 | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

PIC32MK GP/MC Family

REGISTER 16-1: DMTCON: DEADMAN TIMER CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | ON ⁽¹⁾ | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-16 **Unimplemented:** Read as '0'
- bit 15 **ON:** Deadman Timer Module Enable bit⁽¹⁾
 1 = Deadman Timer module is enabled
 0 = Deadman Timer module is disabled
- bit 13-0 **Unimplemented:** Read as '0'

Note 1: This bit only has control when FDMTEN (DEVCFG1<3>) = 0.

REGISTER 16-2: DMPRECLR: DEADMAN TIMER PRECLEAR REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | STEP1<7:0> | | | | | | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-16 **Unimplemented:** Read as '0'
- bit 15-8 **STEP1<7:0>:** Preclear Enable bits
 01000000 = Enables the Deadman Timer Preclear (Step 1)
 All other write patterns = Set BAD1 flag.
 These bits are cleared when a DMT reset event occurs. STEP1<7:0> is also cleared if the STEP2<7:0> bits are loaded with the correct value in the correct sequence.
- bit 7-0 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

REGISTER 16-3: DMTCLR: DEADMAN TIMER CLEAR REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | STEP2<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **STEP2<7:0>:** Clear Timer bits

00001000 = Clears STEP1<7:0>, STEP2<7:0> and the Deadman Timer if, and only if, preceded by correct loading of STEP1<7:0> bits in the correct sequence. The write to these bits may be verified by reading DMTCNT and observing the counter being reset.

All other write patterns = Set BAD2 bit, the value of STEP1<7:0> will remain unchanged, and the new value being written STEP2<7:0> will be captured. These bits are also cleared when a DMT reset event occurs.

PIC32MK GP/MC Family

REGISTER 16-4: DMTSTAT: DEADMAN TIMER STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R-0, HC | R-0, HC | R-0, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R-0 |
| | BAD1 | BAD2 | DMTEVENT | | | | | WINOPN |

| | | |
|-------------------|-----------------------|--|
| Legend: | HC = Hardware Cleared | |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31-8 **Unimplemented:** Read as '0'
- bit 7 **BAD1:** Bad STEP1<7:0> Value Detect bit
 - 1 = Incorrect STEP1<7:0> value was detected
 - 0 = Incorrect STEP1<7:0> value was not detected
- bit 6 **BAD2:** Bad STEP2<7:0> Value Detect bit
 - 1 = Incorrect STEP2<7:0> value was detected
 - 0 = Incorrect STEP2<7:0> value was not detected
- bit 5 **DMTEVENT:** Deadman Timer Event bit
 - 1 = Deadman timer event was detected (counter expired or bad STEP1<7:0> or STEP2<7:0> value was entered prior to counter increment)
 - 0 = Deadman timer even was not detected

Note: This bit is cleared only on a Reset.
- bit 4-1 **Unimplemented:** Read as '0'
- bit 0 **WINOPN:** Deadman Timer Clear Window bit
 - 1 = Deadman timer clear window is open
 - 0 = Deadman timer clear window is not open

PIC32MK GP/MC Family

REGISTER 16-5: DMTCNT: DEADMAN TIMER COUNT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | COUNTER<31:24> | | | | | | | |
| 23:16 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | COUNTER<23:16> | | | | | | | |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | COUNTER<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | COUNTER<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **COUNTER<31:0>**: Read current contents of DMT counter

REGISTER 16-6: DMTSCNT: POST STATUS CONFIGURE DMT COUNT STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PSCNT<31:24> | | | | | | | |
| 23:16 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PSCNT<23:16> | | | | | | | |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PSCNT<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-y | R-y | R-y | R-y | R-y |
| | PSCNT<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

y = Value set from Configuration bits on POR

-n = Value at POR

'1' = Bit is set

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **PSCNT<31:0>**: DMT Instruction Count Value Configuration Status bits
This is always the value of the DMTCNT<4:0> bits in the DEVCFG1 Configuration register.

PIC32MK GP/MC Family

REGISTER 16-7: DMTPSINTV: POST STATUS CONFIGURE DMT INTERVAL STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| PSINTV<31:24> | | | | | | | | |
| 23:16 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| PSINTV<23:16> | | | | | | | | |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| PSINTV<15:8> | | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-y | R-y | R-y |
| PSINTV<7:0> | | | | | | | | |

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

y= Value set from Configuration bits on POR

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **PSINTV<31:0>**: DMT Window Interval Configuration Status bits

This is always the value of the DMTINTV<2:0> bits in the DEVCFG1 Configuration register.

PIC32MK GP/MC Family

NOTES:

17.0 WATCHDOG TIMER (WDT)

Note: This data sheet summarizes the features of the PIC32MK GP/MC Family family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. “Watchdog, Deadman, and Power-up Timers”** (DS60001114), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

When enabled, the Watchdog Timer (WDT) operates from the internal Low-Power Oscillator (LPRC) clock source and can be used to detect system software malfunctions by resetting the device if the WDT is not cleared periodically in software. Various WDT time-out periods can be selected using the WDT postscaler. The WDT can also be used to wake the device from Sleep or Idle mode.

Some of the key features of the WDT module are:

- Configuration or software controlled
- User-configurable time-out period
- Can wake the device from Sleep or Idle

FIGURE 17-1: WATCHDOG TIMER BLOCK DIAGRAM



17.1 Watchdog Timer Control Registers

TABLE 17-1: WATCHDOG TIMER REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|--------------------------|-----------------------|-----------|-----------------|-------|-------|-------------|-------|-------|------|------|------|-------------|------|------|------|----------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 0C00 | WDTCON ⁽¹⁾ | 31:16 | WDTCLRKEY<15:0> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ON | — | — | RUNDIV<4:0> | | | | — | — | SLPDIV<4:0> | | | | WDTWINEN | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 17-1: WDTCON: WATCHDOG TIMER CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------------|-------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| WDTCLRKEY<15:8> | | | | | | | | |
| 23:16 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| WDTCLRKEY<7:0> | | | | | | | | |
| 15:8 | R/W-0 | U-0 | U-0 | R-y | R-y | R-y | R-y | R-y |
| | ON ⁽¹⁾ | — | — | RUNDIV<4:0> | | | | |
| 7:0 | U-0 | U-0 | R-y | R-y | R-y | R-y | R-y | R/W-0 |
| | — | — | SLPDIV<4:0> | | | | | |

| | |
|-------------------|--|
| Legend: | y = Values set from Configuration bits on POR |
| R = Readable bit | W = Writable bit U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set '0' = Bit is cleared x = Bit is unknown |

- bit 31-16 **WDTCLRKEY<15:0>**: Watchdog Timer Clear Key bits
To clear the Watchdog Timer to prevent a time-out, software must write the value 0x5743 to these bits using a single 16-bit write.
- bit 15 **ON**: Watchdog Timer Enable bit⁽¹⁾
1 = The Watchdog Timer module is enabled
0 = The Watchdog Timer module is disabled
- bit 14-13 **Unimplemented**: Read as '0'
- bit 12-8 **RUNDIV<4:0>**: Watchdog Timer Postscaler Value in Run Mode bits
In Run mode, these bits are set to the values of the WDTPS<4:0> Configuration bits in DEVCFG1.
- bit 7-6 **Unimplemented**: Read as '0'
- bit 5-1 **SLPDIV<4:0>**: Watchdog Timer Postscaler Value in Sleep Mode bits
In Sleep mode, these bits are set to the values of the WDTPS <4:0> Configuration bits in DEVCFG1.
- bit 0 **WDTWINEN**: Watchdog Timer Window Enable bit
1 = Enable windowed Watchdog Timer
0 = Disable windowed Watchdog Timer

Note 1: This bit only has control when FWDTEN (DEVCFG1<23>) = 0.

PIC32MK GP/MC Family

NOTES:

18.0 INPUT CAPTURE

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 15. “Input Capture”** (DS60001122), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Input Capture module is useful in applications requiring frequency (period) and pulse measurement.

The Input Capture module captures the 16-bit or 32-bit value of the selected Time Base registers when an event occurs at the ICx pin.

Capture events are caused by the following factors:

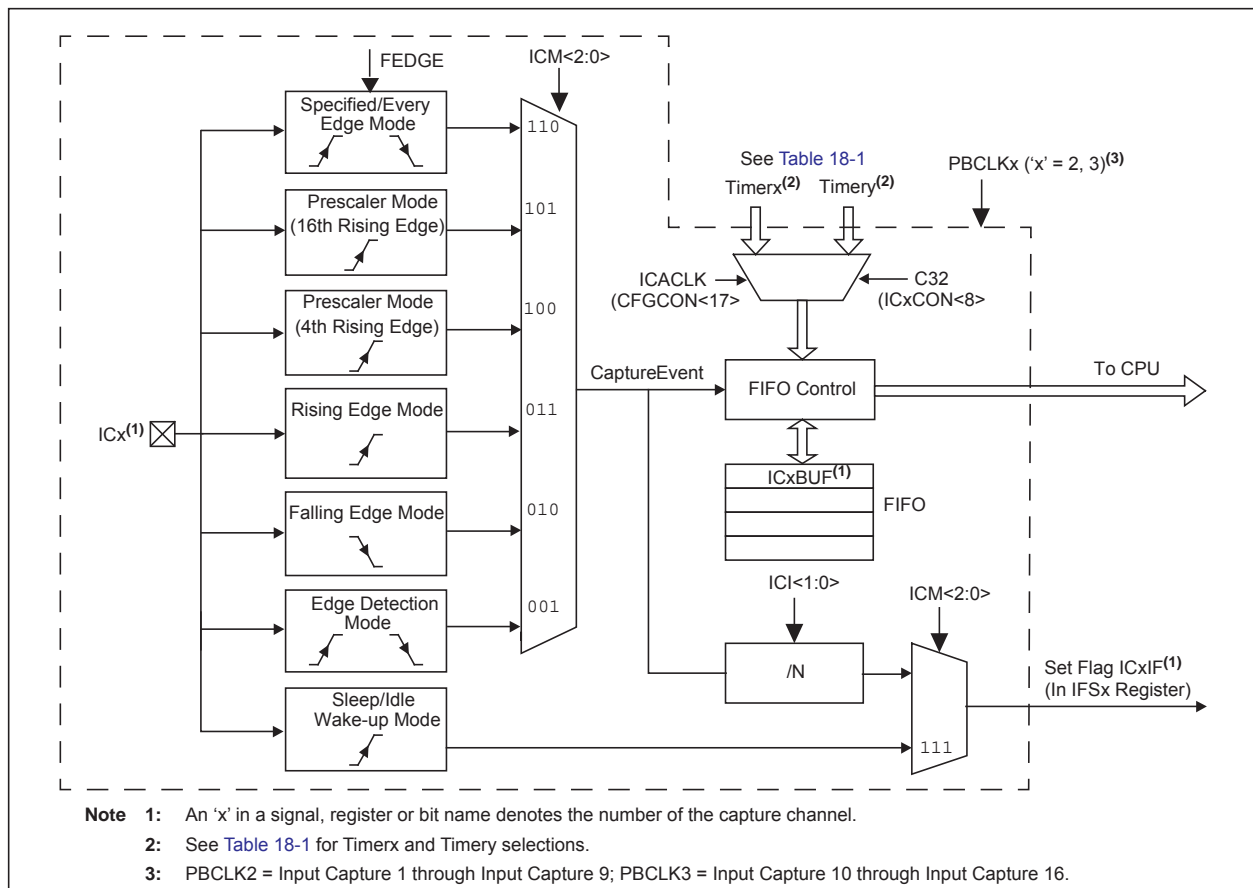
- Capture timer value on every edge (rising and falling), specified edge first
- Prescaler capture event modes:
 - Capture timer value on every 4th rising edge of input at ICx pin
 - Capture timer value on every 16th rising edge of input at ICx pin

Each input capture channel can select between either four 16-bit time bases or two 32-bit time base. The selected timer can use either an internal or external clock.

Other operational features include:

- Device wake-up from capture pin during Sleep and Idle modes
- Interrupt on input capture event
- 4-word FIFO buffer for capture values; Interrupt optionally generated after 1, 2, 3, or 4 buffer locations are filled
- Input capture can also be used to provide additional sources of external interrupts

FIGURE 18-1: INPUT CAPTURE BLOCK DIAGRAM



PIC32MK GP/MC Family

The timer source for each Input Capture module depends on the setting of the ICACLK bit in the CFGCON register and the C32 bit in the ICxCON register. The available configurations are shown in Table 18-1.

TABLE 18-1: TIMER SOURCE CONFIGURATIONS

| ICx | ICACLK (CFGCON<17>) | C32 ICxCON<8> | ICTMR ICxCON<7> | Timerx | Timery | ICxBUF Contents |
|-----------------------|------------------------|------------------|--------------------|-------------|------------|-----------------|
| IC1-IC3 | 0 | 0 | 0 | — | TMR3<15:0> | TMR3<15:0> |
| | | | 1 | TMR2<15:0> | — | TMR2<15:0> |
| | 1 | 0 | x | TMR2<31:0> | TMR2<31:0> | TMR2<31:0> |
| | | | 0 | — | TMR5<15:0> | TMR5<15:0> |
| | 1 | 1 | x | TMR4<31:0> | TMR4<31:0> | TMR4<31:0> |
| IC4-IC6, IC13-IC16 | 0 | 0 | 0 | — | TMR3<15:0> | TMR3<15:0> |
| | | | 1 | TMR2<15:0> | — | TMR2<15:0> |
| | 1 | 0 | 0 | — | TMR3<15:0> | TMR3<15:0> |
| | | | 1 | TMR2<15:0> | — | TMR2<15:0> |
| | 1 | 1 | x | TMR2<31:0> | TMR2<31:0> | TMR2<31:0> |
| IC7-IC9 | 0 | 0 | 0 | — | TMR3<15:0> | TMR3<15:0> |
| | | | 1 | TMR2<15:0> | — | TMR2<15:0> |
| | 1 | 0 | x | TMR2<31:0> | TMR2<31:0> | TMR2 <31:0> |
| | | | 0 | — | TMR7<15:0> | TMR7<15:0> |
| | 1 | 1 | x | TMR6<31:0> | TMR6<31:0> | TMR6<31:0> |
| IC10-IC12 | 0 | 0 | 0 | — | TMR3<15:0> | TMR3<15:0> |
| | | | 1 | TMR2 <15:0> | — | TMR2<15:0> |
| | 1 | 0 | x | TMR2 <31:0> | TMR2<31:0> | TMR2<31:0> |
| | | | 0 | — | TMR9<15:0> | TMR9<15:0> |
| | 1 | 1 | x | TMR8<31:0> | TMR8<31:0> | TMR8 <31:0> |

18.1 Input Capture Control Registers

TABLE 18-2: INPUT CAPTURE 1 THROUGH INPUT CAPTURE 9 REGISTER MAP

| Virtual Address BF82_# | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|---------------------------|-----------------------|-----------|--------------|-------|-------|-------|-------|-------|-------|------|-------|----------|------|-------|----------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 2000 | IC1CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2010 | IC1BUF | 31:16 | IC1BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2200 | IC2CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2210 | IC2BUF | 31:16 | IC2BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2400 | IC3CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2410 | IC3BUF | 31:16 | IC3BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2600 | IC4CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2610 | IC4BUF | 31:16 | IC4BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2800 | IC5CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2810 | IC5BUF | 31:16 | IC5BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2A00 | IC6CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2A10 | IC6BUF | 31:16 | IC6BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2C00 | IC7CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2C10 | IC7BUF | 31:16 | IC7BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 2E00 | IC8CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 2E10 | IC8BUF | 31:16 | IC8BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 3000 | IC9CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | | |
| 3010 | IC9BUF | 31:16 | IC9BUF<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.

TABLE 18-3: INPUT CAPTURE 10 THROUGH INPUT CAPTURE 16 REGISTER MAP

| Virtual Address BF94.# | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | |
|---------------------------|------------------------|-----------|---------------|-------|-------|-------|-------|-------|-------|------|-------|----------|------|-------|----------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 |
| 3200 | IC10CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3210 | IC10BUF | 31:16 | IC10BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |
| 3400 | IC11CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3410 | IC11BUF | 31:16 | IC11BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |
| 3600 | IC12CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3610 | IC12BUF | 31:16 | IC12BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |
| 3800 | IC13CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3810 | IC13BUF | 31:16 | IC13BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |
| 3A00 | IC14CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3A10 | IC14BUF | 31:16 | IC14BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |
| 3C00 | IC15CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3C10 | IC15BUF | 31:16 | IC15BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |
| 3E00 | IC16CON ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | FEDGE | C32 | ICTMR | ICI<1:0> | ICOV | ICBNE | ICM<2:0> | 0000 | | |
| 3E10 | IC16BUF | 31:16 | IC16BUF<31:0> | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 18-1: ICxCON: INPUT CAPTURE 'x' CONTROL REGISTER ('x' = 1-16)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | ON | — | SIDL | — | — | — | FEDGE | C32 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R-0 | R-0 | R/W-0 | R/W-0 | R/W-0 |
| | ICTMR ⁽¹⁾ | ICI<1:0> | | ICOV | ICBNE | ICM<2:0> | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit

-n = Bit Value at POR: ('0', '1', x = unknown)

P = Programmable bit r = Reserved bit

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Input Capture Module Enable bit

1 = Module enabled

0 = Disable and reset module, disable clocks, disable interrupt generation and allow SFR modifications

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit

1 = Halt in CPU Idle mode

0 = Continue to operate in CPU Idle mode

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **FEDGE:** First Capture Edge Select bit (only used in mode 6, ICM<2:0> = 110)

1 = Capture rising edge first

0 = Capture falling edge first

bit 8 **C32:** 32-bit Capture Select bit

1 = 32-bit timer resource capture

0 = 16-bit timer resource capture

bit 7 **ICTMR:** Timer Select bit (Does not affect timer selection when C32 (ICxCON<8>) is '1')⁽¹⁾

0 = Timery is the counter source for capture

1 = Timerx is the counter source for capture

bit 6-5 **ICI<1:0>:** Interrupt Control bits

11 = Interrupt on every fourth capture event

10 = Interrupt on every third capture event

01 = Interrupt on every second capture event

00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)

1 = Input capture overflow occurred

0 = No input capture overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Not Empty Status bit (read-only)

1 = Input capture buffer is not empty; at least one more capture value can be read

0 = Input capture buffer is empty

Note 1: Refer to [Table 18-1](#) for Timerx and Timery selections.

PIC32MK GP/MC Family

REGISTER 18-1: ICxCON: INPUT CAPTURE 'x' CONTROL REGISTER ('x' = 1-16) (CONTINUED)

bit 2-0 **ICM<2:0>**: Input Capture Mode Select bits

- 111 = Interrupt-Only mode (only supported while in Sleep mode or Idle mode)
- 110 = Simple Capture Event mode – every edge, specified edge first and every edge thereafter
- 101 = Prescaled Capture Event mode – every sixteenth rising edge
- 100 = Prescaled Capture Event mode – every fourth rising edge
- 011 = Simple Capture Event mode – every rising edge
- 010 = Simple Capture Event mode – every falling edge
- 001 = Edge Detect mode – every edge (rising and falling)
- 000 = Input Capture module is disabled

Note 1: Refer to [Table 18-1](#) for Timerx and Timery selections.

19.0 OUTPUT COMPARE

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 16. “Output Compare”** (DS60001111), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Output Compare module is used to generate a single pulse or a train of pulses in response to selected time base events.

For all modes of operation, the Output Compare module compares the values stored in the OCxR and/or the OCxRS registers to the value in the selected timer.

When a match occurs, the Output Compare module generates an event based on the selected mode of operation.

The following are some of the key features of the Output Compare:

- Multiple Output Compare modules in a device
- Programmable interrupt generation on compare event
- Single and Dual Compare modes
- Single and continuous output pulse generation
- Pulse-Width Modulation (PWM) mode
- Hardware-based PWM Fault detection and automatic output disable
- Programmable selection of 16-bit or 32-bit time bases
- Can operate from either of two available 16-bit time bases or a single 32-bit time base
- ADC event trigger for OC1 through OC4

FIGURE 19-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM



PIC32MK GP/MC Family

The timer source for each Output Compare module depends on the setting of the OCACLK bit in the CFGCON register, the OC32 bit in the OCxCON register, and the OCTSEL bit in the OCxCON register. The available configurations are shown in [Table 19-1](#).

TABLE 19-1: TIMER SOURCE CONFIGURATIONS

| OCx | OCACLK CFGCON<16> | OC32 (OCxCON<5> | OCTSEL OCxCON<3> | Timerx | Timery | Output Compare Timer Source | |
|---------|-----------------------|--------------------|---------------------|------------|------------|--------------------------------|------------|
| OC1-OC3 | 0 | 0 | 0 | TMR2<15:0> | — | TMR2<15:0> | |
| | | | 1 | — | TMR3<15:0> | TMR3<15:0> | |
| | 0 | 1 | 0 | TMR2<31:0> | — | TMR2<31:0> | |
| | | | 1 | — | TMR2<31:0> | TMR2<31:0> | |
| | 1 | 0 | 0 | TMR4<15:0> | — | TMR4<15:0> | |
| | | | 1 | — | TMR5<15:0> | TMR5<15:0> | |
| | | 1 | 1 | 0 | TMR4<31:0> | — | TMR4<31:0> |
| | | | | 1 | — | TMR4<31:0> | TMR4<31:0> |
| | OC4-OC6, OC13-OC16 | 0 | 0 | 0 | TMR2<15:0> | — | TMR2<15:0> |
| | | | | 1 | — | TMR3<15:0> | TMR3<15:0> |
| 0 | | 1 | 0 | TMR2<31:0> | — | TMR2<31:0> | |
| | | | 1 | — | TMR2<31:0> | TMR2<31:0> | |
| 1 | | 0 | 0 | TMR2<15:0> | — | TMR2<15:0> | |
| | | | 1 | — | TMR3<15:0> | TMR3<15:0> | |
| | | 1 | 1 | 0 | TMR2<31:0> | — | TMR2<31:0> |
| | | | | 1 | — | TMR2<31:0> | TMR2<31:0> |
| OC7-OC9 | | 0 | 0 | 0 | TMR2<15:0> | — | TMR2<15:0> |
| | | | | 1 | — | TMR3<15:0> | TMR3<15:0> |
| | 0 | 1 | 0 | TMR2<31:0> | — | TMR2<31:0> | |
| | | | 1 | — | TMR2<31:0> | TMR2<31:0> | |
| | 1 | 0 | 0 | TMR6<15:0> | — | TMR6<15:0> | |
| | | | 1 | — | TMR7<15:0> | TMR7<15:0> | |
| | | 1 | 1 | 0 | TMR6<31:0> | — | TMR6<31:0> |
| | | | | 1 | — | TMR6<31:0> | TMR6<31:0> |
| | OC10-OC12 | 0 | 0 | 0 | TMR2<15:0> | — | TMR2<15:0> |
| | | | | 1 | — | TMR3<15:0> | TMR3<15:0> |
| 0 | | 1 | 0 | TMR2<31:0> | — | TMR2<31:0> | |
| | | | 1 | — | TMR2<31:0> | TMR2<31:0> | |
| 1 | | 0 | 0 | TMR8<15:0> | — | TMR8<15:0> | |
| | | | 1 | — | TMR9<15:0> | TMR9<15:0> | |
| | | 1 | 1 | 0 | TMR8<31:0> | — | TMR8<31:0> |
| | | | | 1 | — | TMR8<31:0> | TMR8<31:0> |

19.1 Output Compare Control Registers

TABLE 19-2: OUTPUT COMPARE 1 THROUGH OUTPUT COMPARE 9 REGISTER MAP

| Virtual Address BF82_# | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|---------------------------|---------------------------------|-----------|-------------|-------|-------|-------|-------|-------|------|------|------|------|------|-------|--------|----------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 4000 | OC1CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4010 | OC1R | 31:16 | OC1R<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4020 | OC1RS | 31:16 | OC1RS<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4200 | OC2CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4210 | OC2R | 31:16 | OC2R<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4220 | OC2RS | 31:16 | OC2RS<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4400 | OC3CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4410 | OC3R | 31:16 | OC3R<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4420 | OC3RS | 31:16 | OC3RS<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4600 | OC4CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4610 | OC4R | 31:16 | OC4R<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4620 | OC4RS | 31:16 | OC4RS<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4800 | OC5CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4810 | OC5R | 31:16 | OC5R<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |
| 4820 | OC5RS | 31:16 | OC5RS<31:0> | | | | | | | | | | | | | | | xxxx | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 19-2: OUTPUT COMPARE 1 THROUGH OUTPUT COMPARE 9 REGISTER MAP (CONTINUED)

| Virtual Address BF82_# | Register Name(s) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|---------------------------|---------------------|-----------|-------------|-------|-------|-------|-------|-------|------|------|------|------|------|-------|--------|----------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 4A00 | OC6CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4A10 | OC6R | 31:16 | OC6R<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 4A20 | OC6RS | 31:16 | OC6RS<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 4C00 | OC7CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4C10 | OC7R | 31:16 | OC7R<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 4C20 | OC7RS | 31:16 | OC7RS<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 4E00 | OC8CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 4E10 | OC8R | 31:16 | OC8R<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 4E20 | OC8RS | 31:16 | OC8RS<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 5000 | OC9CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 5010 | OC9R | 31:16 | OC9R<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |
| 5020 | OC9RS | 31:16 | OC9RS<31:0> | | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 19-3: OUTPUT COMPARE 10 THROUGH OUTPUT COMPARE 16 REGISTER MAP

| Virtual Address BF84_# | Register Name(s) | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|---------------------------|---------------------|-----------|--------------|-------|-------|-------|-------|-------|------|------|------|------|------|-------|--------|----------|------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 5200 | OC10CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 5210 | OC10R | 31:16 | OC10R<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5220 | OC10RS | 31:16 | OC10RS<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5400 | OC11CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 5410 | OC11R | 31:16 | OC11R<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5420 | OC11RS | 31:16 | OC11RS<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5600 | OC12CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 5610 | OC12R | 31:16 | OC12R<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5620 | OC12RS | 31:16 | OC12RS<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5800 | OC13CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 5810 | OC13R | 31:16 | OC13R<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5820 | OC13RS | 31:16 | OC13RS<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5A00 | OC14CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | | 0000 |
| 5A10 | OC14R | 31:16 | OC14R<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |
| 5A20 | OC14RS | 31:16 | OC14RS<31:0> | | | | | | | | | | | | | | xxxx | | |
| | | 15:0 | | | | | | | | | | | | | | | xxxx | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.

TABLE 19-3: OUTPUT COMPARE 10 THROUGH OUTPUT COMPARE 16 REGISTER MAP (CONTINUED)

| Virtual Address BF84_# | Register Name(s) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets |
|---------------------------|---------------------|-----------|--------------|-------|-------|-------|-------|-------|------|------|------|------|------|-------|--------|----------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 5C00 | OC15CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | |
| 5C10 | OC15R | 31:16 | OC15R<31:0> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx |
| 5C20 | OC15RS | 31:16 | OC15RS<31:0> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx |
| 5E00 | OC16CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | — | — | — | — | — | — | — | OC32 | OCFLT | OCTSEL | OCM<2:0> | | |
| 5E10 | OC16R | 31:16 | OC16R<31:0> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx |
| 5E20 | OC16RS | 31:16 | OC16RS<31:0> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 19-1: OCxCON: OUTPUT COMPARE 'x' CONTROL REGISTER ('x' = 1-16)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------------|-----------------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | ON | — | SIDL | — | — | — | — | — |
| 7:0 | U-0 | U-0 | R/W-0 | R-0, HS, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | OC32 | OCFLT ⁽¹⁾ | OCTSEL ⁽²⁾ | OCM<2:0> | | |

| | | |
|-------------------|----------------------|------------------------------------|
| Legend: | HS = Set in hardware | HC = Cleared by hardware |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Output Compare Peripheral On bit
 1 = Output Compare peripheral is enabled
 0 = Output Compare peripheral is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
 1 = Discontinue operation when CPU enters Idle mode
 0 = Continue operation in Idle mode

bit 12-6 **Unimplemented:** Read as '0'

bit 5 **OC32:** 32-bit Compare Mode bit
 1 = OCxR<31:0> and/or OCxRS<31:0> are used for comparisons to the 32-bit timer source
 0 = OCxR<15:0> and OCxRS<15:0> are used for comparisons to the 16-bit timer source

bit 4 **OCFLT:** PWM Fault Condition Status bit⁽¹⁾
 1 = PWM Fault condition has occurred (cleared in HW only)
 0 = No PWM Fault condition has occurred

bit 3 **OCTSEL:** Output Compare Timer Select bit⁽²⁾
 1 = Timery is the clock source for this Output Compare module
 0 = Timerx is the clock source for this Output Compare module

bit 2-0 **OCM<2:0>:** Output Compare Mode Select bits
 111 = PWM mode on OCx; Fault pin enabled
 110 = PWM mode on OCx; Fault pin disabled
 101 = Initialize OCx pin low; generate continuous output pulses on OCx pin
 100 = Initialize OCx pin low; generate single output pulse on OCx pin
 011 = Compare event toggles OCx pin
 010 = Initialize OCx pin high; compare event forces OCx pin low
 001 = Initialize OCx pin low; compare event forces OCx pin high
 000 = Output compare peripheral is disabled but continues to draw current

Note 1: This bit is only used when OCM<2:0> = '111'. It is read as '0' in all other modes.

Note 2: Refer to [Table 19-1](#) for Timerx and Timery selections.

PIC32MK GP/MC Family

NOTES:

20.0 SERIAL PERIPHERAL INTERFACE (SPI) AND INTER-IC SOUND (I²S)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 23. “Serial Peripheral Interface (SPI)”** (DS60001106), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The SPI/I²S module is a synchronous serial interface that is useful for communicating with external peripherals and other microcontroller devices, as well as digital audio devices. These peripheral devices may be Serial EEPROMs, Shift registers, display drivers, analog-to-digital converters (ADC), etc.

The SPI/I²S module is compatible with Motorola® SPI and SIOP interfaces.

The following are some of the key features of the SPI module:

- Master and Slave modes support
- Four different clock formats
- Enhanced Framed SPI protocol support
- User-configurable 32/24/16/8-bit data width
- Separate SPI FIFO buffers for receive and transmit
 - FIFO buffers act as 4/8/16-level deep FIFOs based on 32/24/16/8-bit data width
- Programmable interrupt event on every 8-bit, 16-bit and 32-bit data transfer
- Operation during Sleep and Idle modes
- Audio codec support:
 - I²S protocol
 - Left-justified
 - Right-justified
 - PCM

FIGURE 20-1: SPI/I²S MODULE BLOCK DIAGRAM



20.1 SPI Control Registers

TABLE 20-1: SPI1 AND SPI2 REGISTER MAP

| Virtual Address (BF82_#) | Register Name(r) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|---------------|---------|--------|---------------|--------------|--------------|--------|--------|---------|--------|---------------|--------|--------------|------|--------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 7000 | SPI1CON | 31:16 | FRMEN | FRMSYNC | FRMPOL | MSEN | FRMSYPW | FRMCNT<2:0> | | | MCLKSEL | — | — | — | — | — | SPIFE | ENHBUF | 0000 |
| | | 15:0 | ON | — | SIDL | DISSDO | MODE32 | MODE16 | SMP | CKE | SSEN | CKP | MSTEN | DISSDI | STXISEL<1:0> | | SRXISEL<1:0> | | 0000 |
| 7010 | SPI1STAT | 31:16 | — | — | — | RXBUFELM<4:0> | | | | — | — | — | TXBUFELM<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF | 0028 |
| 7020 | SPI1BUF | 31:16 | DATA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 7030 | SPI1BRG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<12:0> | | | | | | | | | | | | | | | 0000 | |
| 7040 | SPI1CON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SPI SGNEXT | — | — | FRM ERREN | SPI ROVEN | SPI TUREN | IGNROV | IGNTUR | AUDEN | — | — | — | AUD MONO | — | AUDMOD<1:0> | | 0C00 |
| 7200 | SPI2CON | 31:16 | FRMEN | FRMSYNC | FRMPOL | MSEN | FRMSYPW | FRMCNT<2:0> | | | MCLKSEL | — | — | — | — | — | SPIFE | ENHBUF | 0000 |
| | | 15:0 | ON | — | SIDL | DISSDO | MODE32 | MODE16 | SMP | CKE | SSEN | CKP | MSTEN | DISSDI | STXISEL<1:0> | | SRXISEL<1:0> | | 0000 |
| 7210 | SPI2STAT | 31:16 | — | — | — | RXBUFELM<4:0> | | | | — | — | — | TXBUFELM<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF | 0028 |
| 7220 | SPI2BUF | 31:16 | DATA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 7230 | SPI2BRG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<12:0> | | | | | | | | | | | | | | | 0000 | |
| 7240 | SPI2CON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SPI SGNEXT | — | — | FRM ERREN | SPI ROVEN | SPI TUREN | IGNROV | IGNTUR | AUDEN | — | — | — | AUD MONO | — | AUDMOD<1:0> | | 0C00 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 20-2: SPI3 THROUGH SPI6 REGISTER MAP

| Virtual Address (BF84_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|---------------|---------|--------|---------------|--------------|--------------|--------|--------|---------|--------|--------|---------------|--------------|--------------|-------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 7400 | SPI3CON | 31:16 | FRMEN | FRMSYNC | FRMPOL | MSSSEN | FRMSYPW | FRMCNT<2:0> | | | MCLKSEL | — | — | — | — | — | SPIFE | ENHBUF | 0000 |
| | | 15:0 | ON | — | SIDL | DISSDO | MODE32 | MODE16 | SMP | CKE | SSEN | CKP | MSTEN | DISSDI | STXISEL<1:0> | SRXISEL<1:0> | 0000 | | |
| 7410 | SPI3STAT | 31:16 | — | — | — | RXBUFELM<4:0> | | | | | — | — | — | TXBUFELM<4:0> | | | | 0000 | |
| | | 15:0 | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF | 0028 |
| 7420 | SPI3BUF | 31:16 | DATA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 7430 | SPI3BRG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<12:0> | | | | | | | | | | | | | | | 0000 | |
| 7440 | SPI3CON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SPI SGNEXT | — | — | FRM ERREN | SPI ROVEN | SPI TUREN | IGNROV | IGNTUR | AUDEN | — | — | — | AUD MONO | — | AUDMOD<1:0> | | 0C00 |
| 7600 | SPI4CON | 31:16 | FRMEN | FRMSYNC | FRMPOL | MSSSEN | FRMSYPW | FRMCNT<2:0> | | | MCLKSEL | — | — | — | — | — | SPIFE | ENHBUF | 0000 |
| | | 15:0 | ON | — | SIDL | DISSDO | MODE32 | MODE16 | SMP | CKE | SSEN | CKP | MSTEN | DISSDI | STXISEL<1:0> | SRXISEL<1:0> | 0000 | | |
| 7610 | SPI4STAT | 31:16 | — | — | — | RXBUFELM<4:0> | | | | | — | — | — | TXBUFELM<4:0> | | | | 0000 | |
| | | 15:0 | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF | 0028 |
| 7620 | SPI4BUF | 31:16 | DATA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 7630 | SPI4BRG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<12:0> | | | | | | | | | | | | | | | 0000 | |
| 7640 | SPI4CON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SPI SGNEXT | — | — | FRM ERREN | SPI ROVEN | SPI TUREN | IGNROV | IGNTUR | AUDEN | — | — | — | AUD MONO | — | AUDMOD<1:0> | | 0C00 |
| 7800 | SPI5CON | 31:16 | FRMEN | FRMSYNC | FRMPOL | MSSSEN | FRMSYPW | FRMCNT<2:0> | | | MCLKSEL | — | — | — | — | — | SPIFE | ENHBUF | 0000 |
| | | 15:0 | ON | — | SIDL | DISSDO | MODE32 | MODE16 | SMP | CKE | SSEN | CKP | MSTEN | DISSDI | STXISEL<1:0> | SRXISEL<1:0> | 0000 | | |
| 7810 | SPI5STAT | 31:16 | — | — | — | RXBUFELM<4:0> | | | | | — | — | — | TXBUFELM<4:0> | | | | 0000 | |
| | | 15:0 | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF | 0028 |
| 7820 | SPI5BUF | 31:16 | DATA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 7830 | SPI5BRG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<12:0> | | | | | | | | | | | | | | | 0000 | |
| 7840 | SPI5CON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SPI SGNEXT | — | — | FRM ERREN | SPI ROVEN | SPI TUREN | IGNROV | IGNTUR | AUDEN | — | — | — | AUD MONO | — | AUDMOD<1:0> | | 0C00 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 20-2: SPI3 THROUGH SPI6 REGISTER MAP (CONTINUED)

| Virtual Address (BF84_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|---------------|---------|--------|---------------|--------------|--------------|--------|--------|---------|--------|---------------|--------|--------------|------|--------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 7A00 | SPI6CON | 31:16 | FRMEN | FRMSYNC | FRMPOL | MSEN | FRMSYPW | FRMCNT<2:0> | | | MCLKSEL | — | — | — | — | — | SPIFE | ENHBUF | 0000 |
| | | 15:0 | ON | — | SIDL | DISSDO | MODE32 | MODE16 | SMP | CKE | SSEN | CKP | MSTEN | DISSDI | STXISEL<1:0> | | SRXISEL<1:0> | | 0000 |
| 7A10 | SPI6STAT | 31:16 | — | — | — | RXBUFELM<4:0> | | | | — | — | — | TXBUFELM<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF | 0028 |
| 7A20 | SPI6BUF | 31:16 | DATA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 7A30 | SPI6BRG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | BRG<12:0> | | | | | | | | | | | | 0000 | |
| 7A40 | SPI6CON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SPI SGNEXT | — | — | FRM ERREN | SPI ROVEN | SPI TUREN | IGNROV | IGNTUR | AUDEN | — | — | — | AUD MONO | — | AUDMOD<1:0> | | 0C00 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 20-1: SPIxCON: SPI CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------------------|-----------------------------|-----------------|--------------------------------|-----------------------|-----------------|-----------------------|--------------------------------|
| 31:24 | R/W-0 FRMEN | R/W-0 FRMSYNC | R/W-0 FRMPOL | R/W-0 MSEN | R/W-0 FRMSYPW | FRMCNT<2:0> | | |
| 23:16 | R/W-0 MCLKSEL ⁽¹⁾ | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | R/W-0 SPIFE | R/W-0 ENHBUF ⁽¹⁾ |
| 15:8 | R/W-0 ON | U-0 — | R/W-0 SIDL | R/W-0 DISSDO ⁽⁴⁾ | R/W-0 MODE32 | R/W-0 MODE16 | R/W-0 SMP | R/W-0 CKE ⁽²⁾ |
| 7:0 | R/W-0 SSEN | R/W-0 CKP ⁽³⁾ | R/W-0 MSTEN | R/W-0 DISSDI ⁽⁴⁾ | R/W-0 STXISEL<1:0> | | R/W-0 SRXISEL<1:0> | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

- bit 31 **FRMEN:** Framed SPI Support bit
1 = Framed SPI support is enabled (\overline{SSx} pin used as FSYNC input/output)
0 = Framed SPI support is disabled
- bit 30 **FRMSYNC:** Frame Sync Pulse Direction Control on \overline{SSx} pin bit (Framed SPI mode only)
1 = Frame sync pulse input (Slave mode)
0 = Frame sync pulse output (Master mode)
- bit 29 **FRMPOL:** Frame Sync Polarity bit (Framed SPI mode only)
1 = Frame pulse is active-high
0 = Frame pulse is active-low
- bit 28 **MSEN:** Master Mode Slave Select Enable bit
1 = Slave select SPI support enabled. The \overline{SS} pin is automatically driven during transmission in Master mode. Polarity is determined by the FRMPOL bit.
0 = Slave select SPI support is disabled.
- bit 27 **FRMSYPW:** Frame Sync Pulse Width bit
1 = Frame sync pulse is one character wide
0 = Frame sync pulse is one clock wide
- bit 26-24 **FRMCNT<2:0>:** Frame Sync Pulse Counter bits. Controls the number of data characters transmitted per pulse. This bit is only valid in Framed mode.
111 = Reserved
110 = Reserved
101 = Generate a frame sync pulse on every 32 data characters
100 = Generate a frame sync pulse on every 16 data characters
011 = Generate a frame sync pulse on every 8 data characters
010 = Generate a frame sync pulse on every 4 data characters
001 = Generate a frame sync pulse on every 2 data characters
000 = Generate a frame sync pulse on every data character
- bit 23 **MCLKSEL:** Master Clock Enable bit⁽¹⁾
1 = REFCLKO1 is used by the Baud Rate Generator
0 = PBCLK2 is used by the Baud Rate Generator for SPI1 and SPI2 or PBCLK3 if SPI3 through SPI6
- bit 22-18 **Unimplemented:** Read as '0'
- Note 1:** This bit can only be written when the ON bit = 0. Refer to **36.0 “Electrical Characteristics”** for maximum clock frequency requirements.
- 2:** This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).
- 3:** When AUDEN = 1, the SPI/I²S module functions as if the CKP bit is equal to '1', regardless of the actual value of the CKP bit.
- 4:** This bit present for legacy compatibility and is superseded by PPS functionality on these devices (see **13.3 “Peripheral Pin Select (PPS)”** for more information).

PIC32MK GP/MC Family

REGISTER 20-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

- bit 17 **SPIFE:** Frame Sync Pulse Edge Select bit (Framed SPI mode only)
1 = Frame synchronization pulse coincides with the first bit clock
0 = Frame synchronization pulse precedes the first bit clock
- bit 16 **ENHBUF:** Enhanced Buffer Enable bit⁽¹⁾
1 = Enhanced Buffer mode is enabled
0 = Enhanced Buffer mode is disabled
- bit 15 **ON:** SPI/I²S Module On bit
1 = SPI/I²S module is enabled
0 = SPI/I²S module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when CPU enters in Idle mode
0 = Continue operation in Idle mode
- bit 12 **DISSDO:** Disable SDOx pin bit⁽⁴⁾
1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register
0 = SDOx pin is controlled by the module

bit 11-10 **MODE<32,16>:** 32/16-Bit Communication Select bits

When AUDEN = 1:

| MODE32 | MODE16 | Communication |
|--------|--------|---|
| 1 | 1 | 24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame |
| 1 | 0 | 32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame |
| 0 | 1 | 16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame |
| 0 | 0 | 16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame |

When AUDEN = 0:

| MODE32 | MODE16 | Communication |
|--------|--------|---------------|
| 1 | x | 32-bit |
| 0 | 1 | 16-bit |
| 0 | 0 | 8-bit |

- bit 9 **SMP:** SPI Data Input Sample Phase bit
Master mode (MSTEN = 1):
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time
Slave mode (MSTEN = 0):
SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.
- bit 8 **CKE:** SPI Clock Edge Select bit⁽²⁾
1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)
- bit 7 **SSEN:** Slave Select Enable (Slave mode) bit
1 = \overline{SSx} pin used for Slave mode
0 = \overline{SSx} pin not used for Slave mode, pin controlled by port function.
- bit 6 **CKP:** Clock Polarity Select bit⁽³⁾
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

- Note 1:** This bit can only be written when the ON bit = 0. Refer to **36.0 “Electrical Characteristics”** for maximum clock frequency requirements.
- 2:** This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).
- 3:** When AUDEN = 1, the SPI/I²S module functions as if the CKP bit is equal to '1', regardless of the actual value of the CKP bit.
- 4:** This bit present for legacy compatibility and is superseded by PPS functionality on these devices (see **13.3 “Peripheral Pin Select (PPS)”** for more information).

REGISTER 20-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

- bit 5 **MSTEN**: Master Mode Enable bit
 1 = Master mode
 0 = Slave mode
- bit 4 **DISSDI**: Disable SDI bit⁽⁴⁾
 1 = SDI pin is not used by the SPI module (pin is controlled by PORT function)
 0 = SDI pin is controlled by the SPI module
- bit 3-2 **STXISEL<1:0>**: SPI Transmit Buffer Empty Interrupt Mode bits
 11 = Interrupt is generated when the buffer is not full (has one or more empty elements)
 10 = Interrupt is generated when the buffer is empty by one-half or more
 01 = Interrupt is generated when the buffer is completely empty
 00 = Interrupt is generated when the last transfer is shifted out of SPISR and transmit operations are complete
- bit 1-0 **SRXISEL<1:0>**: SPI Receive Buffer Full Interrupt Mode bits
 11 = Interrupt is generated when the buffer is full
 10 = Interrupt is generated when the buffer is full by one-half or more
 01 = Interrupt is generated when the buffer is not empty
 00 = Interrupt is generated when the last word in the receive buffer is read (i.e., buffer is empty)

- Note 1:** This bit can only be written when the ON bit = 0. Refer to **36.0 “Electrical Characteristics”** for maximum clock frequency requirements.
- 2:** This bit is not used in the Framed SPI mode. The user should program this bit to ‘0’ for the Framed SPI mode (FRMEN = 1).
- 3:** When AUDEN = 1, the SPI/I²S module functions as if the CKP bit is equal to ‘1’, regardless of the actual value of the CKP bit.
- 4:** This bit present for legacy compatibility and is superseded by PPS functionality on these devices (see **13.3 “Peripheral Pin Select (PPS)”** for more information).

PIC32MK GP/MC Family

REGISTER 20-2: SPIxCON2: SPI CONTROL REGISTER 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|----------------|----------------|----------------|--------------------------|----------------|------------------------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-1 | R/W-1 | R/W-0 | R/W-0 |
| | SPISGNEXT | — | — | FRMERREN | SPIROVEN | SPITUREN | IGNROV | IGNTUR |
| 7:0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 | U-0 | R/W-0 | R/W-0 |
| | AUDEN ⁽¹⁾ | — | — | — | AUDMONO ^(1,2) | — | AUDMOD<1:0> ^(1,2) | |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **SPISGNEXT:** Sign Extend Read Data from the RX FIFO bit

- 1 = Data from RX FIFO is sign extended
- 0 = Data from RX FIFO is not sign extended

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **FRMERREN:** Enable Interrupt Events via FRMERR bit

- 1 = Frame Error overflow generates error events
- 0 = Frame Error does not generate error events

bit 11 **SPIROVEN:** Enable Interrupt Events via SPIROV bit

- 1 = Receive overflow generates error events
- 0 = Receive overflow does not generate error events

bit 10 **SPITUREN:** Enable Interrupt Events via SPITUR bit

- 1 = Transmit Underrun Generates Error Events
- 0 = Transmit Underrun Does Not Generates Error Events

bit 9 **IGNROV:** Ignore Receive Overflow bit (for Audio Data Transmissions)

- 1 = A ROV is not a critical error; during ROV data in the FIFO is not overwritten by receive data
- 0 = A ROV is a critical error which stop SPI operation

bit 8 **IGNTUR:** Ignore Transmit Underrun bit (for Audio Data Transmissions)

- 1 = A TUR is not a critical error and zeros are transmitted until the SPIxTXB is not empty
- 0 = A TUR is a critical error which stop SPI operation

bit 7 **AUDEN:** Enable Audio CODEC Support bit⁽¹⁾

- 1 = Audio protocol enabled
- 0 = Audio protocol disabled

bit 6-5 **Unimplemented:** Read as '0'

bit 3 **AUDMONO:** Transmit Audio Data Format bit^(1,2)

- 1 = Audio data is mono (Each data word is transmitted on both left and right channels)
- 0 = Audio data is stereo

bit 2 **Unimplemented:** Read as '0'

bit 1-0 **AUDMOD<1:0>:** Audio Protocol Mode bit^(1,2)

- 11 = PCM/DSP mode
- 10 = Right Justified mode
- 01 = Left Justified mode
- 00 = I²S mode

Note 1: This bit can only be written when the ON bit = 0.

2: This bit is only valid for AUDEN = 1.

PIC32MK GP/MC Family

REGISTER 20-3: SPIxSTAT: SPI STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | — | — | — | RXBUFELM<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | — | — | — | TXBUFELM<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/C-0, HS | R-0, HS, HC | U-0 | U-0 | R-0 |
| | — | — | — | FRMERR | SPIBUSY | — | — | SPITUR |
| 7:0 | R-0, HS, HC | R/C-0, HS | R-1, HS, HC | U-0 | R-1, HS, HC | U-0 | R-0, HS, HC | R-0, HS, HC |
| | SRMT | SPIROV | SPIRBE | — | SPITBE | — | SPITBF | SPIRBF |

| | | | |
|-------------------|--------------------------|------------------------------------|--------------------|
| Legend: | HC = Cleared in hardware | HS = Set in hardware | C = Clearable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (valid only when ENHBUF = 1)

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (valid only when ENHBUF = 1)

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **FRMERR:** SPI Frame Error status bit

1 = Frame error detected

0 = No Frame error detected

This bit is only valid when FRMEN = 1.

bit 11 **SPIBUSY:** SPI Activity Status bit

1 = SPI peripheral is currently busy with some transactions

0 = SPI peripheral is currently idle

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPITUR:** Transmit Under Run bit

1 = Transmit buffer has encountered an underrun condition

0 = Transmit buffer has no underrun condition

This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling/re-enabling the module.

bit 7 **SRMT:** Shift Register Empty bit (valid only when ENHBUF = 1)

1 = When SPI module shift register is empty

0 = When SPI module shift register is not empty

bit 6 **SPIROV:** Receive Overflow Flag bit

1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.

0 = No overflow has occurred

This bit is set in hardware; can only be cleared (= 0) in software.

bit 5 **SPIRBE:** RX FIFO Empty bit (valid only when ENHBUF = 1)

1 = RX FIFO is empty (CRPTR = SWPTR)

0 = RX FIFO is not empty (CRPTR ≠ SWPTR)

bit 4 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

REGISTER 20-3: SPIxSTAT: SPI STATUS REGISTER

bit 3 **SPITBE:** SPI Transmit Buffer Empty Status bit

1 = Transmit buffer, SPIxTXB is empty

0 = Transmit buffer, SPIxTXB is not empty

Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.

Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.

bit 2 **Unimplemented:** Read as '0'

bit 1 **SPITBF:** SPI Transmit Buffer Full Status bit

1 = Transmit not yet started, SPITXB is full

0 = Transmit buffer is not full

Standard Buffer Mode:

Automatically set in hardware when the core writes to the SPIBUF location, loading SPITXB.

Automatically cleared in hardware when the SPI module transfers data from SPITXB to SPISR.

Enhanced Buffer Mode:

Set when CWPTR + 1 = SRPTR; cleared otherwise

bit 0 **SPIRBF:** SPI Receive Buffer Full Status bit

1 = Receive buffer, SPIxRXB is full

0 = Receive buffer, SPIxRXB is not full

Standard Buffer Mode:

Automatically set in hardware when the SPI module transfers data from SPIxSR to SPIxRXB.

Automatically cleared in hardware when SPIxBUF is read from, reading SPIxRXB.

Enhanced Buffer Mode:

Set when SWPTR + 1 = CRPTR; cleared otherwise

PIC32MK GP/MC Family

REGISTER 20-4: SPIxBUF: SPIx BUFFER REGISTER ('x' = 1-6)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATA<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATA<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATA<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATA<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **DATA<31:0>** FIFO Data bits
When MODE32 or MODE16 selects 32-bit data, the SPI uses DATA<31:0>.
When MODE32 or MODE16 selects 24-bit data, the SPI only uses DATA<24:0>.
When MODE32 or MODE16 selects 16-bit data, the SPI only uses DATA<15:0>.
When MODE32 or MODE16 selects 8-bit data, the SPI only uses DATA<7:0>.

REGISTER 20-5: SPIxBRG: SPIx BAUD RATE GENERATOR REGISTER ('x' = 1-6)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | BRG<12:8> | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BRG<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'
bit 12-0 **BRG<12:0>** Baud Rate Generator Divisor bits
Baud Rate = $FPBCLKx / (2 * (SPIxBRG + 1))$, where x = 2 and 3, (FPBCLK2 for SPI1-SPI2, FPBCLK3 for SPI3-SPI6.) Therefore, the maximum baud rate possible is $FPBCLKx / 2$ (SPIxBRG = 0) and the minimum baud rate possible is $FPBCLKx / 16384$.

Note: Changing the BRG value when the ON bit is equal to '1' causes undefined behavior.

PIC32MK GP/MC Family

NOTES:

21.0 INTER-INTEGRATED CIRCUIT (I²C)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. “Inter-Integrated Circuit”** (DS00000000), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The I²C software library is available in MPLAB Harmony. If user application is to implement I²C, for future device pin compatibility, it is recommended to assign software I²C functions according to the details given in the device pin tables (Table 3 through Table 6): For 64-lead packages, refer to notes 6 & 7; for 100-lead packages, refer to notes 5 & 6.

21.1 Software I²C Performance

Table 21-1 provides the performance details of the I²C.

TABLE 21-1: I²C PERFORMANCE

| I ² C Baud Rate | I ² C Transactions/ Second | I ² C CPU Utilization |
|----------------------------|---------------------------------------|----------------------------------|
| 400 kHz | 22070 (continuous) | 50.76% |
| | 16841 | 38.73% |
| | 4079 | 9.38% |
| | 429 | 0.99% |
| 100 kHz | 5581 (continuous) | 12.84% |
| | 4077 | 9.38% |
| | 429 | 0.99% |

PIC32MK GP/MC Family

NOTES:

22.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. “Universal Asynchronous Receiver Transmitter (UART)”** (DS60001107), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The UART module is one of the serial I/O modules available in PIC32MK GP/MC family devices. The UART is a full-duplex, asynchronous communication channel that communicates with peripheral devices and personal computers through protocols, such as RS-232, RS-485, LIN, and IrDA®. The module also supports the hardware flow control option, with \overline{UxCTS} and \overline{UxRTS} pins, and also includes an IrDA encoder and decoder.

The following are key features of the UART module:

- Ability to receive data during Sleep mode
- Full-duplex, 8-bit or 9-bit data transmission
- Even, Odd or No Parity options (for 8-bit data)
- One or two Stop bits
- Auto-baud support
- Four clock source inputs for asynchronous clocking
- Transmit and Receive (TX/RX) polarity control
- Hardware flow control option
- Fully integrated Baud Rate Generator (BRG) with 16-bit prescaler
- Baud rates up to 30 Mbps
- 8-level deep First-In-First-Out (FIFO) transmit data buffer
- 8-level deep FIFO receive data buffer
- Parity, framing and buffer overrun error detection
- Support for interrupt-only on address detect (9th bit = 1)
- Separate transmit and receive interrupts
- Loopback mode for diagnostic support
- LIN Protocol support
- IrDA encoder and decoder with 16x baud clock output for external IrDA encoder/decoder support

Figure 22-1 illustrates a simplified block diagram of the UART module.

FIGURE 22-1: UART SIMPLIFIED BLOCK DIAGRAM



TABLE 22-2: UART3 THROUGH UART6 REGISTER MAP

| Virtual Address BF84_# | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | | | |
|---------------------------|-----------------------|-----------|--------------|--------|-------|--------|-------|-------|------|--------------|-------------------|-------|------|------|------|-------|------------|------|------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | | |
| 8400 | U3MODE ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | IREN | RTSM | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8410 | U3STA ⁽¹⁾ | 31:16 | ADDRMSK<7:0> | | | | | | | ADDR<7:0> | | | | | | | 0000 | | | | |
| | | 15:0 | UTXISEL<1:0> | UTXINV | URXEN | UTXBRK | UTXEN | UTXBF | TRMT | URXISEL<1:0> | ADDEN | RIDLE | PERR | FERR | OERR | URXDA | 0110 | | | | |
| 8420 | U3TXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | TX8 | Transmit Register | | | | | | | | | | 0000 |
| 8430 | U3RXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | RX8 | Receive Register | | | | | | | | | | 0000 |
| 8440 | U3BRG ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<15:0> | | | | | | | | | | | | | | | | | 0000 | |
| 8600 | U4MODE ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | IREN | RTSM | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8610 | U4STA ⁽¹⁾ | 31:16 | MASK<7:0> | | | | | | | ADDR<7:0> | | | | | | | 0000 | | | | |
| | | 15:0 | UTXISEL<1:0> | UTXINV | URXEN | UTXBRK | UTXEN | UTXBF | TRMT | URXISEL<1:0> | ADDEN | RIDLE | PERR | FERR | OERR | URXDA | 0110 | | | | |
| 8620 | U4TXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | TX8 | Transmit Register | | | | | | | | | | 0000 |
| 8630 | U4RXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | RX8 | Receive Register | | | | | | | | | | 0000 |
| 8640 | U4BRG ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<15:0> | | | | | | | | | | | | | | | | | 0000 | |
| 8800 | U5MODE ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | IREN | RTSM | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8810 | U5STA ⁽¹⁾ | 31:16 | MASK<7:0> | | | | | | | ADDR<7:0> | | | | | | | 0000 | | | | |
| | | 15:0 | UTXISEL<1:0> | UTXINV | URXEN | UTXBRK | UTXEN | UTXBF | TRMT | URXISEL<1:0> | ADDEN | RIDLE | PERR | FERR | OERR | URXDA | 0110 | | | | |
| 8820 | U5TXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | TX8 | Transmit Register | | | | | | | | | | 0000 |
| 8830 | U5RXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | RX8 | Receive Register | | | | | | | | | | 0000 |
| 8840 | U5BRG ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | BRG<15:0> | | | | | | | | | | | | | | | | | 0000 | |
| 8A00 | U6MODE ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | SIDL | IREN | RTSM | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| 8A10 | U6STA ⁽¹⁾ | 31:16 | MASK<7:0> | | | | | | | ADDR<7:0> | | | | | | | 0000 | | | | |
| | | 15:0 | UTXISEL<1:0> | UTXINV | URXEN | UTXBRK | UTXEN | UTXBF | TRMT | URXISEL<1:0> | ADDEN | RIDLE | PERR | FERR | OERR | URXDA | 0110 | | | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

TABLE 22-2: UART3 THROUGH UART6 REGISTER MAP (CONTINUED)

| Virtual Address BF84_# | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|---------------------------|----------------------|-----------|-----------|-------|-------|-------|-------|-------|------|------|-------------------|------|------|------|------|------------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 8A20 | U6TXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | TX8 | Transmit Register | | | | | | | | 0000 |
| 8A30 | U6RXREG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | RX8 | Receive Register | | | | | | | | 0000 |
| 8A40 | U6BRG ⁽¹⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | BRG<19:16> | | 0000 | |
| | | 15:0 | BRG<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 22-1: UxMODE: UARTx MODE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------------------|-------------------------|---------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | R/W-0 | R-0, HS, HC | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | SLPEN | CLKRDY | — | — | — | CLKSEL<1:0> ⁽¹⁾ | | RUNOV |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 |
| | ON | — | SIDL | IREN | RTSMD | — | UEN<1:0> ⁽²⁾ | |
| 7:0 | R-0, HC | R/W-0 | R/W-0, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | WAKE | LPBACK | ABAUD | RXINV | BRGH | PDSEL<1:0> | | STSEL |

| | | |
|-------------------|----------------------|--|
| Legend: | HS = Set by hardware | HC = cleared by hardware |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-24 **Unimplemented:** Read as '0'

bit 23 **SLPEN:** Run During Sleep Enable bit

- 1 = BRG clock runs during Sleep mode
- 0 = BRG clock is turned off during Sleep mode

Note: SLPEN = 1 only applies if CLKSEL = FRC, or in some cases REFCLK depending on the selected REFCLK input source if running while in Sleep mode. All clocks as well as UART are disabled in Deep Sleep mode.

bit 22 **CLKRDY:** USART Clock Status bit

- 1 = UART clock is ready (User *should not* update the UxMODE register)
- 0 = UART clock is not ready (User *can* update the UxMODE register)

bit 21-19 **Unimplemented:** Read as '0'

bit 18-17 **CLKSEL<1:0>:** UART Baud Rate Generator Clock Selection bits⁽¹⁾

- 11 = BRG clock is REFCLK1
- 10 = BRG clock is FRC
- 01 = BRG clock is SYSCLK (off in Sleep mode)
- 00 = BRG clock is PBCLKx (off in Sleep mode)

bit 16 **RUNOV:** Run During Overflow Mode bit

- 1 = Shift register continues to run when Overflow (OERR) condition is detected
- 0 = Shift register stops accepting new data when Overflow (OERR) condition is detected

bit 15 **ON:** UARTx Enable bit

- 1 = UARTx is enabled. UARTx pins are controlled by UARTx as defined by UEN<1:0> and UTXEN control bits
- 0 = UARTx is disabled. All UARTx pins are controlled by corresponding bits in the PORTx, TRISx and LATx registers; UARTx power consumption is minimal

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

- 1 = Discontinue operation when device enters Idle mode
- 0 = Continue operation in Idle mode

bit 12 **IREN:** IrDA Encoder and Decoder Enable bit

- 1 = IrDA is enabled
- 0 = IrDA is disabled

Note 1: These bits can be changed only when the ON bit (UxMODE<15>) is set to '0'.

Note 2: These bits are present for legacy compatibility, and are superseded by PPS functionality on these devices (see 13.3 “Peripheral Pin Select (PPS)” for more information).

PIC32MK GP/MC Family

REGISTER 22-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

- bit 11 **RTSMD**: Mode Selection for $\overline{\text{UxRTS}}$ Pin bit
1 = $\overline{\text{UxRTS}}$ pin is in Simplex mode
0 = $\overline{\text{UxRTS}}$ pin is in Flow Control mode
- bit 10 **Unimplemented**: Read as '0'
- bit 9-8 **UEN<1:0>**: UARTx Enable bits⁽²⁾
11 = UxTX, UxRX and UxBCLK pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by corresponding bits in the PORTx register
10 = UxTX, UxRX, $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used
01 = UxTX, UxRX and $\overline{\text{UxRTS}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by corresponding bits in the PORTx register
00 = UxTX and UxRX pins are enabled and used; $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ /UxBCLK pins are controlled by corresponding bits in the PORTx register
- bit 7 **WAKE**: Enable Wake-up on Start bit Detect During Sleep Mode bit
1 = Wake-up is enabled
0 = Wake-up is disabled
- bit 6 **LPBACK**: UARTx Loopback Mode Select bit
1 = Loopback mode is enabled
0 = Loopback mode is disabled
- bit 5 **ABAUD**: Auto-Baud Enable bit
1 = Enable baud rate measurement on the next reception of Sync character (0x55); cleared by hardware upon completion
0 = Baud rate measurement disabled or completed
- bit 4 **RXINV**: Receive Polarity Inversion bit
1 = UxRX Idle state is '0'
0 = UxRX Idle state is '1'
- bit 3 **BRGH**: High Baud Rate Enable bit
1 = High-Speed mode – 4x baud clock enabled
0 = Standard Speed mode – 16x baud clock enabled
- bit 2-1 **PDSEL<1:0>**: Parity and Data Selection bits
11 = 9-bit data, no parity
10 = 8-bit data, odd parity
01 = 8-bit data, even parity
00 = 8-bit data, no parity
- bit 0 **STSEL**: Stop Selection bit
1 = 2 Stop bits
0 = 1 Stop bit

Note 1: These bits can be changed only when the ON bit (UxMODE<15>) is set to '0'.

Note 2: These bits are present for legacy compatibility, and are superseded by PPS functionality on these devices (see 13.3 “Peripheral Pin Select (PPS)” for more information).

PIC32MK GP/MC Family

REGISTER 22-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|--------------|----------------|----------------|----------------|----------------|----------------|----------------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| MASK<7:0> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADDR<7:0> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0, HC | R/W-0 | R-0 | R-1 |
| UTXISEL<1:0> | | UTXINV | | URXEN | UTXBRK | UTXEN ⁽¹⁾ | UTXBF | TRMT |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R-1 | R-0 | R-0 | R/W-0, HS | R-0 |
| URXISEL<1:0> | | ADDEN | RIDLE | PERR | FERR | OERR | URXDA | |

| | | |
|-------------------|----------------------|--|
| Legend: | HS = Set by hardware | HC = cleared by hardware |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-24 **MASK<7:0>**: Address Match Mask bits

These bits are used to mask the ADDR<7:0> bits.

11111111 = Corresponding matching ADDR<7:0> bits are used to detect the address match

Note: This setting allows the user to assign individual address as well as a group broadcast address to a UART.

00000000 = Corresponding ADDR_x bits are not used to detect the address match.

See 22.2 “UART Broadcast Mode Example” for additional information.

bit 23-16 **ADDR<7:0>**: Automatic Address Mask bits

1 = Corresponding MASK_x bits are used to detect the address match.

Note: This setting allows the user to assign individual address as well as a group broadcast address to a UART.

0 = Corresponding MASK_x bits are not used to detect the address match.

See 22.2 “UART Broadcast Mode Example” for additional information.

bit 15-14 **UTXISEL<1:0>**: TX Interrupt Mode Selection bits

11 = Reserved, do not use

10 = Interrupt is generated and asserted while the transmit buffer is empty

01 = Interrupt is generated and asserted when all characters have been transmitted

00 = Interrupt is generated and asserted while the transmit buffer contains at least one empty space

bit 13 **UTXINV**: Transmit Polarity Inversion bit

If IrDA mode is disabled (i.e., IREN (UxMODE<12>) is '0'):

1 = UxTX Idle state is '0'

0 = UxTX Idle state is '1'

If IrDA mode is enabled (i.e., IREN (UxMODE<12>) is '1'):

1 = IrDA encoded UxTX Idle state is '1'

0 = IrDA encoded UxTX Idle state is '0'

bit 12 **URXEN**: Receiver Enable bit

1 = UART_x receiver is enabled. UxRX pin is controlled by UART_x (if ON bit (UxMODE<15>) = 1)

0 = UART_x receiver is disabled. UxRX pin is ignored by the UART_x module and released to the PORT

Note: The event of disabling an enabled receiver will release the RX pin to the PORT function; however, the receive buffers will not be reset. Disabling the receiver has no effect on the receive status flags.

Note 1: This bit should not be enabled until after the ON bit (UxMODE<15>) = 1. If TX interrupts are enabled, setting this bit will immediately cause a TX interrupt based on the value of the UTXISEL bit.

PIC32MK GP/MC Family

REGISTER 22-2: UxSTA: UARTx STATUS AND CONTROL REGISTER (CONTINUED)

- bit 11 **UTXBRK**: Transmit Break bit
1 = Send Break on next transmission. Start bit followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion
0 = Break transmission is disabled or completed
- bit 10 **UTXEN**: Transmit Enable bit⁽¹⁾
1 = UARTx transmitter is enabled. UxTX pin is controlled by UARTx (if ON bit (UxMODE<15>) = 1)
0 = UARTx transmitter is disabled
The event of disabling an enabled transmitter will release the TX pin to the PORT function and reset the transmit buffers to empty. Any pending transmission is aborted and data characters in the transmit buffers are lost. All transmit status flags are cleared and the TRMT bit is set.
- bit 9 **UTXBF**: Transmit Buffer Full Status bit (read-only)
1 = Transmit buffer is full
0 = Transmit buffer is not full, at least one more character can be written
- bit 8 **TRMT**: Transmit Shift Register is Empty bit (read-only)
1 = Transmit shift register is empty and transmit buffer is empty (the last transmission has completed)
0 = Transmit shift register is not empty, a transmission is in progress or queued in the transmit buffer
- bit 7-6 **URXISEL<1:0>**: Receive Interrupt Mode Selection bit
11 = Reserved
10 = Interrupt flag bit is asserted while receive buffer is 3/4 or more full
01 = Interrupt flag bit is asserted while receive buffer is 1/2 or more full
00 = Interrupt flag bit is asserted while receive buffer is not empty (i.e., has at least 1 data character)
- bit 5 **ADDEN**: Address Character Detect bit (bit 8 of received data = 1)
1 = Address Detect mode is enabled. If 9-bit mode is not selected, this control bit has no effect
0 = Address Detect mode is disabled
- bit 4 **RIDLE**: Receiver Idle bit (read-only)
1 = Receiver is Idle
0 = Data is being received
- bit 3 **PERR**: Parity Error Status bit (read-only)
1 = Parity error has been detected for the current character
0 = Parity error has not been detected
- bit 2 **FERR**: Framing Error Status bit (read-only)
1 = Framing error has been detected for the current character
0 = Framing error has not been detected
- bit 1 **OERR**: Receive Buffer Overrun Error Status bit.
When RUNOV = 0, clearing a previously set OERR bit will clear and reset the receive buffer and shift register.
When RUNOV = 1, Clearing a previously set OERR bit will NOT reset the receive buffer and shift register
1 = Receive buffer has overflowed
0 = Receive buffer has not overflowed
- bit 0 **URXDA**: Receive Buffer Data Available bit (read-only)
1 = Receive buffer has data, at least one more character can be read
0 = Receive buffer is empty

Note 1: This bit should not be enabled until after the ON bit (UxMODE<15>) = 1. If TX interrupts are enabled, setting this bit will immediately cause a TX interrupt based on the value of the UTXISEL bit.

PIC32MK GP/MC Family

REGISTER 22-3: UxRXREG: UARTx RECEIVE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | — | — | — | — | — | — | — | RX<8> |
| 7:0 | R-x | R-x | R-x | R-x | R-x | R-x | R-x | R-x |
| | RX<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-9 **Unimplemented:** Read as '0'
bit 8 **RX<8>:** Data bit 8 of the received character (in 9-bit mode)
bit 7-0 **RX<7:0>:** Data bits 7-0 of the received character

REGISTER 22-4: UxTXREG: UARTx TRANSMIT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-x | U-x | U-x | U-x | U-x | U-x | U-x | U-x |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-x | U-x | U-x | U-x | U-x | U-x | U-x | U-x |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-x | U-x | U-x | U-x | U-x | U-x | U-x | W-x |
| | — | — | — | — | — | — | — | TX<8> |
| 7:0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| | TX<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-9 **Unimplemented:** Read as initialized data
bit 8 **TX<8>:** Data bit 8 of the transmitted character (in 9-bit mode)
bit 7-0 **TX<7:0>:** Data bits 7-0 of the transmitted character

PIC32MK GP/MC Family

REGISTER 22-5: UxBRG: UARTx BAUD RATE GENERATOR REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | BRG<19:16> | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BRG<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BRG<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-20 **Unimplemented:** Read as '0'

bit 19-0 **BRG<19:0>:** Baud Rate Generator Divisor bits

Note: The UxBRG register cannot be changed while UARTx is enabled, i.e. UxMODE<ON>=1.

TABLE 22-3: UART BAUD RATE CALCULATIONS

| UART Baud Rate With | UxBRG Equals |
|---------------------|--|
| BRGH = 0 | $UxBRG = ((CLKSEL \text{ Frequency} / (16 * \text{Desired Baud Rate})) - 1)$ |
| BRGH = 1 | $UxBRG = ((CLKSEL \text{ Frequency} / (4 * \text{Desired Baud Rate})) - 1)$ |

Note: UART1 and UART2 on PBCLK2; UART3 through UART6 on PBCLK3.

22.2 UART Broadcast Mode Example

As shown in Table 22-4, the group hardware address identifier bit was arbitrarily chosen as bit 7 with bit 4 chosen as the software group or individual UART target ID. Therefore, the collective group address assigned for all UARTs (i.e, [w, x, y, z]) is `'0b100100xx`, while the individual addresses are `'0b10000000` through `'0b10000011`, respectively.

Any MASK register bit = 0 means the corresponding ADDR<7:0> bit is a “don't care” from a hardware address matching point of view. Using this scheme, multiple UART subnet groups could be created within a network. If not using address match with a broadcast mode, set the ADDRMSK<7:0> bits (UxSTAT<31:24> = 0x00, which is the default.

To send a broadcast message to all UARTs in the group identified by bit 7 = 1, send UxTXREG = (0x190), address bit 9 set. All the UARTs in that group, bit 7 = 1, would generate an interrupt for an address match because of the bit <7:5>,<3:2> match, Logic AND of MASK and ADDR registers equal “true”. User software would check if bit 4 = 1, and if true, the RX<7:0> bits register value is valid for all UARTS.

To send a specific message to UARTy within the group, the user would send UxTXREG = (0x182), address bit 9 set. All of the UARTs in that group identified with bit 7 = 1 would still generate an interrupt for an address match because of the bit <7:5>,<3:2> address match, Logic AND of MASK and ADDR registers equal True. In this case, user software would check if bit 4 = 0, and if true, the RX<7:0> bits register value would be intended only for UARTy, with all others ignored.

TABLE 22-4: PDSEL<1:0> (UxMODE<2:1>) = '0b11 AND ADM_EN (UxSTA<24>) = 1

| Networked UARTS | Register Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Individual/ Group Addresses |
|-----------------|--------------|---|---|---|-----------------------------|---|---|---|---|-----------------------------|
| UARTx | ADDRMSK | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 0xBC |
| UARTw | ADDR | 1 | 0 | 0 | 1 = Group 0 = Individual | 0 | 0 | 0 | 0 | 0x80/0x9X |
| UARTx | ADDR | 1 | 0 | 0 | 1 = Group 0 = Individual | 0 | 0 | 0 | 1 | 0x81/0x9X |
| UARTy | ADDR | 1 | 0 | 0 | 1 = Group 0 = Individual | 0 | 0 | 1 | 0 | 0x82/0x9X |
| UARTz | ADDR | 1 | 0 | 0 | 1 = Group 0 = Individual | 0 | 0 | 1 | 1 | 0x83/0x9X |

PIC32MK GP/MC Family

22.3 Module Operation

22.3.1 INITIALIZATION

Clearing the ON bit (i.e., = 0), which disables the UART module, will do the following:

- Aborts all pending transmissions and receptions and resets the module, as follows:
 - Reset the RX/TX buffers/FIFO to empty states (any data characters in the buffers are lost)
 - Resets the baud rate counter (UxBRG is not affected, only the counter)
 - Resets all error and status flags: URXDA, OERR, FERR, PERR, UTXBRK, UTXBF are cleared and RIDLE, TRMT are set
- Stop clocks to the entire module with the exception of the SFRs, saving power
- Surrenders control of the module I/O pins

Note: Once the ON bit is set, it should not be cleared until the CLKRDY bit is read to be a logic '1'. This allows proper synchronization of the status and output signals. Otherwise, glitches in the status signals or BRG clock can occur.

Setting the ON bit (i.e., = 1), which enables the UART module, will do the following:

- The UART module controls the I/O pins as defined by the UEN bits, overriding the port TRIS and LATCH register bit settings
- UxTX is forced as an output driving the idle state defined by the UTXINV bit, when no transmissions are taking place
- UxRX is configured as an input
- If CTS and RTS are enabled, CTS is forced as an input and the RTS/BCLK pin functions as RTS output
- If BCLK is enabled, the RTS/BCLK output drives the 16x baud clock output

Note: The ON bit should not be set (i.e., = 1) unless the CLKRDY bit is read to be a logic '0'.

22.4 Serial Protocols Usage

22.4.1 DATA TERMINAL EQUIPMENT (DTE) WITH FLOW CONTROL

When connecting to the DTE (typically a PC) and flow control is desired, set the UEN bit = 10 to enable CTS and RTS, and set the RTSMD bit = 0.

22.4.2 IEEE-485

To use the UART module in the IEEE-485 protocol, use the address detection feature to detect message frames. Normally, set the UEN bit = '01' to drive the RTS pin and control the bus driver, and set the RTSMD bit = 1.

22.4.3 LIN BUS

To transmit on a LIN bus, the transmitter must send a frame in 8,N,1 format consisting of a break, a synchronization character (0x55), and the message body. The module has extensive support for the LIN protocol including bus wake-up for a slave node as well as auto-baud detection and BREAK character transmit for master nodes. When in LIN mode, the software should program the BRGH bit = 0, which insures a 16x baud clock is used with majority detect.

22.5 Transmit and Receive Timing

Figure 22-2 and Figure 22-3 illustrate typical receive and transmit timing for the UART module.

FIGURE 22-2: UART RECEPTION

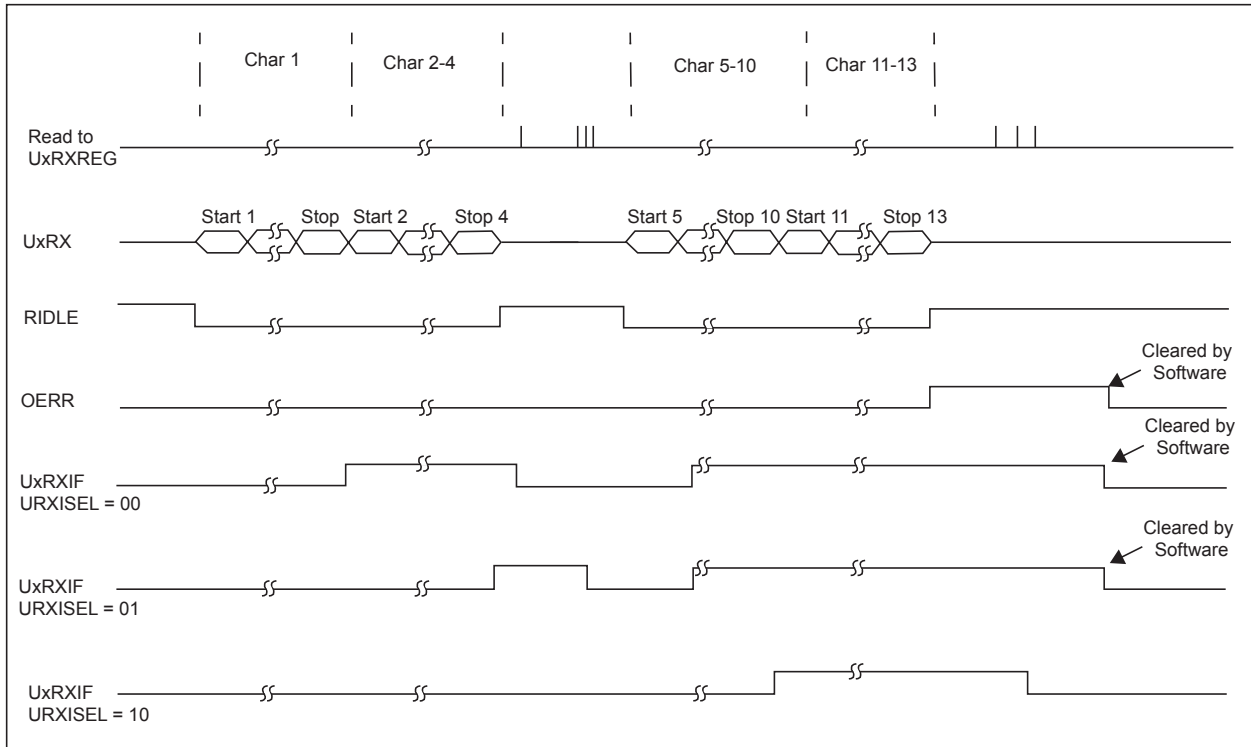


FIGURE 22-3: TRANSMISSION (8-BIT OR 9-BIT DATA)



PIC32MK GP/MC Family

NOTES:

23.0 PARALLEL MASTER PORT (PMP)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Parallel Master Port (PMP)”** (DS60001128), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PMP is a parallel 8-bit/16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

The following are key features of the PMP module:

- 8-bit or 16-bit data interface
- 14/22 address lines with two Chip Selects
- 15/23 address lines with one Chip Select
- 16/24 address lines without Chip Select
- Address auto-increment/auto-decrement
- Selectable address bus width for resource limited I/O
- Individual read and write strobes or read/write strobe with enable strobe
- Partially multiplexed address/data mode (eight bits of address) with an address latch strobe
- Fully multiplexed address/data mode (16 bits of address) with address latch high and low strobes
- Programmable wait states
- Programmable polarity on selected control signals
- Interrupt on cycle end, busy flag for polling
- Persistent Interrupt capability for DMA access
- Little and Big-Endian Compatible addressing styles

- Extended address mode with addresses up to 24 bits
- Dual (4) word buffer mode with separate read and write registers.
- Operate during CPU Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers
- Freeze option for in-circuit debugging

Note: On 64-pin devices, data pins $PMD<15:8>$ and $PMA<23:16>$ are not available.

TABLE 23-1: PMP SUPPORTED CONFIGURATIONS

| Pins | Alternate PMP Pin Functions | 100-pin Devices | 64-pin Devices |
|--|--|-----------------|----------------|
| $PMD<7:0>$ | Multiplexed $PMA<7:0>$ and $PMA<15:8>$ | X | X |
| $PMD<15:8>$ | Multiplexed $PMA<7:0>$ and $PMA<15:8>$ | X | — |
| $PMA<0>$ | PMALL | X | X |
| $PMA<1>$ | PMALH | X | X |
| $PMA<13:2>$ | — | X | X |
| $PMA<14>$ | PMCS1 or PMCS | X | X |
| $PMA<15>$ | PMCS2 | X | X |
| $PMA<21:16>$ | — | X | — |
| $PMA<22>$ | PMCS1A | X | — |
| $PMA<23>$ | PMCS2A | X | — |
| PMRD | PMWR | X | X |
| PMWR | PMENB | X | X |
| ADRMUX<1:0> bits | | | |
| 11 = All 16 bits of address are multiplexed with the 16 bits of data ($PMA<15:0>/PMD<15:0>$) using two phases. | | | |
| 10 = All 16 bits of address are multiplexed with the lower 8 bits of data ($PMA<15:8>/PMA<7:0>/PMD<7:0>$) using three phases | | | |
| 01 = Lower 8 bits of address are multiplexed with lower 8 bits of data ($PMA<7:0>/PMD<7:0>$) | | | |
| 00 = Address and data pins are not multiplexed | | | |

PIC32MK GP/MC Family

FIGURE 23-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES



23.1 Control Registers

TABLE 23-2: PARALLEL MASTER PORT REGISTER MAP

| Virtual Address (BF82_#) | Register Name(s) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------|-----------|---------------|---------------|-------------|-------------|-----------|------------|------------|------------|---------|-------------|--------------|------|------|---------|-------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| E000 | PMCON | 31:16 | — | — | — | — | — | — | — | RDSTART | — | — | — | — | — | DUALBUF | EXADR | 0000 | |
| | | 15:0 | ON | — | SIDL | ADRMUX<1:0> | PMP TTL | PTWREN | PTRDEN | CSF<1:0> | ALP | CS2P | CS1P | — | — | WRSP | RDSP | 0000 | |
| E010 | PMMODE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | BUSY | IRQM<1:0> | INCM<1:0> | MODE16 | MODE<1:0> | WAITB<1:0> | WAITM<3:0> | WAITE<1:0> | — | — | — | — | — | — | — | 0000 | |
| E020 | PMADDR | 31:16 | — | — | — | — | — | — | — | PMCS2A | PMCS1A | ADDR<21:16> | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | ADDR23 | ADDR22 | — | — | — | — | — | — | 0000 | |
| | | | CS2 | CS1 | ADDR<13:0> | | | | | | | | | | | | | 0000 | |
| E030 | PMDOUT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DATAOUT<15:0> | | | | | | | | | | | | | | | 0000 | |
| E040 | PMDIN | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DATAIN<15:0> | | | | | | | | | | | | | | | 0000 | |
| E050 | PMAEN | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PTEN<23:16> | | | | | | | | | | | | | | | 0000 | |
| E060 | PMSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | IBF | IBOV | — | — | IB3F | IB2F | IB1F | IB0F | OBE | OBUF | — | — | OB3E | OB2E | OB1E | OB0E | 008F |
| E070 | PMWADDR | 31:16 | — | — | — | — | — | — | — | — | WCS2A | WCS1A | WADDR<21:16> | | | | | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | WADDR23 | WADDR22 | — | — | — | — | — | — | 0000 |
| | | | WCS2 | WCS1 | WADDR<13:0> | | | | | | | | | | | | | 0000 | |
| E080 | PMRADDR | 31:16 | — | — | — | — | — | — | — | — | RCS2A | RCS1A | RADDR<21:16> | | | | | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | RADDR23 | RADDR22 | — | — | — | — | — | — | 0000 |
| | | | RCS2 | RCS1 | RADDR<13:0> | | | | | | | | | | | | | 0000 | |
| E090 | PMRDIN | 31:16 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | 15:0 | RDATAIN<15:0> | | | | | | | | | | | | | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 23-1: PMCON: PARALLEL PORT CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------------|----------------|-----------------------------|------------------------------|------------------------------|-----------------|------------------|-----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | R/W-0 DUALBUF | R/W-0 EXADR |
| 15:8 | R/W-0 ON ⁽¹⁾ | U-0 — | R/W-0 SIDL | R/W-0 ADRMUX<1:0> | R/W-0 — | R/W-0 PMPTTL | R/W-0 PTWREN | R/W-0 PTRDEN |
| 7:0 | R/W-0 CSF<1:0> ⁽²⁾ | R/W-0 — | R/W-0 ALP ⁽²⁾ | R/W-0 CS2P ⁽²⁾ | R/W-0 CS1P ⁽²⁾ | U-0 — | R/W-0 WRSP | R/W-0 RDSP |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23 **RDSTART:** Start Read Cycle on PMP Bus bit

1 = Start a ready cycle on the PMP bus

0 = No effect

Note: This bit is cleared by hardware at the end of the read cycle when the BUSY bit (PMMODE<15>) is equal to '0'.

bit 22-18 **Unimplemented:** Read as '0'

bit 17 **DUALBUF:** Parallel Master Port Dual Read/Write Buffer Enable bit

This bit is only valid in Master mode.

1 = PMP uses separate registers for reads and writes

Reads: PMRADDR and PMRDIN

Writes: PMRWADDR and PMDOUT

0 = PMP uses legacy registers for reads and writes

Reads/Writes: PMADDR and PMRDIN

bit 16 **EXADR:** Parallel Master Port Extended 24-bit Addressing bit (Master mode only)

1 = PMP 24-bit addressing is enabled

0 = PMP 24-bit addressing is disabled

bit 15 **ON:** Parallel Master Port Enable bit⁽¹⁾

1 = PMP is enabled

0 = PMP is disabled, no off-chip access performed

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-11 **ADRMUX<1:0>:** Address/Data Multiplexing Selection bits

11 = All 16-bit of address are multiplexed with the 16-bits of data (PMA<15:0> or PMD<15:0>) using two phases

10 = All 16-bit of address are multiplexed with the lower 8-bits of data (PMA<15:8>, PMA<7:0>, or PMD<7:0>) using three phases

01 = Lower 8-bits of address are multiplexed with lower 8-bits of data (PMA<7:0> or PMD<7:0>)

00 = Address and data pins are not multiplexed

Note: The ADRMUX bits are independent of the MODE16 bit. Therefore, if ADDRMUX = 11 and MODE16 = 0, only the lower 8 bits of the address will be driven out. Additionally, if ADDRMUX = 10 and MODE16 = 1, the upper 8 bits of the data will be driven out on PMD<15:8>.

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON control bit.

2: These bits have no effect when their corresponding pins are used as address lines.

PIC32MK GP/MC Family

REGISTER 23-1: PMCON: PARALLEL PORT CONTROL REGISTER (CONTINUED)

- bit 10 **PMP TTL:** PMP Module TTL Input Buffer Select bit
1 = PMP module uses TTL input buffers
0 = PMP module uses Schmitt Trigger input buffer
- bit 9 **PTWREN:** Write Enable Strobe Port Enable bit
1 = PMWR/PMENB port is enabled
0 = PMWR/PMENB port is disabled
- bit 8 **PTRDEN:** Read/Write Strobe Port Enable bit
1 = PMRD/PMWR port is enabled
0 = PMRD/PMWR port is disabled
- bit 7-6 **CSF<1:0>:** Chip Select Function bits⁽²⁾
11 = Reserved
10 = PMCS2/(a) and PMCS1/(a) used as Chip Select
01 = PMCS2/(a) used as Chip Select, PMCS1/(a) used as address bit 14 or (22 when EXADR = 1)
00 = PMCS2/(a) and PMCS1/(a) used as address bits (15 and 14) or (23 and 22 when EXADR = 1)
Note: When the CSx bit is used as an address, it is subject to auto-increment/decrement.
- bit 5 **ALP:** Address Latch Polarity bit⁽²⁾
1 = Active-high (PMCS2) / (PMPCS2a)
0 = Active-low (PMCS2) / (PMPCS2a)
Note: When the PMCS2/(a) pin is used as an address pin, the setting of the CS2P bit does not affect the polarity.
- bit 4 **CS2P:** Chip Select 1 Polarity bit⁽²⁾
1 = Active-high (PMCS2) / (PMPCS2a)
0 = Active-low (PMCS2) / (PMPCS2a)
When the PMCS2/PMPCS2a pin is used as an address pin, the setting of the CS2P bit does not affect the polarity.
- bit 3 **CS1P:** Chip Select 0 Polarity bit⁽²⁾
1 = Active-high (PMCS1) / (PMPCS1a)
0 = Active-low (PMCS1) / (PMPCS1a)
Note: When the PMCS1/PMPCS1a pin is used as an address pin, the setting of the CS1P bit does not affect the polarity.
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **WRSP:** Write Strobe Polarity bit
For Slave Modes and Master mode 2 (MODE<1:0> = 00,01,10):
1 = Write strobe active-high (PMWR)
0 = Write strobe active-low (PMWR)
For Master mode 1 (MODE<1:0> = 11):
1 = Enable strobe active-high (PMENB)
0 = Enable strobe active-low (PMENB)
- bit 0 **RDSP:** Read Strobe Polarity bit
For Slave modes and Master mode 2 (MODE<1:0> = 00,01,10):
1 = Read Strobe active-high (PMRD)
0 = Read Strobe active-low (PMRD)
For Master mode 1 (MODE<1:0> = 11):
1 = Read/write strobe active-high (PMRD/PMWR)
0 = Read/write strobe active-low (PMRD/PMWR)

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON control bit.

2: These bits have no effect when their corresponding pins are used as address lines.

PIC32MK GP/MC Family

REGISTER 23-2: PMMODE: PARALLEL PORT MODE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------------|----------------|---------------------------|----------------|----------------|---------------------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BUSY | IRQM<1:0> | | INCM<1:0> | | MODE16 | MODE<1:0> | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | WAITB<1:0> ⁽¹⁾ | | WAITM<3:0> ⁽¹⁾ | | | WAITE<1:0> ⁽¹⁾ | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **BUSY:** Busy bit (Master mode only)

1 = Port is busy

0 = Port is not busy

bit 14-13 **IRQM<1:0>:** Interrupt Request Mode bits

11 = Reserved, do not use

10 = Interrupt generated when Read Buffer 3 is read or Write Buffer 3 is written (Buffered PSP mode) or on a read or write operation when PMA<1:0> = 11 (Addressable Slave mode only)

01 = Interrupt generated at the end of the read/write cycle

00 = No Interrupt generated

bit 12-11 **INCM<1:0>:** Increment Mode bits

11 = Slave mode read and write buffers auto-increment (MODE<1:0> = 00 only)

10 = Decrement ADDR<15:0> by 1 every read/write cycle⁽²⁾

01 = Increment ADDR<15:0> by 1 every read/write cycle⁽²⁾

00 = No increment or decrement of address

bit 10 **MODE16:** 8-bit/16-bit Data Mode bit

1 = 16-bit mode: a read or write to the data register invokes a single 16-bit transfer

0 = 8-bit mode: a read or write to the data register invokes a single 8-bit transfer

bit 9-8 **MODE<1:0>:** Parallel Port Mode Select bits

11 = PMP mode, control signals (PMA<23/15:0>, PMD<23/15:0>, PMCS2(a), PMCS1(a), PMPRD/PMWR, PMENB)

10 = PMP mode, control signals (PMA<23/15:0>, PMD<23/15:0>, PMCS2(a), PMCS1(a), PMPRD, PMWR (byte_enable))

01 = Enhanced PSP mode, control signals (PMPRD, PMWR, PMCS1, PMD<7:0>, and PMA<1:0>)

00 = Legacy Parallel Slave Port mode, control signals (PMPRD, PMWR, PMCS1, and PMD<7:0>)

bit 7-6 **WAITB<1:0>:** Data Setup to Read/Write Strobe Wait States bits⁽¹⁾

11 = Data wait of 4 TPB; multiplexed address phase of 4 TPB

10 = Data wait of 3 TPB; multiplexed address phase of 3 TPB

01 = Data wait of 2 TPB; multiplexed address phase of 2 TPB

00 = Data wait of 1 TPB; multiplexed address phase of 1 TPB (default)

Note 1: Whenever WAITM<3:0> = 0000, WAITB and WAITE bits are ignored and forced to 1 TPBCLK cycle for a write operation; WAITB = 1 TPBCLK cycle, WAITE = 0 TPBCLK cycles for a read operation.

2: Address bits, A15 and A14, are not subject to automatic increment/decrement if configured as Chip Select CS2 and CS1.

3: These pins are active when MODE16 = 1 (16-bit mode).

REGISTER 23-2: PMMODE: PARALLEL PORT MODE REGISTER (CONTINUED)

bit 5-2 **WAITM<3:0>**: Data Read/Write Strobe Wait States bits⁽¹⁾

1111 = Wait of 16 TPB

•
•
•

0001 = Wait of 2 TPB

0000 = Wait of 1 TPB (default)

bit 1-0 **WAITE<1:0>**: Data Hold After Read/Write Strobe Wait States bits⁽¹⁾

11 = Wait of 4 TPB

10 = Wait of 3 TPB

01 = Wait of 2 TPB

00 = Wait of 1 TPB (default)

For Read operations:

11 = Wait of 3 TPB

10 = Wait of 2 TPB

01 = Wait of 1 TPB

00 = Wait of 0 TPB (default)

Note 1: Whenever WAITM<3:0> = 0000, WAITB and WAITE bits are ignored and forced to 1 TPBCLK cycle for a write operation; WAITB = 1 TPBCLK cycle, WAITE = 0 TPBCLK cycles for a read operation.

2: Address bits, A15 and A14, are not subject to automatic increment/decrement if configured as Chip Select CS2 and CS1.

3: These pins are active when MODE16 = 1 (16-bit mode).

PIC32MK GP/MC Family

REGISTER 23-3: PMADDR: PARALLEL PORT ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CS2a | CS1a | ADDR<21:16> | | | | | |
| | WADDR23 | WADDR22 | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CS2 | CS1 | ADDR<13:8> | | | | | |
| | ADDR15 | ADDR14 | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADDR<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23 **CS2a:** Chip Select 2a bit
 This bit is only valid when the CSF<1:0> bits = 10 or 01.
 1 = Chip Select 2a is enabled
 0 = Chip Select 2a is disabled

bit 23 **WADDR23:** Address bits
 This bit is only valid when the CSF<1:0> bits = 00 and the EXADR bit = 1 and the DUALBUF bit = 0.

bit 22 **CS1a:** Chip Select 1a bit
 This bit is only valid when the CSF<1:0> bits = 10.
 1 = Chip Select 1a is enabled
 0 = Chip Select 1a is disabled

bit 22 **WADDR22:** Address bits
 This bit is only valid when the CSF<1:0> bits = 00 and the EXADR bit = 1 and the DUALBUF bit = 0.

bit 21-16 **ADDR<21:16>:** Address bits
 These bits are only valid when the EXADR bit = 1 and the DUALBUF bit = 0.

bit 15 **CS2:** Chip Select 2 bit
 This bit is only valid when the CSF<1:0> bits = 10 or 01 and the EXADR bit = 0.
 1 = Chip Select 2 is enabled
 0 = Chip Select 2 is disabled

bit 15 **ADDR<15>:** Target Address bit 15
 This bit is only valid when the CSF<1:0> bits = 10 or 01 and the EXADDR bit = 0.

bit 14 **CS1:** Chip Select 1 bit
 This bit is only valid when the CSF<1:0> bits = 10 or 01 or EXADR bit = 0.
 1 = Chip Select 1 is enabled
 0 = Chip Select 1 is disabled

bit 14 **ADDR<14>:** Target Address bit 14
 This bit is only valid when the CSF<1:0> bits = 01 or 00 or EXADR bit = 1.

bit 13-0 **ADDR<13:0>:** Address bits

Note: If the DUALBUF bit (PMCON<17>) = 0, the bits in this register control both read and write target addressing. If the DUALBUF bit = 1, the bits in this register are not used. In this instance, use the PMRADDR register for Read operations and the PMWADDR register for Write operations.

PIC32MK GP/MC Family

REGISTER 23-4: PMDOUT: PARALLEL PORT OUTPUT DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATAOUT<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATAOUT<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **DATAOUT<15:0>:** Port Data Output bits

This register is used for Read operations in the Enhanced Parallel Slave mode and Write operations for Dual Buffer Master mode.

In Dual Buffer Master mode, the DUALBUF bit (PMPCON<17>) = 1, a write to the MSB triggers the transaction on the PMP port. When MODE16 = 1, MSB = DATAOUT<15:8>. When MODE16 = 0, MSB = DATAOUT<7:0>.

Note: In Master mode, a read will return the last value written to the register. In Slave mode, a read will return indeterminate results.

REGISTER 23-5: PMDIN: PARALLEL PORT INPUT DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATAIN<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DATAIN<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **DATAIN<15:0>:** Port Data Input bits

This register is used for both Parallel Master Port mode and Enhanced Parallel Slave mode.

In Parallel Master mode, a write to the MSB triggers the write transaction on the PMP port. Similarly, a read to the MSB triggers the read transaction on the PMP port.

When MODE16 = 1, MSB = DATAIN<15:8>. When MODE16 = 0, MSB = DATAIN<7:0>.

Note: This register is not used in Dual Buffer Master mode (i.e., DUALBUF bit (PMPCON<17>) = 1).

PIC32MK GP/MC Family

REGISTER 23-6: PMAEN: PARALLEL PORT PIN ENABLE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|----------------|----------------|----------------|----------------|----------------|--------------------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PTEN<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PTEN<15:14> ⁽¹⁾ | | PTEN<13:8> | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PTEN<7:2> | | | | | | PTEN<1:0> ⁽²⁾ | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Write '0'; ignore read

bit 23-16 **PTEN<23:16>:** Port Enable bits

Valid if the EXADR bit is enabled in Master mode only. PAD enables for PMPCS2a, PMPCS1a, and ADDR<21:16>.

bit 15-14 **PTEN<15:14>:** PMCSx Address Port Enable bits

1 = PMA15 and PMA14 function as either PMA<15:14> or PMCS2 and PMCS1⁽¹⁾

0 = PMA15 and PMA14 function as port I/O

bit 13-2 **PTEN<13:2>:** PMP Address Port Enable bits

1 = PMA<13:2> function as PMP address lines

0 = PMA<13:2> function as port I/O

bit 1-0 **PTEN<1:0>:** PMALH/PMALL Address Port Enable bits

1 = PMA1 and PMA0 function as either PMA<1:0> or PMALH and PMALL⁽²⁾

0 = PMA1 and PMA0 pads function as port I/O

Note 1: The use of these pins as PMA15/PMA14 or CS2/CS1 is selected by the CSF<1:0> bits (PMCON<7:6>).

Note 2: The use of these pins as PMA1/PMA0 or PMALH/PMALL depends on the Address/Data Multiplex mode selected by the ADRMUX<1:0> bits in the PMCON register.

PIC32MK GP/MC Family

REGISTER 23-7: PMSTAT: PARALLEL PORT STATUS REGISTER (SLAVE MODES ONLY)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R/W-0, HS, SC | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 |
| | IBF | IBOV | — | — | IB3F | IB2F | IB1F | IB0F |
| 7:0 | R-1 | R/W-0, HS, SC | U-0 | U-0 | R-1 | R-1 | R-1 | R-1 |
| | OBE | OBUF | — | — | OB3E | OB2E | OB1E | OB0E |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | SC = Software Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **IBF:** Input Buffer Full Status bit

- 1 = All writable input buffer registers are full
- 0 = Some or all of the writable input buffer registers are empty

bit 14 **IBOV:** Input Buffer Overflow Status bit

- 1 = A write attempt to a full input byte buffer occurred (must be cleared in software)
- 0 = No overflow occurred

bit 13-12 **Unimplemented:** Read as '0'

bit 11-8 **IBxF:** Input Buffer 'x' Status Full bits

- 1 = Input Buffer contains data that has not been read (reading buffer will clear this bit)
- 0 = Input Buffer does not contain any unread data

bit 7 **OBE:** Output Buffer Empty Status bit

- 1 = All readable output buffer registers are empty
- 0 = Some or all of the readable output buffer registers are full

bit 6 **OBUF:** Output Buffer Underflow Status bit

- 1 = A read occurred from an empty output byte buffer (must be cleared in software)
- 0 = No underflow occurred

bit 5-4 **Unimplemented:** Read as '0'

bit 3-0 **OBxE:** Output Buffer 'x' Status Empty bits

- 1 = Output buffer is empty (writing data to the buffer will clear this bit)
- 0 = Output buffer contains data that has not been transmitted

PIC32MK GP/MC Family

REGISTER 23-8: PMWADDR: PARALLEL PORT WRITE ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CS2a | CS1a | WADDR<21:16> | | | | | |
| | WADDR23 | WADDR22 | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | WCS2 | WCS1 | WADDR<13:8> | | | | | |
| | WADDR15 | WADDR14 | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | WADDR<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23 **CS2a:** Chip Select 2a bit

This bit is only valid when the CSF<1:0> bits = 10 or 01.

1 = Chip Select 2a is active

0 = Chip Select 2a is inactive

bit 23 **WADDR<23>:** Target Address bit 23

This bit is only valid when the CSF<1:0> bits = 00 and the EXADR bit = 1 and the DUALBUF bit = 1.

bit 22 **CS1a:** Chip Select 1a bit

This bit is only valid when the CSF<1:0> bits = 10.

1 = Chip Select 1a is active

0 = Chip Select 1a is inactive

bit 22 **WADDR<22>:** Target Address bit 22

This bit is only valid when the CSF<1:0> bits = 00 and the EXADR bit = 1 and the DUALBUF bit = 1.

bit 21-16 **WADDR<21:16>:** Address bits

This bit is only valid when the EXADR bit = 1 and the DUALBUF bit = 1.

bit 15 **WCS2:** Chip Select 2 bit

This bit is only valid when the CSF<1:0> bits = 10 or 01.

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive

bit 15 **WADDR<15>:** Target Address bit 15

This bit is only valid when the CSF<1:0> bits = 00.

bit 14 **WCS1:** Chip Select 1 bit

This bit is only valid when the CSF<1:0> bits = 10.

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive

bit 14 **WADDR<14>:** Target Address bit 14

This bit is only valid when the CSF<1:0> bits = 00 or 01.

bit 13-0 **WADDR<13:0>:** Address bits

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

PIC32MK GP/MC Family

REGISTER 23-9: PMRADDR: PARALLEL PORT READ ADDRESS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CS2a | CS1a | RADDR<21:16> | | | | | |
| | RADDR23 | RADDR22 | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | RCS2 | RCS1 | RADDR<13:8> | | | | | |
| | RADDR15 | RADDR14 | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | RADDR<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23 **CS2a:** Chip Select 2a bit

This bit is only valid when the CSF<1:0> bits = 10 or 01.

1 = Chip Select 2a is active

0 = Chip Select 2a is inactive

bit 23 **RADDR<23>:** Target Address bit 23

This bit is only valid when the CSF<1:0> bits = 00 and the EXADR bit = 1 and the DUALBUF bit = 1.

bit 22 **CS1a:** Chip Select 1a bit

This bit is only valid when the CSF<1:0> bits = 10.

1 = Chip Select 1a is active

0 = Chip Select 1a is inactive

bit 22 **RADDR<22>:** Target Address bit 22

This bit is only valid when the CSF<1:0> bits = 00 and the EXADR bit = 1 and the DUALBUF bit = 1.

bit 21-16 **RADDR<21:16>:** Address bits

This bit is only valid when the EXADR bit = 1 and the DUALBUF bit = 1.

bit 15 **RCS2:** Chip Select 2 bit

This bit is only valid when the CSF<1:0> bits = 10 or 01.

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive (RADDR15 function is selected)

bit 15 **RADDR<15>:** Target Address bit 15

This bit is only valid when the CSF<1:0> bits = 00.

bit 14 **RCS1:** Chip Select 1 bit

This bit is only valid when the CSF<1:0> bits = 10.

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive (RADDR14 function is selected)

bit 14 **RADDR<14>:** Target Address bit 14

This bit is only valid when the CSF<1:0> bits = 00 or 01.

bit 13-0 **RADDR<13:0>:** Address bits

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

PIC32MK GP/MC Family

REGISTER 23-10: PMRDIN: PARALLEL PORT READ INPUT DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | RDATAIN<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | RDATAIN<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-8 **RDATAIN<15:8>:** Port Data <15:8> Input bits

Only valid when MODE16 = 1. Used for read operations in Dual Buffer Master mode only.

bit 7-0 **RDATAIN<7:0>:** Port Data <7:0> Input bits

Used for read operations in Dual Buffer Master mode only.

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1' and exclusively for reads. If the DUALBUF bit is '0', the PMDIN register ([Register 23-5](#)) is used for reads instead of PMRDIN.

24.0 REAL-TIME CLOCK AND CALENDAR (RTCC)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 29. “Real-Time Clock and Calendar (RTCC)”** (DS60001125), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The RTCC module is intended for applications in which accurate time must be maintained for extended periods of time with minimal or no CPU intervention. Low-power optimization provides extended battery lifetime while keeping track of time.

The following are key features of the RTCC module:

- Time: hours, minutes and seconds
- 24-hour format (military time)
- Visibility of one-half second period

- Provides calendar: Weekday, date, month and year
- Alarm intervals are configurable for half of a second, one second, 10 seconds, one minute, 10 minutes, one hour, one day, one week, one month, and one year
- Alarm repeat with decremting counter
- Alarm with indefinite repeat: Chime
- Year range: 2000 to 2099
- Leap year correction
- BCD format for smaller firmware overhead
- Optimized for long-term battery operation
- Fractional second synchronization
- User calibration of the clock crystal frequency with auto-adjust
- Calibration range: ± 0.66 seconds error per month
- Calibrates up to 260 ppm of crystal error
- Uses external 32.768 kHz crystal or 32 kHz internal oscillator
- Alarm pulse, seconds clock, or internal clock output on RTCC pin (not in VBAT power domain, requires VDD)

FIGURE 24-1: RTCC BLOCK DIAGRAM



24.1 RTCC Control Registers

TABLE 24-1: RTCC REGISTER MAP

| Virtual Address (BF8C_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|-------------|-------|-------|----------|-------------|----------------|----------------|----------|--------------|-----------|------|------|--------------|---------|---------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0000 | RTCCON | 31:16 | — | — | — | — | — | — | CAL<9:0> | | | | | | | | | 0000 | |
| | | 15:0 | ON | — | SIDL | — | — | RTCCLKSEL<1:0> | RTCOUTSEL<1:0> | RTCCLKON | — | — | — | — | RTCWREN | RTCSYNC | HALFSEC | RTCOC | 0000 |
| 0010 | RTCALRM | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALRMEN | CHIME | PIV | ALRMSYNC | AMASK<3:0> | | | | | ARPT<7:0> | | | | | 0000 | | |
| 0020 | RTCTIME | 31:16 | HR10<3:0> | | | | HR01<3:0> | | | | MIN10<3:0> | | | | MIN01<3:0> | | | | xxxx |
| | | 15:0 | SEC10<3:0> | | | | SEC01<3:0> | | | | — | — | — | — | — | — | — | — | xxx0 |
| 0030 | RTCDATE | 31:16 | YEAR10<3:0> | | | | YEAR01<3:0> | | | | MONTH10<3:0> | | | | MONTH01<3:0> | | | | xxxx |
| | | 15:0 | DAY10<3:0> | | | | DAY01<3:0> | | | | — | — | — | — | WDAY01<3:0> | | | | xxx0 |
| 0040 | ALRMTIME | 31:16 | HR10<3:0> | | | | HR01<3:0> | | | | MIN10<3:0> | | | | MIN01<3:0> | | | | xxxx |
| | | 15:0 | SEC10<3:0> | | | | SEC01<3:0> | | | | — | — | — | — | — | — | — | — | xxx0 |
| 0050 | ALRMDATE | 31:16 | — | — | — | — | — | — | — | — | MONTH10<3:0> | | | | MONTH01<3:0> | | | | 00xx |
| | | 15:0 | DAY10<3:0> | | | | DAY01<3:0> | | | | — | — | — | — | WDAY01<3:0> | | | | xxx0 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.

PIC32MK GP/MC Family

REGISTER 24-1: RTCCON: REAL-TIME CLOCK AND CALENDAR CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------------|--------------------------|----------------|----------------|-------------------------|----------------|------------------------|------------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | CAL<9:8> | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CAL<7:0> | | | | | | | |
| 15:8 | R/W-0 | U-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | ON ⁽¹⁾ | — | SIDL | — | — | RTCCLKSEL<1:0> | | RTC OUTSEL<1> ⁽²⁾ |
| 7:0 | R/W-0 | R-0 | U-0 | U-0 | R/W-0 | R-0 | R-0 | R/W-0 |
| | RTC OUTSEL<0> ⁽²⁾ | RTC CLKON ⁽⁵⁾ | — | — | RTC WREN ⁽³⁾ | RTC SYNC | HALFSEC ⁽⁴⁾ | RTCOE |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-26 **Unimplemented:** Read as '0'

bit 25-16 **CAL<9:0>:** Real-Time Clock Drift Calibration bits, which contain a signed 10-bit integer value

0111111111 = Maximum positive adjustment, adds 511 real-time clock pulses every one minute

•
•
•

0000000001 = Minimum positive adjustment, adds 1 real-time clock pulse every one minute

0000000000 = No adjustment

1111111111 = Minimum negative adjustment, subtracts 1 real-time clock pulse every one minute

•
•
•

1000000000 = Maximum negative adjustment, subtracts 512 real-time clock pulses every one minute

bit 15 **ON:** RTCC On bit⁽¹⁾

1 = RTCC module is enabled

0 = RTCC module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Disables RTCC operation when CPU enters Idle mode

0 = Continue normal operation when CPU enters Idle mode

bit 12-11 **Unimplemented:** Read as '0'

Note 1: The ON bit is only writable when RTCWREN = 1.

2: Requires RTCOE = 1 (RTCCON<0>) for the output to be active.

3: The RTCWREN bit can be set only when the write sequence is enabled.

4: This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

5: This bit is undefined when RTCCLKSEL<1:0> = 00 (LPRC is the clock source).

Note: This register is reset only on a POR.

PIC32MK GP/MC Family

REGISTER 24-1: RTCCON: REAL-TIME CLOCK AND CALENDAR CONTROL REGISTER

bit 10-9 **RTCLKSEL<1:0>**: RTCC Clock Select bits

When a new value is written to these bits, the Seconds Value register should also be written to properly reset the clock prescalers in the RTCC.

11 = Reserved

10 = Reserved

01 = RTCC uses the external 32.768 kHz Secondary Oscillator (SOSC)

00 = RTCC uses the internal 32 kHz oscillator (LPRC)

bit 8-7 **RTCOUTSEL<1:0>**: RTCC Output Data Select bits⁽²⁾

11 = Reserved

10 = RTCC Clock is presented on the RTCC pin

01 = Seconds Clock is presented on the RTCC pin

00 = Alarm Pulse is presented on the RTCC pin when the alarm interrupt is triggered

bit 6 **RTCLKON**: RTCC Clock Enable Status bit⁽⁵⁾

1 = RTCC Clock is actively running

0 = RTCC Clock is not running

bit 5-4 **Unimplemented**: Read as '0'

bit 3 **RTCWREN**: Real-Time Clock Value Registers Write Enable bit⁽³⁾

1 = Real-Time Clock Value registers can be written to by the user

0 = Real-Time Clock Value registers are locked out from being written to by the user

bit 2 **RTCSYNC**: Real-Time Clock Value Registers Read Synchronization bit

1 = Real-time clock value registers can change while reading (due to a rollover ripple that results in an invalid data read). If the register is read twice and results in the same data, the data can be assumed to be valid.

0 = Real-time clock value registers can be read without concern about a rollover ripple

bit 1 **HALFSEC**: Half-Second Status bit⁽⁴⁾

1 = Second half period of a second

0 = First half period of a second

bit 0 **RTC OE**: RTCC Output Enable bit

1 = RTCC output is enabled

0 = RTCC output is not enabled

Note 1: The ON bit is only writable when RTCWREN = 1.

2: Requires RTCOE = 1 (RTCCON<0>) for the output to be active.

3: The RTCWREN bit can be set only when the write sequence is enabled.

4: This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

5: This bit is undefined when RTCLKSEL<1:0> = 00 (LPRC is the clock source).

Note: This register is reset only on a POR.

PIC32MK GP/MC Family

REGISTER 24-2: RTCALRM: REAL-TIME CLOCK ALARM CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|--------------------------|----------------------|--------------------|----------------|---------------------------|----------------|---------------|---------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ALRMEN ^(1,2) | CHIME ⁽²⁾ | PIV ⁽²⁾ | ALRMSYNC | AMASK<3:0> ⁽²⁾ | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ARPT<7:0> ⁽²⁾ | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ALRMEN:** Alarm Enable bit^(1,2)

- 1 = Alarm is enabled
- 0 = Alarm is disabled

bit 14 **CHIME:** Chime Enable bit⁽²⁾

- 1 = Chime is enabled – ARPT<7:0> is allowed to rollover from 0x00 to 0xFF
- 0 = Chime is disabled – ARPT<7:0> stops once it reaches 0x00

bit 13 **PIV:** Alarm Pulse Initial Value bit⁽²⁾

- When ALRMEN = 0, PIV is writable and determines the initial value of the Alarm Pulse.
- When ALRMEN = 1, PIV is read-only and returns the state of the Alarm Pulse.

bit 12 **ALRMSYNC:** Alarm Sync bit

- 1 = ARPT<7:0> and ALRMEN may change as a result of a half second rollover during a read. The ARPT must be read repeatedly until the same value is read twice. This must be done since multiple bits may be changing.
- 0 = ARPT<7:0> and ALRMEN can be read without concerns of rollover because the prescaler is more than 32 real-time clocks away from a half-second rollover

bit 11-8 **AMASK<3:0>:** Alarm Mask Configuration bits⁽²⁾

- 0000 = Every half-second
- 0001 = Every second
- 0010 = Every 10 seconds
- 0011 = Every minute
- 0100 = Every 10 minutes
- 0101 = Every hour
- 0110 = Once a day
- 0111 = Once a week
- 1000 = Once a month
- 1001 = Once a year (except when configured for February 29, once every four years)
- 1010 = Reserved
- 1011 = Reserved
- 11xx = Reserved

Note 1: Hardware clears the ALRMEN bit anytime the alarm event occurs, when ARPT<7:0> = 00 and CHIME = 0.

Note 2: This field should not be written when the RTCC ON bit = '1' (RTCCON<15>) and ALRMSYNC = 1.

Note: The RTCALRM register is reset on a MCLR, Power-on Reset (POR), or any time on an exit from Deep Sleep or VBAT mode.

PIC32MK GP/MC Family

REGISTER 24-2: RTCALRM: REAL-TIME CLOCK ALARM CONTROL REGISTER (CONTINUED)

bit 7-0 **ARPT<7:0>**: Alarm Repeat Counter Value bits⁽²⁾

11111111 = Alarm will trigger 256 times

.

.

.

00000000 = Alarm will trigger one time

The counter decrements on any alarm event. The counter only rolls over from 0x00 to 0xFF if CHIME = 1.

- Note 1:** Hardware clears the ALRMEN bit anytime the alarm event occurs, when ARPT<7:0> = 00 and CHIME = 0.
- 2:** This field should not be written when the RTCC ON bit = '1' (RTCCON<15>) and ALRMSYNC = 1.

| |
|--|
| Note: The RTCALRM register is reset on a MCLR, Power-on Reset (POR), or any time on an exit from Deep Sleep or VBAT mode. |
|--|

PIC32MK GP/MC Family

REGISTER 24-3: RTCTIME: REAL-TIME CLOCK TIME VALUE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | HR10<3:0> | | | | HR01<3:0> | | | |
| 23:16 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | MIN10<3:0> | | | | MIN01<3:0> | | | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | SEC10<3:0> | | | | SEC01<3:0> | | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 31-28 **HR10<3:0>**: Binary-Coded Decimal Value of Hours bits, 10 digits; contains a value from 0 to 2
- bit 27-24 **HR01<3:0>**: Binary-Coded Decimal Value of Hours bits, 1 digit; contains a value from 0 to 9
- bit 23-20 **MIN10<3:0>**: Binary-Coded Decimal Value of Minutes bits, 10 digits; contains a value from 0 to 5
- bit 19-16 **MIN01<3:0>**: Binary-Coded Decimal Value of Minutes bits, 1 digit; contains a value from 0 to 9
- bit 15-12 **SEC10<3:0>**: Binary-Coded Decimal Value of Seconds bits, 10 digits; contains a value from 0 to 5
- bit 11-8 **SEC01<3:0>**: Binary-Coded Decimal Value of Seconds bits, 1 digit; contains a value from 0 to 9
- bit 7-0 **Unimplemented**: Read as '0'

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

PIC32MK GP/MC Family

REGISTER 24-4: RTCDATE: REAL-TIME CLOCK DATE VALUE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | YEAR10<3:0> | | | | YEAR01<3:0> | | | |
| 23:16 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | MONTH10<3:0> | | | | MONTH01<3:0> | | | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | DAY10<3:0> | | | | DAY01<3:0> | | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-x | R/W-x | R/W-x | R/W-x |
| | — | — | — | — | WDAY01<3:0> | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **YEAR10<3:0>**: Binary-Coded Decimal Value of Years bits, 10 digits

bit 27-24 **YEAR01<3:0>**: Binary-Coded Decimal Value of Years bits, 1 digit

bit 23-20 **MONTH10<3:0>**: Binary-Coded Decimal Value of Months bits, 10 digits; contains a value from 0 to 1

bit 19-16 **MONTH01<3:0>**: Binary-Coded Decimal Value of Months bits, 1 digit; contains a value from 0 to 9

bit 15-12 **DAY10<3:0>**: Binary-Coded Decimal Value of Days bits, 10 digits; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>**: Binary-Coded Decimal Value of Days bits, 1 digit; contains a value from 0 to 9

bit 7-4 **Unimplemented**: Read as '0'

bit 3-0 **WDAY01<3:0>**: Binary-Coded Decimal Value of Weekdays bits, 1 digit; contains a value from 0 to 6

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

PIC32MK GP/MC Family

REGISTER 24-5: ALRMTIME: ALARM TIME VALUE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | HR10<3:0> | | | | HR01<3:0> | | | |
| 23:16 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | MIN10<3:0> | | | | MIN01<3:0> | | | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | SEC10<3:0> | | | | SEC01<3:0> | | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **HR10<3:0>**: Binary Coded Decimal value of hours bits, 10 digits; contains a value from 0 to 2

bit 27-24 **HR01<3:0>**: Binary Coded Decimal value of hours bits, 1 digit; contains a value from 0 to 9

bit 23-20 **MIN10<3:0>**: Binary Coded Decimal value of minutes bits, 10 digits; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>**: Binary Coded Decimal value of minutes bits, 1 digit; contains a value from 0 to 9

bit 15-12 **SEC10<3:0>**: Binary Coded Decimal value of seconds bits, 10 digits; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>**: Binary Coded Decimal value of seconds bits, 1 digit; contains a value from 0 to 9

bit 7-0 **Unimplemented**: Read as '0'

PIC32MK GP/MC Family

REGISTER 24-6: ALRMDATE: ALARM DATE VALUE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | MONTH10<3:0> | | | | MONTH01<3:0> | | | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | DAY10<1:0> | | | | DAY01<3:0> | | | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-x | R/W-x | R/W-x | R/W-x |
| | — | — | — | — | WDAY01<3:0> | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-20 **MONTH10<3:0>**: Binary Coded Decimal value of months bits, 10 digits; contains a value from 0 to 1

bit 19-16 **MONTH01<3:0>**: Binary Coded Decimal value of months bits, 1 digit; contains a value from 0 to 9

bit 15-12 **DAY10<3:0>**: Binary Coded Decimal value of days bits, 10 digits; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>**: Binary Coded Decimal value of days bits, 1 digit; contains a value from 0 to 9

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **WDAY01<3:0>**: Binary Coded Decimal value of weekdays bits, 1 digit; contains a value from 0 to 6

25.0 12-BIT HIGH-SPEED SUCCESSIVE APPROXIMATION REGISTER (SAR) ANALOG-TO-DIGITAL CONVERTER (ADC)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 22. “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”** (DS60001344) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

The 12-bit High-Speed Successive Approximation Register (SAR) analog-to-digital converter (ADC) includes the following features:

- 12-bit resolution
- Seven ADC modules with dedicated Sample and Hold (S&H) circuits
- Two dedicated ADC modules can be combined in Turbo mode to provide double conversion rate
- Up to 45 analog input sources, in addition to the internal CTMU, VBAT, internal voltage reference and internal temperature sensor
- Single-ended and/or differential inputs
- Supports touch sense applications
- Four digital comparators
- Four digital filters supporting two modes:
 - Oversampling mode
 - Averaging mode
- Early interrupt generation resulting in faster processing of converted data
- Designed for power conversion and general purpose applications
- Operation during Sleep and Idle modes

A simplified block diagram of the ADC module is illustrated in [Figure 25-1](#).

The 12-bit HS SAR ADC has up to six dedicated ADC modules (ADC0-ADC5) and one shared ADC module (ADC7). The dedicated ADC modules use a single input (or its alternate) and are intended for high-speed and precise sampling of time-sensitive or transient inputs. The shared ADC module incorporates a multiplexer on the input to facilitate a larger group of inputs, with slower sampling, and provides flexible automated scanning option through the input scan logic.

For each ADC module, the analog inputs are connected to the S&H capacitor. The clock, sampling time, and output data resolution for each ADC module can be set independently. The ADC module performs the conversion of the input analog signal based on the configurations set in the registers. When conversion is complete, the final result is

stored in the result buffer for the specific analog input and is passed to the digital filter and digital comparator if configured to use data from this particular sample. Input to ADCx mapping is illustrated in [Figure 25-2](#).

25.1 Activation Sequence

The following ADCx activation sequence is to be followed at all times:

Step 1: Initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBF45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

Then, configure the AICMPEN bit (ADCCON1<12> and the IOANCPEN bit (CFGCON<7>) = 1 if and only if VDD is less than 2.5V. The default is '0', which assumes VDD is greater than or equal to 2.5V.

Step 2: The user writes all the essential ADC configuration SFRs including the ADC control clock and all ADC core clocks setup:

- ADCCON1, keeping the ON bit = 0
- ADCCON2, especially paying attention to ADCDIV<6:0> and SAMC<9:0>
- ADCANCON, keeping all analog enables ANENx bit = 0
- ADCCON3, keeping all DIGEN5x = 0, especially paying attention to ADCSEL<1:0>, CONCLKDIV <5:0>, and VREFSEL<2:0>
- ADCxTIME, especially paying attention to ADCDIVx<6:0> and SAMCx<9:0>
- ADCTRGMODE, ADCIMCONx, ADCTRGNSNS, ADCCSSx, ADCGIRQENx, ADCTRGx, ADCBASE
- Comparators, Filters, etc.

Step 3: The user sets the ON bit to '1', which enables the ADC control clock.

Step 4: The user waits for the interrupt/polls the status bit BGVERRDY = 1, which signals that the device analog environment (band gap and VREF) is ready.

Step 5: The user sets the ANENx bit to '1' for the ADC SAR Cores needed (which internally in the ADC module enables the control clock to generate by division the core clocks for the desired ADC SAR Cores, which in turn enables the bias circuitry for these ADC SAR Cores).

PIC32MK GP/MC Family

Step 6: The user waits for the interrupt/polls the warm-up ready bits $WKRDYx = 1$, which signals that the respective ADC SAR Cores are ready to operate.

Step 7: The user sets the DIGENx bit to '1', which enables the digital circuitry to immediately begin processing incoming triggers to perform data conversions.

Note: For the best optimized ISR performance, the compiler runtime initialization is configured automatically. To complete the optimization, the user application should define ISRs that use the 'at vector' attribute, refer to [Table 8-1](#). The CPU interrupt latency is ~43 SYSCLK cycles if no other interrupts are pending. If the ADC combined sum throughput rate of all the ADC modules in use is greater than $(SYSCLK/43) = 2.8$ Msps, it is recommended to use the ADC CPU early interrupt generation, defined in the ADCxTIME and ADCEIENx registers. This will reduce the probability of the ADC results being overwritten by the next conversion before the CPU can read the previous ADC result(s). Do not use the early interrupts if using the ADC in the DMA module.

TABLE 25-1: PIC32MKXXX BASED ON 60MHZ TAD CLOCK (16.667NS)

| Number of interleaved ADC (12-bit mode) | Min. TAD sampling time (SAMC) | Max. effective sampling rate |
|---|-------------------------------|------------------------------|
| 2 | 13 | 4.615 Msps |
| 3 | 7 | 8.57 Msps |
| 4 | 5 | 12 Msps |
| 5 | 4 | 15 Msps |
| 6 | 3 | 20 Msps |

Note 1: Interleaved ADCs in this context means connecting the same analog source signal to multiple dedicated Class_1 ADCs (i.e., ADC0-ADC5).

FIGURE 25-1: ADC BLOCK DIAGRAM



PIC32MK GP/MC Family

FIGURE 25-2: S&H BLOCK DIAGRAM



Note 1: AN50 through AN53 are internal analog input sources.

25.2 ADC Control Registers

TABLE 25-2: ADC REGISTER MAP

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------|---------------|-----------|------------------------|------------------------|------------------------|-----------------------|-----------------------|-----------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 7000 | ADCCON1 | 31:16 | TRBEN | TRBERR | TRBMST<2:0> | | | TRBSLV<2:0> | | | FRACT | SELRES<1:0> | | | STRGSRC<4:0> | | | 0600 | |
| | | 15:0 | ON | — | SIDL | AICMPEN | CVDEN | FSSCLKEN | FSPBCLKEN | — | — | IRQVS<2:0> | | | STRGLVL | — | — | — | 0000 |
| 7010 | ADCCON2 | 31:16 | BGVRDY | REFFLT | EOSRDY | CVDCPL<2:0> | | | SAMC<9:0> | | | | | | | | | 0000 | |
| | | 15:0 | BGVRIEN | REFFLTEN | EOSIEN | ADCEIOVR | — | ADCEIS<2:0> | | | — | ADCDIV<6:0> | | | | | 0000 | | |
| 7020 | ADCCON3 | 31:16 | ADCSEL<1:0> | | CONCLKDIV<5:0> | | | | | DIGEN7 | — | DIGEN5 | DIGEN4 | DIGEN3 | DIGEN2 | DIGEN1 | DIGEN0 | 0000 | |
| | | 15:0 | VREFSEL<2:0> | | | TRGSUSP | UPDIEN | UPDRDY | SAMP | RQCNVRT | GLSWTRG | GSWTRG | ADINSEL<5:0> | | | | | 0000 | |
| 7030 | ADCTRGMODE | 31:16 | — | — | — | SH5ALT<1:0> | | | SH4ALT<1:0> | | | SH3ALT<1:0> | | SH2ALT<1:0> | | SH1ALT<1:0> | | SH0ALT<1:0> | 0000 |
| | | 15:0 | — | — | STRGEN5 | STRGEN4 | STRGEN3 | STRGEN2 | STRGEN1 | STRGEN0 | — | — | SSAMPEN5 | SSAMPEN4 | SSAMPEN3 | SSAMPEN2 | SSAMPEN1 | SSAMPEN0 | 0000 |
| 7040 | ADCMCON1 | 31:16 | DIFF15 | SIGN15 | DIFF14 | SIGN14 | DIFF13 | SIGN13 | DIFF12 | SIGN12 | DIFF11 | SIGN11 | DIFF10 | SIGN10 | DIFF9 | SIGN9 | DIFF8 | SIGN8 | 0000 |
| | | 15:0 | DIFF7 | SIGN7 | DIFF6 | SIGN6 | DIFF5 | SIGN5 | DIFF4 | SIGN4 | DIFF3 | SIGN3 | DIFF2 | SIGN2 | DIFF1 | SIGN1 | DIFF0 | SIGN0 | 0000 |
| 7050 | ADCMCON2 | 31:16 | — | — | — | — | — | — | — | — | DIFF27 | SIGN27 | DIFF26 | SIGN26 | DIFF25 | SIGN25 | DIFF24 | SIGN24 | 0000 |
| | | 15:0 | DIFF23 ⁽¹⁾ | SIGN23 ⁽¹⁾ | DIFF22 ⁽¹⁾ | SIGN22 ⁽¹⁾ | DIFF21 ⁽¹⁾ | SIGN21 ⁽¹⁾ | DIFF20 ⁽¹⁾ | SIGN20 ⁽¹⁾ | DIFF19 | SIGN19 | DIFF18 | SIGN18 | DIFF17 | SIGN17 | DIFF16 | SIGN16 | 0000 |
| 7060 | ADCMCON3 | 31:16 | DIFF47 ⁽¹⁾ | SIGN47 ⁽¹⁾ | DIFF46 ⁽¹⁾ | SIGN46 ⁽¹⁾ | DIFF45 ⁽¹⁾ | SIGN45 ⁽¹⁾ | — | — | — | — | — | — | DIFF41 ⁽¹⁾ | SIGN41 ⁽¹⁾ | DIFF40 ⁽¹⁾ | SIGN40 ⁽¹⁾ | 0000 |
| | | 15:0 | DIFF39 ⁽¹⁾ | SIGN39 ⁽¹⁾ | DIFF38 ⁽¹⁾ | SIGN38 ⁽¹⁾ | DIFF37 ⁽¹⁾ | SIGN37 ⁽¹⁾ | DIFF36 ⁽¹⁾ | SIGN36 ⁽¹⁾ | DIFF35 ⁽¹⁾ | SIGN35 ⁽¹⁾ | DIFF34 ⁽¹⁾ | SIGN34 ⁽¹⁾ | DIFF33 ⁽¹⁾ | SIGN33 ⁽¹⁾ | — | — | 0000 |
| 7070 | ADCMCON4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | DIFF49 | SIGN49 | DIFF48 | SIGN48 | 0000 |
| 7080 | ADCGIRQEN1 | 31:16 | — | — | — | — | AGIEN27 | AGIEN26 | AGIEN25 | AGIEN24 | AGIEN23 ⁽¹⁾ | AGIEN22 ⁽¹⁾ | AGIEN21 ⁽¹⁾ | AGIEN20 ⁽¹⁾ | AGIEN19 | AGIEN18 | AGIEN17 | AGIEN16 | 0000 |
| | | 15:0 | AGIEN15 | AGIEN14 | AGIEN13 | AGIEN12 | AGIEN11 | AGIEN10 | AGIEN9 | AGIEN8 | AGIEN7 | AGIEN6 | AGIEN5 | AGIEN4 | AGIEN3 | AGIEN2 | AGIEN1 | AGIEN0 | 0000 |
| 7090 | ADCGIRQEN2 | 31:16 | — | — | — | — | — | — | — | — | — | — | AGIEN53 ⁽⁹⁾ | AGIEN52 ⁽⁹⁾ | AGIEN51 ⁽⁹⁾ | AGIEN50 ⁽⁹⁾ | AGIEN49 | AGIEN48 | 0000 |
| | | 15:0 | AGIEN47 ⁽¹⁾ | AGIEN46 ⁽¹⁾ | AGIEN45 ⁽¹⁾ | — | — | — | AGIEN41 ⁽¹⁾ | AGIEN40 ⁽¹⁾ | AGIEN39 ⁽¹⁾ | AGIEN38 ⁽¹⁾ | AGIEN37 ⁽¹⁾ | AGIEN36 ⁽¹⁾ | AGIEN35 ⁽¹⁾ | AGIEN34 ⁽¹⁾ | AGIEN33 ⁽¹⁾ | AGIEN32 ⁽¹⁾ | 0000 |
| 70A0 | ADCCSS1 | 31:16 | — | — | — | — | CSS27 | CSS26 | CSS25 | CSS24 | CSS23 ⁽¹⁾ | CSS22 ⁽¹⁾ | CSS21 ⁽¹⁾ | CSS20 ⁽¹⁾ | CSS19 | CSS18 | CSS17 | CSS16 | 0000 |
| | | 15:0 | CSS15 | CSS14 | CSS13 | CSS12 | CSS11 | CSS10 | CSS9 | CSS8 | CSS7 | CSS6 | CSS5 | CSS4 | CSS3 | CSS2 | CSS1 | CSS0 | 0000 |
| 70B0 | ADCCSS2 | 31:16 | — | — | — | — | — | — | — | — | — | — | CSS53 | CSS52 | CSS51 | CSS50 | CSS49 | CSS48 | 0000 |
| | | 15:0 | CSS47 ⁽¹⁾ | CSS46 ⁽¹⁾ | CSS45 ⁽¹⁾ | — | — | — | CSS41 ⁽¹⁾ | CSS40 ⁽¹⁾ | CSS39 ⁽¹⁾ | CSS38 ⁽¹⁾ | CSS37 ⁽¹⁾ | CSS36 ⁽¹⁾ | CSS35 ⁽¹⁾ | CSS34 ⁽¹⁾ | CSS33 ⁽¹⁾ | — | 0000 |
| 70C0 | ADCDSTAT1 | 31:16 | — | — | — | — | ARDY27 | ARDY26 | ARDY25 | ARDY24 | ARDY23 ⁽¹⁾ | ARDY22 ⁽¹⁾ | ARDY21 ⁽¹⁾ | ARDY20 ⁽¹⁾ | ARDY19 | ARDY18 | ARDY17 | ARDY16 | 0000 |
| | | 15:0 | ARDY15 | ARDY14 | ARDY13 | ARDY12 | ARDY11 | ARDY10 | ARDY9 | ARDY8 | ARDY7 | ARDY6 | ARDY5 | ARDY4 | ARDY3 | ARDY2 | ARDY1 | ARDY0 | 0000 |
| 70D0 | ADCDSTAT2 | 31:16 | — | — | — | — | — | — | — | — | — | — | ARDY53 | ARDY52 | ARDY51 | ARDY50 | ARDY49 | ARDY48 | 0000 |
| | | 15:0 | ARDY47 ⁽¹⁾ | ARDY46 ⁽¹⁾ | ARDY45 ⁽¹⁾ | — | — | — | ARDY41 ⁽¹⁾ | ARDY40 ⁽¹⁾ | ARDY39 ⁽¹⁾ | ARDY38 ⁽¹⁾ | ARDY37 ⁽¹⁾ | ARDY36 ⁽¹⁾ | ARDY35 ⁽¹⁾ | ARDY34 ⁽¹⁾ | ARDY33 ⁽¹⁾ | — | 0000 |
| 70E0 | ADCCMPEN1 | 31:16 | — | — | — | — | CMPE27 | CMPE26 | CMPE25 | CMPE24 | CMPE23 ⁽¹⁾ | CMPE22 ⁽¹⁾ | CMPE21 ⁽¹⁾ | CMPE20 ⁽¹⁾ | CMPE19 | CMPE18 | CMPE17 | CMPE16 | 0000 |
| | | 15:0 | CMPE15 | CMPE14 | CMPE13 | CMPE12 | CMPE11 | CMPE10 | CMPE9 | CMPE8 | CMPE7 | CMPE6 | CMPE5 | CMPE4 | CMPE3 | CMPE2 | CMPE1 | CMPE0 | 0000 |
| 70F0 | ADCCMP1 | 31:16 | DCMPHI<15:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DCMPLO<15:0> | | | | | | | | | | | | | | | 0000 | |

Note

- 1: This bit or register is not available on 64-pin devices.
- 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
- 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

TABLE 25-2: ADC REGISTER MAP (CONTINUED)

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------|------------------------|-----------|----------------|----------|--------|------------------------------|--------|--------|--------|--------|-----------------------|-----------------------|-----------------------|-----------------------|--------|--------|--------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 7100 | ADCCMPEN2 | 31:16 | — | — | — | — | CMPE27 | CMPE26 | CMPE25 | CMPE24 | CMPE23 ⁽¹⁾ | CMPE22 ⁽¹⁾ | CMPE21 ⁽¹⁾ | CMPE20 ⁽¹⁾ | CMPE19 | CMPE18 | CMPE17 | CMPE16 | 0000 |
| | | 15:0 | CMPE15 | CMPE14 | CMPE13 | CMPE12 | CMPE11 | CMPE10 | CMPE9 | CMPE8 | CMPE7 | CMPE6 | CMPE5 | CMPE4 | CMPE3 | CMPE2 | CMPE1 | CMPE0 | 0000 |
| 7110 | ADCCMP2 | 31:16 | DCMPHI<15:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DCMPLO<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7120 | ADCCMPEN3 | 31:16 | — | — | — | — | CMPE27 | CMPE26 | CMPE25 | CMPE24 | CMPE23 ⁽¹⁾ | CMPE22 ⁽¹⁾ | CMPE21 ⁽¹⁾ | CMPE20 ⁽¹⁾ | CMPE19 | CMPE18 | CMPE17 | CMPE16 | 0000 |
| | | 15:0 | CMPE15 | CMPE14 | CMPE13 | CMPE12 | CMPE11 | CMPE10 | CMPE9 | CMPE8 | CMPE7 | CMPE6 | CMPE5 | CMPE4 | CMPE3 | CMPE2 | CMPE1 | CMPE0 | 0000 |
| 7130 | ADCCMP3 | 31:16 | DCMPHI<15:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DCMPLO<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7140 | ADCCMPEN4 | 31:16 | — | — | — | — | CMPE27 | CMPE26 | CMPE25 | CMPE24 | CMPE23 ⁽¹⁾ | CMPE22 ⁽¹⁾ | CMPE21 ⁽¹⁾ | CMPE20 ⁽¹⁾ | CMPE19 | CMPE18 | CMPE17 | CMPE16 | 0000 |
| | | 15:0 | CMPE15 | CMPE14 | CMPE13 | CMPE12 | CMPE11 | CMPE10 | CMPE9 | CMPE8 | CMPE7 | CMPE6 | CMPE5 | CMPE4 | CMPE3 | CMPE2 | CMPE1 | CMPE0 | 0000 |
| 7150 | ADCCMP4 | 31:16 | DCMPHI<15:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DCMPLO<15:0> | | | | | | | | | | | | | | | 0000 | |
| 71A0 | ADCFLTR1 | 31:16 | AFEN | DATA16EN | DFMODE | OVSAM<2:0> | | | AFGIEN | AFRDY | — | — | — | CHNLID<4:0> | | | | 0000 | |
| | | 15:0 | FLTRDATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 71B0 | ADCFLTR2 | 31:16 | AFEN | DATA16EN | DFMODE | OVSAM<2:0> | | | AFGIEN | AFRDY | — | — | — | CHNLID<4:0> | | | | 0000 | |
| | | 15:0 | FLTRDATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 71C0 | ADCFLTR3 | 31:16 | AFEN | DATA16EN | DFMODE | OVSAM<2:0> | | | AFGIEN | AFRDY | — | — | — | CHNLID<4:0> | | | | 0000 | |
| | | 15:0 | FLTRDATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 71D0 | ADCFLTR4 | 31:16 | AFEN | DATA16EN | DFMODE | OVSAM<2:0> | | | AFGIEN | AFRDY | — | — | — | CHNLID<4:0> | | | | 0000 | |
| | | 15:0 | FLTRDATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7200 | ADCTRG1 | 31:16 | — | — | — | TRGSRC3<4:0> | | | | — | — | — | TRGSRC2<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC1<4:0> | | | | — | — | — | TRGSRC0<4:0> | | | | 0000 | | |
| 7210 | ADCTRG2 | 31:16 | — | — | — | TRGSRC7<4:0> | | | | — | — | — | TRGSRC6<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC5<4:0> | | | | — | — | — | TRGSRC4<4:0> | | | | 0000 | | |
| 7220 | ADCTRG3 | 31:16 | — | — | — | TRGSRC11<4:0> | | | | — | — | — | TRGSRC10<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC9<4:0> | | | | — | — | — | TRGSRC8<4:0> | | | | 0000 | | |
| 7230 | ADCTRG4 | 31:16 | — | — | — | TRGSRC15<4:0> | | | | — | — | — | TRGSRC14<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC13<4:0> | | | | — | — | — | TRGSRC12<4:0> | | | | 0000 | | |
| 7240 | ADCTRG5 | 31:16 | — | — | — | TRGSRC19<4:0> ⁽¹⁾ | | | | — | — | — | TRGSRC18<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC17<4:0> | | | | — | — | — | TRGSRC16<4:0> | | | | 0000 | | |
| 7250 | ADCTRG6 ⁽¹⁾ | 31:16 | — | — | — | TRGSRC23<4:0> | | | | — | — | — | TRGSRC22<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC21<4:0> | | | | — | — | — | TRGSRC20<4:0> | | | | 0000 | | |
| 7260 | ADCTRG7 | 31:16 | — | — | — | TRGSRC27<4:0> | | | | — | — | — | TRGSRC26<4:0> | | | | 0000 | | |
| | | 15:0 | — | — | — | TRGSRC25<4:0> | | | | — | — | — | TRGSRC24<4:0> | | | | 0000 | | |

- Note**
- 1: This bit or register is not available on 64-pin devices.
 - 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
 - 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBF87D00 into the ADCxCFG registers starting at 0xBF887D00, respectively.

TABLE 25-2: ADC REGISTER MAP (CONTINUED)

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------|---------------|-----------|------------------------|------------------------|------------------------|-------------|---------|---------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|---------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 7280 | ADCCMPCON1 | 31:16 | CVDDATA<15:0> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | — | — | AINID<5:0> | | | | | | ENDCMP | DCMPGIEN | DCMPED | IEBTWN | IEHIHI | IEHILO | IELOHI | IELOLO | 0000 |
| 7290 | ADCCMPCON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | AINID<4:0> | | | | | | ENDCMP | DCMPGIEN | DCMPED | IEBTWN | IEHIHI | IEHILO | IELOHI | IELOLO | 0000 |
| 72A0 | ADCCMPCON3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | AINID<4:0> | | | | | | ENDCMP | DCMPGIEN | DCMPED | IEBTWN | IEHIHI | IEHILO | IELOHI | IELOLO | 0000 |
| 72B0 | ADCCMPCON4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | AINID<4:0> | | | | | | ENDCMP | DCMPGIEN | DCMPED | IEBTWN | IEHIHI | IEHILO | IELOHI | IELOLO | 0000 |
| 7300 | ADCBASE | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ADCBASE<15:0> | | | | | | | | | | | | | | 0000 | | |
| 7310 | ADCDSTAT | 31:16 | DMAEN | — | RBFIE5 | RBFIE4 | RBFIE3 | RBFIE2 | RBFIE1 | RBFIE0 | WOVERR | — | RBF5 | RBF4 | RBF3 | RBF2 | RBF1 | RBF0 | 0000 |
| | | 15:0 | DMACEN | — | RAFIEN5 | RAFIEN4 | RAFIEN3 | RAFIEN2 | RAFIEN1 | RAFIEN0 | — | — | RAF5 | RAF4 | RAF3 | RAF2 | RAF1 | RAF0 | 0000 |
| 7320 | ADCCNTB | 31:16 | ADCCNTB<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | ADCCNTB<15:0> | | | | | | | | | | | | | | 0000 | | |
| 7330 | ADCDMAB | 31:16 | ADCDMAB<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | ADCDMAB<15:0> | | | | | | | | | | | | | | 0000 | | |
| 7340 | ADCTRGSNS | 31:16 | — | — | — | — | LVL27 | LVL26 | LVL25 | LVL24 | LVL23 ⁽¹⁾ | LVL22 ⁽¹⁾ | LVL21 ⁽¹⁾ | LVL20 ⁽¹⁾ | LVL19 | LVL18 | LVL17 | LVL16 | 0000 |
| | | 15:0 | LVL15 | LVL14 | LVL13 | LVL12 | LVL11 | LVL10 | LVL9 | LVL8 | LVL7 | LVL6 | LVL5 | LVL4 | LVL3 | LVL2 | LVL1 | LVL0 | 0000 |
| 7350 | ADC0TIME | 31:16 | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | | BCHEN | ADCDIV<6:0> | | | | | | 0300 | |
| | | 15:0 | — | — | — | — | — | — | SAMC<9:0> | | | | | | | | | 0000 | |
| 7360 | ADC1TIME | 31:16 | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | | BCHEN | ADCDIV<6:0> | | | | | | 0300 | |
| | | 15:0 | — | — | — | — | — | — | SAMC<9:0> | | | | | | | | | 0000 | |
| 7370 | ADC2TIME | 31:16 | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | | BCHEN | ADCDIV<6:0> | | | | | | 0300 | |
| | | 15:0 | — | — | — | — | — | — | SAMC<9:0> | | | | | | | | | 0000 | |
| 7380 | ADC3TIME | 31:16 | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | | BCHEN | ADCDIV<6:0> | | | | | | 0300 | |
| | | 15:0 | — | — | — | — | — | — | SAMC<9:0> | | | | | | | | | 0000 | |
| 7390 | ADC4TIME | 31:16 | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | | BCHEN | ADCDIV<6:0> | | | | | | 0300 | |
| | | 15:0 | — | — | — | — | — | — | SAMC<9:0> | | | | | | | | | 0000 | |
| 73A0 | ADC5TIME | 31:16 | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | | BCHEN | ADCDIV<6:0> | | | | | | 0300 | |
| | | 15:0 | — | — | — | — | — | — | SAMC<9:0> | | | | | | | | | 0000 | |
| 73C0 | ADCEIEN1 | 31:16 | — | — | — | — | EIEN27 | EIEN26 | EIEN25 | EIEN24 | EIEN23 ⁽¹⁾ | EIEN22 ⁽¹⁾ | EIEN21 ⁽¹⁾ | EIEN20 ⁽¹⁾ | EIEN19 | EIEN18 | EIEN17 | EIEN16 | 0000 |
| | | 15:0 | EIEN15 | EIEN14 | EIEN13 | EIEN12 | EIEN11 | EIEN10 | EIEN9 | EIEN8 | EIEN7 | EIEN6 | EIEN5 | EIEN4 | EIEN3 | EIEN2 | EIEN1 | EIEN0 | 0000 |
| 73D0 | ADCEIEN2 | 31:16 | — | — | — | — | — | — | — | — | — | — | EIRDY53 | EIRDY52 | EIRDY51 | EIRDY50 | EIRDY49 | EIRDY48 | 0000 |
| | | 15:0 | EIRDY47 ⁽¹⁾ | EIRDY46 ⁽¹⁾ | EIRDY45 ⁽¹⁾ | — | — | — | EIEN41 ⁽¹⁾ | EIEN40 ⁽¹⁾ | EIEN39 ⁽¹⁾ | EIEN38 ⁽¹⁾ | EIEN37 ⁽¹⁾ | EIEN36 ⁽¹⁾ | EIEN35 ⁽¹⁾ | EIEN34 ⁽¹⁾ | EIEN33 ⁽¹⁾ | — | 0000 |

Note

- 1: This bit or register is not available on 64-pin devices.
- 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
- 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

TABLE 25-2: ADC REGISTER MAP (CONTINUED)

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------|---------------|-----------|------------------------|------------------------|------------------------|---------|-----------------|---------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|---------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 73E0 | ADCEISTAT1 | 31:16 | — | — | — | — | EIRDY27 | EIRDY26 | EIRDY25 | EIRDY24 | EIRDY23 ⁽¹⁾ | EIRDY22 ⁽¹⁾ | EIRDY21 ⁽¹⁾ | EIRDY20 ⁽¹⁾ | EIRDY19 | EIRDY18 | EIRDY17 | EIRDY16 | 0000 |
| | | 15:0 | EIRDY15 | EIRDY14 | EIRDY13 | EIRDY12 | EIRDY11 | EIRDY10 | EIRDY9 | EIRDY8 | EIRDY7 | EIRDY6 | EIRDY5 | EIRDY4 | EIRDY3 | EIRDY2 | EIRDY1 | EIRDY0 | 0000 |
| 73F0 | ADCEISTAT2 | 31:16 | — | — | — | — | — | — | — | — | — | — | EIRDY53 | EIRDY52 | EIRDY51 | EIRDY50 | EIRDY49 | EIRDY48 | 0000 |
| | | 15:0 | EIRDY47 ⁽¹⁾ | EIRDY46 ⁽¹⁾ | EIRDY45 ⁽¹⁾ | — | — | — | EIRDY44 ⁽¹⁾ | EIRDY40 ⁽¹⁾ | EIRDY39 ⁽¹⁾ | EIRDY38 ⁽¹⁾ | EIRDY37 ⁽¹⁾ | EIRDY36 ⁽¹⁾ | EIRDY35 ⁽¹⁾ | EIRDY34 ⁽¹⁾ | EIRDY33 ⁽¹⁾ | — | 0000 |
| 7400 | ADCANCON | 31:16 | — | — | — | — | WKUPCLKCNT<3:0> | | | | WKIEN7 | — | WKIEN5 | WKIEN4 | WKIEN3 | WKIEN2 | WKIEN1 | WKIEN0 | 0000 |
| | | 15:0 | WKRDY7 | — | WKRDY5 | WKRDY4 | WKRDY3 | WKRDY2 | WKRDY1 | WKRDY0 | ANEN7 | — | ANEN5 | ANEN4 | ANEN3 | ANEN2 | ANEN1 | ANEN0 | 0000 |
| 7600 | ADCDATA0 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7610 | ADCDATA1 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7620 | ADCDATA2 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7630 | ADCDATA3 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7640 | ADCDATA4 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7650 | ADCDATA5 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7660 | ADCDATA6 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7670 | ADCDATA7 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7680 | ADCDATA8 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 7690 | ADCDATA9 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 76A0 | ADCDATA10 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 76B0 | ADCDATA11 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 76C0 | ADCDATA12 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |
| 76D0 | ADCDATA13 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | | 0000 |

- Note**
- 1: This bit or register is not available on 64-pin devices.
 - 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
 - 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

TABLE 25-2: ADC REGISTER MAP (CONTINUED)

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets |
|-----------------|--------------------------|-----------|-------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 76E0 | ADCDATA14 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 76F0 | ADCDATA15 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7700 | ADCDATA16 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7710 | ADCDATA17 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7720 | ADCDATA18 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7730 | ADCDATA19 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7740 | ADCDATA20 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7750 | ADCDATA21 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7760 | ADCDATA22 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7770 | ADCDATA23 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7780 | ADCDATA24 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7790 | ADCDATA25 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 77A0 | ADCDATA26 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 77B0 | ADCDATA27 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7810 | ADCDATA33 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7820 | ADCDATA34 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |
| 7830 | ADCDATA35 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | 0000 |

- Note**
- 1: This bit or register is not available on 64-pin devices.
 - 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
 - 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

TABLE 25-2: ADC REGISTER MAP (CONTINUED)

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------|--------------------------|-----------|---------------------|---------------------|---------------------|-------|-------|-------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 7840 | ADCDATA36 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7850 | ADCDATA37 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7860 | ADCDATA38 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7870 | ADCDATA39 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7880 | ADCDATA40 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7890 | ADCDATA41 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 78D0 | ADCDATA45 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 78E0 | ADCDATA46 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 78F0 | ADCDATA47 ⁽¹⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7900 | ADCDATA48 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7910 | ADCDATA49 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7920 | ADCDATA50 ⁽²⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7930 | ADCDATA51 ⁽²⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7940 | ADCDATA52 ⁽²⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7950 | ADCDATA53 ⁽²⁾ | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 7E00 | ADCSYSCFG0 | 31:16 | — | — | — | — | AN27 | AN26 | AN25 | AN24 | AN23 ⁽¹⁾ | AN22 ⁽¹⁾ | AN21 ⁽¹⁾ | AN20 ⁽¹⁾ | AN19 | AN18 | AN17 | AN16 | 0FxF |
| | | 15:0 | AN15 | AN14 | AN13 | AN12 | AN11 | AN10 | AN9 | AN8 | AN7 | AN6 | AN5 | AN4 | AN3 | AN2 | AN1 | AN0 | FFFF |
| 7E10 | ADCSYSCFG1 | 31:16 | — | — | — | — | — | — | — | — | — | AN53 ⁽¹⁾ | AN52 ⁽¹⁾ | AN51 ⁽¹⁾ | AN50 ⁽¹⁾ | AN49 | AN48 | 00xx | |
| | | 15:0 | AN47 ⁽¹⁾ | AN46 ⁽¹⁾ | AN45 ⁽¹⁾ | — | — | — | AN41 ⁽¹⁾ | AN40 ⁽¹⁾ | AN39 ⁽¹⁾ | AN38 ⁽¹⁾ | AN37 ⁽¹⁾ | AN36 ⁽¹⁾ | AN35 ⁽¹⁾ | AN34 ⁽¹⁾ | AN33 ⁽¹⁾ | — | xxxx |

Note 1: This bit or register is not available on 64-pin devices.
 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

TABLE 25-2: ADC REGISTER MAP (CONTINUED)

| Virtual Address | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets |
|-----------------|------------------------|-----------|---------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 7D00 | ADC0CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |
| 7D10 | ADC1CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |
| 7D20 | ADC2CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |
| 7D30 | ADC3CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |
| 7D40 | ADC4CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |
| 7D50 | ADC5CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |
| 7D70 | ADC7CFG ⁽³⁾ | 31:16 | ADCCFG<31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | ADCCFG<15:0> | | | | | | | | | | | | | | 0000 |

- Note**
- 1: This bit or register is not available on 64-pin devices.
 - 2: This register is for internal ADC input sources (i.e., IVREF, IVREF Temperature Sensor, VBAT, and CTMU Temperature Sensor).
 - 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBF845000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

PIC32MK GP/MC Family

Register 25-1: ADCCON1: ADC Control Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R-0, HS, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TRBEN | TRBERR | TRBMST<2:0> | | | TRBSLV<2:0> | | |
| 23:16 | R/W-0 | R/W-1 | R/W-1 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FRACT | SELRES<1:0> | | | STRGSRC<4:0> | | | |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 |
| | ON | | SIDL | AICMPEN | CVDEN | FSSCLKEN | FSPBCLKEN | — |
| 7:0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | IRQVS<2:0> | | | STRGLVL | DMABL<2:0> | | |

| | | |
|-------------------|-------------------|--|
| Legend: | HC = Hardware Set | HS = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31 **TRBEN:** Turbo Channel Enable bit

- 1 = Enable the Turbo channel
- 0 = Disable the Turbo channel

bit 30 **TRBERR:** Turbo Channel Error Status bit

- 1 = An error occurred while setting the Turbo channel and Turbo channel function to be disabled regardless of the TRBEN bit being set to '1'.
- 0 = Turbo channel error did not occur

Note: The status of this bit is valid only after the TRBEN bit is set.

bit 29-27 **TRBMST<2:0>:** Turbo Master ADCx bits

- 111 = Reserved
- 110 = Reserved
- 101 = ADC5
- 100 = ADC4
- 011 = ADC3
- 010 = ADC2
- 001 = ADC1
- 000 = ADC0

bit 26-24 **TRBSLV<2:0>:** Turbo Slave ADCx bits

- 111 = Reserved
- 110 = Reserved
- 101 = ADC5
- 100 = ADC4
- 011 = ADC3
- 010 = ADC2
- 001 = ADC1
- 000 = ADC0

bit 23 **FRACT:** Fractional Data Output Format bit

- 1 = Fractional
- 0 = Integer

bit 22-21 **SELRES<1:0>:** Shared ADC7 (i.e., AN6-AN53) Resolution bits

- 11 = 12 bits (default)
- 10 = 10 bits
- 01 = 8 bits
- 00 = 6 bits

Register 25-1: ADCCON1: ADC Control Register 1 (Continued)

bit 20-16 **STRGSRC<4:0>**: Scan Trigger Source Select bits

11111 = Reserved
11110 = Reserved
11101 = PWM Generator 6 Current-Limit (Motor Control only)
11100 = PWM Generator 5 Current-Limit (Motor Control only)
11011 = PWM Generator 4 Current-Limit (Motor Control only)
11010 = PWM Generator 3 Current-Limit (Motor Control only)
11001 = PWM Generator 2 Current-Limit (Motor Control only)
11000 = PWM Generator 1 Current-Limit (Motor Control only)
10111 = Reserved
10110 = Reserved
10101 = Reserved
10100 = CTMU trip
10011 = Output Compare 4 period end
10010 = Output Compare 3 period end
10001 = Output Compare 2 period end
10000 = Output Compare 1 period end
01111 = PWM Generator 6 trigger (Motor Control only)
01110 = PWM Generator 5 trigger (Motor Control only)
01101 = PWM Generator 4 trigger (Motor Control only)
01100 = PWM Generator 3 trigger (Motor Control only)
01011 = PWM Generator 2 trigger (Motor Control only)
01010 = PWM Generator 1 trigger (Motor Control only)
01001 = Secondary PWM time base (Motor Control only)
01000 = Primary PWM time base (Motor Control only)
00111 = General Purpose Timer5
00110 = General Purpose Timer3
00101 = General Purpose Timer1
00100 = INT0
00011 = Scan trigger
00010 = Software level trigger
00001 = Software edge trigger
00000 = No Trigger

Note: These triggers only apply to implemented analog inputs AN32-AN53. For AN0-AN27 refer to ADCTRG1-ADCTRG7.

bit 15 **ON**: ADC Module Enable bit
1 = ADC module is enabled
0 = ADC module is disabled

Note: The ON bit should be set only after the ADC module has been configured.

bit 14 **Unimplemented**: Read as '0'

bit 13 **SIDL**: Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode

PIC32MK GP/MC Family

Register 25-1: ADCCON1: ADC Control Register 1 (Continued)

bit 12 **AICPMPEN:** Analog Input Charge Pump Enable bit

- 1 = Analog input charge pump is enabled
- 0 = Analog input charge pump is disabled (default)

Note 1: For proper analog operation at VDD less than 2.5V, the AICPMPEN bit must be = 1, and the IOANCPEN bit in the CFGCON register must be set to '1'. This bit must not be set if VDD is greater than 2.5V.

- 2: ADC throughput rate performance is reduced, as defined in the table below, if ADCCON1<AICPMPEN> = 1 or CFGCON<IOANCPEN> = 1.

| ADC0 | ADC1 | ADC2 | ADC3 | ADC4 | ADC5 | ADC7 | Max sum of total ADC throughputs |
|------|------|------|------|------|------|------|----------------------------------|
| ON | OFF | OFF | OFF | OFF | OFF | OFF | 2 MSPS |
| ON | ON | OFF | OFF | OFF | OFF | OFF | 4 MSPS |
| ON | ON | ON | OFF | OFF | OFF | OFF | 5 MSPS |
| OFF | OFF | OFF | ON | OFF | OFF | OFF | 2 MSPS |
| OFF | OFF | OFF | ON | ON | OFF | OFF | 4 MSPS |
| OFF | OFF | OFF | ON | ON | ON | OFF | 5 MSPS |
| OFF | OFF | OFF | ON | ON | ON | ON | 5 MSPS |
| ON | ON | ON | ON | OFF | OFF | OFF | 7 MSPS |
| ON | ON | ON | ON | ON | OFF | OFF | 9 MSPS |
| ON | ON | ON | ON | ON | ON | OFF | 10 MSPS |
| ON | OFF | OFF | ON | ON | ON | ON | 7 MSPS |
| ON | ON | OFF | ON | ON | ON | ON | 9 MSPS |
| ON | ON | ON | ON | ON | ON | ON | 10 MSPS |

bit 11 **CVDEN:** Capacitive Voltage Division Enable bit

- 1 = CVD operation is enabled
- 0 = CVD operation is disabled

bit 10 **FSSCLKEN:** Fast Synchronous System Clock to ADC Control Clock bit

- 1 = Fast synchronous system clock to ADC control clock is enabled
- 0 = Fast synchronous system clock to ADC control clock is disabled

bit 9 **FSPBCLKEN:** Fast Synchronous Peripheral Clock to ADC Control Clock bit

- 1 = Fast synchronous peripheral clock to ADC control clock is enabled
- 0 = Fast synchronous peripheral clock to ADC control clock is disabled

bit 8-7 **Unimplemented:** Read as '0'

bit 6-4 **IRQVS<2:0>:** Interrupt Vector Shift bits

To determine interrupt vector address, this bit specifies the amount of left shift done to the AIRDYx status bits in the ADCDSTAT1 and ADCDSTAT2 registers, prior to adding with the ADCBASE register.

Interrupt Vector Address = Read Value of ADCBASE and Read Value of ADCBASE = Value written to ADCBASE + x << IRQVS<2:0>, where 'x' is the smallest active input ID from the ADCDSTAT1 or ADCDSTAT2 registers (which has highest priority).

- 111 = Shift x left 7 bit position
- 110 = Shift x left 6 bit position
- 101 = Shift x left 5 bit position
- 100 = Shift x left 4 bit position
- 011 = Shift x left 3 bit position
- 010 = Shift x left 2 bit position
- 001 = Shift x left 1 bit position
- 000 = Shift x left 0 bit position

bit 3 **STRGLVL:** Scan Trigger High Level/Positive Edge Sensitivity bit

- 1 = Scan trigger is high level sensitive. Once STRIG mode is selected (TRGSRCx<4:0> in the ADCTRGx register), the scan trigger will continue for all selected analog inputs, until the STRIG option is removed.
- 0 = Scan trigger is positive edge sensitive. Once STRIG mode is selected (TRGSRCx<4:0> in the ADCTRGx register), only a single scan trigger will be generated, which will complete the scan of all selected analog inputs.

Register 25-1: ADCCON1: ADC Control Register 1 (Continued)

bit 2-0 **DMABL<2:0>**: DMA to System RAM Buffer Length Size bits

These bits define the number of locations in system memory allocated per analog input for DMA interface use.

Because each output data is 16-bit wide, one location consists of 2 bytes. Therefore the actual size reserved in the System RAM follows the formula: RAM Buffer Length in bytes = 2(DMABL+1).

The DMABL field can also be thought of as a “Left Shift Amount +1” needed for the channel ID to create the DMA byte address offset to be added to the contents of ADDMAB in order to obtain the byte address of the beginning of the System RAM buffer area allocated for the given channel.

111 = Allocates 128 locations in system memory to each analog input, actually 256 bytes

110 = Allocates 64 locations in system memory to each analog input, actually 128 bytes

101 = Allocates 32 locations in system memory to each analog input, actually 64 bytes

100 = Allocates 16 locations in system memory to each analog input, actually 32 bytes

011 = Allocates 8 locations in system memory to each analog input, actually 16 bytes

010 = Allocates 4 locations in system memory to each analog input, actually 8 bytes

001 = Allocates 2 locations in system memory to each analog input, actually 4 bytes

000 = Allocates 1 location in system memory to each analog input, actually 2 bytes

PIC32MK GP/MC Family

Register 25-2: ADCCON2: ADC Control Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | BGVRDY | REFFLT | EOSRDY | CVDCPL<2:0> | | | SAMC<9:8> | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SAMC<7:0> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | BGVRIEN | REFFLTEN | EOSIEN | ADCEIOVR | — | ADCEIS<2:0> | | |
| 7:0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | ADCDIV<6:0> | | | | | | |

| | | | |
|-------------------|-------------------|------------------------------------|--------------------|
| Legend: | HC = Hardware Set | HS = Hardware Cleared | r = Reserved |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

- bit 31 **BGVRDY:** Band Gap Voltage/ADC Reference Voltage Status bit
 1 = Both band gap voltage and ADC reference voltages (VREF) are ready
 0 = Either or both band gap voltage and ADC reference voltages (VREF) are not ready
 Data processing is valid only after BGVRDY is set by hardware, so the application code must check that the BGVRDY bit is set to ensure data validity. This bit set to '0' when ON (ADCCON1<15>) = 0.
- bit 30 **REFFLT:** Band Gap/VREF/AVDD BOR Fault Status bit
 1 = Fault in band gap or the VREF voltage while the ON bit (ADCCON1<15>) was set. Most likely a band gap or VREF fault will be caused by a BOR of the analog VDD supply.
 0 = Band gap and VREF voltage are working properly
 This bit is cleared when the ON bit (ADCCON1<15>) = 0 and the BGVRDY bit = 1.
- bit 29 **EOSRDY:** End of Scan Interrupt Status bit
 1 = All analog inputs are considered for scanning through the scan trigger (all analog inputs specified in the ADCCSS1 and ADCCSS2 registers) have completed scanning
 0 = Scanning has not completed
 This bit is cleared when ADCCON2<31:24> are read in software.
- bit 28-26 **CVDCPL<2:0>:** Capacitor Voltage Divider (CVD) Setting bits
 111 = 7 * 2.5 pF = 17.5 pF
 110 = 6 * 2.5 pF = 15 pF
 101 = 5 * 2.5 pF = 12.5 pF
 100 = 4 * 2.5 pF = 10 pF
 011 = 3 * 2.5 pF = 7.5 pF
 010 = 2 * 2.5 pF = 5 pF
 001 = 1 * 2.5 pF = 2.5 pF
 000 = 0 * 2.5 pF = 0 pF
Note: These bits are available only on shared ADC7 inputs AN6-AN49. Once enabled (CVD-CPL<2:0> > 000), the internal capacitors are internally connected to all ADC7 inputs. To determine user ADC sampling time requirements (SAMC<9:0> bits (ADCCON2<25:16>)) with CVDCPL selection, refer to **Table 36-40: "ADC Sample Times with CVD Enabled"**.

Register 25-2: ADCCON2: ADC Control Register 2 (Continued)

bit 25-16 **SAMC<9:0>**: Sample Time for the Shared ADC (ADC7) bits

1111111111 = 1025 TAD

•
•
•

0000000001 = 3 TAD

0000000000 = 2 TAD

Where TAD = period of the ADC conversion clock for the Shared ADC (ADC7) controlled by the ADCDIV<6:0> bits.

Note: Unlike the High-Speed Class 1 ADC modules, the trigger event for the shared Class 3 ADC7 module initiates the SAMC *sampling* sequence, rather than the *convert* sequence.

bit 15 **BGVRIEN**: Band Gap/VREF Voltage Ready Interrupt Enable bit

1 = Interrupt will be generated when the BGVRRDY bit is set

0 = No interrupt is generated when the BGVRRDY bit is set

bit 14 **REFFLTEN**: Band Gap/VREF Voltage Fault Interrupt Enable bit

1 = Interrupt will be generated when the REFFLT bit is set

0 = No interrupt is generated when the REFFLT bit is set

bit 13 **EOSIEN**: End of Scan Interrupt Enable bit

1 = Interrupt will be generated when EOSRDY bit is set

0 = No interrupt is generated when the EOSRDY bit is set

bit 12 **ADCEIOVR**: Early Interrupt Request Override bit

1 = Early interrupt generation is overridden and interrupt generation is controlled by the ADCGIRQEN1 and ADCGIRQEN2 registers

0 = Early interrupt generation is not overridden and interrupt generation is controlled by the ADCEIEN1 and ADCEIEN2 registers

bit 11 **Unimplemented**: Read as '0'

bit 10-8 **ADCEIS<2:0>**: Shared ADC (ADC7) Early Interrupt Select bits

These bits select the number of clocks (TAD7) prior to the arrival of valid data that the associated interrupt is generated.

111 = The data ready interrupt is generated 8 ADC clocks prior to end of conversion

110 = The data ready interrupt is generated 7 ADC clocks prior to end of conversion

•
•
•

001 = The data ready interrupt is generated 2 ADC module clocks prior to end of conversion

000 = The data ready interrupt is generated 1 ADC module clock prior to end of conversion

Note: All options are available when the selected resolution, set by the SELRES<1:0> bits (ADCCON1<22:21>), is 12-bit or 10-bit. For a selected resolution of 8-bit, options from '000' to '101' are valid. For a selected resolution of 6-bit, options from '000' to '011' are valid.

bit 7 **Unimplemented**: Read as '0'

bit 6-0 **ADCDIV<6:0>**: Shared ADC (ADC7) Clock Divider bits

11111111 = 254 * TQ = TAD

•
•
•

00000111 = 6 * TQ = TAD

00000101 = 4 * TQ = TAD

00000011 = 2 * TQ = TAD

00000000 = Reserved

The ADCDIV<6:0> bits divide the ADC control clock (TQ) to generate the clock for the Shared ADC, ADC7 (TAD7).

PIC32MK GP/MC Family

Register 25-3: ADCCON3: ADC Control Register 3

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCSEL<1:0> | | CONCLKDIV<5:0> | | | | | |
| 23:16 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIGEN7 | — | DIGEN5 | DIGEN4 | DIGEN3 | DIGEN2 | DIGEN1 | DIGEN0 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R-0, HS, HC | R/W-0 | R-0, HS, HC |
| | VREFSEL<2:0> | | | TRGSUSP | UPDIEN | UPDRDY | SAMP ^(1,2,3,4) | RQCNVRT |
| 7:0 | R/W-0 | R-0, HS, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | GLSWTRG | GSWTRG | ADINSEL<5:0> | | | | | |

| | | |
|-------------------|-------------------|--|
| Legend: | HC = Hardware Set | HS = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-30 **ADCSEL<1:0>**: Analog-to-Digital Clock Source (TCLK) bits

- 11 = SYSCLK
- 10 = REFCLK3
- 01 = FRC
- 00 = PBCLK5

bit 29-24 **CONCLKDIV<5:0>**: Analog-to-Digital Control Clock (Tq) Divider bits

- 111111 = 126 * TCLK = Tq
- .
- .
- .
- 000011 = 6 * TCLK = Tq
- 000010 = 4 * TCLK = Tq
- 000001 = 2 * TCLK = Tq
- 000000 = TCLK = Tq

bit 23 **DIGEN7**: Shared ADC (ADC7) Digital Enable bit

- 1 = ADC7 is digital enabled
- 0 = ADC7 is digital disabled

bit 22 **Unimplemented**: Read as '0'

bit 21 **DIGEN5**: ADC5 Digital Enable bit

- 1 = ADC5 is digital enabled (required for active operation)
- 0 = ADC5 is digital disabled (power-saving mode)

bit 20 **DIGEN4**: ADC4 Digital Enable bit

- 1 = ADC4 is digital enabled (required for active operation)
- 0 = ADC4 is digital disabled (power-saving mode)

Note 1: The SAMP bit has the highest priority and setting this bit will keep the S&H circuit in Sample mode until the bit is cleared. Also, usage of the SAMP bit will cause settings of SAMC<9:0> bits (ADCCON2<25:16>) to be ignored.

- 2: The SAMP bit only connects analog inputs to the shared ADC, ADC7. All Class 1 analog inputs are not affected by the SAMP bit.
- 3: The SAMP bit is not a self-clearing bit and it is the responsibility of application software to first clear this bit and only after setting the RQCNVRT bit to start the analog-to-digital conversion.
- 4: Normally, when the SAMP and RQCNVRT bits are used by software routines, all TRGSRCx<4:0> bits and STRGSRC<4:0> bits should be set to '00000' to disable all external hardware triggers and prevent them from interfering with the software-controlled sampling command signal SAMP and with the software-controlled trigger RQCNVRT.

Register 25-3: ADCCON3: ADC Control Register 3 (Continued)

- bit 19 **DIGEN3:** ADC3 Digital Enable bit
 1 = ADC3 is digital enabled (required for active operation)
 0 = ADC3 is digital disabled (power-saving mode)
- bit 18 **DIGEN2:** ADC2 Digital Enable bit
 1 = ADC2 is digital enabled (required for active operation)
 0 = ADC2 is digital disabled (power-saving mode)
- bit 17 **DIGEN1:** ADC1 Digital Enable bit
 1 = ADC1 is digital enabled (required for active operation)
 0 = ADC1 is digital disabled (power-saving mode)
- bit 16 **DIGEN0:** ADC0 Digital Enable bit
 1 = ADC0 is digital enabled (required for active operation)
 0 = ADC0 is digital disabled (power-saving mode)
- bit 15-13 **VREFSEL<2:0>:** Voltage Reference (VREF) Input Selection bits

| VREFSEL<2:0> | ADC VREFH | ADC VREFL |
|--------------|-----------|-----------|
| 1xx | Reserved | Reserved |
| 011 | VREF+ | VREF- |
| 010 | AVDD | VREF- |
| 001 | VREF+ | AVSS |
| 000 | AVDD | AVSS |

- bit 12 **TRGSUSP:** Trigger Suspend bit
 1 = Triggers are blocked from starting a new analog-to-digital conversion, but the ADC module is not disabled
 0 = Triggers are not blocked
- bit 11 **UPDIEN:** Update Ready Interrupt Enable bit
 1 = Interrupt will be generated when the UPDRDY bit is set by hardware
 0 = No interrupt is generated
- bit 10 **UPDRDY:** ADC Update Ready Status bit
 1 = ADC SFRs can be updated
 0 = ADC SFRs cannot be updated
Note: This bit is only active while the TRGSUSP bit is set and there are no more running conversions of any ADC modules.
- bit 9 **SAMP:** Shared ADC7 Analog Input Sampling Enable bit^(1,2,3,4)
 1 = The ADC S&H amplifier is sampling
 0 = The ADC S&H amplifier is holding
- bit 8 **RQCNVRT:** Individual ADC Input Conversion Request bit
 This bit and its associated ADINSEL<5:0> bits enable the user to individually request an analog-to-digital conversion of an analog input through software.
 1 = Trigger the conversion of the selected ADC input as specified by the ADINSEL<5:0> bits
 0 = Do not trigger the conversion
Note: This bit is automatically cleared in the next ADC clock cycle.

- Note 1:** The SAMP bit has the highest priority and setting this bit will keep the S&H circuit in Sample mode until the bit is cleared. Also, usage of the SAMP bit will cause settings of SAMC<9:0> bits (ADCCON2<25:16>) to be ignored.
- 2:** The SAMP bit only connects analog inputs to the shared ADC, ADC7. All Class 1 analog inputs are not affected by the SAMP bit.
- 3:** The SAMP bit is not a self-clearing bit and it is the responsibility of application software to first clear this bit and only after setting the RQCNVRT bit to start the analog-to-digital conversion.
- 4:** Normally, when the SAMP and RQCNVRT bits are used by software routines, all TRGSRCx<4:0> bits and STRGSRC<4:0> bits should be set to '00000' to disable all external hardware triggers and prevent them from interfering with the software-controlled sampling command signal SAMP and with the software-controlled trigger RQCNVRT.

PIC32MK GP/MC Family

Register 25-3: ADCCON3: ADC Control Register 3 (Continued)

bit 7 **GLSWTRG:** Global Level Software Trigger bit

1 = Trigger conversion for ADC inputs that have selected the GLSWTRG bit as the trigger signal, either through the associated TRGSRC<4:0> bits in the ADCTR_{Gx} registers or through the STRGSRC<4:0> bits in the ADCCON1 register

0 = Do not trigger an analog-to-digital conversion

bit 6 **GSWTRG:** Global Software Trigger bit

1 = Trigger conversion for ADC inputs that have selected the GSWTRG bit as the trigger signal, either through the associated TRGSRC<4:0> bits in the ADCTR_{Gx} registers or through the STRGSRC<4:0> bits in the ADCCON1 register

0 = Do not trigger an analog-to-digital conversion

Note: This bit is automatically cleared in the next ADC clock cycle.

Note 1: The SAMP bit has the highest priority and setting this bit will keep the S&H circuit in Sample mode until the bit is cleared. Also, usage of the SAMP bit will cause settings of SAMC<9:0> bits (ADCCON2<25:16>) to be ignored.

2: The SAMP bit only connects analog inputs to the shared ADC, ADC7. All Class 1 analog inputs are not affected by the SAMP bit.

3: The SAMP bit is not a self-clearing bit and it is the responsibility of application software to first clear this bit and only after setting the RQCNVRT bit to start the analog-to-digital conversion.

4: Normally, when the SAMP and RQCNVRT bits are used by software routines, all TRGSRC_x<4:0> bits and STRGSRC<4:0> bits should be set to '00000' to disable all external hardware triggers and prevent them from interfering with the software-controlled sampling command signal SAMP and with the software-controlled trigger RQCNVRT.

Register 25-3: ADCCON3: ADC Control Register 3 (Continued)

bit 5-0 **ADINSEL<5:0>**: Analog Input Select bits

These bits select the analog input to be converted when the RQCNVRT bit is set.

111111 = Reserved

•
•

110110 = Reserved

110101 = CTMU Temperature Sensor (internal AN53)

110100 = VBAT/2 (internal AN52)

110011 = IVREF Temperature (internal AN51)

110010 = IVREF 1.2V (internal AN50)

110001 = AN49

•
•

101101 = AN45

101100 = Reserved

•
•

101010 = Reserved

101001 = AN41

•
•

100001 = AN33

100000 = Reserved

•
•

011100 = Reserved

011011 = AN27

•
•

000000 = AN0

Note: AN20-AN23, AN33-AN41, and AN45-AN47 are not available on 64-pin devices. Refer to **TABLE 1-1: “ADC1 Pinout I/O Descriptions”** for details.

- Note 1:** The SAMP bit has the highest priority and setting this bit will keep the S&H circuit in Sample mode until the bit is cleared. Also, usage of the SAMP bit will cause settings of SAMC<9:0> bits (ADCCON2<25:16>) to be ignored.
- 2:** The SAMP bit only connects analog inputs to the shared ADC, ADC7. All Class 1 analog inputs are not affected by the SAMP bit.
- 3:** The SAMP bit is not a self-clearing bit and it is the responsibility of application software to first clear this bit and only after setting the RQCNVRT bit to start the analog-to-digital conversion.
- 4:** Normally, when the SAMP and RQCNVRT bits are used by software routines, all TRGSRCx<4:0> bits and STRGSRC<4:0> bits should be set to '00000' to disable all external hardware triggers and prevent them from interfering with the software-controlled sampling command signal SAMP and with the software-controlled trigger RQCNVRT.

PIC32MK GP/MC Family

Register 25-4: ADCTRGMODE: ADC Triggering Mode for Dedicated ADC Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | SH5ALT<1:0> | | SH4ALT<1:0> | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SH3ALT<1:0> | | SH2ALT<1:0> | | SH1ALT<1:0> | | SH0ALT<1:0> | |
| 15:8 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | STRGEN5 | STRGEN4 | STRGEN3 | STRGEN2 | STRGEN1 | STRGEN0 |
| 7:0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | SSAMPEN5 | SSAMPEN4 | SSAMPEN3 | SSAMPEN2 | SSAMPEN1 | SSAMPEN0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-26 **SH5ALT<1:0>**: ADC5 Analog Input Select bit

- 11 = AN25⁽¹⁾
- 10 = AN6⁽¹⁾
- 01 = AN2⁽¹⁾
- 00 = AN5

bit 25-24 **SH4ALT<1:0>**: ADC4 Analog Input Select bit

- 11 = AN0⁽¹⁾
- 10 = AN9⁽¹⁾
- 01 = AN1⁽¹⁾
- 00 = AN4

bit 23-22 **SH3ALT<1:0>**: ADC3 Analog Input Select bit

- 11 = AN26⁽¹⁾
- 10 = AN8⁽¹⁾
- 01 = AN0⁽¹⁾
- 00 = AN3

bit 21-20 **SH2ALT<1:0>**: ADC2 Analog Input Select bit

- 11 = AN25⁽¹⁾
- 10 = AN6⁽¹⁾
- 01 = AN5⁽¹⁾
- 00 = AN2

bit 19-18 **SH1ALT<1:0>**: ADC1 Analog Input Select bit

- 11 = AN0⁽¹⁾
- 10 = AN7⁽¹⁾
- 01 = AN4⁽¹⁾
- 00 = AN1

bit 17-16 **SH0ALT<1:0>**: ADC0 Analog Input Select bit

- 11 = AN24⁽¹⁾
- 10 = AN5⁽¹⁾
- 01 = AN3⁽¹⁾
- 00 = AN0

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **STRGEN5**: ADC5 Presynchronized Triggers bit

- 1 = ADC5 uses presynchronized triggers
- 0 = ADC5 does not use presynchronized triggers

Note 1: Regardless of what alternate input is selected by SHxALT, only for ADC0-ADC5, all control and results are handled by the native SHxALT = 0b00 input. For example, SH0ALT = 0b11 = AN24. However, from a software and silicon hardware control and results register perspective, the user must initialize the ADC0 module as if AN24 were actually AN0.

Register 25-4: ADCTRGMODE: ADC Triggering Mode for Dedicated ADC Register (Continued)

- bit 12 **STRGEN4:** ADC4 Presynchronized Triggers bit
1 = ADC4 uses presynchronized triggers
0 = ADC4 does not use presynchronized triggers
- bit 11 **STRGEN3:** ADC3 Presynchronized Triggers bit
1 = ADC3 uses presynchronized triggers
0 = ADC3 does not use presynchronized triggers
- bit 10 **STRGEN2:** ADC2 Presynchronized Triggers bit
1 = ADC2 uses presynchronized triggers
0 = ADC2 does not use presynchronized triggers
- bit 9 **STRGEN1:** ADC1 Presynchronized Triggers bit
1 = ADC1 uses presynchronized triggers
0 = ADC1 does not use presynchronized triggers
- bit 8 **STRGEN0:** ADC0 Presynchronized Triggers bit
1 = ADC0 uses presynchronized triggers
0 = ADC0 does not use presynchronized triggers
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5 **SSAMPEN5:** ADC5 Synchronous Sampling bit
1 = ADC5 uses synchronous sampling for the first sample after being idle or disabled
0 = ADC5 does not use synchronous sampling
- bit 4 **SSAMPEN4:** ADC4 Synchronous Sampling bit
1 = ADC4 uses synchronous sampling for the first sample after being idle or disabled
0 = ADC4 does not use synchronous sampling
- bit 3 **SSAMPEN3:** ADC3 Synchronous Sampling bit
1 = ADC3 uses synchronous sampling for the first sample after being idle or disabled
0 = ADC3 does not use synchronous sampling
- bit 2 **SSAMPEN2:** ADC2 Synchronous Sampling bit
1 = ADC2 uses synchronous sampling for the first sample after being idle or disabled
0 = ADC2 does not use synchronous sampling
- bit 1 **SSAMPEN1:** ADC1 Synchronous Sampling bit
1 = ADC1 uses synchronous sampling for the first sample after being idle or disabled
0 = ADC1 does not use synchronous sampling
- bit 0 **SSAMPEN0:** ADC0 Synchronous Sampling bit
1 = ADC0 uses synchronous sampling for the first sample after being idle or disabled
0 = ADC0 does not use synchronous sampling

Note 1: Regardless of what alternate input is selected by SHxALT, only for ADC0-ADC5, all control and results are handled by the native SHxALT = 0b00 input. For example, SH0ALT = 0b11 = AN24. However, from a software and silicon hardware control and results register perspective, the user must initialize the ADC0 module as if AN24 were actually AN0.

PIC32MK GP/MC Family

Register 25-5: ADCIMCON1: ADC Input Mode Control Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF15 | SIGN15 | DIFF14 | SIGN14 | DIFF13 | SIGN13 | DIFF12 | SIGN12 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF11 | SIGN11 | DIFF10 | SIGN10 | DIFF9 | SIGN9 | DIFF8 | SIGN8 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF7 | SIGN7 | DIFF6 | SIGN6 | DIFF5 | SIGN5 | DIFF4 | SIGN4 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF3 | SIGN3 | DIFF2 | SIGN2 | DIFF1 | SIGN1 | DIFF0 | SIGN0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **DIFF15:** AN15 Mode bit
 1 = Selects AN15 differential input pair as AN15+ and AN15-
 0 = AN15 is using Single-ended mode
- bit 30 **SIGN15:** AN15 Signed Data Mode bit
 1 = AN15 is using Signed Data mode
 0 = AN15 is using Unsigned Data mode
- bit 29 **DIFF14:** AN14 Mode bit
 1 = Selects AN14 differential input pair as AN14+ and AN14-
 0 = AN14 is using Single-ended mode
- bit 28 **SIGN14:** AN14 Signed Data Mode bit
 1 = AN14 is using Signed Data mode
 0 = AN14 is using Unsigned Data mode
- bit 27 **DIFF13:** AN13 Mode bit
 1 = Selects AN13 differential input pair as AN13+ and AN13-
 0 = AN13 is using Single-ended mode
- bit 26 **SIGN13:** AN13 Signed Data Mode bit
 1 = AN13 is using Signed Data mode
 0 = AN13 is using Unsigned Data mode
- bit 25 **DIFF12:** AN12 Mode bit
 1 = Selects AN12 differential input pair as AN12+ and AN12-
 0 = AN12 is using Single-ended mode
- bit 24 **SIGN12:** AN12 Signed Data Mode bit
 1 = AN12 is using Signed Data mode
 0 = AN12 is using Unsigned Data mode
- bit 23 **DIFF11:** AN11 Mode bit
 1 = Selects AN11 differential input pair as AN11+ and AN11-
 0 = AN11 is using Single-ended mode
- bit 22 **SIGN11:** AN11 Signed Data Mode bit
 1 = AN11 is using Signed Data mode
 0 = AN11 is using Unsigned Data mode

Register 25-5: ADCIMCON1: ADC Input Mode Control Register 1 (Continued)

| | |
|--------|--|
| bit 21 | DIFF10: AN10 Mode bit 1 = Selects AN10 differential input pair as AN10+ and AN10- 0 = AN10 is using Single-ended mode |
| bit 20 | SIGN10: AN10 Signed Data Mode bit 1 = AN10 is using Signed Data mode 0 = AN10 is using Unsigned Data mode |
| bit 19 | DIFF9: AN9 Mode bit 1 = Selects AN9 differential input pair as AN9+ and AN9- 0 = AN9 is using Single-ended mode |
| bit 18 | SIGN9: AN9 Signed Data Mode bit 1 = AN9 is using Signed Data mode 0 = AN9 is using Unsigned Data mode |
| bit 17 | DIFF8: AN 8 Mode bit 1 = Selects AN8 differential input pair as AN8+ and AN8- 0 = AN8 is using Single-ended mode |
| bit 16 | SIGN8: AN8 Signed Data Mode bit 1 = AN8 is using Signed Data mode 0 = AN8 is using Unsigned Data mode |
| bit 15 | DIFF7: AN7 Mode bit 1 = Selects AN7 differential input pair as AN7+ and AN7- 0 = AN7 is using Single-ended mode |
| bit 14 | SIGN7: AN7 Signed Data Mode bit 1 = AN7 is using Signed Data mode 0 = AN7 is using Unsigned Data mode |
| bit 13 | DIFF6: AN6 Mode bit 1 = Selects AN6 differential input pair as AN6+ and AN6- 0 = AN6 is using Single-ended mode |
| bit 12 | SIGN6: AN6 Signed Data Mode bit 1 = AN6 is using Signed Data mode 0 = AN6 is using Unsigned Data mode |
| bit 11 | DIFF5: AN5 Mode bit 1 = Selects AN5 differential input pair as AN5+ and AN5- 0 = AN5 is using Single-ended mode |
| bit 10 | SIGN5: AN5 Signed Data Mode bit 1 = AN5 is using Signed Data mode 0 = AN5 is using Unsigned Data mode |
| bit 9 | DIFF4: AN4 Mode bit 1 = Selects AN4 differential input pair as AN4+ and AN4- 0 = AN4 is using Single-ended mode |
| bit 8 | SIGN4: AN4 Signed Data Mode bit 1 = AN4 is using Signed Data mode 0 = AN4 is using Unsigned Data mode |
| bit 7 | DIFF3: AN3 Mode bit 1 = Selects AN3 differential input pair as AN3+ and AN3- 0 = AN3 is using Single-ended mode |
| bit 6 | SIGN3: AN3 Signed Data Mode bit 1 = AN3 is using Signed Data mode 0 = AN3 is using Unsigned Data mode |

PIC32MK GP/MC Family

Register 25-5: ADCIMCON1: ADC Input Mode Control Register 1 (Continued)

- bit 5 **DIFF2:** AN2 Mode bit
1 = Selects AN2 differential input pair as AN2+ and AN2-
0 = AN2 is using Single-ended mode
- bit 4 **SIGN2:** AN2 Signed Data Mode bit
1 = AN2 is using Signed Data mode
0 = AN2 is using Unsigned Data mode
- bit 3 **DIFF1:** AN1 Mode bit
1 = Selects AN1 differential input pair as AN1+ and AN1-
0 = AN1 is using Single-ended mode
- bit 2 **SIGN1:** AN1 Signed Data Mode bit
1 = AN1 is using Signed Data mode
0 = AN1 is using Unsigned Data mode
- bit 1 **DIFF0:** AN0 Mode bit
1 = Selects AN0 differential input pair as AN0+ and AN0-
0 = AN0 is using Single-ended mode
- bit 0 **SIGN0:** AN0 Signed Data Mode bit
1 = AN0 is using Signed Data mode
0 = AN0 is using Unsigned Data mode

PIC32MK GP/MC Family

Register 25-6: ADCIMCON2: ADC Input Mode Control Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF27 | SIGN27 | DIFF26 | SIGN26 | DIFF25 | SIGN25 | DIFF24 | SIGN24 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF23 ⁽¹⁾ | SIGN23 ⁽¹⁾ | DIFF22 ⁽¹⁾ | SIGN22 ⁽¹⁾ | DIFF21 ⁽¹⁾ | SIGN21 ⁽¹⁾ | DIFF20 ⁽¹⁾ | SIGN20 ⁽¹⁾ |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF19 | SIGN19 | DIFF18 | SIGN18 | DIFF17 | SIGN17 | DIFF16 | SIGN16 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-24 **Unimplemented:** Read as '0'
- bit 23 **DIFF27:** AN27 Mode bit
1 = Selects AN27 differential pair input as AN27+ and AN1-
0 = AN27 is using Single-ended mode
- bit 22 **SIGN27:** AN27 Signed Data Mode bit
1 = AN27 is using Signed Data mode
0 = AN27 is using Unsigned Data mode
- bit 21 **DIFF26:** AN26 Mode bit
1 = Selects AN26 differential pair input as AN26+ and AN1-
0 = AN26 is using Single-ended mode
- bit 20 **SIGN26:** AN26 Signed Data Mode bit
1 = AN26 is using Signed Data mode
0 = AN26 is using Unsigned Data mode
- bit 19 **DIFF25:** AN25 Mode bit
1 = Selects AN25 differential pair input as AN25+ and AN1-
0 = AN25 is using Single-ended mode
- bit 18 **SIGN25:** AN25 Signed Data Mode bit
1 = AN25 is using Signed Data mode
0 = AN25 is using Unsigned Data mode
- bit 17 **DIFF24:** AN24 Mode bit
1 = Selects AN24 differential pair input as AN24+ and AN1-
0 = AN24 is using Single-ended mode
- bit 16 **SIGN24:** AN24 Signed Data Mode bit
1 = AN24 is using Signed Data mode
0 = AN24 is using Unsigned Data mode
- bit 15 **DIFF23:** AN23 Mode bit⁽¹⁾
1 = Selects AN23 differential pair input as AN23+ and AN1-
0 = AN23 is using Single-ended mode

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-6: ADCIMCON2: ADC Input Mode Control Register 2 (Continued)

| | |
|--------|--|
| bit 14 | SIGN23: AN23 Signed Data Mode bit ⁽¹⁾ 1 = AN23 is using Signed Data mode 0 = AN23 is using Unsigned Data mode |
| bit 13 | DIFF22: AN22 Mode bit ⁽¹⁾ 1 = Selects AN22 differential pair input as AN22+ and AN1- 0 = AN22 is using Single-ended mode |
| bit 12 | SIGN22: AN22 Signed Data Mode bit ⁽¹⁾ 1 = AN22 is using Signed Data mode 0 = AN22 is using Unsigned Data mode |
| bit 11 | DIFF21: AN21 Mode bit ⁽¹⁾ 1 = Selects AN21 differential pair input as AN21+ and AN1- 0 = AN21 is using Single-ended mode |
| bit 10 | SIGN21: AN21 Signed Data Mode bit ⁽¹⁾ 1 = AN21 is using Signed Data mode 0 = AN21 is using Unsigned Data mode |
| bit 9 | DIFF20: AN20 Mode bit ⁽¹⁾ 1 = Selects AN20 differential pair input as AN20+ and AN1- 0 = AN20 is using Single-ended mode |
| bit 8 | SIGN20: AN20 Signed Data Mode bit ⁽¹⁾ 1 = AN20 is using Signed Data mode 0 = AN20 is using Unsigned Data mode |
| bit 7 | DIFF19: AN19 Mode bit 1 = Selects AN19 differential pair input as AN19+ and AN1- 0 = AN19 is using Single-ended mode |
| bit 6 | SIGN19: AN19 Signed Data Mode bit 1 = AN19 is using Signed Data mode 0 = AN19 is using Unsigned Data mode |
| bit 5 | DIFF18: AN18 Mode bit 1 = Selects AN18 differential pair input as AN18+ and AN1- 0 = AN18 is using Single-ended mode |
| bit 4 | SIGN18: AN18 Signed Data Mode bit 1 = AN18 is using Signed Data mode 0 = AN18 is using Unsigned Data mode |
| bit 3 | DIFF17: AN17 Mode bit 1 = Selects AN17 differential pair input as AN17+ and AN1- 0 = AN17 is using Single-ended mode |
| bit 2 | SIGN17: AN17 Signed Data Mode bit 1 = AN17 is using Signed Data mode 0 = AN17 is using Unsigned Data mode |
| bit 1 | DIFF16: AN16 Mode bit 1 = Selects AN16 differential pair input as AN16+ and AN1- 0 = AN16 is using Single-ended mode |
| bit 0 | SIGN16: AN16 Signed Data Mode bit 1 = AN16 is using Signed Data mode 0 = AN16 is using Unsigned Data mode |

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-7: ADCIMCON3: ADC Input Mode Control Register 3

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 |
| | DIFF47 ⁽¹⁾ | SIGN47 ⁽¹⁾ | DIFF46 ⁽¹⁾ | SIGN46 ⁽¹⁾ | DIFF45 ⁽¹⁾ | SIGN45 ⁽¹⁾ | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | DIFF41 ⁽¹⁾ | SIGN41 ⁽¹⁾ | DIFF40 ⁽¹⁾ | SIGN40 ⁽¹⁾ |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DIFF39 ⁽¹⁾ | SIGN39 ⁽¹⁾ | DIFF38 ⁽¹⁾ | SIGN38 ⁽¹⁾ | DIFF37 ⁽¹⁾ | SIGN37 ⁽¹⁾ | DIFF36 ⁽¹⁾ | SIGN36 ⁽¹⁾ |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 |
| | DIFF35 ⁽¹⁾ | SIGN35 ⁽¹⁾ | DIFF34 ⁽¹⁾ | SIGN34 ⁽¹⁾ | DIFF33 ⁽¹⁾ | SIGN33 ⁽¹⁾ | — | — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **DIFF47:** AN47 Mode bit⁽¹⁾
 1 = Selects AN47 differential input pair as AN47+ and AN1-
 0 = AN47 is using Single-ended mode
- bit 30 **SIGN47:** AN47 Signed Data Mode bit⁽¹⁾
 1 = AN41 is using Signed Data mode
 0 = AN41 is using Unsigned Data mode
- bit 29 **DIFF46:** AN46 Mode bit⁽¹⁾
 1 = Selects AN46 differential input pair as AN46+ and AN1-
 0 = AN41 is using Single-ended mode
- bit 28 **SIGN46:** AN46 Signed Data Mode bit⁽¹⁾
 1 = AN46 is using Signed Data mode
 0 = AN46 is using Unsigned Data mode
- bit 27 **DIFF45:** AN45 Mode bit⁽¹⁾
 1 = Selects AN45 differential input pair as AN45+ and AN1-
 0 = AN45 is using Single-ended mode
- bit 26 **SIGN46:** AN45 Signed Data Mode bit⁽¹⁾
 1 = AN45 is using Signed Data mode
 0 = AN45 is using Unsigned Data mode
- bit 25-20 **Unimplemented:** Read as '0'
- bit 19 **DIFF41:** AN41 Mode bit⁽¹⁾
 1 = Selects AN41 differential input pair as AN41+ and AN1-
 0 = AN41 is using Single-ended mode
- bit 18 **SIGN41:** AN41 Signed Data Mode bit⁽¹⁾
 1 = AN41 is using Signed Data mode
 0 = AN41 is using Unsigned Data mode
- bit 17 **DIFF40:** AN40 Mode bit⁽¹⁾
 1 = Selects AN40 differential input pair as AN40+ and AN1-
 0 = AN40 is using Single-ended mode

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-7: ADCIMCON3: ADC Input Mode Control Register 3 (Continued)

| | |
|---------|--|
| bit 16 | SIGN40: AN40 Signed Data Mode bit ⁽¹⁾ 1 = AN40 is using Signed Data mode 0 = AN40 is using Unsigned Data mode |
| bit 15 | DIFF39: AN39 Mode bit ⁽¹⁾ 1 = Selects AN39 differential input pair as AN39+ and AN1- 0 = AN39 is using Single-ended mode |
| bit 14 | SIGN39: AN39 Signed Data Mode bit ⁽¹⁾ 1 = AN39 is using Signed Data mode 0 = AN39 is using Unsigned Data mode |
| bit 13 | DIFF38: AN38 Mode bit ⁽¹⁾ 1 = Selects AN38 differential input pair as AN38+ and AN1- 0 = AN38 is using Single-ended mode |
| bit 12 | SIGN38: AN38 Signed Data Mode bit ⁽¹⁾ 1 = AN38 is using Signed Data mode 0 = AN38 is using Unsigned Data mode |
| bit 11 | DIFF37: AN37 Mode bit ⁽¹⁾ 1 = Selects AN37 differential input pair as AN37+ and AN1- 0 = AN37 is using Single-ended mode |
| bit 10 | SIGN37: AN37 Signed Data Mode bit ⁽¹⁾ 1 = AN37 is using Signed Data mode 0 = AN37 is using Unsigned Data mode |
| bit 9 | DIFF36: AN36 Mode bit ⁽¹⁾ 1 = Selects AN36 differential input pair as AN36+ and AN1- 0 = AN36 is using Single-ended mode |
| bit 8 | SIGN36: AN36 Signed Data Mode bit ⁽¹⁾ 1 = AN36 is using Signed Data mode 0 = AN36 is using Unsigned Data mode |
| bit 7 | DIFF35: AN35 Mode bit ⁽¹⁾ 1 = Selects AN35 differential input pair as AN35+ and AN1- 0 = AN35 is using Single-ended mode |
| bit 6 | SIGN35: AN35 Signed Data Mode bit ⁽¹⁾ 1 = AN35 is using Signed Data mode 0 = AN35 is using Unsigned Data mode |
| bit 5 | DIFF34: AN34 Mode bit ⁽¹⁾ 1 = Selects AN34 differential input pair as AN34+ and AN1- 0 = AN34 is using Single-ended mode |
| bit 4 | SIGN34: AN34 Signed Data Mode bit ⁽¹⁾ 1 = AN34 is using Signed Data mode 0 = AN34 is using Unsigned Data mode |
| bit 3 | DIFF33: AN33 Mode bit ⁽¹⁾ 1 = Selects AN33 differential input pair as AN33+ and AN1- 0 = AN33 is using Single-ended mode |
| bit 2 | SIGN33: AN33 Signed Data Mode bit ⁽¹⁾ 1 = AN33 is using Signed Data mode 0 = AN33 is using Unsigned Data mode |
| bit 1-0 | Unimplemented: Read as '0' |

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-8: ADCIMCON4: ADC Input Mode Control Register 4

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | DIFF49 | SIGN49 | DIFF48 | SIGN48 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-4 **Unimplemented:** Read as '0'
- bit 3 **DIFF49:** AN49 Mode bit
 - 1 = Selects AN49 differential input pair as AN49+ and AN1-
 - 0 = AN49 is using Single-ended mode
- bit 2 **SIGN49:** AN41 Signed Data Mode bit
 - 1 = AN49 is using Signed Data mode
 - 0 = AN49 is using Unsigned Data mode
- bit 1 **DIFF48:** AN48 Mode bit
 - 1 = Selects AN40 differential input pair as AN48+ and AN1-
 - 0 = AN48 is using Single-ended mode
- bit 0 **SIGN48:** AN48 Signed Data Mode bit
 - 1 = AN48 is using Signed Data mode
 - 0 = AN48 is using Unsigned Data mode

PIC32MK GP/MC Family

Register 25-9: ADCGIRQEN1: ADC Global Interrupt Enable Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------|------------------------|------------------------|------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | AGIEN27 | AGIEN26 | AGIEN25 | AGIEN24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | AGIEN23 ⁽¹⁾ | AGIEN22 ⁽¹⁾ | AGIEN21 ⁽¹⁾ | AGIEN20 ⁽¹⁾ | AGIEN19 | AGIEN18 | AGIEN17 | AGIEN16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | AGIEN15 | AGIEN14 | AGIEN13 | AGIEN12 | AGIEN11 | AGIEN10 | AGIEN9 | AGIEN8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | AGIEN7 | AGIEN6 | AGIEN5 | AGIEN4 | AGIEN3 | AGIEN2 | AGIEN1 | AGIEN0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **AGIEN27:AGIEN0:** ADC Global Interrupt Enable bits

1 = Interrupts are enabled for the selected analog input. The interrupt is generated after the converted data is ready (indicated by the AIRDYx bit of the ADCDSTAT1 register)

0 = Interrupts are disabled

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-10: ADCGIRQEN2: ADC Global Interrupt Enable Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------------------|---------------------------------|---------------------------------|---------------------------------|---------------------------------|---------------------------------|---------------------------------|---------------------------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | R/W-0 AGIEN53 | R/W-0 AGIEN52 | R/W-0 AGIEN51 | R/W-0 AGIEN50 | R/W-0 AGIEN49 | R/W-0 AGIEN48 |
| 15:8 | R/W-0 AGIEN47 ⁽¹⁾ | R/W-0 AGIEN46 ⁽¹⁾ | R/W-0 AGIEN45 ⁽¹⁾ | U-0 — | U-0 — | U-0 — | R/W-0 AGIEN41 ⁽¹⁾ | R/W-0 AGIEN40 ⁽¹⁾ |
| 7:0 | R/W-0 AGIEN39 ⁽¹⁾ | R/W-0 AGIEN38 ⁽¹⁾ | R/W-0 AGIEN37 ⁽¹⁾ | R/W-0 AGIEN36 ⁽¹⁾ | R/W-0 AGIEN35 ⁽¹⁾ | R/W-0 AGIEN34 ⁽¹⁾ | R/W-0 AGIEN33 ⁽¹⁾ | U-0 — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-22 **Unimplemented:** Read as '0'

bit 21-13 **AGIEN53:AGIEN45** ADC Global Interrupt Enable bits

- 1 = Interrupts are enabled for the selected analog input. The interrupt is generated after the converted data is ready (indicated by the AIRDY_x bit of the ADCDSTAT2 register)
- 0 = Interrupts are disabled

bit 12-10 **Unimplemented:** Read as '0'

bit 9-1 **AGIEN41:AGIEN33** ADC Global Interrupt Enable bits

- 1 = Interrupts are enabled for the selected analog input. The interrupt is generated after the converted data is ready (indicated by the AIRDY_x bit of the ADCDSTAT2 register)
- 0 = Interrupts are disabled

bit 0 **Unimplemented:** Read as '0'

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-11: ADCCSS1: ADC Common Scan Select Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|----------------------|----------------------|----------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | CSS27 | CSS26 | CSS25 | CSS24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CSS23 ⁽¹⁾ | CSS22 ⁽¹⁾ | CSS21 ⁽¹⁾ | CSS20 ⁽¹⁾ | CSS19 | CSS18 | CSS17 | CSS16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CSS15 | CSS14 | CSS13 | CSS12 | CSS11 | CSS10 | CSS9 | CSS8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CSS7 | CSS6 | CSS5 | CSS4 | CSS3 | CSS2 | CSS1 | CSS0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **CSS27:CSS0:** Analog Common Scan Select bits

Analog inputs AN27-AN6 are always Class 3 shared ADC7.

- 1 = Select ANx for input scan (i.e., ANx = CSSx and scan is sequential starting with the lowest to highest enabled CSSx analog input pin)
- 0 = Skip ANx for input scan

Note 1: This bit is not available on 64-pin devices.

Note 1: In addition to setting the appropriate bits in this register, Class 1 and Class 2 analog inputs must select the STRIG input as the trigger source if they are to be scanned through the CSSx bits. Refer to the bit descriptions in the ADCTRGx registers for selecting the STRIG option.

- 2: If a Class 1 or Class 2 input is included in the scan by setting the CSSx bit to '1' and by setting the TRGSRCx<4:0> bits to STRIG mode (0b11), the user application must ensure that no other triggers are generated for that input using the RQCNVRT bit in the ADCCON3 register or the hardware input or any digital filter. Otherwise, the scan behavior is unpredictable.

PIC32MK GP/MC Family

Register 25-12: ADCCSS2: ADC Common Scan Select Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | CSS53 ⁽²⁾ | CSS52 ⁽²⁾ | CSS51 ⁽²⁾ | CSS50 ⁽²⁾ | CSS49 | CSS48 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | CSS47 ⁽¹⁾ | CSS46 ⁽¹⁾ | CSS45 ⁽¹⁾ | — | — | — | CSS41 ⁽¹⁾ | CSS40 ⁽¹⁾ |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 |
| | CSS39 ⁽¹⁾ | CSS38 ⁽¹⁾ | CSS37 ⁽¹⁾ | CSS36 ⁽¹⁾ | CSS35 ⁽¹⁾ | CSS34 ⁽¹⁾ | CSS33 ⁽¹⁾ | — |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-22 **Unimplemented:** Read as '0'
- bit 21-13 **CSS53:CSS45:** Analog Common Scan Select bits
1 = Select ANx for input scan
0 = Skip ANx for input scan
- bit 12-10 **Unimplemented:** Read as '0'
- bit 9-1 **CSS41:CSS33:** Analog Common Scan Select bits
1 = Select ANx for input scan
0 = Skip ANx for input scan
- bit 0 **Unimplemented:** Read as '0'

- Note 1:** This bit is not available on 64-pin devices.
2: CSS50-CSS53 are internal analog inputs with respect to (IVREF, IVREF Temp, VBAT/2, and CTMU Temp).

PIC32MK GP/MC Family

Register 25-13: ADCDSTAT1: ADC Data Ready Status Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------|------------------------|------------------------|------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | — | — | — | — | AIRDY27 | AIRDY26 | AIRDY25 | AIRDY24 |
| 23:16 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | AIRDY23 ⁽¹⁾ | AIRDY22 ⁽¹⁾ | AIRDY21 ⁽¹⁾ | AIRDY20 ⁽¹⁾ | AIRDY19 | AIRDY18 | AIRDY17 | AIRDY16 |
| 15:8 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | AIRDY15 | AIRDY14 | AIRDY13 | AIRDY12 | AIRDY11 | AIRDY10 | AIRDY9 | AIRDY8 |
| 7:0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | AIRDY7 | AIRDY6 | AIRDY5 | AIRDY4 | AIRDY3 | AIRDY2 | AIRDY1 | AIRDY0 |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **AIRDY27:AIRDY0:** Conversion Data Ready for Corresponding Analog Input Ready bits

1 = This bit is set when converted data is ready in the data register

0 = This bit is cleared when the associated data register is read

Note 1: This bit is not available on 64-pin devices.

Register 25-14: ADCDSTAT2: ADC Data Ready Status Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | — | — | AIRDY53 | AIRDY52 | AIRDY51 | AIRDY50 | AIRDY49 | AIRDY48 |
| 15:8 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC |
| | AIRDY47 ⁽¹⁾ | AIRDY46 ⁽¹⁾ | AIRDY45 ⁽¹⁾ | — | — | — | AIRDY41 ⁽¹⁾ | AIRDY40 ⁽¹⁾ |
| 7:0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | U-0 |
| | AIRDY39 ⁽¹⁾ | AIRDY38 ⁽¹⁾ | AIRDY37 ⁽¹⁾ | AIRDY36 ⁽¹⁾ | AIRDY35 ⁽¹⁾ | AIRDY34 ⁽¹⁾ | AIRDY33 ⁽¹⁾ | — |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-22 **Unimplemented:** Read as '0'

bit 23-13 **AIRDY53:AIRDY45:** Conversion Data Ready for Corresponding Analog Input Ready bits

1 = This bit is set when converted data is ready in the data register

0 = This bit is cleared when the associated data register is read

bit 12-10 **Unimplemented:** Read as '0'

bit 23-13 **AIRDY41:AIRDY33:** Conversion Data Ready for Corresponding Analog Input Ready bits

1 = This bit is set when converted data is ready in the data register

0 = This bit is cleared when the associated data register is read

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-15: ADCCMPENx: ADC Digital Comparator 'x' Enable Register ('x' = 1 through 4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------|-----------------------|-----------------------|-----------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | CMPE27 | CMPE26 | CMPE25 | CMPE24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPE23 ⁽¹⁾ | CMPE22 ⁽¹⁾ | CMPE21 ⁽¹⁾ | CMPE20 ⁽¹⁾ | CMPE19 | CMPE18 | CMPE17 | CMPE16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPE15 | CMPE14 | CMPE13 | CMPE12 | CMPE11 | CMPE10 | CMPE9 | CMPE8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPE7 | CMPE6 | CMPE5 | CMPE4 | CMPE3 | CMPE2 | CMPE1 | CMPE0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **CMPE27:CMPE0:** ADC Digital Comparator 'x' Enable bits

These bits enable conversion results corresponding to the Analog Input to be processed by the Digital Comparator. CMPE0 enables AN0, CMPE1 enables AN1, and so on.

Note 1: This bit is not available on 64-pin devices.

Note 1: CMPE_x = AN_x, where 'x' = 0-31 (Digital Comparator inputs are limited to AN0 through AN31).
2: Changing the bits in this register while the Digital Comparator is enabled (ENDCMP = 1) can result in unpredictable behavior.

PIC32MK GP/MC Family

Register 25-16: ADCCMPx: ADC Digital Comparator 'x' Limit Value Register ('x' = 1 through 4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCMPHI<15:8> ^(1,2,3) | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCMPHI<7:0> ^(1,2,3) | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCMPLO<15:8> ^(1,2,3) | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCMPLO<7:0> ^(1,2,3) | | | | | | | | |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31-16 **DCMPHI<15:0>**: Digital Comparator 'x' High Limit Value bits^(1,2,3)
 These bits store the high limit value, which is used by digital comparator for comparisons with ADC converted data.
- bit 15-0 **DCMPLO<15:0>**: Digital Comparator 'x' Low Limit Value bits^(1,2,3)
 These bits store the low limit value, which is used by digital comparator for comparisons with ADC converted data.

- Note 1:** Changing these bits while the Digital Comparator is enabled (ENDCMP = 1) can result in unpredictable behavior.
- 2:** The format of the limit values should match the format of the ADC converted value in terms of sign and fractional settings.
- 3:** For Digital Comparator 0 used in CVD mode, the DCMPHI<15:0> and DCMPLO<15:0> bits must always be specified in signed format, as the CVD output data is differential and is always signed.

PIC32MK GP/MC Family

Register 25-17: ADCFLTRx: ADC Digital Filter 'x' Register ('x' = 1 through 6)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R-0, HS, HC |
| | AFEN | DATA16EN | DFMODE | OVSAM<2:0> | | | AFGIEN | AFRDY |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | CHNLID<4:0> | | | | |
| 15:8 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | FLTRDATA<15:8> | | | | | | | |
| 7:0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | FLTRDATA<7:0> | | | | | | | |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31 **AFEN:** Digital Filter 'x' Enable bit
 1 = Digital filter is enabled
 0 = Digital filter is disabled and the AFRDY status bit is cleared

- bit 30 **DATA16EN:** Filter Significant Data Length bit
 1 = All 16 bits of the filter output data are significant
 0 = Only the first 12 bits are significant, followed by four zeros
 Note: This bit is significant only if DFMODE = 1 (Averaging Mode) and FRACT (ADCCON1<23>) = 1 (Fractional Output Mode).

- bit 29 **DFMODE:** ADC Filter Mode bit
 1 = Filter 'x' works in Averaging mode
 0 = Filter 'x' works in Oversampling Filter mode (default)

- bit 28-26 **OVSAM<2:0>:** Oversampling Filter Ratio bits
 If DFMODE is '0':
 111 = 128 samples (shift sum 3 bits to right, output data is in 15.1 format)
 110 = 32 samples (shift sum 2 bits to right, output data is in 14.1 format)
 101 = 8 samples (shift sum 1 bit to right, output data is in 13.1 format)
 100 = 2 samples (shift sum 0 bits to right, output data is in 12.1 format)
 011 = 256 samples (shift sum 4 bits to right, output data is 16 bits)
 010 = 64 samples (shift sum 3 bits to right, output data is 15 bits)
 001 = 16 samples (shift sum 2 bits to right, output data is 14 bits)
 000 = 4 samples (shift sum 1 bit to right, output data is 13 bits)

 If DFMODE is '1':
 111 = 256 samples (256 samples to be averaged)
 110 = 128 samples (128 samples to be averaged)
 101 = 64 samples (64 samples to be averaged)
 100 = 32 samples (32 samples to be averaged)
 011 = 16 samples (16 samples to be averaged)
 010 = 8 samples (8 samples to be averaged)
 001 = 4 samples (4 samples to be averaged)
 000 = 2 samples (2 samples to be averaged)

- bit 25 **AFGIEN:** Digital Filter 'x' Interrupt Enable bit
 1 = Digital filter interrupt is enabled and is generated by the AFRDY status bit
 0 = Digital filter is disabled

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-17: ADCFLTRx: ADC Digital Filter 'x' Register ('x' = 1 through 6) (Continued)

bit 24 **AFRDY**: Digital Filter 'x' Data Ready Status bit
1 = Data is ready in the FLTRDATA<15:0> bits
0 = Data is not ready

Note: This bit is cleared by reading the FLTRDATA<15:0> bits or by disabling the Digital Filter module (by setting AFEN to '0').

bit 23-21 **Unimplemented**: Read as '0'

bit 20-16 **CHNLID<4:0>**: Digital Filter Analog Input Selection bits
These bits specify the analog input to be used as the oversampling filter data source.

11111 = Reserved
.
.
11100 = Reserved
11011 = AN27 input
11010 = AN26 input
11001 = AN25 input
11000 = AN24 input
10111 = AN23⁽¹⁾ input
10110 = AN22⁽¹⁾ input
10101 = AN21⁽¹⁾ input
10100 = AN20⁽¹⁾ input
10011 = AN19 input
.
.
10110 = AN6 input
00101 = ADC5 Module
00100 = ADC4 Module
00011 = ADC3 Module
00010 = ADC2 Module
00001 = ADC1 Module
00000 = ADC0 Module

Note: Only the first 32 analog inputs (Class 1 and Class 2) can use a digital filter.

bit 15-0 **FLTRDATA<15:0>**: Digital Filter 'x' Data Output Value bits
The filter output data is as per the fractional format set in the FRACT (ADCCON1<23>) bit. The FRACT bit should not be changed while the filter is enabled. Changing the state of the FRACT bit after the operation of the filter ended will not update the value of FLTRDATA<15:0> to reflect the new format.

Note 1: This selection is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-18: ADCTRG1: ADC Trigger Source 1 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC3<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC2<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC1<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC0<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC3<4:0>**: Trigger Source for Conversion of ADC3 Module Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit
- 11100 = PWM Generator 5 Current-Limit
- 11011 = PWM Generator 4 Current-Limit
- 11010 = PWM Generator 3 Current-Limit
- 11001 = PWM Generator 2 Current-Limit
- 11000 = PWM Generator 1 Current-Limit
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger
- 01110 = PWM Generator 5 trigger
- 01101 = PWM Generator 4 trigger
- 01100 = PWM Generator 3 trigger
- 01011 = PWM Generator 2 trigger
- 01010 = PWM Generator 1 trigger
- 01001 = Secondary PWM time base
- 01000 = Primary PWM time base
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TRGSRC2<4:0>**: Trigger Source for Conversion of ADC2 Module Select bits
 See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

Register 25-18: ADCTRG1: ADC Trigger Source 1 Register

- bit 12-8 **TRGSRC1<4:0>**: Trigger Source for Conversion of ADC1 Module Select bits
See bits 28-24 for bit value definitions.
- bit 7-5 **Unimplemented**: Read as '0'
- bit 4-0 **TRGSRC0<4:0>**: Trigger Source for Conversion of ADC0 Module Select bits
See bits 28-24 for bit value definitions.

PIC32MK GP/MC Family

Register 25-19: ADCTRG2: ADC Trigger Source 2 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC7<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC6<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC5<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC4<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC7<4:0>:** Trigger Source for Conversion of Analog Input AN7 Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit
- 11100 = PWM Generator 5 Current-Limit
- 11011 = PWM Generator 4 Current-Limit
- 11010 = PWM Generator 3 Current-Limit
- 11001 = PWM Generator 2 Current-Limit
- 11000 = PWM Generator 1 Current-Limit
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger
- 01110 = PWM Generator 5 trigger
- 01101 = PWM Generator 4 trigger
- 01100 = PWM Generator 3 trigger
- 01011 = PWM Generator 2 trigger
- 01010 = PWM Generator 1 trigger
- 01001 = Secondary PWM time base
- 01000 = Primary PWM time base
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TRGSRC6<4:0>:** Trigger Source for Conversion of Analog Input AN6 Select bits
 See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

Register 25-19: ADCTRG2: ADC Trigger Source 2 Register

- bit 12-8 **TRGSRC5<4:0>**: Trigger Source for Conversion of ADC5 Module Select bits
See bits 28-24 for bit value definitions.
- bit 7-5 **Unimplemented**: Read as '0'
- bit 4-0 **TRGSRC4<4:0>**: Trigger Source for Conversion of ADC4 Module Select bits
See bits 28-24 for bit value definitions.

PIC32MK GP/MC Family

Register 25-20: ADCTRG3: ADC Trigger Source 3 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC11<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC10<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC9<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC8<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC11<4:0>:** Trigger Source for Conversion of Analog Input AN11 Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit (Motor Control only)
- 11100 = PWM Generator 5 Current-Limit (Motor Control only)
- 11011 = PWM Generator 4 Current-Limit (Motor Control only)
- 11010 = PWM Generator 3 Current-Limit (Motor Control only)
- 11001 = PWM Generator 2 Current-Limit (Motor Control only)
- 11000 = PWM Generator 1 Current-Limit (Motor Control only)
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger (Motor Control only)
- 01110 = PWM Generator 5 trigger (Motor Control only)
- 01101 = PWM Generator 4 trigger (Motor Control only)
- 01100 = PWM Generator 3 trigger (Motor Control only)
- 01011 = PWM Generator 2 trigger (Motor Control only)
- 01010 = PWM Generator 1 trigger (Motor Control only)
- 01001 = Secondary PWM time base (Motor Control only)
- 01000 = Primary PWM time base (Motor Control only)
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TRGSRC10<4:0>:** Trigger Source for Conversion of Analog Input AN10 Select bits
 See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

Register 25-20: ADCTRG3: ADC Trigger Source 3 Register

- bit 12-8 **TRGSRC9<4:0>**: Trigger Source for Conversion of Analog Input AN9 Select bits
See bits 28-24 for bit value definitions.
- bit 7-5 **Unimplemented**: Read as '0'
- bit 4-0 **TRGSRC8<4:0>**: Trigger Source for Conversion of Analog Input AN8 Select bits
See bits 28-24 for bit value definitions.

PIC32MK GP/MC Family

Register 25-21: ADCTRG4: ADC Trigger Source 4 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC15<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC14<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC13<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC12<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC15<4:0>**: Trigger Source for Conversion of Analog Input AN15 Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit (Motor Control only)
- 11100 = PWM Generator 5 Current-Limit (Motor Control only)
- 11011 = PWM Generator 4 Current-Limit (Motor Control only)
- 11010 = PWM Generator 3 Current-Limit (Motor Control only)
- 11001 = PWM Generator 2 Current-Limit (Motor Control only)
- 11000 = PWM Generator 1 Current-Limit (Motor Control only)
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger (Motor Control only)
- 01110 = PWM Generator 5 trigger (Motor Control only)
- 01101 = PWM Generator 4 trigger (Motor Control only)
- 01100 = PWM Generator 3 trigger (Motor Control only)
- 01011 = PWM Generator 2 trigger (Motor Control only)
- 01010 = PWM Generator 1 trigger (Motor Control only)
- 01001 = Secondary PWM time base (Motor Control only)
- 01000 = Primary PWM time base (Motor Control only)
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TRGSRC14<4:0>**: Trigger Source for Conversion of Analog Input AN14 Select bits
 See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

Register 25-21: ADCTRG4: ADC Trigger Source 4 Register

- bit 12-8 **TRGSRC13<4:0>**: Trigger Source for Conversion of Analog Input AN13 Select bits
See bits 28-24 for bit value definitions.
- bit 7-5 **Unimplemented**: Read as '0'
- bit 4-0 **TRGSRC12<4:0>**: Trigger Source for Conversion of Analog Input AN12 Select bits
See bits 28-24 for bit value definitions.

PIC32MK GP/MC Family

Register 25-22: ADCTRG5: ADC Trigger Source 5 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|------------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC19<4:0> ⁽¹⁾ | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC18<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC17<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC16<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC19<4:0>**: Trigger Source for Conversion of Analog Input AN19 Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit (Motor Control only)
- 11100 = PWM Generator 5 Current-Limit (Motor Control only)
- 11011 = PWM Generator 4 Current-Limit (Motor Control only)
- 11010 = PWM Generator 3 Current-Limit (Motor Control only)
- 11001 = PWM Generator 2 Current-Limit (Motor Control only)
- 11000 = PWM Generator 1 Current-Limit (Motor Control only)
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger (Motor Control only)
- 01110 = PWM Generator 5 trigger (Motor Control only)
- 01101 = PWM Generator 4 trigger (Motor Control only)
- 01100 = PWM Generator 3 trigger (Motor Control only)
- 01011 = PWM Generator 2 trigger (Motor Control only)
- 01010 = PWM Generator 1 trigger (Motor Control only)
- 01001 = Secondary PWM time base (Motor Control only)
- 01000 = Primary PWM time base (Motor Control only)
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

Note 1: These bits are not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-22: ADCTRG5: ADC Trigger Source 5 Register

bit 20-16 **TRGSRC18<4:0>**: Trigger Source for Conversion of Analog Input AN18 Select bits
See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented**: Read as '0'

bit 12-8 **TRGSRC17<4:0>**: Trigger Source for Conversion of Analog Input AN17 Select bits
See bits 28-24 for bit value definitions.

bit 7-5 **Unimplemented**: Read as '0'

bit 4-0 **TRGSRC16<4:0>**: Trigger Source for Conversion of Analog Input AN16 Select bits
See bits 28-24 for bit value definitions.

Note 1: These bits are not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-23: ADCTRG6: ADC Trigger Source 6 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC23<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC22<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC21<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC20<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC23<4:0>**: Trigger Source for Conversion of Analog Input AN23 Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit (Motor Control only)
- 11100 = PWM Generator 5 Current-Limit (Motor Control only)
- 11011 = PWM Generator 4 Current-Limit (Motor Control only)
- 11010 = PWM Generator 3 Current-Limit (Motor Control only)
- 11001 = PWM Generator 2 Current-Limit (Motor Control only)
- 11000 = PWM Generator 1 Current-Limit (Motor Control only)
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger (Motor Control only)
- 01110 = PWM Generator 5 trigger (Motor Control only)
- 01101 = PWM Generator 4 trigger (Motor Control only)
- 01100 = PWM Generator 3 trigger (Motor Control only)
- 01011 = PWM Generator 2 trigger (Motor Control only)
- 01010 = PWM Generator 1 trigger (Motor Control only)
- 01001 = Secondary PWM time base (Motor Control only)
- 01000 = Primary PWM time base (Motor Control only)
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

Note: This register is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-23: ADCTRG6: ADC Trigger Source 6 Register

bit 20-16 **TRGSRC22<4:0>**: Trigger Source for Conversion of Analog Input AN22 Select bits
See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented**: Read as '0'

bit 12-8 **TRGSRC21<4:0>**: Trigger Source for Conversion of Analog Input AN21 Select bits
See bits 28-24 for bit value definitions.

bit 7-5 **Unimplemented**: Read as '0'

bit 4-0 **TRGSRC20<4:0>**: Trigger Source for Conversion of Analog Input AN20 Select bits
See bits 28-24 for bit value definitions.

| |
|--|
| Note: This register is not available on 64-pin devices. |
|--|

PIC32MK GP/MC Family

Register 25-24: ADCTRG7: ADC Trigger Source 7 Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC27<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC26<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC25<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC24<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC27<4:0>**: Trigger Source for Conversion of Analog Input AN27 Select bits

- 11111 = Reserved
- 11110 = Reserved
- 11101 = PWM Generator 6 Current-Limit (Motor Control only)
- 11100 = PWM Generator 5 Current-Limit (Motor Control only)
- 11011 = PWM Generator 4 Current-Limit (Motor Control only)
- 11010 = PWM Generator 3 Current-Limit (Motor Control only)
- 11001 = PWM Generator 2 Current-Limit (Motor Control only)
- 11000 = PWM Generator 1 Current-Limit (Motor Control only)
- 10111 = Reserved
- 10110 = Reserved
- 10101 = Reserved
- 10100 = CTMU trip
- 10011 = Output Compare 4 period end
- 10010 = Output Compare 3 period end
- 10001 = Output Compare 2 period end
- 10000 = Output Compare 1 period end
- 01111 = PWM Generator 6 trigger (Motor Control only)
- 01110 = PWM Generator 5 trigger (Motor Control only)
- 01101 = PWM Generator 4 trigger (Motor Control only)
- 01100 = PWM Generator 3 trigger (Motor Control only)
- 01011 = PWM Generator 2 trigger (Motor Control only)
- 01010 = PWM Generator 1 trigger (Motor Control only)
- 01001 = Secondary PWM time base (Motor Control only)
- 01000 = Primary PWM time base (Motor Control only)
- 00111 = General Purpose Timer5
- 00110 = General Purpose Timer3
- 00101 = General Purpose Timer1
- 00100 = INT0
- 00011 = Scan trigger
- 00010 = Software level trigger
- 00001 = Software edge trigger
- 00000 = No Trigger

bit 23-21 **Unimplemented:** Read as '0'

Note: This register is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-24: ADCTRG7: ADC Trigger Source 7 Register

bit 20-16 **TRGSRC26<4:0>**: Trigger Source for Conversion of Analog Input AN26 Select bits
See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented**: Read as '0'

bit 12-8 **TRGSRC25<4:0>**: Trigger Source for Conversion of Analog Input AN25 Select bits
See bits 28-24 for bit value definitions.

bit 7-5 **Unimplemented**: Read as '0'

bit 4-0 **TRGSRC24<4:0>**: Trigger Source for Conversion of Analog Input AN24 Select bits
See bits 28-24 for bit value definitions.

| |
|--|
| Note: This register is not available on 64-pin devices. |
|--|

PIC32MK GP/MC Family

Register 25-25: ADCCMPCON1: ADC Digital Comparator 1 Control Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 | | | | | | | | | |
|---|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|--|--------|----------|--------|--------|--------|--------|--------|--------|
| 31:24 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | | | | | | | | | |
| CVDDATA<15:8> | | | | | | | | | | | | | | | | | |
| 23:16 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | | | | | | | | | |
| CVDDATA<7:0> | | | | | | | | | | | | | | | | | |
| 15:8 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | | | | | | | | | |
| AINID<5:0> | | | | | | | | | | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R-0, HS, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | | | | | | | | | |
| <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;"></td> <td style="width: 12.5%;">ENDCMP</td> <td style="width: 12.5%;">DCMPGIEN</td> <td style="width: 12.5%;">DCMPED</td> <td style="width: 12.5%;">IEBTWN</td> <td style="width: 12.5%;">IEHIHI</td> <td style="width: 12.5%;">IEHILO</td> <td style="width: 12.5%;">IELOHI</td> <td style="width: 12.5%;">IELOLO</td> </tr> </table> | | | | | | | | | | ENDCMP | DCMPGIEN | DCMPED | IEBTWN | IEHIHI | IEHILO | IELOHI | IELOLO |
| | ENDCMP | DCMPGIEN | DCMPED | IEBTWN | IEHIHI | IEHILO | IELOHI | IELOLO | | | | | | | | | |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-16 **CVDDATA<15:0>**: CVD Data Status bits

In CVD mode, these bits obtain the CVD differential output data (subtraction of CVD positive and negative measurement), whenever a Digital Comparator interrupt is generated. The value in these bits is compliant with the FRACT bit (ADCCON1<23>) and is always signed.

bit 15-14 **Unimplemented**: Read as '0'

PIC32MK GP/MC Family

Register 25-25: ADCCMPCON1: ADC Digital Comparator 1 Control Register

- bit 13-8 **AINID<5:0>**: Digital Comparator 1 Analog Input Identification (ID) bits
When a digital comparator event occurs (DCMPED = 1), these bits identify the analog input being monitored by Digital Comparator 1.
- Note:** In normal ADC mode, only analog inputs <31:0> can be processed by the Digital Comparator 1. The Digital Comparator 1 also supports the CVD mode, in which all Class 2 and Class 3 analog inputs may be stored in the AINID<5:0> bits.
- 111111 = Reserved
.
.
.
110110 = Reserved
110101 = Internal AN53 (CTMU temperature sensor)
110101 = Internal AN52 (VBAT/2)
110101 = Internal AN51 (IVREF temperature sensor)
110010 = Internal AN50 (IVREF 1.2V)
110001 = AN49 is being monitored
.
.
.
101101 = AN45 is being monitored
101100 = Reserved
.
.
.
101010 = Reserved
101001 = AN41 is being monitored
.
.
.
100001 = AN33 is being monitored
111100 = Reserved
.
.
.
111000 = Reserved
111011 = AN27 is being monitored
.
.
.
000000 = AN0 is being monitored
- Note:** For 64 pin devices AN20-AN23 and AN33-AN47 inputs above are not implemented.
- bit 7 **ENDCMP**: Digital Comparator 1 Enable bit
1 = Digital Comparator 1 is enabled
0 = Digital Comparator 1 is not enabled, and the DCMPED status bit (ADCCMP0CON<5>) is cleared
- bit 6 **DCMPGIEN**: Digital Comparator 1 Global Interrupt Enable bit
1 = A Digital Comparator 1 interrupt is generated when the DCMPED status bit (ADCCMP0CON<5>) is set
0 = A Digital Comparator 1 interrupt is disabled
- bit 5 **DCMPED**: Digital Comparator 1 “Output True” Event Status bit
The logical conditions under which the digital comparator gets “True” are defined by the IEBTWN, IEHIHI, IEHILO, IELOHI, and IELOLO bits.
- Note:** This bit is cleared by reading the AINID<5:0> bits or by disabling the Digital Comparator module (by setting ENDCMP to ‘0’).
- 1 = Digital Comparator 1 output true event has occurred (output of Comparator is ‘1’)
0 = Digital Comparator 1 output is false (output of comparator is ‘0’)
- bit 4 **IEBTWN**: Between Low/High Digital Comparator 1 Event bit
1 = Generate a digital comparator event when $DCMPLO<15:0> \leq DATA<31:0> < DCMPHI<15:0>$
0 = Do not generate a digital comparator event

Register 25-25: ADCCMPCON1: ADC Digital Comparator 1 Control Register

- bit 3 **IEHIHI:** High/High Digital Comparator 0 Event bit
 1 = Generate a Digital Comparator 0 Event when $DCMPHI<15:0> \leq DATA<31:0>$
 0 = Do not generate an event
- bit 2 **IEHILO:** High/Low Digital Comparator 0 Event bit
 1 = Generate a Digital Comparator 0 Event when $DATA<31:0> < DCMPHI<15:0>$
 0 = Do not generate an event
- bit 1 **IELOHI:** Low/High Digital Comparator 0 Event bit
 1 = Generate a Digital Comparator 0 Event when $DCMPLO<15:0> \leq DATA<31:0>$
 0 = Do not generate an event
- bit 0 **IELOLO:** Low/Low Digital Comparator 0 Event bit
 1 = Generate a Digital Comparator 0 Event when $DATA<31:0> < DCMPLO<15:0>$
 0 = Do not generate an event

PIC32MK GP/MC Family

Register 25-26: ADCCMPxCONx: ADC Digital Comparator 'x' Control Register ('x' = 2 through 4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------|-------------------|-----------------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | AINID<4:0> | | | | | | | |
| 7:0 | R/W-0 ENDCMP | R/W-0 DCMPGIEN | R-0, HS, HC DCMPED | R/W-0 IEBTWN | R/W-0 IEHIHI | R/W-0 IEHILO | R/W-0 IELOHI | R/W-0 IELOLO |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Hardware Cleared |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **AINID<4:0>:** Digital Comparator 'x' Analog Input Identification (ID) bits

When a digital comparator event occurs (DCMPED = 1), these bits identify the analog input being monitored by the Digital Comparator.

Note: Only analog inputs <27:0> can be processed by the Digital Comparator module 'x' ('x' = 2-4).

```

11111 = Reserved
.
.
.
11100 = Reserved
11011 = AN27
11010 = AN26
11001 = AN25
11000 = AN24
10111 = AN23(1)
10110 = AN22(1)
10101 = AN21(1)
10100 = AN20(1)
10011 = AN19
.
.
.
00001 = AN1
00000 = AN0

```

bit 7 **ENDCMP:** Digital Comparator 'x' Enable bit

1 = Digital Comparator 'x' is enabled

0 = Digital Comparator 'x' is not enabled, and the DCMPED status bit (ADCCMPxCON<5>) is cleared

bit 6 **DCMPGIEN:** Digital Comparator 'x' Global Interrupt Enable bit

1 = A Digital Comparator 'x' interrupt is generated when the DCMPED status bit (ADCCMPxCON<5>) is set

0 = A Digital Comparator 'x' interrupt is disabled

Note 1: This setting is not available on 64-pin devices.

Register 25-26: ADCCMPCONx: ADC Digital Comparator 'x' Control Register ('x' = 2 through 4) (Continued)

- bit 5 **DCMPED**: Digital Comparator 'x' "Output True" Event Status bit
The logical conditions under which the digital comparator gets "True" are defined by the IEBTWN, IEHIHI, IEHILO, IELOHI and IELOLO bits.
This bit is cleared by reading the AINID<5:0> bits (ADCCMPCONx<13:8>) or by disabling the Digital Comparator module (by setting ENDCMP to '0').
1 = Digital Comparator 'x' output true event has occurred (output of Comparator is '1')
0 = Digital Comparator 'x' output is false (output of Comparator is '0')
- bit 4 **IEBTWN**: Between Low/High Digital Comparator 'x' Event bit
1 = Generate a digital comparator event when the DCMPL0<15:0> bits \leq DATA<31:0> bits < DCMPHI<15:0> bits
0 = Do not generate a digital comparator event
- bit 3 **IEHIHI**: High/High Digital Comparator 'x' Event bit
1 = Generate a Digital Comparator 'x' Event when the DCMPHI<15:0> bits \leq DATA<31:0> bits
0 = Do not generate an event
- bit 2 **IEHILO**: High/Low Digital Comparator 'x' Event bit
1 = Generate a Digital Comparator 'x' Event when the DATA<31:0> bits < DCMPHI<15:0> bits
0 = Do not generate an event
- bit 1 **IELOHI**: Low/High Digital Comparator 'x' Event bit
1 = Generate a Digital Comparator 'x' Event when the DCMPL0<15:0> bits \leq DATA<31:0> bits
0 = Do not generate an event
- bit 0 **IELOLO**: Low/Low Digital Comparator 'x' Event bit
1 = Generate a Digital Comparator 'x' Event when the DATA<31:0> bits < DCMPL0<15:0> bits
0 = Do not generate an event

Note 1: This setting is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-27: ADCBASE: ADC Base Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCBASE<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCBASE<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **Unimplemented:** Read as '0'

bit 15-0 **ADCBASE<15:0>:** ADC ISR Base Address bits

This register, when read, contains the base address of the user's ADC ISR jump table. The interrupt vector address is determined by the IRQVS<2:0> bits of the ADCCON1 register specifying the amount of left shift done to the AIRDYx status bits in the ADCDSTAT1 and ADCDSTAT2 registers, prior to adding with ADCBASE register.

Interrupt Vector Address = Read Value of ADCBASE and Read Value of ADCBASE = Value written to ADCBASE + x << IRQVS<2:0>, where 'x' is the smallest active analog input ID from the ADCDSTAT1 or ADCDSTAT2 registers (which has highest priority).

PIC32MK GP/MC Family

Register 25-28: ADCDSTAT: ADC DMA Status Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DMAEN | --- | RBFIE5 | RBFIE4 | RBFIE3 | RBFIE2 | RBFIE1 | RBFIE0 |
| 23:16 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | WOVERR | --- | RBF5 | RBF4 | RBF3 | RBF2 | RBF1 | RBF0 |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DMACEN | --- | RAFIE5 | RAFIE4 | RAFIE3 | RAFIE2 | RAFIE1 | RAFIE0 |
| 7:0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | --- | --- | RAF5 | RAF4 | RAF3 | RAF2 | RAF1 | RAF0 |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

- bit 31 **DMAEN:** Global ADC DMA Enable bit
1 = DMA interface is enabled
0 = DMA interface is disabled
When DMAEN = 0, no data is being saved into internal SRAM, no SRAM Writes occur and the DMA interface logic is being kept in reset state.
Note: Before setting the DMAEN bit to '1', the user application must ensure that the BCHEN bit (ADCxTIME<23>) is configured as needed.
- bit 30 **Unimplemented:** Read as '0'
- bit 29-24 **RBFIE5:RBFIE0:** RAM DMA Buffer B Full Interrupt Enable bits for ADC5-ADC0
1 = Enable ping-pong DMA Buffer B interrupt requests for ADC5-ADC0
0 = Disable ping-pong DMA Buffer B interrupt requests for ADC5-ADC0
- bit 23 **WOVERR:** DMA FIFO Write Overflow Error bit
This bit is set by hardware and cleared by hardware after a software read of the ADCDSTAT register. The write always occurs and the old data is replaced with the new data because the software missed reading the old data on time.
- bit 22 **Unimplemented:** Read as '0'
- bit 21-16 **RBF5:RBF0:** RAM DMA Buffer B Full Status bits for ADC5-ADC0
1 = RAM DMA ping-pong Buffer B is full
0 = RAM DMA pin-pong Buffer B is not full
These bits are self-clearing upon being read by software. When RBFIE_x = 1 and the RBF_x bit status is set, the individual ADC_x DMA interrupt request is generated.
- bit 15 **DMACEN:** ADC DMA Buffer Sample Count Enable bit
The DMA interface will save the current sample count for each buffer in the table starting at the ADCCNTB address after each sample write into the corresponding buffer in the SRAM.
- bit 14 **Unimplemented:** Read as '0'
- bit 13-8 **RAFIE5:RAFIE0:** RAM DMA Buffer A Full Interrupt Enable bits for ADC5-ADC0
1 = Enable ping-pong DMA Buffer A interrupt requests for ADC5-ADC0
0 = Disable ping-pong DMA Buffer A interrupt requests for ADC5-ADC0
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RAF5:RAF0:** RAM DMA Ping-Pong Buffer A Full Status bits for ADC5-ADC0
1 = RAM DMA ping-pong Buffer A is full
0 = RAM DMA ping-pong Buffer A is not full
These bits are self-clearing upon being read by software. When RAFIE_x = 1 and the RAF_x bit status is set, the individual ADC_x DMA interrupt request is generated.

Note: The individual Class 1 High-Speed ADC5-ADC0 modules have an independent DMA bus master and are completely separate from the assignable general purpose DMA channels.

PIC32MK GP/MC Family

Register 25-29: ADCCNTB: ADC Channel Sample Count Base Address Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCCNTB<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCCNTB<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCCNTB<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCCNTB<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **ADCCNTB<31:0>**: ADC Channel Count Base Address bits

SRAM address for the DMA interface at which to save the first class channel buffer A sample count values into the System RAM. If First Class Channel 'x' (where 'x' = 0-5), is ready with a new available sample data, and the DMA interface is currently saving data for Channel 'x' to RAM Buffer 'z' (where 'z' == 0 means Buffer A and 'z' == 1 means Buffer B, with 'z' depending on 'x'), the DMA interface will increment (+1) the 1 byte count value stored at System RAM address (ADCCNTB + 2 * x + z). ADCCNTB works in conjunction with ADCDMAB. The DMA interface will use ADCCNTB to save the buffer sample counts only if the DMACEN bit in the ADCDSTAT register is set to '1'.

Register 25-30: ADCDMAB: ADC Channel Sample Count Base Address Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCDMAB<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCDMAB<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCDMAB<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| ADCDMAB<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **ADCDMAB<31:0>**: DMA Interface Base Address bits

Address at which to save first class channels data into the System RAM. If First Class Channel 'x' (where 'x' = 0-5), is ready with a new available sample data, and the DMA interface is currently saving data for Channel 'x' to RAM Buffer 'z' (where 'z' == 0 means Buffer A and 'z' == 1 means Buffer B, 'z' depending on 'x'), and the current DMA x-counter value is 'y' (with 'y' depending on 'x'), the DMA interface will store the 2-byte output data value at System RAM address (ADCDMAB + (2 * x + z) * 2^(DMABL+1) + 2 * y). Also, if the DMACEN bit in the ADCDSTAT register is set to '1', the DMA interface will store without delay the value 'y' itself at the System RAM address (ADCCNTB + 2 * x + z).

PIC32MK GP/MC Family

Register 25-31: ADCDATA_x: ADC Output Data Register ('x' = 0-27, 33-41, and 45-53)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DATA<31:24> | | | | | | | |
| 23:16 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DATA<23:16> | | | | | | | |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DATA<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | DATA<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **DATA<31:0>**: ADC Converted Data Output bits.

- Note 1:** The registers, ADCDATA23-20, ADCDATA41-33, and ADCDATA45-47, are not available on 64-pin devices.
- 2:** The registers, ADCDATA32-28 and ADCDATA44-42, are not available on 64-pin and 100-pin devices.
- 3:** When an alternate input is used as the input source for a dedicated ADC module, the data output is still read from the Primary input Data Output Register.
- 4:** Reading the ADCDATA_x register value after changing the FRACT bit converts the data into the format specified by FRACT bit.

PIC32MK GP/MC Family

Register 25-32: ADCTRGSNS: ADC Trigger Level/Edge Sensitivity Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|----------------------|----------------------|----------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | LVL27 | LVL26 | LVL25 | LVL24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | LVL23 ⁽¹⁾ | LVL22 ⁽¹⁾ | LVL21 ⁽¹⁾ | LVL20 ⁽¹⁾ | LVL19 | LVL18 | LVL17 | LVL16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | LVL15 | LVL14 | LVL13 | LVL12 | LVL11 | LVL10 | LVL9 | LVL8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | LVL7 | LVL6 | LVL5 | LVL4 | LVL3 | LVL2 | LVL1 | LVL0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **LVL27:LVL0:** Trigger Level and Edge Sensitivity bits

- 1 = Analog input is sensitive to the high level of its trigger (level sensitivity implies retriggering as long as the trigger signal remains high)
- 0 = Analog input is sensitive to the positive edge of its trigger (this is the value after a reset)

Note 1: This bit is not available on 64-pin devices.

Note 1: This register specifies the trigger level for analog inputs 0 to 27.
Note 2: The higher analog input ID belongs to Class 3, and therefore, is only scan triggered. All Class 3 analog inputs use the Scan Trigger, for which the level/edge is defined by the STRGLVL bit (ADCCON1<3>).

PIC32MK GP/MC Family

Register 25-33: ADCxTIME: Dedicated High-Speed ADC Timing Register 'x' ('x' = 0 through 5)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-1 | R/W-1 |
| | — | — | — | ADCEIS<2:0> | | | SELRES<1:0> | |
| 23:16 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | ADCDIV<6:0> | | | | | | |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | SAMC<9:8> | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SAMC<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-26 **ADCEIS<2:0>:** ADCx Early Interrupt Select bits

111 = The data ready interrupt is generated 8 ADC clocks prior to the end of conversion

110 = The data ready interrupt is generated 7 ADC clocks prior to the end of conversion

.

.

001 = The data ready interrupt is generated 2 ADC clocks prior to the end of conversion

000 = The data ready interrupt is generated 1 ADC clock prior to the end of conversion

Note: All options are available when the selected resolution, specified by the SELRES<1:0> bits (ADCxTIME<25:24>), is 12-bit or 10-bit. For a selected resolution of 8-bit, options from '000' to '101' are valid. For a selected resolution of 6-bit, options from '000' to '011' are valid.

bit 25-24 **SELRES<1:0>:** ADCx Resolution Select bits

11 = 12 bits

10 = 10 bits

01 = 8 bits

00 = 6 bits

bit 23 **BCHEN:** Buffer Channel Enable bit

1 = ADC data saved in DMA system ram buffer when DMAEN (ADCDSTAT<31>) = 1

0 = ADC data must be read by CPU from appropriate ADC result register

bit 22-16 **ADCDIV<6:0>:** ADCx Clock Divisor bits

These bits divide the ADC control clock with period T_Q to generate the clock for ADCx (T_{ADx}).

1111111 = 254 * T_Q = T_{ADx}

.

.

0000011 = 6 * T_Q = T_{ADx}

0000010 = 4 * T_Q = T_{ADx}

0000001 = 2 * T_Q = T_{ADx}

0000000 = Reserved

bit 15-10 **Unimplemented:** Read as '0'

PIC32MK GP/MC Family

Register 25-33: ADCxTIME: Dedicated High-Speed ADC Timing Register (Continued)'x' ('x' = 0 through 5)

bit 9-0 **SAMC<9:0>**: ADCx Sample Time bits

Where TADx = period of the ADC conversion clock for the dedicated ADC controlled by the ADCCDIV<6:0> bits.

1111111111 = 1025 TADx

.

.

0000000001 = 3 TADx

0000000000 = 2 TADx

Note: The SAMC sample time is always enforced regardless even if the conversion trigger occurs before SAMC expiration. The conversion trigger event is persistent and will be acknowledged and start the conversion if true, immediately after the SAMC period. ADC0-ADC5 will remain indefinitely in the sample state even after the expiration of SAMC until the trigger event, which will end sampling and start conversion, except when either of the following are true:

- The ADC filter is enabled and the DFMODE bit in the ADCFLTRx register = 0
- The TRGSRC3 bit in the ADCTRG1 register = Global level software trigger

PIC32MK GP/MC Family

Register 25-34: ADCEIEN1: ADC Early Interrupt Enable Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------|-----------------------|-----------------------|-----------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | EIEN27 | EIEN26 | EIEN25 | EIEN24 |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EIEN23 ⁽¹⁾ | EIEN22 ⁽¹⁾ | EIEN21 ⁽¹⁾ | EIEN20 ⁽¹⁾ | EIEN19 | EIEN18 | EIEN17 | EIEN16 |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EIEN15 | EIEN14 | EIEN13 | EIEN12 | EIEN11 | EIEN10 | EIEN9 | EIEN8 |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EIEN7 | EIEN6 | EIEN5 | EIEN4 | EIEN3 | EIEN2 | EIEN1 | EIEN0 |

| | | |
|-------------------|-------------------|------------------------------------|
| Legend: | HS = Hardware Set | C = Clearable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **EIEN27:EIEN0:** Early Interrupt Enable for Analog Input bits

- 1 = Early Interrupts are enabled for the selected analog input. The interrupt is generated after the early interrupt event occurs (indicated by the EIRDYx bit ('x' = 31-0) of the ADCEIEN1 register)
- 0 = Interrupts are disabled

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-35: ADCEIEN2: ADC Early Interrupt Enable Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|--------------------------------|--------------------------------|---------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | R/W-0 EIEN53 | R/W-0 EIEN52 | R/W-0 EIEN51 | R/W-0 EIEN50 | R/W-0 EIEN49 | R/W-0 EIEN48 |
| 15:8 | R/W-0 EIEN47 ⁽¹⁾ | R/W-0 EIEN46 ⁽¹⁾ | R/W-0 EIEN45 ⁽¹⁾ | U-0 — | U-0 — | U-0 — | R/W-0 EIEN41 ⁽¹⁾ | R/W-0 EIEN40 ⁽¹⁾ |
| 7:0 | R/W-0 EIEN39 ⁽¹⁾ | R/W-0 EIEN38 ⁽¹⁾ | R/W-0 EIEN37 ⁽¹²⁾ | R/W-0 EIEN36 ⁽¹⁾ | R/W-0 EIEN35 ⁽¹⁾ | R/W-0 EIEN34 ⁽¹⁾ | R/W-0 EIEN33 ⁽¹⁾ | U-0 — |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | C = Clearable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-22 **Unimplemented:** Read as '0'

bit 21-13 **EIEN53:EIEN45:** Early Interrupt Enable for Analog Input bits

- 1 = Early Interrupts are enabled for the selected analog input. The interrupt is generated after the early interrupt event occurs (indicated by the EIRDYx bit ('x' = 44-32) of the ADCEIEN2 register)
- 0 = Interrupts are disabled

bit 12-10 **Unimplemented:** Read as '0'

bit 9-1 **EIEN41:EIEN33:** Early Interrupt Enable for Analog Input bits

- 1 = Early Interrupts are enabled for the selected analog input. The interrupt is generated after the early interrupt event occurs (indicated by the EIRDYx bit ('x' = 44-32) of the ADCEIEN2 register)
- 0 = Interrupts are disabled

bit 0 **Unimplemented:** Read as '0'

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-36: ADCEISTAT1: ADC Early Interrupt Status Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------|------------------------|------------------------|------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | — | — | — | — | EIRDY27 | EIRDY26 | EIRDY25 | EIRDY24 |
| 23:16 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | EIRDY23 ⁽¹⁾ | EIRDY22 ⁽¹⁾ | EIRDY21 ⁽¹⁾ | EIRDY20 ⁽¹⁾ | EIRDY19 | EIRDY18 | EIRDY17 | EIRDY16 |
| 15:8 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | EIRDY15 | EIRDY14 | EIRDY13 | EIRDY12 | EIRDY11 | EIRDY10 | EIRDY9 | EIRDY8 |
| 7:0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | EIRDY7 | EIRDY6 | EIRDY5 | EIRDY4 | EIRDY3 | EIRDY2 | EIRDY1 | EIRDY0 |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Cleared by hardware |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **EIRDY27:EIRDY0:** Early Interrupt for Corresponding Analog Input Ready bits

- 1 = This bit is set when the early interrupt event occurs for the specified analog input. An interrupt will be generated if early interrupts are enabled in the ADCEIEN1 register. For the Class 1 analog inputs, this bit will set as per the configuration of the ADCEIS<2:0> bits in the ADCxTIME register. For the shared ADC module, this bit will be set as per the configuration of the ADCEIS<2:0> bits in the ADCCON2 register.
- 0 = Interrupts are disabled

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-37: ADCEI2STAT2: ADC Early Interrupt Status Register 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | — | — | EIRDY53 | EIRDY52 | EIRDY51 | EIRDY50 | EIRDY49 | EIRDY48 |
| 15:8 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC |
| | EIRDY47 ⁽¹⁾ | EIRDY46 ⁽¹⁾ | EIRDY45 ⁽¹⁾ | — | — | — | EIRDY41 ⁽¹⁾ | EIRDY40 ⁽¹⁾ |
| 7:0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | U-0 |
| | EIRDY39 ⁽¹⁾ | EIRDY38 ⁽¹⁾ | EIRDY37 ⁽¹⁾ | EIRDY36 ⁽¹⁾ | EIRDY35 ⁽¹⁾ | EIRDY34 ⁽¹⁾ | EIRDY33 ⁽¹⁾ | — |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Cleared by hardware |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-22 **Unimplemented:** Read as '0'

bit 21-13 **EIRDY53:EIRDY45:** Early Interrupt for Corresponding Analog Input Ready bits

1 = This bit is set when the early interrupt event occurs for the specified analog input. An interrupt will be generated if early interrupts are enabled in the ADCEIEN2 register. For the Class 1 analog inputs, this bit will set as per the configuration of the ADCEIS<2:0> bits in the ADCxTIME register. For the shared ADC module, this bit will be set as per the configuration of the ADCEIS<2:0> bits in the ADCCON2 register.

0 = Interrupts are disabled

bit 12-10 **Unimplemented:** Read as '0'

bit 9-1 **EIRDY41:EIRDY33:** Early Interrupt for Corresponding Analog Input Ready bits

1 = This bit is set when the early interrupt event occurs for the specified analog input. An interrupt will be generated if early interrupts are enabled in the ADCEIEN2 register. For the Class 1 analog inputs, this bit will set as per the configuration of the ADCEIS<2:0> bits in the ADCxTIME register. For the shared ADC module, this bit will be set as per the configuration of the ADCEIS<2:0> bits in the ADCCON2 register.

0 = Interrupts are disabled

bit 0 **Unimplemented:** Read as '0'

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-38: ADCANCON: ADC Analog Warm-up Control Register

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | WKUPCLKCNT<3:0> | | | |
| 23:16 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | WKIEN7 | — | WKIEN5 | WKIEN4 | WKIEN3 | WKIEN2 | WKIEN1 | WKIEN0 |
| 15:8 | R-0, HS, HC | U-0 | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC | R-0, HS, HC |
| | WKRDY7 | — | WKRDY5 | WKRDY4 | WKRDY3 | WKRDY2 | WKRDY1 | WKRDY0 |
| 7:0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ANEN7 | — | ANEN5 | ANEN4 | ANEN3 | ANEN2 | ANEN1 | ANEN0 |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Cleared by Software |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27-24 **WKUPCLKCNT<3:0>**: Wake-up Clock Count bits

These bits represent the number of ADC clocks required to warm-up the ADC module before it can perform conversion. Although the clocks are specific to each ADC, the WKUPCLKCNT bit is common to all ADC modules.

1111 = 2^{15} = 32,768 clocks

.

.

0110 = 2^6 = 64 clocks

0101 = 2^5 = 32 clocks

0100 = 2^4 = 16 clocks

0011 = 2^4 = 16 clocks

0010 = 2^4 = 16 clocks

0001 = 2^4 = 16 clocks

0000 = 2^4 = 16 clocks

Note: Minimum required ADCx warm-up time, (i.e., WKUPCLKCNT), is the lesser of 500 ADC clocks, (i.e., TAD), or 20 μ s.

bit 23 **WKIEN7:** Shared ADC (ADC7) Wake-up Interrupt Enable bit

1 = Enable interrupt and generate interrupt when the WKRDY7 status bit is set

0 = Disable interrupt

bit 22 **Unimplemented:** Read as '0'

bit 21-16 **WKIEN5:WKIEN0:** ADC5-ADC0 Wake-up Interrupt Enable bit

1 = Enable interrupt and generate interrupt when the WKRDYx status bit is set

0 = Disable interrupt

bit 15 **WKRDY7:** Shared ADC (ADC7) Wake-up Status bit

1 = ADC7 Analog and Bias circuitry ready after the wake-up count number $2^{WKUPEXP}$ clocks after setting ANEN7 to '1'

0 = ADC7 Analog and Bias circuitry is not ready

Note: This bit is cleared by hardware when the ANEN7 bit is cleared

bit 14 **Unimplemented:** Read as '0'

bit 13-8 **WKRDY5:WKRDY0:** ADC5-ADC0 Wake-up Status bit

1 = ADCx Analog and Bias circuitry ready after the wake-up count number $2^{WKUPEXP}$ clocks after setting ANENx to '1'

0 = ADCx Analog and Bias circuitry is not ready

Note: These bits are cleared by hardware when the ANENx bit is cleared

PIC32MK GP/MC Family

Register 25-38: ADCANCON: ADC Analog Warm-up Control Register (Continued)

- bit 7 **ANEN7:** Shared ADC (ADC7) Analog and Bias Circuitry Enable bit
1 = Analog and bias circuitry enabled. Once the analog and bias circuit is enabled, the ADC module needs a warm-up time, as defined by the WKUPCLKCNT<3:0> bits.
0 = Analog and bias circuitry disabled
- bit 6 **Unimplemented:** Read as '0'
- bit 5-0 **ANEN5:ANEN0:** ADC5-ADC0 Analog and Bias Circuitry Enable bits
1 = Analog and bias circuitry enabled. Once the analog and bias circuit is enabled, the ADC module needs a warm-up time, as defined by the WKUPCLKCNT<3:0> bits.
0 = Analog and bias circuitry disabled

PIC32MK GP/MC Family

Register 25-39: ADCxCFG: ADCx Configuration Register 'x' ('x' = 0 through 5 and 7)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCCFG<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCCFG<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCCFG<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ADCCFG<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **ADCCFG<31:0>**: ADC Module Configuration Data bits

Note: These bits can only change when the applicable ANENx bit in the ADCANCON register is cleared. These are calibration values determined at product test time and are provided to the user to copy and write into these registers.

PIC32MK GP/MC Family

Register 25-40: ADCSYSCFG0: ADC System Configuration Register 0

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------|---------------------|---------------------|---------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 |
| | — | — | — | — | AN27 | AN26 | AN25 | AN24 |
| 23:16 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 |
| | AN23 ⁽¹⁾ | AN22 ⁽¹⁾ | AN21 ⁽¹⁾ | AN20 ⁽¹⁾ | AN19 | AN18 | AN17 | AN16 |
| 15:8 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 |
| | AN15 | AN14 | AN13 | AN12 | AN11 | AN10 | AN9 | AN8 |
| 7:0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 |
| | AN7 | AN6 | AN5 | AN4 | AN3 | AN2 | AN1 | AN0 |

| | | |
|-------------------|-------------------|------------------------------------|
| Legend: | HS = Hardware Set | HC = Cleared by Software |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **AN27:AN0>:** ADC Analog Input bits

These bits reflect the system configuration and are updated during boot-up time. By reading these read-only bits, the user application can determine whether or not an analog input in the device is available.

AN<31:0>: Reflects the presence or absence of the respective analog input (AN31-AN0).

Note 1: This bit is not available on 64-pin devices.

PIC32MK GP/MC Family

Register 25-41: ADCSYSCFG1: ADC System Configuration Register 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 |
| | — | — | AN53 ⁽²⁾ | AN52 ⁽²⁾ | AN51 ⁽²⁾ | AN50 ⁽²⁾ | AN49 | AN48 |
| 15:8 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | U-0 | U-0 | U-0 | HC, HS, R-0 | HC, HS, R-0 |
| | AN47 ⁽¹⁾ | AN46 ⁽¹⁾ | AN45 ⁽¹⁾ | — | — | — | AN41 ⁽¹⁾ | AN40 ⁽¹⁾ |
| 7:0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | HC, HS, R-0 | U-0 |
| | AN39 ⁽¹⁾ | AN38 ⁽¹⁾ | AN37 ⁽¹⁾ | AN36 ⁽¹⁾ | AN35 ⁽¹⁾ | AN34 ⁽¹⁾ | AN33 ⁽¹⁾ | — |

| | | |
|-------------------|-------------------|--|
| Legend: | HS = Hardware Set | HC = Cleared by Software |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-22 **Unimplemented:** Read as '0'

bit 21-13 **AN53:AN45:** ADC Analog Input bits

These bits reflect the system configuration and are updated during boot-up time. By reading these read-only bits, the user application can determine whether or not an analog input in the device is available.

AN<63:32>: Reflects the presence or absence of the respective analog input (AN63-AN32).

bit 12-10 **Unimplemented:** Read as '0'

bit 9-1 **AN41:AN33:** ADC Analog Input bits

These bits reflect the system configuration and are updated during boot-up time. By reading these read-only bits, the user application can determine whether or not an analog input in the device is available.

AN<63:32>: Reflects the presence or absence of the respective analog input (AN63-AN32).

bit 0 **Unimplemented:** Read as '0'

Note 1: This bit is not available on 64-pin devices.

2: Internal Analog inputs: AN50 = IVREF (1.2V), AN51 = IVREF_TEMP, AN52 = VBAT/2, AN53 = CTMU_TEMP.

PIC32MK GP/MC Family

NOTES:

26.0 CONTROLLER AREA NETWORK (CAN)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 34. “Controller Area Network (CAN)”** (DS60001154), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

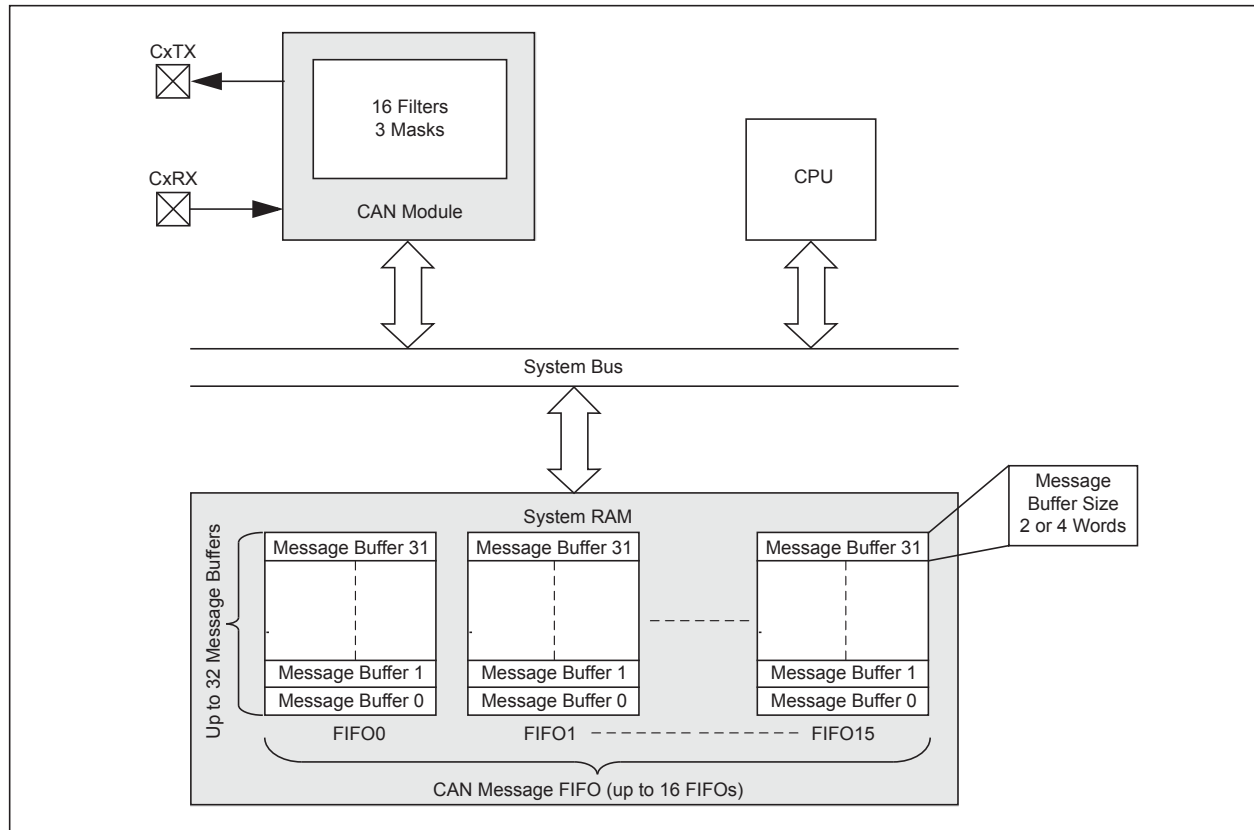
The Controller Area Network (CAN) module supports the following key features:

- Standards Compliance:
 - Full CAN 2.0B compliance
 - Programmable bit rate up to 1 Mbps
- Message Reception and Transmission:
 - 16 message FIFOs
 - Each FIFO can have up to 32 messages for a total of 512 messages

- FIFO can be a transmit message FIFO or a receive message FIFO
- User-defined priority levels for message FIFOs used for transmission
- 16 acceptance filters for message filtering
- Three acceptance filter mask registers for message filtering
- Automatic response to remote transmit request
- DeviceNet™ addressing support
- Additional Features:
 - Loopback, Listen All Messages, and Listen Only modes for self-test, system diagnostics and bus monitoring
 - Low-power operating modes
 - CAN module is a bus master on the PIC32MK system bus
 - Use of DMA is not required
 - Dedicated time-stamp timer
 - Dedicated DMA channels
 - Data-only Message Reception mode

Figure 26-1 illustrates the general structure of the CAN module.

FIGURE 26-1: PIC32MK CAN MODULE BLOCK DIAGRAM



26.1 Control Registers

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY

| Virtual Address (BF88..#) | Register Name(n) | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | | |
|---------------------------|----------------------|-----------|----------------|-------------|-------------|-------------|-------------|------------|---------|--------------|------------|-------------|------------|-------------|-------------|---------|------------|---------|-------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | |
| 0000 | C1CON | 31:16 | — | — | — | — | ABAT | REQOP<2:0> | | | OPMOD<2:0> | | | CANCAP | — | — | — | — | 0480 | |
| | | 15:0 | ON | — | SIDLE | — | CANBUSY | — | — | — | — | — | — | — | DNCNT<4:0> | | | | | 0000 |
| 0010 | C1CFG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | SEG2PHTS | SAM | SEG1PH<2:0> | | | PRSEG<2:0> | | | SJW<1:0> | | WAKFIL | — | SEG2PH<2:0> | | | | | 0000 |
| 0020 | C1INT | 31:16 | IVRIE | WAKIE | CERRIE | SERRIE | RBOVIE | — | — | — | — | — | — | — | — | MODIE | CTMRIE | RBIE | TBIE | 0000 |
| | | 15:0 | IVRIF | WAKIF | CERRIF | SERRIF | RBOVIF | — | — | — | — | — | — | — | — | MODIF | CTMRIF | RBIF | TBIF | |
| 0030 | C1VEC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | FILHIT<4:0> | | | | — | ICODE<6:0> | | | | | | 0040 | | | |
| 0040 | C1TREC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | TXBO | TXBP | RXBP | TXWARN | RXWARN | EWARN | 0000 |
| | | 15:0 | TERRCNT<7:0> | | | | | | | RERRCNT<7:0> | | | | | | | 0000 | | | |
| 0050 | C1FSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | FIFOIP15 | FIFOIP14 | FIFOIP13 | FIFOIP12 | FIFOIP11 | FIFOIP10 | FIFOIP9 | FIFOIP8 | FIFOIP7 | FIFOIP6 | FIFOIP5 | FIFOIP4 | FIFOIP3 | FIFOIP2 | FIFOIP1 | FIFOIP0 | 0000 | |
| 0060 | C1RXOVF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RXOVF15 | RXOVF14 | RXOVF13 | RXOVF12 | RXOVF11 | RXOVF10 | RXOVF9 | RXOVF8 | RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 | 0000 | |
| 0070 | C1TMR | 31:16 | CANTS<15:0> | | | | | | | | | | | | | | 0000 | | | |
| | | 15:0 | CANTSPRE<15:0> | | | | | | | | | | | | | | | 0000 | | |
| 0080 | C1RXM0 | 31:16 | SID<10:0> | | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | | |
| 0090 | C1RXM1 | 31:16 | SID<10:0> | | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | | |
| 00A0 | C1RXM2 | 31:16 | SID<10:0> | | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | | |
| 00B0 | C1RXM3 | 31:16 | SID<10:0> | | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | | |
| 00C0 | C1FLTCON0 | 31:16 | FLTEN3 | MSEL3<1:0> | | | FSEL3<4:0> | | | | FLTEN2 | MSEL2<1:0> | | FSEL2<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN1 | MSEL1<1:0> | | | FSEL1<4:0> | | | | FLTEN0 | MSEL0<1:0> | | FSEL0<4:0> | | | | | 0000 | |
| 00D0 | C1FLTCON1 | 31:16 | FLTEN7 | MSEL7<1:0> | | | FSEL7<4:0> | | | | FLTEN6 | MSEL6<1:0> | | FSEL6<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN5 | MSEL5<1:0> | | | FSEL5<4:0> | | | | FLTEN4 | MSEL4<1:0> | | FSEL4<4:0> | | | | | 0000 | |
| 00E0 | C1FLTCON2 | 31:16 | FLTEN11 | MSEL11<1:0> | | | FSEL11<4:0> | | | | FLTEN10 | MSEL10<1:0> | | FSEL10<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN9 | MSEL9<1:0> | | | FSEL9<4:0> | | | | FLTEN8 | MSEL8<1:0> | | FSEL8<4:0> | | | | | 0000 | |
| 00F0 | C1FLTCON3 | 31:16 | FLTEN15 | MSEL15<1:0> | | | FSEL15<4:0> | | | | FLTEN14 | MSEL14<1:0> | | FSEL14<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN13 | MSEL13<1:0> | | | FSEL13<4:0> | | | | FLTEN12 | MSEL12<1:0> | | FSEL12<4:0> | | | | | 0000 | |
| 0140 | C1RXFn (n = 0-15) | 31:16 | SID<10:0> | | | | | | | — | EXID | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY (CONTINUED)

| Virtual Address (BF88..#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|------------------------------|--------------------------|-----------|----------------|----------|-------------|-------------|----------|------------|--------------|------------|------------|------------|---------|---------------|----------|-------------|------------|------------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 0340 | C1FIFOBA | 31:16 | C1FIFOBA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 0350 | C1FIFOCOn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | FSIZE<4:0> | | | | 0000 | |
| | | 15:0 | — | FRESET | UINC | DONLY | — | — | — | — | TXEN | TXABAT | TXLARB | TXERR | TXREQ | RTREN | TXPRI<1:0> | | 0000 |
| 0360 | C1FIFOINTn (n = 0-15) | 31:16 | — | — | — | — | — | — | TXNFULLIE | TXHALFIE | TXEMPTYIE | — | — | — | RXOVFLIE | RXFULLIE | RXHALFIE | RXNEMPTYIE | 0000 |
| | | 15:0 | — | — | — | — | — | — | TXNFULLIF | TXHALFIF | TXEMPTYIF | — | — | — | — | RXOVFLIF | RXFULLIF | RXHALFIF | RXNEMPTYIF |
| 0370 | C1FIFOUAn (n = 0-15) | 31:16 | C1FIFOUA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 0380 | C1FIFOCIn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | C1FIFOCI<4:0> | | | | 0000 | |
| 1000 | C2CON | 31:16 | — | — | — | — | ABAT | REQOP<2:0> | | OPMOD<2:0> | | | CANCAP | — | — | — | — | 0480 | |
| | | 15:0 | ON | — | SIDLE | — | CANBUSY | — | — | — | — | — | — | DNCNT<4:0> | | | | 0000 | |
| 1010 | C2CFG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | SEG2PH<2:0> | | 0000 | |
| | | 15:0 | SEG2PHTS | SAM | SEG1PH<2:0> | | | PRSEG<2:0> | | | SJW<1:0> | BRP<5:0> | | | | | 0000 | | |
| 1020 | C2INT | 31:16 | IVRIE | WAKIE | CERRIE | SERRIE | RBOVIE | — | — | — | — | — | — | — | MODIE | CTMRIE | RBIE | TBIE | 0000 |
| | | 15:0 | IVRIF | WAKIF | CERRIF | SERRIF | RBOVIF | — | — | — | — | — | — | — | — | MODIF | CTMRIF | RBIF | TBIF |
| 1030 | C2VEC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | FILHIT<4:0> | | | | — | ICODE<6:0> | | | | | 0040 | | | |
| 1040 | C2TREC | 31:16 | — | — | — | — | — | — | — | — | — | — | TXBO | TXBP | RXBP | TXWARN | RXWARN | EWARN | 0000 |
| | | 15:0 | TERRCNT<7:0> | | | | | | RERRCNT<7:0> | | | | | | | | | | |
| 1050 | C2FSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | FIFOIP15 | FIFOIP14 | FIFOIP13 | FIFOIP12 | FIFOIP11 | FIFOIP10 | FIFOIP9 | FIFOIP8 | FIFOIP7 | FIFOIP6 | FIFOIP5 | FIFOIP4 | FIFOIP3 | FIFOIP2 | FIFOIP1 | FIFOIP0 | 0000 |
| 1060 | C2RXOVF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | RXOVF15 | RXOVF14 | RXOVF13 | RXOVF12 | RXOVF11 | RXOVF10 | RXOVF9 | RXOVF8 | RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 | 0000 |
| 1070 | C2TMR | 31:16 | CANTS<15:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CANTSPRE<15:0> | | | | | | | | | | | | | | | 0000 | |
| 1080 | C2RXM0 | 31:16 | SID<10:0> | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | |
| 1090 | C2RXM1 | 31:16 | SID<10:0> | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | |
| 10A0 | C2RXM2 | 31:16 | SID<10:0> | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | |
| 10B0 | C2RXM3 | 31:16 | SID<10:0> | | | | | | — | MIDE | — | EID<17:16> | | | | xxxxx | | | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | xxxxx | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY (CONTINUED)

| Virtual Address (BF88..#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|------------------------------|--------------------------|-----------|----------------|-------------|-------------|-------------|-------------|------------|--------------|-----------|-------------|---------|----------|---------------|------------|----------|-------------|----------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 10C0 | C2FLTCON0 | 31:16 | FLTEN3 | MSEL3<1:0> | | | FSEL3<4:0> | | | FLTEN2 | MSEL2<1:0> | | | FSEL2<4:0> | | | 0000 | | | |
| | | 15:0 | FLTEN1 | MSEL1<1:0> | | | FSEL1<4:0> | | | FLTEN0 | MSEL0<1:0> | | | FSEL0<4:0> | | | 0000 | | | |
| 10D0 | C2FLTCON1 | 31:16 | FLTEN7 | MSEL7<1:0> | | | FSEL7<4:0> | | | FLTEN6 | MSEL6<1:0> | | | FSEL6<4:0> | | | 0000 | | | |
| | | 15:0 | FLTEN5 | MSEL5<1:0> | | | FSEL5<4:0> | | | FLTEN4 | MSEL4<1:0> | | | FSEL4<4:0> | | | 0000 | | | |
| 10E0 | C2FLTCON2 | 31:16 | FLTEN11 | MSEL11<1:0> | | | FSEL11<4:0> | | | FLTEN10 | MSEL10<1:0> | | | FSEL10<4:0> | | | 0000 | | | |
| | | 15:0 | FLTEN9 | MSEL9<1:0> | | | FSEL9<4:0> | | | FLTEN8 | MSEL8<1:0> | | | FSEL8<4:0> | | | 0000 | | | |
| 10F0 | C2FLTCON3 | 31:16 | FLTEN15 | MSEL15<1:0> | | | FSEL15<4:0> | | | FLTEN14 | MSEL14<1:0> | | | FSEL14<4:0> | | | 0000 | | | |
| | | 15:0 | FLTEN13 | MSEL13<1:0> | | | FSEL13<4:0> | | | FLTEN12 | MSEL12<1:0> | | | FSEL12<4:0> | | | 0000 | | | |
| 1140 | C2RXFn (n = 0-15) | 31:16 | SID<10:0> | | | | | | EID<15:0> | | | — | EXID | — | EID<17:16> | | xxxx | | | |
| | | 15:0 | | | | | | | | | | | | | | | | xxxx | | |
| 1340 | C2FIFOBA | 31:16 | C2FIFOBA<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 1350 | C2FIFOCONn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | FSIZE<4:0> | | | | 0000 | | |
| | | 15:0 | — | FRESET | UINC | DONLY | — | — | — | — | TXEN | TXABAT | TXLARB | TXERR | TXREQ | RTREN | TXPRI<1:0> | | 0000 | |
| 1360 | C2FIFOINTn (n = 0-15) | 31:16 | — | — | — | — | — | TXNFULLIE | TXHALFIE | TXEMPTYIE | — | — | — | — | RXOVFLIE | RXFULLIE | RXHALFIE | RXN EMPTYIE | 0000 | |
| | | 15:0 | — | — | — | — | — | TXNFULLIF | TXHALFIF | TXEMPTYIF | — | — | — | — | RXOVFLIF | RXFULLIF | RXHALFIF | RXN EMPTYIF | 0000 | |
| 1370 | C2FIFOUAn (n = 0-15) | 31:16 | C1FIFOUA<31:0> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | | |
| 1380 | C2FIFOCIn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | C2FIFOCI<4:0> | | | | 0000 | | |
| 4000 | C3CON | 31:16 | — | — | — | — | ABAT | REQOP<2:0> | | | OPMOD<2:0> | | | CANCAP | — | — | — | — | 0480 | |
| | | 15:0 | ON | — | SIDLE | — | CANBUSY | — | — | — | — | — | — | DNCNT<4:0> | | | | 0000 | | |
| 4010 | C3CFG | 31:16 | — | — | — | — | — | — | — | — | — | — | WAKFIL | — | — | — | SEG2PH<2:0> | | 0000 | |
| | | 15:0 | SEG2PHTS | SAM | SEG1PH<2:0> | | | PRSEG<2:0> | | | SJW<1:0> | | BRP<5:0> | | | | 0000 | | | |
| 4020 | C3INT | 31:16 | IVRIE | WAKIE | CERRIE | SERRIE | RBOVIE | — | — | — | — | — | — | — | — | MODIE | CTMRIE | RBIE | TBIE | 0000 |
| | | 15:0 | IVRIF | WAKIF | CERRIF | SERRIF | RBOVIF | — | — | — | — | — | — | — | — | MODIF | CTMRIF | RBIF | TBIF | 0000 |
| 4030 | C3VEC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | FILHIT<4:0> | | | | — | ICODE<6:0> | | | | | | 0040 | | | |
| 4040 | C3TREC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | TXBO | TXBP | TXWARN | RXWARN | EWARN | 0000 | |
| | | 15:0 | TERRCNT<7:0> | | | | | | RERRCNT<7:0> | | | | | | | | | | 0000 | |
| 4050 | C3FSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | FIFOIP15 | FIFOIP14 | FIFOIP13 | FIFOIP12 | FIFOIP11 | FIFOIP10 | FIFOIP9 | FIFOIP8 | FIFOIP7 | FIFOIP6 | FIFOIP5 | FIFOIP4 | FIFOIP3 | FIFOIP2 | FIFOIP1 | FIFOIP0 | | 0000 |
| 4060 | C3RXOVF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | RXOVF15 | RXOVF14 | RXOVF13 | RXOVF12 | RXOVF11 | RXOVF10 | RXOVF9 | RXOVF8 | RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section13.2 “CLR, SET, and INV Registers” for more information.

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY (CONTINUED)

| Virtual Address (BF88..#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | | |
|------------------------------|---------------------------------|-----------|----------------|-------------|-------------|-------|-------------|------------|----------|-----------|-------------|--------|--------|---------------|----------|----------|-------------|------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | |
| 4070 | C3TMR | 31:16 | CANTS<15:0> | | | | | | | | | | | | | | 0000 | | | |
| | | 15:0 | CANTSPRE<15:0> | | | | | | | | | | | | | | 0000 | | | |
| 4080 | C3RXM0 | 31:16 | SID<10:0> | | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | xxxx | | | |
| 4090 | C3RXM1 | 31:16 | SID<10:0> | | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | xxxx | | | |
| 40A0 | C3RXM2 | 31:16 | SID<10:0> | | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | xxxx | | | |
| 40B0 | C3RXM3 | 31:16 | SID<10:0> | | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | xxxx | | | |
| 40C0 | C3FLTCON0 | 31:16 | FLTEN3 | MSEL3<1:0> | | | FSEL3<4:0> | | | FLTEN2 | MSEL2<1:0> | | | FSEL2<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN1 | MSEL1<1:0> | | | FSEL1<4:0> | | | FLTEN0 | MSEL0<1:0> | | | FSEL0<4:0> | | | | 0000 | | |
| 40D0 | C3FLTCON1 | 31:16 | FLTEN7 | MSEL7<1:0> | | | FSEL7<4:0> | | | FLTEN6 | MSEL6<1:0> | | | FSEL6<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN5 | MSEL5<1:0> | | | FSEL5<4:0> | | | FLTEN4 | MSEL4<1:0> | | | FSEL4<4:0> | | | | 0000 | | |
| 40E0 | C3FLTCON2 | 31:16 | FLTEN11 | MSEL11<1:0> | | | FSEL11<4:0> | | | FLTEN10 | MSEL10<1:0> | | | FSEL10<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN9 | MSEL9<1:0> | | | FSEL9<4:0> | | | FLTEN8 | MSEL8<1:0> | | | FSEL8<4:0> | | | | 0000 | | |
| 40F0 | C3FLTCON3 | 31:16 | FLTEN15 | MSEL15<1:0> | | | FSEL15<4:0> | | | FLTEN14 | MSEL14<1:0> | | | FSEL14<4:0> | | | | 0000 | | |
| | | 15:0 | FLTEN13 | MSEL13<1:0> | | | FSEL13<4:0> | | | FLTEN12 | MSEL12<1:0> | | | FSEL12<4:0> | | | | 0000 | | |
| 4140 | C3RXFn (n = 0-15) | 31:16 | SID<10:0> | | | | | | | | | | | — | EXID | — | EID<17:16> | | | xxxx |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | xxxx | | | |
| 4340 | C3FIFOBA | 31:16 | C3FIFOBA<31:0> | | | | | | | | | | | | | | 0000 | | | |
| | | 15:0 | | | | | | | | | | | | | | | 0000 | | | |
| 4350 | C3FIFOCOn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | FSIZE<4:0> | | | | 0000 | | |
| | | 15:0 | — | FRESET | UINC | DONLY | — | — | — | — | TXEN | TXABAT | TXLARB | TXERR | TXREQ | RTREN | TXPRI<1:0> | | | 0000 |
| 4360 | C3FIFOINTn (n = 0-15) | 31:16 | — | — | — | — | — | TXNFULLIE | TXHALFIE | TXEMPTYIE | — | — | — | — | RXOVFLIE | RXFULLIE | RXHALFIE | RXNEMPTYIE | 0000 | |
| | | 15:0 | — | — | — | — | — | TXNFULLIF | TXHALFIF | TXEMPTYIF | — | — | — | — | RXOVFLIF | RXFULLIF | RXHALFIF | RXNEMPTYIF | 0000 | |
| 4370 | C3FIFOUAn (n = 0-15) | 31:16 | C1FIFOUA<31:0> | | | | | | | | | | | | | | 0000 | | | |
| | | 15:0 | | | | | | | | | | | | | | | 0000 | | | |
| 4380 | C3FIFOCIn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | C3FIFOCI<4:0> | | | | 0000 | | |
| 5000 | C4CON | 31:16 | — | — | — | — | ABAT | REQOP<2:0> | | | OPMOD<2:0> | | | CANCAP | — | — | — | — | 0480 | |
| | | 15:0 | ON | — | SIDLE | — | CANBUSY | — | — | — | — | — | — | DNCNT<4:0> | | | | 0000 | | |
| 5010 | C4CFG | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | SEG2PH<2:0> | | | 0000 |
| | | 15:0 | SEG2PHTS | SAM | SEG1PH<2:0> | | | PRSEG<2:0> | | | SJW<1:0> | | | BRP<5:0> | | | | 0000 | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY (CONTINUED)

| Virtual Address (BF88..#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets | |
|------------------------------|--------------------------|-----------|----------------|-------------|----------|----------|-------------|----------|---------|---------|--------------|------------|-------------|---------|-------------|------------|---------|------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | | |
| 5020 | C4INT | 31:16 | IVRIE | WAKIE | CERRIE | SERRIE | RBOVIE | — | — | — | — | — | — | — | MODIE | CTMRIE | RBIE | TBIE | 0000 | |
| | | 15:0 | IVRIF | WAKIF | CERRIF | SERRIF | RBOVIF | — | — | — | — | — | — | — | MODIF | CTMRIF | RBIF | TBIF | 0000 | |
| 5030 | C4VEC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | FILHIT<4:0> | | | | | | | | — | ICODE<6:0> | | | | | | 0040 | | |
| 5040 | C4TREC | 31:16 | — | — | — | — | — | — | — | — | — | — | TXBO | TXBP | RXBP | TXWARN | RXWARN | EWARN | 0000 | |
| | | 15:0 | TERRCNT<7:0> | | | | | | | | RERRCNT<7:0> | | | | | | 0000 | | | |
| 5050 | C4FSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | FIFOIP15 | FIFOIP14 | FIFOIP13 | FIFOIP12 | FIFOIP11 | FIFOIP10 | FIFOIP9 | FIFOIP8 | FIFOIP7 | FIFOIP6 | FIFOIP5 | FIFOIP4 | FIFOIP3 | FIFOIP2 | FIFOIP1 | FIFOIP0 | 0000 | |
| 5060 | C4RXOVF | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | RXOVF15 | RXOVF14 | RXOVF13 | RXOVF12 | RXOVF11 | RXOVF10 | RXOVF9 | RXOVF8 | RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 | 0000 | |
| 5070 | C4TMR | 31:16 | CANTS<15:0> | | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | CANTSPRE<15:0> | | | | | | | | | | | | | | | | 0000 | |
| 5080 | C4RXM0 | 31:16 | SID<10:0> | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | | xxxx | |
| 5090 | C4RXM1 | 31:16 | SID<10:0> | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | | xxxx | |
| 50A0 | C4RXM2 | 31:16 | SID<10:0> | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | | xxxx | |
| 50B0 | C4RXM3 | 31:16 | SID<10:0> | | | | | | | | | | — | MIDE | — | EID<17:16> | | | xxxx | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | | xxxx | |
| 50C0 | C4FLTCON0 | 31:16 | FLTEN3 | MSEL3<1:0> | | | FSEL3<4:0> | | | | | FLTEN2 | MSEL2<1:0> | | FSEL2<4:0> | | | | | 0000 |
| | | 15:0 | FLTEN1 | MSEL1<1:0> | | | FSEL1<4:0> | | | | | FLTEN0 | MSEL0<1:0> | | FSEL0<4:0> | | | | | 0000 |
| 50D0 | C4FLTCON1 | 31:16 | FLTEN7 | MSEL7<1:0> | | | FSEL7<4:0> | | | | | FLTEN6 | MSEL6<1:0> | | FSEL6<4:0> | | | | | 0000 |
| | | 15:0 | FLTEN5 | MSEL5<1:0> | | | FSEL5<4:0> | | | | | FLTEN4 | MSEL4<1:0> | | FSEL4<4:0> | | | | | 0000 |
| 50E0 | C4FLTCON2 | 31:16 | FLTEN11 | MSEL11<1:0> | | | FSEL11<4:0> | | | | | FLTEN10 | MSEL10<1:0> | | FSEL10<4:0> | | | | | 0000 |
| | | 15:0 | FLTEN9 | MSEL9<1:0> | | | FSEL9<4:0> | | | | | FLTEN8 | MSEL8<1:0> | | FSEL8<4:0> | | | | | 0000 |
| 50F0 | C4FLTCON3 | 31:16 | FLTEN15 | MSEL15<1:0> | | | FSEL15<4:0> | | | | | FLTEN14 | MSEL14<1:0> | | FSEL14<4:0> | | | | | 0000 |
| | | 15:0 | FLTEN13 | MSEL13<1:0> | | | FSEL13<4:0> | | | | | FLTEN12 | MSEL12<1:0> | | FSEL12<4:0> | | | | | 0000 |
| 5140 | C4RXFn (n = 0-15) | 31:16 | SID<10:0> | | | | | | | | | | — | EXID | — | EID<17:16> | | | xxxx | |
| | | 15:0 | EID<15:0> | | | | | | | | | | | | | | | | xxxx | |
| 5340 | C4FIFOBA | 31:16 | C4FIFOBA<31:0> | | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | C4FIFOBA<31:0> | | | | | | | | | | | | | | | | 0000 | |
| 5350 | C4FIFOCONn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | FSIZE<4:0> | | | | 0000 | |
| | | 15:0 | — | FRESET | UINC | DONLY | — | — | — | — | — | TXEN | TXABAT | TXLARB | TXERR | TXREQ | RTREN | TXPRI<1:0> | 0000 | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY (CONTINUED)

| Virtual Address (BF88..#) | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|------------------------------|--------------------------|-----------|----------------|--------|-------|-------|-------|-----------|----------|-----------|------|--------|--------|---------------|----------|----------|------------|----------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 5360 | C4FIFOINTn (n = 0-15) | 31:16 | — | — | — | — | — | TXNFULLIE | TXHALFIE | TXEMPTYIE | — | — | — | — | RXOVFLIE | RXFULLIE | RXHALFIE | RXN EMPTYIE | 0000 |
| | | 15:0 | — | — | — | — | — | TXNFULLIF | TXHALFIF | TXEMPTYIF | — | — | — | — | RXOVFLIF | RXFULLIF | RXHALFIF | RXN EMPTYIF | 0000 |
| 5370 | C4FIFOUAn (n = 0-15) | 31:16 | C1FIFOUA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 5380 | C4FIFOCIn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | C4FIFOCI<4:0> | | | | | 0000 |
| 5340 | C4FIFOBA | 31:16 | C1FIFOBA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 5350 | C4FIFOCOn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | FSIZE<4:0> | | | | | 0000 |
| | | 15:0 | — | FRESET | UINC | DONLY | — | — | — | — | TXEN | TXABAT | TXLARB | TXERR | TXREQ | RTREN | TXPRI<1:0> | | 0000 |
| 5360 | C4FIFOINTn (n = 0-15) | 31:16 | — | — | — | — | — | TXNFULLIE | TXHALFIE | TXEMPTYIE | — | — | — | — | RXOVFLIE | RXFULLIE | RXHALFIE | RXN EMPTYIE | 0000 |
| | | 15:0 | — | — | — | — | — | TXNFULLIF | TXHALFIF | TXEMPTYIF | — | — | — | — | RXOVFLIF | RXFULLIF | RXHALFIF | RXN EMPTYIF | 0000 |
| 5370 | C4FIFOUAn (n = 0-15) | 31:16 | C1FIFOUA<31:0> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | | | | | | | | | | | | | | | | 0000 | |
| 5380 | C4FIFOCIn (n = 0-15) | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | C1FIFOCI<4:0> | | | | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 26-1: CxCON: CAN MODULE CONTROL REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | S/HC-0 | R/W-1 | R/W-0 | R/W-0 |
| | — | — | — | — | ABAT | REQOP<2:0> | | |
| 23:16 | R-1 | R-0 | R-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 |
| | OPMOD<2:0> | | | CANCAP | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | U-0 | R-0 | U-0 | U-0 | U-0 |
| | ON ⁽¹⁾ | — | SIDL | — | CANBUSY | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | DNCNT<4:0> | | | | |

| | | |
|-------------------|---------------------|------------------------------------|
| Legend: | HC = Hardware Clear | S = Settable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27 **ABAT:** Abort All Pending Transmissions bit
 1 = Signal all transmit buffers to abort transmission
 0 = Module will clear this bit when all transmissions aborted

bit 26-24 **REQOP<2:0>:** Request Operation Mode bits
 111 = Set Listen All Messages mode
 110 = Reserved
 101 = Reserved
 100 = Set Configuration mode
 011 = Set Listen Only mode
 010 = Set Loopback mode
 001 = Set Disable mode
 000 = Set Normal Operation mode

bit 23-21 **OPMOD<2:0>:** Operation Mode Status bits
 111 = Module is in Listen All Messages mode
 110 = Reserved
 101 = Reserved
 100 = Module is in Configuration mode
 011 = Module is in Listen Only mode
 010 = Module is in Loopback mode
 001 = Module is in Disable mode
 000 = Module is in Normal Operation mode

bit 20 **CANCAP:** CAN Message Receive Time Stamp Timer Capture Enable bit
 1 = CANTMR value is stored on valid message reception and is stored with the message
 0 = Disable CAN message receive time stamp timer capture and stop CANTMR to conserve power

bit 19-16 **Unimplemented:** Read as '0'

bit 15 **ON:** CAN On bit⁽¹⁾
 1 = CAN module is enabled
 0 = CAN module is disabled

bit 14 **Unimplemented:** Read as '0'

Note 1: If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

PIC32MK GP/MC Family

REGISTER 26-1: CxCON: CAN MODULE CONTROL REGISTER ('x' = 1-4) (CONTINUED)

- bit 13 **SIDLE:** CAN Stop in Idle bit
1 = CAN Stops operation when system enters Idle mode
0 = CAN continues operation when system enters Idle mode
- bit 12 **Unimplemented:** Read as '0'
- bit 11 **CANBUSY:** CAN Module is Busy bit
1 = The CAN module is active
0 = The CAN module is completely disabled
- bit 10-5 **Unimplemented:** Read as '0'
- bit 4-0 **DNCNT<4:0>:** Device Net Filter Bit Number bits
10011-11111 = Invalid Selection (compare up to 18-bits of data with EID)
10010 = Compare up to data byte 2 bit 6 with EID17 (CxRXFn<17>)
•
•
•
00001 = Compare up to data byte 0 bit 7 with EID0 (CxRXFn<0>)
00000 = Do not compare data bytes

Note 1: If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

PIC32MK GP/MC Family

REGISTER 26-2: CxCFG: CAN BAUD RATE CONFIGURATION REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------------|--------------------|----------------|----------------|----------------|------------------------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | WAKFIL | — | — | — | SEG2PH<2:0> ^(1,4) | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SEG2PHTS ⁽¹⁾ | SAM ⁽²⁾ | SEG1PH<2:0> | | | PRSEG<2:0> | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SJW<1:0> ⁽³⁾ | | BRP<5:0> | | | | | |

| | | |
|-------------------|---------------------|------------------------------------|
| Legend: | HC = Hardware Clear | S = Settable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-23 **Unimplemented:** Read as '0'

bit 22 **WAKFIL:** CAN Bus Line Filter Enable bit
 1 = Use CAN bus line filter for wake-up
 0 = CAN bus line filter is not used for wake-up

bit 21-19 **Unimplemented:** Read as '0'

bit 18-16 **SEG2PH<2:0>:** Phase Buffer Segment 2 bits^(1,4)
 111 = Length is 8 x T_Q
 •
 •
 •
 000 = Length is 1 x T_Q

bit 15 **SEG2PHTS:** Phase Segment 2 Time Select bit⁽¹⁾
 1 = Freely programmable
 0 = Maximum of SEG1PH or Information Processing Time, whichever is greater

bit 14 **SAM:** Sample of the CAN Bus Line bit⁽²⁾
 1 = Bus line is sampled three times at the sample point
 0 = Bus line is sampled once at the sample point

bit 13-11 **SEG1PH<2:0>:** Phase Buffer Segment 1 bits⁽⁴⁾
 111 = Length is 8 x T_Q
 •
 •
 •
 000 = Length is 1 x T_Q

- Note 1:** SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.
Note 2: 3 Time bit sampling is not allowed for BRP < 2.
Note 3: SJW ≤ SEG2PH.
Note 4: The Time Quanta per bit must be greater than 7 (that is, T_{QBIT} > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CxCON<23:21>) = 100).

PIC32MK GP/MC Family

REGISTER 26-2: CxCFG: CAN BAUD RATE CONFIGURATION REGISTER ('x' = 1-4) (CONTINUED)

bit 10-8 **PRSEG<2:0>**: Propagation Time Segment bits⁽⁴⁾

111 = Length is 8 x T_Q

•
•
•

000 = Length is 1 x T_Q

bit 7-6 **SJW<1:0>**: Synchronization Jump Width bits⁽³⁾

11 = Length is 4 x T_Q

10 = Length is 3 x T_Q

01 = Length is 2 x T_Q

00 = Length is 1 x T_Q

bit 5-0 **BRP<5:0>**: Baud Rate Prescaler bits

111111 = T_Q = (2 x 64) / PBCLK5

111110 = T_Q = (2 x 63) / PBCLK5

•
•
•

000001 = T_Q = (2 x 2) / PBCLK5

000000 = T_Q = (2 x 1) / PBCLK5

Note 1: SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.

2: 3 Time bit sampling is not allowed for BRP < 2.

3: SJW ≤ SEG2PH.

4: The Time Quanta per bit must be greater than 7 (that is, T_{QBIT} > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CxCON<23:21>) = 100).

PIC32MK GP/MC Family

REGISTER 26-3: CxINT: CAN INTERRUPT REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|-----------------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | IVRIE | WAKIE | CERRIE | SERRIE | RBOVIE | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | MODIE | CTMRIE | RBIE | TBIE |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | IVRIF | WAKIF | CERRIF | SERRIF ⁽¹⁾ | RBOVIF | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | MODIF | CTMRIF | RBIF | TBIF |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **IVRIE:** Invalid Message Received Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 30 **WAKIE:** CAN Bus Activity Wake-up Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 29 **CERRIE:** CAN Bus Error Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 28 **SERRIE:** System Error Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 27 **RBOVIE:** Receive Buffer Overflow Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 26-20 **Unimplemented:** Read as '0'
- bit 19 **MODIE:** Mode Change Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 18 **CTMRIE:** CAN Timestamp Timer Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 17 **RBIE:** Receive Buffer Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 16 **TBIE:** Transmit Buffer Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 15 **IVRIF:** Invalid Message Received Interrupt Flag bit
 1 = An invalid messages interrupt has occurred
 0 = An invalid message interrupt has not occurred

Note 1: This bit can only be cleared by turning the CAN module Off and On by clearing or setting the ON bit (CxCON<15>).

REGISTER 26-3: CxINT: CAN INTERRUPT REGISTER ('x' = 1-4) (CONTINUED)

- bit 14 **WAKIF:** CAN Bus Activity Wake-up Interrupt Flag bit
1 = A bus wake-up activity interrupt has occurred
0 = A bus wake-up activity interrupt has not occurred
- bit 13 **CERRIF:** CAN Bus Error Interrupt Flag bit
1 = A CAN bus error has occurred
0 = A CAN bus error has not occurred
- bit 12 **SERRIF:** System Error Interrupt Flag bit
1 = A system error occurred (typically an illegal address was presented to the system bus)
0 = A system error has not occurred
- bit 11 **RBOVIF:** Receive Buffer Overflow Interrupt Flag bit
1 = A receive buffer overflow has occurred
0 = A receive buffer overflow has not occurred
- bit 10-4 **Unimplemented:** Read as '0'
- bit 3 **MODIF:** CAN Mode Change Interrupt Flag bit
1 = A CAN module mode change has occurred (OPMOD<2:0> has changed to reflect REQOP)
0 = A CAN module mode change has not occurred
- bit 2 **CTMRIF:** CAN Timer Overflow Interrupt Flag bit
1 = A CAN timer (CANTMR) overflow has occurred
0 = A CAN timer (CANTMR) overflow has not occurred
- bit 1 **RBIF:** Receive Buffer Interrupt Flag bit
1 = A receive buffer interrupt is pending
0 = A receive buffer interrupt is not pending
- bit 0 **TBIF:** Transmit Buffer Interrupt Flag bit
1 = A transmit buffer interrupt is pending
0 = A transmit buffer interrupt is not pending

Note 1: This bit can only be cleared by turning the CAN module Off and On by clearing or setting the ON bit (CxCON<15>).

PIC32MK GP/MC Family

REGISTER 26-4: CxVEC: CAN INTERRUPT CODE REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|---------------------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | — | — | — | FILHIT<4:0> | | | | |
| 7:0 | U-0 | R-1 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | — | ICODE<6:0> ⁽¹⁾ | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bit

- 11111 = Reserved
- .
- .
- .
- 10000 = Reserved
- 01111 = Filter 15
- .
- .
- .
- 00001 = Filter 1
- 00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

Note 1: These bits are only updated for enabled interrupts.

REGISTER 26-4: CxVEC: CAN INTERRUPT CODE REGISTER ('x' = 1-4)

bit 6-0 **ICODE<6:0>**: Interrupt Flag Code bits⁽¹⁾

- 11111111 = Reserved
-
-
- 1001001 = Reserved
- 1001000 = Invalid message received (IVRIF)
- 1000111 = CAN module mode change (MODIF)
- 1000110 = CAN timestamp timer (CTMRIF)
- 1000101 = Bus bandwidth error (SERRIF)
- 1000100 = Address error interrupt (SERRIF)
- 1000011 = Receive FIFO overflow interrupt (RBOVIF)
- 1000010 = Wake-up interrupt (WAKIF)
- 1000001 = Error Interrupt (CERRIF)
- 1000000 = No interrupt
- 01111111 = Reserved
-
-
-
- 0100000 = Reserved
- 00011111 = FIFO15 Interrupt (CxFSTAT<15> set)
-
-
-
- 0000001 = FIFO01 Interrupt (CxFSTAT<1> set)
- 0000000 = FIFO00 Interrupt (CxFSTAT<0> set)

Note 1: These bits are only updated for enabled interrupts.

PIC32MK GP/MC Family

REGISTER 26-5: CxTREC: CAN TRANSMIT/RECEIVE ERROR COUNT REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | — | — | TXBO | TXBP | RXBP | TXWARN | RXWARN | EWARN |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | TERRCNT<7:0> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | RERRCNT<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-22 **Unimplemented:** Read as '0'
- bit 21 **TXBO:** Transmitter in Error State Bus OFF (TERRCNT ≥ 256)
- bit 20 **TXBP:** Transmitter in Error State Bus Passive (TERRCNT ≥ 128)
- bit 19 **RXBP:** Receiver in Error State Bus Passive (RERRCNT ≥ 128)
- bit 18 **TXWARN:** Transmitter in Error State Warning (128 > TERRCNT ≥ 96)
- bit 17 **RXWARN:** Receiver in Error State Warning (128 > RERRCNT ≥ 96)
- bit 16 **EWARN:** Transmitter or Receiver is in Error State Warning
- bit 15-8 **TERRCNT<7:0>:** Transmit Error Counter
- bit 7-0 **RERRCNT<7:0>:** Receive Error Counter

REGISTER 26-6: CxFSTAT: CAN FIFO STATUS REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | FIFOIP15 | FIFOIP14 | FIFOIP13 | FIFOIP12 | FIFOIP11 | FIFOIP10 | FIFOIP9 | FIFOIP8 |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | FIFOIP7 | FIFOIP6 | FIFOIP5 | FIFOIP4 | FIFOIP3 | FIFOIP2 | FIFOIP1 | FIFOIP0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-16 **Unimplemented:** Read as '0'
- bit 15-0 **FIFOIP<15:0>:** FIFOx Interrupt Pending bits
 - 1 = One or more enabled FIFO interrupts are pending
 - 0 = No FIFO interrupts are pending

PIC32MK GP/MC Family

REGISTER 26-7: CxRXOVF: CAN RECEIVE FIFO OVERFLOW STATUS REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | RXOVF15 | RXOVF14 | RXOVF13 | RXOVF12 | RXOVF11 | RXOVF10 | RXOVF9 | RXOVF8 |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | RXOVF7 | RXOVF6 | RXOVF5 | RXOVF4 | RXOVF3 | RXOVF2 | RXOVF1 | RXOVF0 |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **RXOVF<15:0>:** FIFOx Receive Overflow Interrupt Pending bit

1 = FIFO has overflowed

0 = FIFO has not overflowed

REGISTER 26-8: CxTMR: CAN TIMER REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CANTS<15:8> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CANTS<7:0> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CANTSPRE<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CANTSPRE<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **CANTS<15:0>:** CAN Time Stamp Timer bits

This is a free-running timer that increments every CANTSPRE system clocks when the CANCAP bit (CxCON<20>) is set.

Note 1: CxTMR will be paused when CANCAP = 0.

2: The CxTMR prescaler count will be reset on any write to CxTMR (CANTSPRE will be unaffected).

PIC32MK GP/MC Family

REGISTER 26-8: CxTMR: CAN TIMER REGISTER ('x' = 1-4)

bit 15-0 **CANTSPRE<15:0>**: CAN Time Stamp Timer Prescaler bits
 1111 1111 1111 1111 = CAN time stamp timer (CANTS) increments every 65,535 system clocks
 .
 .
 .
 0000 0000 0000 0000 = CAN time stamp timer (CANTS) increments every system clock

- Note 1:** CxTMR will be paused when CANCEP = 0.
2: The CxTMR prescaler count will be reset on any write to CxTMR (CANTSPRE will be unaffected).

PIC32MK GP/MC Family

REGISTER 26-9: CxRXMn: CAN ACCEPTANCE FILTER MASK 'n' REGISTER (‘x’ = 1-4; ‘n’ = 0, 1, 2 OR 3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SID<10:3> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | U-0 | R/W-0 | R/W-0 |
| | SID<2:0> | | | — | MIDE | — | EID<17:16> | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EID<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EID<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-21 **SID<10:0>**: Standard Identifier bits

1 = Include the SIDx bit in filter comparison

0 = The SIDx bit is a 'don't care' in filter operation

bit 20 **Unimplemented**: Read as '0'

bit 19 **MIDE**: Identifier Receive Mode bit

1 = Match only message types (standard/extended address) that correspond to the EXID bit in filter

0 = Match either standard or extended address message if filters match (that is, if (Filter SID) = (Message SID) or if (FILTER SID/EID) = (Message SID/EID))

bit 18 **Unimplemented**: Read as '0'

bit 17-0 **EID<17:0>**: Extended Identifier bits

1 = Include the EIDx bit in filter comparison

0 = The EIDx bit is a 'don't care' in filter operation

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CxCON<23:21>) = 100).

PIC32MK GP/MC Family

REGISTER 26-10: CxFLTCO0: CAN FILTER CONTROL REGISTER 0 ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN3 | MSEL3<1:0> | | FSEL3<4:0> | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN2 | MSEL2<1:0> | | FSEL2<4:0> | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN1 | MSEL1<1:0> | | FSEL1<4:0> | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN0 | MSEL0<1:0> | | FSEL0<4:0> | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **FLTEN3:** Filter 3 Enable bit

- 1 = Filter is enabled
- 0 = Filter is disabled

bit 30-29 **MSEL3<1:0>:** Filter 3 Mask Select bits

- 11 = Reserved
- 10 = Acceptance Mask 2 is selected
- 01 = Acceptance Mask 1 is selected
- 00 = Acceptance Mask 0 is selected

bit 28-24 **FSEL3<4:0>:** FIFO Selection bits

- 11111 = Message matching filter is stored in FIFO buffer 31
- 11110 = Message matching filter is stored in FIFO buffer 30
- .
- .
- 00001 = Message matching filter is stored in FIFO buffer 1
- 00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN2:** Filter 2 Enable bit

- 1 = Filter is enabled
- 0 = Filter is disabled

bit 22-21 **MSEL2<1:0>:** Filter 2 Mask Select bits

- 11 = Reserved
- 10 = Acceptance Mask 2 is selected
- 01 = Acceptance Mask 1 is selected
- 00 = Acceptance Mask 0 is selected

bit 20-16 **FSEL2<4:0>:** FIFO Selection bits

- 11111 = Message matching filter is stored in FIFO buffer 31
- 11110 = Message matching filter is stored in FIFO buffer 30
- .
- .
- 00001 = Message matching filter is stored in FIFO buffer 1
- 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-10: CxFLTCO_N: CAN FILTER CONTROL REGISTER 0 ('x' = 1-4) (CONTINUED)

| | |
|-----------|--|
| bit 15 | FLTEN1 : Filter 1 Enable bit 1 = Filter is enabled 0 = Filter is disabled |
| bit 14-13 | MSEL1<1:0> : Filter 1 Mask Select bits 11 = Reserved 10 = Acceptance Mask 2 is selected 01 = Acceptance Mask 1 is selected 00 = Acceptance Mask 0 is selected |
| bit 12-8 | FSEL1<4:0> : FIFO Selection bits 11111 = Message matching filter is stored in FIFO buffer 31 11110 = Message matching filter is stored in FIFO buffer 30 . . . 00001 = Message matching filter is stored in FIFO buffer 1 00000 = Message matching filter is stored in FIFO buffer 0 |
| bit 7 | FLTEN0 : Filter 0 Enable bit 1 = Filter is enabled 0 = Filter is disabled |
| bit 6-5 | MSEL0<1:0> : Filter 0 Mask Select bits 11 = Reserved 10 = Acceptance Mask 2 is selected 01 = Acceptance Mask 1 is selected 00 = Acceptance Mask 0 is selected |
| bit 4-0 | FSEL0<4:0> : FIFO Selection bits 11111 = Message matching filter is stored in FIFO buffer 31 11110 = Message matching filter is stored in FIFO buffer 30 . . . 00001 = Message matching filter is stored in FIFO buffer 1 00000 = Message matching filter is stored in FIFO buffer 0 |

Note: The bits in this register can only be modified if the corresponding filter enable (FLTEN_n) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-11: CxFLTCN1: CAN FILTER CONTROL REGISTER 1 ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN7 | MSEL7<1:0> | | FSEL7<4:0> | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN6 | MSEL6<1:0> | | FSEL6<4:0> | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN5 | MSEL5<1:0> | | FSEL5<4:0> | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN4 | MSEL4<1:0> | | FSEL4<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31 **FLTEN7**: Filter 7 Enable bit

- 1 = Filter is enabled
- 0 = Filter is disabled

bit 30-29 **MSEL7<1:0>**: Filter 7 Mask Select bits

- 11 = Reserved
- 10 = Acceptance Mask 2 is selected
- 01 = Acceptance Mask 1 is selected
- 00 = Acceptance Mask 0 is selected

bit 28-24 **FSEL7<4:0>**: FIFO Selection bits

- 11111 = Message matching filter is stored in FIFO buffer 31
- 11110 = Message matching filter is stored in FIFO buffer 30
- .
- .
- 00001 = Message matching filter is stored in FIFO buffer 1
- 00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN6**: Filter 6 Enable bit

- 1 = Filter is enabled
- 0 = Filter is disabled

bit 22-21 **MSEL6<1:0>**: Filter 6 Mask Select bits

- 11 = Reserved
- 10 = Acceptance Mask 2 is selected
- 01 = Acceptance Mask 1 is selected
- 00 = Acceptance Mask 0 is selected

bit 20-16 **FSEL6<4:0>**: FIFO Selection bits

- 11111 = Message matching filter is stored in FIFO buffer 31
- 11110 = Message matching filter is stored in FIFO buffer 30
- .
- .
- 00001 = Message matching filter is stored in FIFO buffer 1
- 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-11: CxFLTCN1: CAN FILTER CONTROL REGISTER 1 ('x' = 1-4) (CONTINUED)

- bit 15 **FLTEN5**: Filter 17 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 14-13 **MSEL5<1:0>**: Filter 5 Mask Select bits
11 = Reserved
10 = Acceptance Mask 2 is selected
01 = Acceptance Mask 1 is selected
00 = Acceptance Mask 0 is selected
- bit 12-8 **FSEL5<4:0>**: FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
.
.
.
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN4**: Filter 4 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 6-5 **MSEL4<1:0>**: Filter 4 Mask Select bits
11 = Reserved
10 = Acceptance Mask 2 is selected
01 = Acceptance Mask 1 is selected
00 = Acceptance Mask 0 is selected
- bit 4-0 **FSEL4<4:0>**: FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
.
.
.
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-12: CxFLTCN2: CAN FILTER CONTROL REGISTER 2 ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN11 | MSEL11<1:0> | | FSEL11<4:0> | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN10 | MSEL10<1:0> | | FSEL10<4:0> | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN9 | MSEL9<1:0> | | FSEL9<4:0> | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN8 | MSEL8<1:0> | | FSEL8<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **FLTEN11:** Filter 11 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 30-29 **MSEL11<1:0>:** Filter 11 Mask Select bits
 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected
- bit 28-24 **FSEL11<4:0>:** FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 23 **FLTEN10:** Filter 10 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 22-21 **MSEL10<1:0>:** Filter 10 Mask Select bits
 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected
- bit 20-16 **FSEL10<4:0>:** FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-12: CxFLTCO2: CAN FILTER CONTROL REGISTER 2 ('x' = 1-4) (CONTINUED)

- bit 15 **FLTEN9**: Filter 9 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 14-13 **MSEL9<1:0>**: Filter 9 Mask Select bits
 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected
- bit 12-8 **FSEL9<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN8**: Filter 8 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 6-5 **MSEL8<1:0>**: Filter 8 Mask Select bits
 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected
- bit 4-0 **FSEL8<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-13: CxFLTCN3: CAN FILTER CONTROL REGISTER 3 ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN15 | MSEL15<1:0> | | FSEL15<4:0> | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN14 | MSEL14<1:0> | | FSEL14<4:0> | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN13 | MSEL13<1:0> | | FSEL13<4:0> | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN12 | MSEL12<1:0> | | FSEL12<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31 **FLTEN15:** Filter 15 Enable bit

1 = Filter is enabled
 0 = Filter is disabled

bit 30-29 **MSEL15<1:0>:** Filter 15 Mask Select bits

11 = 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected

bit 28-24 **FSEL15<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN14:** Filter 14 Enable bit

1 = Filter is enabled
 0 = Filter is disabled

bit 22-21 **MSEL14<1:0>:** Filter 14 Mask Select bits

11 = 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected

bit 20-16 **FSEL14<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-13: CxFLTCN3: CAN FILTER CONTROL REGISTER 3 ('x' = 1-4) (CONTINUED)

- bit 15 **FLTEN13**: Filter 13 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 14-13 **MSEL13<1:0>**: Filter 13 Mask Select bits
 11 = 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected
- bit 12-8 **FSEL13<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN12**: Filter 12 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 6-5 **MSEL12<1:0>**: Filter 12 Mask Select bits
 11 = 11 = Reserved
 10 = Acceptance Mask 2 is selected
 01 = Acceptance Mask 1 is selected
 00 = Acceptance Mask 0 is selected
- bit 4-0 **FSEL12<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 .
 .
 .
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-14: CxRXFn: CAN ACCEPTANCE FILTER 'n' REGISTER 7 (‘x’ = 1-4; ‘n’ = 0 THROUGH 15)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | SID<10:3> | | | | | | | |
| 23:16 | R/W-x | R/W-x | R/W-x | U-0 | R/W-x | U-0 | R/W-x | R/W-x |
| | SID<2:0> | | | — | EXID | — | EID<17:16> | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | EID<15:8> | | | | | | | |
| 7:0 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| | EID<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as ‘0’
 -n = Value at POR ‘1’ = Bit is set ‘0’ = Bit is cleared x = Bit is unknown

bit 31-21 **SID<10:0>**: Standard Identifier bits

- 1 = Message address bit SIDx must be ‘1’ to match filter
- 0 = Message address bit SIDx must be ‘0’ to match filter

bit 20 **Unimplemented**: Read as ‘0’

bit 19 **EXID**: Extended Identifier Enable bits

- 1 = Match only messages with extended identifier addresses
- 0 = Match only messages with standard identifier addresses

bit 18 **Unimplemented**: Read as ‘0’

bit 17-0 **EID<17:0>**: Extended Identifier bits

- 1 = Message address bit EIDx must be ‘1’ to match filter
- 0 = Message address bit EIDx must be ‘0’ to match filter

Note: This register can only be modified when the filter is disabled (FLTENN = 0).

PIC32MK GP/MC Family

REGISTER 26-15: CxFIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER ('x' = 1-4)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------|----------------|----------------|----------------|----------------|----------------|--------------------|--------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CxFIFOBA<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CxFIFOBA<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CxFIFOBA<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R-0 ⁽¹⁾ | R-0 ⁽¹⁾ |
| | CxFIFOBA<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **CxFIFOBA<31:0>**: CANx FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Bits <1:0> are read-only and read as '0', forcing the messages to be 32-bit word-aligned in device RAM.

Note 1: This bit is unimplemented and will always read '0', which forces word-alignment of messages.

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CxCON<23:21>) = 100).

PIC32MK GP/MC Family

REGISTER 26-16: CxFIFOCONn: CAN FIFO CONTROL REGISTER 'n'
('x' = 1-4; 'n' = 0 THROUGH 15)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|-----------------------|-----------------------|---------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | FSIZE<4:0> ⁽¹⁾ | | | | |
| 15:8 | U-0 | S/HC-0 | S/HC-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 |
| | — | FRESET | UINC | DONLY ⁽¹⁾ | — | — | — | — |
| 7:0 | R/W-0 | R-0 | R-0 | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TXEN | TXABAT ⁽²⁾ | TXLARB ⁽³⁾ | TXERR ⁽³⁾ | TXREQ | RTREN | TXPR<1:0> | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-21 **Unimplemented:** Read as '0'

bit 20-16 **FSIZE<4:0>:** FIFO Size bits⁽¹⁾

11111 = FIFO is 32 messages deep

-
-
-

00010 = FIFO is 3 messages deep

00001 = FIFO is 2 messages deep

00000 = FIFO is 1 message deep

bit 15 **Unimplemented:** Read as '0'

bit 14 **FRESET:** FIFO Reset bits

1 = FIFO will be reset when bit is set, cleared by hardware when FIFO is reset. After setting, the user should poll whether this bit is clear before taking any action.

0 = No effect

bit 13 **UINC:** Increment Head/Tail bit

TXEN = 1: (FIFO configured as a Transmit FIFO)

When this bit is set the FIFO head will increment by a single message

TXEN = 0: (FIFO configured as a Receive FIFO)

When this bit is set the FIFO tail will increment by a single message

bit 12 **DONLY:** Store Message Data Only bit⁽¹⁾

TXEN = 1: (FIFO configured as a Transmit FIFO)

This bit is not used and has no effect.

TXEN = 0: (FIFO configured as a Receive FIFO)

1 = Only data bytes will be stored in the FIFO

0 = Full message is stored, including identifier

bit 11-8 **Unimplemented:** Read as '0'

Note 1: These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (CxCON<23:21>) = 100).

2: This bit is updated when a message completes (or aborts) or when the FIFO is reset.

3: This bit is reset on any read of this register or when the FIFO is reset.

PIC32MK GP/MC Family

REGISTER 26-16: CxFIFOCONn: CAN FIFO CONTROL REGISTER 'n' (‘x’ = 1-4; ‘n’ = 0 THROUGH 15) (CONTINUED)

| | |
|---------|--|
| bit 7 | TXEN: TX/RX Buffer Selection bit 1 = FIFO is a Transmit FIFO 0 = FIFO is a Receive FIFO |
| bit 6 | TXABAT: Message Aborted bit ⁽²⁾ 1 = Message was aborted 0 = Message completed successfully |
| bit 5 | TXLAB: Message Lost Arbitration bit ⁽³⁾ 1 = Message lost arbitration while being sent 0 = Message did not lose arbitration while being sent |
| bit 4 | TXERR: Error Detected During Transmission bit ⁽³⁾ 1 = A bus error occurred while the message was being sent 0 = A bus error did not occur while the message was being sent |
| bit 3 | TXREQ: Message Send Request TXEN = 1: (FIFO configured as a Transmit FIFO) Setting this bit to ‘1’ requests sending a message. The bit will automatically clear when all the messages queued in the FIFO are successfully sent. Clearing the bit to ‘0’ while set (‘1’) will request a message abort. TXEN = 0: (FIFO configured as a receive FIFO) This bit has no effect. |
| bit 2 | RTREN: Auto RTR Enable bit 1 = When a remote transmit is received, TXREQ will be set 0 = When a remote transmit is received, TXREQ will be unaffected |
| bit 1-0 | TXPR<1:0>: Message Transmit Priority bits 11 = Highest message priority 10 = High intermediate message priority 01 = Low intermediate message priority 00 = Lowest message priority |

- Note 1:** These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (CxCON<23:21>) = 100).
- 2:** This bit is updated when a message completes (or aborts) or when the FIFO is reset.
- 3:** This bit is reset on any read of this register or when the FIFO is reset.

PIC32MK GP/MC Family

REGISTER 26-17: CxFIFOINTn: CAN FIFO INTERRUPT REGISTER ‘n’
 (‘x’ = 1-4); n’ = 0 THROUGH 15)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|--------------------------|-------------------------|--------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | TXNFULLIE | TXHALFIE | TXEMPTYIE |
| 23:16 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | RXOVFLIE | RXFULLIE | RXHALFIE | RXEMPTYIE |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 |
| | — | — | — | — | — | TXNFULLIF ⁽¹⁾ | TXHALFIF | TXEMPTYIF ⁽¹⁾ |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R-0 | R-0 | R-0 |
| | — | — | — | — | RXOVFLIF | RXFULLIF ⁽¹⁾ | RXHALFIF ⁽¹⁾ | RXEMPTYIF ⁽¹⁾ |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as ‘0’
 -n = Value at POR ‘1’ = Bit is set ‘0’ = Bit is cleared x = Bit is unknown

bit 31-27 **Unimplemented:** Read as ‘0’

bit 26 **TXNFULLIE:** Transmit FIFO Not Full Interrupt Enable bit
 1 = Interrupt enabled for FIFO not full
 0 = Interrupt disabled for FIFO not full

bit 25 **TXHALFIE:** Transmit FIFO Half Full Interrupt Enable bit
 1 = Interrupt enabled for FIFO half full
 0 = Interrupt disabled for FIFO half full

bit 24 **TXEMPTYIE:** Transmit FIFO Empty Interrupt Enable bit
 1 = Interrupt enabled for FIFO empty
 0 = Interrupt disabled for FIFO empty

bit 23-20 **Unimplemented:** Read as ‘0’

bit 19 **RXOVFLIE:** Overflow Interrupt Enable bit
 1 = Interrupt enabled for overflow event
 0 = Interrupt disabled for overflow event

bit 18 **RXFULLIE:** Full Interrupt Enable bit
 1 = Interrupt enabled for FIFO full
 0 = Interrupt disabled for FIFO full

bit 17 **RXHALFIE:** FIFO Half Full Interrupt Enable bit
 1 = Interrupt enabled for FIFO half full
 0 = Interrupt disabled for FIFO half full

bit 16 **RXEMPTYIE:** Empty Interrupt Enable bit
 1 = Interrupt enabled for FIFO not empty
 0 = Interrupt disabled for FIFO not empty

bit 15-11 **Unimplemented:** Read as ‘0’

bit 10 **TXNFULLIF:** Transmit FIFO Not Full Interrupt Flag bit⁽¹⁾
TXEN = 1: (FIFO configured as a transmit buffer)
 1 = FIFO is not full
 0 = FIFO is full
TXEN = 0: (FIFO configured as a receive buffer)
 Unused, reads ‘0’

Note 1: This bit is read-only and reflects the status of the FIFO.

REGISTER 26-17: CxFIFOINTn: CAN FIFO INTERRUPT REGISTER 'n' (‘x’ = 1-4); n’ = 0 THROUGH 15) (CONTINUED)

- bit 9 **TXHALFIF**: FIFO Transmit FIFO Half Empty Interrupt Flag bit⁽¹⁾
TXEN = 1: (FIFO configured as a transmit buffer)
1 = FIFO is ≤ half full
0 = FIFO is > half full
TXEN = 0: (FIFO configured as a receive buffer)
Unused, reads ‘0’
- bit 8 **TXEMPTYIF**: Transmit FIFO Empty Interrupt Flag bit⁽¹⁾
TXEN = 1: (FIFO configured as a transmit buffer)
1 = FIFO is empty
0 = FIFO is not empty, at least 1 message queued to be transmitted
TXEN = 0: (FIFO configured as a receive buffer)
Unused, reads ‘0’
- bit 7-4 **Unimplemented**: Read as ‘0’
- bit 3 **RXOVFLIF**: Receive FIFO Overflow Interrupt Flag bit
TXEN = 1: (FIFO configured as a transmit buffer)
Unused, reads ‘0’
TXEN = 0: (FIFO configured as a receive buffer)
1 = Overflow event has occurred
0 = No overflow event occurred
- bit 2 **RXFULLIF**: Receive FIFO Full Interrupt Flag bit⁽¹⁾
TXEN = 1: (FIFO configured as a transmit buffer)
Unused, reads ‘0’
TXEN = 0: (FIFO configured as a receive buffer)
1 = FIFO is full
0 = FIFO is not full
- bit 1 **RXHALFIF**: Receive FIFO Half Full Interrupt Flag bit⁽¹⁾
TXEN = 1: (FIFO configured as a transmit buffer)
Unused, reads ‘0’
TXEN = 0: (FIFO configured as a receive buffer)
1 = FIFO is ≥ half full
0 = FIFO is < half full
- bit 0 **RXEMPTYIF**: Receive Buffer Not Empty Interrupt Flag bit⁽¹⁾
TXEN = 1: (FIFO configured as a transmit buffer)
Unused, reads ‘0’
TXEN = 0: (FIFO configured as a receive buffer)
1 = FIFO is not empty, has at least 1 message
0 = FIFO is empty

Note 1: This bit is read-only and reflects the status of the FIFO.

PIC32MK GP/MC Family

REGISTER 26-18: CxFIFOUn: CAN FIFO USER ADDRESS REGISTER 'n' (‘x’ = 1-4; ‘n’ = 0 THROUGH 15)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------------|----------------|----------------|----------------|----------------|----------------|----------------|--------------------|--------------------|
| 31:24 | R-x | R-x | R-x | R-x | R-x | R-x | R-x | R-x |
| CxFIFOUn<31:24> | | | | | | | | |
| 23:16 | R-x | R-x | R-x | R-x | R-x | R-x | R-x | R-x |
| CxFIFOUn<23:16> | | | | | | | | |
| 15:8 | R-x | R-x | R-x | R-x | R-x | R-x | R-x | R-x |
| CxFIFOUn<15:8> | | | | | | | | |
| 7:0 | R-x | R-x | R-x | R-x | R-x | R-x | R-0 ⁽¹⁾ | R-0 ⁽¹⁾ |
| CxFIFOUn<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **CxFIFOUn<31:0>**: CANx FIFO User Address bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return the address where the next message is to be written (FIFO head).

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return the address where the next message is to be read (FIFO tail).

Note 1: This bit will always read '0', which forces byte-alignment of messages.

Note: This register is not guaranteed to read correctly in Configuration mode, and should only be accessed when the module is not in Configuration mode.

PIC32MK GP/MC Family

REGISTER 26-19: CxFIFOIn: CAN MODULE MESSAGE INDEX REGISTER 'n'
 ('x' = 1-4; 'n' = 0 THROUGH 15)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | — | — | — | CxFIFOIn<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-5 **Unimplemented:** Read as '0'

bit 4-0 **CxFIFOIn<4:0>:** CAN Side FIFO Message Index bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return an index to the message that the FIFO will next attempt to transmit.

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return an index to the message that the FIFO will use to save the next message.

PIC32MK GP/MC Family

NOTES:

27.0 OP AMP/COMPARATOR MODULE

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 39. “Op amp/Comparator”** (DS60001178), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

Depending on the device, the Op amp/Comparator module consists of a Comparator and Op amp modules. When available, the Op amps can be independently enabled or disabled from the Comparator.

Key features of the Comparator include:

- Differential inputs
- Rail-to-rail operation
- Selectable output and trigger event polarity
- Selectable inputs:
 - Analog inputs multiplexed with I/O pins
 - On-chip internal voltage reference via a 12-bit CDAC output or an external pin
- Output debounce or Digital noise filter with these selectable clocks:
 - Peripheral Bus Clock (PBCLK2)
 - System Clock (SYSCLK)
 - Reference Clock 3 (REFCLK3)
 - PBCLK2/Timer PRx ('x' = 2-5)
- Outputs can be internally configured as trigger sources

The following are key features of the Op amps:

- Inverting and non-inverting Inputs and output accessible on pins
- Rail-to-rail operation ($3V \leq AV_{DD} \leq 3.6V$)
- Internal connection to ADC Sample and Hold circuits/SAR cores
- Special voltage follower mode for buffering signals

Please refer to the PIC32MK GP Family Features in **TABLE 1: “PIC32MK General Purpose (GP) Family Features”** for the actual number of available Op amp/Comparator modules on your specific device.

Block diagrams of the Op amp/Comparator module are illustrated in [Figure 27-1](#) through [Figure 27-5](#).

Note: The Op amps are disabled by default (i.e., OPAXMD bit in the PMD2 register is equal to '1') on any Reset. Before use or access to any corresponding Op amp, ensure that the OPAXMD bit is equal to '0'.

FIGURE 27-1: OP AMP 1/COMPARATOR 1 MODULE BLOCK DIAGRAM

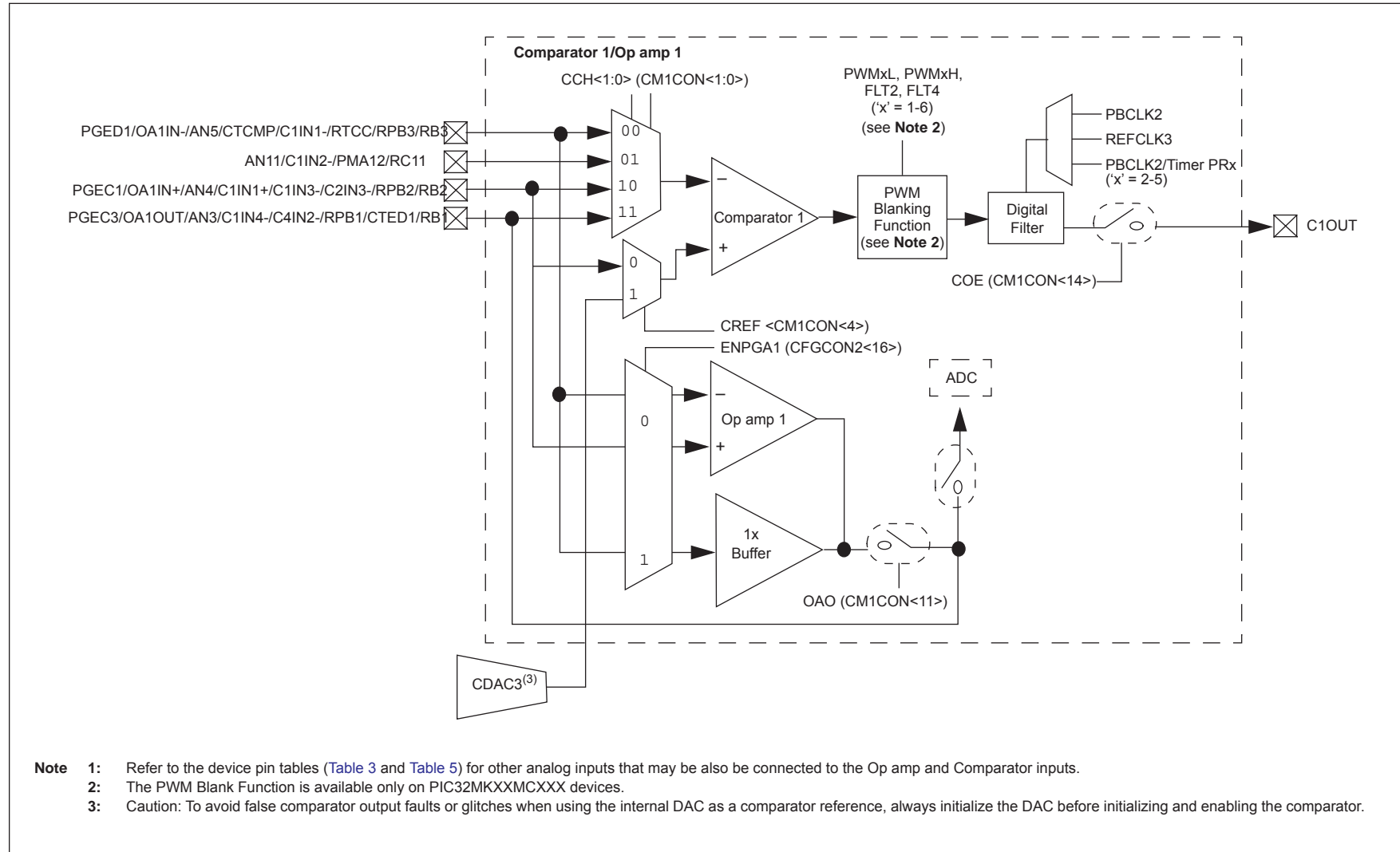


FIGURE 27-2: OP AMP 2/COMPARATOR 2 MODULE BLOCK DIAGRAM

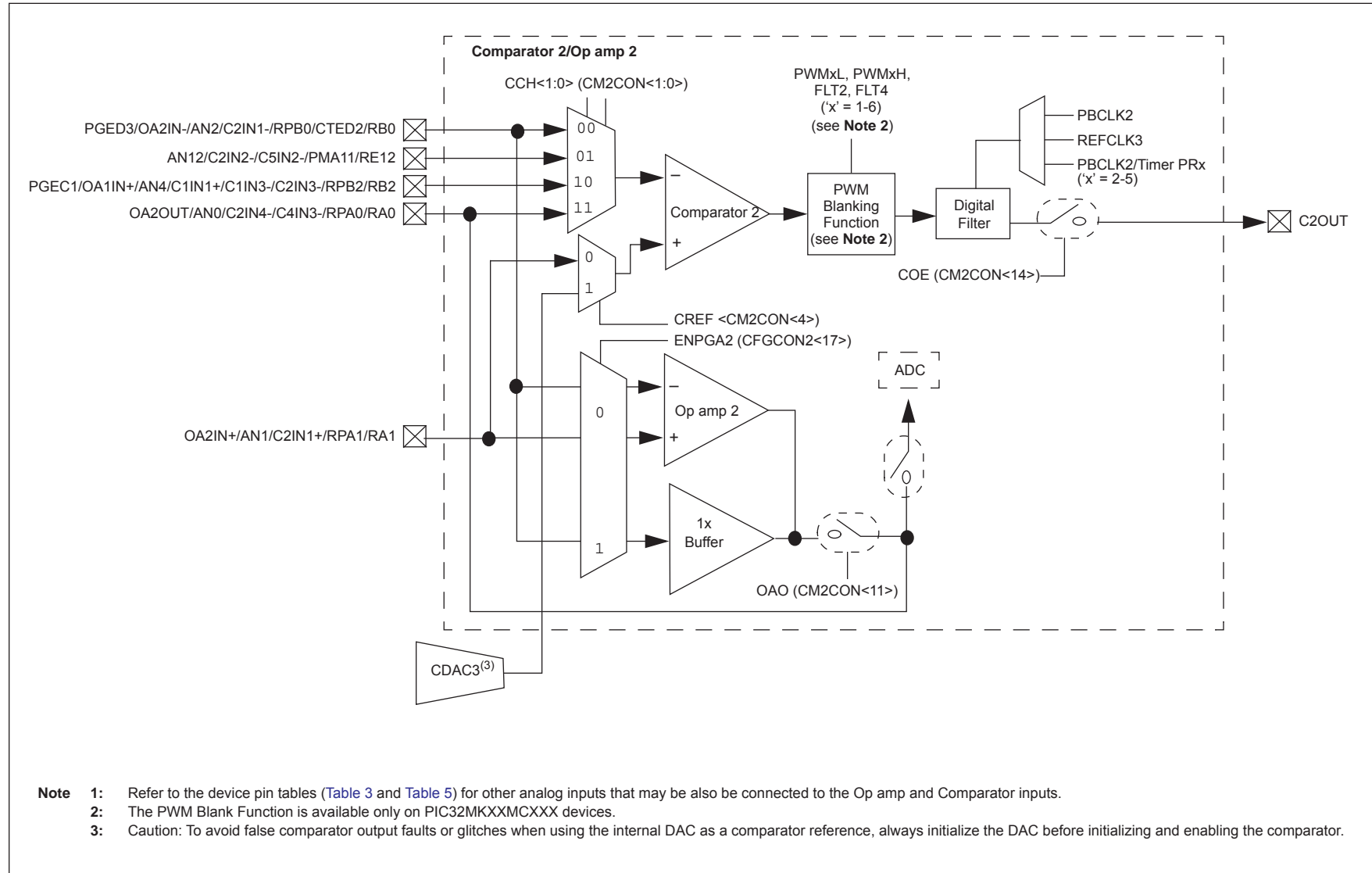
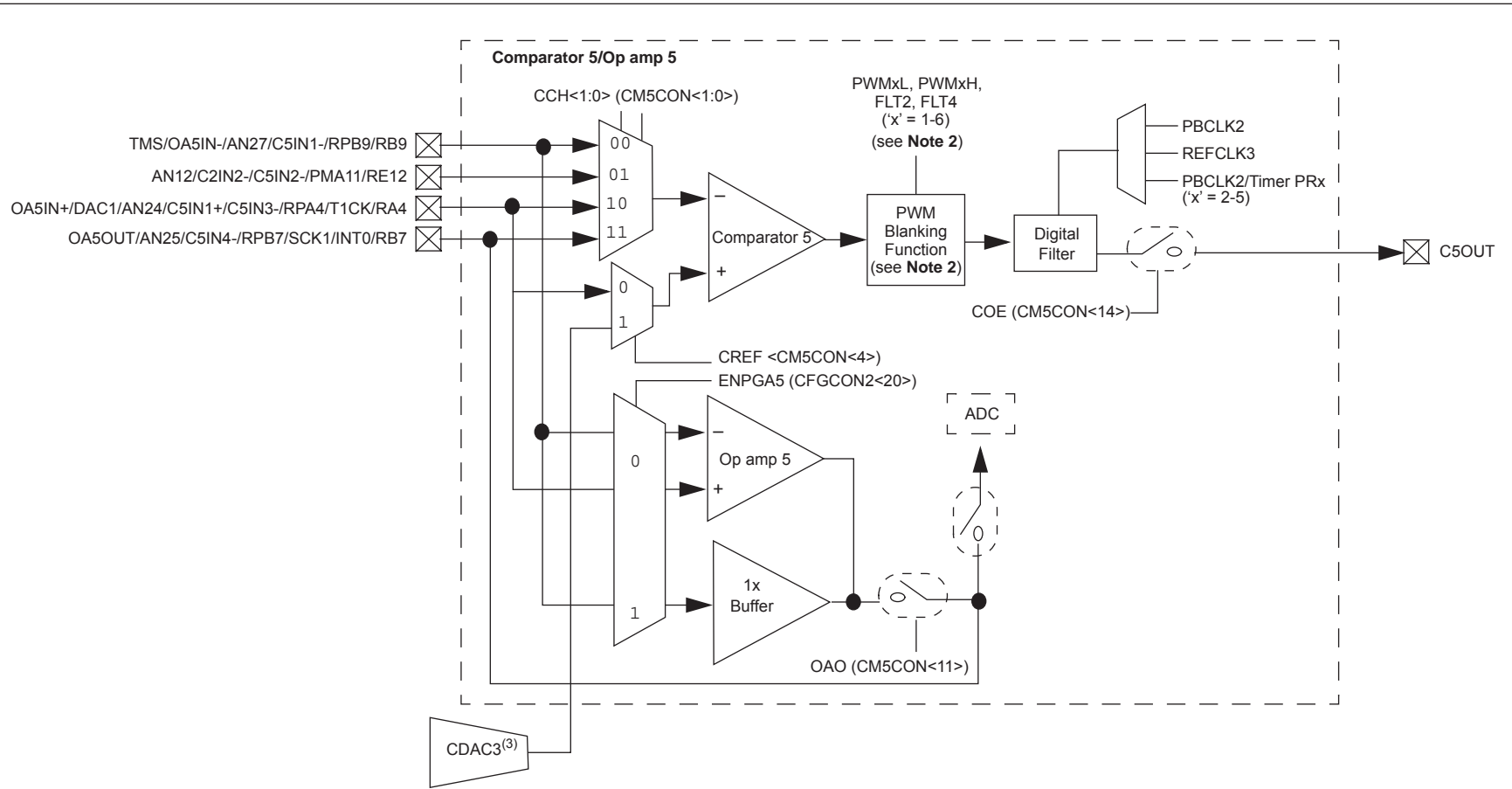


FIGURE 27-3: OP AMP 3/COMPARATOR 3 MODULE BLOCK DIAGRAM



FIGURE 27-4: COMPARATOR 4 MODULE BLOCK DIAGRAM

FIGURE 27-5: OP AMP 5/COMPARATOR 5 MODULE BLOCK DIAGRAM



- Note**
- 1: Refer to the device pin tables (Table 3 and Table 5) for other analog inputs that may be also be connected to the Op amp and Comparator inputs.
 - 2: The PWM Blank Function is only available on PIC32MKXXMCXXX devices.
 - 3: Caution: To avoid false comparator output faults or glitches when using the internal DAC as a comparator reference, always initialize the DAC before initializing and enabling the comparator.

PIC32MK GP/MC Family

27.1 Op amp Interface

PIC32MK GP devices implement a total of five comparators and four Op amps. The Op amp Comparator module 4 does not implement the associated Op amp. The Op amp can be configured to operate in two different modes: Regular Op amp mode and Unity Gain mode.

When an Op amp is available on a Op amp/Comparator module, both of its inputs and output are accessible at the device pins. The Op amp's Unity Gain mode is the only exception to this rule, which is described in **27.6 "Op amp Unity Gain Mode"**. The Op amp is disabled at reset and has to be enabled by writing a '1' to the OAO bit (CMxCON <11>), followed by enabling the Op amp by writing a '1' to the AMPMOD bit (CMxCON <10>).

The Op amp outputs are capable of rail-to-rail operation, which are limited by the maximum output load current. Refer to **36.0 "Electrical Characteristics"** for the Op amp minimum gain requirements and VOH/VOL loading specifications.

Note: The exception to the minimum gain specification is the special internal Unity Gain buffer mode.

Table 27-1 provides the different SFR bits and their logic states to set the Op amp in two different modes of operation.

TABLE 27-1: OP AMP OPERATION STATES

| Configuration | OAO bit (CMxCON<11>) | AMPMOD bit (CMxCON<10>) | ENPGAx bits (CFGCON2<4, 2:0>) |
|----------------------|-------------------------|----------------------------|----------------------------------|
| Op amp | 1 | 1 | 0 |
| Unity Gain Buffer | 1 | 1 | 1 |
| No function/disabled | 0 | 0 | 0 |
| Reserved | Don't care | 0 | 1 |

PIC32MK GP/MC Family

27.2 Comparator Interface

The Comparators also have both their inverting and non-inverting inputs accessible via device pins. The non-inverting input pins can be connected to an internal 12-bit CDAC to generate a precise reference or to an external reference through a pin. These references can be individually selected for each comparator module. The inverting inputs can be connected to one of four external pins or internally to outputs of the Op amps. The Comparator outputs can be entirely disabled from appearing on the output pins, which relieves a pin for other uses, remapped to different pins via the peripheral pin select module, and selected to active-high or active-low polarity.

In Comparator modules that do not implement the Op amp, the Comparator module has a different input selection configuration.

The stand-alone Comparator implements a 4 x 1 multiplexer at the inverting input to enable selection of the desired signal to compare against the non-inverting input. Up to three outputs of Op amps can be internally connected to the Comparator via the multiplexer.

The Comparator may be enabled or disabled using the corresponding ON bit (CMxCON<15>) in the Op amp/Comparator Control register. When the Comparator is disabled, the corresponding trigger and interrupt generation is disabled as well.

It is recommended to first configure the CMxCON register with all bits to the desired value, and then set the ON bit. When not used, the Comparator should be disabled expressly by writing a '0' to the ON bit.

27.3 Comparator Output Blanking

Comparator output blanking is a feature that is only available on PIC32MK Motor Control (i.e., PIC32MKXXMCXX) devices. The outputs of the Comparators can be further blanked/masked based on external events for programmable durations. This feature can be very useful in reducing the interrupt or trigger frequencies. It is primarily used to select Comparator events (interrupts and triggers) synchronized to desired edge transitions on external digital signals such as the PWM outputs from the MCPWM module. A prudent choice of these external signals has potential to greatly simplify software where otherwise extra software logic will be needed to arbitrate for the desired event source. Refer to the Comparator Mask Control Register, CMxMSKCON (Register 27-3), for details on the 16 different external signals that can be used for masking.

The logic AND, logic OR and multiplexer blocks shown in Figure 27-6 can be visualized as built-in programmable array logic used to reject the unwanted transitions of the comparator output. For each Comparator, the multiplexers A, B, and C can logically AND or OR either the positive or negative levels (edges) of the 16 different external signals. The outputs of the multiplexers can then be ANDed or ORed together with the AND logic outputs of the multiplexers being further capable of selection for positive or negative transitions as shown in the diagram. For a detailed usage of the output blanking feature, refer to Section 39. "Op Amp/Comparator" (DS60001178) of the "PIC32 Family reference Manual".

FIGURE 27-6: USER PROGRAMMABLE BLANKING FUNCTION DIAGRAM



27.4 Comparator Output Filtering

The outputs can also be digitally filtered for glitches or noise. The digital filter has the capability to sample at different frequencies using different clock sources specified by the CFSEL<2:0> bits in the CxCON register. The digital filter looks for three consecutive samples of the same logic state before updating the comparator output. Since the digital filter affects the response times of the output, care should be taken while choosing the filter clock divisor to best suit the application at hand.

FIGURE 27-7: DIGITAL FILTER INTERCONNECT BLOCK DIAGRAM



PIC32MK GP/MC Family

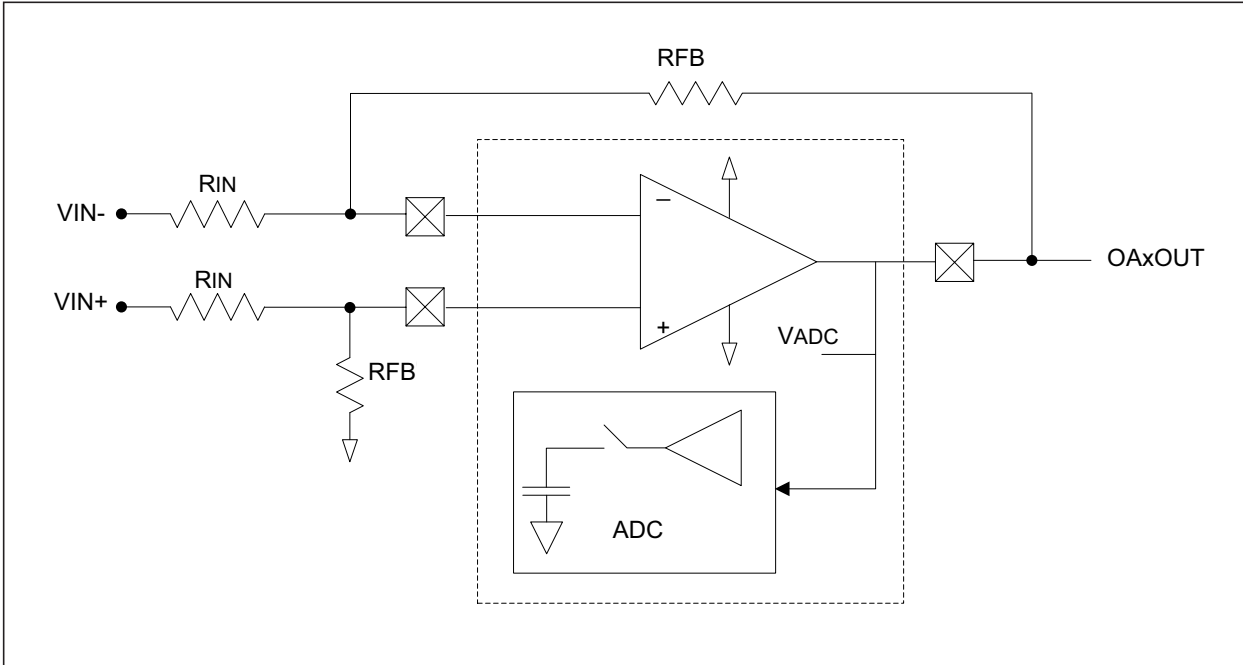
27.5 Op amp Mode

The Op amp in the Op amp/Comparator module can be enabled by writing a '1' to the AMPMOD bit (CMxCON<10>) and the OAO bit (CMxCON<11>). When configured this way, the output of the Op amp is available at the OAxOUT pin for the external gain/filtering components to be added in the feedback path.

With the proper configuration of the ADC module, the op amp can be configured such that the ADC can directly sample the output of the op amp without the need to route the Op amp output to a separate analog input pin (see Figure 27-8).

Refer to Table 36-28 in 36.0 “Electrical Characteristics” for minimum gain requirements and loading. The RFB in the differential amplifier configuration example must be part of any calculated max IOH/IOL load, see Figure 27-8.

FIGURE 27-8: OP AMPX DIFFERENTIAL AMPLIFIER EXAMPLE



27.6 Op amp Unity Gain Mode

Usually the Op amps have a minimum gain stable setting as defined in Table 36-28 in 36.0 “Electrical Characteristics”. However, there is one exception in that the Op amps have an internal 1x gain setting (i.e., the ENPGAx bits in the CFGCON2 register = 1). The mode utilizes only the inverting input pin of the Op amp. This configuration needs no external components. The Op amps will be placed in a unity gain/follower mode following a software write to these bits:

- CFGCON2<16> for Op amp 1
- CFGCON2<17> for Op amp 2
- CFGCON2<18> for Op amp 3
- CFGCON2<20> for Op amp 5

Please refer to 36.0 “Electrical Characteristics” for the specifications in this mode.

27.7 Comparator Configuration

The Comparator and the relationship between the analog input levels and the digital output are illustrated in Figure 27-9. Each Comparator can be individually configured to compare against an external voltage reference or internal voltage reference. For more information on the internal op amp/comparator voltage reference, refer to Section 45. “Control Digital-to-Analog converter” (DS60001327) of the “PIC32 Family Reference Manual”.

A standard configuration with default built in hysteresis is shown in Figure 27-9. The external reference at VIN+ is a fixed voltage. The analog input signal at VIN- is compared to the reference signal at VIN+, and the digital output of the comparator is created by the difference between the two signals as shown in the figure. The polarity of the comparator output can be inverted by writing a '1' to the CPOL bit (CMxCON<13>) such that the output is a digital low level when VIN+ > VIN-.

FIGURE 27-9: COMPARATOR CONFIGURATION FOR DEFAULT BUILT-IN HYSTERESIS



27.8 Op amp/Comparator Control Registers

TABLE 27-2: OP AMP/COMPARATOR REGISTER MAP

| Virtual Address (BF82) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets | |
|------------------------|------------------------------|-----------|-------|-------|-------|-------|-------|--------|------|-------|------|------|------|-------|--------------|--------------|--------------|-------|------------|-------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | | |
| C000 | CMSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | C5EVT | C4EVT | C3EVT | C2EVT | C1EVT | 0000 |
| | | 15:0 | — | — | PSIDL | — | — | — | — | — | — | — | — | — | — | C5OUT | C4OUT | C3OUT | C2OUT | C1OUT |
| C010 | CM1CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CFSEL<2:0> | CFLTREN | CFDIV<2:0> | — | — | 0000 |
| | | 15:0 | ON | COE | CPOL | — | OAO | AMPMOD | — | — | COUT | — | — | — | EVPOL<1:0> | — | — | — | CCH<1:0> | 0000 |
| C020 | CM1MSKCON ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | SELSRCC<3:0> | SELSRCB<3:0> | SELSRCA<3:0> | — | — | 0000 |
| | | 15:0 | HLMS | — | OCEN | OCNEN | OBEN | OBNEN | OAEN | OANEN | NAGS | PAGS | ACEN | ACNEN | ABEN | ABNEN | AAEN | AAEN | — | — |
| C030 | CM2CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CFSEL<2:0> | CFLTREN | CFDIV<2:0> | — | — | 0000 |
| | | 15:0 | ON | COE | CPOL | — | OAO | AMPMOD | — | — | COUT | — | — | — | EVPOL<1:0> | — | — | — | CCH<1:0> | 0000 |
| C040 | CM2MSKCON ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | SELSRCC<3:0> | SELSRCB<3:0> | SELSRCA<3:0> | — | — | 0000 |
| | | 15:0 | HLMS | — | OCEN | OCNEN | OBEN | OBNEN | OAEN | OANEN | NAGS | PAGS | ACEN | ACNEN | ABEN | ABNEN | AAEN | AAEN | — | — |
| C050 | CM3CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CFSEL<2:0> | CFLTREN | CFDIV<2:0> | — | — | 0000 |
| | | 15:0 | ON | COE | CPOL | — | OAO | AMPMOD | — | — | COUT | — | — | — | EVPOL<1:0> | — | — | — | CCH<1:0> | 0000 |
| C060 | CM3MSKCON ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | SELSRCC<3:0> | SELSRCB<3:0> | SELSRCA<3:0> | — | — | 0000 |
| | | 15:0 | HLMS | — | OCEN | OCNEN | OBEN | OBNEN | OAEN | OANEN | NAGS | PAGS | ACEN | ACNEN | ABEN | ABNEN | AAEN | AAEN | — | — |
| C070 | CM4CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CFSEL<2:0> | CFLTREN | CFDIV<2:0> | — | — | 0000 |
| | | 15:0 | ON | COE | CPOL | — | OAO | AMPMOD | — | — | COUT | — | — | — | EVPOL<1:0> | — | — | — | CCH<1:0> | 0000 |
| C080 | CM4MSKCON ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | SELSRCC<3:0> | SELSRCB<3:0> | SELSRCA<3:0> | — | — | 0000 |
| | | 15:0 | HLMS | — | OCEN | OCNEN | OBEN | OBNEN | OAEN | OANEN | NAGS | PAGS | ACEN | ACNEN | ABEN | ABNEN | AAEN | AAEN | — | — |
| C090 | CM5CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | CFSEL<2:0> | CFLTREN | CFDIV<2:0> | — | — | 0000 |
| | | 15:0 | ON | COE | CPOL | — | OAO | AMPMOD | — | — | COUT | — | — | — | EVPOL<1:0> | — | — | — | CCH<1:0> | 0000 |
| C0A0 | CM5MSKCON ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | SELSRCC<3:0> | SELSRCB<3:0> | SELSRCA<3:0> | — | — | 0000 |
| | | 15:0 | HLMS | — | OCEN | OCNEN | OBEN | OBNEN | OAEN | OANEN | NAGS | PAGS | ACEN | ACNEN | ABEN | ABNEN | AAEN | AAEN | — | — |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.
- Note 2:** This register is only available on PIC32MKXXMCXX devices.

PIC32MK GP/MC Family

REGISTER 27-1: CMSTAT: OP AMP/COMPARATOR STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | SIDL | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | — | — | — | C5OUT | C4OUT | C3OUT | C2OUT | C1OUT |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue operation of all Op amp/Comparators when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-5 **Unimplemented:** Read as '0'

bit 4-0 **C5OUT:C1OUT:** Op amp/Comparator 5 through Comparator 1 Output Status bit

When CPOL = 0:

1 = $V_{IN+} > V_{TH+}$

0 = $V_{IN+} < V_{TH-}$

When CPOL = 1:

1 = $V_{IN+} < V_{TH-}$

0 = $V_{IN+} > V_{TH+}$

PIC32MK GP/MC Family

REGISTER 27-2: CM_xCON: OP AMP/COMPATOR 'x' CONTROL REGISTER ('x' = 1-5)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|-----------------------------|--------------------------------|---------------|---------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | R/W-0 — | R/W-0 — | R/W-0 — | R/W-0 — | R/W-0 — | R/W-0 — | R/W-0 — |
| 15:8 | R/W-0 ON | R/W-0 COE | R/W-0 CPOL | U-0 — | R/W-0 OAO ⁽¹⁾ | R/W-0 AMPMOD ⁽¹⁾ | U-0 — | R-0 COUT |
| 7:0 | R/W-0 — | R/W-0 — | U-0 — | R/W-0 CREF | U-0 — | U-0 — | R/W-0 — | R/W-0 — |
| | EVPOL<1:0> | | | | | | CCH<1:0> | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-23 **Unimplemented:** Read as '0'

bit 22-20 **CFSEL<2:0>**: Comparator Output Filter Clock Source Select bits

111 = PBCLK2/Timer5 Period Value (PR5)
110 = PBCLK2/Timer4 Period Value (PR4)
101 = PBCLK2/Timer3 Period Value (PR3)
100 = PBCLK2/Timer2 Period Value (PR2)
011 = REFCLK3 Clock
010 = Reserved
001 = PPBCLK2 Clock
000 = SYSCLOCK Clock

bit 19 **CFLTREN**: Comparator Output Digital Filter Enable bit

1 = Digital Filters enabled
0 = Digital Filters disabled

bit 18-16 **CFDIV<2:0>**: Comparator Output Filter Clock Divide Select bits

These bits are based on the CFSEL clock source selection.

111 = 1:128 Clock Divide
110 = 1:64 Clock Divide
101 = 1:32 Clock Divide
100 = 1:16 Clock Divide
011 = 1:8 Clock Divide
010 = 1:4 Clock Divide
001 = 1:2 Clock Divide
000 = 1:1 Clock Divide

bit 15 **ON**: Comparator Enable bit

1 = Comparator is enabled
0 = Comparator is disabled

bit 14 **COE**: Comparator Output Enable bit

1 = Comparator output is present on the CxOUT pin
0 = Comparator output is internal only

Note 1: Before attempting to initialize or enable any of the Op amp bit, the user application must clear the corresponding OPA5MD, OPA3MD, OPA2MD, OPA1MD bits in the PMD register.

Note: The IFS_x bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFS_x bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFS_x bit to see whether an interrupt condition is occurred. The IFS_x bits are persistent, so they must be cleared if they are set by user software after an IFS_x user bit interrogation.

PIC32MK GP/MC Family

REGISTER 27-2: CMxCON: OP AMP/COMPARATOR 'x' CONTROL REGISTER ('x' = 1-5) (CONTINUED)

- bit 13 **CPOL:** Comparator Output Polarity Select bit
1 = Comparator output is inverted
0 = Comparator output is not inverted
- bit 12 **Unimplemented:** Read as '0'
- bit 11 **OAO:** Op amp Output Enable bit⁽¹⁾
1 = Op amp output is present on the OAxOUT pin
0 = Op amp output is not present on the OAxOUT pin
- bit 10 **AMPMOD:** Op amp Mode Enable bit⁽¹⁾
1 = Amplifier/Comparator operating in Dual mode (both Op amps and Comparators are enabled)
0 = Amplifier/Comparator operating in Comparator-only mode
- bit 9 **Unimplemented:** Read as '0'
- bit 8 **COUT:** Comparator Output bit
When CPOL = 0 (non-inverted polarity):
1 = $V_{IN+} > V_{TH+}$
0 = $V_{IN+} < V_{TH-}$

When CPOL = 1 (inverted polarity):
1 = $V_{IN+} < V_{TH-}$
0 = $V_{IN+} > V_{TH+}$
- bit 7-6 **EVPOL<1:0>:** Trigger/Event Polarity Select bits
11 = Trigger/Event generated on any change of the comparator output
10 = Trigger/Event generated only on high-to-low transition of the polarity-selected comparator output
If CPOL = 0 (non-inverted polarity):
High-to-low transition of the comparator output
If CPOL = 1 (inverted polarity):
Low-to-high transition of the comparator output
01 = Trigger/Event generated only on low-to-high transition of the polarity-selected comparator output
If CPOL = 0 (non-inverted polarity):
Low-to-high transition of the comparator output
If CPOL = 1 (inverted polarity):
High-to-low transition of the comparator output
00 = Trigger/Event generation is disabled
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **CREF:** Op amp/Comparator Reference Select bit
1 = V_{IN+} input connects to internal CDAC3 output voltage
0 = V_{IN+} input connects to CxIN1+ pin
- bit 3-2 **Unimplemented:** Read as '0'

Note 1: Before attempting to initialize or enable any of the Op amp bit, the user application must clear the corresponding OPA5MD, OPA3MD, OPA2MD, OPA1MD bits in the PMD register.

Note: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition is occurred. The IFSx bits are persistent, so they must be cleared if they are set by user software after an IFSx user bit interrogation.

PIC32MK GP/MC Family

REGISTER 27-2: CM_xCON: OP AMP/COMPARATOR 'x' CONTROL REGISTER ('x' = 1-5) (CONTINUED)

bit 1-0 **CCH<1:0>**: Comparator Channel Select bits

11 = CxIN4-

10 = CxIN3-

01 = CxIN2-

00 = CxIN1-

Note 1: Before attempting to initialize or enable any of the Op amp bit, the user application must clear the corresponding OPA5MD, OPA3MD, OPA2MD, OPA1MD bits in the PMD register.

Note: The IFS_x bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFS_x bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFS_x bit to see whether an interrupt condition is occurred. The IFS_x bits are persistent, so they must be cleared if they are set by user software after an IFS_x user bit interrogation.

PIC32MK GP/MC Family

REGISTER 27-3: CM_xMSKCON: COMPARATOR 'x' MASK CONTROL REGISTER ('x' = 1-5)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | SELSRCC<3:0> | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SELSRCB<3:0> | | | | SELSRCA<3:0> | | | |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | HLMS | — | OCEN | OCNEN | OBEN | OBNEN | OAEN | OANEN |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | NAGS | PAGS | ACEN | ACNEN | ABEN | ABNEN | AAEN | AANEN |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-24 **SELSRCC<3:0>**: Mask C Input Select bits
See the definitions for the SELSRCA<3:0> bits.

bit 23-20 **SELSRCB<3:0>**: Mask B Input Select bits
See the definitions for the SELSRCA<3:0> bits.

bit 19-16 **SELSRCA<3:0>**: Mask A Input Select bits

1111 = FLT4 pin
1110 = FLT2 pin
1101 = Reserved
1100 = Reserved
1011 = PWM6H
1010 = PWM6L
1001 = PWM5H
1000 = PWM5L
0111 = PWM4H
0110 = PWM4L
0101 = PWM3H
0100 = PWM3L
0011 = PWM2H
0010 = PWM2L
0001 = PWM1H
0000 = PWM1L

bit 15 **HLMS**: High or Low Level Masking Select bit
1 = The comparator deasserted state is 1, and the masking (blinking) function will prevent any asserted ('0') comparator signal from propagating
0 = The comparator deasserted state is 0, and the masking (blinking) function will prevent any asserted ('1') comparator signal from propagating

bit 14 **Unimplemented:** Read as '0'

bit 13 **OCEN**: OR Gate "C" Input Enable bit
1 = "C" input enabled as input to OR gate
0 = "C" input disabled as input to OR gate

Note: This register is only available on PIC32MKXXMCXXX devices.

PIC32MK GP/MC Family

REGISTER 27-3: CMxMSKCON: COMPARATOR 'x' MASK CONTROL REGISTER ('x' = 1-5) (CONTINUED)

| | |
|--------|---|
| bit 12 | OCNEN: OR Gate "C" Input Inverted Enable bit 1 = "C" input (inverted) enabled as input to OR gate 0 = "C" input (inverted) disabled as input to OR gate |
| bit 11 | OBEN: OR Gate "B" Input Enable bit 1 = "B" input enabled as input to OR gate 0 = "B" input disabled as input to OR gate |
| bit 10 | OBNEN: OR Gate "B" Input Inverted Enable bit 1 = "B" input (inverted) enabled as input to OR gate 0 = "B" input (inverted) disabled as input to OR gate |
| bit 9 | OAEN: OR Gate "A" Input Enable bit 1 = "A" input enabled as input to OR gate 0 = "A" input disabled as input to OR gate |
| bit 8 | OANEN: OR Gate "A" Input Inverted Enable bit 1 = "A" input (inverted) enabled as input to OR gate 0 = "A" input (inverted) disabled as input to OR gate |
| bit 7 | NAGS: Negative AND Gate Output Select bit 1 = The negative (inverted) output of the AND gate to the OR gate is enabled 0 = The negative (inverted) output of the AND gate to the OR gate is disabled |
| bit 6 | PAGS: Positive AND Gate Output Select bit 1 = The positive output of the AND gate to the OR gate is enabled 0 = The positive output of the AND gate to the OR gate is disabled |
| bit 5 | ACEN: AND Gate "C" Input Enable bit 1 = "C" input enabled as input to AND gate 0 = "C" input disabled as input to AND gate |
| bit 4 | ACNEN: AND Gate "C" Inverted Input Enable bit 1 = "C" input (inverted) enabled as input to AND gate 0 = "C" input (inverted) disabled as input to AND gate |
| bit 3 | ABEN: AND Gate "B" Input Enable bit 1 = "B" input enabled as input to AND gate 0 = "B" input disabled as input to AND gate |
| bit 2 | ABNEN: AND Gate "B" Inverted Input Enable bit 1 = "B" input (inverted) enabled as input to AND gate 0 = "B" input (inverted) disabled as input to AND gate |
| bit 1 | AAEN: AND Gate "A" Input Enable bit 1 = "A" input enabled as input to AND gate 0 = "A" input disabled as input to AND gate |
| bit 0 | AANEN: AND Gate "A" Inverted Input Enable bit 1 = "A" input (inverted) enabled as input to AND gate 0 = "A" input (inverted) disabled as input to AND gate |

Note: This register is only available on PIC32MKXXMCXXX devices.

28.0 CHARGE TIME MEASUREMENT UNIT (CTMU)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 37. “Charge Time Measurement Unit (CTMU)”** (DS60001167), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Charge Time Measurement Unit (CTMU) is a flexible analog module that has a configurable current source with a digital configuration circuit built around it. The CTMU can be used for differential time measurement between pulse sources and can be used for generating an asynchronous pulse. By working with other on-chip analog modules, the CTMU can be used for high resolution time measurement, measure capacitance, measure relative changes in capacitance or generate output pulses with a specific time delay. The CTMU is ideal for interfacing with capacitive-based sensors.

The CTMU module includes the following key features:

- Two channels available for capacitive or time measurement input
- On-chip precision current source
- 16-edge input trigger sources
- Selection of edge or level-sensitive inputs
- Polarity control for each edge source
- Control of edge sequence
- Control of response to edges
- High precision time measurement
- Time delay of external or internal signal asynchronous to system clock
- Integrated temperature sensing diode
- Control of current source during auto-sampling
- Four current source ranges
- Time measurement resolution of one nanosecond
- Up to 39 inputs for capacitive measurement

A block diagram of the CTMU is shown in [Figure 28-1](#).

FIGURE 28-1: CTMU BLOCK DIAGRAM



28.1 Control Registers

TABLE 28-1: CTMU REGISTER MAP

| Virtual Address (BF82_#) | Register Name ⁽¹⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------------------------|-----------|---------|---------|--------------|-------|-------|----------|----------|----------|------------|---------|--------------|------|------|-----------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 |
| D000 | CTMUCON | 31:16 | EDG1MOD | EDG1POL | EDG1SEL<3:0> | | | | EDG2STAT | EDG1STAT | EDG2MOD | EDG2POL | EDG2SEL<3:0> | | | — | — | 0000 |
| | | 15:0 | ON | — | CTMUSIDL | TGEN | EDGEN | EDGSEQEN | IDISSEN | CTRTRIG | ITRIM<5:0> | | | | | IRNG<1:0> | | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 28-1: CTMUCON: CTMU CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|---------------------|----------------|----------------|------------------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EDG1MOD | EDG1POL | EDG1SEL<3:0> | | | | EDG2STAT | EDG1STAT |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 |
| | EDG2MOD | EDG2POL | EDG2SEL<3:0> | | | | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ON | — | CTMUSIDL | TGEN ⁽¹⁾ | EDGEN | EDGSEQEN | IDISSEN ⁽²⁾ | CTTRIG |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ITRIM<5:0> | | | | | | IRNG<1:0> | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31 **EDG1MOD:** Edge 1 Edge Sampling Select bit

- 1 = Input is edge-sensitive
- 0 = Input is level-sensitive

bit 30 **EDG1POL:** Edge 1 Polarity Select bit

- 1 = Edge 1 programmed for a positive edge response
- 0 = Edge 1 programmed for a negative edge response

bit 29-26 **EDG1SEL<3:0>:** Edge 1 Source Select bits

- 1111 = C5OUT Capture Event is selected
- 1110 = C4OUT pin is selected
- 1101 = C1OUT pin is selected
- 1100 = PBCLK2 is selected
- 1011 = IC5 Capture Event is selected
- 1010 = IC4 Capture Event is selected
- 1001 = IC3 pin is selected
- 1000 = IC2 pin is selected
- 0111 = IC1 pin is selected
- 0110 = OC4 pin is selected
- 0101 = OC3 pin is selected
- 0100 = OC2 pin is selected
- 0011 = CTED1 pin is selected
- 0010 = CTED2 pin is selected
- 0001 = OC1 Compare Event is selected
- 0000 = Timer1 Event is selected

Note 1: When this bit is set for Pulse Delay Generation, the EDG2SEL<3:0> bits must be set to '1101' to select C1OUT.

2: The ADC module Sample and Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitive measurement, must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC module must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.

3: Refer to the CTMU Current Source Specifications (Table 36-43) in Section 36.0 "Electrical Characteristics" for current values.

4: This bit setting is not available for the CTMU temperature diode.

PIC32MK GP/MC Family

REGISTER 28-1: CTMUCON: CTMU CONTROL REGISTER (CONTINUED)

- bit 25 **EDG2STAT:** Edge 2 Status bit
Indicates the status of Edge 2 and can be written to control edge source
1 = Edge 2 has occurred
0 = Edge 2 has not occurred
- bit 24 **EDG1STAT:** Edge 1 Status bit
Indicates the status of Edge 1 and can be written to control edge source
1 = Edge 1 has occurred
0 = Edge 1 has not occurred
- bit 23 **EDG2MOD:** Edge 2 Edge Sampling Select bit
1 = Input is edge-sensitive
0 = Input is level-sensitive
- bit 22 **EDG2POL:** Edge 2 Polarity Select bit
1 = Edge 2 programmed for a positive edge response
0 = Edge 2 programmed for a negative edge response
- bit 21-18 **EDG2SEL<3:0>:** Edge 2 Source Select bits
1111 = C5OUT Capture Event is selected
1110 = C4OUT pin is selected
1101 = C1OUT pin is selected
1100 = IC6 Capture Event is selected
1011 = IC5 Capture Event is selected
1010 = IC4 Capture Event is selected
1001 = IC3 pin is selected
1000 = IC2 pin is selected
0111 = IC1 pin is selected
0110 = OC4 pin is selected
0101 = OC3 pin is selected
0100 = OC2 pin is selected
0011 = CTED1 pin is selected
0010 = CTED2 pin is selected
0001 = OC1 Compare Event is selected
0000 = Timer1 Event is selected
- bit 17-16 **Unimplemented:** Read as '0'
- bit 15 **ON:** ON Enable bit
1 = Module is enabled
0 = Module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **CTMUSIDL:** Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode
- bit 12 **TGEN:** Time Generation Enable bit⁽¹⁾
1 = Enables edge delay generation
0 = Disables edge delay generation

Note 1: When this bit is set for Pulse Delay Generation, the EDG2SEL<3:0> bits must be set to '1101' to select C1OUT.

2: The ADC module Sample and Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitive measurement, must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC module must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.

3: Refer to the CTMU Current Source Specifications (Table 36-43) in Section 36.0 "Electrical Characteristics" for current values.

4: This bit setting is not available for the CTMU temperature diode.

PIC32MK GP/MC Family

REGISTER 28-1: CTMUCON: CTMU CONTROL REGISTER (CONTINUED)

- bit 11 **EDGEN:** Edge Enable bit
1 = Edges are not blocked
0 = Edges are blocked
- bit 10 **EDGSEQEN:** Edge Sequence Enable bit
1 = Edge 1 must occur before Edge 2 can occur
0 = No edge sequence is needed
- bit 9 **IDISSEN:** Analog Current Source Control bit⁽²⁾
1 = Analog current source output is grounded
0 = Analog current source output is not grounded
- bit 8 **CTTRIG:** Trigger Control bit
1 = Trigger output is enabled
0 = Trigger output is disabled
- bit 7-2 **ITRIM<5:0>:** Current Source Trim bits
011111 = Maximum positive change from nominal current
011110
.
.
.
000001 = Minimum positive change from nominal current
000000 = Nominal current output specified by IRNG<1:0>
111111 = Minimum negative change from nominal current
.
.
.
100010
100001 = Maximum negative change from nominal current
- bit 1-0 **IRNG<1:0>:** Current Range Select bits⁽³⁾
11 = 100 times base current
10 = 10 times base current
01 = Base current level (i.e., 0.55 μ A Typical)
00 = 1000 times base current⁽⁴⁾

- Note 1:** When this bit is set for Pulse Delay Generation, the EDG2SEL<3:0> bits must be set to '1101' to select C1OUT.
- 2:** The ADC module Sample and Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitive measurement, must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC module must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.
- 3:** Refer to the CTMU Current Source Specifications (Table 36-43) in Section 36.0 "Electrical Characteristics" for current values.
- 4:** This bit setting is not available for the CTMU temperature diode.

PIC32MK GP/MC Family

NOTES:

29.0 CONTROL DIGITAL-TO-ANALOG CONVERTER (CDAC)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 45. “Control Digital-to-Analog Converter (CDAC)”** (DS60001327), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32MK GP/MC Family Control Digital-to-Analog Converter (CDAC) generates analog voltage corresponding to the digital inputs. The voltage can be used as a reference source for comparators or can be used as an offset to an Op amp. This module is targeted for control applications, as opposed to other DAC modules, which are used for audio applications.

The following are key features of the CDAC module:

- Wide voltage range (1.8V to 3.6V)
- 12-bit resolution
- Fast conversion times, 1 Msps
- Buffered output for comparator use

Note: For additional information on conversion time, sampling rate, module turn-on time and glitch reduction circuit characteristics, refer to **Section 36.0 “Electrical Characteristics”**.

Figure 29-1 illustrates the functional block diagram of the CDAC module.

FIGURE 29-1: CDAC BLOCK DIAGRAM



29.1 Control Registers

TABLE 29-1: CDAC REGISTER MAP

| Virtual Address | Register Name(1) | Bit Range | Bits | | | | | | | | | | | | | | All Resets | |
|-----------------|------------------|-----------|-------|-------|-------|-------|--------------|-------|------|-------|------|------|------|------|------|------|------------|-------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 |
| BF82_C200 | DAC1CON | 31:16 | — | — | — | — | DACDAT<11:0> | | | | | | | | | | | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | DACOE | — | — | — | — | — | — | — | REFSEL<1:0> |
| BF84_C400 | DAC2CON | 31:16 | — | — | — | — | DACDAT<11:0> | | | | | | | | | | | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | DACOE | — | — | — | — | — | — | — | REFSEL<1:0> |
| BF84_C600 | DAC3CON | 31:16 | — | — | — | — | DACDAT<11:0> | | | | | | | | | | | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | DACOE | — | — | — | — | — | — | — | REFSEL<1:0> |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See [Section 13.2 “CLR, SET, and INV Registers”](#) for more information.

PIC32MK GP/MC Family

REGISTER 29-1: DAC_xCON: CDAC CONTROL REGISTER 'x' ('x' = 1 THROUGH 3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------------|----------------|----------------|----------------|----------------|----------------|------------------------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DACDAT<11:8> ⁽¹⁾ | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DACDAT<7:0> ⁽¹⁾ | | | | | | | |
| 15:8 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 |
| | ON ⁽¹⁾ | — | — | — | — | — | — | DACOE ⁽¹⁾ |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | REFSEL<1:0> ^(1,2) | |

| | |
|-------------------|--|
| Legend: | y = Value set from Configuration bits on POR |
| R = Readable bit | W = Writable bit U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set '0' = Bit is cleared x = Bit is unknown |

bit 31-28 **Unimplemented:** Read as '0'

bit 27-16 **DACDAT<11:0>:** CDAC Data Port bits⁽¹⁾
Data input register bits for the CDAC.

bit 15 **ON:** CDAC Enable bit
1 = The CDAC is enabled
0 = The CDAC is disabled

bit 14-9 **Unimplemented:** Read as '0'

bit 8 **DACOE:** CDAC Output Buffer Enable bit
1 = Output is enabled; CDAC voltage is connected to the pin
0 = Output is disabled; drive to pin is floating

bit 7-2 **Unimplemented:** Read as '0'

bit 1-0 **REFSEL<1:0>:** Reference Source Select bits^(1,2)
11 = Positive reference voltage = AVDD
10 = No reference selected (no reference current consumption)
01 = No reference selected (no reference current consumption)
00 = No reference selected (no reference current consumption)

Note 1: To minimize CDAC start-up output transients, configure the DACDATA<15:0>, DACOE, and REFSEL<1:0> bits prior to enabling the CDAC (prior to making DACON = 1). Also, remember to wait T_{ON} time, after enabling the CDAC. This time is required to allow the CDAC output to stabilize. Refer to **Section 36.0 "Electrical Characteristics"** for the T_{ON} specification.

2: If the ON bit is '0', the reference source is disconnected from the internal resistor network.

PIC32MK GP/MC Family

NOTES:

30.0 QUADRATURE ENCODER INTERFACE (QEI)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 43. “Quadrature Encoder Interface (QEI)”** (DS60001346), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

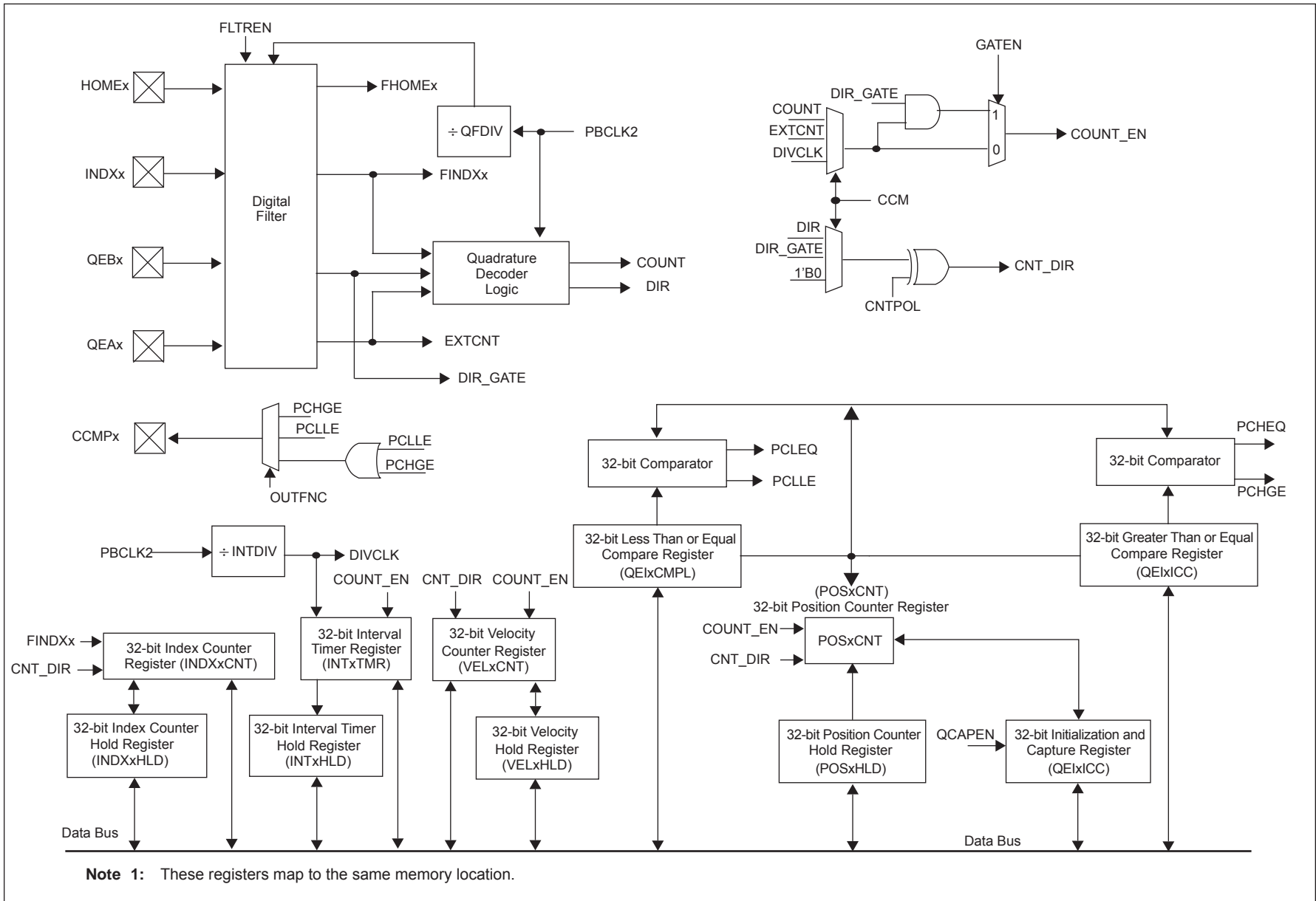
This chapter describes the Quadrature Encoder Interface (QEI) module and associated operational modes. The QEI module provides the interface to incremental encoders for obtaining mechanical position data.

The QEI module consists of the following major features:

- Four input pins: two phase signals, an index pulse and a home pulse
- Programmable digital noise filters on inputs
- Quadrature decoder providing counter pulses and count direction
- Count direction status
- 4x count resolution
- Index (INDX) pulse to reset the position counter
- General purpose 32-bit Timer/Counter mode
- Interrupts generated by QEI or counter events
- 32-bit velocity counter
- 32-bit position counter
- 32-bit index pulse counter
- 32-bit interval timer
- 32-bit position Initialization/Capture register
- 32-bit Compare Less Than and Greater Than registers
- External Up/Down Count mode
- External Gated Count mode
- External Gated Timer mode
- Interval Timer mode

Figure 30-1 illustrates the QEI block diagram.

FIGURE 30-1: QEI BLOCK DIAGRAM



30.1 QEI Control Registers

TABLE 30-1: QEI1 THROUGH QEI6 REGISTER MAP

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------|-----------|----------------|--------|------------|------------|----------|-------------|----------|----------|--------|--------|-------------|----------|--------|--------|--------|------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| B200 | QEI1CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | QEIEN | — | QEISIDL | PIMOD<2:0> | | | IMV<1:0> | | | — | INTDIV<2:0> | | | CNTPOL | GATEN | CCM<1:0> | 0000 | |
| B210 | QEI1IOC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | HCAPEN | 0000 |
| | | 15:0 | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | | SWPAB | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA | 0000 |
| B220 | QEI1STAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN | PCIIRQ | PCIIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN | 0000 | |
| B230 | POS1CNT | 31:16 | POSCNT<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | POSCNT<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B240 | POS1HLD | 31:16 | POSHLD<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | POSHLD<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B250 | VEL1CNT | 31:16 | VELCNT<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | VELCNT<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B260 | VEL1HLD | 31:16 | VELHLD<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | VELHLD<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B270 | INT1TMR | 31:16 | INTTMR<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTTMR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B280 | INT1HLD | 31:16 | INTHLD<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTHLD<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B290 | INDX1CNT | 31:16 | INDXCNT<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXCNT<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B2A0 | INDX1HLD | 31:16 | INDXHLD<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXHLD<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B2B0 | QEI1ICC | 31:16 | QEIIICC<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | QEIIICC<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B2C0 | QEI1CMPL | 31:16 | QEICMPL<31:16> | | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | QEICMPL<15:0> | | | | | | | | | | | | | | | 0000 | | |
| B400 | QEI2CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | QEIEN | — | QEISIDL | PIMOD<2:0> | | | IMV<1:0> | | | — | INTDIV<2:0> | | | CNTPOL | GATEN | CCM<1:0> | 0000 | |
| B410 | QEI2IOC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | HCAPEN | 0000 |
| | | 15:0 | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | | SWPAB | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA | 0000 |
| B420 | QEI2STAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN | PCIIRQ | PCIIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN | 0000 | |

TABLE 30-1: QE1 THROUGH QE16 REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------|-----------|-----------------|--------|------------|------------|----------|-------------|----------|----------|--------|-------------|----------|----------|--------|--------|----------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| B430 | POS2CNT | 31:16 | POSCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | POSCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| B440 | POS2HLD | 31:16 | POSHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | POSHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| B450 | VEL2CNT | 31:16 | VELCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | VELCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| B460 | VEL2HLD | 31:16 | VELHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | VELHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| B470 | INT2TMR | 31:16 | INTTMR<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INTTMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| B480 | INT2HLD | 31:16 | INTHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INTHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| B490 | INDX2CNT | 31:16 | INDXCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INDXCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| B4A0 | INDX2HLD | 31:16 | INDXHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INDXHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| B4B0 | QE12ICC | 31:16 | QE12ICC<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | QE12ICC<15:0> | | | | | | | | | | | | | | | 0000 | |
| B4C0 | QE12Cmpl | 31:16 | QE12Cmpl<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | QE12Cmpl<15:0> | | | | | | | | | | | | | | | 0000 | |
| B600 | QE13CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | QE1EN | — | QE1SIDL | P1MOD<2:0> | | | IMV<1:0> | | — | INTDIV<2:0> | | | CNTPOL | GATEN | CCM<1:0> | | 0000 |
| B610 | QE13IOC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | HCAPEN | 0000 |
| | | 15:0 | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | SWPAB | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA | 0000 |
| B620 | QE13STAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN | PCIIRQ | PCIIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN | 0000 |
| B630 | POS3CNT | 31:16 | POSCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | POSCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| B640 | POS3HLD | 31:16 | POSHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | POSHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| B650 | VEL3CNT | 31:16 | VELCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | VELCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| B660 | VEL3HLD | 31:16 | VELHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | VELHLD<15:0> | | | | | | | | | | | | | | | 0000 | |

TABLE 30-1: QE1 THROUGH QE6 REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------|-----------|----------------|--------|------------|------------|----------|-------------|----------|----------|--------|-------------|----------|----------|--------|--------|------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| B670 | INT3TMR | 31:16 | INTTMR<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTTMR<15:0> | | | | | | | | | | | | | | 0000 | | |
| B680 | INT3HLD | 31:16 | INTHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| B690 | INDX3CNT | 31:16 | INDXCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| B6A0 | INDX3HLD | 31:16 | INDXHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| B6B0 | QEI3ICC | 31:16 | QEIIICC<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | QEIIICC<15:0> | | | | | | | | | | | | | | 0000 | | |
| B6C0 | QEI3Cmpl | 31:16 | QEICMPL<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | QEICMPL<15:0> | | | | | | | | | | | | | | 0000 | | |
| B800 | QEI4CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | QEIEN | — | QEISIDL | PIMOD<2:0> | | | IMV<1:0> | | — | INTDIV<2:0> | | | CNTPOL | GATEN | CCM<1:0> | | 0000 |
| B810 | QEI4IOC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | HCAPEN | 0000 |
| | | 15:0 | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | SWPAB | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA | 0000 |
| B820 | QEI4STAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN | PCIIRQ | PCIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN | 0000 |
| B830 | POS4CNT | 31:16 | POSCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | POSCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| B840 | POS4HLD | 31:16 | POSHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | POSHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| B850 | VEL4CNT | 31:16 | VELCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | VELCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| B860 | VEL4HLD | 31:16 | VELHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | VELHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| B870 | INT4TMR | 31:16 | INTTMR<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTTMR<15:0> | | | | | | | | | | | | | | 0000 | | |
| B880 | INT4HLD | 31:16 | INTHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| B890 | INDX4CNT | 31:16 | INDXCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| B8A0 | INDX4HLD | 31:16 | INDXHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXHLD<15:0> | | | | | | | | | | | | | | 0000 | | |

TABLE 30-1: QE1 THROUGH QE6 REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|--------------|----------------|--------|------------|------------|----------|-------------|----------|----------|--------|-------------|----------|----------|--------|--------|----------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| B8B0 | QEI4ICC | 31:16 | QEIICC<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | QEIICC<15:0> | | | | | | | | | | | | | | | 0000 | |
| B8C0 | QEI4CMPL | 31:16 | QEICMPL<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | QEICMPL<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA00 | QEI5CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | QEIEN | — | QEISIDL | PIMOD<2:0> | | | IMV<1:0> | | — | INTDIV<2:0> | | | CNTPOL | GATEN | CCM<1:0> | | 0000 |
| BA10 | QEI5IOC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | HCAPEN | 0000 |
| | | 15:0 | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | SWPAB | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA | 0000 |
| BA20 | QEI5STAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN | PCIIRQ | PCIIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN | 0000 |
| BA30 | POS5CNT | 31:16 | POSCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | POSCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA40 | POS5HLD | 31:16 | POSHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | POSHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA50 | VEL5CNT | 31:16 | VELCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | VELCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA60 | VEL5HLD | 31:16 | VELHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | VELHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA70 | INT5TMR | 31:16 | INTTMR<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INTTMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA80 | INT5HLD | 31:16 | INTHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INTHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| BA90 | INDX5CNT | 31:16 | INDXCNT<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INDXCNT<15:0> | | | | | | | | | | | | | | | 0000 | |
| BAA0 | INDX5HLD | 31:16 | INDXHLD<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | INDXHLD<15:0> | | | | | | | | | | | | | | | 0000 | |
| BAB0 | QEI5ICC | 31:16 | QEIICC<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | QEIICC<15:0> | | | | | | | | | | | | | | | 0000 | |
| BAC0 | QEI5CMPL | 31:16 | QEICMPL<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | QEICMPL<15:0> | | | | | | | | | | | | | | | 0000 | |
| BC00 | QEI6CON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | QEIEN | — | QEISIDL | PIMOD<2:0> | | | IMV<1:0> | | — | INTDIV<2:0> | | | CNTPOL | GATEN | CCM<1:0> | | 0000 |
| BC10 | QEI6IOC | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | HCAPEN | 0000 |
| | | 15:0 | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | SWPAB | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA | 0000 |

TABLE 30-1: QE1 THROUGH QE16 REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------|-----------|----------------|-------|----------|----------|----------|----------|----------|----------|--------|-------|----------|----------|--------|--------|------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| BC20 | QE6STAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN | PCIIRQ | PCIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN | 0000 |
| BC30 | POS6CNT | 31:16 | POSCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | POSCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| BC40 | POS6HLD | 31:16 | POSHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | POSHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| BC50 | VEL6CNT | 31:16 | VELCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | VELCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| BC60 | VEL6HLD | 31:16 | VELHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | VELHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| BC70 | INT6TMR | 31:16 | INTTMR<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTTMR<15:0> | | | | | | | | | | | | | | 0000 | | |
| BC80 | INT6HLD | 31:16 | INTHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INTHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| BC90 | INDX6CNT | 31:16 | INDXCNT<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXCNT<15:0> | | | | | | | | | | | | | | 0000 | | |
| BCA0 | INDX6HLD | 31:16 | INDXHLD<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | INDXHLD<15:0> | | | | | | | | | | | | | | 0000 | | |
| BCB0 | QEI6ICC | 31:16 | QEIIICC<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | QEIIICC<15:0> | | | | | | | | | | | | | | 0000 | | |
| BCC0 | QEI6CMPL | 31:16 | QEICMPL<31:16> | | | | | | | | | | | | | | 0000 | | |
| | | 15:0 | QEICMPL<15:0> | | | | | | | | | | | | | | 0000 | | |

PIC32MK GP/MC Family

REGISTER 30-1: QEIXCON: QEIX CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------------------|----------------|---------------------------|----------------|----------------|-------------------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | QEIEN | — | QEISIDL | PIMOD<2:0> ⁽¹⁾ | | | IMV<1:0> ⁽²⁾ | |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | INTDIV<2:0> ⁽³⁾ | | | CNTPOL | GATEN | CCM<1:0> | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **QEIEN:** Quadrature Encoder Interface Module Counter Enable bit

1 = Module counters are enabled

0 = Module counters are disabled, but SFRs can be read or written

bit 14 **Unimplemented:** Read as '0'

bit 13 **QEISIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-10 **PIMOD<2:0>:** Position Counter Initialization Mode Select bits⁽¹⁾

111 = Modulo Count mode for position counter and every index event resets the position counter

110 = Modulo Count mode for position counter

101 = Resets the position counter when the position counter equals QEIXICCH register

100 = Second index event after home event initializes position counter with contents of QEIXICCH register

011 = First index event after home event initializes position counter with contents of QEIXICCH register

010 = Next index input event initializes the position counter with contents of QEIXICCH register

001 = Every Index input event resets the position counter

000 = Index input event does not affect position counter

bit 9-8 **IMV<1:0>:** Index Match Value bits⁽²⁾

11 = Index match occurs when QEB = 1 and QEA = 1

10 = Index match occurs when QEB = 1 and QEA = 0

01 = Index match occurs when QEB = 0 and QEA = 1

00 = Index match occurs when QEB = 0 and QEA = 0

bit 7 **Unimplemented:** Read as '0'

Note 1: When CCM equals modes '01', '10', and '11', all of the QEI counters operate as timers and the PIMOD<2:0> bits are ignored.

Note 2: When CCM = 00 and QEA and QEB values match Index Match Value (IMV), the POSxCNTH and POSxCNTL registers are reset.

Note 3: The selected clock rate should be at least twice the expected maximum quadrature count rate.

REGISTER 30-1: QEIXCON: QEIX CONTROL REGISTER (CONTINUED)

- bit 6-4 **INTDIV<2:0>**: Timer Input Clock Prescale Select bits (Interval timer, Main timer (position counter), velocity counter and index counter internal clock divider select)⁽³⁾
- 111 = 1:128 prescale value
 - 110 = 1:64 prescale value
 - 101 = 1:32 prescale value
 - 100 = 1:16 prescale value
 - 011 = 1:8 prescale value
 - 010 = 1:4 prescale value
 - 001 = 1:2 prescale value
 - 000 = 1:1 prescale value
- bit **CNTPOL**: Position and Index Counter/Timer Direction Select bit
- 1 = Counter direction is negative unless modified by external Up/Down signal
 - 0 = Counter direction is positive unless modified by external Up/Down signal
- bit **GATEN**: External Count Gate Enable bit
- 1 = External gate signal controls position counter operation
 - 0 = External gate signal does not affect position counter/timer operation
- bit **CCM<1:0>**: Counter Control Mode Selection bits
- 11 = Internal Timer mode with optional QEB external clock gating input control based on GATEN. QEB High = Timer Run, QEB Low = Timer Stop.
 - 10 = QEA is the external clock input, QEB is optional clock gating input control based on GATEN. QEB High = Clock Run, QEB Low = Clock Stop.
 - 01 = QEA is the external clock input, QEB is external UP/DN direction input. (QEB High = Count Up, QEB Low = Count Down)
 - 00 = Quadrature Encoder Interface Count mode (x4 mode)

- Note 1:** When CCM equals modes '01', '10', and '11', all of the QEI counters operate as timers and the PIMOD<2:0> bits are ignored.
- 2:** When CCM = 00 and QEA and QEB values match Index Match Value (IMV), the POSxCNTH and POSxCNTL registers are reset.
- 3:** The selected clock rate should be at least twice the expected maximum quadrature count rate.

PIC32MK GP/MC Family

REGISTER 30-2: QEIXIOC: QEIX I/O CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 |
| | — | — | — | — | — | — | — | HCAPEN |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | QCAPEN | FLTREN | QFDIV<2:0> | | | OUTFNC<1:0> | | SWPAB |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R-x | R-x | R-x | R-x |
| | HOMPOL | IDXPOL | QEBPOL | QEAPOL | HOME | INDEX | QEB | QEA |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-17 **Unimplemented:** Read as '0'

bit 16 **HCAPEN:** Position Counter Input Capture by Home Event Enable bit

1 = HOME_x input event (positive edge) triggers a position capture event

0 = HOME_x input event (positive edge) does not trigger a position capture event

bit 15 **QCAPEN:** Position Counter Input Capture Enable bit

1 = Positive edge detect of Home input triggers position capture function

0 = Home input event (positive edge) does not trigger a capture even

bit 14 **FLTREN:** QEA/QEB/INDX/HOME_x Digital Filter Enable bit

1 = Input Pin Digital filter is enabled

0 = Input Pin Digital filter is disabled (bypassed)

bit 13-11 **QFDIV<2:0>:** QEA/QEB/INDX/HOME_x Digital Input Filter Clock Divide Select bits

111 = 1:128 clock divide

110 = 1:64 clock divide

101 = 1:32 clock divide

100 = 1:16 clock divide

011 = 1:8 clock divide

010 = 1:4 clock divide

001 = 1:2 clock divide

000 = 1:1 clock divide

bit 10-9 **OUTFNC<1:0>:** QEI Module Output Function Mode Select bits

11 = The CNTCMP_x pin goes high when POS_xCNT ≤ QEIX_CMPL or POS_xCNT ≥ QEIX_CCH

10 = The CNTCMP_x pin goes high when POS_xCNT ≤ QEIX_CMPL

01 = The CNTCMP_x pin goes high when POS_xCNT ≥ QEIX_CCH

00 = Output is disabled

bit 8 **SWPAB:** Swap QEA and QEB Inputs bit

1 = QEAX and QEB_x are swapped prior to quadrature decoder logic

0 = QEAX and QEB_x are not swapped

bit 7 **HOMPOL:** HOME_x Input Polarity Select bit

1 = Input is inverted

0 = Input is not inverted

bit 6 **IDXPOL:** INDX_x Input Polarity Select bit

1 = Input is inverted

0 = Input is not inverted

bit 5 **QEBPOL:** QEB_x Input Polarity Select bit

1 = Input is inverted

0 = Input is not inverted

REGISTER 30-2: QEIXIOC: QEIX I/O CONTROL REGISTER (CONTINUED)

- bit 4 **QEAPOL:** QEAX Input Polarity Select bit
 1 = Input is inverted
 0 = Input is not inverted
- bit 3 **HOME:** Status of HOME_x Input Pin after Polarity Control bit (read-only)
 1 = Pin is at logic '1', if HOMPOL bit is set to '0'
 Pin is at logic '0', if HOMPOL bit is set to '1'
 0 = Pin is at logic '0', if HOMPOL bit is set to '0'
 Pin is at logic '1', if HOMPOL bit is set to '1'
- bit 2 **INDEX:** Status of INDX_x Input Pin after Polarity Control bit (Read-Only)
 1 = Pin is at logic '1', if IDXPOL bit is set to '0'
 Pin is at logic '0', if IDXPOL bit is set to '1'
 0 = Pin is at logic '0', if IDXPOL bit is set to '0'
 Pin is at logic '1', if IDXPOL bit is set to '1'
- bit 1 **QEB:** Status of QEB_x Input Pin after Polarity Control and SWPAB Pin Swapping bit (read-only)
 1 = Physical pin QEB is at logic '1', if QEBPOL bit is set to '0' and SWPAB bit is set to '0'
 Physical pin QEB is at logic '0', if QEBPOL bit is set to '1' and SWPAB bit is set to '0'
 Physical pin QEA is at logic '1', if QEBPOL bit is set to '0' and SWPAB bit is set to '1'
 Physical pin QEA is at logic '0', if QEBPOL bit is set to '1' and SWPAB bit is set to '1'

 0 = Physical pin QEB is at logic '0', if QEBPOL bit is set to '0' and SWPAB bit is set to '0'
 Physical pin QEB is at logic '1', if QEBPOL bit is set to '1' and SWPAB bit is set to '0'
 Physical pin QEA is at logic '0', if QEBPOL bit is set to '0' and SWPAB bit is set to '1'
 Physical pin QEA is at logic '1', if QEBPOL bit is set to '1' and SWPAB bit is set to '1'
- bit 0 **QEA:** Status of QEA_x Input Pin after Polarity Control and SWPAB Pin Swapping bit (read-only)
 1 = Physical pin QEA is at logic '1', if QEAPOL bit is set to '0' and SWPAB bit is set to '0'
 Physical pin QEA is at logic '0', if QEAPOL bit is set to '1' and SWPAB bit is set to '0'
 Physical pin QEB is at logic '1', if QEAPOL bit is set to '0' and SWPAB bit is set to '1'
 Physical pin QEB is at logic '0', if QEAPOL bit is set to '1' and SWPAB bit is set to '1'

 0 = Physical pin QEA is at logic '0', if QEAPOL bit is set to '0' and SWPAB bit is set to '0'
 Physical pin QEA is at logic '1', if QEAPOL bit is set to '1' and SWPAB bit is set to '0'
 Physical pin QEB is at logic '0', if QEAPOL bit is set to '0' and SWPAB bit is set to '1'
 Physical pin QEB is at logic '1', if QEAPOL bit is set to '1' and SWPAB bit is set to '1'

PIC32MK GP/MC Family

REGISTER 30-3: QEIXSTAT: QEIX STATUS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | RC-0, HS | R/W-0 | RC-0, HS | R/W-0 | RC-0, HS | R/W-0 |
| | — | — | PCHEQIRQ | PCHEQIEN | PCLEQIRQ | PCLEQIEN | POSOVIRQ | POSOVIEN |
| 7:0 | RC-0, HS | R/W-0 | RC-0, HS | R/W-0 | RC-0, HS | R/W-0 | RC-0, HS | R/W-0 |
| | PCIIRQ ⁽¹⁾ | PCIEN | VELOVIRQ | VELOVIEN | HOMIRQ | HOMIEN | IDXIRQ | IDXIEN |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **PCHEQIRQ:** Position Counter Greater Than or Equal Compare Status bit

1 = POSxCNT ≥ QEIXICCH
 0 = POSxCNT < QEIXICCH

bit 12 **PCHEQIEN:** Position Counter Greater Than or Equal Compare Interrupt Enable bit

1 = Interrupt is enabled
 0 = Interrupt is disabled

bit 11 **PCLEQIRQ:** Position Counter Less Than or Equal Compare Status bit

1 = POSxCNT ≤ QEIXCMPL
 0 = POSxCNT > QEIXCMPL

bit 10 **PCLEQIEN:** Position Counter Less Than or Equal Compare Interrupt Enable bit

1 = Interrupt is enabled
 0 = Interrupt is disabled

bit 9 **POSOVIRQ:** Position Counter Overflow Status bit

1 = Overflow has occurred
 0 = No overflow has occurred

bit 8 **POSOVIEN:** Position Counter Overflow Interrupt Enable bit

1 = Interrupt is enabled
 0 = Interrupt is disabled

bit 7 **PCIIRQ:** Position Counter (Homing) Initialization Process Complete Status bit⁽¹⁾

1 = POSxCNT was reinitialized
 0 = POSxCNT was not reinitialized

bit 6 **PCIEN:** Position Counter (Homing) Initialization Process Complete Interrupt Enable bit

1 = Interrupt is enabled
 0 = Interrupt is disabled

bit 5 **VELOVIRQ:** Velocity Counter Overflow Status bit

1 = Overflow has occurred
 0 = No overflow has not occurred

bit 4 **VELOVIEN:** Velocity Counter Overflow Interrupt Enable bit

1 = Interrupt is enabled
 0 = Interrupt is disabled

Note 1: This status bit in only applies to PIMOD<2:0> modes '011' and '100'.

REGISTER 30-3: QEIxSTAT: QEIx STATUS REGISTER (CONTINUED)

- bit 3 **HOMIRQ:** Status Flag for Home Event Status bit
 1 = Home event has occurred
 0 = No Home event has occurred
- bit 2 **HOMIEN:** Home Input Event Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 1 **IDXIRQ:** Status Flag for Index Event Status bit
 1 = Index event has occurred
 0 = No Index event has occurred
- bit 0 **IDXIEN:** Index Input Event Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled

Note 1: This status bit in only applies to PIMOD<2:0> modes '011' and '100'.

PIC32MK GP/MC Family

REGISTER 30-4: POSxCNT: POSITION COUNTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| POSCNT<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| POSCNT<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| POSCNT<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| POSCNT<7:0> | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **POSCNT<31:0>**: 32-bit Position Counter Register bits

The Operating mode of the position counter is controlled by the CCM bit in the QEICON register.

Quadrature Count mode: The QEA and QEB inputs are decoded to generate count pulses and direction information for controlling the position counter operation.

External Count with External Up/Down mode: The QEA/EXTCNT input is treated as an external count signal, and the QEB/DIR/GATE input provides the count direction information.

External Count with External Gate mode: The QEA/EXTCNT input is treated as an external count signal. If the GATEN bit in the QEICON register is equal to '1', the QEB/DIR/GATE input will gate the counter signal.

Internal Timer mode: The position counter uses PBCLK2 divided by the clock divider INTDIV as the count source.

PIC32MK GP/MC Family

REGISTER 30-5: VELxCNT: VELOCITY COUNTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| VELCNT<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| VELCNT<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| VELCNT<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| VELCNT<7:0> | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 VELCNT<31:0>: 32-bit Velocity Counter bits

The velocity counter is automatically cleared after every processor read of the velocity counter. It is not reset by the index input or otherwise affected by any of the PIMOD<2:0> specified modes. The contents of the counter represents the distance traveled during the time between samples. Velocity equals the distance traveled per unit of time. The velocity counter can save the application software the trouble of performing 32-bit math operations between current and previous position counter values to calculate velocity. If the velocity counter rolls over from 0x7FFFFFFF to 0x80000000, or from 0x80000000 to 0x7FFFFFFF, an overflow/underflow condition is detected. If the VELOVIEN bit is set in the QEISTAT register, an interrupt will be generated.

PIC32MK GP/MC Family

REGISTER 30-6: VELxHLD: VELOCITY HOLD REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | VELHLD<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | VELHLD<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | VELHLD<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | VELHLD<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **VELHLD<31:0>**: 32-bit Velocity Hold bits

When VELxCNT is read, the contents are captured at the same time into the VELxHLD register.

REGISTER 30-7: INTxHLD: INTERVAL TIMER HOLD REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | INTHLD<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | INTHLD<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | INTHLD<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | INTHLD<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **INTHLD<31:0>**: 32-bit Index Counter Hold bits

When the next count pulse is detected, the current contents of the interval timer (INTxTMR) are transferred to the Interval Hold register (INTxHLD) and the interval timer is cleared and the process repeats.

PIC32MK GP/MC Family

REGISTER 30-8: INDxCNT: INDEX COUNTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INDxCNT<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INDxCNT<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INDxCNT<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INDxCNT<7:0> | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **INDxCNT<31:0>**: 32-bit Position Counter bits

REGISTER 30-9: INTxTMR: INTERVAL TIMER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|---------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INTTMR<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INTTMR<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INTTMR<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| INTTMR<7:0> | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **INTTMR<31:0>**: 32-bit Interval Timer Counter bits

The INTxTMR register provides a means to measure the time between each decoded quadrature count pulse to yield improved velocity information. The interval timer should be set to run at a frequency chosen such that the counter does not overflow at the expected minimum operating speed of the motor. The interval timer is automatically cleared when a count pulse is detected. The timer then counts at the specified rate based on the setting of the INTDIV bit in the QEICON register.

PIC32MK GP/MC Family

REGISTER 30-10: QEIXICC: QEIX INITIALIZE/CAPTURE/COMPARE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ICCH<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ICCH<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ICCH<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ICCH<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **ICCH<31:0>**: 32-bit Initialize/Capture/Compare High bits

REGISTER 30-11: QEIXCMPL: CAPTURE LOW REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPL<31:24> | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPL<23:16> | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPL<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CMPL<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CMPL<31:0>**: 32-bit Compare Low Value bits

31.0 MOTOR CONTROL PWM MODULE

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 44. “Motor Control PWM (MCPWM)”**, which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32MK GP/MC Family of devices support a dedicated Motor Control Pulse-Width Modulation (PWM) module with up to 12 outputs.

The Motor Control PWM module consists of the following major features:

- Two master time base modules with special event triggers
- PWM module input clock prescaler
- Two synchronization inputs
- Two synchronization outputs
- Eight PWM generators with complimentary output pairs
- Four additional PWM generators with single ended outputs
- Period, duty cycle, phase shift and dead time minimum resolution of 1/FSYSCLK in Edge-Aligned mode and 2/FSYSCLK minimum resolution in Center-Aligned mode
- Cycle by cycle fault recovery and latched fault modes
- PWM time-base capture upon current limit
- Nine fault input pins are available for faults and current limits
- Programmable analog-to-digital trigger with interrupt for each PWM pair
- Complementary PWM outputs
- Push-Pull PWM outputs
- Redundant PWM outputs
- Edge-Aligned PWM mode
- Center-Aligned PWM mode
- Variable Phase PWM mode
- Multi-Phase PWM mode

- Fixed-Off Time PWM mode
- Current Limit PWM mode
- Current Reset PWM mode
- PWMxH and PWMxL output override control
- PWMxH and PWMxL output pin swapping
- Chopping mode (also known as Gated mode)
- Dead time insertion
- Dead time compensation
- Enhanced Leading-Edge Blanking (LEB)
- 15 mA PWM pin output drive

The Motor Control PWM module contains up to twelve PWM generators. Two master time base generators provide a synchronous signal as a common time base to synchronize the various PWM outputs. Each generator can operate independently or in synchronization with either of the two master time bases. The individual PWM outputs are available on the output pins of the device. The input Fault signals and current-limit signals, when enabled, can monitor and protect the system by placing the PWM outputs into a known “safe” state.

Each PWM can generate a trigger to the ADC module to sample the analog signal at a specific instance during the PWM period. In addition, the Motor Control PWM module also generates two Special Event Triggers to the ADC module based on the two master time bases.

PWM generators 1 through 6, 11 and 12 have two outputs, PWMxH and PWMxL, brought out to the dedicated pins. The PWM generators 7 through 10 have only the PWMxH outputs on pins, but can alternately be mapped onto PWMxL, where ‘x’ = 1-4, based on the PWWAPINx bit in the CFGCON register. Generators 11 and 12 have their PWMxH additionally brought out on the PWMxL pins of the generators 5 and 6, based on the PWWAPINx bit in the CFGCON register. The configuration bits PWWAPINx (CFGCON<23:18>) contain bits that help arbitrate which PWM output takes control of the IO pin. This is in addition to PENx control bits which decide the if the MCPWM module of the IO module assumes ownership of the output pin.

Figure 31-1 illustrates an architectural overview of the Motor Control PWM module and its interconnection with the CPU and other peripherals.

FIGURE 31-1: MOTOR CONTROL PWM MODULE ARCHITECTURAL OVERVIEW



31.1 PWM Faults

The PWM module incorporates multiple external Fault inputs to include FLT1 and FLT2, which are remappable using the PPS feature, and FLT15, which has been implemented with Class B safety features, and is available on a fixed pin at reset for Fault detection.

Fault pins are selectable for active level (active high or low). FLT pins provide a safe and reliable way to shut down the PWM outputs, tri-state, when the Fault input is asserted. Therefore, the user should provide the necessary external pull-up or pull-down to disable the high or low side FETs in motor control applications.

31.1.1 PWM FAULTS AT RESET

During any reset event, the PWM module maintains ownership of the Class B fault FLT15. At reset, this fault is enabled in latched mode to guarantee the fail-safe power-up of the application. The application software must clear the PWM fault before enabling the High-Speed Motor Control PWM module. To clear the fault condition, the FLT15 pin must first be pulled low externally or the internal pull down resistor in the CNPDx register can be enabled.

Note: The Fault mode may be changed using the FLTMOD<1:0> bits (IOCONx<17:16>) regardless of the state of FLT15.

31.1.2 WRITE-PROTECTED REGISTERS

Write protection is implemented for the IOCONx register. The write protection feature prevents any inadvertent writes. This protection feature can be controlled by the PWMLOCK Configuration bit (DEVCFG3<20>). The default state of the write protection feature is disabled (PWMLOCK = 1). The write protection feature can be enabled by configuring the PWMLOCK = 0.

To gain write access, the application software must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation. The write access to the IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. Every write to the IOCONx register requires a prior unlock operation.

The unlocking sequence is described in [Example 31-1](#).

[Figure 31-2](#) shows the register interconnection diagram for the Motor Control PWM module.

EXAMPLE 31-1: PWM WRITE-PROTECTED REGISTER UNLOCK SEQUENCE

```
Untested Code - For Information Purposes Only
; In the default Reset state, the FLT15 pin must be pulled low externally to clear and disable
; the fault.
; Writing to IOCONx register requires unlock sequence
di      v1
ehb
mov     #0xFFFF,r3      ;Move desired IOCON4 register data to r3 register
mov     #0xabcd,r1      ;Load first unlock key to r1 register
mov     #0x4321,r2      ;Load second unlock key to r2 register
mov     r1, PWMKEY      ;Write first unlock key to PWMKEY register
mov     r2, PWMKEY      ;Write second unlock key to PWMKEY register
mov     r3,IOCON4      ;Write desired value to IOCON SFR for channel 4
mfc0   v0,c0_status
ori     v0,v0,0x1
mtc0   v0,c0_status
ehb      ;Re-enable Interrupts
```

PIC32MK GP/MC Family

FIGURE 31-2: MOTOR CONTROL PWM MODULE REGISTER INTERCONNECTION DIAGRAM



31.2 Motor Control PWM Control Registers

TABLE 31-1: MCPWM REGISTER MAP

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------|-----------|----------------|---------|------------|---------|-----------|--------|--------|--------------|--------------|--------------|-------------|-------------|-------------|--------|-------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A000 | PTCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PTEN | — | PTSIDL | SESTAT | SEIEN | PWMRDY | — | — | — | PCLKDIV<2:0> | | | SEVTPS<3:0> | | | 0000 | |
| A010 | PTPER | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PTPER<15:0> | | | | | | | | | | | | | | | 0020 | |
| A020 | SEVTCMP | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SEVTCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A030 | PMTMR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PMTMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A040 | STCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | SSESTAT | SSEIEN | — | — | — | SCLKDIV<2:0> | | | SEVTPS<3:0> | | | 0000 | | |
| A050 | STPER | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STPER<15:0> | | | | | | | | | | | | | | | 0020 | |
| A060 | SSEVTCMP | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SSEVTCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A070 | SMTMR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SMTMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A080 | CHOP | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHPCLKEN | — | — | — | — | — | — | CHOPCLK<9:0> | | | | | | | | | 0000 |
| A090 | PWMKEY | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PWMKEY<15:0> | | | | | | | | | | | | | | | 0000 | |
| A0C0 | PWMCN1 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A0D0 | IOCON1 | 31:16 | — | — | CLSRC<3:0> | | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | | FLTPOL | FLTMOD<1:0> | | 0078 |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 |
| A0E0 | PDC1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A0F0 | SDC1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A100 | PHASE1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A110 | DTR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|--------------|--------|--------|-------------|-------|-------------|---------|-------------|---------|-------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A120 | ALTDTR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A130 | DTCOMP1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| A140 | TRIG1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A150 | TRGCON1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | — |
| A160 | STRIG1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A170 | CAP1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A180 | LEBCON1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 |
| A190 | LEBDLY1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| A1A0 | AUXCON1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHOPSEL<3:0> | | | | | | | | | | | | CHOPHEN | CHOPLEN | 0000 | | |
| A1B0 | PTMR1 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A1C0 | PWMCON2 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A1D0 | IOCON2 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | 0078 | | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 |
| A1E0 | PDC2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A1F0 | SDC2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A200 | PHASE2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A210 | DTR2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A220 | ALTDTR2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|------------------|--------------|---------------|---------|------------|-------------|-----------|---------|--------------|--------|-------------|-------------|--------------|--------|------------|---------|-------------|---------------|------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| A230 | DTCOMP2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | | |
| A240 | TRIG2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A250 | TRGCON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | 0000 | |
| A260 | STRIG2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A270 | CAP2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A280 | LEBCON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 | |
| A290 | LEBDLY2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | | |
| A2A0 | AUXCON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | | |
| A2B0 | PTMR2 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A2C0 | PWMCON3 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | — | FLTIEN | CLIEEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A2D0 | IOCON3 | 31:16 | — | — | CLSRC<3:0> | | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | | FLTPOL | FLTMOD<1:0> | | 0078 | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 | |
| A2E0 | PDC3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A2F0 | SDC3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A300 | PHASE3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A310 | DTR3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A320 | ALTDTR3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | | |
| A330 | DTCOMP3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|---------|--------------|--------|-------------|--------|--------------|------------|-------------|---------|---------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A340 | TRIG3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A350 | TRGCON3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | 0000 |
| A360 | STRIG3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A370 | CAP3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A380 | LEBCON3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 |
| A390 | LEBDLY3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| A3A0 | AUXCON3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | |
| A3B0 | PTMR3 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A3C0 | PWMCON4 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A3D0 | IOCON4 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | 0078 | | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | CLDAT<1:0> | SWAP | OSYNC | 0000 | | |
| A3E0 | PDC4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A3F0 | SDC4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A400 | PHASE4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A410 | DTR4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A420 | ALTDTR4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A430 | DTCOMP4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| A440 | TRIG4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|--------------|--------|--------|-------------|--------------|-------------|---------|-------------|--------|-------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A450 | TRGCON4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | 0000 |
| A460 | STRIG4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A470 | CAP4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A480 | LEBCON4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 |
| A490 | LEBDLY4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | LEB<11:0> | | | | | | | | | | | 0000 | |
| A4A0 | AUXCON4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLN | — | — | 0000 |
| A4B0 | PTMR4 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A4C0 | PWMCON5 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A4D0 | IOCON5 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | | 0078 | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 |
| A4E0 | PDC5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A4F0 | SDC5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A500 | PHASE5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A510 | DTR5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A520 | ALTDTR5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A530 | DTCOMP5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| A540 | TRIG5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A550 | TRGCON5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | 0000 |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|--------------|--------|--------|-------------|-------|--------------|---------|-------------|---------|---------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A560 | STRIG5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A570 | CAP5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A580 | LEBCON5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 |
| A590 | LEBDLY5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| A5A0 | AUXCON5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | |
| A5B0 | PTMR5 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A5C0 | PWMCON6 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A5D0 | IOCON6 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | — | — | 0078 |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 |
| A5E0 | PDC6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A5F0 | SDC6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A600 | PHASE6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A610 | DTR6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A620 | ALTDTR6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A630 | DTCOMP6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| A640 | TRIG6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A650 | TRGCON6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | 0000 |
| A660 | STRIG6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|--------------|---------------|---------|------------|-------------|-----------|--------------|--------|-------------|-------------|------------|--------------|---------|-------------|---------|---------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A670 | CAP6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A680 | LEBCON6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 |
| A690 | LEBDLY6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| A6A0 | AUXCON6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | |
| A6B0 | PTMR6 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A6C0 | PWMCON7 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | ITB | — | — | DTC<1:0> | DTCP | PTDIR | MTBS | — | XPRES | — | — | 0000 |
| A6D0 | IOCON7 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | 0078 | | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | OVRENH | OVRENL | OVRDAT<1:0> | FLTDAT<1:0> | CLDAT<1:0> | SWAP | OSYNC | — | — | — | 0000 | |
| A6E0 | PDC7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A6F0 | SDC7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A700 | PHASE7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A710 | DTR7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A720 | ALTDTR7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A730 | DTCOMP7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| A740 | TRIG7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A750 | TRGCON7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | 0000 |
| A760 | STRIG7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A770 | CAP7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | | | |
|-----------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|--------------|--------|--------|-------------|--------------|-------------|-------|------------|------|------|------------|---------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | | |
| A780 | LEBCON7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| A790 | LEBDLY7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | |
| | | 15:0 | — | — | — | — | LEB<11:0> | | | | | | | | | | | 0000 | | | |
| A7A0 | AUXCON7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | — | — | — | — | CHOPHEN | CHOPLN | 0000 |
| A7B0 | PTMR7 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | | |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A7C0 | PWMCON8 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | — | — | — | XPRES | — |
| A7D0 | IOCON8 | 31:16 | — | — | CLSRC<3:0> | | | — | — | — | — | FLTSRC<3:0> | | | — | — | — | — | — | — | 0078 |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | — | — | — | — | — |
| A7E0 | PDC8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A7F0 | SDC8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A800 | PHASE8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A810 | DTR8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A820 | ALTDTR8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A830 | DTCOMP8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | | | |
| A840 | TRIG8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A850 | TRGCON8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | — | — | — |
| A860 | STRIG8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A870 | CAP8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | | | |
| A880 | LEBCON8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | — | — | — |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|--------------|---------------|---------|------------|-------------|--------------|---------|--------|-------------|-------------|-------|------------|--------|-------------|---------|------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A890 | LEBDLY8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| A8A0 | AUXCON8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CHOPSEL<3:0> | | | | | | | | | | | | CHOPHEN | CHOPLEN | 0000 | | |
| A8B0 | PTMR8 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A8C0 | PWMCON9 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | ITB | — | DTC<1:0> | DTCP | PTDIR | MTBS | — | XPRES | — | — | — | 0000 |
| A8D0 | IOCON9 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | 0078 | | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | OVRENH | OVRENL | OVRDAT<1:0> | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 | | |
| A8E0 | PDC9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A8F0 | SDC9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A900 | PHASE9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| A910 | DTR9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A920 | ALTDTR9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A930 | DTCOMP9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| A940 | TRIG9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A950 | TRGCON9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | STRGSEL<1:0> | DTM | STRGIS | — | — | — | — | — | — | — | — | 0000 | |
| A960 | STRIG9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A970 | CAP9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| A980 | LEBCON9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | 0000 | |
| A990 | LEBDLY9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|--------------|--------|--------|-------------|--------|--------------|------------|-------------|---------|---------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| A9A0 | AUXCON9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | |
| A9B0 | PTMR9 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| A9C0 | PWMCON10 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| A9D0 | IOCON10 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | 0078 | | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | CLDAT<1:0> | | SWAP | OSYNC | 0000 | |
| A9E0 | PDC10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| A9F0 | SDC10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA00 | PHASE10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA10 | DTR10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA20 | ALTDTR10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA30 | DTCOMP10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| AA40 | TRIG10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA50 | TRGCON10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | 0000 |
| AA60 | STRIG10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA70 | CAP10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AA80 | LEBCON10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | 0000 | |
| AA90 | LEBDLY10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| AAA0 | AUXCON10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|--------------|---------------|---------|------------|-------------|-----------|--------------|--------|--------|-------------|--------------|-------------|---------|-------------|---------|-------|---------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| AAB0 | PTMR10 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AAC0 | PWMCON11 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | | ITB | — | DTC<1:0> | | DTCP | PTDIR | MTBS | — | XPRES | — | 0000 |
| AAD0 | IOCON11 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | | 0078 | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | | OVRENH | OVRENL | OVRDAT<1:0> | | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 |
| AAE0 | PDC11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| AAF0 | SDC11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB00 | PHASE11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB10 | DTR11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB20 | ALTDTR11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB30 | DTCOMP11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| AB40 | TRIG11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB50 | TRGCON11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | — |
| AB60 | STRIG11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB70 | CAP11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AB80 | LEBCON11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | — | 0000 |
| AB90 | LEBDLY11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| ABA0 | AUXCON11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | — | — | 0000 |
| ABB0 | PTMR11 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

| Virtual Address (BF82_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|--------------------------|---------------|-----------|---------------|---------|------------|-------------|-----------|--------------|--------|-------------|-------------|--------------|------------|---------|-------------|---------|------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| ABC0 | PWMCON12 | 31:16 | FLTIF | CLIF | TRGIF | PWMLIF | PWMHIF | — | — | — | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — | 0000 |
| | | 15:0 | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> | ITB | — | DTC<1:0> | DTCP | PTDIR | MTBS | — | XPRES | — | — | — | 0000 |
| ABD0 | IOCON12 | 31:16 | — | — | CLSRC<3:0> | | | CLPOL | CLMOD | — | FLTSRC<3:0> | | | FLTPOL | FLTMOD<1:0> | | 0078 | | |
| | | 15:0 | PENH | PENL | POLH | POLL | PMOD<1:0> | OVRENH | OVRENL | OVRDAT<1:0> | FLTDAT<1:0> | | CLDAT<1:0> | | SWAP | OSYNC | 0000 | | |
| ABE0 | PDC12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| ABF0 | SDC12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | SDC<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC00 | PHASE12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHASE<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC10 | DTR12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | DTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC20 | ALTDTR12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | ALTDTR<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC30 | DTCOMP12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | COMP<13:0> | | | | | | | | | | | | | | | 0000 | |
| AC40 | TRIG12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC50 | TRGCON12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TRGDIV<3:0> | | | TRGSEL<1:0> | | STRGSEL<1:0> | | DTM | STRGIS | — | — | — | — | — | — | — | 0000 |
| AC60 | STRIG12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | STRGCMP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC70 | CAP12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | CAP<15:0> | | | | | | | | | | | | | | | 0000 | |
| AC80 | LEBCON12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — | — | — | — | — | — | — | — | 0000 | |
| AC90 | LEBDLY12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | LEB<11:0> | | | | | | | | | | | | | | | 0000 | |
| ACA0 | AUXCON12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | CHOPSEL<3:0> | | | CHOPHEN | CHOPLEN | 0000 | | |
| ACB0 | PTMR12 | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | TMR<15:0> | | | | | | | | | | | | | | | 0000 | |

Legend: '—' = unimplemented; read as '0'.

PIC32MK GP/MC Family

REGISTER 31-1: PTCON: PWM PRIMARY TIME BASE CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-----------------------------|-------------------|-----------------------|----------------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | R/W-0 | HS/HC-0 | R/W-0 | HS/HC-0 | U-0 | U-0 |
| | PTEN | — | PTSIDL | SESTAT ⁽¹⁾ | SEIEN ⁽³⁾ | PWMRDY | — | — |
| 7:0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | PCLKDIV<2:0> ⁽²⁾ | | | SEVTPS<3:0> ⁽²⁾ | | | |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **PTEN:** PWM Module Enable bit

1 = PWM module is enabled
0 = PWM module is disabled

Note: Many of the PWM registers and/or bits as designated, do not allow updates once a PWM module is enabled. Therefore, it is recommended that the user application initialize all required PWM registers before setting the PTEN bit equal to '1'.

bit 14 **Unimplemented:** Read as '0'

bit 13 **PTSIDL:** PWM Time Base Stop in Idle Mode bit

1 = PWM time base halts in CPU Idle mode
0 = PWM time base runs in CPU Idle mode

bit 12 **SESTAT:** Special Event Interrupt Status bit⁽¹⁾

1 = Special Event Interrupt is pending
0 = Special Event Interrupt is not pending

bit 11 **SEIEN:** Special Event Interrupt Enable bit

1 = Special Event Interrupt is enabled
0 = Special Event Interrupt is disabled

bit 10 **PWMRDY:** PWM Module Status bit

1 = PWM module is ready and operation has begun
0 = PWM module is not ready

bit 9-7 **Unimplemented:** Read as '0'

bit 6-4 **PCLKDIV<2:0>:** Primary PWM Input Clock Prescaler bits⁽²⁾

111 = Divide by 128, PWM resolution = 128/FSYSCLK
110 = Divide by 64, PWM resolution = 64/FSYSCLK

•
•
•

000 = Divide by 1, PWM resolution = 1/FSYSCLK (power-on default)

Note 1: The SESTAT bit is cleared by clearing the SEIEN bit and the corresponding bit in the IFSx register.

Note 2: The SEVTPS<3:0> bits should be changed only when the PTEN bit (PTCON<15>) = 0.

Note 3: To clear the Primary Special Event Interrupt the user application must do the following:

1) Clear the SEIEN bit by setting it to '0'.

2) Clear the Primary Special Event Interrupt flag by setting IFS5<11> = 0.

3) Re-enabling the PTCON register by setting the SEIEN equal to '1' if desired.

The user application will not be able to clear the Primary Special Event Interrupt flag as long as the SEIEN bit is equal to '1'.

PIC32MK GP/MC Family

REGISTER 31-1: PTCON: PWM PRIMARY TIME BASE CONTROL REGISTER (CONTINUED)

bit 3-0 **SEVTPS<3:0>**: PWM Special Event Trigger Output Postscaler Select bits⁽²⁾

1111 = 1:16 postscaler generates Special Event trigger at every 16th compare match event

•

•

•

0001 = 1:2 postscaler generates Special Event trigger at every second compare match event

0000 = 1:1 postscaler generates Special Event trigger at every compare match event

- Note 1:** The SESTAT bit is cleared by clearing the SEIEN bit and the corresponding bit in the IFSx register.
- 2:** The SEVTPS<3:0> bits should be changed only when the PTEN bit (PTCON<15>) = 0.
- 3:** To clear the Primary Special Event Interrupt the user application must do the following:
- 1) Clear the SEIEN bit by setting it to '0'.
 - 2) Clear the Primary Special Event Interrupt flag by setting IFS5<11> = 0.
 - 3) Re-enabling the PTCON register by setting the SEIEN equal to '1' if desired.
- The user application will not be able to clear the Primary Special Event Interrupt flag as long as the SEIEN bit is equal to '1'.

PIC32MK GP/MC Family

REGISTER 31-2: PTPER: PRIMARY MASTER TIME BASE PERIOD REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------------|-------------------|-------------------|-------------------|-------------------|----------------------|----------------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PTPER<15:8> ^(1,2) | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-1 | R/W-0 | R/W-0 | R/W-0 ⁽³⁾ | R/W-0 ⁽³⁾ | R/W-0 ⁽³⁾ |
| | PTPER<7:0> ^(1,2) | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **PTPER<15:0>:** Primary Master Time Base Period Value bits^(1,2,4)

Note 1: Minimum LSb = 1/FSYSCLK.

2: Minimum value is 0x0008.

3: If a period value is lesser than 0x0008 is chosen, the internal hardware forcefully sets the period to a minimum value of 0x0008.

4: $PTPER = (FSYSCLK / (F_{P_{PWM}} * PTCN<PCLKDIV>))$
 $F_{P_{PWM}}$ = User Desired PWM Frequency

PIC32MK GP/MC Family

REGISTER 31-3: SEVTCMP: PWM PRIMARY SPECIAL EVENT COMPARE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SEVTCMP<15:8> ⁽¹⁾ | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SEVTCMP<7:0> ⁽¹⁾ | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **SEVTCMP<15:0>:** Special Event Compare Count Value bits⁽¹⁾

The special event trigger allows analog-to-digital conversions to be synchronized to the master PWM time base. The analog-to-digital sampling and conversion time may be programmed to occur at any point within the PWM period.

Note 1: Minimum LSB = 1/FSYSCLK.

REGISTER 31-4: PMTMR: PRIMARY MASTER TIME BASE TIMER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PMTMR<15:8> ⁽¹⁾ | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | PMTMR<7:0> ⁽¹⁾ | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **PMTMR<15:0>:** Primary Master Time Base Timer Value bits⁽¹⁾

This timer increments with each PWM clock until the PTPER value is reached.

Note 1: LSB = 1/FSYSCLK.

PIC32MK GP/MC Family

REGISTER 31-5: STCON: SECONDARY MASTER TIME BASE CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-----------------------------|-------------------|------------------------|----------------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | HS/HC-0 | R/W-0 | U-0 | U-0 | U-0 |
| | — | — | — | SSESTAT ⁽¹⁾ | SSEIEN ⁽³⁾ | — | — | — |
| 7:0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | SCLKDIV<2:0> ⁽²⁾ | | | SEVTPS<3:0> ⁽²⁾ | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12 **SSESTAT:** Secondary Special Event Interrupt Status bit⁽¹⁾

1 = Secondary Special Event Interrupt is pending
 0 = Secondary Special Event Interrupt is not pending

bit 11 **SSEIEN:** Secondary Special Event Interrupt Enable bit⁽³⁾

1 = Secondary Special Event Interrupt is enabled
 0 = Secondary Special Event Interrupt is disabled

bit 10-7 **Unimplemented:** Read as '0'

bit 6-4 **SCLKDIV<2:0>:** Secondary PWM Input Clock Prescaler⁽²⁾

111 = Divide by 128, PWM resolution = (128/FSYSCLK)
 110 = Divide by 64, PWM resolution = (64/FSYSCLK)

•
•
•

000 = Divide by 1, PWM resolution = 1/FSYSCLK (power-on default)

bit 3-0 **SEVTPS<3:0>:** PWM Secondary Special Event Trigger Output Postscaler Select bits⁽²⁾

1111 = 1:16 Postscale

•
•
•

0001 = 1:2 Postscale

0000 = 1:1 Postscale

Note 1: The SSESTAT bit is cleared by clearing the SSEIEN bit and corresponding bit in the IFSx register.

2: These bits should be changed only when the PTEN bit (PTCON<15>) = 0.

3: To clear the Secondary Special Event Interrupt, the user application must do the following:

1) First, clear the SSEIEN bit by setting it to '0'.

2) Next, clear the Secondary Special Event Interrupt flag, IFS5<12>, by setting it to '0'.

3) Finally, re-enable the STCON register by setting the SSEIEN bit equal to '1', if desired.

The user application will not be able to clear the Secondary Special Event Interrupt flag as long as the SSEIEN bit is equal to '1'.

PIC32MK GP/MC Family

REGISTER 31-6: STPER: SECONDARY MASTER TIME BASE PERIOD REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|--------------------------------|-------------------|-------------------|-------------------|-------------------|----------------------|----------------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-1 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | STPER<15:8> ^(1,2,4) | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-1 | R/W-0 | R/W-0 | R/W-0 ⁽³⁾ | R/W-0 ⁽³⁾ | R/W-0 ⁽³⁾ |
| | STPER<7:0> ^(1,2,4) | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **STPER<15:0>:** Secondary Master Time Base Period Value bits^(1,2,4)

Note 1: Minimum LSb = 1/FSYSCLK.

2: Minimum value is 0x0008.

3: If a period value lesser than 0x0008 is chosen, the internal hardware forcefully sets the period to a minimum value of 0x0008.

4: STPER = (FSYSCLK/ (F_{PWM} * PTCN<PCLKDIV>))
 F_{PWM} = User Desired PWM Frequency

REGISTER 31-7: SSEVTCMP: PWM SECONDARY SPECIAL EVENT COMPARE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SSEVTCMP<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SSEVTCMP<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **SSEVTCMP<15:0>:** Secondary Special Event Compare Value bits

The secondary special event trigger allows analog-to-digital conversions to be synchronized to the secondary master PWM time base. The analog-to-digital sampling and conversion time may be programmed to occur at any point within the PWM period.

PIC32MK GP/MC Family

REGISTER 31-8: SMTMR: SECONDARY MASTER TIME BASE TIMER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | SMTMR<15:8> ⁽¹⁾ | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | SMTMR<7:0> ⁽¹⁾ | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **SMTMR<15:0>:** Secondary Master Time Base Timer Value bits⁽¹⁾

This timer increments with each PWM FSYSCCLK until the STPER value is reached.

Note 1: Min LSb = 1/FSYSCLK.

PIC32MK GP/MC Family

REGISTER 31-9: CHOP: PWM CHOP CLOCK GENERATOR REGISTER

| Bit Range | Bit 31/2 /15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | CHPCLKEN | — | — | — | — | — | CHOPCLK<9:8> ^(2,3) | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHOPCLK<7:0> ^(2,3) | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **CHPCLKEN:** Enable Chop Clock Generator bit

1 = Chop clock generator is enabled⁽¹⁾

0 = Chop clock generator is disabled

bit 14-10 **Unimplemented:** Read as '0'

bit 9-0 **CHOPCLK<9:0>:** Chop Clock Divider bits^(2,3)

Chop Frequency = (FSYSCLK/PCLKDIV) / (CHOPCLK<9:0>)

Note 1: The chop clock generator operates with the PCLKDIV<2:0> bits (PTCON<6:4>).

2: Minimum values is 0x0002. A value of 0x0000 or 0x0001 will produce no chop clock.

3: These bits should only be changed when the PTEN bit (PTCON<15>) is clear.

Note: The Chop Clock is a continuous high frequency signal (relative to PWM cycles) that is optionally gated with the PWM output signals to allow the PWM signals to pass through an external isolation barrier such as a pulse transformer or capacitor. The value of [CHOP<9:0> * PWM clock duration] defines the high, and the low times of the Chop Clock. A value of '8' in the CHOP register yields a Chop Clock signal with a period of 16 PWM clock cycles as defined by the primary PWM clock prescaler PCLKDIV<2:0>. A Value of 0x0000 or 0x0001 will produce no Chop Clock

PIC32MK GP/MC Family

REGISTER 31-10: PWMKEY: PWM UNLOCK REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| | PWMKEY<15:8> | | | | | | | |
| 7:0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| | PWMKEY<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **PWMKEY<15:0>:** PWM Unlock bits

If the PWMLOCK Configuration bit is asserted (PWMLOCK = 0), the IOCONx registers are writable only after the proper sequence is written to the PWMKEY register. If the PWMLOCK Configuration bit is deasserted (PWMLOCK = 1), the IOCONx registers are writable at all times. For more information on the unlock sequence, refer to the **44.9 "Write Protection"** in **Section 44. Motor Control PWM (MCPWM)** of the *"PIC32 Family Reference Manual"* for more information.

This register is implemented only in devices where the PWMLOCK Configuration bit is present in the DEVCFG3 Configuration register.

Note: The user must write two consecutive values of 0xABCD and 0x4321 to the PWMKEY register to perform an unlock operation if PWMLOCK = 0. Write access to any subsequent secure register must be the very next access following the unlock process. This is not an atomic operation and any CPU interrupts that occur during or immediately after an unlock sequence may cause writes to any PWM secure register to fail.

PIC32MK GP/MC Family

REGISTER 31-11: PWMCONx: PWM CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|---------------------|----------------------|-----------------------|--------------------------|-------------------|----------------------|------------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | FLTIF ⁽¹⁾ | CLIF ⁽¹⁾ | TRGIF ⁽¹⁾ | PWMLIF ⁽¹⁾ | PWM-HIF ⁽¹⁾ | — | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 |
| | FLTIEN | CLIEN | TRGIEN | PWMLIEN | PWMHIEN | — | — | — |
| 15:8 | HS/HC-0 | HS/HC-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | U-0 |
| | FLTSTAT | CLTSTAT | — | — | ECAM<1:0> ⁽¹⁾ | | ITB ⁽²⁾ | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | HS/HC/R-0 | R/W-0 | U-0 | R/W-0 | U-0 |
| | DTC<1:0> | | DTCP ⁽⁴⁾ | PTDIR ⁽⁶⁾ | MTBS ⁽⁷⁾ | — | XPRES ⁽³⁾ | — |

Legend:

R = Readable bit
 -n = Value at POR
 W = Writable bit
 '1' = Bit is set
 U = Unimplemented bit, read as '0'
 '0' = Bit is cleared
 x = Bit is unknown

- bit 31 **FLTIF:** Fault Interrupt Flag bit⁽¹⁾
 1 = Fault interrupt has occurred
 0 = Fault interrupt has not occurred
- bit 30 **CLIF:** Current-Limit Status bit⁽¹⁾
 1 = Current limit has occurred
 0 = Current limit has not occurred
- bit 29 **TRGIF:** Trigger Interrupt Status bit⁽¹⁾
 1 = Trigger interrupt is pending
 0 = Trigger interrupt is not pending
- bit 28 **PWMLIF:** PWML Interrupt Status bit⁽¹⁾
 1 = PWM Timer equal to 0x4 interrupt has occurred
 0 = PWM Interrupt has not occurred
- bit 27 **PWMHIF:** PWMH Interrupt Status bit
 1 = PWM period match interrupt has occurred
 0 = PWM period match interrupt has not occurred
- bit 26-24 **Unimplemented:** Read as '0'
- bit 23 **FLTIEN:** Fault Interrupt Enable bit
 1 = Fault interrupt is enabled. If FLTIF = 1, an interrupt event will be generated.
 0 = Fault interrupt is disabled
- bit 22 **CLIEN:** Current-Limit Interrupt Enable bit
 1 = Current-limit interrupt is enabled. If CLIF = 1, an interrupt event will be generated.
 0 = Current-limit interrupt is disabled

- Note 1:** If PWM interrupts are enabled, software must clear the PWMCONx interrupt flags here first, followed second by the corresponding IFSx bit in the Interrupt controller. The corresponding PWM IFSx interrupt flag cannot be cleared if any of these local PWMCON interrupt bits are not cleared first. Failure to do so will result in an infinite interrupt loop.
- 2:** This bit should not be changed after the PWM is enabled (PTEN bit (PTCON<15>) = 1).
- 3:** To operate in External Period Reset mode, the ITB bit must be set to '1' and the CLMOD bit in the IOCONx register must be set to '0'.
- 4:** For Dead Time Compensation (DTCP) to be effective, DTC<1:0> must be set to '11'; otherwise, DTCP is ignored.
- 5:** Negative dead time is only implemented for Edge-Aligned mode.
- 6:** XPRES mode should only be used in Edge-Aligned mode with or without complimentary outputs. It does not support dead time compensation (i.e., duty cycle adjustment), which is selected when DTC<1:0> = 11.
- 7:** The clock source is one of the master time bases even if ITB = 1 is selected.

PIC32MK GP/MC Family

REGISTER 31-11: PWMCONx: PWM CONTROL REGISTER 'x' ('x' = 1 THROUGH 12) (CONTINUED)

| | |
|-----------|--|
| bit 21 | TRIGIEN: Primary Trigger Interrupt Enable bit 1 = A primary trigger event generates an interrupt request 0 = A primary trigger event interrupts request is disabled |
| bit 20 | PWMLIEN: PWM Low Phase Interrupt Enable bit 1 = When the PWM Timer is equal to 0x4, the PWMLIF flag = 1 and generates an interrupt request 0 = PWM Period event interrupt request is disabled |
| bit 19 | PWMHIEN: PWM High Phase Interrupt Enable bit 1 = When the PWM Period matches the value in the PWM timer, an interrupt request is generated 0 = PWM Period event interrupt request is disabled, and the PWMHIF bit is cleared |
| bit 18-16 | Unimplemented: Read as '0' |
| bit 15 | FLTSTAT: Fault Interrupt Status bit ⁽¹⁾ 1 = Fault interrupt is pending 0 = No fault interrupt is pending This bit is cleared by setting FLTIEN = 0. |
| bit 14 | CLTSTAT: Current-Limit Interrupt Status bit ⁽¹⁾ 1 = Current-limit interrupt is pending 0 = No current-limit interrupt is pending This bit is cleared by setting CLIEN = 0. |
| bit 13-12 | Unimplemented: Read as '0' |
| bit 11-10 | ECAM<1:0>: Edge/Center-Aligned Mode Enable bits ⁽¹⁾ 11 = Asymmetric Center-Aligned mode with simultaneous update (PWM(min) Duty Cycle Resolution = (1/FSYSCLK)) 10 = Asymmetric Center-Aligned mode double update (PWM(min) Duty Cycle Resolution = (1/FSYSCLK)) 01 = Symmetric Center-Aligned mode (PWM(min) Duty Cycle Resolution = (2/FSYSCLK)) 00 = Edge-Aligned mode (PWM(min) Duty Cycle Resolution = (1/FSYSCLK)) |
| bit 9 | ITB: Independent Time Base Mode bit ⁽²⁾ 1 = PHASEx registers provide time base period for this PWM generator 0 = PTPER/STPER register provides timing for this PWM generator based on the MTBS bit |
| bit 8 | Unimplemented: Read as '0' |
| bit 7-6 | DTC<1:0>: Dead Time Control bits 11 = Dead Time Compensation mode enabled 10 = Dead time function is disabled 01 = Negative dead time actively applied for Complementary Output mode ⁽⁵⁾ 00 = Positive dead time actively applied for all output modes |

- Note 1:** If PWM interrupts are enabled, software must clear the PWMCONx interrupt flags here first, followed second by the corresponding IFSx bit in the Interrupt controller. The corresponding PWM IFSx interrupt flag cannot be cleared if any of these local PWMCON interrupt bits are not cleared first. Failure to do so will result in an infinite interrupt loop.
- This bit should not be changed after the PWM is enabled (PTEN bit (PTCON<15>) = 1).
 - To operate in External Period Reset mode, the ITB bit must be set to '1' and the CLMOD bit in the IOCONx register must be set to '0'.
 - For Dead Time Compensation (DTCP) to be effective, DTC<1:0> must be set to '11'; otherwise, DTCP is ignored.
 - Negative dead time is only implemented for Edge-Aligned mode.
 - XPRES mode should only be used in Edge-Aligned mode with or without complimentary outputs. It does not support dead time compensation (i.e., duty cycle adjustment), which is selected when DTC<1:0> = 11.
 - The clock source is one of the master time bases even if ITB = 1 is selected.

PIC32MK GP/MC Family

REGISTER 31-11: PWMCONx: PWM CONTROL REGISTER 'x' ('x' = 1 THROUGH 12) (CONTINUED)

| | |
|-------|--|
| bit 5 | DTCP: Dead Time Compensation Polarity bit ⁽⁵⁾ 1 = If the DTCMPx pin = 0, PWMxL is shortened, and PWMxH is lengthened If the DTCMPx pin = 1, PWMxH is shortened, and PWMxL is lengthened 0 = If the DTCMPx pin = 0, PWMxH is shortened, and PWMxL is lengthened If the DTCMPx pin = 1, PWMxL is shortened, and PWMxH is lengthened |
| bit 4 | PTDIR: PWM Timer Direction bit ⁽⁶⁾ 1 = PWM timer is decrementing 0 = PWM timer is incrementing |
| bit 3 | MTBS: Master Time Base Select bit ⁽⁷⁾ 1 = Secondary master time base is the clock source for the MCPWM module 0 = Primary master time base is the clock source for the MCPWM module |
| bit 2 | Unimplemented: Read as '0' |
| bit 1 | XPRES: External PWM Reset Control bit ⁽³⁾ 1 = Current-limit source resets primary local time base for this PWM generator if it is in Independent Time Base mode and the PWM module enters the deassertion portion of the duty cycle 0 = External pins do not affect PWM time base Note: If the Current-Limit Reset signal is asserted during the active assertion time of the duty cycle, the time base will not Reset until two PWM clock cycles after the duty cycle transition from assertion to deassertion phase of the duty cycle. |
| bit 0 | Unimplemented: Read as '0' |

- Note 1:** If PWM interrupts are enabled, software must clear the PWMCONx interrupt flags here first, followed second by the corresponding IFSx bit in the Interrupt controller. The corresponding PWM IFSx interrupt flag cannot be cleared if any of these local PWMCON interrupt bits are not cleared first. Failure to do so will result in an infinite interrupt loop.
- 2:** This bit should not be changed after the PWM is enabled (PTEN bit (PTCON<15>) = 1).
- 3:** To operate in External Period Reset mode, the ITB bit must be set to '1' and the CLMOD bit in the IOCONx register must be set to '0'.
- 4:** For Dead Time Compensation (DTCP) to be effective, DTC<1:0> must be set to '11'; otherwise, DTCP is ignored.
- 5:** Negative dead time is only implemented for Edge-Aligned mode.
- 6:** XPRES mode should only be used in Edge-Aligned mode with or without complimentary outputs. It does not support dead time compensation (i.e., duty cycle adjustment), which is selected when DTC<1:0> = 11.
- 7:** The clock source is one of the master time bases even if ITB = 1 is selected.

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMx I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|------------------------------|------------------------------|---------------------|--------------------------|-----------------------|----------------------------|------------------------|
| 31:24 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | CLSRC<3:0> ^(2,4) | | | | CLPOL ^(2,4) | CLMOD ^(2,4) |
| 23:16 | U-0 | R/W-1 | R/W-1 | R/W-1 | R/W-1 | R/W-0 | R/W-0 | R/W-0 |
| | — | FLTSRC<3:0> ^(2,4) | | | | FLTPOL ⁽²⁾ | FLTMOD<1:0> ⁽⁴⁾ | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PENH ⁽¹⁾ | PENL ⁽¹⁾ | POLH ⁽²⁾ | POLL ⁽²⁾ | PMOD<1:0> ⁽²⁾ | | OVRENH | OVRENL |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | OVRDAT<1:0> ⁽³⁾ | | FLTDAT<1:0> ^(2,3) | | CLDAT<1:0> | | SWAP | OSYNC |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

Note 1: During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).

- 2: These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3: State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4: If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11;            //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;            //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110;      //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111;     //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11;            //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;            //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010;      //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010;     //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMX I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

bit 29-26 **CLSRC<3:0>**: Current-Limit Control Signal Source select bit for PWM Generator 'x'^(2,4)

These bits specify the current-limit control signal source.

1111 = FLT15
1110 = Reserved
1101 = Reserved
1100 = Comparator 5
1011 = Comparator 4
1010 = Comparator 3
1001 = Comparator 2
1000 = Comparator 1
0111 = FLT8
0110 = FLT7
0101 = FLT6
0100 = FLT5
0011 = FLT4
0010 = FLT3
0001 = FLT2
0000 = FLT1

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11;           //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;             //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110;       //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111;     //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11;           //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;             //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010;       //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010;     //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMX I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

- bit 25 **CLPOL:** Current-Limit Polarity bits for PWM Generator 'x'^(2,4)
 1 = The selected current-limit source is active-low
 0 = The selected current-limit source is active-high
- bit 24 **CLMOD:** Current-Limit Mode Enable bit for PWM Generator 'x'^(2,4)
 1 = Current-limit function is enabled
 0 = Current-limit function is disabled, current-limit overrides disabled (current-limit interrupts can still be generated). If Faults are enabled, FLTMOD will override the CLMOD bit.
 Changes take effect on the next PWM cycle boundary following PWM being enabled, and subsequently on each PWM cycle boundary. When updating CLMOD from '1' to '0', if the current-limit input is still active, the current-limit override condition will not be removed.
- bit 23 **Unimplemented:** Read as '0'

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11;        //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;        //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110;    //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1;        //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111;   //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11;        //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;        //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010;    //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1;        //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010;   //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMX I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

bit 22-19 **FLTSRC<3:0>**: Fault Control Signal Source Select bits for PWM Generator 'x'^(2,4)

These bits specify the Fault control source.

1111 = FLT15
1110 = Reserved
1101 = Reserved
1100 = Comparator 5
1011 = Comparator 4
1010 = Comparator 3
1001 = Comparator 2
1000 = Comparator 1
0111 = FLT8
0110 = FLT7
0101 = FLT6
0100 = FLT5
0011 = FLT4
0010 = FLT3
0001 = FLT2
0000 = FLT1

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11;           //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;             //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110;       //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111;      //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11;           //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;             //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010;       //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010;      //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWM I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

- bit 18 **FLTPOL:** Fault Polarity bits for PWM Generator 'x'⁽²⁾
1 = The selected fault source is active-low
0 = The selected fault source is active-high
- bit 17-16 **FLTMOD<1:0>:** Fault Mode bits for PWM Generator 'x'⁽⁴⁾
11 = Fault input is disabled, no fault overrides possible. (fault interrupts can still be generated)
10 = Reserved
01 = Selected fault source forces PWMxH, PWMxL pins to FLTDAT<1:0> values (cycle by cycle)
00 = Selected fault source forces PWMxH, PWMxL pins to FLTDAT<1:0> values (Latched condition)
Changes take effect on the next PWM cycle boundary following PWM being enabled, and subsequently on each PWM cycle boundary. When updating FLTMOD<1:0> from '00' or '01' to '11' (disabled), if the fault input is still active the fault override condition will not be removed. If enabled, Faults will override the CLMOD bit setting.
- bit 15 **PENH:** PWMxH Output Pin Ownership bit⁽¹⁾
1 = PWM module controls PWMxH pin
0 = GPIO module controls PWMxH pin
- bit 14 **PENL:** PWMxL Output Pin Ownership bit⁽¹⁾
1 = PWM module controls PWMxL pin
0 = GPIO module controls PWMxL pin

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11; //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1; //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110; //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1; //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111; //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11; //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1; //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010; //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1; //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010; //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMX I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

| | |
|-----------|--|
| bit 13 | POLH: PWMxH Output Pin Polarity bit ⁽²⁾ 1 = PWMxH pin is active-low 0 = PWMxH pin is active-high |
| bit 12 | POLL: PWMxL Output Pin Polarity bit ⁽²⁾ 1 = PWMxL pin is active-low 0 = PWMxL pin is active-high |
| bit 11-10 | PMOD<1:0>: PWM 'x' I/O Pin Mode bits ⁽²⁾ 11 = PWMxL output is held at logic '0' (adjusted by the POLL bit) 10 = PWM I/O pin pair is in Push-Pull Output mode 01 = PWM I/O pin pair is in Redundant Output mode 00 = PWM I/O pin pair is in Complementary Output mode |
| bit 9 | OVRENH: Override Enable for PWMxH Pin bit 1 = OVRDAT<1> provides data for output on PWMxH pin 0 = PWM generator provides data for PWMxH pin |
| bit 8 | OVRENL: Override Enable for PWMxL Pin bit 1 = OVRDAT<0> provides data for output on PWMxL pin 0 = PWM generator provides data for PWMxL pin |

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11;           //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;             //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110;       //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111;     //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11;           //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;             //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010;       //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010;     //Enable Fault for PWM1 on FLT3 pin
```


PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMX I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

| | |
|---------|--|
| bit 7-6 | OVRDAT<1:0> : State ⁽³⁾ for PWMxH, PWMxL Pins if Override is Enabled bits If OVRENH = 1, OVRDAT<1> provides data for PWMxH If OVRENH = 1, OVRDAT<0> provides data for PWMxL |
| bit 5-4 | FLTDAT<1:0> : State ⁽³⁾ for PWMxH and PWMxL Pins if FLTMOD is Enabled bits ⁽²⁾ If FLTMOD<1:0> (IOCONx<17:16>) = 00 or 01, one of the following Fault modes is enabled: If fault is active, FLTDAT<1> provides the state for PWMxH If fault is active, FLTDAT<0> provides the state for PWMxL If fault is inactive, FLTDAT<1:0> bits are ignored |
| bit 3-2 | CLDAT<1:0> : State for PWMxH and PWMxL Pins if CLMOD is Enabled bits ⁽³⁾ If CLMOD (IOCONx<24>) = 1, Current-Limit mode is enabled, as follows: If current limit is active, CLTDAT<1> provides the state for PWMxH If current limit is active, CLTDAT<0> provides the state for PWMxL If current limit is inactive, CLTDAT<1:0> bits are ignored |
| bit 1 | SWAP : SWAP PWMxH and PWMxL Pins bit 1 = PWMxH output signal is connected to PWMxL pin; PWMxL output signal is connected to PWMxH pin 0 = PWMxH and PWMxL output signals pins are mapped to their respective pins |

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11; //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1; //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110; //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1; //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111; //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11; //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1; //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010; //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1; //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010; //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-12: IOCONx: PWMX I/O CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

bit 0 **OSYNC:** Output Override Synchronization bit
1 = Output overrides through the OVRDAT<1:0> bits are synchronized to the PWM time base
0 = Output overrides through the OVRDAT<1:0> bits occur on next CPU clock boundary

- Note 1:** During PWM initialization, if the PWMLOCK fuse bit is 'enabled' (logic '0'), the control on the state of the PWMxL/PWMxH output pins rests solely with the PENH and PENL bits. However, these bits are at '0', which leaves the pin control with the I/O module. Care must be taken to not inadvertently set the TRIS bits to output, which could impose an incorrect output on the PWMxH/PWMxL pins even if there are external pull-up and pull-down resistors. The data direction for the pins must be set to input if tri-state behavior is desired or be driven to the appropriate logic states. The PENH and PENL bits must always be initialized prior to enabling the MCPWM module (PTEN bit = 1).
- 2:** These bits must not be changed after the MCPWM module is enabled (PTEN bit = 1).
- 3:** State represents Active/Inactive state of the PWM, depending on the POLH and POLL bits. For example, if FLTDAT<1> is set to '1' and POLH is set to '1', the PWMxH pin will be at logic level 0 (active level) when a Fault occurs.
- 4:** If (PWMLOCK = 0), these bits are writable only after the proper sequence is written to the PWMKEY register. If (PWMLOCK = 1), these bits are writable at all times. The user application must write two consecutive values of (0xABCD and 0x4321) to the PWMKEY register to perform the unlock operation for the IOCONx register if PWMLOCK = 1. Write access to a IOCONx register must be the next SFR access following the unlock process. There can be no other SFR accesses during the unlock process and subsequent write access. This is not an atomic operation, and therefore, any CPU interrupts that occur during or immediately after an unlock sequence may cause the IOCONx SFR write access to fail.

Note: Dead Time Compensation, Current-Limit, and Faults share common inputs on the FLT_x inputs ('x' = 1-8, and 15). Therefore, it is not recommended that a user application assign these multiple functions on the same Fault FLT_x pin. In addition, DTCMP functions are fixed to specific FLT_x inputs, where Current-Limit, (CLSRC<3:0> bits) and Faults (FLTSRC<3:0> bits) can be assigned to any one of 15 unique and separate inputs. For example, if a user application was required to assign multiple simultaneous Fault, Current-Limit, DTCMP to a single PWM1. Refer to the following examples for both desirable and undesirable practices.

Desirable Example PWM1: (DTCMP1 = FLT3 pin, Current Limit = FLT7 pin, Fault = FLT8 pin)

```
PWMCON1bits.DTC = 0b11;            //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;            //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0110;       //Enable current limit for PWM1 on FLT7 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0111;      //Enable Fault for PWM1 on FLT8 pin
```

Undesirable Example: PWM1: (DTCMP1 = Current Limit = Fault = FLT3 pin)

```
PWMCON1bits.DTC = 0b11;            //Enable DTCMP1 input on FLT3 function pin
IOCON1bits.CLMOD = 1;            //Enable PWM1 Current-Limit mode
IOCON1bits.CLSRC = 0b0010;       //Enable current limit for PWM1 on FLT3 pin
IOCON1bits.FLTMOD = 1;           //Enable PWM1 Fault mode
IOCON1bits.FLTSRC = 0b0010;      //Enable Fault for PWM1 on FLT3 pin
```

PIC32MK GP/MC Family

REGISTER 31-13: PDCx: PWM GENERATOR DUTY CYCLE REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PDC<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PDC<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **PDC<15:0>:** Primary PWM Generator 'x' Duty Cycle Value bits⁽²⁾

If Edge-Aligned mode is enabled (ECAM<1:0> bits (PWMCONx<11:10>) = 00), these bits specify the trailing edge instance of the ON time and controls the duty cycle directly (PWM Resolution = (1/FSYCLK)).

If one of the Center-Aligned mode is enabled (ECAM<1:0> (PWMCONx<11:10>) = 01, 10, or 11), these bits specify the compare instance for 'leading edge' level transition (PWM Resolution = (2/FSYCLK)).

Note 1: In Independent PWM mode, PMOD<1:0> (IOCONx<11:10>) = 11, the PDCx register controls the PWMxH duty cycle only. In Complementary, Redundant and Push-Pull PWM modes (PMOD<1:0> = 00, 01, or 10), the PDCx register controls the duty cycle of both the PWMxH and PWMxL.

2: $PDCx = ((FSYSCLK / (F_{PWM} * PTCN<PCLKDIV>)) * \text{Desired Duty Cycle})$
 F_{PWM} = User Desired PWM Frequency

PIC32MK GP/MC Family

REGISTER 31-14: SDCx: PWM SECONDARY DUTY CYCLE REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SDC<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | SDC<7:0> | | | | | | | |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **SDC<15:0>:** Secondary Duty Cycle bits for PWMx output pin

If Edge-Aligned mode is enabled (ECAM<1:0> (PWMCONx<11:10>) = 00) these bits are unused.

If Symmetric Center-Aligned mode is enabled (ECAM<1:0> (PWMCONx<11:10>) = 01), these bits are updated transparently to the user. Loads to the PDCx register automatically copy over to the SDCx register.

If Asymmetric Center-Aligned mode is enabled (ECAM<1:0> (PWMCONx<11:10>) = 10 or 11), these bits specify the compare instance for 'trailing edge' level transition (PWM Resolution = (2/FSYCLK)).

PIC32MK GP/MC Family

REGISTER 31-15: PHASE_x: PWM PRIMARY PHASE SHIFT REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PHASE<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PHASE<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **PHASE<15:0>:** PWM Phase Shift Value or Independent Time Base Period bits for the PWM Generator bits⁽⁶⁾

Phase shifting is used to offset the start of a PWM Generator's time base period, relative to a master time base, as well as the generated duty cycle. Also, the effects on the operation of the PWM signals through any external control signals, such as current-limit, Fault, and dead time compensation, are also shifted in time.

Note 1: If the ITB bit (PWMCONx<9>) = 0, the following applies based on the mode of operation:

Complementary, Redundant and Push-Pull Output modes (PMOD<1:0> (IOCONx<11:10>) = 00, 01, or 10) PHASE<15:0> = Phase shift value for PWMxH and PWMxL outputs

2: If the ITB bit = 1, the following applies based on the mode of operation:

Complementary, Redundant, and Push-Pull Output modes (PMOD<1:0> = 00, 01, or 10) PHASE<15:0> = local time base period value for TMRx

3: A Phase offset that exceeds the PWM period will lead to unpredictable results.

4: The minimum period value is 0x0008.

5: The SDCx register is used in Independent PWM mode only (PMOD<1:0> = 11). When used in Independent PWM mode, the SDCx register controls the PWMxL duty cycle.

6: PHASE_x = (FSYSCLK / (F_{PWM} * PTCN<PCLKDIV>))

F_{PWM} = User Desired PWM Frequency

PIC32MK GP/MC Family

REGISTER 31-16: DTRx: PWM DEAD TIME REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | DTR<13:8> | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | DTR<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **DTR<13:0>:** Unsigned 14-bit Dead Time Value for PWMxH Dead Time Unit bits

These bits specify the leading edge dead time count between the PWMxH and PWMxL. The time base for the count is the same as for the PWM generator.

The dead time period is typically set equal to the switching times of the power transistors in the application circuits. It is specifically intended for use in Complementary Output mode. The use of dead time in any other mode may generate unexpected or unpredictable results. If the duty cycle value in the DC register equals '0', or is greater than or equal to the Period, dead time compensation is ignored. The values for Duty Cycle + Dead Time + Dead Time Compensation must not exceed the value for the Period register minus 1. If the sum exceeds the Period Register minus 1, unexpected results may occur. The values for Duty Cycle + Dead Time - Dead Time Compensation must be greater than '0', or unexpected results may occur.

PIC32MK GP/MC Family

REGISTER 31-17: ALTDTRx: PWM ALTERNATE DEAD TIME REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | ALTDTR<13:8> | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ALTDTR<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **ALTDTR<13:0>:** Unsigned 14-bit Dead Time Value for PWMxL Dead Time Unit bits

These bits specify the trailing edge dead time count between the PWMxH and PWMxL. The time base for the count is the same as for the PWM generator.

The alternate dead time period is typically set equal to the switching times of the power transistors in the application circuits. It is specifically intended for use in Complementary Output mode. The use of dead time in any other mode may generate unexpected or unpredictable results. If the duty cycle value in the DC register equals '0', or is greater than or equal to the Period, alternate dead time compensation is ignored. The values for Duty Cycle + Dead Time + ALT Dead Time Compensation must not exceed the value for the Period Register minus 1. If the sum exceeds the Period Register -minus1, unexpected results may occur. The values for Duty Cycle + Dead Time minus Alternate Dead Time Compensation must be greater than '0', or unexpected results may occur.

PIC32MK GP/MC Family

REGISTER 31-18: DTCOMP_x: DEAD TIME COMPENSATION REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------------|-------------------|-----------------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | COMP<13:8> ^(1,2) | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | COMP<7:0> ^(1,2) | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **COMP<13:0>:** Dead Time Compensation Value bits^(1,2)

Dead time compensation value if Dead Time compensation mode is enabled.

Note 1: COMP<13:0> Min LSb = 1 / FSYSClk for PWMCON_x[ECAM] = 0b00 Edge Aligned mode, COMP<13:0> Min LSb = 2 / FSYSClk for PWMCON_x[ECAM] > 0b00 Center Aligned mode.

2: When Dead Time compensation mode is selected through the DTC<1:0> bits in the PWMCON_x register, an external pin, CMP_x (i.e., FLT_x) connected to the Dead Time Compensation module input signals, cause the value in the COMP_x register to be added to or subtracted from the PWM_x duty cycle. The dead time compensation input signals are sampled at the end of a PWM cycle for use in the next PWM cycle. The modification of the duty cycle duration through the CMP_x registers occurs during the end (trailing edge) of the duty cycle. Dead time compensation is available only for Positive Dead Time mode. The CMP_x value must be less than one-half the value of the duty cycle register, PDC_x; otherwise, unpredictable behavior will result. Dead time compensation will not apply for a duty cycle of zero. In this case, the PWM output will remain zero regardless of the state of the CMP_x input pin.

PIC32MK GP/MC Family

REGISTER 31-19: TRIGx: PWM PRIMARY TRIGGER COMPARE VALUE REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TRGCMP<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TRGCMP<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **TRGCMP<15:0>:** Trigger Compare Value bits

These bits specify the value to match against the local time base register PTMRx to generate a trigger to the ADC module and an interrupt if the TRGIEN bit (PWMCONx<21>) is set.

PIC32MK GP/MC Family

REGISTER 31-20: TRGCONx: PWM TRIGGER CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------------------|--------------------------------|-------------------|-------------------|----------------------------|-------------------|-----------------------------|------------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TRGDIV<3:0> | | | | TRGSEL<1:0> ⁽¹⁾ | | STRGSEL<1:0> ⁽¹⁾ | |
| 7:0 | R/W-0 DTM ^(1,2) | R/W-0 STRGIS ⁽¹⁾ | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-12 **TRGDIV<3:0>:** Trigger 'x' Output Divider bits

1111 = Trigger output for every sixteenth trigger event

•
•
•

0010 = Trigger output for every third trigger event

0001 = Trigger output for every second trigger event

0000 = Trigger output for every trigger event

bit 11-10 **TRGSEL<1:0>:** Trigger Cycle Selection for Dual Cycle PWM Cycles (Center-Aligned and Push-Pull)⁽¹⁾

This bit field has no effect on the raw trigger generation for single cycle PWM modes such as edge-aligned PWM. Each time a raw comparison event occurs, the raw event is processed by the trigger divider.

11 = Reserved, default to same behavior as TRGSEL<1:0> = 00.

10 = When a trigger comparison match event occurs in the incrementing phase in the dual cycle PWM mode (PTDIR = 0), a trigger event output is generated if the trigger divider has counted the appropriate number of trigger events.

01 = When a trigger comparison match event occurs in the decrementing phase in the dual cycle PWM mode (PTDIR = 1), a trigger event output is generated if the trigger divider has counted the appropriate number of trigger events.

00 = When a trigger comparison match event occurs, generate a trigger event output if the trigger divider has counted the appropriate number of raw trigger events. For dual cycle PWM modes such as Center-Aligned mode and Push-Pull mode, the raw trigger event is generated twice every cycle. However, TRIGx/STRIGx compare values of '0' or equal to the PERIOD match register will only generate one interrupt even in the dual cycle modes.

Note 1: These bits must not be changed after the MCPWM module is enabled (PTEN bit (PTCON<15>) = 1).

2: The secondary trigger event is generated regardless of the setting of the DTM bit.

PIC32MK GP/MC Family

REGISTER 31-20: TRGCONx: PWM TRIGGER CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

- bit 9-8 **STRGSEL<1:0>**: Secondary Trigger Cycle Selection bits for Dual Cycle PWM Cycles (Center-Aligned and Push-Pull)⁽¹⁾
- These bits have no effect on the raw secondary PWM trigger generation for single cycle PWM modes such as edge aligned PWM. Each time a raw comparison event occurs, the raw event is processed by the secondary PWM trigger divider.
- 11 = Reserved, default to same behavior as STRGSEL<1:0> = 00
 - 10 = When a secondary PWM trigger comparison match event occurs in the second half of a dual cycle PWM mode (PTDIR = 0), generate a secondary PWM trigger event output if the secondary PWM trigger divider has counted the appropriate number of secondary PWM trigger events.
 - 01 = When a secondary PWM trigger comparison match event occurs in the first half of a dual cycle PWM mode (PTDIR = 1), generate a trigger event output if the secondary PWM trigger divider has counted the appropriate number of secondary PWM trigger events.
 - 00 = When a secondary PWM trigger comparison match event occurs, generate a secondary PWM trigger event output if the trigger divider has counted the appropriate number of raw secondary PWM trigger events. For two cycle PWM modes such as Center-Aligned mode and Push-Pull mode, the raw secondary PWM trigger event is generated twice.
- bit 7 **DTM**: Dual ADC Trigger Mode^(1, 2)
- 1 = Secondary trigger event is combined with the primary trigger event for purposes of creating a combined ADC trigger
 - 0 = Secondary trigger event is not combined with the primary trigger event for purposes of creating a combined ADC trigger
- bit 6 **STRGIS**: Secondary Trigger Interrupt Select⁽¹⁾
- This bit should be changed by the user only when PTEN = 0.
- 1 = Selects the Secondary Trigger Register (STRIGx) based events for interrupts
 - 0 = When the DTM bit (TRGCONx<7>) is clear (= 0), TRIGx-based events for interrupts are selected. When the DTM bit is set (= 1), the logical OR of both STRIGx and TRIGx based triggers for interrupts are selected.
- bit 5-0 **Unimplemented**: Read as '0'

- Note 1:** These bits must not be changed after the MCPWM module is enabled (PTEN bit (PTCON<15>) = 1).
- 2:** The secondary trigger event is generated regardless of the setting of the DTM bit.

PIC32MK GP/MC Family

REGISTER 31-21: STRIGx: SECONDARY PWM TRIGGER COMPARE REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | STRGCMP<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | STRGCMP<7:0> | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **STRGCMP<15:0>:** Secondary Trigger Value Bits

These bits store the 16-bit value to compare against the local timer TMRx to generate a trigger to the ADC module to initiate conversion, and an interrupt if the TRGIEN bit (PWMCONx<21>) and the DTM bit (TRIGCONx<7>) are enabled.

Note: Min LSb = 1/FSYSCLK.

REGISTER 31-22: CAPx: PWM TIMER CAPTURE REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|--------------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CAP<15:8> ⁽¹⁾ | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CAP<7:0> ⁽¹⁾ | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CAP<15:0>:** Captured Local PWM Timer Value bits⁽¹⁾

The value in this register represents the captured local PWM timer (TMRx) value when a leading edge is detected on the current-limit input.

Note 1: The feature is only active after LEB processing on the current-limit input signal is complete.

PIC32MK GP/MC Family

REGISTER 31-23: LEBCONx: LEADING-EDGE BLANKING CONTROL REGISTER 'x' (‘x’ = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 |
| | PHR | PHF | PLR | PLF | FLTLEBEN | CLLEBEN | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
‘1’ = Bit is set

U = Unimplemented bit, read as ‘0’
‘0’ = Bit is cleared
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as ‘0’

bit 15 **PHR:** PWMxH Rising Edge Trigger Enable bit

- 1 = Rising edge of PWMxH will trigger/retrigger the Leading-Edge Blanking counter
- 0 = Rising edge of PWMxH will not trigger/retrigger the Leading-Edge Blanking counter

bit 14 **PHF:** PWMxH Falling Edge Trigger Enable bit

- 1 = Falling edge of PWMxH will trigger/retrigger the Leading-Edge Blanking counter
- 0 = Falling edge of PWMxH will not trigger/retrigger the Leading-Edge Blanking counter

bit 13 **PLR:** PWMxL Rising Edge Trigger Enable bit

- 1 = Rising edge of PWMxL will trigger/retrigger the Leading-Edge Blanking counter
- 0 = Rising edge of PWMxL will not trigger/retrigger the Leading-Edge Blanking counter

bit 12 **PLF:** PWMxL Falling Edge Trigger Enable bit

- 1 = Falling edge of PWMxL will trigger/retrigger the Leading-Edge Blanking counter
- 0 = Falling edge of PWMxL will not trigger/retrigger the Leading-Edge Blanking counter

bit 11 **FLTLEBEN:** Fault Input Leading-Edge Blanking Enable bit

- 1 = Leading-Edge Blanking is applied to selected fault input
- 0 = Leading-Edge Blanking is not applied to selected fault input

bit 10 **CLLEBEN:** Current-Limit Leading-Edge Blanking Enable bit

- 1 = Leading-Edge Blanking is applied to selected current-limit input
- 0 = Leading-Edge Blanking is not applied to selected current-limit input

bit 9-0 **Unimplemented:** Read as ‘0’

PIC32MK GP/MC Family

REGISTER 31-24: LEBDLYx: LEADING-EDGE BLANKING DELAY REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | LEB<11:8> | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | LEB<7:0> | | | | | | | |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-12 **Unimplemented:** Read as '0'

bit 11-0 **LEB<11:0>:** Leading-Edge Blanking Delay bits for Current-Limit and Fault Inputs bits

These bits specify the time period for which the selected current limit and fault signals are blanked or delayed following the selected edge transition of the PWM signals. This retriggerable counter has the PWM module clock source (SYSCLK) as the time base.

PIC32MK GP/MC Family

REGISTER 31-25: AUXCONx: PWM AUXILIARY CONTROL REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-----------------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | CHOPSEL<3:0> ⁽¹⁾ | | | | CHOPHEN | CHOPLEN |

Legend:

| | | |
|-------------------|------------------|------------------------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-6 **Unimplemented:** Read as '0'

bit 5-2 **CHOPSEL<3:0>:** PWM Chop Clock Source Select bits⁽¹⁾

The selected signal will enable and disable (CHOP) the selected PWM outputs.

1111 = Reserved. Do not use

1110 = Reserved. Do not use

1101 = Reserved. Do not use

1100 = PWM12H selected as CHOP clock source

•

•

•

0111 = PWM7H selected as CHOP clock source

•

•

•

0001 = PWM1H selected as CHOP clock source

0000 = Chop clock generator selected as CHOP clock source

bit 1 **CHOPHEN:** PWMxH Output Chopping Enable bit

1 = PWMxH chopping function is enabled

0 = PWMxH chopping function is disabled

bit 0 **CHOPLEN:** PWMxL Output Chopping Enable bit

1 = PWMxL chopping function is enabled

0 = PWMxL chopping function is disabled

Note 1: This bit should be changed only when the PTEN bit (PTCON<15>) = 0.

PIC32MK GP/MC Family

REGISTER 31-26: PTMRx: PWM TIMER REGISTER 'x' ('x' = 1 THROUGH 12)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TMR<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-1 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TMR<7:0> | | | | | | | |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **TMR<15:0>:** PWM Timer bits

When the ECAM<1:0> bits (PWMCONx<11:10>) = 00, the counter counts upwards until a period match forces rollover.

When the ECAM<1:0> bits (PWMCONx<11:10>) ≠ 00, the counter counts downwards starting with a master time base synchronization signal to 0 and then counts upwards until the next synchronization.

32.0 POWER-SAVING FEATURES

Note: This data sheet summarizes the features of the PIC32MK GP/MC Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 10. “Power-Saving Features”** (DS60001130), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

This section describes the power-saving features on the PIC32MK GP devices. These devices have multiple power domains and offer various methods and modes that allow the user to balance the power consumption with device performance.

32.1 Power Saving with CPU Running

When the CPU is running, power consumption can be controlled by reducing the CPU clock frequency, lowering the speed of PBCLK7, or selecting a lower power clock source (i.e., LPRC or Sosc).

In addition, the Peripheral Bus Scaling mode is available for each peripheral bus where peripherals are clocked at reduced speed by selecting a higher divider for the associated PBCLKx, or by disabling the clock completely.

32.2 Power-Saving with CPU Halted

Peripherals and the CPU can be Halted or disabled to further reduce power consumption.

32.2.1 SLEEP MODE

Sleep mode has the lowest power consumption of the device power-saving operating modes. The CPU and most peripherals are Halted and the associated clocks are disabled. Select peripherals can continue to operate in Sleep mode and can be used to wake the device from Sleep. See the individual peripheral module sections for descriptions of behavior in Sleep mode.

Sleep mode includes the following characteristics:

- There can be a wake-up delay based on the oscillator selection
- The Fail-Safe Clock Monitor (FSCM) does not operate during Sleep mode
- The BOR circuit remains operative during Sleep mode
- The WDT, if enabled, is not automatically cleared prior to entering Sleep mode

- Some peripherals can continue to operate at limited functionality in Sleep mode. These peripherals include I/O pins that detect a change in the input signal, WDT, ADC, UART and peripherals that use an external clock input or the internal LPRC oscillator (e.g., RTCC, Timer1 and Input Capture).
- I/O pins continue to sink or source current in the same manner as they do when the device is not in Sleep

The processor will exit, or ‘wake-up’, from Sleep on one of the following events:

- On any interrupt from an enabled source that is operating in Sleep. The interrupt priority must be greater than the current CPU priority.
- On any form of device Reset
- On a WDT time-out

If the interrupt priority is lower than or equal to the current priority, the CPU will remain Halted, but the peripheral bus clocks will start running and the device will enter into Idle mode.

32.2.2 IDLE MODE

In Idle mode, the CPU is Halted; however, all clocks are still enabled. This allows peripherals to continue to operate. Peripherals can be individually configured to Halt when entering Idle by setting their respective SIDL bit. Latency, when exiting Idle mode, is very low due to the CPU oscillator source remaining active.

The device enters Idle mode when the SLPEN bit (OSCCON<4>) is clear and a WAIT instruction is executed.

The processor will wake or exit from Idle mode on the following events:

- On any interrupt event for which the interrupt source is enabled. The priority of the interrupt event must be greater than the current priority of the CPU. If the priority of the interrupt event is lower than or equal to current priority of the CPU, the CPU will remain Halted and the device will remain in Idle mode.
- On any form of device Reset
- On a WDT time-out interrupt

PIC32MK GP/MC Family

32.2.3 DEEP SLEEP MODE

Deep Sleep mode brings the device into its lowest power consumption state without requiring the use of external switches to remove power from the device.

- **Deep Sleep**

In this mode, the CPU, RAM and most peripherals are powered down. Power is maintained to the DSGPR0 register and one or more of the RTCC, DSWDT and DSGPR1 through DSGPR32 registers.

Which of these peripherals is active depends on the state of the following register bits when Deep Sleep mode is entered:

- **RTCDIS (DSCON<12>)**

This bit must be set to disable the RTCC in Deep Sleep mode ([Register 32-1](#)).

- **DSWDTEN (DEVCFG2<27>)**

This Configuration bit must be set to enable the DSWDT register in Deep Sleep mode ([Register 41-5](#)).

- **DSGPREN (DSCON<13>)**

This bit must be set to enable the DSGPR1 through DSGPR32 registers in Deep Sleep mode and will only maintain their value through deep sleep if enabled. ([Register 32-1](#)).

Note: The Deep Sleep Control registers can only be accessed after the system unlock sequence has been performed. In addition, the Deep Sleep Control registers and DSGPR1-32 must be written twice as part of a silicon anti-corruption check in case of a write during a power fail.

In addition to the conditionally enabled peripherals described above, $\overline{\text{MCLR}}$ and INT0 pin are enabled in Deep Sleep mode.

32.2.4 VBAT MODE

VBAT mode is similar to Deep Sleep mode, except that the device is powered from the VBAT pin. VBAT mode is controlled strictly by hardware, without any software intervention. VBAT mode is initiated when VDD falls below VPOR (refer to the **36.0 “Electrical Characteristics”** chapter for definitions of VDD and VPOR). An external power source must be connected to the VBAT pin before power is removed from VDD to enter VBAT mode. VBAT is the lowest battery-powered mode that can maintain an RTCC. Wake-up from VBAT mode can only occur when VDD is reapplied. The wake-up will appear to be a POR to the rest of the device.

In VBAT mode, the Deep Sleep Watchdog Timer is disabled. The RTCC and DSGPR1 through DSGPR32 registers may be enabled or disabled depending on the state of the RTCDIS bit (DSCON<12>) and the DSGPREN bit (DSCON<13>), respectively. Deep Sleep Persistent General Purpose Register 0 (DSGPR0) is always enabled in VBAT mode.

32.2.5 POWER-SAVING MODES

[Figure 32-1](#) shows a block diagram and the related power-saving features. The various blocks are controlled by the following Configuration bit settings and SFRs:

- DSBOREN (DEVCFG2<20>)
- DSEN (DSCON<15>)
- DSGPREN (DSCON<13>)
- DSWDTEN (DEVCFG2<27>)
- DSWDTOSC (DEVCFG2<26>)
- RELEASE (DSCON<0>)
- RTCCLKSEL (RTCCON <9:8>)
- RTCDIS (DSCON<12>)
- SLPEN (OSCCON<4>)
- VREGS (PWRCON<0>)

PIC32MK GP/MC Family

FIGURE 32-1: LOW-POWER DEVICE BLOCK DIAGRAM



32.3 Deep Sleep (DSCTRL) Control Registers

TABLE 32-1: POWER-SAVING MODES REGISTER SUMMARY

| Virtual Address (BF8C_#) | Register Name ⁽²⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|---------------------------------|--------------|--|-------|---------|--------|-------|-------|------|----------|-------|------|------|-------|-------|--------|---------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 0200 | DSCON ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | DSEN | — | DSGPREN | RTCDIS | — | — | — | RTCCWDIS | — | — | — | — | — | — | WAKEDIS | DSBOR |
| 0204 | DSWAKE ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | DSINT0 | DSFLT | — | — | DSWDT | DSRTC | DSMCLR | — | — |
| 0208 | DSGPR0 ⁽¹⁾ | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0210 | DSGPR1 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0214 | DSGPR2 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0218 | DSGPR3 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 021C | DSGPR4 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0220 | DSGPR5 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0224 | DSGPR6 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0228 | DSGPR7 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 022C | DSGPR8 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0230 | DSGPR9 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0234 | DSGPR10 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0238 | DSGPR11 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 023C | DSGPR12 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |

Legend: — = unimplemented, read as '0'.

Note 1: The DSGPR0 register is persistent in all device modes of operation.

Note 2: The Deep Sleep Control registers can only be accessed after the system unlock sequence has been performed. In addition, these registers must be written twice. In addition, to ensure the write is successful, these registers must be written twice consecutively, back-to-back with the same value, and no interrupts in between the writes.

TABLE 32-1: POWER-SAVING MODES REGISTER SUMMARY

| Virtual Address (BF8C_#) | Register Name ⁽²⁾ | Bit Range | Bits | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|---------------------------------|-----------|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 0240 | DSGPR13 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0244 | DSGPR14 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0248 | DSGPR15 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 024C | DSGPR16 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0250 | DSGPR17 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0254 | DSGPR18 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0258 | DSGPR19 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 025C | DSGPR20 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0260 | DSGPR21 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0264 | DSGPR22 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0268 | DSGPR23 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 026C | DSGPR24 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0270 | DSGPR25 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0274 | DSGPR26 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 0278 | DSGPR27 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |
| 027C | DSGPR28 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | 0000 |

Legend: — = unimplemented, read as '0'.

Note 1: The DSGPR0 register is persistent in all device modes of operation.

Note 2: The Deep Sleep Control registers can only be accessed after the system unlock sequence has been performed. In addition, these registers must be written twice. In addition, to ensure the write is successful, these registers must be written twice consecutively, back-to-back with the same value, and no interrupts in between the writes.

TABLE 32-1: POWER-SAVING MODES REGISTER SUMMARY

| Virtual Address (BF8C_#) | Register Name ⁽²⁾ | Bit Range | Bits | | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|---------------------------------|-----------|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 0280 | DSGPR29 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0284 | DSGPR30 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 0288 | DSGPR31 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |
| 028C | DSGPR32 | 31:16 | Deep Sleep Persistent General Purpose bits <31:16> | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | Deep Sleep Persistent General Purpose bits <15:0> | | | | | | | | | | | | | | | 0000 |

Legend: — = unimplemented, read as '0'.

Note 1: The DSGPR0 register is persistent in all device modes of operation.

Note 2: The Deep Sleep Control registers can only be accessed after the system unlock sequence has been performed. In addition, these registers must be written twice. In addition, to ensure the write is successful, these registers must be written twice consecutively, back-to-back with the same value, and no interrupts in between the writes.

PIC32MK GP/MC Family

REGISTER 32-1: DSCON: DEEP SLEEP CONTROL REGISTER⁽³⁾

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|---------------------|----------------|----------------|----------------|----------------|----------------|----------------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | HC, R/W-y | U-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | R/W-0 |
| | DSEN ⁽¹⁾ | — | DSGPREN | RTCDIS | — | — | — | RTCCWDIS |
| 7:0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | DSBOR ⁽²⁾ | RELEASE |

| | | |
|-------------------|-----------------------|--|
| Legend: | HC = Hardware Cleared | y = Value set from Configuration bits on POR |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31-16 **Unimplemented:** Read as '0'
- bit 15 **DSEN:** Deep Sleep Enable bit⁽¹⁾
 - 1 = Deep Sleep mode is entered on a WAIT command
 - 0 = Sleep mode is entered on a WAIT command
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **DSGPREN:** General Purpose Registers Enable bit
 - 1 = General purpose register retention is enabled in Deep Sleep mode
 - 0 = No general purpose register retention in Deep Sleep mode
- bit 12 **RTCDIS:** RTCC Module Disable bit
 - 1 = RTCC module is not enabled
 - 0 = RTCC module is enabled
- bit 11-9 **Unimplemented:** Read as '0'
- bit 8 **RTCCWDIS:** RTCC Wake-up Disable bit
 - 1 = Wake-up from RTCC is disabled
 - 0 = Wake-up from RTCC is enabled
- bit 7-2 **Unimplemented:** Read as '0'
- bit 1 **DSBOR:** Deep Sleep BOR Event Status bit⁽²⁾
 - 1 = DSBOR was enabled and VDD dropped below the DSBOR threshold during Deep Sleep⁽²⁾
 - 0 = DSBOR was disabled, or VDD did not drop below the DSBOR threshold during Deep Sleep
- bit 0 **RELEASE:** I/O Pin State Release bit
 - 1 = Upon waking from Deep Sleep, the I/O pins maintain their previous states
 - 0 = Release I/O pins and allow their respective TRIS and LAT bits to control their states

- Note 1:** To enter Deep Sleep mode, Sleep mode must be executed after setting the DSEN bit.
- Note 2:** Unlike all other events, a Deep Sleep Brown-out Reset (BOR) event will not cause a wake-up from Deep Sleep mode; this bit is present only as a status bit.
- Note 3:** The DSCON<RELEASE> must be cleared after waking from deep sleep to write to the DSWAKE register.

Note: To ensure a successful write, this register must be written twice consecutively, back-to-back with the same value, and no interrupts in between the writes.

PIC32MK GP/MC Family

REGISTER 32-2: DSWAKE: DEEP SLEEP WAKE-UP SOURCE REGISTER⁽³⁾

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|--------------------|----------------|----------------|--------------------|--------------------|---------------------|---------------|---------------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | R/W-0, HS DSINT0 |
| 7:0 | R/W-0, HS DSFLT | U-0 — | U-0 — | R/W-0, HS DSWDT | R/W-0, HS DSRTC | R/W-0, HS DSMCLR | U-0 — | U-0 — |

Legend:

R = Readable bit

W = Writable bit

HS = Hardware Set

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-9 **Unimplemented:** Read as '0'

bit 8 **DSINT0:** Interrupt-on-Change bit

1 = Interrupt-on-change was asserted during Deep Sleep

0 = Interrupt-on-change was not asserted during Deep Sleep

bit 7 **DSFLT:** Deep Sleep Fault Detected bit

1 = A Fault occurred during Deep Sleep and some Deep Sleep configuration settings may have been corrupted

0 = No Fault was detected during Deep Sleep

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **DSWDT:** Deep Sleep Watchdog Timer Time-out bit

1 = The Deep Sleep Watchdog Timer timed out during Deep Sleep

0 = The Deep Sleep Watchdog Timer did not time-out during Deep Sleep

bit 3 **DSRTC:** Real-Time Clock and Calendar Alarm bit

1 = The Real-Time Clock and Calendar triggered an alarm during Deep Sleep

0 = The Real-Time Clock and Calendar did not trigger an alarm during Deep Sleep

bit 2 **DSMCLR:** $\overline{\text{MCLR}}$ Event bit

1 = The $\overline{\text{MCLR}}$ pin was active and was asserted during Deep Sleep

0 = The $\overline{\text{MCLR}}$ pin was not active, or was active, but not asserted during Deep Sleep

bit 1-0 **Unimplemented:** Read as '0'

Note 1: All bits in this register are cleared when the DSEN bit (DSCON<15>) is set.

2: To ensure a successful write, this register must be written twice consecutively, back-to-back with the same value, and no interrupts in between the writes.

3: After waking from deep sleep, writes to the DSWAKE register are ignored until the DSCON<RELEASE> is cleared.

PIC32MK GP/MC Family

REGISTER 32-3: DSGPRX: DEEP SLEEP PERSISTENT GENERAL PURPOSE REGISTER 'x' (x = 0 THROUGH 32)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|--|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| Deep Sleep Persistent General Purpose bits | | | | | | | | |
| 23:16 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| Deep Sleep Persistent General Purpose bits | | | | | | | | |
| 15:8 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| Deep Sleep Persistent General Purpose bits | | | | | | | | |
| 7:0 | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x | R/W-x |
| Deep Sleep Persistent General Purpose bits | | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 Deep Sleep Persistent General Purpose bits

Note: The contents of the DSGPR0 register are retained, even in Deep Sleep and VBAT modes. The DSPGR1 through DSPGR32 registers are disabled by default in Deep Sleep and VBAT modes, but can be enabled with the DSGPREN bit (DSCON<13>). All register bits are reset only in the case of a VDD Power-on Reset (POR) event outside of Deep Sleep mode.

PIC32MK GP/MC Family

32.4 Peripheral Module Disable

The Peripheral Module Disable (PMD) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled using the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers do not have effect and read values are invalid.

To disable a peripheral, the associated PMDx bit must be set to '1'. To enable a peripheral, the associated PMDx bit must be cleared (default). See [Table 32-2](#) for more information.

| |
|--|
| <p>Note: Disabling a peripheral module while it's ON bit is set, may result in undefined behavior. The ON bit for the associated peripheral module must be cleared prior to disable a module via the PMDx bits.</p> |
|--|

TABLE 32-2: PERIPHERAL MODULE DISABLE REGISTER SUMMARY

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets ⁽¹⁾ | | |
|-----------------------------|-----------------------|-----------|--------|--------|--------|--------|---------|---------|---------|---------|--------|--------|--------|--------|--------|--------|--------|---------------------------|--------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 | |
| 0040 | PMD1 ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | EEMD | CTMUMD | — | DAC3MD | DAC2MD | DAC1MD | — | — | — | — | ADCMD | 0000 |
| 0050 | PMD2 ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | OPA5MD | — | OPA3MD | OPA2MD | OPA1MD | 0017 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | CMP5MD | C4MPMD | C3MPMD | CMP2MD | CMP1MD | 0000 | |
| 0060 | PMD3 ⁽²⁾ | 31:16 | OC16MD | OC15MD | OC14MD | OC13MD | OC12MD | OC11MD | OC10MD | OC9MD | OC8MD | OC7MD | OC6MD | OC5MD | OC4MD | OC3MD | OC2MD | OC1MD | 0000 | |
| | | 15:0 | IC16MD | IC15MD | IC14MD | IC13MD | IC12MD | IC11MD | IC10MD | IC9MD | IC8MD | IC7MD | IC6MD | IC5MD | IC4MD | IC3MD | IC2MD | IC1MD | 0000 | |
| 0070 | PMD4 ⁽²⁾ | 31:16 | — | — | — | — | — | PWM12MD | PWM11MD | PWM10MD | PWM9MD | PWM8MD | PWM7MD | PWM6MD | PWM5MD | PWM4MD | PWM3MD | PWM2MD | PWM1MD | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | T9MD | T8MD | T7MD | T6MD | T5MD | T4MD | T3MD | T2MD | T1MD | 0000 |
| 0080 | PMD5 ^(1,2) | 31:16 | CAN4MD | CAN3MD | CAN2MD | CAN1MD | — | — | USB2MD | USB1MD | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | SPI6MD | SPI5MD | SPI4MD | SPI3MD | SPI2MD | SPI1MD | — | — | U6MD | U5MD | U4MD | U3MD | U2MD | U1MD | 0000 | |
| 0090 | PMD6 ⁽²⁾ | 31:16 | — | — | — | — | QEI4MD | QEI3MD | QEI2MD | QEI1MD | — | — | — | — | QEI6MD | QEI5MD | — | PMPMD | 0000 | |
| | | 15:0 | — | — | — | — | REFO4MD | REFO3MD | REFO2MD | REFO1MD | — | — | — | — | — | — | — | — | 0000 | |
| 00A0 | PMD7 ⁽²⁾ | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | DMAMD | — | — | — | — | 0000 |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Reset values are dependent on the device variant.

Note 2: For any associated PMDx bit, '0' = clocks enabled to the peripheral; '1' = For associated peripheral, clocks are disabled, SFRs are reset, and CPU read/write is invalid.

PIC32MK GP/MC Family

TABLE 32-3: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS

| Peripheral | PMDx Bit Name ⁽³⁾ | Register Name and Bit Location |
|------------------|------------------------------|--------------------------------|
| ADC1-ADC7 | ADC1MD | PMD1<0> |
| CDAC1 | DAC1MD | PMD1<4> |
| CDAC2 | DAC2MD | PMD1<5> |
| CDAC3 | DAC3MD | PMD1<6> |
| CTMU | CTMU1MD | PMD1<8> |
| Data EEPROM | EEMD | PMD1<9> |
| Comparator 1 | C1MD | PMD2<0> |
| Comparator 2 | C2MD | PMD2<1> |
| Comparator 3 | C3MD | PMD2<2> |
| Comparator 4 | C4MD | PMD2<3> |
| Comparator 5 | C5MD | PMD2<4> |
| Op amp 1 | OPA1MD | PMD2<16> |
| Op amp 2 | OPA2MD | PMD2<17> |
| Op amp 3 | OPA3MD | PMD2<18> |
| Op amp 5 | OPA5MD | PMD2<20> |
| Input Capture 1 | IC1MD | PMD3<0> |
| Input Capture 2 | IC2MD | PMD3<1> |
| Input Capture 3 | IC3MD | PMD3<2> |
| Input Capture 4 | IC4MD | PMD3<3> |
| Input Capture 5 | IC5MD | PMD3<4> |
| Input Capture 6 | IC6MD | PMD3<5> |
| Input Capture 7 | IC7MD | PMD3<6> |
| Input Capture 8 | IC8MD | PMD3<7> |
| Input Capture 9 | IC9MD | PMD3<8> |
| Input Capture 10 | IC10MD | PMD3<9> |
| Input Capture 11 | IC11MD | PMD3<10> |
| Input Capture 12 | IC12MD | PMD3<11> |
| Input Capture 13 | IC13MD | PMD3<12> |
| Input Capture 14 | IC14MD | PMD3<13> |
| Input Capture 15 | IC15MD | PMD3<14> |
| Input Capture 16 | IC16MD | PMD3<15> |
| Output Compare 1 | OC1MD | PMD3<16> |
| Output Compare 2 | OC2MD | PMD3<17> |
| Output Compare 3 | OC3MD | PMD3<18> |
| Output Compare 4 | OC4MD | PMD3<19> |
| Output Compare 5 | OC5MD | PMD3<20> |
| Output Compare 6 | OC6MD | PMD3<21> |
| Output Compare 7 | OC7MD | PMD3<22> |
| Output Compare 8 | OC8MD | PMD3<23> |

- Note 1:** The USB module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.
- 2:** This peripheral is not available on all devices. Refer to the pin feature tables ([Table 2](#) through [Table 4](#)) to determine availability.
- 3:** For any associated PMDx bit, 0 = clocks enabled to the peripheral; 1 = For associated peripheral, clocks are disabled, SFRs are reset, and CPU read/write is invalid.

PIC32MK GP/MC Family

TABLE 32-3: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS (CONTINUED)

| Peripheral | PMDx Bit Name ⁽³⁾ | Register Name and Bit Location |
|-------------------|------------------------------|--------------------------------|
| Output Compare 9 | OC9MD | PMD3<24> |
| Output Compare 10 | OC10MD | PMD3<25> |
| Output Compare 11 | OC11MD | PMD3<26> |
| Output Compare 12 | OC12MD | PMD3<27> |
| Output Compare 13 | OC13MD | PMD3<28> |
| Output Compare 14 | OC14MD | PMD3<29> |
| Output Compare 15 | OC15MD | PMD3<30> |
| Output Compare 16 | OC16MD | PMD3<31> |
| Timer1 | T1MD | PMD4<0> |
| Timer2 | T2MD | PMD4<1> |
| Timer3 | T3MD | PMD4<2> |
| Timer4 | T4MD | PMD4<3> |
| Timer5 | T5MD | PMD4<4> |
| Timer6 | T6MD | PMD4<5> |
| Timer7 | T7MD | PMD4<6> |
| Timer8 | T8MD | PMD4<7> |
| Timer9 | T9MD | PMD4<8> |
| PWM1 | PWM1MD | PMD4<16> |
| PWM2 | PWM2MD | PMD4<17> |
| PWM3 | PWM3MD | PMD4<18> |
| PWM4 | PWM4MD | PMD4<19> |
| PWM5 | PWM5MD | PMD4<20> |
| PWM6 | PWM6MD | PMD4<21> |
| PWM7 | PWM7MD | PMD4<22> |
| PWM8 | PWM8MD | PMD4<23> |
| PWM9 | PWM9MD | PMD4<24> |
| PWM10 | PWM10MD | PMD4<25> |
| PWM11 | PWM11MD | PMD4<26> |
| PWM12 | PWM12MD | PMD4<27> |
| Uart1 | U1MD | PMD5<0> |
| Uart2 | U2MD | PMD5<1> |
| Uart3 | U3MD | PMD5<2> |
| Uart4 | U4MD | PMD5<3> |
| Uart5 | U5MD | PMD5<4> |
| Uart6 | U6MD | PMD5<5> |
| SPI1 | SPI1MD | PMD5<8> |
| SPI2 | SPI2MD | PMD5<9> |
| SPI3 | SPI3MD | PMD5<10> |
| SPI4 | SPI4MD | PMD5<11> |

- Note 1:** The USB module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.
- 2:** This peripheral is not available on all devices. Refer to the pin feature tables ([Table 2](#) through [Table 4](#)) to determine availability.
- 3:** For any associated PMDx bit, 0 = clocks enabled to the peripheral; 1 = For associated peripheral, clocks are disabled, SFRs are reset, and CPU read/write is invalid.

PIC32MK GP/MC Family

TABLE 32-3: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS (CONTINUED)

| Peripheral | PMDx Bit Name ⁽³⁾ | Register Name and Bit Location |
|----------------------|------------------------------|--------------------------------|
| SPI5 | SPI5MD | PMD5<12> |
| SPI6 | SPI6MD | PMD5<13> |
| USB1 | USB1MD | PMD5<24> |
| USB2 | USB2MD | PMD5<25> |
| CAN1 | CAN1MD | PMD5<28> |
| CAN2 | CAN2MD | PMD5<29> |
| CAN3 | CAN3MD | PMD5<30> |
| CAN4 | CAN4MD | PMD5<31> |
| Reference Clock 1 | REFO1MD | PMD6<8> |
| Reference Clock 2 | REFO2MD | PMD6<9> |
| Reference Clock 3 | REFO3MD | PMD6<10> |
| Reference Clock 4 | REFO4MD | PMD6<11> |
| Parallel Master Port | PMP1MD | PMD6<16> |
| QEI5 | QEI5MD | PMD6<18> |
| QEI6 | QEI6MD | PMD6<19> |
| QEI1 | QEI1MD | PMD6<24> |
| QEI2 | QEI2MD | PMD6<25> |
| QEI3 | QEI3MD | PMD6<26> |
| QEI4 | QEI4MD | PMD6<27> |
| DMA | DMAMD | PMD7<4> |

- Note 1:** The USB module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.
- 2:** This peripheral is not available on all devices. Refer to the pin feature tables ([Table 2](#) through [Table 4](#)) to determine availability.
- 3:** For any associated PMDx bit, 0 = clocks enabled to the peripheral; 1 = For associated peripheral, clocks are disabled, SFRs are reset, and CPU read/write is invalid.

32.4.1 CONTROLLING CONFIGURATION CHANGES

Because peripherals can be disabled during run time, some restrictions on disabling peripherals are needed to prevent accidental configuration changes. PIC32MK GP/MC devices include two features to prevent alterations to enabled or disabled peripherals:

- Control Register Lock Sequence
- Configuration Bit Select Lock

32.4.1.1 Control Register Lock

Under normal operation, writes to the PMD_x registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the PMDLOCK Configuration bit (CFGCON<12>). Setting the PMDLOCK bit prevents writes to the control registers and clearing the PMDLOCK bit allows writes.

To set or clear the PMDLOCK bit, an unlock sequence must be executed. Refer to the Section 42. “Oscillators with Enhanced PLL” (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

32.4.1.2 Configuration Bit Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the PMD_x registers. The PMDL1WAY Configuration bit (DEVCFG3<28>) blocks the PMDLOCK bit from being cleared after it has been set once. If the PMDLOCK bit remains set, the register unlock procedure does not execute, and the PPS control registers cannot be written to. The only way to clear the bit and re-enable PMD functionality is to perform a device Reset.

PIC32MK GP/MC Family

NOTES:

33.0 SPECIAL FEATURES

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 32. “Configuration”** (DS60001124) and **Section 33. “Programming and Diagnostics”** (DS60001129), which are available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MK GP/MC devices include several features intended to maximize application flexibility and reliability and minimize cost through elimination of external components. These are:

- Flexible device configuration
- Joint Test Action Group (JTAG) interface
- In-Circuit Serial Programming™ (ICSP™)
- Internal temperature sensor

33.1 Configuration Bits

PIC32MK GP/MC devices contain two Boot Flash memories (Boot Flash 1 and Boot Flash 2), each with an associated configuration space. These configuration spaces can be programmed to contain various device configurations. Configuration space that is aliased by the Lower Boot Alias memory region is used to provide values for Configuration registers listed below. See **4.1.1 “Boot Flash Sequence and Configuration Spaces”** for more information.

- [DEV SIGN0: Device Signature Word 0 Register](#)
- [DEVCP0: Device Code-Protect 0 Register](#)
- [DEVCFG0: Device Configuration Word 0](#)
- [DEVCFG1: Device Configuration Word 1](#)
- [DEVCFG2: Device Configuration Word 2](#)
- [DEVCFG3: Device Configuration Word 3](#)

The following run-time programmable Configuration registers provide additional configuration control:

- [CFGCON: Configuration Control Register](#)
- [CFGPG: Permission Group Configuration Register](#)
- [CFGCON2: EE Data and Op amp Configuration Register](#)

In addition, the DEVID register ([Register 33-10](#)) provides device and revision information, the DEVADC1 through DEVADC5 registers ([Register 33-11](#)) provide ADC module calibration data, and the DEVSNO and DEVSNO3 registers contain a unique serial number of the device ([Register 33-12](#)).

Note: Do not use Word program operation (NVMOP<3:0> = 0001) when programming the device Words that are described in this section.

33.2 Registers

TABLE 33-1: DEVCFG: DEVICE CONFIGURATION WORD SUMMARY

| Virtual Address (BFC0_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets | | |
|-----------------------------|---------------|-----------|--------------|---------------|---------|----------|---------|----------------|--------------|---------------|----------|---------------|---------------|---------------|---------------|---------------|------------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 |
| 3FC0 | DEVCFG3 | 31:16 | FVBUSIO1 | FUSBIDIO1 | IOL1WAY | PMDL1WAY | PGL1WAY | — | — | — | FVBUSIO2 | FUSBIDIO2 | — | PWMLOCK | — | — | — | — | xxxx |
| | | 15:0 | USERID<15:0> | | | | | | | | | | | | | | xxxx | | |
| 3FC4 | DEVCFG2 | 31:16 | UPLLEN | — | BORSEL | FDSSEN | DSWDTEN | DSWDT OSC | DSWDTPS<4:0> | | | | DSBOREN | VBAT BOREN | FPLLIDIV<2:0> | | | xxxx | |
| | | 15:0 | — | FPLLMULT<6:0> | | | | | FPLLICLK | FPLL RNG<2:0> | | | — | FPLLIDIV<2:0> | | | xxxx | | |
| 3FC8 | DEVCFG1 | 31:16 | FDMTEN | DMTCNT<4:0> | | | | FWDTWINSZ<1:0> | | FWDTEN | WINDIS | WDTSPGM | WDTPS<4:0> | | | | xxxx | | |
| | | 15:0 | FCKSM<1:0> | — | — | — | — | OSCI OFNC | POSCMOD<1:0> | | IESO | FSOSCEN | DMTINTV<2:0> | | FNOSC<2:0> | | xxxx | | |
| 3FCC | DEVCFG0 | 31:16 | — | EJTAGBEN | — | — | — | — | — | — | — | POSC BOOST | POSCGAIN<1:0> | | SOSC BOOST | SOSCGAIN<1:0> | | xxxx | |
| | | 15:0 | SMCLR | DBGPER<2:0> | | | | — | FSLEEP | — | — | — | BOOTISA | TRCEN | ICESEL<1:0> | | JTAGEN | DEBUG<1:0> | |
| 3FDC | DEVCP | 31:16 | — | — | — | CP | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |
| 3FEC | DEVSIGN | 31:16 | 0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | xxxx |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — |

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

TABLE 33-2: DEVICE ID, REVISION, AND CONFIGURATION SUMMARY

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets ⁽²⁾ | | | | |
|-----------------------------|---------------|-----------|--------------|-------|-------------|---------|--------------|--------|-------------|-----------|----------|----------|------------|-------------|----------|-------------|---------------------------|--------|------|--|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | | 17/1 | 16/0 | | |
| 0000 | CFGCON | 31:16 | — | — | — | — | — | ADCPRI | — | — | PWMAPIN6 | PWMAPIN5 | PWMAPIN4 | PWMAPIN3 | PWMAPIN2 | PWMAPIN1 | ICACLK | OCACLK | 0000 | | |
| | | 15:0 | — | — | IOLOCK | PMDLOCK | PGLOCK | — | — | — | IOANCPEN | — | — | — | JTAGEN | TROEN | — | TDOEN | 000B | | |
| 0020 | DEVID | 31:16 | VER<3:0> | | | | DEVID<27:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | DEVID<15:0> | | | | | | | | | | | | | | xxxx | | | | |
| 0030 | SYSKEY | 31:16 | SYSKEY<31:0> | | | | | | | | | | | | | | 0000 | | | | |
| | | 15:0 | SYSKEY<31:0> | | | | | | | | | | | | | | 0000 | | | | |
| 00E0 | CFGPG | 31:16 | — | — | — | — | — | — | ADCPG<1:0> | FCPG<1:0> | | — | — | CAN4PG<1:0> | | CAN3PG<1:0> | | 0000 | | | |
| | | 15:0 | CAN2PG<1:0> | | CAN1PG<1:0> | | USB2PG<1:0> | | USB1PG<1:0> | | — | — | DMAPG<1:0> | | — | — | CPUPG<1:0> | | 0000 | | |
| 0110 | CFGCON2 | 31:16 | — | — | — | — | — | — | — | — | — | — | ENPGA5 | — | ENPGA3 | ENPGA2 | ENPGA1 | 0000 | | | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | EEWS<7:0> | | | | 0000 | | | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register has corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.
 - 2: Reset values are dependent on the device variant.
 - 3: This register is not available on 64-pin devices.

TABLE 33-3: DEVICE ADC CALIBRATION SUMMARY

| Virtual Address (BFC4_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|------------------------|-----------|------------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 5000 | DEVADC0 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5004 | DEVADC1 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5008 | DEVADC2 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 500C | DEVADC3 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5010 | DEVADC4 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5014 | DEVADC5 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5018 | DEVADC7 ⁽²⁾ | 31:16 | ADC Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | ADC Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |

Legend: x = unknown value on Reset.

Note 1: Reset values are dependent on the device variant.

Note 2: Before enabling the ADC, the user application must initialize the ADC calibration codes by copying them from the factory programmed DEVADCx Flash locations into the ADCxCFG special function registers, respectively.

TABLE 33-4: DEVICE EE DATA CALIBRATION SUMMARY

| Virtual Address (BFC4_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|------------------|-----------|----------------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | |
| 5030 | DEVEE0 | 31:16 | EE Data Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | EE Data Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5034 | DEVEE1 | 31:16 | EE Data Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | EE Data Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 5038 | DEVEE2 | 31:16 | EE Data Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | EE Data Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |
| 503C | DEVEE3 | 31:16 | EE Data Calibration Data <31:16> | | | | | | | | | | | | | | xxxx |
| | | 15:0 | EE Data Calibration Data <15:0> | | | | | | | | | | | | | | xxxx |

Legend: x = unknown value on Reset.

Note 1: Reset values are dependent on the device variant.

TABLE 33-5: DEVICE SERIAL NUMBER SUMMARY

| Virtual Address (BFC4_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets ⁽¹⁾ |
|-----------------------------|------------------|-----------|------------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|---------------------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | |
| 5020 | DEVSN0 | 31:16 | Device Serial Number <31:16> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | Device Serial Number <15:0> | | | | | | | | | | | | | | | xxxx |
| 5024 | DEVSN1 | 31:16 | Device Serial Number <31:16> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | Device Serial Number <15:0> | | | | | | | | | | | | | | | xxxx |
| 5028 | DEVSN2 | 31:16 | Device Serial Number <31:16> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | Device Serial Number <15:0> | | | | | | | | | | | | | | | xxxx |
| 502C | DEVSN3 | 31:16 | Device Serial Number <31:16> | | | | | | | | | | | | | | | xxxx |
| | | 15:0 | Device Serial Number <15:0> | | | | | | | | | | | | | | | xxxx |

Legend: x = unknown value on Reset.

Note 1: Reset values are dependent on the device variant.

PIC32MK GP/MC Family

REGISTER 33-1: DEVSIGN0: DEVICE SIGNATURE WORD 0 REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | r-0 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |
| 23:16 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |
| 15:8 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |
| 7:0 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |

| | | |
|-------------------|------------------|------------------------------------|
| Legend: | r = Reserved bit | U = Unimplemented bit, read as '0' |
| R = Readable bit | W = Writable bit | '0' = Bit is cleared |
| -n = Value at POR | '1' = Bit is set | x = Bit is unknown |

bit 31 **Reserved:** Write as '0'

bit 30-0 **Reserved:** Write as '1'

REGISTER 33-2: DEVCP0: DEVICE CODE-PROTECT 0 REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | r-1 | r-1 | r-1 | R/P | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | CP | — | — | — | — |
| 23:16 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |
| 15:8 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |
| 7:0 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |

| | | |
|-------------------|------------------|------------------------------------|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31-29 **Reserved:** Write as '1'

bit 28 **CP:** Code-Protect bit

Prevents boot and program Flash memory from being read or modified by an external programming device.

1 = Protection is disabled

0 = Protection is enabled

bit 27-0 **Reserved:** Write as '1'

PIC32MK GP/MC Family

REGISTER 33-3: DEVCFG0: DEVICE CONFIGURATION WORD 0

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|-----------------------|---------------|---------------|
| 31:24 | r-x | R/P | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | EJTAGBEN | — | — | — | — | — | — |
| 23:16 | r-1 | r-1 | R/P | R/P | R/P | R/P | R/P | R/P |
| | — | — | POSCBOOST | POSCGAIN<1:0> | | SOSCBOOST | SOSCGAIN<1:0> | |
| 15:8 | R/P | R/P | R/P | R/P | r-y | R/P | r-1 | r-1 |
| | SMCLR | DBGPER<2:0> | | | — | FSLEEP | — | — |
| 7:0 | r-1 | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | — | BOOTISA | TRCEN | ICESEL<1:0> | | JTAGEN ⁽¹⁾ | DEBUG<1:0> | |

| | | |
|-------------------|------------------|------------------------------------|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared |
| | | x = Bit is unknown |

bit 31 **Reserved:** The reset value of this bit is the same as DEVSIGN0<31>.

bit 30 **EJTAGBEN:** EJTAG Boot Enable bit

- 1 = Normal EJTAG functionality
- 0 = Reduced EJTAG functionality

bit 29-22 **Reserved:** Write as '1'

bit 21 **POSCBOOST:** Primary Oscillator Boost Kick Start Enable bit

- 1 = Boost the kick start of the oscillator
- 0 = Normal start of the oscillator

Note: For Revision A1 silicon, the POSBOOST bit should be set and do not use an external gain resistor (i.e., RSHUNT).

bit 20-19 **POSCGAIN<1:0>:** Primary Oscillator Gain Control bits

- 11 = Gain Level 3 (highest)
- 10 = Gain Level 2
- 01 = Gain Level 1
- 00 = Gain Level 0 (lowest)

bit 18 **SOSCBOOST:** Secondary Oscillator Boost Kick Start Enable bit

- 1 = Boost the kick start of the oscillator
- 0 = Normal start of the oscillator

bit 17-16 **SOSCGAIN<1:0>:** Secondary Oscillator Gain Control bits

- 11 = Gain Level 3 (highest)
- 10 = Gain Level 2
- 01 = Gain Level 1
- 00 = Gain Level 0 (lowest)

bit 15 **SMCLR:** Soft Master Clear Enable bit

- 1 = $\overline{\text{MCLR}}$ pin generates a normal system Reset
- 0 = $\overline{\text{MCLR}}$ pin generates a POR Reset

Note 1: This bit sets the value of the JTAGEN bit in the CFGCON register.

REGISTER 33-3: DEVCFG0: DEVICE CONFIGURATION WORD 0 (CONTINUED)

bit 14-12 **DBGPER<2:0>**: Debug Mode CPU Access Permission bits

1xx = Allow CPU access to Permission Group 2 permission regions

x1x = Allow CPU access to Permission Group 1 permission regions

xx1 = Allow CPU access to Permission Group 0 permission regions

0xx = Deny CPU access to Permission Group 2 permission regions

x0x = Deny CPU access to Permission Group 1 permission regions

xx0 = Deny CPU access to Permission Group 0 permission regions

Note: When the CPU is in Debug mode and the CPU1PG<1:0> bits (CFGPG<1:0>) are set to a denied permission group as defined by DBGPER<2:0>, the transaction request is assigned Group 3 permissions.

bit 11 **Reserved:** This bit is controlled by debugger/emulator development tools and should not be modified by the user.

bit 10 **FSLEEP:** Flash Sleep Mode bit

1 = Flash is powered down when the device is in Sleep mode

0 = Flash power down is controlled by the VREGS bit (PWRCON<0>)

bit 9-7 **Reserved:** Write as '1'

bit 6 **BOOTISA:** Boot ISA Selection bit

1 = Boot code and Exception code is MIPS32

(ISAONEXC bit is set to '0' and the ISA<1:0> bits are set to '10' in the CP0 Config3 register)

0 = Boot code and Exception code is microMIPS

(ISAONEXC bit is set to '1' and the ISA<1:0> bits are set to '11' in the CP0 Config3 register)

bit 5 **TRCEN:** Trace Enable bit

1 = Trace features in the CPU are enabled

0 = Trace features in the CPU are disabled

bit 4-3 **ICESEL<1:0>**: In-Circuit Emulator/Debugger Communication Channel Select bits

11 = PGEC1/PGED1 pair is used

10 = PGEC2/PGED2 pair is used

01 = PGEC3/PGED3 pair is used

00 = Reserved

bit 2 **JTAGEN:** JTAG Enable bit⁽¹⁾

1 = JTAG is enabled

0 = JTAG is disabled

Note: On Reset, this Configuration bit is copied into JTAGEN (CFGCON<3>). If JTAGEN (DEVCFG0<2>) = 0, the JTAGEN bit cannot be set to '1' by the user application at run-time, as JTAG is always disabled. However, if JTAGEN (DEVCFG0<2>) = 1, the user application may enable/disable JTAG at run-time as by simply writing JTAGEN (CFGCON<3>) as required.

bit 1-0 **DEBUG<1:0>**: Background Debugger Enable bits (forced to '11' if code-protect is enabled)

11 = 4-wire JTAG Enabled - PGECx/PGEDx Disabled - ICD module Disabled

10 = 4-wire JTAG Enabled - PGECx/PGEDx Disabled - ICD module Enabled

01 = PGECx/PGEDx Enabled - 4-wire JTAG I/F Disabled - ICD module Disabled

00 = PGECx/PGEDx Enabled - 4-wire JTAG I/F Disabled - ICD module Enabled

Note: When the FJTAGEN or JTAGEN bits are equal to '0', this prevents 4-wire JTAG debugging, but not PGECx/PGEDx debugging.

Note 1: This bit sets the value of the JTAGEN bit in the CFGCON register.

PIC32MK GP/MC Family

REGISTER 33-4: DEVCFG1: DEVICE CONFIGURATION WORD 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|
| 31:24 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | FDMTEN | DMTCNT<4:0> | | | | | FWDTWINSZ<1:0> | |
| 23:16 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | FWDTEN | WINDIS | WDTSPGM | WDTPS<4:0> | | | | |
| 15:8 | R/P | R/P | r-1 | r-1 | r-1 | R/P | R/P | R/P |
| | FCKSM<1:0> | | — | — | — | OSCIOFNC | POSCMOD<1:0> | |
| 7:0 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | IESO | FSOSCEN | DMTINV<2:0> | | | FNOSC<2:0> | | |

| | | |
|-------------------|------------------|--|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31 **FDMTEN:** Deadman Timer enable bit

- 1 = Deadman Timer is enabled and *cannot* be disabled by software
- 0 = Deadman Timer is disabled and *can* be enabled by software

bit 30-26 **DMTCNT<4:0>:** Deadman Timer Count Select bits

- 11111 = Reserved
- .
- .
- 11000 = Reserved
- 10111 = 2³¹ (2147483648)
- 10110 = 2³⁰ (1073741824)
- 10101 = 2²⁹ (536870912)
- 10100 = 2²⁸ (268435456)
- .
- .
- 00001 = 2⁹ (512)
- 00000 = 2⁸ (256)

bit 25-24 **FWDTWINSZ<1:0>:** Watchdog Timer Window Size bits

- 11 = Window size is 25%
- 10 = Window size is 37.5%
- 01 = Window size is 50%
- 00 = Window size is 75%

bit 23 **FWDTEN:** Watchdog Timer Enable bit

- 1 = Watchdog Timer is enabled and cannot be disabled by software
- 0 = Watchdog Timer is not enabled; it can be enabled in software

bit 22 **WINDIS:** Watchdog Timer Window Enable bit

- 1 = Watchdog Timer is in non-Window mode
- 0 = Watchdog Timer is in Window mode

bit 21 **WDTSPGM:** Watchdog Timer Stop During Flash Programming bit

- 1 = Watchdog Timer stops during Flash programming
- 0 = Watchdog Timer runs during Flash programming (for read/execute while programming Flash applications)

REGISTER 33-4: DEVCFG1: DEVICE CONFIGURATION WORD 1 (CONTINUED)

bit 20-16 **WDTPS<4:0>**: Watchdog Timer Postscale Select bits

10100 = 1:1048576
10011 = 1:524288
10010 = 1:262144
10001 = 1:131072
10000 = 1:65536
01111 = 1:32768
01110 = 1:16384
01101 = 1:8192
01100 = 1:4096
01011 = 1:2048
01010 = 1:1024
01001 = 1:512
01000 = 1:256
00111 = 1:128
00110 = 1:64
00101 = 1:32
00100 = 1:16
00011 = 1:8
00010 = 1:4
00001 = 1:2
00000 = 1:1

All other combinations not shown result in operation = 10100

bit 15-14 **FCKSM<1:0>**: Clock Switching and Monitoring Selection Configuration bits

11 = Clock switching is enabled and clock monitoring is enabled
10 = Clock switching is disabled and clock monitoring is enabled
01 = Clock switching is enabled and clock monitoring is disabled
00 = Clock switching is disabled and clock monitoring is disabled

bit 13-11 **Reserved**: Write as '1'

bit 10 **OSCI0FNC**: CLK0 Enable Configuration bit

1 = CLK0 output is disabled
0 = CLK0 output signal is active on the OSC2 pin; Primary Oscillator must be disabled or configured for the External Clock mode (EC) for the CLK0 to be active (POSCMOD<1:0> = 11 or 00)

bit 9-8 **POSCMOD<1:0>**: Primary Oscillator Configuration bits

11 = POSC is disabled
10 = HS Oscillator mode is selected
01 = Reserved
00 = EC mode is selected

bit 7 **IESO**: Internal External Switchover bit

1 = Internal External Switchover mode is enabled (Two-Speed Start-up is enabled)
0 = Internal External Switchover mode is disabled (Two-Speed Start-up is disabled)

bit 6 **FSOSCEN**: Secondary Oscillator Enable bit

1 = Enable Sosc
0 = Disable Sosc

bit 5-3 **DMTINV<2:0>**: Deadman Timer Count Window Interval bits

111 = Window/Interval value is 127/128 counter value
110 = Window/Interval value is 63/64 counter value
101 = Window/Interval value is 31/32 counter value
100 = Window/Interval value is 15/16 counter value
011 = Window/Interval value is 7/8 counter value
010 = Window/Interval value is 3/4 counter value
001 = Window/Interval value is 1/2 counter value
000 = Window/Interval value is zero

PIC32MK GP/MC Family

REGISTER 33-4: DEVCFG1: DEVICE CONFIGURATION WORD 1 (CONTINUED)

bit 2-0 **FNOSC<2:0>**: Oscillator Selection bits

111 = Reserved

110 = Reserved

101 = Low-Power RC Oscillator (LPRC)

100 = Secondary Oscillator (Sosc)

011 = USB PLL (UPLL Module) (input clock and divider set by UPLLCON)

010 = Primary Oscillator (Posc) (HS, EC)

001 = System PLL (SPLL Module) (input clock and divider set by SPLLCON)

000 = Fast RC Oscillator (FRC) divided by the FRCDIV<2:0> bits (OSCCON<26:24>)
(supports FRC / n, where n = 1, 2, 4, 8, 16, 32, 64, 256)

PIC32MK GP/MC Family

REGISTER 33-5: DEVCFG2: DEVICE CONFIGURATION WORD 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/P | r-1 | R/P | R/P | R/P | R/P | R/P | R/P |
| | UPLLEN | — | BORSEL | FDSSEN | DSWDTEN | DSWDTOSC | DSWDTPS<4:3> | |
| 23:16 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | DSWDTPS<2:0> | | | DSBOREN | VBAT-BOREN | FPLLODIV<2:0> | | |
| 15:8 | r-1 | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | — | FPLLMULT<6:0> | | | | | | |
| 7:0 | R/P | R/P | R/P | R/P | r-1 | R/P | R/P | R/P |
| | FPLLICK | FPLLRNG<2:0> | | | — | FPLLDIV<2:0> | | |

| | | |
|-------------------|------------------|--|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31 **UPLLEN:** USB PLL Enable bit

- 1 = USB PLL is disabled
- 0 = USB PLL is enabled

bit 30 **Reserved:** Write as '1'

bit 29 **BORSEL:** Brown-out Reset Select Trip Voltage bit

- 1 = BOR trip voltage 2.1V (non-Op amp device operation)
- 0 = BOR trip voltage 2.8V (Op amp device operation)

Note: The user application should select the greatest BORSEL voltage to enable the highest trip voltage possible that is still less than VDD application operating voltage.

bit 28 **FDSSEN:** Deep Sleep Bit Enable bit

- 1 = DS bit (DSCON<15>) is enabled on a WAIT command
- 0 = DS bit (DSCON<15>) is disabled

bit 27 **DSWDTEN:** Deep Sleep Watchdog Timer Enable bit

- 1 = Enable DSWDT during Deep Sleep
- 0 = Disable DSWDT during Deep Sleep

bit 26 **DSWDTOSC:** Deep Sleep Watchdog Timer Reference Clock Select bit

- 1 = Select LPRC as DSWDT reference clock
- 0 = Select SOSC as DSWDT reference clock

PIC32MK GP/MC Family

REGISTER 33-5: DEVCFG2: DEVICE CONFIGURATION WORD 2 (CONTINUED)

bit 25-21 **DSWDTPS<4:0>**: Deep Sleep Watchdog Timer Postscale Select bits

The DS WDT prescaler is 32; this creates an approximate base time unit of 1 ms.

11111 = 1:236 (25.7 days)

11110 = 1:235 (12.8 days)

11101 = 1:234 (6.4 days)

11100 = 1:233 (77.0 hours)

11011 = 1:232 (38.5 hours)

11010 = 1:231 (19.2 hours)

11001 = 1:230 (9.6 hours)

11000 = 1:229 (4.8 hours)

10111 = 1:228 (2.4 hours)

10110 = 1:227 (72.2 minutes)

10101 = 1:226 (36.1 minutes)

10100 = 1:225 (18.0 minutes)

10011 = 1:224 (9.0 minutes)

10010 = 1:223 (4.5 minutes)

10001 = 1:222 (135.3 s)

10000 = 1:221 (67.7 s)

01111 = 1:220 (33.825 s)

01110 = 1:219 (16.912 s)

01101 = 1:218 (8.456 s)

01100 = 1:217 (4.228 s)

01011 = 1:65536 (2.114 s)

01010 = 1:32768 (1.057 s)

01001 = 1:16384 (528.5 ms)

01000 = 1:8192 (264.3 ms)

00111 = 1:4096 (132.1 ms)

00110 = 1:2048 (66.1 ms)

00101 = 1:1024 (33 ms)

00100 = 1:512 (16.5 ms)

00011 = 1:256 (8.3 ms)

00010 = 1:128 (4.1 ms)

00001 = 1:64 (2.1 ms)

00000 = 1:32 (1 ms)

bit 20 **DSBOREN**: Deep Sleep Zero-Power BOR Enable bit

1 = Enable ZPBOR during deep sleep

0 = Disable ZPBOR during deep sleep

bit 19 **VBATBOREN**: VBAT Zero-Power BOR Enable bit

1 = Enable ZPBOR during VBAT mode

0 = Disable ZPBOR during VBAT mode

bit 18-16 **FPLLODIV<2:0>**: Default System PLL Output Divisor bits

111 = PLL output divided by 32

110 = PLL output divided by 32

101 = PLL output divided by 32

100 = PLL output divided by 16

011 = PLL output divided by 8

010 = PLL output divided by 4

001 = PLL output divided by 2

000 = PLL output divided by 2

bit 15 **Reserved**: Write as '1'

REGISTER 33-5: DEVCFG2: DEVICE CONFIGURATION WORD 2 (CONTINUED)

bit 14-8 **FPLLMULT<6:0>**: System PLL Feedback Divider bits

11111111 = Multiply by 128

11111110 = Multiply by 127

11111101 = Multiply by 126

11111100 = Multiply by 125

.

.

00000000 = Multiply by 1

bit 7 **FPLLICLK**: System PLL Input Clock Select bit

1 = FRC is selected as input to the System PLL

0 = Posc is selected as input to the System PLL

bit 6-4 **FPLLRNG<2:0>**: System PLL Divided Input Clock Frequency Range bits

111 = Reserved

110 = Reserved

101 = 34-64 MHz

100 = 21-42 MHz

011 = 13-26 MHz

010 = 8-16 MHz

001 = 5-10 MHz

000 = Bypass

bit 3 **Reserved**: Write as '1'

bit 2-0 **FPLLIDIV<2:0>**: PLL Input Divider bits

111 = Divide by 8

110 = Divide by 7

101 = Divide by 6

100 = Divide by 5

011 = Divide by 4

010 = Divide by 3

001 = Divide by 2

000 = Divide by 1

PIC32MK GP/MC Family

REGISTER 33-6: DEVCFG3: DEVICE CONFIGURATION WORD 3

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/P | R/P | R/P | R/P | R/P | r-1 | r-1 | r-1 |
| | FVBUSIO1 | FUSBIDIO1 | IOL1WAY | PMDL1WAY | PGL1WAY | — | — | — |
| 23:16 | R/P | R/P | r-1 | R/P | r-1 | r-1 | r-1 | r-1 |
| | FVBUSIO2 | FUSBIDIO2 | — | PWMLOCK | — | — | — | — |
| 15:8 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | USERID<15:8> | | | | | | | |
| 7:0 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | USERID<7:0> | | | | | | | |

| | | |
|-------------------|------------------|--|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31 **FVBUSIO1:** USB1 VBUSON Selection bit
 1 = VBUSON pin is controlled by the USB1 module
 0 = VBUSON pin is controlled by the port function
- bit 30 **FUSBIDIO1:** USB1 USBID Selection bit
 1 = USBID pin is controlled by the USB module
 0 = USBID pin is controlled by the port function
- bit 29 **IOL1WAY:** Peripheral Pin Select Configuration bit
 1 = Allow only one reconfiguration
 0 = Allow multiple reconfigurations
- bit 28 **PMDL1WAY:** Peripheral Module Disable Configuration bit
 1 = Allow only one reconfiguration
 0 = Allow multiple reconfigurations
- bit 27 **PGL1WAY:** Permission Group Lock One Way Configuration bit
 1 = Allow only one reconfiguration
 0 = Allow multiple reconfigurations
- bit 26-24 **Reserved:** Write as '1'
- bit 23 **FVBUSIO2:** USB2 VBUSON Selection bit
 1 = VBUSON pin is controlled by the USB2 module
 0 = VBUSON pin is controlled by the port function
- bit 22 **FUSBIDIO2:** USB2 USBID Selection bit
 1 = USBID pin is controlled by the USB2 module
 0 = USBID pin is controlled by the port function
- bit 21 **Reserved:** Write as '1'
- bit 20 **PWMLOCK:** PWM Write Access Select bit
 1 = Write accesses to the PWM IOCONx register are not locked or protected
 0 = Write accesses to the PWM IOCONx register must use the PWMKEY unlock procedure
- bit 19-16 **Reserved:** Write as '1'
- bit 15-0 **USERID<15:0>:** This is a 16-bit value that is user-defined and is readable via ICSP™ and JTAG

PIC32MK GP/MC Family

REGISTER 33-7: CFGCON: CONFIGURATION CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------------|----------------|-----------------------|------------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | r-0 | U-0 |
| | — | — | — | — | — | ADCPRI ⁽¹⁾ | — | — |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PWMAPIN6 | PWMAPIN5 | PWMAPIN4 | PWMAPIN3 | PWMAPIN2 | PWMAPIN1 | ICACLK ⁽¹⁾ | OCACLK ⁽¹⁾ |
| 15:8 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | r-0 | r-0 | U-0 |
| | — | — | IOLOCK ⁽¹⁾ | PMDLOCK ⁽¹⁾ | PGLOCK ⁽¹⁾ | — | — | — |
| 7:0 | R/W-0 | U-0 | U-0 | U-0 | R/W-1 | R/W-0 | U-0 | R/W-1 |
| | IOANCPEN ⁽¹⁾ | — | — | — | JTAGEN | TROEN | — | TDOEN |

| | |
|-------------------|------------------------------------|
| Legend: | r = Reserved bit |
| R = Readable bit | W = Writable bit |
| -n = Value at POR | '1' = Bit is set |
| | U = Unimplemented bit, read as '0' |
| | '0' = Bit is cleared |
| | x = Bit is unknown |

bit 31-27 **Unimplemented:** Read as '0'

bit 26 **ADCPRI:** ADC Arbitration Priority to SRAM bit⁽¹⁾

1 = ADC gets High Priority access to SRAM

0 = ADC uses Least Recently Serviced Arbitration (same as other initiators)

bit 25 **Reserved:** Write as '0'

bit 24 **Unimplemented:** Read as '0'

bit 23-18 **PWMAPIN6:PWMAPIN1:** PWM Alternate I/O Pin Selection bit

1 = PWMxL ('x' = 1-6) functionality is replaced by PWMxH(x+6) functionality. Provides independent PWMH and PWML functionality. If PWMAPIN5 or PWMAPIN6 = 1, the dedicated PWM output pin functions, PWMH11 and PWMH12, respectively, will be disabled and rerouted to PWML5 and PWML6.

0 = PWMxL functionality remains on pins. Provides complimentary PWMH and PWML functionality.

bit 17 **ICACLK:** Input Capture Alternate Clock Selection bit⁽¹⁾

1 = Input Capture modules use an alternative Timer pair as their timebase clock

0 = All Input Capture modules use Timer2/3 as their timebase clock

bit 16 **OCACLK:** Output Compare Alternate Clock Selection bit⁽¹⁾

1 = Output Compare modules use an alternative Timer pair as their timebase clock

0 = All Output Compare modules use Timer2/3 as their timebase clock

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **IOLOCK:** Peripheral Pin Select Lock bit⁽¹⁾

1 = Peripheral Pin Select is locked. Writes to PPS registers are not allowed

0 = Peripheral Pin Select is not locked. Writes to PPS registers are allowed

bit 12 **PMDLOCK:** Peripheral Module Disable bit⁽¹⁾

1 = Peripheral module is locked. Writes to PMD registers are not allowed

0 = Peripheral module is not locked. Writes to PMD registers are allowed

bit 11 **PGLOCK:** Permission Group Lock bit⁽¹⁾

1 = Permission Group registers are locked. Writes to PG registers are not allowed

0 = Permission Group registers are not locked. Writes to PG registers are allowed

bit 10-9 **Reserved:** Write as '0'

bit 8 **Unimplemented:** Read as '0'

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

PIC32MK GP/MC Family

REGISTER 33-7: CFGCON: CONFIGURATION CONTROL REGISTER (CONTINUED)

bit 7 **IOANCPEN:** I/O Analog Charge Pump Enable bit⁽¹⁾

1 = Charge pump is enabled

0 = Charge pump is disabled (default)

Note 1: For proper analog operation at VDD is less than 2.5V, the AICPMPEN bit (ADCCON1<12>) must be = 1 and the IOANCPEN bit must be set to '1'; however, the charge pumps will consume additional current. These bits should not be set if VDD is greater than 2.5V.

2: ADC throughput rate performance is reduced, as defined in the table below, if ADCCON1<AICPMPEN> = 1 or CFGCON<IOANCPEN> = 1.

| ADC0 | ADC1 | ADC2 | ADC3 | ADC4 | ADC5 | ADC7 | Max sum of total ADC throughputs |
|------|------|------|------|------|------|------|----------------------------------|
| ON | OFF | OFF | OFF | OFF | OFF | OFF | 2 MSPS |
| ON | ON | OFF | OFF | OFF | OFF | OFF | 4 MSPS |
| ON | ON | ON | OFF | OFF | OFF | OFF | 5 MSPS |
| OFF | OFF | OFF | ON | OFF | OFF | OFF | 2 MSPS |
| OFF | OFF | OFF | ON | ON | OFF | OFF | 4 MSPS |
| OFF | OFF | OFF | ON | ON | ON | OFF | 5 MSPS |
| OFF | OFF | OFF | ON | ON | ON | ON | 5 MSPS |
| ON | ON | ON | ON | OFF | OFF | OFF | 7 MSPS |
| ON | ON | ON | ON | ON | OFF | OFF | 9 MSPS |
| ON | ON | ON | ON | ON | ON | OFF | 10 MSPS |
| ON | OFF | OFF | ON | ON | ON | ON | 7 MSPS |
| ON | ON | OFF | ON | ON | ON | ON | 9 MSPS |
| ON | ON | ON | ON | ON | ON | ON | 10 MSPS |

bit 6-4 **Unimplemented:** Read as '0'

bit 3 **JTAGEN:** JTAG Port Enable bit

1 = Enable the JTAG port

0 = Disable the JTAG port

Note: The reset value of this bit is the value of the JTAGEN Configuration Word setting in the DEVCFG0 register. If JTAGEN (DEVCFG0<2>) = 0, this bit cannot be set to '1' by the user application at run-time. If JTAGEN (DEVCFG0<2>) = 1, the user application may enable/disable JTAG at run-time by writing this bit to the desired value.

bit 2 **TROEN:** Trace Output Enable bit

1 = Enable trace outputs and start trace clock (trace probe must be present)

0 = Disable trace outputs and stop trace clock

Note: When the user Configuration Word, TRCEN in the DEVCFG0 register is equal to '0', the value of this bit is ignored, but has the effect of being '0'.

bit 1 **Unimplemented:** Read as '0'

bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG

1 = 2-wire JTAG protocol uses TDO

0 = 2-wire JTAG protocol does not use TDO

Note: Implementing the JTAG protocol over the 2-wire interface requires four 2-wire clocks for each TCK if TDO is required. However, if the values shifted out TDO are predetermined, TDO can be disabled.

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

PIC32MK GP/MC Family

REGISTER 33-8: CFGPG: PERMISSION GROUP CONFIGURATION REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | ADCPG<1:0> | |
| 23:16 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FCPG<1:0> | | — | — | CAN4PG<1:0> | | CAN3PG<1:0> | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CAN2PG<1:0> | | CAN1PG<1:0> | | USB2PG<1:0> | | USB1PG<1:0> | |
| 7:0 | U-0 | U-0 | R/W-0 | R/W-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | DMPG<1:0> | | — | — | CPUPG<1:0> | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-26 **Unimplemented:** Read as '0'

bit 25-24 **ADCPG<1:0>:** ADC Permission bits

The Bus Initiator has access to access controlled memory regions as defined by the bus structure's permission group SFRs for RDPER and WRPER.

11 = Read access if RDPER<3> = 1; write access if WRPER<3> = 1

10 = Read access if RDPER<2> = 1; write access if WRPER<2> = 1

01 = Read access if RDPER<1> = 1; write access if WRPER<1> = 1

00 = Read access if RDPER<0> = 1; write access if WRPER<0> = 1

bit 23-22 **FCPG<1:0>:** Flash Control Permission Group bits

Same definition as bits 25-24.

bit 21-20 **Unimplemented:** Read as '0'

bit 19-18 **CAN4PG<1:0>:** CAN4 Module Permission Group bits

Same definition as bits 25-24.

bit 17-16 **CAN3PG<1:0>:** CAN3 Module Permission Group bits

Same definition as bits 25-24.

bit 15-14 **CAN2PG<1:0>:** CAN2 Module Permission Group bits

Same definition as bits 25-24.

bit 13-12 **CAN1PG<1:0>:** CAN1 Module Permission Group bits

Same definition as bits 25-24.

bit 11-10 **USB2PG<1:0>:** USB2 Module Permission Group bits

Same definition as bits 25-24.

bit 9-8 **USB1PG<1:0>:** USB1 Module Permission Group bits

Same definition as bits 25-24.

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **DMPG<1:0>:** DMA Module Permission Group bits

Same definition as bits 25-24.

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **CPUPG<1:0>:** CPU Permission Group bits

Same definition as bits 25-24.

PIC32MK GP/MC Family

REGISTER 33-9: CFGCON2: EE DATA AND OP AMP CONFIGURATION REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | ENPGA5 | — | ENPGA3 | ENPAG2 | ENPGA1 |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | EEWS<7:0> | | | | | | | |

| | | |
|-------------------|------------------|--|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-21 **Unimplemented:** Read as '0'

bit 20 **ENPGA5:** Enable Op amp 5 to PGA Mode bit
 1 = Op amp enable 1x gain mode, 2-terminal buffer mode operation
 0 = Op amp 3-terminal standard operation (default)

bit 19 **Unimplemented:** Read as '0'

bit 18 **ENPGA3:** Enable Op amp 3 to PGA Mode bit
 1 = Op amp enable 1x gain mode, 2-terminal buffer mode operation
 0 = Op amp 3-terminal standard operation (default)

bit 17 **ENPGA2:** Enable Op amp 2 to PGA Mode bit
 1 = Op amp enable 1x gain mode, 2-terminal buffer mode operation
 0 = Op amp 3-terminal standard operation (default)

bit 16 **ENPGA1:** Enable Op amp 1 to PGA Mode bit
 1 = Op amp enable 1x gain mode, 2-terminal buffer mode operation
 0 = Op amp 3-terminal standard operation (default)

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **EEWS<7:0>:** Read Access Count bits

These bits indicate the number of clock cycles for a read access.

Note: CFGCON2<EEWS> field must be initialized before any user application EEDATA accesses are attempted. Refer to the following table.

| DATA EE Wait States CFGCON2<EEWS>= | PBCLK2 = (FSYSCLK / PB2DIV<PB2DIV>) |
|---------------------------------------|-------------------------------------|
| 0 | 0-39Mhz |
| 1 | 40-59Mhz |
| 2 | 60-79Mhz |
| 3 | 80-97Mhz |
| 4 | 98-117Mhz |
| 5 | 118-120Mhz |

PIC32MK GP/MC Family

REGISTER 33-10: DEVID: DEVICE AND REVISION ID REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-----------------------------|----------------|----------------|----------------|-----------------------------|----------------|---------------|---------------|
| 31:24 | R | R | R | R | R | R | R | R |
| | VER<3:0> ⁽¹⁾ | | | | DEVID<27:24> ⁽¹⁾ | | | |
| 23:16 | R | R | R | R | R | R | R | R |
| | DEVID<23:16> ⁽¹⁾ | | | | | | | |
| 15:8 | R | R | R | R | R | R | R | R |
| | DEVID<15:8> ⁽¹⁾ | | | | | | | |
| 7:0 | R | R | R | R | R | R | R | R |
| | DEVID<7:0> ⁽¹⁾ | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-28 **VER<3:0>**: Revision Identifier bits⁽¹⁾

bit 27-0 **DEVID<27:0>**: Device ID⁽¹⁾

Note 1: See the “PIC32 Flash Programming Specification” (DS60001145) for a list of Revision and Device ID values.

REGISTER 33-11: DEVADCx: DEVICE ADC CALIBRATION REGISTER 'x' ('x' = 0-5, 7)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R | R | R | R | R | R | R | R |
| | ADCAL<31:24> | | | | | | | |
| 23:16 | R | R | R | R | R | R | R | R |
| | ADCAL<23:16> | | | | | | | |
| 15:8 | R | R | R | R | R | R | R | R |
| | ADCAL<15:8> | | | | | | | |
| 7:0 | R | R | R | R | R | R | R | R |
| | ADCAL<7:0> | | | | | | | |

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **ADCAL<31:0>**: Calibration Data for the ADC Module bits

Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively. Refer to **25.0 “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”** for more information.

PIC32MK GP/MC Family

REGISTER 33-12: DEVSNx: DEVICE SERIAL NUMBER REGISTER 'x' ('x' = 0-3)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 31:24 | R | R | R | R | R | R | R | R |
| SN<31:24> | | | | | | | | |
| 23:16 | R | R | R | R | R | R | R | R |
| SN<23:16> | | | | | | | | |
| 15:8 | R | R | R | R | R | R | R | R |
| SN<15:8> | | | | | | | | |
| 7:0 | R | R | R | R | R | R | R | R |
| SN<7:0> | | | | | | | | |

Legend:

| | | |
|-------------------|------------------|--|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-0 **SN<31:0>**: Device Unique Serial Number bits

These registers contain a value, programmed during factory production test, that is unique to each unit and are user read only. These values are persistent and not erased even when a new application code is programmed into the device. These values can be used if desired as an encryption key in combination with the Microchip encryption library.

33.3 On-Chip Voltage Regulator

The core and digital logic for all PIC32MK GP/MC devices is designed to operate at a nominal 1.2V. To simplify system designs, devices in the PIC32MK GP/MC family incorporate an on-chip regulator providing the required core logic voltage from VDD.

33.3.1 ON-CHIP REGULATOR AND POR

It takes a fixed delay for the on-chip regulator to generate an output. During this time, designated as TPU, code execution is disabled. TPU is applied every time the device resumes operation after any power-down, including Sleep mode.

33.3.2 ON-CHIP REGULATOR AND BOR

PIC32MK GP/MC devices also have a simple brown-out capability. If the voltage supplied to the regulator is inadequate to maintain a regulated level, the regulator Reset circuitry will generate a Brown-out Reset. This event is captured by the BOR flag bit (RCON<1>). The brown-out voltage levels are specific in [36.1 “DC Characteristics”](#).

33.4 On-chip Temperature Sensor

PIC32MK GP/MC devices include a temperature sensor that provides accurate measurement of a device’s junction temperature (see [36.2 “AC Characteristics and Timing Parameters”](#) for more information).

The temperature sensor is connected to the ADC module and can be measured using the shared S&H circuit (see [25.0 “12-bit High-Speed Successive Approximation Register \(SAR\) Analog-to-Digital Converter \(ADC\)”](#) for more information).

33.5 Programming and Diagnostics

PIC32MK GP/MC devices provide a complete range of programming and diagnostic features that can increase the flexibility of any application using them. These features allow system designers to include:

- Simplified field programmability using two-wire In-Circuit Serial Programming™ (ICSP™) interfaces
- Debugging using ICSP
- Programming and debugging capabilities using the EJTAG extension of JTAG
- JTAG boundary scan testing for device and board diagnostics

PIC32MK devices incorporate two programming and diagnostic modules, and a trace controller, that provide a range of functions to the application developer.

FIGURE 33-1: BLOCK DIAGRAM OF PROGRAMMING, DEBUGGING AND TRACE PORTS



PIC32MK GP/MC Family

NOTES:

34.0 INSTRUCTION SET

The PIC32MK GP/MC family instruction set complies with the MIPS32[®] Release 5 instruction set architecture. The PIC32MK GP/MC device family *does not* support the following features:

- Core extend instructions
- Coprocessor 1 instructions
- Coprocessor 2 instructions

Note: Refer to “MIPS32[®] Architecture for Programmers Volume II: The MIPS32[®] Instruction Set” at www.imgtec.com for more information.

PIC32MK GP/MC Family

NOTES:

35.0 DEVELOPMENT SUPPORT

The PIC[®] microcontrollers (MCU) and dsPIC[®] digital signal controllers (DSC) are supported with a full range of software and hardware development tools:

- Integrated Development Environment
 - MPLAB[®] X IDE Software
- Compilers/Assemblers/Linkers
 - MPLAB XC Compiler
 - MPASM[™] Assembler
 - MPLINK[™] Object Linker/
MPLIB[™] Object Librarian
 - MPLAB Assembler/Linker/Librarian for
Various Device Families
- Simulators
 - MPLAB X SIM Software Simulator
- Emulators
 - MPLAB REAL ICE[™] In-Circuit Emulator
- In-Circuit Debuggers/Programmers
 - MPLAB ICD 3
 - PICKit[™] 3
- Device Programmers
 - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards,
Evaluation Kits and Starter Kits
- Third-party development tools

35.1 MPLAB X Integrated Development Environment Software

The MPLAB X IDE is a single, unified graphical user interface for Microchip and third-party software, and hardware development tool that runs on Windows[®], Linux and Mac OS[®] X. Based on the NetBeans IDE, MPLAB X IDE is an entirely new IDE with a host of free software components and plug-ins for high-performance application development and debugging. Moving between tools and upgrading from software simulators to hardware debugging and programming tools is simple with the seamless user interface.

With complete project management, visual call graphs, a configurable watch window and a feature-rich editor that includes code completion and context menus, MPLAB X IDE is flexible and friendly enough for new users. With the ability to support multiple tools on multiple projects with simultaneous debugging, MPLAB X IDE is also suitable for the needs of experienced users.

Feature-Rich Editor:

- Color syntax highlighting
- Smart code completion makes suggestions and provides hints as you type
- Automatic code formatting based on user-defined rules
- Live parsing

User-Friendly, Customizable Interface:

- Fully customizable interface: toolbars, toolbar buttons, windows, window placement, etc.
- Call graph window

Project-Based Workspaces:

- Multiple projects
- Multiple tools
- Multiple configurations
- Simultaneous debugging sessions

File History and Bug Tracking:

- Local file history feature
- Built-in support for Bugzilla issue tracker

PIC32MK GP/MC Family

35.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16, and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

35.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

35.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

35.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

35.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

35.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

35.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

35.9 PICkit 3 In-Circuit Debugger/Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

35.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

PIC32MK GP/MC Family

35.11 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

35.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

36.0 ELECTRICAL CHARACTERISTICS

This section provides an overview of the PIC32MK GP/MC electrical characteristics. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings for the PIC32MK GP/MC devices are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions, above the parameters indicated in the operation listings of this specification, is not implied.

Absolute Maximum Ratings

(See Note 1)

| | |
|--|--------------------------------|
| Ambient temperature under bias | -40°C to +125°C |
| Storage temperature | -65°C to +150°C |
| Voltage on VDD with respect to VSS | -0.3V to +4.0V |
| Voltage on VBAT with respect to VSS | -0.3V to +4.0V |
| Voltage on VDD with respect to VUSB3V3 | VUSB3V3 -0.3V to VUSB3V3 +0.3V |
| Voltage on any pin that is not 5V tolerant, with respect to VSS (Note 3) | -0.3V to (VDD +0.3V) |
| Voltage on any 5V tolerant pin with respect to VSS when VDD ≥ 2.3V (Note 3) | -0.3V to +5.5V |
| Voltage on any 5V tolerant pin with respect to VSS when VDD < 2.3V (Note 3) | -0.3V to +3.6V |
| Voltage on D+ or D- pin with respect to VUSB3V3 | VSS -0.3V to VUSB3V3 +0.3V |
| Voltage on VBUS with respect to VSS | -0.3V to +5.5V |
| Maximum current out of VSS pin(s) | 200 mA |
| Maximum current into VDD pin(s) (Note 2) | 200 mA |
| Maximum current sunk/sourced by any 4x I/O pin (Note 4) | 15 mA |
| Maximum current sunk/sourced by any 8x I/O pin (Note 4) | 25 mA |
| Maximum current sunk by all ports | 150 mA |
| Maximum current sourced by all ports (Note 2) | 150 mA |

- Note 1:** Stresses above those listed under “**Absolute Maximum Ratings**” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions, above those indicated in the operation listings of this specification, is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.
- 2:** Maximum allowable current is a function of device maximum power dissipation (see [Table 36-2](#)).
- 3:** See the pin name tables ([Table 3](#) and [Table 5](#)) for the 5V tolerant pins.
- 4:** Characterized, but not tested. Refer to parameters [DO10](#), [DO20](#), and [DO20a](#) for the 4x and 8x I/O pin lists.

PIC32MK GP/MC Family

36.1 DC Characteristics

TABLE 36-1: OPERATING MIPS VERSUS VOLTAGE

| Characteristic | VDD Range (in Volts) (Note 1) | Temp. Range (in °C) | Max. Frequency | Comment |
|----------------|-------------------------------------|------------------------|-----------------------|------------|
| | | | PIC32MK GP/MC Devices | |
| DC5 | 2.2V-3.6V | -40°C to +85°C | 120 MHz | Industrial |
| DC5b | 2.2V-3.6V | -40°C to +125°C | 80 MHz | Extended |

Note 1: Overall functional device operation at $V_{BORMIN} < V_{DD} < V_{DDMIN}$ is guaranteed, but not characterized. All device analog modules, such as ADC, etc., will function, but with degraded performance below V_{DDMIN} . Refer to parameter BO10 in [Table 36-5](#) for BOR values. Depending on the selected V_{BORMAX} , the minimum VDD operating voltage will be either 2.2V or 2.9V based on the user application V_{BOR} selection.

TABLE 36-2: THERMAL OPERATING CONDITIONS

| Rating | Symbol | Min. | Typ. | Max. | Unit |
|---|--------|---------------------------|------|------|------|
| Industrial Temperature Devices | | | | | |
| Operating Junction Temperature Range | TJ | -40 | — | +125 | °C |
| Operating Ambient Temperature Range | TA | -40 | — | +85 | °C |
| Extended Temperature Devices | | | | | |
| Operating Junction Temperature Range | TJ | -40 | — | +140 | °C |
| Operating Ambient Temperature Range | TA | -40 | — | +125 | °C |
| Power Dissipation: Internal Chip Power Dissipation: PINT = $V_{DD} \times (I_{DD} - S I_{OH})$ I/O Pin Power Dissipation: PI/O = $S ((V_{DD} - V_{OH}) \times I_{OH}) + S (V_{OL} \times I_{OL})$ | PD | PINT + PI/O | | | W |
| Maximum Allowed Power Dissipation | PDMAX | $(T_J - T_A)/\theta_{JA}$ | | | W |

TABLE 36-3: THERMAL PACKAGING CHARACTERISTICS

| Characteristics | Symbol | Typ. | Max. | Unit | Notes |
|---|---------------|------|------|------|-------|
| Package Thermal Resistance, 64-pin QFN (9x9x0.9 mm) | θ_{JA} | 28 | — | °C/W | 1 |
| Package Thermal Resistance, 64-pin TQFP (10x10x1 mm) | θ_{JA} | 55 | — | °C/W | 1 |
| Package Thermal Resistance, 100-pin TQFP (12x12x1 mm) | θ_{JA} | 54 | — | °C/W | 1 |

Note 1: Junction to ambient thermal resistance, Theta-JA (θ_{JA}) numbers are achieved by package simulations.

PIC32MK GP/MC Family

TABLE 36-4: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------------|--------|---|---|------|------------|------------------|---------------------------|
| Param. No. | Symbol | Characteristics | Min. | Typ. | Max. | Units | Conditions |
| Operating Voltage | | | | | | | |
| DC10 | VDD | Supply Voltage (Note 1) | 2.2 | — | 3.6 | V | — |
| DC12 | VDR | RAM Data Retention Voltage (Note 2) | 1.75 | — | — | V | — |
| DC16 | VPOR | VDD Start Voltage to Ensure Internal Power-on Reset Signal (Note 3) | — | — | VSS + 0.3V | V | — |
| DC17 | SVDD | VDD Rise Rate to Ensure Internal Power-on Reset Signal | 0.000011 | — | 1.1 | V/ μs | 300 ms to 3 μs |
| DC18 | VBAT | Battery Supply Voltage | 2.1 | — | 3.6 | V | — |
| DC19 | VBATSW | VDD to Vbat Switch Voltage | — | 1.4 | — | V | — |

- Note 1:** Overall functional device operation at $V_{BORMIN} < V_{DD} < V_{DDMIN}$ is guaranteed, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below V_{DDMIN} . Refer to parameter BO10 in [Table 36-5](#) for BOR values.
- 2:** This is the limit to which VDD can be lowered without losing RAM data.
- 3:** This is the limit to which VDD must be lowered to ensure Power-on Reset.

TABLE 36-5: ELECTRICAL CHARACTERISTICS: BOR

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|---|---|------|-------|-------|---|
| Param. No. | Symbol | Characteristics | Min. ⁽¹⁾ | Typ. | Max. | Units | Conditions |
| BO10a | VBOR | BOR Event on VDD transition high-to-low (Note 2) | 2.375 | — | 2.880 | V | If any OPAXMD bit (PMD2) = 0 (OPAMPx Enb) |
| | | | 2.010 | — | 2.129 | V | If all OPAXMD bits (PMD2) = 1 (by default, all Op amps are disabled on any reset) |
| BO10b | VBAT | BOR Event on VBAT | 1.35 | — | 2.0 | V | — |

- Note 1:** Parameters are for design guidance only and are not tested in manufacturing.
- 2:** Overall functional device operation at $V_{BORMIN} < V_{DD} < V_{DDMIN}$ is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below V_{DDMIN} .

PIC32MK GP/MC Family

TABLE 36-6: DC CHARACTERISTICS: OPERATING CURRENT (IDD RUN CURRENT WITH PERIPHERAL CLOCKS ENABLED)^(1,2)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | |
|--|------------------------|---------|---|--------------------|
| Parameter No. | Typical ⁽³⁾ | Maximum | Units | Conditions |
| Operating Current (IDD Run Current With Peripheral Clocks Enabled) (Note 1,2) | | | | |
| DC20 | 4 | 24 | mA | 4 MHz (Note 2,4) |
| DC21 | 6 | 25 | mA | 10 MHz (Note 2,4) |
| DC22 | 20 | 40 | mA | 60 MHz (Note 2,4) |
| DC23 | 25 | 45 | mA | 80 MHz (Note 2,4) |
| DC25 | 37 | 55 | mA | 120 MHz (Note 2,4) |
| Operating Current (IDD CPU Only Run Current With Peripheral Clocks Disabled) (Note 1,2) | | | | |
| DC20A | 3 | 13 | mA | 4 MHz (Note 4,5) |
| DC21A | 5 | 15 | mA | 10 MHz (Note 4,5) |
| DC22A | 16 | 26 | mA | 60 MHz (Note 4,5) |
| DC23A | 20 | 31 | mA | 80 MHz (Note 4,5) |
| DC25A | 30 | 41 | mA | 120 MHz (Note 4,5) |

Note 1: A device's IDD supply current is mainly a function of the operating voltage and frequency. Other factors, such as PBCLK (Peripheral Bus Clock) frequency, number of peripheral modules enabled, internal code execution pattern, I/O pin loading and switching rate, oscillator type, as well as temperature, can have an impact on the current consumption.

2: The test conditions for IDD measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL is disabled, VUSB3V3 is connected to VDD
- PBCLKx divisor = 1:2 ('x' ≠ 1,6,7), PBCLK6 = 1:4, PBCLK1 and PBCLK7 = 1:1
- CPU, Program Flash, and SRAM data memory are operational, Program Flash memory Wait states are equal to seven (default)
- Prefetch module is enabled
- No peripheral modules are operating, (ON bit = 0), and the associated PMD bit is '0' (clocks enabled)
- WDT, DMT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to Vss
- MCLR = VDD
- CPU executing `while(1)` statement from Flash
- RTCC and JTAG are disabled
- IOANCPEN (CFGCON<7>) = 0, I/O Analog Charge Pump disabled
- AICMPEN (ADCCON1<>12) = 0, ADC Input Charge Pump disabled

3: Data in "Typical" column is at 3.3V, 25°C at specified operating frequency unless otherwise stated. Parameters are for design guidance only and are not tested.

4: This parameter is characterized, but not tested in manufacturing.

5: Note 2 applies with the following exceptions:

- Prefetch disabled
- Prefetch cache disabled
- PMDx = 1 (all bits set)
- PB2, 3, 4, 5, 6 = OFF
- PB1 = 1:128

PIC32MK GP/MC Family

TABLE 36-7: DC CHARACTERISTICS: IDLE CURRENT (IDLE)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | |
|--|------------------------|---------|---|------------------|
| Parameter No. | Typical ⁽²⁾ | Maximum | Units | Conditions |
| Idle Current (IDLE): Core Off, Clock on Base Current (Note 1) | | | | |
| DC30a | 3 | 13 | mA | 4 MHz (Note 3) |
| DC31a | 4 | 15 | mA | 10 MHz |
| DC32a | 13 | 23 | mA | 60 MHz (Note 3) |
| DC33a | 25 | 35 | mA | 120 MHz (Note 3) |

Note 1: The test conditions for IDLE current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL is disabled, VUSB3V3 is connected to VDD
- PBCLKx divisor = 1:2 ('x' ≠ 1,6,7), PBCLK6 = 1:4, PBCLK1 and PBCLK7 = 1:1
- CPU is in Idle mode (CPU core Halted)
- Prefetch module is disabled
- No peripheral modules are operating, (ON bit = 0), and the associated PMD bit is '0' (i.e., clocks enabled)
- WDT, DMT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to Vss
- MCLR = VDD
- RTCC and JTAG are disabled
- IOANCPEN (CFGCON<7>) = 0, I/O Analog Charge Pump disabled
- AICMPEN (ADCCON1><12>) = 0, ADC Input Charge Pump disabled

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: This parameter is characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

TABLE 36-8: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)

| DC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | |
|--|------------------------|--|-------|----------------|---|
| Param. No. | Typical ⁽²⁾ | Maximum | Units | Conditions | |
| Power-Down Current (IPD) (Note 1) | | | | | |
| DC40k | 400 | 1200 | μA | -40°C | Base Power-Down Sleep |
| DC40l | 600 | 1200 | μA | +25°C | |
| DC40m | 1.8 | 6 | mA | +85°C | |
| DC40o | 4.5 | 10 | mA | +125°C | |
| DC41 | 6 | 20 | μA | -40°C to 125°C | Deep Sleep |
| DC42 | 6 | 40 | μA | -40°C to 125°C | VBAT |
| Module Differential Current | | | | | |
| DC41e | 5 | — | μA | 3.6V | Watchdog Timer Current: ΔI _{WDT} (Note 3) |
| DC42e | 25 | — | μA | 3.6V | RTCC + Timer1 w/32 kHz Crystal: ΔI _{RTCC} (Note 3) |
| DC43d | 3 | — | mA | 3.6V | ADC: ΔI _{ADC} (Notes 3, 4) |

Note 1: The test conditions for IPD current measurements are as follows:

Sleep:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL is disabled, V_{USB3V3} is connected to V_{DD}
- PBCLKx divisor = 1:2 ('x' ≠ 1,6,7), PBCLK6 = 1:4, PBCLK1 and PBCLK7 = 1:1
- CPU is in Sleep mode
- Prefetch module is disabled
- No peripheral modules are operating, (ON bit = 0), and the associated PMD bit is '0' (i.e., clocks enabled)
- WDT, DMT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to V_{SS}
- MCLR = V_{DD}
- RTCC and JTAG are disabled
- Voltage regulator is in Stand-by mode (VREGS = 0)
- IOANCPEN (CFGCON<7>) = 0, I/O Analog Charge Pump disabled
- AICMPEN (ADCCON1<>12>) = 0, ADC Input Charge Pump disabled

Deep Sleep Base plus Sleep:

- DSCON = POR state
- UPLEN (DEVCFG2<31>) = 1 (PLL disabled)
- FSDEN (DEVCFG2<28>) = 1 (Deep Sleep enabled)
- DSWDTEN (DEVCFG2<27>) = 0 (Deep Sleep Watchdog disabled)
- DSBORN (DEVCFG2<20>) = 0 (Deep Sleep BOR disabled)
- VBATBORN (DEVCFG2<19>) = 0 (VBAT BOR disabled)

Deep Sleep with DSWDT:

- Deep Sleep Base plus DSWDTEN (DEVCFG2<27>) = 1 (Deep Sleep Watchdog enabled)

- 2: Data in the "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3: The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
- 4: Voltage regulator is operational (VREGS = 1)

PIC32MK GP/MC Family

TABLE 36-9: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|------------------------------|--------|--|--|---------------------|----------|-------|---|
| Param. No. | Symbol | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| DI10 | VIL | Input Low Voltage | | | | | |
| | | I/O Pins with PMP | VSS | — | 0.15 VDD | V | |
| | | I/O Pins | VSS | — | 0.2 VDD | V | |
| DI20 | VIH | Input High Voltage | | | | | |
| | | I/O Pins not 5V-tolerant ⁽⁵⁾ | 0.65 VDD | — | VDD | V | (Note 4,6) |
| | | I/O Pins 5V-tolerant with PMP ⁽⁵⁾ | 0.25 VDD + 0.8V | — | 5.5 | V | (Note 4,6) |
| | | I/O Pins 5V-tolerant ⁽⁵⁾ | 0.65* VDD | — | 5.5 | V | |
| DI30 | ICNPU | Change Notification Pull-up Current | -450 | — | -50 | μA | VDD = 3.3V, VPIN = VSS (Note 3,6) |
| DI31 | ICNPD | Change Notification Pull-down Current⁽⁴⁾ | 50 | — | 450 | μA | VDD = 3.3V, VPIN = VDD |
| DI50 DI51 DI55 DI56 | IIL | Input Leakage Current (Note 3) | | | | | |
| | | I/O Ports | — | — | ±1 | μA | VSS ≤ VPIN ≤ VDD, Pin at high-impedance |
| | | Analog Input Pins | — | — | ±1 | μA | VSS ≤ VPIN ≤ VDD, Pin at high-impedance |
| | | $\overline{\text{MCLR}}^{(2)}$ | — | — | ±1 | μA | VSS ≤ VPIN ≤ VDD |
| | | OSC1 | — | — | ±1 | μA | VSS ≤ VPIN ≤ VDD, HS mode |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

- 2:** The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3:** Negative current is defined as current sourced by the pin.
- 4:** This parameter is characterized, but not tested in manufacturing.
- 5:** See the pin name tables (Table 3 and Table 5) for the 5V-tolerant pins.
- 6:** The VIH specifications are only in relation to externally applied inputs, and not with respect to the user-selectable internal pull-ups. External open drain input signals utilizing the internal pull-ups of the PIC32 device are guaranteed to be recognized only as a logic “high” internally to the PIC32 device, provided that the external load does not exceed the minimum value of ICNPU. For External “input” logic inputs that require a pull-up source, to guarantee the minimum VIH of those components, it is recommended to use an external pull-up resistor rather than the internal pull-ups of the PIC32 device.

PIC32MK GP/MC Family

TABLE 36-10: DC CHARACTERISTICS: I/O PIN INPUT INJECTION CURRENT SPECIFICATIONS

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|-------------------|---|--|---------------------|-----------------------|-------|--|
| Param. No. | Symbol | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| DI60a | I _{ICL} | Input Low Injection Current | 0 | — | -5 ^(2,5) | mA | This parameter applies to all pins, with the exception of RB10. Maximum I _{ICH} current for this exception is 0 mA. |
| DI60b | I _{ICH} | Input High Injection Current | 0 | — | +5 ^(3,4,5) | mA | This parameter applies to all pins, with the exception of all 5V tolerant pins, SOSCI, SOSCO, OSC1, OSC2, D-, D+, RTCC, and RB10. Maximum I _{ICH} current for these exceptions is 0 mA. |
| DI60c | ΣI _{ICT} | Total Input Injection Current (sum of all I/O and control pins) | -20 ⁽⁶⁾ | — | +20 ⁽⁶⁾ | mA | Absolute instantaneous sum of all ± input injection currents from all I/O pins (I _{ICL} + I _{ICH}) ≤ ΣI _{ICT} |

- Note 1:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 2:** V_{IL} source < (V_{SS} - 0.3). Characterized but not tested.
- 3:** V_{IH} source > (V_{DD} + 0.3) for non-5V tolerant pins only.
- 4:** Digital 5V tolerant pins do not have an internal high side diode to V_{DD}, and therefore, cannot tolerate any “positive” input injection current.
- 5:** Injection currents > | 0 | can affect the ADC results by approximately 4 to 6 counts (i.e., V_{IH} Source > (V_{DD} + 0.3) or V_{IL} source < (V_{SS} - 0.3)).
- 6:** Any number and/or combination of I/O pins not excluded under I_{ICL} or I_{ICH} conditions are permitted provided the “absolute instantaneous” sum of the input injection currents from all pins do not exceed the specified limit. If **Note 2**, I_{ICL} = (((V_{SS} - 0.3) - V_{IL} source) / R_S). If **Note 3**, I_{ICH} = ((I_{ICH} source - (V_{DD} + 0.3)) / R_S). R_S = Resistance between input source voltage and device pin. If (V_{SS} - 0.3) ≤ V_{SOURCE} ≤ (V_{DD} + 0.3), injection current = 0.

PIC32MK GP/MC Family

TABLE 36-11: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|------|--|---|------|------|-------|---|
| Param. | Sym. | Characteristic | Min. | Typ. | Max. | Units | Conditions ⁽¹⁾ |
| DO10 | VOL | Output Low Voltage I/O Pins 4x Sink Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15 RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5, RF6, RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15 | — | — | 0.4 | V | $I_{OL} \leq 10 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | Output Low Voltage I/O Pins: 8x Sink Driver Pins - RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6, RC7, RC8, RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1 | — | — | 0.4 | V | $I_{OL} \leq 15 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| DO20 | VOH | Output High Voltage I/O Pins: 4x Source Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15 RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5, RF6, RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15 | 2.4 | — | — | V | $I_{OH} \geq -10 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | Output High Voltage I/O Pins: 8x Source Driver Pins - RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6, RC7, RC8, RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1 | 2.4 | — | — | V | $I_{OH} \geq -15 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |

Note 1: Parameters are characterized, but not tested.

PIC32MK GP/MC Family

TABLE 36-11: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS (CONTINUED)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|------|--|---|------|------|-------|---|
| Param. | Sym. | Characteristic | Min. | Typ. | Max. | Units | Conditions ⁽¹⁾ |
| DO20a | VOH1 | Output High Voltage I/O Pins: 4x Source Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15 RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5, RF6, RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15 | 1.5 | — | — | V | $I_{OH} \geq -14 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | | 2.0 | — | — | V | $I_{OH} \geq -12 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | | 3.0 | — | — | V | $I_{OH} \geq -7 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | Output High Voltage I/O Pins: 8x Source Driver Pins - 8x Source Driver Pins - RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6, RC7, RC8, RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1 | 1.5 | — | — | V | $I_{OH} \geq -22 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | | 2.0 | — | — | V | $I_{OH} \geq -18 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |
| | | | 3.0 | — | — | V | $I_{OH} \geq -10 \text{ mA}$, $V_{DD} = 3.3\text{V}$ |

Note 1: Parameters are characterized, but not tested.

PIC32MK GP/MC Family

TABLE 36-12: DC CHARACTERISTICS: PROGRAM MEMORY⁽³⁾

| DC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|-------|---|---|---------------------|--------|------------|------------|
| Param. No. | Sym. | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| D130 | EP | Cell Endurance | 20,000 | — | — | E/W | — |
| D131 | VPR | VDD for Read | VDDMIN | — | VDDMAX | V | — |
| D132 | VPEW | VDD for Erase or Write | VDDMIN | — | VDDMAX | V | — |
| D134 | TRETD | Characteristic Retention | 20 | — | — | Year | — |
| D135 | IDDP | Supply Current during Programming | — | — | 30 | mA | — |
| D136 | TRW | Row Write Cycle Time (Notes 2, 4) | — | 72000 | — | FRC Cycles | — |
| D137 | TQWW | Quad Word Write Cycle Time (Note 4) | — | 773 | — | FRC Cycles | — |
| D138 | TWW | Word Write Cycle Time (Note 4) | — | 135 | — | FRC Cycles | — |
| D139 | TCE | Chip Erase Cycle Time (Note 4) | — | 403200 | — | FRC Cycles | — |
| D140 | TPFE | Combined Upper Plus Lower Flash Panels Erase Cycle Time (both Boot Flash excluded) (Note 4) | — | 256909 | — | FRC Cycles | — |
| D141 | TPBE | Single Panel Flash Erase Cycle Time (either Upper or Lower Panel, excluding both Boot Flash) (Note 4) | — | 134400 | — | FRC Cycles | — |
| D142 | TPGE | Page Erase Cycle Time (Note 4) | — | 134400 | — | FRC Cycles | — |
| D143 | TFLPU | NVM Power-up Delay | — | — | 10 | μs | — |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

2: The minimum PBCLK5 for row programming is 4 MHz.

3: Refer to the “PIC32 Flash Programming Specification” (DS60001145) for operating conditions during programming and erase cycles.

4: This parameter depends on FRC accuracy (see Table 36-17) and FRC tuning values (see the OSCTUN register: Register 9-2).

TABLE 36-13: DC CHARACTERISTICS: PROGRAM FLASH MEMORY WAIT STATES

| DC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | |
|---|-------------------|---|------------|--|
| Required Flash Wait States ⁽¹⁾ | FSYSCLK | Units | Conditions | |
| 1 Wait states | 0 < SYSCLK ≤ 60 | MHz | — | |
| 2 Wait state | 60 < SYSCLK ≤ 80 | | | |
| 3 Wait states | 80 < SYSCLK ≤ 120 | | | |

Note 1: To use Wait states, the Prefetch module must be enabled (PREFEN<1:0> ≠ 00) and the PFMWS<2:0> bits must be written with the desired Wait state value.

PIC32MK GP/MC Family

36.2 AC Characteristics and Timing Parameters

The information contained in this section defines PIC32MK GP/MC device AC characteristics and timing parameters.

FIGURE 36-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS



TABLE 36-14: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|-----------------|---|---------------------|------|-------|------------|
| Param. No. | Symbol | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| DO56 | CL | All I/O pins | — | — | 50 | pF | — |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

PIC32MK GP/MC Family

FIGURE 36-2: EXTERNAL CLOCK TIMING



TABLE 36-15: EXTERNAL CLOCK TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|---------------|--|---|------------------------|------------------------|-------|--|
| Param. No. | Symbol | Characteristics | Minimum | Typical ⁽¹⁾ | Maximum | Units | Conditions |
| OS10 | Fosc | External CLKI Frequency (External clocks allowed only in EC and ECPLL modes) | DC | — | 64 | MHz | EC (Note 2,3) |
| OS13 | | Oscillator Crystal Frequency | 4 | — | 24 | MHz | HS (Note 2,3) |
| OS15 | | | 32 | 32.768 | 100 | kHz | Sosc (Note 2) |
| OS20 | Tosc | $T_{osc} = 1/F_{osc}$ | — | — | — | — | See parameter OS10 for Fosc value |
| OS30 | TosL, TosH | External Clock In (OSC1) High or Low Time | $0.375 \times T_{osc}$ | — | $0.675 \times T_{osc}$ | ns | EC (Note 2) |
| OS31 | TosR, TosF | External Clock In (OSC1) Rise or Fall Time | — | — | 7.5 | ns | EC (Note 2) |
| OS40 | TOST | Oscillator Start-up Timer Period (Only applies to HS, HSPLL, and Sosc Clock Oscillator modes) | — | 1024 | — | Tosc | (Note 2) |
| OS41 | TFSCM | Primary Clock Fail Safe Time-out Period | — | 2 | — | ms | (Note 2) |
| OS42 | GM | External Oscillator Transconductance | — | 16 | — | mA/V | $V_{DD} = 3.3\text{V}$, $T_A = +25^{\circ}\text{C}$, HS (Note 2) |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are characterized but are not tested.

2: This parameter is characterized, but not tested in manufacturing.

3: See parameter [OS50](#) for PLL input frequency limitations.

PIC32MK GP/MC Family

TABLE 36-16: SYSTEM PLL TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------|--|---|------|-------|-------|---|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| OS50 | FIN | PLL Input Frequency Range | 5 | — | 64 | MHz | — |
| OS51 | FSYS | System Frequency | DC | — | 120 | MHz | USB module disabled |
| | | | 30 | — | 120 | MHz | USB module enabled |
| OS52 | TLOCK | PLL Start-up Time (Lock Time) | — | — | 100 | µs | — |
| OS53 | DCLK | CLKO Stability ⁽²⁾ (Period Jitter or Cumulative) | -0.25 | — | +0.25 | % | Measured over 100 ms period |
| OS54 | FVCO | PLL Vco Frequency Range | 350 | — | 700 | MHz | FVco output frequency to PLLDIV output |
| OS54a | FPLL | PLL Output Frequency Range | 10 | — | 120 | MHz | PLLDIV output frequency range |
| OS54b | FPLLI | VCO Input Frequency Range | 5 | — | 64 | MHz | PLLDIV output frequency range to FVco input |
| OS55a | FPB | Peripheral Bus Frequency | DC | — | 120 | MHz | For PBCLKx, 'x' ≠ 6 |
| OS55b | | | DC | — | 30 | MHz | For PBCLK6 |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: This jitter specification is based on clock-cycle by clock-cycle measurements. To get the effective jitter for individual time-bases on communication clocks, use the following formula:

$$EffectiveJitter = \frac{D_{CLK}}{\sqrt{\frac{PBCLKx}{CommunicationClock}}}$$

For example, if PBCLKx = 100 MHz and SPI bit rate = 50 MHz, the effective jitter is as follows:

$$EffectiveJitter = \frac{D_{CLK}}{\sqrt{\frac{100}{50}}} = \frac{D_{CLK}}{1.41}$$

PIC32MK GP/MC Family

TABLE 36-19: DATA EEPROM MEMORY

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | |
|--------------------|----------|--|---|------------------------|--------|------------------------------------|
| Param. No. | Sym. | Characteristics ⁽¹⁾ | Min. | Max. | Units | Comments |
| DE10 | EP | Effective Write/Erase Cell Endurance | 160K | — | Cycles | Specified at TA = +125° C |
| DE11 | TRETD | Characteristic Retention | 20 | — | Year | — |
| DE12 | TACC | Read Access Time | — | 176 / PBCLK2 Frequency | ns | PBCLK2 = (FSYSCLK / PB2DIV<PBDIV>) |
| DE13 | TDPD | Wake-up Time From Deep Power-down to Any Operation | 10 | — | µs | — |
| DE14 | TPROG | Program Time | 20 | 53 | µs | — |
| DE15 | TRCV | Program Recovery Time | 5 | — | µs | — |
| | | Page Erase Recovery Time | 50 | — | µs | — |
| DE16 | TERASE | Page Erase Time | — | 20 | ms | — |
| DE17 | TSCE | Bulk Erase Time | — | 20 | ms | — |
| DE18 | TRW | Latency to Next Operation After Program/Erase | 2 | — | µs | — |
| DE19 | TPUWRITE | Power-up to Read/Program/ Erase Operation | 12 | — | µs | — |

Note 1: Timings are for reference only and are not user-configurable. All timing is enforced by hardware.

| DATA EE Wait States CFGCON2<EEWS>= | PBCLK2 = (FSYSCLK / PB2DIV<PBDIV>) |
|---------------------------------------|---------------------------------------|
| 0 | 0-39 MHz |
| 1 | 40-59 MHz |
| 2 | 60-79 MHz |
| 3 | 80-97 MHz |
| 4 | 98-117 MHz |
| 5 | 118-120 MHz |

PIC32MK GP/MC Family

TABLE 36-20: COMPARATOR SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions (Note 2): 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------------------|------------------------------------|--|---|------------------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Comments |
| CM30 | V _{IOFF} | Input Offset Voltage | -10 | — | 10 | mV | — |
| CM31 | V _{ICM} | Input Common Mode Voltage | AV _{SS} +0.9 | — | 2.5V | V | — |
| CM33 | T _{RESP} | Large Signal Response Time | — | 50 | — | ns | V _{CM} = V _{DD} /2; 200 mV step |
| CM36 | V _{HYST} | Input Hysteresis Voltage | 48 | 120 | 192 | mV | — |
| CM37 | V _{GAIN} | Open Loop Voltage Gain | — | 90 | — | dB | — |
| CM38 | T _{SRESP} | Small Signal Response Time | — | 100 | — | ns | V _{CM} = V _{DD} /2; 100 mV step |
| CM39 | T _{RISE} | Output Rise Time | — | 20 | — | ns | Refer to parameter DO56 . |
| CM40 | T _{FALL} | Output Fall Time | — | 20 | — | ns | Refer to parameter DO56 . |
| CM41 | V I/P | Input Voltage Range | AV _{SS} | — | AV _{DD} | V | — |
| CM42 | I _{LKG} | Input Leakage Control | — | See I _{IL} in Table 36-9 | — | nA | — |
| CM43 | T _{ON} | Comparator Enabled to Output Valid | — | 10 | — | μs | Comparator module is configured before setting the Comparator ON bit |
| CM44 | T _{OFF} | Disable to outputs disabled | — | 100 | — | ns | — |

Note 1: These parameters are characterized but not tested.

PIC32MK GP/MC Family

FIGURE 36-3: I/O TIMING CHARACTERISTICS



TABLE 36-21: I/O TIMING REQUIREMENTS

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | | |
|--------------------|--------|---|------|---------------------|------|-------|---------------|
| Param. No. | Symbol | Characteristics ⁽²⁾ | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| DO31 | TioR | Port Output Rise Time I/O Pins: 4x Source Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15, RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5-RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15 | — | — | 9.5 | ns | CLOAD = 50 pF |
| | | | — | — | 6 | ns | CLOAD = 20 pF |
| | | Port Output Rise Time I/O Pins: 8x Source Driver Pins - Replace 8x Source Driver pins with: RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6-RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1 | — | — | 8 | ns | CLOAD = 50 pF |
| | | | — | — | 6 | ns | CLOAD = 20 pF |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

2: This parameter is characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

TABLE 36-21: I/O TIMING REQUIREMENTS (CONTINUED)

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | | |
|--------------------|--------|---|------|---------------------|------|-------|---------------|
| Param. No. | Symbol | Characteristics ⁽²⁾ | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| DO32 | TioF | Port Output Fall Time I/O Pins: 4x Source Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15, RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5-RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15 | — | — | 9.5 | ns | CLOAD = 50 pF |
| | | | — | — | 6 | ns | CLOAD = 20 pF |
| | | Port Output Fall Time I/O Pins: 8x Source Driver Pins - RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6-RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1 | — | — | 8 | ns | CLOAD = 50 pF |
| | | | — | — | 6 | ns | CLOAD = 20 pF |
| DI35 | TINP | INTx Pin High or Low Time | 5 | — | — | ns | — |
| DI40 | TRBP | CNx High or Low Time (input) | 5 | — | — | ns | — |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

2: This parameter is characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

FIGURE 36-4: POWER-ON RESET TIMING CHARACTERISTICS



FIGURE 36-5: EXTERNAL RESET TIMING CHARACTERISTICS



TABLE 36-22: RESETS TIMING

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|---------|--|---|---|------|---------------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SY00 | TPU | Power-up Period Internal Voltage Regulator Enabled | — | 400 | 600 | μs | — |
| SY02 | TSYSDLY | System Delay Period: Time Required to Reload Device Configuration Fuses plus SYSCLK Delay before First instruction is Fetched. | — | $1 \mu\text{s} +$ 8 SYSCLK cycles | — | — | — |
| SY20 | TMCLR | MCLR Pulse Width (low) | 2 | — | — | μs | — |
| SY30 | TBOR | BOR Pulse Width (low) | — | 1 | — | μs | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

Note 2: Data in "Typ" column is at 3.3V, 25°C unless otherwise stated. Characterized by design but not tested.

PIC32MK GP/MC Family

FIGURE 36-6: TIMER1-TIMER9 EXTERNAL CLOCK TIMING CHARACTERISTICS



TABLE 36-23: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS⁽¹⁾

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | | | |
|--------------------|-----------|---|------------------------------|--|------|------|---------|--|
| Param. No. | Symbol | Characteristics ⁽²⁾ | | Min. | Typ. | Max. | Units | Conditions |
| TA10 | TtxH | TxCK High Time | Synchronous, with prescaler | $[(12.5 \text{ ns or } 1 \text{ TPBCLK3}) / N] + 20 \text{ ns}$ | — | — | ns | Must also meet parameter TA15 (Note 3) |
| | | | Asynchronous, with prescaler | 10 | — | — | ns | — |
| TA11 | TtxL | TxCK Low Time | Synchronous, with prescaler | $[(12.5 \text{ ns or } 1 \text{ TPBCLK3}) / N] + 20 \text{ ns}$ | — | — | ns | Must also meet parameter TA15 (Note 3) |
| | | | Asynchronous, with prescaler | 10 | — | — | ns | — |
| TA15 | TtxP | TxCK Input Period | Synchronous, with prescaler | $[(\text{Greater of } 20 \text{ ns or } 2 \text{ TPBCLK3}) / N] + 30 \text{ ns}$ | — | — | ns | VDD > 2.7V (Note 3) |
| | | | Asynchronous, with prescaler | $[(\text{Greater of } 20 \text{ ns or } 2 \text{ TPBCLK3}) / N] + 50 \text{ ns}$ | — | — | ns | VDD < 2.7V (Note 3) |
| | | | Asynchronous, with prescaler | 20 | — | — | ns | VDD > 2.7V |
| | | | Asynchronous, with prescaler | 50 | — | — | ns | VDD < 2.7V |
| OS60 | Ft1 | SOSC1/T1CK Oscillator Input Frequency Range (oscillator enabled by setting TCS bit (T1CON<1>)) | | 32 | — | 50 | kHz | — |
| TA20 | TCKEXTMRL | Delay from External TxCK Clock Edge to Timer Increment | | — | | 1 | TPBCLK3 | — |

Note 1: Timer1 is a Type A.

2: This parameter is characterized, but not tested in manufacturing.

3: N = Prescale Value (1, 8, 64, 256).

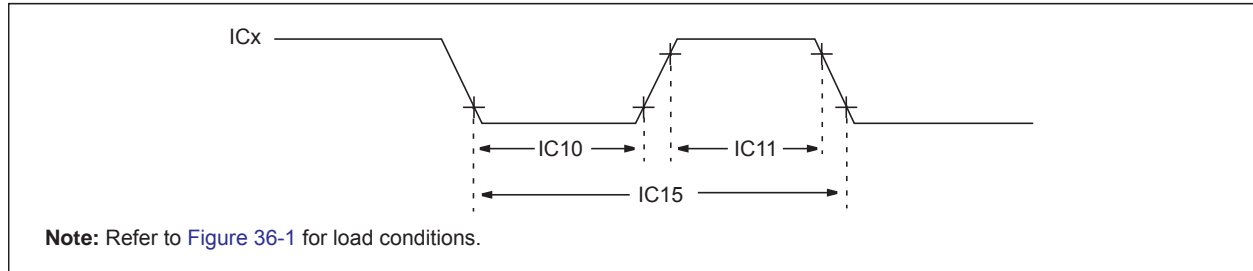
PIC32MK GP/MC Family

TABLE 36-24: TIMER2-TIMER9 EXTERNAL CLOCK TIMING REQUIREMENTS

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | | |
|--------------------|-----------------------|---|-----------------------------|---|------|---------------------|---|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | | Min. | Max. | Units | Conditions |
| TB10 | T _{TXH} | TxCK High Time | Synchronous, with prescaler | $[(12.5 \text{ ns or } 1 \text{ TPBCLK}_3) / N] + 25 \text{ ns}$ | — | ns | Must also meet parameter TB15 N = prescale value (1, 2, 4, 8, 16, 32, 64, 256) |
| TB11 | T _{TXL} | TxCK Low Time | Synchronous, with prescaler | $[(12.5 \text{ ns or } 1 \text{ TPBCLK}_3) / N] + 25 \text{ ns}$ | — | ns | Must also meet parameter TB15 |
| TB15 | T _{TXP} | TxCK Input Period | Synchronous, with prescaler | $[(\text{Greater of } [(25 \text{ ns or } 2 \text{ TPBCLK}_3) / N] + 30 \text{ ns})]$ | — | ns | VDD > 2.7V |
| | | | | $[(\text{Greater of } [(25 \text{ ns or } 2 \text{ TPBCLK}_3) / N] + 50 \text{ ns})]$ | — | ns | VDD < 2.7V |
| TB20 | T _{CKEXTMRL} | Delay from External TxCK Clock Edge to Timer Increment | | — | 1 | TPBCLK ₃ | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

FIGURE 36-7: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS



Note: Refer to Figure 36-1 for load conditions.

TABLE 36-25: INPUT CAPTURE MODULE TIMING REQUIREMENTS

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | | |
|--------------------|------------------|---|---|------|-------|---|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Max. | Units | Conditions | |
| IC10 | T _{ccl} | ICx Input Low Time | $((\text{TPBCLK}_x / N) + 25 \text{ ns})$ | — | ns | Must also meet parameter IC15. N = prescale value (1, 4, 16) | x = 2 for IC1-IC9 x = 3 for IC10-IC16 |
| IC11 | T _{cch} | ICx Input High Time | $((\text{TPBCLK}_x / N) + 25 \text{ ns})$ | — | ns | | |
| IC15 | T _{cCP} | ICx Input Period | $((\text{TPBCLK}_x / N) + 50 \text{ ns})$ | — | ns | | |

Note 1: These parameters are characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

FIGURE 36-8: OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS



TABLE 36-26: OUTPUT COMPARE MODULE TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|--------------------------------|---|---------------------|------|-------|--------------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| OC10 | TccF | OCx Output Fall Time | — | — | — | ns | See parameter DO32 |
| OC11 | TccR | OCx Output Rise Time | — | — | — | ns | See parameter DO31 |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
Note 2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

FIGURE 36-9: OCx/PWM MODULE TIMING CHARACTERISTICS



TABLE 36-27: SIMPLE OCx/PWM MODE TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|--------------------------------|---|---------------------|-----|-------|------------|
| Param No. | Symbol | Characteristics ⁽¹⁾ | Min | Typ. ⁽²⁾ | Max | Units | Conditions |
| OC15 | TFD | Fault Input to PWM I/O Change | — | — | 50 | ns | — |
| OC20 | TFLT | Fault Input Pulse Width | 50 | — | — | ns | — |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
Note 2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

PIC32MK GP/MC Family

TABLE 36-28: OP AMP SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions (Note 2): 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|---------|---------------------------------|--|-----------------------|-----------------------|---------|--|
| Param. No. | Symbol | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Comments |
| OA1 | VCMR | Common Mode Input Voltage Range | AVSS | — | AVDD | V | — |
| OA2 | CMRR | Common Mode Rejection Ratio | — | 70 | — | dB | VCM = AVDD/2 |
| OA3 | VOFFSET | Op amp Offset Voltage | -5 | — | 5 | mV | — |
| OA4 | VGAINCL | Closed Loop Voltage Gain | 8 | — | — | V | Non-inverting configuration, RF/RI ≥ 8 |
| OA5 | ILKG | Input leakage current | — | — | See IIL in Table 36-9 | nA | — |
| OA6 | PSRR | Power Supply Rejection Ratio | — | -75 | — | dB | — |
| OA7 | VGAIN | Open Loop Voltage Gain | — | 90 | — | dB | — |
| OA8 | VOH | Amplifier Output Voltage High | — | AVDD - 0.077 | — | V | ISOURCE ≤ 500 μA |
| | | | — | AVDD - 0.037 | — | V | ISOURCE ≤ 200 μA |
| | | | — | AVDD - 0.018 | — | V | ISOURCE ≤ 100 μA |
| OA9 | VOL | Amplifier Output Voltage Low | — | AVSS + 0.077 | — | V | ISINK ≤ 500 μA |
| | | | — | AVSS + 0.037 | — | V | ISINK ≤ 200 μA |
| | | | — | AVSS + 0.018 | — | V | ISINK ≤ 100 μA |
| OA10 | TON | Enable to Valid Output | — | 10 | — | μs | — |
| OA11 | TOFF | Disable to Outputs Disabled | — | 100 | — | ns | — |
| OA11 | Ios | Input Offset Current | — | See IIL in Table 36-9 | — | — | — |
| OA13 | IB | Input Bias Current | — | See IIL in Table 36-9 | — | — | — |
| OA14 | SR | Slew Rate | 7.0 | 9.0 | — | V/μs | Measured with a 0.5V to 2.5V step change |
| OA15 | GBW | Gain Bandwidth | 10.0 | — | — | MHz | — |
| OA16 | AV | Gain | 8.0 | — | — | V/V | Minimum op-amp stable gain |
| OA17 | PM | Phase Margin | 43 | 65 | — | Degrees | — |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

- 2:** Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules: ADC, Op amp/Comparator, and Comparator voltage reference, will have degraded performance. Refer to parameter BO10 in Table 36-5 for the minimum and maximum BOR values.

PIC32MK GP/MC Family

TABLE 36-29: OP AMP UNITY GAIN BUFFER MODE SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions (Note 3): 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|------------|--------------------------------|--|---------------------|------|-------|---------------------------------|
| Param No. | Symbol | Characteristics ⁽²⁾ | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| UG10 | IDCBIAS | DC Bias Current | -1.25 | — | 1.25 | μA | — |
| UG20 | GBW | Gain Bandwidth | — | 7.5 | — | MHz | — |
| UG30 | VOUTOFFSET | Output Offset Voltage | -20 | — | 20 | mV | — |
| UG40 | PSRR | Power Supply Rejection Ratio | — | -78 | — | dB | Specified at 0 Hz |
| UG50 | PEAK | Peak Gain | — | 2 | — | dB | Gain in excess of 1 (@ > 6 MHz) |

- Note 1:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.
- Note 2:** All other specifications are identical to the regular Op amp mode operation.
- Note 3:** Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but not characterized. Analog modules: ADC, Op amp/Comparator, and Comparator voltage reference, will have degraded performance. Refer to parameter BO10 in [Table 36-5](#) for the minimum and maximum BOR values.

TABLE 36-30: UNITY GAIN OP AMP TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------|-----------------|---|------|------|--------|---|
| Param No. | Symbol | Characteristics | Min. | Typ. | Max. | Units | Conditions |
| 0A10 | SR | Slew Rate | 7 | — | — | V/μs | From 0.5V to 2.5V |
| OA20 | PM | Phase Margin | — | 65 | — | Degree | RF/RI = 3; Non-inverting gain configuration = 4 |
| OA30 | GM | Gain Margin | — | 20 | — | dB | RF/RI = 3; Non-inverting gain configuration = 4 |
| OA40 | GBW | Gain Bandwidth | — | 10 | — | MHz | — |

FIGURE 36-10: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS



PIC32MK GP/MC Family

TABLE 36-31: SPIx MASTER MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------|--------------------------------|---|---------------------|------|-------|---|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9a | Tsck | SCKx Period (SPI1-2 only) | 28 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | — | 35 | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | — | 41 | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | — | 47 | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
Note 2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
Note 3: Assumes 30 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-31: SPIx MASTER MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--|---|---|---------------------|------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9b | T _{SCK} | SCKx Period (SPI3-6 only) | 45 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0 All other remappable SPI pins not contained in conditions for parameter SP9a. Applies only to SPI3-SPI6. |
| | | | — | 64 | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0 All other remappable SPI pins not contained in conditions for parameter SP9a. Applies only to SPI3-SPI6. |
| | | | — | 82 | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1. All other remappable SPI pins not contained in conditions for parameter SP9a. Applies only to SPI3-SPI6. |
| | | | — | 97 | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1 All other remappable SPI pins not contained in conditions for parameter SP9a. Applies only to SPI3-SPI6. |
| SP10 | T _{sckL} | SCKx Output Low Time | T _{SCK} /2 | — | — | ns | — |
| SP11 | T _{sckH} | SCKx Output High Time | T _{SCK} /2 | — | — | ns | — |
| SP20 | T _{sckF} | SCKx Output Fall Time (Note 3) | — | — | — | ns | See parameter DO32 |
| SP21 | T _{sckR} | SCKx Output Rise Time (Note 3) | — | — | — | ns | See parameter DO31 |
| SP30 | T _{doF} | SDOx Data Output Fall Time (Note 3) | — | — | — | ns | See parameter DO32 |
| SP31 | T _{doR} | SDOx Data Output Rise Time (Note 3) | — | — | — | ns | See parameter DO31 |
| SP35 | T _{sckH2doV} , T _{sckL2doV} | SDOx Data Output Valid after SCKx Edge | — | — | 7 | ns | V _{DD} > 3.0V |
| | | | — | — | 10 | ns | V _{DD} < 3.0V |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 30 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-31: SPIx MASTER MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|-----------------------|--|---|---------------------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP40 | TdIV2sCH, TdIV2sCL | Setup Time of SDIx Data Input to SCKx Edge | 5 | — | — | ns | — |
| SP41 | TsCH2dIL, TsCL2dIL | Hold Time of SDIx Data Input to SCKx Edge | 5 | — | — | ns | — |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
Note 2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
Note 3: Assumes 30 pF load on all SPIx pins.

FIGURE 36-11: SPIx MODULE MASTER MODE (CKE = 1) TIMING CHARACTERISTICS



PIC32MK GP/MC Family

TABLE 36-32: SPIx MODULE MASTER MODE (CKE = 1, SMP = 1) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------|--------------------------------|---|---------------------|------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9a | Tsck | SCKx Period | 20 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 27 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 33 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 39 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
Note 2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
Note 3: Assumes 10 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-32: SPIx MODULE MASTER MODE (CKE = 1, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|------------------|---|---|---------------------|------|-------|---|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9b | T _{SCK} | SCKx Period | 22 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 41 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 59 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 74 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIx-CON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| SP10 | T _{sCL} | SCKx Output Low Time | T _{sck} /2 | — | — | ns | — |
| SP11 | T _{sCH} | SCKx Output High Time | T _{sck} /2 | — | — | ns | — |
| SP20 | T _{sCF} | SCKx Output Fall Time (Note 3) | — | — | — | ns | See parameter DO32 |
| SP21 | T _{sCR} | SCKx Output Rise Time (Note 3) | — | — | — | ns | See parameter DO31 |
| SP30 | T _{DOF} | SDOx Data Output Fall Time (Note 3) | — | — | — | ns | See parameter DO32 |
| SP30a | T _{SCK} | SCKx Period | 20 | — | — | ns | Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| SP30b | | | 40 | — | — | ns | All other remappable SPI pins not contained in conditions for parameter SP9a. |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.

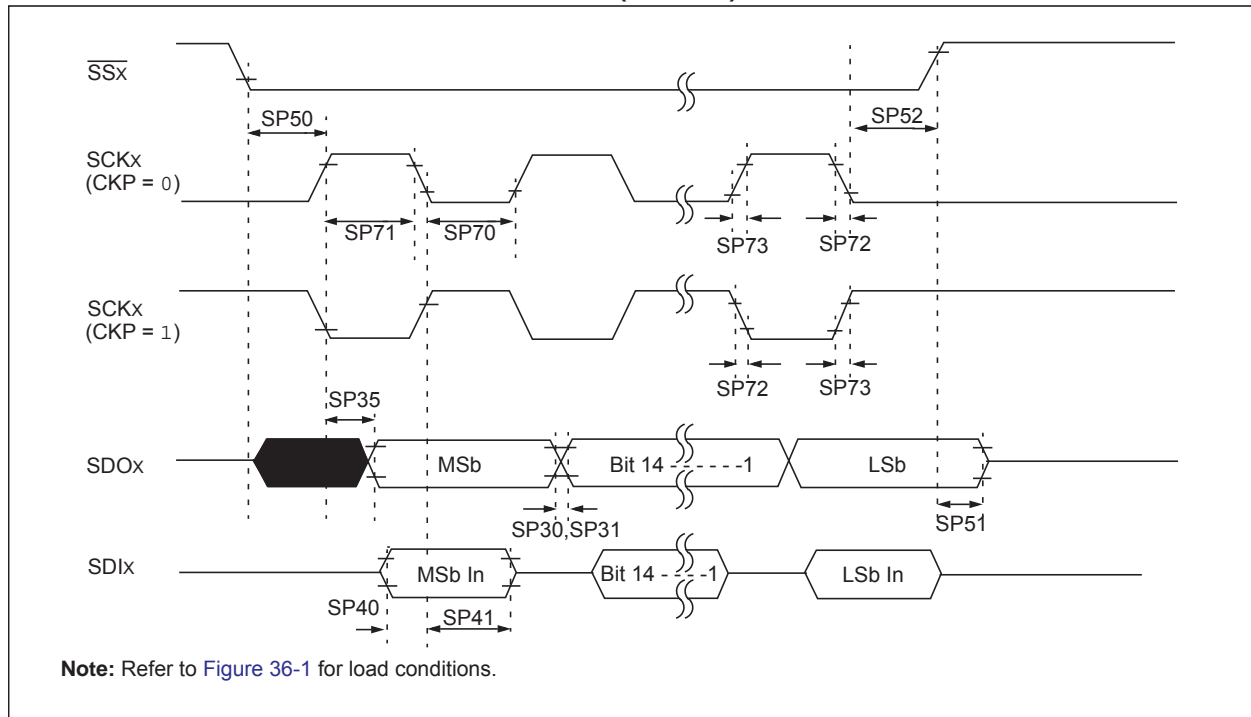
PIC32MK GP/MC Family

TABLE 36-32: SPIx MODULE MASTER MODE (CKE = 1, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|-----------------------|--|---|---------------------|------|-------|--------------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP31 | TdoR | SDOx Data Output Rise Time (Note 3) | — | — | — | ns | See parameter DO31 |
| SP35 | Tsch2doV, TscL2doV | SDOx Data Output Valid after SCKx Edge | — | — | 7 | ns | VDD > 2.7V |
| | | | — | — | 10 | ns | VDD < 2.7V |
| SP36 | TdoV2sc, TdoV2scL | SDOx Data Output Setup to First SCKx Edge | 7 | — | — | ns | — |
| SP40 | TdiV2sch, TdiV2scL | Setup Time of SDIx Data Input to SCKx Edge | 7 | — | — | ns | VDD > 2.7V |
| | | | 10 | — | — | ns | VDD < 2.7V |
| SP41 | Tsch2diL, TscL2diL | Hold Time of SDIx Data Input to SCKx Edge | 7 | — | — | ns | VDD > 2.7V |
| | | | 10 | — | — | ns | VDD < 2.7V |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
Note 2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
Note 3: Assumes 10 pF load on all SPIx pins.

FIGURE 36-12: SPIx MODULE SLAVE MODE (CKE = 0) TIMING CHARACTERISTICS



PIC32MK GP/MC Family

TABLE 36-33: SPIx MODULE SLAVE MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|--------------------------------|---|---------------------|------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9a | TSCK | SCKx Period | 20 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0) Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 27 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0) Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 33 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1) Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 39 | — | — | ns | (VDD ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1) Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |

Note 1: These parameters are characterized, but not tested in manufacturing.

Note 2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

Note 3: Assumes 10 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-33: SPIx MODULE SLAVE MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--|---|---|---------------------|------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9b | T _{SCK} | SCKx Period | 22 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0 All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 41 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0 All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 59 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1 All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 74 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1 All other remappable SPI pins not contained in conditions for parameter SP9a. |
| SP70 | T _{sCL} | SCKx Input Low Time | T _{SCK} /2 | — | — | ns | — |
| SP71 | T _{sCH} | SCKx Input High Time | T _{SCK} /2 | — | — | ns | — |
| SP72 | T _{sCF} | SCKx Input Fall Time | — | — | — | ns | See parameter DO32 |
| SP73 | T _{sCR} | SCKx Input Rise Time | — | — | — | ns | See parameter DO31 |
| SP30 | T _{doF} | SDOx Data Output Fall Time (Note 3) | — | — | — | ns | See parameter DO32 |
| SP31 | T _{doR} | SDOx Data Output Rise Time (Note 3) | — | — | — | ns | See parameter DO31 |
| SP35 | T _{sCH2doV} , T _{sCL2doV} | SDOx Data Output Valid after SCKx Edge | — | — | 7 | ns | V _{DD} > 2.7V |
| | | | — | — | 10 | ns | V _{DD} < 2.7V |
| SP40 | T _{dIV2sCH} , T _{dIV2sCL} | Setup Time of SDIx Data Input to SCKx Edge | 5 | — | — | ns | — |
| SP41 | T _{sCH2dIL} , T _{sCL2dIL} | Hold Time of SDIx Data Input to SCKx Edge | 5 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-33: SPIx MODULE SLAVE MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|-----------------------|-------------------------------------|---|---------------------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP50 | TssL2sch, TssL2scl | SSx ↓ to SCKx ↑ or SCKx Input | 88 | — | — | ns | — |
| SP51 | TssH2doz | SSx ↑ to SDOx Output High-Impedance | 2.5 | — | 12 | ns | — |
| SP52 | Tsch2ssh TscL2ssh | SSx after SCKx Edge | 10 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.

FIGURE 36-13: SPIx MODULE SLAVE MODE (CKE = 1) TIMING CHARACTERISTICS



PIC32MK GP/MC Family

TABLE 36-34: SPIx MODULE SLAVE MODE (CKE = 1, SMP = 1) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|------------------|--------------------------------|---|---------------------|------|-------|---|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9a | T _{SCK} | SCKx Period | 20 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 27 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 33 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |
| | | | 39 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1. Dedicated SCK1 and SCK2 on RB7 and RB6, respectively or PPS remappable SPI onto pins RB5, RA1, and RB15. |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-34: SPIx MODULE SLAVE MODE (CKE = 1, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--|--|---|---------------------|------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP9b | T _{SCK} | SCKx Period | 22 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 0. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 41 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 0. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 59 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 0, SRCON1x.y = 1. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| | | | 74 | — | — | ns | (V _{DD} ≥ 3.0V and the SMP bit (SPIxCON<9> = 1), I/O Pin Slew Rate Control (x = A-F, y = port pin), SRCON0x.y = 1, SRCON1x.y = 1. All other remappable SPI pins not contained in conditions for parameter SP9a. |
| SP70 | T _{sCL} | SCKx Input Low Time | T _{SCK} /2 | — | — | ns | — |
| SP71 | T _{sCH} | SCKx Input High Time | T _{SCK} /2 | — | — | ns | — |
| SP72 | T _{sCF} | SCKx Input Fall Time | — | — | 10 | ns | — |
| SP73 | T _{sCR} | SCKx Input Rise Time | — | — | 10 | ns | — |
| SP30 | T _{doF} | SDOx Data Output Fall Time (Note 3) | — | — | — | ns | See parameter DO32 |
| SP31 | T _{doR} | SDOx Data Output Rise Time (Note 3) | — | — | — | ns | See parameter DO31 |
| SP35 | T _{sCH2DoV} , T _{sCL2DoV} | SDOx Data Output Valid after SCKx Edge | — | — | 10 | ns | V _{DD} > 2.7V |
| | | | — | — | 15 | ns | V _{DD} < 2.7V |
| SP40 | T _{diV2sCH} , T _{diV2sCL} | Setup Time of SDIx Data Input to SCKx Edge | 0 | — | — | ns | — |
| SP41 | T _{sCH2DiL} , T _{sCL2DiL} | Hold Time of SDIx Data Input to SCKx Edge | 7 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.

PIC32MK GP/MC Family

TABLE 36-34: SPIx MODULE SLAVE MODE (CKE = 1, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|-----------------------|--|---|---------------------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| SP50 | TssL2sch, TssL2scl | \overline{SSx} ↓ to SCKx ↓ or SCKx ↑ Input | 88 | — | — | ns | — |
| SP51 | TssH2doz | \overline{SSx} ↑ to SDOx Output High-Impedance (Note 3) | 2.5 | — | 12 | ns | — |
| SP52 | Tsch2ssH TscL2ssH | \overline{SSx} ↑ after SCKx Edge | 10 | — | — | ns | — |
| SP60 | TssL2doV | SDOx Data Output Valid after \overline{SSx} Edge | — | — | 12.5 | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.

PIC32MK GP/MC Family

FIGURE 36-14: QEI MODULE EXTERNAL CLOCK TIMING CHARACTERISTICS



TABLE 36-35: QEI MODULE EXTERNAL CLOCK TIMING REQUIREMENTS

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | | | |
|--------------------|-----------|---|-----------------------------|--|------|-----------------|-------|--|
| Param No. | Symbol | Characteristic ⁽¹⁾ | | Min. | Typ. | Max. | Units | Conditions |
| TQ10 | TtQH | TQCK High Time | Synchronous, with prescaler | $[(12.5 \text{ or } 0.5 T_{CY}) / N] + 25$ | — | — | ns | Must also meet parameter TQ15. N = 1, 2, 4, 16, 32, 64, 128 and 256 (Note 2) |
| TQ11 | TtQL | TQCK Low Time | Synchronous, with prescaler | $[(12.5 \text{ or } 0.5 T_{CY}) / N] + 25$ | — | — | ns | Must also meet parameter TQ15. N = 1, 2, 4, 16, 32, 64, 128 and 256 (Note 2) |
| TQ15 | TtQP | TQCP Input Period | Synchronous, with prescaler | $[(25 \text{ or } T_{CY}) / N] + 50$ | — | — | ns | N = 1, 2, 4, 16, 32, 64, 128 and 256 (Note 2) |
| TQ20 | TCKEXTMRL | Delay from External TxCK Clock Edge to Timer Increment | | — | 1 | T _{CY} | — | — |

Note 1: These parameters are characterized but not tested in manufacturing.

2: N = Index Channel Digital Filter Clock Divide Select bits.

PIC32MK GP/MC Family

FIGURE 36-15: QEA/QEB INPUT CHARACTERISTICS



TABLE 36-36: QUADRATURE DECODER TIMING REQUIREMENTS

| AC CHARACTERISTICS | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------|---|-------------------------|------|-------|--|
| Param No. | Symbol | Characteristic ⁽¹⁾ | Typ. ⁽²⁾ | Max. | Units | Conditions |
| TQ30 | TqUL | Quadrature Input Low Time | 6 T _{CY} | — | ns | — |
| TQ31 | TqUH | Quadrature Input High Time | 6 T _{CY} | — | ns | — |
| TQ35 | TqUIN | Quadrature Input Period | 12 T _{CY} | — | ns | — |
| TQ36 | TqUP | Quadrature Phase Period | 3 T _{CY} | — | ns | — |
| TQ40 | TqUFL | Filter Time to Recognize Low, with Digital Filter | 3 * N * T _{CY} | — | ns | N = 1, 2, 4, 16, 32, 64, 128 and 256 (Note 3) |
| TQ41 | TqUFH | Filter Time to Recognize High, with Digital Filter | 3 * N * T _{CY} | — | ns | N = 1, 2, 4, 16, 32, 64, 128 and 256 (Note 3) |

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: N = Index Channel Digital Filter Clock Divide Select bits.

FIGURE 36-16: CANx MODULE I/O TIMING CHARACTERISTICS



TABLE 36-37: CANx MODULE I/O TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|---|---|---------------------|------|-------|--------------------|
| Param No. | Symbol | Characteristic ⁽¹⁾ | Min. | Typ. ⁽²⁾ | Max. | Units | Conditions |
| CA10 | TioF | Port Output Fall Time | — | — | — | ns | See parameter DO32 |
| CA11 | TioR | Port Output Rise Time | — | — | — | ns | See parameter DO31 |
| CA20 | Tcwf | Pulse Width to Trigger CAN Wake-up Filter | 700 | — | — | ns | — |

Note 1: These parameters are characterized but not tested in manufacturing.

Note 2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

PIC32MK GP/MC Family

TABLE 36-38: ADC MODULE SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--|-----------|--|---|---------|----------------------------|---------------|---|
| Param. No. | Symbol | Characteristics | Min. | Typ. | Max. | Units | Conditions |
| Device Supply | | | | | | | |
| AD01 | AVDD | Module VDD Supply | Greater of VDD – 0.3 or 2.3 | — | Lesser of VDD + 0.3 or 3.6 | V | — |
| AD02 | AVSS | Module VSS Supply | VSS | — | VSS + 0.3 | V | — |
| Reference Inputs | | | | | | | |
| AD05 | VREFH | Reference Voltage High | VREFL + 1.8 | — | AVDD | V | (Note 1) |
| AD06 | VREFL | Reference Voltage Low | AVSS | — | VREFH – 1.8 | V | (Note 1) |
| AD07 | VREF | Absolute Reference Voltage (VREFH – VREFL) | 1.8 | — | AVDD | V | (Note 2) |
| AD08 | IREF | Current Drain | — | 102 | — | μA | ADC is operating or is in Stand-by. |
| Analog Input | | | | | | | |
| AD12 | VINH-VINL | Full-Scale Input Span | VREFL | — | VREFH | V | — |
| AD13 | VINL | Absolute VINL Input Voltage | AVSS | — | VREFL | V | — |
| AD14 | VINH | Absolute VINH Input Voltage | AVSS | — | VREFH | V | — |
| ADC Accuracy – Measurements with External VREF+/VREF- | | | | | | | |
| AD20c | Nr | Resolution | 6 | — | 12 | bits | Selectable 6, 8, 10, 12 Resolution Ranges |
| AD21c | INL | Integral Nonlinearity | — | ± 3 | — | LSb | VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V |
| AD22c | DNL | Differential Nonlinearity | — | ± 1 | — | LSb | VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V |
| AD23c | GERR | Gain Error | — | ± 8 | — | LSb | VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V |
| AD24c | EOFF | Offset Error | — | ± 2 | — | LSb | VINL = AVSS = 0V, AVDD = 3.3V |
| AD25c | — | Monotonicity | — | — | — | — | Guaranteed (Note 2) |
| Dynamic Performance | | | | | | | |
| AD31b | SINAD | Signal to Noise and Distortion | — | 67 | — | dB | Single-ended (Notes 2,3) |
| AD34b | ENOB | Effective Number of bits | — | 10.8 | — | bits | (Notes 2,3) |

Note 1: These parameters are not characterized or tested in manufacturing.

Note 2: These parameters are characterized, but not tested in manufacturing.

Note 3: Characterized with a 1 kHz sine wave.

PIC32MK GP/MC Family

TABLE 36-39: ANALOG-TO-DIGITAL CONVERSION TIMING REQUIREMENTS

| AC CHARACTERISTICS ⁽²⁾ | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|---|---|---|---|---------------------|--|---|--|
| Param. No. | Symbol | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions |
| Clock Parameters | | | | | | | |
| AD50 | TAD | ADC Clock Period | 16.667 | — | 6250 | ns | — |
| Throughput Rate | | | | | | | |
| AD51 | FTP | Sample Rate for ADC0-ADC5 (Class 1 Inputs) | — | — | 3.75 | Mbps | 12-bit resolution Source Impedance $\leq 200\Omega$ |
| | | | — | — | 4.284 | Mbps | 10-bit resolution Source Impedance $\leq 200\Omega$ |
| | | | — | — | 4.992 | Mbps | 8-bit resolution Source Impedance $\leq 200\Omega$ |
| | | | — | — | 6 | Mbps | 6-bit resolution Source Impedance $\leq 200\Omega$ |
| | Sample Rate for ADC7 (Class 2 and Class 3 Inputs) | — | — | 2.94 | Mbps | 12-bit resolution Source Impedance $\leq 200\Omega$ | |
| | | — | — | 3.33 | Mbps | 10-bit resolution Source Impedance $\leq 200\Omega$ | |
| Timing Parameters | | | | | | | |
| AD60 | TSAMP | Sample Time for ADC0-ADC5 (Class 1 Inputs) | 3 | — | — | TAD | Source Impedance $\leq 200\Omega$, Max ADC clock Source Impedance $\leq 500\Omega$, Max ADC clock Source Impedance $\leq 1\text{K}\Omega$, Max ADC clock Source Impedance $\leq 5\text{K}\Omega$, Max ADC clock |
| | | | 4 | — | — | | |
| | | | 5 | — | — | | |
| Sample Time for ADC7 (Class 2 and Class 3 Inputs) | 4 | — | — | TAD | Source Impedance $\leq 200\Omega$, Max ADC clock Source Impedance $\leq 500\Omega$, Max ADC clock Source Impedance $\leq 1\text{K}\Omega$, Max ADC clock Source Impedance $\leq 5\text{K}\Omega$, Max ADC clock | | |
| | 5 | — | — | | | | |
| | 6 | — | — | | | | |
| Sample Time for ADC7 (Class 2 and Class 3 Inputs) | See Table 36-40 | — | — | TAD | CVDEN (ADCCON1<11>) = 1 | | |
| AD62 | TCONV | Conversion Time (after sample time is complete) | — | — | 13 | TAD | 12-bit resolution 10-bit resolution 8-bit resolution 6-bit resolution |
| | | | — | — | 11 | | |
| | | | — | — | 9 | | |
| | | | — | — | 7 | | |
| AD65 | TWAKE | Wake-up time from Low-Power Mode | — | 500 | — | TAD | Lesser of 500 TAD or 20 μs |
| | | | — | 20 | — | μs | |

Note 1: These parameters are characterized, but not tested in manufacturing.

Note 2: The ADC module is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$, but with degraded performance. Unless otherwise stated, module functionality is guaranteed, but not characterized.

PIC32MK GP/MC Family

TABLE 36-40: ADC SAMPLE TIMES WITH CVD ENABLED

| AC CHARACTERISTICS ⁽²⁾ | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | | | |
|-----------------------------------|--------|--|---|---------------------|---|-------|------------|---|--|
| Param. No. | Symbol | Characteristics | Min. | Typ. ⁽¹⁾ | Max. | Units | Conditions | | |
| AD60a | TSAMP | Sample Time for ADC7 (Class 2 and Class 3 Inputs) with the CVDEN bit (ADCCON1<11>) = 1 | 8 | | | | TAD | Source Impedance ≤ 200Ω CVDCPL<2:0> (ADCCON2<28:26>) = 001 CVDCPL<2:0> (ADCCON2<28:26>) = 010 CVDCPL<2:0> (ADCCON2<28:26>) = 011 CVDCPL<2:0> (ADCCON2<28:26>) = 100 CVDCPL<2:0> (ADCCON2<28:26>) = 101 CVDCPL<2:0> (ADCCON2<28:26>) = 110 CVDCPL<2:0> (ADCCON2<28:26>) = 111 | |
| | | | 9 | | | | | | |
| | | | 11 | | | | | | |
| | | | 12 | — | — | | | | |
| | | | 14 | | | | | | |
| | | | 16 | | | | | | |
| | | | 17 | | | | | | |
| | | | 10 | | | | TAD | Source Impedance ≤ 500Ω CVDCPL<2:0> (ADCCON2<28:26>) = 001 CVDCPL<2:0> (ADCCON2<28:26>) = 010 CVDCPL<2:0> (ADCCON2<28:26>) = 011 CVDCPL<2:0> (ADCCON2<28:26>) = 100 CVDCPL<2:0> (ADCCON2<28:26>) = 101 CVDCPL<2:0> (ADCCON2<28:26>) = 110 CVDCPL<2:0> (ADCCON2<28:26>) = 111 | |
| | | | 12 | | | | | | |
| | | | 14 | | | | | | |
| | | | 16 | — | — | | | | |
| | | | 18 | | | | | | |
| | | | 19 | | | | | | |
| | | | 21 | | | | | | |
| | | | 13 | | | | TAD | Source Impedance ≤ 1 KΩ CVDCPL<2:0> (ADCCON2<28:26>) = 001 CVDCPL<2:0> (ADCCON2<28:26>) = 010 CVDCPL<2:0> (ADCCON2<28:26>) = 011 CVDCPL<2:0> (ADCCON2<28:26>) = 100 CVDCPL<2:0> (ADCCON2<28:26>) = 101 CVDCPL<2:0> (ADCCON2<28:26>) = 110 CVDCPL<2:0> (ADCCON2<28:26>) = 111 | |
| | | | 16 | | | | | | |
| | | | 18 | | | | | | |
| | | | 21 | — | — | | | | |
| | | | 23 | | | | | | |
| | | | 26 | | | | | | |
| 28 | | | | | | | | | |
| 41 | | | | TAD | Source Impedance ≤ 5 KΩ CVDCPL<2:0> (ADCCON2<28:26>) = 001 CVDCPL<2:0> (ADCCON2<28:26>) = 010 CVDCPL<2:0> (ADCCON2<28:26>) = 011 CVDCPL<2:0> (ADCCON2<28:26>) = 100 CVDCPL<2:0> (ADCCON2<28:26>) = 101 CVDCPL<2:0> (ADCCON2<28:26>) = 110 CVDCPL<2:0> (ADCCON2<28:26>) = 111 | | | | |
| 48 | | | | | | | | | |
| 56 | | | | | | | | | |
| 63 | — | — | | | | | | | |
| 70 | | | | | | | | | |
| 78 | | | | | | | | | |
| 85 | | | | | | | | | |

- Note 1:** These parameters are characterized, but not tested in manufacturing.
- Note 2:** The ADC module is functional at VBORMIN < VDD < VDDMIN, but with degraded performance. Unless otherwise stated, module functionality is guaranteed, but not characterized.

PIC32MK GP/MC Family

TABLE 36-41: CONTROL DAC (CDAC) SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ Ta ≤ +85°C for Industrial -40°C ≤ Ta ≤ +125°C for Extended | | | | |
|--------------------|----------|---|---|------|-------------------|---------|---|
| Param. No. | Symbol | Characteristics | Min. | Typ. | Max. | Units | Conditions |
| CDAC | | | | | | | |
| CD10 | VOUT | CDAC Output Voltage Range for Guaranteed Settling Time Specifications | 0.1 * CDACVREF | — | 0.9 * CDACVREF | V | @ ILOAD = IOUT (max) |
| CD11 | N | CDAC Resolution | 12 | — | — | Bits | Guaranteed Monotonic by architecture |
| CD12 | INL | CDAC Integral Nonlinearity | — | ±2 | ±4 | LSB | Guaranteed Monotonic by architecture with CDACVREF = AVDD |
| CD13 | DNL | CDAC Differential Nonlinearity | -1 | ±1 | <+2 | LSB | Guaranteed Monotonic by architecture with CDACVREF = AVDD |
| CD14 | OERR | CDAC Offset Error | -5 | 20 | 35 | mV | CDACVREF = AVDD |
| CD15 | GERR | CDAC Gain Error | -2 | 0 | +2 | % of FS | CDACVREF = AVDD |
| CD16 | CDACVREF | CDAC VREF Input Range | 0.5 | — | AVDD | V | — |
| CD17 | TON | CDAC Module Turn On Time | — | 1.0 | 2 | µs | From write of DACON bit |
| CD18 | TOFF | CDAC Module Turn Off Time | — | 1.0 | 2 | µs | From write of DACON bit |
| CD19 | TST | Settling Time | — | 3 | 6 | µs | Output is within ±4 LSb of desired output step voltage with a 10% to 90% step or 90% to 10% step. With load capacitance of 30 pF. |
| CD20 | Fs | Sampling Frequency | — | — | 1 | MspS | Maximum frequency for a correct CDAC output change for small variations of input codes (from code to code plus 1 LSb). |
| CD21 | CLOAD | Output Load Capacitance | --- | — | 30 | pF | User application loads |
| DC22 | IOUT | Output Current Drive Strength | — | — | 1.5 | mA | Sink and source |

PIC32MK GP/MC Family

TABLE 36-42: CTMU CURRENT SOURCE SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions (see Note 1): 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|----------------------------|--------|--|--|-------|------|------------------------------|---|
| Param No. | Symbol | Characteristic | Min. | Typ. | Max. | Units | Conditions |
| CTMU CURRENT SOURCE | | | | | | | |
| CTMU0 | RES | Resolution | -2 | — | +2 | $^{\circ}\text{C}$ | 3.3V @ -40°C to 125°C |
| CTMUI1 | IOUT1 | Base Range ⁽¹⁾ | — | 0.55 | — | μA | CTMUICON<9:8> = 01 |
| CTMUI2 | IOUT2 | 10x Range ⁽¹⁾ | — | 5.5 | — | μA | CTMUICON<9:8> = 10 |
| CTMUI3 | IOUT3 | 100x Range ⁽¹⁾ | — | 55 | — | μA | CTMUICON<9:8> = 11 |
| CTMUI4 | IOUT4 | 1000x Range ⁽¹⁾ | — | 550 | — | μA | CTMUICON<9:8> = 00 |
| CTMUFV1 | VF | Temperature Diode Forward Voltage ^(1,2) | — | 0.598 | — | V | $T_A = +25^{\circ}\text{C}$, CTMUICON<9:8> = 01 |
| | | | — | 0.658 | — | V | $T_A = +25^{\circ}\text{C}$, CTMUICON<9:8> = 10 |
| | | | — | 0.721 | — | V | $T_A = +25^{\circ}\text{C}$, CTMUICON<9:8> = 11 |
| CTMUFV2 | VFVR | Temperature Diode Rate of Change ^(1,2) | — | -1.92 | — | $\text{mV}/^{\circ}\text{C}$ | CTMUICON<9:8> = 01 |
| | | | — | -1.74 | — | $\text{mV}/^{\circ}\text{C}$ | CTMUICON<9:8> = 10 |
| | | | — | -1.56 | — | $\text{mV}/^{\circ}\text{C}$ | CTMUICON<9:8> = 11 |

Note 1: Nominal value at center point of current trim range (CTMUICON<15:10> = 000000).

Note 2: Parameters are characterized but not tested in manufacturing. Measurements taken with the following conditions:

- $V_{\text{REF+}} = AV_{\text{DD}} = 3.3\text{V}$
- ADC module configured for conversion speed of 500 ksps
- All PMD bits are cleared (PMDx = 0)
- Executing a `while(1)` statement
- Device operating from the FRC with no PLL

TABLE 36-43: TEMPERATURE SENSOR SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions (Note 1): 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|---------------------|--|------|------|------------------------------|---------------|
| Param. No. | Symbol | Characteristics | Min. | Typ. | Max. | Units | Conditions |
| TS10 | VTS | Rate of Change | — | -5 | — | $\text{mV}/^{\circ}\text{C}$ | — |
| TS11 | TR | Resolution | -2 | — | +2 | $^{\circ}\text{C}$ | — |
| TS12 | IVTEMP | Voltage Range | 0.2 | — | 1.2 | V | — |
| TS13 | TMIN | Minimum Temperature | — | -40 | — | $^{\circ}\text{C}$ | IVTEMP = 1.2V |
| TS14 | TMAX | Maximum Temperature | — | 160 | — | $^{\circ}\text{C}$ | IVTEMP = 0.2V |

Note 1: The temperature sensor is functional at $V_{\text{BORMIN}} < V_{\text{DD}} < V_{\text{DDMIN}}$, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

FIGURE 36-17: PARALLEL SLAVE PORT TIMING



TABLE 36-44: PARALLEL SLAVE PORT REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|----------|--|---|------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| PS1 | TdtV2wrH | Data In Valid before $\overline{\text{PMWR}}$ or $\overline{\text{PMCSx}}$ Inactive (setup time) | 20 | — | — | ns | — |
| PS2 | TwrH2dtI | $\overline{\text{PMWR}}$ or $\overline{\text{PMCSx}}$ Inactive to Data-in Invalid (hold time) | 40 | — | — | ns | — |
| PS3 | TrdL2dtV | $\overline{\text{PMRD}}$ and $\overline{\text{PMCSx}}$ Active to Data-out Valid | — | — | 60 | ns | — |
| PS4 | TrdH2dtI | $\overline{\text{PMRD}}$ Active or $\overline{\text{PMCSx}}$ Inactive to Data-out Invalid | 0 | — | 10 | ns | — |
| PS5 | Tcs | $\overline{\text{PMCSx}}$ Active Time | $T_{\text{PBCLK2}} + 40$ | — | — | ns | — |
| PS6 | TWR | $\overline{\text{PMWR}}$ Active Time | $T_{\text{PBCLK2}} + 25$ | — | — | ns | — |
| PS7 | TRD | $\overline{\text{PMRD}}$ Active Time | $T_{\text{PBCLK2}} + 25$ | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

FIGURE 36-18: PARALLEL MASTER PORT READ TIMING DIAGRAM



TABLE 36-45: PARALLEL MASTER PORT READ TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|---------|--|---|-----------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| PM1 | TLAT | PMALL/PMALH Pulse Width | — | 1 TPBCLK2 | — | — | — |
| PM2 | TADSU | Address Out Valid to PMALL/PMALH Invalid (address setup time) | — | 2 TPBCLK2 | — | — | — |
| PM3 | TADHOLD | PMALL/PMALH Invalid to Address Out Invalid (address hold time) | — | 1 TPBCLK2 | — | — | — |
| PM4 | TAHOLD | PMRD Inactive to Address Out Invalid (address hold time) | 5 | — | — | ns | — |
| PM5 | TRD | PMRD Pulse Width | — | 1 TPBCLK2 | — | — | — |
| PM6 | Tdsu | PMRD or PMENB Active to Data In Valid (data setup time) | 15 | — | — | ns | — |
| PM7 | TDHOLD | PMRD or PMENB Inactive to Data In Invalid (data hold time) | 5 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

FIGURE 36-19: PARALLEL MASTER PORT WRITE TIMING DIAGRAM



TABLE 36-46: PARALLEL MASTER PORT WRITE TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | | |
|--------------------|--------|---|---|-----------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| PM11 | TWR | PMWR Pulse Width | — | 1 TPBCLK2 | — | — | — |
| PM12 | Tdvsu | Data Out Valid before PMWR or PMENB goes Inactive (data setup time) | — | 2 TPBCLK2 | — | — | — |
| PM13 | Tdvhld | PMWR or PMEMB Invalid to Data Out Invalid (data hold time) | — | 1 TPBCLK2 | — | — | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

TABLE 36-47: USB OTG ELECTRICAL SPECIFICATIONS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial | | | | |
|--------------------|---------------------|-----------------------------------|--|------|------|-------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| USB313 | V _{USB3V3} | USB Voltage | 3.0 | — | 3.6 | V | Two requirements for proper USB operation: • $3V \leq V_{USB3V3} \leq 3.6V$ • $(V_{USB3V3} - 0.3V) \leq V_{DD} \leq (V_{USB3V3} + 0.3V)$ |
| USB315 | V _{ILUSB} | Input Low Voltage for USB Buffer | — | — | 0.8 | V | — |
| USB316 | V _{IHUSB} | Input High Voltage for USB Buffer | 2.0 | — | — | V | — |
| USB318 | V _{DIFS} | Differential Input Sensitivity | — | — | 0.2 | V | The difference between D+ and D- must exceed this value while VCM is met |
| USB319 | V _{CM} | Differential Common Mode Range | 0.8 | — | 2.5 | V | — |
| USB320 | Z _{OUT} | Driver Output Impedance | 28.0 | — | 44.0 | Ω | — |
| USB321 | V _{OL} | Voltage Output Low | 0.0 | — | 0.3 | V | 1.425 kΩ load connected to V _{USB3V3} |
| USB322 | V _{OH} | Voltage Output High | 2.8 | — | 3.6 | V | 14.25 kΩ load connected to ground |

Note 1: These parameters are characterized, but not tested in manufacturing.

TABLE 36-48: UART TIMING CHARACTERISTICS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial | | | | | |
|--------------------|--------|--------------------------------|--|------|------|-------|------------|--|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions | |
| UT10 | FB | Baud Rate | BRGH = 0 | — | — | 7.5 | Mbps | Baud rate = $(FPBY / (16 * (UxBRG + 1)))$ where: 'x' = 1-6 'y' = FPBCLK2 for UART1 and UART2 'y' = FPBLKC3 for UART3-UART6 |
| UT20 | | | BRGH = 1 | — | — | 30 | Mbps | Baud rate = $(FPBY / (4 * (UxBRG + 1)))$ where: 'x' = 1-6 'y' = FPBCLK2 for UART1 and UART2 'y' = FPBLKC3 for UART3-UART6 |

Note 1: These parameters are characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

FIGURE 36-20: MOTOR CONTROL PWM MODULE FAULT TIMING CHARACTERISTICS



TABLE 36-49: MOTOR CONTROL PWM MODULE TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for Commercial $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial | | | | |
|--------------------|-------------------|---------------------------------|--|------|------|-------|------------------------------------|
| Param No. | Symbol | Characteristic ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| MP10 | T _{FPWM} | PWM Output Fall Time | — | — | — | ns | See parameter DO32 |
| MP11 | T _{RPWM} | PWM Output Rise Time | — | — | — | ns | See parameter DO31 |
| MP20 | T _{FD} | Fault Input ↓ to PWM I/O Change | — | — | 50 | ns | — |
| MP30 | T _{FH} | Fault Input Pulse Width | 50 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

PIC32MK GP/MC Family

FIGURE 36-21: EJTAG TIMING CHARACTERISTICS



TABLE 36-50: EJTAG TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended | | | |
|--------------------|------------|--|---|------|-------|------------|
| Param. No. | Symbol | Description ⁽¹⁾ | Min. | Max. | Units | Conditions |
| EJ1 | TTCKCYC | TCK Cycle Time | 25 | — | ns | — |
| EJ2 | TTCKHIGH | TCK High Time | 10 | — | ns | — |
| EJ3 | TTCKLOW | TCK Low Time | 10 | — | ns | — |
| EJ4 | TTSETUP | TAP Signals Setup Time Before Rising TCK | 5 | — | ns | — |
| EJ5 | TTHOLD | TAP Signals Hold Time After Rising TCK | 3 | — | ns | — |
| EJ6 | TTDOOUT | TDO Output Delay Time from Falling TCK | — | 5 | ns | — |
| EJ7 | TTDOZSTATE | TDO 3-State Delay Time from Falling TCK | — | 5 | ns | — |
| EJ8 | TTRSTLOW | TRST Low Time | 25 | — | ns | — |
| EJ9 | TRF | TAP Signals Rise/Fall Time, All Input and Output | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

37.0 AC AND DC CHARACTERISTICS GRAPHS

Note: The graphs provided are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

FIGURE 37-1: V_{OH} – 4x DRIVER PINS



FIGURE 37-3: V_{OH} – 8x DRIVER PINS



FIGURE 37-2: V_{OL} – 4x DRIVER PINS



FIGURE 37-4: V_{OL} – 8x DRIVER PINS



FIGURE 37-5: TYPICAL TEMPERATURE SENSOR VOLTAGE



PIC32MK GP/MC Family

38.0 PACKAGING INFORMATION

38.1 Package Marking Information

64-Lead QFN (9x9x0.9 mm)



Example



64-Lead TQFP (10x10x1 mm)



Example



100-Lead TQFP (12x12x1 mm)



Example



| | | |
|----------------|--------|--|
| Legend: | XX...X | Customer-specific information |
| | Y | Year code (last digit of calendar year) |
| | YY | Year code (last 2 digits of calendar year) |
| | WW | Week code (week of January 1 is week '01') |
| | NNN | Alphanumeric traceability code |
| | * | Pb-free JEDEC designator for Matte Tin (Sn) |
| | | This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package. |

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

PIC32MK GP/MC Family

38.2 Package Details

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body with 5.40 x 5.40 Exposed Pad [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Microchip Technology Drawing C04-154A Sheet 1 of 2

PIC32MK GP/MC Family

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body with 5.40 x 5.40 Exposed Pad [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| Units | | MILLIMETERS | | |
|------------------------|--------|-------------|------|------|
| Dimension | Limits | MIN | NOM | MAX |
| Number of Pins | N | 64 | | |
| Pitch | e | 0.50 BSC | | |
| Overall Height | A | 0.80 | 0.90 | 1.00 |
| Standoff | A1 | 0.00 | 0.02 | 0.05 |
| Contact Thickness | A3 | 0.20 REF | | |
| Overall Width | E | 9.00 BSC | | |
| Exposed Pad Width | E2 | 5.30 | 5.40 | 5.50 |
| Overall Length | D | 9.00 BSC | | |
| Exposed Pad Length | D2 | 5.30 | 5.40 | 5.50 |
| Contact Width | b | 0.20 | 0.25 | 0.30 |
| Contact Length | L | 0.30 | 0.40 | 0.50 |
| Contact-to-Exposed Pad | K | 0.20 | - | - |

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

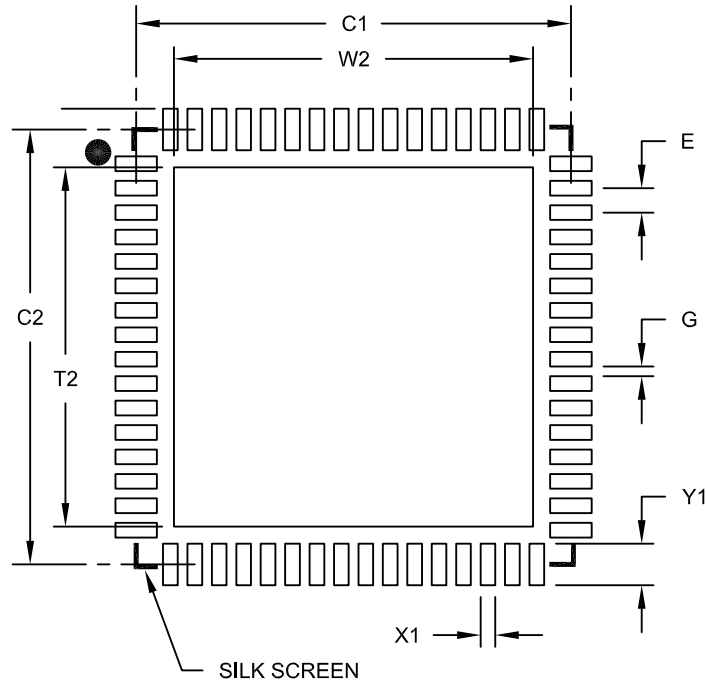
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-154A Sheet 2 of 2

PIC32MK GP/MC Family

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

| Dimension Limits | Units | MILLIMETERS | | |
|----------------------------|-------|-------------|------|------|
| | | MIN | NOM | MAX |
| Contact Pitch | E | 0.50 BSC | | |
| Optional Center Pad Width | W2 | | | 7.35 |
| Optional Center Pad Length | T2 | | | 7.35 |
| Contact Pad Spacing | C1 | | 8.90 | |
| Contact Pad Spacing | C2 | | 8.90 | |
| Contact Pad Width (X64) | X1 | | | 0.30 |
| Contact Pad Length (X64) | Y1 | | | 0.85 |
| Distance Between Pads | G | 0.20 | | |

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

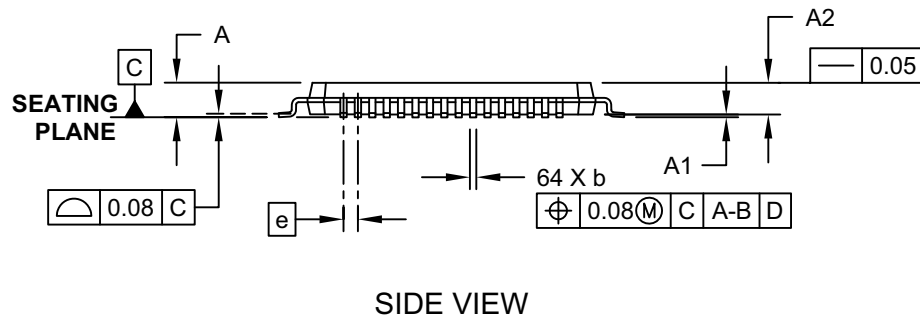
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2149A

PIC32MK GP/MC Family

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Microchip Technology Drawing C04-085C Sheet 1 of 2

PIC32MK GP/MC Family

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| Dimension Limits | Units | MILLIMETERS | | |
|--------------------------|----------|-------------|------|------|
| | | MIN | NOM | MAX |
| Number of Leads | N | 64 | | |
| Lead Pitch | e | 0.50 BSC | | |
| Overall Height | A | - | - | 1.20 |
| Molded Package Thickness | A2 | 0.95 | 1.00 | 1.05 |
| Standoff | A1 | 0.05 | - | 0.15 |
| Foot Length | L | 0.45 | 0.60 | 0.75 |
| Footprint | L1 | 1.00 REF | | |
| Foot Angle | ϕ | 0° | 3.5° | 7° |
| Overall Width | E | 12.00 BSC | | |
| Overall Length | D | 12.00 BSC | | |
| Molded Package Width | E1 | 10.00 BSC | | |
| Molded Package Length | D1 | 10.00 BSC | | |
| Lead Thickness | c | 0.09 | - | 0.20 |
| Lead Width | b | 0.17 | 0.22 | 0.27 |
| Mold Draft Angle Top | α | 11° | 12° | 13° |
| Mold Draft Angle Bottom | β | 11° | 12° | 13° |

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25mm per side.
- Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085C Sheet 2 of 2

PIC32MK GP/MC Family

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

| Dimension Limits | Units | MILLIMETERS | | |
|--------------------------|-------|-------------|-------|------|
| | | MIN | NOM | MAX |
| Contact Pitch | E | 0.50 BSC | | |
| Contact Pad Spacing | C1 | | 11.40 | |
| Contact Pad Spacing | C2 | | 11.40 | |
| Contact Pad Width (X28) | X1 | | | 0.30 |
| Contact Pad Length (X28) | Y1 | | | 1.50 |
| Distance Between Pads | G | 0.20 | | |

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

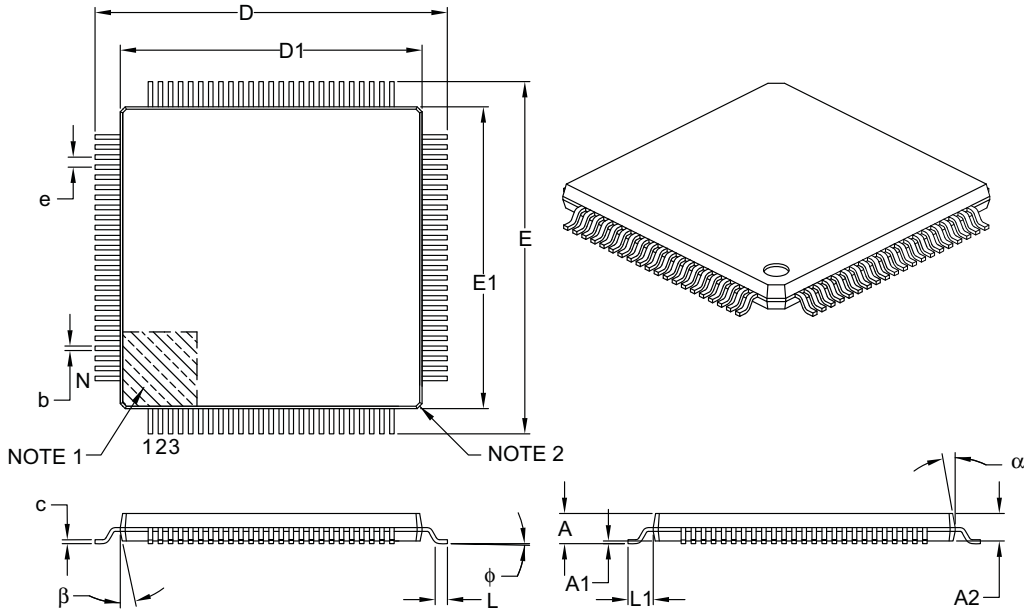
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-2085B Sheet 1 of 1

PIC32MK GP/MC Family

100-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| Dimension Limits | Units | MILLIMETERS | | |
|--------------------------|----------|-------------|------|------|
| | | MIN | NOM | MAX |
| Number of Leads | N | 100 | | |
| Lead Pitch | e | 0.40 BSC | | |
| Overall Height | A | – | – | 1.20 |
| Molded Package Thickness | A2 | 0.95 | 1.00 | 1.05 |
| Standoff | A1 | 0.05 | – | 0.15 |
| Foot Length | L | 0.45 | 0.60 | 0.75 |
| Footprint | L1 | 1.00 REF | | |
| Foot Angle | ϕ | 0° | 3.5° | 7° |
| Overall Width | E | 14.00 BSC | | |
| Overall Length | D | 14.00 BSC | | |
| Molded Package Width | E1 | 12.00 BSC | | |
| Molded Package Length | D1 | 12.00 BSC | | |
| Lead Thickness | c | 0.09 | – | 0.20 |
| Lead Width | b | 0.13 | 0.18 | 0.23 |
| Mold Draft Angle Top | α | 11° | 12° | 13° |
| Mold Draft Angle Bottom | β | 11° | 12° | 13° |

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-100B

PIC32MK GP/MC Family

100-Lead Plastic Thin Quad Flatpack (PT)-12x12x1mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| | | Units | MILLIMETERS | | |
|---------------------------|----|------------------|-------------|-------|------|
| | | Dimension Limits | MIN | NOM | MAX |
| Contact Pitch | E | | 0.40 BSC | | |
| Contact Pad Spacing | C1 | | | 13.40 | |
| Contact Pad Spacing | C2 | | | 13.40 | |
| Contact Pad Width (X100) | X1 | | | | 0.20 |
| Contact Pad Length (X100) | Y1 | | | | 1.50 |
| Distance Between Pads | G | 0.20 | | | |

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100B

PIC32MK GP/MC Family

NOTES:

APPENDIX A: REVISION HISTORY

In addition, minor updates to text and formatting were incorporated throughout the document.

Revision A (April 2016)

This is the initial released version of the document.

Revision B (September 2016)

This revision of the document was updated to include information for PIC32MK Motor Control (MC) devices.

Revision C (December 2016)

This revision includes the following major changes, which are referenced by their respective chapter in [Table A-1](#).

In addition, minor updates to text and formatting were incorporated throughout the document.

Revision D (March 2017)

This revision includes the following major changes, which are referenced by their respective chapter in [Table A-2](#).

TABLE A-1: MAJOR SECTION UPDATES

| Section Name | Update Description |
|---|--|
| 32-bit General Purpose and Motor Control Application MCUs with FPU and up to 1 MB Live-Update Flash, 256 KB SRAM, 4 KB EEPROM, and Op amps | Removed I ² C and HLVD references (see Table 1 and Table 2). Updated pin names to remove references to I ² C and HLVD, added Notes 6 and 7 for 64-pin devices, and Notes 5 and 6 for 100-pin devices (see Table 3 , Table 4 , Table 5 , and Table 6). Removed references to FRM Section 24 and Section 38 (see Referenced Sources). |
| 1.0 “Device Overview” | Removed original Table 1-9. Removed HLVD reference and added a new Note 1 (see Table 1-20). |
| 2.0 “Guidelines for Getting Started with 32-bit MCUs” | 2.1 “Basic Connection Requirements” - removed bullet point discussing V _{CAP} . In Figure 2-4 , reversed direction OSC1 and OSC2 arrows. |
| 6.0 “Data EEPROM” | 6.0 “Data EEPROM” - updated Note 2. Updated table under Note 2. |
| 7.0 “Resets” | Removed HLVD references (see Table 7-1 and Register 7-3). |
| 8.0 “CPU Exceptions and Interrupt Controller” | Added Note 2 (see Table 8-1). Removed I ² C references (see Table 8-3). Added Note 7 (see Table 8-4). |
| 9.0 “Oscillator Configuration” | Corrected typo to “POSCMOD”, added PWM block to connect to SYSCLK (see Figure 9-1). Removed I ² C and HLVD references (see Table 9-1). |
| 21.0 “Inter-Integrated Circuit (I²C)” | 21.0 “Inter-Integrated Circuit (I²C)” - Removed original chapter contents and added an intro that points to MPLAB Harmony, Notes 5 and 6 for 100-pin devices, and Notes 6 and 7 for 64-pin devices. |
| 22.0 “Universal Asynchronous Receiver Transmitter (UART)” | Corrected the label for bit 19-0 (see Register 22-5). |
| 25.0 “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)” | Updated the definition list for bit 20-16 (see Register 25-17). Added Note 1 to Register 25-4 . |

PIC32MK GP/MC Family

TABLE A-1: MAJOR SECTION UPDATES (CONTINUED)

| Section Name | Update Description |
|--|---|
| 27.0 “Op Amp/Comparator Module” | Removed I ² C reference (see Figure 27-2). Removed I ² C and HLVD references (see Figure 27-5). Updated CDAC1 to CDAC3, and added Note 3 (see Figure 27-1 , Figure 27-2 , Figure 27-3 , Figure 27-4 , and Figure 27-5). Removed CEVT labels from bit 9. Changed bit 9 definition to “unimplemented” (see Table 27-2). Removed CEVT references, changed bit 9 definition to “unimplemented”, and added two notes (see Register 27-2). |
| 31.0 “Motor Control PWM Module” | <p>Updated first page bulleted list to “Nine Fault input pins are available for Faults and current limits.”</p> <p>Updated pin table in Figure 31-1; updated 31.1.2 “WRITE-PROTECTED REGISTERS”</p> <p>Updated label TMRx to PTMRx in Figure 31-2.</p> <p>Updated “All Resets” value from 0000 to 0078 for IOCONx<31:16> registers in Table 31-1.</p> <p>Updated bit 15-0 descriptions in Register 31-6.and Register 31-10</p> <p>Updated note in Register 31-10.</p> <p>Updated bit 11-10 description in Register 31-11.</p> <p>Updated Notes 1 and 4 in Register 31-12.</p> <p>Added Note 2 and added Note 2 markers in COMP<13:8> and DTCOMP<7:0> in Register 31-18.</p> <p>Updated major features list Table 31-1, Register 31-5, Register 31-13, Register 31-15, Register 31-21, replaced SCLKSEL with SCLKDIV. Register 31-1 through Register 31-9, Register 31-18, Table 36-13, replaced SYSCLK with FSYSCLK and LSB = 1/SYSCLK with Min LSB = 1/FSYSCLK. Register 31-11, replaced PWM Resolution with PWM(min) Resolution. Register 31-16, replaced PWMxL with PWMxH,</p> |
| 32.0 “High/Low Voltage Detect (HLVD)” | Removed this entire section. |
| 32.0 “Power-Saving Features” | Removed I ² C and HLVD references (see Table 32-3). |
| 33.0 “Special Features” | Updated bit 7-0 definition and added appropriate table (see Register 33-9). replaced SYSCLK with FSYSCLK and updated table under note. |
| 36.0 “Electrical Characteristics” | <p>Removed original Figure 37-16, Figure 37-17, Figure 37-18, Figure 37-19, Table 37-6, Table 37-38, and Table 37-39. Removed I²C references (see Table 36-9). Removed I²C references (see Table 36-14). Updated Read Access Time and Program Time values (see Table 36-19). Updated typical ENOB value (see Table 36-38). Removed references to “AC CHARACTERISTICS” in table titles, and so on. Table 36-13, replaced SYSCLK with FSYSCLK. Table 36-19, added table under Note 1. Table 36-20, updated CM36 typical value from 30 to 140 mV.</p> <p>Updated DI20 Min. VDD value in Table 36-9 and OS13 Max. MHz value in Table 36-15.</p> <p>Updated Note 2 equation value from PBCLK2 to PBCLKx in Table 36-16.</p> <p>Updated Table 36-28 to include parameters OA14 through OA17.</p> <p>Updated Table 36-30 title to “Unity Gain Op amp Timing Requirements”.</p> <p>Updated Min. ADC Clock Period for parameter AD50 in Table 36-39.</p> <p>Updated Max. Sample Throughput Rates for parameter AD51 in Table 36-39.</p> <p>Updated Table 36-42 to include parameter CTMU0.</p> |

PIC32MK GP/MC Family

INDEX

A

| | |
|---|-----|
| AC Characteristics | 624 |
| ADC Module Specifications..... | 656 |
| Analog-to-Digital Conversion Requirements | 657 |
| Assembler | |
| MPASM Assembler | 610 |

B

| | |
|--|-------------------------|
| Block Diagrams | |
| CPU | 48 |
| CTMU Configurations | |
| Time Measurement | 491 |
| DMA | 187 |
| Input Capture | 295 |
| Interrupt Controller | 119 |
| JTAG Programming, Debugging and Trace Ports | 605 |
| Op amp/Comparator Module | 474, 475, 476, 477, 478 |
| Output Compare Module..... | 301 |
| PIC32 CAN Module..... | 437 |
| PMP Pinout and Connections to External Devices ... | 338 |
| Prefetch Module..... | 181 |
| Prefetch Module Block Diagram | 181 |
| Quadrature Encoder Interface | 502 |
| Reset System..... | 109 |
| RTCC | 351 |
| SPI Module | 309 |
| Timer1 | 274 |
| Timer2/3/4/5 (16-Bit) | 279 |
| Typical Multiplexed Port Structure | 237 |
| UART | 323 |
| WDT and Power-up Timer | 291 |
| Brown-out Reset (BOR) | |
| and On-Chip Voltage Regulator..... | 605 |

C

| | |
|--|--------|
| C Compilers | |
| MPLAB XC32..... | 610 |
| Charge Time Measurement Unit. See CTMU. | |
| Comparator | |
| Specifications | 629 |
| Comparator Module | 473 |
| Configuration Bit | 585 |
| Configuring Analog Port Pins | 238 |
| Controller Area Network (CAN)..... | 437 |
| CPU | |
| Architecture Overview | 49 |
| Coprocesor 0 Registers | 50 |
| Core Exception Types..... | 120 |
| EJTAG Debug Support | 53 |
| Power Management..... | 53 |
| CPU Module..... | 35, 47 |
| CTMU | |
| Registers | 493 |
| Customer Change Notification Service | 687 |
| Customer Notification Service..... | 687 |
| Customer Support | 687 |

D

| | |
|-------------------------------------|----------|
| Data EEPROM..... | 103 |
| DC Characteristics | 614 |
| I/O Pin Input Specifications | 619, 620 |
| I/O Pin Output Specifications | 621 |
| Idle Current (IDLE) | 617 |

| | |
|---|-----|
| Power-Down Current (IPD)..... | 618 |
| Program Memory | 623 |
| Temperature and Voltage Specifications..... | 615 |
| Development Support | 609 |
| Direct Memory Access (DMA) Controller | 187 |

E

| | |
|---|-----|
| EJTAG Timing Requirements | 666 |
| Electrical Characteristics | 613 |
| AC | 624 |
| Errata | 10 |
| External Clock | |
| Timer1 Timing Requirements | 634 |
| Timer2, 3, 4, 5 Timing Requirements | 635 |
| Timing Requirements | 625 |

F

| | |
|----------------------------|---------|
| Flash Program Memory | 91, 109 |
| RTSP Operation | 91 |

I

| | |
|--------------------------------------|-----|
| I/O Ports..... | 237 |
| Parallel I/O (PIO) | 238 |
| Write/Read Timing..... | 238 |
| Input Change Notification | 238 |
| Instruction Set..... | 607 |
| Inter-Integrated Circuit (I2C) | 321 |
| Internal FRC Accuracy..... | 627 |
| Internal LPRC Accuracy | 627 |
| Internet Address | 687 |
| Interrupt Controller | |
| IRG, Vector and Bit Location | 122 |

M

| | |
|--|-----|
| Memory Maps | |
| Devices with 1024 KB Program Memory and 512 KB RAM..... | 69 |
| Devices with 512 KB Program Memory | 68 |
| Memory Organization | 67 |
| Layout..... | 67 |
| Microchip Internet Web Site..... | 687 |
| Motor Control PWM | 519 |
| MPLAB ASM30 Assembler, Linker, Librarian | 610 |
| MPLAB ICD 3 In-Circuit Debugger | 611 |
| MPLAB PM3 Device Programmer | 611 |
| MPLAB REAL ICE In-Circuit Emulator System | 611 |
| MPLAB X Integrated Development Environment Software | 609 |
| MPLINK Object Linker/MPLIB Object Librarian | 610 |

O

| | |
|-------------------------------------|-----|
| Op Amp | |
| Specifications | 637 |
| Oscillator Configuration | 161 |
| OTG Electrical Specifications | 664 |
| Output Compare | 301 |

P

| | |
|---|-----|
| Packaging | 669 |
| Details..... | 670 |
| Marking | 669 |
| Parallel Master Port (PMP) | 337 |
| Parallel Master Port Read Requirements | 662 |
| Parallel Master Port Write Requirements | 663 |

PIC32MK GP/MC Family

| | |
|--|-----|
| Parallel Slave Port Requirements | 661 |
| PIC32MK Family USB Interface Diagram | 212 |
| PICKIT 3 In-Circuit Debugger/Programmer | 611 |
| Pinout I/O Descriptions | |
| MCPWM Fault, Current Limit and Dead-Time Compensation | 30 |
| MCPWM Generators 1 through 12..... | 29 |
| Quadrature Encoders 1 through 6 | 31 |
| Pinout I/O Descriptions (table) . 15, 16, 17, 18, 21, 22, 23, 24, 26, 27, 28, 32, 33 | |
| PORTB Register Map (64-pin and 100-pin Devices) | 252 |
| Power-on Reset (POR) and On-Chip Voltage Regulator | 605 |
| Power-Saving Features..... | 569 |
| with CPU Running..... | 569 |
| Prefetch Cache SFR Summary..... | 104 |
| Prefetch Module | 181 |

Q

| | |
|---|-----|
| Quadrature Encoder Interface (QE1)..... | 501 |
|---|-----|

R

| | |
|--|---------------|
| Real-Time Clock and Calendar (RTCC)..... | 351 |
| Register Map | |
| CTMU..... | 484, 492, 498 |
| Device ADC Calibration Summary..... | 587 |
| Device Configuration Word Summary..... | 586 |
| Device EEDATA Calibration Summary | 587 |
| Device Serial Number Summary..... | 588 |
| DMA Channel 0-3 | 189 |
| DMA CRC | 188 |
| DMA Global..... | 188 |
| Flash Controller..... | 92, 284, 292 |
| Input Capture 10-16 | 298 |
| Input Capture 1-9..... | 297 |
| Interrupt..... | 131 |
| Op amp/Comparator | 484 |
| Oscillator Configuration..... | 165 |
| Output Compare 10-16 | 305 |
| Output Compare1-9 | 303 |
| Parallel Master Port | 339 |
| Peripheral Pin Select Input | 262 |
| Peripheral Pin Select Output..... | 268 |
| PORTA (100-pin Devices)..... | 250 |
| PORTA (64-pin Devices)..... | 251 |
| PORTB..... | 252 |
| PORTC (64-pin and 100-pin Devices) | 253 |
| PORTD | 255 |
| PORTD (100-pin Devices) | 254 |
| PORTE (100-pin Devices)..... | 256 |
| PORTE (64-pin Devices)..... | 257 |
| PORTF (100-pin Devices)..... | 258 |
| PORTF (64-pin Devices)..... | 259 |
| PORTG (100-pin Devices)..... | 260 |
| PORTG (64-pin Devices) | 261 |
| Prefetch..... | 182 |
| RTCC | 352 |
| SPI1 and SPI2 | 310 |
| SPI3 through SPI6 | 311 |
| System Bus | 77 |
| System Bus Target 0 | 77 |
| System Bus Target 1 | 78 |
| System Bus Target 2 | 80 |
| System Bus Target 3 | 81 |
| System Control | 110 |
| Timer1-Timer9..... | 275, 280 |

| | |
|-----------------------|-----|
| UART1 and UART2 | 324 |
| UART3-UART6 | 325 |
| USB1 and USB2 | 213 |

Registers

| | |
|--|-----|
| [pin name]R (Peripheral Pin Select Input) | 271 |
| AD1CON1 (A/D Control 1)..... | 360 |
| AD1CON1 (ADC Control 1) | 360 |
| ADCANCON (ADC Analog Warm-up Control Register) . 431 | |
| ADCBASE (ADC Base) | 420 |
| ADCCMP1CON (ADC Digital Comparator 1 Control Register)..... | 415 |
| ADCCMPENx (ADC Digital Comparator 'x' Enable Register ('x' = 1 through 4))..... | 397 |
| ADCCMPx (ADC Digital Comparator 'x' Limit Value Register ('x' = 1 through 4))..... | 398 |
| ADCCMPxCON (ADC Digital Comparator 'x' Control Register ('x' = 2 through 4))..... | 418 |
| ADCCNTB (ADC Channel Sample Count Base Address) 422 | |
| ADCCON1 (ADC Control Register 1) | 372 |
| ADCCON2 (ADC Control Register 2) | 376 |
| ADCCON3 (ADC Control Register 3) | 378 |
| ADCCSS1 (ADC Common Scan Select Register 1) . 394 | |
| ADCCSS2 (ADC Common Scan Select Register 2) . 395 | |
| ADCDATAx (ADC Output Data Register ('x' = 0-27, 33-41, and 45-53))..... | 423 |
| ADCDMAB (ADC Channel Sample count Base Address) 422 | |
| ADCSTAT1 (ADC Data Ready Status Register 1) . 396 | |
| ADCSTAT2 (ADC Data Ready Status Register 2) . 396 | |
| ADCEIEN1 (ADC Early Interrupt Enable Register 1) 427 | |
| ADCEIEN2 (ADC Early Interrupt Enable Register 2) 428 | |
| ADCEIEN2 (ADC Early Interrupt Status Register 2) .. 430 | |
| ADCFLTRx (ADC Digital Filter 'x' Register ('x' = 1 through 6))..... | 399 |
| ADCGIRQEN1 (ADC Interrupt Enable Register 1) ... 392 | |
| ADCIMCON1 (ADC Input Mode Control Register 1) 384 | |
| ADCIMCON2 (ADC Input Mode Control Register 2) 387 | |
| ADCIMCON3 (ADC Input Mode Control Register 3) 389 | |
| ADCIMCON4 (ADC Input Mode Control Register 4) 391 | |
| ADCIRQEN2 (ADC Interrupt Enable Register 2)..... 393 | |
| ADCSYSCFG0 (ADC System Configuration Register 0) 434 | |
| ADCSYSCFG1 (ADC System Configuration Register 1) 435 | |
| ADCTRG1 (ADC Trigger Source 1 Register) | 401 |
| ADCTRG2 (ADC Trigger Source 2 Register) | 403 |
| ADCTRG3 (ADC Trigger Source 3 Register) | 405 |
| ADCTRG4 (ADC Trigger Source 4 Register) | 407 |
| ADCTRG5 (ADC Trigger Source 5 Register) | 409 |
| ADCTRG6 (ADC Trigger Source 6 Register) | 411 |
| ADCTRG7 (ADC Trigger Source 7 Register) | 413 |
| ADCTRGMODE (ADC Triggering Mode for Dedicated ADC)..... | 382 |
| ADCTRGSENS (ADC Trigger Level/Edge Sensitivity) 424 | |
| ADCxCFG (ADCx Configuration Register 'x' ('x' = 0 through 5 and 7))..... | 433 |
| ADCxTIME (Dedicated ADCx Timing Register 'x' ('x' = 0 through 5))..... | 425 |
| ALRMDATE (Alarm Date Value)..... | 360 |
| ALRMDATECLR (ALRMDATE Clear) | 360 |
| ALRMDATESET (ALRMDATE Set)..... | 360 |
| ALRMTIME (Alarm Time Value) | 359 |

PIC32MK GP/MC Family

| | | | |
|---|--------|--|----------|
| ALRMTIMECLR (ALRMTIME Clear)..... | 360 | DEVCFG1 (Device Configuration Word 1.....) | 592 |
| ALRMTIMEINV (ALRMTIME Invert) | 360 | DEVCFG2 (Device Configuration Word 2.....) | 595 |
| ALRMTIMESET (ALRMTIME Set) | 360 | DEVCFG3 (Device Configuration Word 3.....) | 598 |
| ALTDTRx (PWM Alternate Dead Time Register)..... | 558 | DEVCP0 (Device Code-protect 0) | 589 |
| ALTDTRx (PWM Alternate Dead-Time Register) | 559 | DEVID (Device and Revision ID)..... | 603 |
| AUXCONx (PWM Auxiliary Control Register) | 567 | DEVSIGN0 (Device Signature Word 0) | 589 |
| BFxSEQ (Boot Flash 'x' Sequence)..... | 73 | DMAADDR (DMA Address)..... | 196 |
| CFGCON2 (EE Data and Op amp Configuration) | 602 | DMAADDR (DMR Address)..... | 196 |
| CHECON (Cache Module Control) | 183 | DMACON (DMA Controller Control) | 195 |
| CHEHIT (Cache Hit Status) | 185 | DMASTAT (DMA Status) | 196 |
| CHEMIS (Cache Miss Status)..... | 186 | DMSTAT (Deadman Timer Status)..... | 287 |
| CHOP (PWM Chop Clock Generator Register) | 542 | DMTCLR (Deadman Timer Clear)..... | 286 |
| CiCFG (CAN Baud Rate Configuration)..... | 446 | DMTCNT (Deadman Timer Count)..... | 288 |
| CiCON (CAN Module Control) | 444 | DMTCON (Deadman Timer Control) | 285 |
| CiFIFOBA (CAN Message Buffer Base Address)..... | 465 | DMTPRECLR (Deadman Timer Preclear)..... | 285 |
| CiFIFOCINn (CAN Module Message Index Register 'n') | 471 | FCCR (Floating Point Condition Codes Register - CP1 | |
| | | Register 25)..... | 62 |
| CiFIFOCOnn (CAN FIFO Control Register 'n')..... | 466 | FCSR (Floating Point Control and Status Register - CP1 | |
| CiFIFOINTn (CAN FIFO Interrupt Register 'n') | 468 | Register 31) | 65 |
| CiFIFOUAn (CAN FIFO User Address Register 'n') | 470 | FENR (Floating Point Exceptions and Modes Enable | |
| CiFLTCON0 (CAN Filter Control 0)..... | 456 | Register - CP1 Register 28) | 64 |
| CiFLTCON1 (CAN Filter Control 1)..... | 458 | FEXR (Floating Point Exceptions Status Register - CP1 | |
| CiFLTCON2 (CAN Filter Control 2)..... | 460 | Register 26) | 63 |
| CiFLTCON3 (CAN Filter Control 3)..... | 462 | FIR (Floating Point Implementation Register - CP1 Reg- | |
| CiFSTAT (CAN FIFO Status)..... | 452 | ister 0)..... | 61 |
| CiINT (CAN Interrupt) | 448 | ICxCON (Input Capture x Control)..... | 299 |
| CiRXFn (CAN Acceptance Filter 'n')..... | 464 | IFSx (Interrupt Flag Status) | 156 |
| CiRXMn (CAN Acceptance Filter Mask 'n')..... | 455 | INDxCNT (Index Counter Register)..... | 517 |
| CiRXOVF (CAN Receive FIFO Overflow Status)..... | 453 | INTCON (Interrupt Control)..... | 152 |
| CiTMR (CAN Timer)..... | 453 | INTSTAT (Interrupt Status)..... | 155 |
| CiTREC (CAN Transmit/Receive Error Count) | 452 | INTxHLD (Interval Timer Hold Register)..... | 516 |
| CiVEC (CAN Interrupt Code) | 450 | INTxTMR (Interval Timer Register)..... | 517 |
| CMSTAT (Op amp/Comparator Status)..... | 485 | IOCONx (PWM I/O Control Register) | 547 |
| CMxCON (Op amp/Comparator 'x' Control) | 486 | IPCx (Interrupt Priority Control) | 157 |
| CMxMSKCON (Op amp/Comparator 'x' Mask Control) .. | 489 | IPTMR Interrupt Proximity Timer)..... | 155 |
| | | LEBCONx (Leading Edge Blanking Control Register).... | |
| CNCONx (Change Notice Control for PORTx) | 272 | 560, 564, 565 | |
| CONFIG (Configuration Register - CP0 Register 16, Se- | | LEBDLYx (Leading-Edge Blanking Delay Register) . | 566 |
| lect 0) | 55 | NVMADDR (Flash Address) | 95 |
| CONFIG1 (Configuration Register 1 - CP0 Register 16, | | NVMBWP (Flash Boot (Page) Write-protect)..... | 98 |
| Select 1)..... | 57 | NVMCON (Programming Control) | 93, 100 |
| CONFIG3 (Configuration Register 3 - CP0 Register 16, | | NVMDATA (Flash Data) | 96 |
| Select 3)..... | 58 | NVMKEY (Programming Unlock)..... | 95 |
| CONFIG5 (Configuration Register 5 - CP0 Register 16, | | NVMPWP (Program Flash Write-Protect)..... | 97 |
| Select 5)..... | 59, 60 | NVMSRCADDR (Source Data Address) | 96 |
| CONFIG7 (Configuration Register 7 - CP0 Register 16, | | OCxCON (Output Compare x Control) | 307 |
| Select 7)..... | 60 | OSCCON (Oscillator Control)..... | 167 |
| CTMUCON (CTMU Control) | 493 | OSCTUN (FRC Tuning)..... | 169 |
| DCHxCON (DMA Channel 'x' Control)..... | 200 | PDCx (PWM Generator Duty Cycle Register) | 555 |
| DCHxCPTR (DMA Channel x Cell Pointer) | 208 | PHASEx (PWM Primary Phase Shift Register) | 557 |
| DCHxCSIZ (DMA Channel x Cell-Size) | 208 | PMADDR (Parallel Port Address)..... | 344 |
| DCHxDAT (DMA Channel x Pattern Data) | 209 | PMEN (Parallel Port Pin Enable)..... | 346 |
| DCHxDPTR (Channel x Destination Pointer)..... | 207 | PMCON (Parallel Port Control)..... | 340 |
| DCHxDSA (DMA Channel x Destination | | PMDIN (Parallel Port Input Data)..... | 345, 350 |
| Start Address)..... | 205 | PMDOUT (Parallel Port Output Data)..... | 345 |
| DCHxDSIZ (DMA Channel x Destination Size)..... | 206 | PMODE (Parallel Port Mode)..... | 342 |
| DCHxECON (DMA Channel x Event Control)..... | 202 | PMRADDR (Parallel Port Read Address)..... | 349 |
| DCHxINT (DMA Channel x Interrupt Control)..... | 203 | PMSTAT (Parallel Port Status (Slave Modes Only)).. | 347 |
| DCHxSPTR (DMA Channel x Source Pointer) | 207 | PMTMR (Primary Master Time Base Timer Register).... | |
| DCHxSSA (DMA Channel x Source Start Address) . | 205 | 538 | |
| DCHxSSIZ (DMA Channel x Source Size) | 206 | PMWADDR (Parallel Port Write Address)..... | 348 |
| DCRCCON (DMA CRC Control)..... | 197 | POSxCNT (Position Counter Register)..... | 514 |
| DCRCDATA (DMA CRC Data) | 199 | PRIS (Priority Shadow Select) | 153 |
| DCRCXOR (DMA CRCXOR Enable)..... | 199 | PSCNT (Post Status Configure DMT Count Status). 288 | |
| DEVCFG0 (Device Configuration Word 0.....) | 590 | PSINTV (Post Status Configure DMT Interval Status).... | |

PIC32MK GP/MC Family

| | | |
|---|-----------------|-----|
| 289 | | |
| PTCON (PWM Primary Time Base Control Register)..... | 535 | |
| PTPER (Primary Master Time Base Period Register) | 537 | |
| PWMCONx (PWM Control Register) | 544 | |
| PWMKEY (PWM Unlock Register) | 543 | |
| QEIXCMPL (Capture Low Register)..... | 518 | |
| QEIXCON (QEIX Control) | 508 | |
| QEIXICC (QEIX Initialize/Capture/Compare Register)..... | 518 | |
| QEIXIOC (QEIX I/O Control)..... | 510 | |
| QEIXSTAT (QEIX Status) | 512 | |
| REFOxCON (Reference Oscillator Control ('x' = 1-4)).... | 174 | |
| REFOxTRIM (Reference Oscillator Trim ('x' = 1-4)) . | 176 | |
| RPnR (Peripheral Pin Select Output)..... | 271 | |
| RSWRST (Software Reset)..... | 113, 114, 116 | |
| RTCCON (RTCC Control)..... | 353 | |
| RTCDATE (RTC Date Value)..... | 358 | |
| RTCTIME (RTC Time Value) | 357 | |
| SBFLAG (System Bus Status Flag) | 82, 105 | |
| SBTxECLRM (System Bus Target 'x' Multiple Error Clear | 86 | |
| SBTxECLRS (System Bus Target 'x' Single Error Single) | 86 | |
| SBTxECON (System Bus Target 'x' Error Control).... | 85, 108 | |
| SBTxELOG1 (System Bus Target 'x' Error Log 1).... | 83, 107 | |
| SBTxELOG2 (System Bus Target 'x' Error Log 2).... | 85, 107 | |
| SBTxRDy (System Bus Target 'x' Region 'y' Read Per- | missions)..... | 88 |
| SBTxREGy (System Bus Target 'x' Region 'y')..... | 87 | |
| SBTxWRy (System Bus Target 'x' Region 'y' Write Per- | missions)..... | 89 |
| SDCx (PWM Secondary Duty Cycle Register)..... | 556 | |
| SEVTCMP (Special Event Compare Register) | 538 | |
| SMTMR (Secondary Master Time Base Timer Register) | 541 | |
| SPIxBRG (SPIx Baud Rate Generator)..... | 319 | |
| SPIxBUF (SPIx Buffer)..... | 319 | |
| SPIxCON (SPI Control)..... | 313 | |
| SPIxCON2 (SPI Control 2)..... | 316 | |
| SPIxSTAT (SPI Status)..... | 317 | |
| SPLLCON (System PLL Control)..... | 170 | |
| SSEVTCMP (PWM Secondary Special Event Compare | Register) | 540 |
| STCON (Secondary Master Time Base Control Register) | 539 | |
| STPER (Secondary Master Time Base Period Register) | 540 | |
| STRIGx (Secondary PWM Trigger Compare Register) .. | 564 | |
| T1CON (Type A Timer Control) | 276 | |
| TMR (PWM Timer Register)..... | 568 | |
| TMRx (PWM Timer Register 'x') | 568 | |
| TRGCONx (PWM Trigger Control Register) | 562 | |
| TRIGx (PWM Trigger Compare Value Register)..... | 561 | |
| TxCON (Type B Timer Control)..... | 282 | |
| UPLLCON USB PLL Control)..... | 172 | |
| UxADDR (USB Address)..... | 231 | |
| UxBDTP1 (USB BDT Page 1)..... | 233 | |

| | |
|--|----------|
| UxBDTP2 (USB BDT Page 2) | 234 |
| UxBDTP3 (USB BDT Page 3) | 234 |
| UxCNFG1 (USB Configuration 1) | 235 |
| UxCON (USB Control) | 229 |
| UxEIE (USB Error Interrupt Enable) | 227 |
| UxEIR (USB Error Interrupt Status) | 225 |
| UxEP0-UxEP15 (USB Endpoint Control)..... | 236 |
| UxFRMH (USB Frame Number High)..... | 232 |
| UxFRML (USB Frame Number Low)..... | 231 |
| UxIE (USB Interrupt Enable)..... | 224 |
| UxIR (USB Interrupt)..... | 223 |
| UxOTGCON (USB OTG Control) | 221 |
| UxOTGIE (USB OTG Interrupt Enable)..... | 219 |
| UxOTGIR (USB OTG Interrupt Status)..... | 218 |
| UxOTGSTAT (USB OTG Status)..... | 220 |
| UxPWRC (USB Power Control)..... | 222 |
| UxSOF (USB SOF Threshold)..... | 233 |
| UxSTAT (USB Status) | 228 |
| UxTOK (USB Token) | 232 |
| VELxCNT (Velocity Counter Register)..... | 515 |
| VELxHLD (Velocity Hold Register) | 516 |
| WDTCON (Watchdog Timer Control) | 293, 575 |
| Revision History | 679 |
| RTCALRM (RTC ALARM Control)..... | 355 |

S

| | |
|---|-----|
| Serial Peripheral Interface (SPI) | 309 |
| Software Simulator (MPLAB X SIM) | 611 |
| Special Features | 585 |

T

| | |
|---|----------|
| Timer1 Module | 273 |
| Timer2/3, Timer4/5, Timer6/7, and Timer8/9 Modules..... | 279 |
| Timing Diagrams | |
| CAN I/O | 655 |
| EJTAG | 666 |
| External Clock | 625 |
| I/O Characteristics | 630 |
| Input Capture (CAPx) | 635 |
| Motor Control PWM Fault | 665 |
| OCx/PWM | 636 |
| Output Compare (OCx)..... | 636 |
| Parallel Master Port Read..... | 662 |
| Parallel Master Port Write..... | 663 |
| Parallel Slave Port | 661 |
| QEA/QEB Input..... | 654 |
| SPIx Master Mode (CKE = 0) | 639 |
| SPIx Master Mode (CKE = 1) | 642 |
| SPIx Slave Mode (CKE = 0) | 645 |
| SPIx Slave Mode (CKE = 1) | 649 |
| Timer1, 2, 3, 4, 5 External Clock | 634 |
| TimerQ (QEI Module) External Clock | 653 |
| UART Reception..... | 335 |
| UART Transmission (8-bit or 9-bit Data) | 335 |
| Timing Requirements | |
| CLKO and I/O | 630 |
| Timing Specifications | |
| CAN I/O Requirements | 655 |
| Input Capture Requirements..... | 635 |
| Motor Control PWM Requirements | 665 |
| Output Compare Requirements | 636 |
| QEI External Clock Requirements | 653 |
| Quadrature Decoder Requirements..... | 654 |
| Simple OCx/PWM Mode Requirements | 636, 638 |
| SPIx Master Mode (CKE = 0) Requirements | 640 |
| SPIx Master Mode (CKE = 1) Requirements..... | 643 |

PIC32MK GP/MC Family

| | |
|--|-----|
| SPIx Slave Mode (CKE = 1) Requirements | 650 |
| SPIx Slave Mode Requirements (CKE = 0) | 646 |
| U | |
| UART | 323 |
| USB On-The-Go (OTG) | 211 |
| V | |
| Voltage Regulator (On-Chip)..... | 605 |
| W | |
| Watchdog Timer and Power-up Timer SFR Summary..... | 572 |
| WWW Address..... | 687 |
| WWW, On-Line Support..... | 10 |

PIC32MK GP/MC Family

NOTES:

THE MICROCHIP WEB SITE

Microchip provides online support via our WWW site at www.microchip.com. This web site is used as a means to make files and information easily available to customers. Accessible by using your favorite Internet browser, the web site contains the following information:

- **Product Support** – Data sheets and errata, application notes and sample programs, design resources, user's guides and hardware support documents, latest software releases and archived software
- **General Technical Support** – Frequently Asked Questions (FAQ), technical support requests, online discussion groups, Microchip consultant program member listing
- **Business of Microchip** – Product selector and ordering guides, latest Microchip press releases, listing of seminars and events, listings of Microchip sales offices, distributors and factory representatives

CUSTOMER CHANGE NOTIFICATION SERVICE

Microchip's customer notification service helps keep customers current on Microchip products. Subscribers will receive e-mail notification whenever there are changes, updates, revisions or errata related to a specified product family or development tool of interest.

To register, access the Microchip web site at www.microchip.com. Under "Support", click on "Customer Change Notification" and follow the registration instructions.

CUSTOMER SUPPORT

Users of Microchip products can receive assistance through several channels:

- Distributor or Representative
- Local Sales Office
- Field Application Engineer (FAE)
- Technical Support

Customers should contact their distributor, representative or Field Application Engineer (FAE) for support. Local sales offices are also available to help customers. A listing of sales offices and locations is included in the back of this document.

Technical support is available through the web site at: <http://microchip.com/support>

PIC32MK GP/MC Family

PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

| | | |
|------------------------------------|--|---|
| | PIC32 MK XXXX GP E XXX T - I / PT - XXX | |
| Microchip Brand | _____ | Example: PIC32MK1024GPE100-I/PT: General Purpose PIC32MK with CAN, MIPS32 [®] microAptiv MCU core, 1024 KB program memory, 100-pin, Industrial temperature, TQFP package. |
| Architecture | _____ | |
| Flash Memory Size | _____ | |
| Family | _____ | |
| Key Feature Set | _____ | |
| Pin Count | _____ | |
| Tape and Reel Flag (if applicable) | _____ | |
| Temperature Range | _____ | |
| Package | _____ | |
| Pattern | _____ | |
| Flash Memory Family | | |
| Architecture | MK = MIPS32 [®] microAptiv MCU Core with Floating Point Unit (FPU) | |
| Flash Memory Size | 0512 = 512 KB 1024 = 1024 KB | |
| Family | GP = General Purpose Microcontroller Family MC = Motor Control Microcontroller Family | |
| Key Feature | D = PIC32 GP Family Features (without CAN) E = PIC32 GP Family Features (with CAN) F = PIC32 MC Family Features (with CAN, PWM, and QEI) | |
| Pin Count | 064 = 64-pin 100 = 100-pin | |
| Temperature Range | I = -40°C to +85°C (Industrial) I = -40°C to +105°C (V-Temp) E = -40°C to +125°C (Extended) | |
| Package | MR = 64-Lead (9x9x0.9 mm) QFN (Plastic Quad Flatpack) PT = 64-Lead (10x10x1 mm) TQFP (Thin Quad Flatpack) PT = 100-Lead (12x12x1 mm) TQFP (Thin Quad Flatpack) | |
| Pattern | Three-digit QTP, SQTP, Code or Special Requirements (blank otherwise) ES = Engineering Sample | |

Note the following details of the code protection feature on Microchip devices:

- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the Microchip products in a manner outside the operating specifications contained in Microchip's Data Sheets. Most likely, the person doing so is engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as “unbreakable.”

Code protection is constantly evolving. We at Microchip are committed to continuously improving the code protection features of our products. Attempts to break Microchip's code protection feature may be a violation of the Digital Millennium Copyright Act. If such acts allow unauthorized access to your software or other copyrighted work, you may have a right to sue for relief under that Act.

Information contained in this publication regarding device applications and the like is provided only for your convenience and may be superseded by updates. It is your responsibility to ensure that your application meets with your specifications. MICROCHIP MAKES NO REPRESENTATIONS OR WARRANTIES OF ANY KIND WHETHER EXPRESS OR IMPLIED, WRITTEN OR ORAL, STATUTORY OR OTHERWISE, RELATED TO THE INFORMATION, INCLUDING BUT NOT LIMITED TO ITS CONDITION, QUALITY, PERFORMANCE, MERCHANTABILITY OR FITNESS FOR PURPOSE. Microchip disclaims all liability arising from this information and its use. Use of Microchip devices in life support and/or safety applications is entirely at the buyer's risk, and the buyer agrees to defend, indemnify and hold harmless Microchip from any and all damages, claims, suits, or expenses resulting from such use. No licenses are conveyed, implicitly or otherwise, under any Microchip intellectual property rights unless otherwise stated.

Microchip received ISO/TS-16949:2009 certification for its worldwide headquarters, design and wafer fabrication facilities in Chandler and Tempe, Arizona; Gresham, Oregon and design centers in California and India. The Company's quality system processes and procedures are for its PIC® MCUs and dsPIC® DSCs, KEELoQ® code hopping devices, Serial EEPROMs, microperipherals, nonvolatile memory and analog products. In addition, Microchip's quality system for the design and manufacture of development systems is ISO 9001:2000 certified.

**QUALITY MANAGEMENT SYSTEM
CERTIFIED BY DNV
= ISO/TS 16949 =**

Trademarks

The Microchip name and logo, the Microchip logo, AnyRate, AVR, AVR logo, AVR Freaks, BeaconThings, BitCloud, CryptoMemory, CryptoRF, dsPIC, FlashFlex, flexPWR, Heldo, JukeBlox, KEELoQ, KEELoQ logo, Klear, LANCheck, LINK MD, maXStylus, maXTouch, MediaLB, megaAVR, MOST, MOST logo, MPLAB, OptoLyzer, PIC, picoPower, PICSTART, PIC32 logo, Prochip Designer, QTouch, RightTouch, SAM-BA, SpyNIC, SST, SST Logo, SuperFlash, tinyAVR, UNI/O, and XMEGA are registered trademarks of Microchip Technology Incorporated in the U.S.A. and other countries.

ClockWorks, The Embedded Control Solutions Company, EtherSynch, Hyper Speed Control, HyperLight Load, IntelliMOS, mTouch, Precision Edge, and Quiet-Wire are registered trademarks of Microchip Technology Incorporated in the U.S.A.

Adjacent Key Suppression, AKS, Analog-for-the-Digital Age, Any Capacitor, AnyIn, AnyOut, BodyCom, chipKIT, chipKIT logo, CodeGuard, CryptoAuthentication, CryptoCompanion, CryptoController, dsPICDEM, dsPICDEM.net, Dynamic Average Matching, DAM, ECAN, EtherGREEN, In-Circuit Serial Programming, ICSP, Inter-Chip Connectivity, JitterBlocker, KlearNet, KlearNet logo, Mindi, MiWi, motorBench, MPASM, MPF, MPLAB Certified logo, MPLIB, MPLINK, MultiTRAK, NetDetach, Omniscient Code Generation, PICDEM, PICDEM.net, PICKit, PICTail, PureSilicon, QMatrix, RightTouch logo, REAL ICE, Ripple Blocker, SAM-ICE, Serial Quad I/O, SMART-I.S., SQI, SuperSwitcher, SuperSwitcher II, Total Endurance, TSHARC, USBCheck, VariSense, ViewSpan, WiperLock, Wireless DNA, and ZENA are trademarks of Microchip Technology Incorporated in the U.S.A. and other countries.

SQTP is a service mark of Microchip Technology Incorporated in the U.S.A.

Silicon Storage Technology is a registered trademark of Microchip Technology Inc. in other countries.

GestIC is a registered trademark of Microchip Technology Germany II GmbH & Co. KG, a subsidiary of Microchip Technology Inc., in other countries.

All other trademarks mentioned herein are property of their respective companies.

© 2017, Microchip Technology Incorporated, All Rights Reserved.
ISBN: 978-1-5224-1502-2



MICROCHIP

Worldwide Sales and Service

AMERICAS

Corporate Office
2355 West Chandler Blvd.
Chandler, AZ 85224-6199
Tel: 480-792-7200
Fax: 480-792-7277
Technical Support:
<http://www.microchip.com/support>
Web Address:
www.microchip.com

Atlanta
Duluth, GA
Tel: 678-957-9614
Fax: 678-957-1455

Austin, TX
Tel: 512-257-3370

Boston
Westborough, MA
Tel: 774-760-0087
Fax: 774-760-0088

Chicago
Itasca, IL
Tel: 630-285-0071
Fax: 630-285-0075

Dallas
Addison, TX
Tel: 972-818-7423
Fax: 972-818-2924

Detroit
Novi, MI
Tel: 248-848-4000

Houston, TX
Tel: 281-894-5983

Indianapolis
Noblesville, IN
Tel: 317-773-8323
Fax: 317-773-5453
Tel: 317-536-2380

Los Angeles
Mission Viejo, CA
Tel: 949-462-9523
Fax: 949-462-9608
Tel: 951-273-7800

Raleigh, NC
Tel: 919-844-7510

New York, NY
Tel: 631-435-6000

San Jose, CA
Tel: 408-735-9110
Tel: 408-436-4270

Canada - Toronto
Tel: 905-695-1980
Fax: 905-695-2078

ASIA/PACIFIC

Asia Pacific Office
Suites 3707-14, 37th Floor
Tower 6, The Gateway
Harbour City, Kowloon

Hong Kong
Tel: 852-2943-5100
Fax: 852-2401-3431

Australia - Sydney
Tel: 61-2-9868-6733
Fax: 61-2-9868-6755

China - Beijing
Tel: 86-10-8569-7000
Fax: 86-10-8528-2104

China - Chengdu
Tel: 86-28-8665-5511
Fax: 86-28-8665-7889

China - Chongqing
Tel: 86-23-8980-9588
Fax: 86-23-8980-9500

China - Dongguan
Tel: 86-769-8702-9880

China - Guangzhou
Tel: 86-20-8755-8029

China - Hangzhou
Tel: 86-571-8792-8115
Fax: 86-571-8792-8116

China - Hong Kong SAR
Tel: 852-2943-5100
Fax: 852-2401-3431

China - Nanjing
Tel: 86-25-8473-2460
Fax: 86-25-8473-2470

China - Qingdao
Tel: 86-532-8502-7355
Fax: 86-532-8502-7205

China - Shanghai
Tel: 86-21-3326-8000
Fax: 86-21-3326-8021

China - Shenyang
Tel: 86-24-2334-2829
Fax: 86-24-2334-2393

China - Shenzhen
Tel: 86-755-8864-2200
Fax: 86-755-8203-1760

China - Wuhan
Tel: 86-27-5980-5300
Fax: 86-27-5980-5118

China - Xian
Tel: 86-29-8833-7252
Fax: 86-29-8833-7256

ASIA/PACIFIC

China - Xiamen
Tel: 86-592-2388138
Fax: 86-592-2388130

China - Zhuhai
Tel: 86-756-3210040
Fax: 86-756-3210049

India - Bangalore
Tel: 91-80-3090-4444
Fax: 91-80-3090-4123

India - New Delhi
Tel: 91-11-4160-8631
Fax: 91-11-4160-8632

India - Pune
Tel: 91-20-3019-1500

Japan - Osaka
Tel: 81-6-6152-7160
Fax: 81-6-6152-9310

Japan - Tokyo
Tel: 81-3-6880-3770
Fax: 81-3-6880-3771

Korea - Daegu
Tel: 82-53-744-4301
Fax: 82-53-744-4302

Korea - Seoul
Tel: 82-2-554-7200
Fax: 82-2-558-5932 or
82-2-558-5934

Malaysia - Kuala Lumpur
Tel: 60-3-6201-9857
Fax: 60-3-6201-9859

Malaysia - Penang
Tel: 60-4-227-8870
Fax: 60-4-227-4068

Philippines - Manila
Tel: 63-2-634-9065
Fax: 63-2-634-9069

Singapore
Tel: 65-6334-8870
Fax: 65-6334-8850

Taiwan - Hsin Chu
Tel: 886-3-5778-366
Fax: 886-3-5770-955

Taiwan - Kaohsiung
Tel: 886-7-213-7830

Taiwan - Taipei
Tel: 886-2-2508-8600
Fax: 886-2-2508-0102

Thailand - Bangkok
Tel: 66-2-694-1351
Fax: 66-2-694-1350

EUROPE

Austria - Wels
Tel: 43-7242-2244-39
Fax: 43-7242-2244-393

Denmark - Copenhagen
Tel: 45-4450-2828
Fax: 45-4485-2829

Finland - Espoo
Tel: 358-9-4520-820

France - Paris
Tel: 33-1-69-53-63-20
Fax: 33-1-69-30-90-79

France - Saint Cloud
Tel: 33-1-30-60-70-00

Germany - Garching
Tel: 49-8931-9700
Germany - Haan
Tel: 49-2129-3766400

Germany - Heilbronn
Tel: 49-7131-67-3636

Germany - Karlsruhe
Tel: 49-721-625370

Germany - Munich
Tel: 49-89-627-144-0
Fax: 49-89-627-144-44

Germany - Rosenheim
Tel: 49-8031-354-560

Israel - Ra'anana
Tel: 972-9-744-7705

Italy - Milan
Tel: 39-0331-742611
Fax: 39-0331-466781

Italy - Padova
Tel: 39-049-7625286

Netherlands - Drunen
Tel: 31-416-690399
Fax: 31-416-690340

Norway - Trondheim
Tel: 47-7289-7561

Poland - Warsaw
Tel: 48-22-3325737

Romania - Bucharest
Tel: 40-21-407-87-50

Spain - Madrid
Tel: 34-91-708-08-90
Fax: 34-91-708-08-91

Sweden - Gothenberg
Tel: 46-31-704-60-40

Sweden - Stockholm
Tel: 46-8-5090-4654

UK - Wokingham
Tel: 44-118-921-5800
Fax: 44-118-921-5820

11/07/16

Mouser Electronics

Authorized Distributor

Click to View Pricing, Inventory, Delivery & Lifecycle Information:

Microchip:

[PIC32MK0512GPE100-E/PT](#) [PIC32MK0512GPD064-E/PT](#) [PIC32MK0512GPE064T-E/PT](#) [PIC32MK1024GPD064-E/PT](#) [PIC32MK0512GPD064-I/PT](#) [PIC32MK1024MCF064T-I/PT](#) [PIC32MK0512GPD100T-I/PT](#)
[PIC32MK1024GPE064-I/MR](#) [PIC32MK1024GPE064T-I/MR](#) [PIC32MK1024GPD064T-I/MR](#) [PIC32MK1024GPD064-I/PT](#)
[PIC32MK1024MCF100-I/PT](#) [PIC32MK0512GPD064-E/MR](#) [PIC32MK0512MCF100-E/PT](#) [PIC32MK0512GPD064T-I/PT](#) [PIC32MK1024MCF064T-I/MR](#) [PIC32MK1024GPE064-E/MR](#) [PIC32MK1024GPE064-E/PT](#)
[PIC32MK0512GPE100T-E/PT](#) [PIC32MK0512GPE064-E/MR](#) [PIC32MK1024MCF064-I/MR](#) [PIC32MK0512GPD064T-E/PT](#) [PIC32MK0512MCF064-I/MR](#) [PIC32MK1024GPD064-E/MR](#) [PIC32MK0512GPE100T-I/PT](#)
[PIC32MK0512MCF064T-E/MR](#) [PIC32MK1024MCF100-E/PT](#) [PIC32MK0512MCF064-E/MR](#) [PIC32MK1024MCF064-I/PT](#) [PIC32MK0512GPD064T-I/MR](#) [PIC32MK0512GPE064-I/PT](#) [PIC32MK0512GPE100-I/PT](#)
[PIC32MK0512MCF064T-I/MR](#) [PIC32MK1024GPD100T-I/PT](#) [PIC32MK1024MCF064-E/PT](#) [PIC32MK0512GPD064-I/MR](#) [PIC32MK0512MCF064-E/PT](#) [PIC32MK1024GPD064-I/MR](#) [PIC32MK0512GPE064T-I/PT](#)
[PIC32MK1024GPD064T-I/PT](#) [PIC32MK0512GPE064-E/PT](#) [PIC32MK1024MCF064-E/MR](#) [PIC32MK1024GPE100-I/PT](#) [PIC32MK1024GPD100-E/PT](#) [PIC32MK0512GPE064-I/MR](#) [PIC32MK0512MCF100T-E/PT](#) [PIC32MK0512MCF064-I/PT](#) [PIC32MK1024GPE064T-I/PT](#) [PIC32MK0512GPD100T-E/PT](#) [PIC32MK1024MCF100T-I/PT](#)
[PIC32MK1024GPD100-I/PT](#) [PIC32MK0512GPE064T-E/MR](#) [PIC32MK1024GPE100-E/PT](#) [PIC32MK0512MCF064T-E/PT](#) [PIC32MK0512MCF100-I/PT](#) [PIC32MK1024GPE064-I/PT](#) [PIC32MK0512GPD100-E/PT](#) [PIC32MK1024GPE100T-I/PT](#) [PIC32MK0512MCF064T-I/PT](#) [PIC32MK0512MCF100T-I/PT](#) [PIC32MK0512GPD100-I/PT](#)
[PIC32MK0512GPD064T-E/MR](#) [PIC32MK0512GPE064T-I/MR](#)

Компания «Океан Электроники» предлагает заключение долгосрочных отношений при поставках импортных электронных компонентов на взаимовыгодных условиях!

Наши преимущества:

- Поставка оригинальных импортных электронных компонентов напрямую с производств Америки, Европы и Азии, а так же с крупнейших складов мира;
- Широкая линейка поставок активных и пассивных импортных электронных компонентов (более 30 млн. наименований);
- Поставка сложных, дефицитных, либо снятых с производства позиций;
- Оперативные сроки поставки под заказ (от 5 рабочих дней);
- Экспресс доставка в любую точку России;
- Помощь Конструкторского Отдела и консультации квалифицированных инженеров;
- Техническая поддержка проекта, помощь в подборе аналогов, поставка прототипов;
- Поставка электронных компонентов под контролем ВП;
- Система менеджмента качества сертифицирована по Международному стандарту ISO 9001;
- При необходимости вся продукция военного и аэрокосмического назначения проходит испытания и сертификацию в лаборатории (по согласованию с заказчиком);
- Поставка специализированных компонентов военного и аэрокосмического уровня качества (Xilinx, Altera, Analog Devices, Intersil, Interpoint, Microsemi, Actel, Aeroflex, Peregrine, VPT, Syfer, Eurofarad, Texas Instruments, MS Kennedy, Miteq, Cobham, E2V, MA-COM, Hittite, Mini-Circuits, General Dynamics и др.);

Компания «Океан Электроники» является официальным дистрибьютором и эксклюзивным представителем в России одного из крупнейших производителей разъемов военного и аэрокосмического назначения «**JONHON**», а так же официальным дистрибьютором и эксклюзивным представителем в России производителя высокотехнологичных и надежных решений для передачи СВЧ сигналов «**FORSTAR**».



JONHON

«**JONHON**» (основан в 1970 г.)

Разъемы специального, военного и аэрокосмического назначения:

(Применяются в военной, авиационной, аэрокосмической, морской, железнодорожной, горно- и нефтедобывающей отраслях промышленности)

«**FORSTAR**» (основан в 1998 г.)

ВЧ соединители, коаксиальные кабели,
кабельные сборки и микроволновые компоненты:

(Применяются в телекоммуникациях гражданского и специального назначения, в средствах связи, РЛС, а так же военной, авиационной и аэрокосмической отраслях промышленности).



Телефон: 8 (812) 309-75-97 (многоканальный)

Факс: 8 (812) 320-03-32

Электронная почта: ocean@oceanchips.ru

Web: <http://oceanchips.ru/>

Адрес: 198099, г. Санкт-Петербург, ул. Калинина, д. 2, корп. 4, лит. А